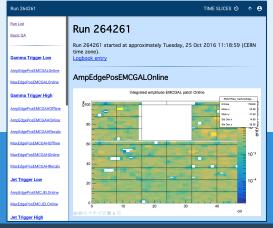


ALICE OVERWATCH: Status and Plans

Offline Week - March 2017



Raymond Ehlers on behalf of the OVERWATCH Collaboration

OVERWATCH Collaboration: Raymond Ehlers (Yale University) Markus Fasel (ORNL) Sarah LaPointe (Frankfurt Institute for Advanced Studies)

Mar 28, 2016

Outline

OVERWATCH Introduction and Status Upgrade

Recent Activities Deployment of the Overwatch Upgrade Elasticsearch Investigations

Future Plans Apache Kafka Triggering Alarm

OVERWATCH/1

- OVERWATCH: Online Visualization of Emerging tRends and Web Accessible deTector Conditions using the HLT.
- ► Created to monitor and visualize QA data from the HLT.
 - Data is stored persistently.
- OVERWATCH handles spectra, 2D histograms (for example, EMCal cell amplitudes), etc.
- Allows slicing of data in time windows ("time slicing").
- Based around two main components:
 - Processing based on PyROOT.
 - WebApp based on flask.
- Code available at:

https://github.com/raymondEhlers/OVERWATCH.

OVERWATCH/2

- It began as a project during the 2015 Pb–Pb run to provide online real-time feedback on the EMCal (beginning with James Mulligan and RJE).
 - Has since expanded to support additional detectors and additional features.
 - Includes a plug-in framework to extend nearly any part of the processing.
- Currently supports the EMCal, TPC, and HLT (includes assorted histograms without a dedicated HLT merger).
- First version deployed during the 2015 Pb–Pb run, and then ran for all of 2016 with few issues.
- ► Collected approximately **100 GB** during this period.

Data Flow from HLT

Image from: M. Fasel

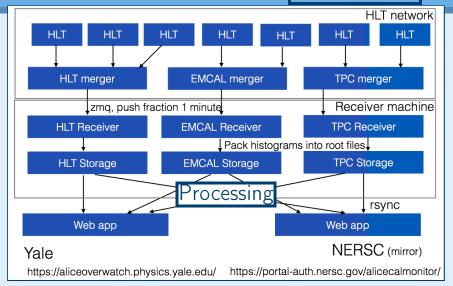
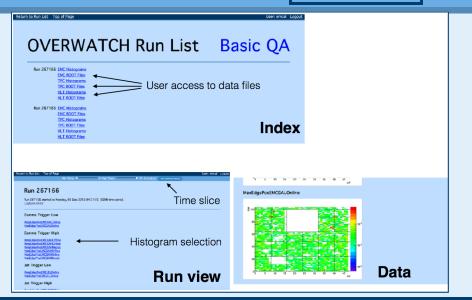




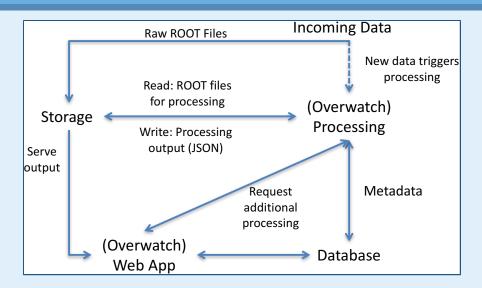
Image from: M. Fasel



Upgrade to Overwatch

- Major upgrade developed to improve on current version.
- Substantial improvements to user experience.
 - Improved interactivity and visualization with JSRoot and AJAX.
 - Cleaner and more consistent interface built with Google's Polymer.
- Much more capable and extensible back end
 - Much better performance.
 - Provides plug-ins to all stages of processing.
 - Moves towards micro-services architecture (some improvements still needed here).
- Major infrastructure improvements
 - Migrating all infrastructure to CERN by utilizing OpenStack and coordinating with Offline.
 - Commonly accessible data storage.
- ► Hoping to deploy for the beginning of the 2017 pp data taking.

Data Flow in New Version



Next Version Look-and-Feel



Outline

OVERWATCH Introduction and Status Upgrade

Recent Activities Deployment of the Overwatch Upgrade Elasticsearch Investigations

Future Plans Apache Kafka Triggering Alarm

Deployment and Commission of the Overwatch Upgrade

- Migrated receivers and data to CERN OpenStack.
 - Created a dedicated project for ALICE HLT QA.
 - ► Yale site will stay until the transition is completed.
- Data storage on EOS is required for all data to be accessible from the HLT receivers, processing, and web app.
 - We now have **dedicated storage** on EOS.
 - ► The previously collected data was **recently migrated** to EOS.
- ► Currently adapting some code to properly access data on EOS.
- Data taking is fast approaching and there is still some work to do, but we hope to deploy soon!

Investigation into Elasticsearch for Histogram Storage

- Overwatch stores full histograms, so we investigated the possibility of storing both metadata and histograms in Elasticsearch.
- Single database source could simplify operation (such as interactively accessing data via Swan).
- Challenging due to the large amount of redundant histogram information, amongst other issues.
- Developed a possible data layout (code linked here).
- ► Early tests observed the Elasticsearch database was ~10 times larger than storing raw data.
- Storage of histograms in Elasticsearch does not seem to be feasible.
 - Still useful for trending information.
 - ► Perhaps for metadata, **depending on additional external factors**.
- For further information, see Markus' presentation at the February DPG General Meeting:

https://indico.cern.ch/event/611050/#sc-2-2-online-qa.

Outline

DVERWATCH Introduction and Status Upgrade

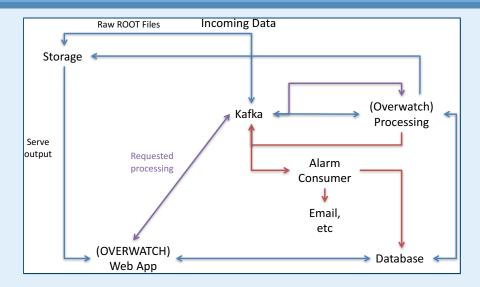
Recent Activities Deployment of the Overwatch Upgrade Elasticsearch Investigations

Future Plans Apache Kafka Triggering Alarms

Apache Kafka

- Data processing is currently triggered by receiving data.
 - This aspect of the system is **not particularly flexible**.
- ► We are interested in using **Apache Kafka** to managing the processing of incoming data.
- Currently setting up a small Kafka test system in the Overwatch OpenStack cluster.
 - Initial tests will attempt to receive histograms into the system and then process them.
- Investigating the potential of utilizing elements of the existing Overwatch processing functionality.

Architecture with Kafka (Proposed)



Towards Triggering Alarms

- There is already some very basic alarm code in the Overwatch processing framework.
- Basic examples include:
 - Check if there are **outliers** from a distribution.
 - Check for values above a threshold.
- Work is needed to:
 - Improve and generalize the processing framework, particularly with respect to extracting and saving trending information.
 - Implement additional processing functions, such as comparing to reference spectra.
 - Implement alarms based on the processing functions and trending.
- Service task proposed to address this need, with a focus on implementing processing functions and alarms.
 - Amongst other activities, need to work with some detector experts to determine how best to implement some example alarms.
- ► Should be completed with an eye towards integration with Kafka.

Conclusions

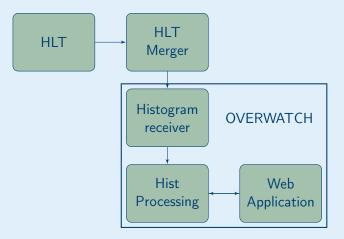
- Overwatch provides online monitoring and visualization of data from the HLT.
 - The data is **stored persistently**.
- ► The current version has run for all of 2016 with few issues.
- ► We are working towards deploying the upgraded version soon.
- Continuing to work on:
 - Investigation of Apache Kafka.
 - Improving processing and implementing trending and alarms framework.



Development of a trending and alarm framework for online HLT $\ensuremath{\mathsf{QA}}$

Several QA components on the HLT provide QA data for different detectors at discrete times as simple 1 or multi-dimensional histogram. These data are visualized using the Overwatch web application. The scope of the task is to implement a component processing the histograms and extracting trending information. These trending information will be sent to an Elasticsearch database for visualization. In addition, by comparing to limits defined by users, automatic alarms should be raised (E-Mail to detector responsible with alarm message + Log in database). The alarm handling should be in testing phase during the pp data taking period end of 2017.

OVERWATCH Architecture



OVERWATCH Architecture

- ► OVERWATCH is python and ROOT based.
- Split into two main parts:
 - Processing
 - ► The Web App
 - ▶ Depends on the processing module for user requested processing.
- ▶ Receiver from HLT written in C++ and utilizes ZMQ.
 - Data is received approximately every minute and time stamped.
 - ► Large, but not unreasonably large, amount of volume. (\approx 100 GB/year for EMCal + HLT + \approx 3 months of TPC data).
- ► Designed to run as micro-service, so can start instances as needed.
- Since OVERWATCH processes data from the HLT, our architecture is similar to data processing for Run 3 when the HLT->Event Processing Node.

OVERWATCH Processing

- Processing utilizes PYROOT and runs every minute on newly received data.
- Manages run and subsystem data via ZODB (Zeo Object Database)
 - Makes management of python objects straightforward.
 - Also used by Indico.
 - We aren't strongly attached to this DB.
 - Any appropriate SQL or NoSQL database would be fine.
 - Code is not really reliant on ZODB easy to switch elsewhere.
 - Structure is hierarchical.
 - ► Run->Subsystems->HistogramGroups->Histograms.
- Actual data is just stored on disk in root files.
- Output of processing is stored in json files.

OVERWATCH Processing

Additional processing available per detector/histogram.

- Can check values in particular histograms, stack hists, create additional hists to summarize, etc.
- Can also handles alarms.
- Time slices
 - Can make arbitrary selections in time (0-10 minutes, 5-17, whatever, etc) within a run*
 - Can also select processing options. Hot channel thresholds, scale by number of events, etc.
 - Caches result only reprocess if absolutely necessary.
- ▶ Basic trending support for extracted values. More to come.

* - subject to intrinsic time resolution of HLT of 2 minutes encompassing \approx 3 mins.

OVERWATCH Web App

► The Web App is built on Flask.

- Interface built using Google's Polymer.
- Pages are built using the Jinja2 template engine. Each detector can build their own.
- JSROOT used for presenting histograms, with fall back to static images.
- ► Navigation handled by AJAX, with fall back to full page reloads.
- Display histograms according to detector specification.

Try it yourself using docker

- Docker image available at https://hub.docker.com/r/rehlers/overwatch/.
- Can be tested using the following procedure (to be streamlined we don't deploy processing like this at the moment).
 - Download test data from: https: //aliceoverwatch.physics.yale.edu/testingDataArchive.
 - docker run -it -v data:/overwatch/data -e
 deploymentOption=devel overwatch /bin/bash
 - cd /overwatch && python runProcessRuns.py
 - cd deploy && python updateDBUsers.py
 - cd /overwatch && python runWebApp.py
- Still testing some cases please let us know if you run into any trouble!



Online Visualization of Emerging tRends and Web Accessible deTector Conditions using the HLT

Additional improvements

Improve time series summary support.