

SCETLIB.

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Main developers:
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Eventually, we might also want others (theorists and experimentalists alike) to be able to use our results ...

- Nontrivial effort is required to go from a working code we can use ourselves to a code our collaborators can use
- Nontrivial effort is required to go from a code our collaborators can use to a code everyone can use

Design and Philosophy.

In contrast to existing resummation codes, SCETLIB is meant and designed as a *library* (mostly written in C++)

- Not only a black box to (re)produce an existing result but also a toolbox to build new results
 - ▶ Barrier of adoption for new result is significantly lowered when available in an already familiar format/framework

Main design goals

- User-friendly
 - ▶ Intuitive (physics-driven) and powerful library interface (API) for toolbox users
 - ▶ Ease of use for end (blackbox) users
 - ▶ Safety against unintentional or accidental misuse for either
- Modular design
 - ▶ Reuse and rely on existing, validated, well-tested components
 - ▶ Infrastructure to assemble building blocks
 - ▶ Allow for flexibility, extendability, scalability
- Stability and speed

core and support modules

core (math, orders, evolution, α_s , ...)

beamfunc

hardfunc

...

Overview of SCETLIB.

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physics modules

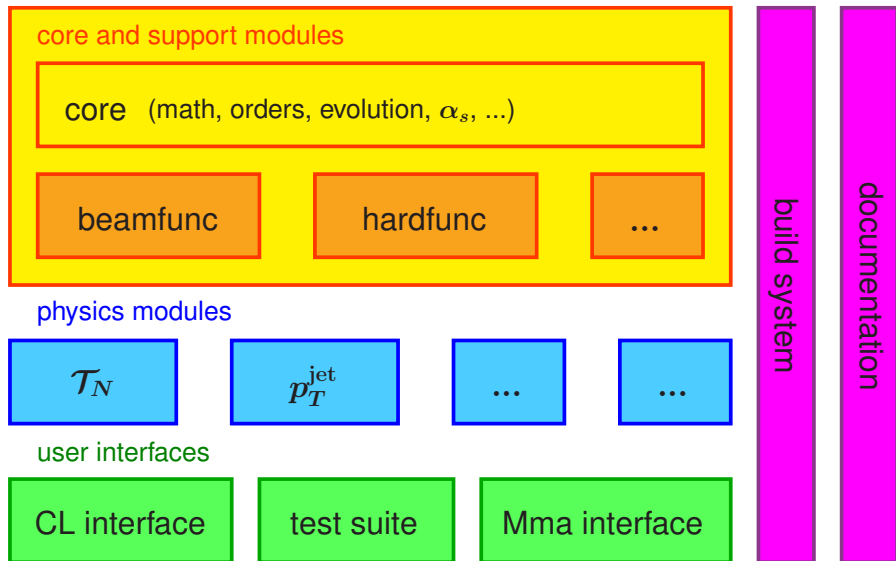
\mathcal{T}_N

p_T^{jet}

...

...

Overview of SCETLIB.



Factorization as Design Principle.

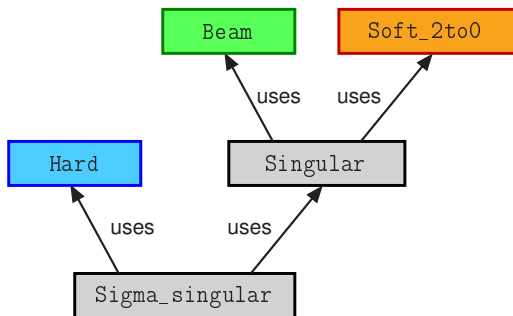
“Factorization” is one of the core design principles in C++ (and in general)

- Break up problem into smaller pieces
 - ▶ Each piece does one thing and does it well
 - ▶ Complexity is achieved through their interactions
- For us, it means that the logical (i.e. physics) factorization is directly reflected in the code

- Example:

Structure of \mathcal{T}_N module

$$\begin{aligned}\sigma(Q, Y, \tau) = & H(Q) \\ & \times [B(Qe^Y) \otimes B(Qe^{-Y}) \\ & \otimes S](\tau)\end{aligned}$$



Example: Interface of TauN::Singular.

```
class Singular
{
public:
    using Phi = Phi_label_2to0;
    using Color = Soft_2to0::Color;

    // constructor
    Singular(Color color, Resum_order order, RunningCoupling<>& alphas,

    // Returns distribution-valued perturbative series.
    JointDistribution operator()(Phi phi, Scales scales) const;

    // Evaluate the spectrum at Tau.
    auto spectrum(Phi phi, double Tau, Scales scales) const;

    // Evaluate the cumulant up to TauCut.
    auto cumulant(Phi phi, double TauCut, Scales scales) const;

private:
    Resum_order _order;           // resummation order
    RunningCoupling<>& _alphas;    // running coupling
    Beam _beam;                   // beam functions
    Soft_2to0 _soft;              // soft function
};
```

Example: Implementation of `TauN::Singular`.

```
// constructor
Singular::Singular(Color color, Resum_order order,
                  RunningCoupling<>& alphas, ...)
: _order(order), _alphas(alphas),
  _beam(color == qqbar ? Beam::quark : Beam::gluon, order, alphas, ...)
  _soft(color, order, alphas)
{}

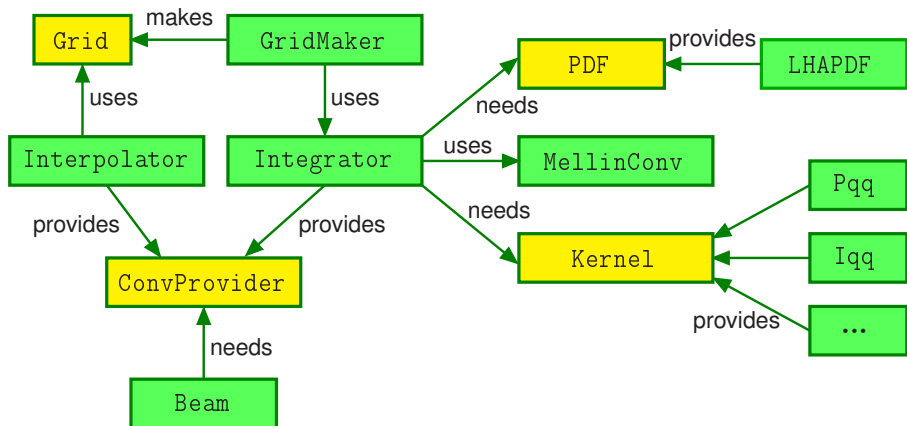
// _beam and _soft return distribution-valued perturbative series
// including RG evolution.
// Their multiplication operator* evaluates their convolution.
JointDistribution Singular::operator()(Phi phi, Scales scales) const
{
    return _beam(phi.channel.fa, phi.wa, scales.muBa, scales.mu)
        * _beam(phi.channel.fb, phi.wb, scales.muBb, scales.mu)
        * _soft(scales.muS, scales.mu);
}

// Evaluate the spectrum at Tau.
auto spectrum(Psi phi, double Tau, Scales scales) const
{
    return (*this)(phi, scales).spectrum(Tau);
}
```

Beam Function Module.

Facilities for beam function coefficients and convolutions $\int \frac{dz}{z} I_{ij}(z) f_j\left(\frac{x}{z}\right)$

- Flexible: Different ways to provide convolutions (via fast grid interpolation and/or on-the-fly integration)
- Extendable: Easy to add new kernels (or other provider strategies)



Mathematica Interface.

Mathematica is convenient for plotting etc., but interfacing it to external C++ code can be excruciating (if you ever tried, you know what I mean ...)

SCETLIB's Mathematica interface provides access to its functionality from Mathematica in a few easy steps

- Write a simple class that exposes the desired functionality

```
//MMA_EXPORT_CLASS//
class DrellYan
{
public:
    //MMA_EXPORT//
    DrellYan(...) { ... } // setup the _sigma

    //MMA_EXPORT//
    double spectrumResummedQY(double Q, double Y, double Tau,
                             complex muH, double muB, double muS)
    {
        return _sigma.spectrum(Phi{Q, Y}, Tau, muH, Scales{muB, muS, Q});
    }

private:
    Sigma_singular<hardfunc::DrellYan> _sigma;
}

```

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- Write a simple class that exposes the desired functionality
- Run the MmaInterface, which automatically
 - ▶ Parses the class definitions
 - ▶ Generates source code for a Wolfram LibraryLink library and builds it
 - ▶ Generate a corresponding Mma package to use the LibraryLink library
 - ▶ Can also export multiple classes in one package
- In Mathematica
 - ▶ Load the package
 - ▶ Create objects of the exported class(es), where each object can have its own settings and multiple objects can coexist
 - ▶ Call their exported member functions
 - ▶ Errors (exceptions) in the C++ code are caught and passed through as Mma warnings

→ Live Demo ...

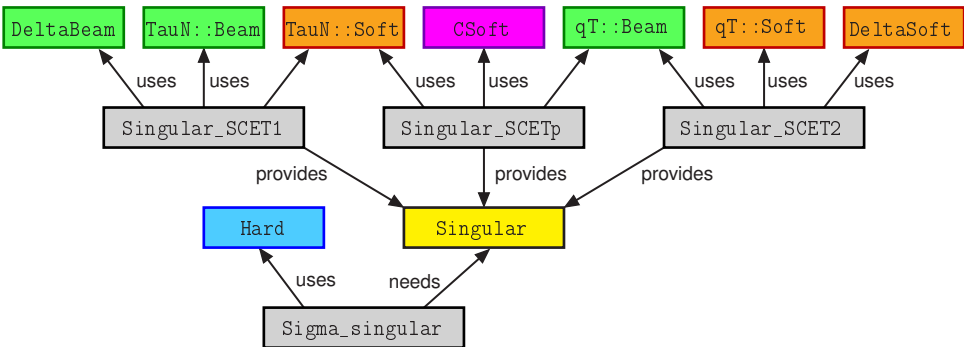
Nontrivial Example: Double-differential $\mathcal{T}_0 - q_T$.

[→ see Gillian's talk for the physics details]

$$\begin{aligned}\sigma_{\text{I}}(\mathcal{T}_0, q_T) &= H \times B(\mathcal{T}_0, q_T)^2 \otimes S(\mathcal{T}_0) \\ &= B(\mathcal{T}_0) + \Delta B(\mathcal{T}_0, q_T)\end{aligned}$$

$$\sigma_{+}(\mathcal{T}_0, q_T) = H \times B(q_T)^2 \otimes S(\mathcal{T}_0, q_T)^2 \otimes S(\mathcal{T}_0)$$

$$\begin{aligned}\sigma_{\text{II}}(\mathcal{T}_0, q_T) &= H \times B(q_T)^2 \otimes S(\mathcal{T}_0, q_T) \\ &= S(q_T) + \Delta S(\mathcal{T}_0, q_T)\end{aligned}$$



Summary and Outlook.

SCETLIB strives to be an easy-to-use, powerful, multi-purpose library

- Significantly reduce effort to numerically implement new calculations
- Rely on tested and validated implementations of existing ingredients
- Make results available to the experimental and theoretical community

⇒ Get more easily

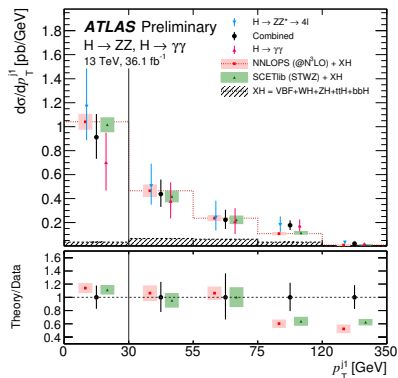
from here

$$\begin{aligned}
 \sigma_0(p_T^{\text{cut}}) &= \sigma_B H_{gg}(m_t, m_H, \mu_H) \int dY B_g(m_H, p_T^{\text{cut}}, R, x_a, \mu_B, \nu_B) \\
 &\quad \times B_g(m_H, p_T^{\text{cut}}, R, x_b, \mu_B, \nu_B) S_{gg}(p_T^{\text{cut}}, R, \mu_S, \nu_S) \\
 &\quad \times U_0(p_T^{\text{cut}}, R; \mu_H, \mu_B, \mu_S, \nu_B, \nu_S) \\
 &\quad + \sigma_0^{\text{Rsub}}(p_T^{\text{cut}}, R) + \sigma_0^{\text{ns}}(p_T^{\text{cut}}, R, \mu_{\text{ns}}), \quad (56)
 \end{aligned}$$

where the combined renormalization group evolution factor U_0 is given by

$$\begin{aligned}
 U_0(p_T^{\text{cut}}, R; \mu_H, \mu_B, \mu_S, \nu_B, \nu_S) &= \left| \exp \left[\int_{\mu_H}^{\mu_B} \frac{d\mu'}{\mu'} \gamma_H^g(m_H, \mu') \right] \right|^2 \\
 &\quad \times \exp \left[\int_{\mu_S}^{\mu_B} \frac{d\mu'}{\mu'} \gamma_S^g(\mu', \nu_S) \right] \\
 &\quad \times \exp \left[\ln \frac{\nu_B}{\nu_S} \gamma_\nu^g(p_T^{\text{cut}}, R, \mu_B) \right]. \quad (57)
 \end{aligned}$$

to here



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Outlook

- Current v0.4: Not-yet public
 - ▶ Could only show you some of the features
- Next v0.5: Will be public
 - ▶ If interested, watch this space: <http://scetlib.desy.de>
 - ▶ or tell me to add you to the `scetlib-announce@desy.de` email list