



Welcome



the Future of e-Collaboration

intelligent, autonomous and massively distributed

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EVO

 Why another real time collaboration system?

The EVO concept

Let see EVO in details









Why another Collaboration System?

October 10, 2006

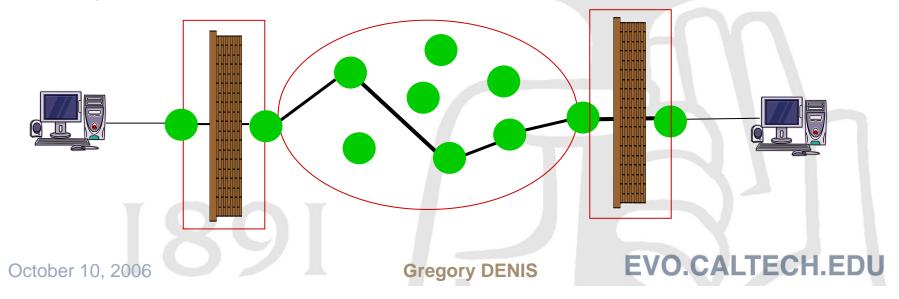
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Why?

Why it is so difficult to achieve total reliability/robustness when deploying a RTC Infrastructure?

- The Real-Time Collaborative environment is a living environment: constantly changing, evolving
- In addition, devices/domains/nodes are managed by several independent technical and administrative entities.





Solution?

Solutions?



By creating a "living" RTC Infrastructure capable to react/adapt to the change of the environment in real-time transparently to the end-user.

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Living Infrastructure

Required Steps to create such infrastructure:

- 1. Monitor the environment
- 2. Detect any change
- 3. Put intelligence into all components to react to the detected changes
- 4. Spread the charge and intelligence on the network
- 5. Remove all single point of failure



EVO Concept

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EVO Zoo

Our components are animals.

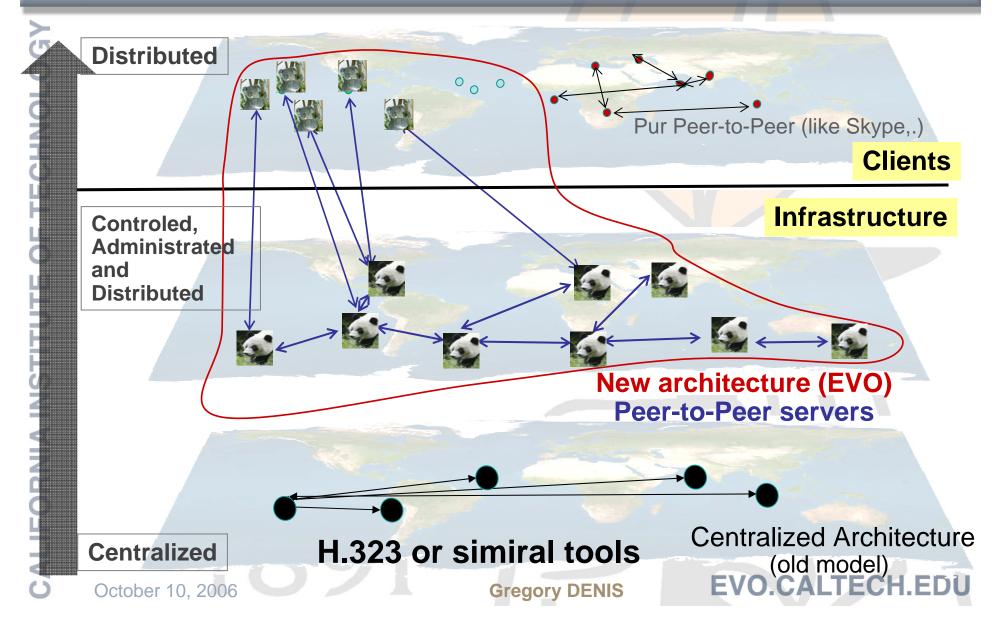


Why? Because they have their own intelligence and are autonomous.

- Kangaroo: Jump to any available data base servers (redundant).
- Panda: Hidden from the end-user, he distributes & inter-connects the other components.
- Koala: Hangs the user and follow him in all cases.
 Live in the local machine.

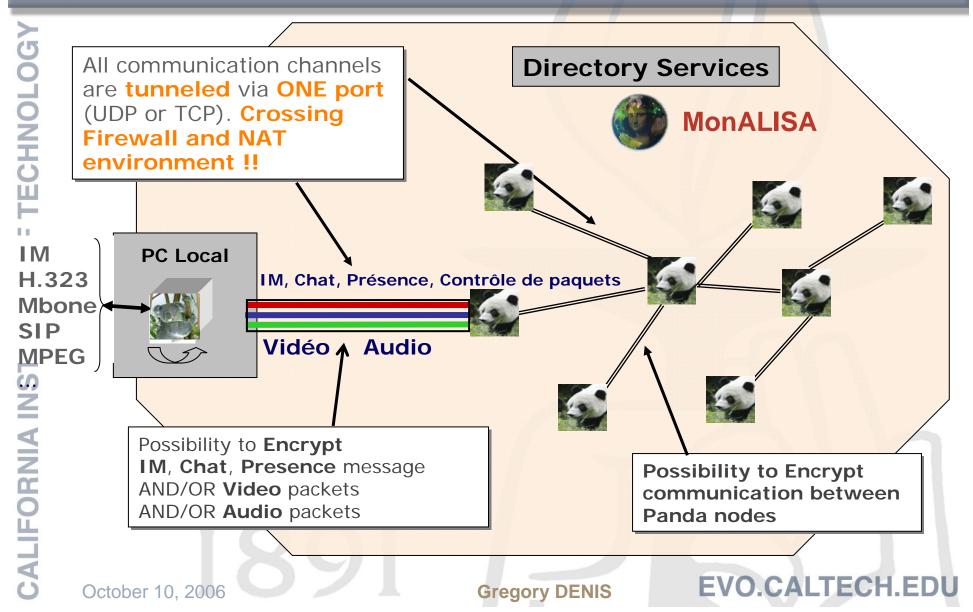


EVO Advanced Architecture





Autonomous Infrastructure





EVO in details

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Panda: one EVO server





Panda

Some functionalities:

- Dynamic registration to high level directory services to provide global infrastructure view.
- Automatic re-activation of components and services.
- Automatic and secure code update.
- Continuous monitoring of network quality (packet loss, jitter, latency) between its peers and its possible peers.



Panda

Some functionalities (part 2):

- Automatic rerouting to obtain the best performance/quality.
- Encryption between central nodes and between node and clients.
- Automatic Alarm notifications when monitored parameters (system or network) go beyond a preset threshold.
- Dynamically provides services (video, audio, data,..) that matches the current resources/capabilities to the end users/applications.
- Access to real-time and historical data.





Koala: EVO Client



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Koala

Some functionalities:

- Our Client is platform independent: Java Code.
- Automatic Detection of:
 - systems parameters (CPU, Memory,...)
 - hardware components (audio card, video card, ...)
 - capabilities in term of service (video, audio, ...)
 - network environment and capabilities (wireless environment, DSL, available bandwidth, ...).



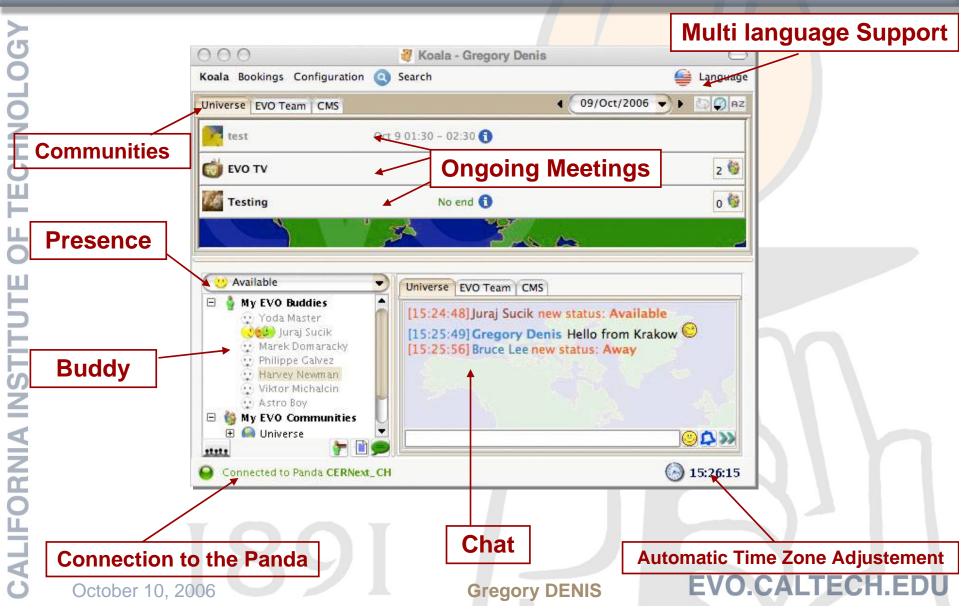
Koala

Some Functionalities (part 2):

- Dynamically get services (video, audio, data,...) that matches the current resources/capabilities to end users/applications.
- Continuous monitoring of network quality (packets loss, jitter, latency), and automatic rerouting of packets.
- Automatic Alarm notifications a when monitored parameters (system or network) go beyond a preset threshold.
- Adaptive configuration of client applications to fit the current hardware and network capabilities.

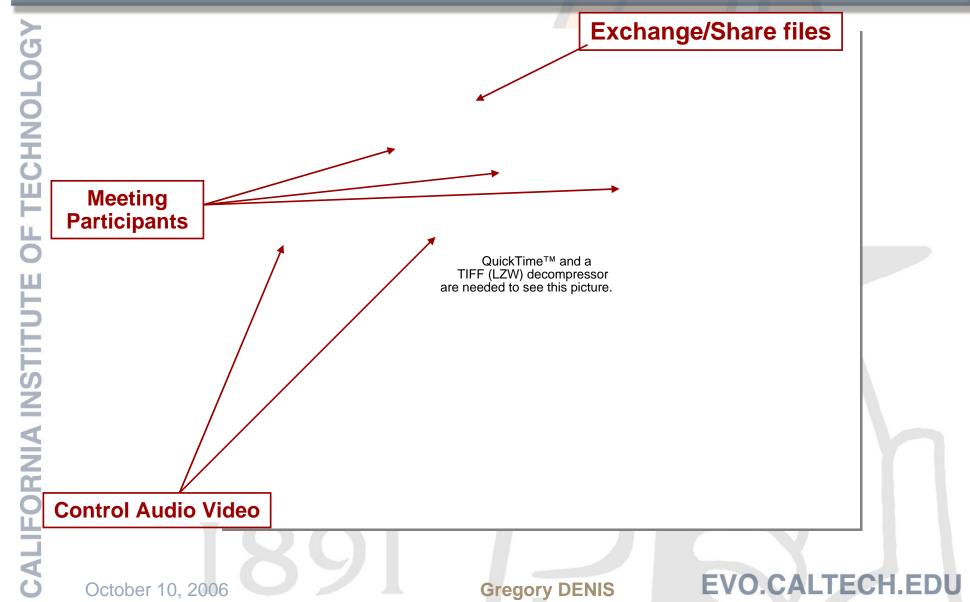


Koala Main Interface





Koala in Meeting Interface



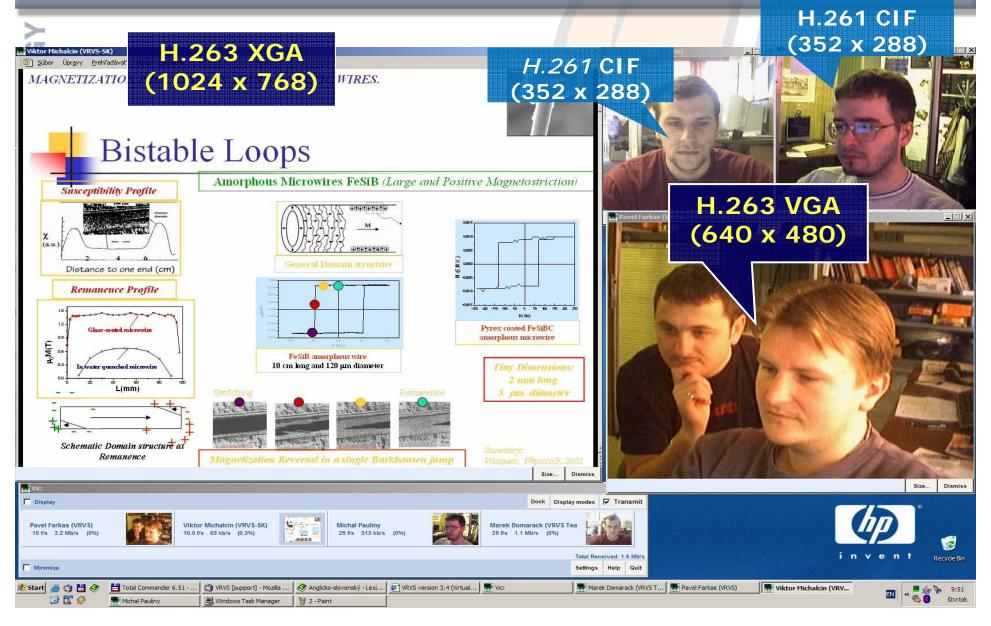


Overall System Capabilities(1)

- * Booking: Book a schedule meeting, start an Ad-hoc meeting, invite a buddy to a private meeting, have permanent meeting room.
- * IM Presence information, Group and Private concurrent chat sessions.
- * UDP et TCP tunneling in one Port. Network Address
 Translation and Firewall transversal.
- * Encrypt Video and/or Audio and/or IM/Chat and/or data.
- * Sharing of computer screens between participants of the same meeting.



Use of H.263 codec into EVO





Overall System Capabilities(2)

- * Administration of meetings: Become a meeting moderator; Mute/Unmute video/audio of a participant, kick-out a participant, add a new participant as moderator.
- Share and exchange of files in a meeting or between 2 EVO users.
- Plug-in concept: communication system and interface is provided to allow additional functionalities (authentication, agenda...).
 - * API to allow external development.
- Support any type of video client/protocols: H.323, SIP, AccessGrid, Mbone, etc...
- Multilanguage support, IPv6 is coming.





New Video Application

VIEVO Prototype:

- Display all the selected videos into a single window.
- Developed in OpenGL technology, that is available in all platforms allows 3D, overlays and real-time text effects.

Decrease the CPU usage.







Session EVO

With the India President, Dr A.P. J. Abdul Kalam





EVO Team & Partners

3 Developers at Caltech (USA)

3 Developers at UPJS (Slovakia)

IPv6 tests with Renater and their African partners

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Thank you

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