

Hugues Favrelière

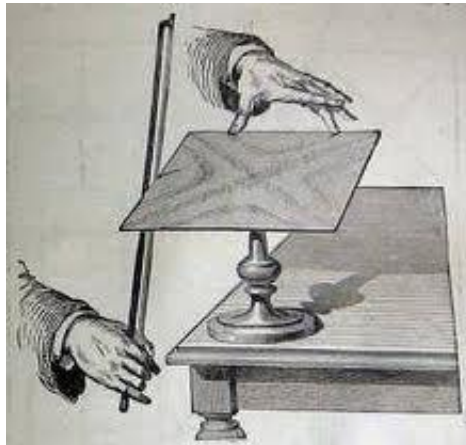
Serge Samper

Gaëtan Le Goïc

Pierre Antoine Adragna

# Modal parameters of surfaces for numeric models

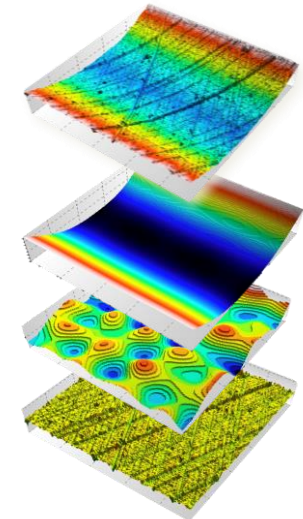
## The DMD : DISCRETE MODAL DECOMPOSITION



Form

Undulation

Roughness



# Outline



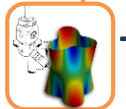
A « small » digression: What is the height of Mt Blanc?



Sounds and complexity sorting, you already know!



From the quality of the sound of a bell to a new idea.



The modal filtering method

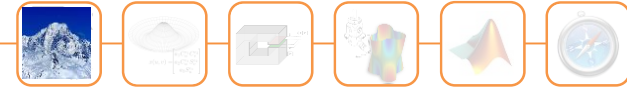


Solutions (Metrology, Assembly, Multiscale, Calibration)



Synthesis

# A « small » digression



4810 Level

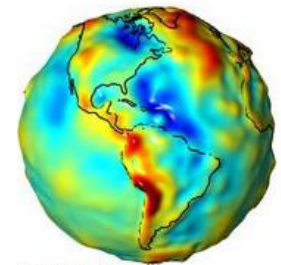
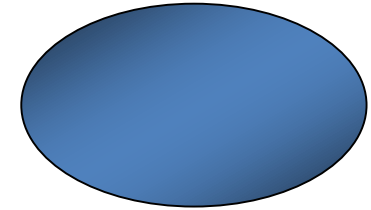
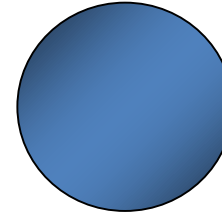
0 Level

- The height of Mont Blanc is given by?
- Two data ... because each length has two boundaries.
  - The top of the mountain is « known »
  - Where is the bottom?
  - At the sea level... under the Mont Blanc?
  - There is a strange surface under the Mont Blanc... a virtual sea that gives the Mont Blanc it's height!
  - Is this virtual sea a sphere at the sea level?

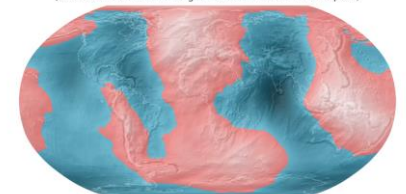
# A « small » digression?



- The sea level is given by?
  - A single scalar value given by a radius of a sphere?
    - Too simple and not realistic.
  - Several scalars of an equation (ellipsoid)?
  - The mediteranean sea? Too far?
  - The Annecy Lake? Too small to be a sea...
  - **A set of points that defines the geoid. This strange surface is parameterized... and Numeric & Symbolic.**



Deviation of the Geoid from the idealized figure of the Earth  
(difference between the EGM96 geoid and the WGS84 reference ellipsoid)

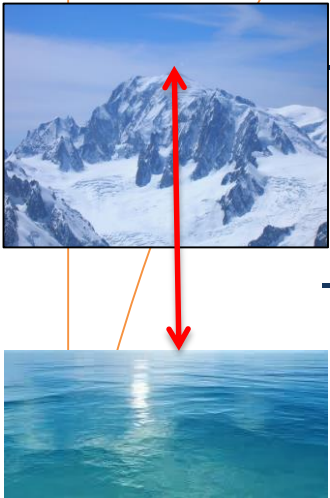


Red areas are above the idealized ellipsoid; blue areas are below.





# A small digression?



- The height of the Mont Blanc can move from the bottom and the top... and our knowledge of the calibration of the earth.
- We need flexible geometric parameters to describe measurements and model.
- Ther other observation: Numeric/Symbolic worlds:

Symbolic (Sphere/ellipse)

Simple/Poor

Reable

Exacts / models

Rigid

Numeric (measurements)

Rich/Complex

Not readable (data)

Not exact

It is usefull to combine them

# A small digression... symbolic vs numeric?



In the past « human solvers » used symbolic understanding of the world thus equations were everywhere.

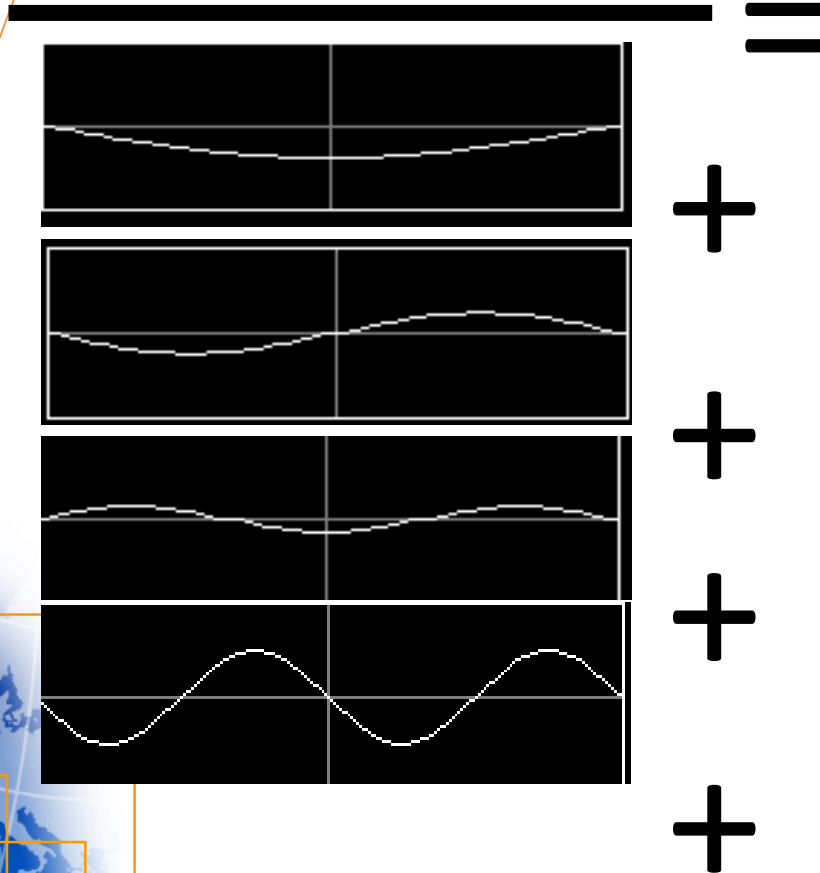
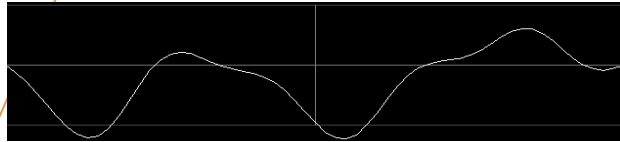
Nowadays computer solvers use numeric understanding of the world thus numbers are everywhere.

How can we understand numbers?

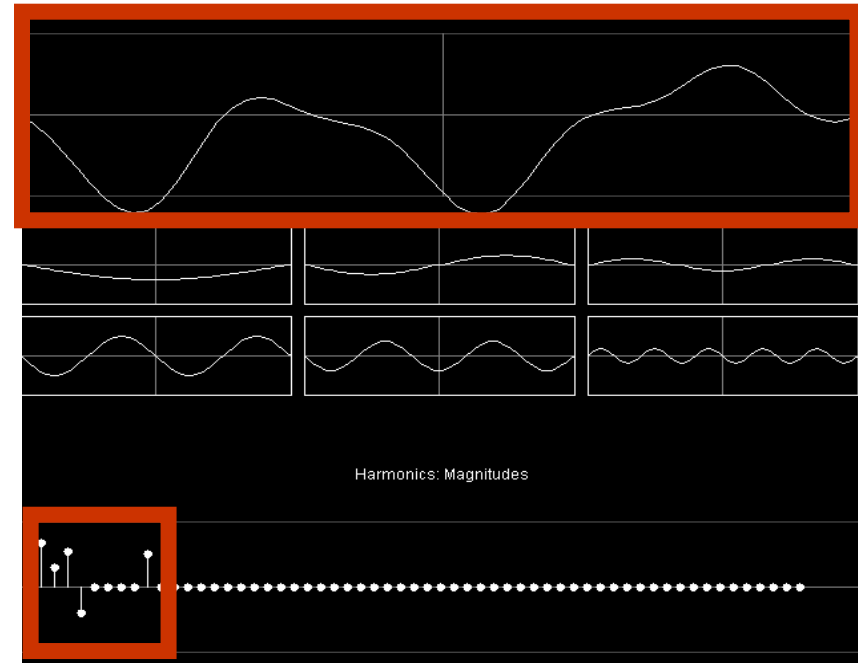
One number has a sense for our brain.

But what happens for Two, ten or billions?

# Sounds and complexity sorting

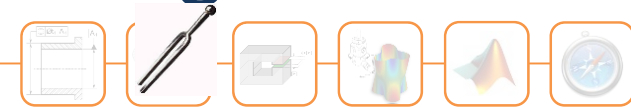


Joseph Fourier

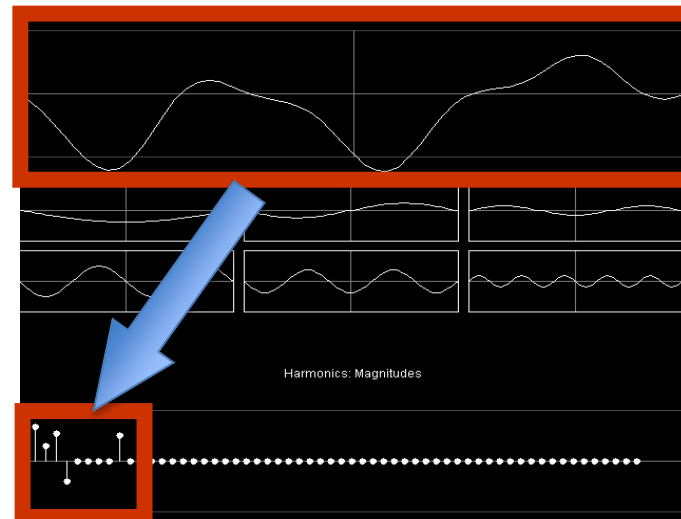
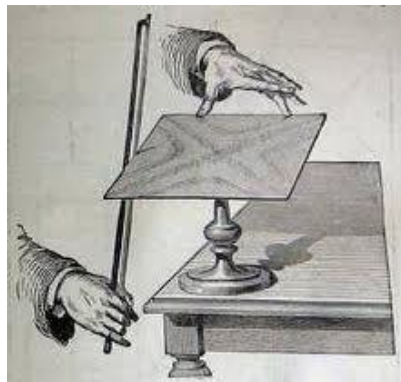
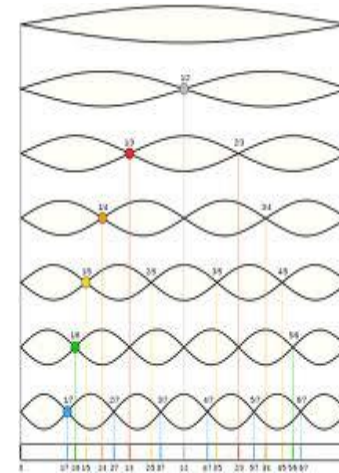


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[Pierre-Antoine.adragna@utt.fr](mailto:Pierre-Antoine.adragna@utt.fr), [gaetan.le-goic@u-bourgogne.fr](mailto:gaetan.le-goic@u-bourgogne.fr)

# Sounds and complexity sorting



- The natural sorting of complexity
- For sounds (violin strings...)
- For images (JPEG)
- For geometry (straightness, circularity...)
- For several kind of signal:
  - Pictures
  - **Any geometry?**



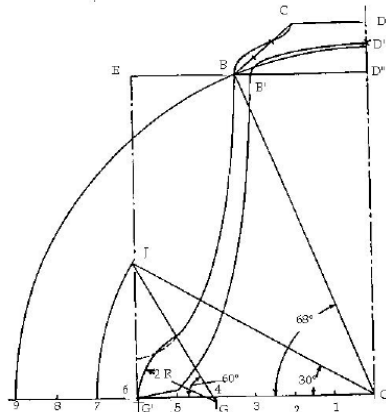
[Hugues.favreliere@univ-smb.fr](mailto:Hugues.favreliere@univ-smb.fr), [Serge.samper@univ-smb.fr](mailto:Serge.samper@univ-smb.fr),  
[Pierre-Antoine.adragna@utt.fr](mailto:Pierre-Antoine.adragna@utt.fr), [gaetan.le-goic@u-bourgogne.fr](mailto:gaetan.le-goic@u-bourgogne.fr)

# From the quality of the sound of a bell to a new idea.

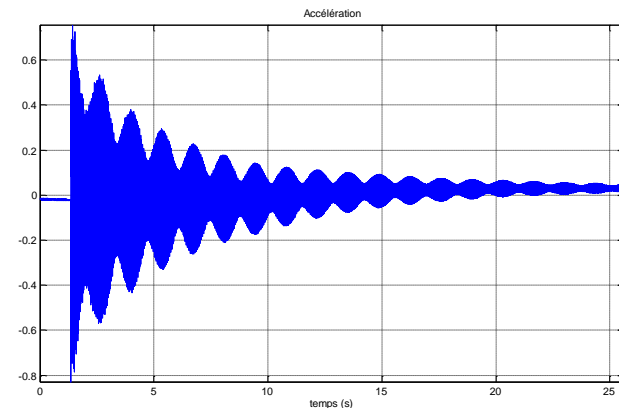


- We were asked to analyse the quality of sounds of bells...
  - Material
  - Boundary conditions
  - **Geometry**
- Thus, how can we link the two following set of parameters?

Tolerancing from drawings



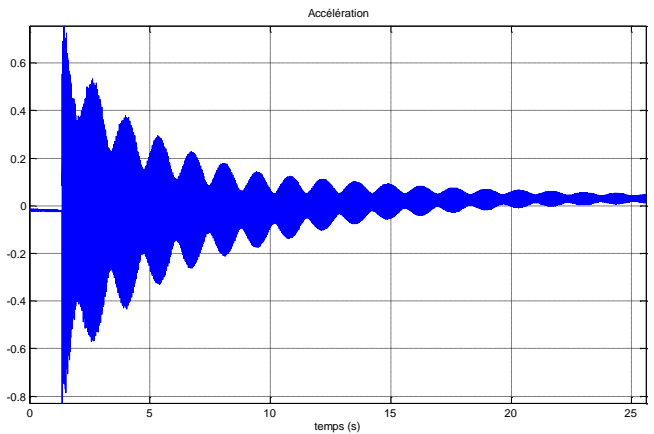
Sounds from natural modes



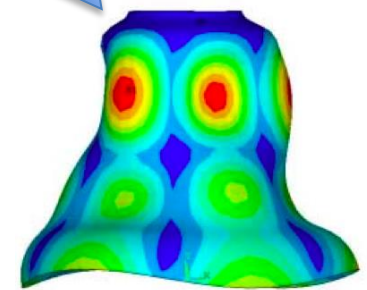
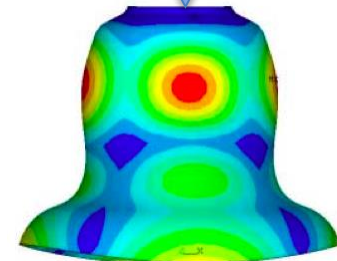
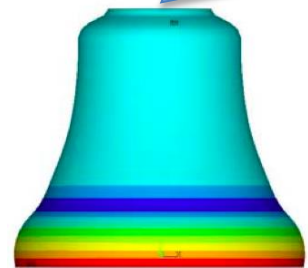
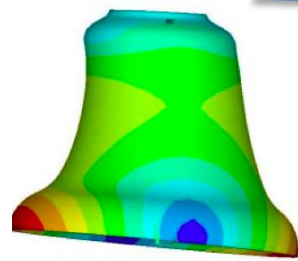
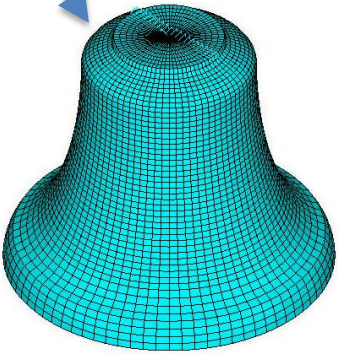
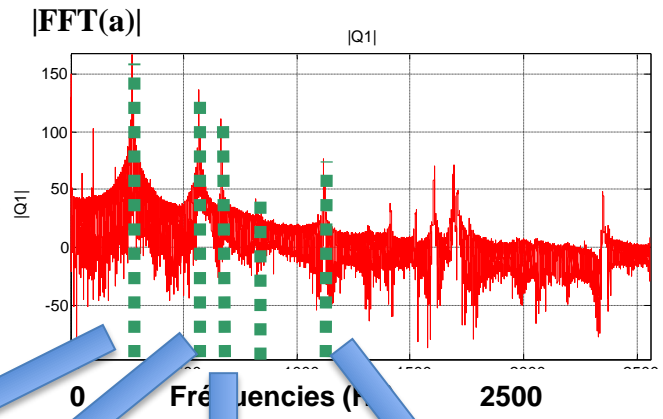
# From the quality of the sound of a bell to a new idea.



At first is the customer need.  
-> Sounds from natural modes



Fourier for sounds...



firsts natural modes shapes

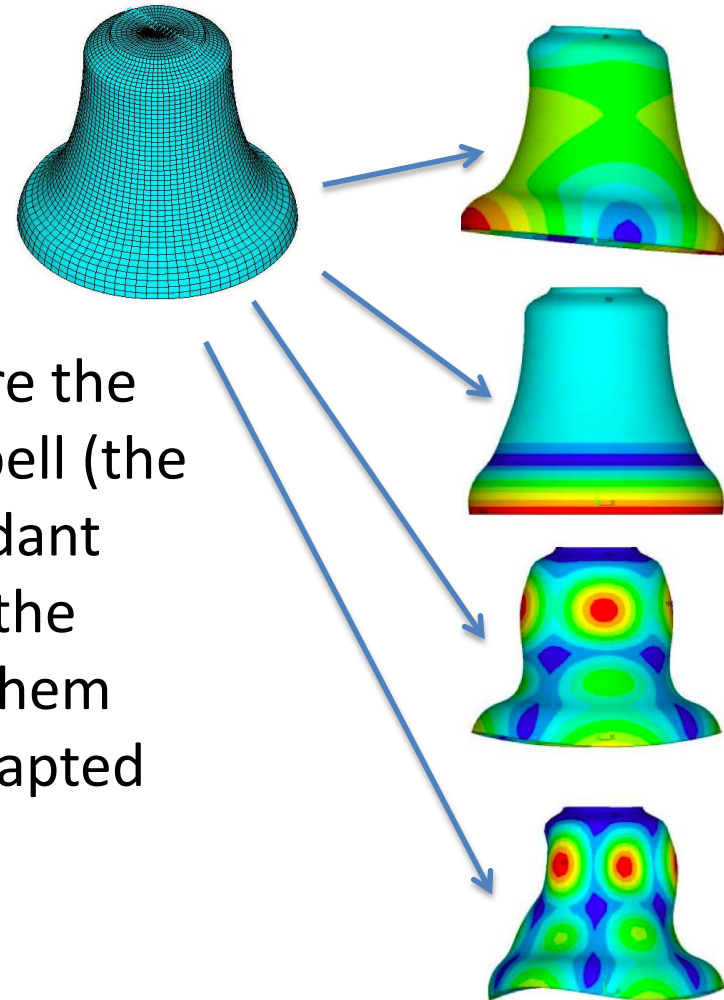
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[Pierre-Antoine.adragna@utt.fr](mailto:Pierre-Antoine.adragna@utt.fr), [gaetan.le-goic@u-bourgogne.fr](mailto:gaetan.le-goic@u-bourgogne.fr)



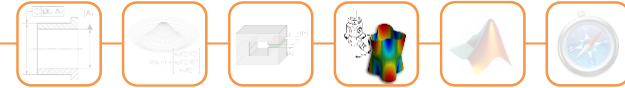
# From the quality of the sound of a bell to a new idea.



The idea was to compare the function (need) of the bell (the sound) to the undependant parameters that drives the function... and control them instead of an other undapted parameter...



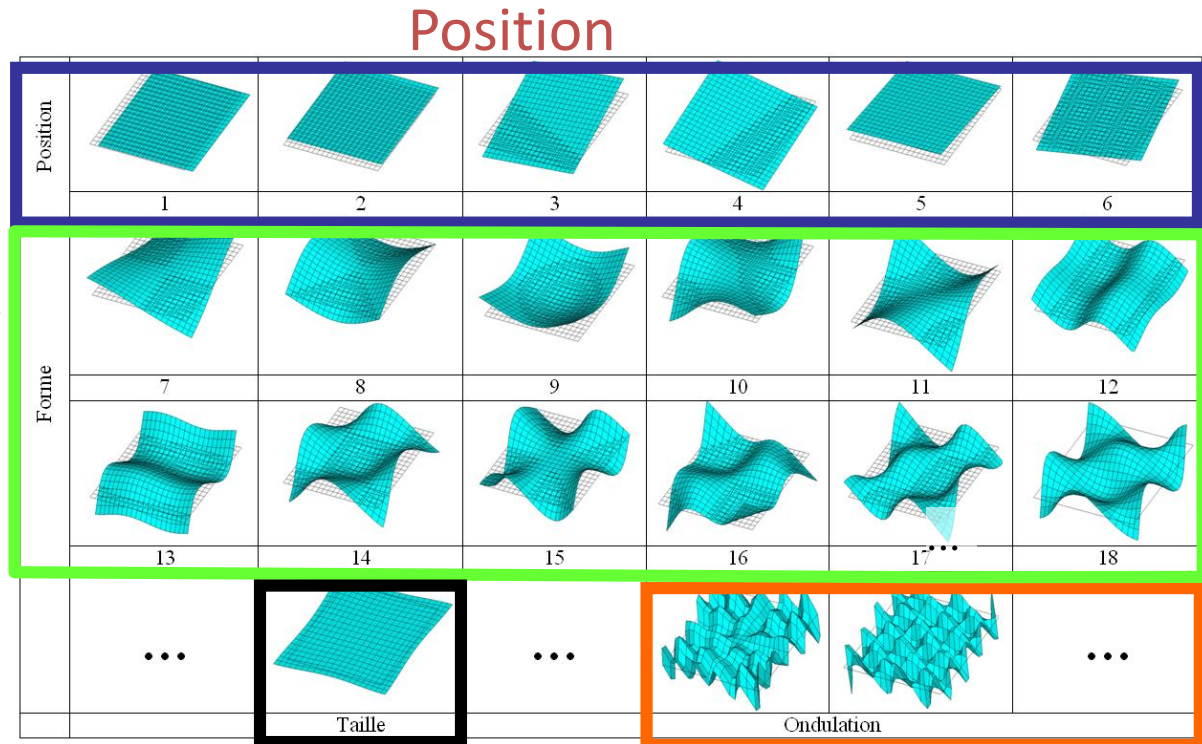
# Example: the firsts mode shapes of a free square



## Properties

- Unicity
- Inversibility
- Stability
- Efficiency
- **Complexity sorting**
- **Exhaustivity**
- **Metric**

Form



Complexity

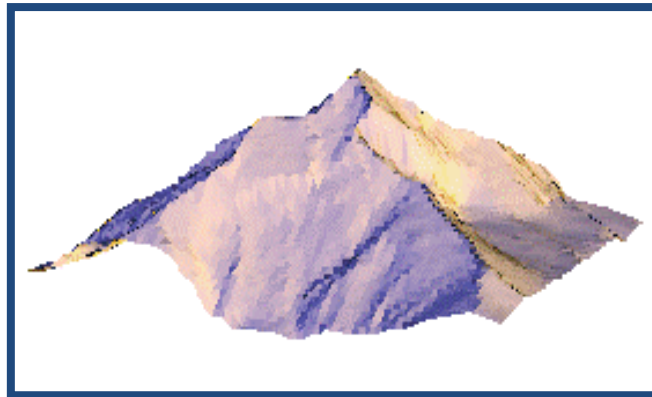
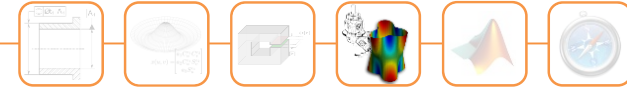
Size

Undulation



# Building a mountain?

® Adragna-Favreliere

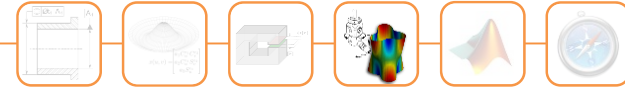


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3602.4, 3497.38, 3374.49, 3350.02, 3315.01, 3281.01, 3274.5, 3154.79, 3141.11, 3289.62, 3446.38, 3642.39,  
3699.69, 3494.59, 3410.72, 3397.7, 3436.2, 3431.92, 3353.12, 3259.99, 3204.4, 3386.99, 3614.6, 3788.8,  
3733.82, 3630.81, 3602.49, 3692.61, 3748.81, 3625.48, 3371.39, 3103.88, 3345.52, 3600., 3868.38, 3970.78,  
4167.01, 4142.31, 3981.31, 3756.41, 3530.12, 3353.38, 3108.12, 3360.99, 3629.02, 3996.78, 4206.82, 4460.78,  
4192.18, 3950.02, 3723.68, 3501.71, 3331.4, 3289.09, 3495.2, 3915.8, 4122.08, 4063.3, 4013.7, 4048.7,  
3682.12, 3705.5, 3463.6, 3236.39, 3590.39, 3817.21, 3864.41, 3936.52, 3905.01, 3713.02, 3588.99, 3427.2,  
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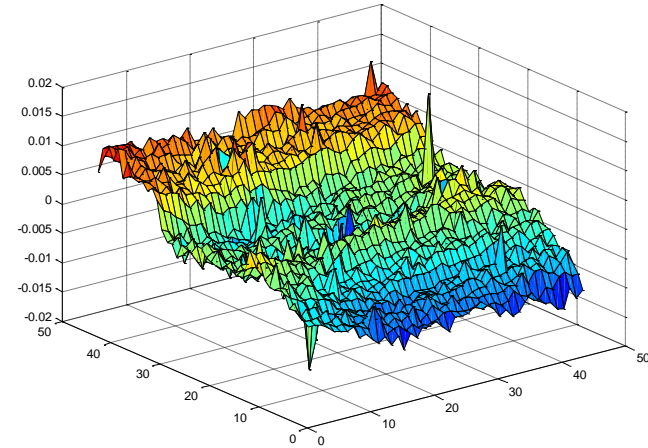
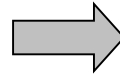
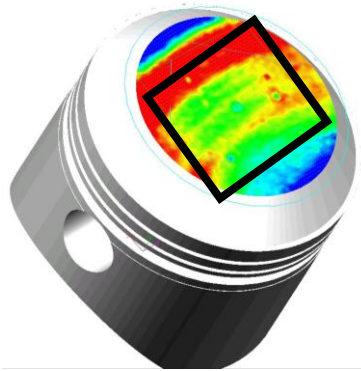
A huge set of data

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# Modal method: basis

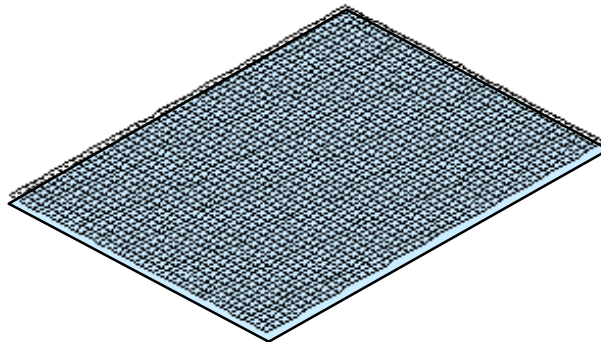


- Measurement



Piston

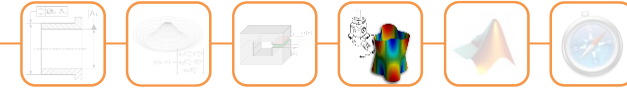
## Finite Element Model of the ideal surface



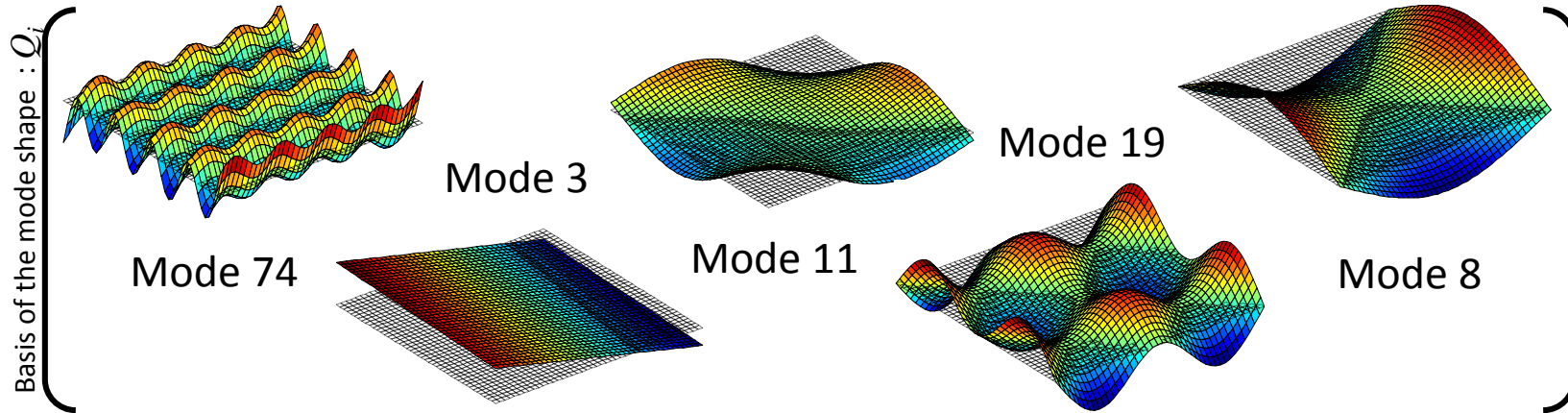
- Shell elements
- Free Boundary Conditions



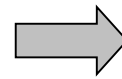
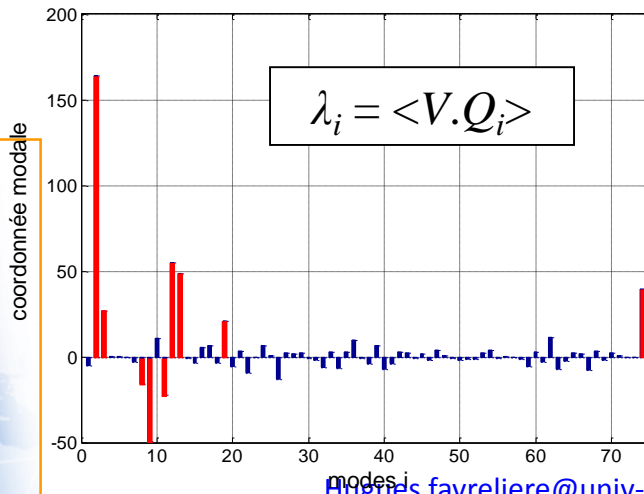
# Modal method: basis



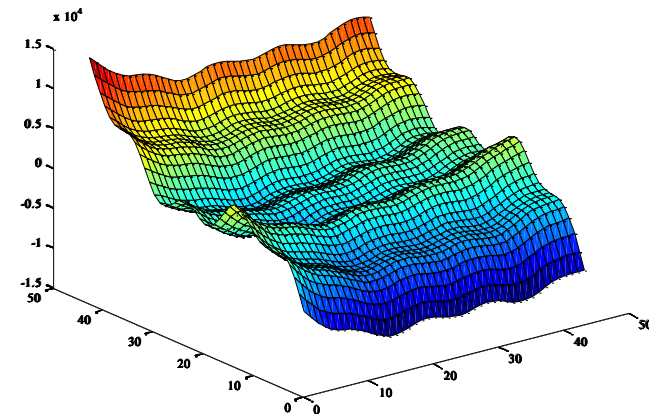
## Modal basis of the surface



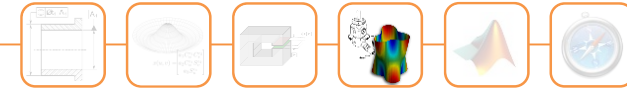
## Decomposition of the modal basis



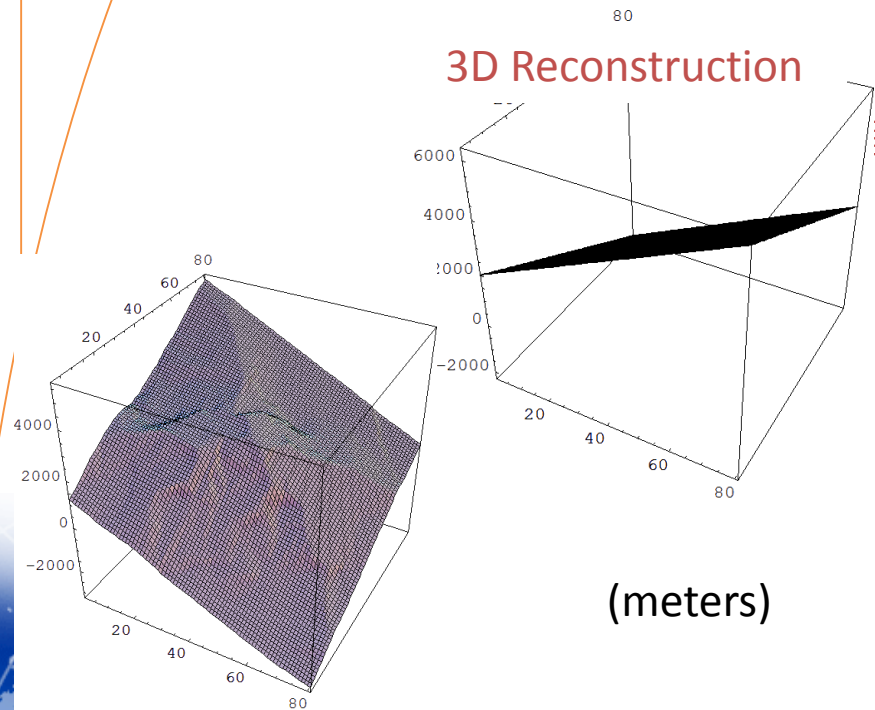
Reconstruction



# Building a mountain from a plane?

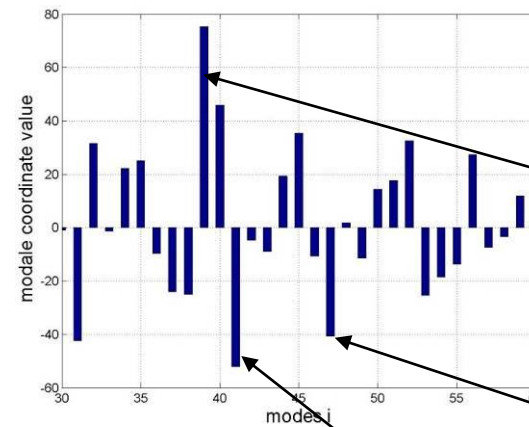


## Fisherhorn

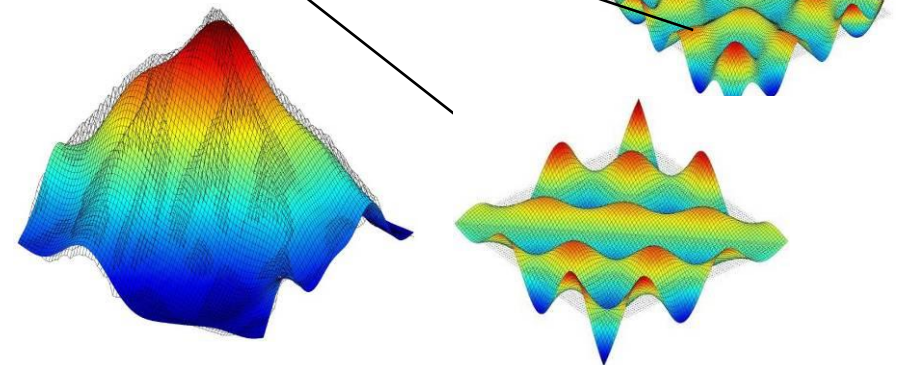


## Surfaces

(modes # 30 à 60)



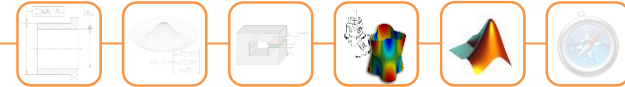
Cervin



## 3D Residue

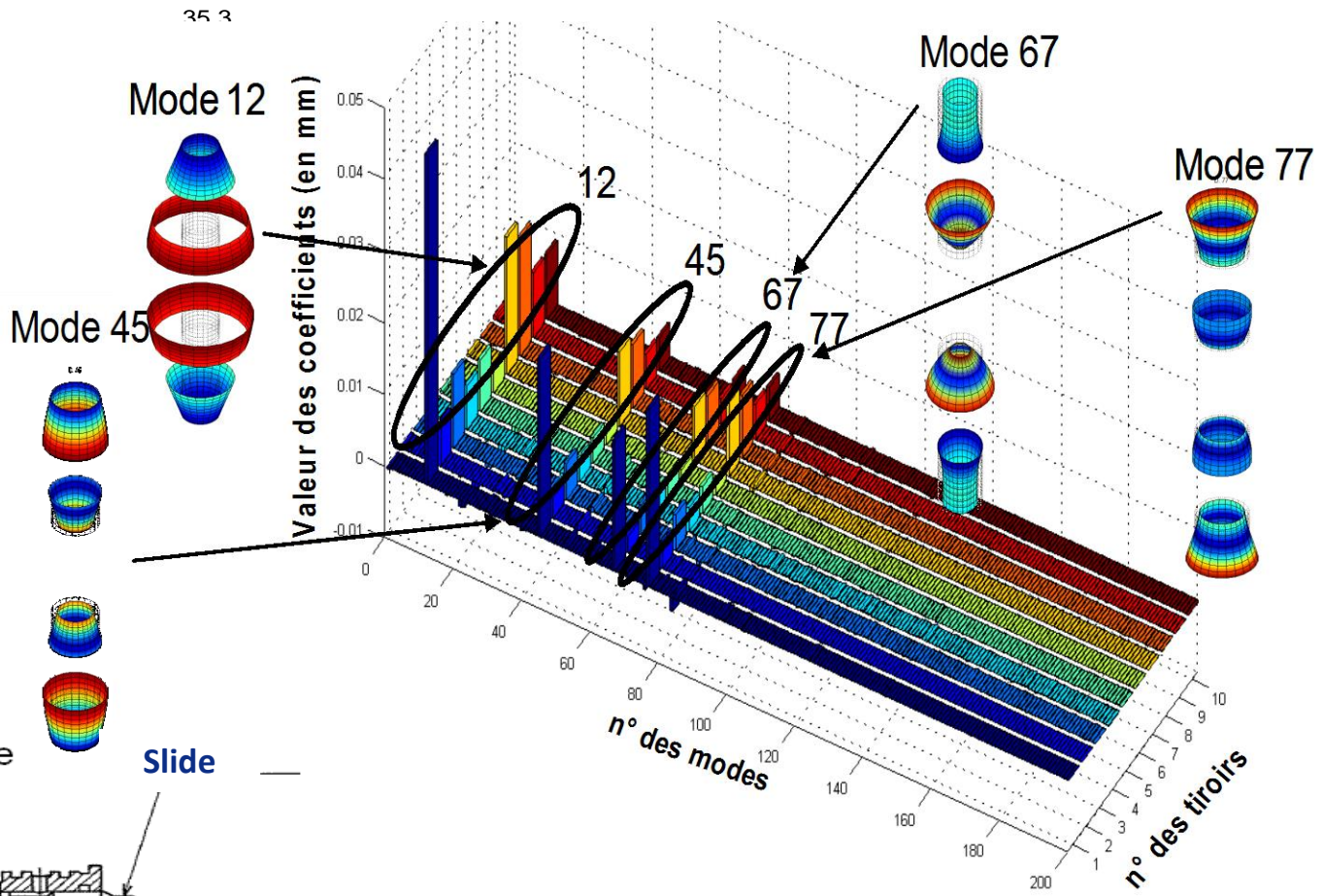
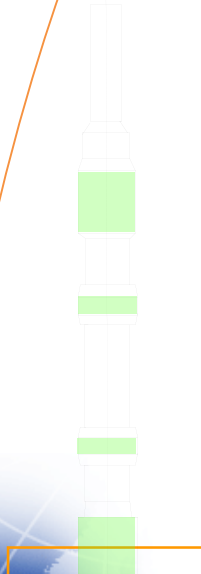


# Form errors Statistics



Geometry

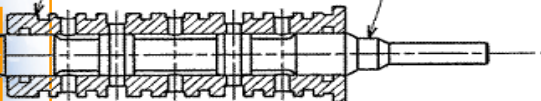
FEM Mod



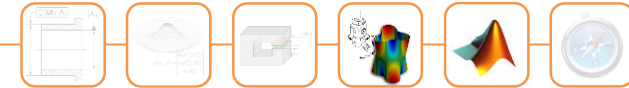
Gap

Sleeve e

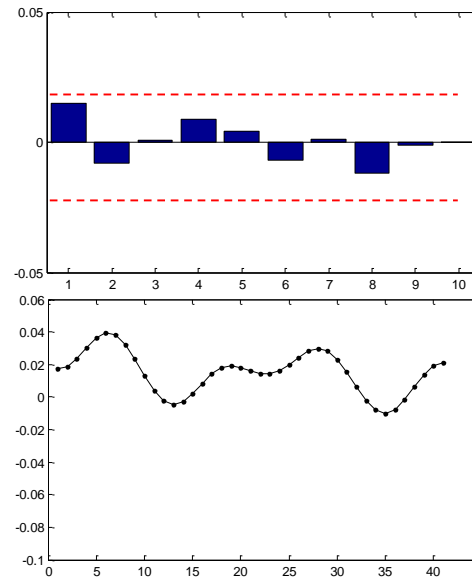
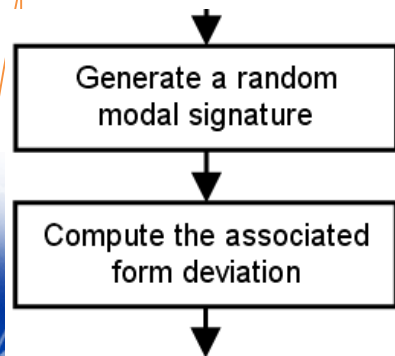
Slide



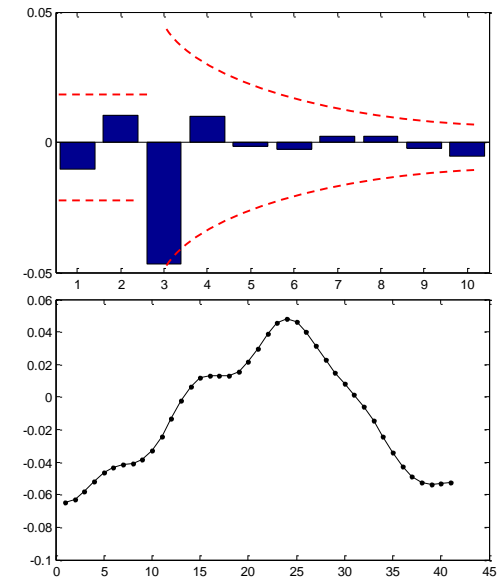
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[Pierre-Antoine.adragna@utt.fr](mailto:Pierre-Antoine.adragna@utt.fr), [gaetan.le-goic@u-bourgogne.fr](mailto:gaetan.le-goic@u-bourgogne.fr)



- Simulation of a family of shapes based on a model of combination of parameters

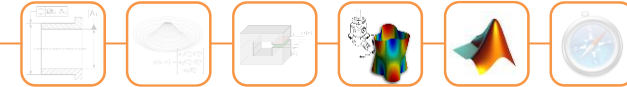


Example 1: uniform

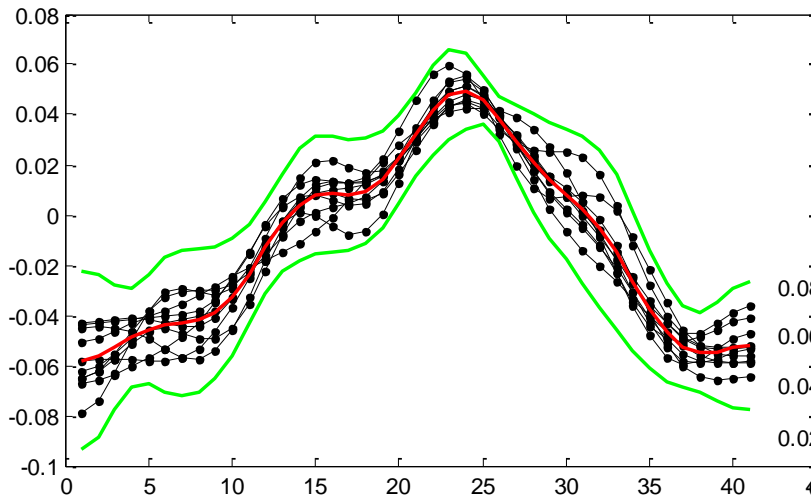


Example 2: repartition law

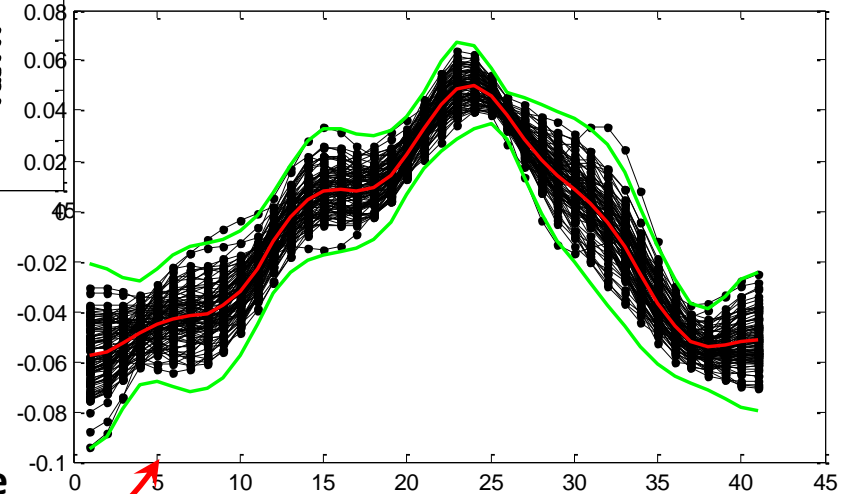
[Hugues.favreliere@univ-smb.fr](mailto:Hugues.favreliere@univ-smb.fr), [Serge.samper@univ-smb.fr](mailto:Serge.samper@univ-smb.fr),



## – Statistical data of points: means & covariances

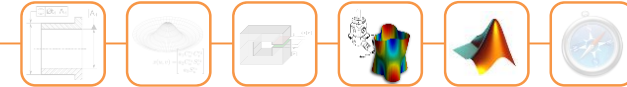


Measure : 10 parts

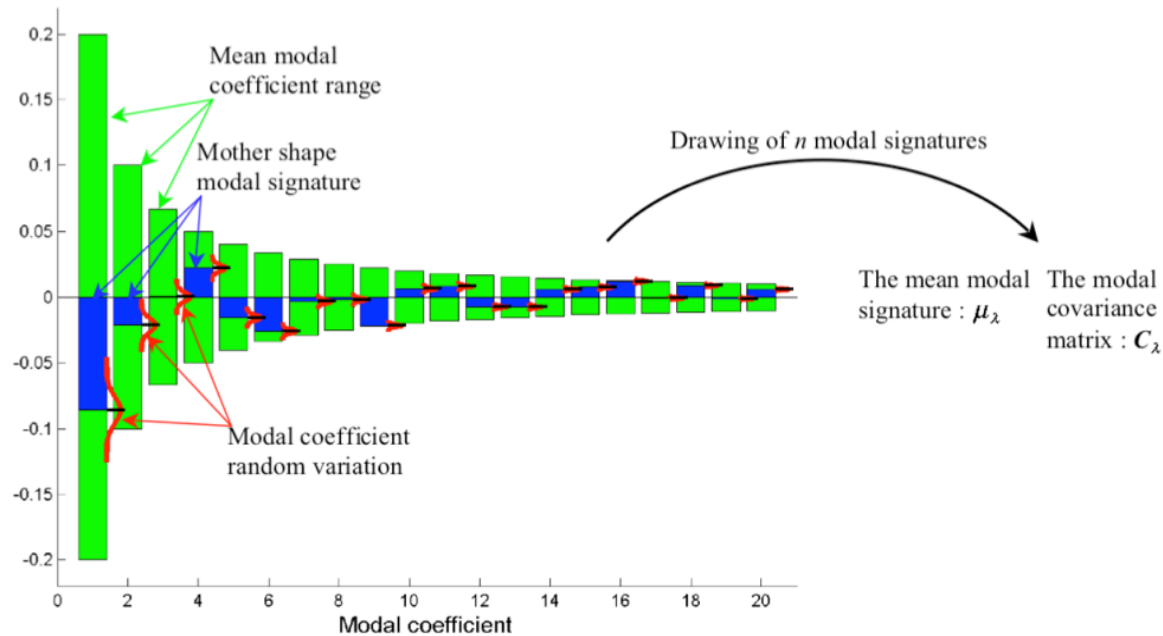


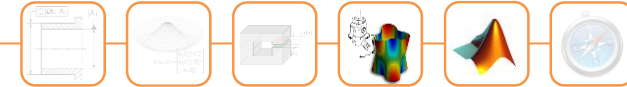
Generation : 100 parts

mean  
Covariance

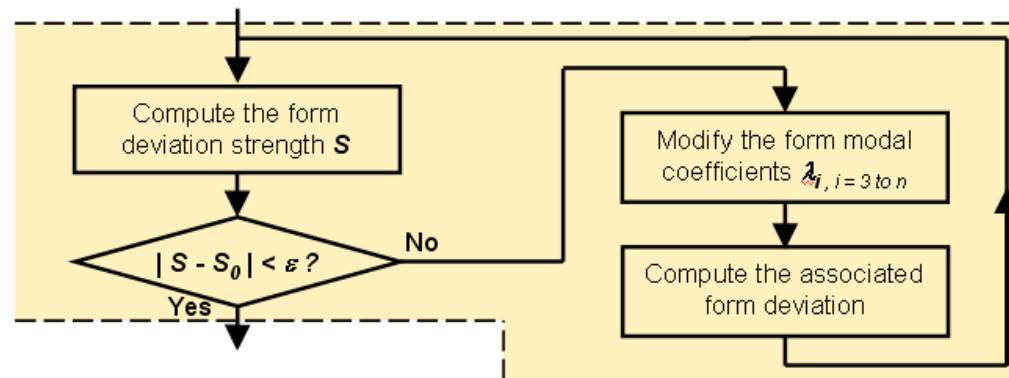
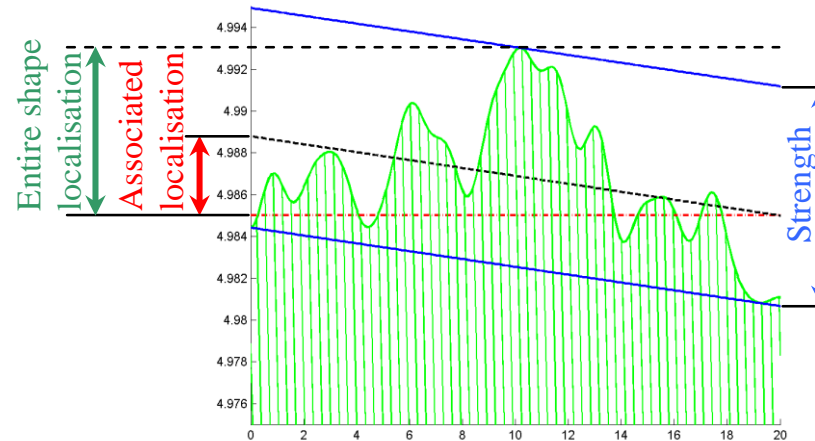


- Statistical data
  - Means & covariances,





- ISO geometrical constrains on parameters



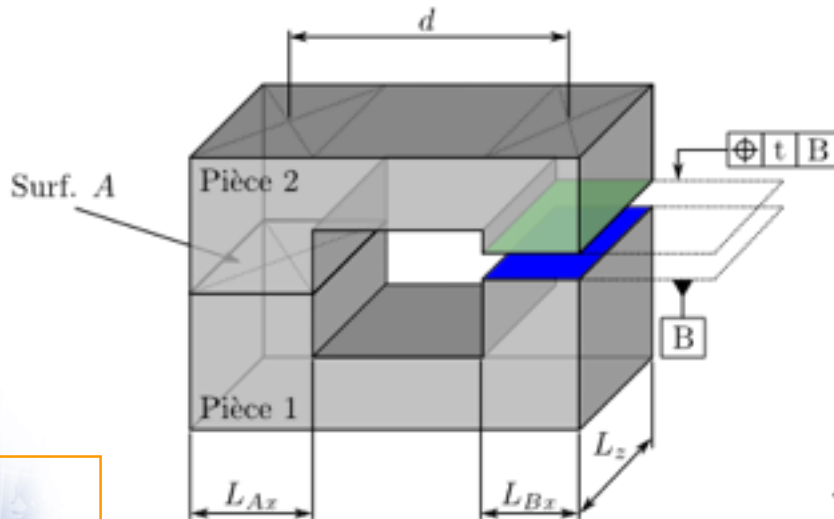


# 2D Assemblies / Form errors

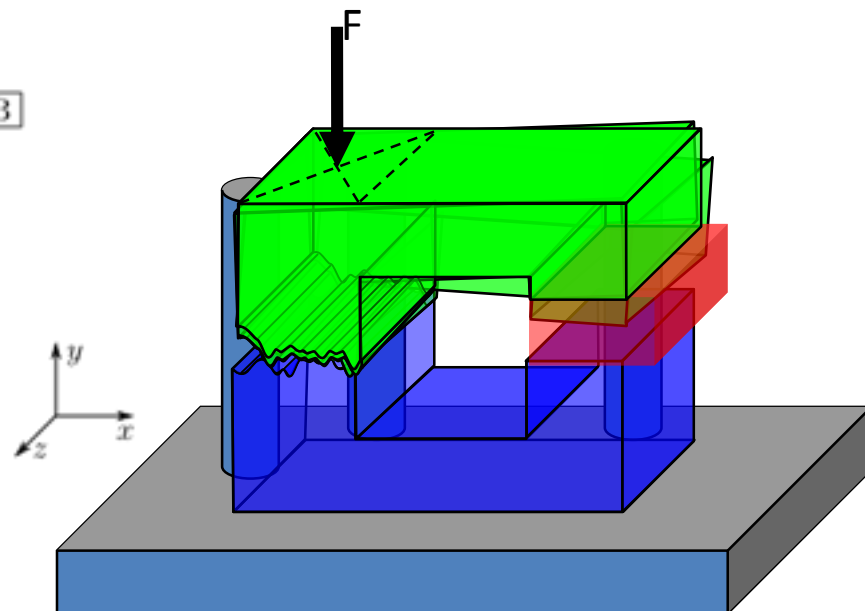
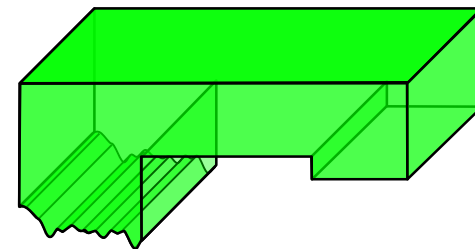
## Assumptions

- Rigid parts
- No clearance
- Positioning force

→ Considering the form deviations

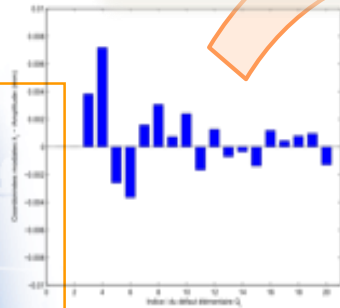
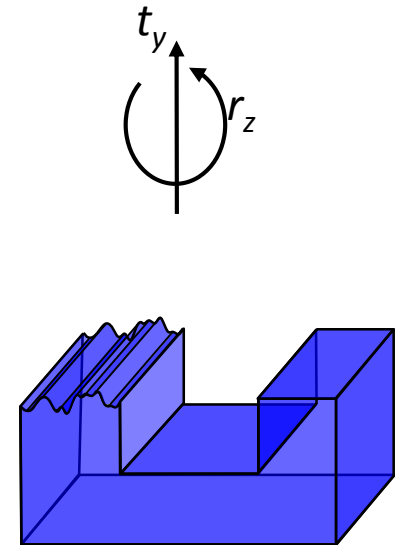
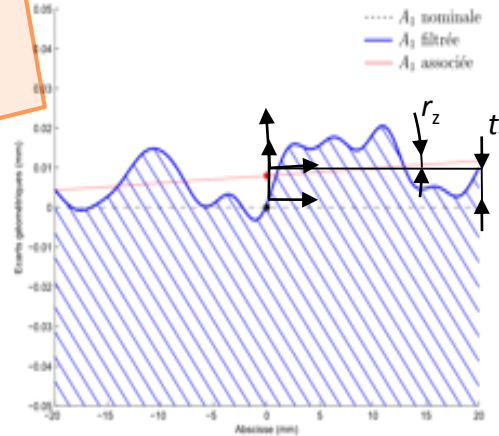
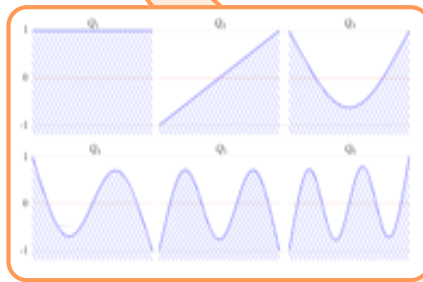
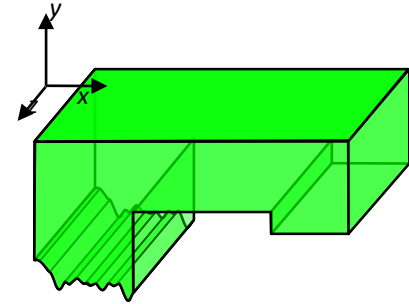
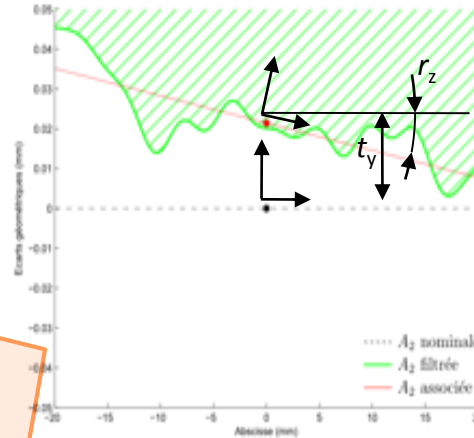
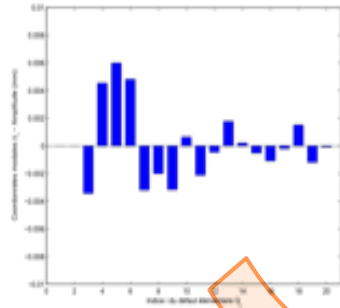
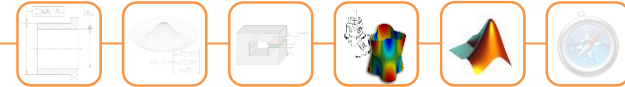


$L_{Ax} = 40 \text{ mm}$   
 $L_{Bx} = 20 \text{ mm}$   
 $L_z = 40 \text{ mm}$





# 2D Assemblies / Form errors



[Hugues.favreliere@univ-smb.fr](mailto:Hugues.favreliere@univ-smb.fr), [Serge.samper@univ-smb.fr](mailto:Serge.samper@univ-smb.fr),

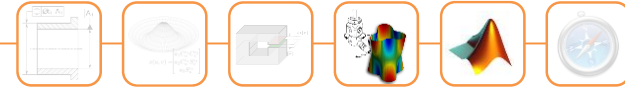
Serge Samper – LURPA - ENS Cachan

[adragna@utt.fr](mailto:adragna@utt.fr), [gaetan.le-goic@u-bourgogne.fr](mailto:gaetan.le-goic@u-bourgogne.fr)

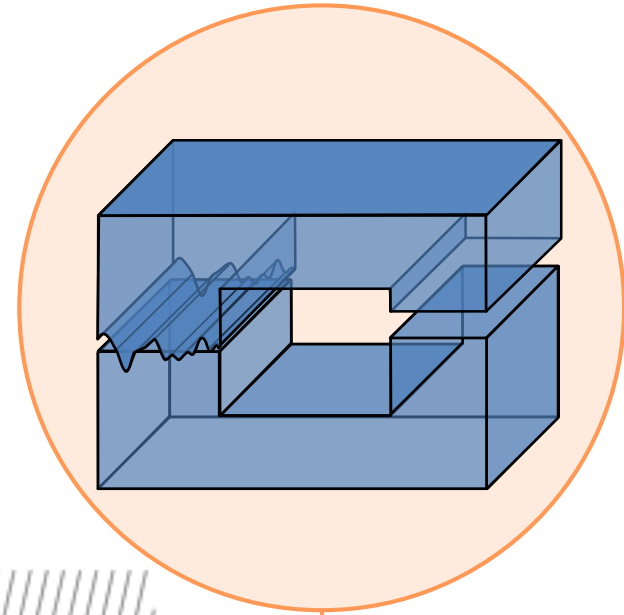
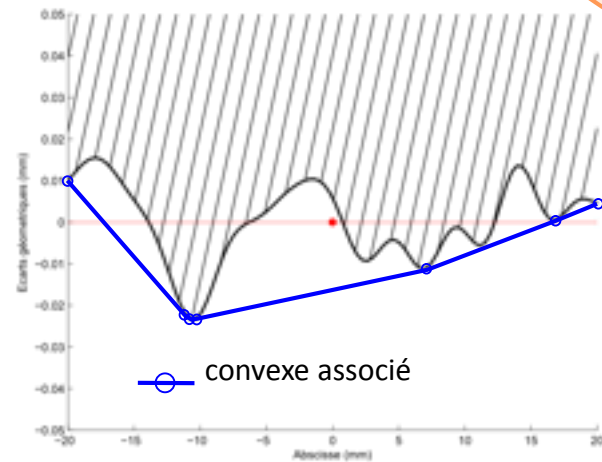
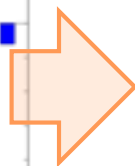
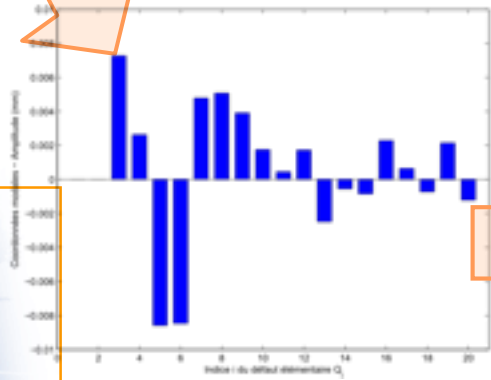
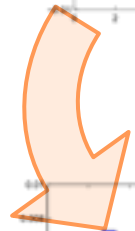
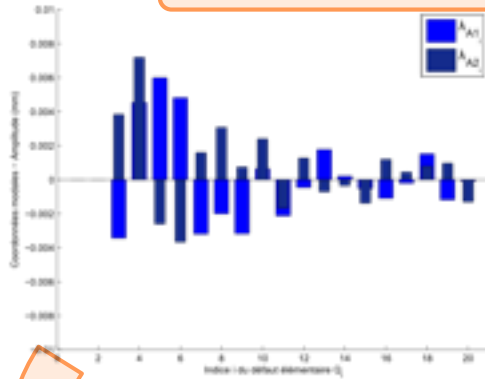
Mardi 16 octobre 2011

Transparent 23

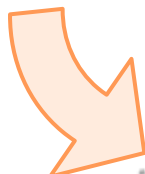
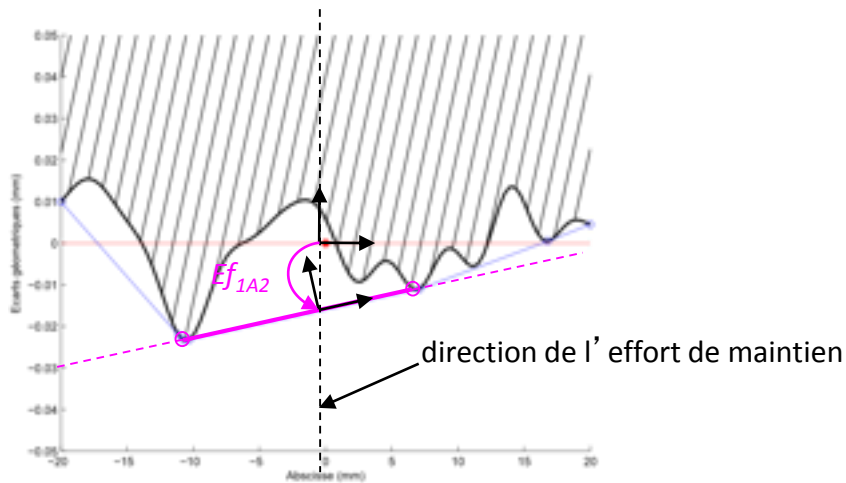
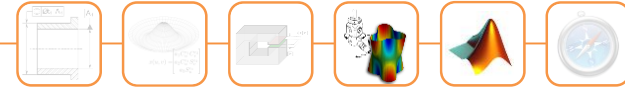
# 2D Assemblies / Form errors



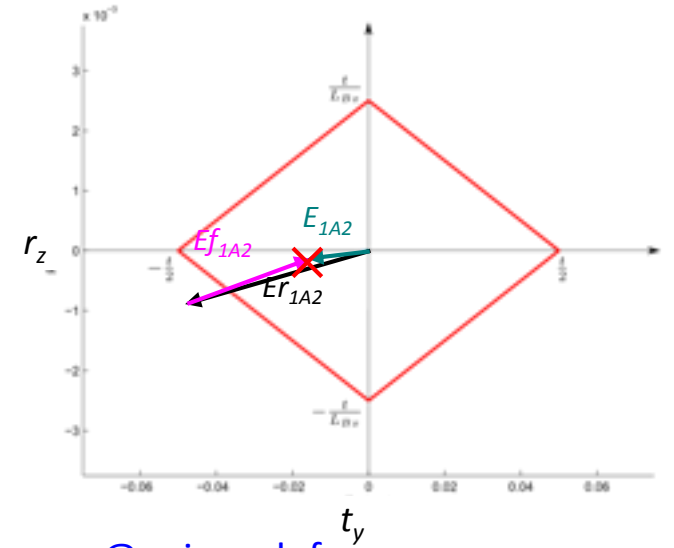
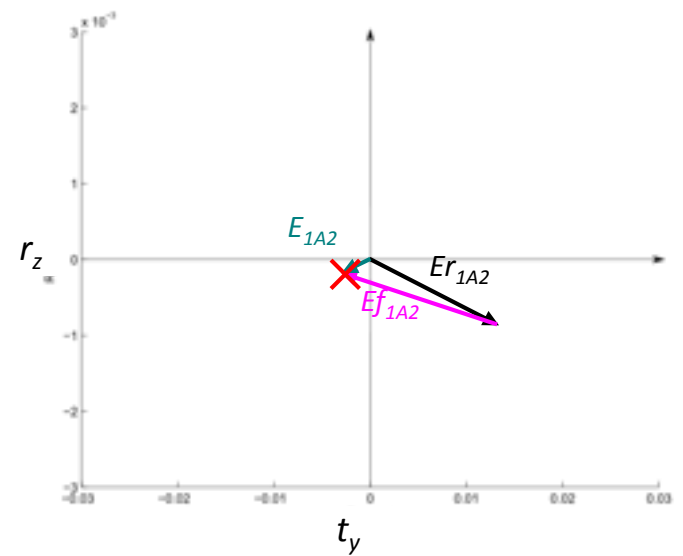
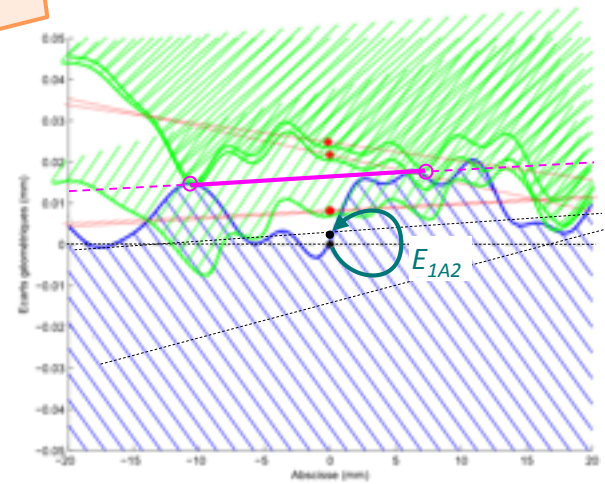
$$\lambda_{1A2i} = \lambda_{A2i} - \lambda_{A1i}$$



# 2D Assemblies / Form errors

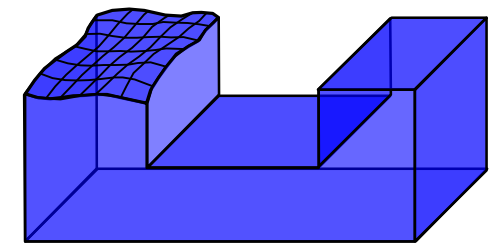
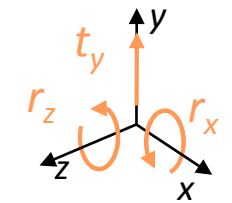
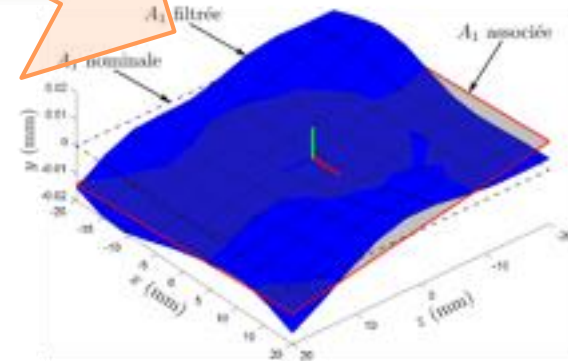
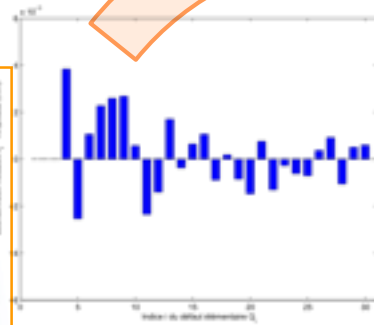
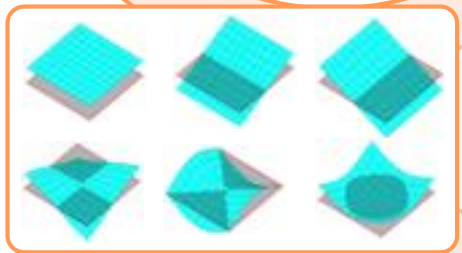
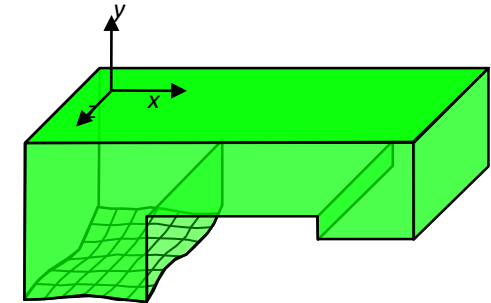
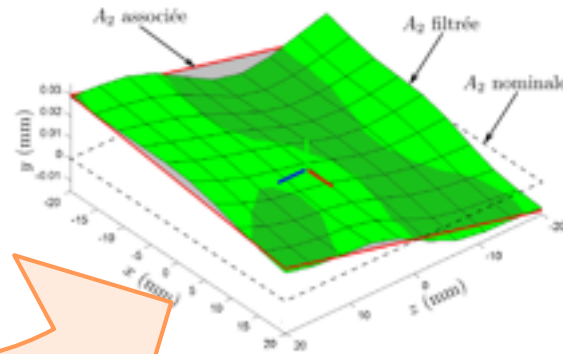
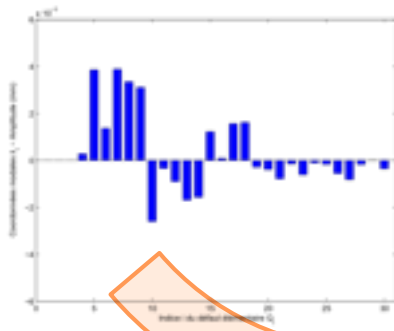
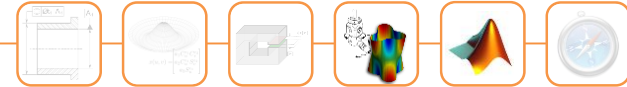


MIP sur la facette

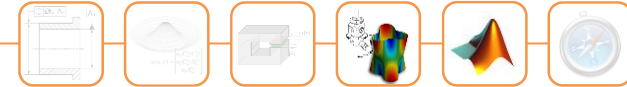


# 3D Assemblies / Form errors

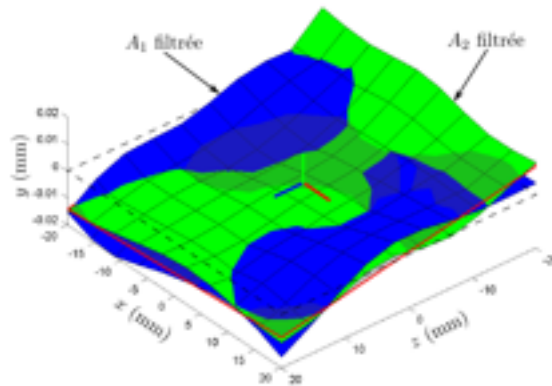
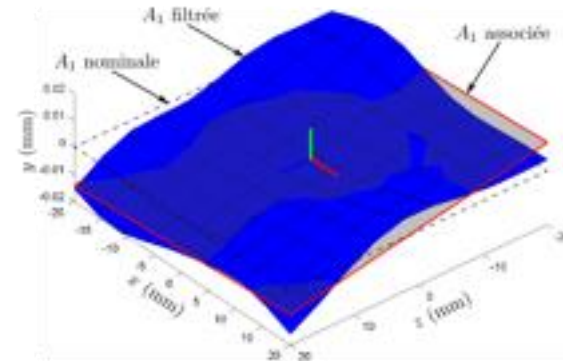
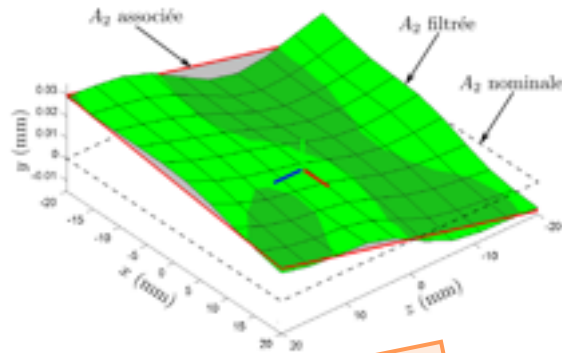
→ Paramétrage des défauts



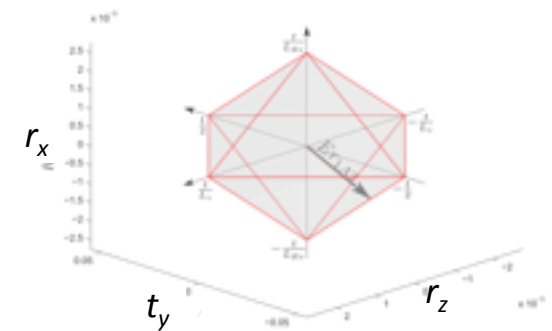
# 3D Assemblies / Form errors



→ Mise en position sans défauts de forme



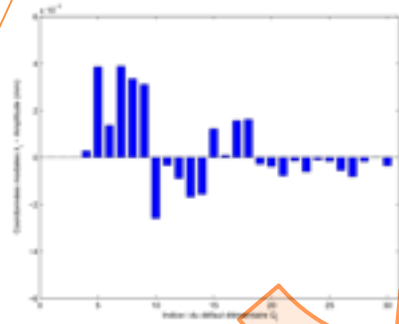
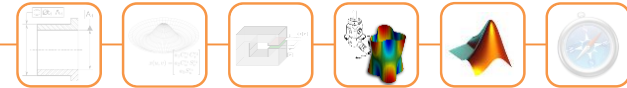
Espace des petits déplacements



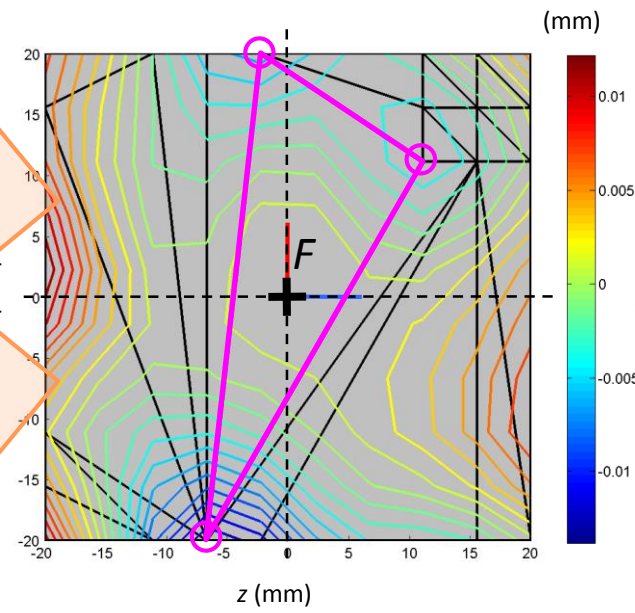


# 3D Assemblies / Form errors

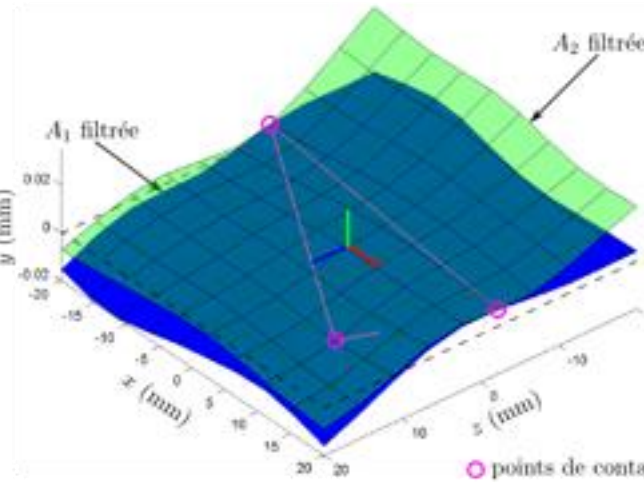
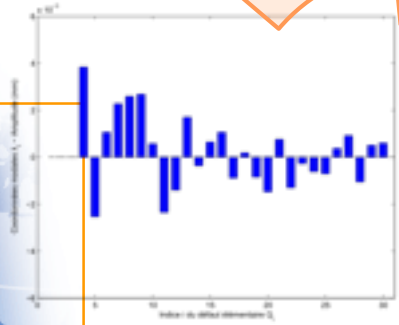
→ Mise en position avec défauts de forme



Topographie de la surface écart et convexe associé



$$\lambda_{1A2_i} = \lambda_{A2_i} - \lambda_{A1_i}$$

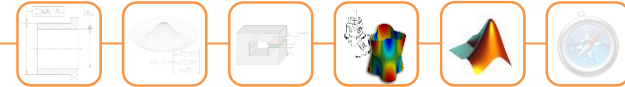


Détection de la facette de contact

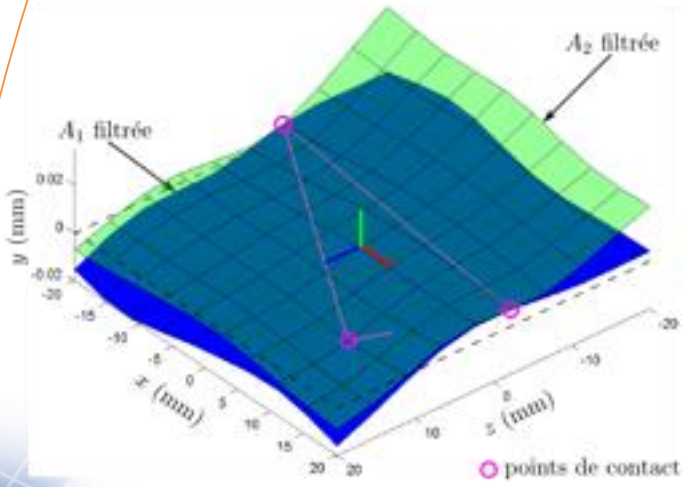
Mise en position



# 3D Assemblies / Form errors

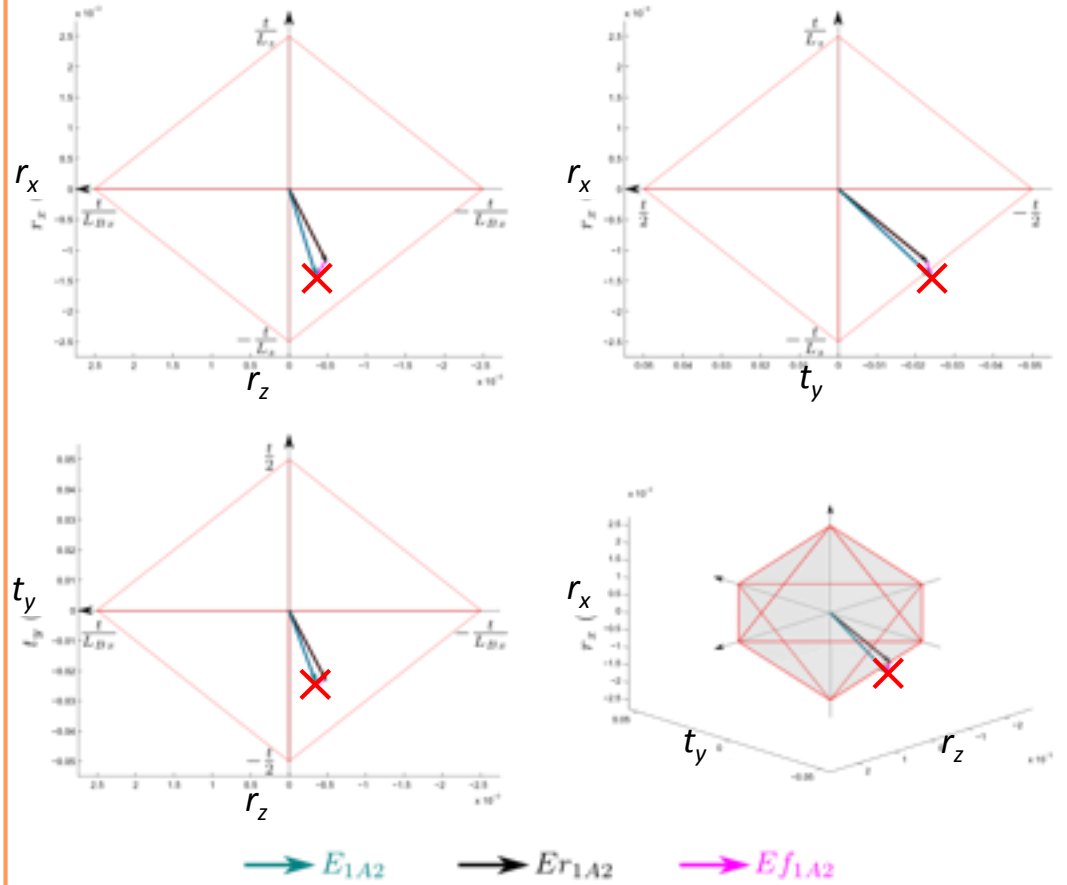


→ Mise en position 3D avec défauts de forme



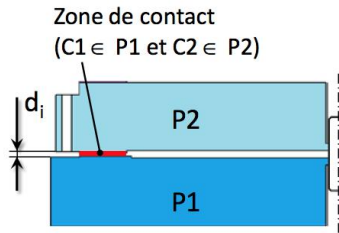
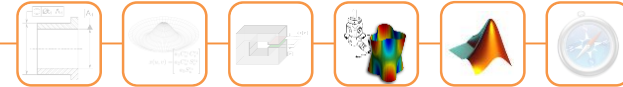
Mise en position

Espace des petits déplacements



# 3D Assemblies / Form errors

## Mobilities & deformations



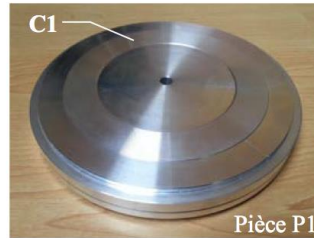
a)



b)

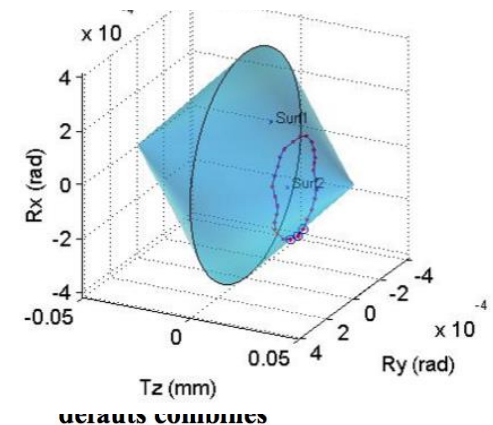
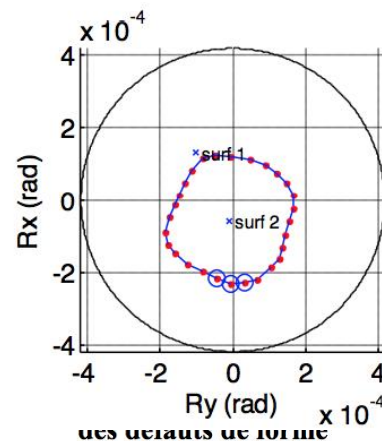
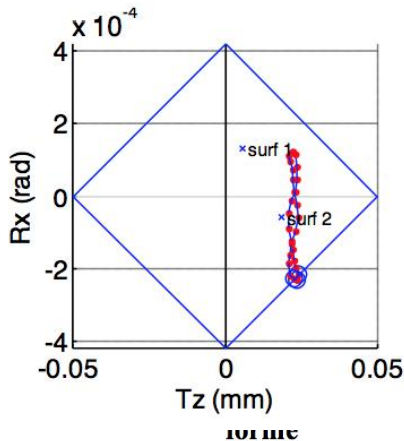
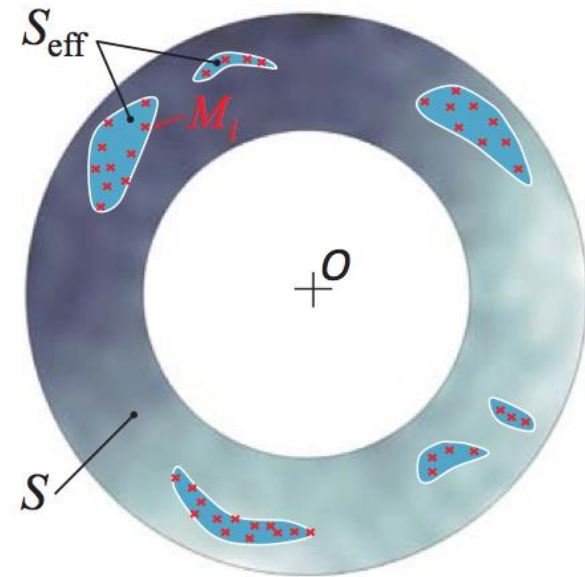


Pièce P2

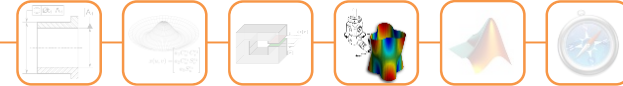


Pièce P1

c)



# Multi-scale: How?



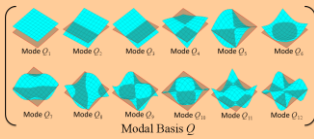
Measure



Data (x, y, z)



Modal Discrete Decomposition (MDD)

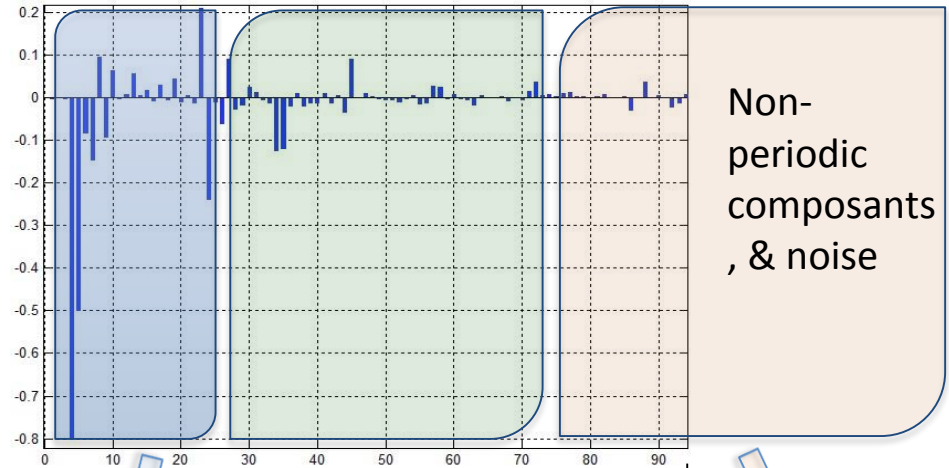


Spectral sorting & representation

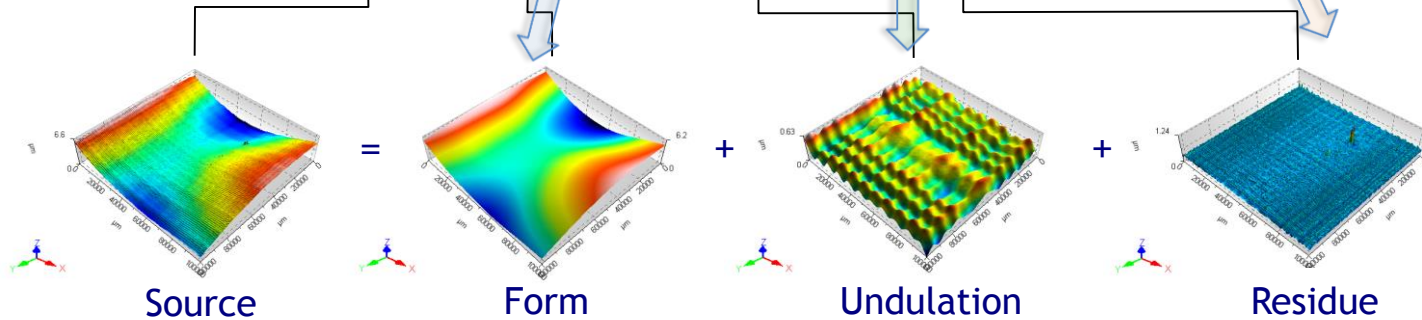


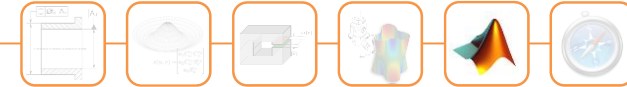
Modal Filtering

Modal spectrum of amplitudes

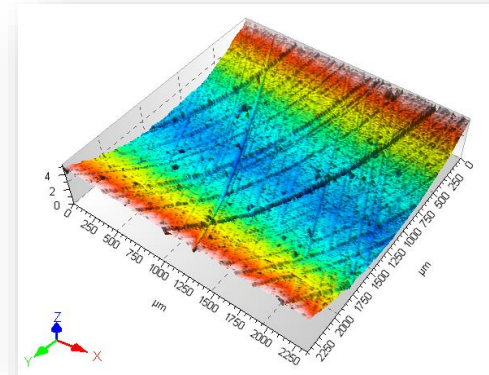
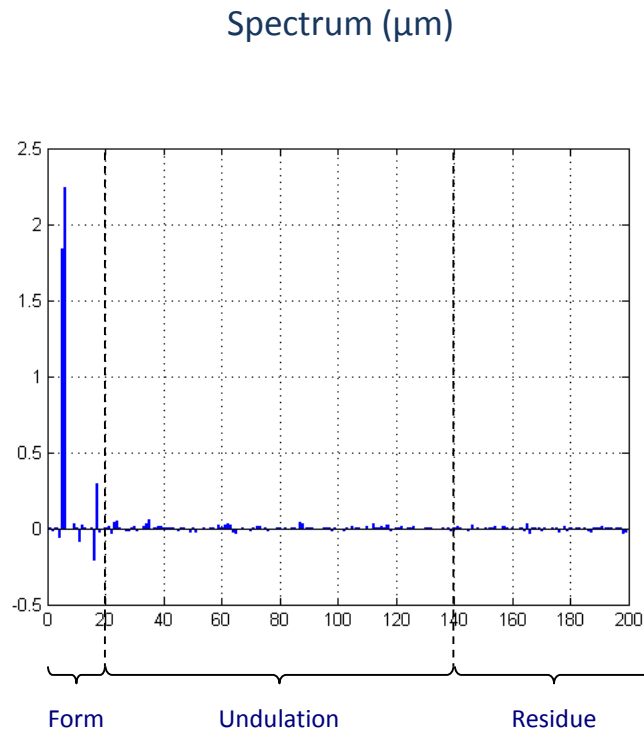


$$v_j = \sum_{i=1}^{N_f} \lambda_i \cdot q_{ji} + \sum_{i=N_f+1}^{N_o} \lambda_i \cdot q_{ji} + \varepsilon(N_o)$$

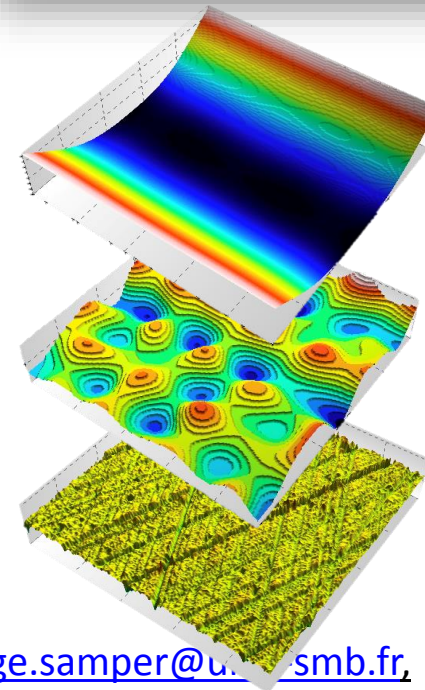




- Multi scale analysis of a cylinder



Measured surface



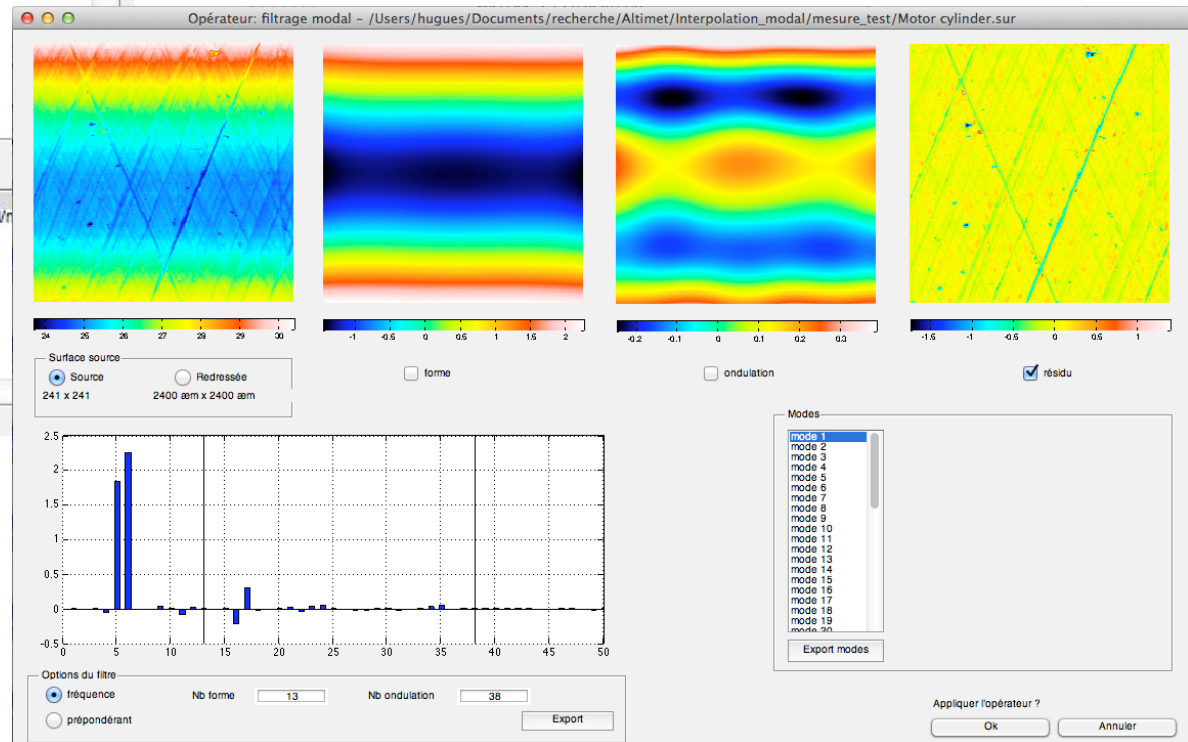
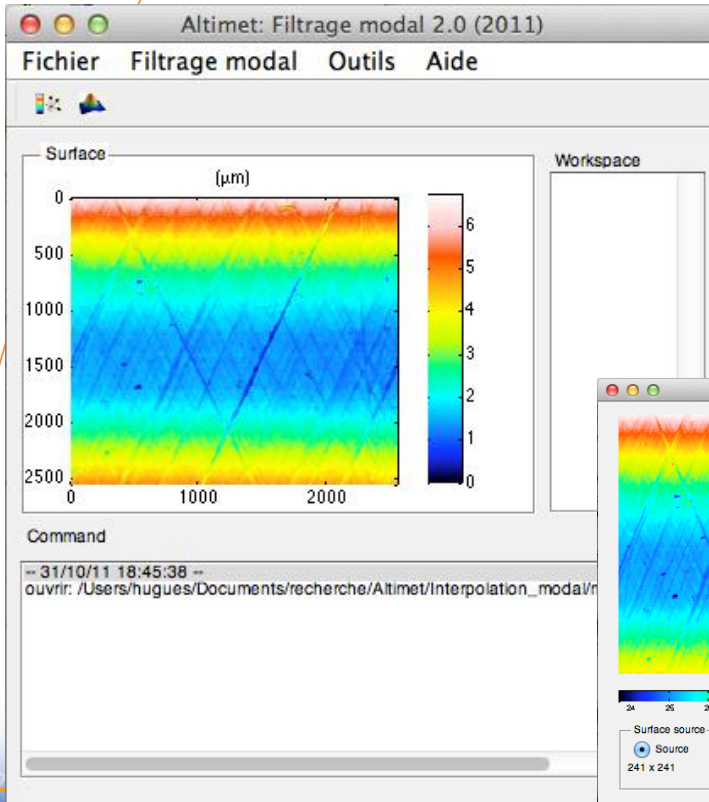
Form

Undulation

Residue/Roughness



# Modal Multi-Scale Filtering Software

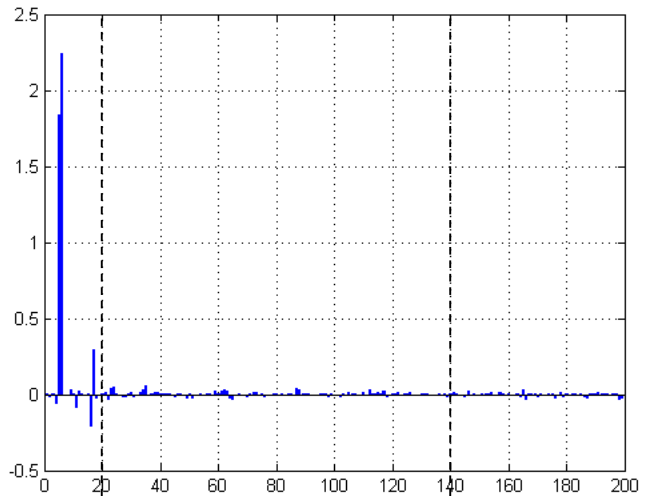


[Hugues.favreliere@univ-smb.fr](mailto:Hugues.favreliere@univ-smb.fr), [Serge.samper@univ-smb.fr](mailto:Serge.samper@univ-smb.fr),  
[Pierre-Antoine.adragna@utt.fr](mailto:Pierre-Antoine.adragna@utt.fr), [gaetan.le-goic@u-bourgogne.fr](mailto:gaetan.le-goic@u-bourgogne.fr)

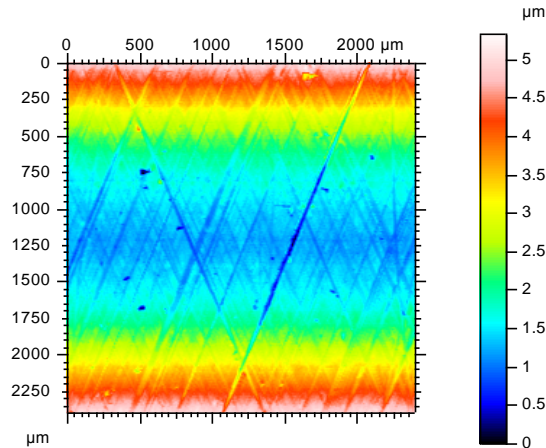


## • Multi scale analysis of a cylinder

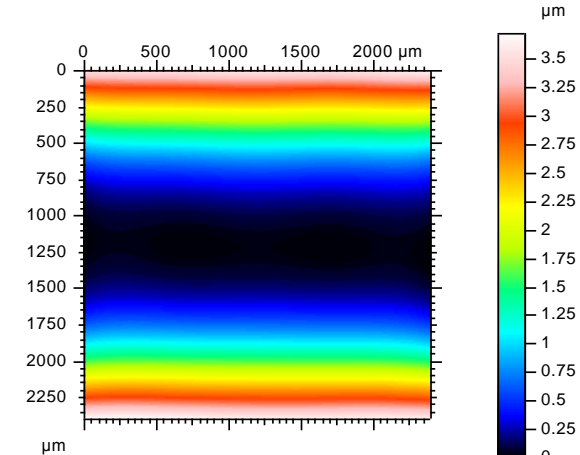
Spectrum ( $\mu\text{m}$ )



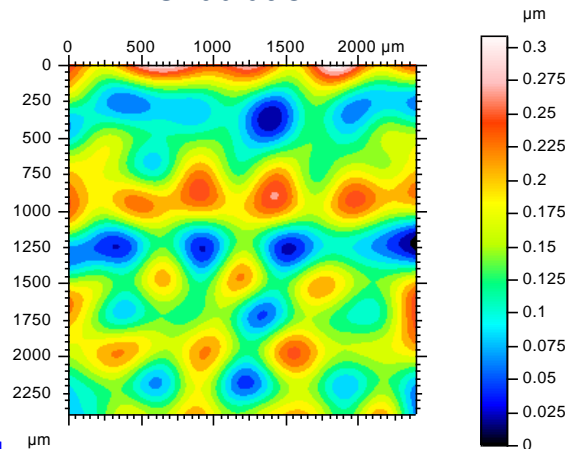
Measured surface



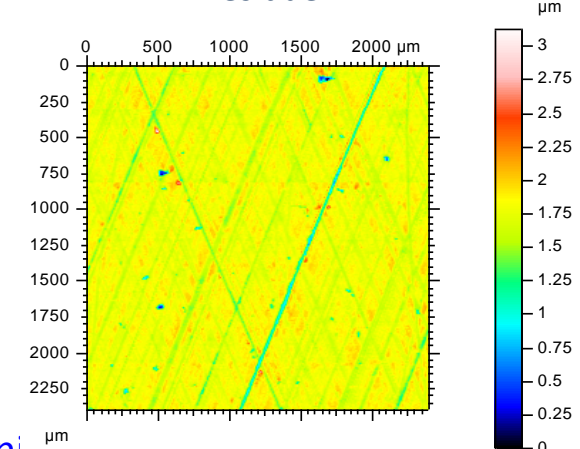
Form



Undulation



Residue



Form

Undulation

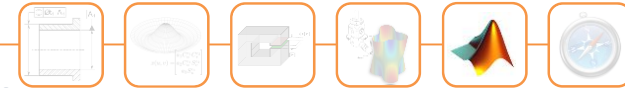
Residue

[Hugues.favrel](mailto:Hugues.favrel)

[ni](http://ni)

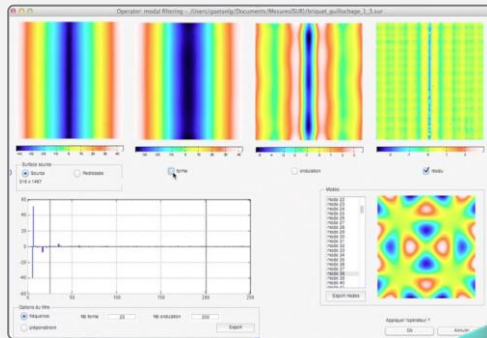
[Pierre-Antoine.adragna@utt.fr](mailto:Pierre-Antoine.adragna@utt.fr), [gaetan.le-goic@u-bourgogne.fr](mailto:gaetan.le-goic@u-bourgogne.fr)



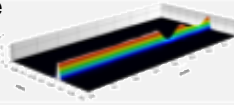


## • Solutions (software linked to hardware)

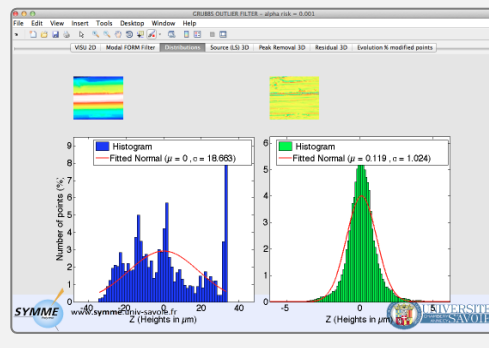
### • Décomposition Modale Discrète & Filtrage



• Analyse multi-échelle en pentes et courbures d'une surface

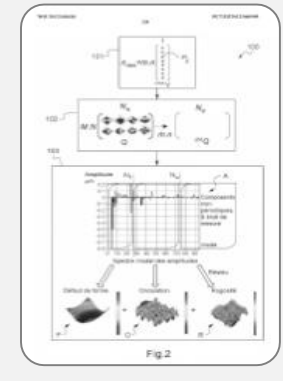


### • Identification et filtrage des points aberrants



### • Patent:

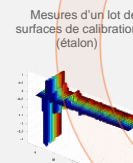
« Method and device for characterizing surfaces »  
 Samper, S, Le Goic, G, Favrelière, H  
 WO Patent  
 2,012,168,436, 2012



### • Method : « calibration modale d'une machine de mesure de surface »

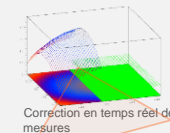


Moyen de mesure & système de micro-positionnement

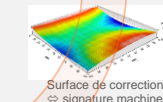


Mesures d'un lot de surfaces de calibration (étalon)

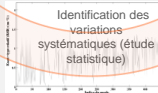
Décomposition Modale du lot\*



Correction en temps réel des mesures



Surface de correction  
 ⇔ signature machine



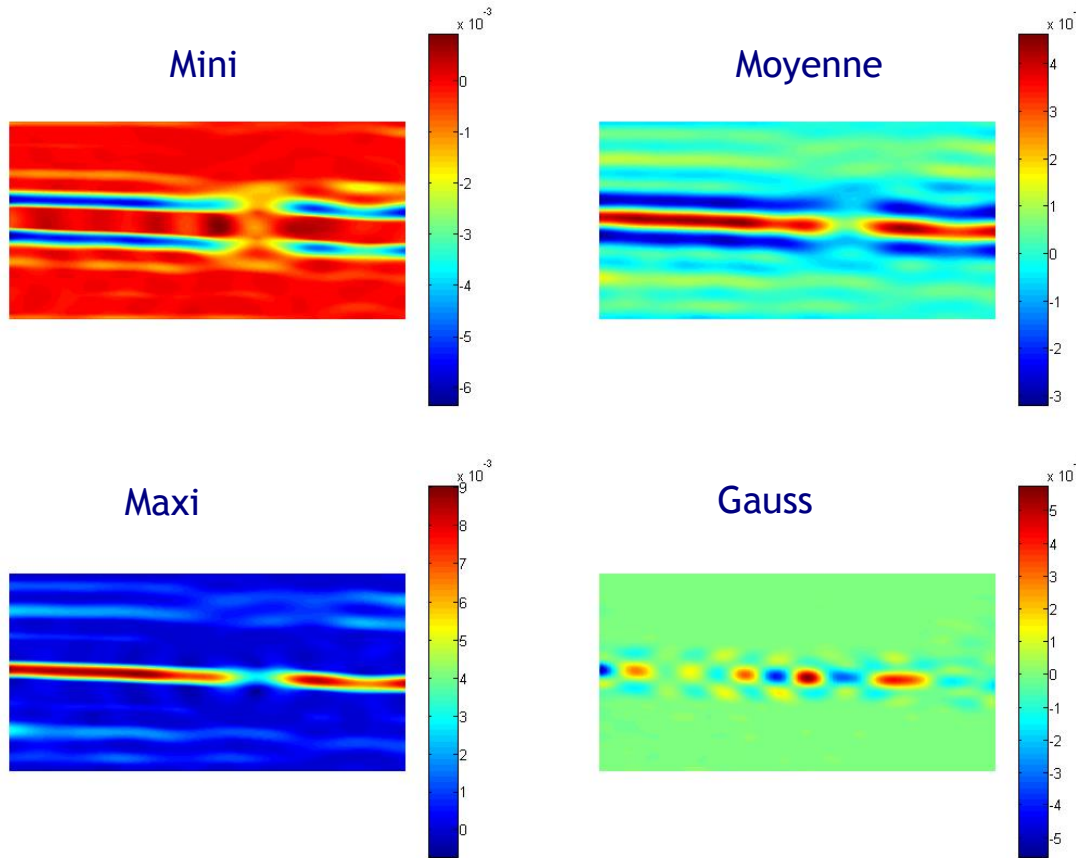
Identification des variations systématiques (étude statistique)

# Slopes and Curvatures

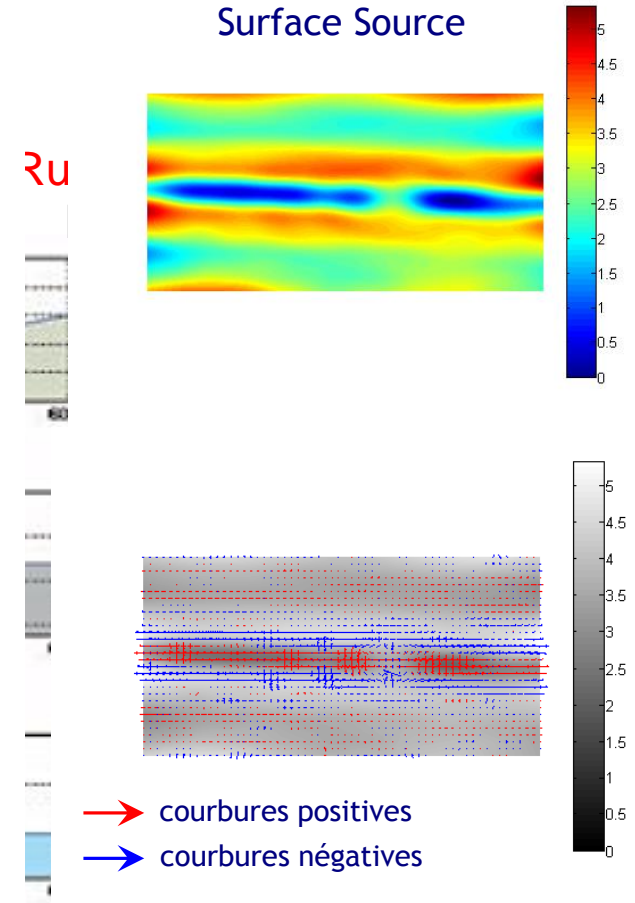


- Analyse en courbures d'une surface issue du filtrage modal

## Cartographies des courbures



## Surface Source



# Synthesis



- Parameterization is a very important issue.
- Nature have given us beautiful tools.
- Modal method is versatile and multi-scale
  - From size to roughness
  - Helps to remove shapes/waviness/roughness
  - Useful to make calibrations
  - “Automatic” method. You do not have to define symbolic functions!
  - There are several applications.