

Hiding and Finding New Physics in Cosmic Ray Air Showers

Peter Schichtel

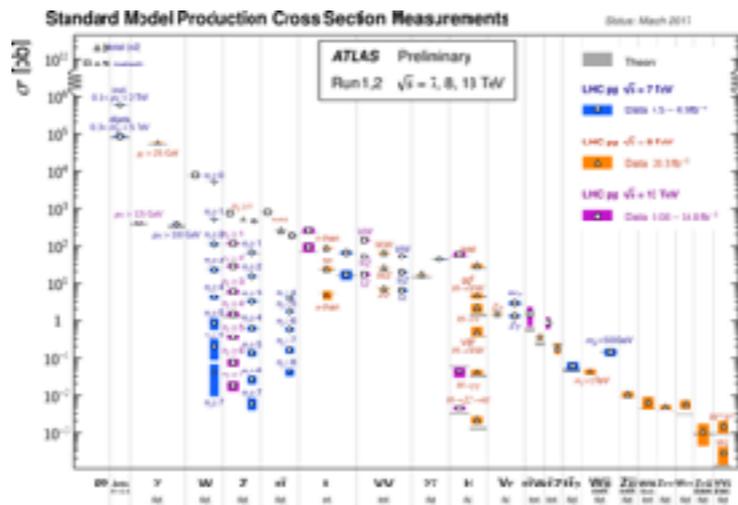


@ Pheno 2017

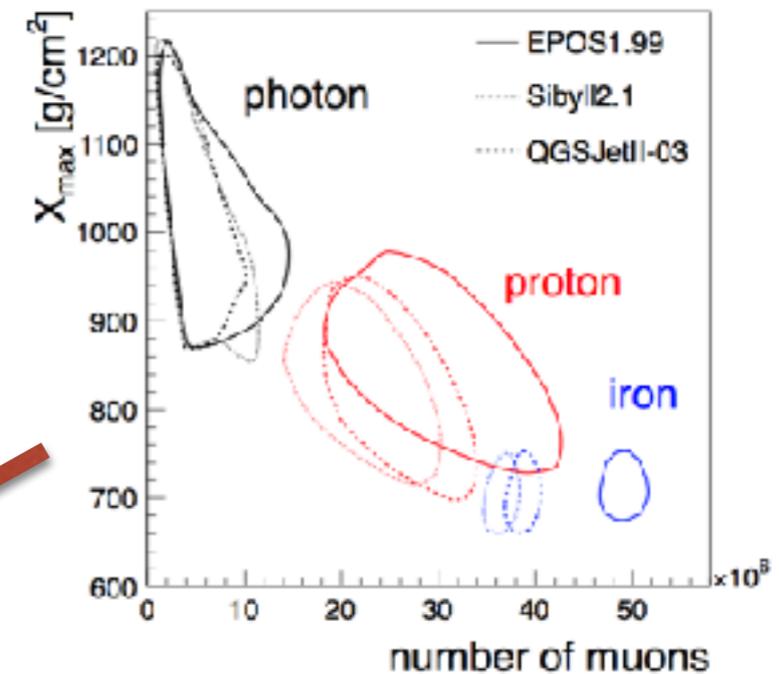
Some Motivation

LHC Run I

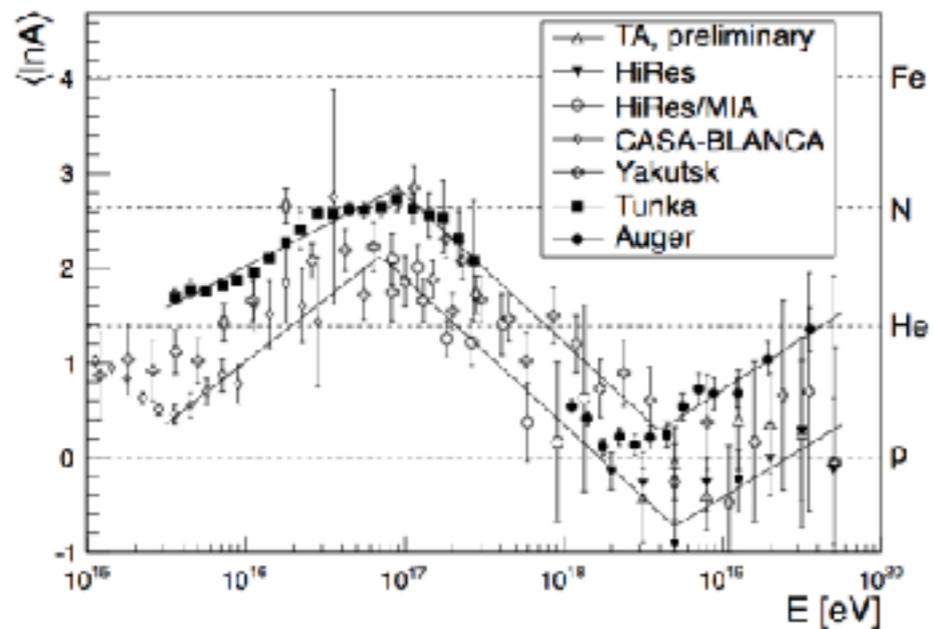
no sign of new physics



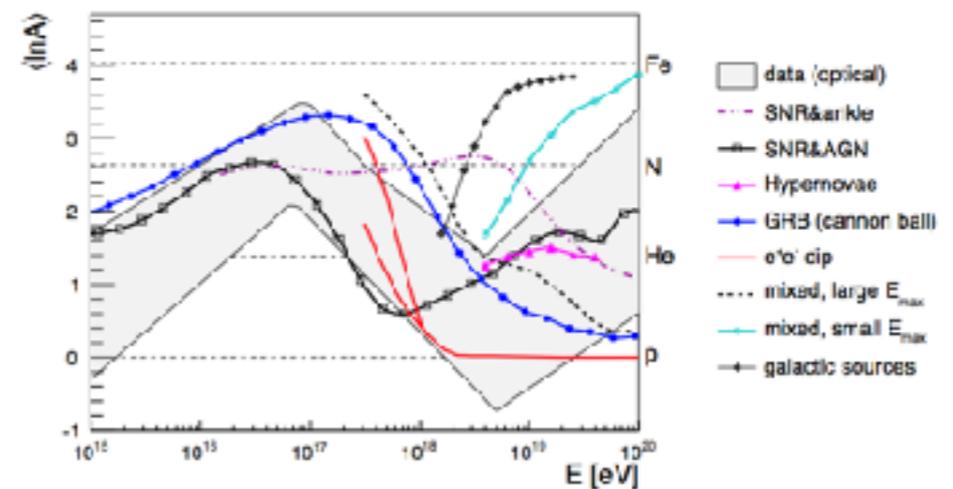
Hybrid Observables



Cosmic ray primaries



primary source models



(a) QGSJet01

arXiv:1201.0018v2

Outline

◆ some details of the simulation

◆ Z' decays (model resonance)

◆ Sphalerons (model particle bomb)

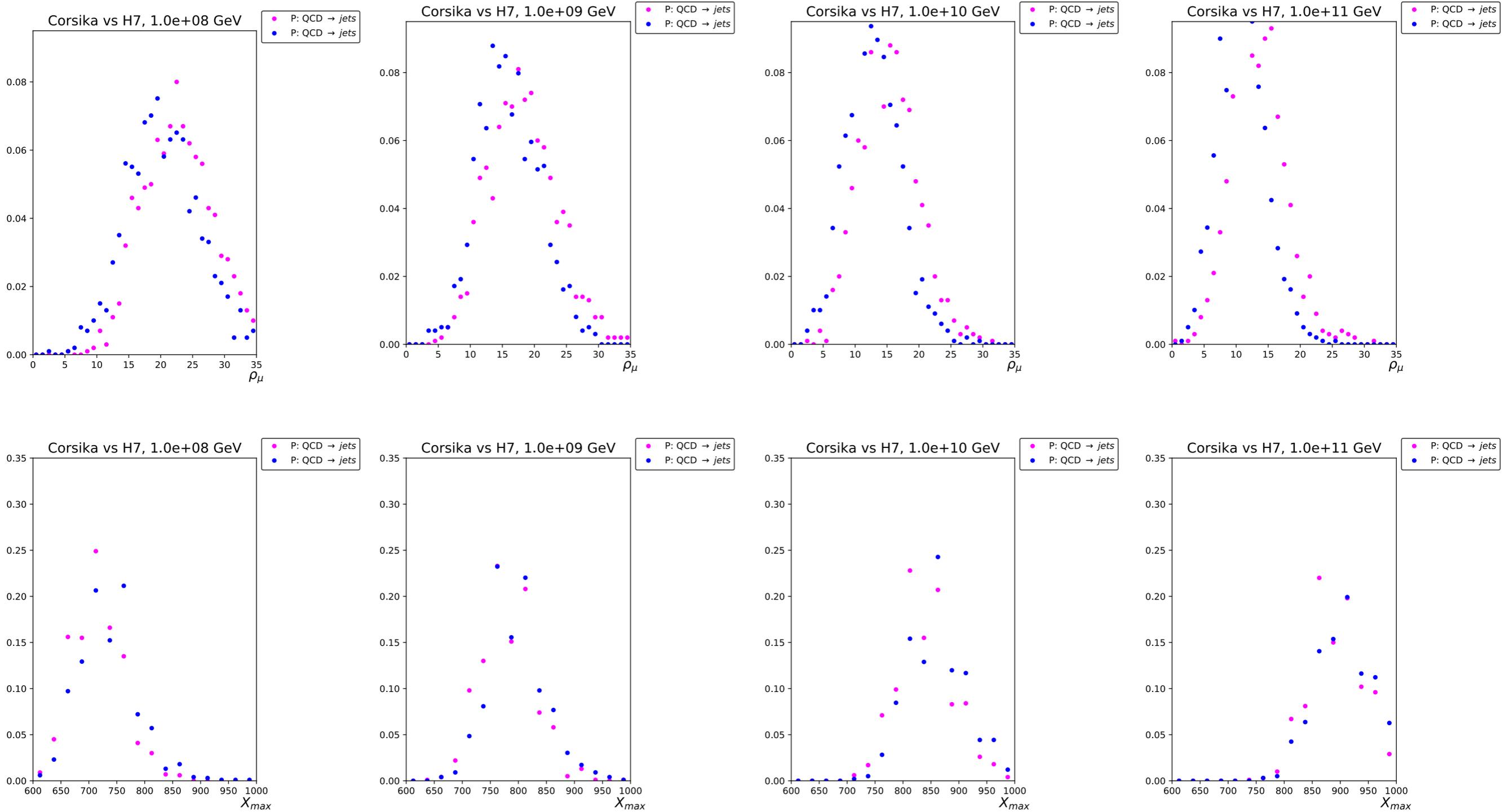
◆ primary composition

ρ_μ number of muons between 550 and 650 metres shower core distance

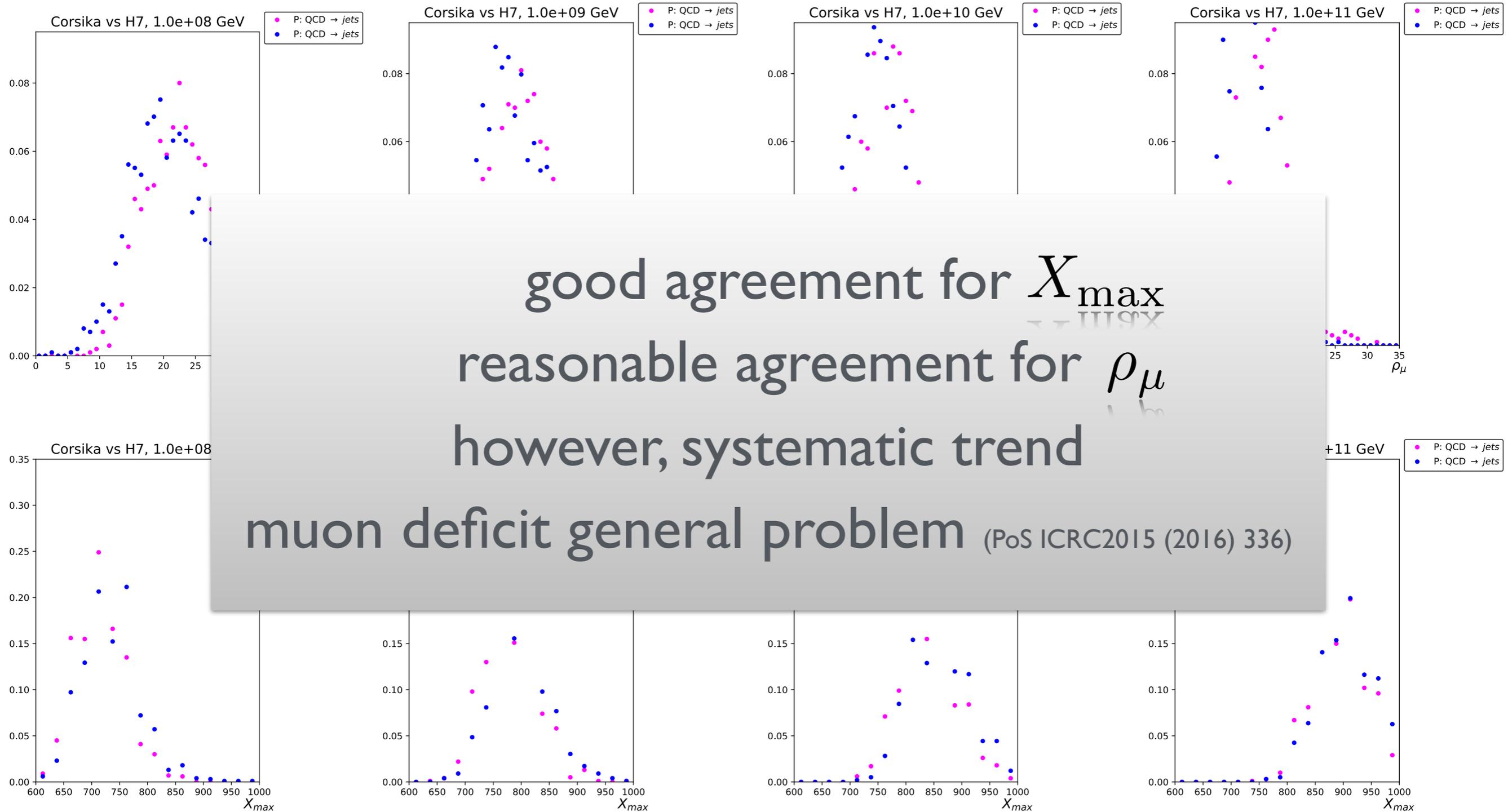
X_{\max} atmospheric penetration depth (shower maximum)

for simplicity: fix incident angle

Simulation: modelling the hard interaction



Simulation: modelling the hard interaction



Simulation: modelling nuclei

what kind of particles are forwarded to corsica air shower

full fragmentation

vs.

daughter nuclei

fragmentation

view nucleus as cloud of nuclei
interact with one proton

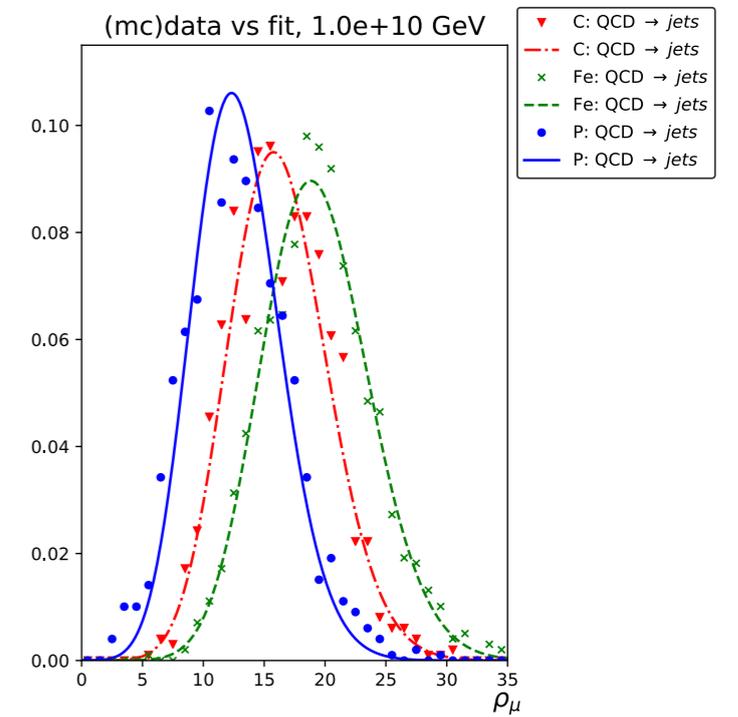
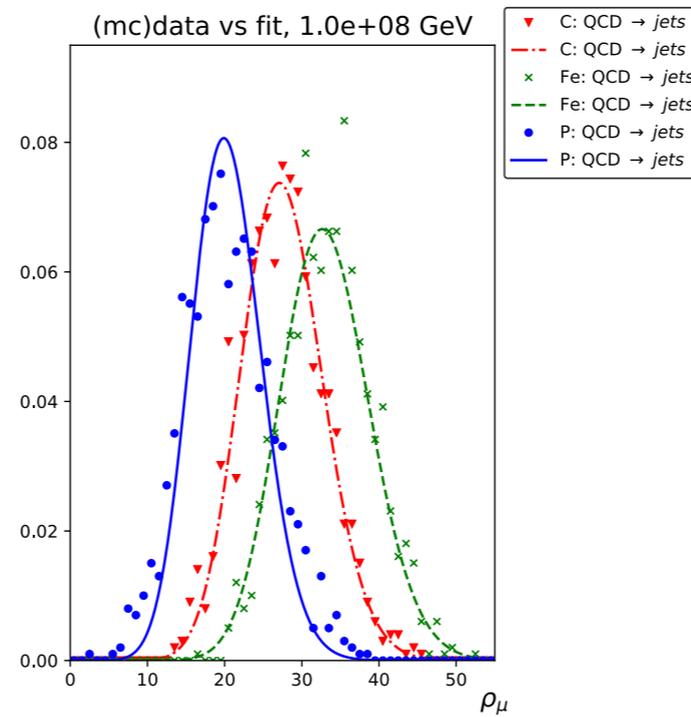
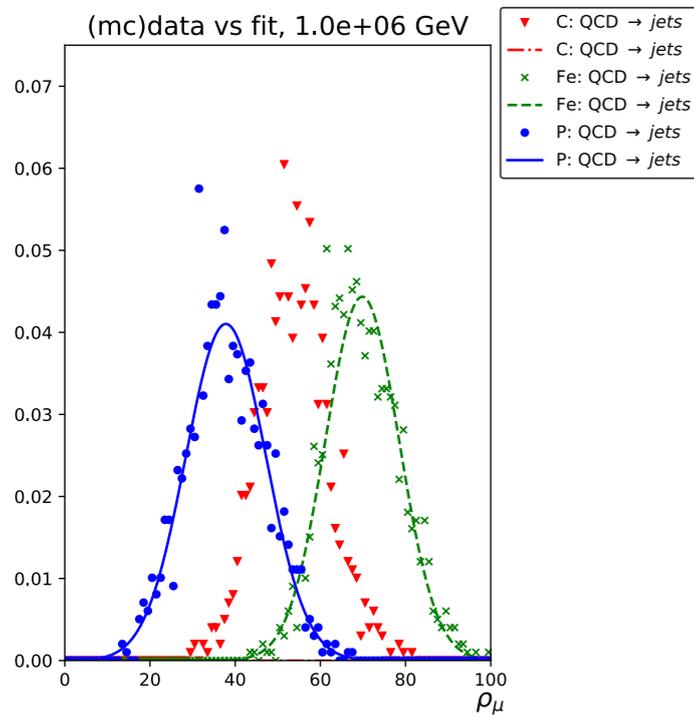
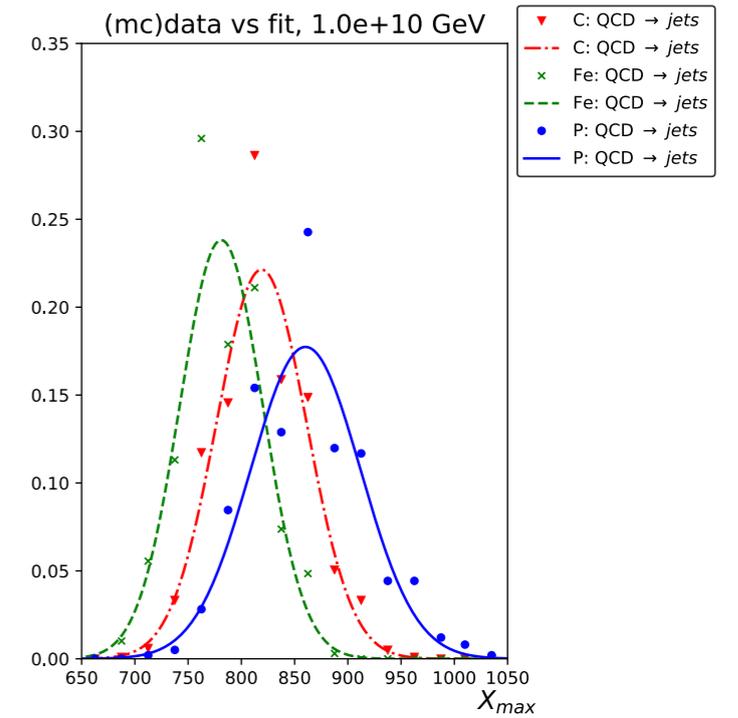
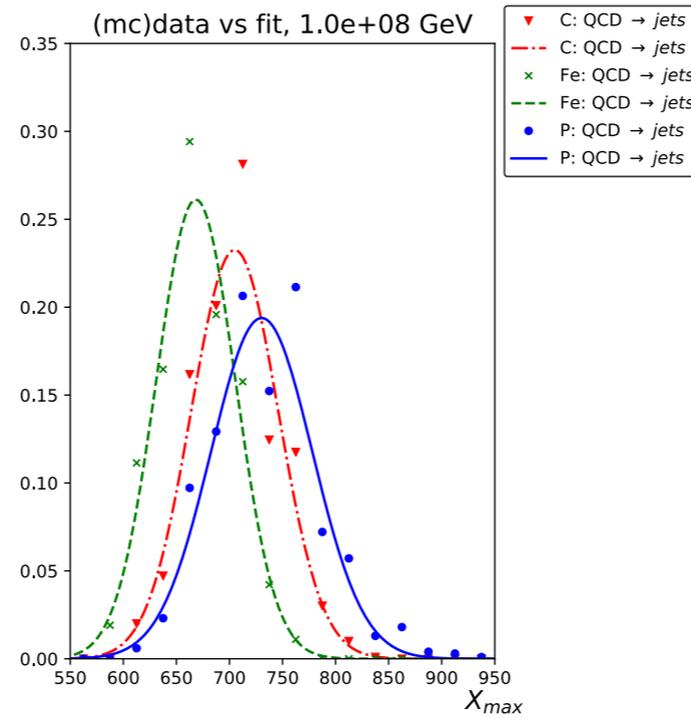
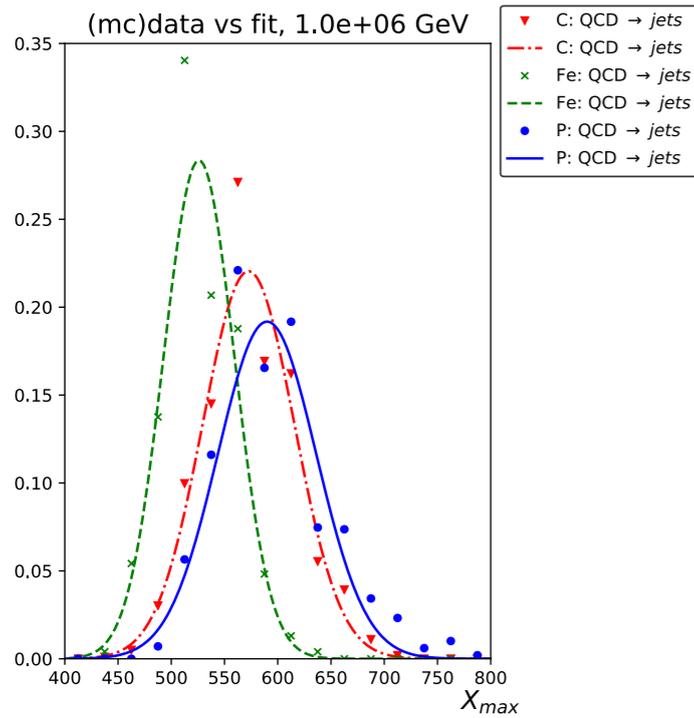
nucleus

interact with one proton
daughter nucleus remains

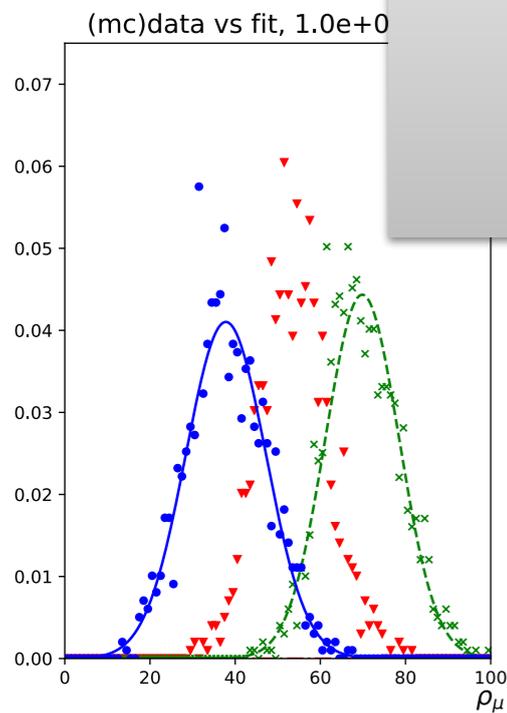
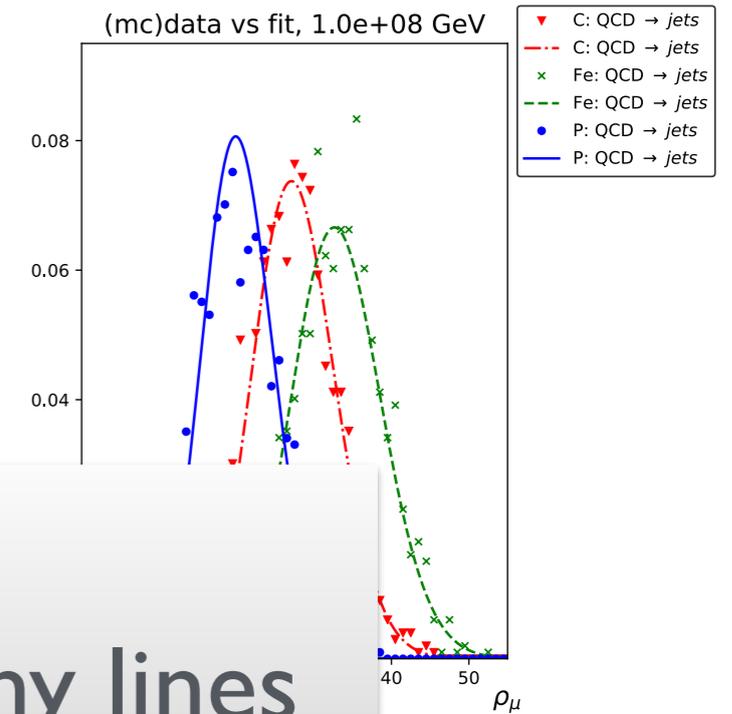
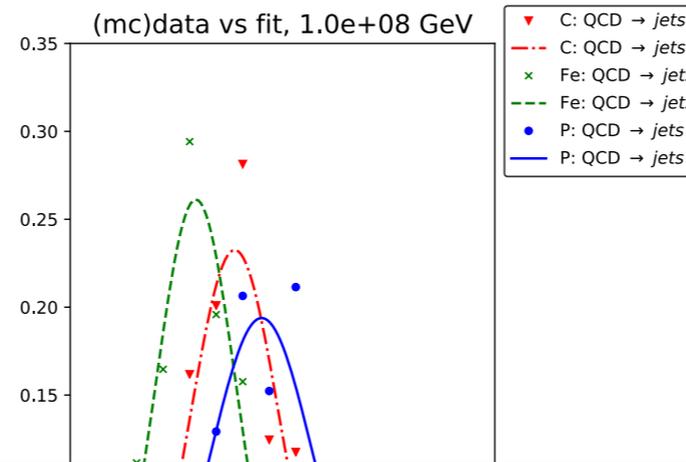
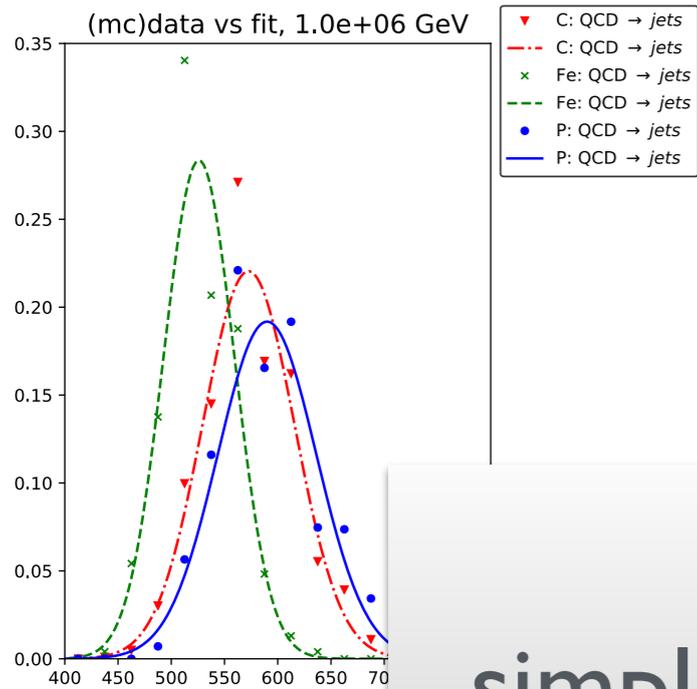
can simulate any physics with any composition

reasonable agreement between two models

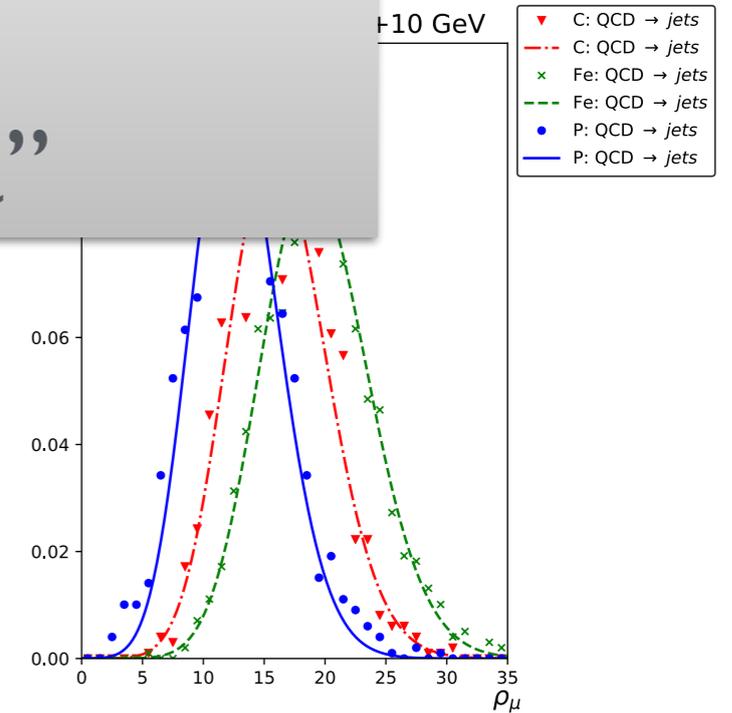
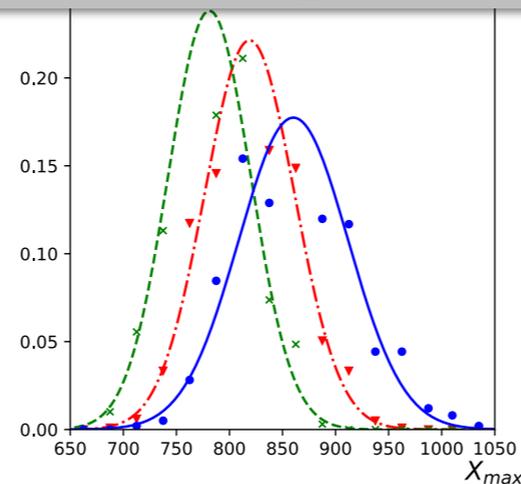
Presentation: what'll you see



Presentation: what'll you see



gaussian fits
simpler representation for many lines
good overview in 2D
“center of gravity of data”



Different Z' decay channels

$$E_{\min} \approx \frac{m_{Z'}^2}{4 m_p^2} = 2.5 \times 10^7 \text{ GeV}$$

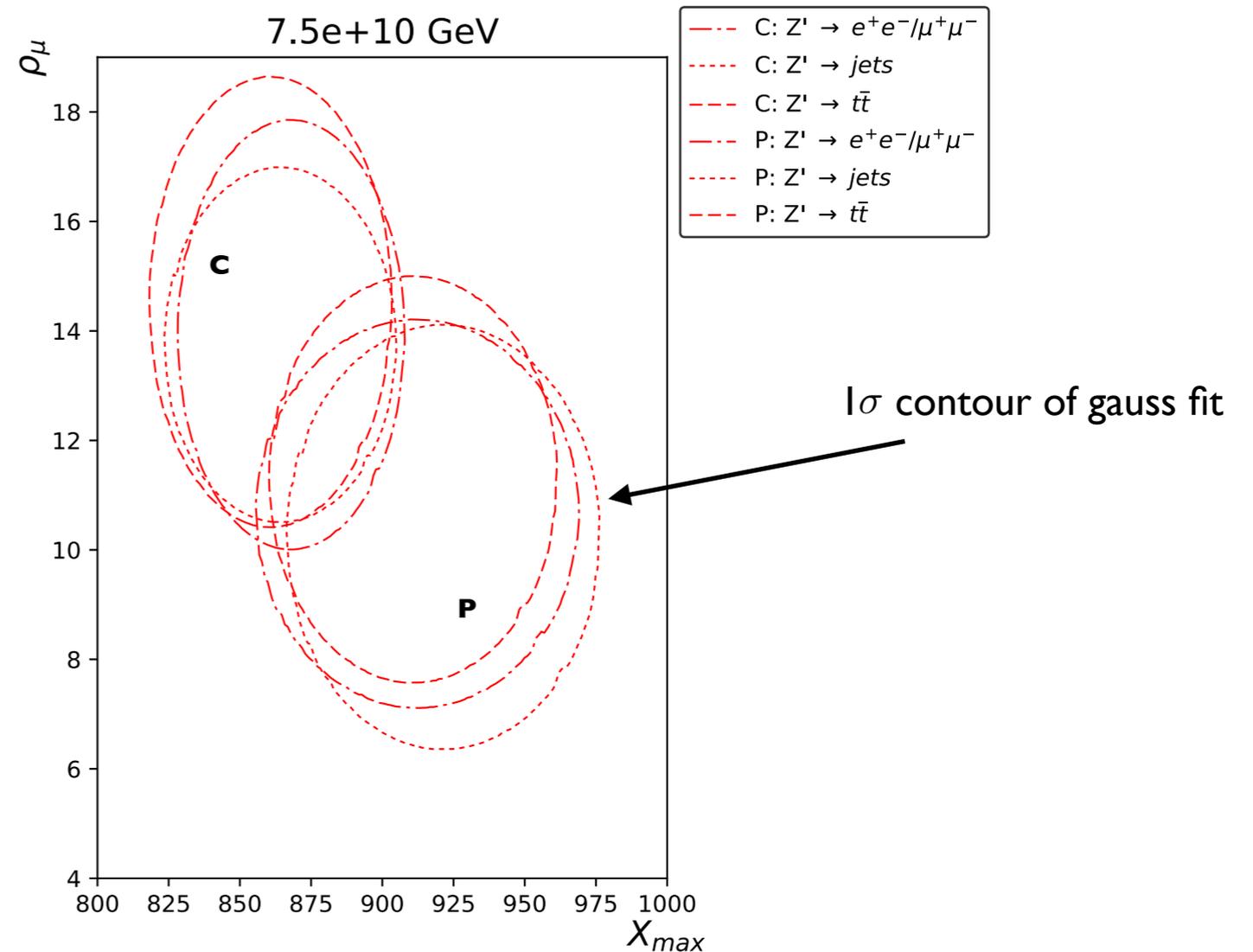
however: pdf suppression effects

$$m_{Z'} = 10 \text{ TeV}$$

$$\Gamma_{Z'} = 1 \text{ TeV}$$

Decay modes

- light jets
- charged leptons
- tops
- neutrinos



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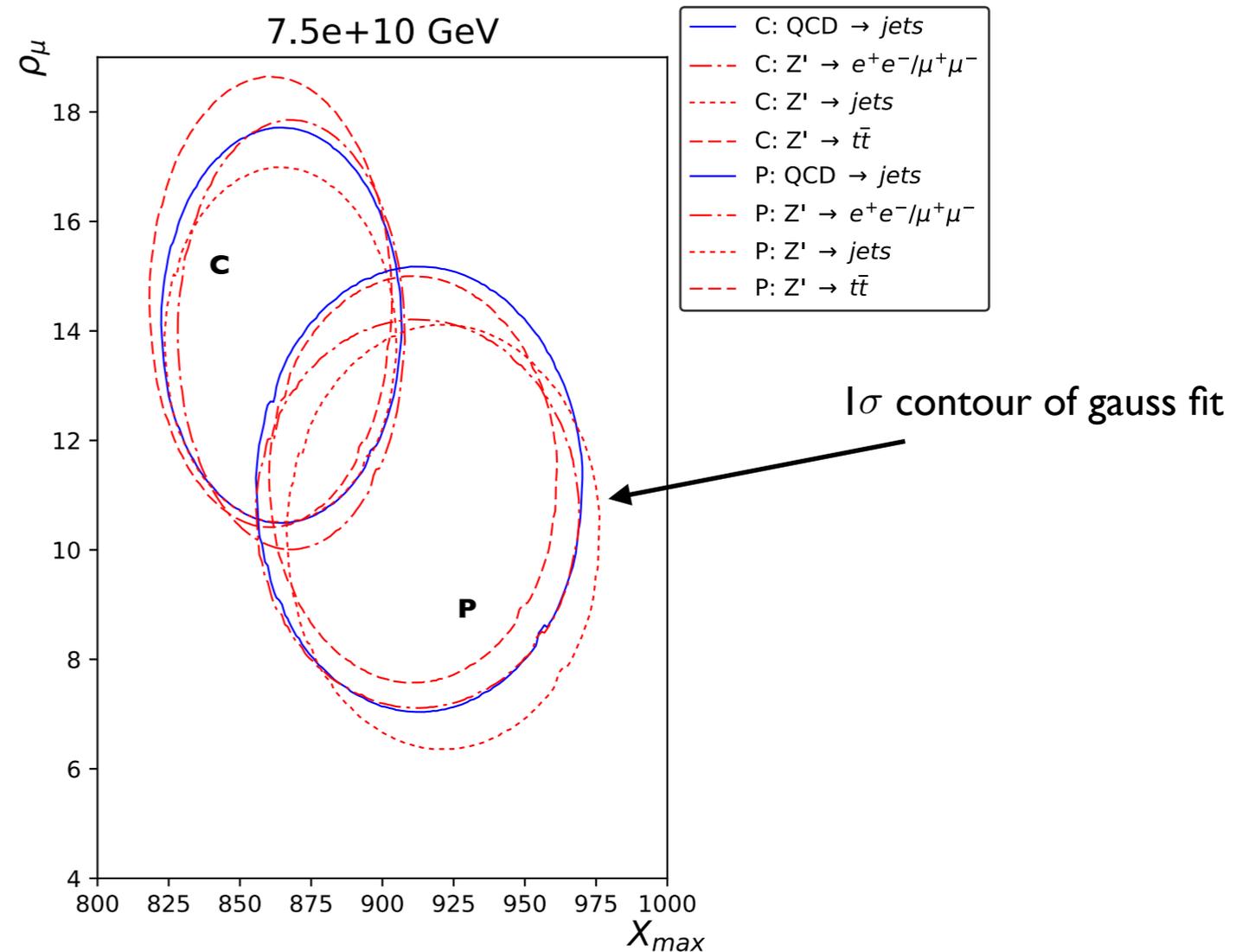
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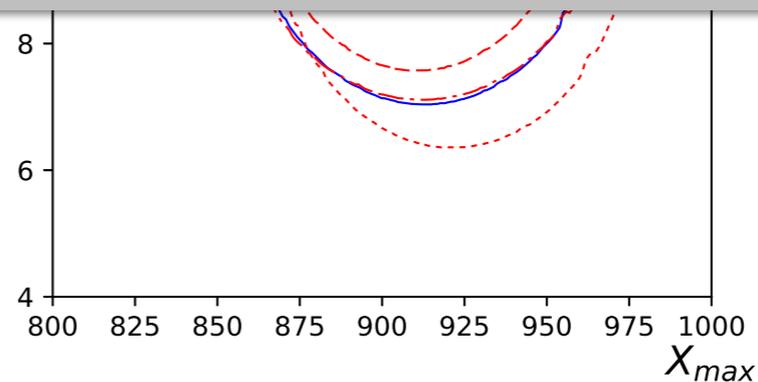
Z' decay channels in *principle* distinguishable
 signal regions may be defined

(dependent on decay channel and available statistics)

huge overlap with QCD ➤ hidden

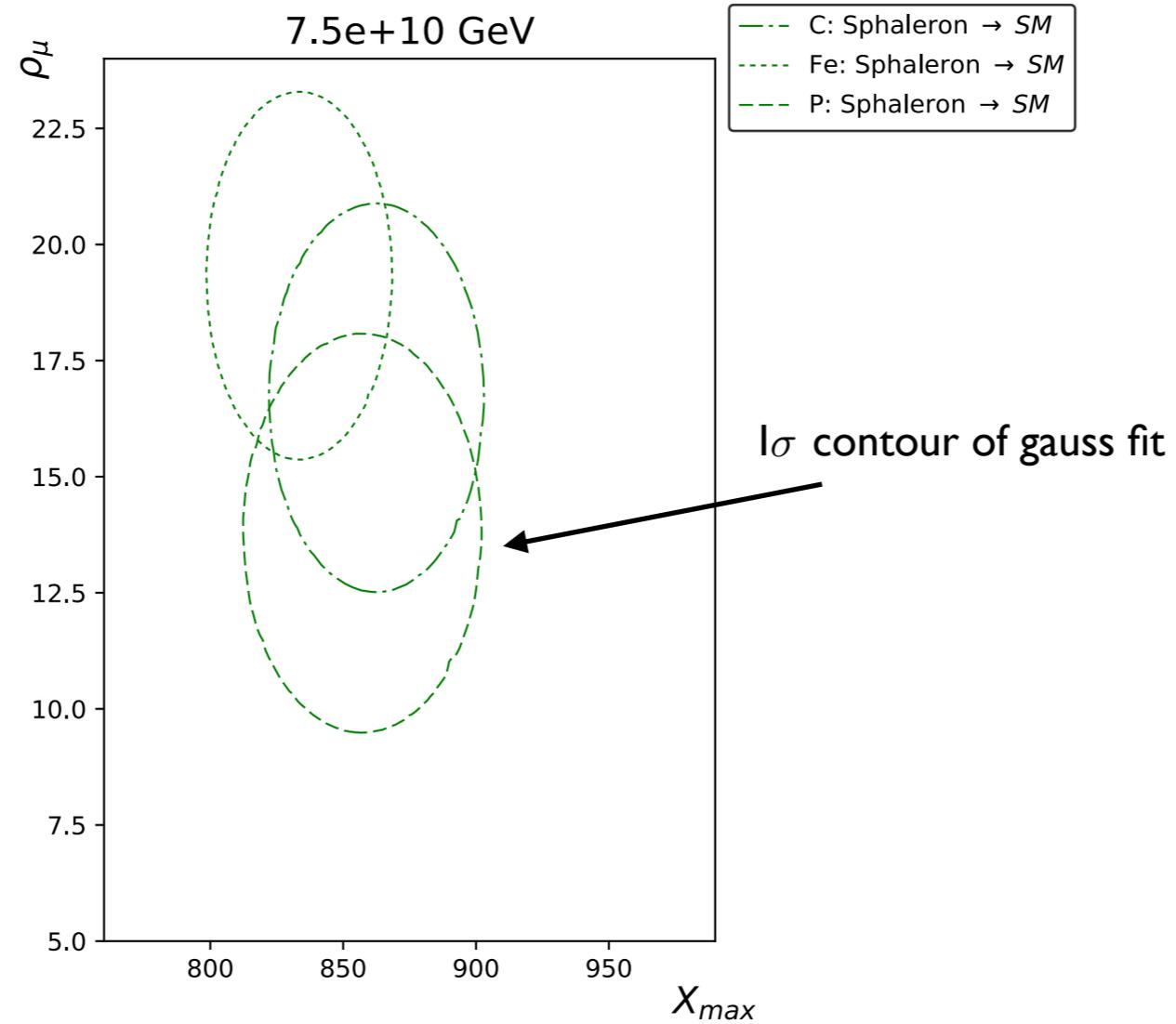
primary composition dependent switch on effect

- tops
- neutrinos

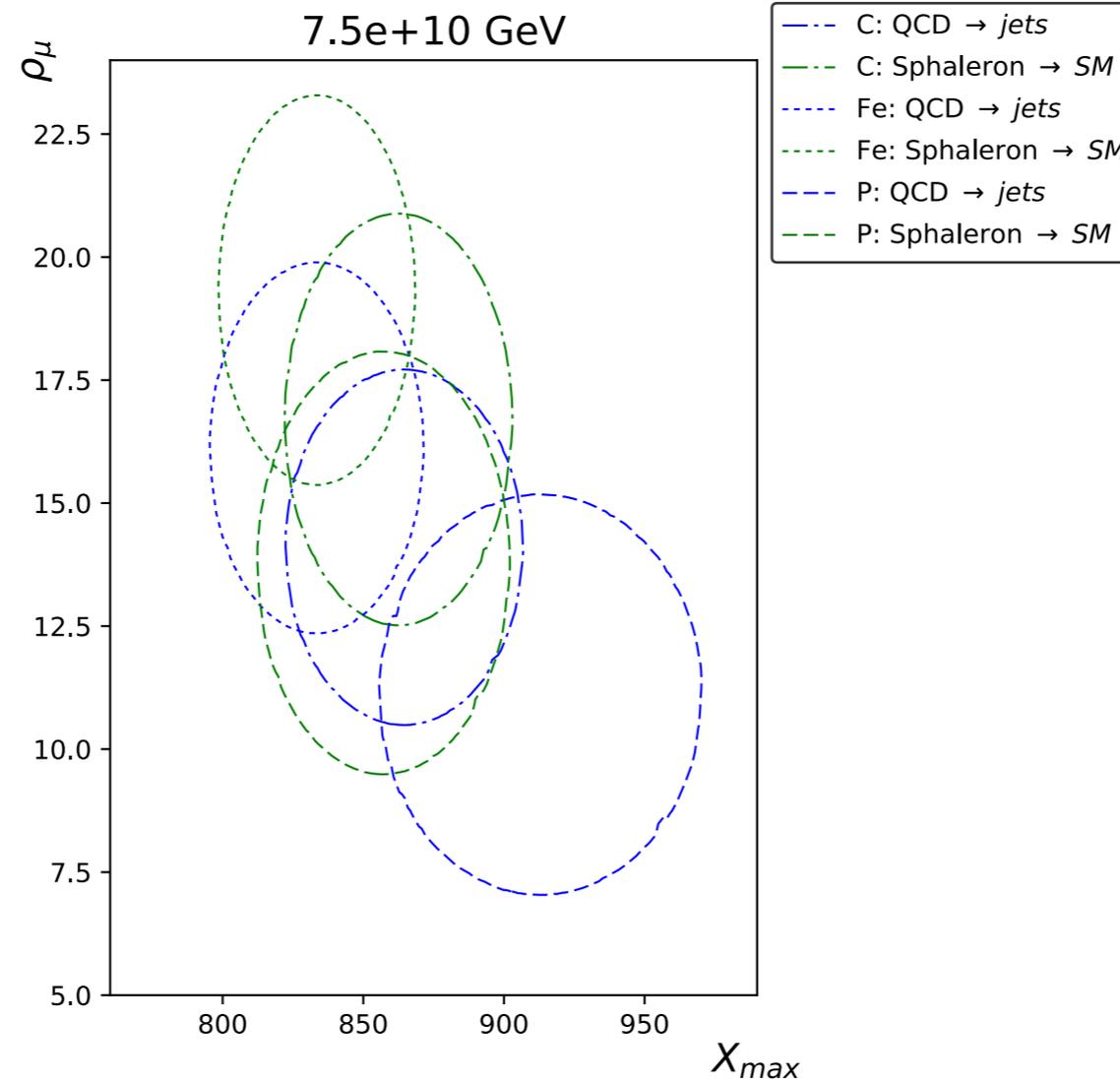


ss fit

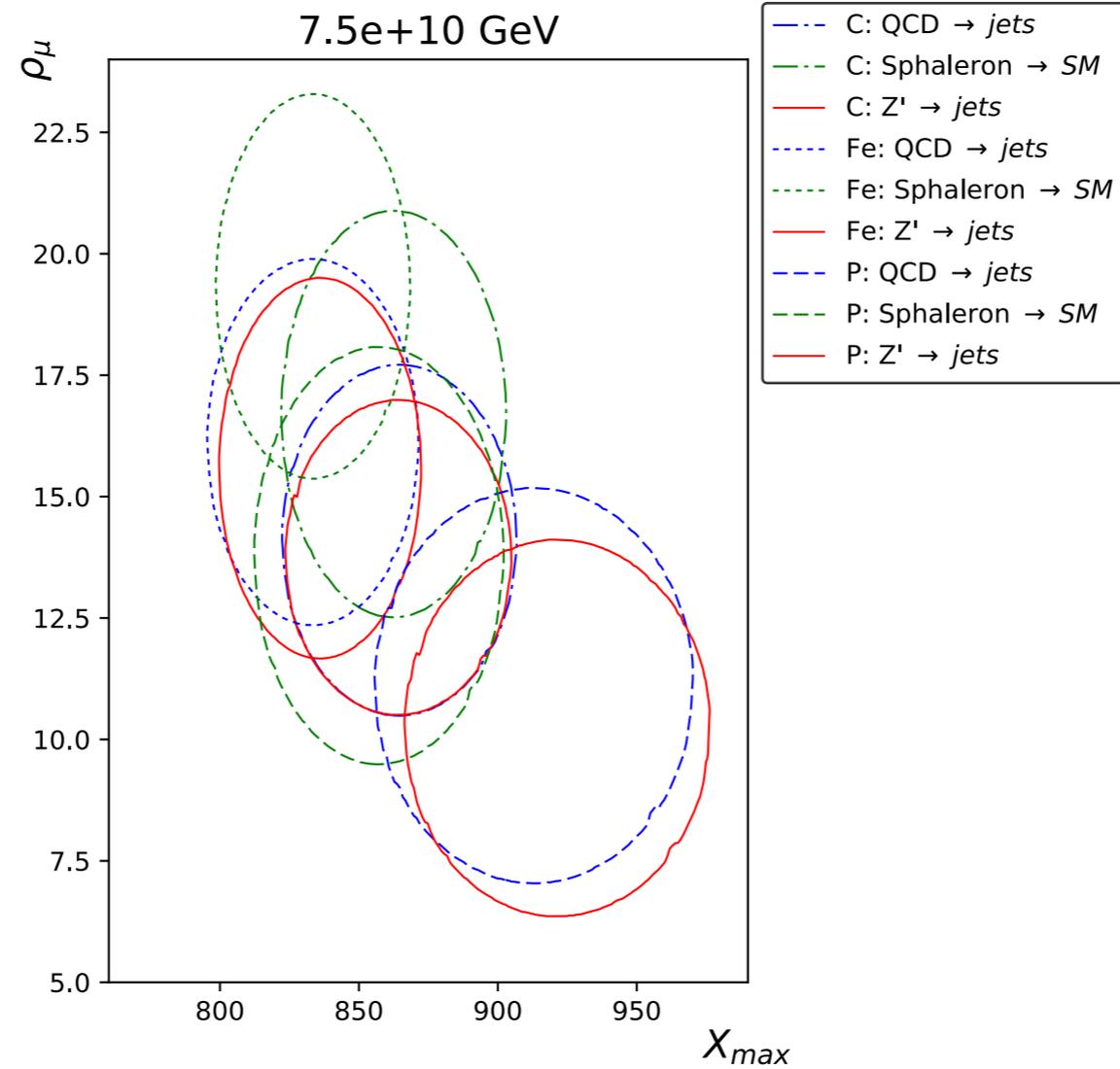
Sphalerons



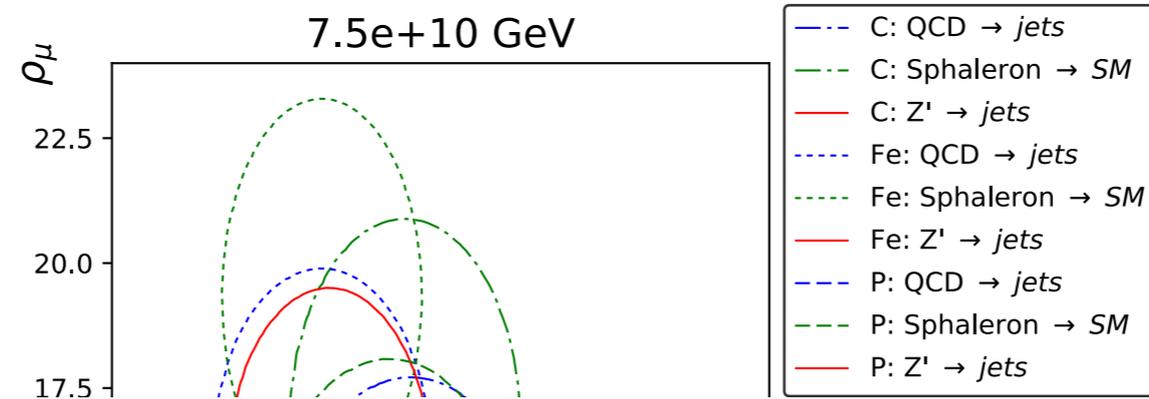
Sphalerons



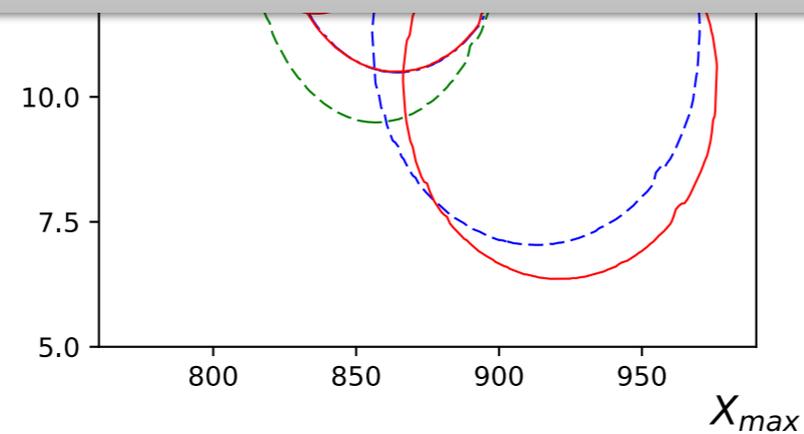
Sphalerons



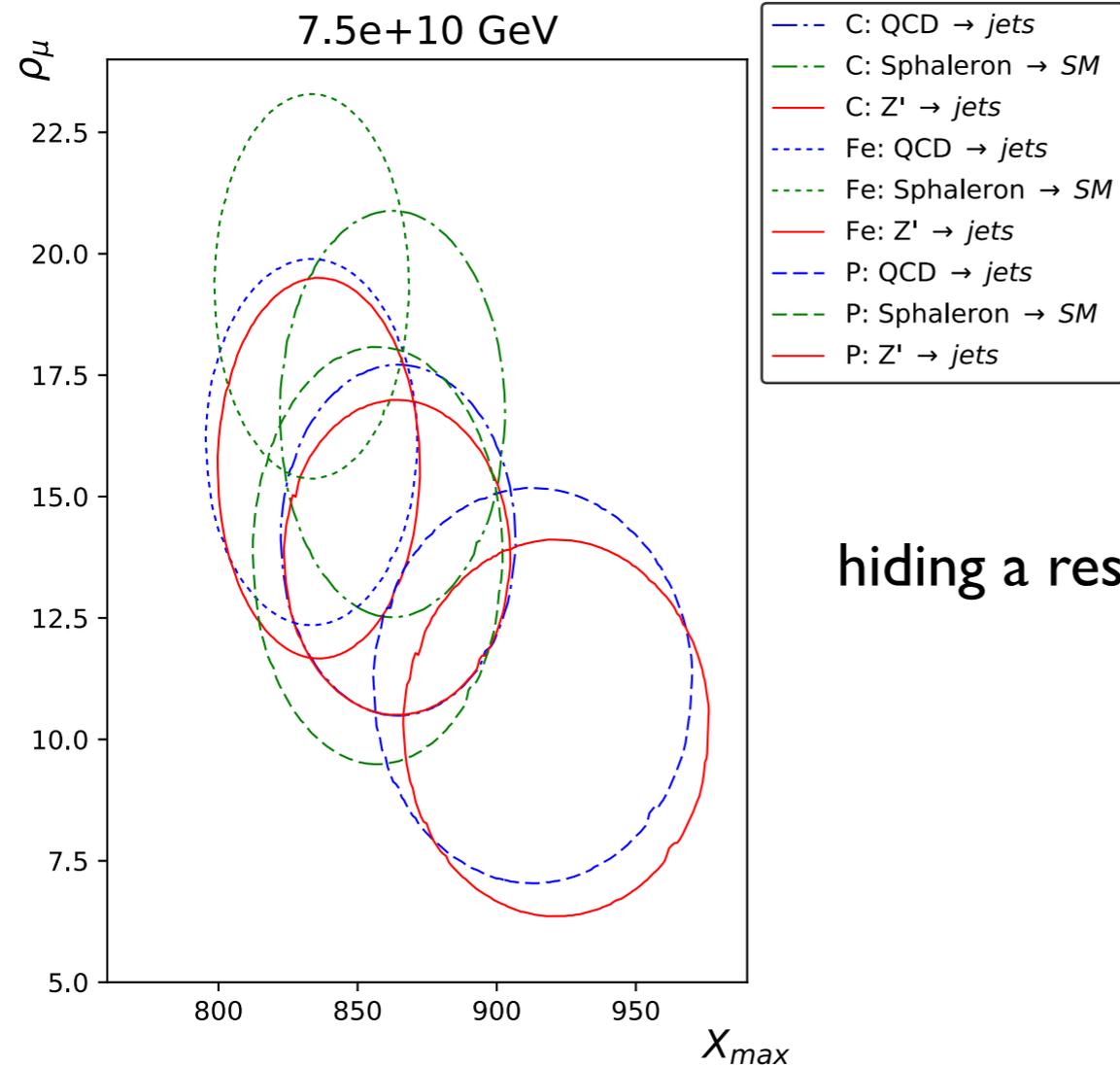
Sphalerons



Sphaleron well distinguishable
primary composition dependent switch on effect

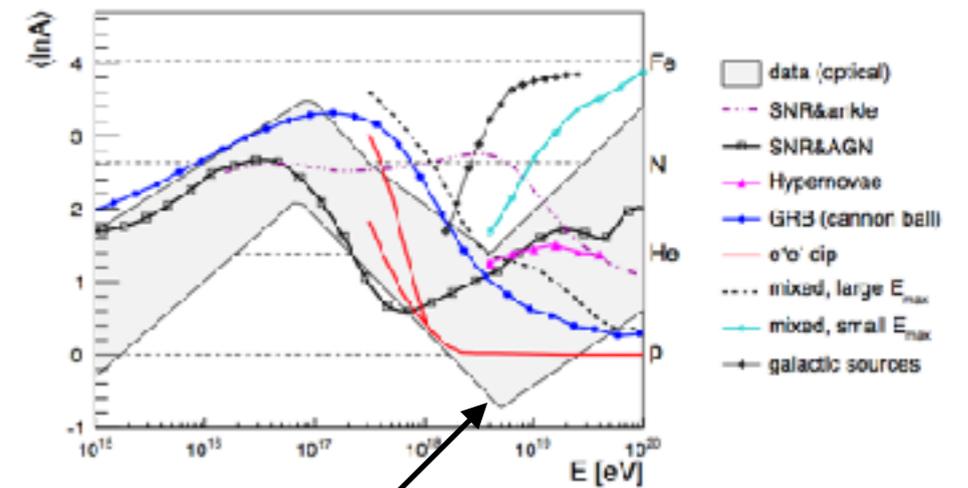


Conclusion



hiding a resonance?

primary source models



switching on a sphaleron?

arXiv:1201.0018v2

Summary and Outlook

- ◆ simulate new physics in EAS
 - ◆ insert BSM into heavy primaries
- ◆ simple resonance not distinguishable
 - ◆ high multiplicity decays visible in 2D
- ◆ more structure in 2D not analysed yet