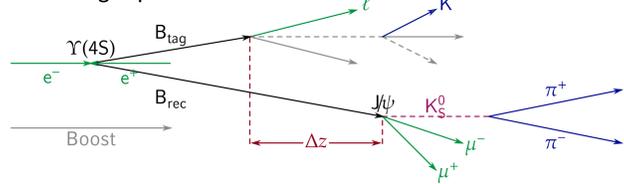


The Belle II Experiment

An electron positron collider with asymmetric energies located in Japan to test the standard model with high precision.

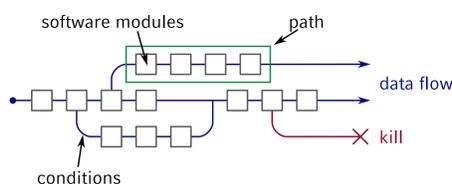


- ▶ start in 2018, collect 50 ab⁻¹ until 2024
- ▶ record 4 × 10¹¹ events, 60 PB of data

Software Framework

Software framework written from scratch using experience from Belle and other HEP experiments.

- ▶ core framework implemented in C++14 and including the boost libraries
- ▶ use ROOT 6 framework for serialization of event data, Geant4 for simulation
- ▶ Python 3 interface for configuration and high level program steering
- ▶ different algorithms (called modules) are executed sequentially for each event



Analysis Concept

For analysts we provide high level constructs to work in a candidate based analysis scheme

- ▶ text based cuts on "variables"
- ▶ basically no C++ for users

```
# create Ks -> pi+ pi- list from V0
# keep only candidates with 0.4 < M(pipi) < 0.6 GeV
fillParticleList('K_S0:pi+', '0.4 < M < 0.6')

# reconstruct J/psi -> mu+ mu- decay
# keep only candidates with 3.0 < M(mu mu) < 3.2 GeV
reconstructDecay('J/psi:mumu -> mu+:loose mu-:loose',
                 '3.0 < M < 3.2')

# reconstruct B0 -> J/psi Ks decay
# keep only candidates with 5.2 < M(J/PsiKs) < 5.4 GeV
reconstructDecay('B0:jspiKs -> J/psi:mumu K_S0:pi+',
                 '5.2 < M < 5.4')

# perform B0 kinematic vertex fit using only the mu+ mu-
# keep all candidates (C.L. of fit >=0)
vertexRave('B0:jspiKs', 0.0, 'B0 -> [J/psi -> ^mu+ ^mu-] K_S0')

# build the rest of the event associated to the B0
buildRestOfEvent('B0:jspiKs')

# perform MC matching (MC truth association). Always before TagV
matchMCTruth('B0:jspiKs')

# calculate the Tag Vertex and Delta t (in ps)
# breco: type of MC association.
TagV('B0:jspiKs', 'breco')

# save candidates to ntuple
variablesToNtuple("B0:jspiKs", ["Mbc", "dE", "DeltaT"])
```

- ▶ Need to document custom concepts for Users
 - ▶ software modules and their parameters
 - ▶ python functions
 - ▶ variables (and parameters)

Documentation Tools

Usually documentation is build automatically (doxygen) or completely manually (wiki style)

Automatic systems

- ▶ Often impose rigid structure
- ▶ Written for one language, hard to extend

Manual documentation

- ▶ Large overhead
- ▶ Prone to be outdated

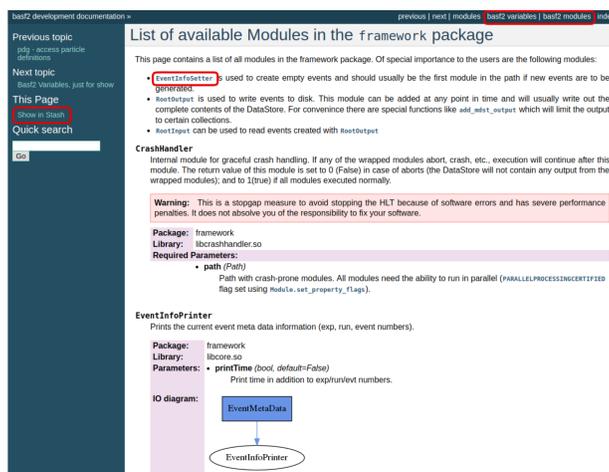


Originally created for the Python documentation

- ▶ <http://sphinx-doc.org>
- ▶ Written in Python
- ▶ Multiple output formats (HTML, LaTeX, ...)
- ▶ Hierarchical structure
- ▶ Extensive cross referencing
- ▶ Cross language support
- ▶ Easily extendible

▶ Used to create one consistent user manual

- ▶ Sweet spot between manual and automatic
- ▶ Fits well into our Python based workflow



Custom Extensions

We developed custom Sphinx extensions to allow documentation of all our user concepts

- ▶ Easy extraction of documentation and parameters of software modules and variables interfaced in Python
- ▶ Automated data flow charts from code
- ▶ Document logical groups instead of purely alphabetical
- ▶ Automatic index creation for alphabetic list
- ▶ Automatic links to Python documentation

▶ fully integrated and searchable documents of all our tools

Documentation close to the Code

Developers can document directly in the code

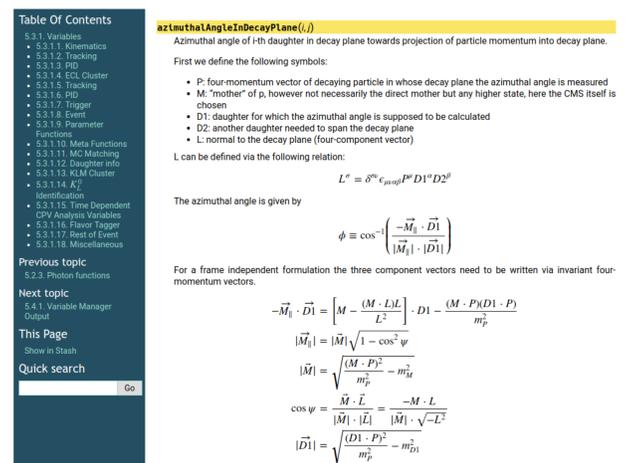
- ▶ Completely integrated in build system
- ▶ Easy syntax, human readable also in code or textbased output
- ▶ Can be enforced in pull requests

```
REGISTER_VARIABLE("myvariable(arg1, arg2)", functionPtr, R"DOC(
Description of the variable
in as many lines as necessary.

See also:
: b2:var: `someOtherVariable`

Parameters:
arg1: The first argument of the function
arg2: And some other argument
)DOC");
```

▶ Provide user friendly documentation evolving with the code



Migration from Doxygen

Existing code might have doxygen style documentation

- ▶ Sphinx has callback mechanism before emitting documentation
- ▶ Allows different documentation styles (Google/Numpy style docstrings)
- ▶ Custom callback to convert existing Doxygen docstrings as well

Documentation of C++ Code

Currently our Sphinx documentation contains almost no C++. In the future we also plan to move the developer documentation to Sphinx.

- ▶ Sphinx has full support for C++ documentation including cross referencing
- ▶ Sphinx can utilize doxygen xml output via "Breathe" extension
- ▶ Classes could be directly documented using clang/libclang
- ▶ Combine Sphinx & doxygen: keep short, user friendly interface documentation in Sphinx and link to full listing in doxygen

▶ Full control over documentation details

