

# Implementation of muon shield optimisation

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- ▶ Give overview of implementation
- ▶ Touch on technologies used
- ▶ Outlook onto challenges and plans

## Implementation: Summary



- ▶ Runs on SKYGRID at YANDEX
- ▶ Use FAIRSHIP for all simulations and geometry



- ▶ Replace the entire geometry:
  - ▶ Bare minimum geometry besides shield
  - ▶ Sensitive plane instead of trackers at  $z_{T1}$

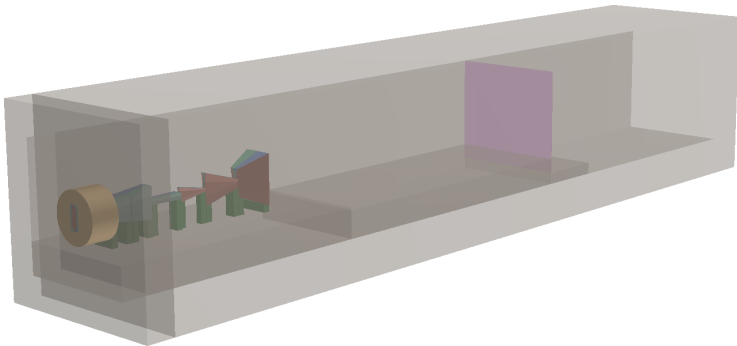


Figure: Geometry used

- ▶ Many changes to the way **ShipMuonShield** is created to make it easier to understand (for me at least), and to modify without breaking anything
  - ▶ Add logic to allow initialisation of **ShipMuonShield** from a **ROOT**-file



- ▶ Cluster of 1600 CPU cores available for use by SHiP
- ▶ Jobs are run in Docker containers:
  - ▶ Idea: Job that takes a given input and reproducibly produces a given output in a functional way → easy to troubleshoot and test
  - ▶ Optimised for long-running jobs, e.g. large MC productions, as use of Docker results in non-negligible start-up time of jobs



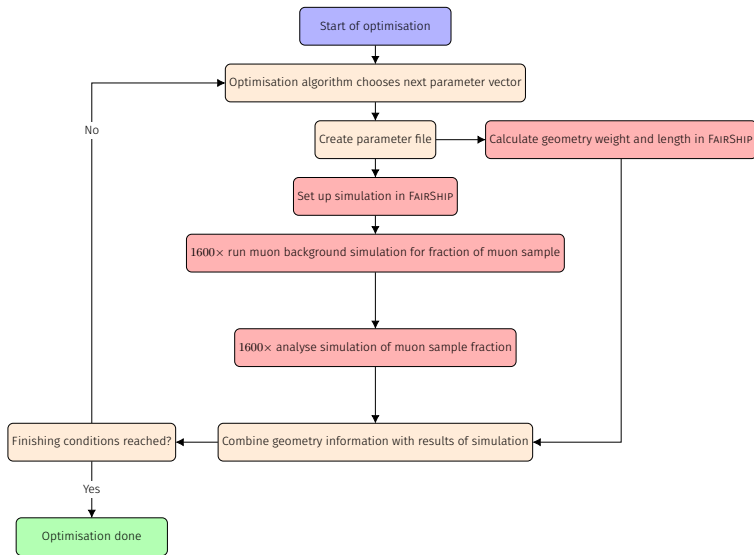
- ▶ Container image based on CentOS 7
- ▶ Usable for general purpose FAIRSHIP work
- ▶ Great for reproducibly running studies
  - ▶ Can track exactly which software runs
- ▶ Special version with `olantwin/FairShip:optimisation_shield` branch maintained by me (`olantwin/ship-shield`)
- ▶ Use Docker container to ensure FAIRSHIP is set up correctly, no need to install FAIRSHIP on cluster
- ▶ We could use Docker for archiving analyses and testing software throughout SHiP



### **scikit-optimize**

- ▶ Bayesian optimisation library for the scientific python stack
- ▶ Considered both Gaussian-process-based and tree-based algorithms, as the latter can handle integral parameters. Return to Gaussian-process implementation for now.

# Overall architecture



**Figure:** Flow chart of optimisation process; red blocks run in a short-lived Docker containers, one long-lived process for everything else





- ▶ Split muon sample into input files for the jobs:  $\frac{1}{1600} \times \#totalmuons$  per job.
- ▶ Download input files from EOS and store locally on the cluster
  - ▶ Optimisation does not use EOS at all any more, as polling for files etc. proved to be unreliable
- ▶ Define physical bounds of magnet parameters (maybe too generous, as many physically allowed magnets are very large)



How do 56 numbers turn into a geometry configuration?

- ▶ Create `ROOT`-file with a `TVectorD` of 56 `doubles` and pass it to `shipDet_conf.py`, `geometry_config.py` and `ShipMuonShield.cxx`, which were all modified to parse information needed from this file.
- ▶ Use `pytest` to implement a closure test and algorithm to reconstruct this parameter vector from the geometry. Can initialise and reconstruct completely random geometries within bounds → within floating point arithmetic errors we achieve perfect closure
  - ▶ `pytest` a joy to use. We should use it more to prevent code breaking! `C++` equivalent?



- ▶ Stripped down version of `run_simScript.py` in a self-contained function, as it is impossible to `import run_simScript` without side-effects
- ▶ Use **TGeant4** with the SHiP-default set of physics processes enabled
  - ▶ Investigated using more basic physics processes as well (in addition with a full simulation), but set aside for now
- ▶ Use `--FollowMuon` option in FAIRSHIP to
  - ▶ discard any non-muons, muons simulated with full fidelity
  - ▶ keep information about muon tracks in muon shield
- ▶ Annoyance/Problem: FAIRROOT uses some **C++** singletons (e.g. **FairRunSim**), which can not be created more than once per process and deleting/retrieving them does not seem to work in Python...  
→ Workaround: Only one simulation per process, use subprocess/thread if necessary

## Extracting geometry measurements



1. Initialise geometry in FAIRSHIP
2. Use **TGeo** to extract shape of muon shield, measure exact length as seen by simulation
3. Have **TGeo** calculate weight of muon shield (exclude supports)



## In the simulation process:

- ▶ Create histograms for offline checks of optimisation
- ▶ Select muons in acceptance (see next slide)
- ▶ Return sum of muon penalty weights (1 `float` per job)

Results passed back by the software managing the cluster

## In the steering process:

- ▶ Combine geometry measurements and simulation results in cost function

## Cost function

$$\propto \frac{W \times (1 + \sum \chi_{\mu}^2)}{A_{\text{HNL}}}$$

$W$  := Muon shield mass (from geometry)

$\chi_{\mu}^2$  :=  $\chi^2$  of muon hits in bending plane (from simulation)

$A_{\text{HNL}}$  :=

Signal acceptance (from geometry, approximated via length of magnet)

$\chi^2$ 

$$\chi^2(x/\text{cm}) = \sqrt{1 - (x + 300)/560}$$

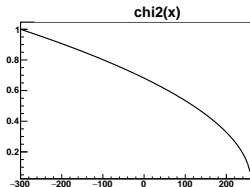


Figure:  $\chi^2$  as a function of  $x$  [cm] for  $\mu^-$

- ▶ for  $\mu^+$  flip sign of  $x$  as it's supposed to be on the other side of the magnet
- ▶ defined only for  $-300 < x < 260$  cm (~dimensions of tracking station)
- ▶ Cut on  $|y| < 5$  m

## Challenges



Performance currently limited by constant costs:

- ▶ Need to initialise a new FAIRROOT simulation for every single simulation run (and also to initialise the geometry)
  - ▶ Partially because of the singleton issue mentioned above
  - ▶ Partially because updating the geometry in FAIRROOT is either complicated or impossible
- ▶ Starting up and retrieving results from Docker containers

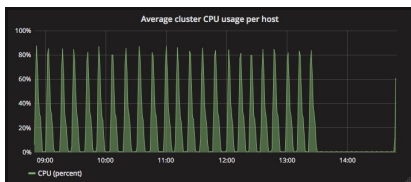


Figure: Cluster usage for optimisation iterations

### Possible solutions:

- ▶ Try several configurations in parallel in order to make simulation time dominant? → needs to be supported by algorithm
- ▶ Reuse Docker containers (and ideally processes) for simulation to avoid constant costs as much as possible?

## Planned changes



- ▶ Move to **scikit-optimize** ask-and-tell interface to allow for restart/replay, multiple simultaneous evaluations (maybe not possible)
- ▶ Once ready, move to Skoltech version of Bayesian Optimisation, which can
  - ▶ Predict multiple configurations
  - ▶ Handle different fidelity of observations (e.g. full statistics vs. resampled muons; full GEANT4 processes vs. subset; etc.)