



# CMS Detector Simulation

## Outline

- Introduction
- Full Simulation
- Fast Simulation
- Summary

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Sunanda Banerjee



# Introduction



CMS has gone for a data driven, realistic/accurate Monte Carlo.

- ❑ Simulation effort started in CMS using GEANT3 more than a decade ago
- ❑ Evolved to the current design through several generations
- ❑ Two complementary approaches are available
  - Start from first principles (Full Simulation)
  - Use a fast parameterization (Fast Simulation)

Please visit the following sites for more information:

- ❖ <https://twiki.cern.ch/twiki/bin/view/CMS/SWGuideSimulation>
- ❖ <https://twiki.cern.ch/twiki/bin/view/CMS/SWGuideFastSimulation>

And also the work-book

- ❖ <https://twiki.cern.ch/twiki/bin/view/CMS/WorkBookGenIntro>



# Full Simulation



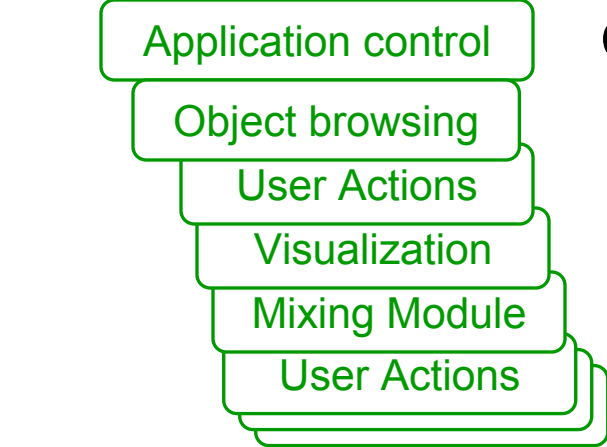
- ❑ Though in operation for a number of years, it's a live system – goals, requirements, tools evolve throughout the lifetime of the experiment
- ❑ Based on Geant4 (9.2.p01):
  - ❖ Physics processes: electro-magnetic and hadronic interactions
  - ❖ Tools for detector geometry and sensitive element response
  - ❖ Interfaces for tuning and monitoring particle tracking
- ❑ + CMS offline framework and Event Data Model:
  - ❖ Manages application control at run time
  - ❖ Relies on the concept of event processing module (EDProducer)
  - ❖ Interface to common tools (generators, magnetic field, MC truth handling, infrastructure for hits, event mixing, digitization, ...)
  - ❖ Ensures provenance tracking



# Simulation Software – CMS Solution



CMSSW – the new framework - ties pieces together



**Validation Suite**

**Geometry**  
Detector Description Database (XML & C++)  
+  
Sensitive Volumes Interface

**Misalignment Simulation**

**Event generation**  
PYTHIA, Particle Gun, ...

**Simulation**  
Geant4 (+GFlash..) (FastSimulation)

**Digitization**  
subsystem-specific packages

**Reconstruction**

HepMC

SimHit Data File  
(Hit level information, linked to MC truth)

Digi data file  
(Data-like, linked to MC truth)

ROOT – based persistency format

Detector Simulation (CMS)



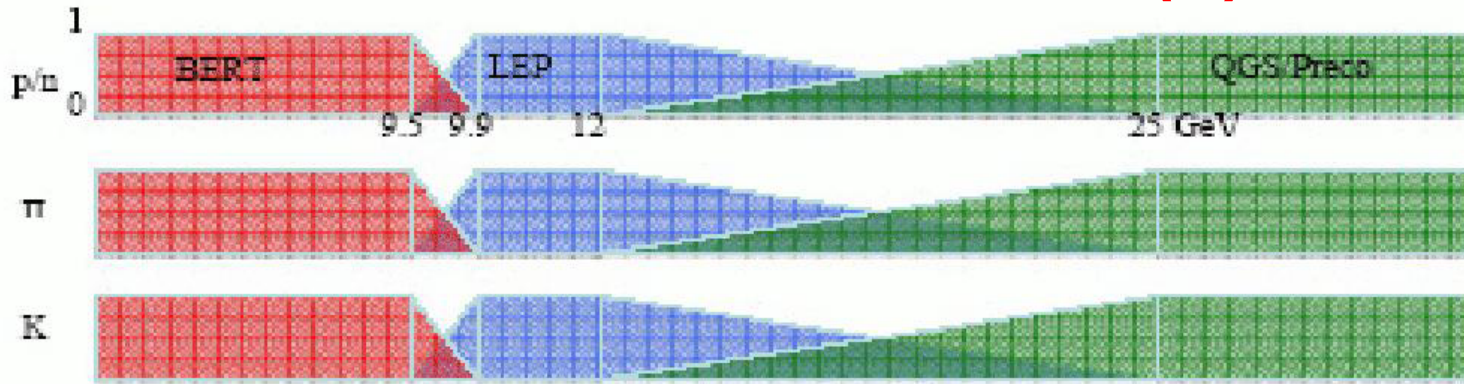
# Interface to Geant4 (I)



- ❑ Core application = framework-based Event Data Producer with a customized interface between Geant4 and CMS Event Data Model
- ❑ Geometry is available to either simulation or reconstruction via the framework **EventSetup**;
  - ❖ uses XML-based Detector Description machinery, configurable at run time via a hierarchy of XML files; converts DD solids and materials to Geant4 counterparts
- ❑ Sensitive detectors associated with geometrical volumes through XML configuration files at run time
- ❑ Magnetic field based on dedicated geometry of magnetic volumes; provided by independent subsystem via **EventSetup**; field selection, propagation tuning configurable at run time



# Interface to Geant4 (II)



- ❑ Variety of lists (LHEP, QGSP\_BERT/QGSP\_BERT\_EMV, QGSP/QGSP\_EMV, QGSC, FTFP,...) for modeling physics processes; run-time selection of physics list and production cuts, activation/tailoring of individual processes;
- ❑ Variety of Physics event generators (particle guns, Pythia, Herwig,...); generator information stored in HepMC format and interfaced to G4Event
- ❑ User actions allow access to Geant4 objects at any stage (run, event, track, step); used for tuning, diagnostics, custom bookkeeping
- ❑ Monte Carlo truth record with decay/interaction history of the generator's particles and selected tracks from Geant4 simulation



# Event Mixing and Digitization



## ❑ In-time pileup :

LHC will produce ~3 (“low lum.”) or ~25 (“high lum.”) minimum bias interactions/crossing, on top of the trigger event

## ❑ Out-of-time pileup:

Coming from bunch crossings before/after the trigger event

- ❑ Pileup events simulated separately from the physics events; merge of simulation outputs at hit level (reuse)
- ❑ Performed by a dedicated module, in a separate step
- ❑ Followed by simulation of the electronic readouts (Digi’s)
- ❑ Dedicated Digi module for each subsystem (separate steps)

## Workflow:

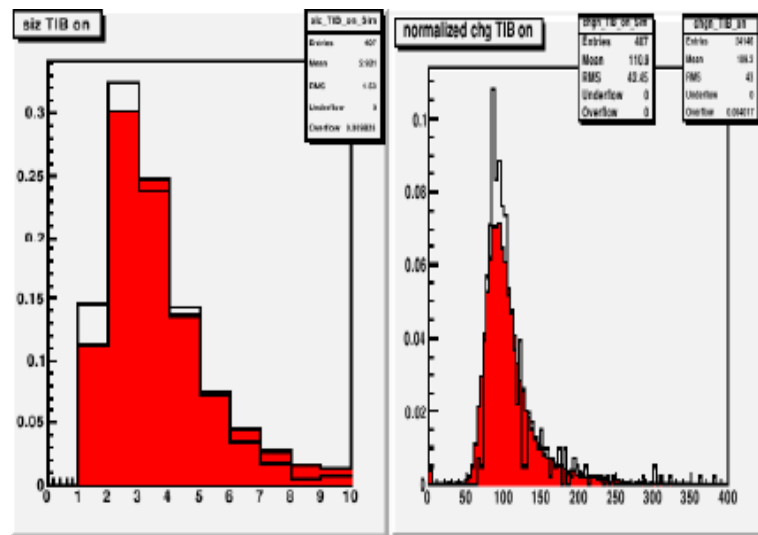
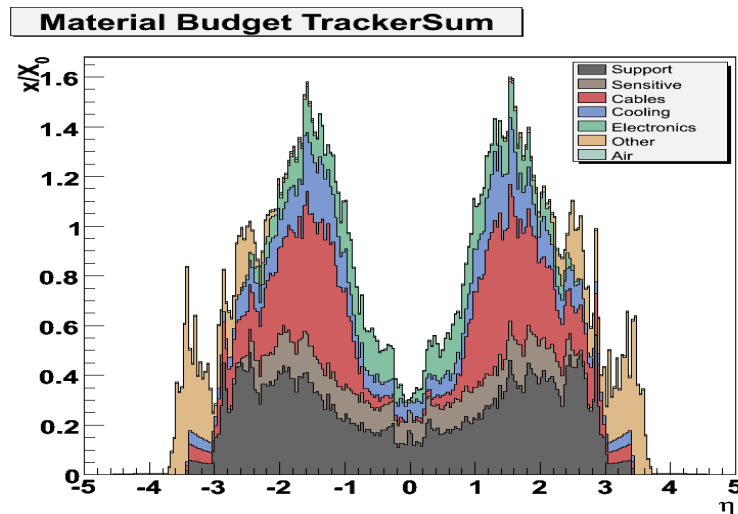
Generator → VertexSmear → Simulation → MixingModule  
→ Digitization → L1Emulation → DigiToRaw



# Tracker



- Demands a high degree of accuracy:
  - Description of active and passive components
    - Review each component with full information from integration centres
    - Verify by weighing individual components
  - Correct, navigable Monte Carlo truth
  - Proper treatment of hard electron bremsstrahlung
- Extensively validated in terms of signal simulation, tracking,  $dE/dx$ , ...







# Electromagnetic Calorimeter



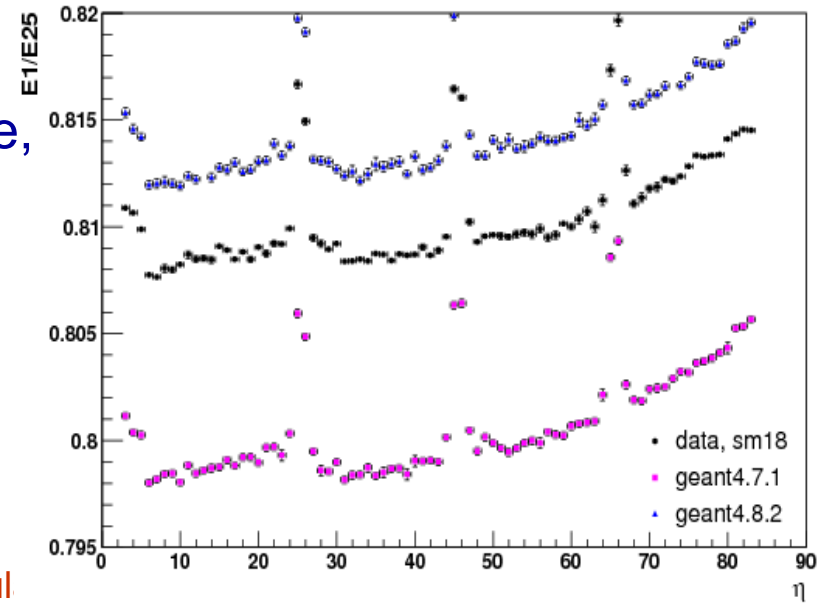
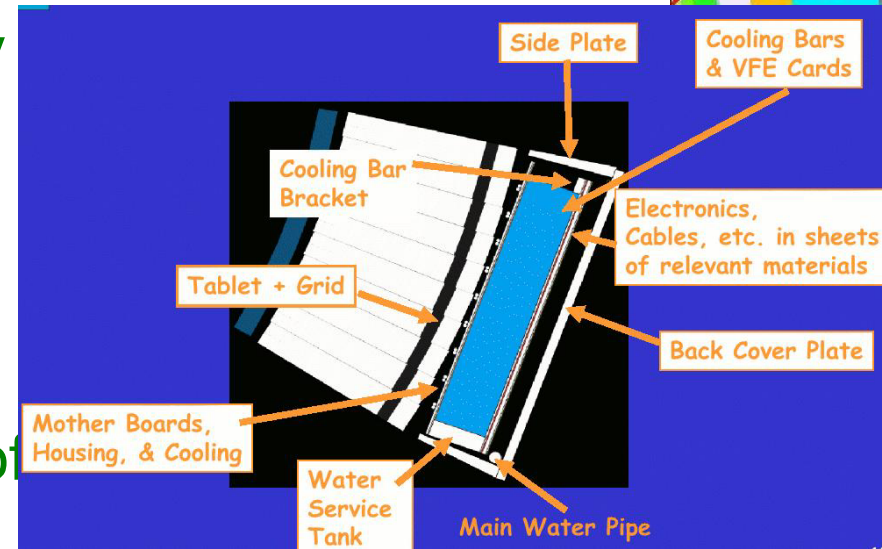
□ Accurate description of geometry and material budget

- Independent alignment of modules, super-crystals, wafers, ...
- Updated distribution of support, cooling, readout

□ Good/complete implementation of physics process

- Transverse shower profile (containment, calibrations)
- Longitudinal shower profile (leakage, ...)

□ Validated extensively with test beam for energy measurement and transverse shower profiles



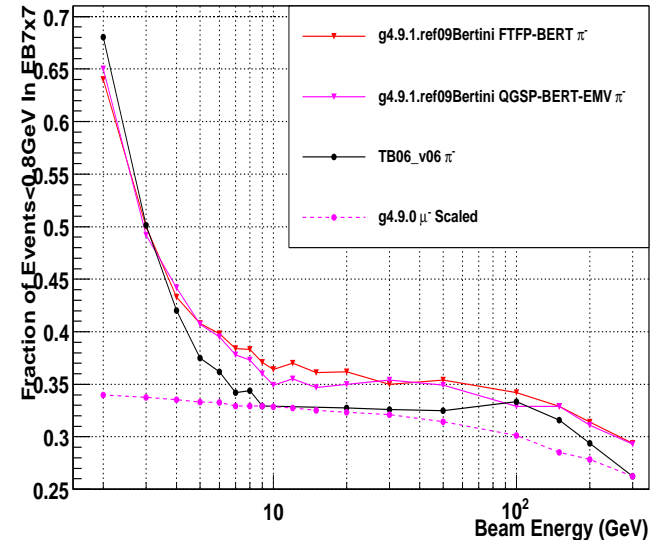
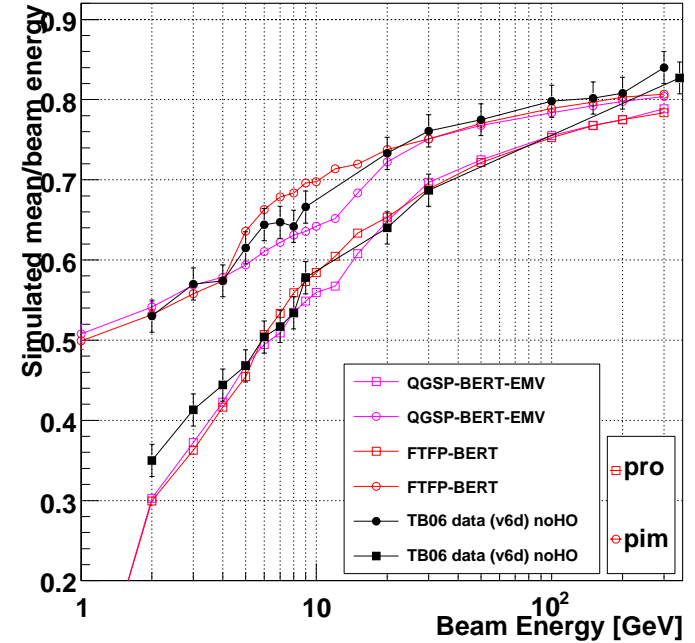


# Hadron Calorimeter



- Comparisons between single particle measurements in test beam: 2002-2007, with different HCAL modules, preceded by real ECAL super-module or prototype, to beams of  $\pi$ ,  $e$  and  $\mu$  over large energy range
- HCAL studies on energy resolution and linearity,  $e/\pi$  ratio, and shower profile instrumental in validating G4 hadronic physics models [parametric (LHEP) and microscopic (QGSP, QGSP\_BERT,...)]
- Faithful description of timings, noise,
- Use of shower libraries, noise libraries, ...

G4:9.1.ref09Bertini Response (MCideal calib.: ele50)

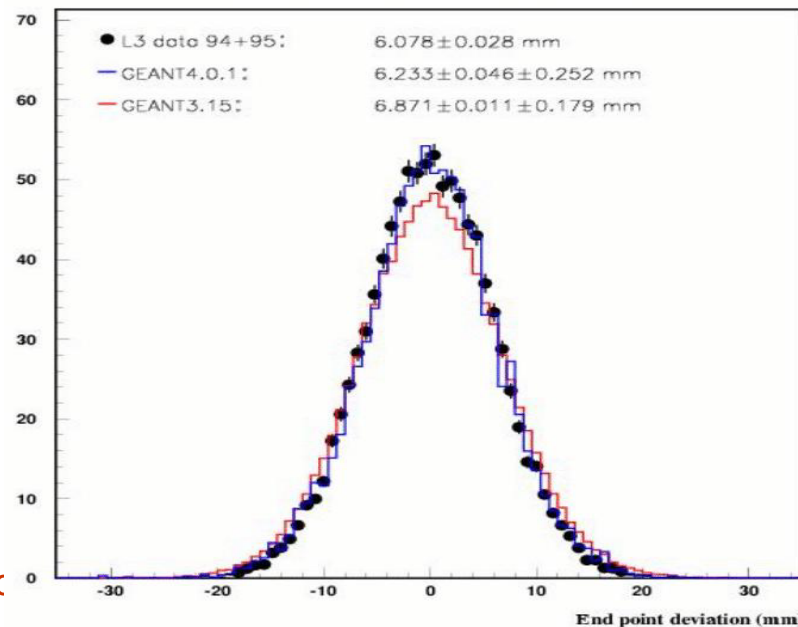
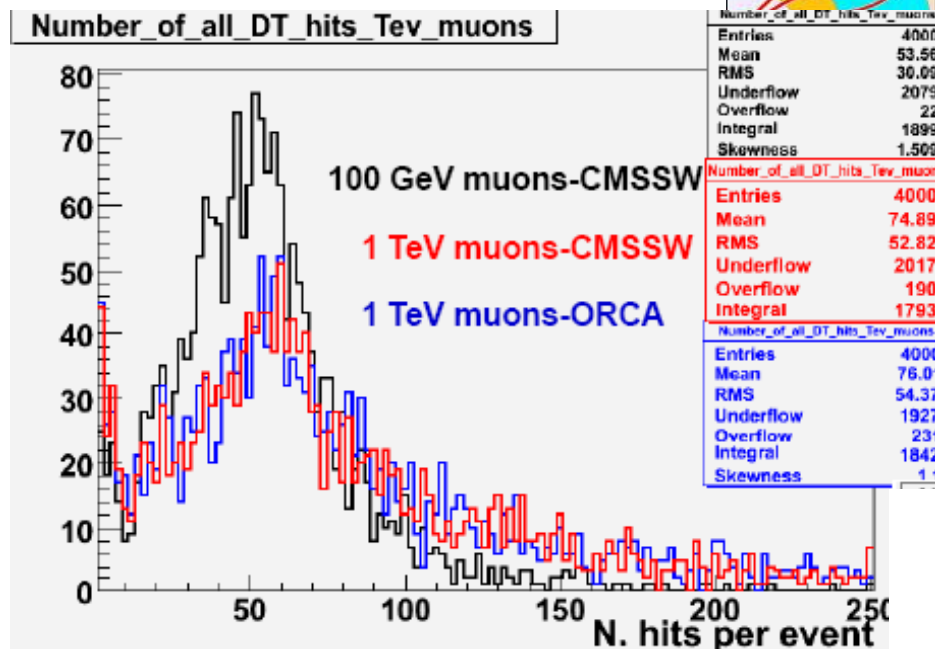




# Muon System



- Geometry description verified using the Cosmic data collected during **MTCC**, **CRAFT**, ...
- Muon physics in G4 is extensively tested and validated in the energy range 10 GeV – 10 TeV
  - Improved description of  $\mu$  bremsstrahlung,  $\mu$ -nuclear effects, ..
  - Better description of multiple scattering (in agreement of data)
- Validate new descriptions with earlier simulation and with test data

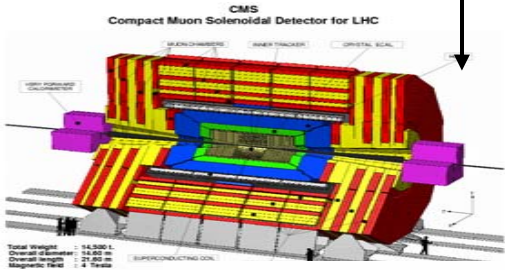




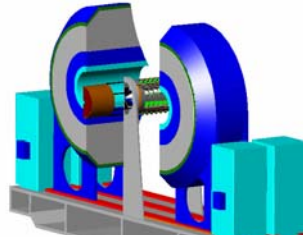
# Forward Detectors



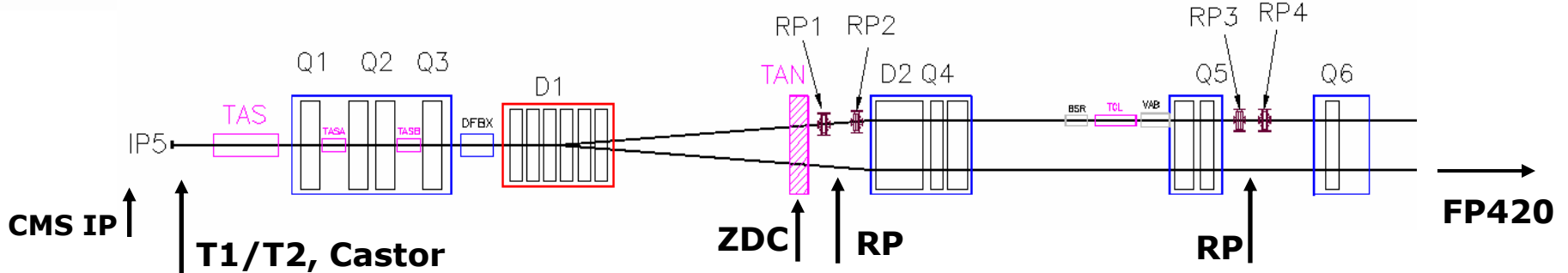
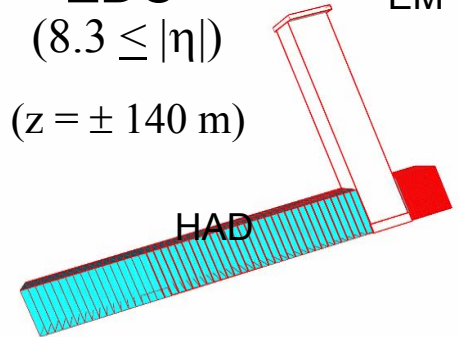
**HF**  
( $3 \leq |\eta| \leq 5.2$ )



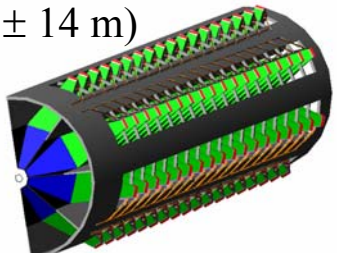
**T1, T2**  
( $5.2 \leq \eta \leq 6.7$ )  
( $z = \pm 7.5, \pm 14.5$  m)



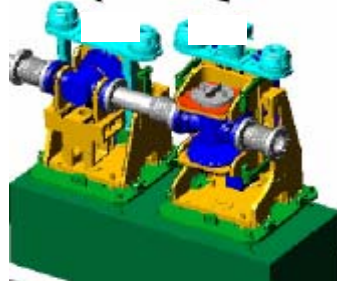
**ZDC**  
( $8.3 \leq |\eta|$ )  
( $z = \pm 140$  m)



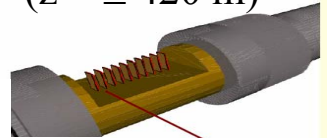
**CASTOR**  
( $5.2 \leq \eta \leq 6.6$ )  
( $z = \pm 14$  m)



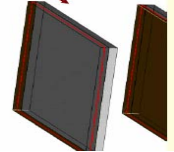
**Roman Pots**  
( $z = \pm 147, \pm 220$  m)



**FP420**  
( $z = \pm 420$  m)



possible addition



Detector Simulation (CMS)



# Forward Detector Simulation



- ❑ Essential for diffractive and heavy ion programs
- ❑ Simulation of stand alone systems has been compared with test beam studies regarding energy resolution, leakage, ...
- ❑ Simulation with central as well as forward detectors is foreseen:
  - Use filter to separate particles from event generators to be processed through central and forward detectors
  - Use a separate transport code **Hector** to transport particles within acceptance of forward detectors close to forward detectors
  - Also obtain beam interactions from a library obtained using **MARS**
  - Transport the particles in the central detector and also in the forward detector region using G4
  - Combine all the simulated hits to get the overall event



# Fast Simulation



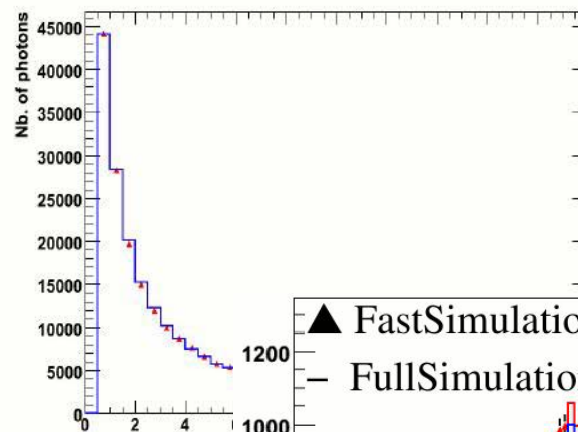
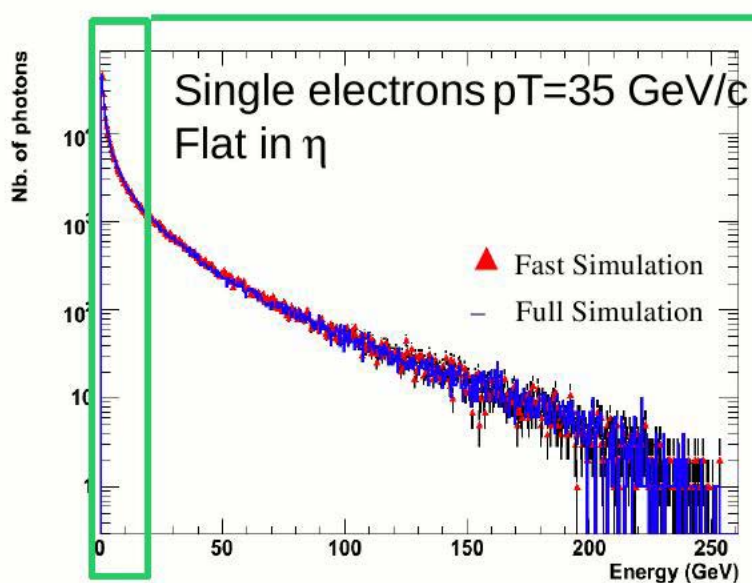
- ❑ Goal is to achieve the highest possible speed (possibly **1000 times faster** than FullSim) without sacrificing much of the accuracy.
- ❑ Cannot use the same detailed description of the geometry – use a simplified model. But keep some details to make a reasonable modeling of material effects
  - **~35%** of electrons radiate more than **70%** of their initial energy before reaching the ECAL
  - **~20%** of pions undergo nuclear interaction in the tracker
- ❑ Use the same field map and magnetic field management as in the full simulation
- ❑ Incorporate the effect of bremsstrahlung, photon conversion, multiple scattering, nuclear interactions using analytical calculations or data files of nuclear interactions



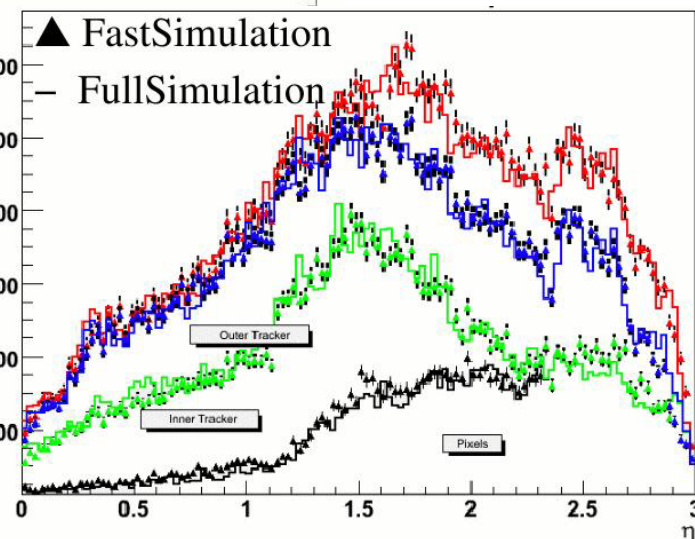
# Fast Simulation (Tracker)



- Layer thicknesses of active/passive material are tuned to reproduce the number of photons in full and fast simulation
- Map thickness in term of  $x/X_0$  to  $\lambda/\lambda_0$  to parameterize nuclear interactions



Number of interactions as well as secondary spectra are faithfully reproduced



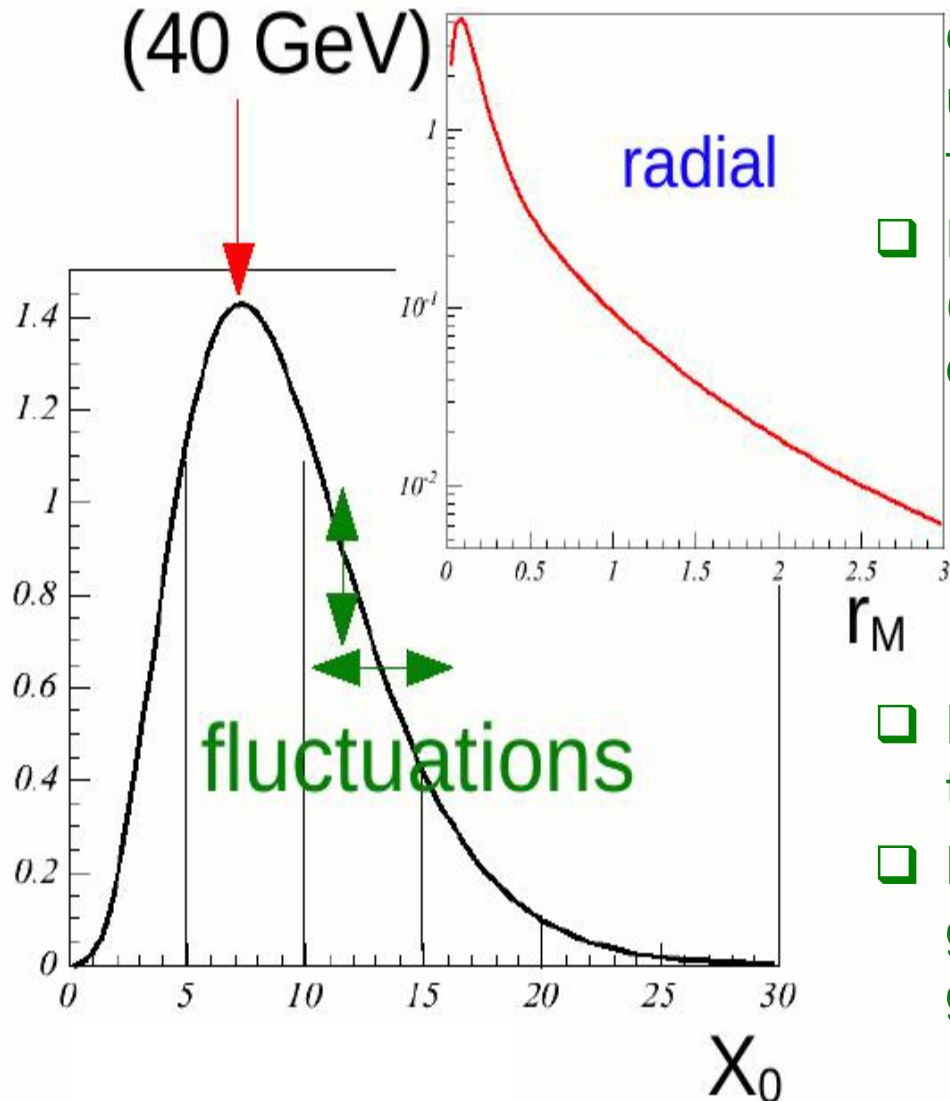
Detector Simulation (C



# Fast Simulation (Calorimeter)



## Profiles (40 GeV)



- Showers of all particles reaching the calorimeter are simulated individually using a shower parameterization following GFlash approach
- Each shower is made of a number (proportional to  $E$ ) of spots distributed by shower profiles
  - Generate a longitudinal slice taking care of fluctuations
  - Distribute spots using lateral profile (uniform in  $\varphi$ )
- Exact parameterization depends on type of initial particle (EM/Hadron)
- Map the spots to the detailed geometry to take care of all geometric effects

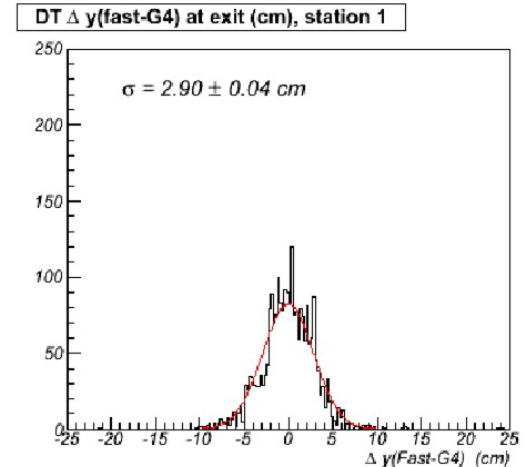
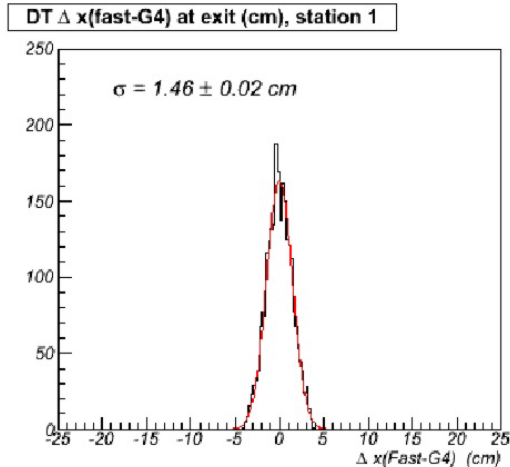
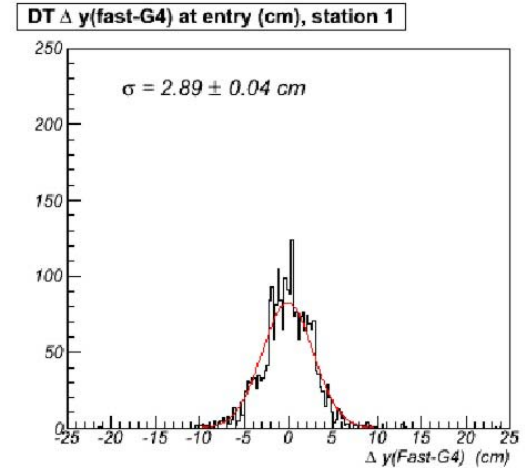
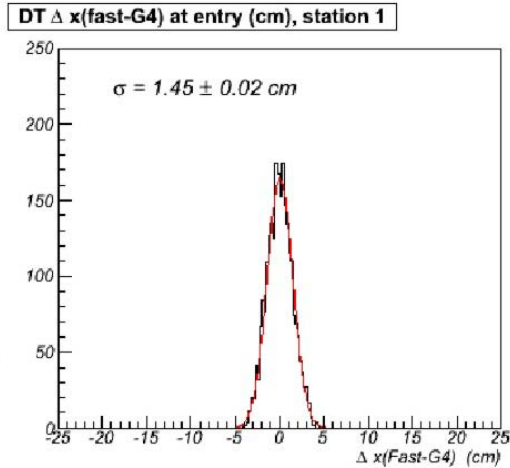




# Fast Simulation (Muon)



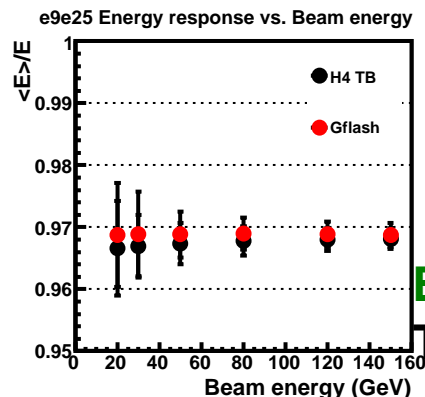
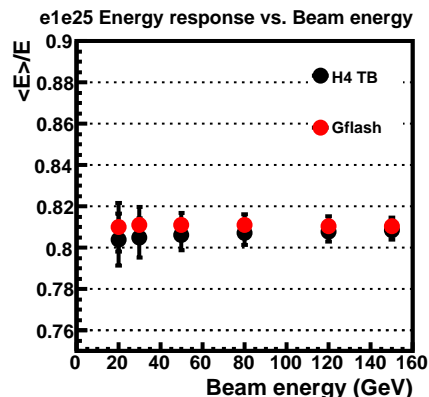
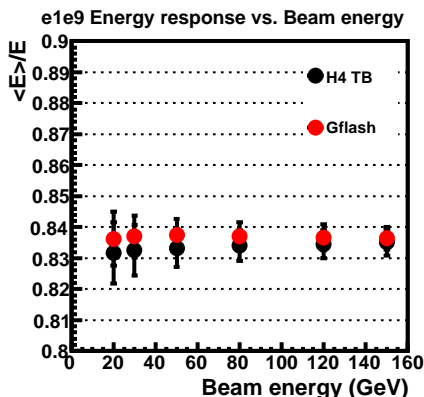
- First approach was to smear generated particles according to tabulated efficiencies and resolutions
- Now simulation based on hits is available for muons with effects of multiple scattering in the iron yoke
- Many missing items
  - dE/dx smearing
  - Bremsstrahlung
  - Deposit in calorimeter
  - .....





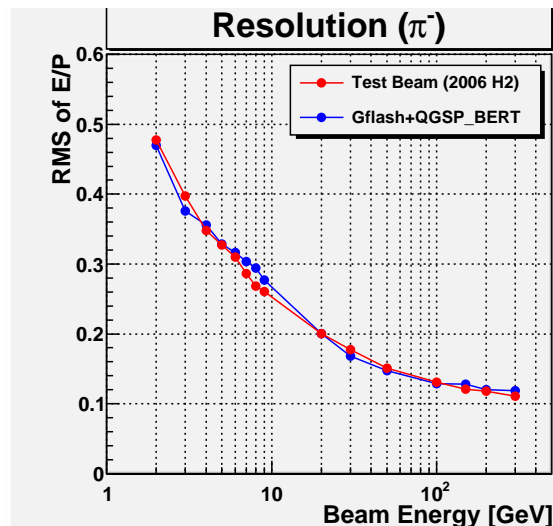
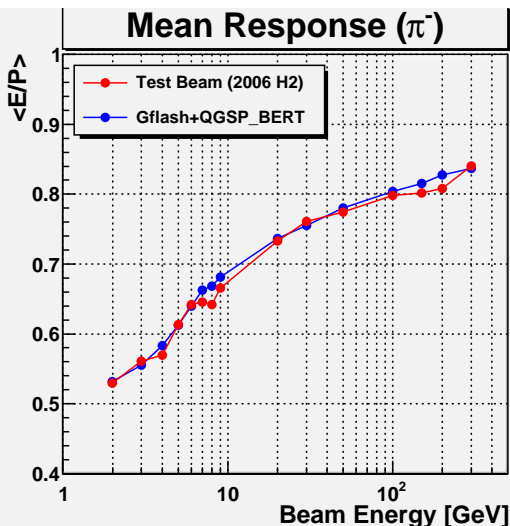
# GFlash in Full Simulation

- GFlash model is also used to parameterize EM and hadronic showers in the full simulation
- Use full particle tracking using Geant4 till the first interaction, then generate energy spot distribution according to a parameterized shower shape, taking into account also parameterized correlations/fluctuations



Tune to data

Electron Response  
TestBeam/GFlash



Pion Response/Resolution  
TestBeam/GFlash

CPU time saver

- ~ 10 at 10 GeV
- ~ 500 at 1 TeV

(CMS)



# Data Mixer



- Replace MC based “Mixer Module” with one from Data
  - Take detector noise, pile-up, etc. from data rather than trying to model it
  - Create the library from collision data using zero-bias trigger
  - Match the luminosity profile and overlay on signal MC event
- Mixing strategy is detector specific: can be done on Digis or Reconstructed Hits
  - Number of options for Tracking detectors
    - Combine Digis: calibrated, zero-suppressed, ...
    - Combine at Rechit level, merge if in the same detector element
  - Combination scheme can be different for ECAL and HCAL
    - Re-digitization may be necessary

## New Workflow:

Generator → VertexSmear → Simulation → MixingModule → Digitization → DataMixer → Partial Re-Digitization → L1Emulation → DigiToRaw

## Also apply to FastSim



# Summary



- ❑ CMS uses two different models for simulating detector response
- ❑ Simulation project is alive and is discussed in 4 forums: Full simulation, Fast simulation, CMS upgrade simulation, Calorimeter simulation task force
- ❑ Biggest challenge today is to tune simulation to data and to make the necessary tools and strategy
- ❑ Data always tell us where we lack in understanding the detector (crucial for any discovery in LHC).
- ❑ There are many missing holes and participation to fill these up is very much welcome. Many experts exist at LPC – please talk to the experts and get involved.



# Backup Transparencies



# Introduction

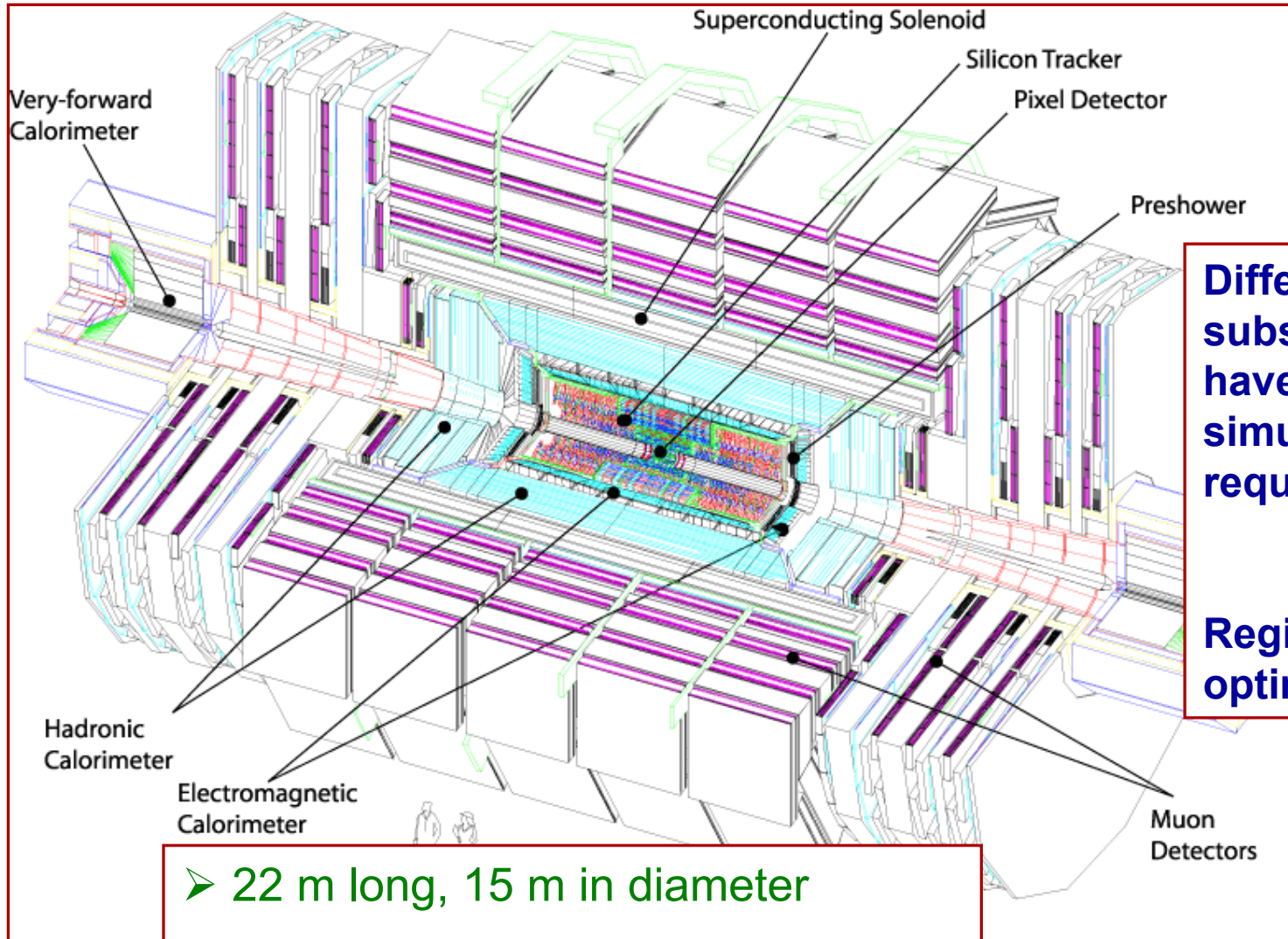


Monte Carlo samples in CMS are (will be) used to

- ❑ Develop reconstruction algorithms and trigger logics
- ❑ Generate large amounts of signal and background events for use in physics analysis.
- ❑ Understand/Demonstrate analysis procedures and methods based on data to derive calibrations, efficiencies, resolutions for high level physics objects.
- ❑ Directly derive calibrations, efficiencies, resolutions for high level objects in cases where data are biased or not available.



# The CMS Detector



- 22 m long, 15 m in diameter
- Over a million geometrical volumes
- Many complex shapes

Different subsystems have different simulation requirements

↓

Region based optimization



# Software Validation



- ❑ Validation of physics processes modeling, via dedicated test beam setup simulation compared vs test beam data – feedback to Geant4
- ❑ Software Validation Suite, to ensure simulation (or other) software reliability, release-to-release, when changing Geant4 version, etc...
- ❑ Proved very useful, in particular in recent tests of Geant4.8/4.9-based versions

