

CMake/Other docs with Sphinx

Ben Morgan

THE UNIVERSITY OF
WARWICK



Note

You are not using the most up to date version of the library. [1.5.2](#) is the newest version.

Welcome

Sphinx is a tool that makes it easy to create intelligent and beautiful documentation, written by Georg Brandl and licensed under the BSD license.

It was originally created for [the Python documentation](#), and it has excellent facilities for the documentation of software projects in a range of languages. Of course, this site is also created from reStructuredText sources using Sphinx! The following features should be highlighted:

- **Output formats:** HTML (including Windows HTML Help), LaTeX (for printable PDF versions), ePub, Texinfo, manual pages, plain text
- **Extensive cross-references:** semantic markup and automatic links for functions, classes, citations, glossary terms and similar pieces of information
- **Hierarchical structure:** easy definition of a document tree, with automatic links to siblings, parents and children
- **Automatic indices:** general index as well as a language-specific module indices
- **Code handling:** automatic highlighting using the [Pygments](#) highlighter
- **Extensions:** automatic testing of code snippets, inclusion of docstrings from Python modules (API docs), and [more](#)
- **Contributed extensions:** more than 50 extensions [contributed by users](#) in a second repository; most of them installable from PyPI

Sphinx uses [reStructuredText](#) as its markup language, and many of its strengths come from the power and straightforwardness of reStructuredText and its parsing and translating suite, the [Docutils](#).

Documentation

[First steps with Sphinx](#)
overview of basic tasks

[Search page](#)
search the documentation

What users say:

"Cheers for a great tool that actually makes programmers **want** to write documentation!"



Download

Current version: **1.5.1**

Get Sphinx from the [Python Package Index](#), or install it with:

```
pip install -U Sphinx
```

Questions? Suggestions?

Join the [sphinx-users](#) mailing list on Google Groups:

or come to the [#sphinx-doc](#) channel on FreeNode.

You can also open an issue at the [tracker](#).

Quick search

- Caveat: I have only used sphinx for one project!

Sphinx Overview

- Write documentation using reStructuredText, organised into “master” document and sub pages/sections/chapters in files or via markup
- Write/generate a “conf.py” to control things like styles.
- Run “sphinx-build -b <builder> <opts>”
 - “builder” is output format, e.g HTML
- Easy to integrate build with CMake, or use sphinx-quickstart to create UNIX or Nmake Makefiles (plus template master/conf files)

Experience: Documenting CMake

- Since version 3, CMake uses reST and Sphinx for general and API (cf. C++/Doxygen) documentation.
- Used this to document CMake modules in a project that proposed updates to FNAL's "cetbuildtools" CMake system:
 - <https://github.com/drbenmorgan/cetbuildtools2>
- NB: Doc structure ~~ripped off from~~ inspired by CMake's approach, so probably not optimal for Geant4 use cases
- Combination of direct .rst files and inline markup. Fine for CMake, general docs, less suitable for C++ (but see later)

drbenmorgan Implement find module for CppUnit Latest commit 9b4993b on 30 Sep 2016

..		
developers	Use and documentation section marking charcters	a year ago
find-modules	Implement find module for CppUnit	4 months ago
users	Allow usage of basic_plugin without UPS	8 months ago
CMakeLists.txt	Add license file to output docs	9 months ago
cmake.py	Minimal Module documentation with Sphinx	a year ago
conf.py.in	Minimal Module documentation with Sphinx	a year ago
index.rst	Implement find module for CppUnit	4 months ago
inventory.py	Minimal Module documentation with Sphinx	a year ago

Subsections/pages

Sphinx Config

Master page

[cetbuildtools2](#)
 0.1.0
 Search docs

USING CETBUILDTOOLS2
[Introduction to cetbuildtools2](#)
[CetCMakeSettings](#)
[CetCompilerSettings](#)
[CetInstallDirs](#)
[CetTest](#)
[CetUPS](#)
[CetCMakeUtilities](#)
[CetUninstallTarget](#)
[CetWriteCXXVersionAPI](#)
[BasicPlugin](#)

ADDITIONAL FIND MODULES
[FindBoost](#)
[FindSQLite](#)

DEVELOPING CETBUILDTOOLS2
[CMake Coding Conventions for cetbuildtools2](#)
[Documenting CMake Modules and other Constructs](#)

cetbuildtools2: CMake Modules for FNAL CET Projects

A rewrite of the [FNAL cetbuildtools CMake](#) modules to

1. Decouple the functionality from the [FNAL UPS](#) configuration management system
2. Modernize CMake usage

The intent is to keep gross functionality (compiling/linking flags and policy) the same, whilst lower level interfaces such as target creation will be factored to keep as close as possible to CMake interfaces.

License

`cetbuildtools2` is distributed under the OSI-approved BSD 3-clause License. See [LICENSE](#) for details.

Installing `cetbuildtools2`

Prerequisites:

- [CMake 3.3](#) or higher
- *Optional:* [Sphinx](#) for building HTML and man documentation

Create build directory outside the `source` directory (i.e. the directory holding this

Example HTML output with readthedocs styling

Thoughts/Findings with Sphinx/reST

- Generally very easy to setup and generate nice output.
- reST can be a little bit picky on formatting, especially spaces/indent, but errors usually obvious, and sphinx-build usually helpful. Slightly steeper learning curve than Markdown, but much nicer than XML!!
- Nice feature is cross-referencing with “intersphinx”
 - In cetbuildtools2, could cross-reference to CMake docs
 - That should be very useful for Geant4 Application/Physics guides
- Not tried full readthedocs, but basics of sphinx/reST look good

Additional Notes

- Sphinx/reST not a direct solution for documenting C++ code inline
- There is “Breathe” which provides a bridge from Doxygen XML output to Sphinx:
 - <https://breathe.readthedocs.io/en/latest/>
- Don’t necessarily have to use same system for both, though cross-referencing from, say App Dev’s guide to the API documentation of a class would be extremely useful!
- Hosting should be easy as HTML bundles appear fully relocatable (but not looked at Drupal integration yet)