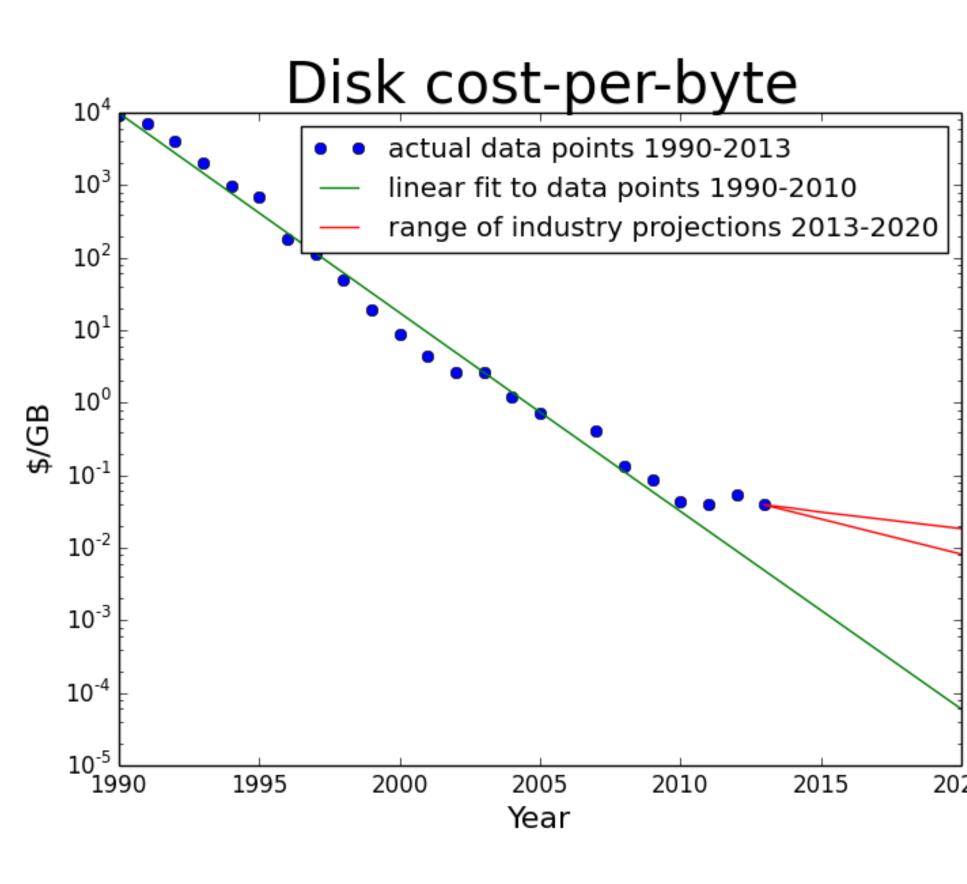
Infrastructure Analytics for Optimisation

Dirk Duellmann, CERN IT, storage group

Why?

- LHC performance is excellent (and increasing)
- Budgets are expected to stay constant (at best) \bullet
 - Moore's and Kryder's "law" are slowing down
 - Several disruptive changes ahead -> model impact commercial clouds, disk->flash->NV memory
- experiments and IT are accountable to funding bodies: throughput per investment?
 - quantitatively instead of just qualitatively
 - absolute (not just relative) numbers

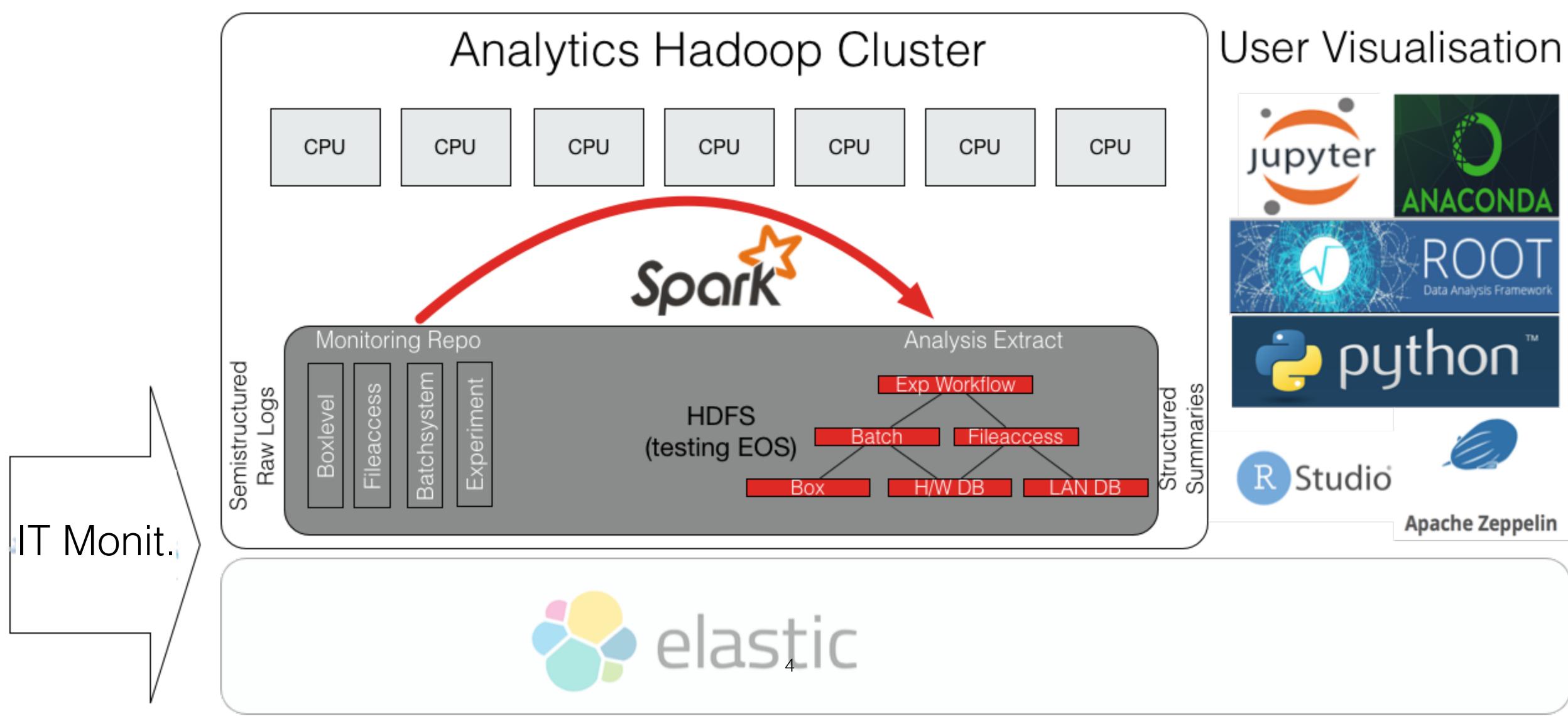




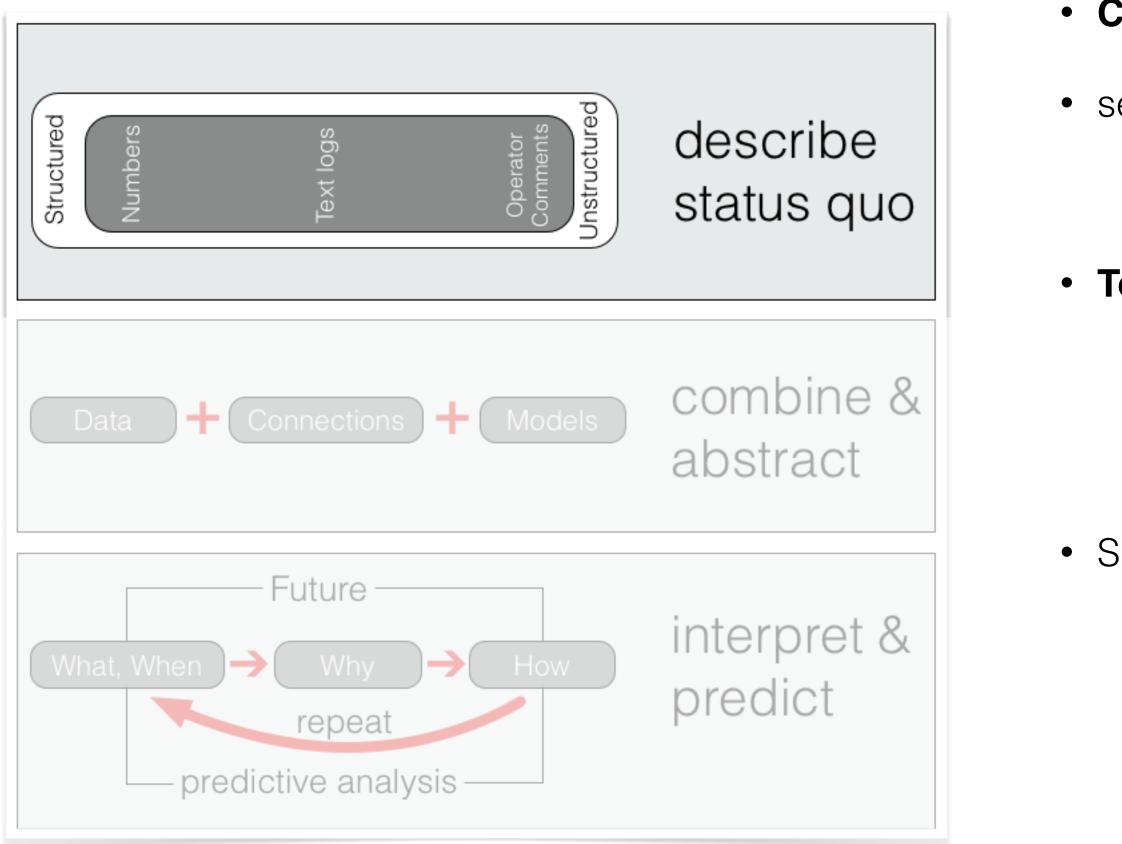
Analysis Input Data (bulk items collected by IT monitoring project)

Subsystem	Location
lemon	hdfs
castor	hdfs
syslog	hdfs
openstack	hdfs
eos	hdfs
perfsonar	hdfs
batch	hdfs
squid	hdfs
exp. dashboard	hdfs
exp. file popularity	hdfs
LANdb	hdfs
hw specs	afs

Amount	
78 TB	box level
55 TB	tape archive access
23 TB	unstructured box logs
12 TB	agile infrastructure
12 TB	file access metrics
small O(10 GB)	network link status
500 GB	accounting & queue-config
110 GB	http cache access
small (< 1TB)	job summaries
small O(200GB)	user data access
small O(100 MB)	host,ip,hypervisor, location
100MB	h/w rating per model

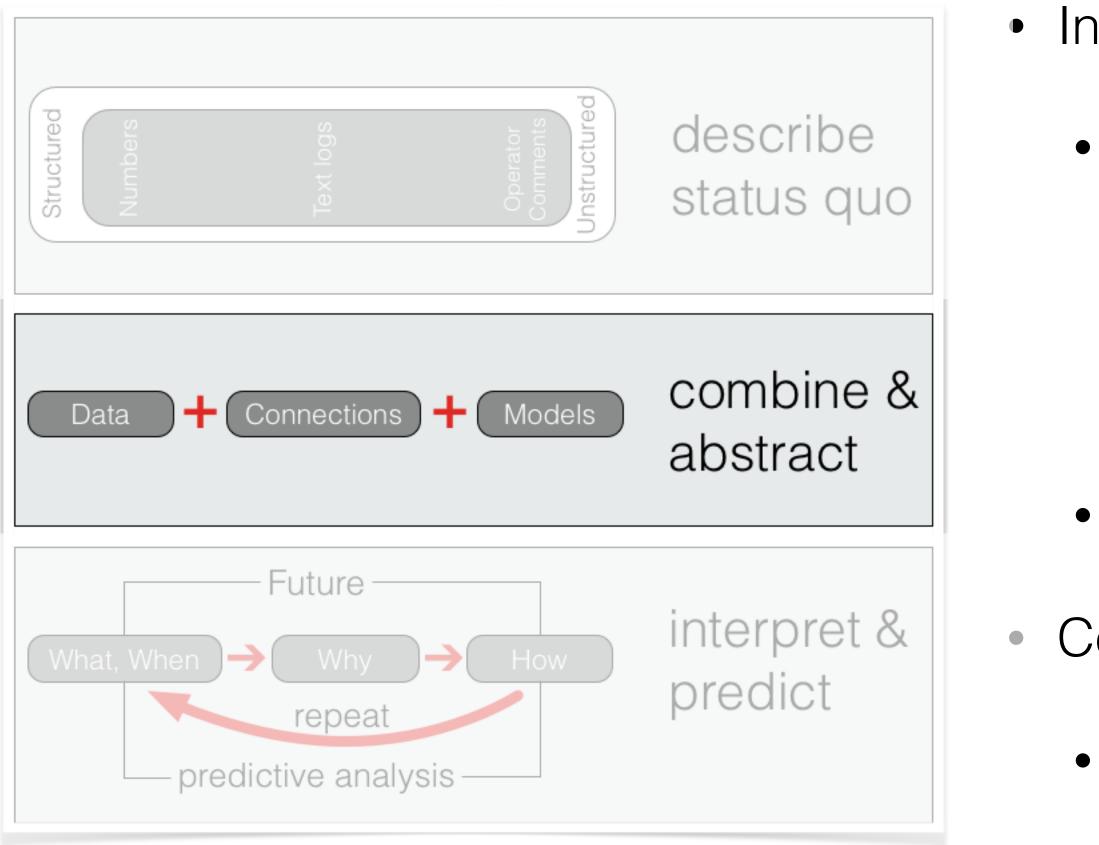


Metric Collection



- **Collection** via *IT monitoring project*
- select and summarise relevant metrics
 - Find & remove unexpected / unintended access patterns
- To what level can we trust our metrics & assumptions?
 - Evaluate data quality: eg accuracy, units(!)
 - data that has not been used quantitatively yet has likely problems
- Simple quantitative cross-checks:
 - eg for CPU
 - $\Sigma job_{cpu} \sim \Sigma sched_{cpu} \sim \Sigma host_{cpu}$ (any significant losses?)
 - eg for disk
 - Σ disk I/O ~ Σ user I/O + Σ internal I/O (ratio expected?)

Connecting Data



- Involved in several experiment performance studies
- Starting point: why do users/service providers see:
 - slow file access? inefficient CPU usage?
 - differences: Wigner vs CERN, CERN vs T1, etc..

where is the bottleneck? where should be?

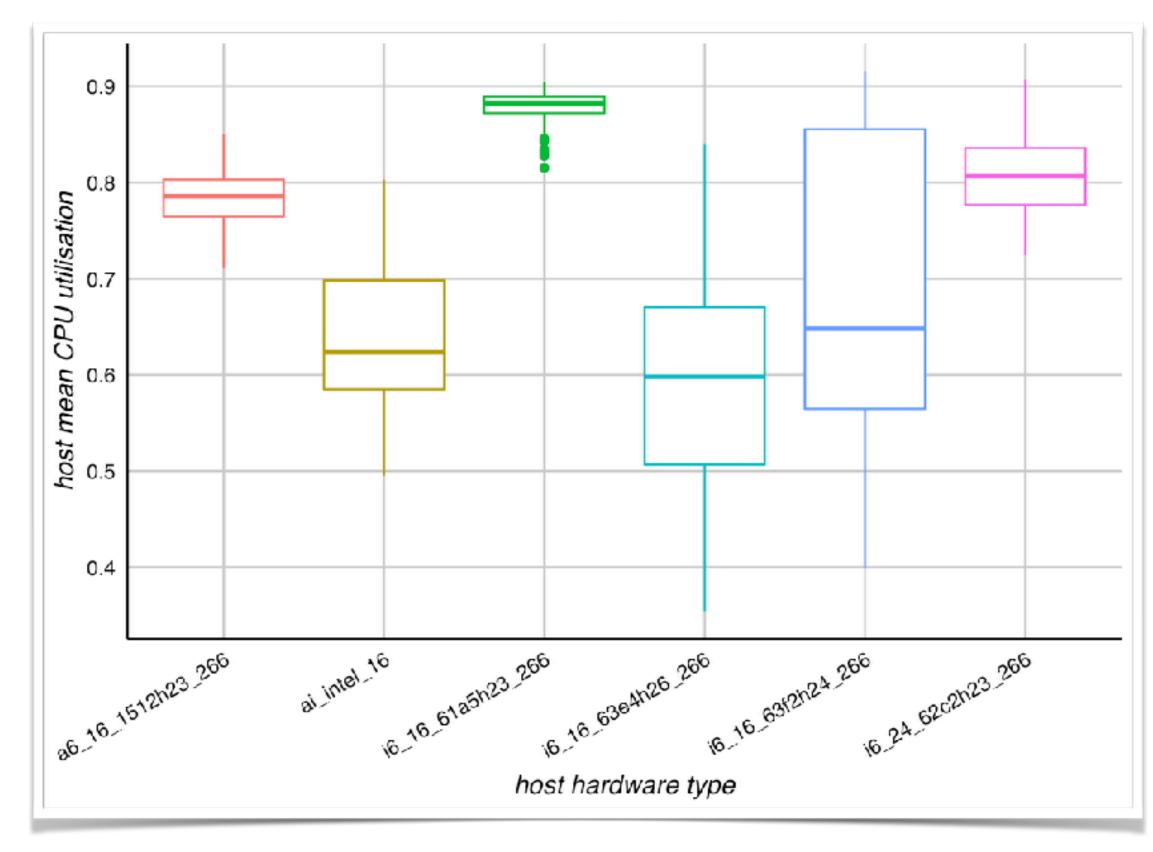
Connected data from experiment, storage, batch

- connected infrastructure data: LAN db, hardware db
- enables correlation with location, hw type, HEPSPEC



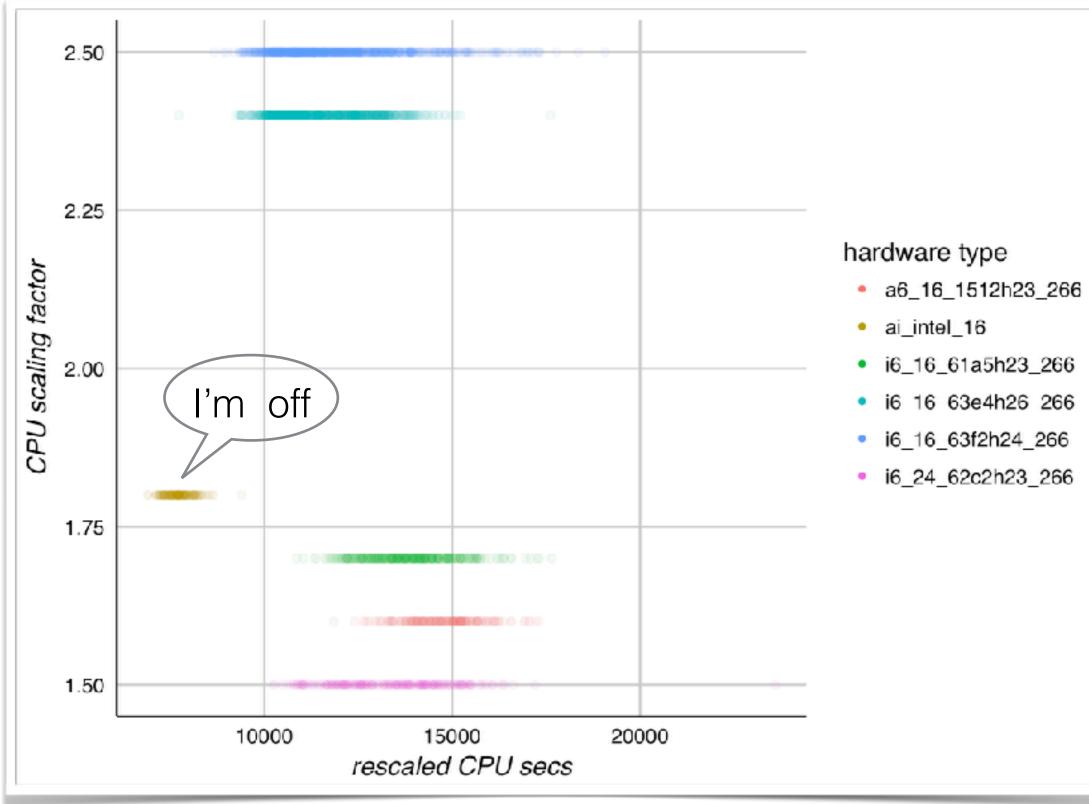
Examples: One production task

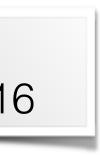
CPU "Efficiency" versus H/W types



data from Alice production in 2016

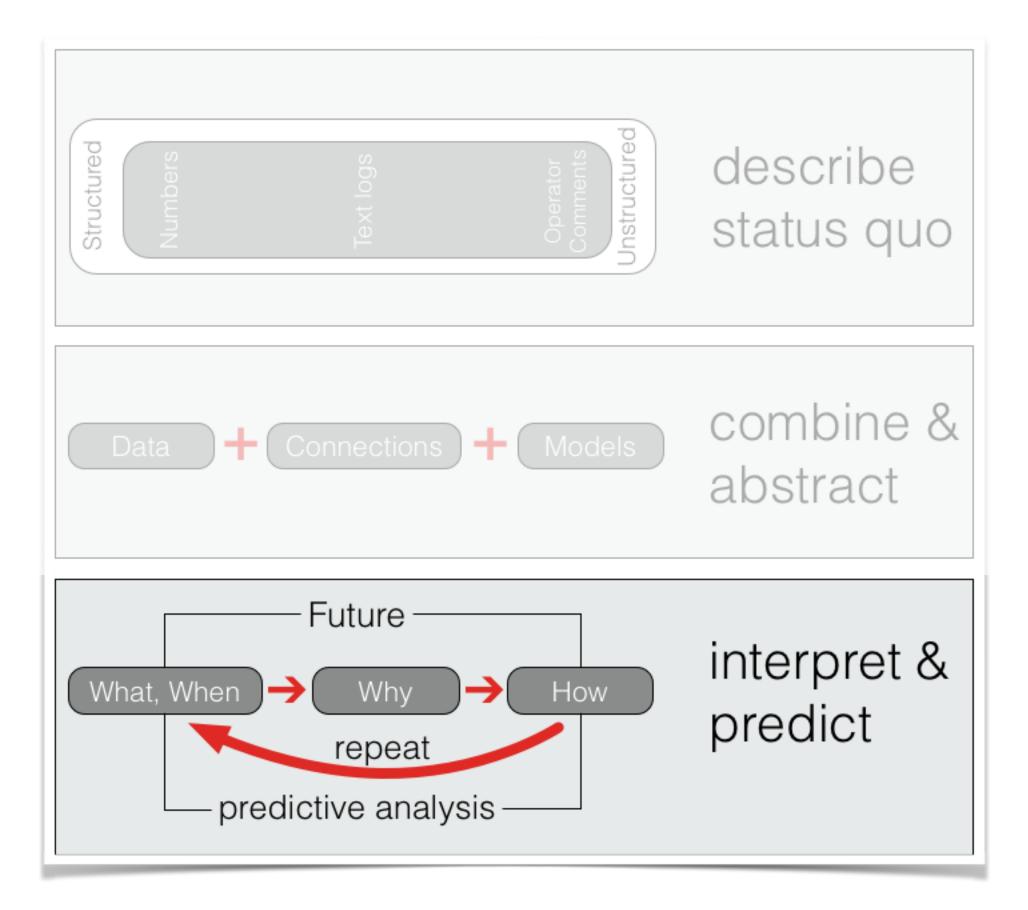
CPU Performance Calibration check





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Model Predictions

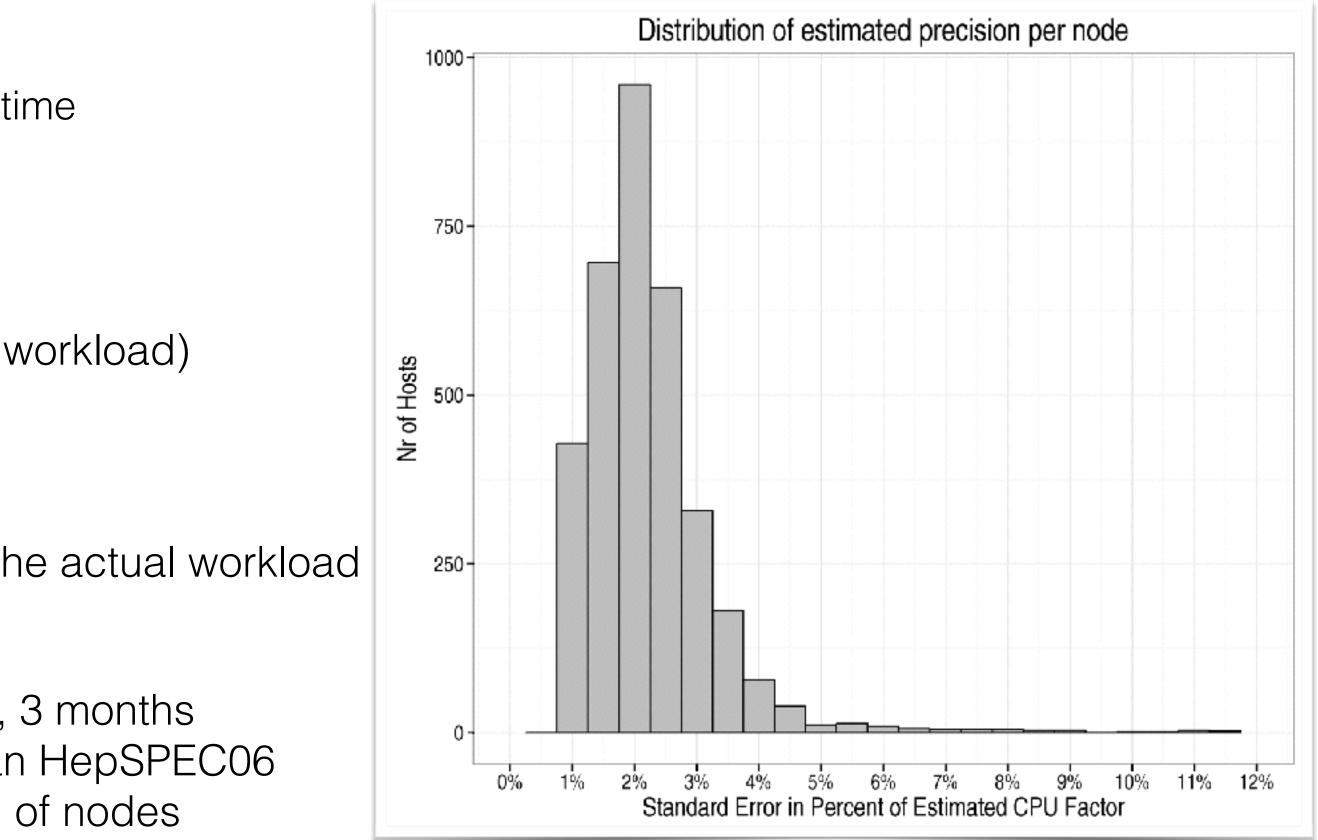


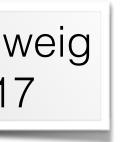
- Answer via predictive models: can we construct a more performant system for the same price?
- Simplest case: CPU-bound jobs
 - CPU & RAM speed => MC throughput
- More balanced case:
 - need to consider: CPU, local I/O, LAN I/O, WAN I/O, network speeds

- Basic Idea: \bullet
 - Take the workload as set of benchmarks \bullet
 - Assume jobs per task are equal, compare runtime lacksquare
 - Based on existing monitoring logs \bullet
- Advantages: \bullet
 - Zero intrusion, basically no overhead
 - Always representative (the benchmark **is** the workload) \bullet
- Application:
 - Observe performance during operation
 - Compare configurations by performance on the actual workload
- Accuracy / Precision
 - Experiment on LSF dataset: ATLAS and CMS, 3 months
 - Equal or better prediction of performance than HepSPEC06
 - Precision per node is below 5% error for 98% of nodes

PhD th. C. Nieke, TU Braunschweig accepted @ IEEE Cloud 2017

Passive Benchmark

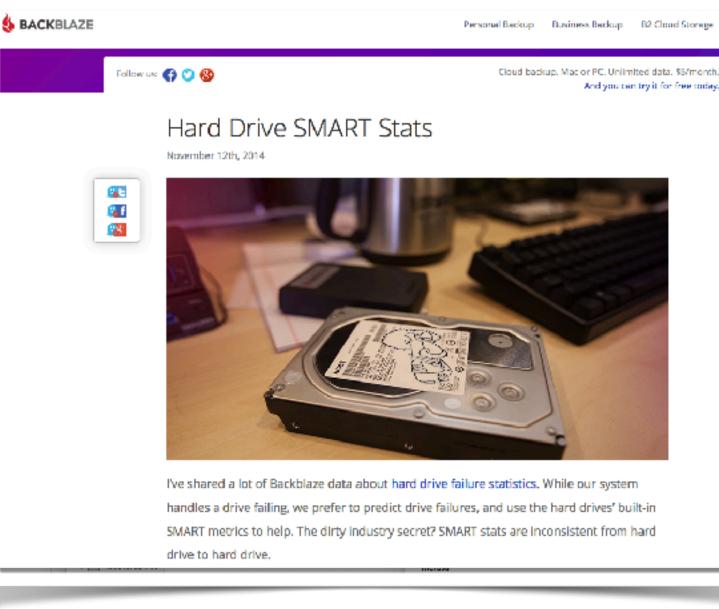




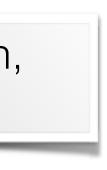
Next steps: Analysis of Disk Failures

- Failures on some 70 k disks (similar O(backblaze))
 - 1: failure impact on service performance
 - 2: comparison of enterprise and consumer disks
 - 3: predictive maintenance
- Using data from:
 - existing smart sensors (no systematic collection)
 - disk replacement logs (logs are not complete enough)
 - disk hardware status repository (does describe purchase but not status quo)
 - logs from EOS & Hadoop clusters

Established collaboration, SSRC, UC Santa Cruz









- Can we automatically classify jobs?
 - into: CPU-bound, file-I/O bound, box I/O-bound, site I/O-bound
- Metrics used: experiment task, process I/O, batch cpu stats, EOS (site disk)
 - Evaluating: simple cut model and random forrest
- Classifier output is used to produce optimisation hints
 - file replication: eg these files (don't) need additional replicas
 - job placement: eg these jobs (don't) need a local SSD

ML job classifier

Typical Analysis Pattern: Scatter-Gather

- Preselection/reformat batch (goal: max. throughput)
 - "horizontal" scaling allows to skim for useful data -> input for repetitive analysis steps
 - "standard" Hadoop chain with Spark works very well

- Interactive analysis & visualisation (goal: min. latency)
 - big memory sometimes helps more than many boxes
 - analysis language support for parallelisation helps even more

Ideally both above systems (many boxes - big memory) are integrated

Challenges?

Current resource limit

- **People** with analysis experience and understanding of end-to-end computing goals
 - black box ML may help with some problems \bullet
- Analysis software: there is **plenty -** almost too much **choice**
 - for statistical analysis a quality plot and fitting package is still a challenge
 - specifically for semi/un-structured infrastructure data
 - **good language string support**: eg factors, regexp, json, jquery
 - column store and performant join implementations
 - functional languages greatly simplify parallelisation, but can greatly reduce set of contributors.
- Active workbooks with import from spark and export to pdf/html are nice
 - but a smooth **boundary between interactive and batch** mode is still an issue