



Fast simulation with Machine Learning

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Lund, Sweden

Outline



Introduction

Introduction to Machine Learning and some info about its evolution and ecosystem

Need for FastSim

How and why experiments will need more and more fast simulations approaches

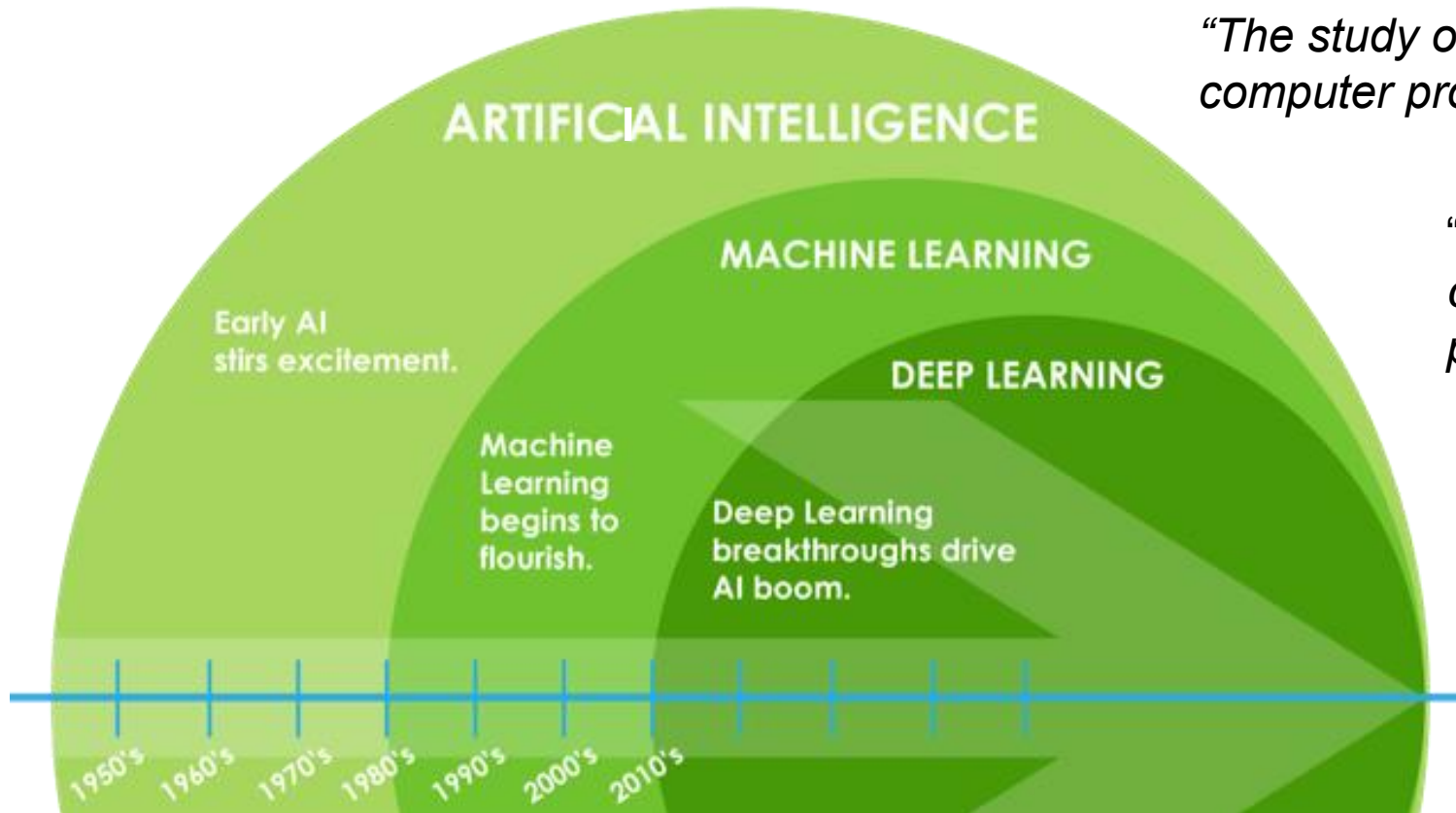
Fast Simulation in the experiments

Different approaches to fast simulation in LHC experiments

A Generic Fast Simulation approach

To what extent these approaches can be generalized?

AI, ML and DL



"The study of the modelling of human mental functions by computer programs."—

"Machine learning is the science of getting computers to act without being explicitly programmed."—

"Deep Learning is a subfield of machine learning concerned with algorithms inspired by the structure and function of the brain called artificial neural networks".—Machine Learning Mastery

Variety of ML/DL algorithms

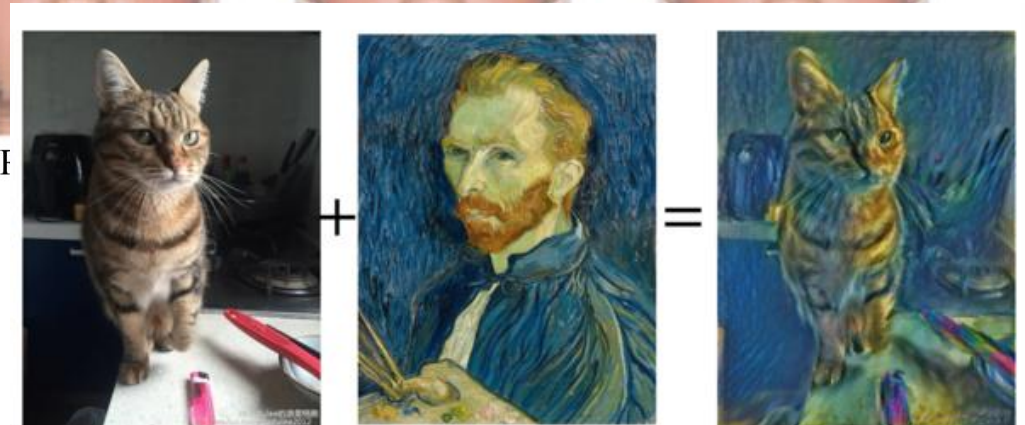
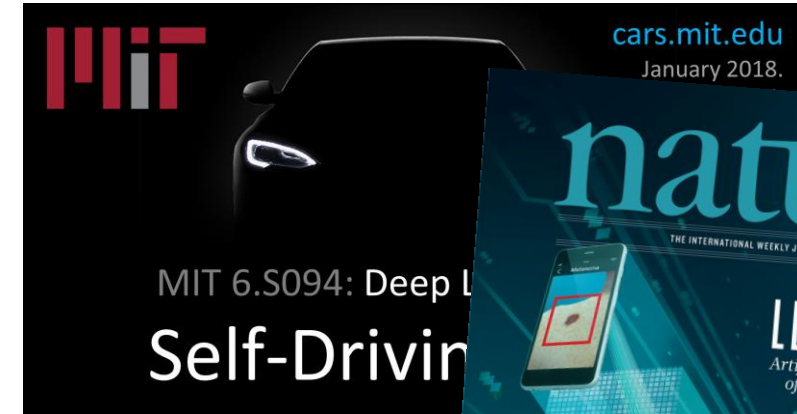
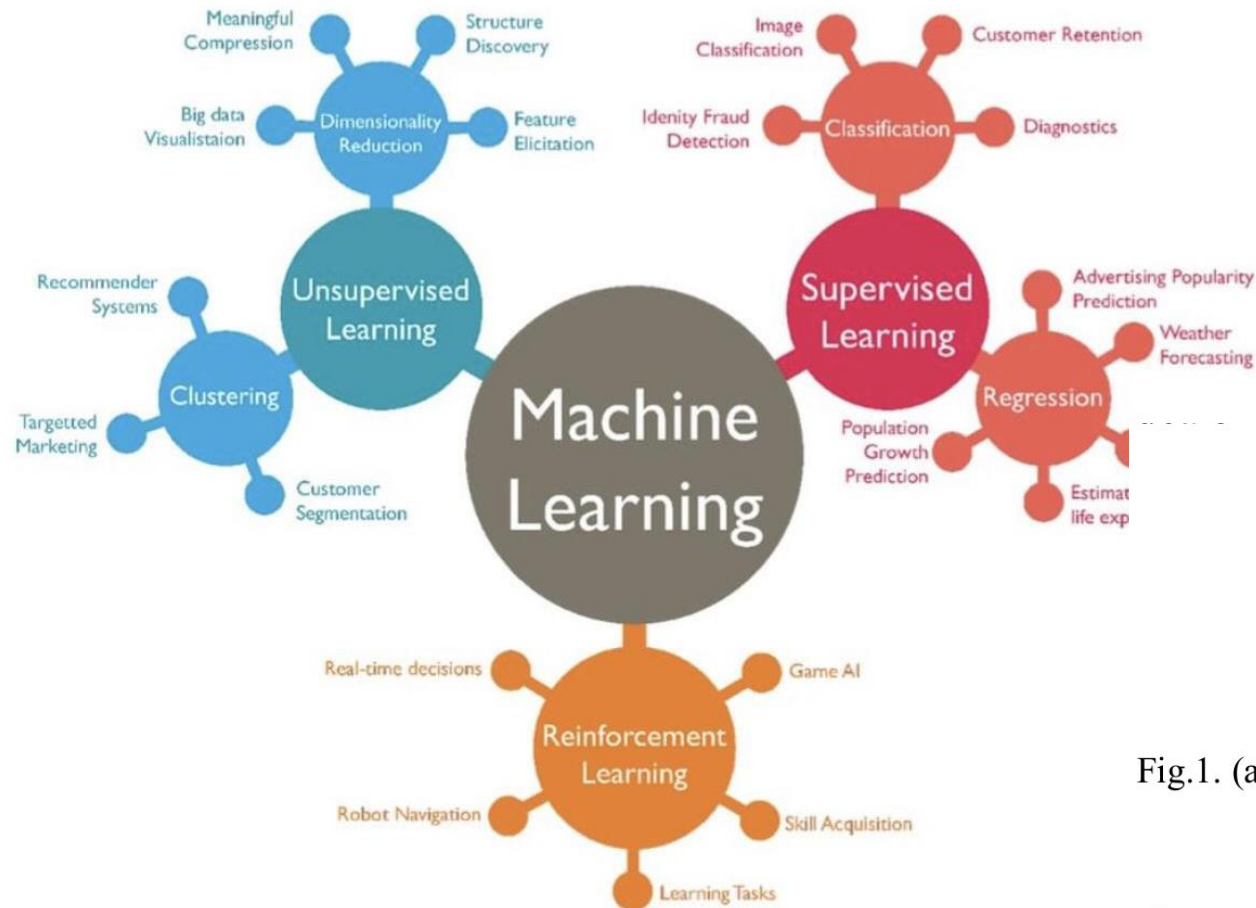
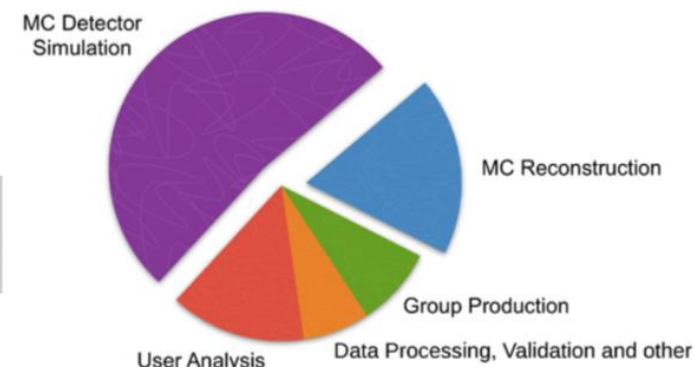
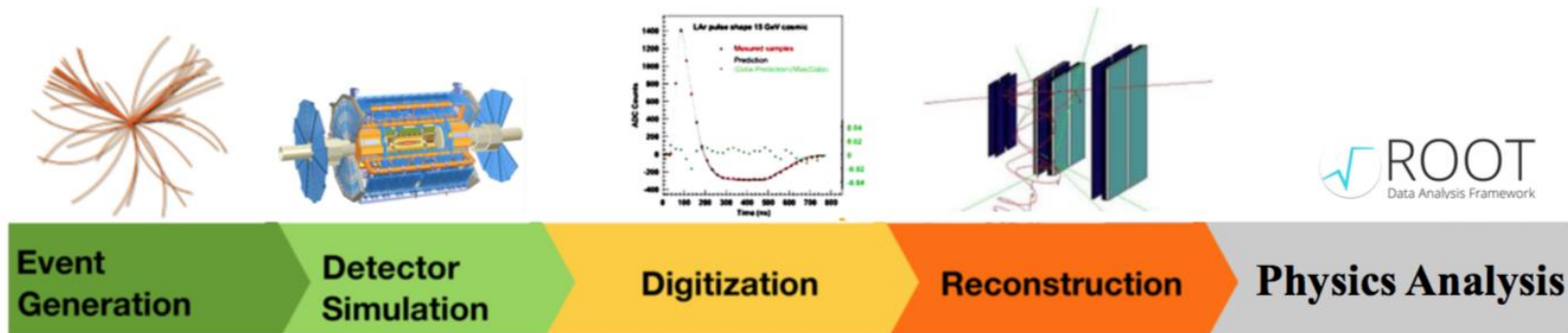


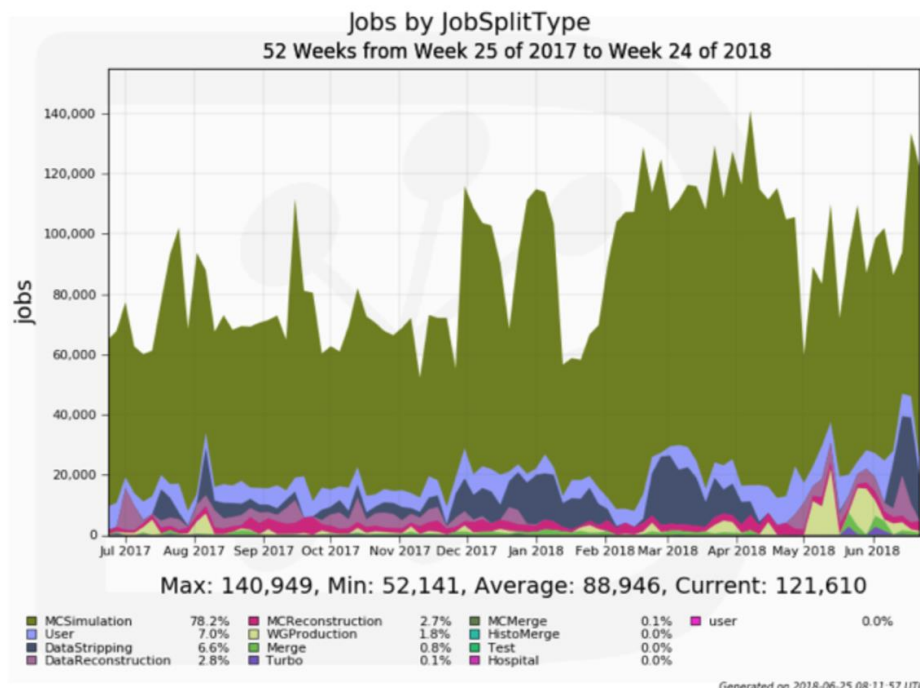
Fig.1. (a) Low I

face.

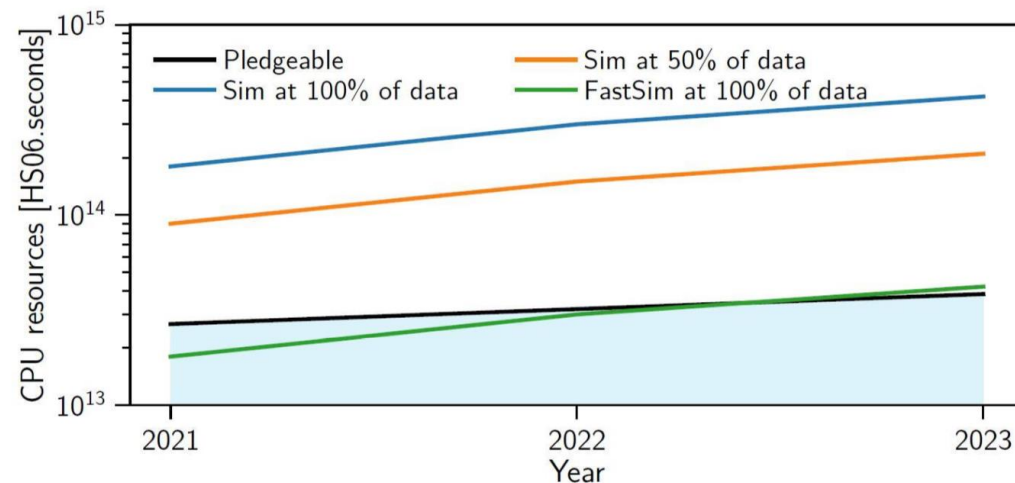
Need for Fast Sim



ICHEP2018, Hasib Ahmed (Atlas)

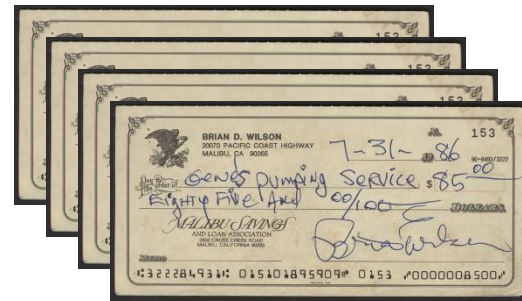


Legend: "Sim at 50% of data" = FullSim sample is 50% the datasize, FastSim sample is 50% the datasize



HSF workshop 2018, G. Corti (LHCb)

Generative Adversarial Networks



<https://33milesinnewayogocounty.files.wordpress.com>



Generator



<https://giphy.com/gifs/leonardo-dicaprio-catch-me-if-you-can-5leocharacters-t1h4nnWEWKfn2>



Discriminator



<https://thehive.files.wordpress.com>

FastSim **Atlas**



During Run 1 and 2 of the LHC, a fast calorimeter simulation (FastCaloSim) was successfully used in ATLAS.

An improved version of FastCaloSimv2 that incorporates the experience gained with the Run 1 version is currently under development.

The new FastCaloSim makes use of machine learning techniques, such as **principal component analysis** and **neural networks**, to optimise the amount of information stored in the ATLAS simulation infrastructure.



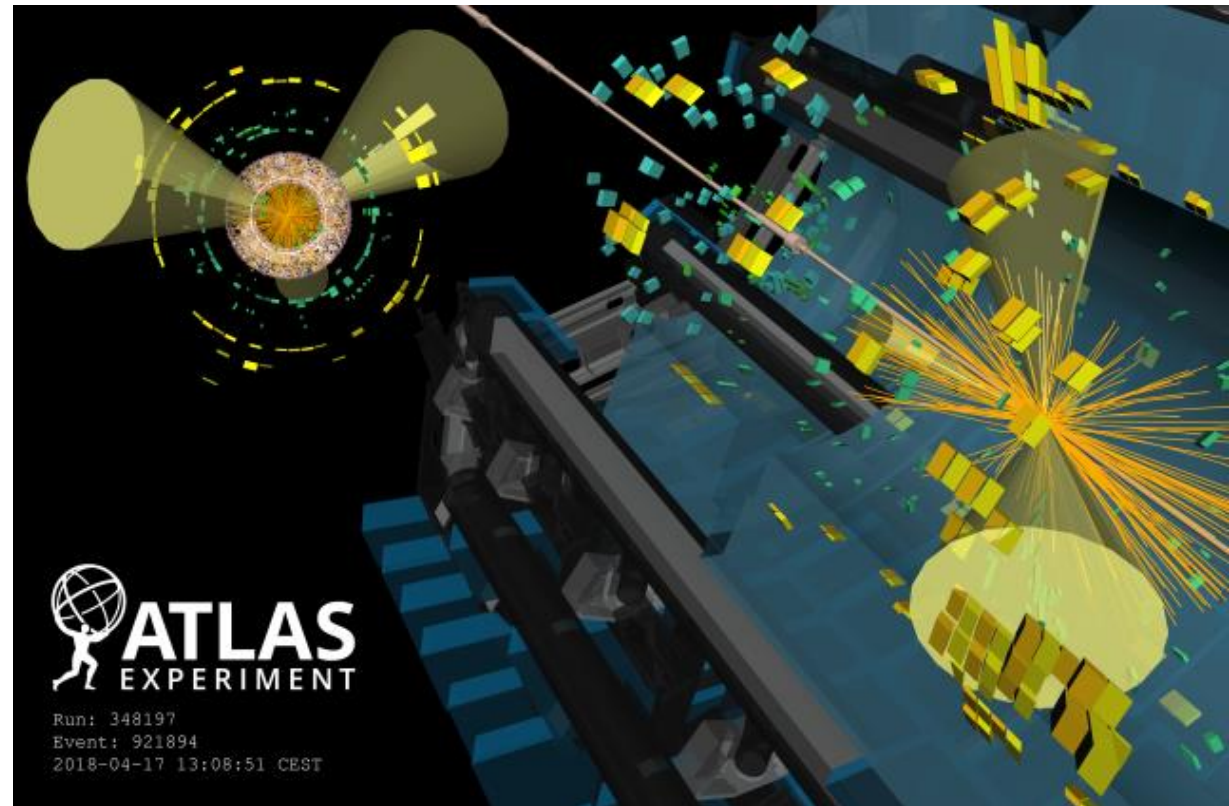
PCA

The longitudinal energy parametrization is based on a principal component analysis (PCA), to decorrelate deposited energies in the various calorimeter layers



GAN

Generative Adversarial Network. The main concept behind this unsupervised generative model is to train two neural networks to play a min-max game between each other.



Longitudinal and lateral energy parameterization



The Longitudinal Energy Parametrisation

5 / 16

Energy deposit in each calorimeter layer along the shower axis and total energy

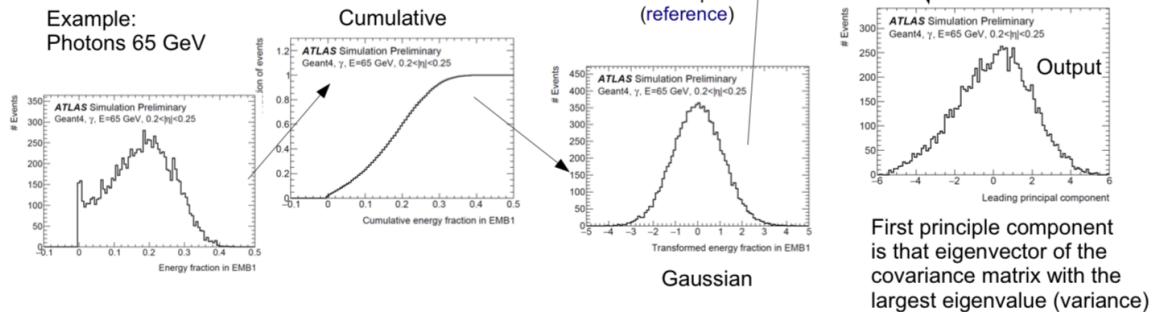
Problem: The energy deposits in the various layers are correlated with each other

Transformation to uncorrelated set of variables with principal component analysis, to reduce complexity

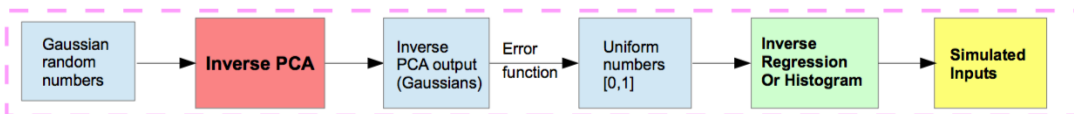
1st PCA chain:



Example:
Photons 65 GeV



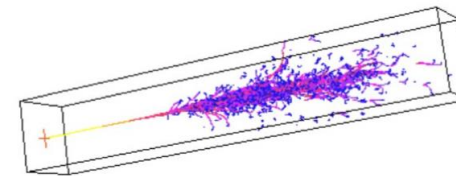
During simulation, this chain is performed back-wards:



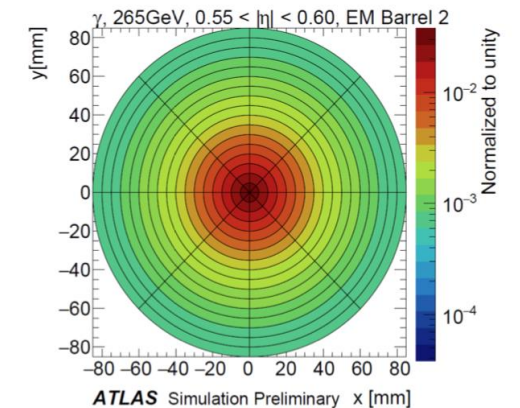
CHEP 2018, Jana Schaarschmidt (ATLAS)

The Lateral Energy Parametrisation („Shape“)

8 / 16



- Shower shape:
 - Most energies in the center (close to the shower axis)
 - Energy tails extending perpendicular to the axis
- The shape parametrisation is based on Geant4 HITs.
 - Close-by hits merged to reduce computation time
 - Hits saved in ntuple format to be used to derive histograms
- These 2D histograms act as **probability density functions** during the fast simulation: Fast sim hits are randomly sampled from it



- 2D histogram stored per layer and per PCA bin
- Spline and regression techniques can be used to reduce memory

Validation of the energy response

Validation of the energy response

12 / 16

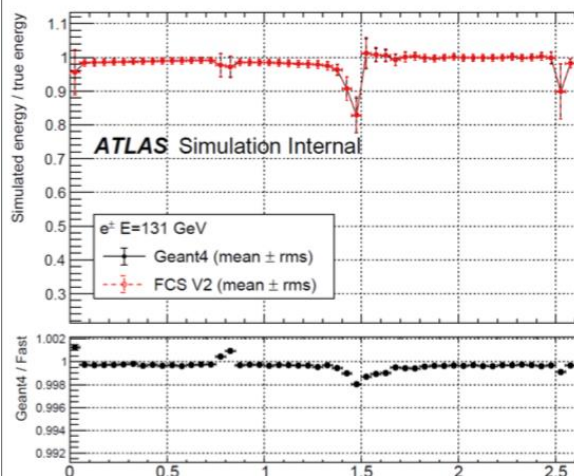
CHEP 2018, Jana Schaarschmidt (ATLAS)

Electrons:

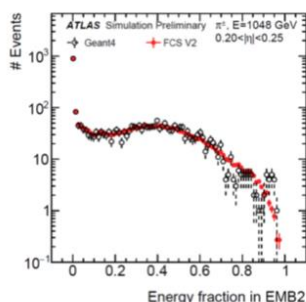
Pions:

Validation of the energy response

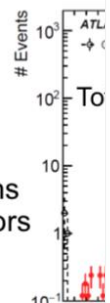
13 / 16



Energy deposited in each



Events



Energy in all layers

Egamma showers are more narrow, well modelled.

Total energy response agrees remarkably well.

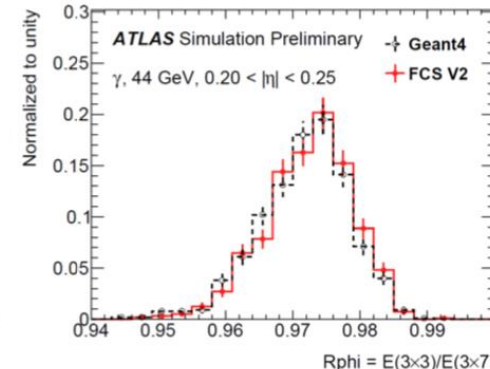
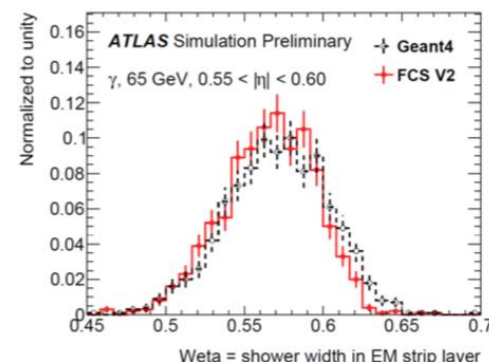
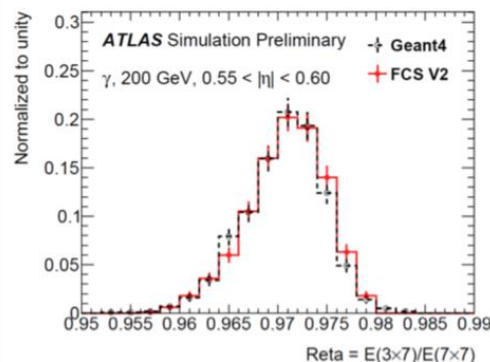
Even if correlations between layers are not reproduced, the total energy response is still well reproduced.

For transition regions between subdetectors some problems (not shown here).

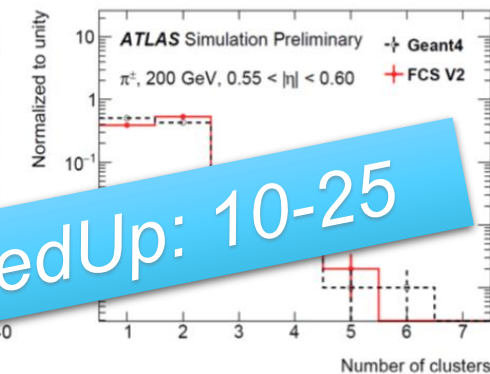
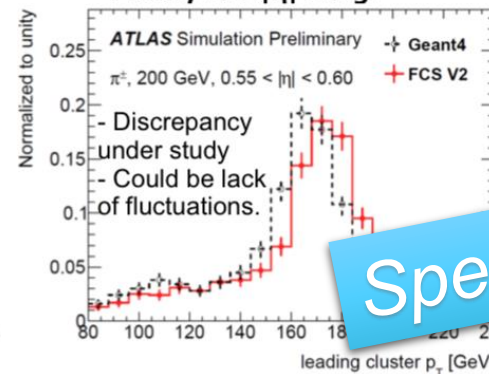
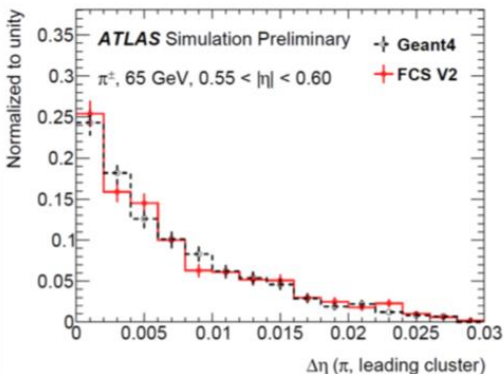
Validation of single particles (after reconstruction)

14 / 16

Photons, $0.2 < |\eta| < 0.25$:



Pions, $0.2 < |\eta| < 0.25$:



SpeedUp: 10-25

DNNCaloSim*



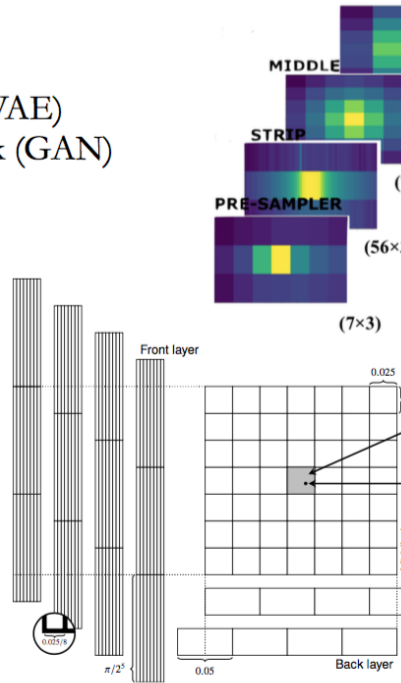
New approaches of fast simulation: DNNCaloSim



Deep generative networks to generate EM showers

Networks investigated:
Variational Auto Encoder (VAE)
Generative Adversarial Network (GAN)

- Only photons in EM calorimeter ($< 1\%$ leakage to hadronic calorimeter)
- Energies [1, 260] logarithmically spaced
- Pseudo rapidity $0.20 < |\eta| < 0.25$
- The energy deposits are voxelized into rectangular shapes
- A total of 266 cells are considered for energy deposits
- The networks are trained with energies normalized to the energy of the incident particle



Hasib Ahmed(U Edinburgh)

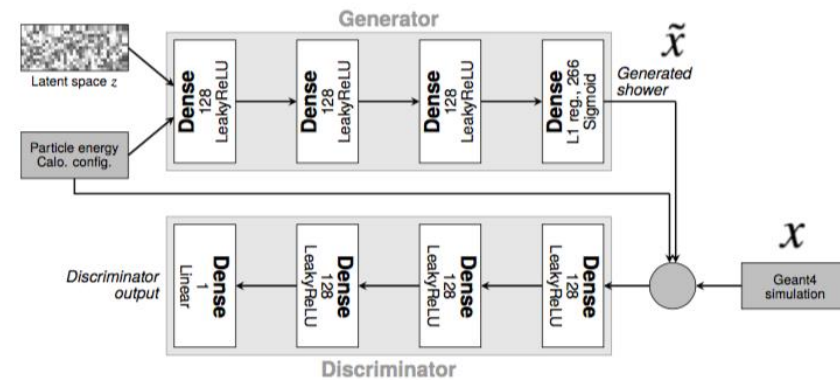


Generative Adversarial Network

DNNCaloSim



Generative network with a feedback from a Discriminator network



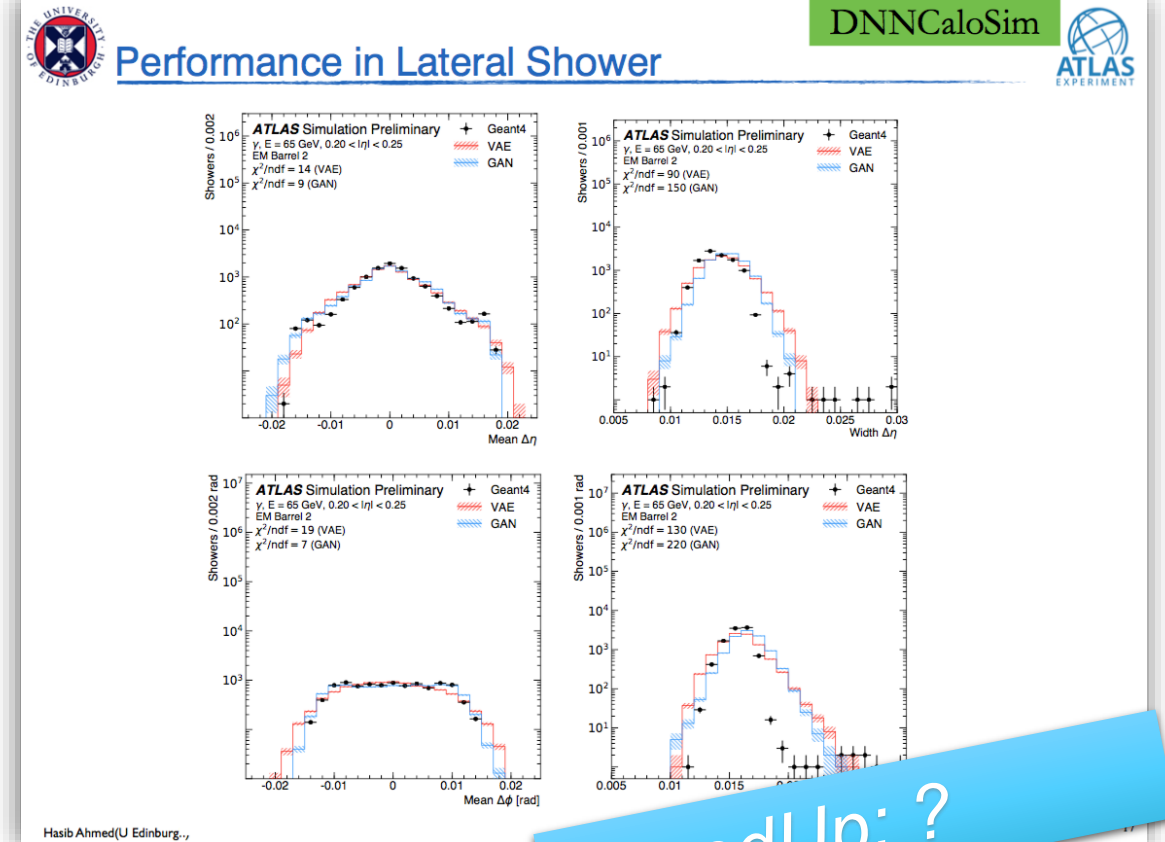
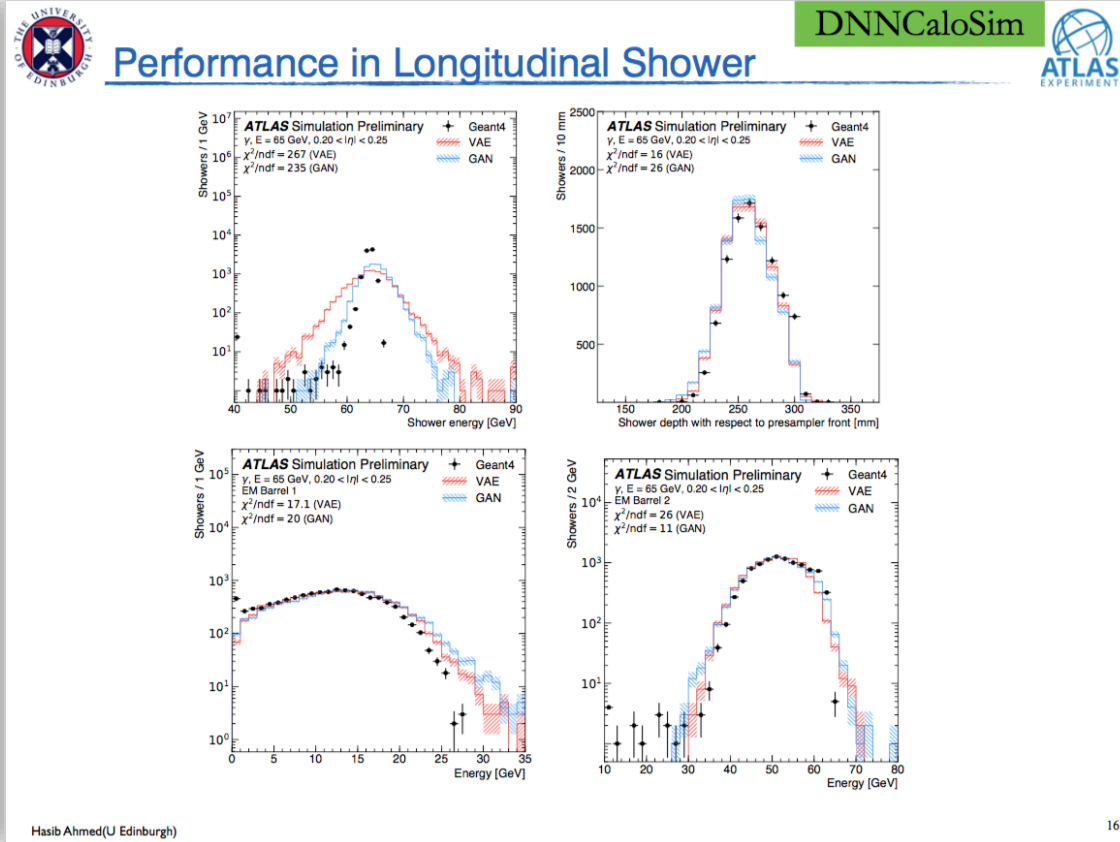
Improve the robustness of training by calculating Wasserstein loss with a two sided gradient penalty

$$L_{\text{GAN}} = \underbrace{E_{\tilde{x} \sim p_{\text{gen}}} [D(\tilde{x})]}_{\text{ability to identify generated shower correctly}} - \underbrace{E_{x \sim p_{\text{Geant4}}} [D(x)]}_{\text{ability to identify Geant4 shower correctly}} + \lambda \underbrace{E_{\hat{x} \sim p_{\hat{x}}} [(\|\Delta_{\hat{x}} D(\hat{x})\|_2 - 1)^2]}_{\text{penalizes by calculating Wasserstein loss}}.$$



*Based on CaloGan: M. Paganini et al.
arXiv:1712.10321

Hasib Ahmed(U Edinburgh)



SpeedUp: ?

FastSim Alice



Using generative models for fast simulations in the TPC (Time Projection Chamber) detector for the ALICE Experiment

Substitute part of the simulation pipeline, namely particle propagation and translations to digits and clusters, with a generative model, initialized with noise.



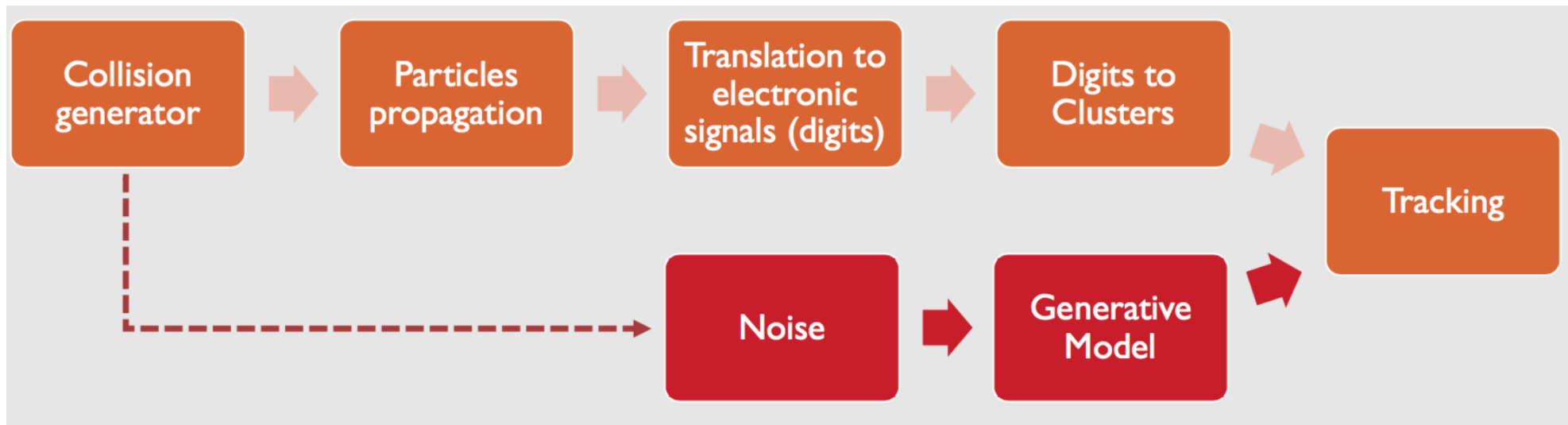
Cluster Simulation

The dataset consists of 3D trajectories of particles after collision generated using Monte Carlo simulation



DCGAN

Class of networks that use convolutional and de-convolutional layers to seek for and produce meaningful patterns

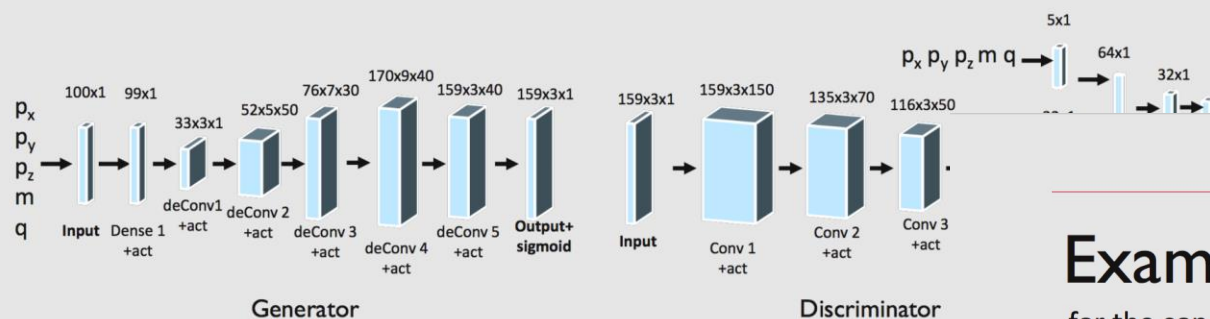


Deep Conditional Convolutional GAN



ALICE

condDCGAN: Conditional DCGAN



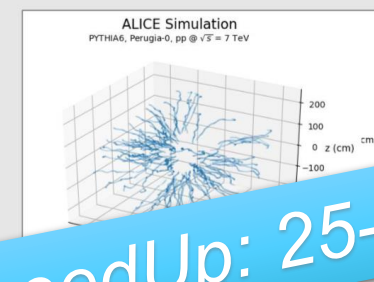
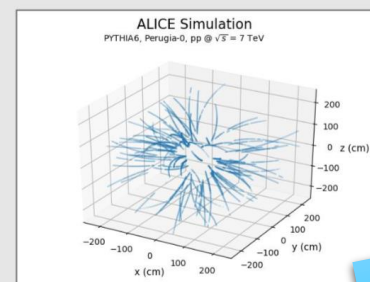
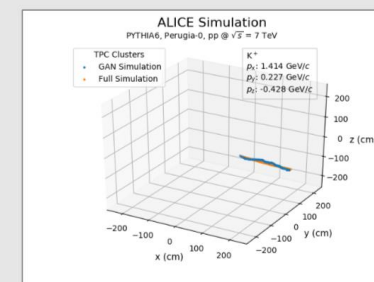
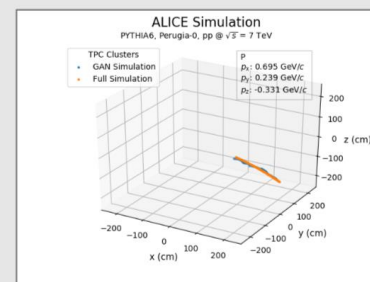
- Deep Conditional Convolutional GAN
- 2D Convolutional/ Deconvolutional Layers
- Leaky ReLU Activation

- Dropout
- Batch Normalization
- Sigmoid activation on output

CHEP 2018 | 10 July 2018 Tomasz Trzeciński

CHEP 2018, Tomasz Trzeciński (ALICE)

Examples for the conditional cluster simulation:



Original event

SpeedUp: 25-100

CHEP 2018 | 10 July 2018 Tomasz Trzeciński et al.



ALICE

FastSim LHCb



- The simulation application for the LHCb experiment is *Gauss*
 - Particle generation and transport in the detector Based on the Gaudi framework
 - Depends on a number of external libraries, including Geant4 for particle transport
 - A separate application, Boole, takes care of the digitized detector's response
- Simulation takes most of the LHCb CPU resources



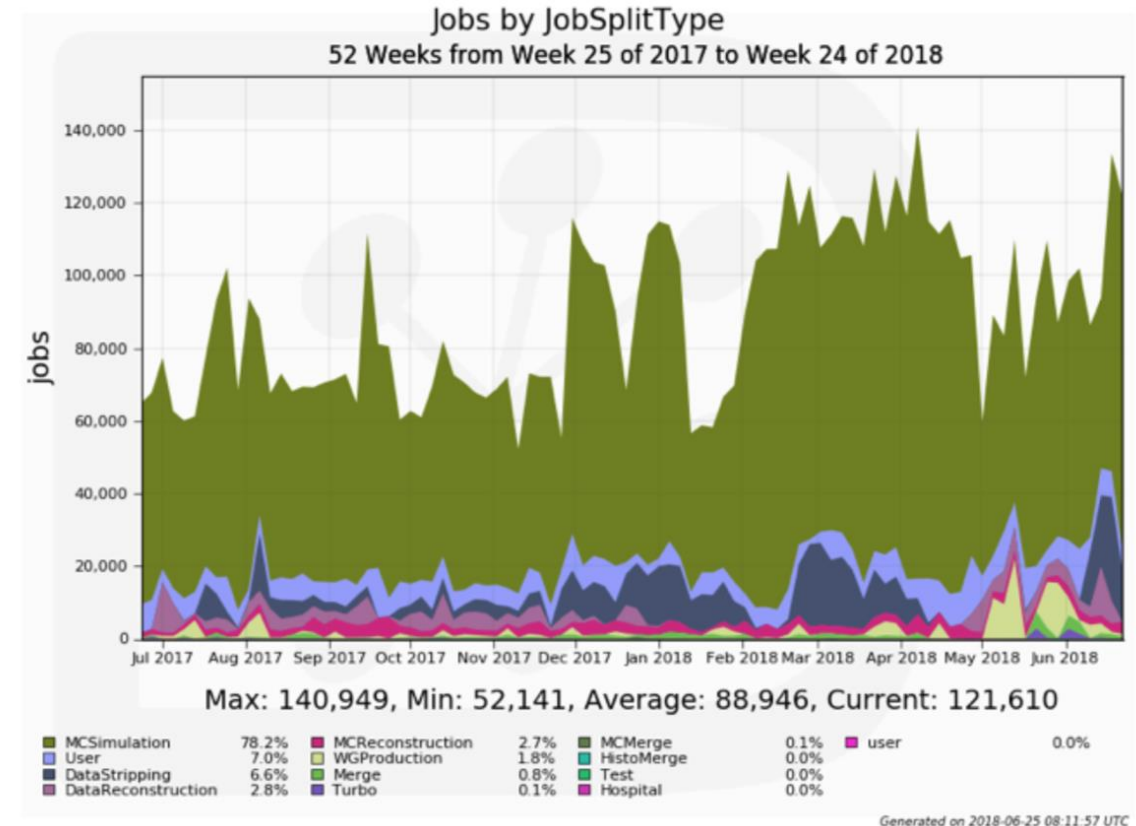
Run III

Collecting more interesting events in Run III – and further – will require more events to be simulated



FastSim need

Need to shift towards a scenario where a significant fraction of LHCb MC events is fast-simulated



A palette of fast simulations in LHCb



ICHEP2018, Mark Whitehead (LHCb)

01

Simplified detector simulation

- Reduced detector: RICH-less or tracker-only. *In production*
- Calorimeter showers fast simulation. *Under development*
- Muon low energy background, used with full muon detector simulation. *In production*

02

Simulation of partial events

- Simulate only particles from signal decay. *In production*
- ReDecay, e.g. use N-times the non-signal decay part of the event. *In production*

03

Fully parametric simulation

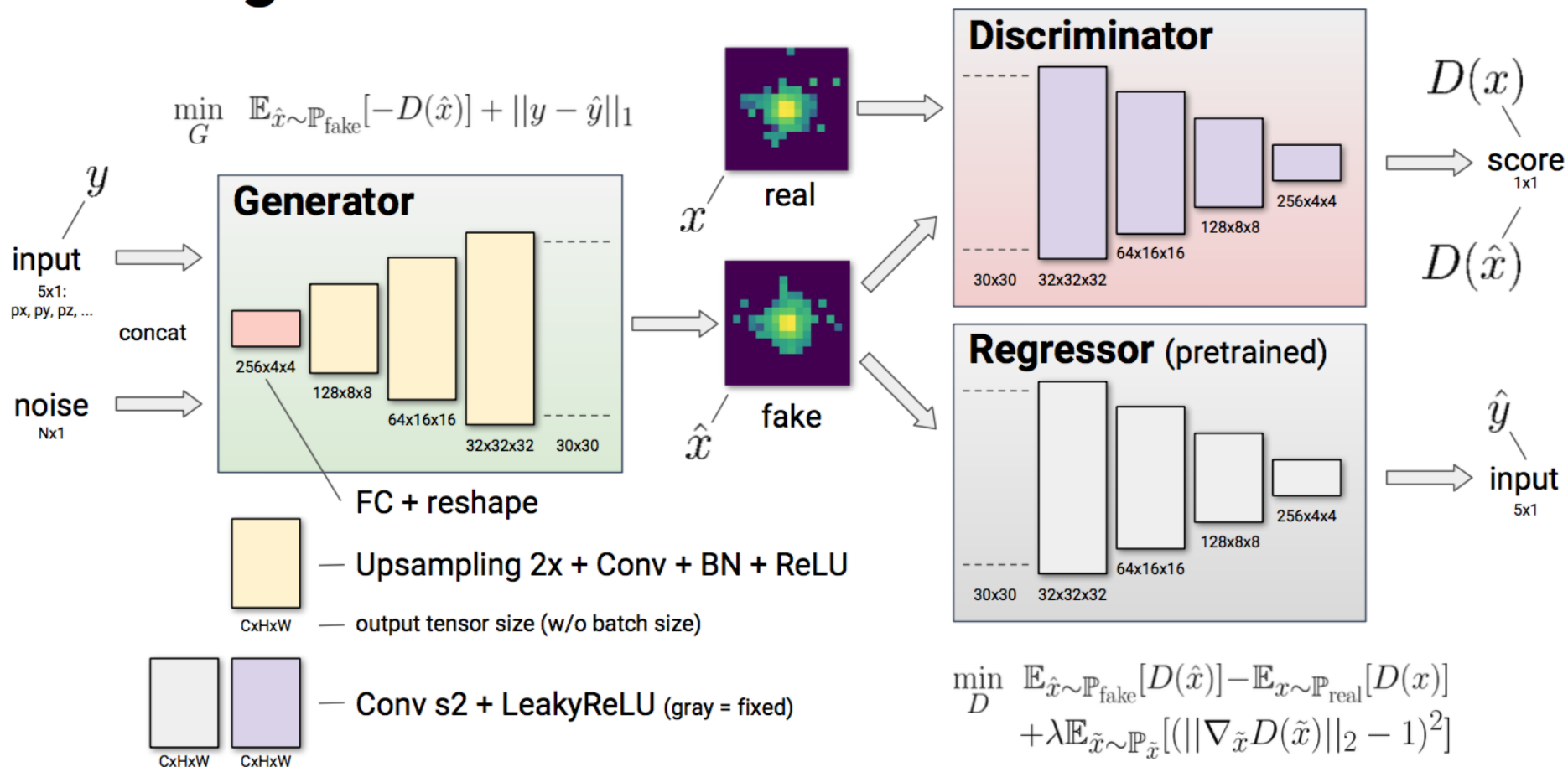
- Parametrized tracking, calorimeter and particleID objects with a DELPHES-based infrastructure. *Under development*



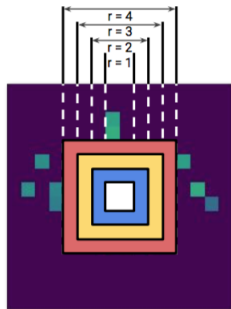
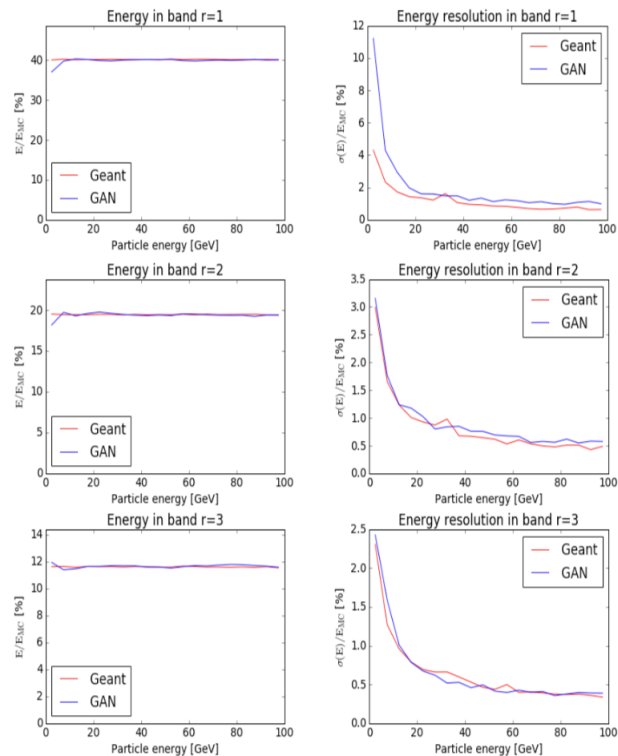
No single solution for all needs, but different options organized under the unique *Gauss* framework
Deploy solutions when mature for physics

Wasserstein Conditional GAN

Training scheme



Performance

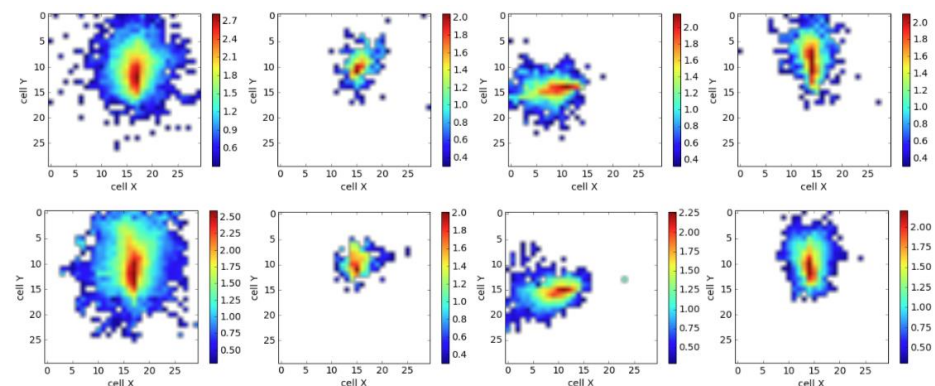


◇ Good reproduction of first and second moments for cluster shape

GEANT Simulated

$\log_{10}(\text{cell energy})$

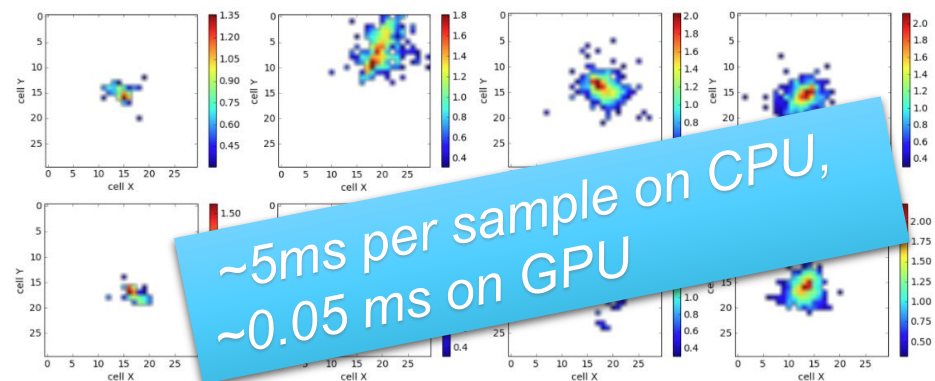
GAN Generated



GEANT Simulated

$\log_{10}(\text{cell energy})$

GAN Generated



~5ms per sample on CPU,
~0.05 ms on GPU



ICHEP2018, Mark Whitehead (LHCb)

A generic FastSim approach

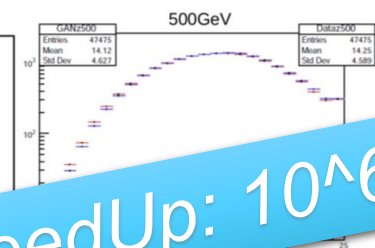
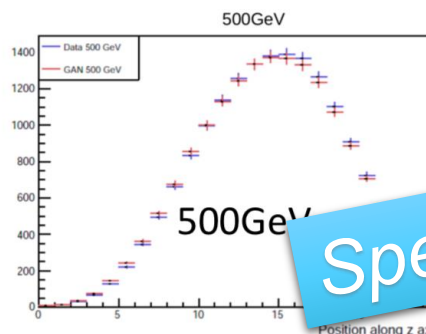
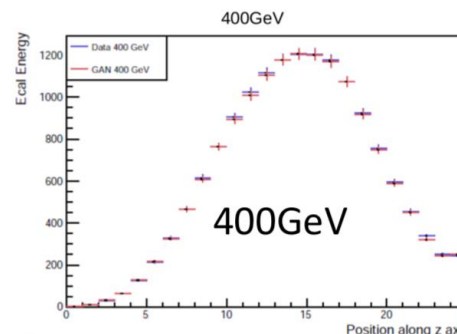
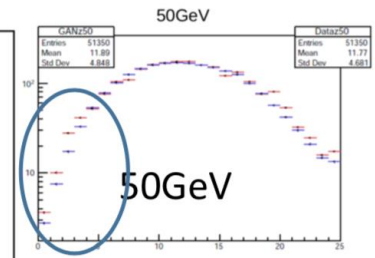
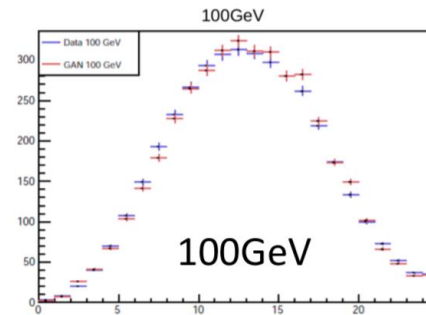
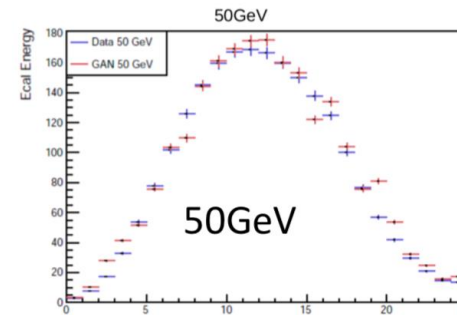
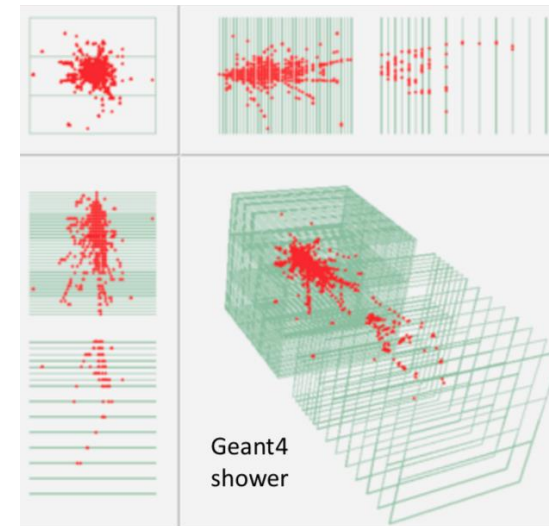
- CLIC calorimeter simulation for the proof of concept
 - Data is essentially a 3D image

Electromagnetic calorimeter detector design^(*)
(Linear Collider Detector studies)

- 1.5 m inner radius, 5 mm×5 mm segmentation:
25 tungsten absorber layers + silicon sensors

1M single particle samples (e, γ, π)

- Flat energy spectrum (10-500) GeV
- Orthogonal to detector surface
- $\pm 10^\circ$ random incident angle

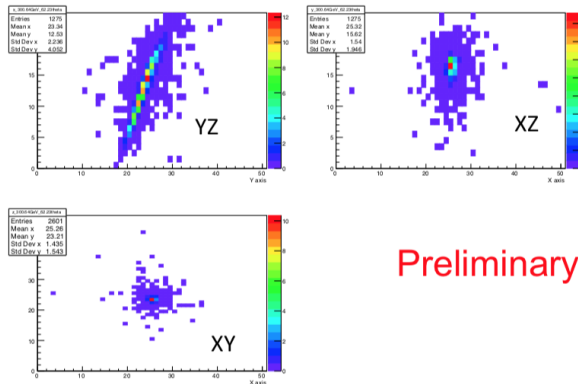


SpeedUp: 10^6

A generic FastSim approach

Generalisation

Variable angle sample



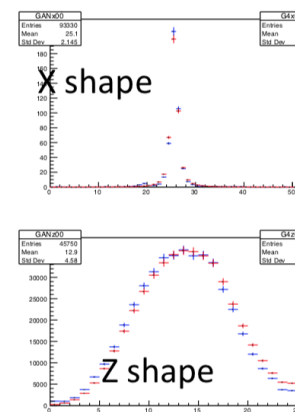
Preliminary

Adjust convolution parameters to improve energy description vs angle

Minimal architecture changes

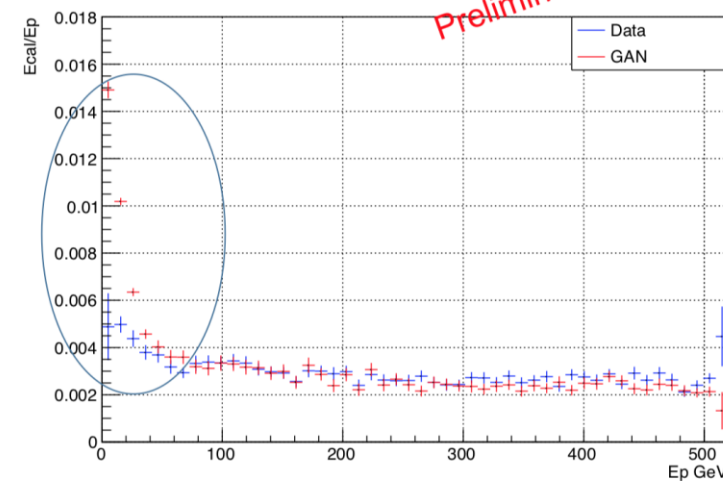
Electrons enter the calorimeter with a 60°-120° angle range

Wider/asymmetric image



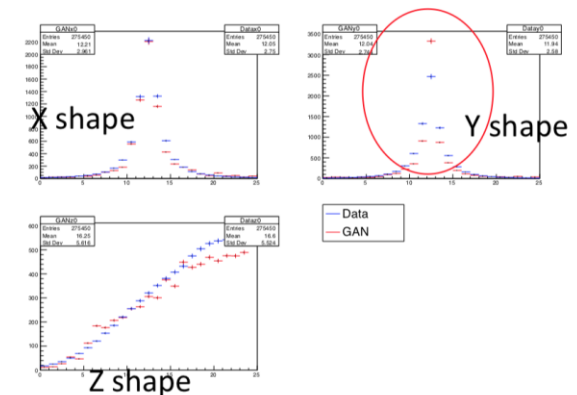
Generalisation

Charged Pions



Charged pions have small energy deposits

Energy showers are delayed along Z



Machine learning to empower physics modeling

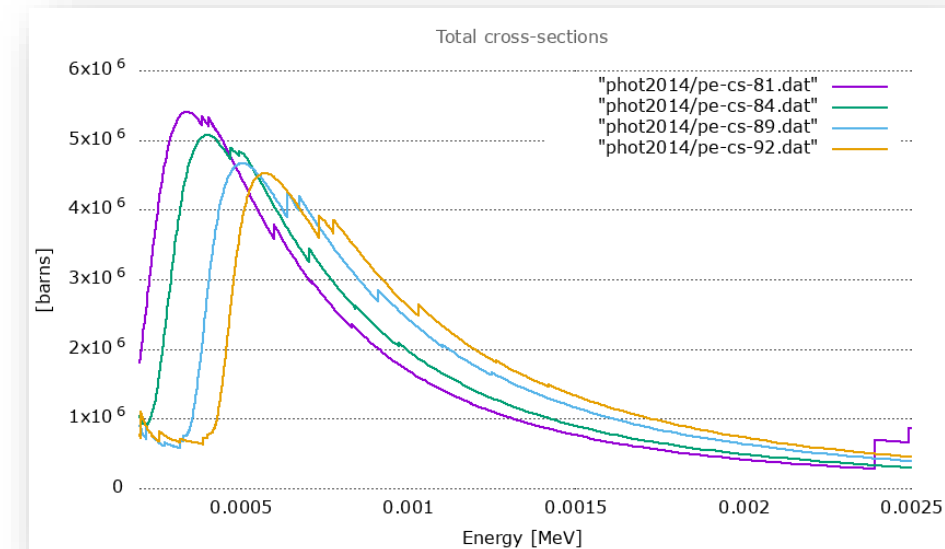


- Machine learning applied to **FASTSIM** looks very promising
- What if we go one level beyond and we replace computationally expensive physics models with ML blocks
 - Able to learn complex cross-sections shapes (total, differential)?
 - Able to directly generate the final-state?

→ From "physics-agnostic" to "physics-aware" neural networks

Training Physics-aware supervised neural networks[1][2]

- **Embed physical-laws** underlying the process
- To be used to infer physical quantities (momenta, directions, energies..)
- Both for continuous and discrete processes



[1] "QCD-Aware Recursive Neural Networks for Jet Physics", Kyle Cranmer et Al, <https://arxiv.org/abs/1702.00748> - Feb 2017

[2] Physics Informed Deep Learning: Data-driven Solutions of Nonlinear Partial Differential Equations, Maziar Raissi et Al, <https://arxiv.org/abs/1711.10561> - Nov 2017



Thanks for your attention.

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FastSim CMS



Fast simulation (FastSim) is an integral part of CMS physics studies and the CMS software framework.

- Speeds up CMS event simulation ~100 times and CMS event simulation+reconstruction ~20 times.
- Regularly validated within the official CMS software release validation framework.
- Mainly validated against FullSim. Reproduces FullSim mostly by about 10%.



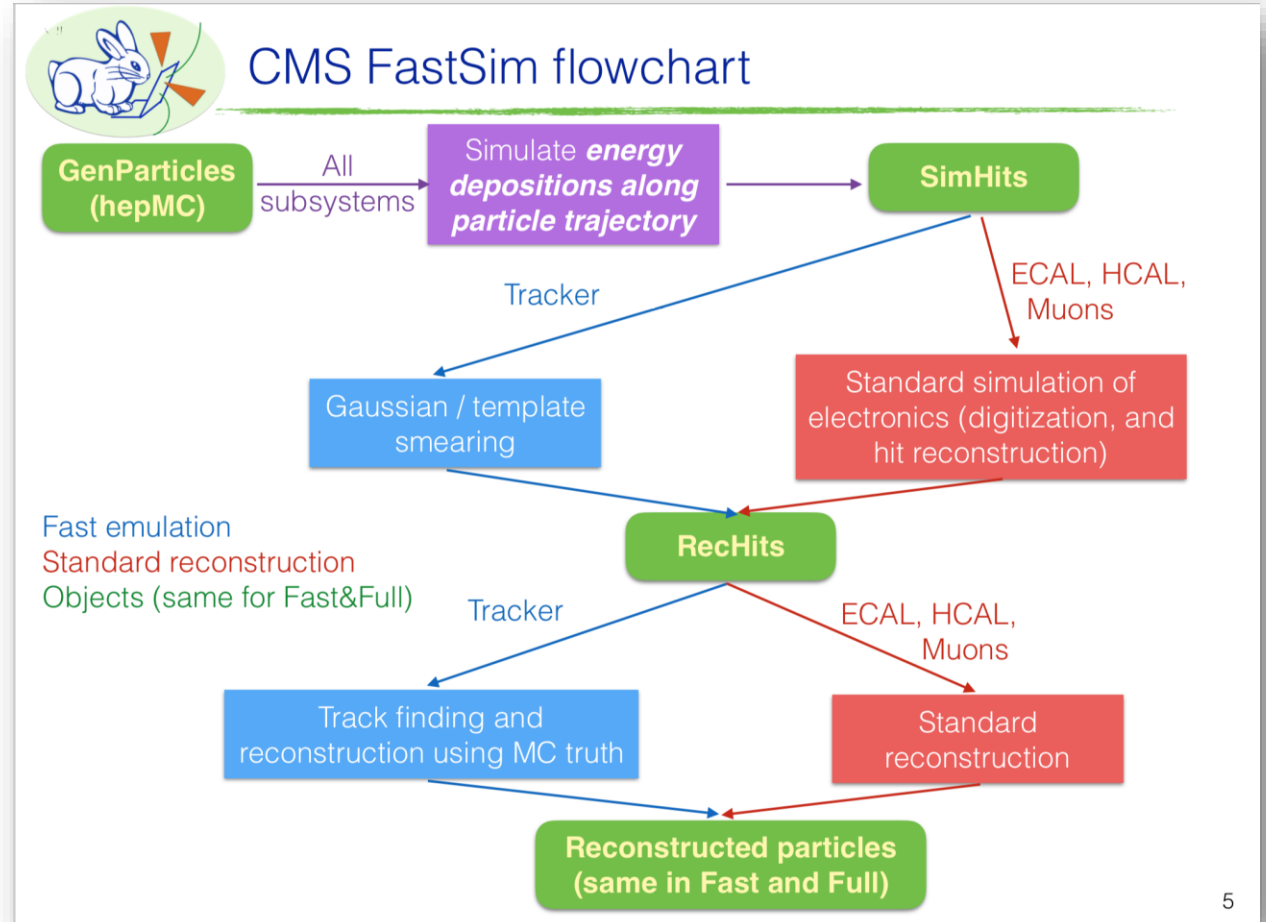
- Actively maintained by ~15 developers working part time on different aspects of the framework.



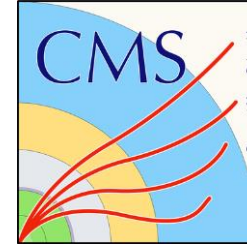
- Mainly validated against FullSim. Reproduces FullSim mostly by about 10%.



LPCC 2017, Sezen Sekmen (CMS)



CMS Fast Sim



Why is FastSim fast?

CMS FastSim concept: CMS FastSim is a **single, uniquely-defined framework** (as opposed to e.g. ATLAS, which consists of several different levels of simulation).

Main difference wrt FullSim is in the **simulation step**. **Low level quantities are parametrized**.

- Geometry is simplified.
- Material interactions are simplified and parametrized.
- Calorimetric showers are parametrized.

Hit reconstruction (RecHits) mostly follows **standard reconstruction** (applied to FullSim and data). Exception:

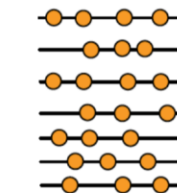
- Tracking RecHits: No digitization and local reco in tracker. RecHits emulated by smearing SimHits.

Object reconstruction mostly follows **standard reconstruction** (applied to FullSim and data). Exception:

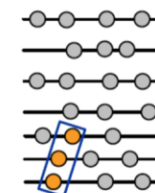
- Track reconstruction / finding emulated with help from MC truth

LPCC 2017, Sezen Sekmen (CMS)

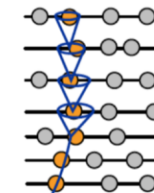
Data/FullSim: Combinations of hits need to be identified from a nearly infinite number of hit permutations created by charged particle trajectories, bent by the B field.



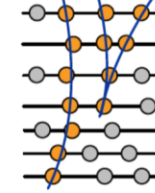
RecHits from charge deposits



seeding: find start of potential trajectories

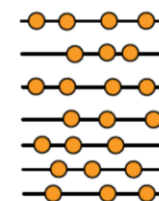


trajectory finding: add hits to the seed that supports trajectory hypothesis



trajectory fit: global fit to estimate track parameters.

FastSim track reco: Restrict seeding and trajectory finding to only a local subset of hits using MC truth information. Large speed up by skipping permutations.



RecHits from charge deposits



Look up particle truth information

- create seeds
 - build a track candidate
 - fit a track.
- Iterative track fitting



Create subsets of consistent RecHits

SpeedUp: ~100

End-to-end learning



- All varieties of deep learning gaining traction
 - Convolutional, Recurrent, LSTM, **GANs**
 - Tree-based methods (XGBoost) still maintain some competitiveness
- Machine learning models increasingly used together with low-level information

- Raw data, low-level variables

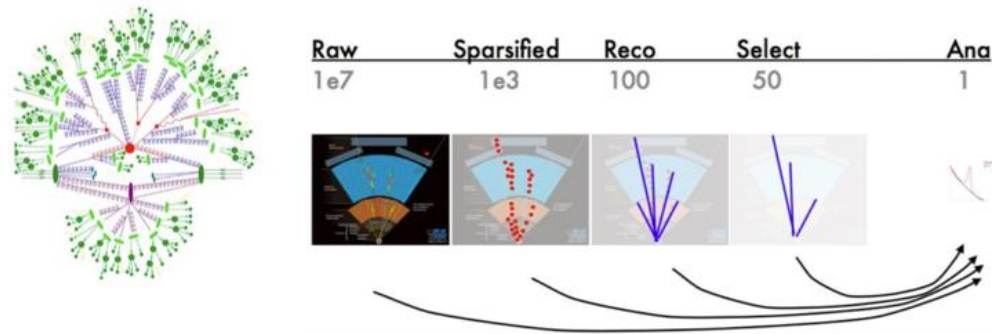
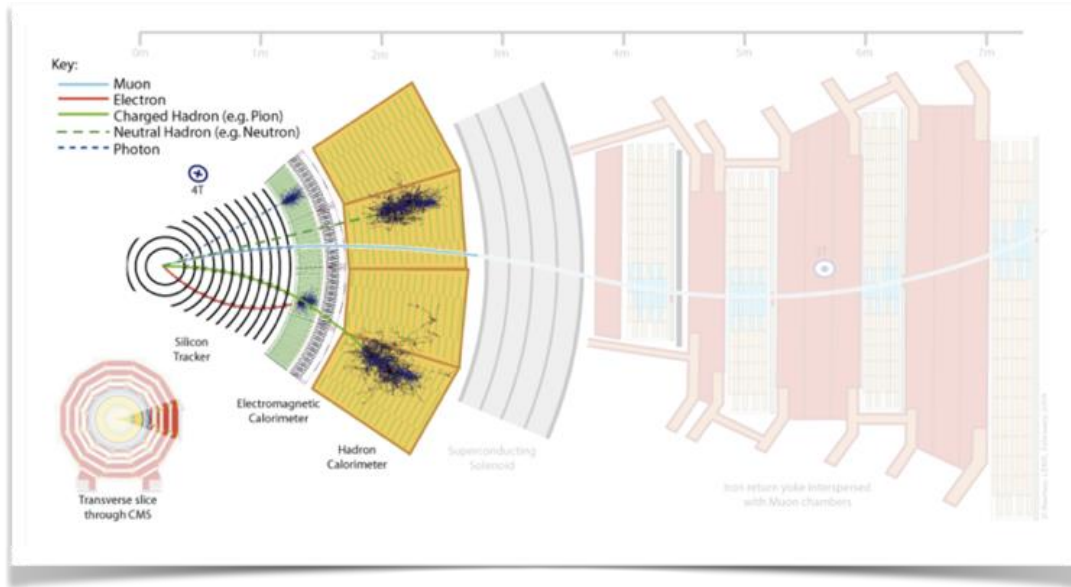


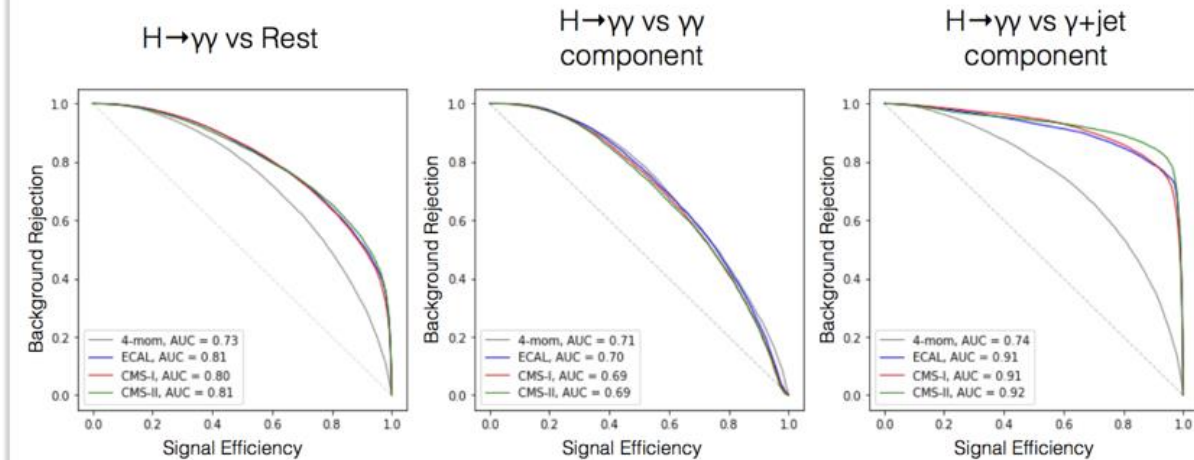
Image credit: K. Cranmer

End-to-end learning



- **PARTICLE AND EVENT ID CLASSIFIER WITH CNN**
 - Able to learn particle kinematics and shower shapes
 - Classifier output can be de-correlated from mass of signal resonance
 - Well-suited to decays where particles can't be fully resolved/reconstructed
 - Can tackle arbitrary decays: train on whole Standard Model on same network

Event ID: Results*, Barrel+Endcap



- Similar performance as before \Rightarrow scale well to multiple subdetector images
- Subdetectors other than ECAL mostly contain noise from PU or underlying event \Rightarrow little to no penalty in including additional noisy subdetector images
- Not very sensitive to choice of geometry segmentation (in this study)