



Implementing a Libfabric provider for DPDK

Summer student 2017

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**What did he say?
Libfabric what?!!!**



**Who has done
Network/Socket programming?**

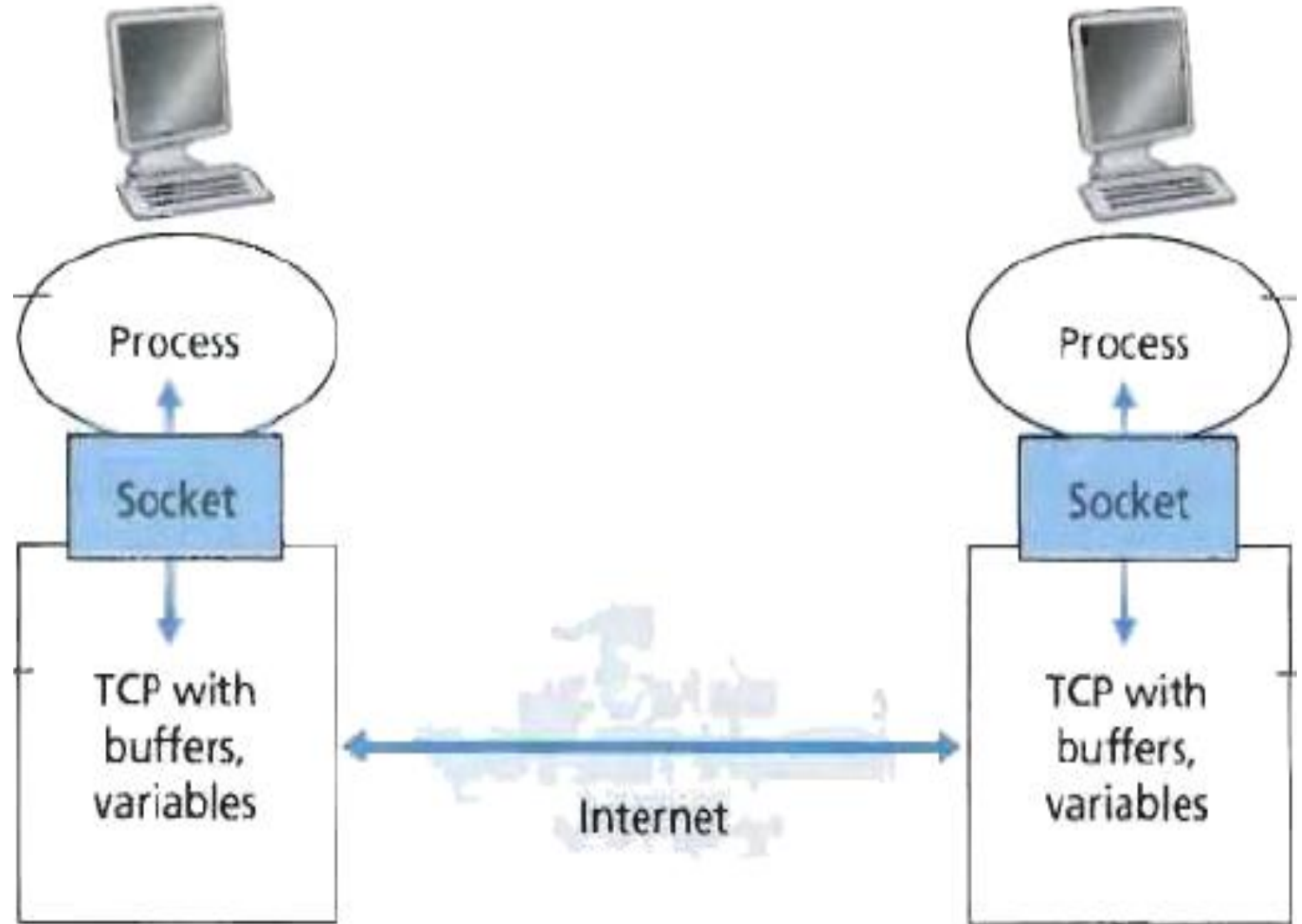
Network (Socket) programming



{ Socket API }



101
011



Network (Socket) Programming?

- API for network programming
- local inter-process communication
- Over TCP/UDP and IP → OS TCP/IP stack

- Advantages:

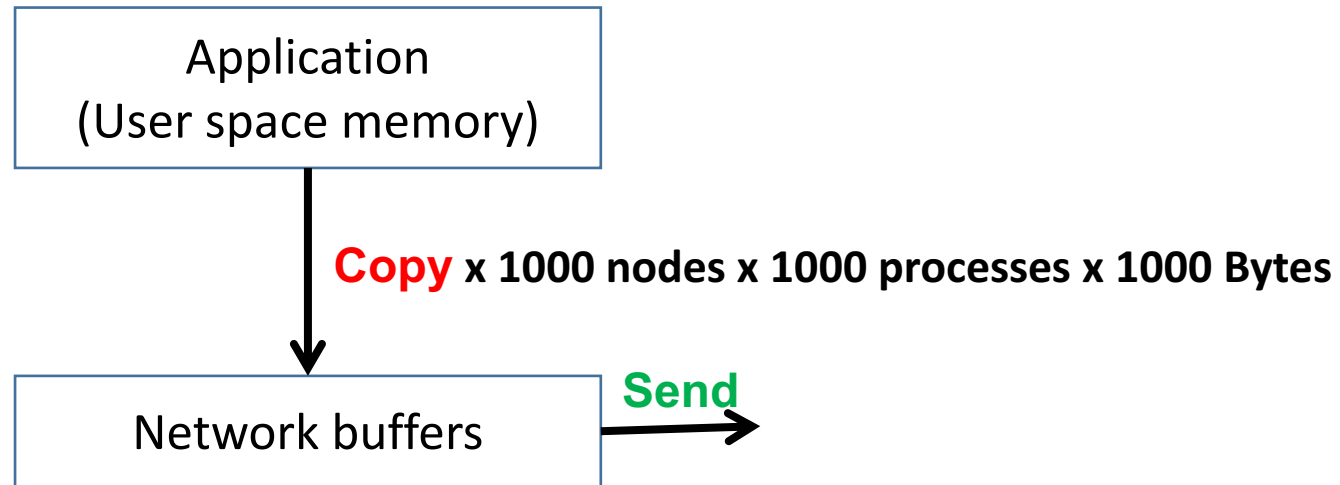
1. Wide OS support
2. Works on majority of networking hardware
3. **Easy**



Disadvantages of Sockets

In High Performance Computing

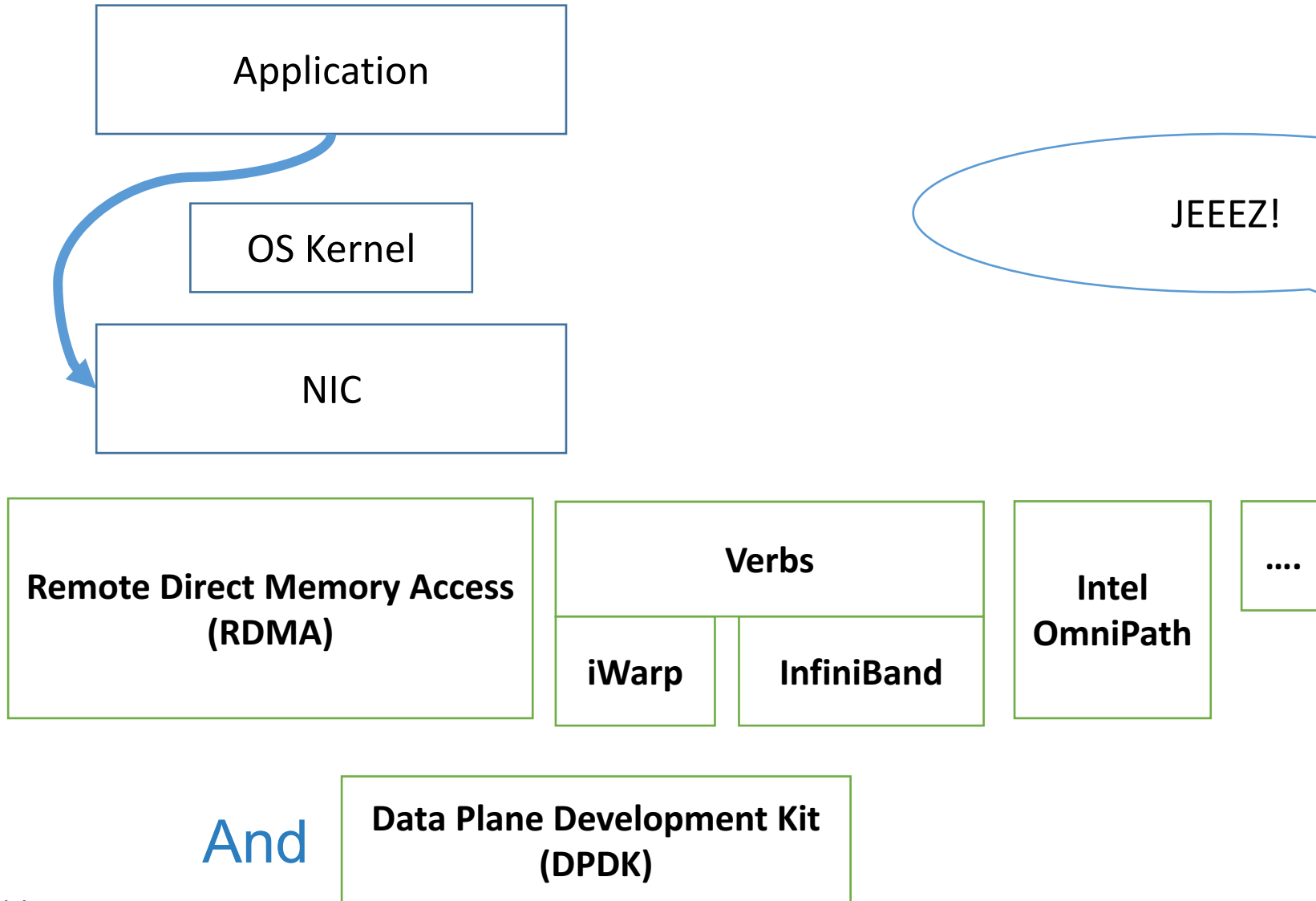
- **Memory copy**



- **Stream of bytes VS. Messages**

→ loops in program to convert from stream to messages

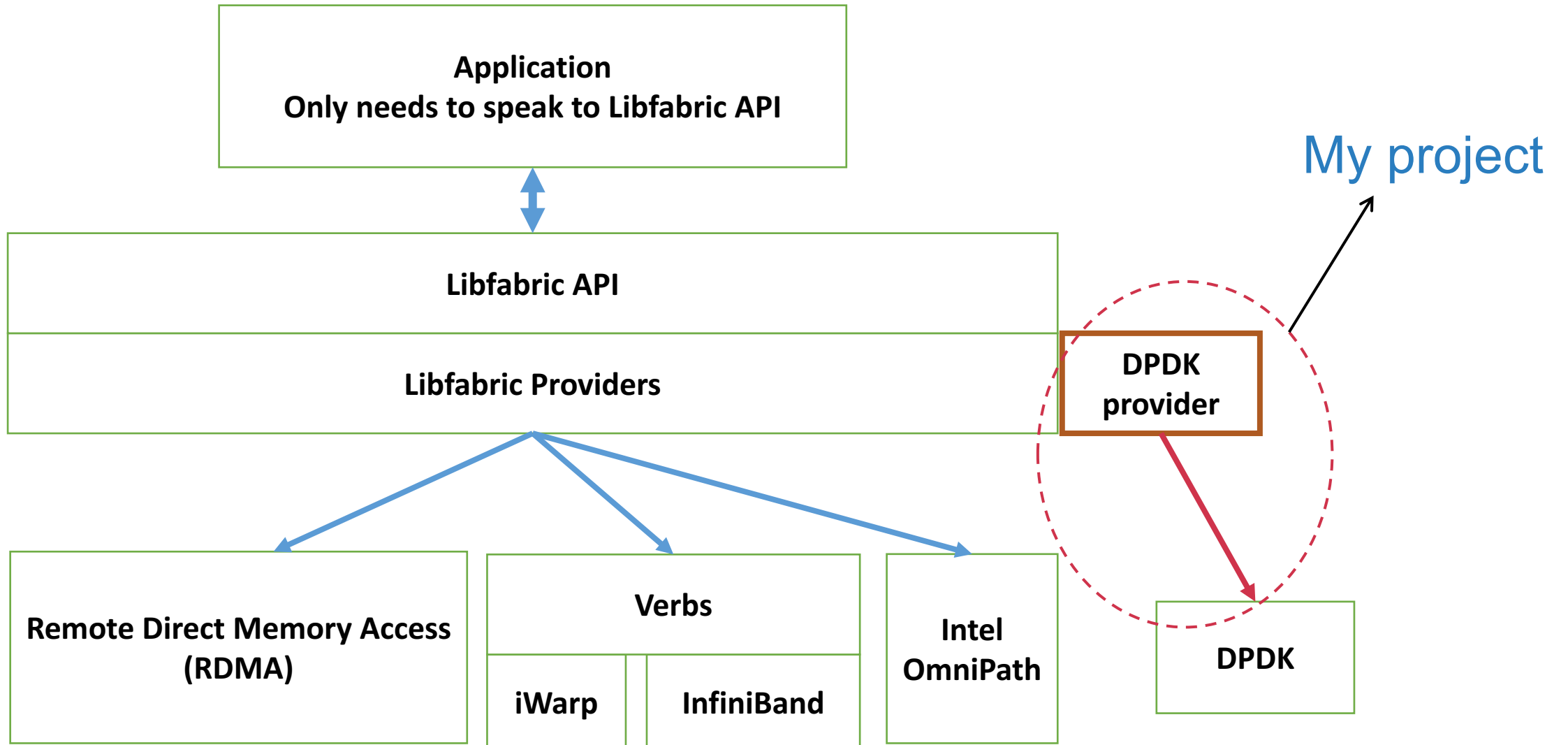
Solution



JEEEZ!



Improving solution



Approach & Progress

1. **Read documents**
2. **Setup environment**
 1. Run Libfabric and DPDK and monitor using wireshark
 2. Test DPDK on virtual machine (Possible to progress without access to NIC's with DPDK support)
3. **Implement a proof of concept Libfabric provider for DPDK**
 1. Autotools (build system)
 2. Reverse engineer an existing provider e.g. UDP & Mellanox (Depends on external libraries)
 3. Write the code for DPDK provider
4. **Future work**
 1. Improving proof of concept implementation to an optimized one



QUESTIONS?

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What I have learned

- Summer in Geneva ROCKS! especially jumping into river!
- Learning C is even more fun
& lots of tools to do it 21s century style!
- Love to learn more low level programming mixing it with my other interests (Security)
- Data planes are also programmed in SDNs!

And people at LHCb team are inspiring!

