# Multicore workload scheduling in JUNO

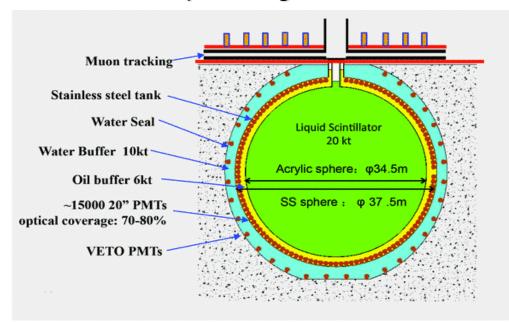
Xiaomei Zhang Kang Li Andrei Tsaregorodtsev Xianghu Zhao
Institute of High Energy Physics
CHEP2018, Sofia

#### Content

- Motivation for multicore support in JUNO
- Multi-core pilot mode strategy
- Implementation and testing
- Efficiency study and optimization
- Summary

## Jiangmen Underground Neutrino Observatory

- JUNO, a multi-purpose neutrino experiment designed to measure the neutrino mass hierarchy and mixing parameters
  - Start to build in 2014, operational in 2019, located at Guangzhou province
  - Estimated to produce 2PB data/year for 10 years
  - 20 kt Liquid Scintillator detector, 700m deep underground
  - 2-3% energy resolution
  - Rich physics opportunities



## **JUNO Parallel Data Processing**

- Parallelization is being introduced into JUNO offline software system based on TBB
  - Fasten JUNO data processing and fully use modern multi-core and many-core hardware
  - Enable multi-thread and multi-process simulation and reconstruction
- Event-level parallel processing of the JUNO offline software framework
   SNiPER is already in prototype phase
  - See Jiaheng Zou's talk "The Event Buffer Management for MT-SNiPER"
- Simulation based on Geant4.10 is in good progress
  - See Tao Lin's talk "Status of parallelized JUNO simulation software"

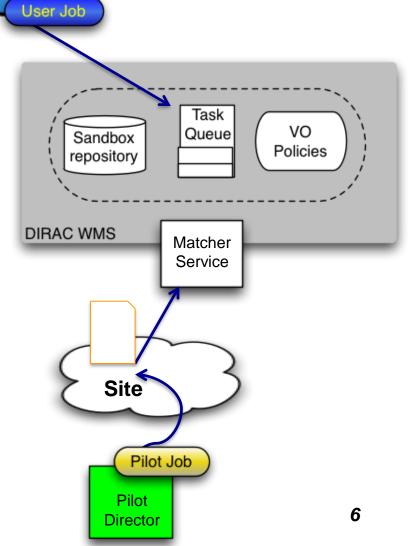
## Dirac-based JUNO distributed computing

- JUNO Distributed Computing (DC) has been built on DIRAC to organize heterogeneous and distributed resources
  - Able to integrate with Cluster, Grid and Cloud
  - Currently work in single-core mode
- To accept the coming multi-core jobs, new workload scheduling strategy has to be introduced into JUNO DC Workload Management System (WMS)
- Multi-core design objectives
  - Allow to have both single-core and multi-core JUNO jobs coexisting in a long period
  - Capable to share resources with other experiments on the same sites with good efficiency

**DIRAC Workload Management System** 

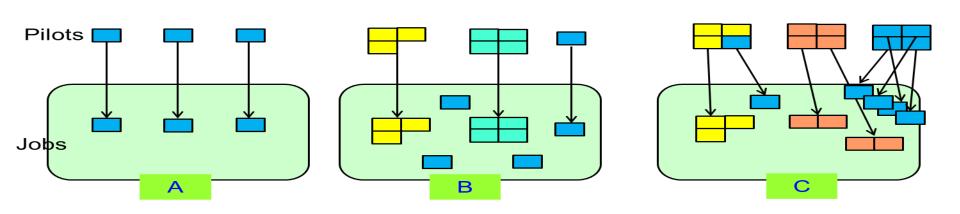
 DIRAC workload scheduling based on pilots strategy

- User jobs arrive in TaskQueue
- Pilot Director submits pilot jobs to sites
- Matcher does the matching between Pilot jobs and users jobs from TaskQueue
- Pilots accept and start user jobs
- Key point for multi-core supports
  - single-core Pilots to multi-core Pilots
  - Matching between multi-core resource and multi-core jobs



## Multi-core pilot designs (1)

- In current single-core(SC) pilot mode
  - Each pilot takes one slot from local resource
  - Pull one SC job from job pools
- In multi-core(MC) pilot mode, to accept MC jobs
  - Each pilot need to occupy one or more slot
  - Each pilot can pull one or more jobs from job pools

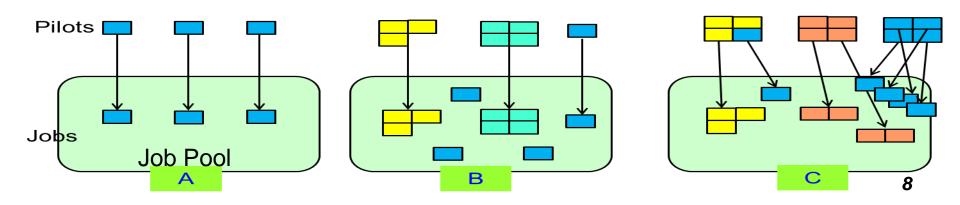


## Multi-core pilot designs (2)

There are two strategies to provide multi-core pilots

#### (1) Customized pilots (B)

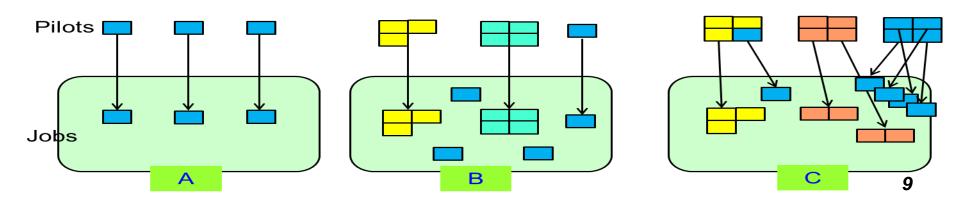
- Send pilots with the same size as the jobs to be pulled
- M-core pilots occupy M slots and pull M-core jobs
- Can accept both single-core and multi-core jobs
- But low efficient when matching with a hybrid of various-core jobs
  - pilot "starving" will happen



# Multi-core pilot designs (3)

#### (2) Shared partitionable pilots (C)

- Send Pilots with same number of cores
- The size of pilots can be whole-node, 4-node, 8-node....., adjusted according to site policy
- M-core Pilots pull more than one N-core jobs (N<=M) until internal slots used up
- For a hybrid of various-core jobs, expected to be more efficient than customized pilots since pilots can be shared by different-core jobs



# Tags for matching

- In multi-core case
  - Jobs have requirements on cores
  - Sites have different number of cores to provide
- CLUSTER.IHEP-SLURM.cn E CE = slurm.ihep.ac.cn ⇒ slurm.ihep.ac.cn E CEType = SSH BatchSystem = SLURM Setup = CAS Production SubmissionMode = Direct □ Oueues SSHHost = 192.168.83.29 SSHUser = dirac ■ WorkingDirectory = /nfs/dirac SharedArea = /nfs/dirac Platform = x86\_64\_slc6 NumberOfProcessors = 2 WholeNode = false SE = IHEPD-USER ▼ VO = bes
- Tags introduced to mark jobs and resources for matching
  - Sites define number of cores to be accepted in DIRAC CS
    - NumberOfProcessors: Number of cores can be got from the site
    - RequiredTag: Number of cores can be pulled
  - Jobs define number of cores required in JDL
    - Tags=Nprocessors
    - Tags=WholeNode occupy all slots in one WN
  - Job Tag information will be kept in TaskQueue
  - Matcher uses these tags to do final matching

## Multi-core pilots Implementation

- In customized Multi-core mode
  - MC pilot directors are introduced to submit MC pilots corresponding to the job tags in TaskQueue
- In partitionable Multi-core mode
  - Pilot directors are adjusted to submit pilots with same number of cores
  - New pilot working mode is introduced in pilots
    - Can accept more than one job
    - Auto-detect the available cores and do simple scheduling, just like little "cluster"
- Matching service takes care of matching using tags from JobDB and DIRAC central configuration service

### Interface to sites

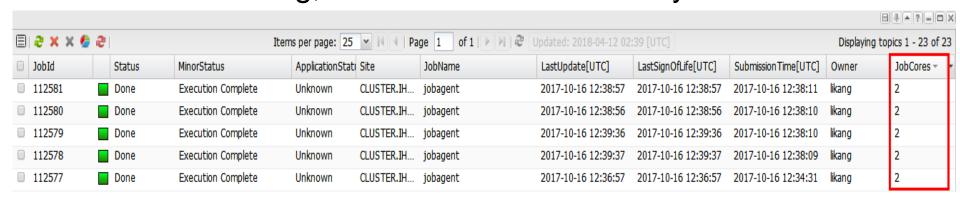
- To completely enable multi-core modes, also need sites to accept multi-core jobs
- For Batch system or Grid
  - A multi-processor queue or whole node queue need to be created to accept multi-core pilot jobs
  - The interface to submit jobs to sites also need to add supports of multi-core jobs submission commands

#### For Cloud

- VM Director, in the same role of Pilot Director, need to be adjusted to create multi-core VMs instead of submitting multi-core pilots
- Multi-core pilots auto-booted up in VMs to get multi-core jobs

## Monitoring for each pilot and job

In Job Monitoring, Number of cores used by Jobs is added

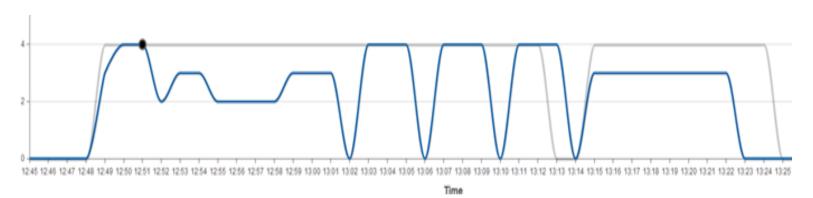


- In Pilot monitoring, Cores information of pilots are added to
  - TotalCores to know the total number of processors the pilot got
  - UsedCores to know current cores being occupied

Site	ComputingElem	Broker	CurrentJobID	GridType	TaskQueueID	BenchMark	OwnerGroup	LastUpdateTime[UTC]	SubmissionTime[UTC]	PilotCores	RequiredTag	AvailableCores
CLUSTER.IH	tslurm.ihep	besdirac01.i	69871	SSH	5836	22.7	bes_pilot	2017-08-07 07:48:00	2017-08-07 07:39:49	8		24
CLUSTER.IH	tslurm.ihep	besdirac01.i	-	SSH	5836	0	bes_pilot	2017-08-07 07:55:32	2017-08-07 07:39:50	8		24
CLUSTER.IH	ttslurm.ihep	besdirac01.i	71892	SSH	78	22.4	bes_pilot	2017-09-18 09:11:20	2017-09-18 09:05:05	12		12
CLUSTER.IH	ttslurm.ihep	besdirac01.i	71874	SSH	78	22.7	bes_pilot	2017-09-18 09:11:11	2017-09-18 09:05:06	12		12
CLUSTER.IH	ttslurm.ihep	besdirac01.i	71877	SSH	78	22.3	bes_pilot	2017-09-18 09:11:18	2017-09-18 09:05:07	12		12

## Monitoring for each pilot and job

- Pilots monitoring graph shows scheduling efficiency for the chosen pilot
  - X: Time, Y: Cores
  - Gray line shows available core in pilots
  - Blue line shows cores used by jobs
- From graph, we can see cores of pilots are not fully used in its life cycle

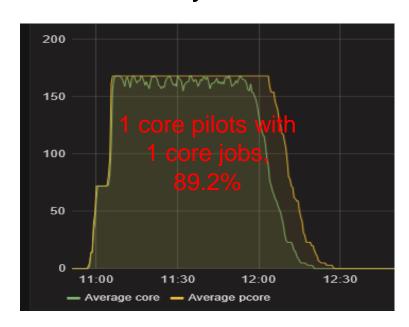


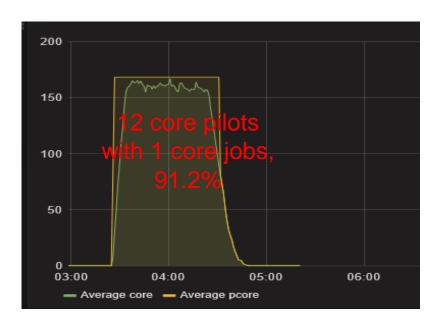
### **Tests**

- Tests have been done with SLURM and HTCondor sites
  - JUNO Geant4 Monte Carlo jobs
  - 216 CPU core, each nodes with 12/24 cores
- Three job type input included
  - Single-core, whole-node
  - Mixture of SC and MC jobs
- Monitoring and accounting use ElasticSearch and Ganglia
- Three modes are tested and working well
  - Single-core
  - Customized Multi-core
  - Partitionable Multi-core

## Efficiency study (1)

- With SC jobs, scheduling efficiency of three modes has no big differences
  - With same input of jobs
- Overhead and tail come from the pilot itself who need time for its life cycle

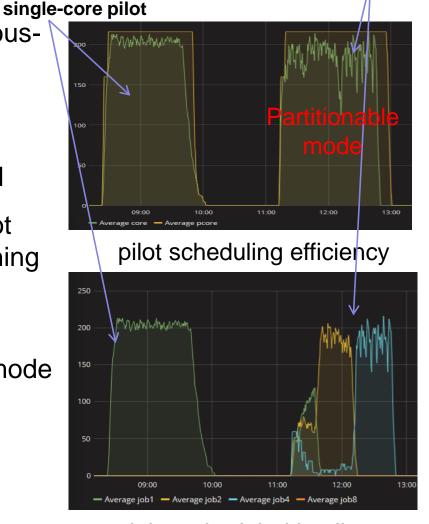




# Efficiency study (2)

4-core pilot

- Tests also done with a hybrid of variouscore jobs
- Scheduling efficiency of Customized pilots (48%) much worse than that of Partitionable pilots(81%) as expected
  - More idle pilots in customized pilot mode due to its one-to-one matching policy
- Scheduling efficiency of Partitionable pilots mode also not good than SC mode
  - Resources occupied not fulfilled



jobs scheduled in pilots

# Efficiency study (3)

- Deep into partitionable pilots mode
  - 12-core pilots
  - 1 core: 2 core: 4 core: 8core= 1:1:1:1
  - Efficiency is 75%
- One of main efficiency loss is due to scheduling policy
  - Most jobs with less cores are easily selected at beginning
  - 8-core jobs are finished at last past with 4-core idle





## **Efficiency optimization**

- Improvements on Scheduling policy in Matcher
- Old : Randomly choose jobs matched
- New: Choose jobs with high priority
  - Define priority with related factors, including
    - Jobs waiting time, rest of cores in pilots and cores requested by jobs
  - An example to count priority of job(i), you can add more factors in

$$P_i = ae^{k(v-c_i)^2} + b(w_i + r_i)/r_i$$

The first part is to choose "Big" jobs to reduce resource gap

• The smaller core gap between pilot (v) and the job (c), the higher priority the job get

The second part is to avoid "starving" of "Small" jobs

The higher waiting time (w) above average waiting time (r), the higher priority got

Experiments can tune parameters a b k according to different cases

## **Efficiency optimization**

- The tests with new policy showed that the efficiency can be improved 15%
  - "Big" jobs are matched first
  - Single-core jobs can fill the remaining gaps







## **Summary and outlook**

- Two multi-core pilot modes have been implemented
- The prototype of multi-core supports in DIRAC-based JUNO distributed computing platform is working properly
- Scheduling efficiency is a concern hybrid of various-core jobs
- Efficiency study shown that the partitionable pilot mode is more promising in hybrid of various-core jobs
- With improvement of scheduling policy, the scheduling efficiency of partitionable pilot mode can be improved a lot
- Parameters need to be tuned with future real user cases and job pressure