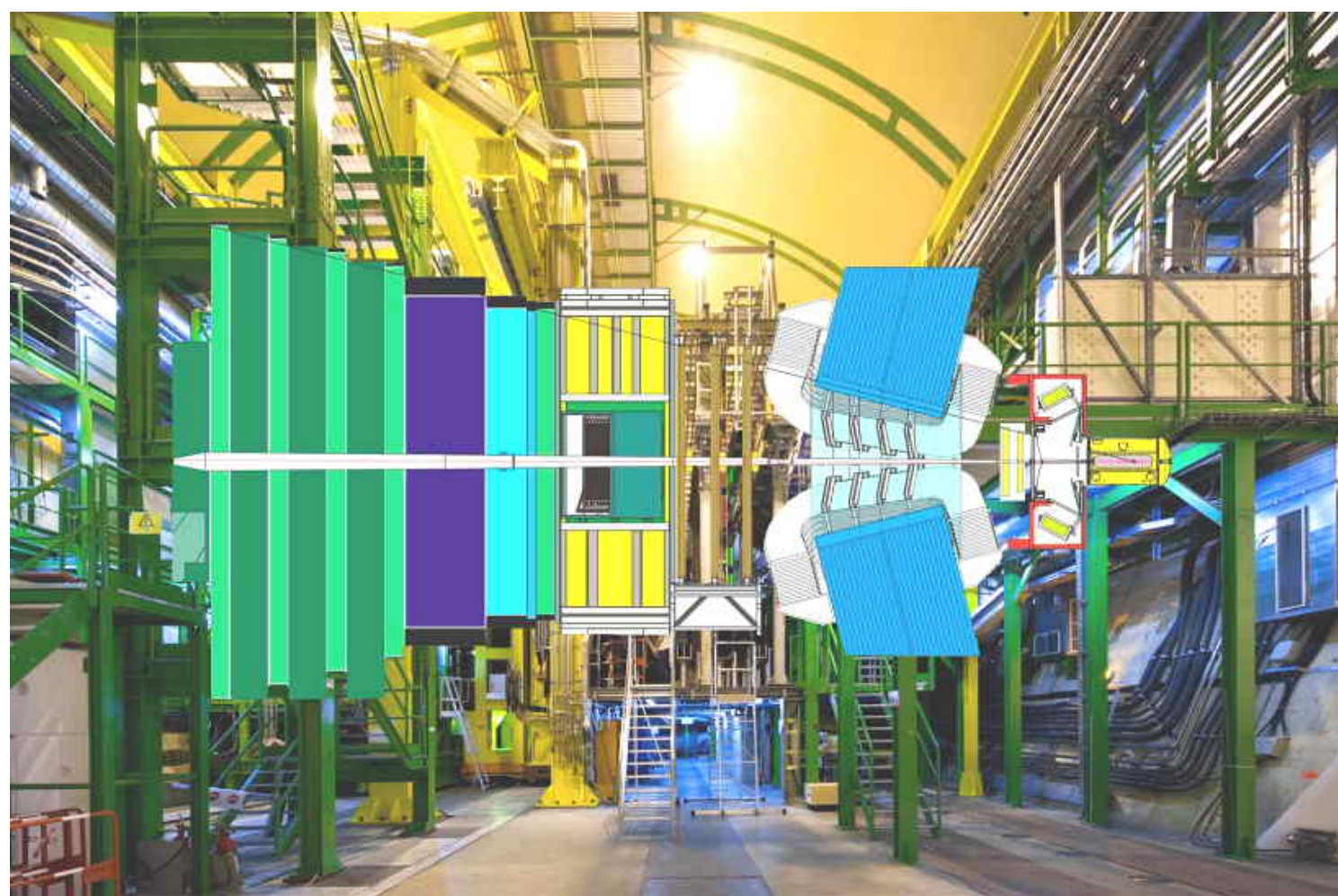


LHCb Geometry

Detector description framework in LHCb¹

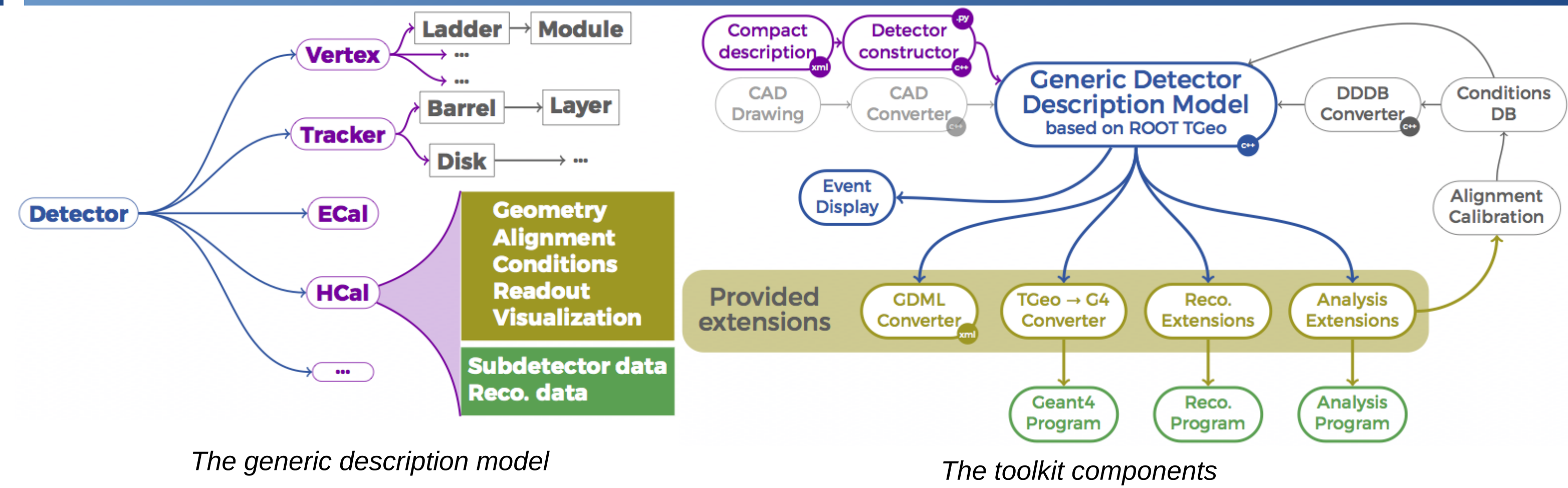


Stable framework for the last 15 years but...

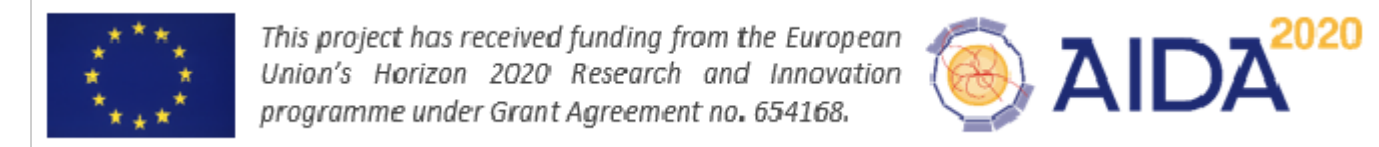
- Lack of effort to develop the framework
- Codebase suited to non multithreaded Gaudi
- Considerable room for improvements
- Better integration of simplified geometry
- Redesign how we pass it to the Geant4 simulation
- Integration with other simulation engines to be investigated

Custom geometry toolkit means that LHCb must develop all associated tools...

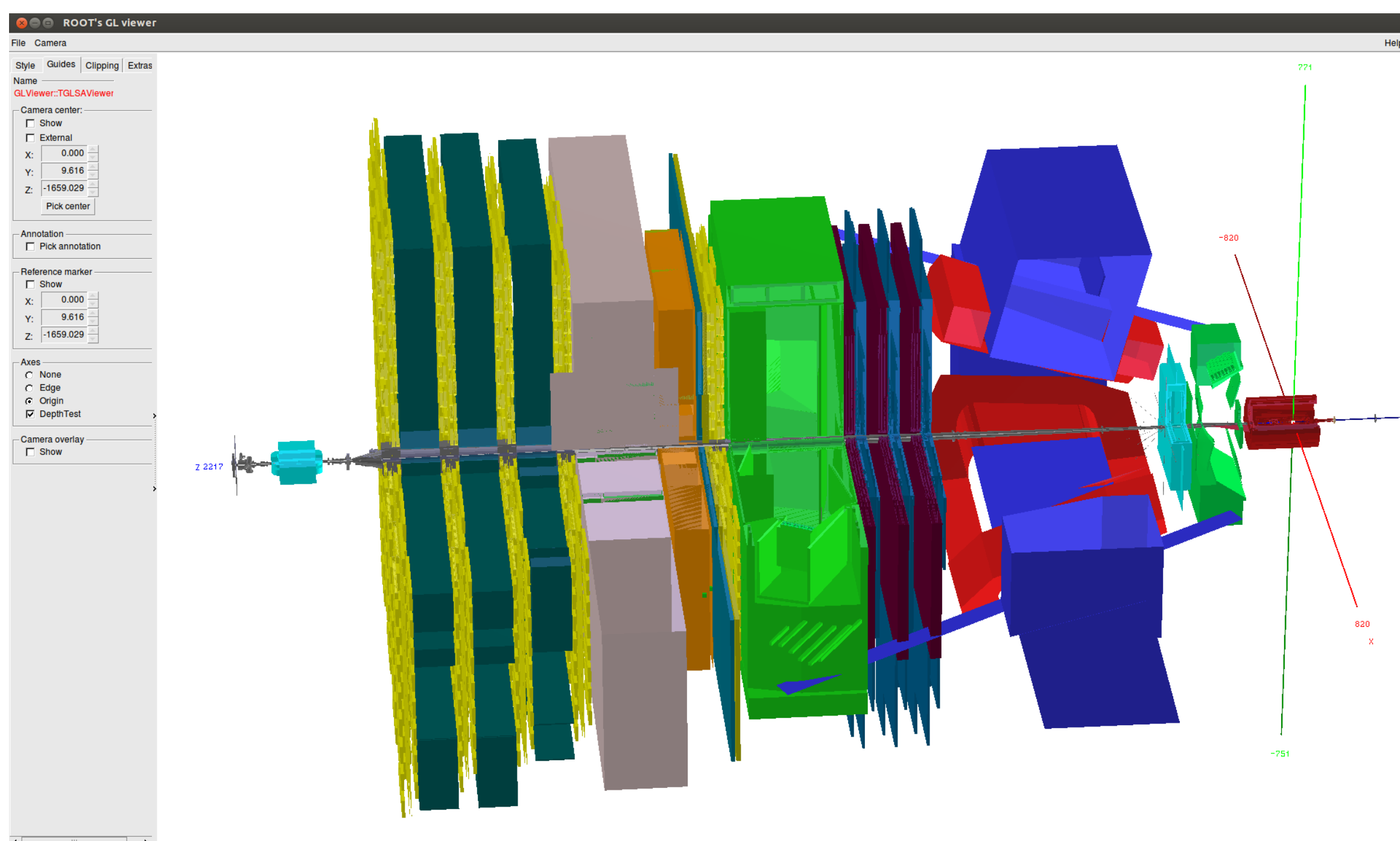
DD4hep Toolkit²



DD4hep toolkit already used by other experiments (Linear Collider community, evaluation by CMS). For more information see ⁴ and ⁵.



Integration prototype



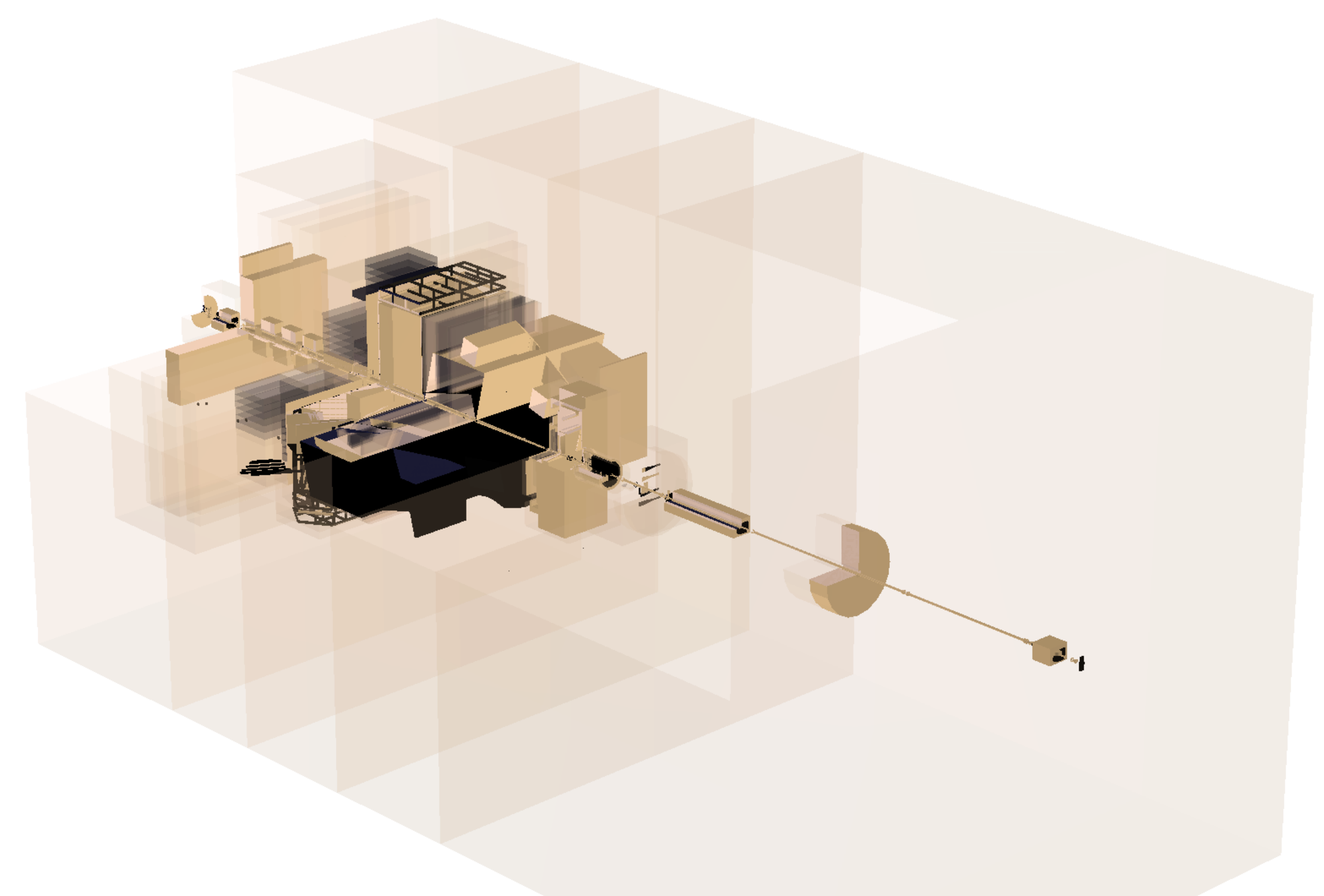
LHCb Geometry as loaded by the DD4hep DDB Module (visualization using ROOT)

DDDB module from DD4hep

- Part of the DD4hep examples
- Allows loading the LHCb geometry ... with some workarounds...

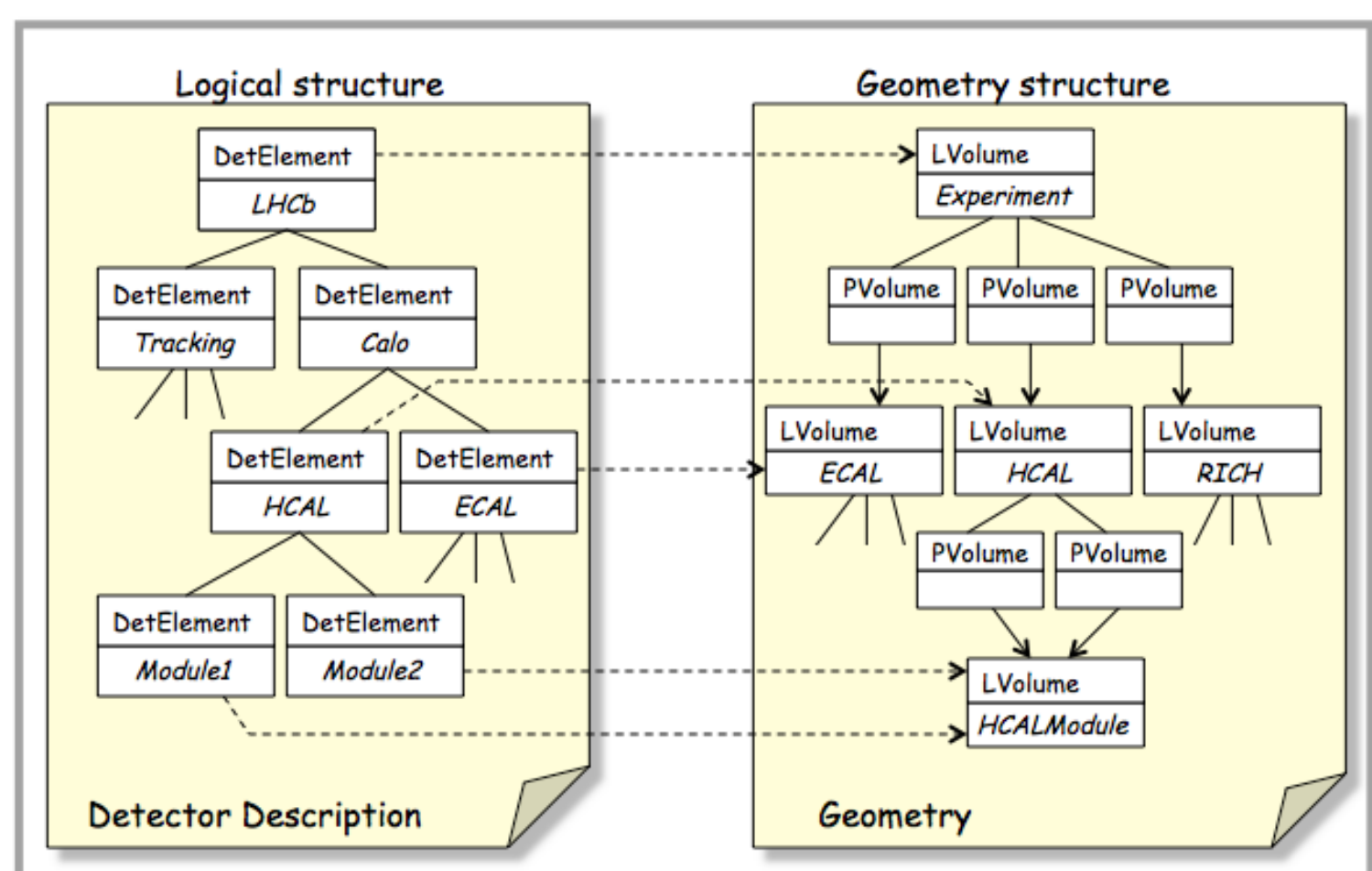
Current integration prototype allows to:

- Compile the DD4hep codebase in a way compatible with the LHCb software stack
- Load the LHCb Geometry with:
 - The LHCb code base
 - DD4hep
- within the same process
- Compare both representations in memory with custom scripts
- Adapt the LHCb Geometry with a local GIT repository
- Push back changes to the DD4hep code base



LHCb Upgrade Geometry as loaded by the DD4hep DDB Module

Geometry validation



LHCb Geometry instance diagram

Geometry Class design

- Compatible class structure between the LHCb Geometry and the TGeo object model
- Volume libraries are also consistent
- Allows to compare in memory if both geometries are identical

Detector Elements classes

- C++ with custom classes for each sub-detector
- No automated port between the LHCb and the DD4hep representations

Geometry comparison done in two ways

- Hierarchical comparison of the volume trees
- Traversal of the detector on various paths to list volumes traversed and total radiation length

Conclusion of the current studies

- Good match between the two geometries
- Found/fixed minor problems with the DD4hep DDB loader
- DD4hep DDB loader is not a long term solution
- Need to change LHCb's representation of the geometry
- Need to validate (mis)alignment functionality
- And integrate with the Simulation framework

ROOT TGeo hierarchy in memory (from ROOT User's guide)

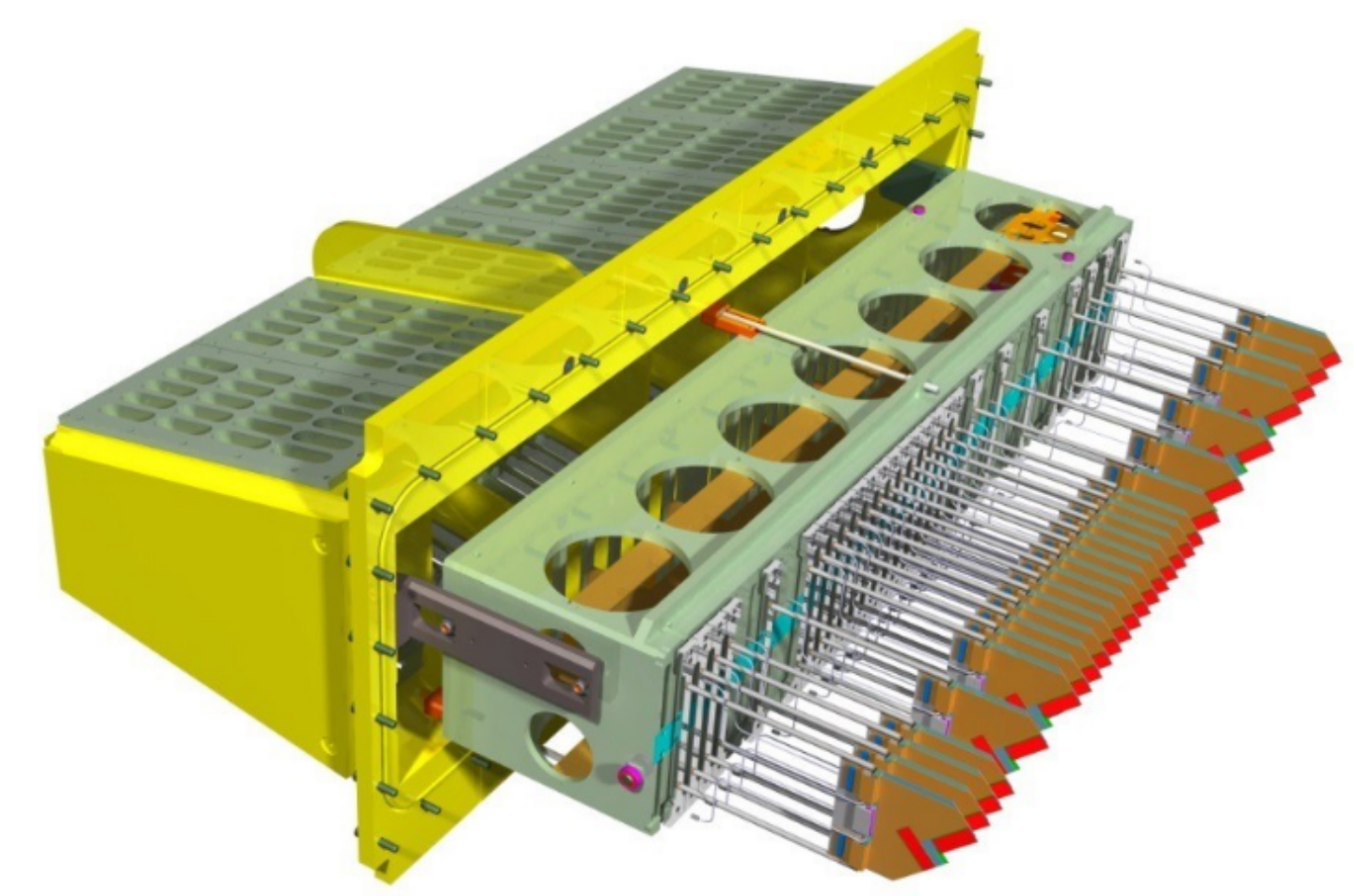
Alignment functionality

Detector alignment is a crucial functionality in HEP

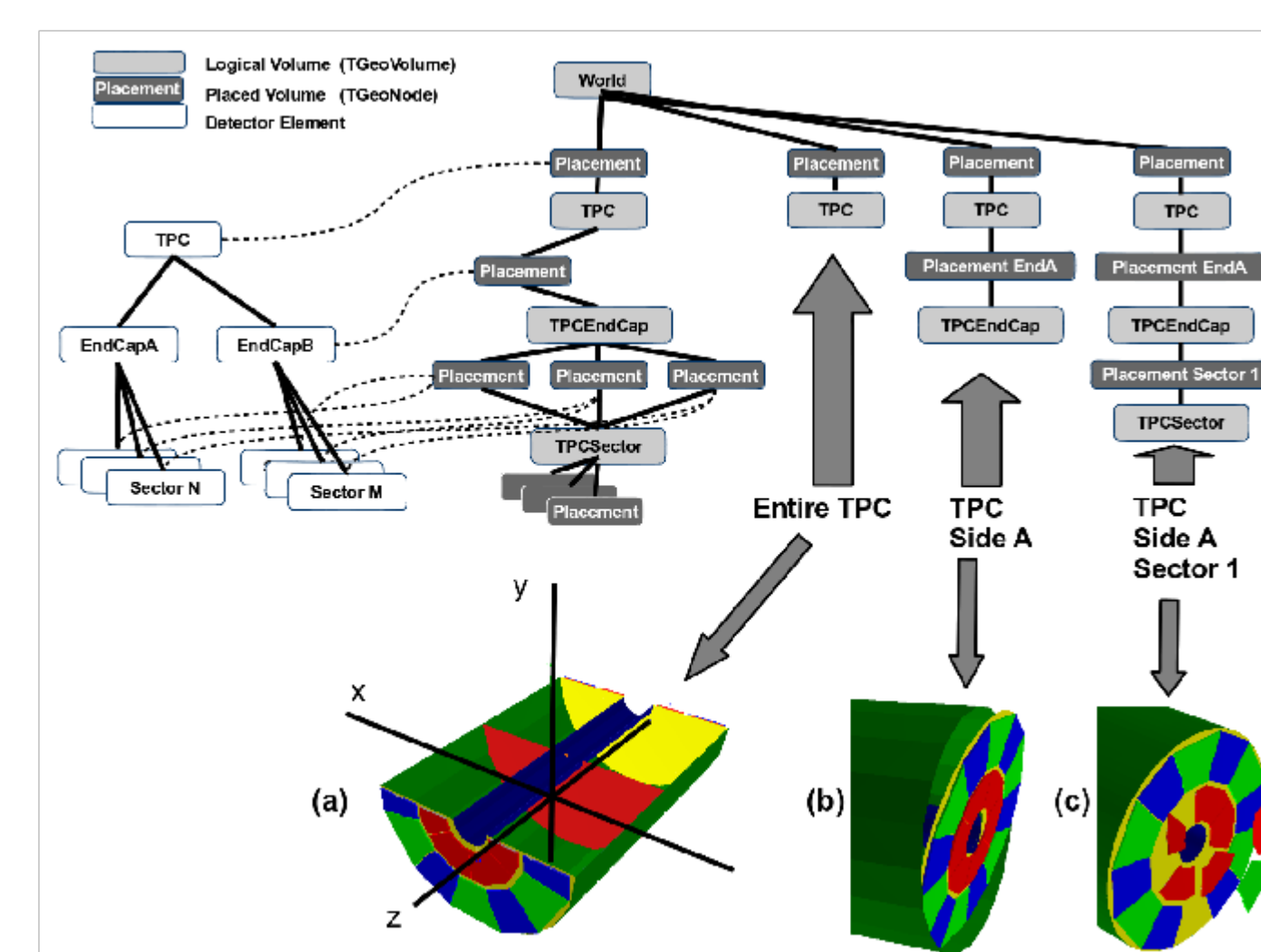
- Currently working on a prototype of the LHCb Upgrade Vertex locator (Velo) Alignment functionality using the DD4hep prototype

Prototype focusing on one detector: the LHCb VeloPix

- Could check that the Velo sensors are placed correctly in the ideal geometry
- Investigating the functionality missing to implement the full Velo alignment



LHCb Upgrade Vertex locator. Picture Copyright NIKHEF



DDAlign functionality

Persistent format and future functionality

LHCb Geometry is not a good match with DD4hep

- Placements defined directly in the Geometry XML
- Works but is inflexible and difficult to debug
- DD4hep Compact XML approach
- Volumes defined in XML
- Placement done by C++ code

Converting the LHCb Upgrade Geometry is a major task

- Fully automated conversion will be hard
- Of course tools can help, especially for validation
- Will require validation by all sub-detectors
- Huge amount of work to follow up....

Analysis of Run1 and 2 data does not stop at the upgrade

- We need to keep improving the simulation for the Run 1 and Run 2 detector
- Without keeping both the LHCb Geometry AND DD4hep code bases alive....
- And without migrating the run 1 and 2 geometry to DD4hep
- The LHCb Simulation application needs to be updated accordingly³
- Can adapt the simulation framework to take GDM snapshots of the geometry
- We need several snapshots depending of the data taking year
- Simulation conditions will be loaded from the current database

What do we gain ?

Using the full geometry hinders performance

- Tracking in the full geometry too slow for the LHCb trigger
- Simulation represents ~2/3rds of LHCb CPU use on the grid

LHCb current Geometry representation is very inflexible

- Either track and simulate with full detector
- Or track in the (ultra) simplified geometry

Current simplified geometry is a parallel representation done by hand with no links with the full geometry

Need to work on a more flexible framework

- Compact XML C++ constructors could give us that flexibility
- New design opens the door to such projects

Custom geometry also means custom tools

- LHCb developed the Panoramix event viewer using OpenScientist
- Allows using related tools for visualization

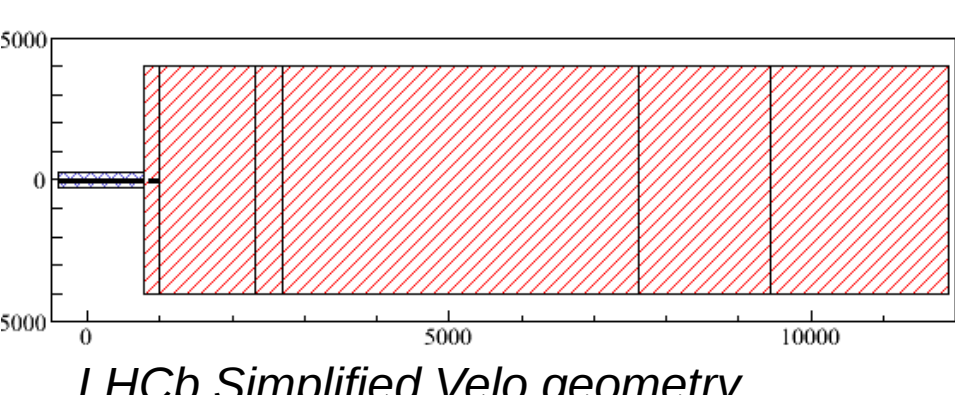
DD4hep is part of an ecosystem

- Uses ROOT TGeo as in-memory representation
- Allows using related tools for visualization and checks

- Porting LHCb to new geometry framework is a major endeavour, with major gains at hand...

- Would get LHCb out of a dead end, and allow the experiment to share and collaborate on geometry representation and visualization tools

- Requires extremely thorough checks at all levels



LHCb Simplified Velo geometry