

A new Scale-Invariant Jet Algorithm for the Substructure Era

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a work in progress
with special thanks to
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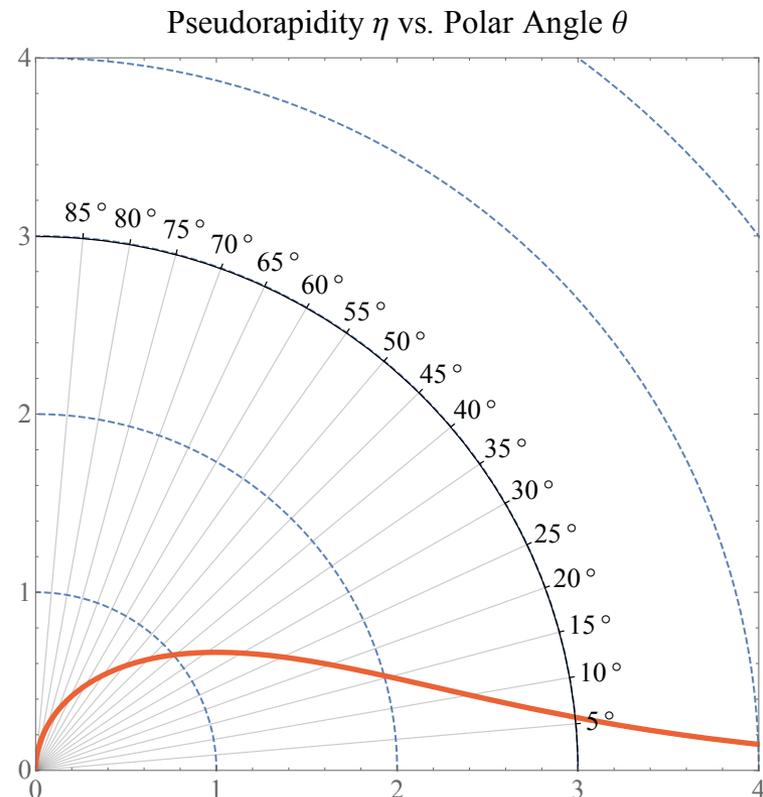
Collider Variables & Coordinates

- Transverse components (perpendicular to the beam) are very important (invariant under longitudinal boosts, P_T total is zero)
- The pseudorapidity η is a proxy for the polar (beam) angle θ , defined such that differences $\Delta\eta$ are (almost) invariant under longitudinal boosts
- Differences in orientation characterized by ΔR , referring also to azimuth angle ϕ

$$\eta \equiv -\ln \tan(\theta/2)$$

$$P_T \equiv \sqrt{P_x^2 + P_y^2}$$

$$\Delta R \equiv \sqrt{(\Delta\eta)^2 + (\Delta\phi)^2}$$



Formation of Hadronic Jets

- The hard partonic event may result in the production of colored objects (at Feynman diagram level, e.g. MadGraph)
- These objects rapidly "shower", radiating quarks & gluons (e.g. Pythia)
- QCD confinement implies that strongly charged particles cannot exist as free objects at large separations; they must convert "hadronize" (e.g. Lund color strings in Pythia) into color-neutral particles such as pions, K mesons, etc.
- Color strings may convolve descendants of partonic objects with each other and even with the underlying beam; this is partially mitigated in a lepton collider

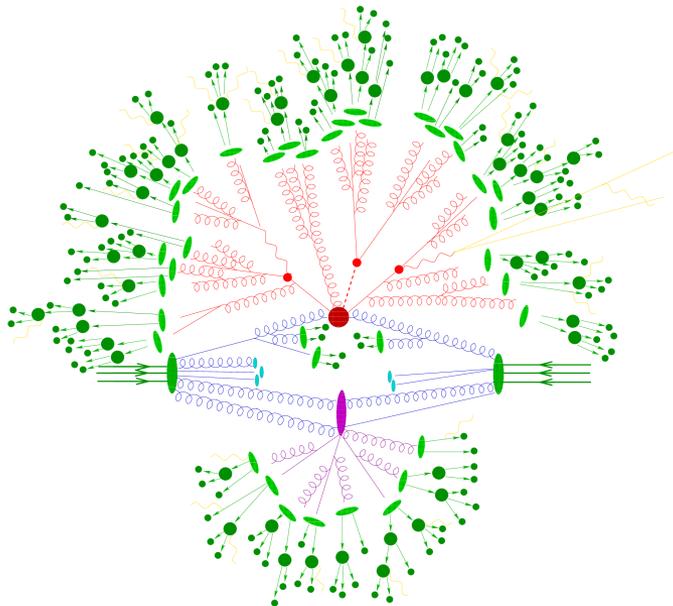


Image: Stefan Höche

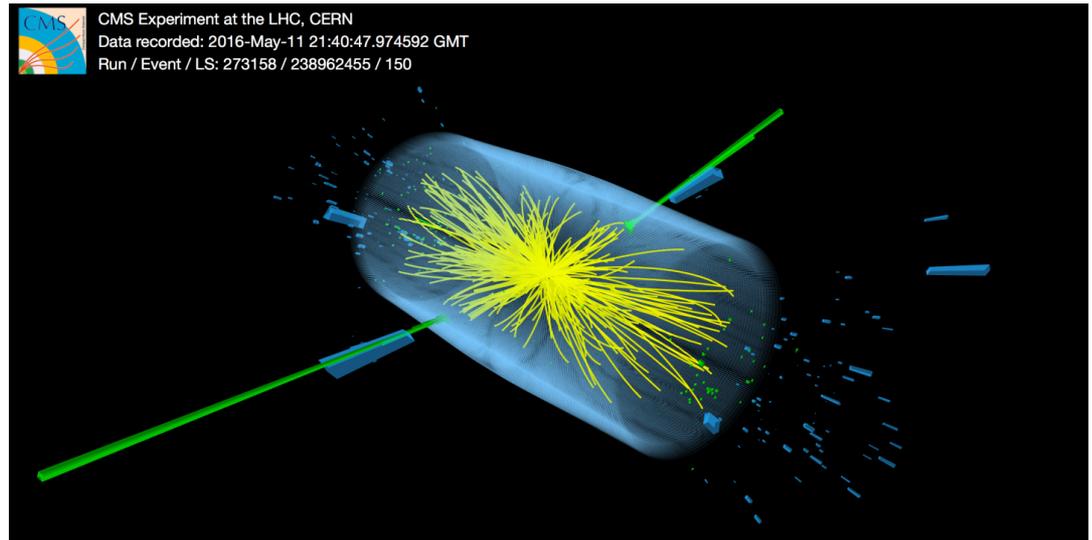


Image: CMS

Standard Jet Clustering Algorithms

- Hadronized objects need to be recombined in a manner that preserves correlation with the underlying hard (partonic) event
- 3 related algorithms reference an input angular width R_0 & differ by an index n
- Objects more widely separated than R_0 will never be clustered
- $n = 0$, or “Cambridge/Aachen” clusters objects with high angular adjacency
- $n = +1$, or “kT” additionally favors clustering of soft pairs first
- $n = -1$, or “Anti kT” prioritizes clustering where one member of the pair is hard
- Anti kT is now the default jet clustering tool at LHC, with $R_0 = (0.4, 0.5)$
- It is robust against “soft” and “colinear” jet perturbations and has regular jet shapes which are favorable for calibration against pileup, etc.

$$\min [P_{TA}^{2n}, P_{TB}^{2n}] \times \left(\frac{\Delta R}{R_0} \right)^2$$

Jet Substructure

- Highly boosted mothers will tend to yield very collimated daughters
- In hadronic top quark decays $t \Rightarrow W/b \Rightarrow u/d/b$ with COM energy above a TeV, the likelihood of resolving only 2 or even 1 discrete object increases
- For example, within, a “fat” (large $R_0 \gtrsim 1$), N-Subjettiness τ_N can characterize how well the event matches an N-prong hypothesis (axes chosen separately)
- The best discrimination comes from the ratio r_N , e.g. how much more 3-prong-like is the event than 2-prong like
- Variable cone sizes have also been considered to cope with loss of structure

Given N axes \hat{n}_k ,

$$\tau_N = \frac{\sum_{i \in J} p_{T,i} \min(\Delta R_{ik})}{\sum_{i \in J} p_{T,i} R_0}$$

$$r_N = \frac{\tau_N}{\tau_{N-1}}$$

A Scale-Invariant Jet Algorithm

- It may be worth asking whether alternative techniques could provide intrinsic resiliency to boosted event structure; this requires dropping the input scale R_0
- It would be good to “asymptotically” recover the favorable behavior of Anti kT
- Numerator should favor angular collimation; we propose ΔM^2 , similar to JADE
- Denominator should suppress soft pair clustering; we propose a sum of E_T
- Result is dimensionless, Lorentz invariant (longitudinally in the denominator), and free from references to external / arbitrary scales

$$\frac{M_{AB}^2 - M_A^2 - M_B^2}{\sum_{A,B} E_{Ti}^2}$$

$$\begin{aligned} M^{A,B} &\equiv \sqrt{(P_\mu^A + P_\mu^B)(P_A^\mu + P_B^\mu)} \\ &= \sqrt{M_A^2 + M_B^2 + 2(E^A E^B - \vec{P}^A \cdot \vec{P}^B)} \\ \lim_{M_A=M_B=0} &\Rightarrow \sqrt{2|\vec{P}^A||\vec{P}^B|(1 - \cos \Delta\varphi^{B,A})} \end{aligned}$$

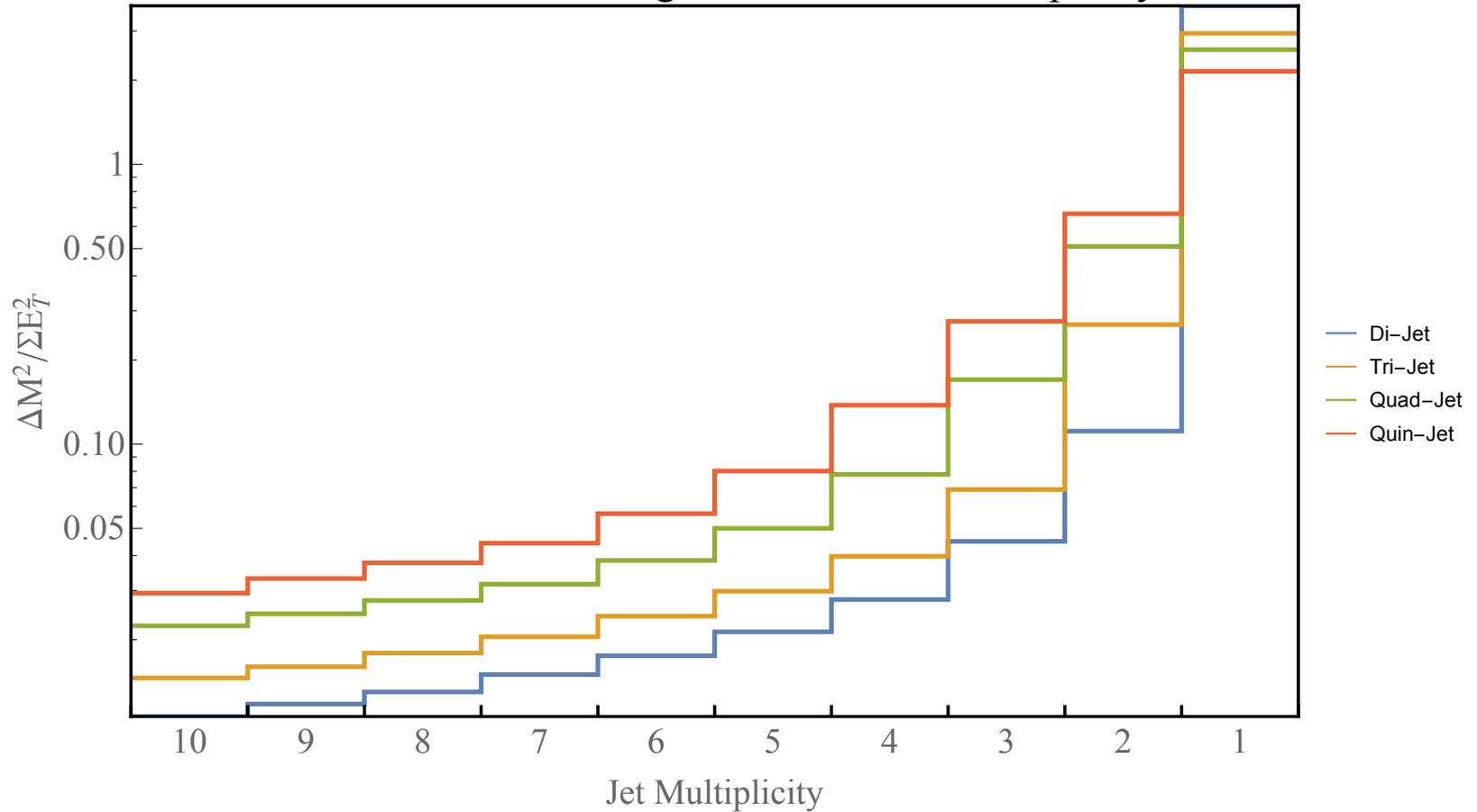
$$\begin{aligned} E_T &\equiv \sqrt{M^2 + \vec{P}_T \cdot \vec{P}_T} = \sqrt{E^2 - P_z^2} \\ \lim_{M=0} &\Rightarrow |\vec{P}_T| \end{aligned}$$

Clustering Visualization (Dijet)

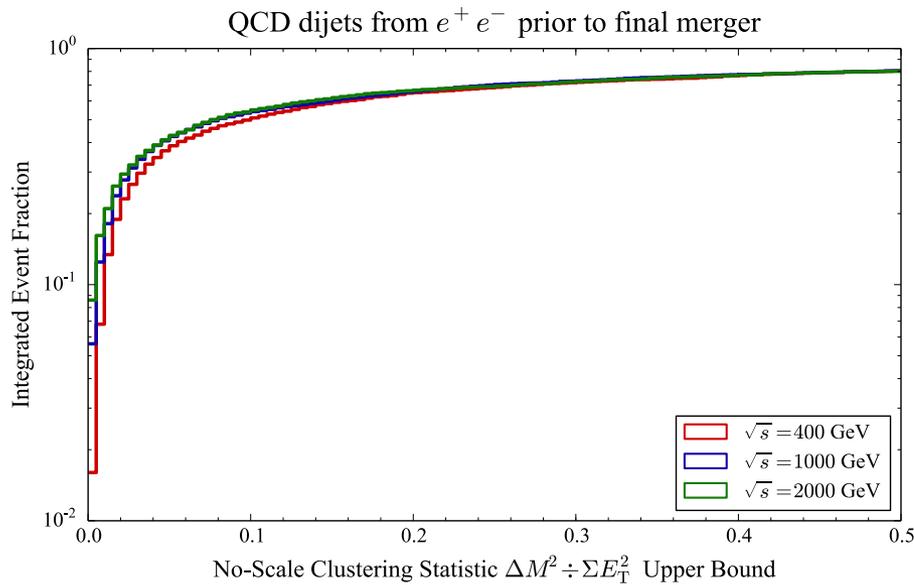
Clustering Visualization (Tops)

Visualization of Statistic Jump at Clustering

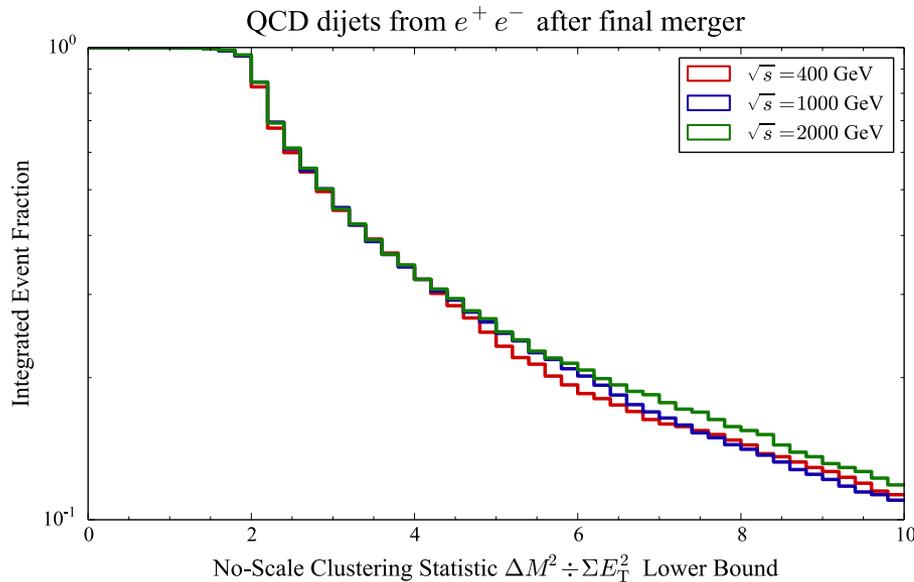
Evolution of Clustering Statistic vs. Jet Multiplicity



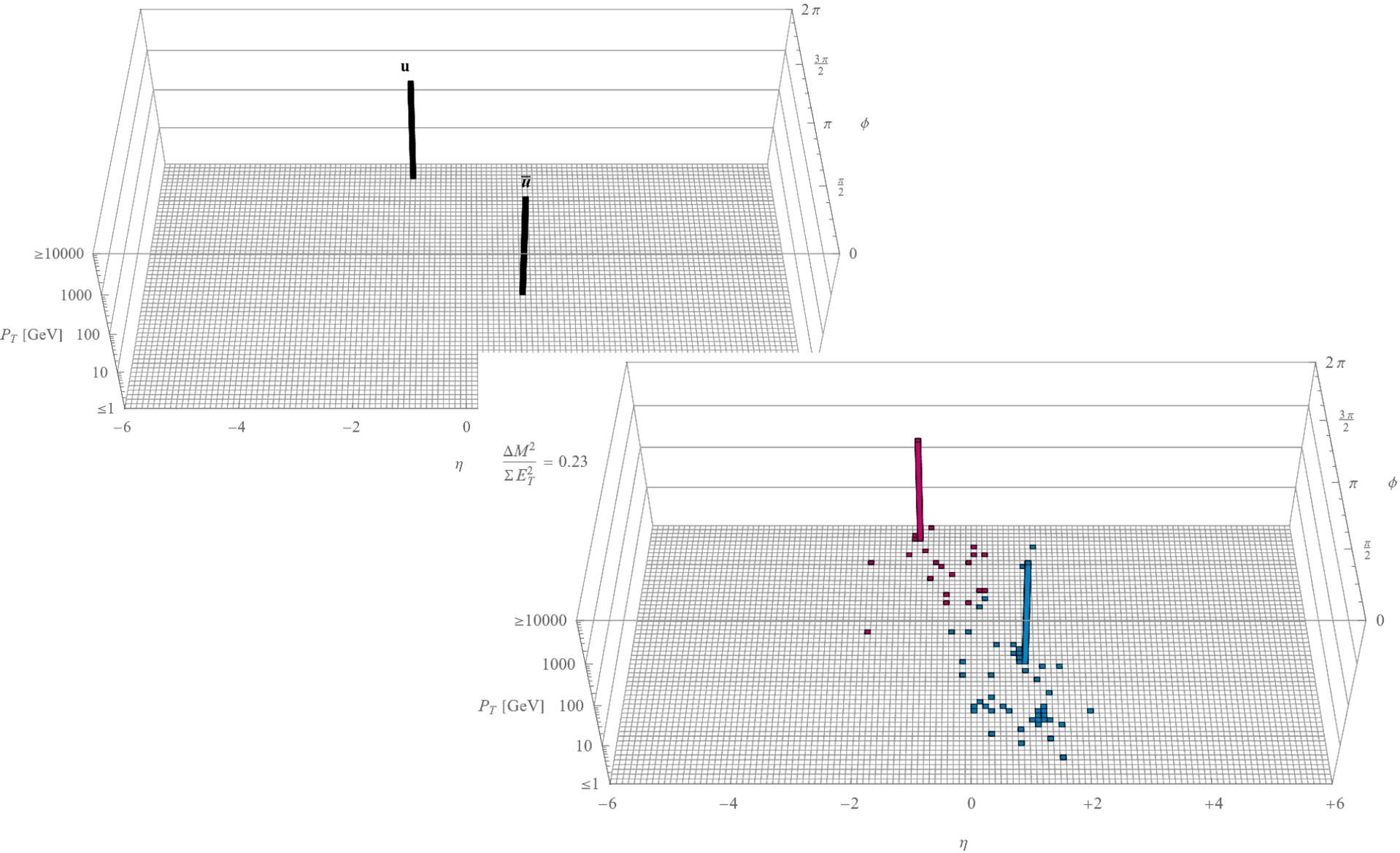
Test of Pre/Post Merger Statistic for Di-jets



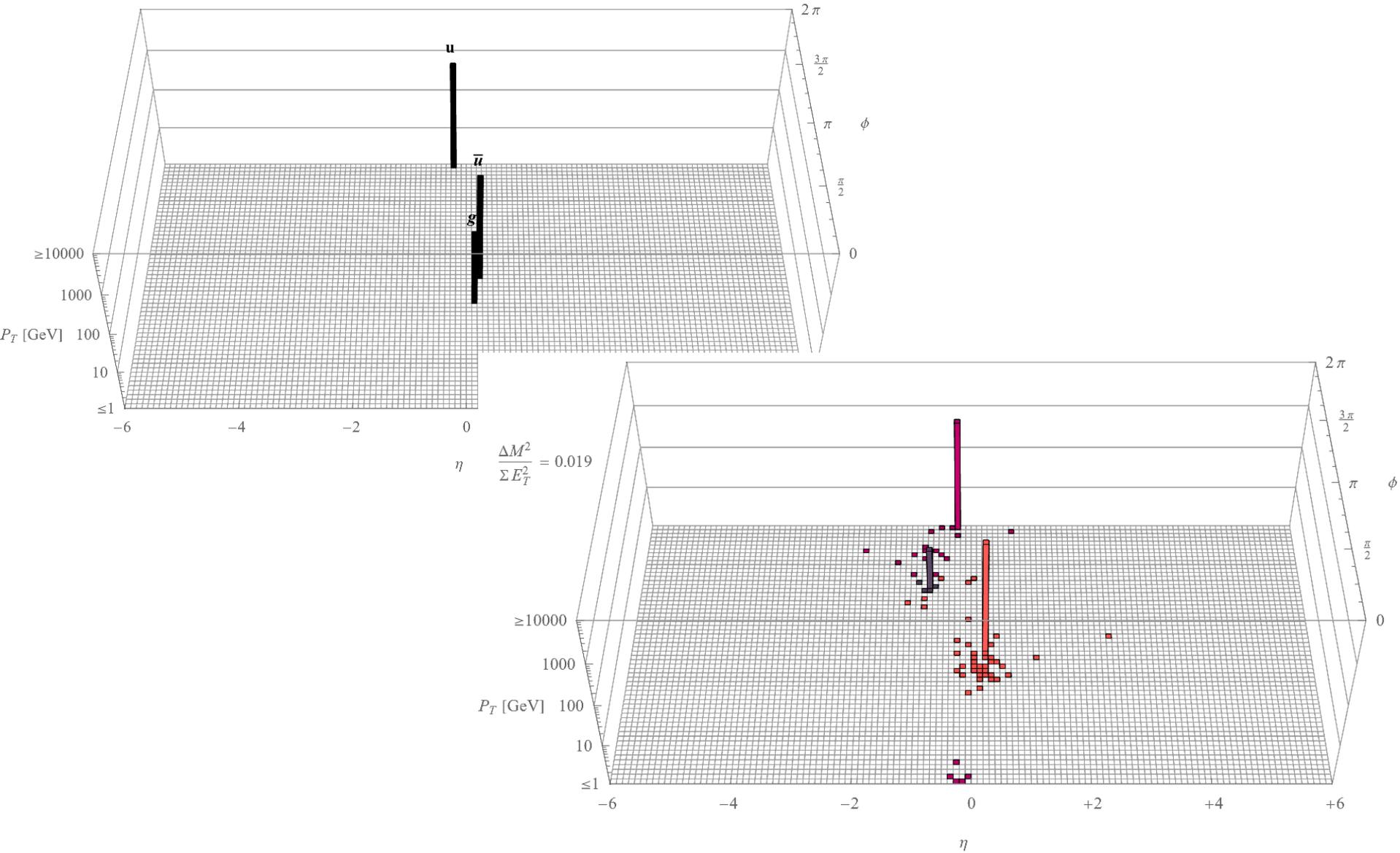
- 95% clustered prior to 0.1
- 95% of final clusters exceed 2.0



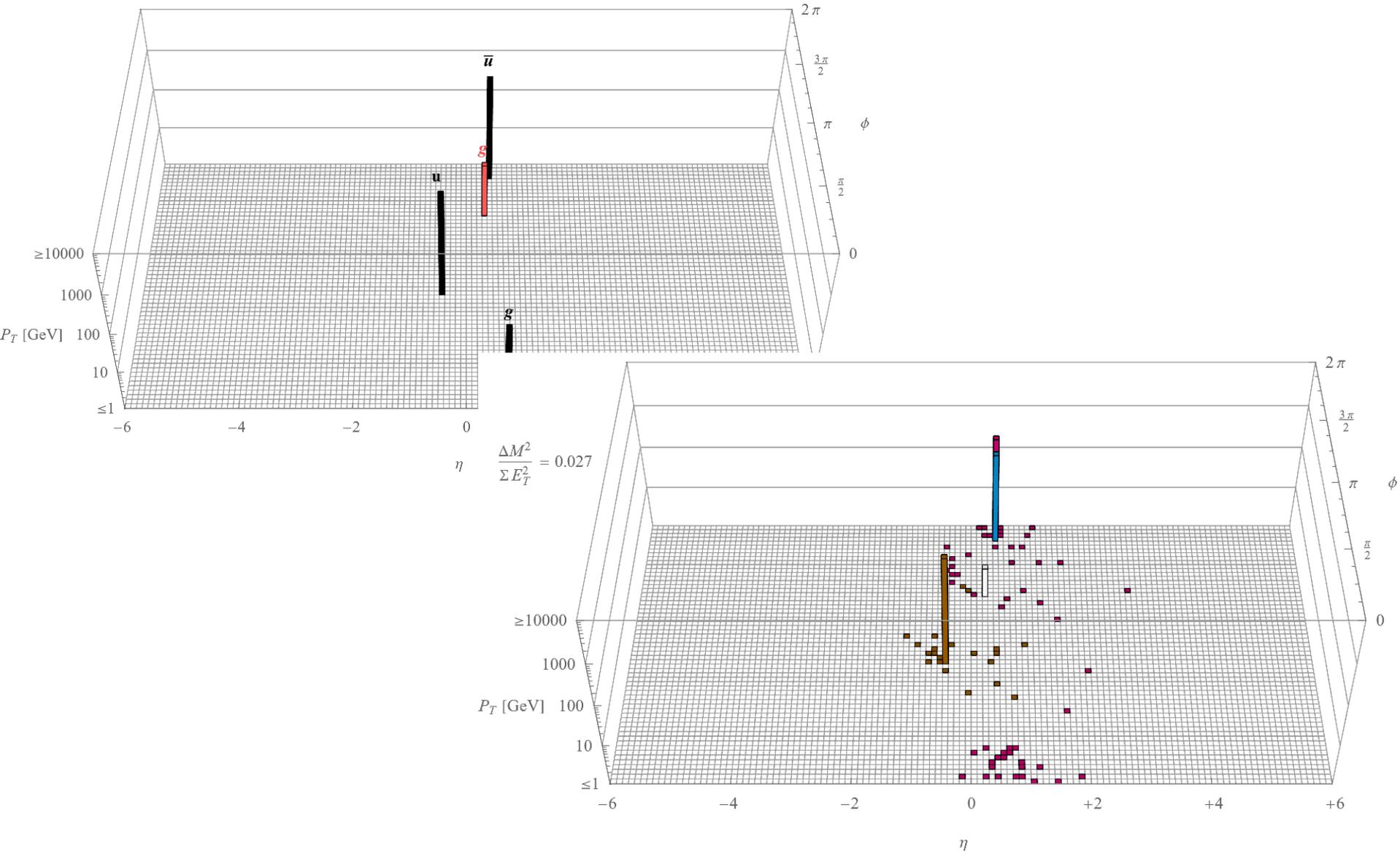
Matching of final 2 objects with Di-jet Truth, 1 TeV



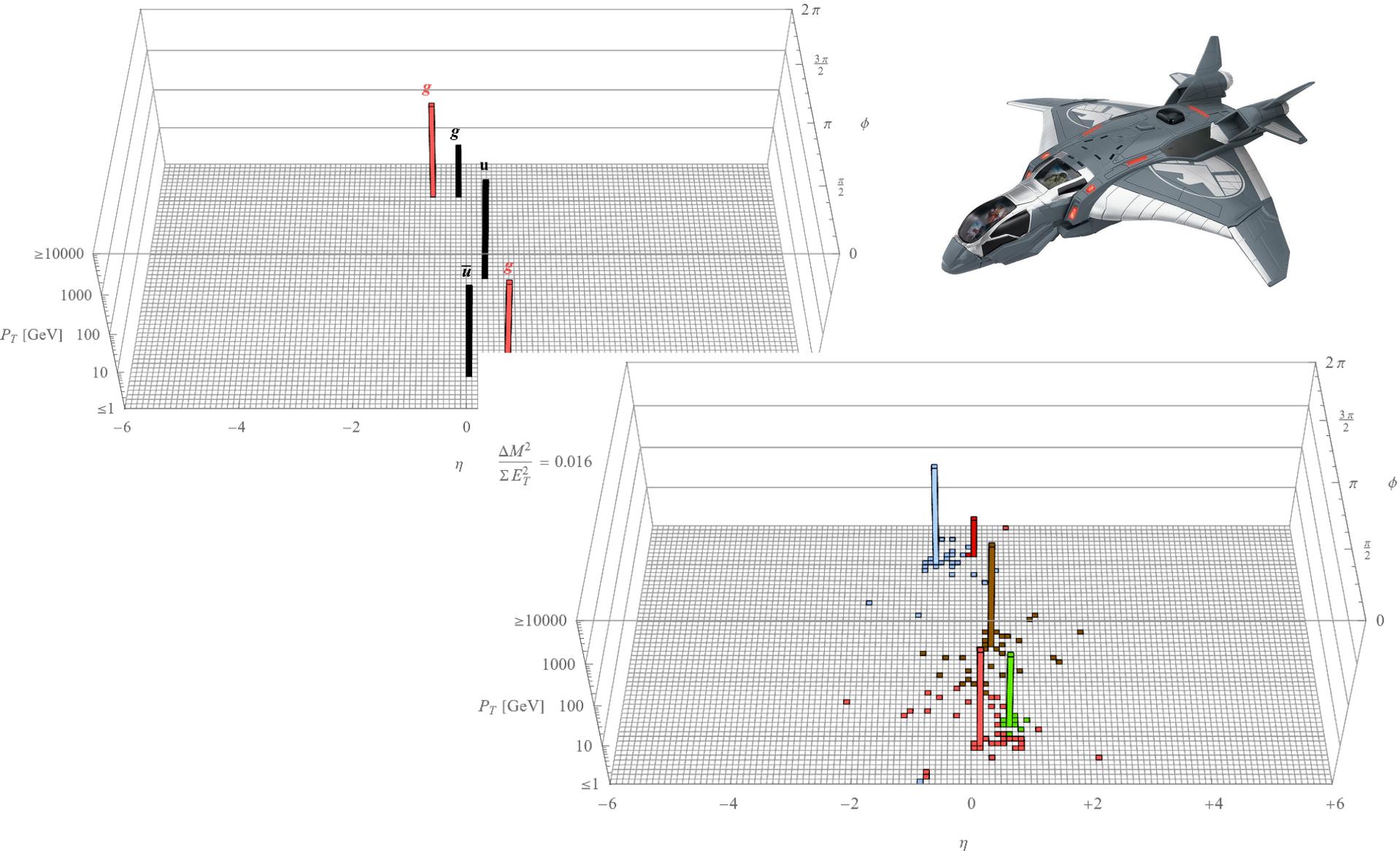
Matching of final 3 objects with Tri-jet Truth, 1 TeV



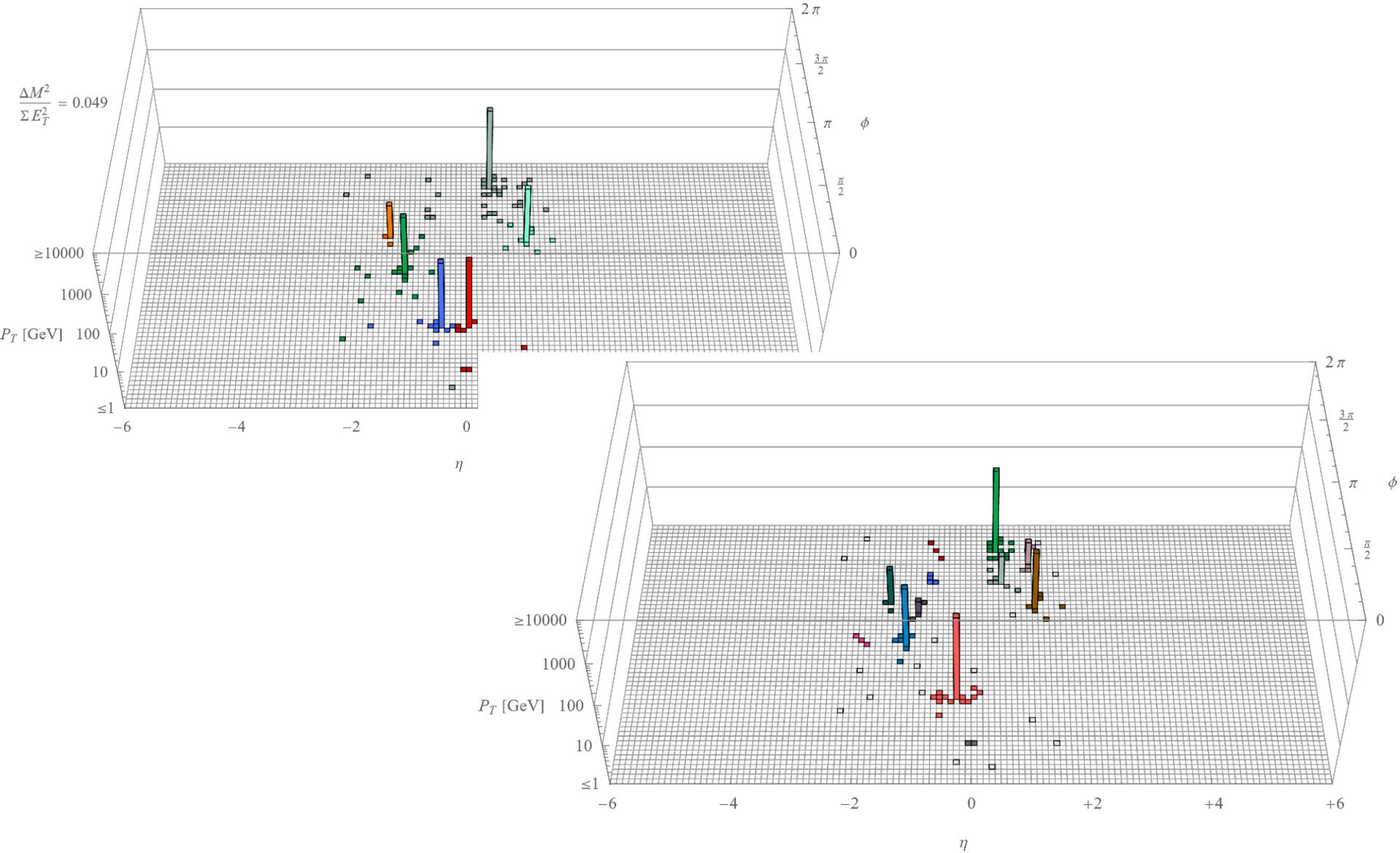
Matching of final 4 objects with Quad-jet Truth, 1 TeV



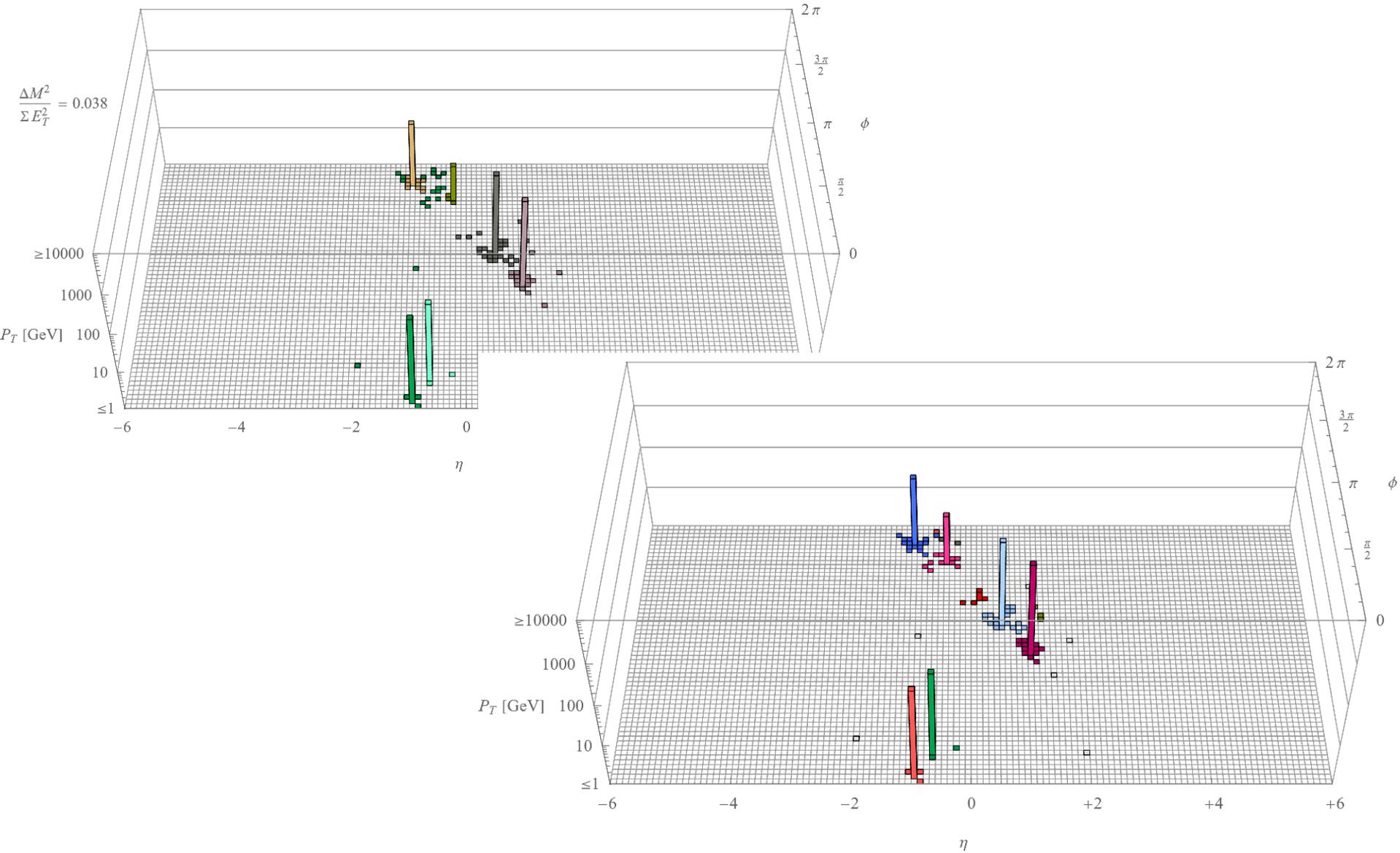
Matching of final 5 objects with Quin-jet Truth, 1 TeV



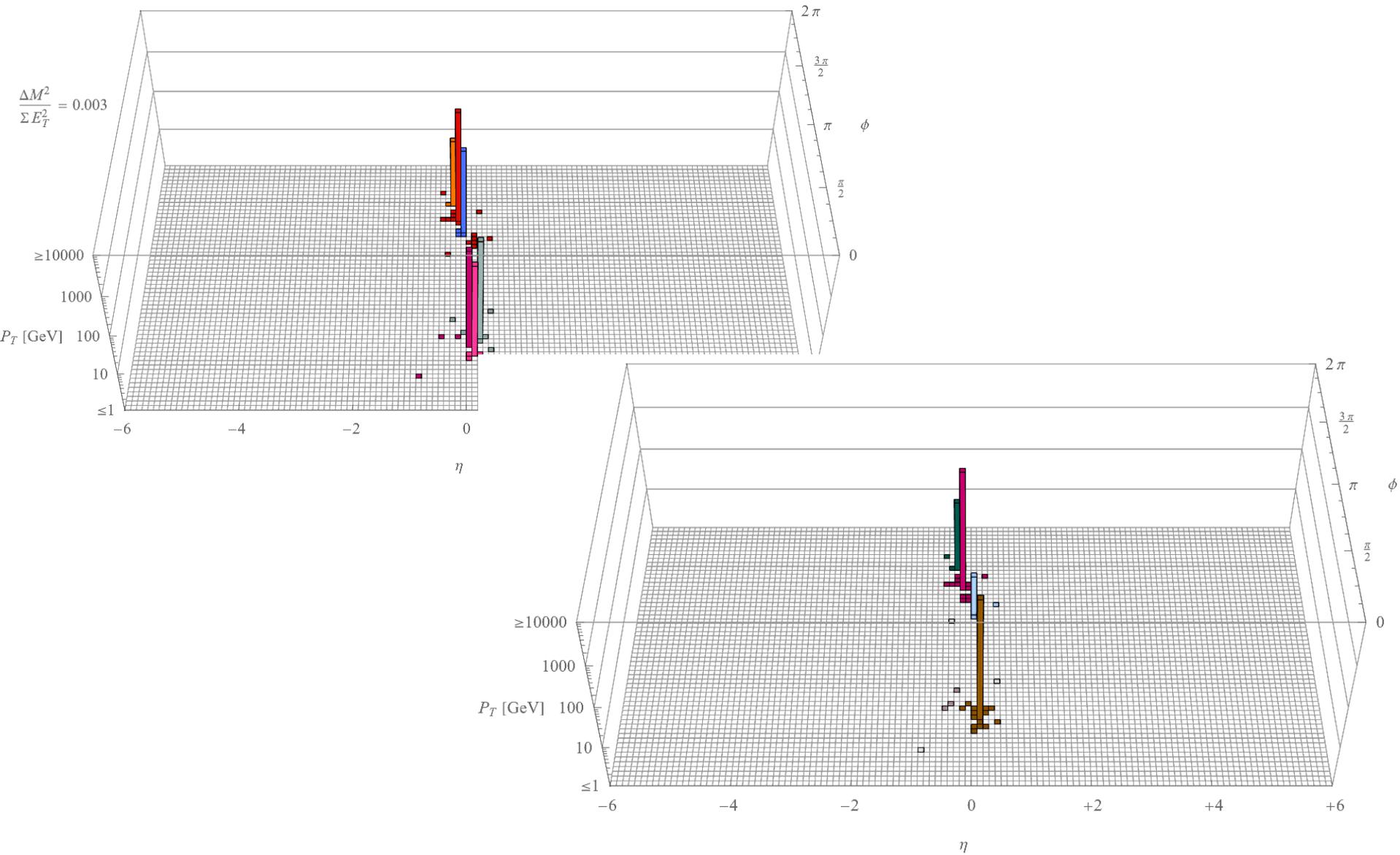
Comparison of final 6 objects vs AK5, 400 GeV



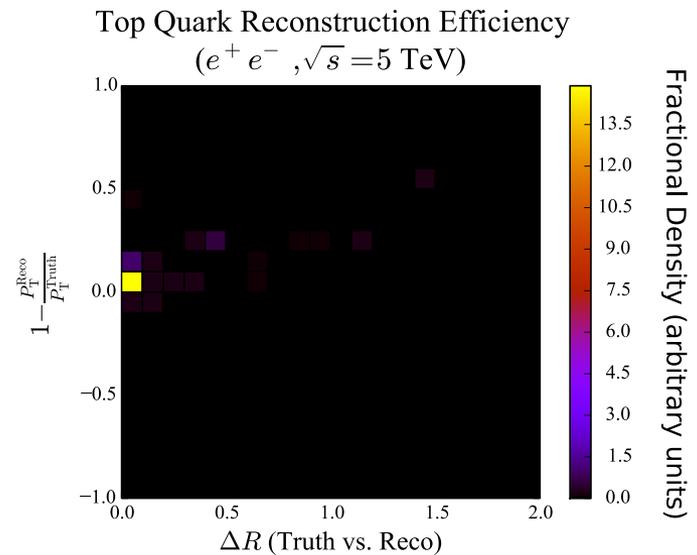
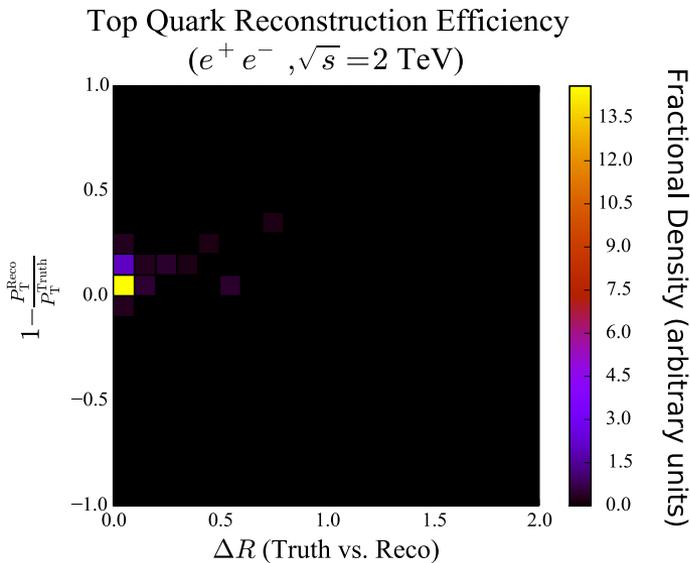
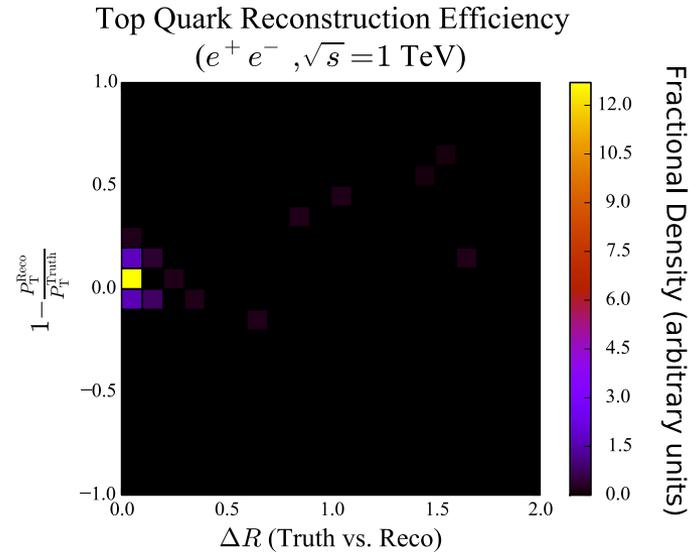
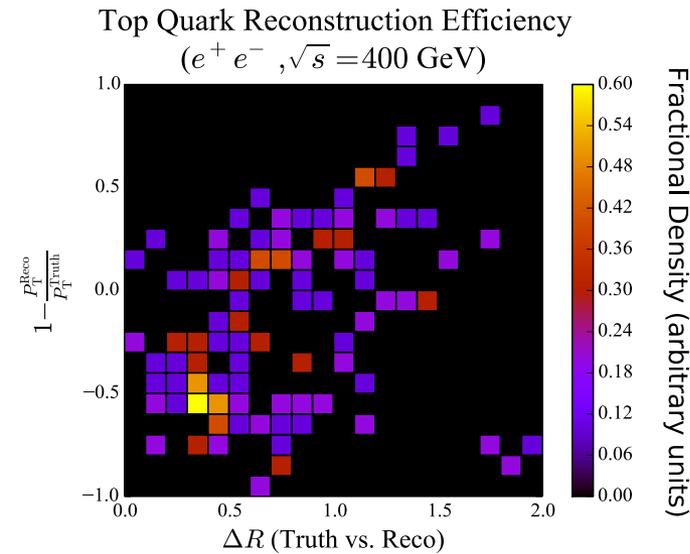
Comparison of final 6 objects vs AK5, 1 TeV



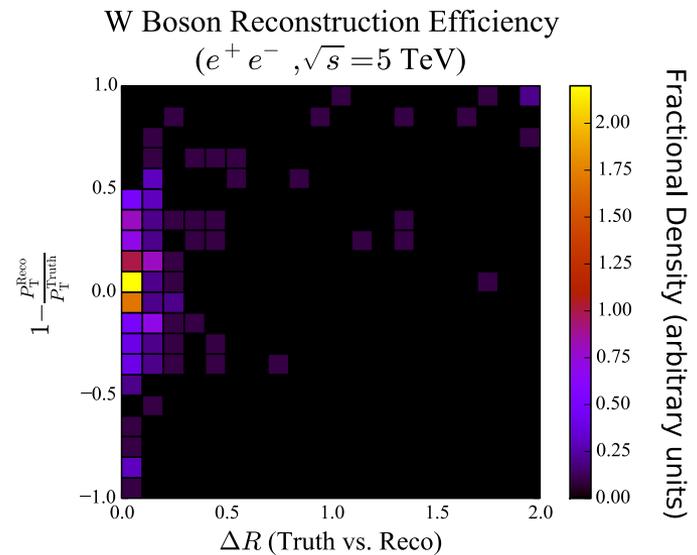
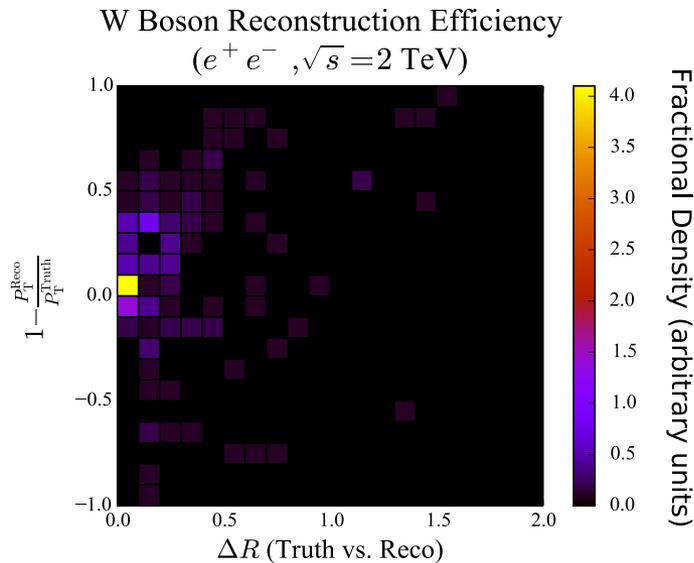
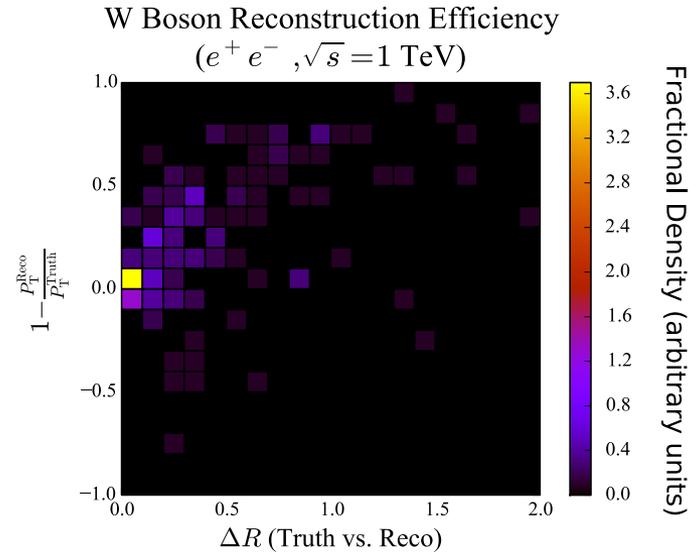
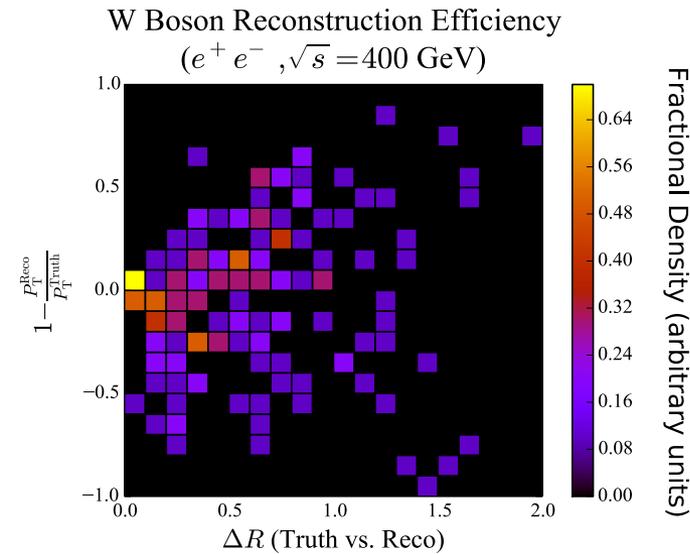
Comparison of final 6 objects vs AK5, 2 TeV



Matching of final 2 objects with Truth-Level Tops

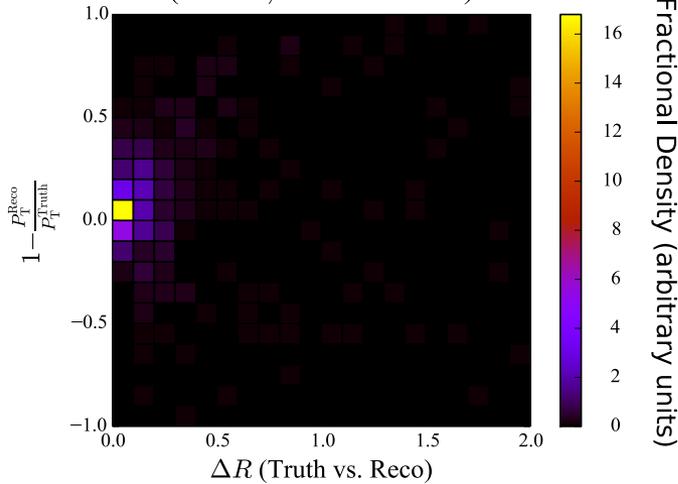


Matching of final 4 objects with Truth-Level W's (&b's)

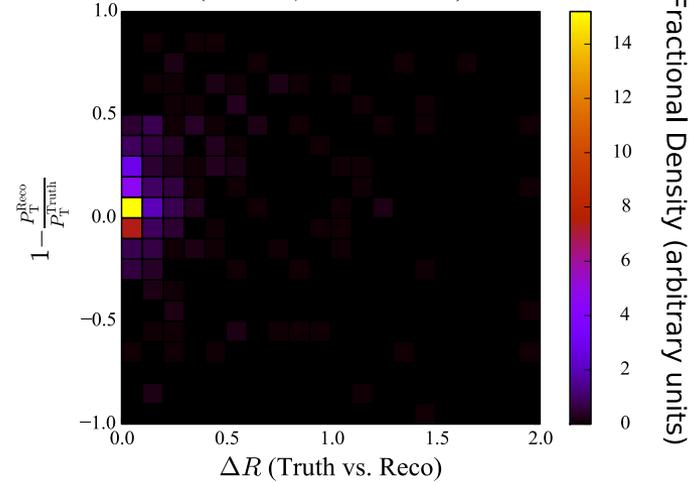


Matching of final 6 objects with Truth-Level Quarks

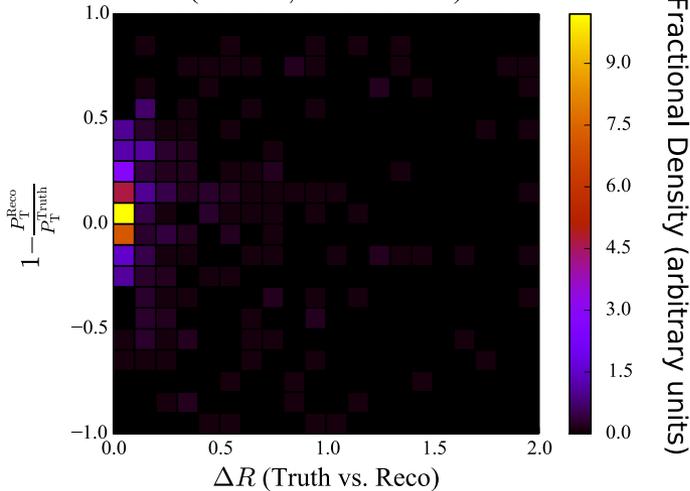
Light Quark Jet Reconstruction Efficiency
(e^+e^- , $\sqrt{s} = 400$ GeV)



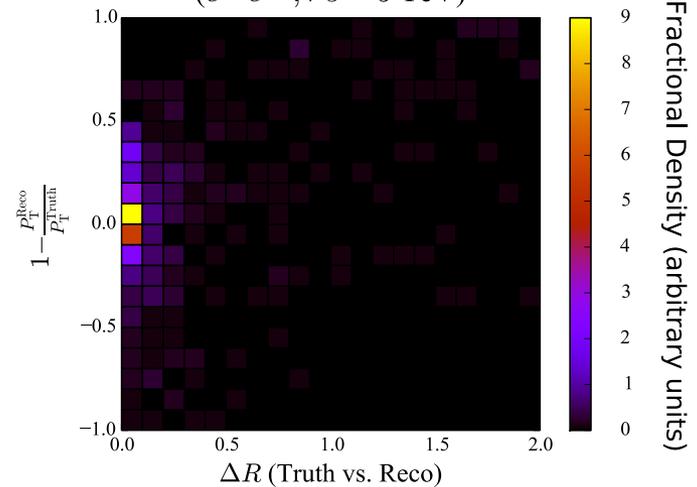
Light Quark Jet Reconstruction Efficiency
(e^+e^- , $\sqrt{s} = 1$ TeV)



Light Quark Jet Reconstruction Efficiency
(e^+e^- , $\sqrt{s} = 2$ TeV)



Light Quark Jet Reconstruction Efficiency
(e^+e^- , $\sqrt{s} = 5$ TeV)



Thank You