

# **HTCondor Training**

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#### Overview

- HTCondor Batch System
- Job Submission
- Investigating Failed Jobs
- Input And Output Files
- Exercises



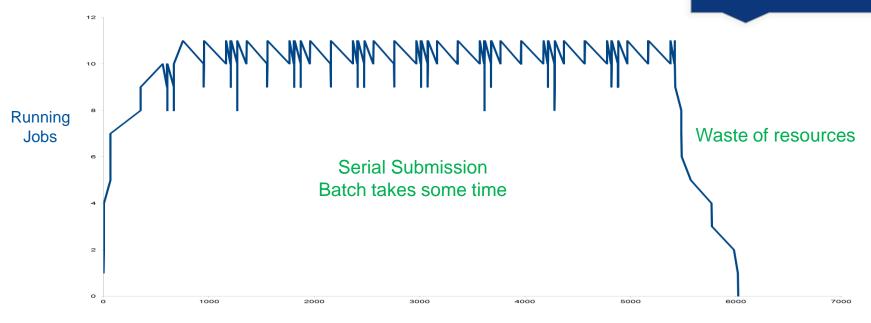
## HTCondor Batch System



## Machine Ownership

Submission of 100 jobs – 10 machines

1K \* 100 1h jobs = 100K CPU hours  $\approx$  11.4 job slots

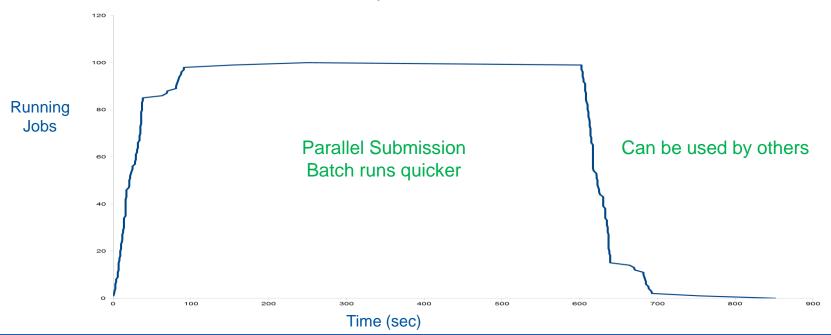


Time (sec)



# **Timesharing**

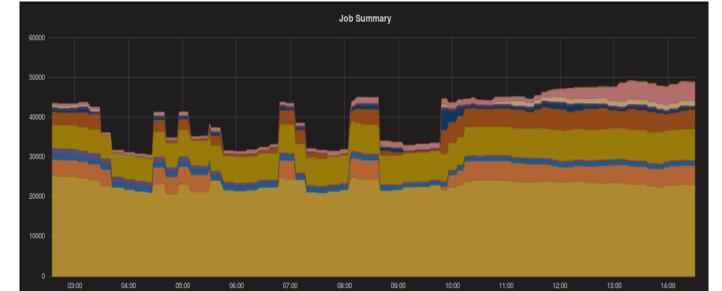
Submission of 100 jobs – 100 machines





## **Batch Scheduling**

#### **CERN Batch System**



Time (hours)



Running Jobs

#### **CERN Batch Service**

- Delivers computing resources
  - To the experiments and departments for tasks e.g.
    - Physics event reconstruction
    - Data analysis
    - Simulation
- It shares the resources fairly between all users
- Current capacity approximately 120,000 cores

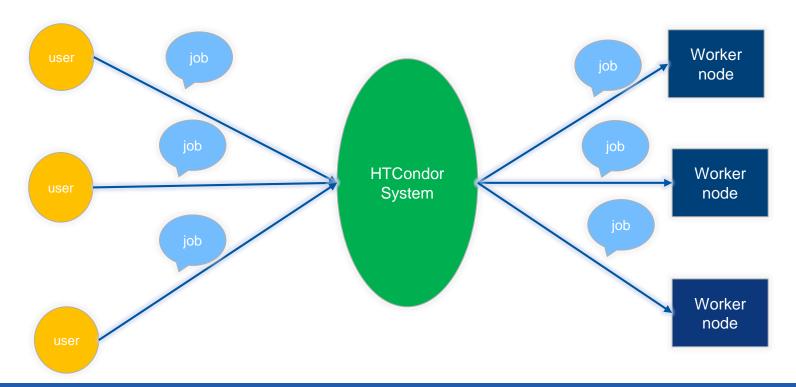


#### **HTCondor**

- Open-source batch system implementation
  - Center for High Throughput Computing
    - University of Wisconsin–Madison.
- It provides
  - Job queueing mechanism
  - Scheduling policy
  - Resource monitoring
  - Resource management

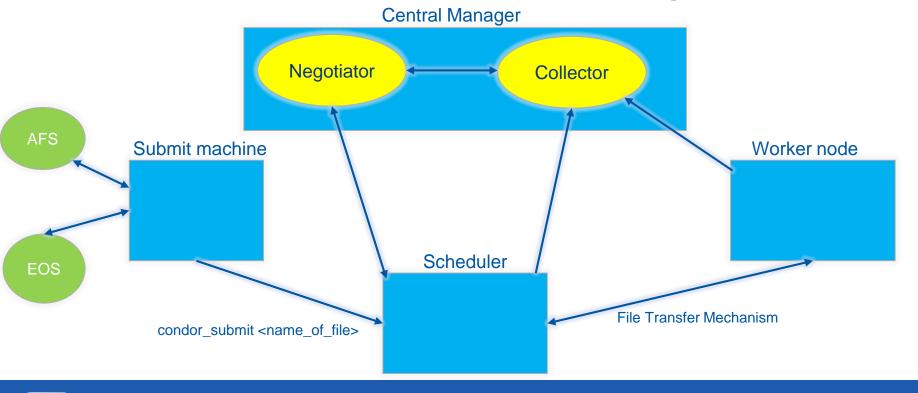


#### **HTCondor Workflow**





#### HTCondor Service Components





## The Central Manager

Composed of the Collector and Negotiator daemons.

#### The Collector

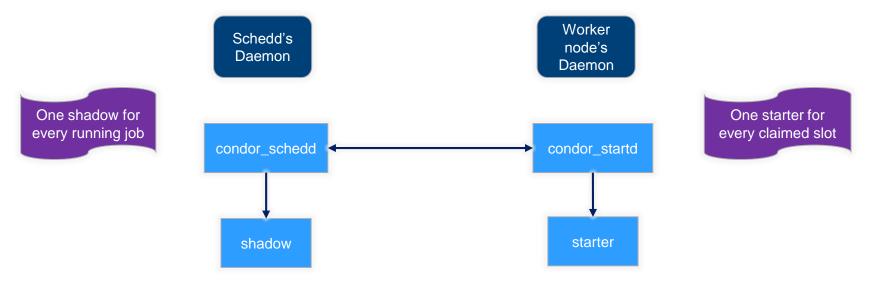
- Collects information on machines in the pool
- Collects information on the jobs in the queue
- Collecting information from all the daemons in the pool
- It accepts queries from other daemons and user-level command (e.g. condor\_q)

#### The Negotiator

- Negotiates between machines and machines requests (job)
- Asks for a list with all the available machines from the collector
- Matches jobs and machines considering the job requirements



## Negotiator: Matchmaking





#### ClassAds

- The framework by which Condor matches jobs with machines
  - They are analogous to the classified advertising section of the newspaper
    - users submitting jobs are buyers of compute resources
    - machine owners are sellers.
- Used for
  - Describing and advertising
    - Jobs
    - Machines
- Matching jobs to machines
- Statistical purposes
- Debugging purposes



#### Example ClassAds

#### Job ClassAd

AccountingGroup = "name of accounting group"

ClusterId = 9

Cmd = "/afs/cern.ch/.../welcome.sh"

CompletionDate = 0

CondorPlatform = "\$CondorPlatform: x86\_64\_RedHat7 \$"

CondorVersion = "\$CondorVersion: 8.5.8 Dec 13 2016

BuildID: 390781 \$" DiskUsage = 1

EnteredCurrentStatus = 1493728837

Err = "error/welcome.9.0.err"

ExitBySignal = false

ExitStatus = 0

FileSystemDomain = "cern.ch"

GlobalJobId = "bigbird06.cern.ch#9.0#1493728837"

Hostgroup = "\$\$(HostGroup:bi/condor/gridworker/share)"

JobPrio = 0 JobStatus = 1 JobUniverse = 5

NumJobCompletions = 0

NumJobStarts = 0

NumRestarts = 0

#### **Machine ClassAd**

COLLECTOR\_HOST\_STRING = "\*.cern.ch, \*.cern.ch"

CondorLoadAvg = 0.0

CondorPlatform = "\$CondorPlatform: x86 64 RedHat6 \$"

CondorVersion = "\$CondorVersion: 8.5.8 Dec 13 2016 BuildID: 390781 \$"

Cpus = 8

FileSystemDomain = "cern.ch"

JobStarts = 156

Machine = "b658ea5902.cern.ch"

Memory = 22500

RecentJobStarts = 0

SlotType = "Partitionable"

SlotTypeID = 1

SlotWeight = Cpus

Start = ( StartJobs =?= true ) && ( RecentJobStarts < 5 ) && ( SendCredential =?=

true)

StartJobs = true

TotalMemory = 22500

TotalSlotCpus = 8

TotalSlotDisk = 223032980.0

TotalSlotMemory = 22500

TotalSlots = 1



#### Job Startup

- Machines periodically send their ClassAds to the Collector
- 2. The user submits their job to the Schedd
- 3. The Schedd informs the Collector about the job
- The Negotiator queries the Collector about waiting jobs and available machines
- 5. The Negotiator queries the Schedd about the job for the requirements
- 6. The Negotiator matches the job with a machine
- 7. The Schedd contacts the machine and each other



#### Job Submission



#### Submit File

- Provides commands on how to execute the job
  - Contains basic information about
    - The executable
    - The arguments
    - Paths for the input and output files
    - The number of the jobs in the queue
    - The names of the jobs in the queue



## Condor Output And Logs

- These files are defined in the submit file
  - Output
    - The STDOUT of the command or script
  - Error
    - The STDERR of the command or script
  - Log
    - Information about job's execution
      - execution host
      - the number of times this job has been submitted
      - the exit value, etc
- Can use relative or absolute paths for all of them
- HTCondor will search for this directory
  - So it should be already created



#### Requirements

- In the submit file job requirements can be set about
  - Operating System
  - Number of CPUs
  - Memory
  - Specific machines
- Also provide ClassAdd attributes for this job
  - Defined by using "+Name\_Of\_Variable"
    - E.g +JobFlavour = espresso
- The job is submitted by executing:

condor\_submit <name\_of\_submit\_file>



## Progress of job submission

To follow the progress of the job, execute:

condor\_wait path\_to\_log-file [job ID]

- This watches the job event log file
  - Created with the log command within a submit description file
- Returns when one or more jobs from the log have completed or aborted
- It will wait forever for jobs to finish unless a shorter wait time is specified

condor\_wait [-wait seconds] log-file [job ID]



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## Inspecting Queues

- The condor\_q command queries the collector
  - For information about the jobs in the queue
- Arguments can be used to filter the jobs of interest
- Possible filters
  - cluster.process
    - Matches jobs in the same cluster.process that are still in the queue
  - owner
    - Matches jobs that are in the queue and they belong to this owner
  - -constraint expression
    - Matches jobs that satisfy this ClassAd expression



#### Example

-- Schedd: bigbird06.cern.ch : <128.142.194.67:9618?... @ 05/02/17 10:04:46

OWNER BATCH\_NAME SUBMITTED DONE RUN IDLE TOTAL JOB\_IDS fprotops CMD: welcome.sh 5/2 10:04 \_ - 1 8.0

But which are the possible status of the jobs?

1 jobs; 0 completed, 0 removed, 1 idle, 0 running, 0 held, 0 suspended



### Job States

Idle (I)	The job is waiting in the queue to be executed
Running (R)	The job is running
Completed (C)	The job is exited
Held (H)	<ul><li>Something is wrong with the submission file</li><li>The user executed condor_hold <job_id></job_id></li></ul>
Suspended (S)	The user executed condor_suspend
Removed (X)	<ul> <li>The job has been removed by the user.</li> </ul>



# Investigating Failed Jobs



## Diagnostics With condor\_q

- condor\_q displays the current jobs in the queue
- To see the ClassAd of a specific Job Id, execute:

#### condor\_q -l <Jobld>

A very useful option for debugging when a jo stays in idle state is:

or

#### condor\_q -analyze <Job Id>

- Both display the reason why a job is not running
- They perform an analysis with constraints, owner's preferences about the machines, etc.
- It sometimes provides also suggestions about the solution of the problem
- For a more detailed analysis of complex requirements and the job ClassAd attributes, execute:



## Investigating Jobs

The reasons for Held jobs can be found with:

```
condor_q -hold <Jobld>
```

- In the case where a machine is not accepting the job, execute:
   condor\_q -better -reverse <name of machine> <Jobld>
- After the completion of the job condor\_history can be used
  - It displays the information of the complete jobs from the history files
- To display the ClassAd of a specific completed Job, execute:

```
condor_history -I <JobId>
```



#### Diagnostics With condor\_status

- condor\_status queries the Collector asking for information about the machine
- Specifying the machine name as an argument
  - Display the slots, their state and their activity

```
Name OpSys Arch State Activity LoadAv Mem ActvtyTime slot1@b6c70d5f39.cern.ch LINUX X86_64 Owner Idle 0.500 10500 0+00:02:47 slot1_1@b6c70d5f39.cern.ch LINUX X86_64 Claimed Busy 0.000 2000 0+00:18:55
```

To display the ClassAd of a specific machine, execute:

condor status -I <name of the machine>



## Input and Output Files



#### Input Files

- Only the executable is transferred
- To use other files the File Transfer Mechanism is required
- Input files are defined in the submit file by adding:

#### transfer\_input\_files= path

- The path can be absolute or relative
- Multiple files can be specified using comma separation



#### Output Files

- Files created or modified during job execution will be transferred back
- The number of output files transferred can be filtered adding in the submit file:

#### transfer\_output\_files= "name\_of\_file"

- This will search for the file in the scratch directory of the executing machine
- Multiple files can be specified using comma separation
- Note that this command is not related to the error, output and log files



## Spooling Files

Another way to filter the number of output files is by using the spool option

condor\_submit -spool <name of submit file>

- The files are stored in the schedd's spool directory after the completion of the job.
- To transfer all or some of them back to the submit, execute:

condor\_transfer\_data <name of User> || <JobId>

This acts upon all files including the error, log and output files



#### **Exercises**

- These will help you to understand HTCondor
- And how we can use it correctly

Let's play with HTCondor!!

http://cern.ch/htcondor

