

Recursive box and vertex integrations for one-loop hexagon reductions

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Outline

- 1 Computational background
 - Iterated integration
 - Extrapolation
- 2 Hexagon reduction
 - Reduction n -dimensional N -point function
 - Triangle functions
 - Box functions

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Iterated integration

Integration over a product region $\mathcal{D} = \mathcal{D}_1 \times \dots \times \mathcal{D}_\ell$,

Integral

$$I_f = \int_{\mathcal{D}_1} d\vec{x}^{(1)} \dots \int_{\mathcal{D}_\ell} d\vec{x}^{(\ell)} f(\vec{x}^{(1)}, \dots, \vec{x}^{(\ell)}),$$

implemented **recursively** using lower-dimensional code across successive groups of dimensions, $j = 1, \dots, \ell$.

*E.g., standard 1D integration code (such as **DQAGE** from Quadpack[5]) can be used for 1D levels; or a combination of 1D and multivariate methods (such as **DCUHRE** [1]) across levels.*

Adaptive recursion levels

Algorithm at each recursion level

Evaluate initial region & update results

Initialize priority queue to empty

while (evaluation limit not reached
and estimated error too large)

Retrieve region from priority queue

Split region

Evaluate subregions & update results

Insert subregions into priority queue

Example

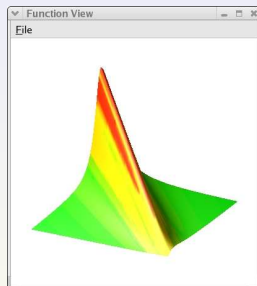


Figure:

$$\int_0^1 dx \int_0^1 dy \frac{2\alpha y}{(x+y-1)^2 + \alpha^2} =$$
$$\int_0^1 dx \left[\int_0^1 dy \frac{2\alpha y}{(x+y-1)^2 + \alpha^2} \right]$$

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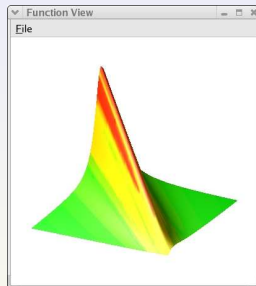


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Recursive vs. standard multivariate integration

$$\int_0^1 dx \int_0^1 dy \frac{2\alpha y}{(x+y-1)^2 + \alpha^2}, \quad \alpha = 10^{-p}$$

p	DQAGE \times DQAGE		DCUHRE	
	ABS. ERR.	# EVAL.	ABS. ERR.	# EVAL.
1	0.00e+00	21255	2.06e-12	144165
2	2.40e-13	93135	5.96e-12	1998675
3	3.49e-13	208035	1.37e-12	21040551
4	1.58e-13	388125	8.04e-12	99999963
5	4.49e-13	561585	4.40e-07	99999963
6	1.69e-09	527205	3.38e-02	99999963
7	1.42e-10	686745	1.99e+00	99999963
8	3.94e-10	902145	3.04e+00	99999963
9	3.20e-08	106965	3.13e+00	99999963
10	4.32e-09	1964385	3.14e+00	99999963
11	1.87e-01	58651365	3.14e+00	99999963

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Remarks

- The 2D integrand function has a ridge of height $2(1-x)/\alpha$ along $y = 1 - x$, which causes an increasingly difficult anomaly as the ridge becomes higher and steeper (with increasing p).
- The performance of DCUHRE deteriorates rapidly for $p > 4$, with respect to accuracy and the number of subdivisions needed.
- With respect to memory use, for the maximum allowed number of function evaluations of $\text{maxpts} = 100$ million, the maximum number of regions that can be generated by successive bisections is 2,380,952 (using the integration rule of degree 7 with 21 points per region), and the work space for storing and managing the region collection needs to be for at least 19,047,634 doubles.

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Remarks

- In comparison, the corresponding number of intervals for each direction of the $1D \times 1D$ recursive integration with $DQAGE \times DQAGE$, allowing 10^4 evaluations in each coordinate direction (for 10^8 in 2D), is about 333 intervals (using the 15-point Gauss-Kronrod rules). This requires the space of about 1,500 doubles in 1D (for 2D, at most 3,000 doubles need to be in memory at any one time).

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Extrapolation

- The integrals need to be obtained in the limit as a parameter $\rightarrow 0$.
- Methods for extrapolation to the limit S of a sequence $S(\varepsilon)$, as $\varepsilon \rightarrow 0$, rely on the existence of an asymptotic expansion

$$S(\varepsilon) \sim S + a_1\varphi_1(\varepsilon) + a_2\varphi_2(\varepsilon) + \dots$$

- Given a sequence $\{S(\varepsilon_\ell)\}$, an extrapolation is performed to create sequences that convergence faster than the original sequence.

u-logs

ur-logs

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Linear extrapolation

- A **linear extrapolation method** solves (implicitly or explicitly [3]) linear systems of the form

$$S(\varepsilon_\ell) = c_0 + c_1\varphi_1(\varepsilon_\ell) + \dots + c_\nu\varphi_\nu(\varepsilon_\ell), \quad \ell = 0, \dots, \nu;$$

- i.e., systems of order $(\nu + 1) \times (\nu + 1)$ in unknowns c_0, \dots, c_ν are solved for increasing values of ν .
- The coefficients $\varphi_k(\varepsilon_\ell)$ need to be known explicitly in order to apply this method.
- The computation for $\varphi_k(\varepsilon) = \varepsilon^k$ can be carried out recursively using Richardson extrapolation [4].

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Non-linear extrapolation

- As an example of a **non-linear** extrapolation method, the ε -algorithm [6, 7] implements a sequence-to-sequence transformation recursively;
- can be applied if the φ functions are of the form

$$\varphi_k(\varepsilon) = \varepsilon^{\beta_k} \log^{\nu_k}(\varepsilon),$$

and if a geometric sequence is used for ε ;

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Non-linear extrapolation

ε -algorithm table

0	τ_{00}	τ_{01}	
0	τ_{10}		τ_{02}
0		τ_{11}	...
	
	
0		$\tau_{\kappa-1,1}$...
	$\tau_{\kappa 0}$		$\tau_{\kappa-1,2}$
0		$\tau_{\kappa 1}$	
	$\tau_{\kappa+1,0}$		

With original sequence
 S_{κ} , for $\kappa = 0, 1, \dots$:

$$\tau_{\kappa,-1} = 0$$

$$\tau_{\kappa 0} = S_{\kappa}$$

$$\tau_{\kappa,\lambda+1} = \tau_{\kappa+1,\lambda+1} + \frac{1}{\tau_{\kappa+1,\lambda} - \tau_{\kappa\lambda}}$$

ur-logs

ur-logs

Example extrapolation

$$I(\alpha)f = \int_0^1 dx_1 \int_0^1 dx_2 \frac{2\alpha x_2}{(x_1+x_2-1)^2+\alpha^2} = 2 \arctan \frac{1}{\alpha} - \alpha \log\left(1 + \frac{1}{\alpha^2}\right)$$

Extrapolation table

p	$Q(10^{-p})f$				
0	0.877649149				
1	2.480743286	3.315088757			
2	3.029488916	3.146268404	3.141547464		
3	3.125777143	3.141849664	3.141592605	3.141592651	
4	3.139550588	3.141610354	3.141592651	3.141592657	
5	3.141342396	3.141594001	3.141592656		
6	3.141563021	3.141592765			
7	3.141589231				

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Brief overview from Binoth et al. [2]

- Representation:

$$I_N^n = \int \frac{d^n k}{i\pi^{n/2}} \frac{1}{\prod_{\ell=1}^N ((k - r_\ell)^2 - m_\ell^2)}$$

with external momenta p_j and $r_\ell = \sum_{j=1}^{\ell} p_j$.

- The n -dimensional hexagon, pentagon and box functions ($N = 6, 5, 4$) are expressed in terms of n -dimensional triangle and $n + 2$ -dimensional box functions.
- In non-exceptional kinematic conditions, N -point functions with $N \geq 6$ can be expressed in terms of pentagon functions.

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Reduction overview

Reduction

$$I_N^n = \sum_{\kappa=1}^N B_{\kappa} I_{N-1, \kappa} + (N - n - 1) \frac{\det(G)}{\det(S)} I_N^{n+2}, \quad \det(S) \neq 0,$$

- G is the Gram matrix, $\text{rank}(G) = \min\{4, N - 1\}$ and
 $B_{\kappa} = -\sum_{\lambda=1}^N S_{\kappa\lambda}^{-1}$,
 $S_{\kappa\lambda} = -(r_{\lambda} - r_{\kappa})^2 + m_{\lambda}^2 + m_{\kappa}^2, \quad 1 \leq \kappa, \lambda \leq N$
- hexagon $I_6^n = \text{lin. combination of six pentagon } I_5^n \text{ functions,}$
 pentagon $I_5^n = \text{lin. combination of five box } I_4^n \text{ fncs.} + \mathcal{O}(\varepsilon)$,
 box $I_4^n = \text{lin. combination of four triangle } I_3^n \text{ and a box } I_4^{n+2}$
- Infrared singularities show up in the box and triangle functions through poles in $\frac{1}{\varepsilon} = \frac{2}{4-n}$ and can be handled through sector decomposition.

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Triangle functions

- Through sector decomposition, I_3^n is split into three sector functions S_{Tri}^n and

$$S_{Tri}^4(s_1, s_2, s_3, m_1^2, m_2^2, m_3^2) = \int_0^1 dt_1 dt_2 \frac{1}{1+t_1+t_2} \frac{1}{At_2^2+Bt_2+C+i\delta}$$

where A , B and C are constant, linear and quadratic functions in t_1 , respectively, and $R = B^2 - 4AC - i\delta$.

- Binoth et al. evaluate the inner integral analytically and use DQAGS from Quadpack for the outer integration. The integrand has \sqrt{R} and logarithmic singularities.
- We find that we can efficiently compute the 1D \times 1D inner and outer integrals numerically; we used DQAGE recursively. See plots of inner 1D integrand evaluations for $S_{Tri}^{n=4}(6, 4, 1, 1, 1, 1)$ and $S_{Tri}^{n=4}(10, 4, \frac{5}{2}, 1, 1, 1)$ (matching the analytic calculation).

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Plots of inner 1D integrand evaluations

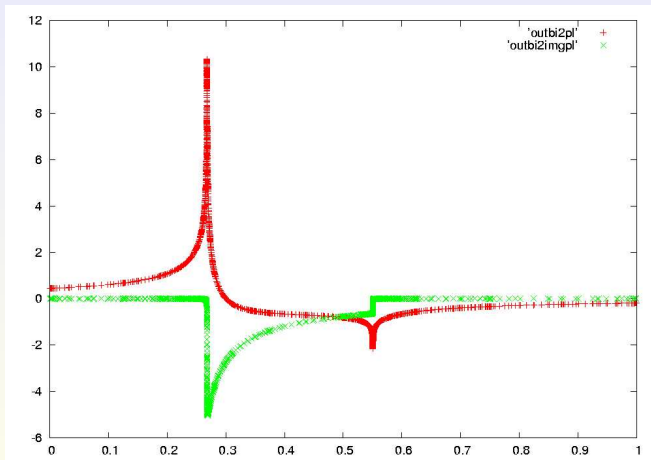


Figure: Inner integrand evaluation by DQAGE for $S_{Tri}^{n=4}(6, 4, 1, 1, 1, 1)$

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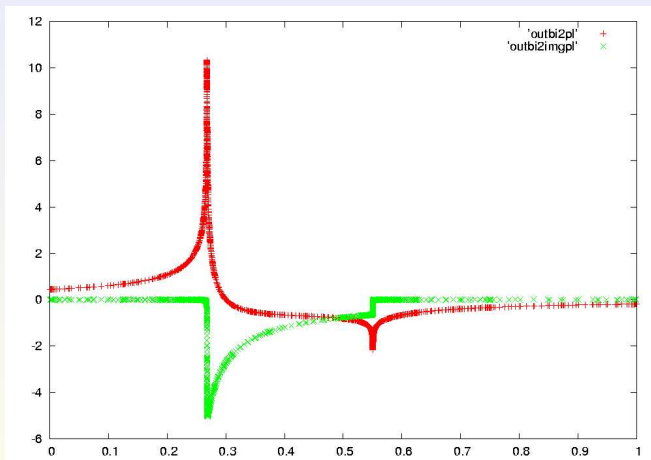


Figure: Inner integrand evaluation by DQAGE for $S_{Tri}^{n=4}(10, 4, \frac{5}{2}, 1, 1, 1)$

Sample program of $1D \times 1D$ outer integrand function

```
double precision function fx(x)
implicit real*8(a-h,o-z)
parameter(nw = 1000)
dimension alist(nw),blist(nw),elist(nw),rlist(nw),iord(nw)
common/wrk/epsa,epsr,lim,keyy
common/limits/ay,by
common/args/xx
common/flags/iflagy
external fy
epsabs = epsa
epsrel = epsr
limit = lim
xx = x
```

C Integration in y direction

```
call dqagey(fy,ay,by,epsabs,epsrel,keyy,limit,result,abserr,neval,
* ier,alist,blist,rlist,elist,iord,last)
if(ier.ne.0) iflagy = iflagy+1
fx = result
return
```


Sample program of $1D \times 1D$ inner integrand function

```
double precision function fy(y)
implicit real*8(a-h,o-z)
common/pars/eps,sqeps,dm1,dm2,dm3,s1,s2,s3
common/args/xx
common/icnt/dkout
dkout = dkout+1.d0
aa = dm2
bb = (dm1+dm2-s2)*xx+dm2+dm3-s3
cc = dm1*xx*xx+(dm1+dm3-s1)*xx+dm3
d = aa*y*y+bb*y+cc
denom = d*d+sqeps
```

C Real part

C $fy = d/denom/(1+xx+y)$

C Imaginary part

$fy = -eps/denom/(1+xx+y)$

return

end

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Box functions

- Recall,
box I_4^n = lin. combination of four **triangle** I_3^n and **box** I_4^{n+2} .
- I_4^{n+2} is split into four sector integrals of the form S_{Box}^{n+2} ;
- $S_{\text{Box}}^{n=6}(s_{12}, s_{23}, s_1, s_2, s_3, s_4, m_1^2, m_2^2, m_3^2, m_4^2)$
 $= \int_0^1 dt_1 dt_2 dt_3 \frac{1}{(1+t_1+t_2+t_3)^2} \frac{1}{At_2^2+Bt_2+C-i\delta}$
where A, B and C are constant, linear and quadratic functions in t_1, t_2 and $R = B^2 - 4AC + i\delta$.
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 $= \int_0^1 dt_1 dt_2 dt_3 \frac{1}{(1+t_1+t_2+t_3)^2} \frac{1}{At_2^2+Bt_2+C-i\delta}$
where A, B and C are constant, linear and quadratic functions in t_1, t_2 and $R = B^2 - 4AC + i\delta$.
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Box functions

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- The analytic integrand evaluation has a complicated singularity structure and the 2D integration is problematic. Binoth et al. combine the numeric integration by DCUHRE with a Monte-Carlo integration in the vicinity of singular behavior.
- It is mentioned that DCUHRE was used with a workspace limit of 350MB to allow a maximum of $1.5 \cdot 10^9$ 2D function evaluations.
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Conclusions

- It was shown that recursive numerical integration and extrapolation can be used (as efficient computational building blocks) to perform the reduction numerically, down from the level of box and triangle integrals.
- An $n - d$ pentagon function is split into five $n - d$ box functions;
each of those into four $n - d$ triangle functions and an $(n + 2) - d$ box function.
Thus the $n - d$ pentagon is split into 20 $n - d$ triangle functions (10 different ones through symmetry) and five $(n + 2) - d$ box functions.
- The $n - d$ hexagon is split into 20 $n - d$ triangle functions and 15 $(n + 2) - d$ box functions. We evaluated these pieces numerically even in the presence of singularities in the interior of the integration domain.

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- The current strategy needs improvements, e.g., with respect to **accuracy control** (e.g., automatic adjusting of the number of extrapolations for required accuracy).
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