

Deep Learning In Low Signal/Background Environments

Michele Floris (CERN)
OpenLab ML&DA workshop
April 27, 2017

- **Deep neural networks** → breakthroughs in a number of classification and regression problems (e.g. images)
- Physics analysis routinely deals with **classification problems**
- **Non-deep machine learning** often used in these cases (based on high-level expert features)
- Obvious questions: can we **improve significantly** w/ Deep Learning? (representation learning?)
- Some **attempts in the literature**, initially mostly toy but getting more realistic
 - To my knowledge, deep learning not yet applied in published physics analyses
 - Need input from data scientists / industry!
- Discussed here: examples from the literature and from the LHC experiments
 - **Jet Classification** (based on images or tracks)
 - $\Lambda_c \rightarrow \pi K p$
 - **Beyond toy** studies

DISCLAIMER: Not a comprehensive review, examples biased towards my interests

Low signal/background

Many **signals of interests** are (relatively) **rare**
Embedded in events with **large number of particles**

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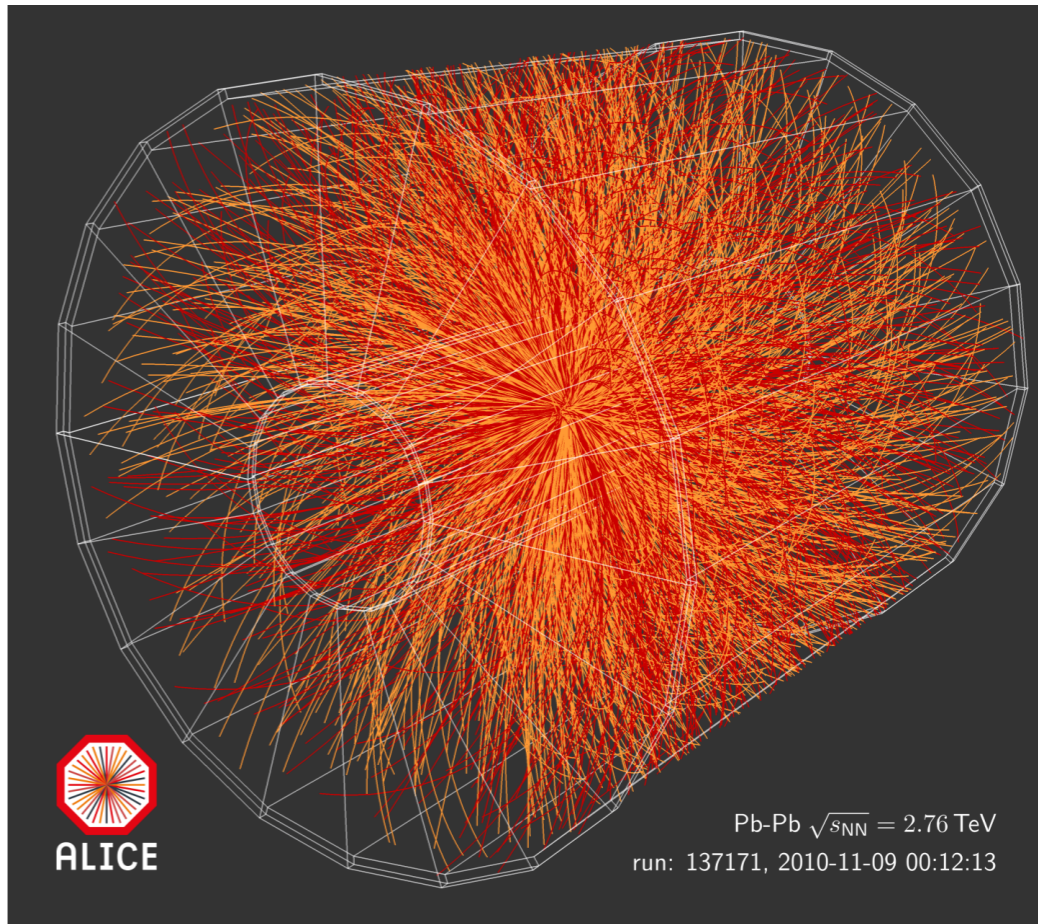
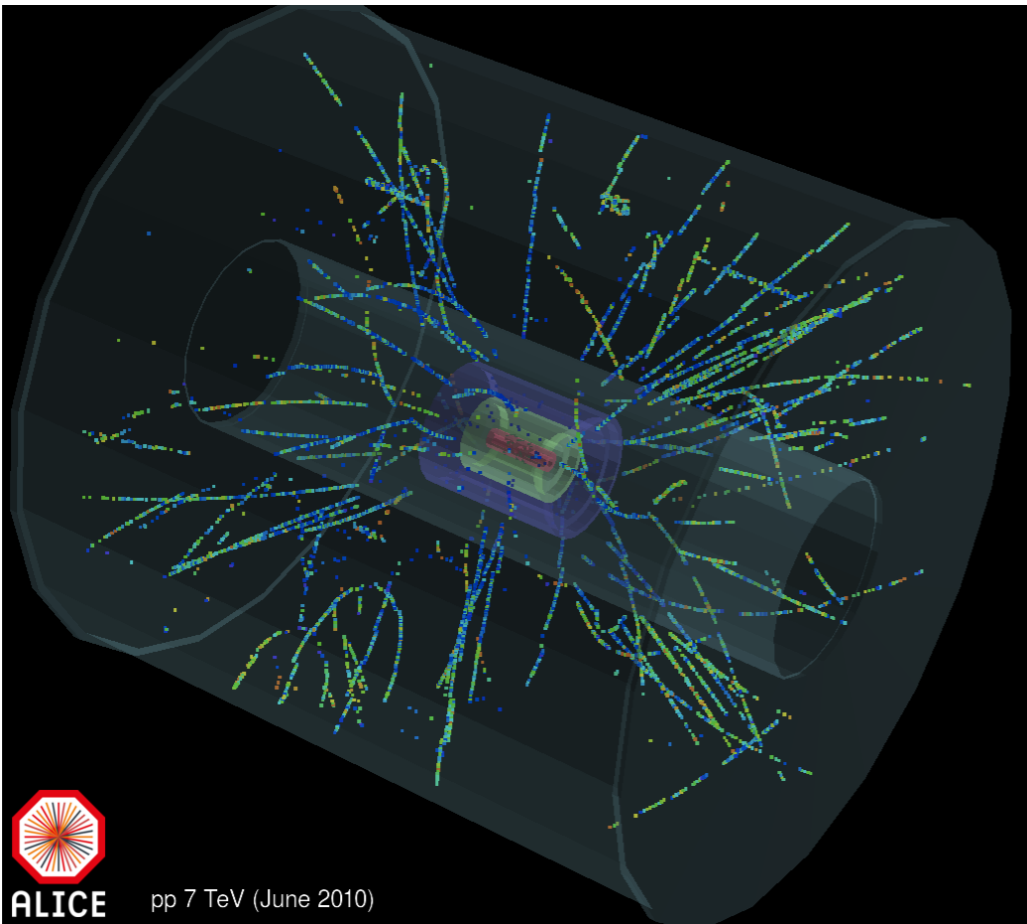
Pile-up: within a single “bunch crossing” multiple collisions are possible
In run 2 average number of collisions per bunch crossing μ : 20 \rightarrow 50
After the upgrades up to $\mu = 140$

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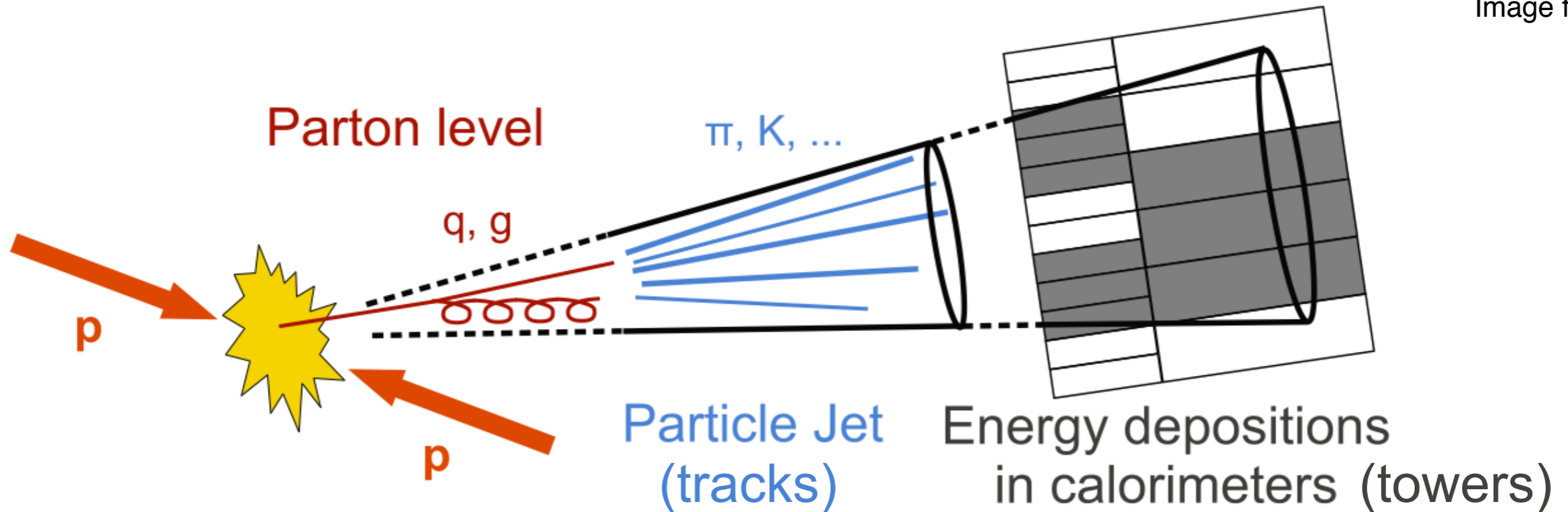
Colliding systems: LHC studies pp, p–Pb, Pb–Pb collisions
Head-on Pb–Pb collision (5% most central): **multiplicity > 200 x pp**



What is a jet?



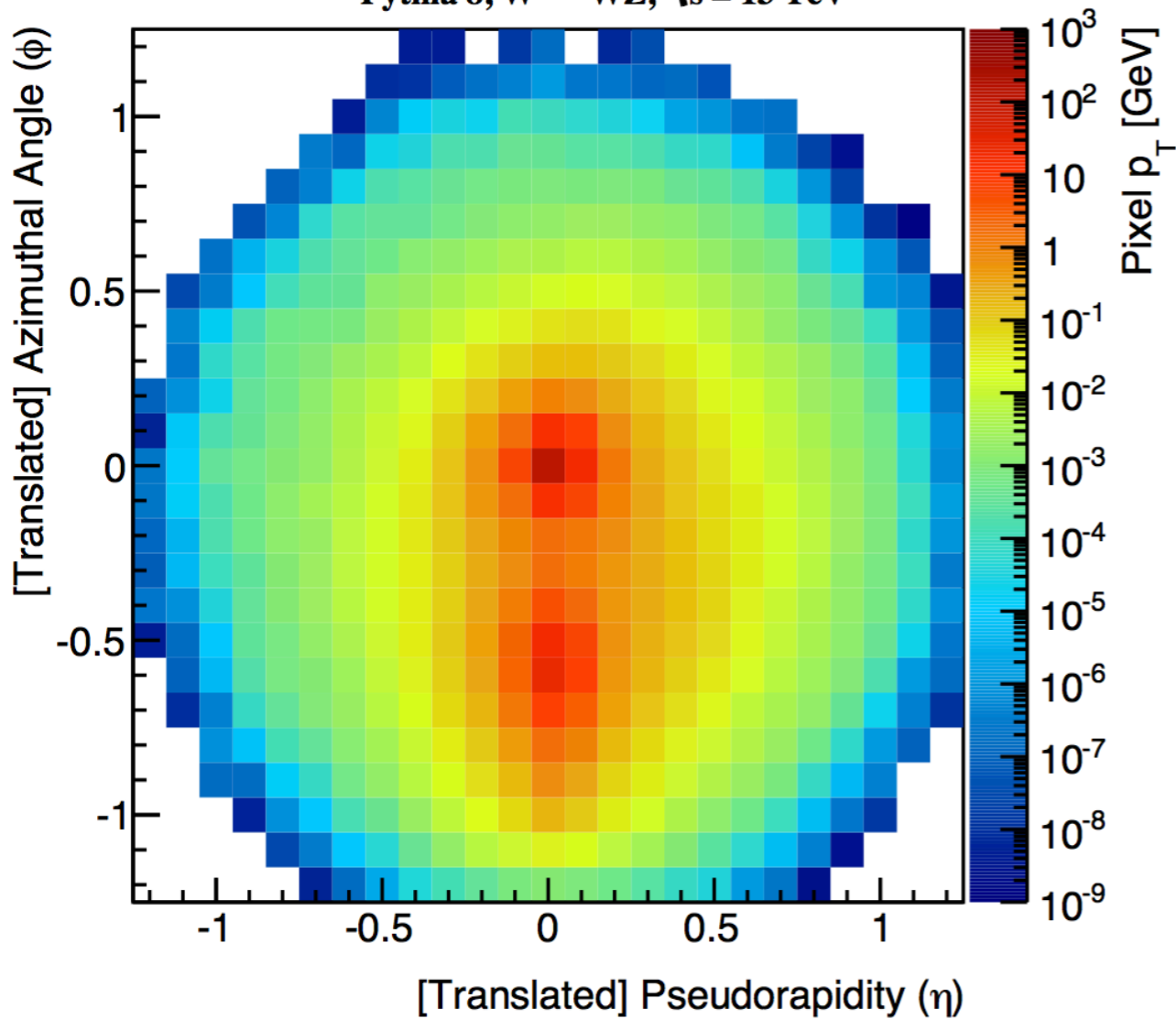
Image from CMS



- Hard collisions between protons constituents generate energetic partons (q,g)
- Partons cannot exist as free particles, produce “**spray**” of particles
- Nature produces “**particles**”, experiments measure “**tracks**” and calorimetric “**towers**”
- Experimentally: tracks and towers (**constituents**) **clustered** by specialized algorithms to **reconstruct jets**
- **The problem:** determine the nature of the **object** which **created the jet**
 - Several interesting cases (**boosted objects, b-jets, quark vs gluon, ...**)
- Standard approach: compute (expert) **high-level features** from constituents
 - Possibly combine several features using machine learning

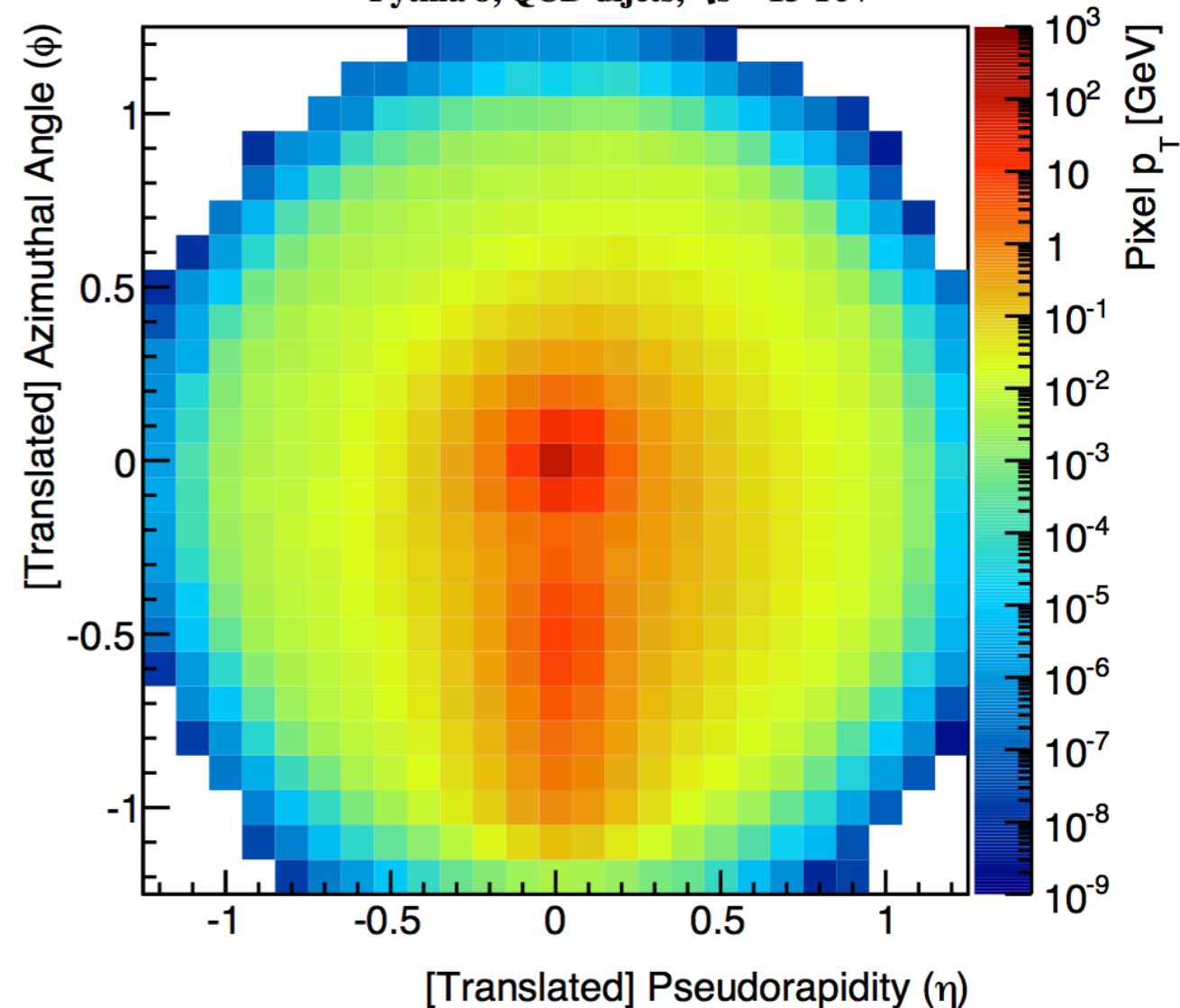
$250 < p_T/\text{GeV} < 260 \text{ GeV}, 65 < \text{mass}/\text{GeV} < 95$

Pythia 8, $W' \rightarrow WZ, \sqrt{s} = 13 \text{ TeV}$



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Pythia 8, QCD dijets, $\sqrt{s} = 13 \text{ TeV}$



Idea: treat **jets** as “**images**” in η ($= f(\theta)$) and ϕ , where each pixel is a calorimeter tower and intensity is proportional to energy deposition

Single jet images are **sparse (5-10%** of pixels)

Use (almost) standard CV machinery (**Deep** or **Conv NN**)

In this paper: boosted W , pixelation mimics detector

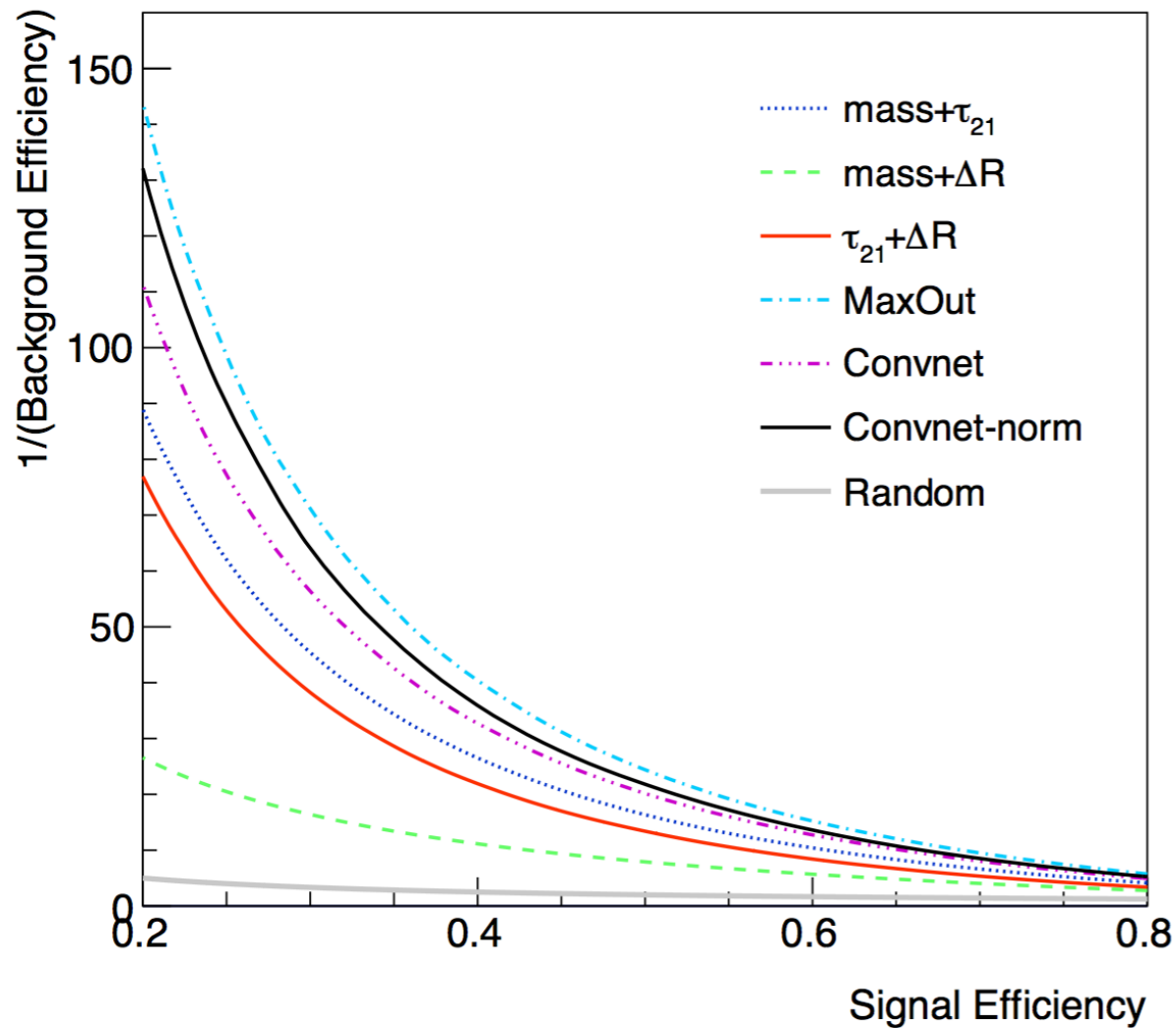
de Oliveira et al. JHEP 1607 (2016) 069

Results from jet images

de Oliveira et al. JHEP 1607 (2016) 069

$250 < p_T/\text{GeV} < 300 \text{ GeV}$, $65 < \text{mass}/\text{GeV} < 95$

$\sqrt{s} = 13 \text{ TeV}$, Pythia 8



Deep NN **outperform** selection based on physics-inspired features
Fully connected better than conv (sparsity?)

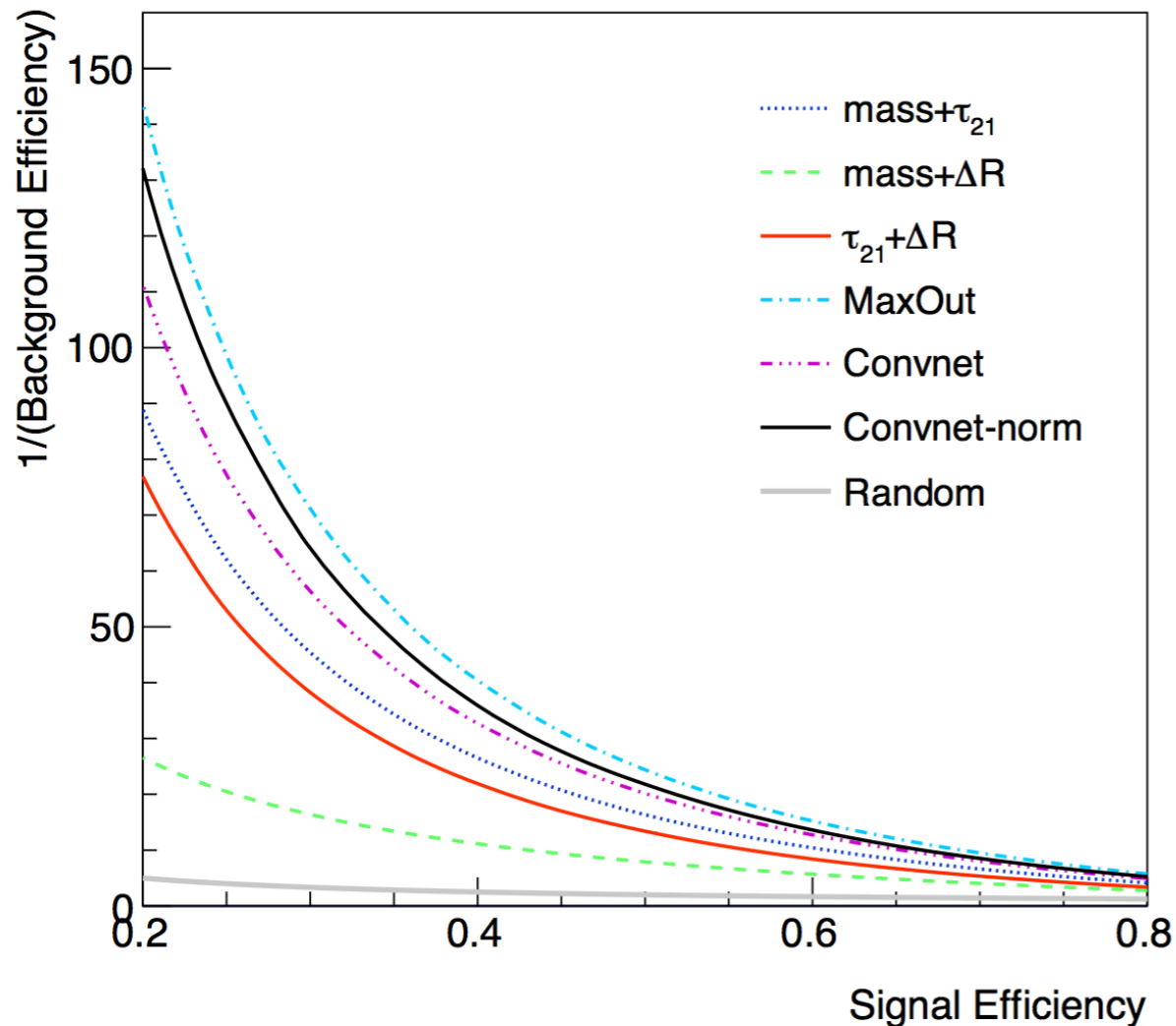
Similar approach:
Kasieczka et al, arXiv:1701.08784v1
Komiske et al, JHEP01(2017)110
Barnard et al, PRD 95, 014018 (2017)

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Baldi et al, PRD 93, 094034 (2016)

Technique	Performance	
	Signal efficiency at background rejection = 10	AUC
<i>No pileup</i>		
BDT on derived features	86.5%	95.0%
Deep NN on images	87.8% _(0.04%)	95.3% _(0.02%)
<i>With pileup</i>		
BDT on derived features	81.5%	93.2%
Deep NN on images	84.3% _(0.02%)	94.0% _(0.01%)

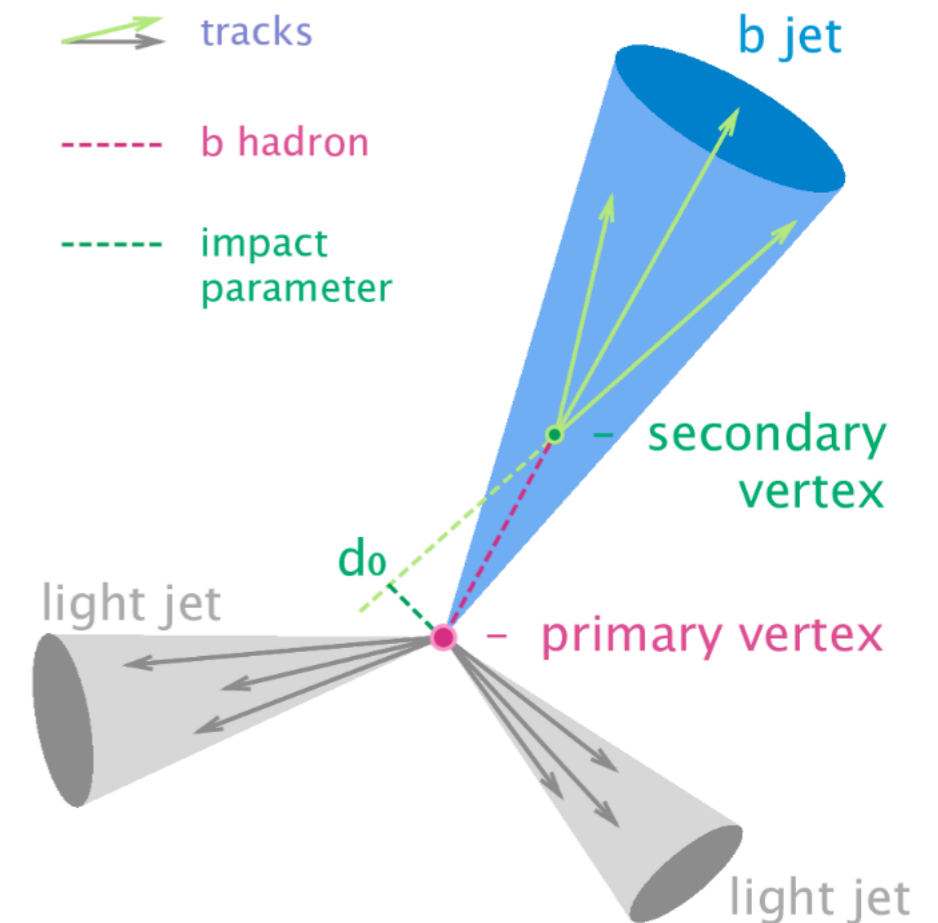
DNN still performs better when **detector effects** (Delphes) and **pile-up** are taken into account

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b-jets tagging

- Alternative approach: use **array of constituents** instead of images or high level features
 - Allows **avoiding pixelation**
 - Can go even **lower-level** than jet images
- Well suited for **b-jets tagging**
 - B-hadrons decay after **finite length** ($c\tau \sim 500 \mu\text{m}$)
 - Traditional approach: high level features based on the identification of **secondary vertices**
 - Can one use **individual tracks** as input and let the ML method find **(better) high level features**?

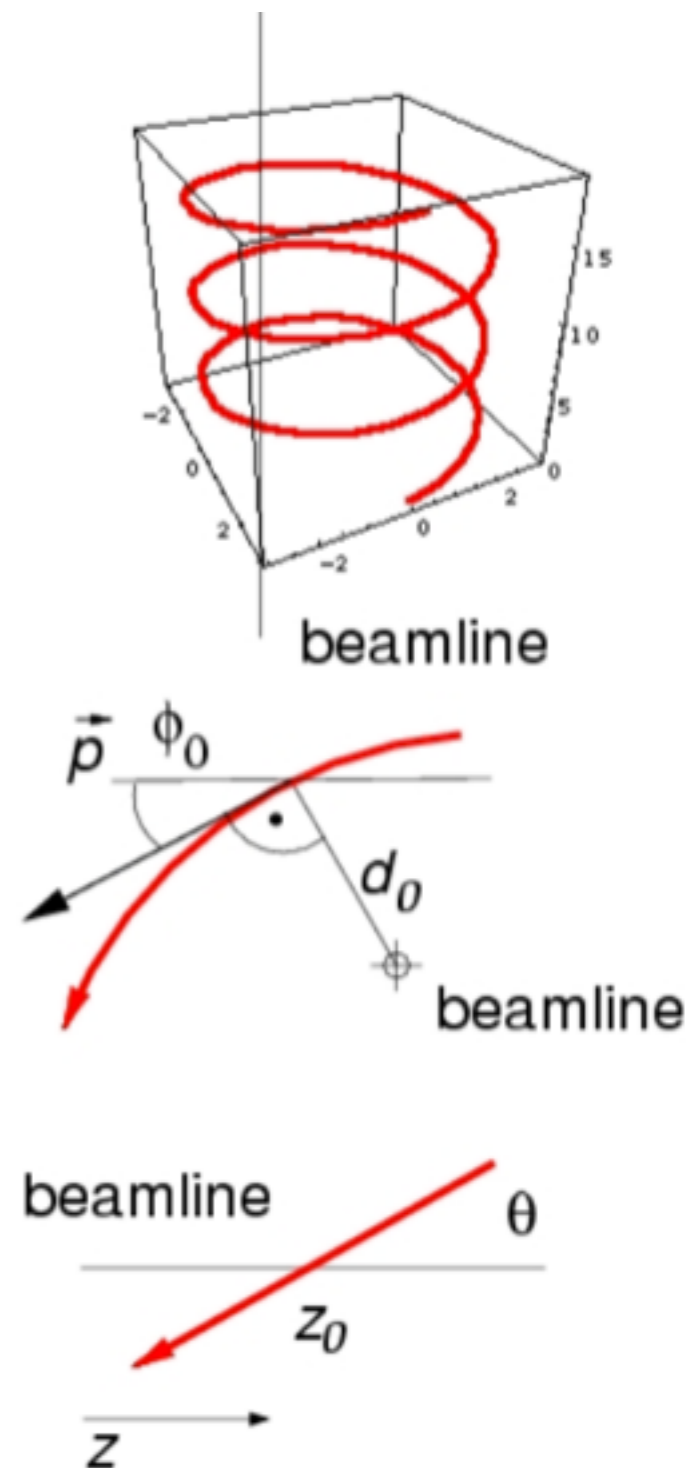


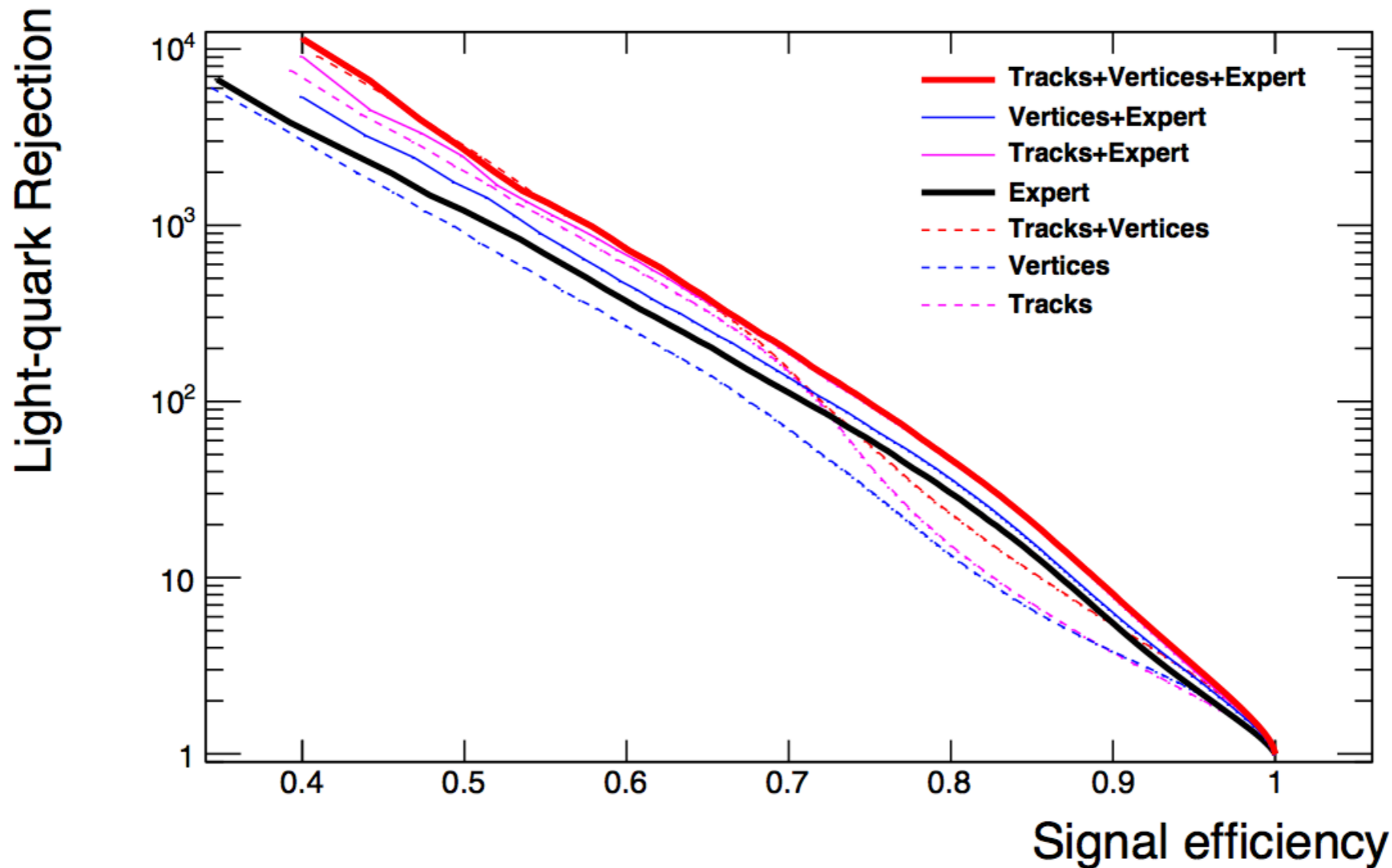
http://bartosik.pp.ua/hep_sketches/btagging

for a study on top tagging using constituents, see Pearkes et al, arXiv:1704.02124v1

What is a track?

- Track is an **approximately helix** trajectory in 3D, described by
 - **5 parameters**
 - their **covariance** matrix (15 parameters)
- Physics analysis often uses only **momenta** (p_T, η, ϕ), implicitly assuming a common origin for all particles
- Secondary vertex finding requires **propagating tracks** along their trajectory
- Standard **workflow**:
 - Tracks \rightarrow Vertices \rightarrow High Level Features





Semi-realistic **detector simulation** (Delphes)

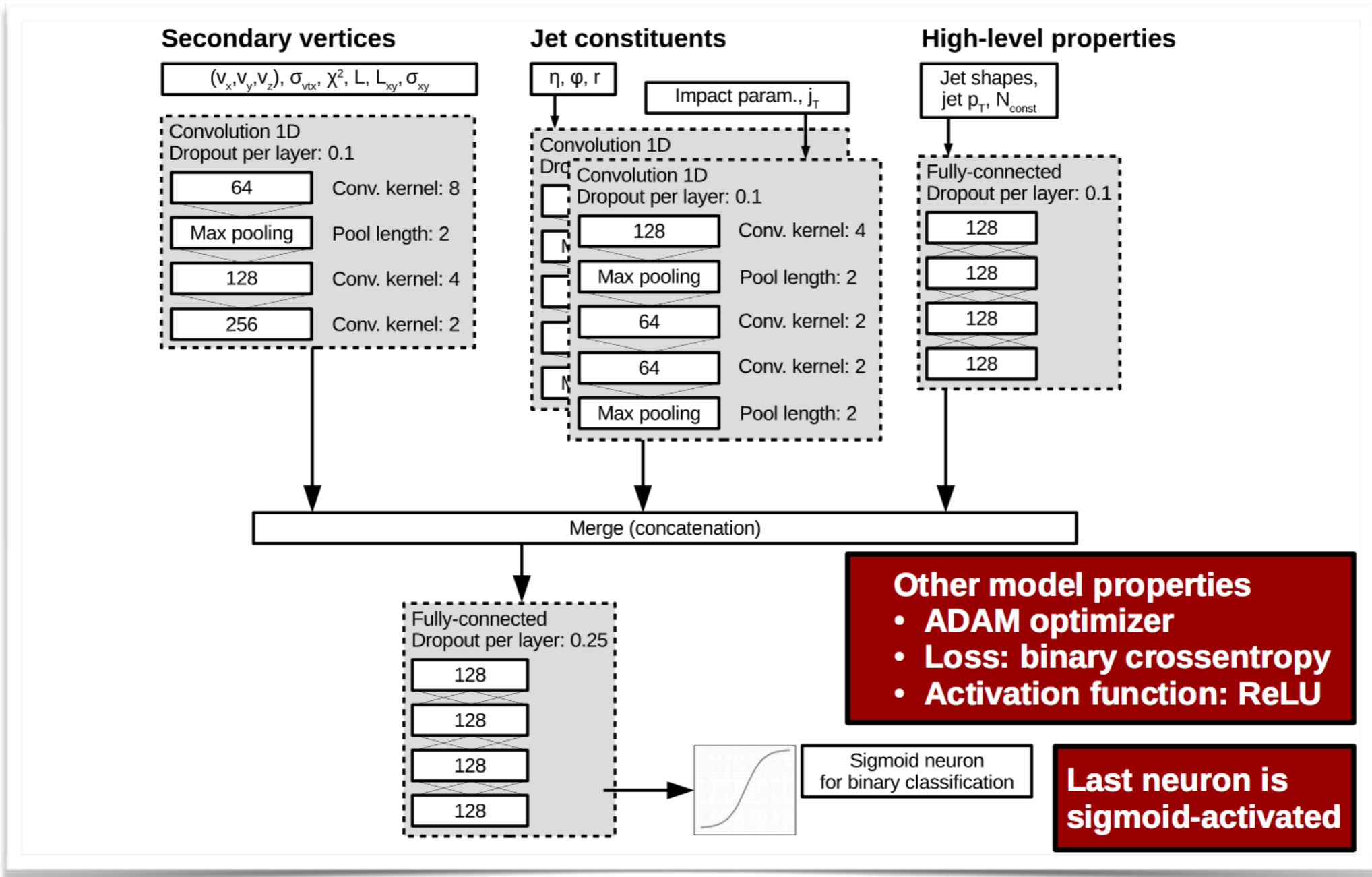
Uses full info on **track parameters + covariance**

Tracks or vertices alone under-perform expert features

Track+Vertices or Tracks+Vertices+Expert **outperform expert**

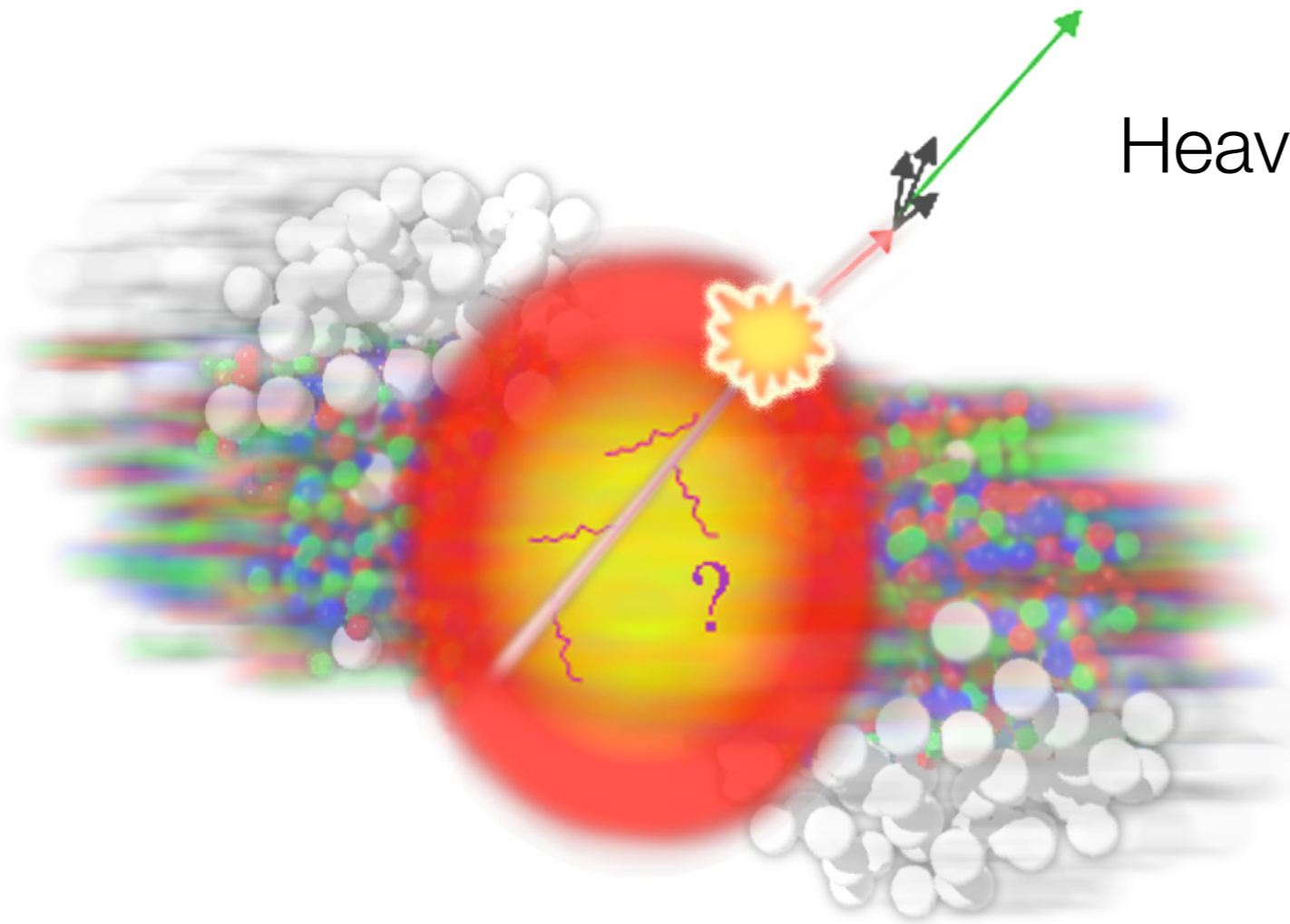
Various architecture: **feed-forward** (better), LSTM, Outer recursive

b-jet tagging, ALICE experiment study



Full detector simulation, **p-Pb** collisions
 Not “as **low-level**” as previous study
 Several other **architectures** studied
 (LSTMs, 2D convolutional networks on jet images, ...)

R. Haake for ALICE, IML Workshop



Heavy ion collisions goal: study hot and dense QCD matter (quark gluon plasma – **QGP**)

Jets lose energy when traversing the QGP
Different partons → **Different energy loss**

Distinguishing heavy quark, light quark and gluon:

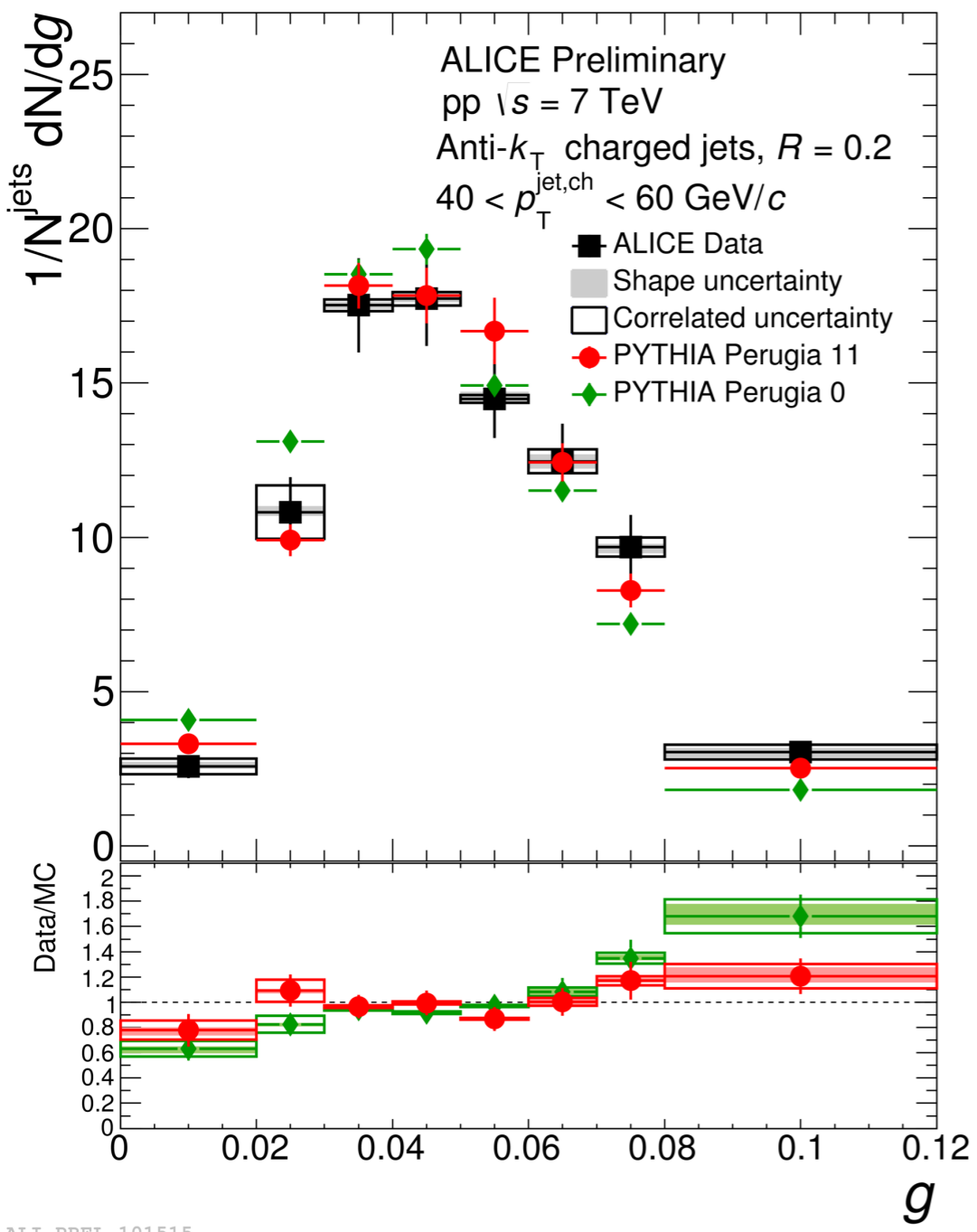
- **microscopic process** of energy loss
- Information on QGP

Problem:

classifier trained on **pp-like** jets → **mis-tag Pb-Pb** quenched jets?

Jet Shapes, results

$$g = \sum_{i \in \text{jet}} \frac{p_T^i}{p_T^{\text{jet}}} |r_i|$$

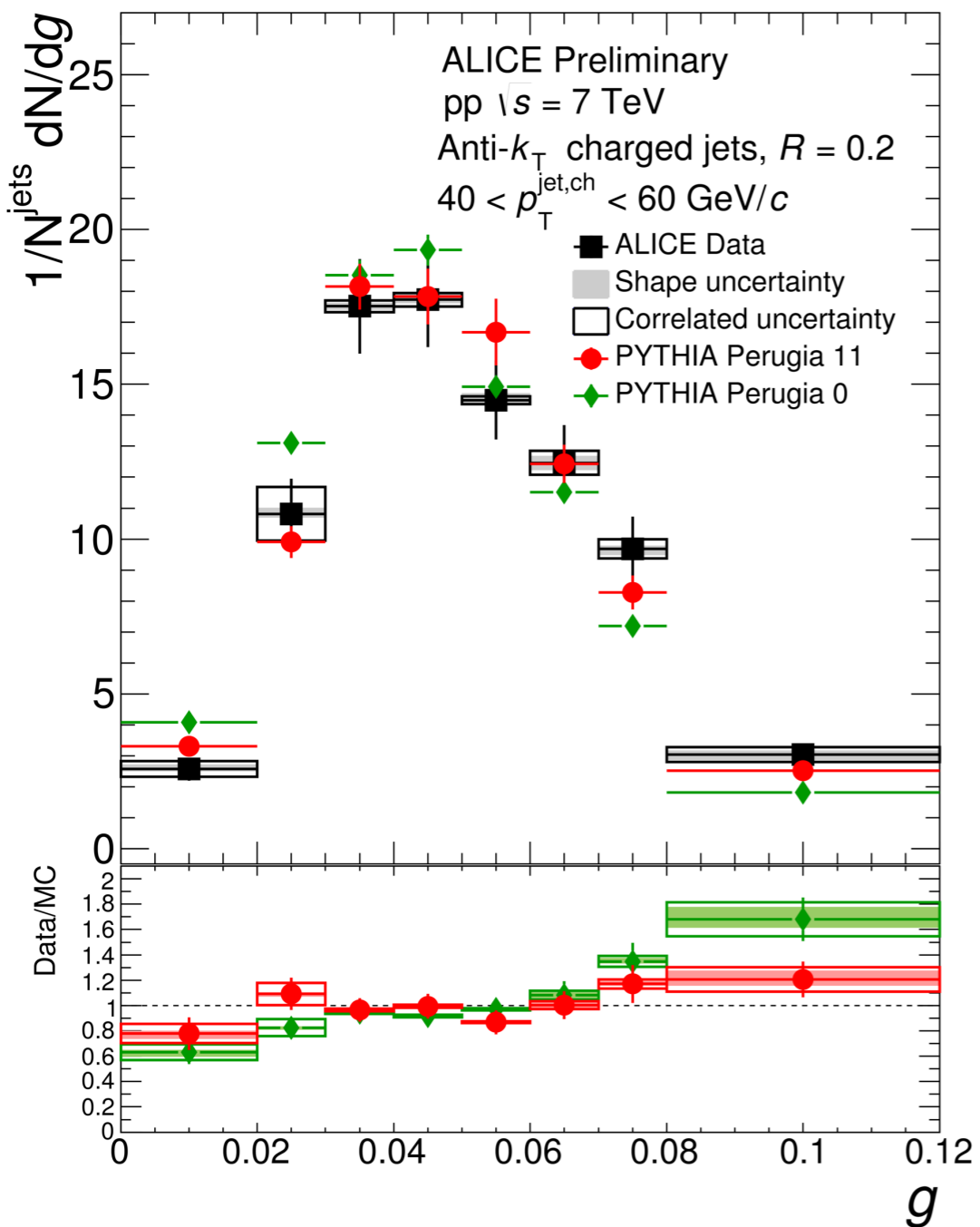


ALI-PREL-101515

Pythia reproduces jet shapes
 (e.g. girth) in pp collisions

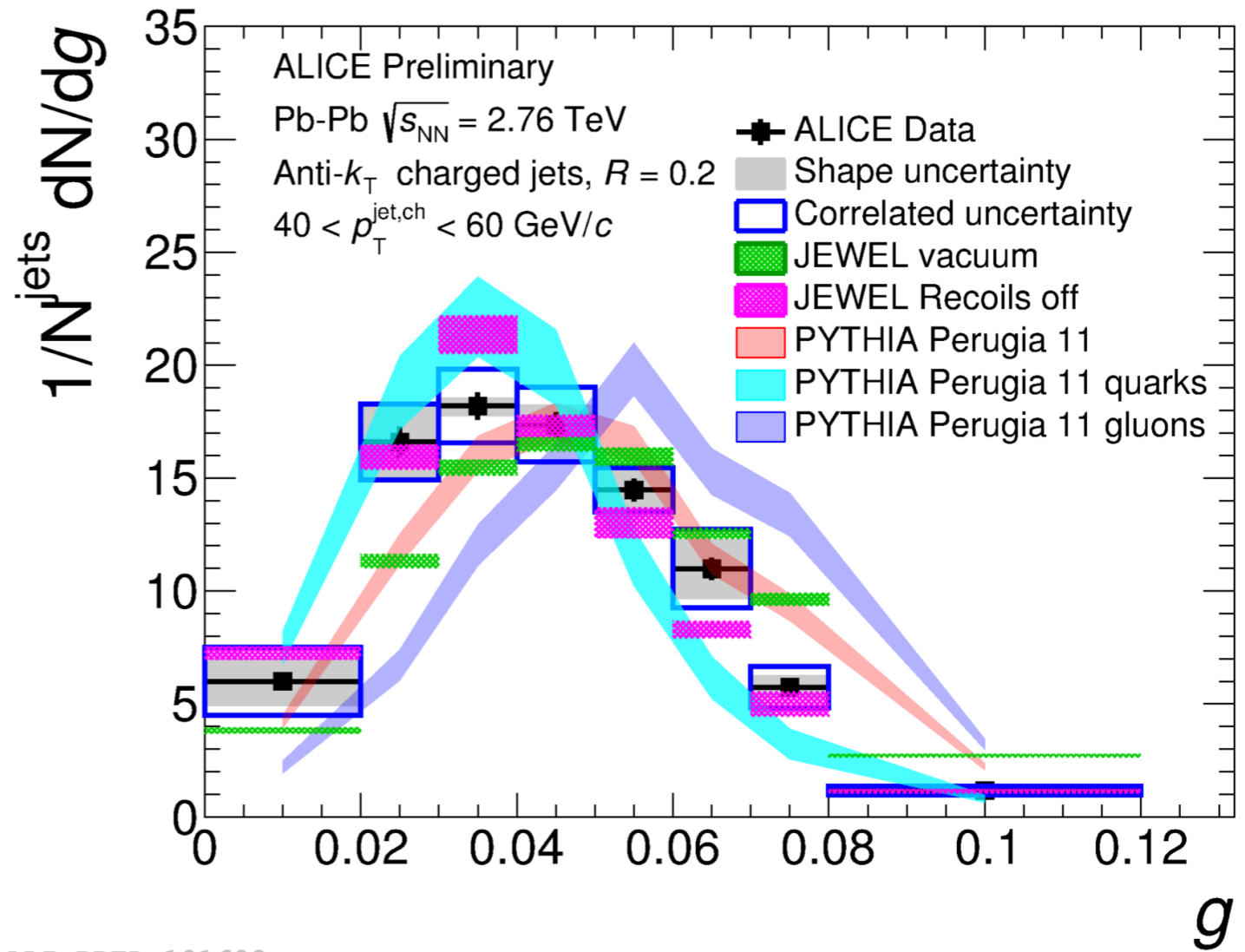
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ALI-PREL-101515

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ALI-PREL-101608

Shapes change in Pb-Pb,
more “**quark like**”

Different suppression of q and g ?
Modification of fragmentation?

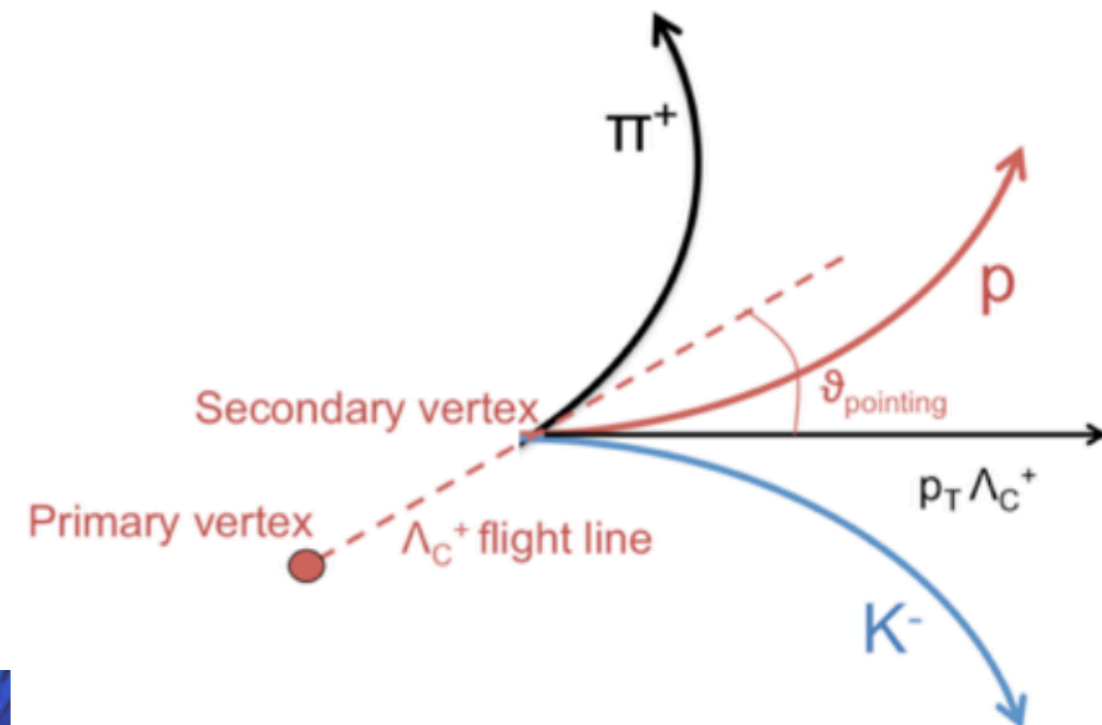
Can **higher-dimensional** data still distinguish? **unsupervised** methods?

Finding a decay, $\Lambda_c \rightarrow \pi K p$

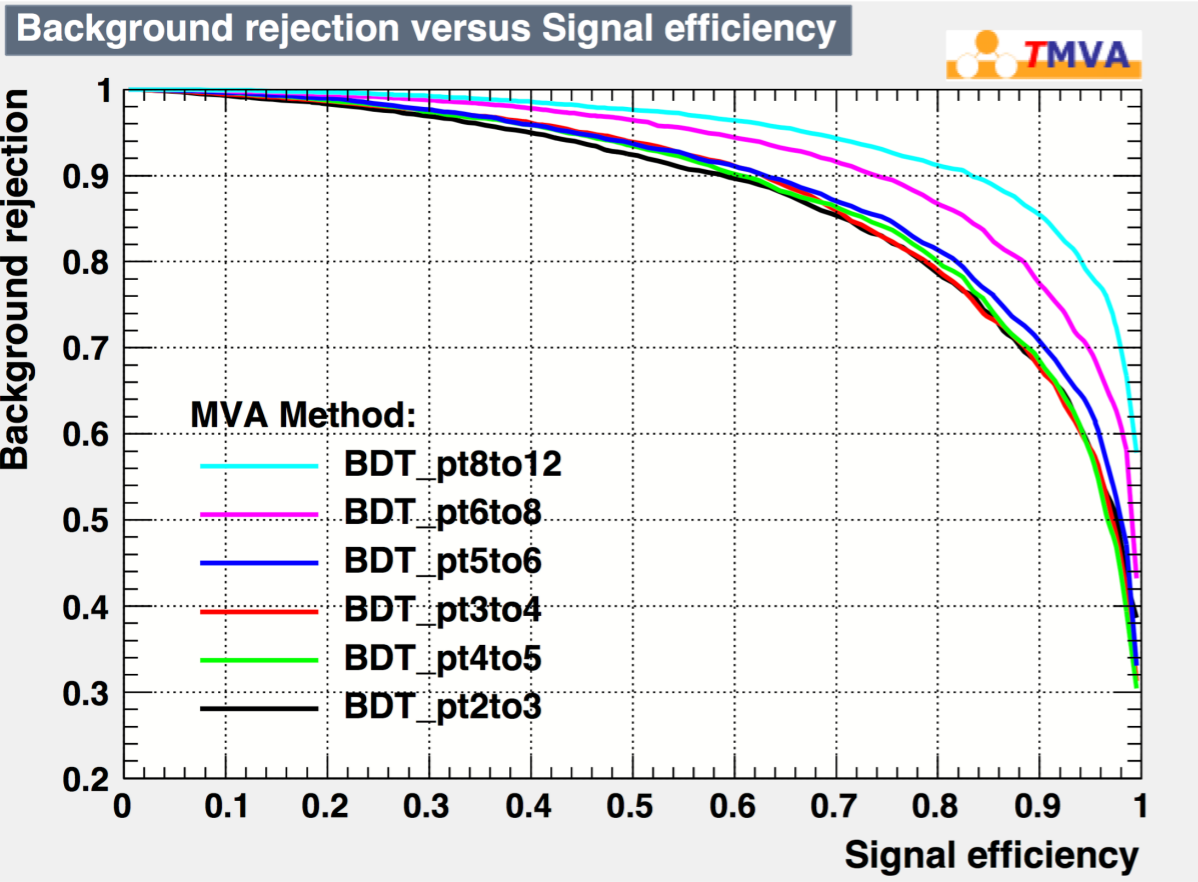
- Some particles identified through their decay products
- Reconstruction of **2- and 3-prong decays** in heavy ion collisions is challenging: **large combinatorics**
 - (remember: several thousand particles/event)
- **Example:** $\Lambda_c \rightarrow \pi K p$
 - Loop over all possible triplets
 - Find distance of closest approach
 - Compute geometrical + Particle ID quantities (18)
 - Decide if this is a viable candidate



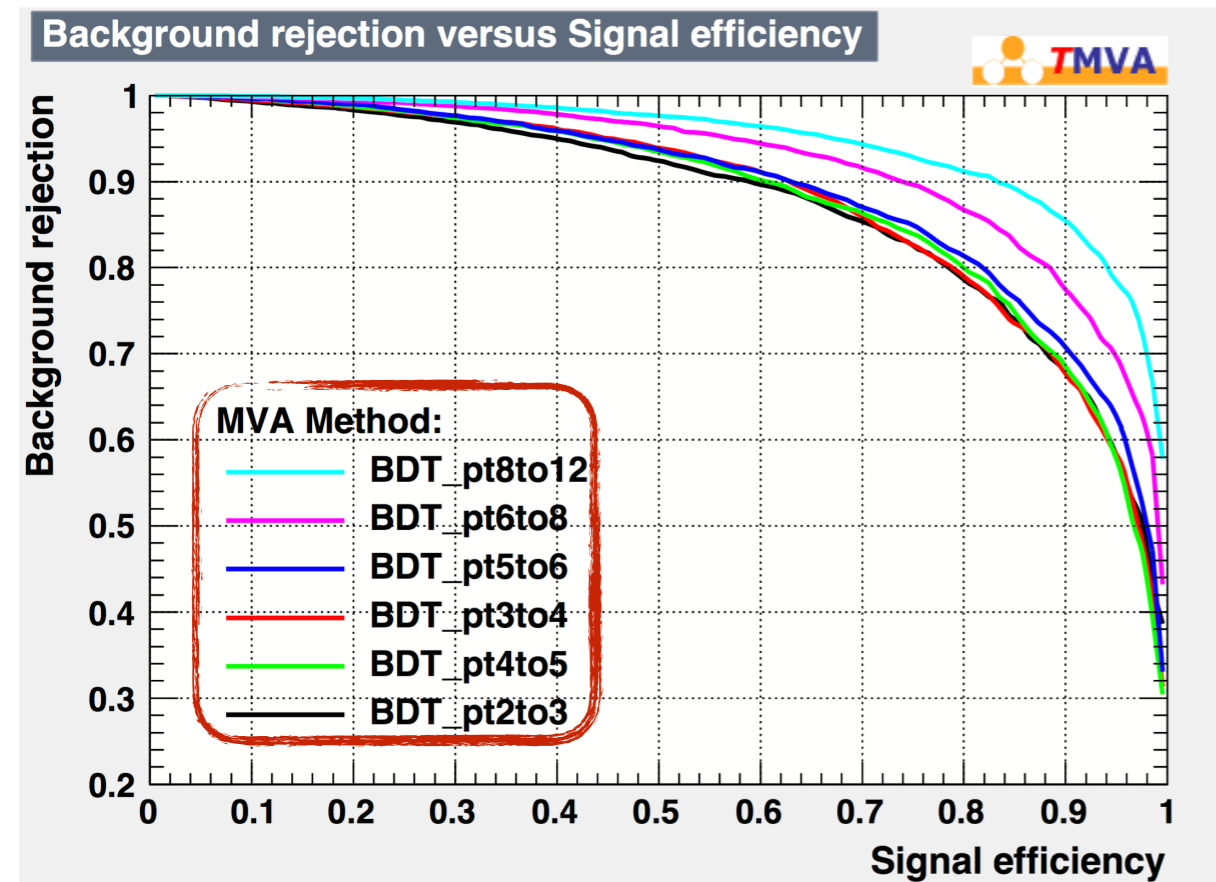
<https://www.flickr.com/photos/mayaevening/138372058>



High Level Features classification

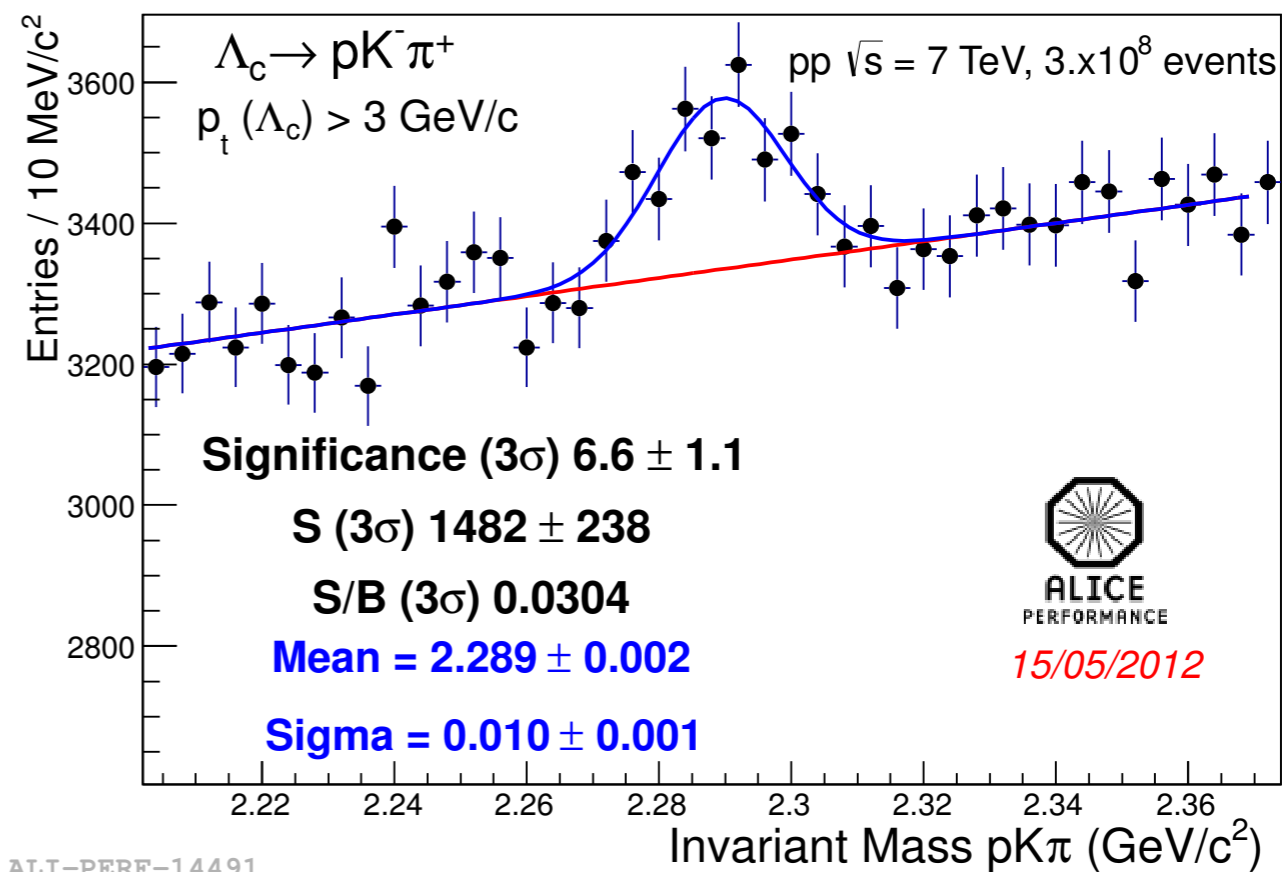
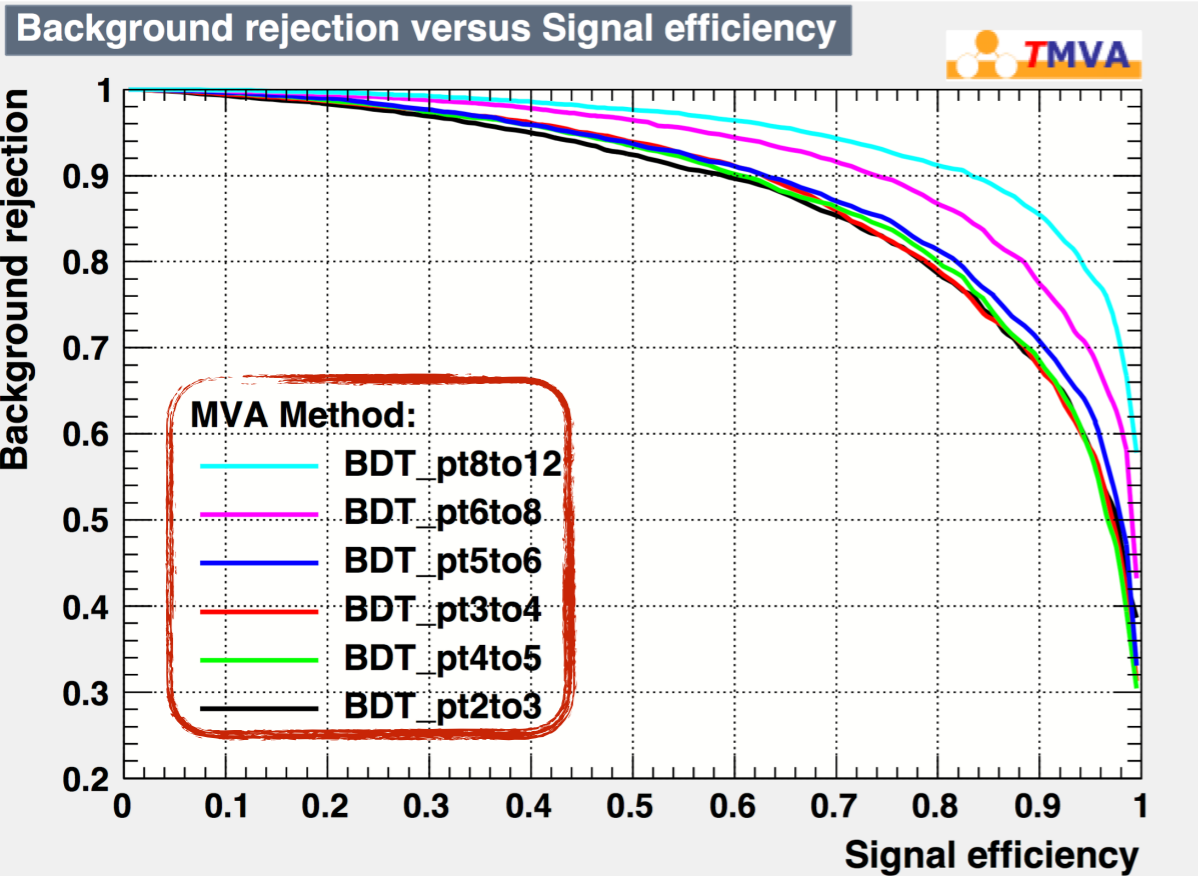


Full detector simulation, p-Pb collisions
BDT, based on **18 “high level features”**
 AUC depends on **momentum bin**



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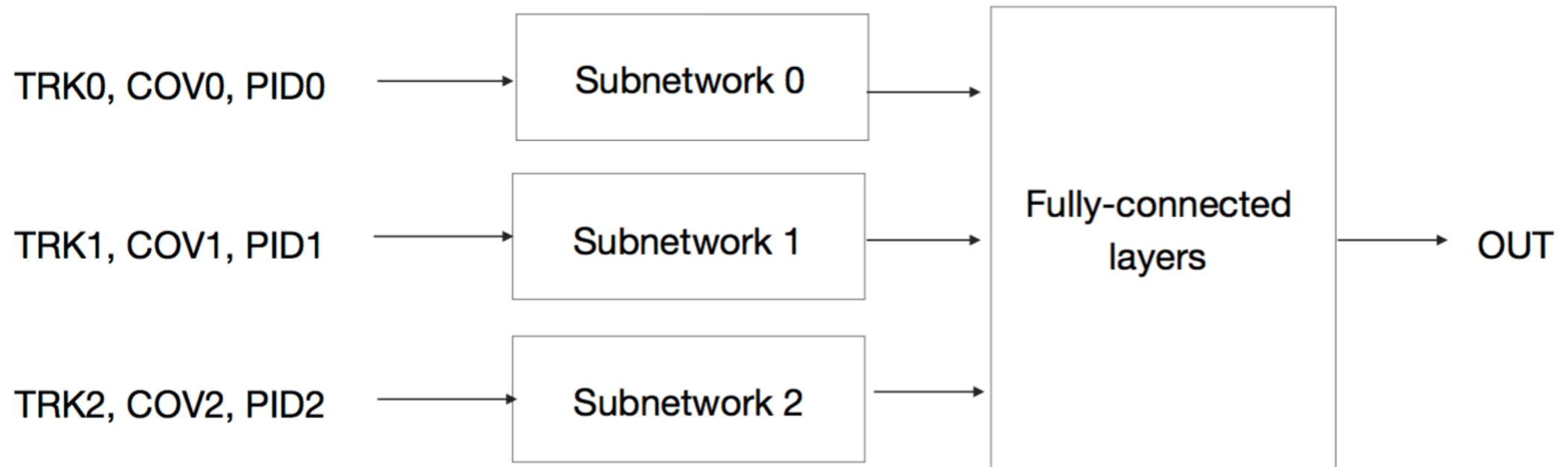
Invariant mass distribution to judge quality of the selection

Important: **avoid “sculpting” a peak** in the background

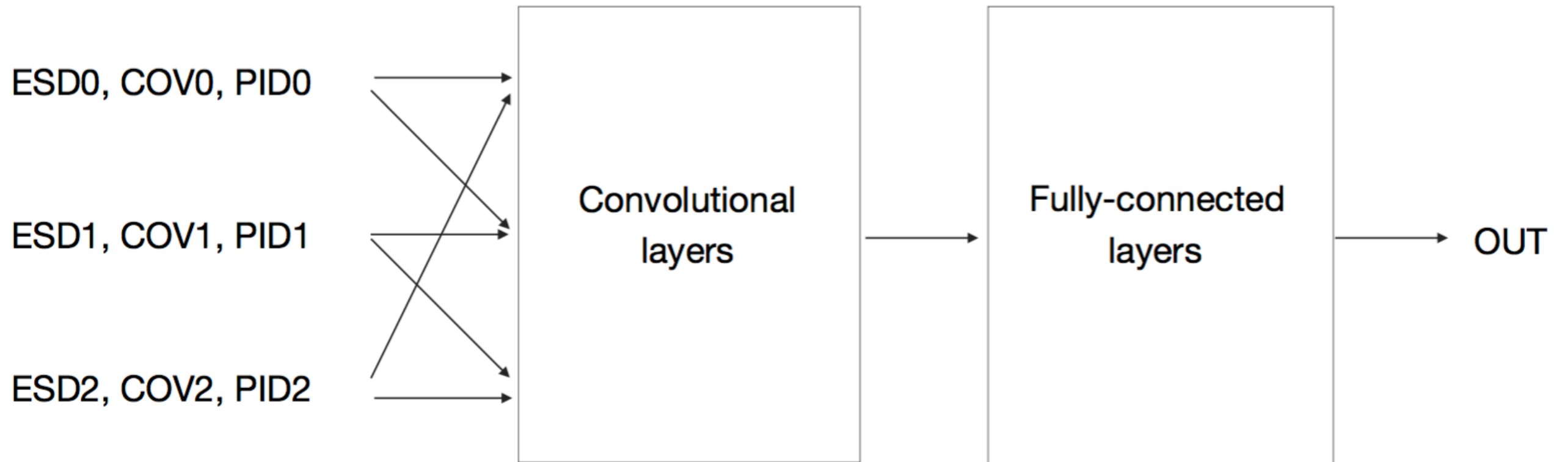




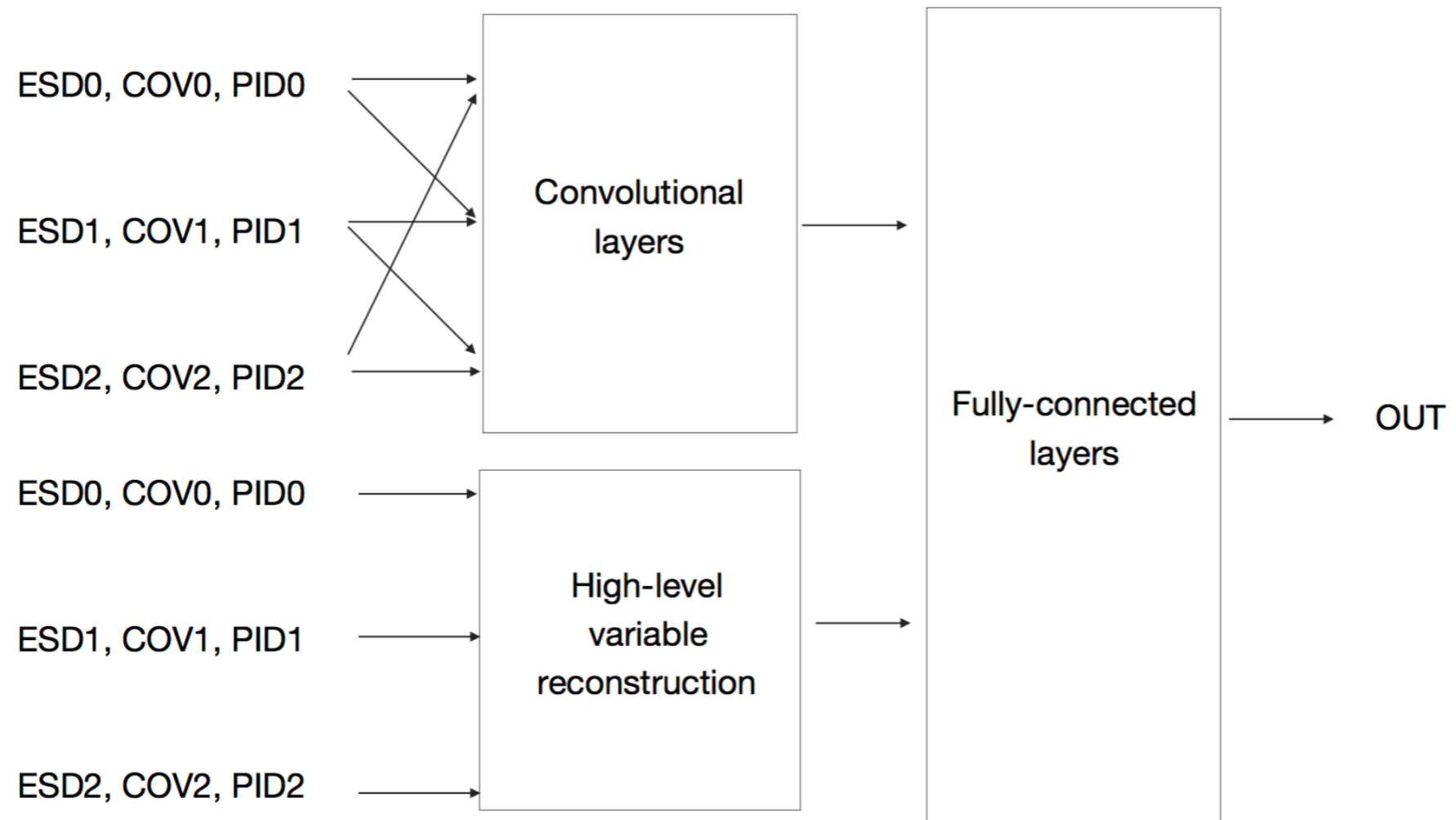
1. Fully connected (10 layers)



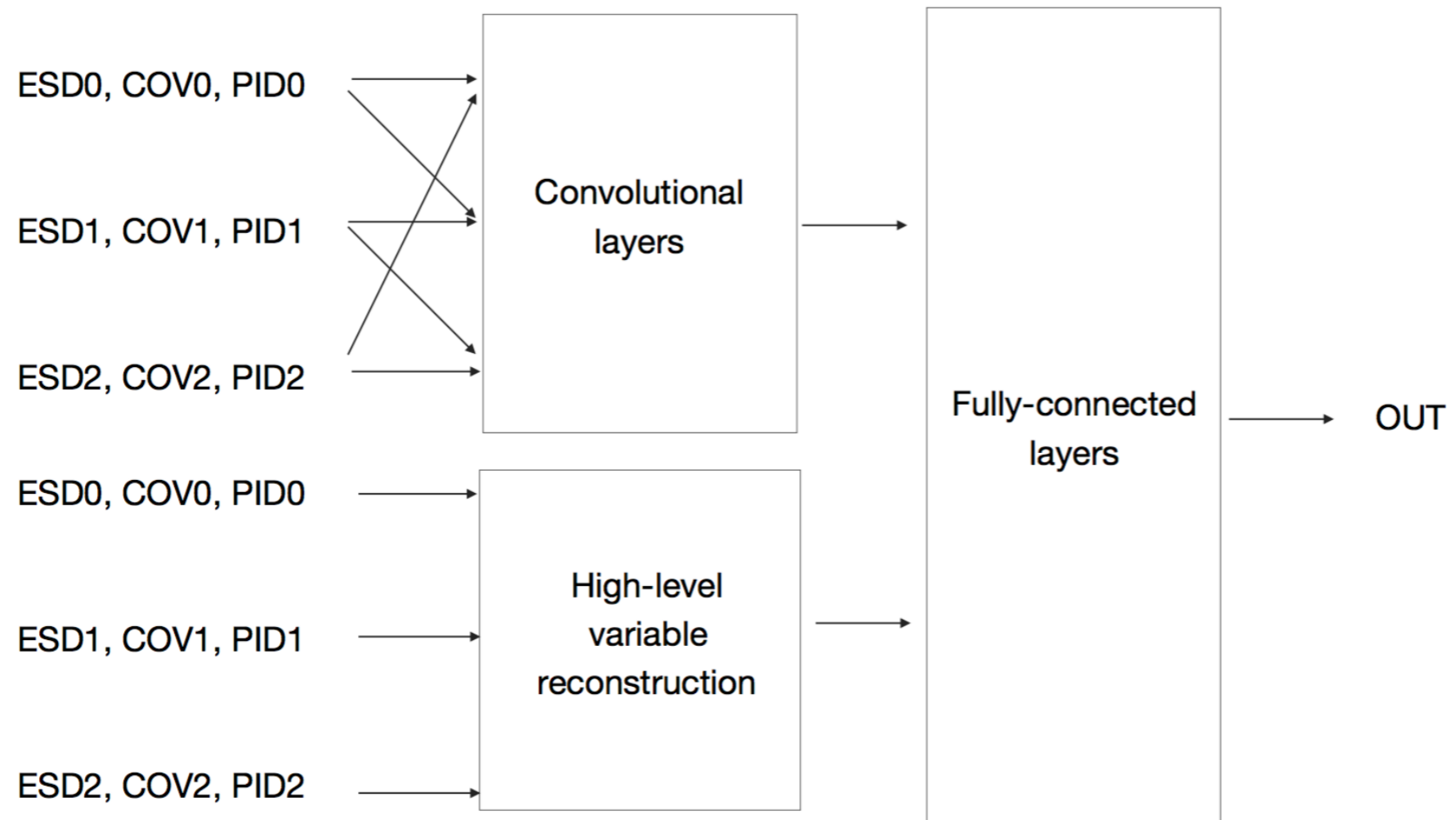
1. Fully connected (10 layers)
2. Per-track subnetwork (5+5 layers)



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3. Track pairs convolution (2+5 layers)



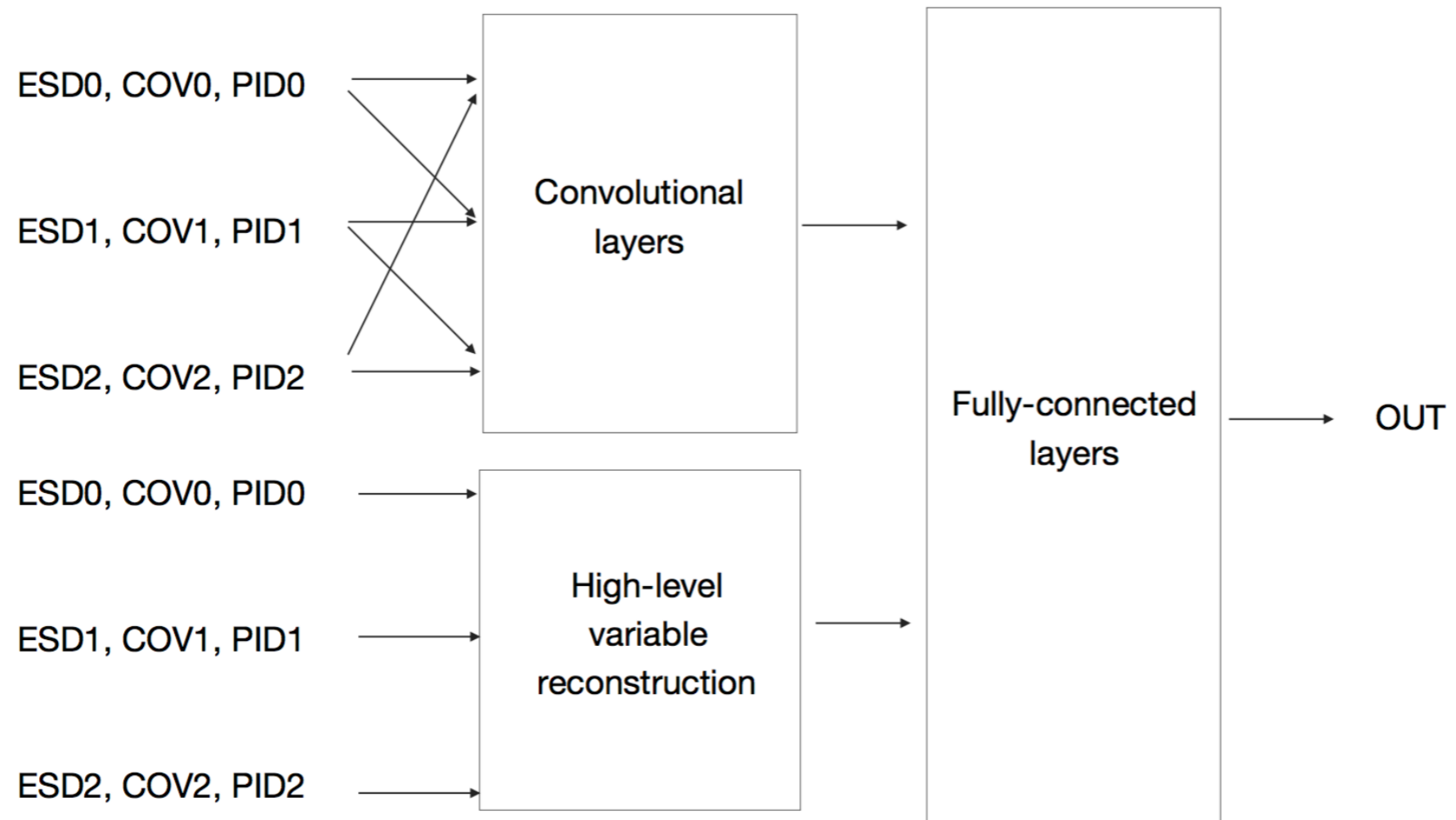
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4. High level filter



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outperforms
“shallow” methods



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Best DNN: AUC ~ 0.906 vs 0.920 (but margins for improvement!)

Outlook: Beyond the toys

- Training data come from **Monte Carlo**, imperfect description of real data
 - Avoiding over-relying on Monte Carlo (**domain adaptation**, see e.g. [here](#))
 - DL requires very large training samples, may get **expensive** (GANs?)
- Jet **images are sparse**, some CV technique need to be adapted (e.g. CNN)
- Effect of **detector reconstruction** and **pile-up**
 - Partially investigated in current studies
- Large **backgrounds** (from pp pile-up or heavy ion):
 - Fake jets or spurious constituents attached to jets
 - Fluctuations in the jet background \Rightarrow smearing in jet energy
 - Use **DL for regression** to handle backgrounds?
- **Heavy ion specific**:
 - Training based on pp distributions, jets **modified** in Pb-Pb
 - **Semi-supervised** or **unsupervised** approaches? Domain adaptation?
- Aggressive classification may result in “**background sculpting**”, serious issue for decay studies (Adversarial decorrelation? see e.g. [here](#))

- **Deep learning** methods being investigated in the HEP community for various classification problems
 - Initial performance **promising**
- Going deep by itself seems to improve some problems
 - Symmetries and **peculiarities of physics datasets** not yet fully exploited
 - (see also [arxiv:1702.00748](https://arxiv.org/abs/1702.00748))
 - **Expert knowledge** leads to gains also when combined with deep methods
- Some **real-life issues** to be addressed (studies ongoing)
- **Infrastructure** for large-scale application of deep-learning (GPUs?)
- Will surely benefit from **collaboration with industry!**

Additional links:

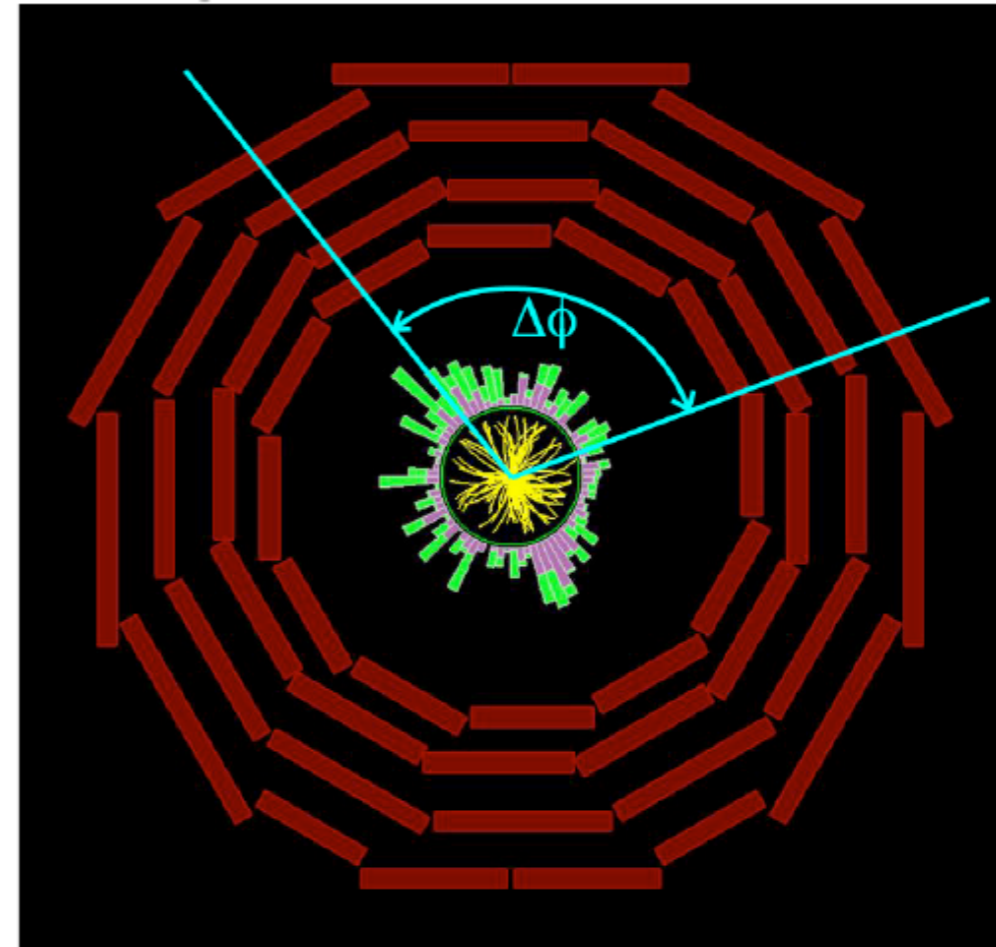
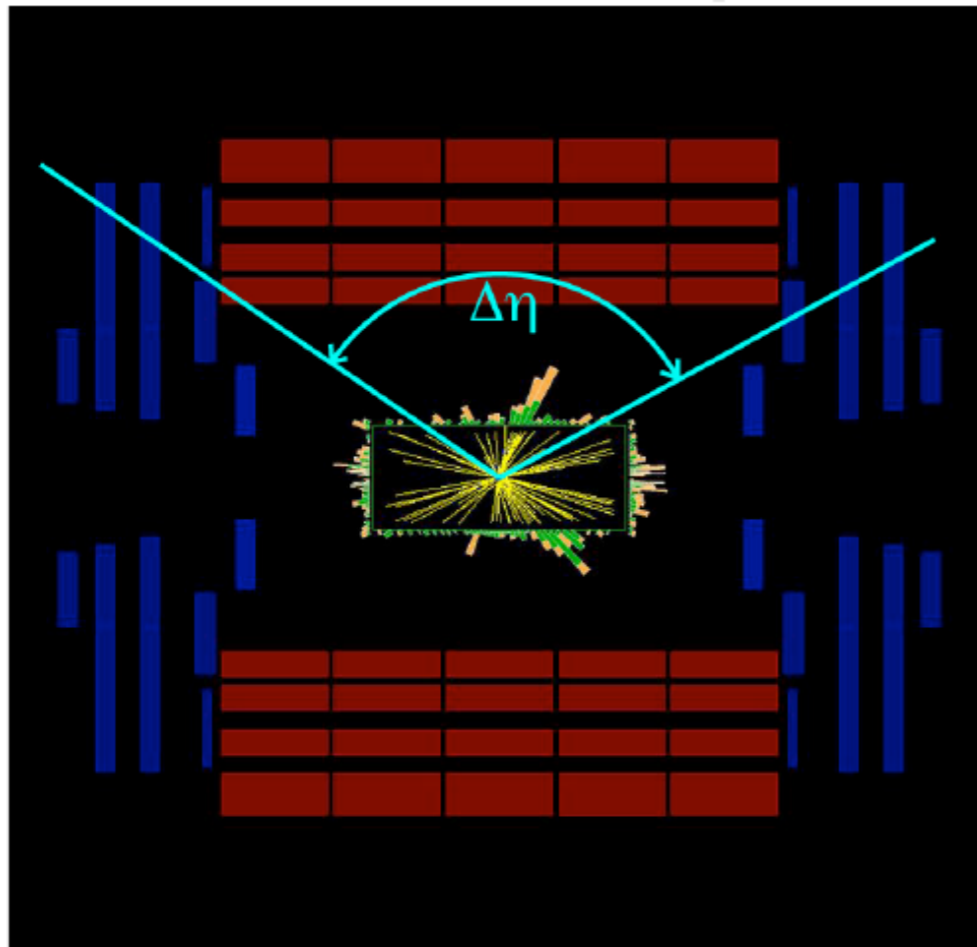
[IML Workshop](#)

[IML Meeting on Deep Learning](#)

[DS@HEP Series \(2015, 2016, 2017\)](#)

Backup

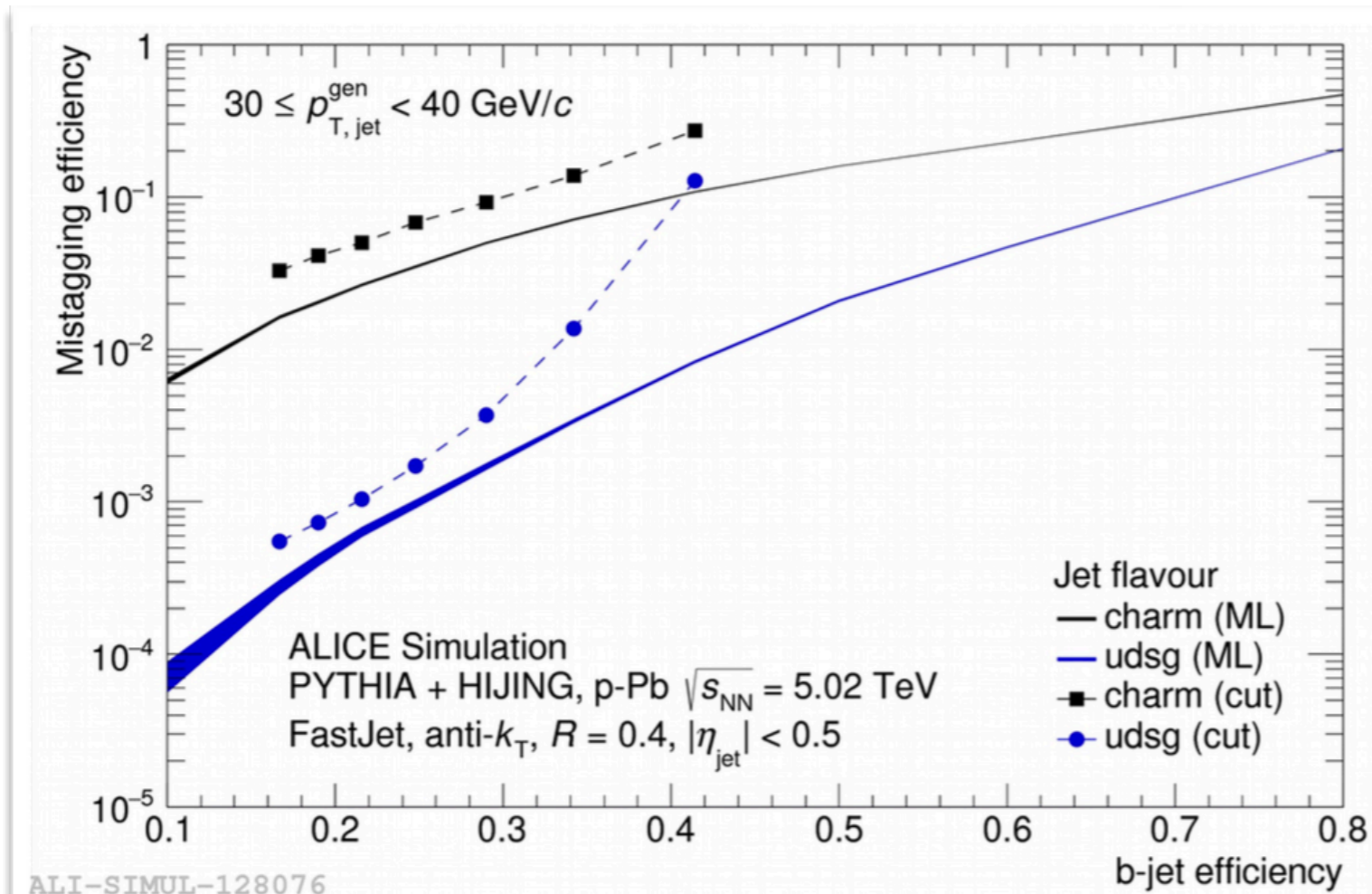
Image from [here](#)



Angular coverage of the detectors, typically expressed as a function of azimuthal angle ϕ and pseudorapidity η

$$\eta \equiv -\ln \left[\tan \left(\frac{\theta}{2} \right) \right]$$

Performance compared to non-ML

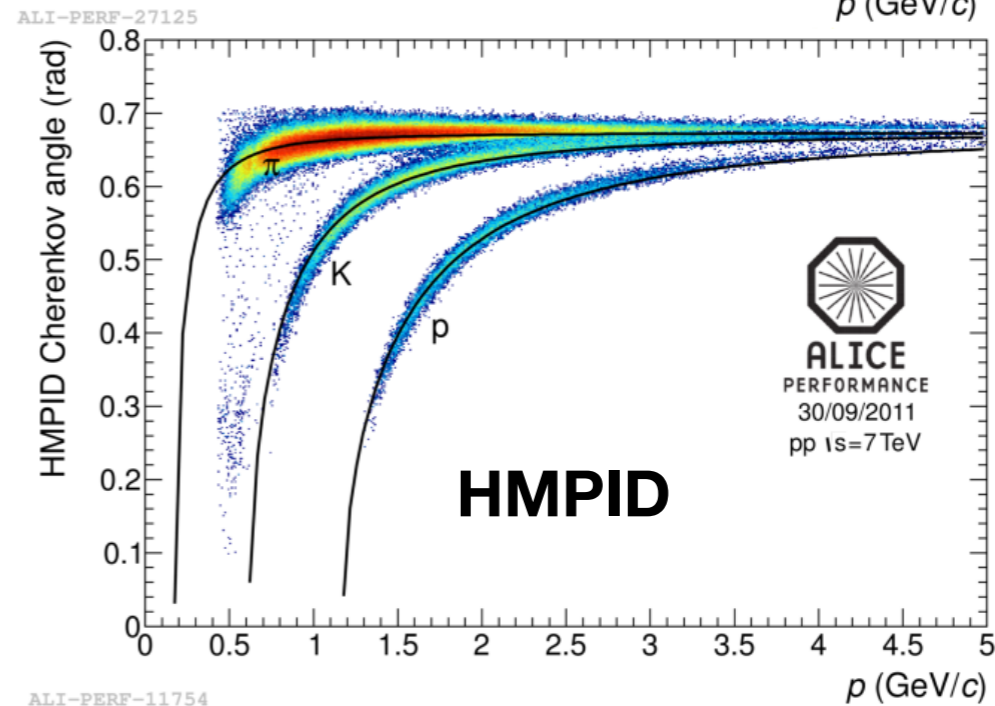
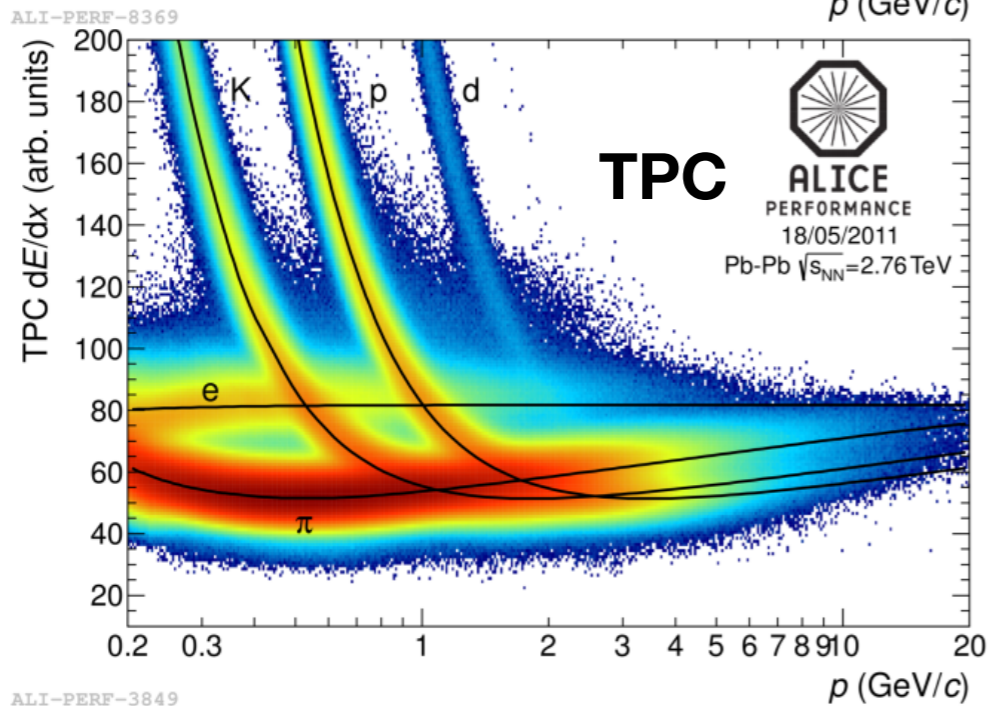
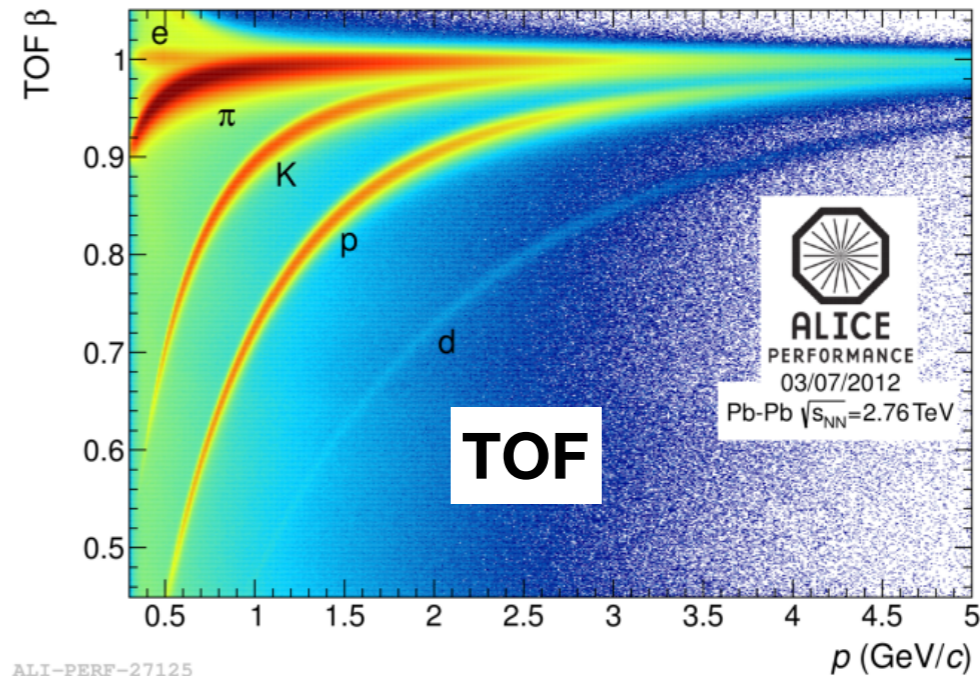
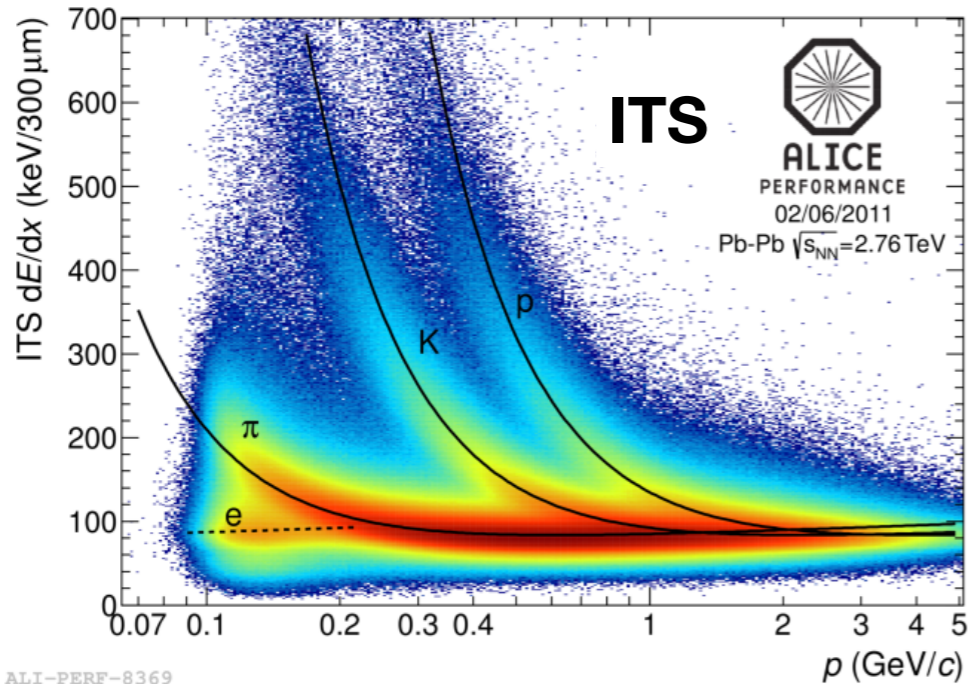


- Mistagging efficiency vs. b-jet efficiency
- Solid lines represent efficiencies with present ML-based method
Statistical uncertainties shown as width of line
- Dashed lines show conventional, cut-based performance (cf. arXiv:1605.00143)

ALI-SIMUL-128076

The present ML-assisted tagging method is very promising, compared to conventional method

- mistagging efficiency lower for c- and udsg-jets
- mistagging efficiencies rise less steep when considering higher b-jet tagging efficiency



Identity of daughter particles not directly known
Particle identification (PID, many different techniques)
correlates with particles identity