```c
int PEXOR_GetPointer( long PEXOR_BASE_OFF, volatile long *pl_virt_sram, s_pexor *ps_pexor );
int PEXOR_Read( s_pexor *ps_pexor, long *addr, long *data );
int PEXOR_Slave_Read( s_pexor *ps_pexor, long l_sfp, long l_slave, long l_addr, long *data );
int PEXOR_Slave_Write( s_pexor *ps_pexor, long l_sfp, long l_slave, long l_addr, long l_data );
int PEXOR_TK_TX_Mem_Read( s_pexor *ps_pexor, long *addr, long *data );
int PEXOR_TK_Mem_Write( s_pexor *ps_pexor, long *addr, long *data );
int PEXOR_RX_Clear( s_pexor *ps_pexor );
int PEXOR_RX_Clear_Ch( s_pexor *ps_pexor, long ch );
int PEXOR_RX_Clear_Pattern( s_pexor *ps_pexor, long l_ptn );
int PEXOR_TX_Reset_Ch( s_pexor *ps_pexor, long ch );
int PEXOR_SERDES_Reset( s_pexor *ps_pexor);
int PEXOR_TX( s_pexor *ps_pexor,  long comm, long addr, long data );
int PEXOR_RX( s_pexor *ps_pexor, int sfp_id,  long *comm, long *addr, long *data );
long PEXOR_TK_Data_Size( s_pexor *ps_pexor, long l_sfp,  long slave_id );
long PEXOR_TK_Mem_Size( s_pexor *ps_pexor, long l_sfp );
long PEXOR_TK_Mem_Read( s_pexor *ps_pexor, long l_sfp, long **pl_dat  );
int PEXOR_RX_Status( s_pexor *ps_pexor );
int PEXOR_Port_Monitor( s_pexor *ps_pexor );
int PEXOR_Show_Version( s_pexor *ps_pexor );
int PEXOR_SFP_Active( s_pexor *ps_pexor, long l_sfp  );
int PEXOR_SFP_Disable( s_pexor *ps_pexor,  long disa );
int PEXOR_SFP_Show_FIFO( s_pexor *ps_pexor, long ch );
int PEXOR_SFP_Clear_FIFO( s_pexor *ps_pexor );
int PEXOR_Set_LED( s_pexor *ps_pexor, long l_led);
int PEXOR_LED_On( s_pexor *ps_pexor );
int PEXOR_LED_Off( s_pexor *ps_pexor );
int PEXOR_Set_Data_Reduction( s_pexor *ps_pexor, long l_flag);
```