



GRID COMPUTING TRAINING COURSE

CLOUD COMPUTING AND HPC IN THE ATLAS COLLABORATION

E. FULLANA TORREGROSA

Outline



Outline



Where we are, where we
go in high energy
physics computing

Outline



Cloud Computing :

- What it is
- Basic jargon
- Why it is important

Outline

High performance computers :

A key player in science (and politics!) not exploited in our community



Outline



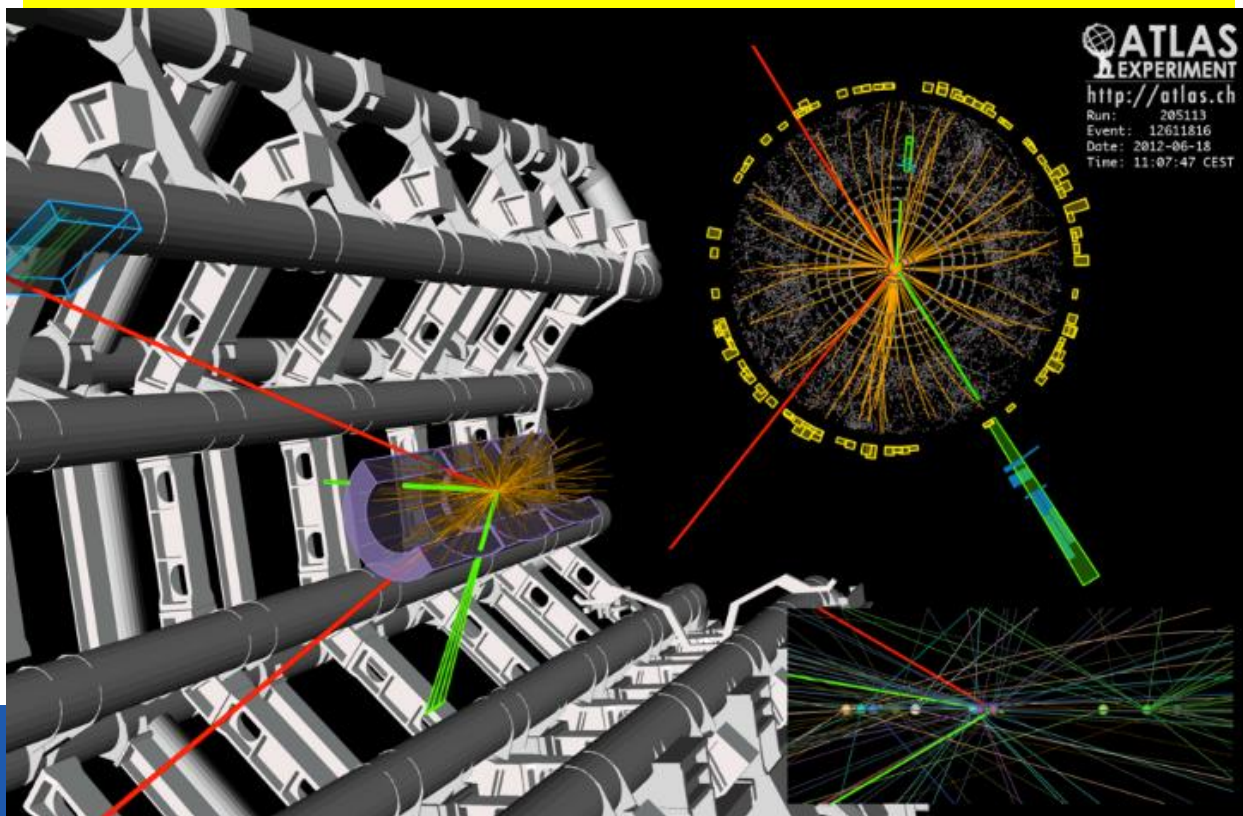
Where we are, where we
go in high energy
physics computing

The whole Facebook was 100 PB in 2012

<https://indico.cern.ch/event/630357/contributions/2547039/>

What is the LHC Data?

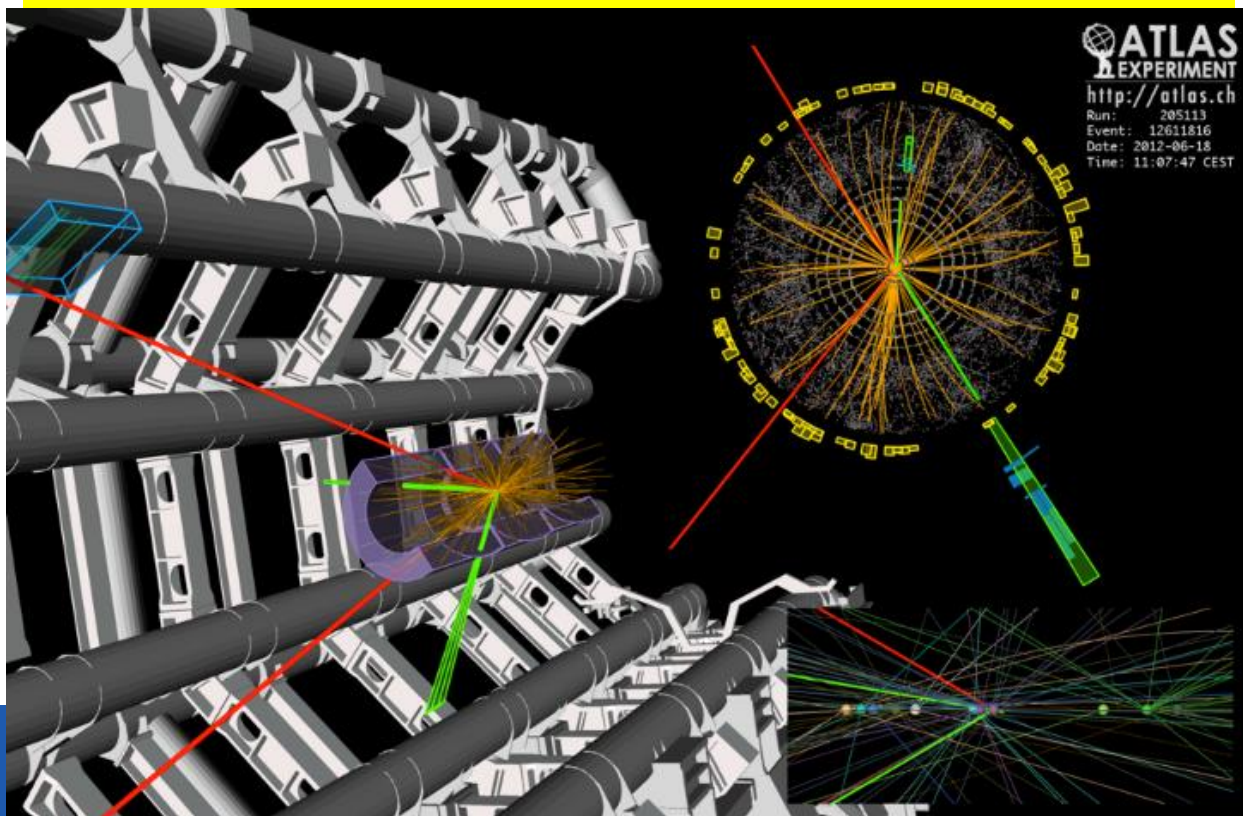
- 150 million sensors deliver data ... 40 million times per second
- Generates ~ 1 PB per second



- Raw data:
 - Was a sensor hit?
 - How much energy deposit?
 - What time?
- Reconstructed data:
 - Momentum of tracks (4-vectors)
 - Origin
 - Energy in clusters (jets)
 - Particle type
 - Calibration information
 - ...

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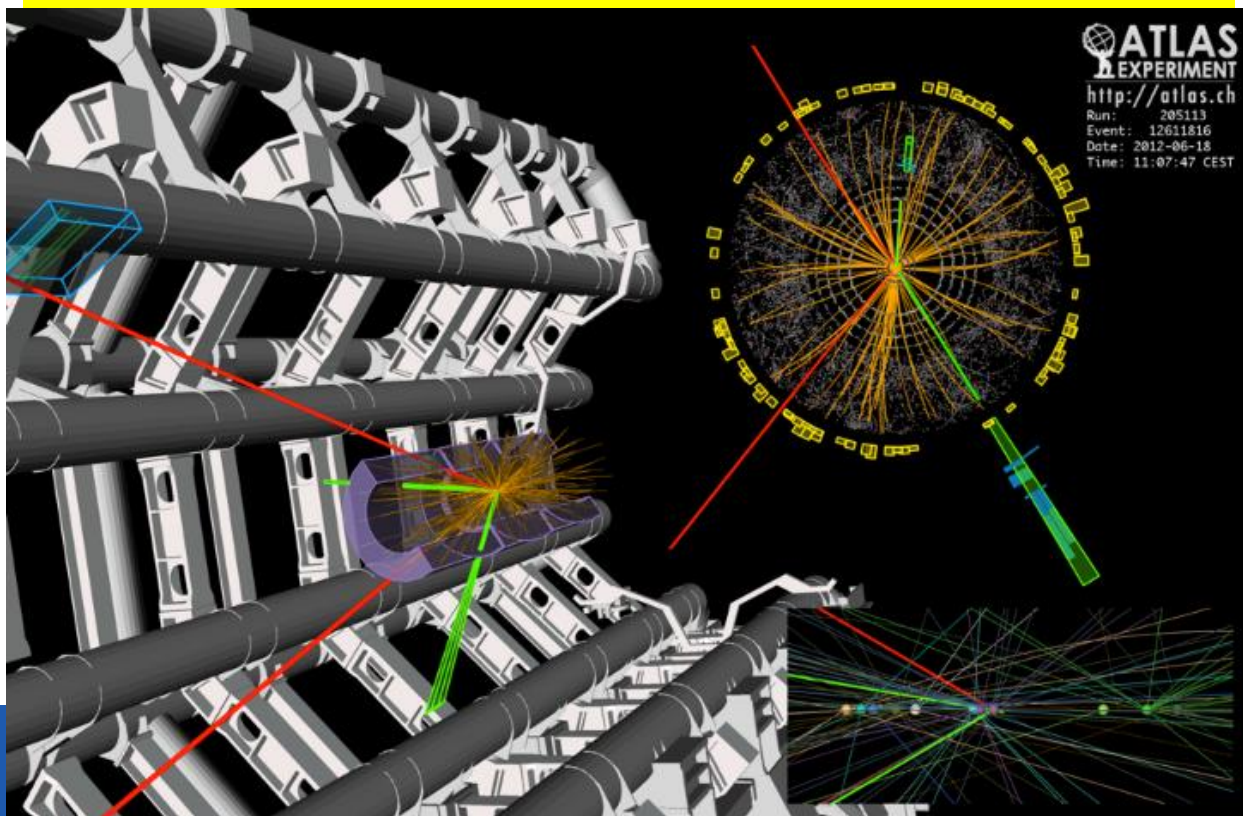
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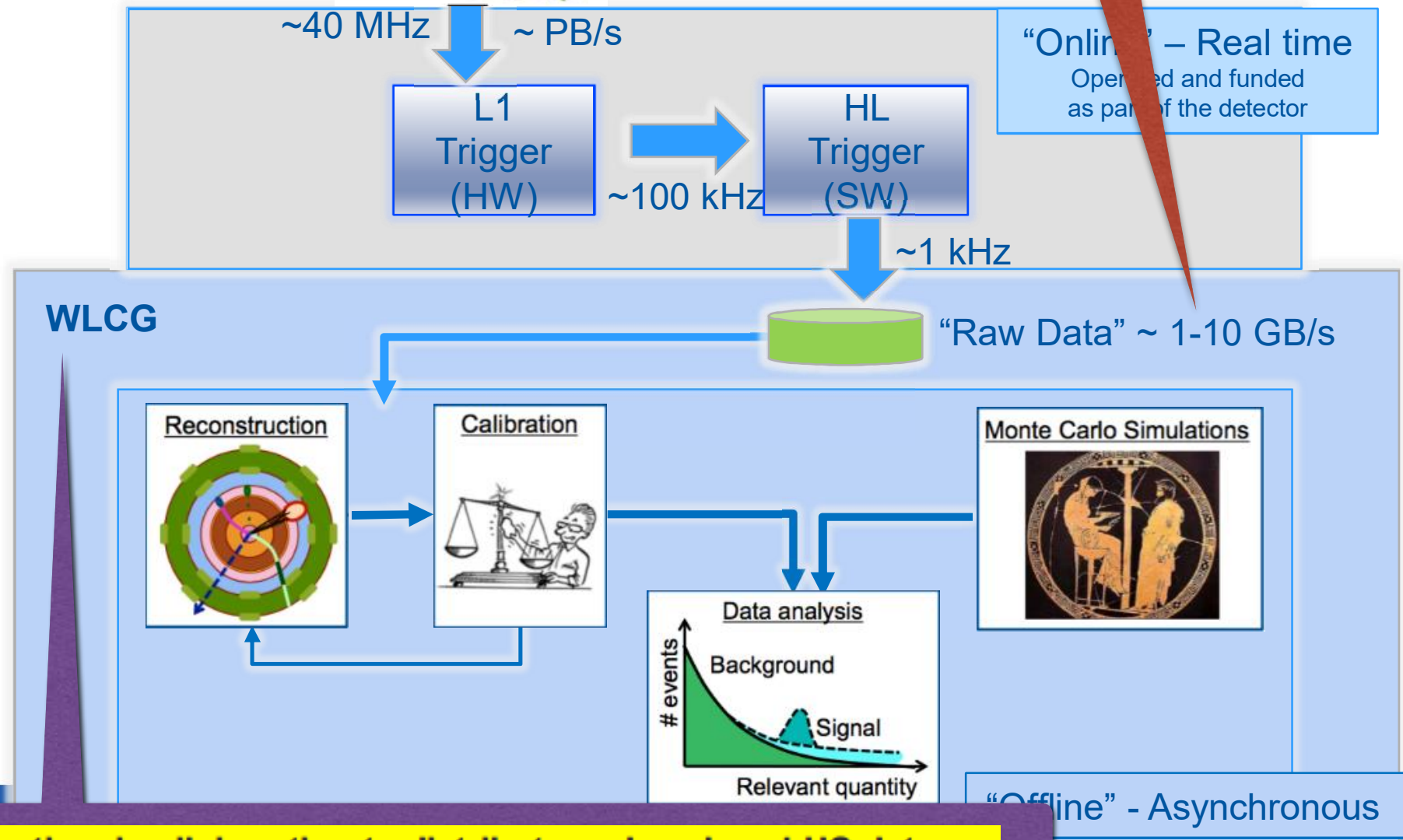
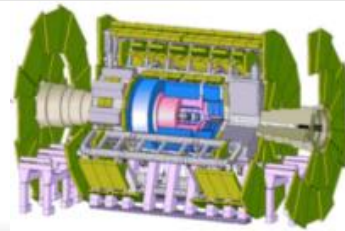
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HEP Computing



2) where this number comes from?

WLCG: An international collaboration to distribute and analyse LHC data

Integrates computer centres worldwide that provide computing and storage resource into a single infrastructure accessible by all LHC physicists

Nature of the Computing Problem

- Enormous numbers of collisions of proton bunches with each other
 - Data from each collision are small (order 1...10 MB)
 - Each collision independent of all others

this is a key point in high energy physics
computing

Nature of the Computing Problem

but it does not mean we cannot use them

- No supercomputers needed
 - Most cost-effective solution is standard PC architecture (x86) servers with 2 sockets, SATA drives (spinning or SSD), Ethernet network
 - Linux (RHEL variants: Scientific Linux, CentOS) used everywhere

Nature of the Computing Problem

this point drives one the needs for future requirements in computing high energy physics

It does not scale linearly!!

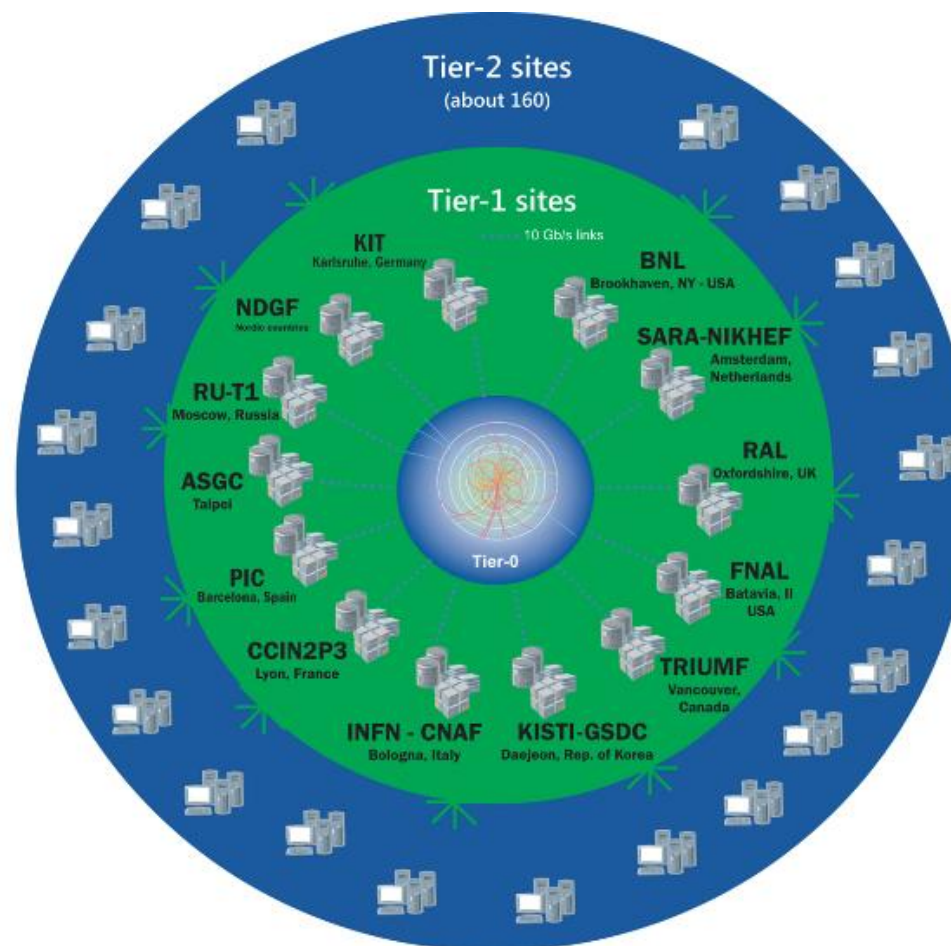
- Calculations are mostly combinatorics – integer (rather than floating-point) intensive

The Worldwide LHC Computing Grid

Tier-0 (CERN):
data recording,
reconstruction and
distribution

Tier-1:
permanent storage,
re-processing,
analysis

Tier-2:
Simulation,
end-user analysis



~170 sites,
42 countries

~750'000 cores

~1'000 PB of storage

> 2 million jobs/day

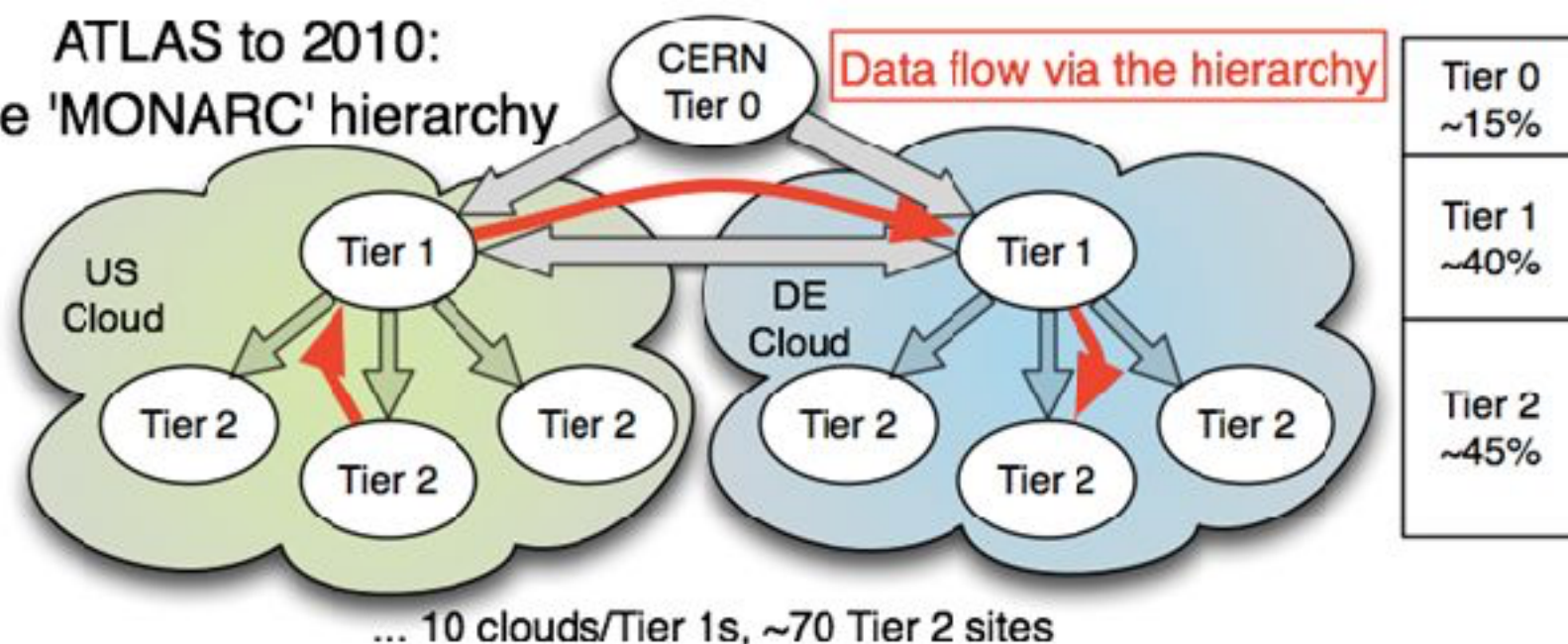
10-100 Gb links

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ATLAS to 2010:
The 'MONARC' hierarchy



Original model:
Static strict hierarchy
Multi-hop data flows
Lesser demands on
Tier 2 networking
Virtue of simplicity
**Designed for <~2.5 Gb/s
within the hierarchy**

Today:

**Bandwidths 10-100 Gb/s, not limited
to the hierarchy**

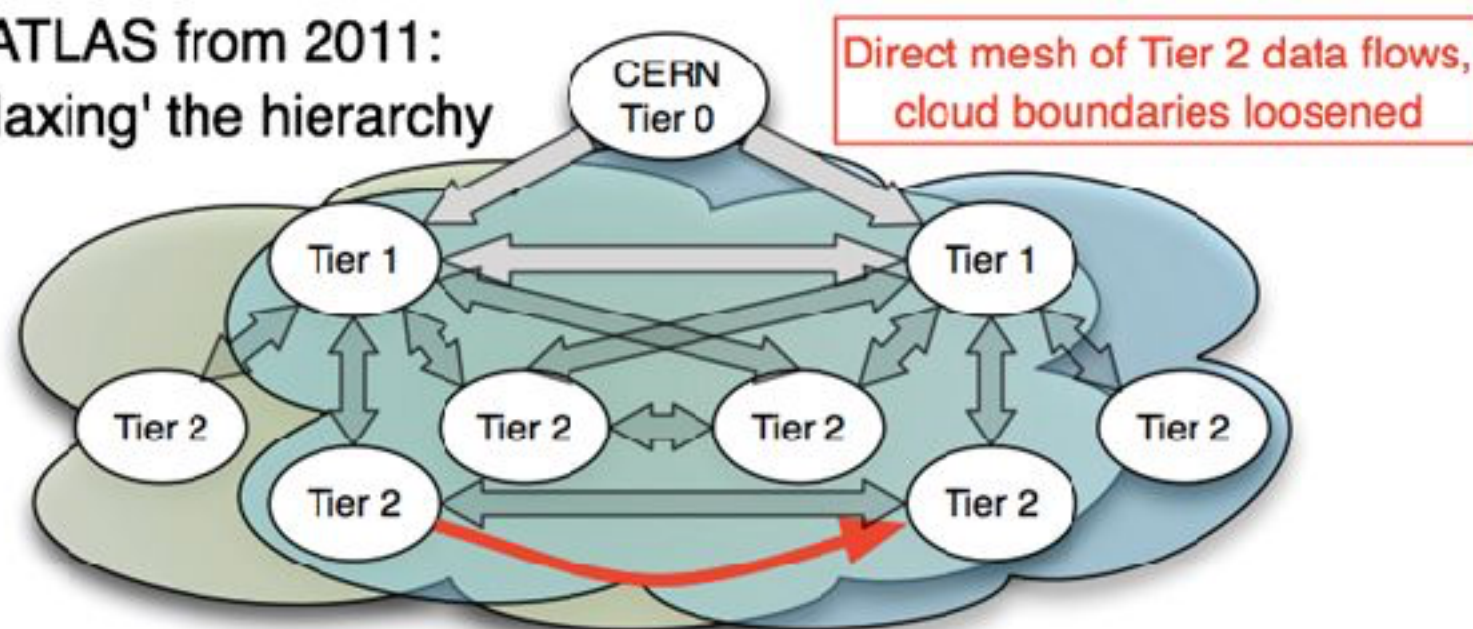
Flatter, mostly a mesh

Sites contribute based on capability

Greater flexibility and efficiency

More fully utilize available resources

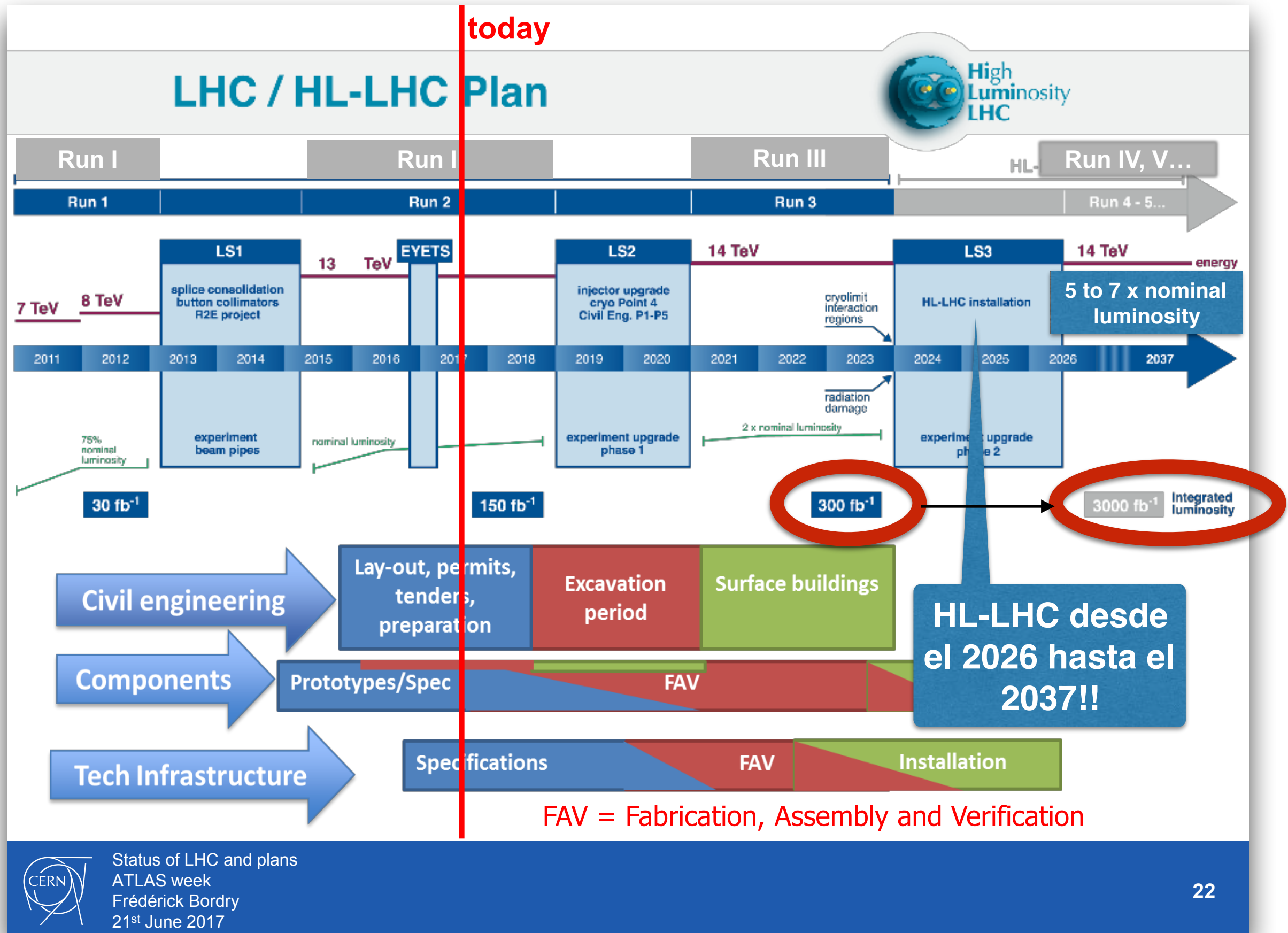
ATLAS from 2011:
'relaxing' the hierarchy



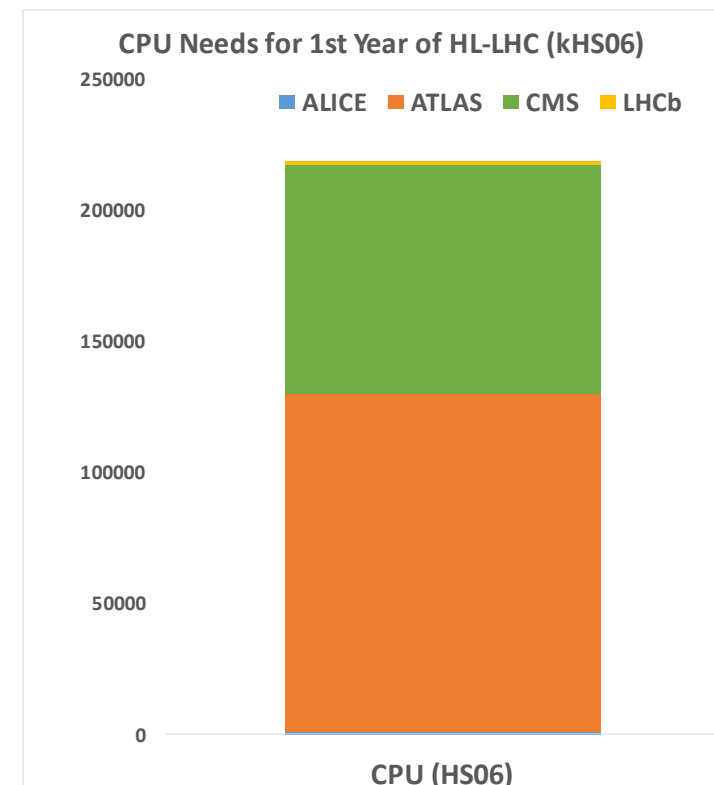
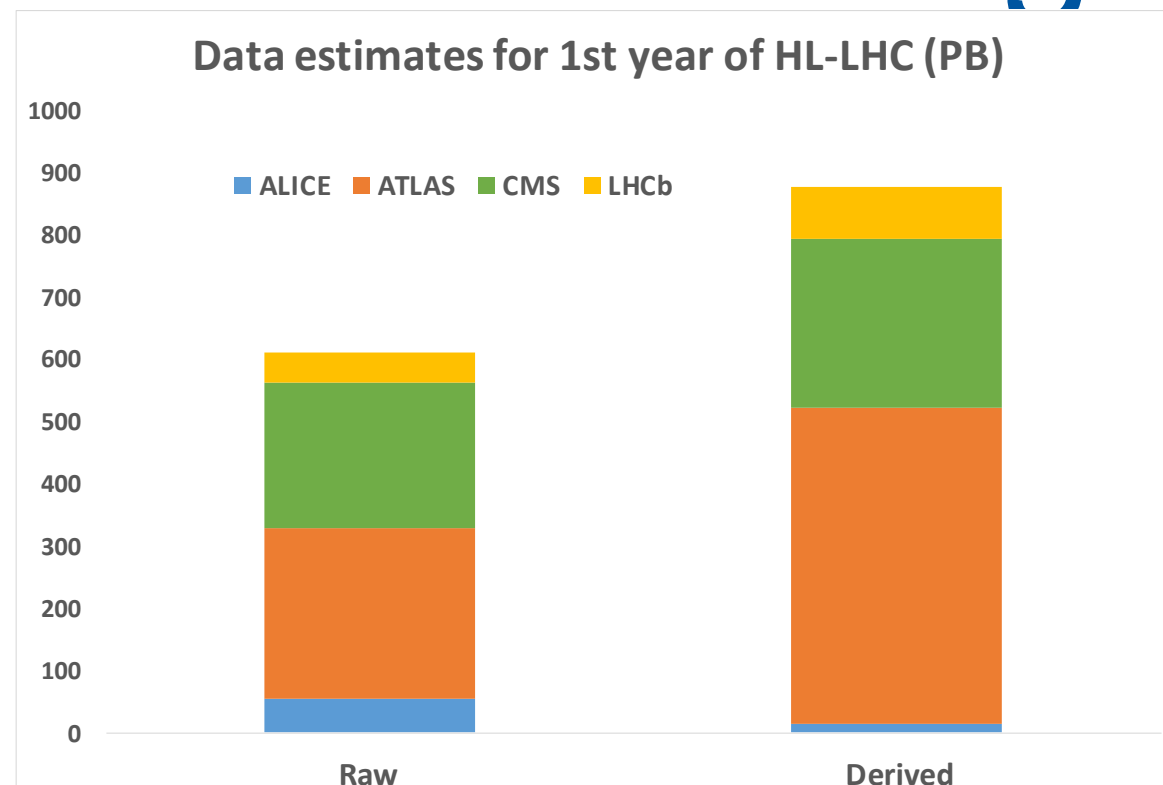
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Where we are, where we
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Future Challenges for LHC



Data:

- Raw 2016: 50 PB → 2027: 600 PB
- Derived (1 copy): 2016: 80 PB → 2027: 900 PB

CPU:

- x60 from 2016



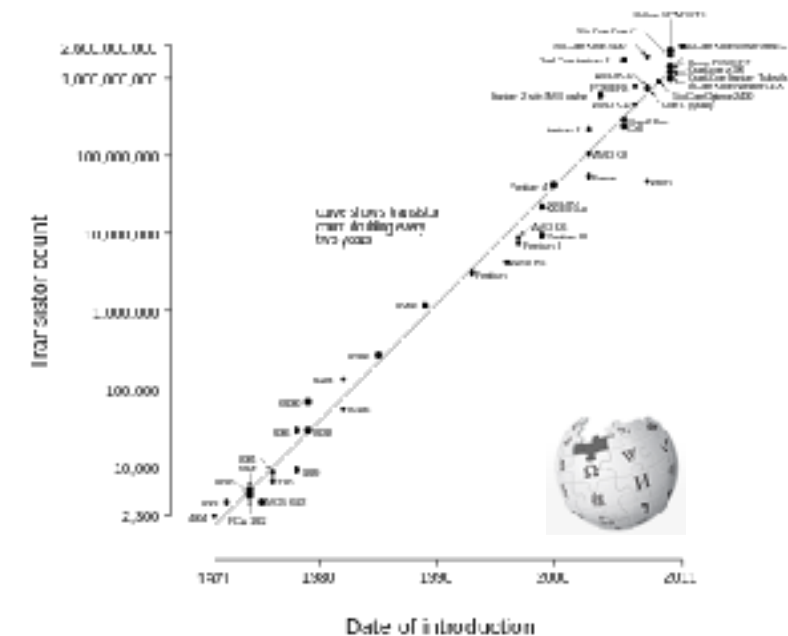
A factor of 10 more storage needed

A factor of 60!
more CPU

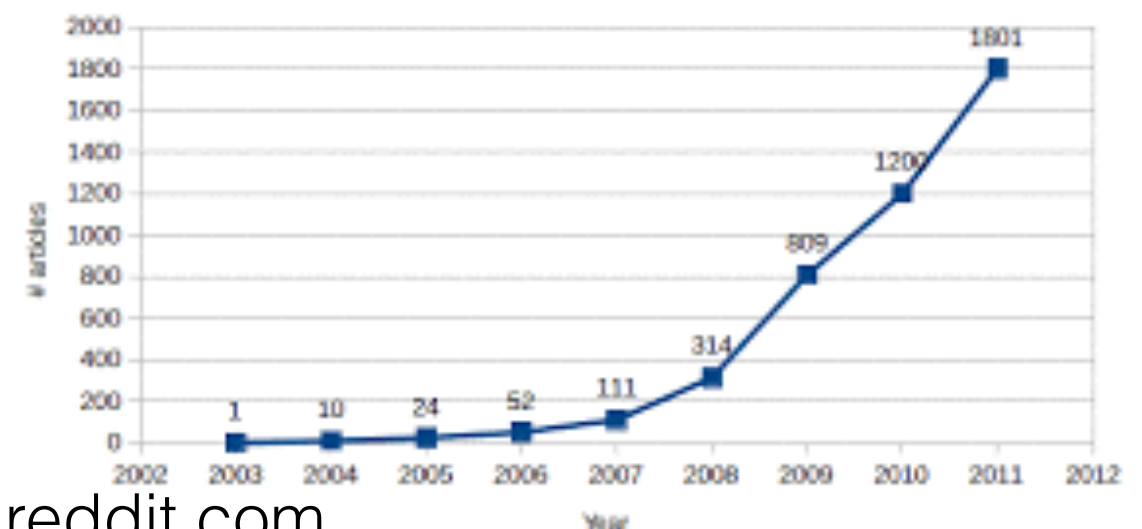
What can we do?

- Assuming 20% per year from technology, still factors missing in terms of cores, storage etc
- Moore's law coming to an end for business and financial reasons?
- Large effort spent to improve software efficiency
- Exploit multi-threading, new instruction sets,
- but we can still do one more thing

Microprocessor Transistor Counts 1971-2011 & Moore's Law



News articles about end of Moore's Law



reddit.com

Opportunistic resources

- Today this is becoming more important
 - Opportunistic use of:
 - HPC facilities
 - Large cloud providers
 - Other offers for “off-peak” or short periods
 - All at a low cost (for hardware)
 - But scale and cost are unpredictable
- Also growing in importance:
 - Volunteer computing (citizen science)
 - BOINC-like (LHC@home, ATLAS/CMS/LHCb@home, etc)
 - Now can be used for many workloads – as well as the outreach opportunities

Outline



Cloud Computing :

- What it is
- Basic jargon
- Why it is important

Further information : <https://indico.cern.ch/event/178466/>

- Cloud computing is a computing paradigm shift where computing is moved away from personal computers or an individual server to a “cloud” of computers.

Wikipedia - December, 2007

- Cloud computing is a style of computing in which dynamically scalable and often virtualized resources are provided as a service over the Internet.

Wikipedia - July, 2009

- Cloud computing is a metaphor used by Technology or IT Services companies for the delivery of computing requirements as a service to a heterogeneous community of end-recipients.

Wikipedia - May, 2012

- Cloud Computing is a style of computing where scalable and elastic IT-enabled capabilities are delivered as a service to external customers using Internet technologies.

Thomas Bittman - Gartner

- Cloud Computing is an emerging IT development, deployment and delivery model, enabling real-time delivery of products, services and solutions over the Internet.

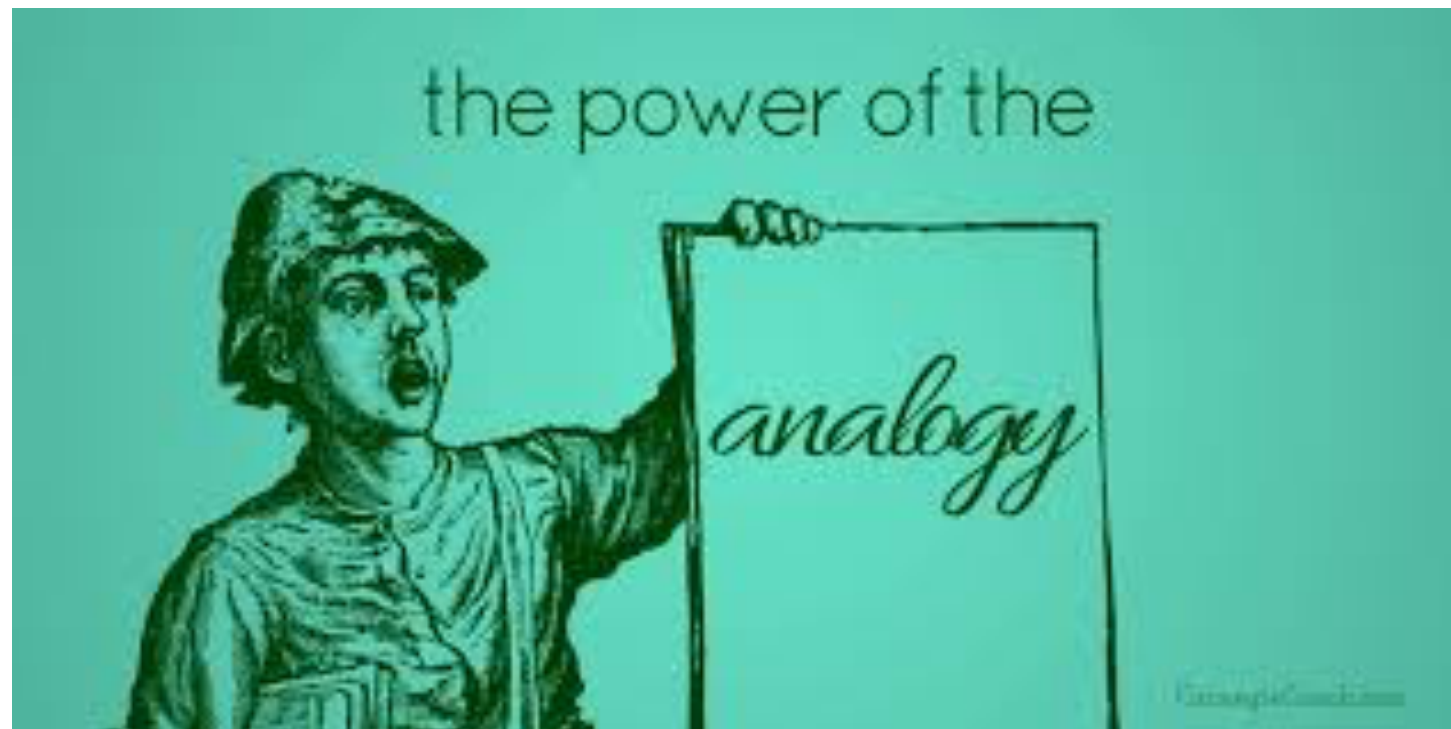
Frank Gens - IDC



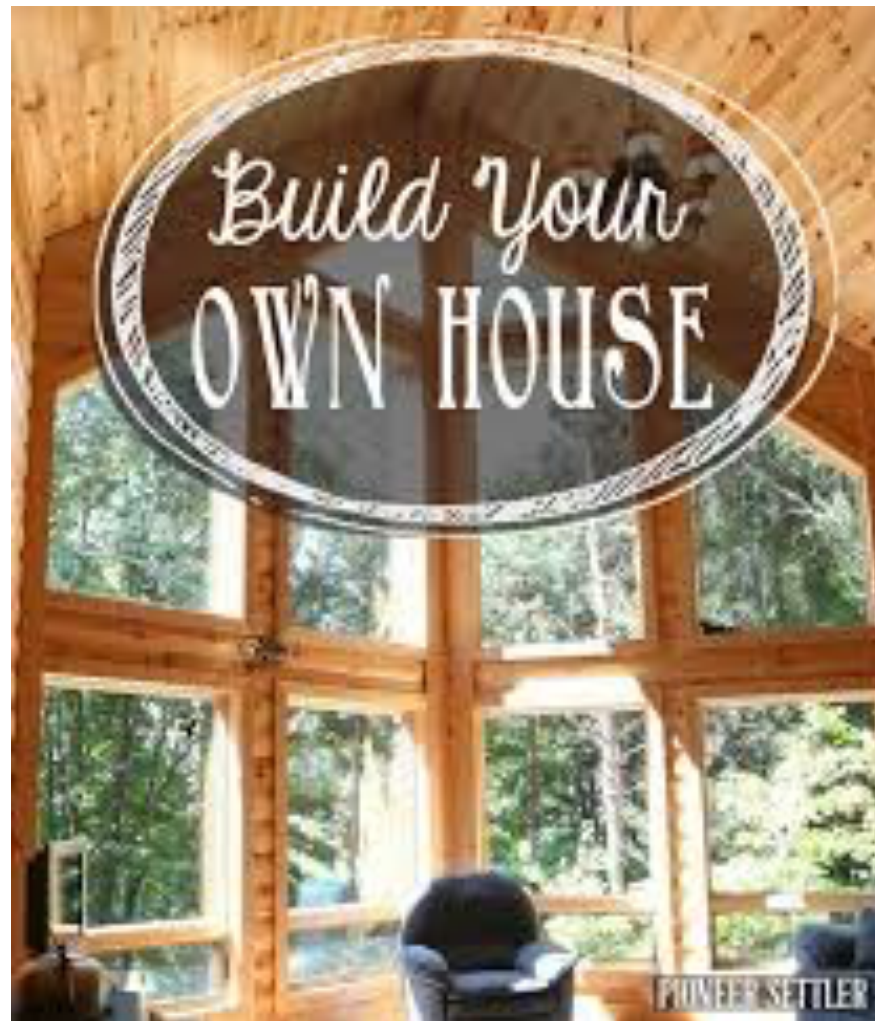
- Cloud computing describes a service model that combines a general organizing principle for IT delivery, infrastructure components, an architectural approach and an **economic model** — basically, a confluence of grid computing, virtualization, utility computing...

Dan Kusnetzky, Rachel Chalmers - 451 Group

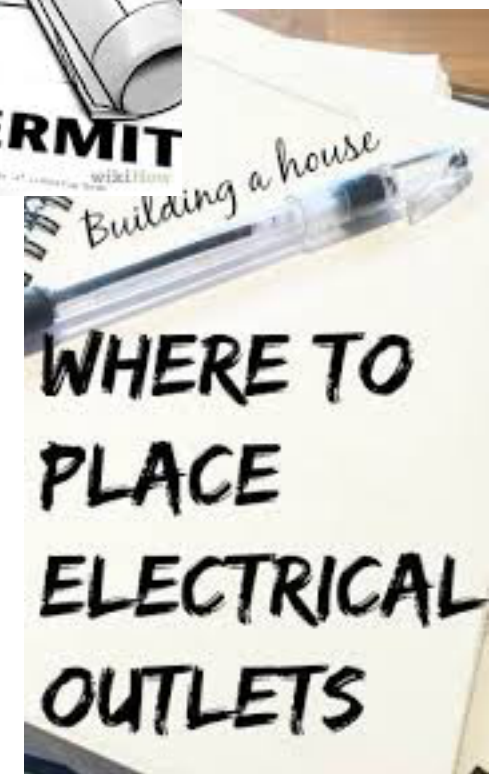
Still not clear, any analogy????



**Making your own
IT services is
like...**



The 10 most important things I learned building a house.
TheSunnySideupBlog.com



and you have to take care of it!!!

**While getting
them on the Cloud
is more like**



but how interesting it is?

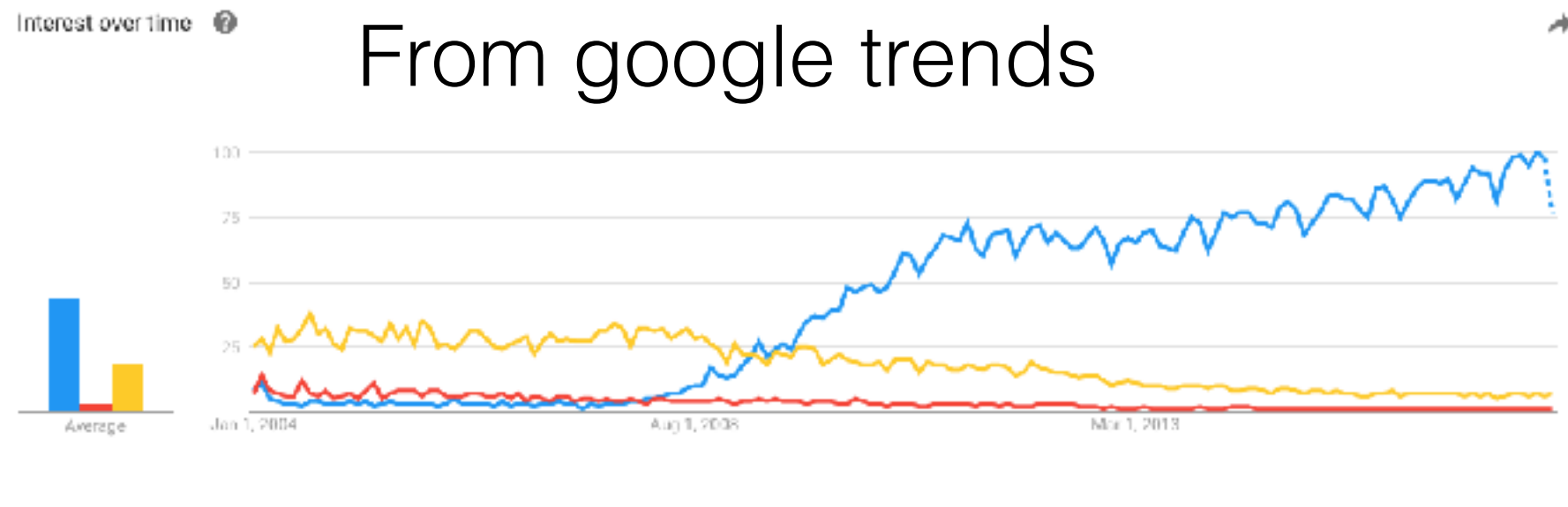


Cloud Computing

Grid Computing

HPC

From google trends



**caution is always
advisable : we could
be on the hype :**



in reality is everywhere!! :



in reality is everywhere!! :



Ok, we have an idea of what it is and how important it is; let's go for a bit of terminology

IaaS

Infrastructure as a service

Provide access to collections of virtualised computer hardware resources

You do :

Applications

Runtimes

Security

Databases

Servers



You don't do :

Virtualisation

Server HW

Storage

Networking



PaaS

Platform as a service

Facilitate the deployment of applications without the cost and complexity of buying and managing the underlying hardware

You do :

Applications



You don't do :

Virtualisation

Server HW

Storage

Networking

Runtimes

Security

Servers

Databases



SaaS

Software as a service

Delivery model in which software and associated data are centrally hosted

You do :



You don't do :

Virtualisation

Server HW

Storage

Networking

Runtimes

Applications

Security

Servers

Databases



but, can we use it for high energy physics computing?



We need to adapt the current architecture
but why not?

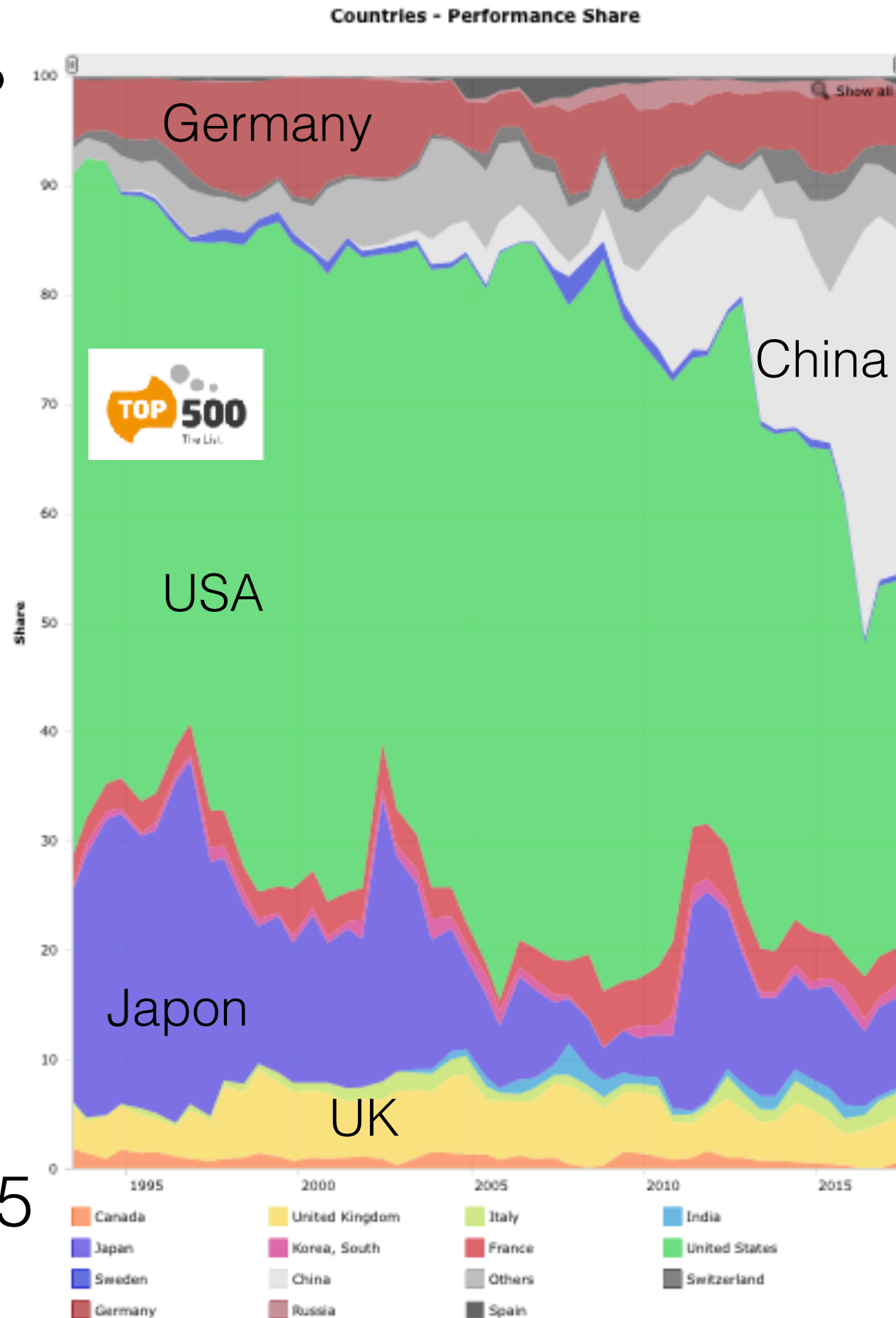
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High performance computers :

A key player in science (and politics!) not exploited in our community



100%

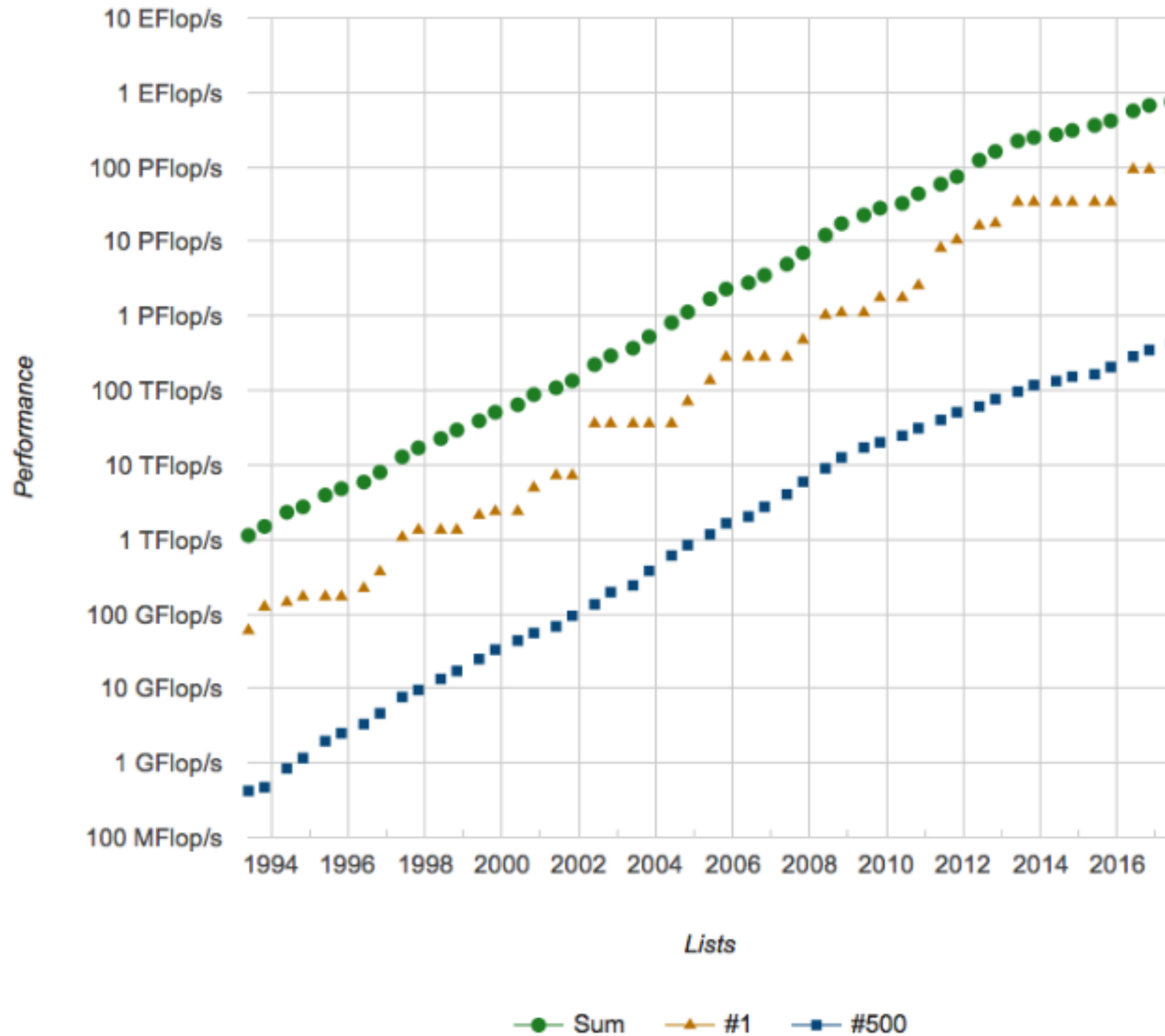


Geopolitical
importance of
supercomputers



The fall of the US and
the raise of China

Performance Development



Geopolitically important????

NEWS

US blocks Intel from selling Xeon chips to Chinese supercomputer projects



By [Michael Kan](#)

U.S. Correspondent, [IDG News Service](#) | APR 10, 2015 5:25 AM PT

Technology

Supercomputers: Obama orders world's fastest computer

By [Chris Baraniuk](#)
Technology reporter

30 July 2015 | [Technology](#)

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In response to the US [sanction](#), China introduced the [Sunway TaihuLight](#) supercomputer in 2016, which substantially outperforms the Tianhe-2, and now holds the title as the fastest supercomputer in the world while using completely domestic technology including the [Sunway manycore microprocessor](#).^[9]

China aims to build world's first exascale supercomputer prototype by end of 2017

Call it a super-supercomputer

by [James Vincent](#) | [@jvincent](#) | Jan 19, 2017, 5:08am EST

So, with the developments of Cloud Computing and the political race for HPC, it seems like the perfect environment to review our computing architecture and profit from these resources

Fine grained event processing on HPCs with the ATLAS Yoda system

Paolo Calafiura¹, Kaushik De², Wen Guan³, Tadashi Maeno⁴, Paul Nilsson⁴, Danila Oleynik², Sergey Panitkin⁴, Vakhtang Tsulaia¹, Peter Van Gemmeren⁵ and Torre Wenaus⁴ on behalf of the ATLAS Collaboration

¹Lawrence Berkeley National Laboratory, 1 Cyclotron Rd, Berkeley, CA 94720, USA

²University of Texas at Arlington, 701 South Nedderman Drive, Arlington, TX 76019, USA

³University of Wisconsin, 1150 University Avenue, Madison, WI 53706, USA

⁴Brookhaven National Laboratory, PO Box 5000, Upton, NY 11973, USA

⁵Argonne National Laboratory, 9700 S. Cass Ave, Argonne, IL 60439, USA

E-mail: VTsulaia@lbl.gov

The ATLAS Event Service: A new approach to event processing

P Calafiura¹, K De², W Guan³, T Maeno⁴, P Nilsson⁴, D Oleynik², S Panitkin⁴, V Tsulaia¹, P Van Gemmeren⁵, and T Wenaus⁴ on behalf of the ATLAS Collaboration

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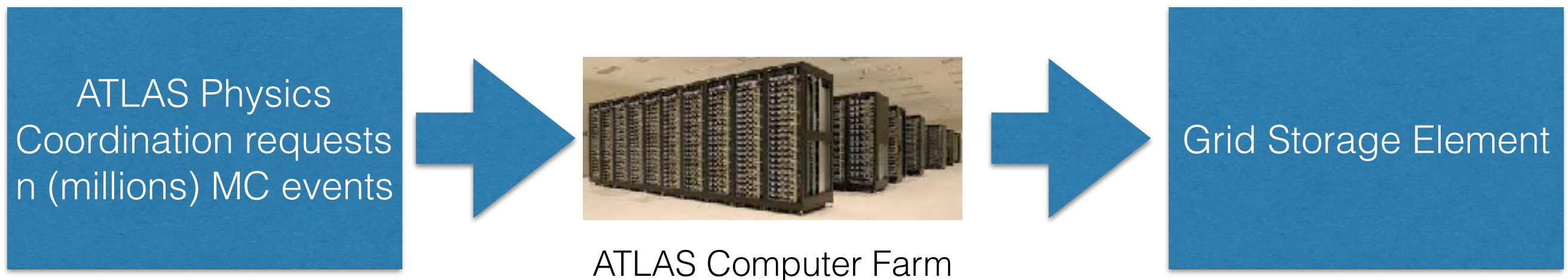
⁴Brookhaven National Laboratory, Upton, NY 11973, USA

⁵Argonne National Laboratory, 9700 South Cass Avenue, Lemont, IL 60439, USA

E-mail: wenaus@gmail.com

ATLAS Computing NOW

TRADITIONAL WAY



event service

NEW PATHS IN HEP COMPUTING



Event Service

- Event processing granularity makes possible the use of opportunistic resources.
- The *flow of events* : one event in, processed and one event out optimises storage
- Now is being commissioned and validated still not fully deployed



Is this jar full?

Summary

- Computing is changing very fast : we must as well evolve
- New computing models requires new ways of thinking to tackle the problems we have to face
- The traditional approach : ATLAS own PC farms, won't become obsolete soon (probably never) but we must prepare ourselves now to be ready for the computing models of the future

