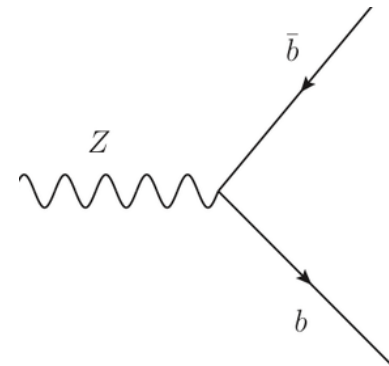
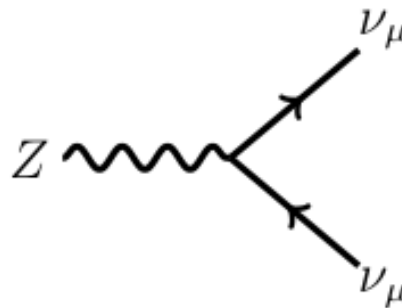
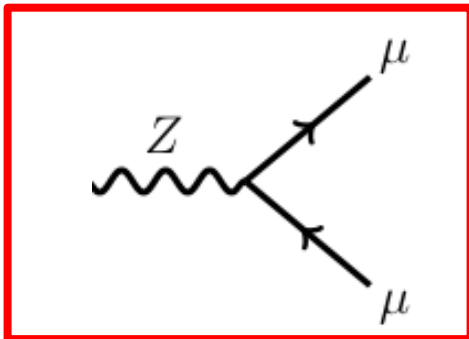
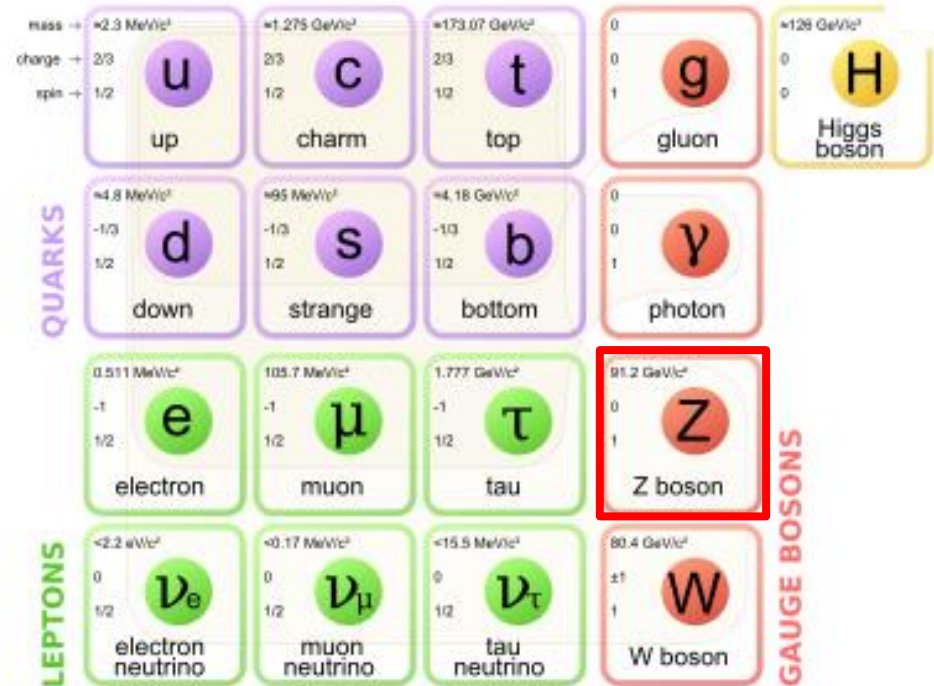


Root Tutorial: Plotting the Z mass

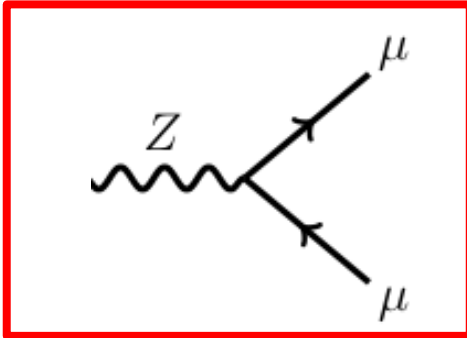
Nikolina Ilic
Stanford University

Introduction

- Z and W are weak bosons (have integer spin – 1 in this case) that mediate the weak force, Z has charge 0, and mass 91.19 GeV
- Z can decay to 2 fermions (particles with half integer spin - quarks and leptons in this case) of the same type but **opposite charge**



Introduction



In our detectors we see the decay products of the Z boson \rightarrow the two muons (μ)

In this tutorial we will

1. Identify the muons and construct the Z boson from them
2. Plot the mass of the Z boson
3. Plot the mass two muons in an event that are not decay products of the Z (the background)

The code you will have to fill into your macro is outlined in red boxes

There are Questions along the tutorial labelled “Q”, answer in class or on paper

For more information take a look at the root class reference links on each slide

<https://root.cern.ch/doc/master/classTBrowser.html>

What we will do in Root

Event 1 from LHC Collision

I'm a TTree, my name is POOLCollectionTree, I have branches

MuonPt
= 20 GeV

MuonEta
= 1.3

MuonPhi
= 0.3

GetEntries

What we will do in Root

Event 1 from LHC Collision

I'm a TTree, my name is POOLCollectionTree, I have branches

MuonPt
= 20 GeV

MuonEta
= 1.3

MuonPhi
= 0.3

Make a Histogram (TH1) with 3 bins

Number of Events

3
2
1

20

40

60

MuonPt (GeV)

I'm a TH1, my name is MuPt

What we will do in Root

Event 1 from LHC Collision

I'm a TTree, my name is POOLCollectionTree, I have branches

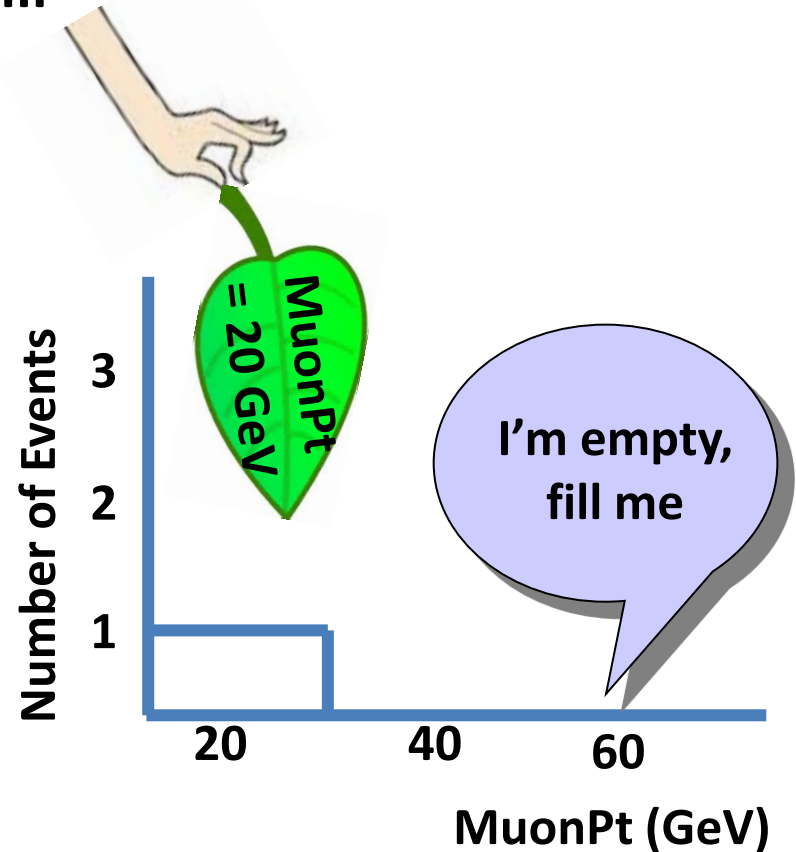
MuonPt = 20 GeV

MuonEta = 1.3

MuonPhi = 0.3

Make a Histogram (TH1) with 3 bins

Fill



What we will do in Root

Event 2, 3 from LHC Collision: go through all events to fill histograms

I'm a TTree, my name is POOLCollectionTree, I have branches

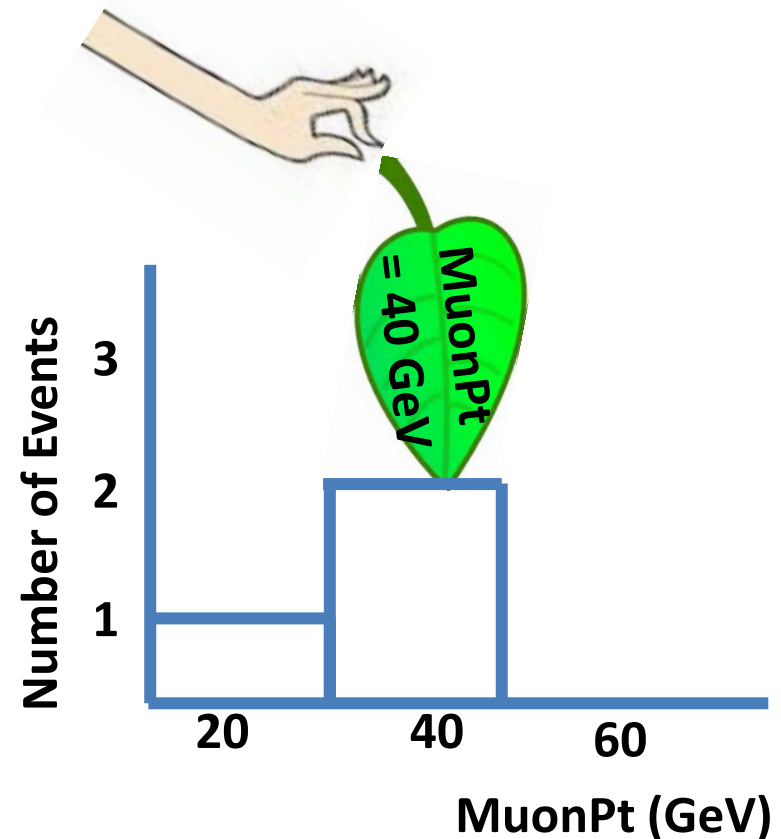
MuonPt
= 40 GeV

MuonEta
= 1.3

MuonPhi
= 0.3

Make a Histogram (TH1) with 3 bins

Fill



Tree +branches sit in a single .root file

Download and Inspect .root file

- Let's download the muons.root file, in your terminal type:

```
mkdir ZPeak
```

```
cd ZPeak
```

```
cp /afs/cern.ch/user/n/nilic/public/APS_Zpeak/APS/Zpeak_2012/muons.root .
```

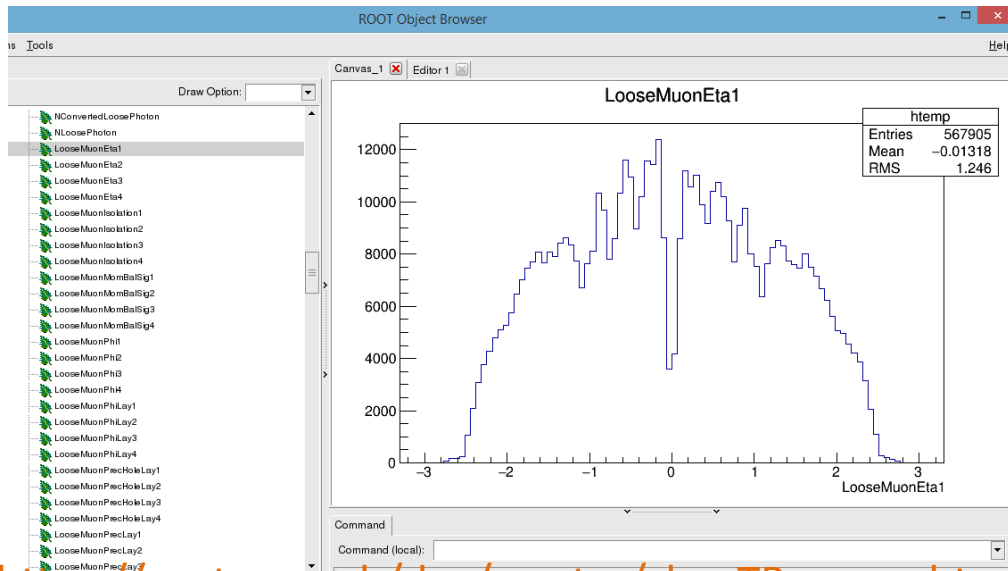
- Let's inspect the file in a Tbrowser, in your terminal type:

```
root -l muons.root
```

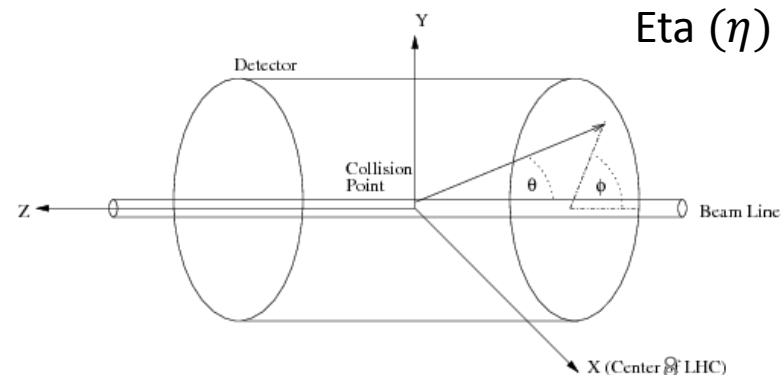
```
Attaching file muons.root as _file0...
```

```
TBrowser b
```

- Find and look these leaves located in the POOLCollectionTree:
LooseMuonEta1, LooseMuonPhi1, LooseMuonPt1



Pt is the momentum of the muons.
The location of the muons is their eta, phi, coordinates



Download and Inspect our Root Macro

- Let's download and open our root macro

```
cp /afs/cern.ch/user/n/nilic/public/APS_Zpeak/APS/Zpeak_2012/findZ.C .
emacs findZ.C
```

- The top of the file includes the header files we will use that define the root objects we will work with

```
#include "TFile.h" → https://root.cern.ch/doc/v606/classTFile.html
#include "TTree.h" → https://root.cern.ch/doc/master/classTTree.html
#include "TCanvas.h" → https://root.cern.ch/doc/master/classTCanvas.html
#include "TH1F.h" → https://root.cern.ch/doc/master/classTH1F.html
#include <iostream>
```

```
using namespace std;
```

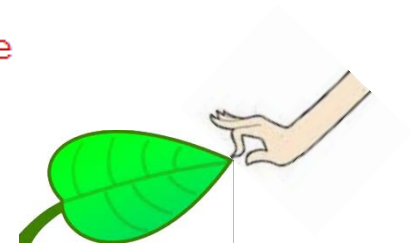
allows us to use cout, cin, string vector etc

- The main function we will fill and run is readEvents()

Fill readEvents(): Task 1

Load our file and read the tree's entries

```
void readEvents() {  
  
    //TASK 1*****  
    //Load the file  
    TFile * f = new TFile("muons.root");  
  
    //Get the tree(called POOLCollectionTree) from the file  
    TTree *tree = (TTree *) f->Get("POOLCollectionTree");  
  
    //Get entries of the file  
    int nEntries = tree->GetEntries();  
  
    //Here, YOU print the number of entries the file found  
    cout << "There are " << nEntries << " entries in your ntuple" << endl;  
}
```



Let's Fill readEvents(): Task 2

Create local variables for the tree's branches.

- Create variable the variable of the type Uint_t for NLooseMuons (number of muons in the event)
- Create variables of the type Float_t for LooseMuonsEta1, LooseMuonsPhi1, LooseMuonsPt1, LooseMuonsEta2, LooseMuonsPhi2, LooseMuonsPt2

```
//TASK 2*****  
// create local variables for the tree's branches  
// We need Float_t type for LooseMuonsPhi1, LooseMuonsPt1, :  
UInt_t NLooseMuons;  
Float_t LooseMuonsEta1;  
Float_t LooseMuonsPhi1;  
Float_t LooseMuonsPt1;  
  
Float_t LooseMuonsEta2;  
Float_t LooseMuonsPhi2;  
  
//Here YOU define a Float_t for LooseMuonPt2  
Float_t LooseMuonsPt2;
```

Let's Fill readEvents(): Task 3

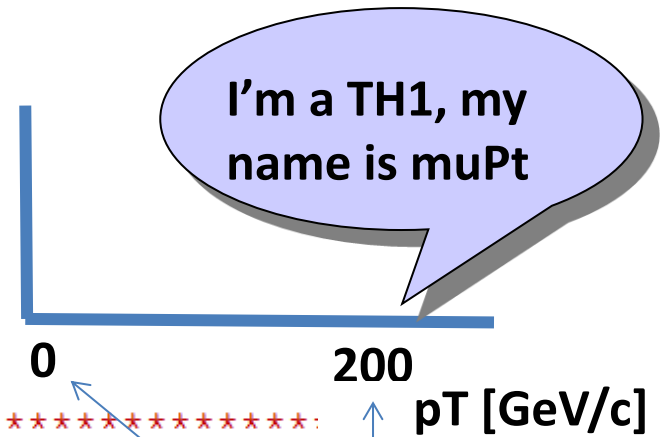
Set the tree's branches to the local variables you defined (LooseMuonsEta1, LooseMuonsPhi1, LooseMuonsPt1, LooseMuonsEta2, LooseMuonsPhi2, LooseMuonsPt2)

```
//Task 3*****  
// set the tree's braches to the local variables  
tree->SetBranchAddresses("NLooseMuon", &NLooseMuons);  
tree->SetBranchAddresses("LooseMuonEta1", &LooseMuonsEta1);  
tree->SetBranchAddresses("LooseMuonPhi1", &LooseMuonsPhi1);  
tree->SetBranchAddresses("LooseMuonPt1", &LooseMuonsPt1);  
tree->SetBranchAddresses("LooseMuonEta2", &LooseMuonsEta2);  
tree->SetBranchAddresses("LooseMuonPhi2", &LooseMuonsPhi2);
```

```
//Here YOU set a tree's branch to LooseMuonPt2  
tree->SetBranchAddresses("LooseMuonPt2", &LooseMuonsPt2);
```

Let's Fill readEvents(): Task 4

- Declare histograms for the momentum, eta, phi and energy of the muons, as well as Zmass of Z events and backgrounds events



```
//Task 4*****:  
//declare some histograms  
//declare a histogram called muPt, with 50 bins, and range from 0 to 200  
TH1F *muPt = new TH1F("muPt", ";p_{T} [GeV/c];Events", 50, 0, 200);  
  
//declare a histogram called muEta, with 50 bins and range -3 to 3  
TH1F *muEta = new TH1F("muEta", ";#eta;Events", 50, -3, 3);  
  
//declare a histogram called muPhi with 50 bins and range from -4 to 4  
TH1F *muPhi = new TH1F("muPhi", ";#phi;Events", 50, -4, 4);  
  
//declare a histogram called muE with 50 bins and range from 0 to 200  
TH1F *muE = new TH1F("muE", ";Energy;Events", 50, 0, 200);  
  
//declare a histogram called Zmass with 50 bins and range from 0 to 200  
TH1F *Zmass = new TH1F("Zmass", ";Z Mass;Events", 50, 0, 200);
```

```
// Here, YOU declare a histogram called ZmassBkg with 50 bins and range :  
TH1F *ZmassBkg = new TH1F("ZmassBkg", ";Z Mass;Events", 50, 0, 200);
```

Inside Event Loop

- Now lets go inside our loop over all events (entries) and fill our histograms for each event
- All of the code within the next slides will be within the EVENT LOOP. This includes TASK A, B, C

```
// loop over each entry (event) in the tree  
for( int entry=0; entry<10000; entry++ ){
```

```
}//THIS IS THE END OF OUR ENTRIES LOOP
```

Inside Event Loop: Task A

- Inside the event loop, print out the number of entries (events) every 10 000, and check the event is read properly

```
// loop over each entry (event) in the tree
for( int entry=0; entry<10000; entry++ ){
    //Task A*****
    if( entry%10000 == 0 ) cout << "Entry:" << entry << endl;

    // check that the event is read properly
    int entryCheck = tree->GetEntry( entry );
    if( entryCheck <= 0 ){ continue; }
```

Inside Event Loop: Task B

- Make selections to try separate Z bosons from background
 - Select at least 2 leptons, require that their Pt is > 20 GeV
 - Make a LorentzVector for the muons

```
//Task B*****  
// only look at events containing at least 2 leptons  
if(NLooseMuons < 2) continue;
```

```
// require the leptons to be greater than 20 GeV  
if(abs(LooseMuonsPt1) *0.001 < 20 ) continue;
```

```
//here YOU require LooseMuonsPt2 > 20 GeV  
if(abs(LooseMuonsPt2) *0.001 < 20 ) continue;
```

```
// make a LorentzVector from the muon  
TLorentzVector Muons1;  
Muons1.SetPtEtaPhiM(fabs(LooseMuonsPt1), LooseMuonsEta1, LooseMuonsPhi1, 0);
```

```
//here YOU define a LorentzVector for Muons2  
TLorentzVector Muons2;  
Muons2.SetPtEtaPhiM(fabs(LooseMuonsPt2), LooseMuonsEta2, LooseMuonsPhi2, 0);
```

```
// print out the details of a muon every so often
```

Q1: Why do we multiply the Muon Pt by 0.001?

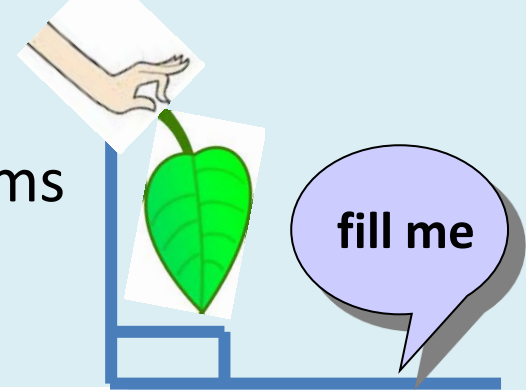
Q2: If we want the muon Pt to be greater than 100, why do we use “<”

Q3: What does the SetPtEtaPhiM function of the TLorentzVector object do?

<https://root.cern.ch/doc/master/classTLorentzVector.html>

Inside Event Loop: Task C

- Fill the muPt, muEta, muPhi and muE histograms
- Define the Z boson vector
- Fill the Zmass and ZmassBkg histograms



MuonPt (GeV)

```
//Task C*****  
// fill our histograms  
muPt->Fill(Muons1.Pt()*0.001);  
muEta->Fill(Muons1.Eta());  
muPhi->Fill(Muons1.Phi());  
  
//Here, YOU fill the muE histogram  
muE->Fill(Muons1.E()*0.001);  
  
//Define the Z boson vector as a sum of the 2 muon vectors  
TLorentzVector Z = Muons1 + Muons2;  
  
//Fill the Zmass and ZmassBkg histograms  
if((LooseMuonsPt1 *LooseMuonsPt2) < 0 ){  
    Zmass->Fill(Z.M()*0.001);  
}  
else{  
    ZmassBkg->Fill(Z.M()*0.001);  
}  
  
}///THIS IS THE END OF OUR ENTRIES LOOP
```

- This is the last thing we do inside the Event loop

Q4: Why we fill the Zmass histogram if $LooseMuonsP1 * LooseMuonsPt2 < 0$?

Let's Fill readEvents(): Task 5

- Now we go back outside the event loop
- Draw the Zmass histogram
- Make a TFile called histograms.root
- Write the muPt, muEta, muPhi, muE, Zmass, ZmassBkg histograms to the file

```
}//THIS IS THE END OF OUR ENTRIES LOOP
```

```
//Task 5*****
```

```
// Here, YOU draw the Zmass distribution
```

```
Zmass->Draw();
```

```
// make a ROOT output file to store your histograms
```

```
TFile *outFile = new TFile("histograms.root", "recreate");
```

```
muPt->Write();
```

```
muEta->Write();
```

```
muPhi->Write();
```

```
muE->Write();
```

```
Zmass->Write();
```

```
//Here, YOU write the ZmassBkg histogram
```

```
ZmassBkg->Write();
```

```
}// END OF readEventsLoop
```

Now Let's Run our Macro

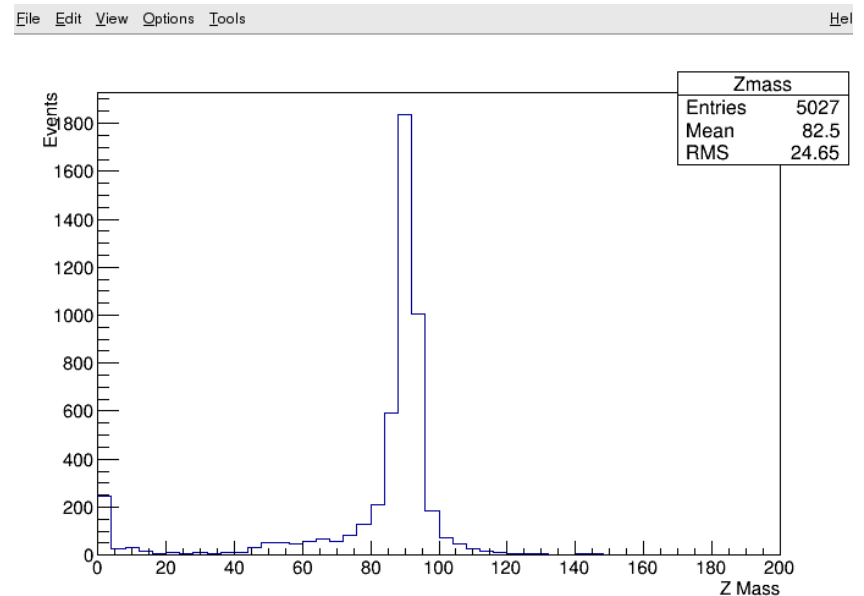
- Run your macro, click SAVE in gedit and close it then in terminal type:

```
root -l
root [0] .L findZ.C
root [0] readEvents()
```

- If your code is working you should see the entries:

```
There are 567905 entries in your
ntuple
Entry:0
Entry:10000
Entry:20000
```

- You should see your Zmass histogram pop up
- If you exit root (press .q), you should see your histograms.root file created



Now Let's Run our Macro

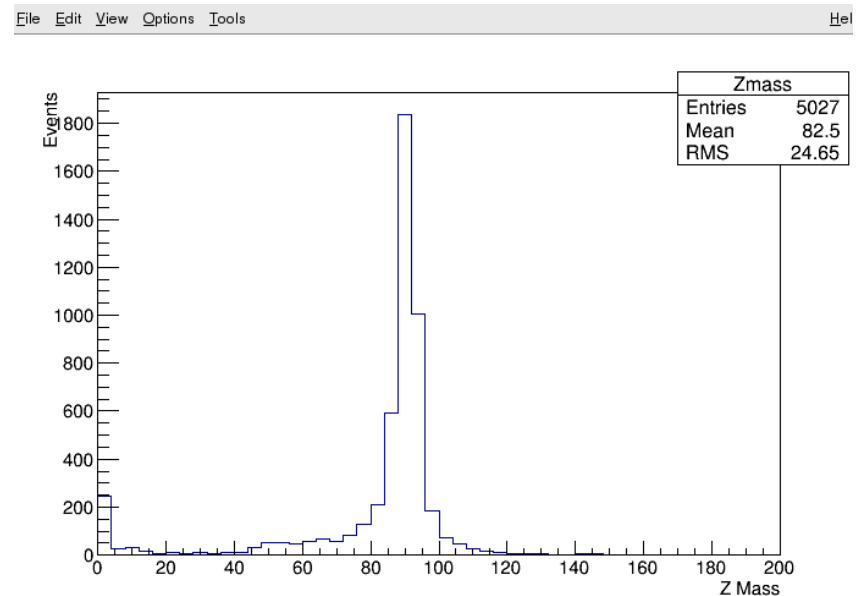
- If that gave you errors, you made a typo in findZ.C, so to save time let's use our already filled in macro findZ_full.C

```
cp /afs/cern.ch/user/n/nilic/public/APS_Zpeak/APS/Zpeak_2012/findZ_full.C .
root -l
root [0] .L findZ_full.C
root [0] readEvents()
```

- If your code is working you should see the entries:

```
There are 567905 entries in your
ntuple
Entry:0
Entry:10000
Entry:20000
```

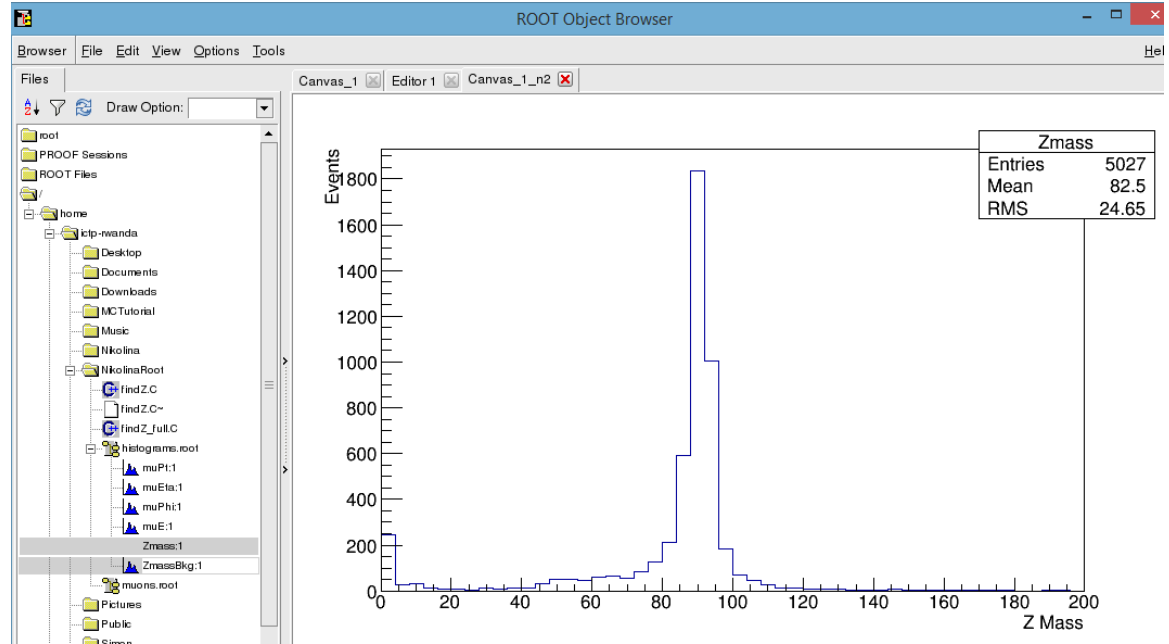
- You should see your Zmass histogram pop up
- If you exit root (press .q), you should see your histograms.root file created



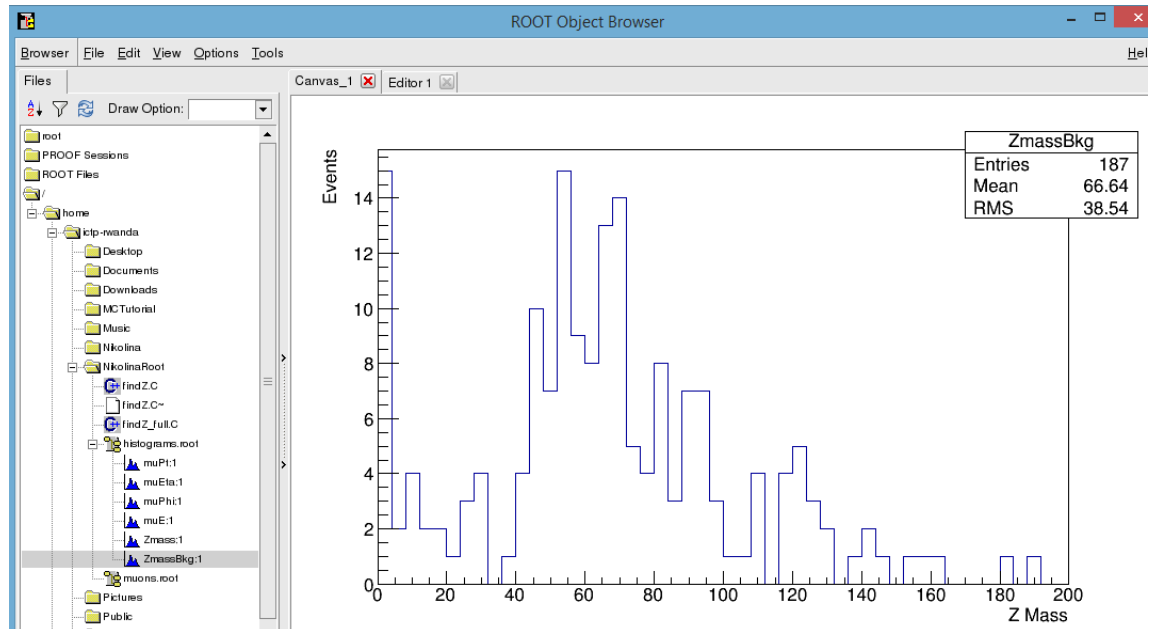
Let's inspect the file We Made

- Open a Tbrowser and look at your histograms.root file

```
root -l histograms.root  
TBrowser b
```



- Q5: What is the difference between the Z mass from the muons that came from a Z boson and ones that did not?



If you have finished early

- Change your code to run over more events (max number of events is `nEntries`), make different cuts
- Explore ATLAS open data
 - <http://atlas-opendata.web.cern.ch/atlas-opendata/visualisations/analyser-js.php>

Homework

- Download the electrons.root file and find the Z peak in which the Z decays to electrons!

BACKUP

vim text editor

- To open file type
 - vi filename
- To exit vim and save your file, press **Esc** to get into “command mode” , then press **Shift zz**
- To exit without saving press **Esc** to get into command mode, then **Shift : q!** ,type quite

Emacs text editor

- To open file name
 - emacs filename
- To exit emacs press **Ctrl x**, when asked if you want to save, type **yes** if you want to save (no if you don't)
 - When asked to about modified buffer exit anyways, type **yes**