

The Nuon Model in TDataFrame

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ROOT

Data Analysis Framework

<https://root.cern>



Rene's Totem

Simulates random pairs of protons interactions (one per event) and writes the data into histograms.

Uses POSIX threads for parallelism.



Advantages of TDataFrame

- ▶ More intuitive expression of Filters
- ▶ Less clutter, no need for thread-management instructions
- ▶ No need to think about parallelism*.



Lacking vs Original

Lacking from the original:

1. Partial writing of files.
2. Debugging



Conversion to TDataFrame

```
class collisionData {  
public:  
    collisionData(){}  
    collisionData(bool hC, Double_t &r, Double_t &w, Double_t &f):  
        hasCollided(hC), roffset(r), wevent(w), fr(f){}  
  
    bool hasCollided = false;  
    Double_t roffset{};  
    Double_t wevent{};  
    Double_t fr{};  
};
```

```
    auto collideOps = [&](unsigned int slot) {  
        // ... Intensive physics computations  
    }
```

```
// Helpers for clarity  
auto hasCollided = [](const bool &hasCollided){return hasCollided;};  
auto hasNotCollided = [](const bool &hasCollided){return !hasCollided;};
```



The Analysis

```
ROOT::Experimental::TDataFrame d(maxthreads*nEvents_p);
auto d2 = d.DefineSlot("collisionData", collide0ps)
    .Define("hasCollided", [&](const collisionData &colData){return colData.hasCollided;}, {"collisionData"})
    .Define("roffset", [&](collisionData &colData){return colData.roffset;}, {"collisionData"})
    .Define("wevent", [&](const collisionData &colData){return colData.wevent;}, {"collisionData"})
    .Define("fr", [&](const collisionData &colData){return colData.fr;}, {"collisionData"});

auto helast = d2.Filter(hasNotCollided, {"hasCollided"})
    .Filter([](const double &offset){return offset < 1.01;}, {"roffset"})
    .Histo1D(TH1D("helast","elastic collisions in proton radius range",100,distmin,1.01), "roffset");

auto hfr = d2.Filter(hasNotCollided, {"hasCollided"})
    .Histo1D(TH1D("hfr","p-p elastic", ntbins, tbins), "fr", "wevent");

auto hfr1 = d2.Filter(hasNotCollided, {"hasCollided"})
    .Filter([](const double &offset){return offset < 1;}, {"roffset"})
    .Histo2D(TH2D("hfr1", "hfr1", 100, 0, 0.5, 100, distmin, 0.7), "fr", "roffset", "wevent");

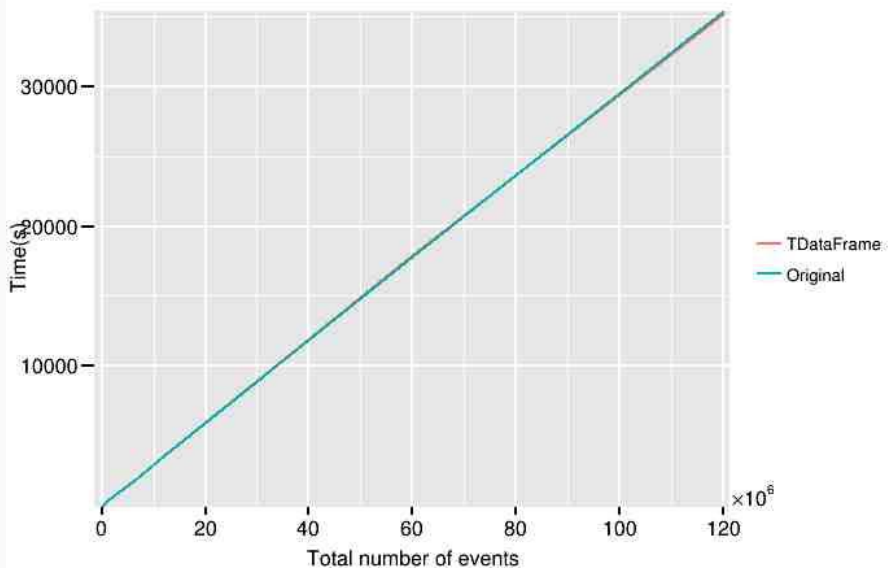
auto hfr2 = d2.Filter(hasNotCollided, {"hasCollided"})
    .Histo2D(TH2D("hfr2", "hfr2", 100, tmin, tmax, 100, distmin, 1), "fr", "roffset", "wevent");

auto hcoll = d2.Filter(hasCollided, {"hasCollided"})
    .Filter([](const double &offset){return offset < 1.01;}, {"roffset"})
```

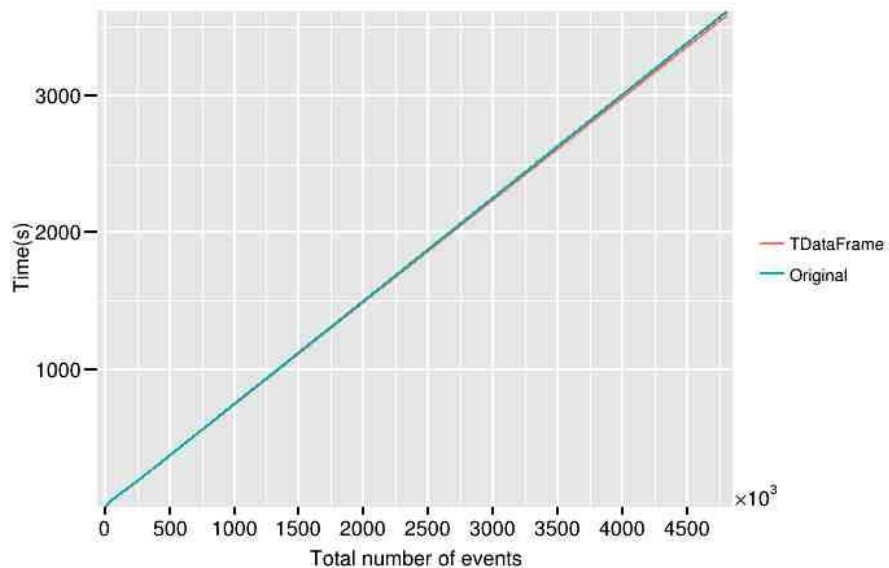


Where is my line

Time as events/thread increase (200 threads)



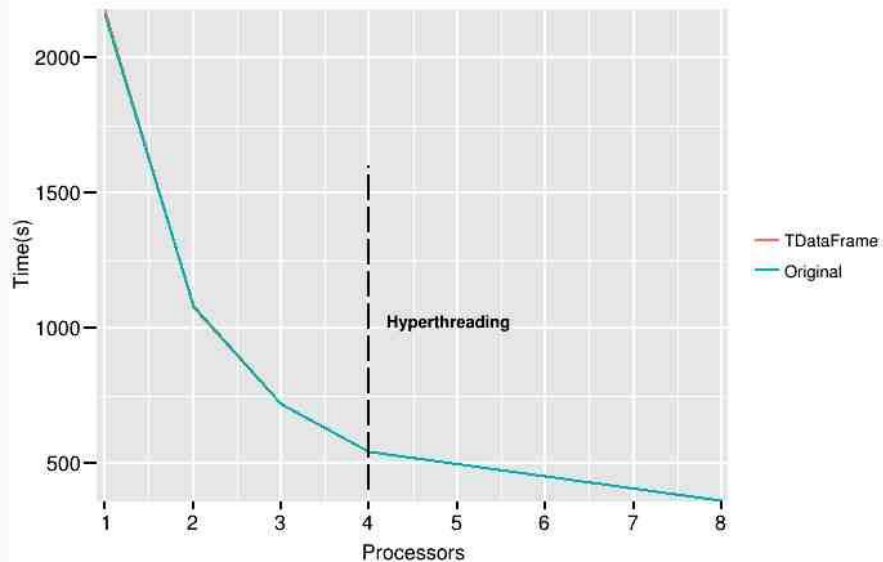
Time as events/thread increase (4 threads)



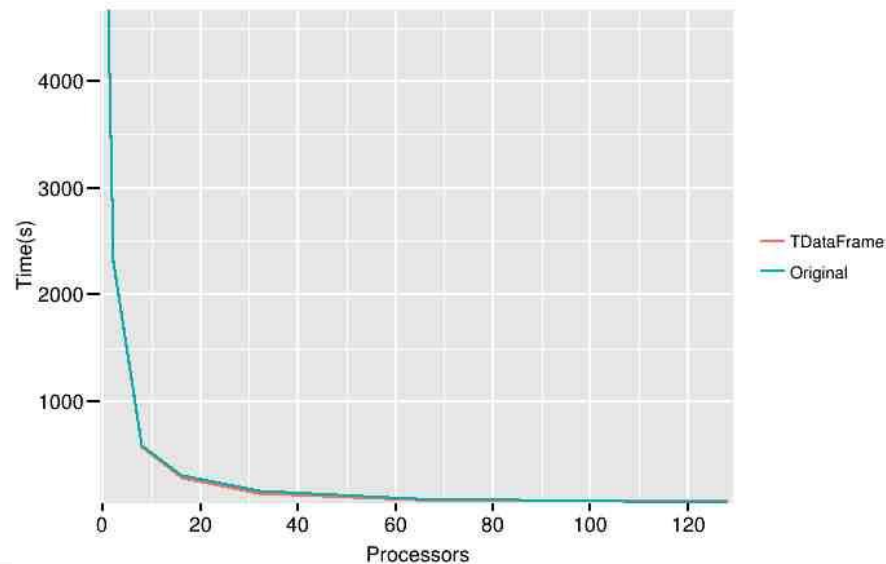


Strong Scaling

Strong Scaling (480000 events)



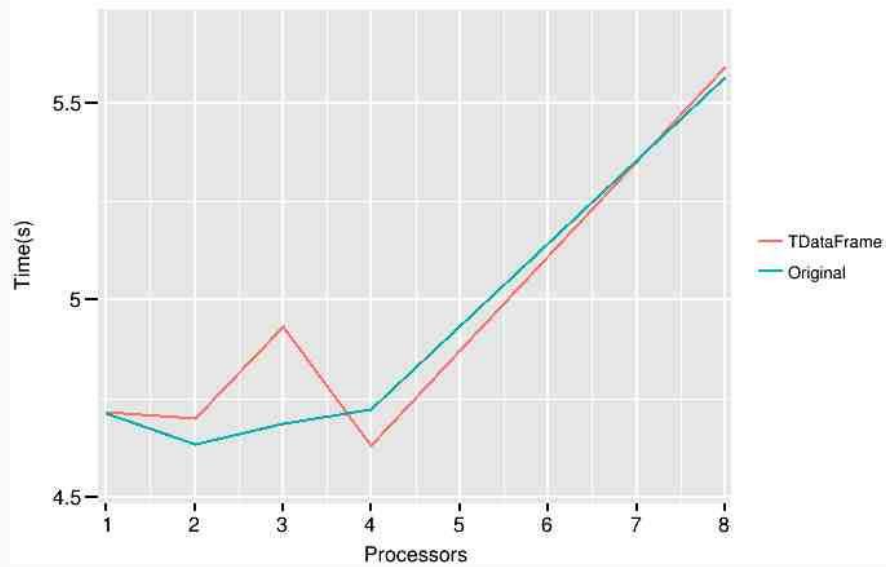
Strong Scaling (KNL)



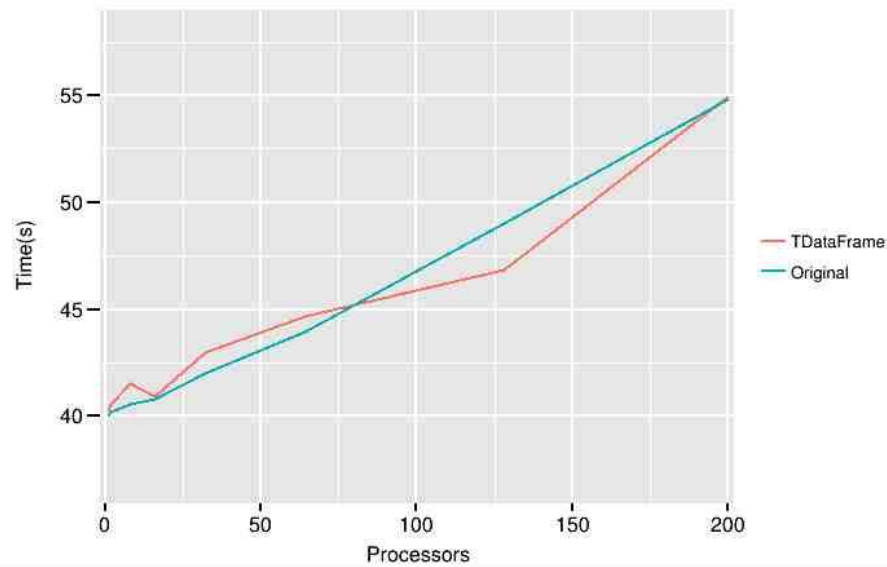


Weak Scaling

Weak Scaling (600 events/processor)



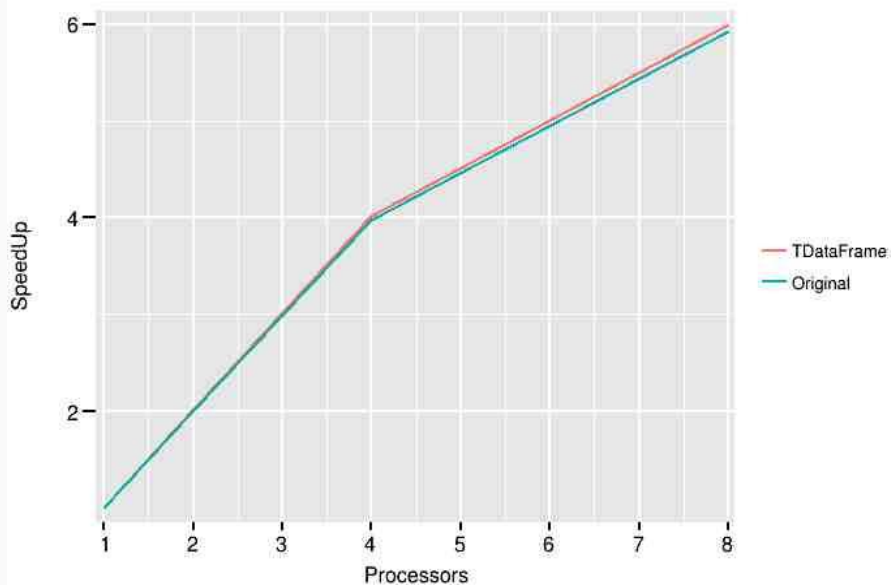
Weak Scaling (KNL: 600 events/processor)



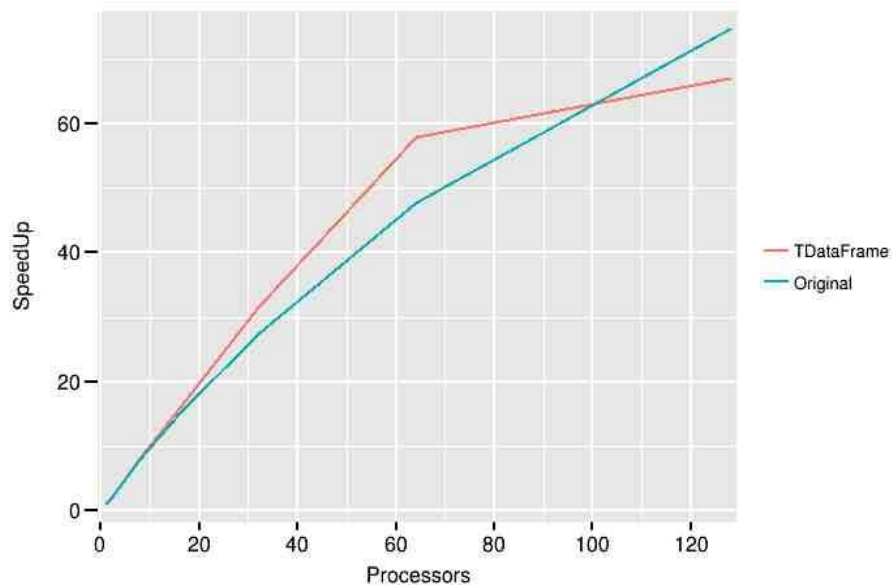


Speed Up

SpeedUp



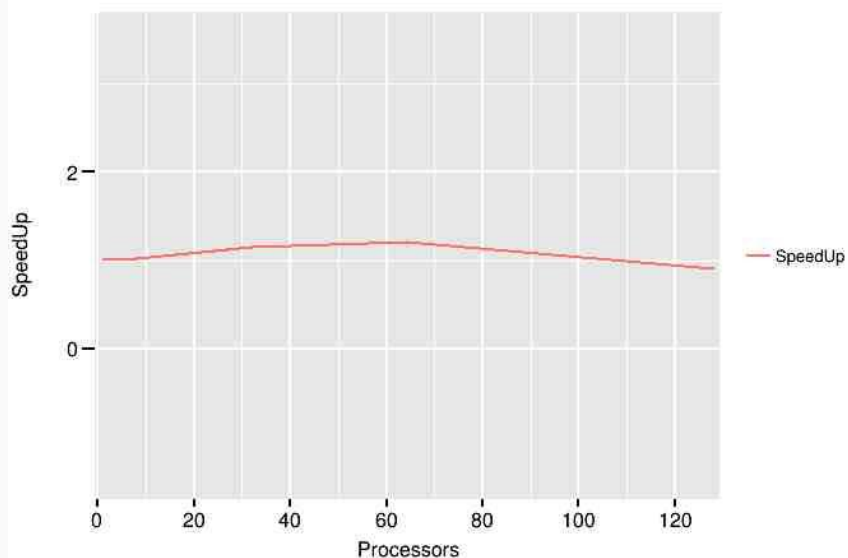
SpeedUp(KNL)



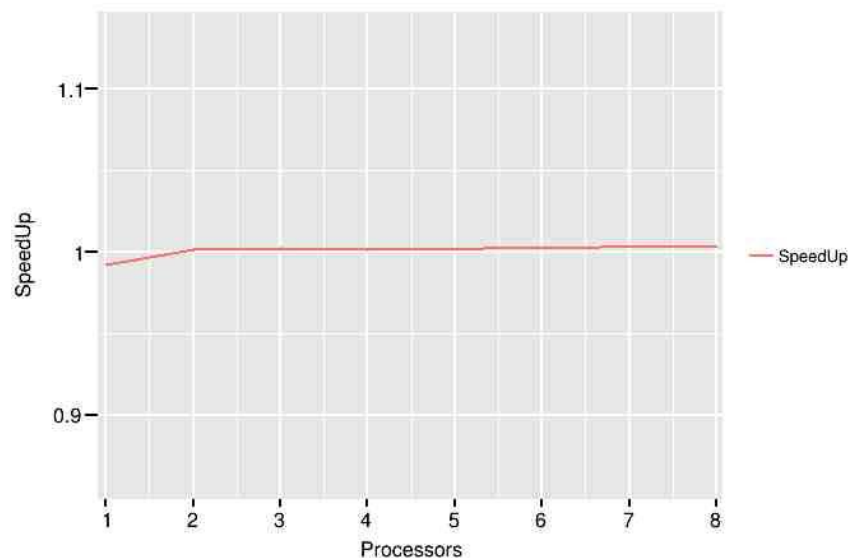


Speed Up between implementations

SpeedUp: TDataFrame vs Original



SpeedUp(KNL): TDataFrame vs Original





Things left to check

1. Profiling.
2. Jitted against not jitted histograms
3. Reduce the grain of the problem to improve balancing (If 1. shows unbalance)

