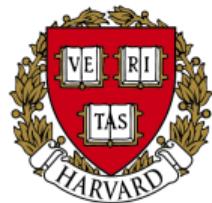


# MMTP Misalignment Corrections

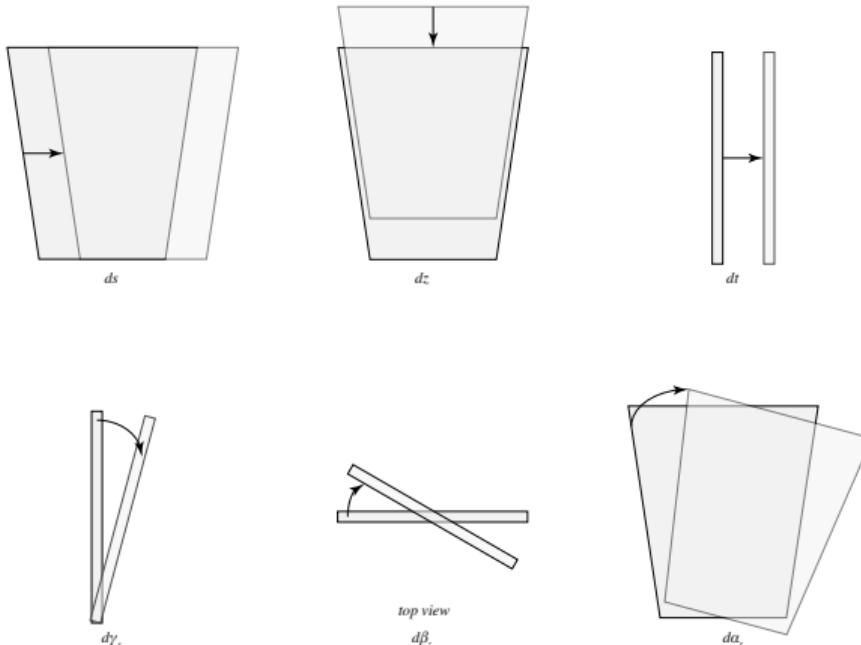
Stephen K. Chan

Harvard University

6 April 2016



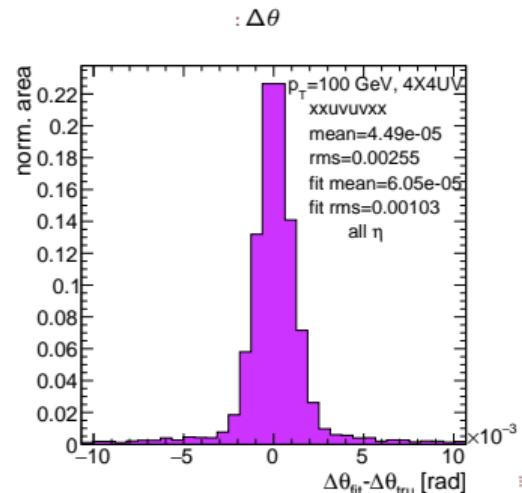
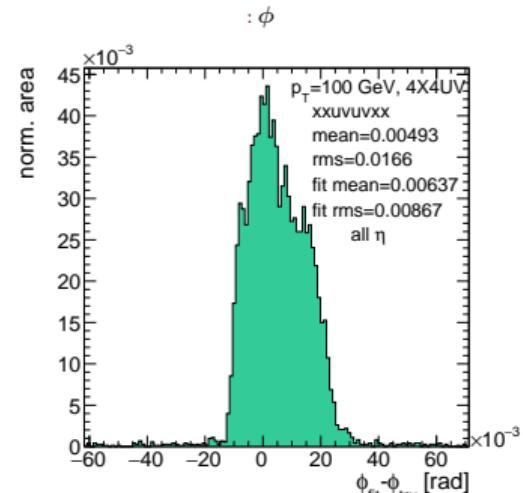
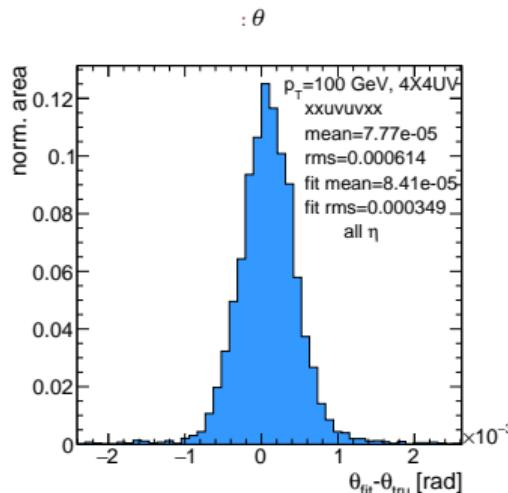
# Misalignment Cases



- ▶ Local  $(x, y, z)$  axes correspond to AMDB local  $(s, z, -t)$  axes
- ▶ Rotations along these axes are denoted  $(\gamma, \beta, \alpha)$  and are done before translations

## MM Algorithm Summary

- ▶ Hits have strip and plane, we find  $y = y_{base} + n_{strip} \times w_{strip}$  and a  $z_{plane}$ , to give a slope value  $y/z$
- ▶ These are used to calculate vertical ( $M_X \rightarrow m_y (= M_X^{global}), M_X^{local})$ ) and horizontal ( $M_U, M_V \rightarrow m_x$ ) coordinates and the following quantities of interest
  - ▶  $\theta = \arctan (\sqrt{m_y^2 + m_x^2})$ ,  $\phi = \arctan (m_x/m_y)$ ,  $\Delta\theta = \frac{M_X^{local} - M_X^{global}}{1 + M_X^{local} M_X^{global}}$
- ▶ Baseline nominal performance of the algorithm summarized below and [here](#) and [here](#):



# MM Corrections Summary

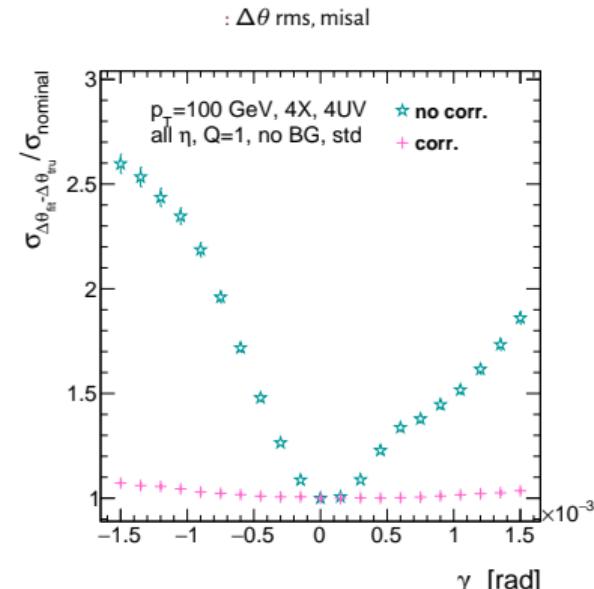
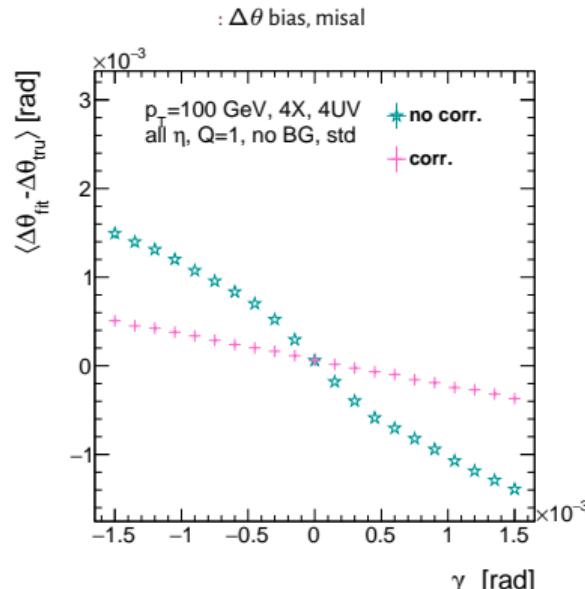
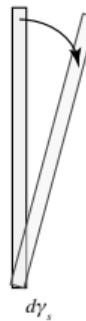
- ▶ Corrections are either of the “analytic” or “simulation” based
- ▶ Analytic Cases: Use knowledge of misalignment to apply case-specific corrections (summary of requirements (extra constants/operations) given below;  $n_X$  is number of X hits in fit)
  - ▶  $\Delta z, \Delta t$ : Change algorithm constant definitions for station base positions
  - ▶  $\Delta s$ : Apply misalignment weighted constant correction
  - ▶  $\gamma_s$ : Binned constants for plane position along beamline
  - ▶  $\alpha_t$ : Const.  $\phi$  corr.,  $\theta_{fit}, \phi_{fit}$  to correct  $\Delta\theta$ ; can use more consts or more ops
- ▶ Simulation Cases: Store mean biases for  $\theta, \phi, \Delta\theta$  in  $\theta_{fit}, \phi_{fit}$  binned LUT on MC sample (used  $p_T = 200$  GeV sample instead of 100 GeV sample to train)
  - ▶ Currently, using 10  $\eta$  bins, 10  $\phi$  bins for 3 fit quant.: 300 const./6 ops.
- ▶ Different approaches better for different cases

**Table:** A summary of corrections with additional constants/operations for analytic: yes+ means quality of correction is only limited by knowledge of misalignment and memory

	$\Delta s$	$\Delta z$	$\Delta t$	$\gamma_s$	$\beta_z$	$\alpha_t$
Analytic Resources	yes+ 11c/2op	yes+ 0c/Oop	yes+ 0c/Oop	yes 56c/1op	no —	yes 400c/2 $n_X$ op, 32c/12 $n_X$ op
Simulation	yes+	no	no	no	yes+	yes+

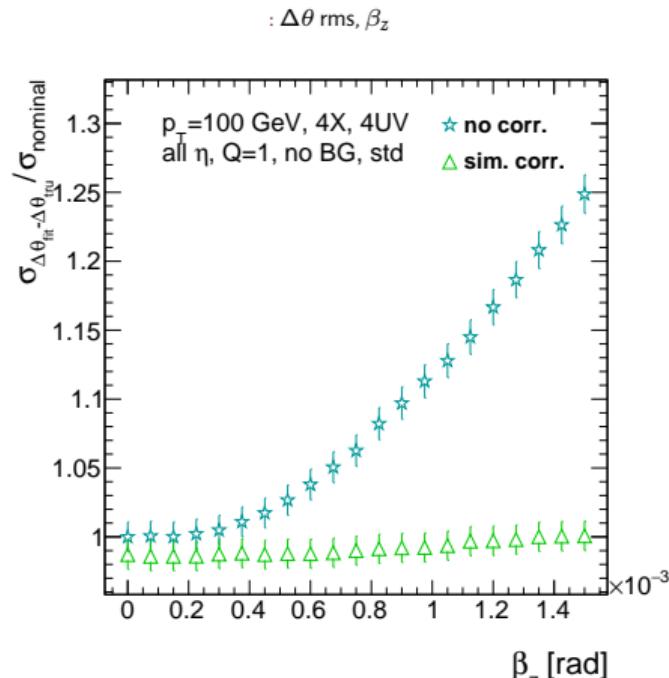
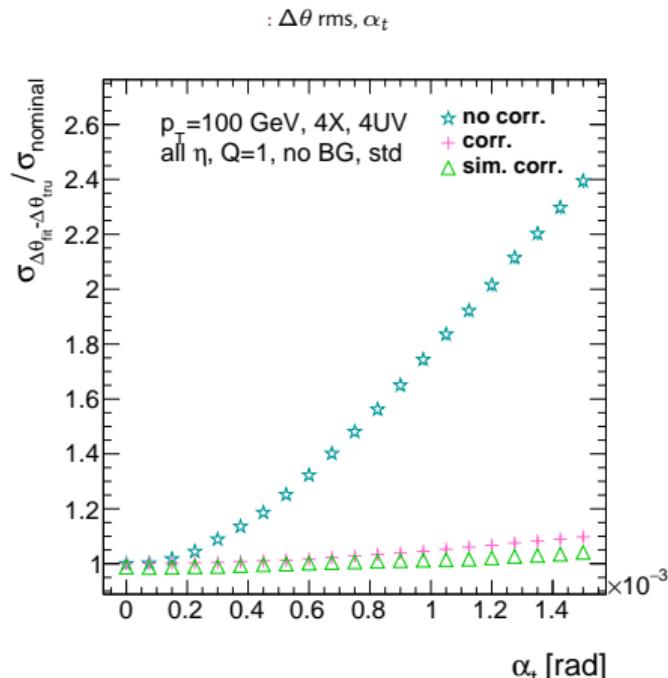
MM Analytic Corr. Example:  $\gamma_s$ 

- ▶ Misalignment dependent on strip
- ▶ Correcting hits too comp. intense— $z_{plane} \rightarrow$  LUT: 8 values/plane
- ▶ Correction not perfect (most problematic case), but makes changes manageable
  - ▶  $\Delta\theta$  for  $\gamma_s = 0.3$  mrad ( $\sim 1$  mm): 0.12 mrad bias shift, 1% resolution degradation



MM Simulation Corr. Example:  $\alpha_t$  ( $\beta_z$ )

- ▶ Simulation most useful for cases where misalignment depends on horizontal position: the  $\alpha_t$  and  $\beta_z$  rotations; nearly perfect correction



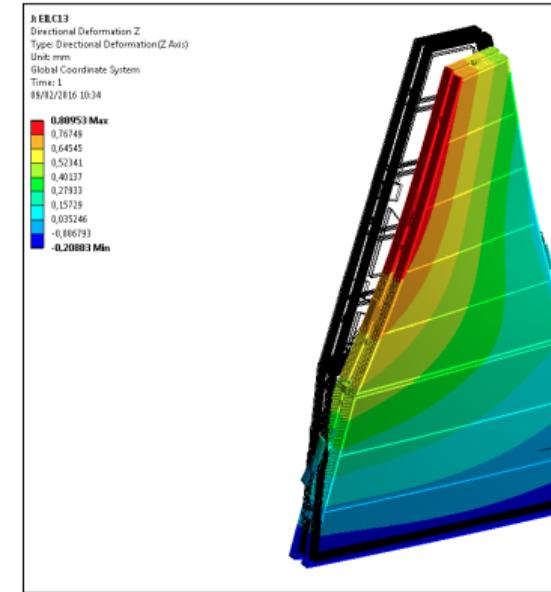
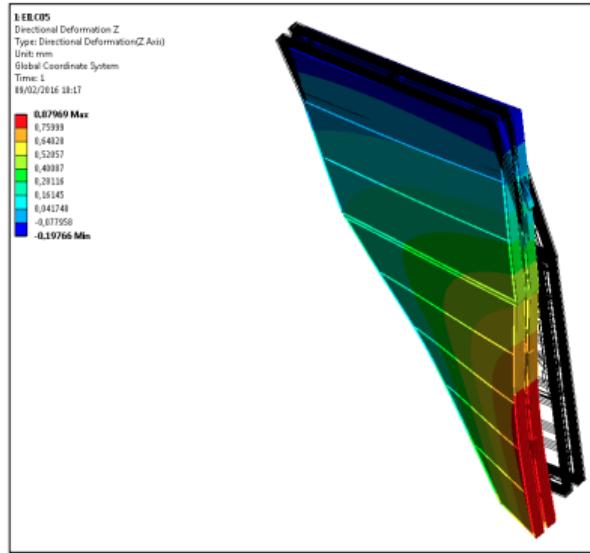
# MMTP Tolerance Summary

- ▶ A summary of levels of misalignment corresponding to a 10% degradation in any residual rms or, for biases shifts of, 0.01 mrad for  $\theta$ , 1 mrad for  $\phi$ , and 0.25 mrad for  $\Delta\theta$  for both the uncorrected and corrected cases;  $> 5$  mm and  $> 1.5$  mrad mean that such a degradation does not occur for the range of misalignment studied. Most affected quantity in parentheses.

	No Correction	Correction
$\Delta s$	4 mm ( $\phi$ bias)	$> 5$ mm
$\Delta z$	0.25 mm ( $\Delta\theta$ )	$> 5$ mm
$\Delta t$	0.25 mm ( $\Delta\theta$ )	$> 5$ mm
$\gamma_s$	0.15 mrad ( $\Delta\theta$ bias)	0.75 mrad
$\beta_z$	0.9 mrad ( $\Delta\theta$ rms)	$> 1.5$ mrad
$\alpha_t$	0.375 mrad ( $\Delta\theta$ rms)	$> 1.5$ mrad

# Preliminary results on large sectors

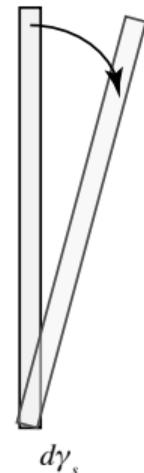
- Worst cases on sector 05 and 13 → ~1mm deviation



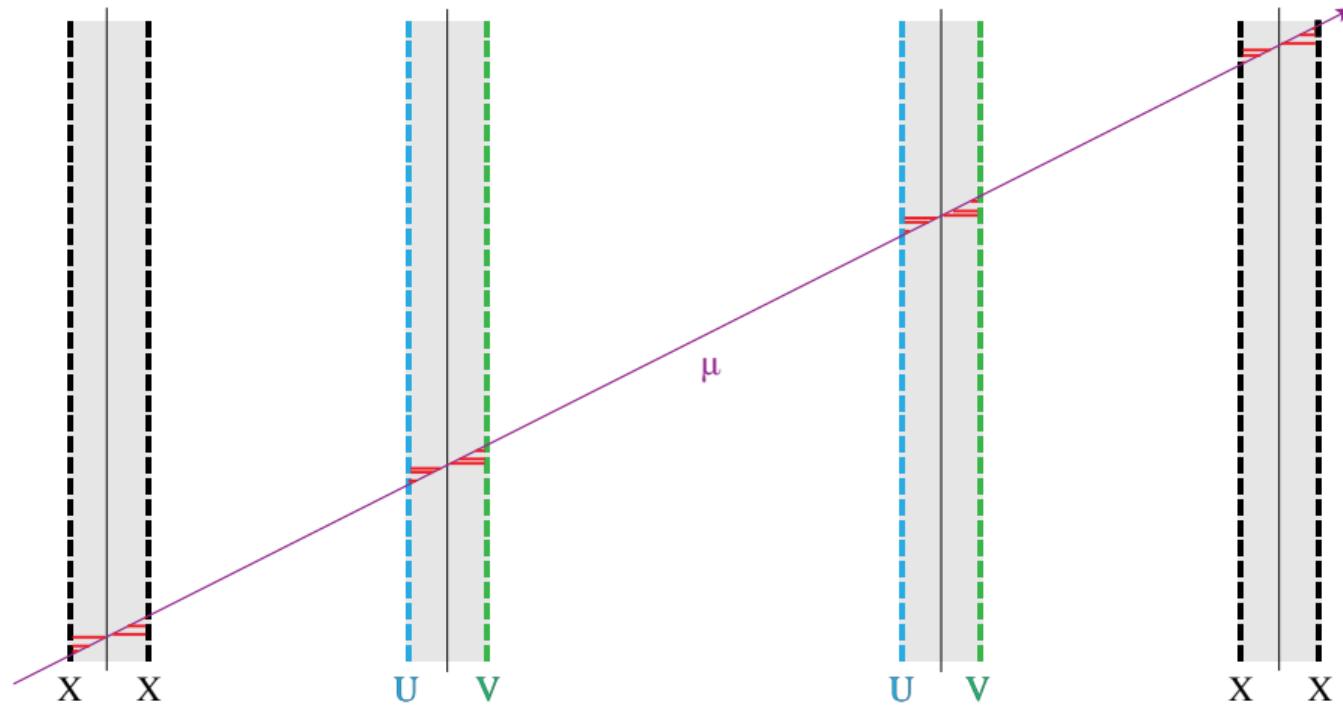
What is the impact on trigger performances with twist on MM detectors?

# Correction Sketch

- ▶ The deformations are a combination of two types of rotations: a tilt and a twist
  - ▶ The tilt— $\gamma_s$ 
    - ▶ This is a LUT in simulation, but it consists of redefining constants, so probably no extra overhead in firmware
  - ▶ The twist— $\beta_z(y)$ 
    - ▶ This is a LUT in simulation and  $\phi$  dependent, so will likely need to be a LUT in firmware
    - ▶ The details of the calculation will change since  $\beta_z$  is not constant, but implementation is the same
- ▶ If the deformation can be parameterized, the  $\beta_z$  portion of the deformation can probably be fully corrected
  - ▶ The overall impact of  $\beta_z$  is very small, due to the shallow stereo angle
- ▶ One thing to note is that in our studies, one plane was misaligned with respect to the other. If we have both planes similarly misaligned, the effect on  $\Delta\theta$  will be mitigated

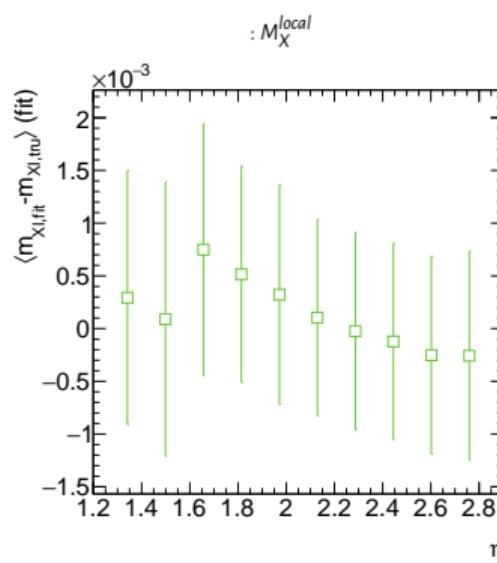
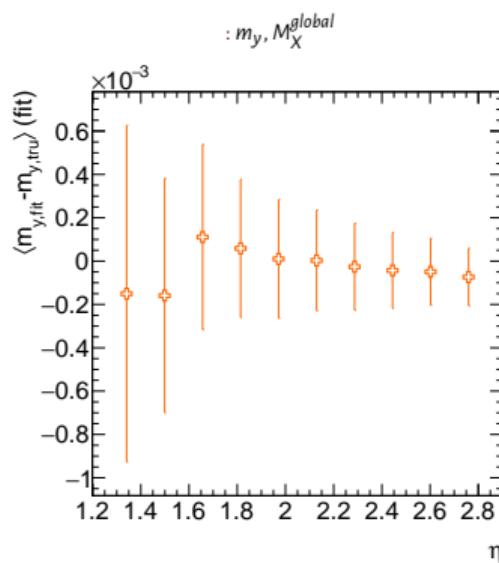
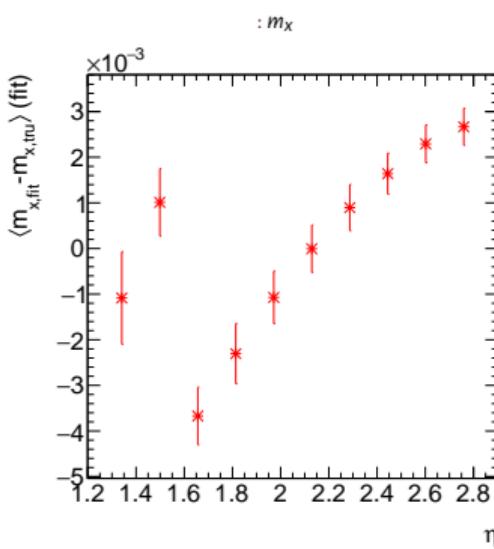


# Backup

$\phi$  Shape I: Ionization

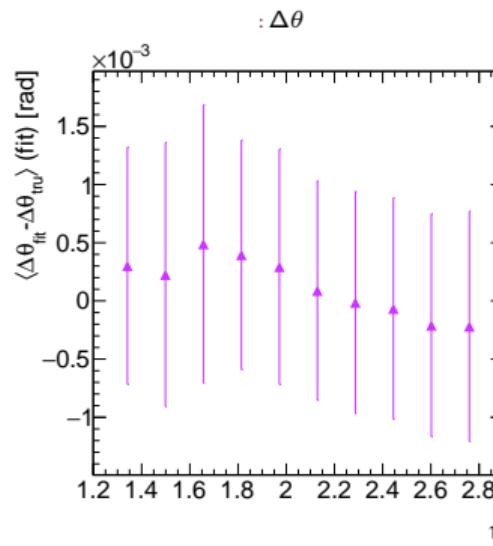
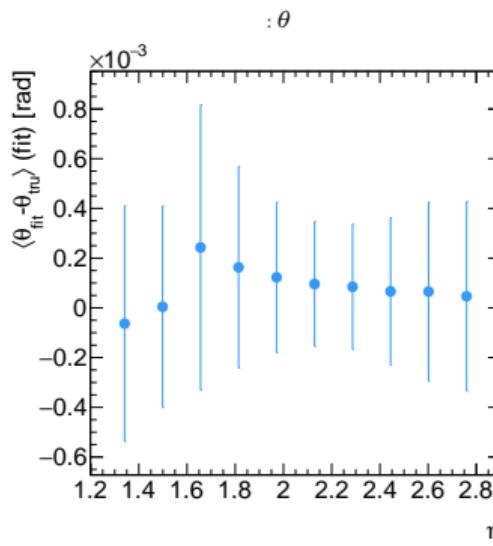
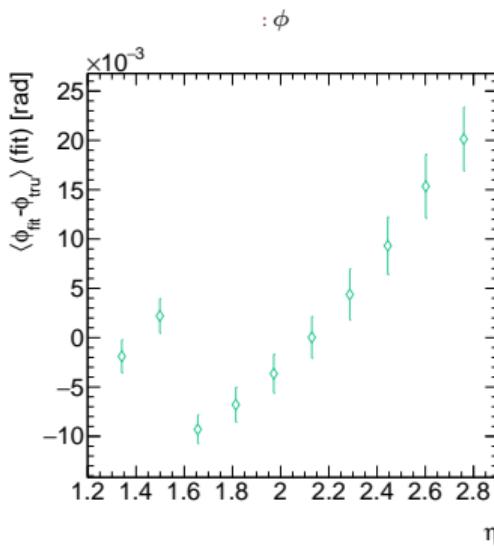
# $\phi$ Shape II: Composite Slopes

- ▶ This shows up in the composite slopes: residuals of slopes have  $\eta$  dependence (discontinuity from two stations in  $\eta$ )
- ▶ Stereo hits affect  $m_x$  most



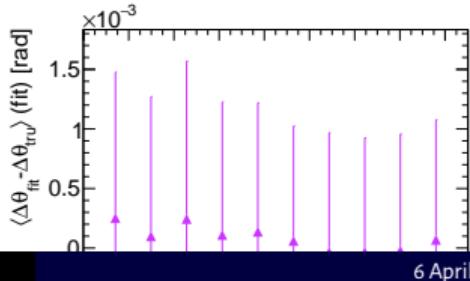
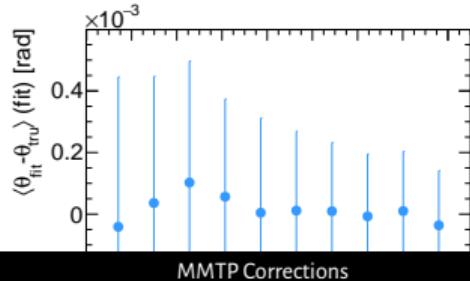
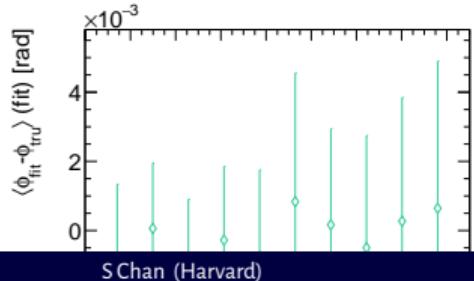
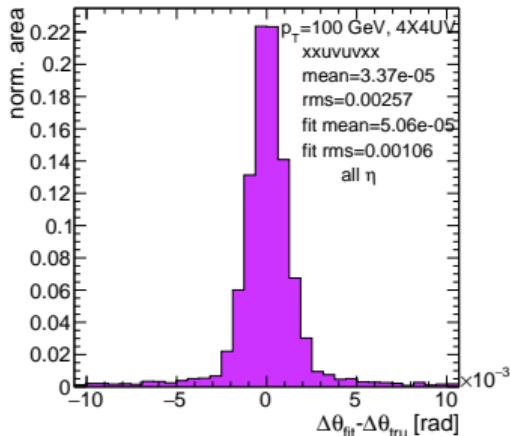
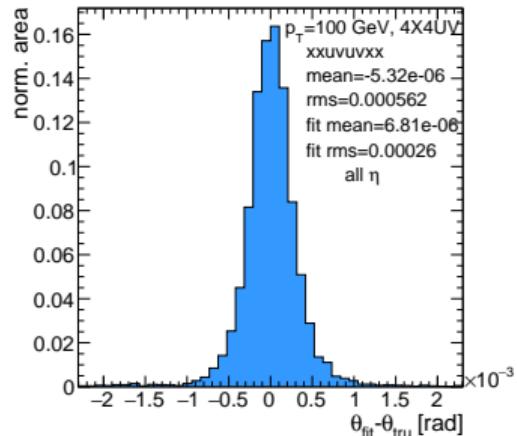
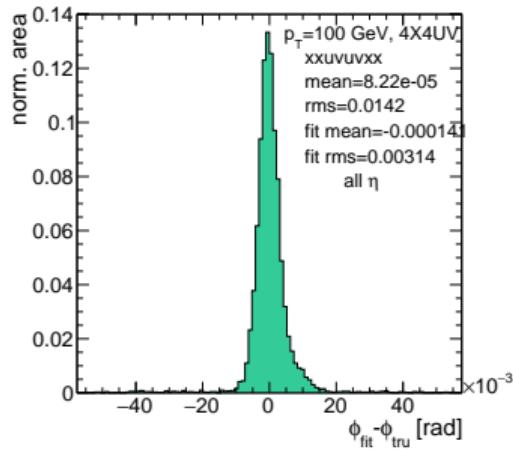
# $\phi$ Shape III: Fit Quantities

- ▶ This in turn causes some  $\eta$  dependence to the residuals of fit quantities; particularly  $\phi$
- ▶ The spread over two stations gives the characteristic shape of the  $\phi$  residual distribution



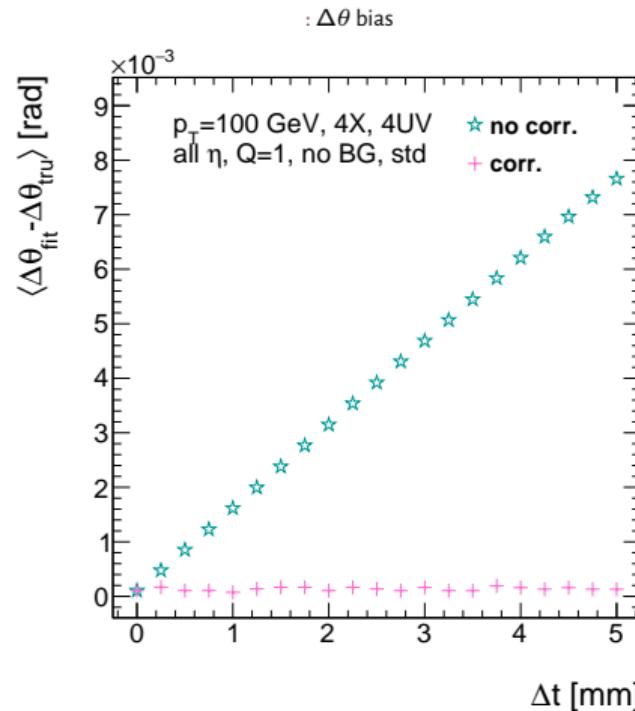
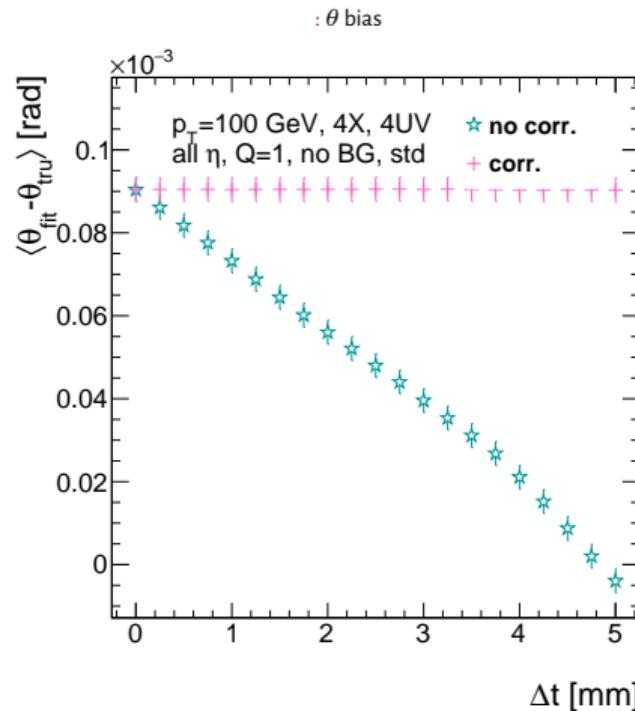
# Simulation Corrections Under Nominal Conditions

- ▶ Could be used to address  $\eta$  dependence of residuals and point way to future improvements



# Simple Corrections: $\Delta z$ and $\Delta t$

- By changing  $y_{base}$  and  $z_{plane}$  for misaligned planes...

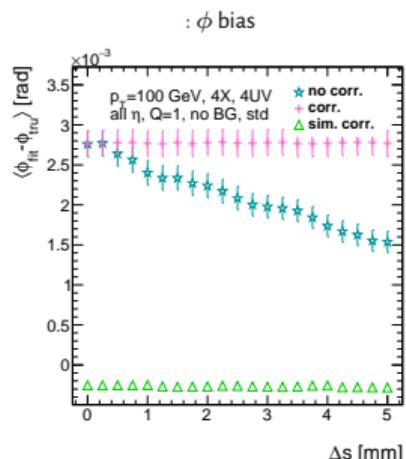


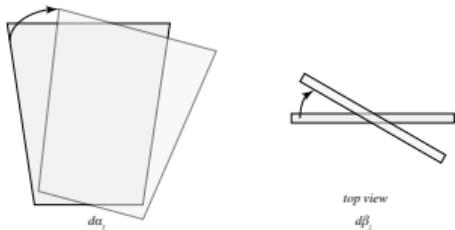
# A Slightly More Complicated Case: $\Delta s$

- In the horizontal shift case,  $\theta$  and  $\Delta\theta$  are essentially unaffected, but  $\phi$  bias shifts slightly
- The shift acts like a constant offset in the calculation of  $m_x$ , the horizontal coordinate.
- For a given track fit, apply a weighted correction:

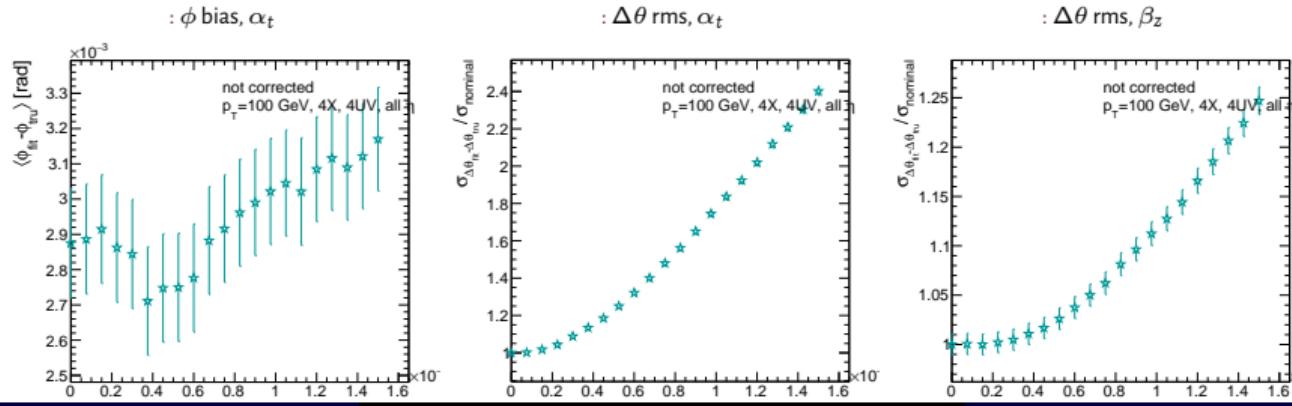
$$\Delta m_x = \frac{1}{N_{\text{stereo}}} \sum_{i, \text{misal stereo}} \frac{\Delta s}{z_{i, \text{plane}}}$$

- Where  $N_{\text{stereo}}$  is the total number of stereo planes in the fit, and the sum is over only the misaligned stereo planes
- These can be put in a lookup table (LUT) similar to the local slope calculation constants



Corrections Binned in  $\eta, \phi$ :  $\alpha_t$  ( $\beta_z$ ), Analytic

- ▶ The final two rotations lead to  $\phi$ /horizontal pos. dep. misalignments
- ▶ Affects  $\phi$  bias and  $\Delta\theta$  rms for  $\alpha_t$ ,  $\Delta\theta$  rms slightly for  $\beta_z$



Corrections Binned in  $\eta, \phi$ :  $\alpha_t$ , Analytic

- Analytic: calculate uniform  $\phi$  correction and make a  $\theta_{fit}, \phi_{fit}$  binned LUT for corrections to hits that go into  $M_X^{local}$  calc.
- $M_X^{local} = B_k \sum_i y_i \left( \frac{z_i}{\bar{z}} - 1 \right)$ , where  $\bar{z}, B_k$  are constants
- Use same calculation for generic misalignment to calculate corrections to  $y$  and  $z$  in  $\theta_{fit}, \phi_{fit}$  LUT ( $\Delta\theta$  done after  $\theta$  and  $\phi$ )

