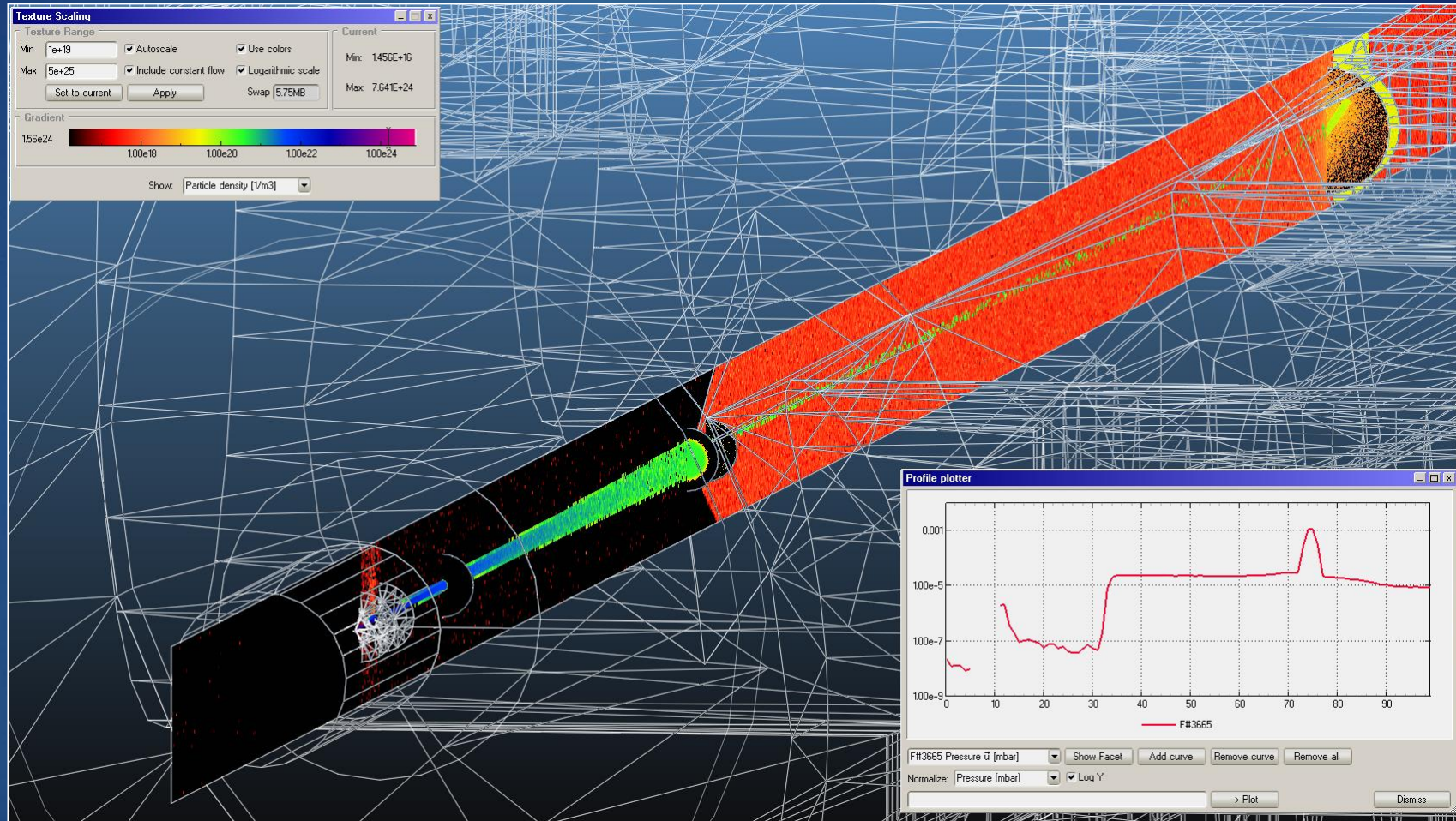


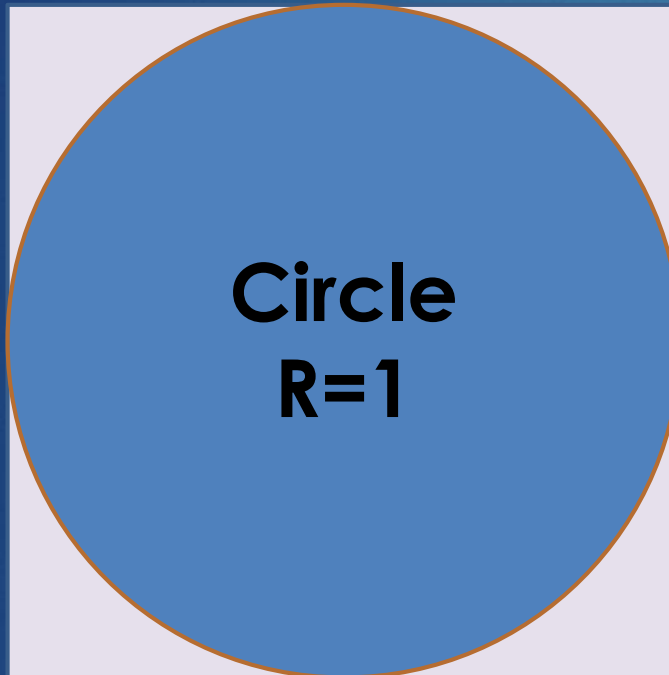
Gas jet simulations



Marton ADY

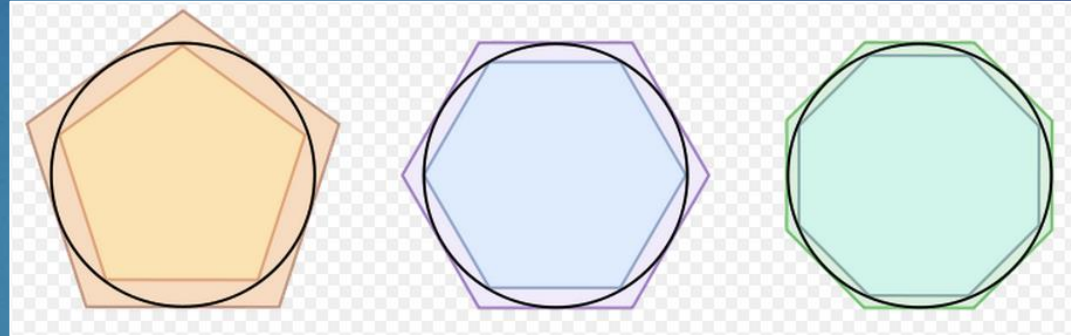
Cockroft Institute, 27/06/2017

Part 1: Monte Carlo intro



**Circle
R=1**

Area=3.14

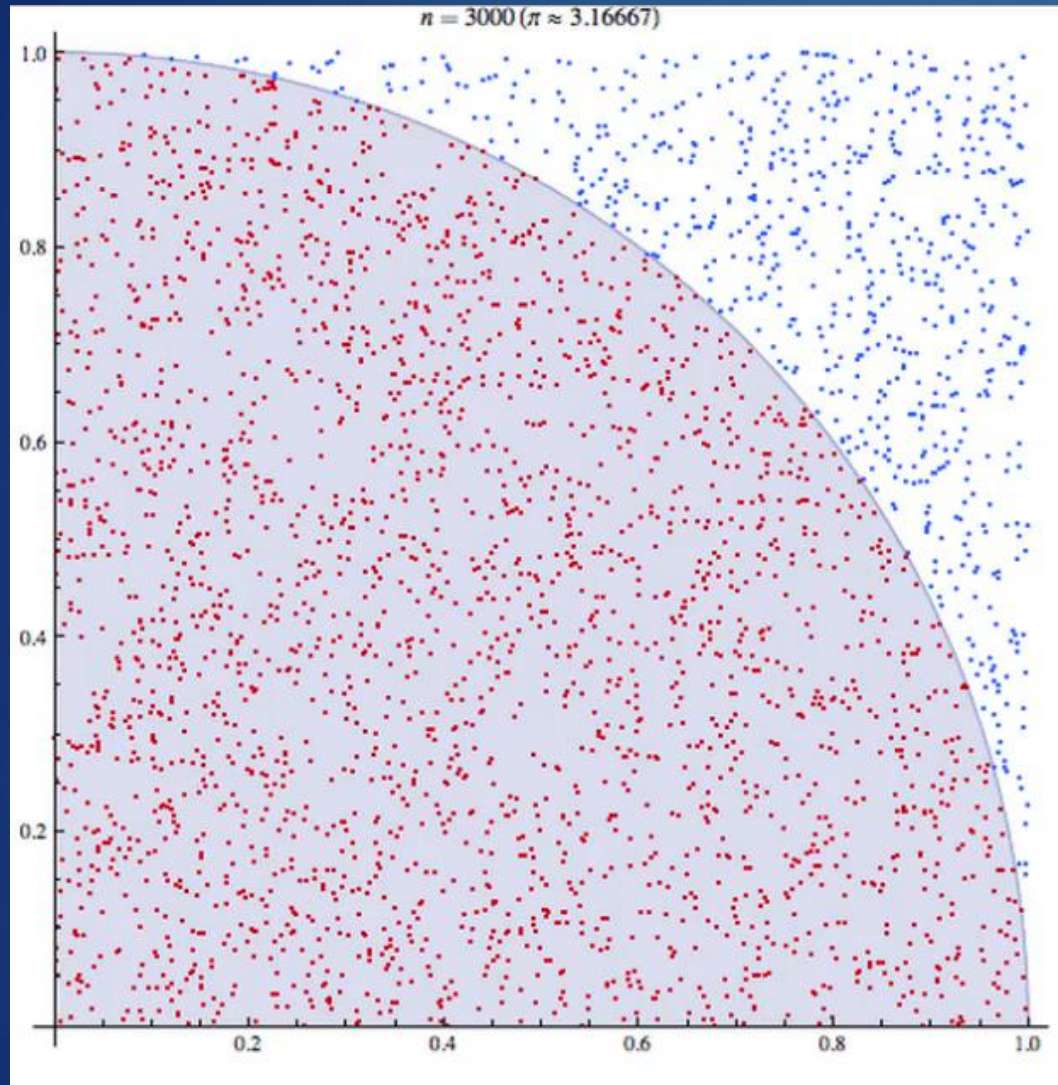


$$\pi = \frac{4}{1 + \frac{1^2}{2 + \frac{3^2}{2 + \frac{5^2}{2 + \frac{7^2}{2 + \frac{9^2}{2 + \dots}}}}}}$$

$$\frac{1}{\pi} = \frac{2\sqrt{2}}{9801} \sum_{k=0}^{\infty} \frac{(4k)!(1103 + 26390k)}{(k!)^4 396^{4k}}$$

$$\frac{2}{\pi} = \frac{\sqrt{2}}{2} \cdot \frac{\sqrt{2 + \sqrt{2}}}{2} \cdot \frac{\sqrt{2 + \sqrt{2 + \sqrt{2}}}}{2} \dots$$

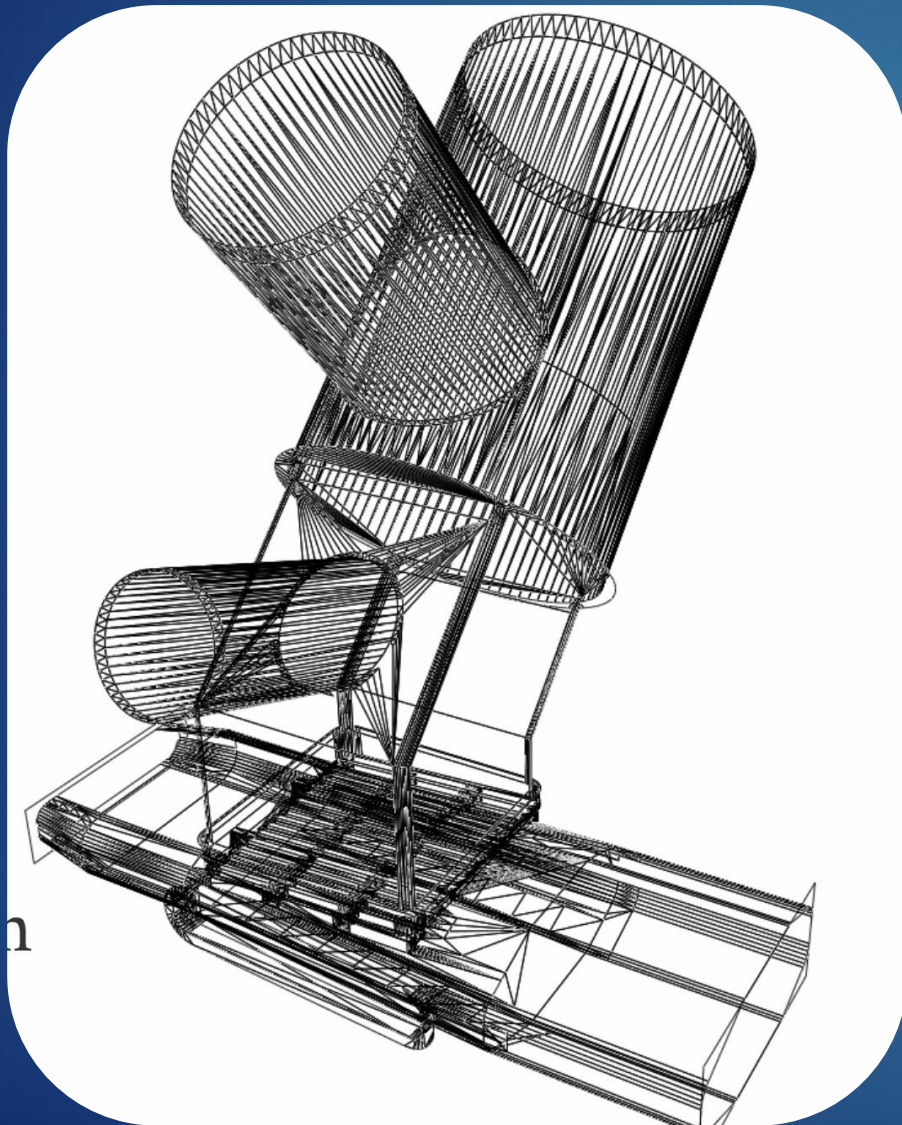
Monte Carlo



$$\frac{\text{points inside}}{\text{all points}} \sim \frac{\text{circle area}}{\text{square area}} = \frac{\pi}{4}$$

Monte Carlo simulations

Geometry: polygons



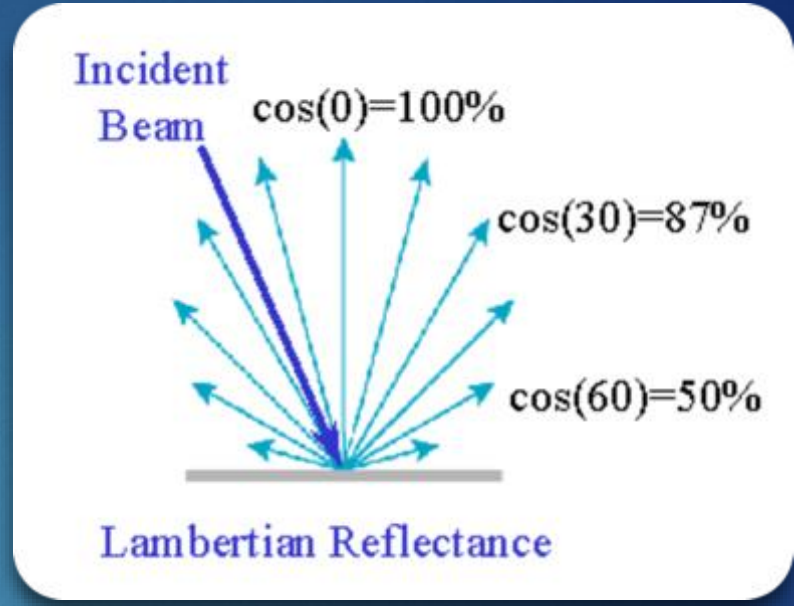
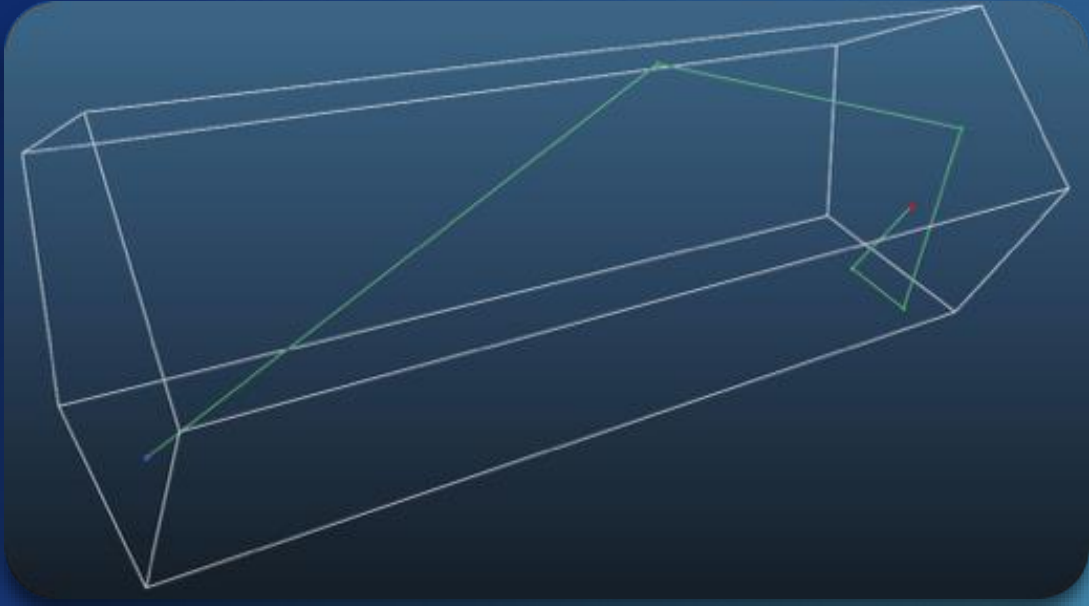
Gas input:

$$pV=NkT$$

$$1 \text{ Pa}\cdot\text{m}^3/\text{s} = 2.4\cdot 10^{20} \text{ molecules/s}$$

Virtual / Physical particle ratio

Reflection

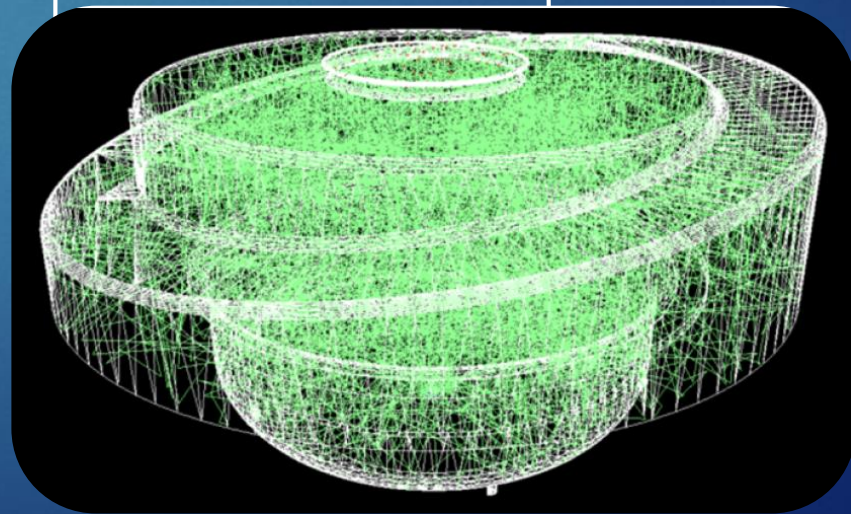
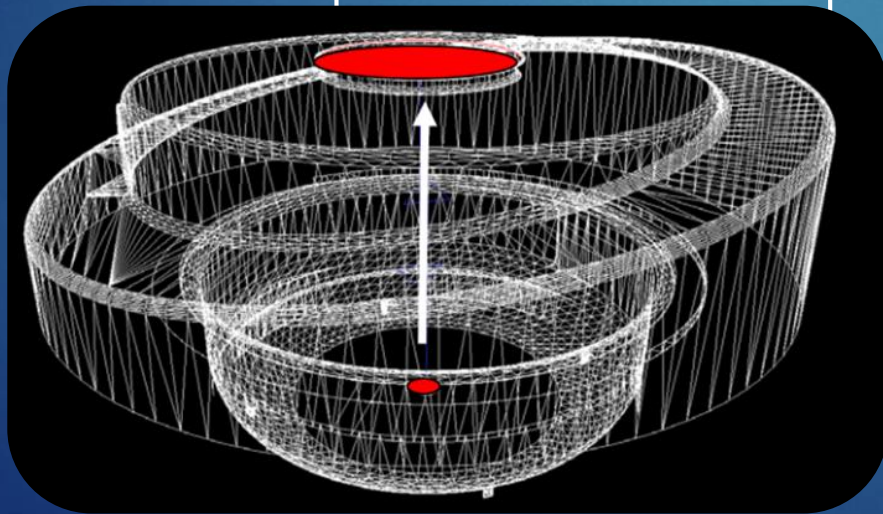
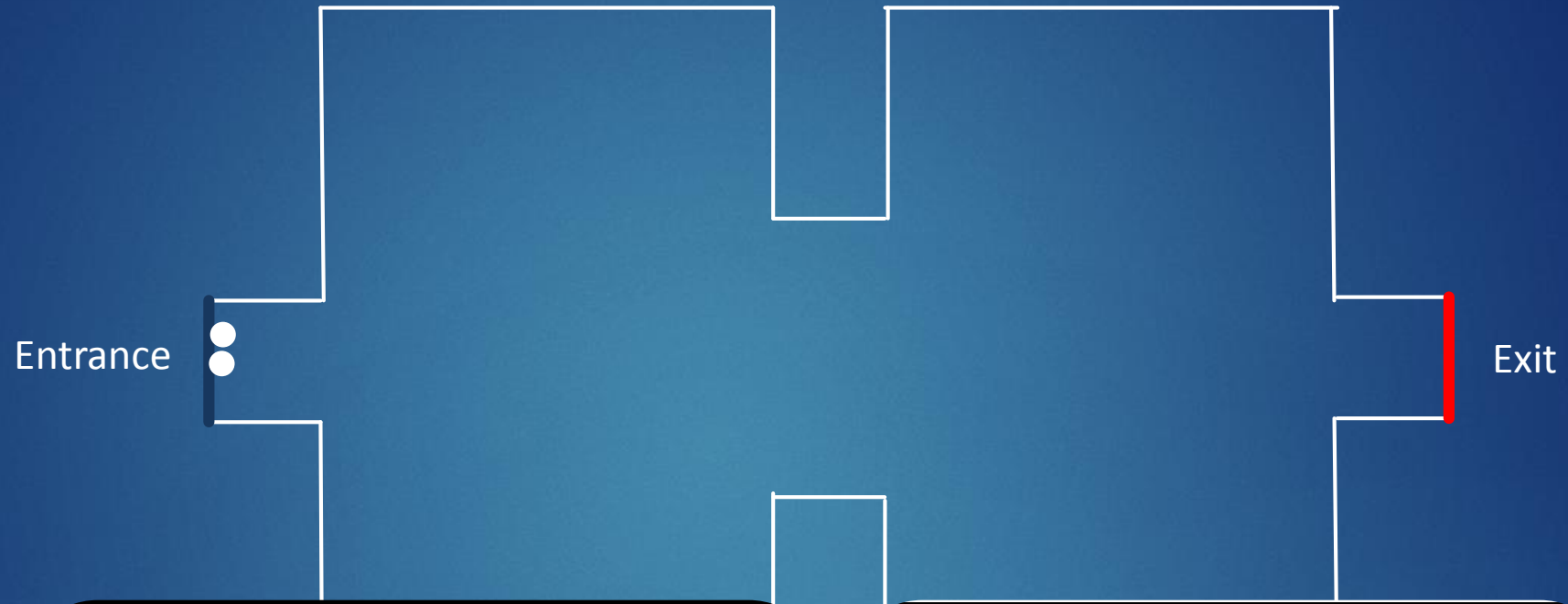


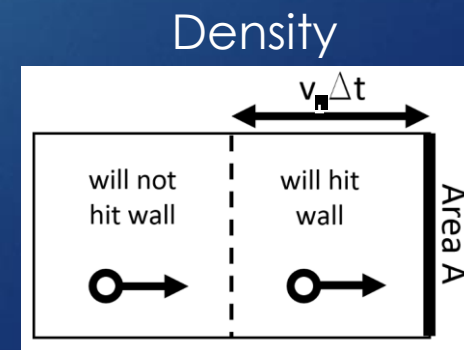
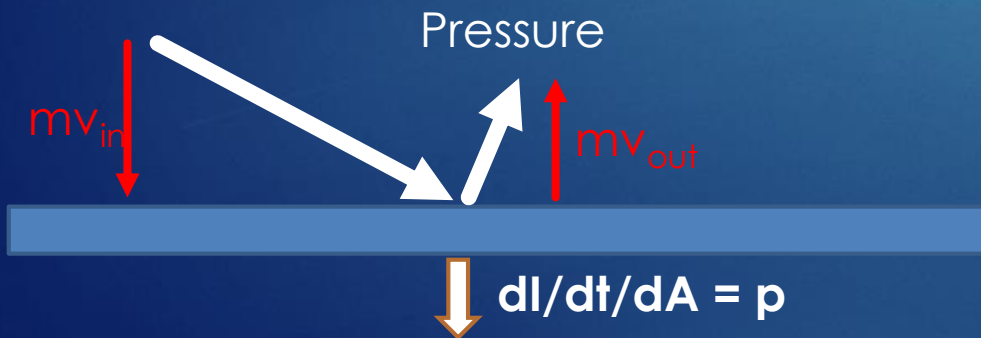
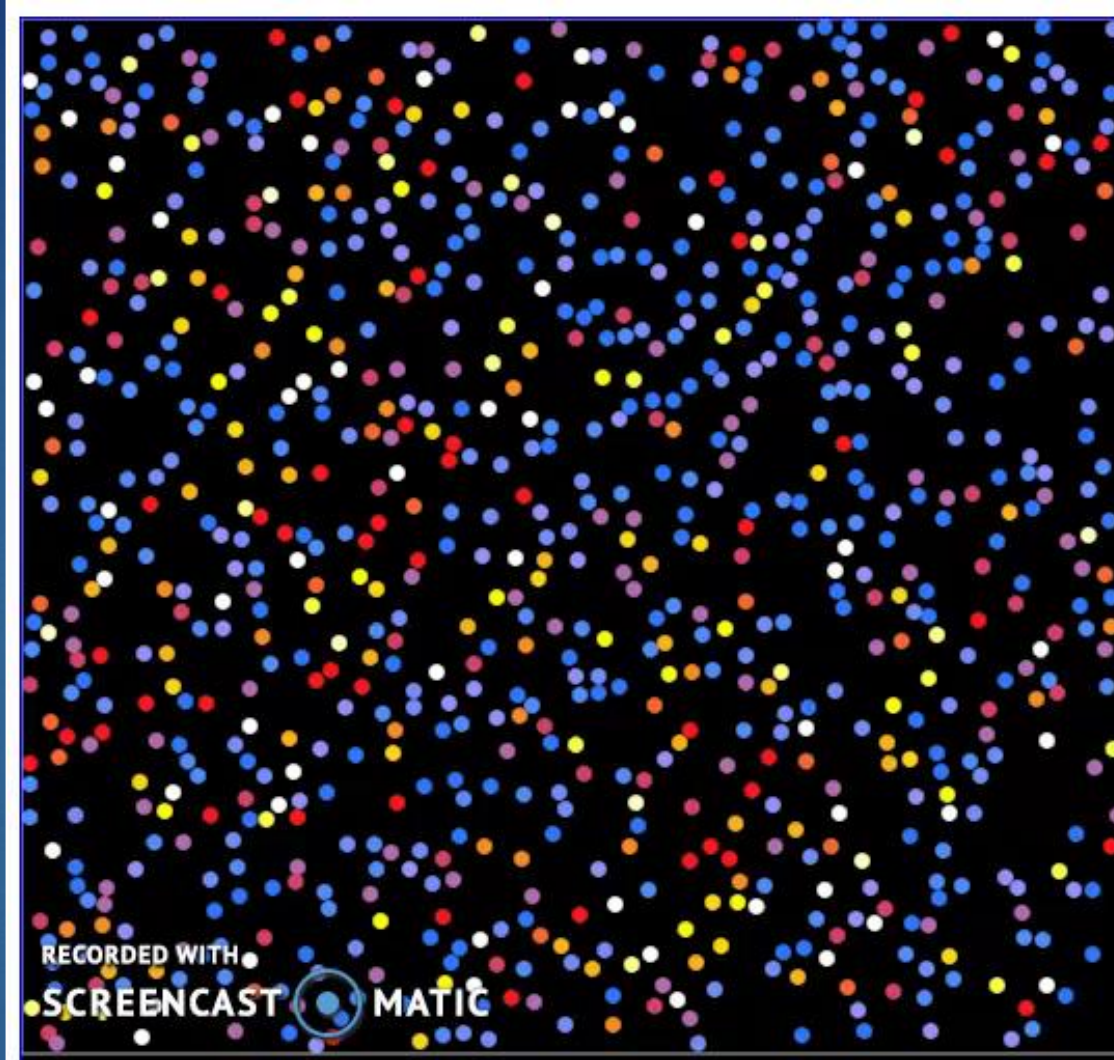
Pumping / absorption



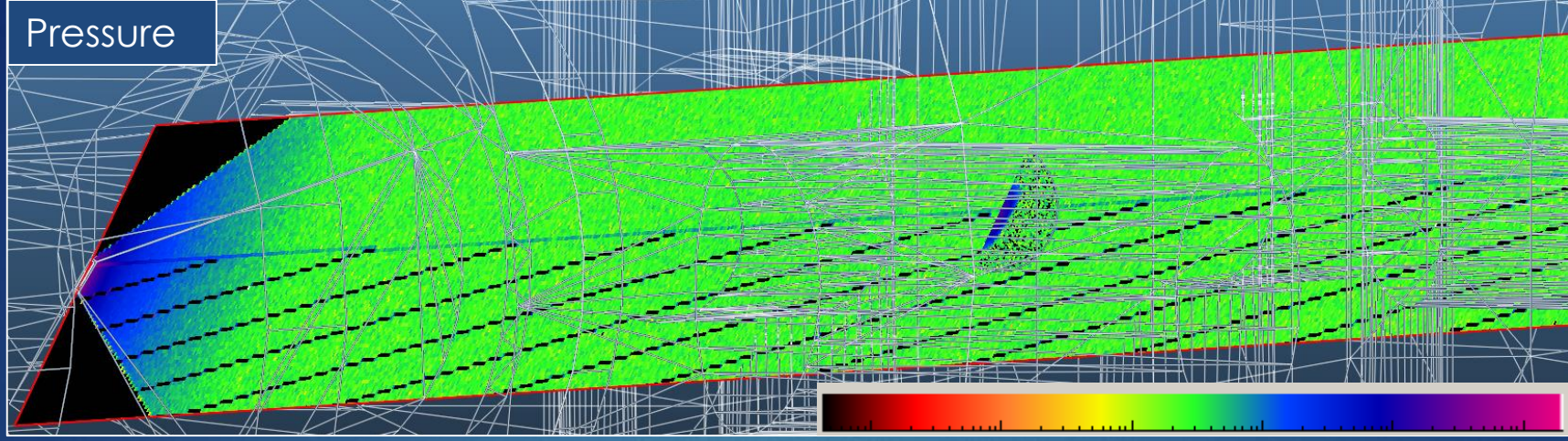
$$S \text{ [m}^3\text{/s]} = \text{sticking [0..1]} * 1/4 * A \text{ [m}^2\text{]} * v_{\text{avg}} \text{ [m/s]}$$

Monte Carlo

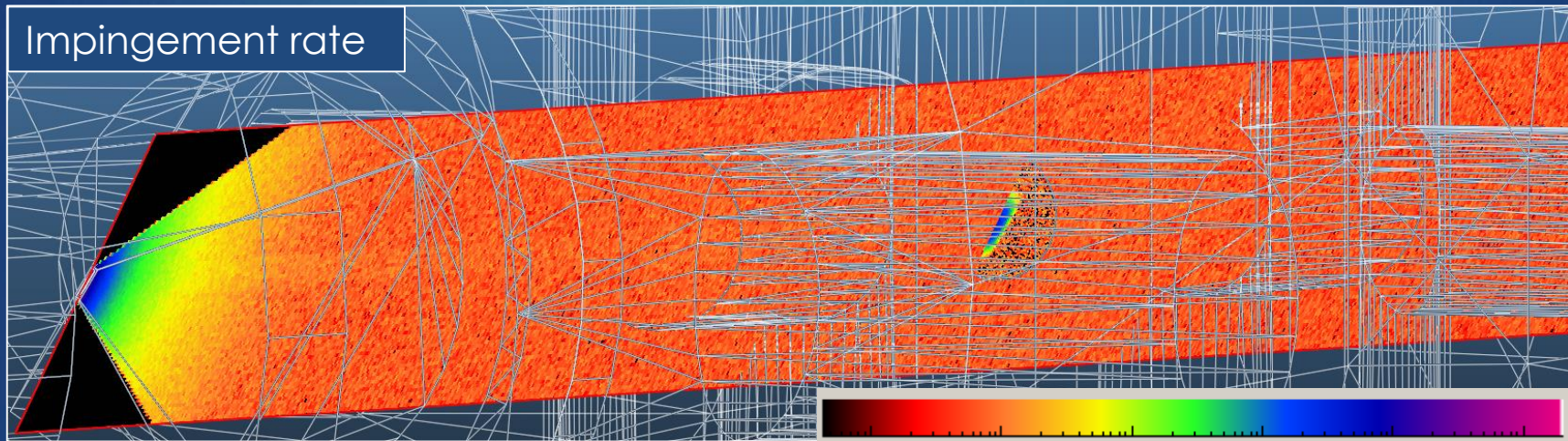




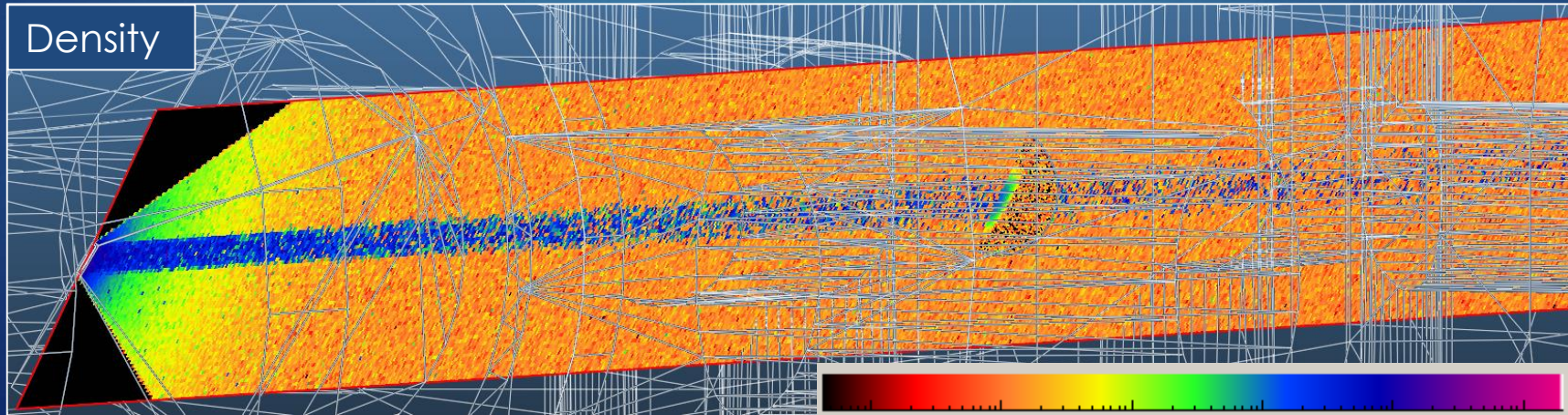
Pressure



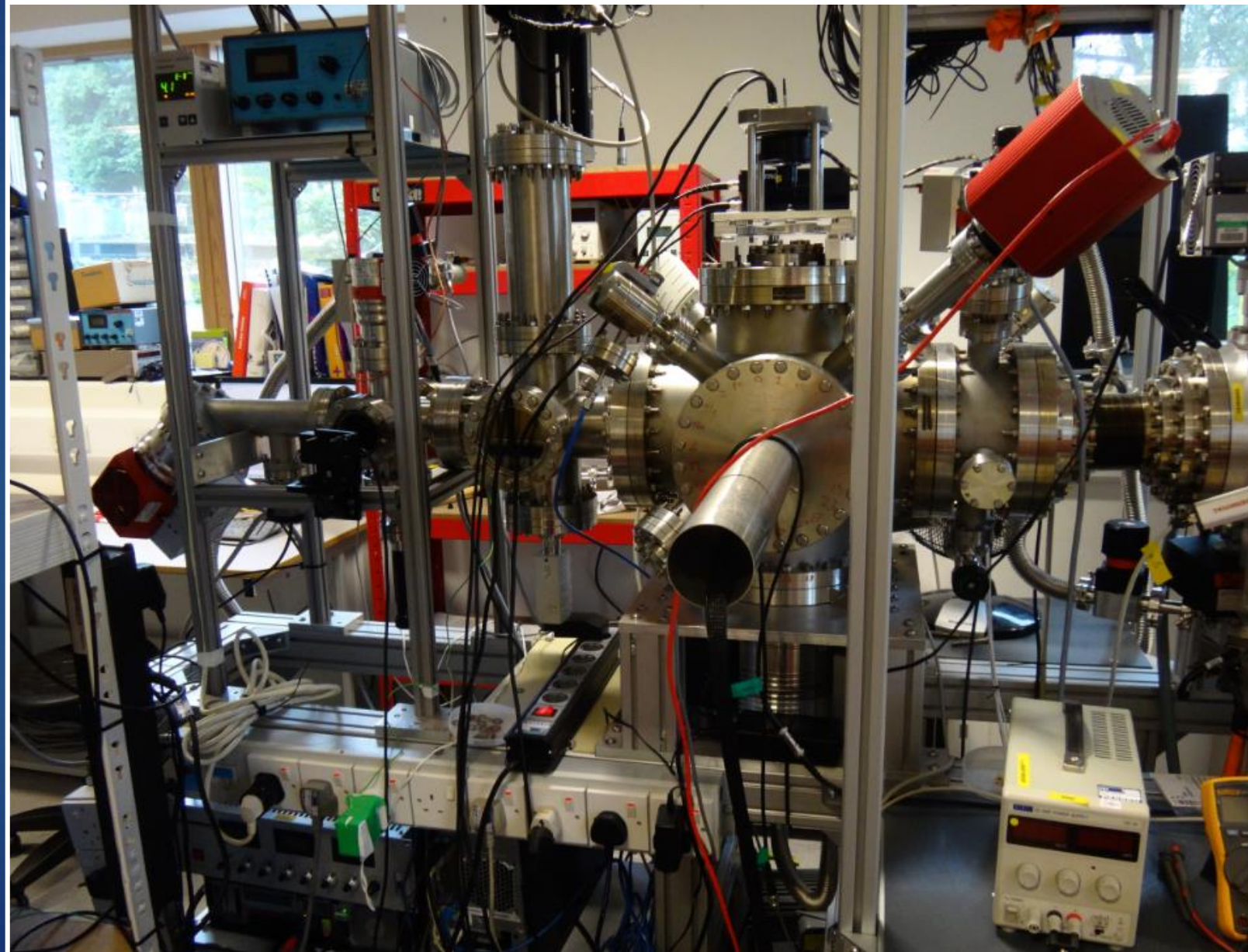
Impingement rate



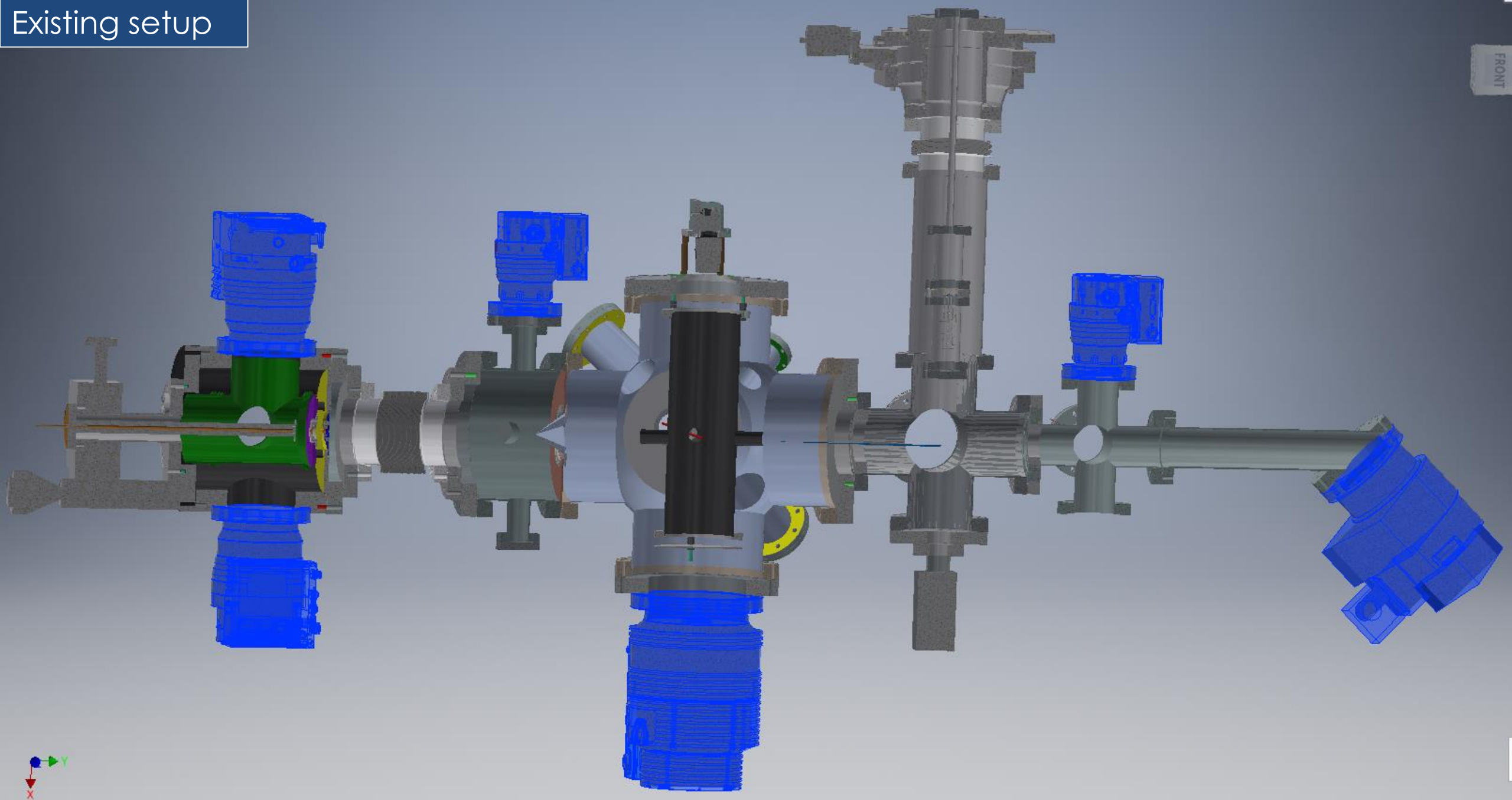
Density



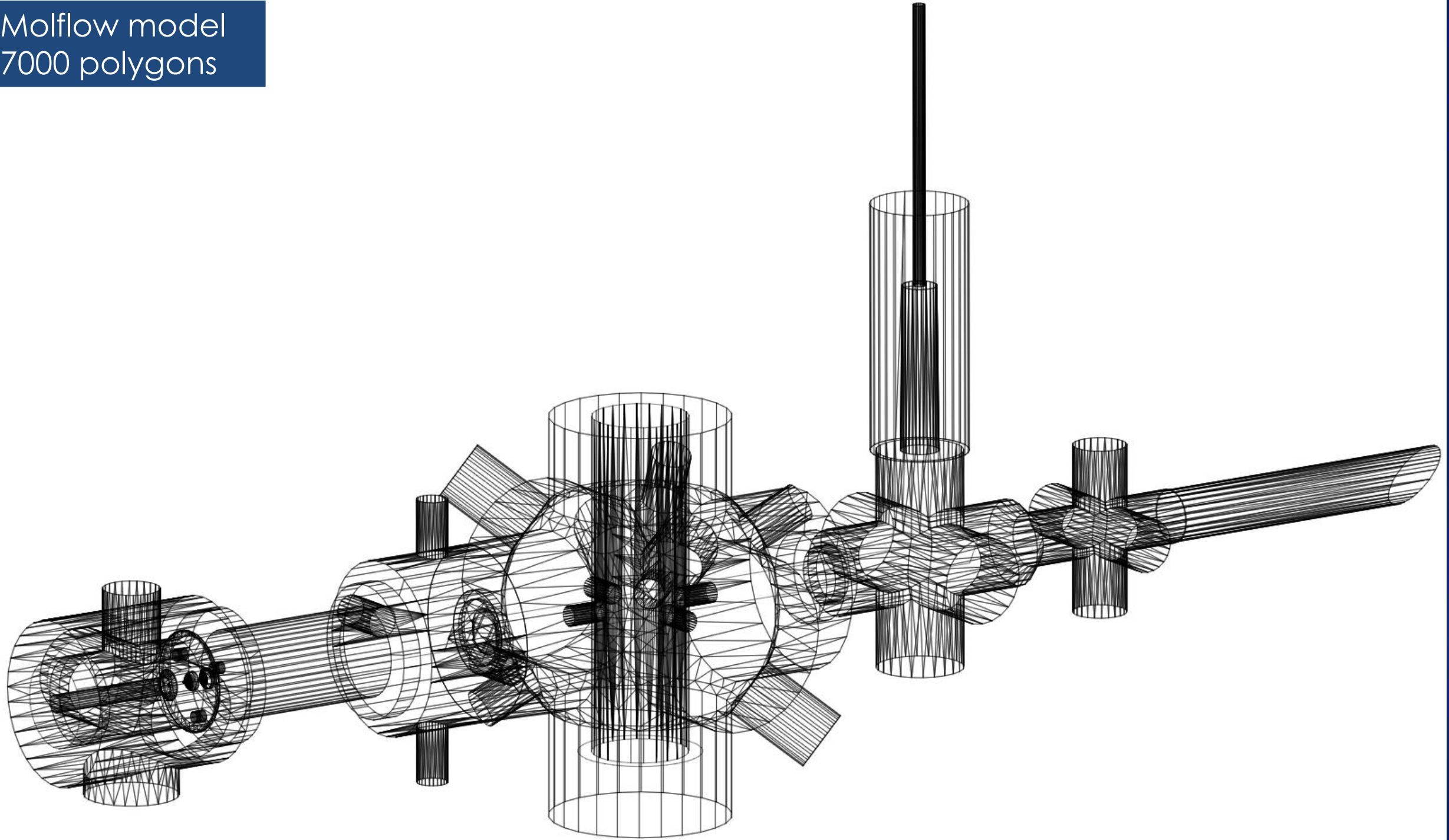
Part 2: First setup



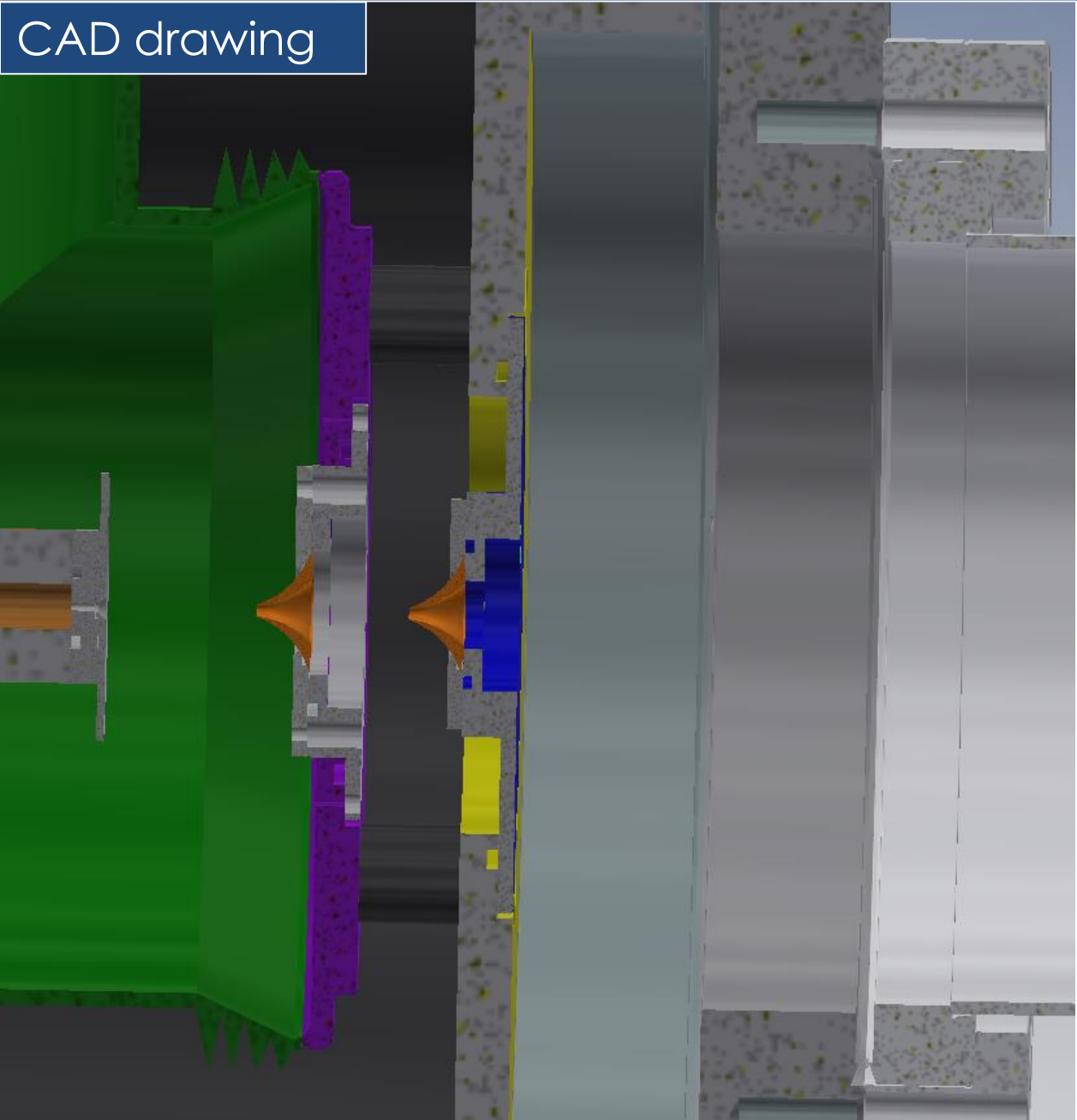
Existing setup



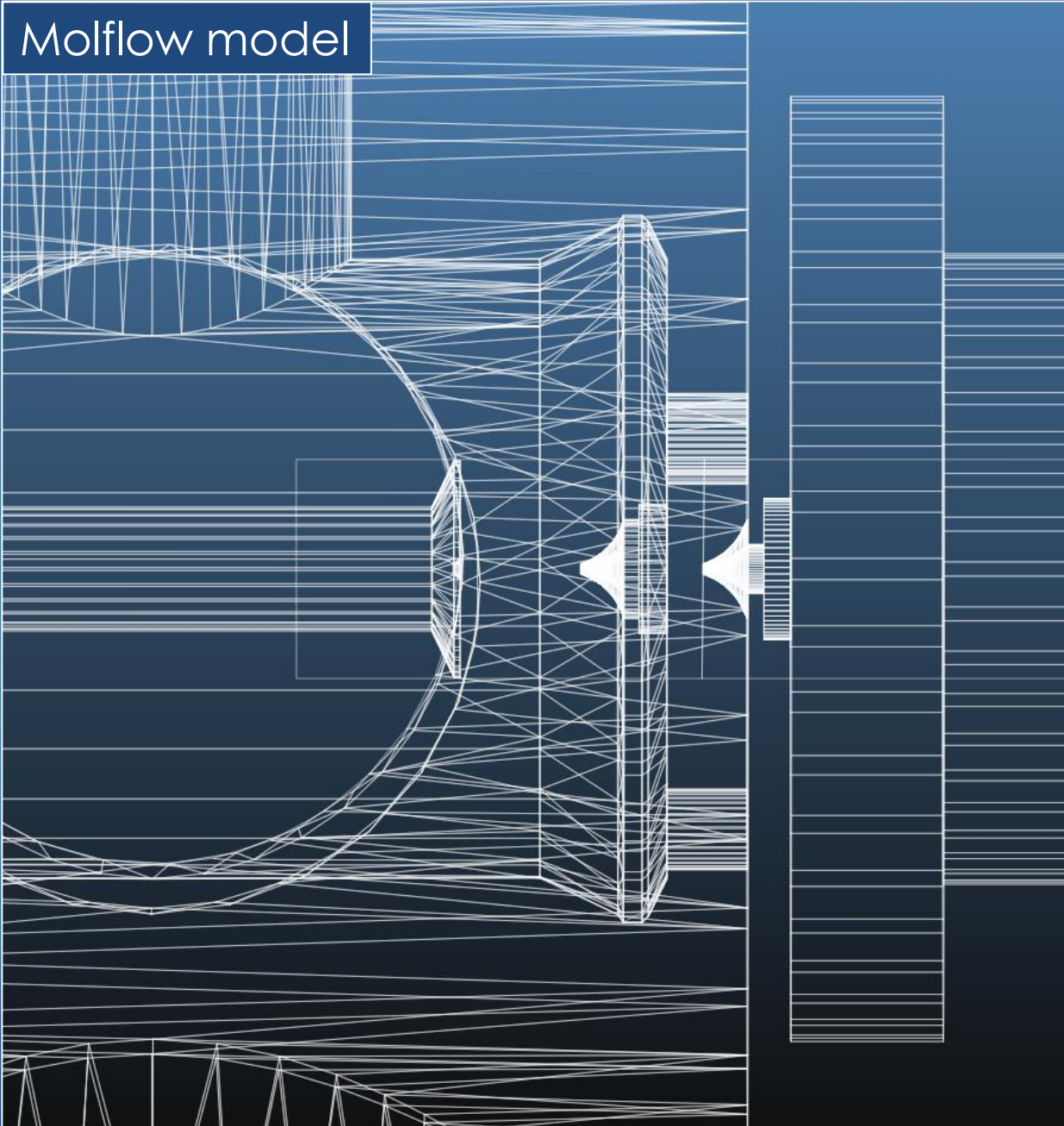
Molflow model
7000 polygons



CAD drawing



Molflow model

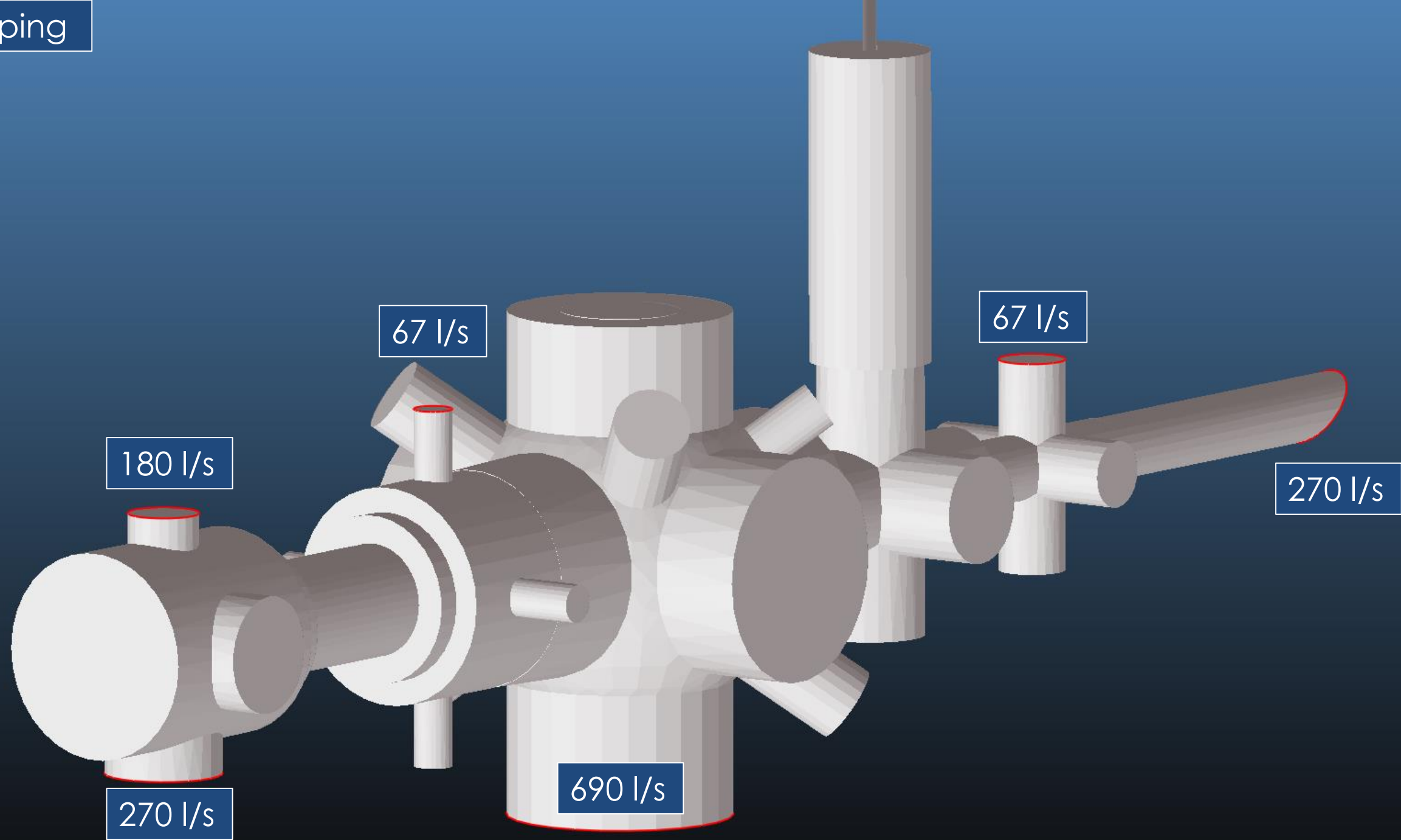


Desorption:



Skimmer 1
Viscous/molecular
boundary

Pumping



Texture Scaling

Texture Range

Min: 0 Autoscale Use colors

Max: 1 Include constant flow Logarithmic scale

Set to current Apply Swap 2.50MB

Current

Min: 2.671E+17

Max: 5.027E+22

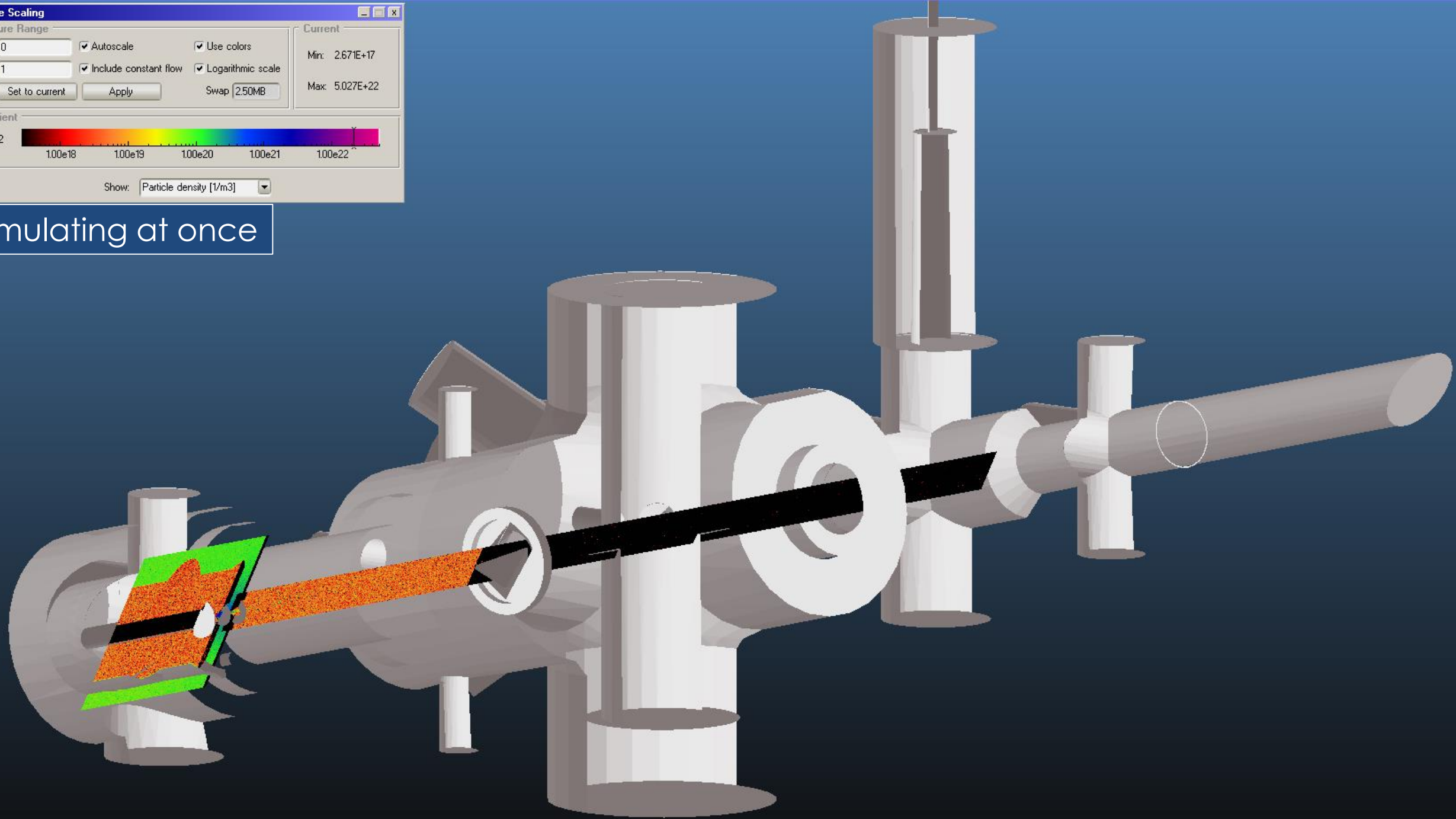
Gradient

2.11e22

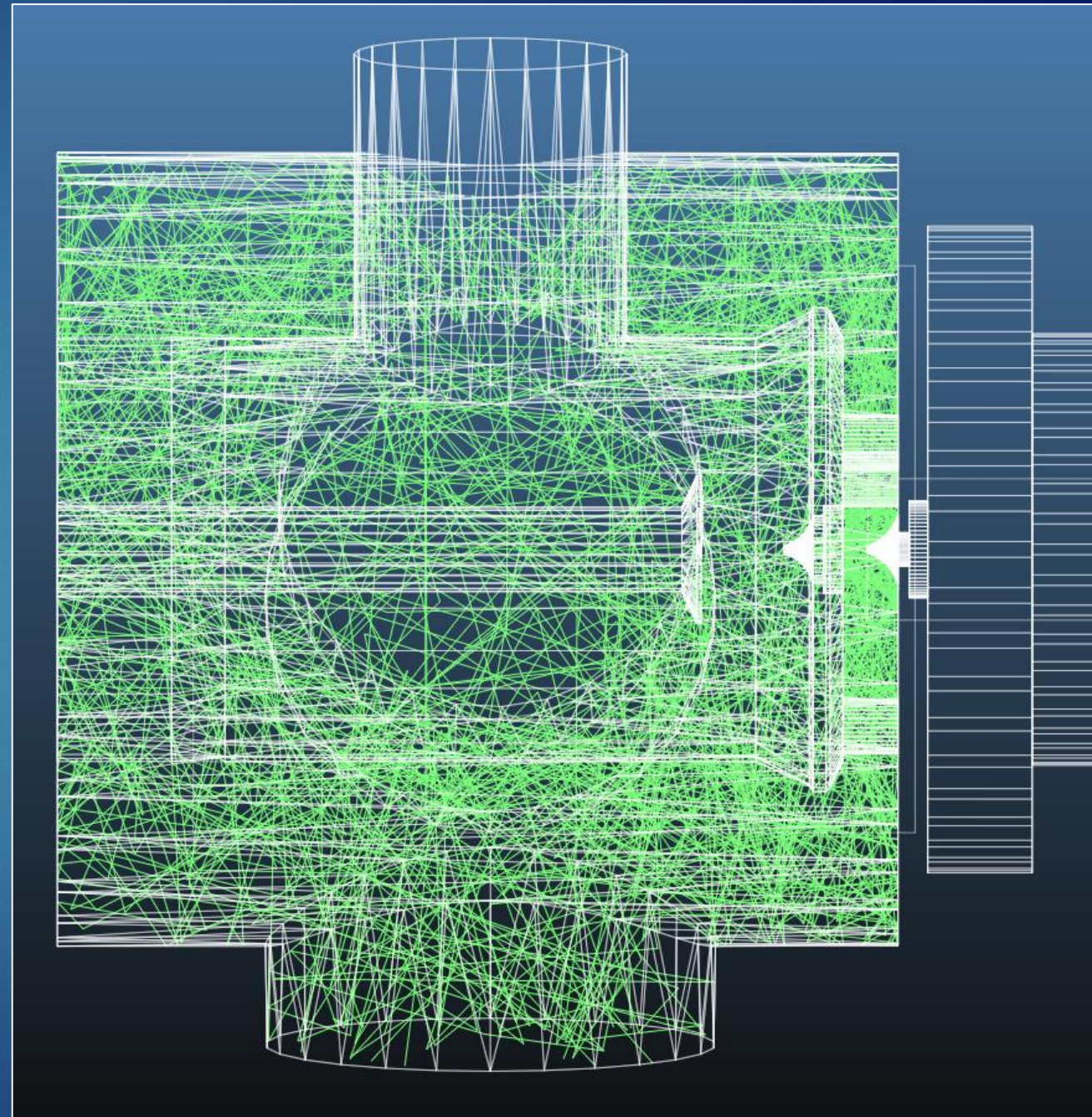
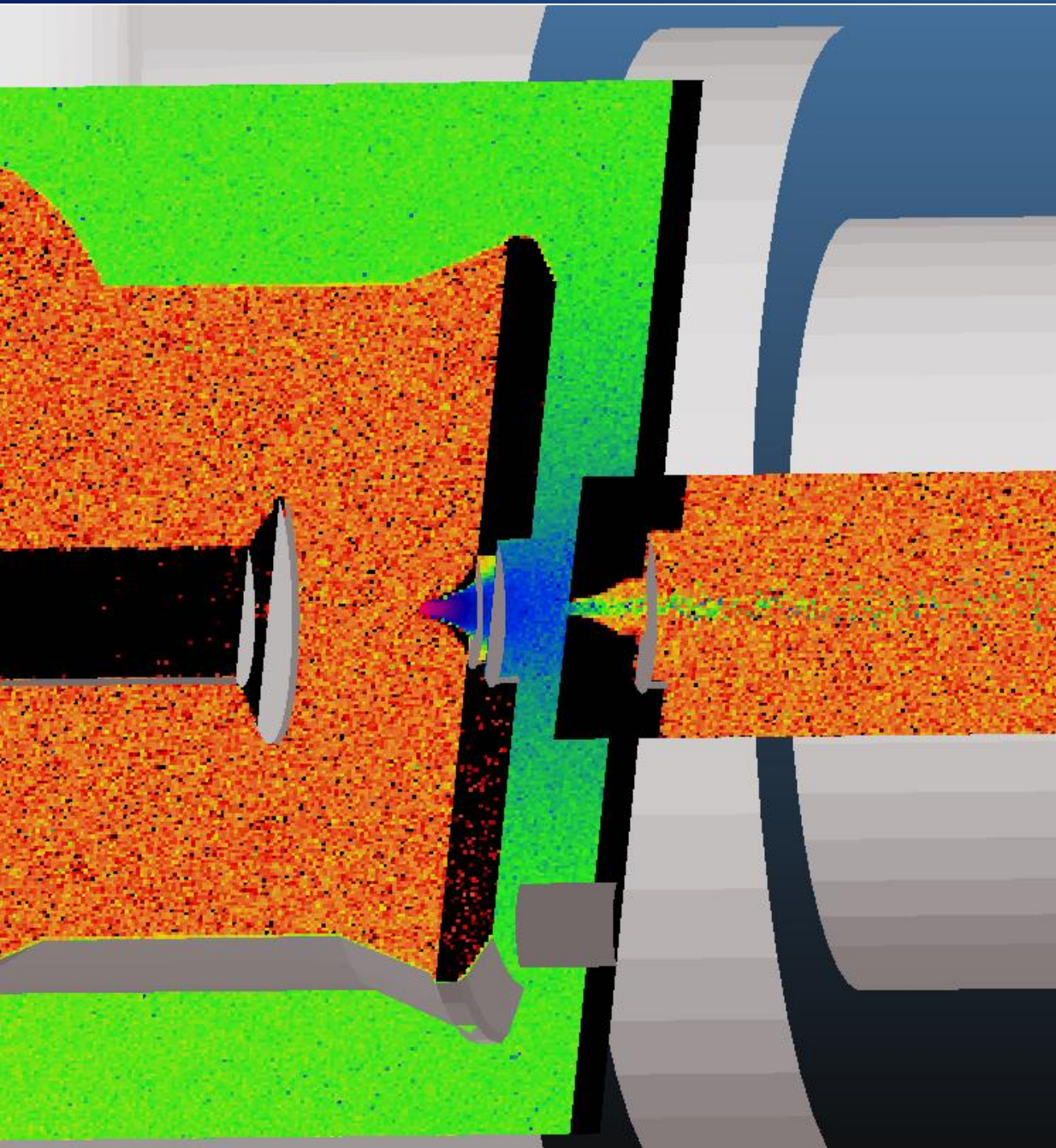
100e18 100e19 100e20 100e21 100e22

Show: Particle density [1/m³]

Simulating at once

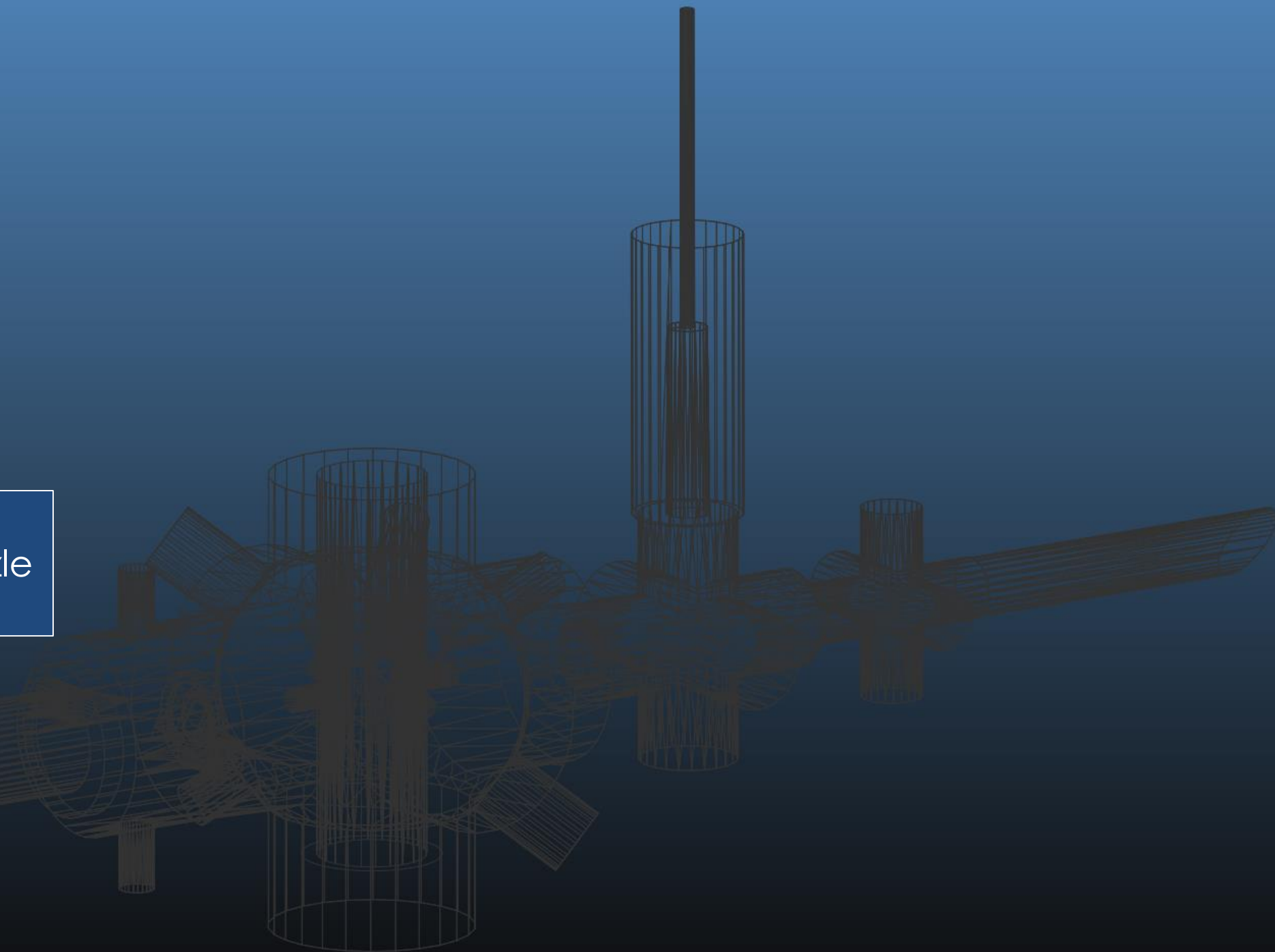
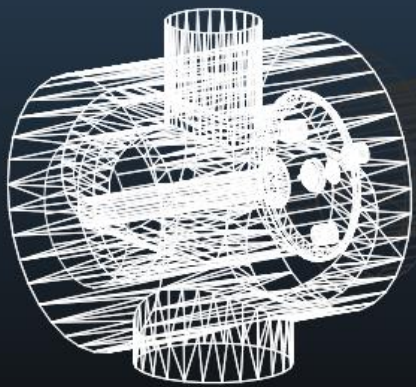


Large density differences: Monte Carlo weakness

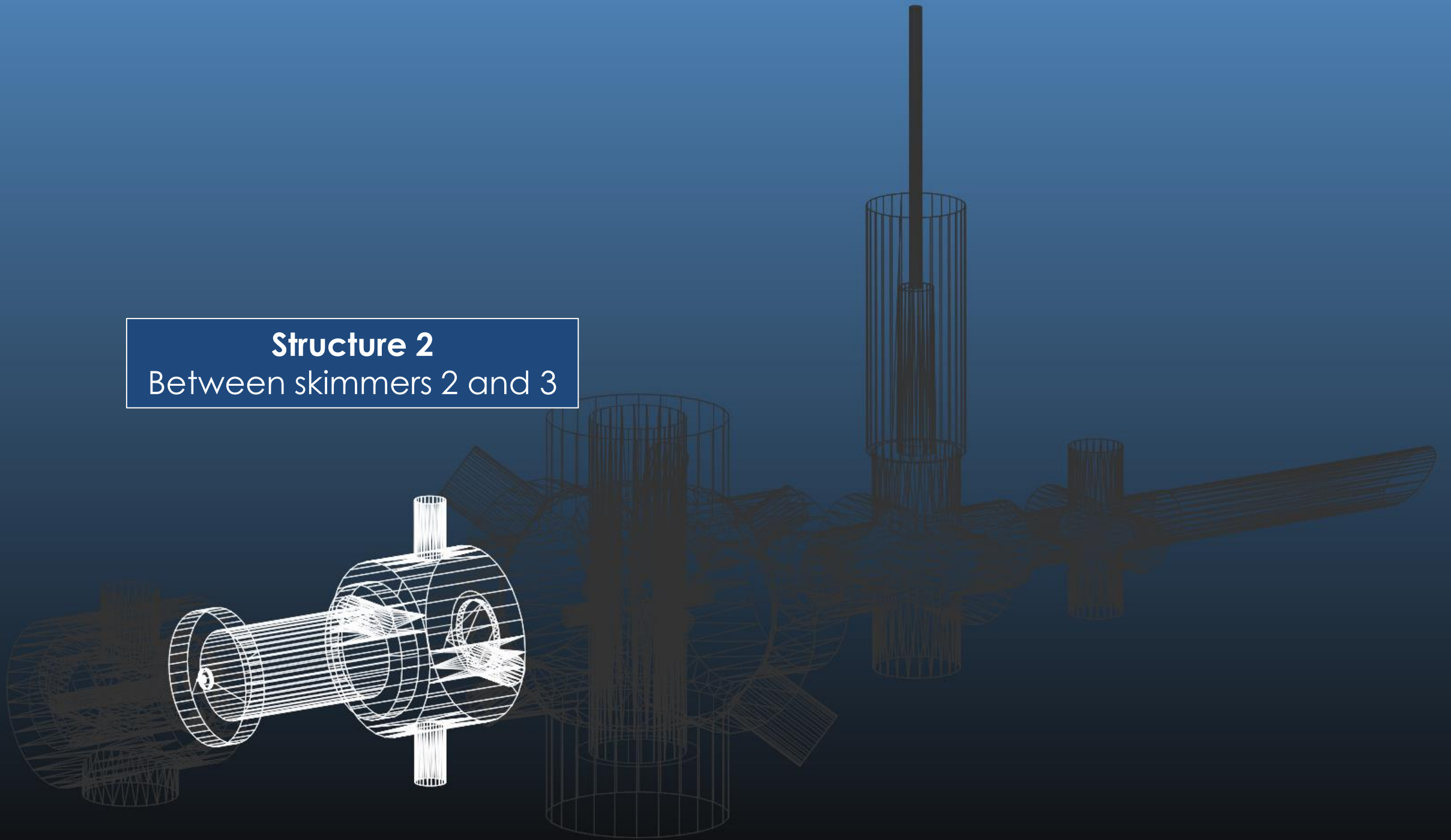


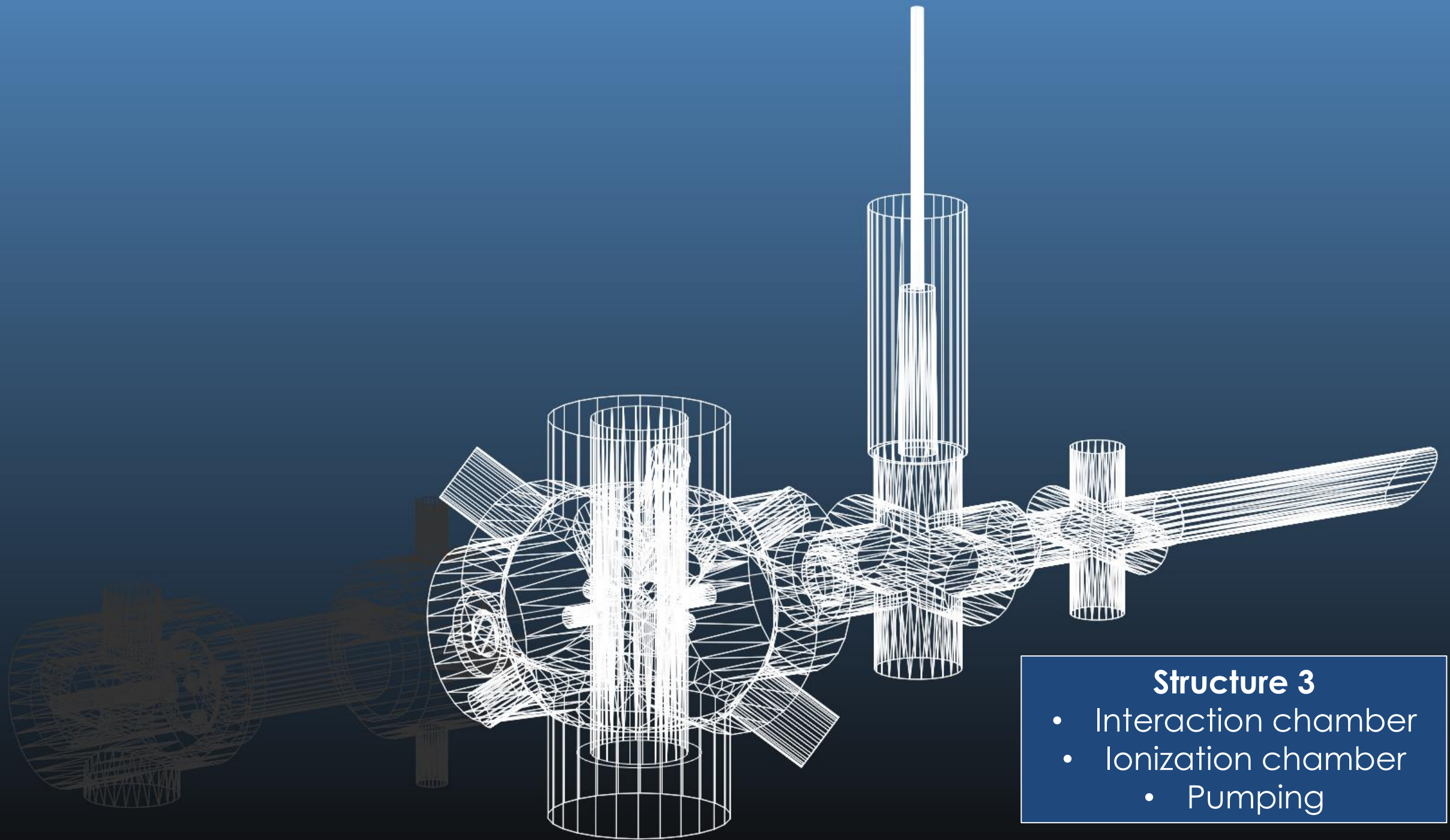
Structure 1

- High pressure nozzle
- Skimmer 1 & 2



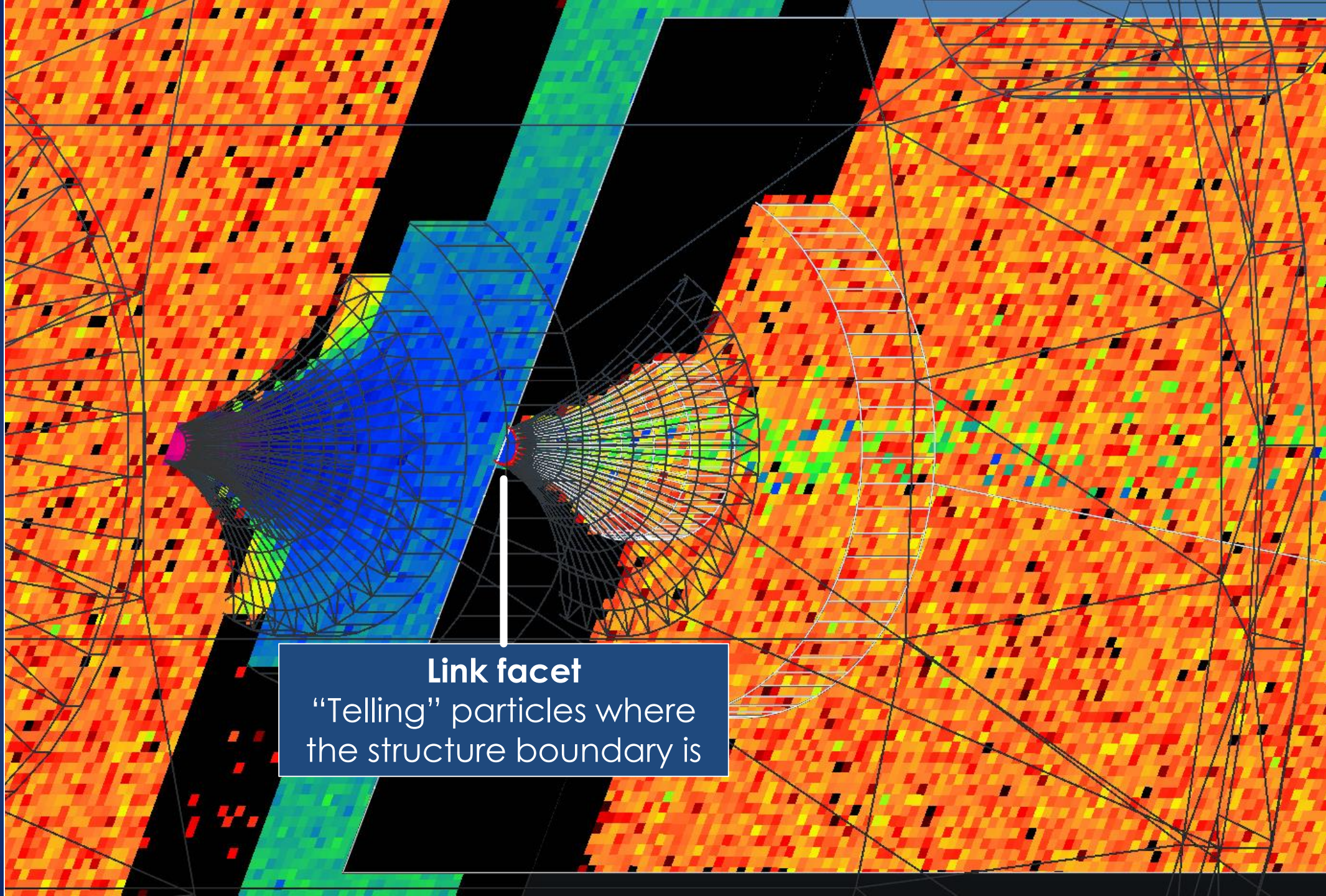
Structure 2
Between skimmers 2 and 3





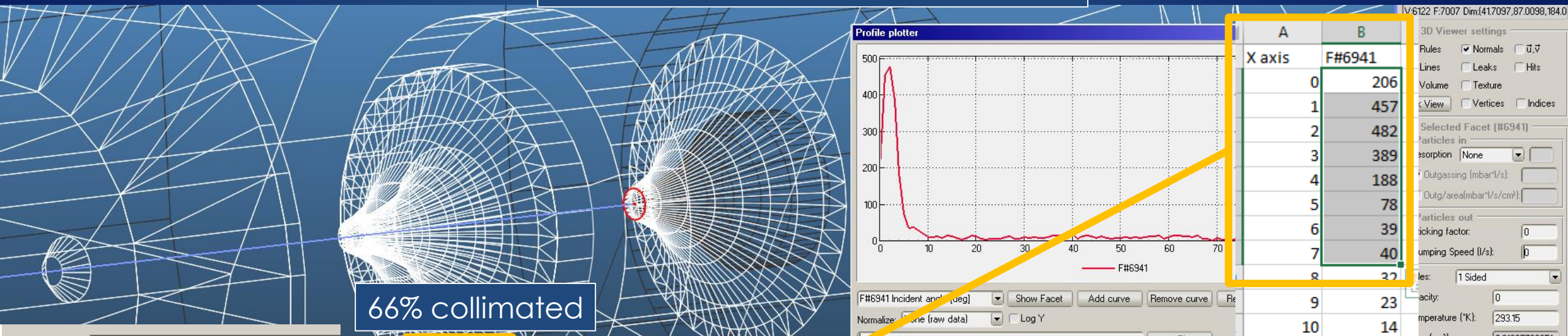
Structure 3

- Interaction chamber
- Ionization chamber
 - Pumping

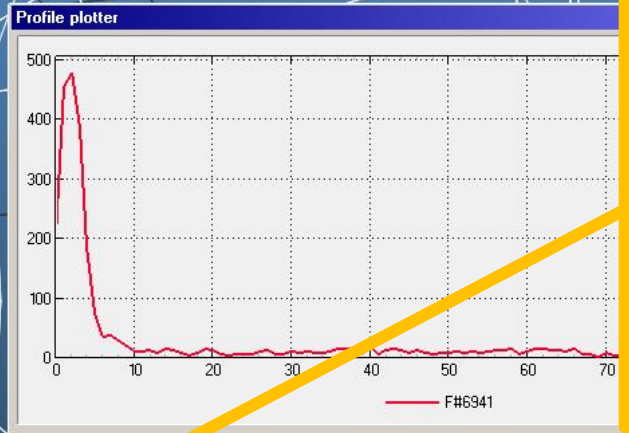


Link facet
“Telling” particles where
the structure boundary is

Sequential simulation basic steps



66% collimated



A	B
X axis	F#6941
0	206
1	457
2	482
3	389
4	188
5	78
6	39
7	40
8	37
9	23
10	14
11	14
12	15
13	12
14	18
15	15
16	11
17	6
18	11
19	17
20	16
21	8
22	7
23	10
24	10
25	8
26	14
27	15
28	10

3D Viewer settings

Rules Normals Edg

Lines Leaks Hits

Volume Texture

View Vertices Indices

Selected Facet (#6941)

Particles in

Absorption [None]

Outgassing [mbar/l/s]:

Outg/area[mbar/l/s/cm²]:

Particles out

Sticking factor: 0

Pumping Speed [l/s]: 0

Rules: 1 Sided

Capacity: 0

Temperature (°K): 293.15

Area [cm²]: 0.01987730251

Profile: Incident angle

Adv Details... Coord... Apply

Shortcuts

Profile pl. Texture pl. Tex.scaling

Simulation

Sim Resume Reset

Auto update scene Update

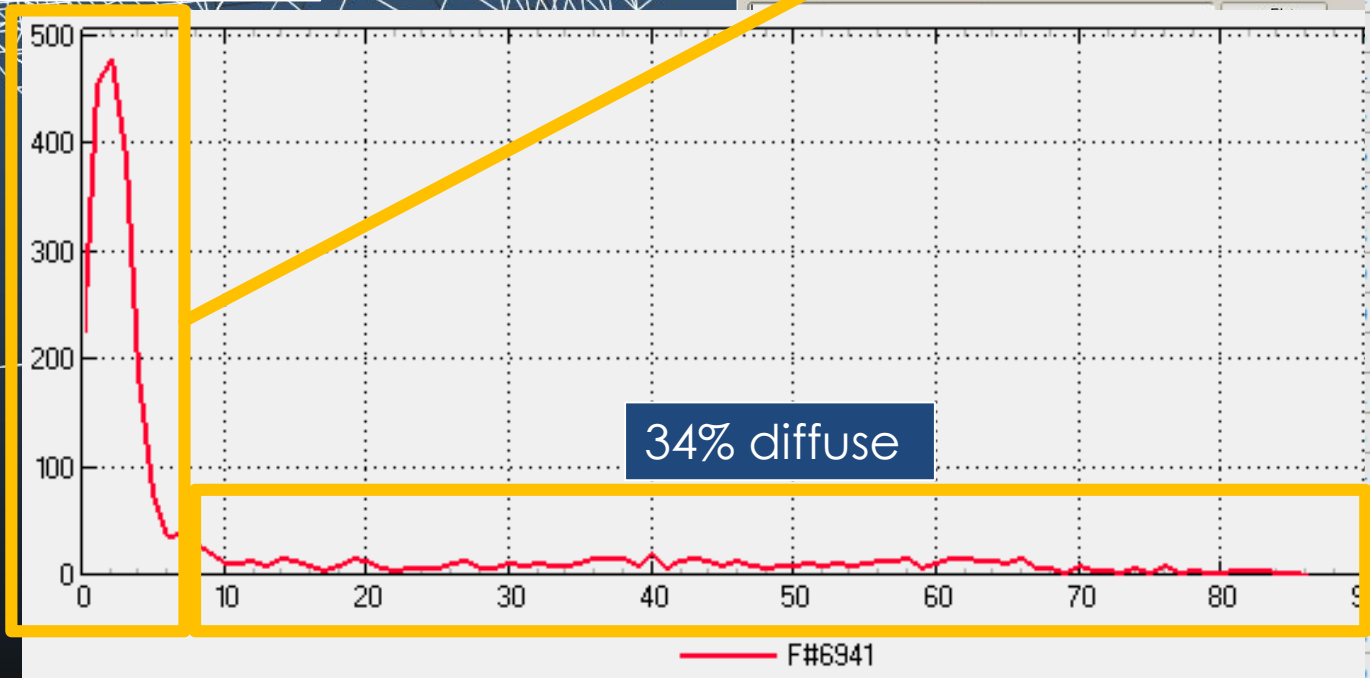
Hits	Des	Ads
3.0	0	0
4.0	0	0
5.0	0	0
6.0	0	0
7.0	0	0
8.0	0	0
9.0	0	0
10.0	0	0
11.0	0	0
12.0	0	0
13.0	0	0
14.107	0	0
15.13	0	0
16.4	0	0
17.72141	304745	72141
18.12	0	0

Hits 36.05 Mhit (0.0 hit/s)

Des. 304.7 Kdes (0.0 des/s)

Leaks None

Time Stopped: 00:15:49

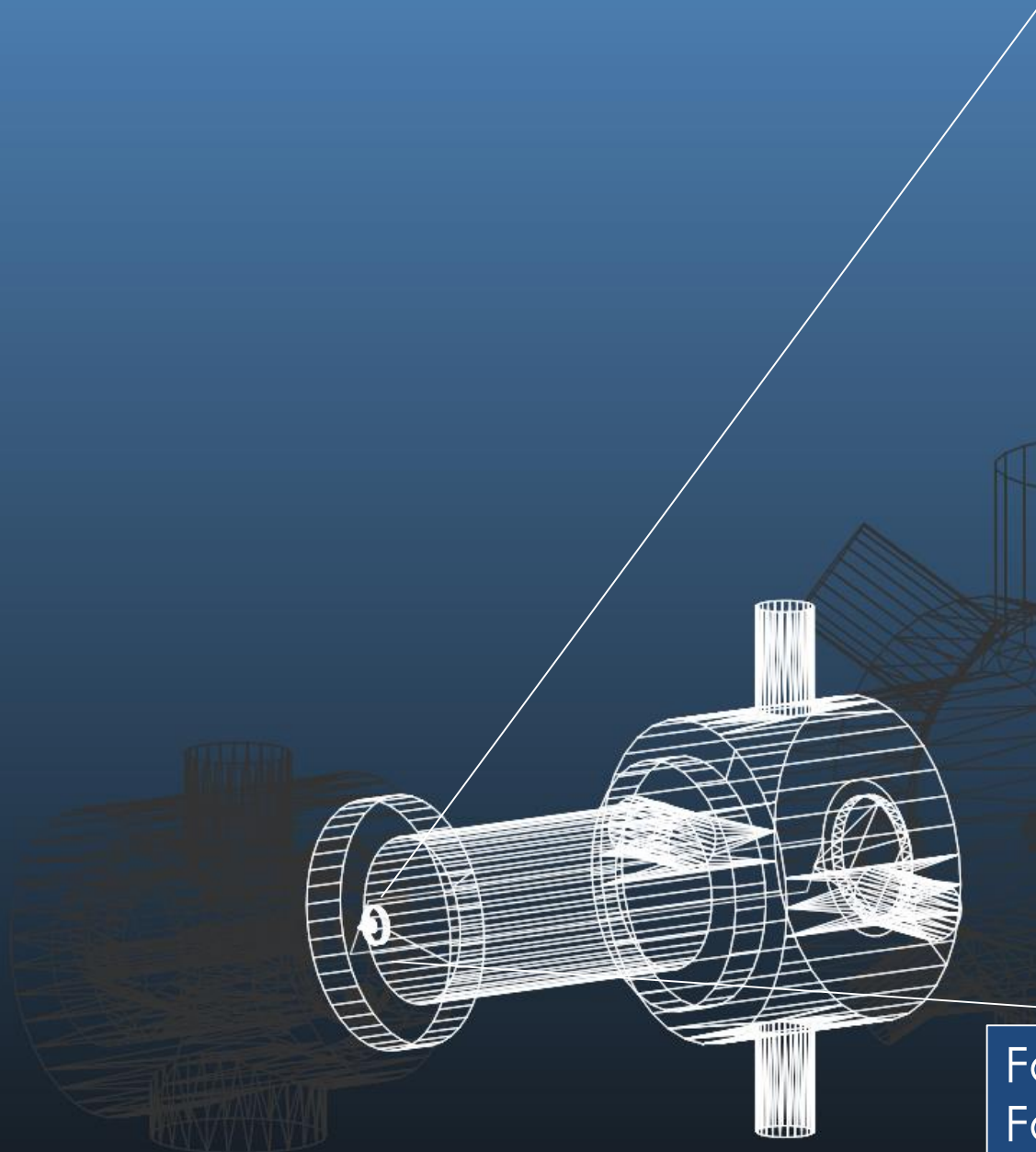


34% diffuse

Texture plotter [Facet #6941]

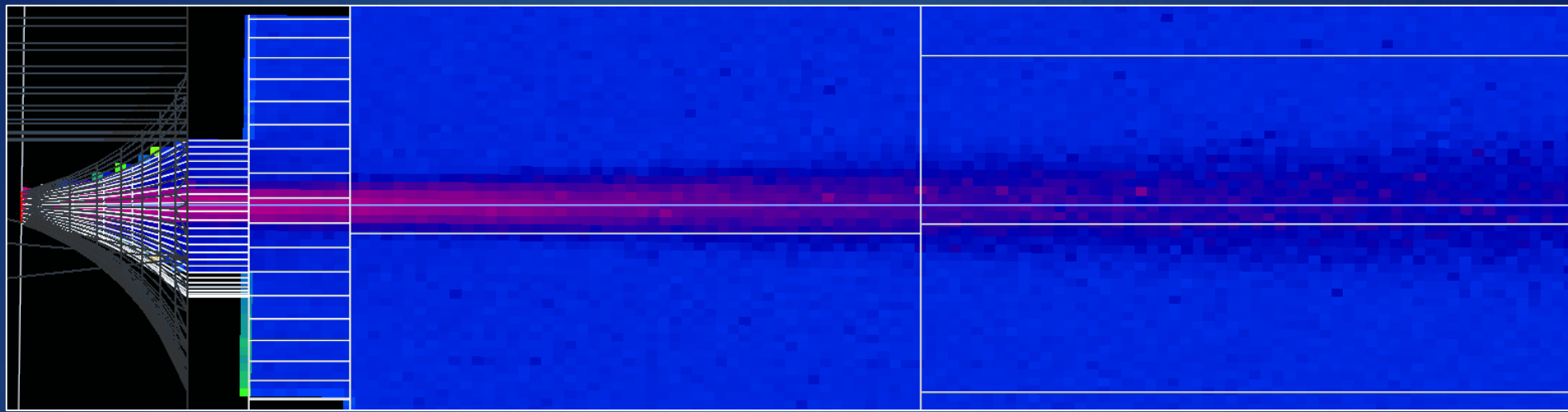
∇	0
0	2850

0.93% to next



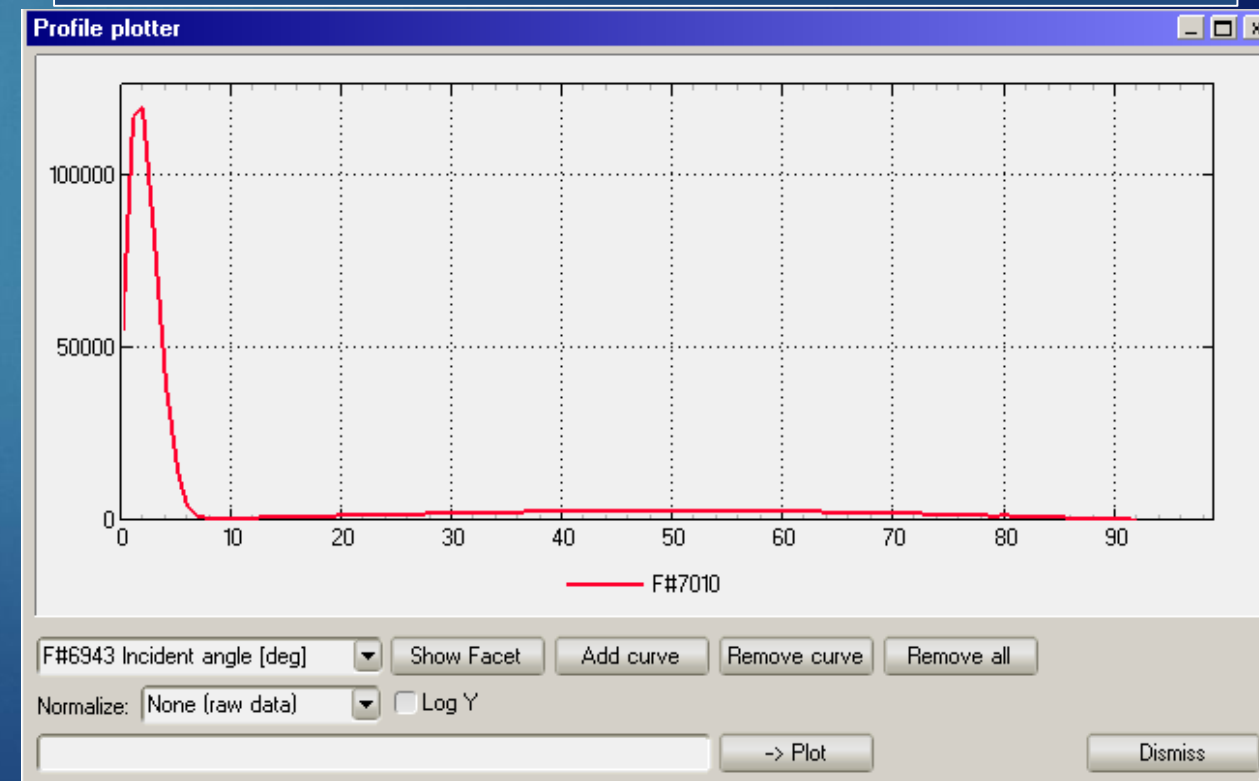
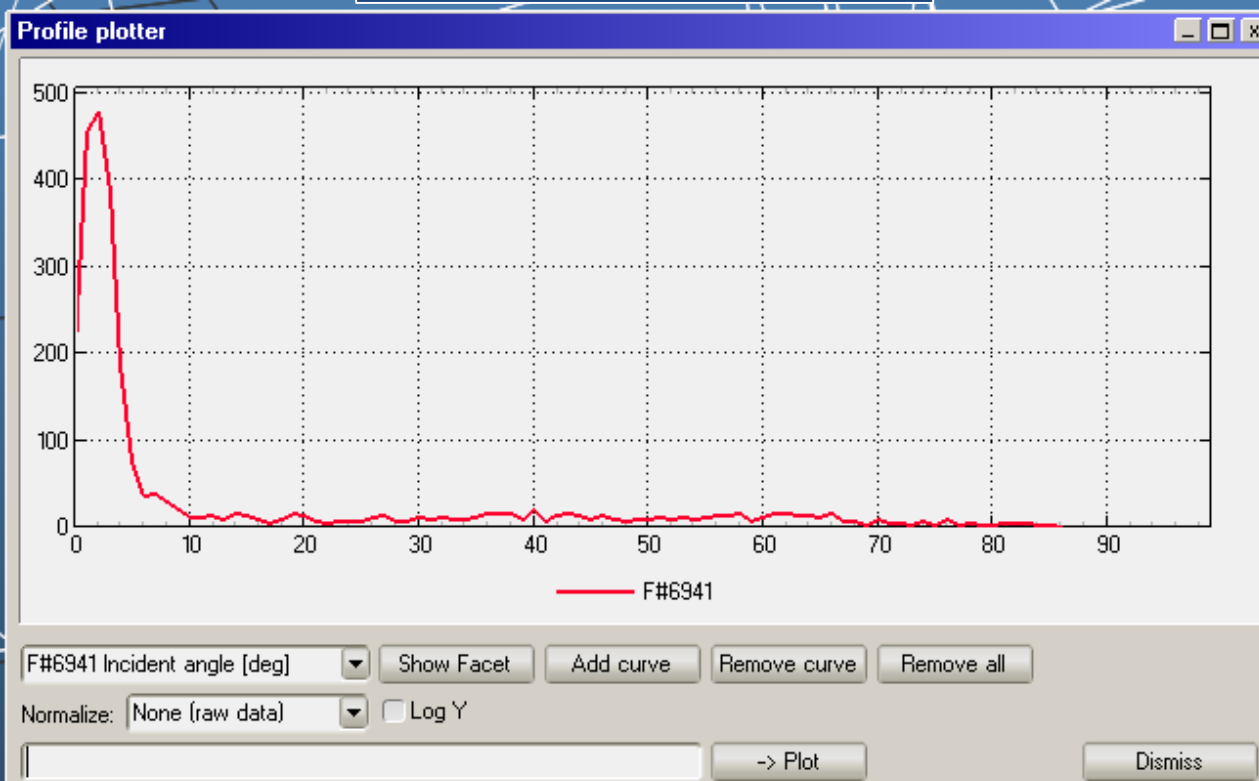
Facet 1: Collimated [flux~Cos¹⁰⁰⁰(theta)]: 0.00616
Facet 2: Diffuse [flux~Cos(theta)]: 0.00318

Sum: 0.93%

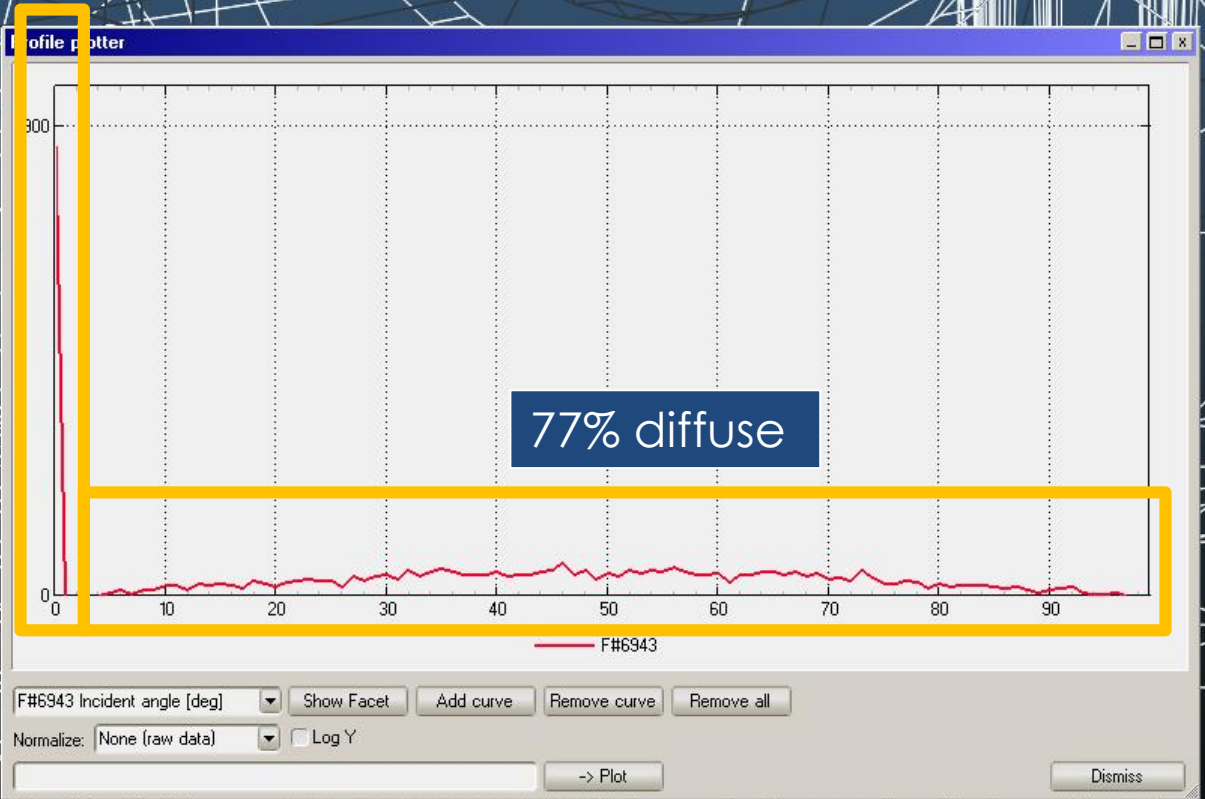
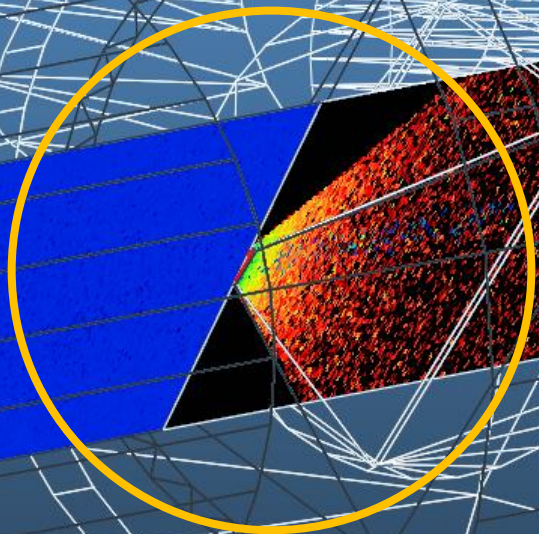


Original distribution
as sampled

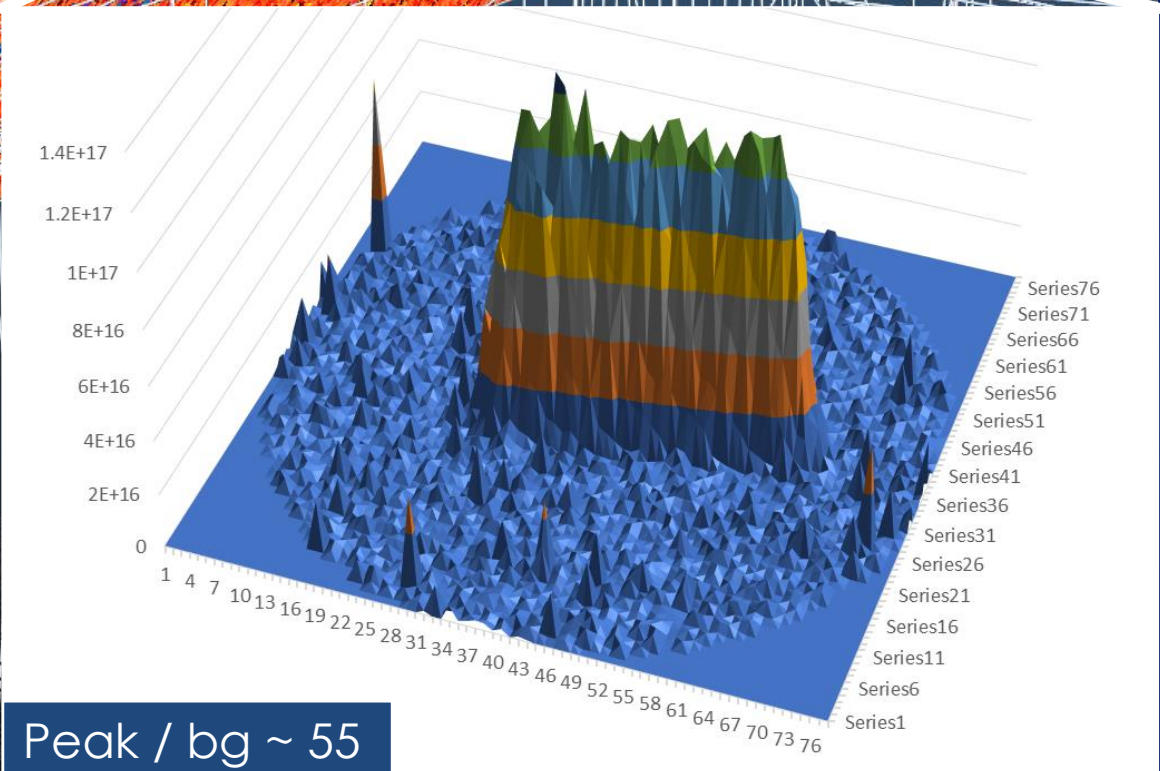
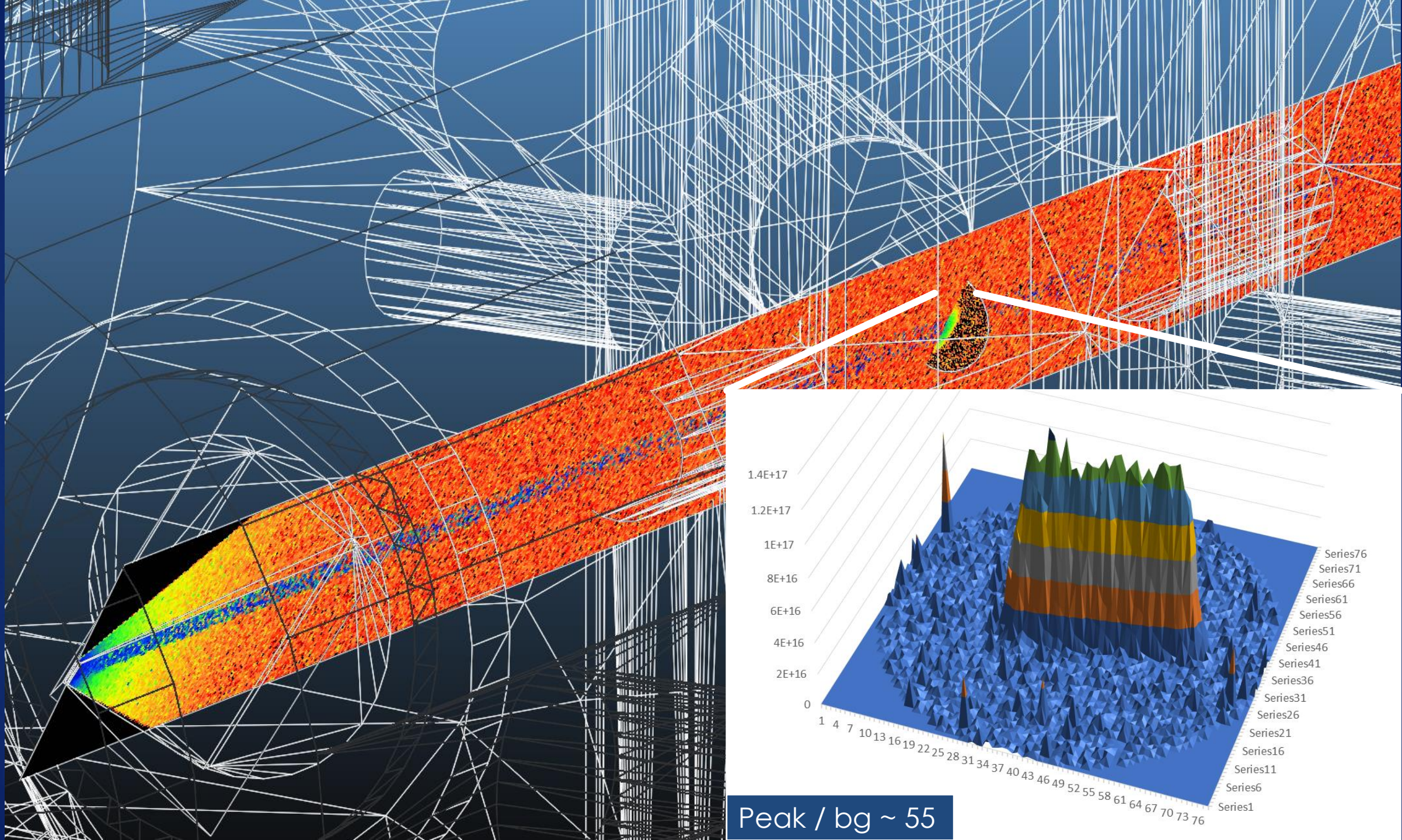
Sum of collimated and diffuse distributions
as generated



23% collimated

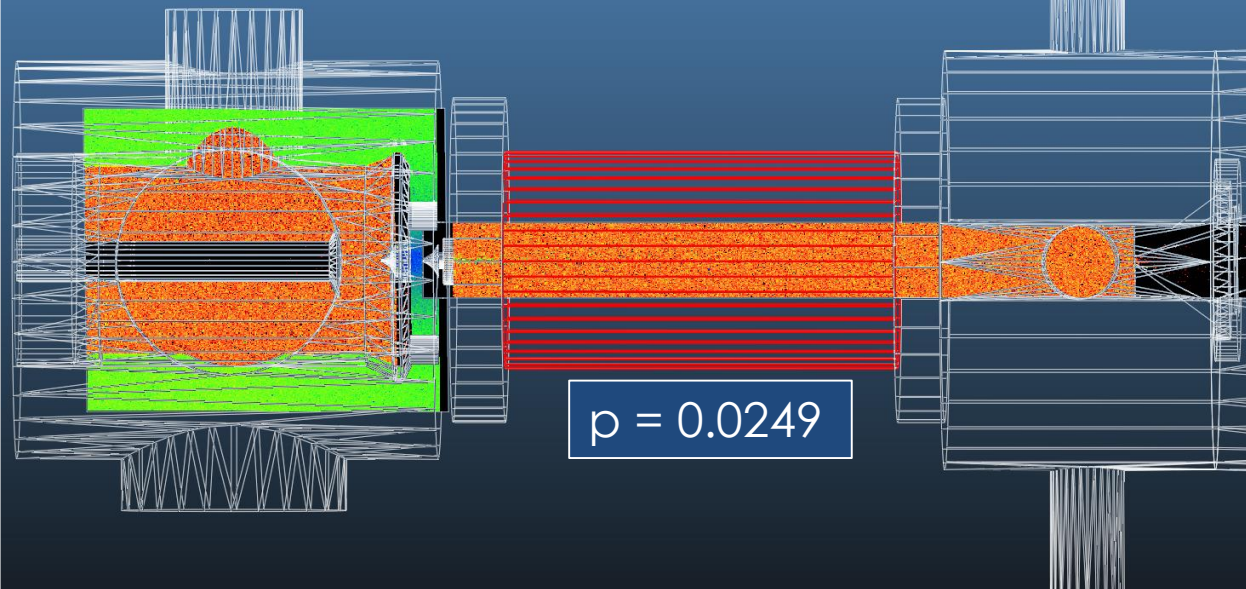


77% diffuse

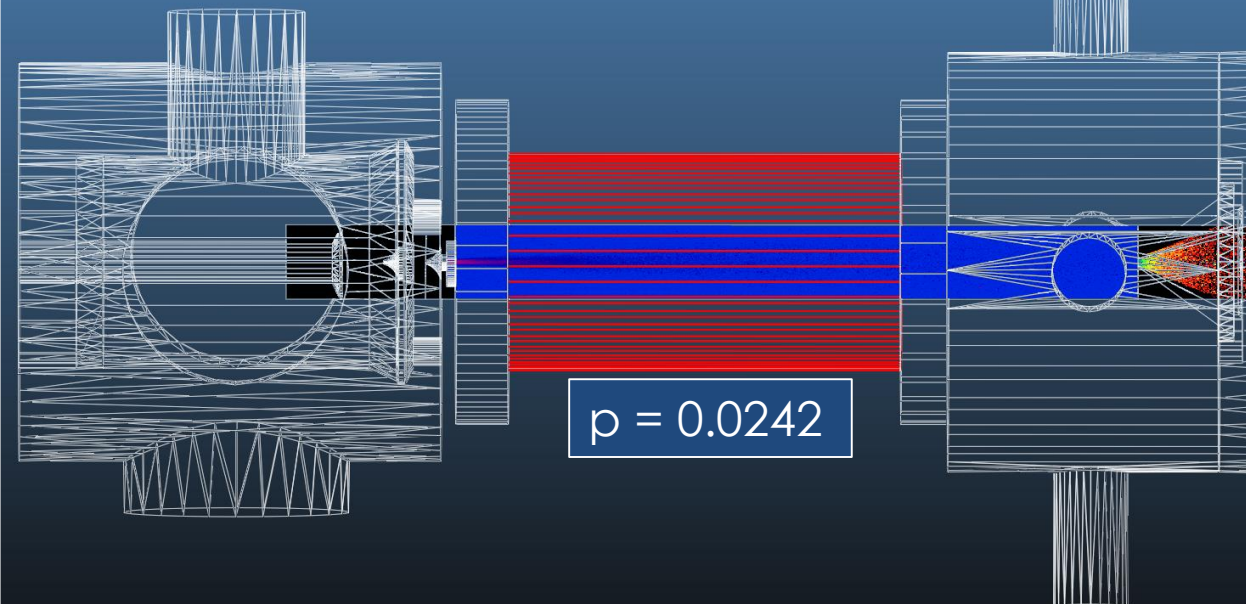


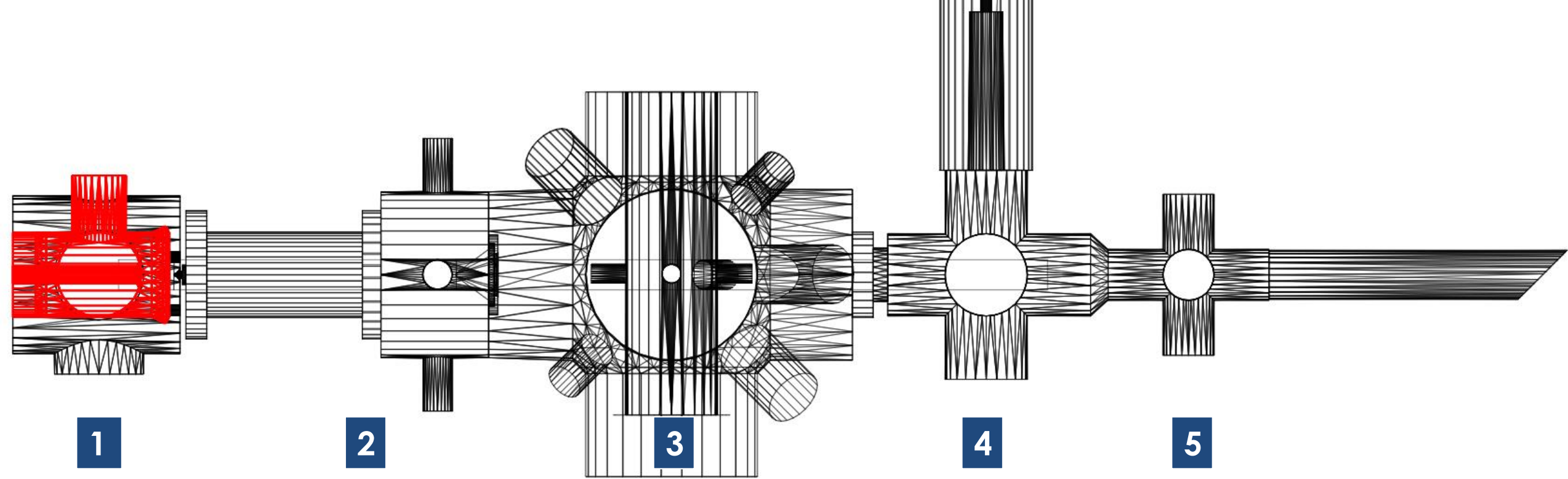
Peak / bg ~ 55

Generating from skimmer 1

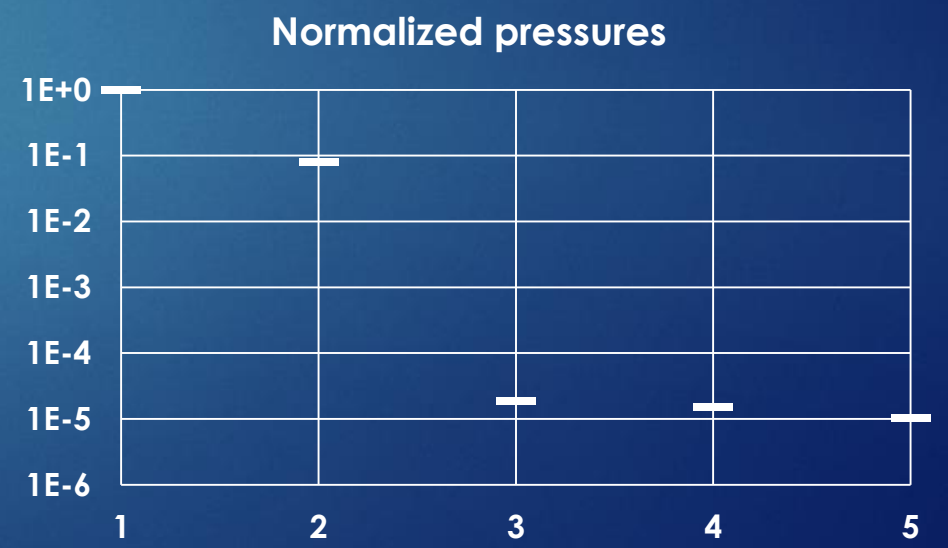


Generating from skimmer 2

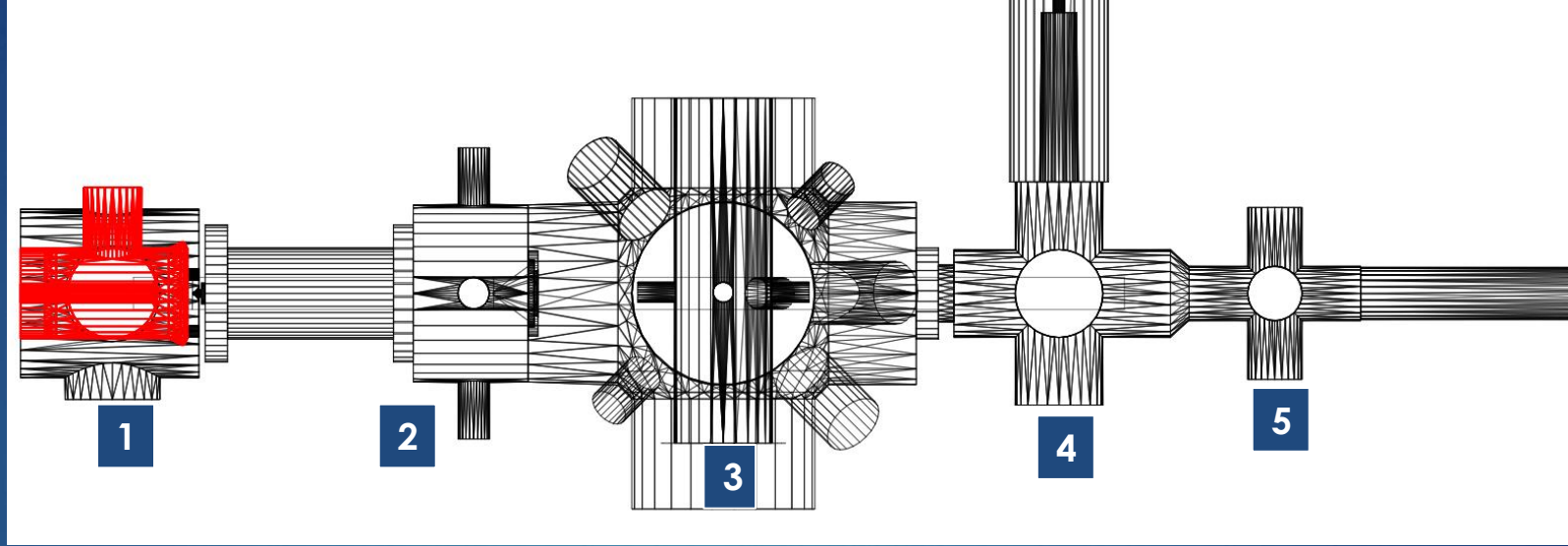




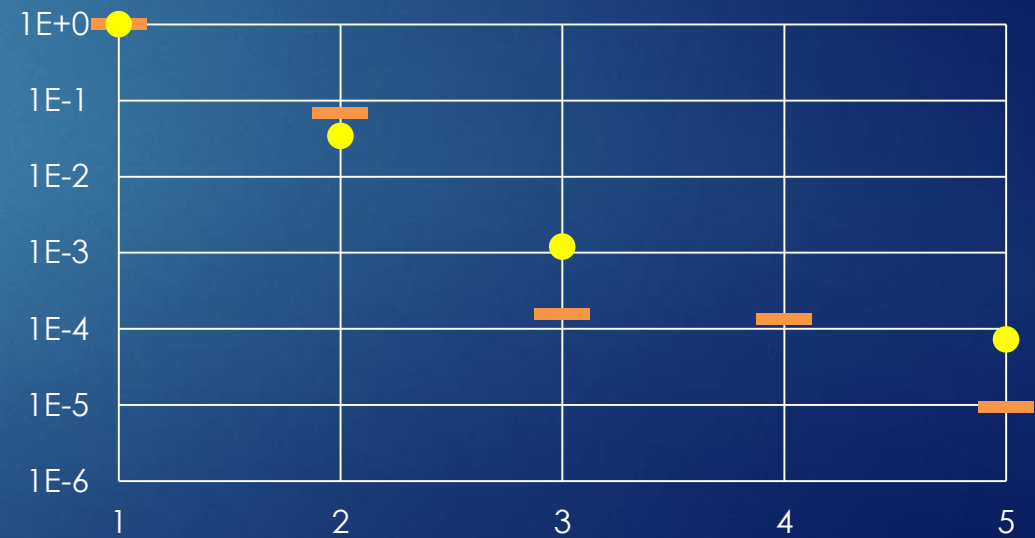
		Norm.density and pressure
1	Between skimmers 1 - 2	1.00E+00
2	Between skimmers 2 - 3	7.80E-02
3	Interaction chamber	1.89E-05
4	Ionization chamber	1.51E-05
5	Last pump	1.04E-05



Morning update

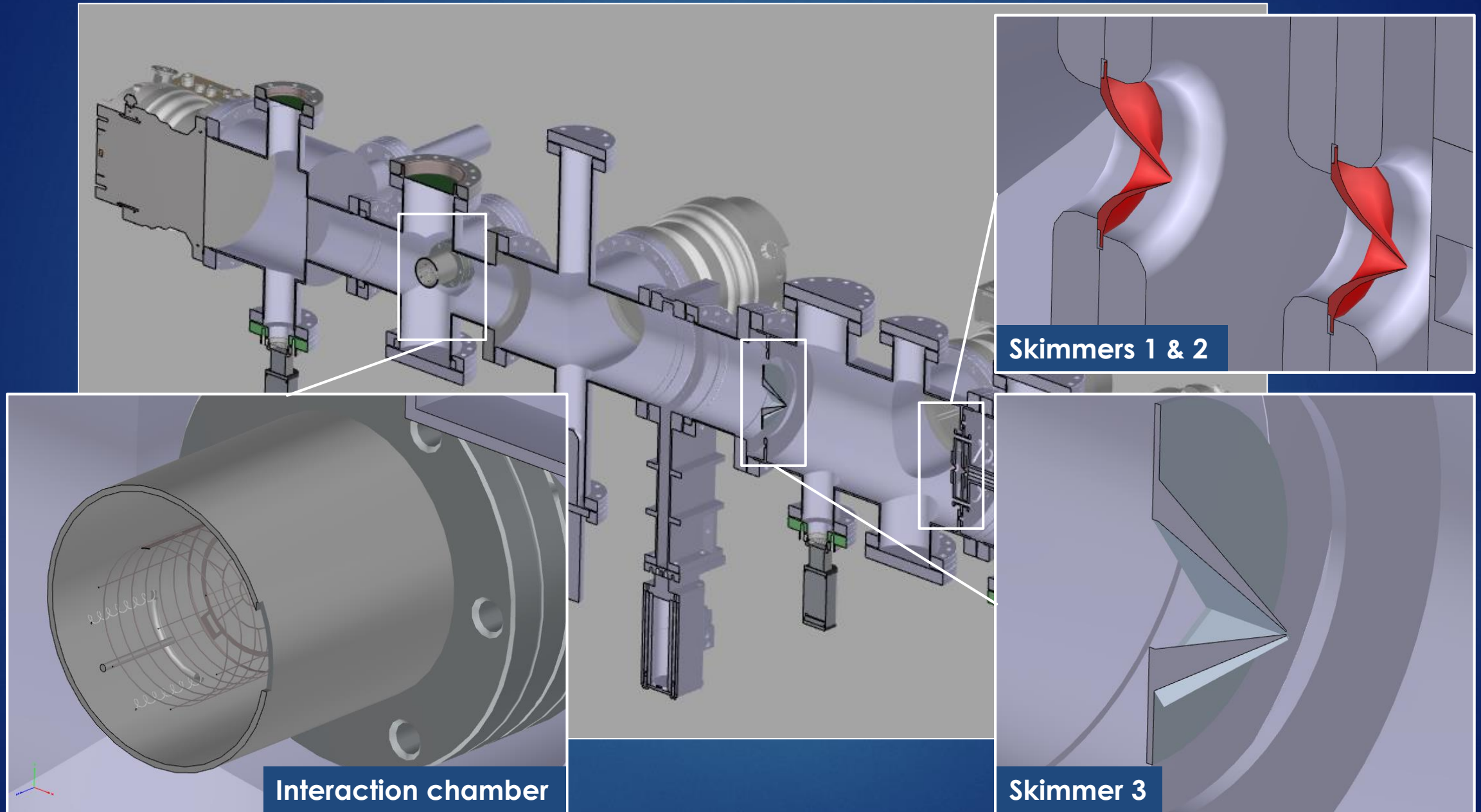


Normalized pressures

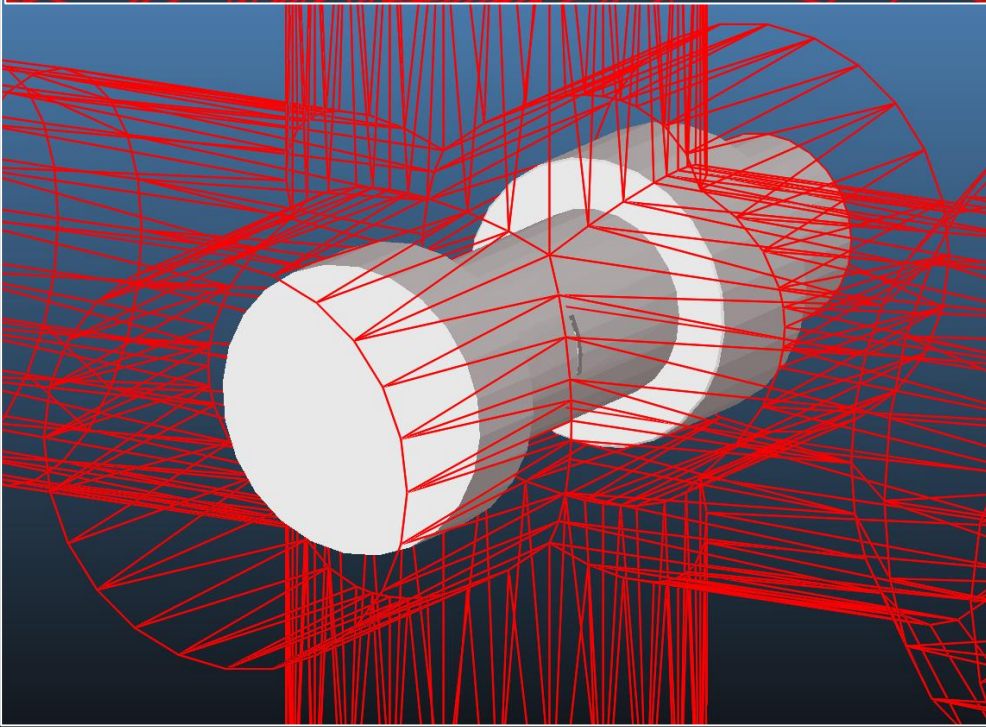
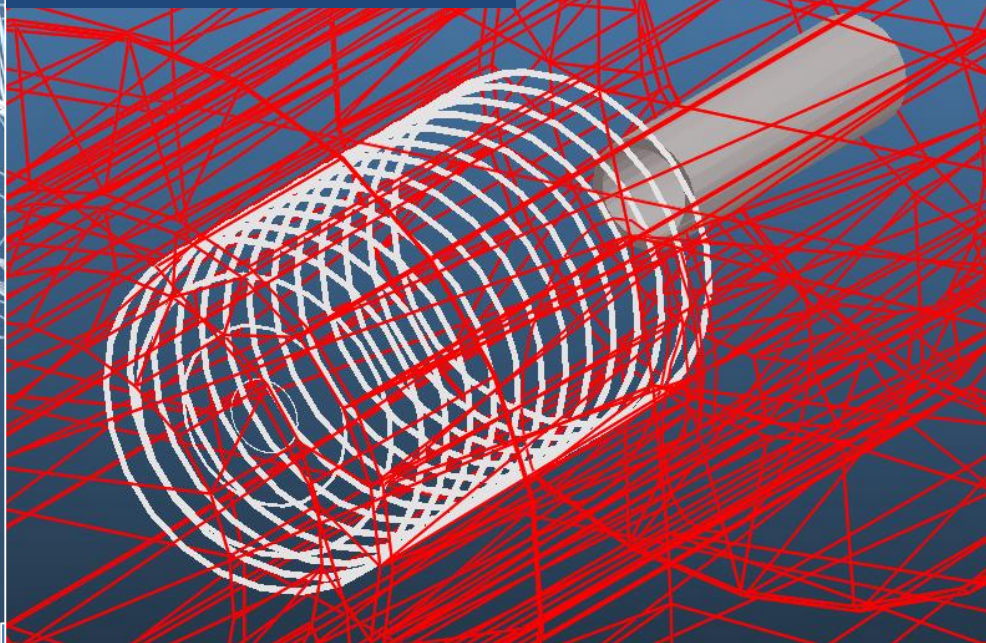
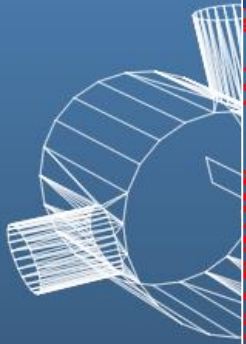


	Norm.density and pressure	Pressure	On	Off	Diff	Norm diff
1 Between skimmers 1 - 2	1.0E+00	3.2E-03	6.5E-06	1.5E-06	5.0E-06	1.0E+00
2 Between skimmers 2 - 3	6.9E-02	2.2E-04	2.1E-07	4.0E-08	1.7E-07	3.4E-02
3 Interaction chamber	1.6E-04	5.0E-07	2.8E-08	2.2E-08	6.0E-09	1.2E-03
4 Ionization chamber	1.3E-04	4.3E-07				
5 Last pump	9.4E-06	3.0E-08	1.3E-09	9.4E-10	3.6E-10	7.2E-05

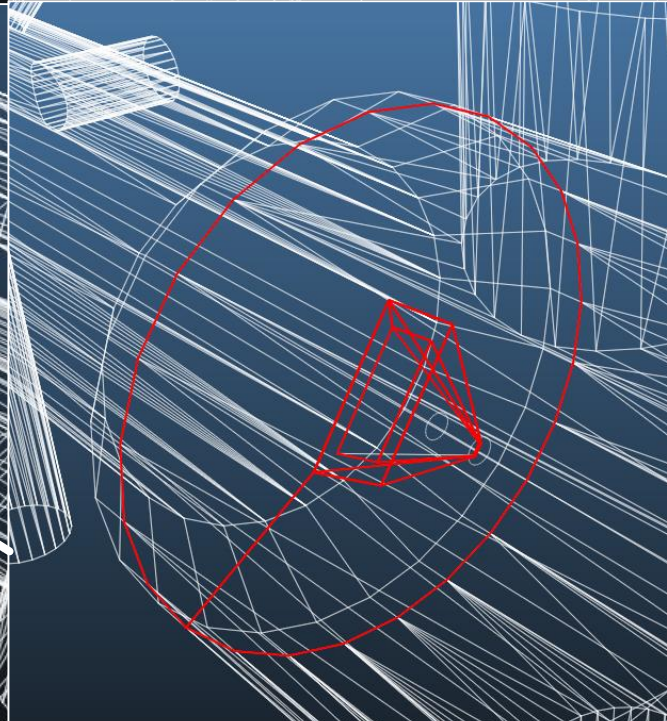
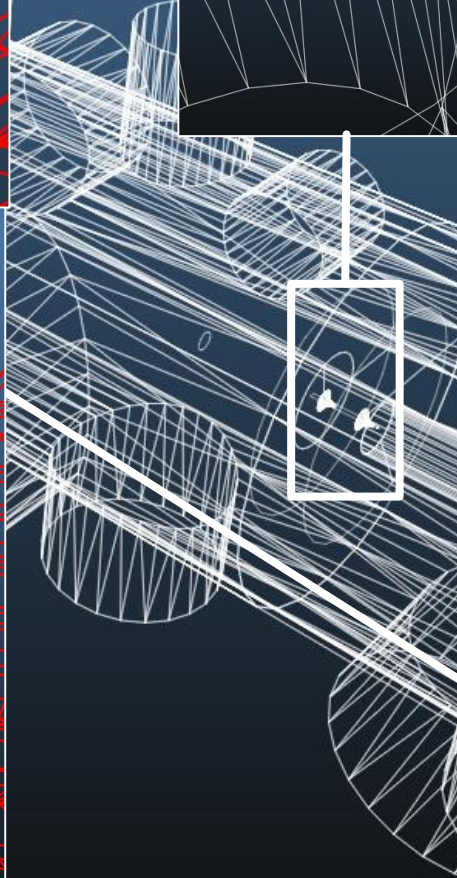
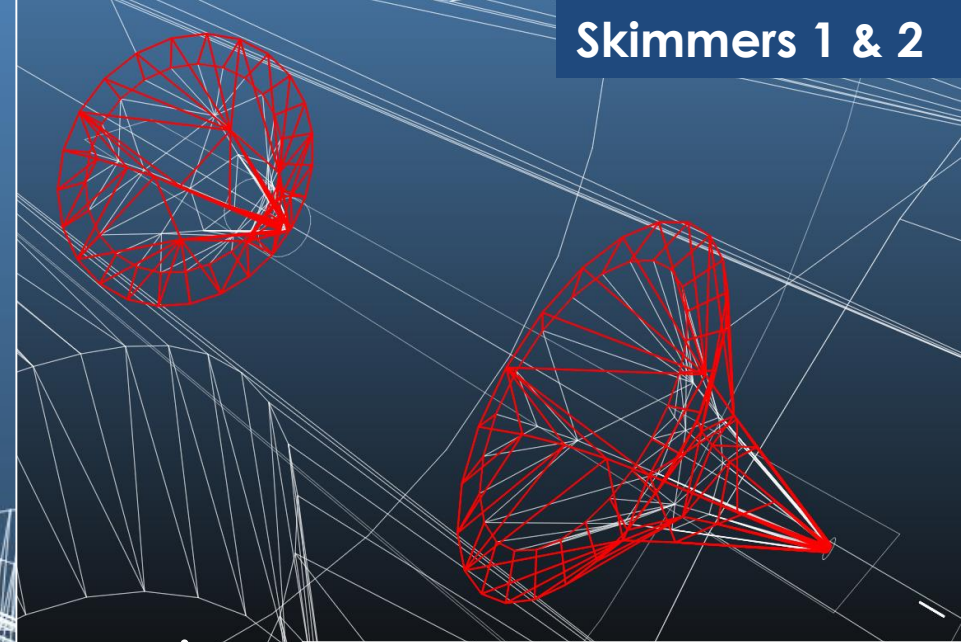
Part 3: Improved setup



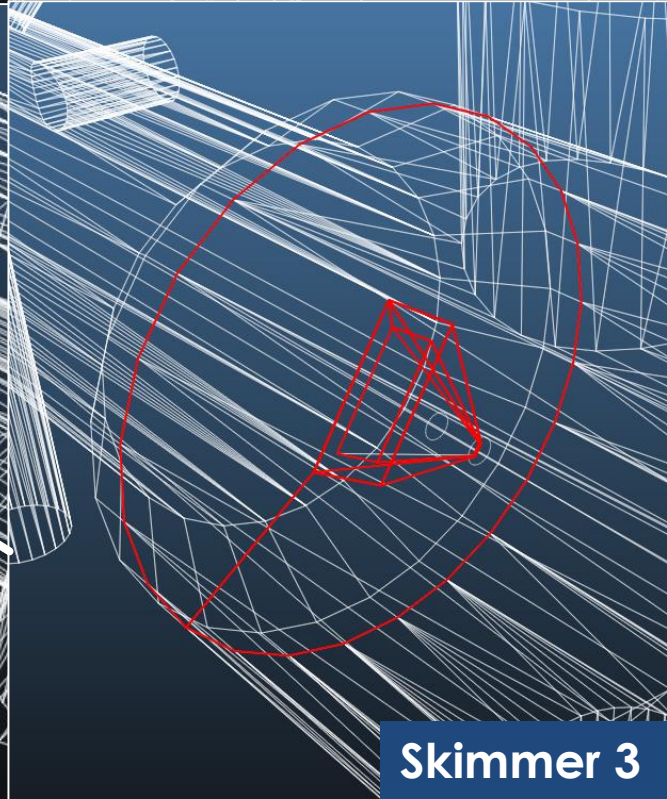
Ionization chamber

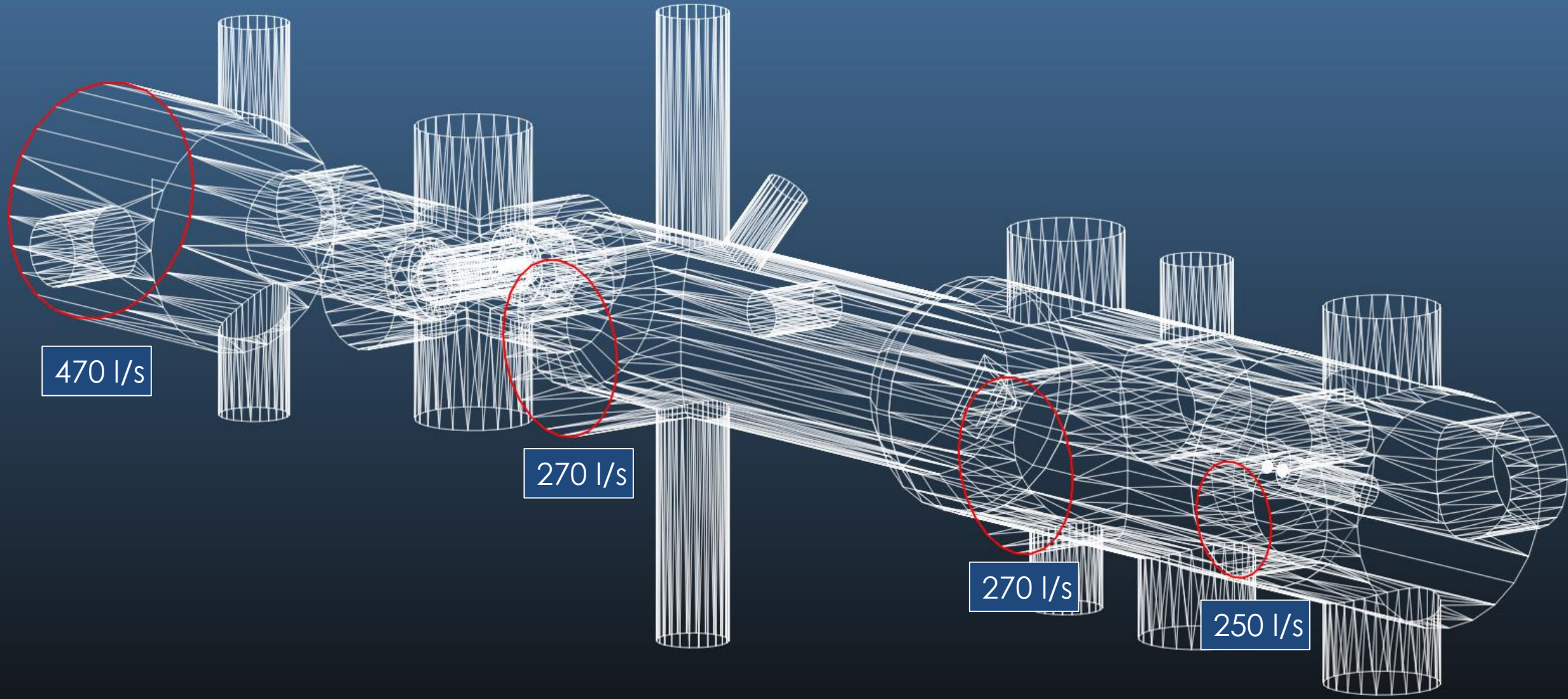


Skimmers 1 & 2



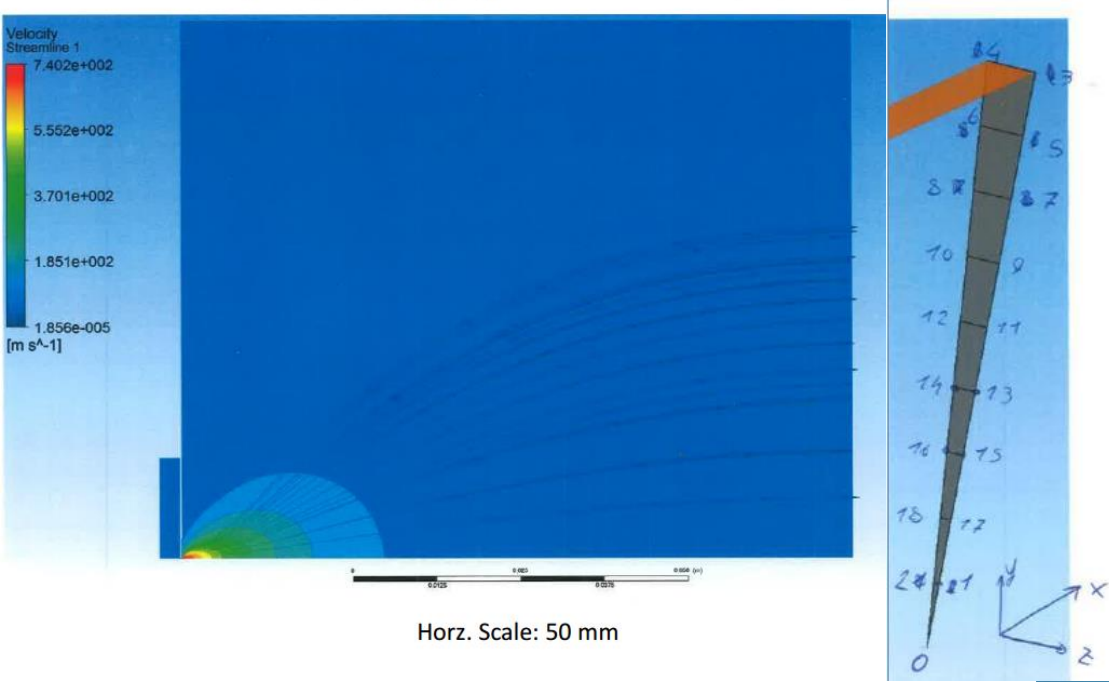
Skimmer 3



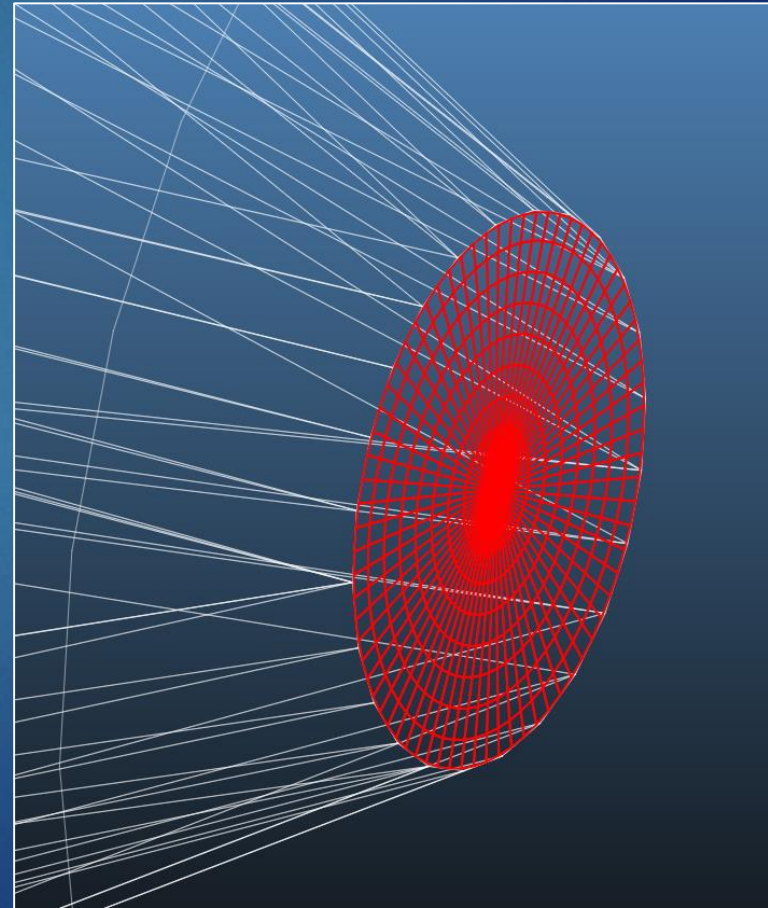
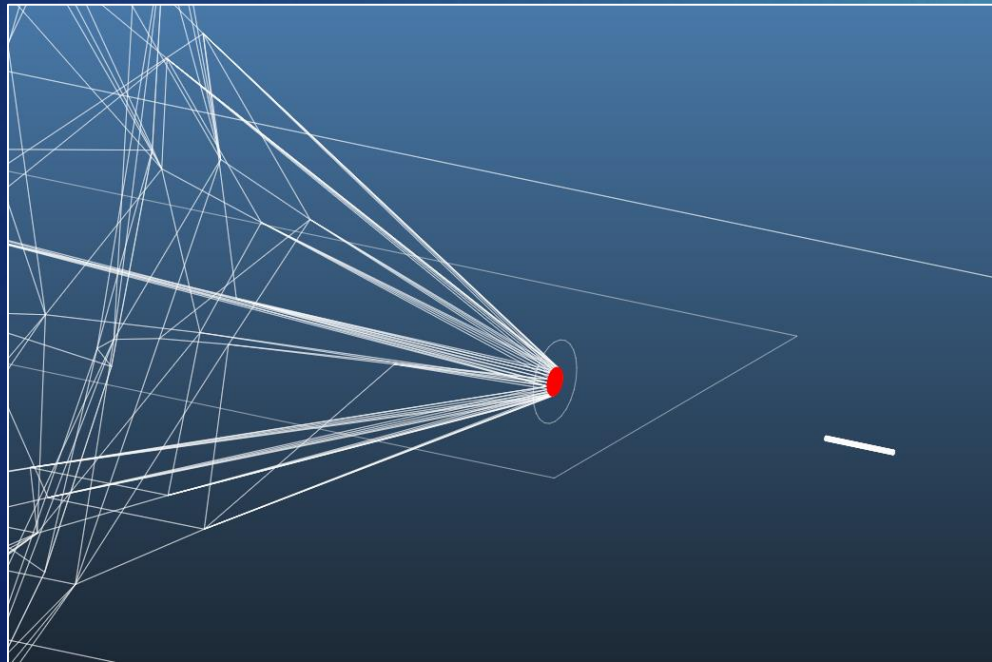


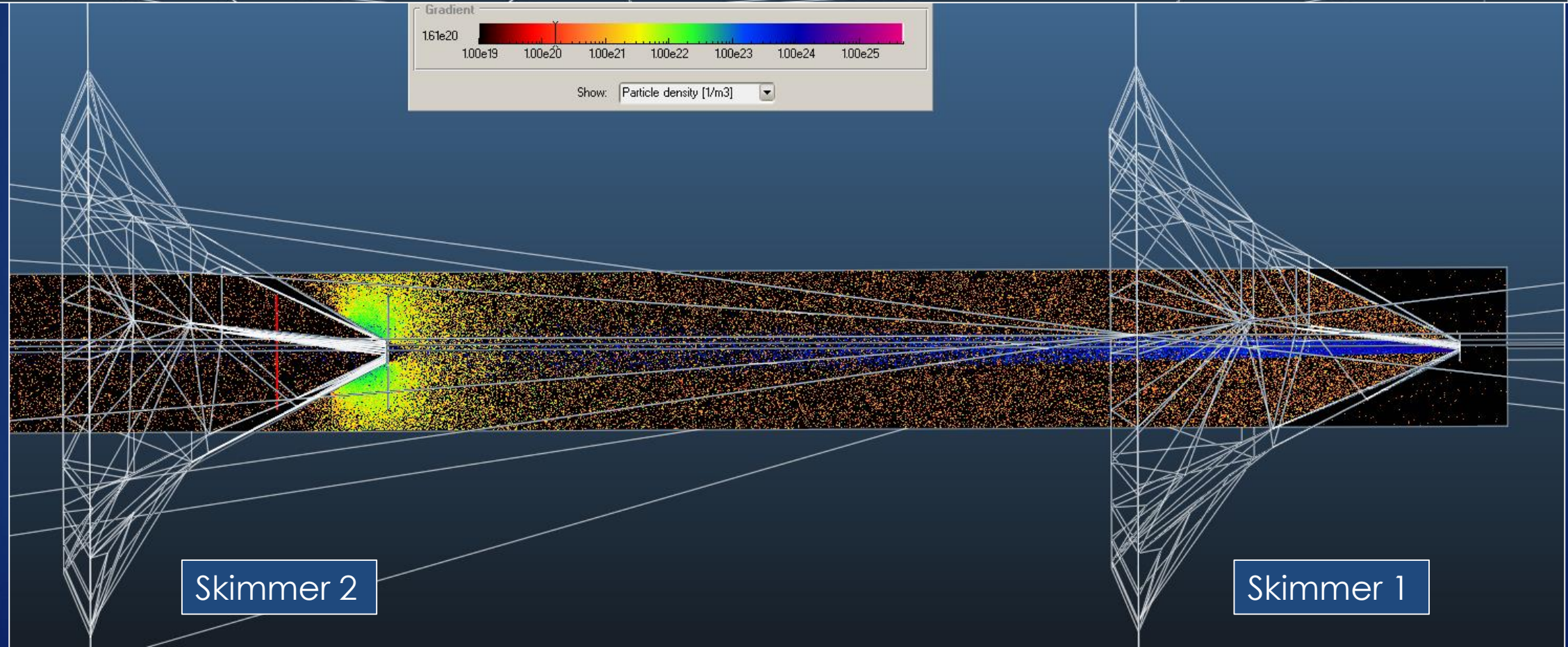
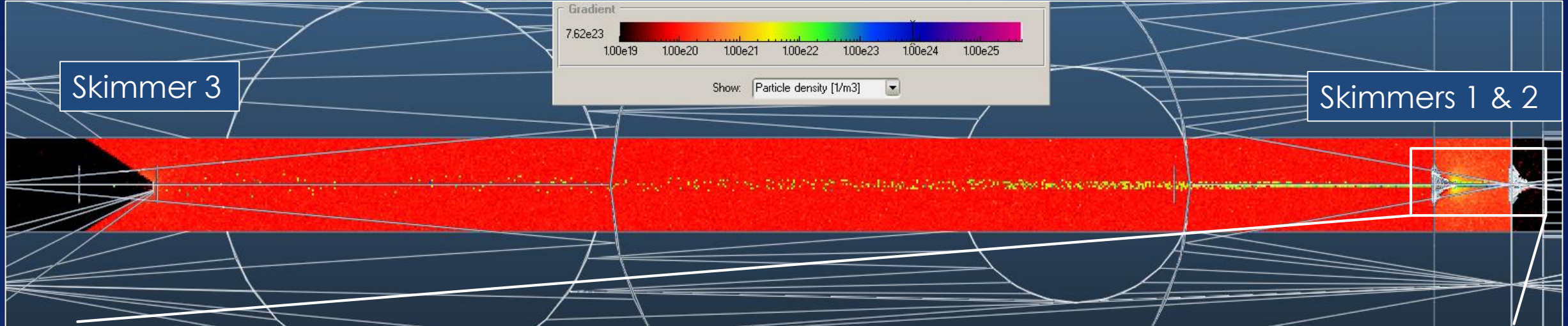
Input parameters:

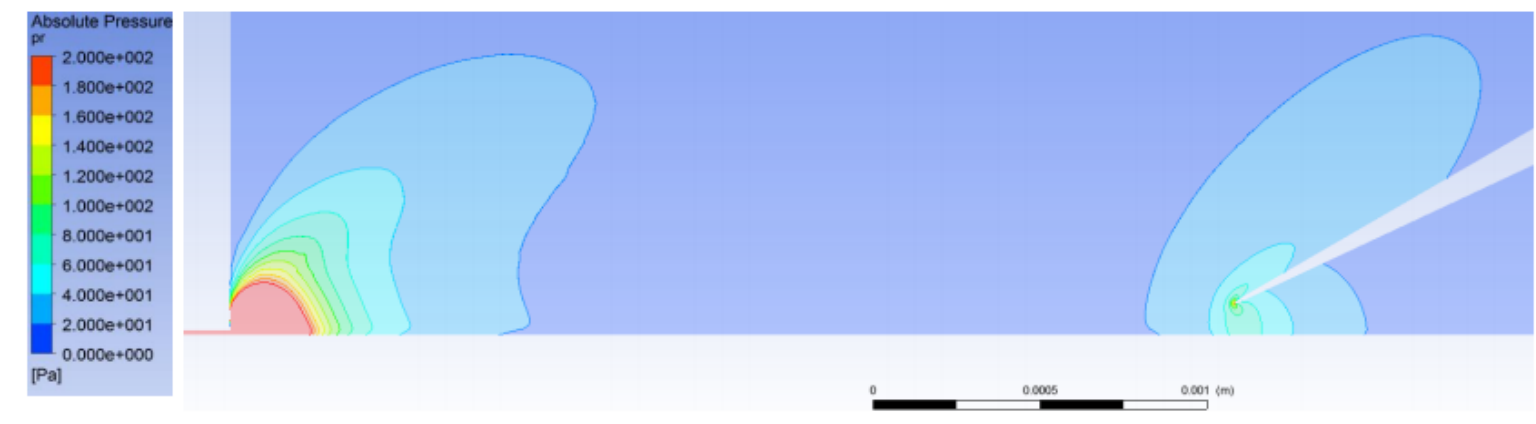
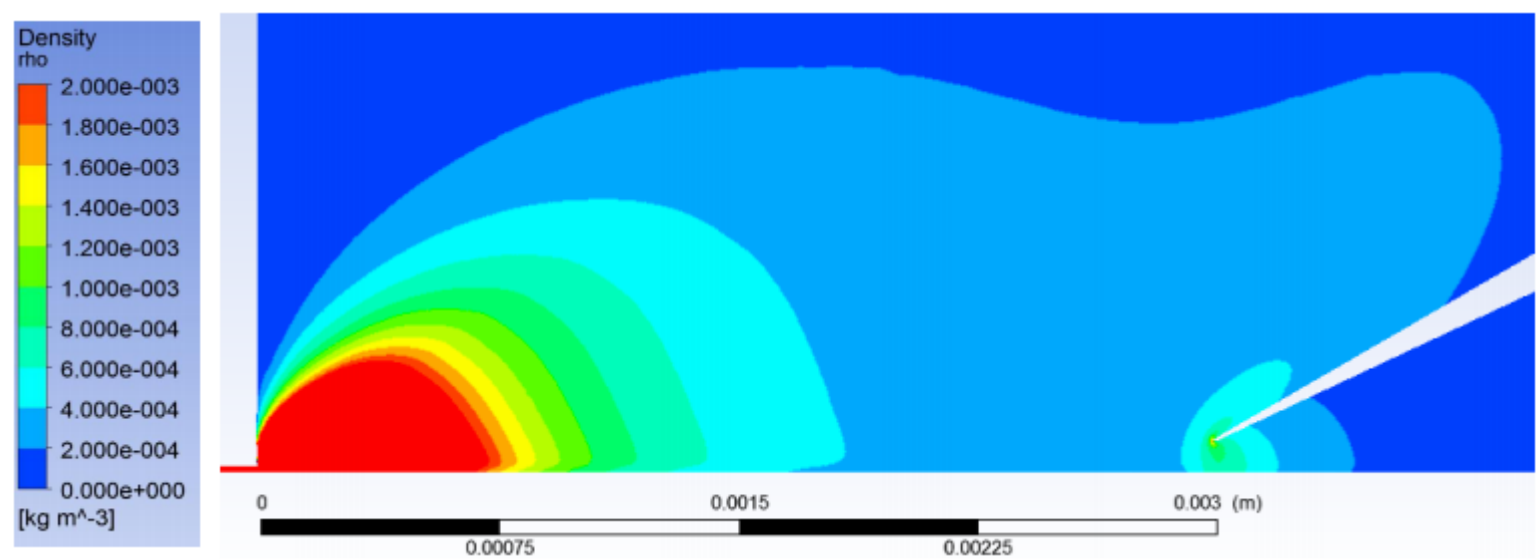
2. Viscous-flow regime input (P. Magagnin, personal communication, July 2016);



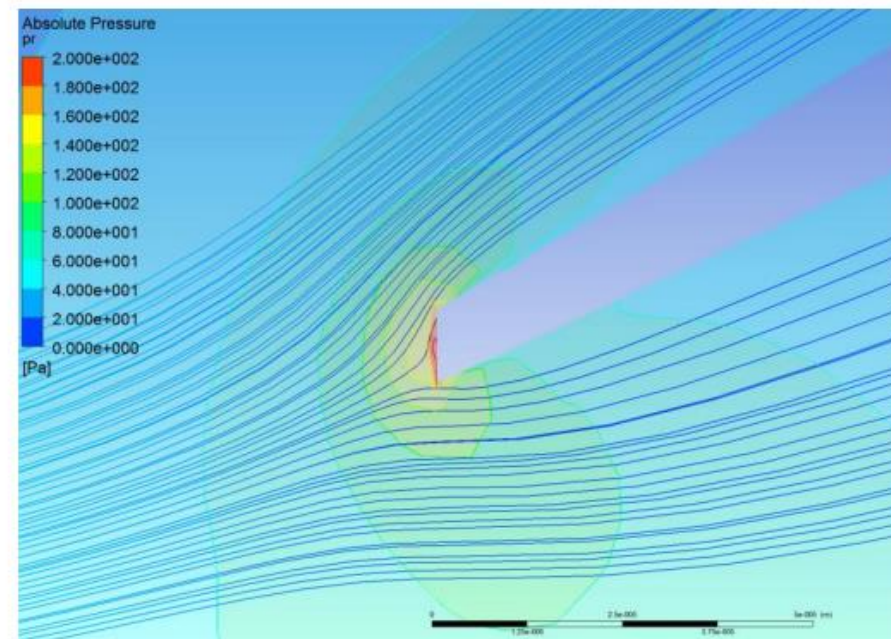
	A	B	C	D	E	F	G	H	I	J	K
1		X[m]	Y[m]	Z[m]	vel	vel u	vel v	vel w	angle	diffRAD	diffDEG
2	0	2.99E-03	0.00E+00	0.00E+00	5.9094E+02	5.9094E+02	0.00E+00	0.00E+00	0		
3	2	2.99E-03	1.00E-05	0.00E+00	5.9088E+02	5.9088E+02	1.53E+00	0.00E+00	0.002586	0.002586	0.148174
4	17	2.99E-03	2.00E-05	0.00E+00	5.9086E+02	5.9085E+02	2.93E+00	0.00E+00	0.004966	0.00238	0.136355
5	16	2.99E-03	3.00E-05	0.00E+00	5.9084E+02	5.9082E+02	4.45E+00	0.00E+00	0.007534	0.002568	0.14713
6	14	2.99E-03	4.00E-05	0.00E+00	5.9080E+02	5.9077E+02	6.00E+00	0.00E+00	0.01016	0.002626	0.150453
7	11	2.99E-03	5.00E-05	0.00E+00	5.9074E+02	5.9069E+02	7.56E+00	0.00E+00	0.0128	0.00264	0.15128
8	9	2.99E-03	6.00E-05	0.00E+00	5.9066E+02	5.9059E+02	9.12E+00	0.00E+00	0.015447	0.002647	0.151646
9	8	2.99E-03	7.00E-05	0.00E+00	5.9057E+02	5.9048E+02	1.07E+01	0.00E+00	0.0181	0.002653	0.152016
10	5	2.99E-03	8.00E-05	0.00E+00	5.9047E+02	5.9034E+02	1.23E+01	0.00E+00	0.02077	0.00267	0.152995
11	4	2.99E-03	9.00E-05	0.00E+00	5.9034E+02	5.9018E+02	1.39E+01	0.00E+00	0.023483	0.002713	0.155452







- Streamlines and absolute pressure on background

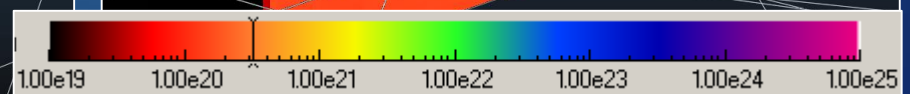
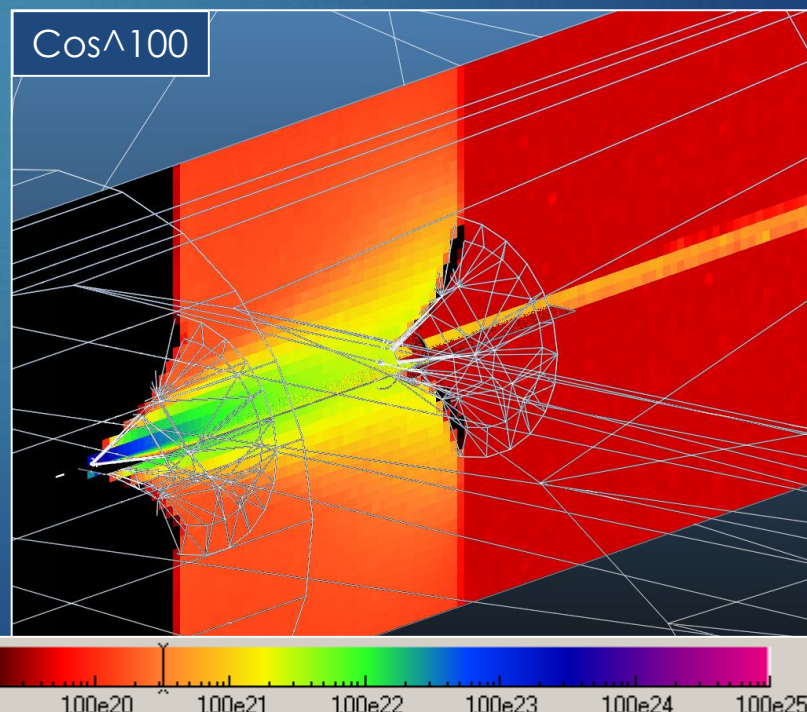
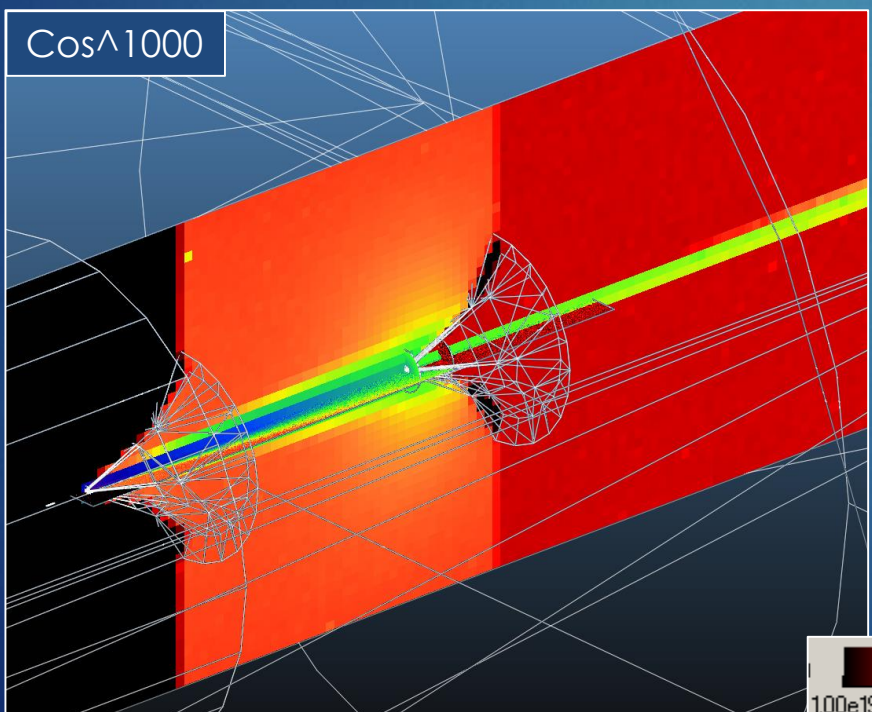
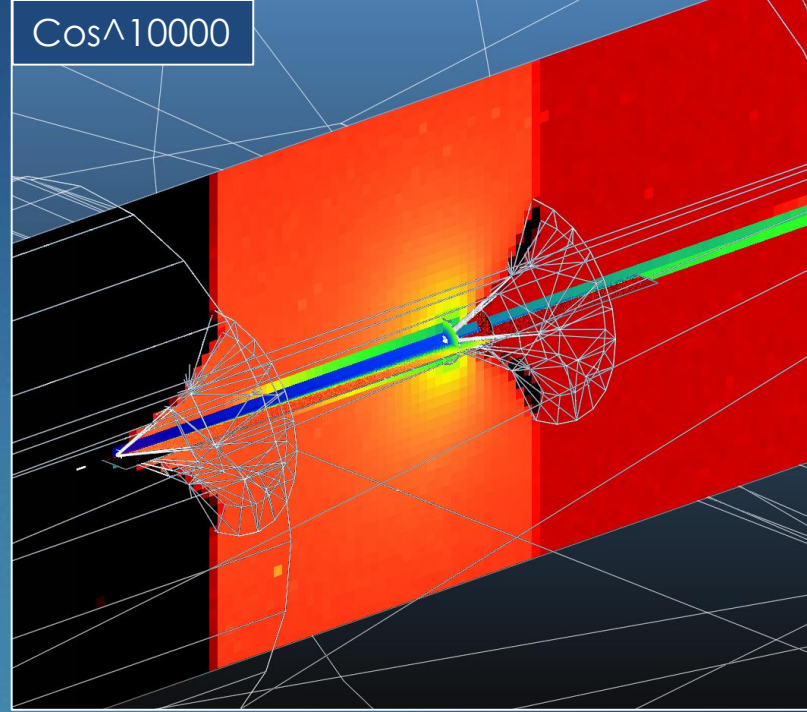
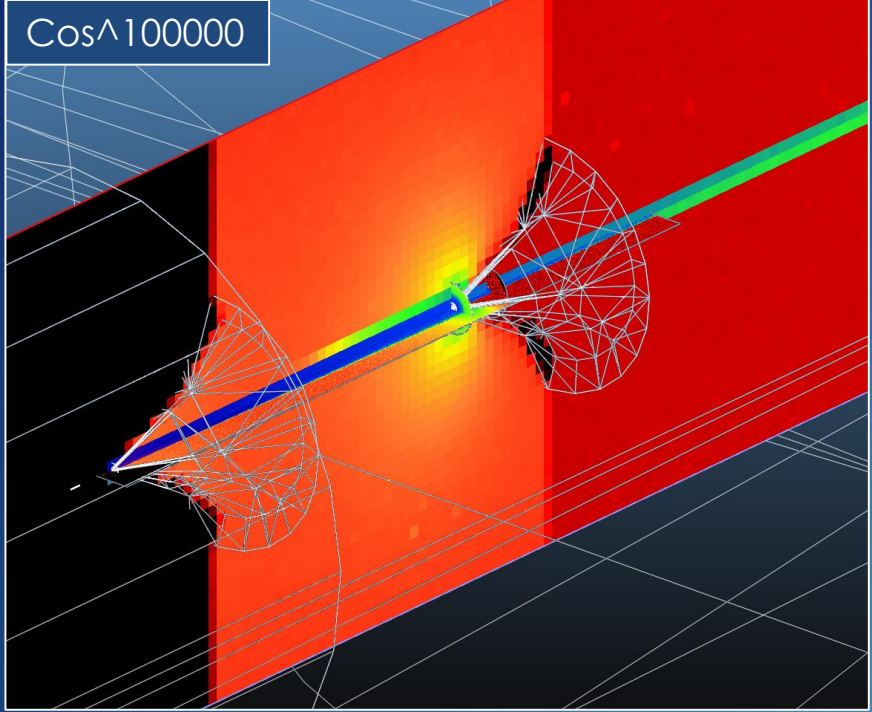


For pressure $P_0 = 0.525172754 \text{ mmHg} = 0.020675222 \text{ inHg} = 0.07 \text{ kPa}$

and temperature $T = 300 \text{ K} = 26.8500000 \text{ C} = 80.3300000 \text{ F}$,

Molecules of diameter 3.64×10^{-10} meters (angstroms)

should have a mean free path of $\lambda = \frac{RT}{\sqrt{2}\pi d^2 N_A P} = 1.0051748 \times 10^{-4} \text{ m}$



Cos¹⁰k

Texture Scaling

Texture Range

Min: 1.193E+18 Autoscale Use colors

Max: 4.214E+22 Include constant flow Logarithmic scale

Set to current Apply Swap 4.75MB

Current

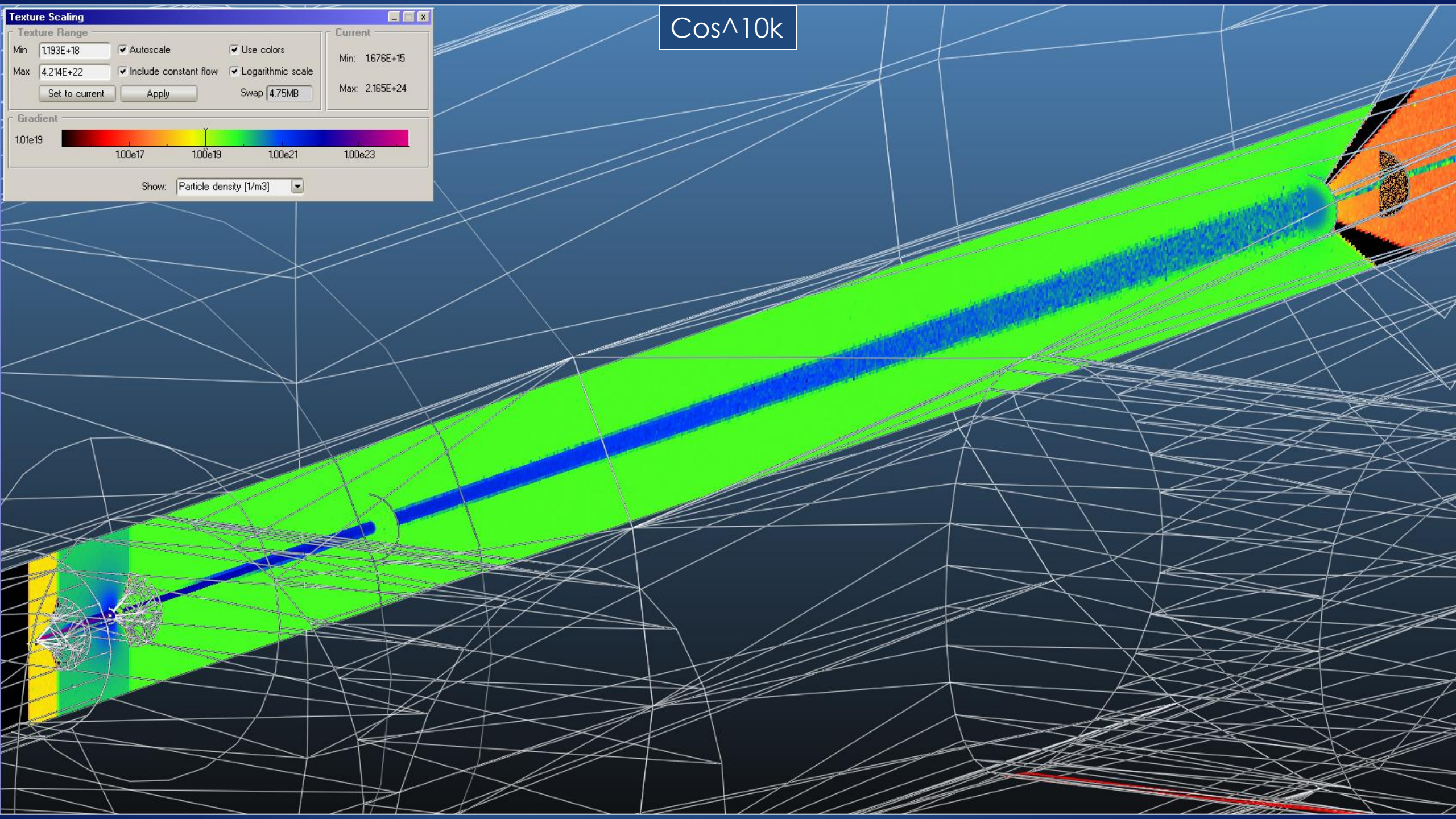
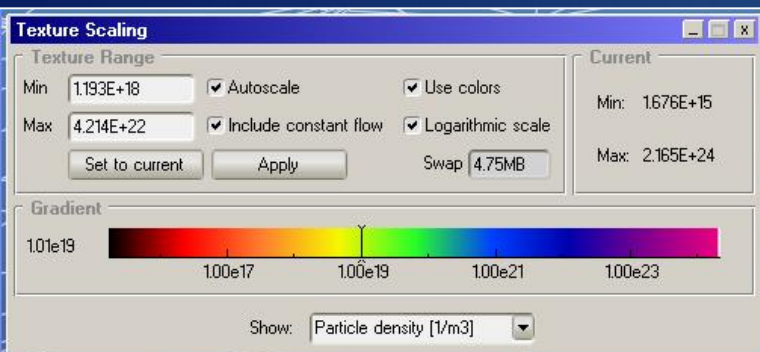
Min: 1.676E+15

Max: 2.165E+24

Gradient

1.01e19 1.00e17 1.00e19 1.00e21 1.00e23

Show: Particle density [1/m³]



Texture Scaling

Texture Range

Min: 1.193E+18 Autoscale Use colors

Max: 4.214E+22 Include constant flow Logarithmic scale

Set to current Apply Swap 4.75MB

Current

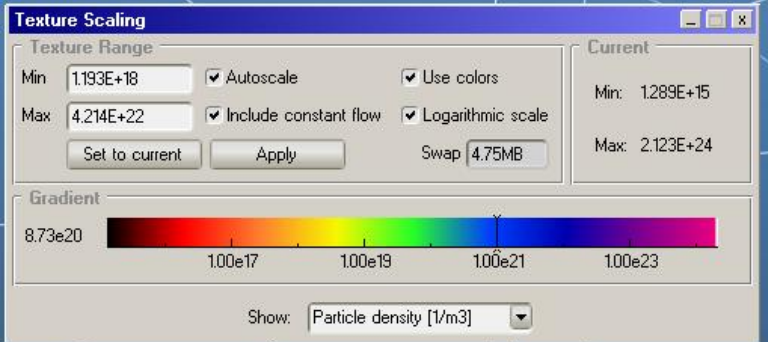
Min: 1.289E+15

Max: 2.123E+24

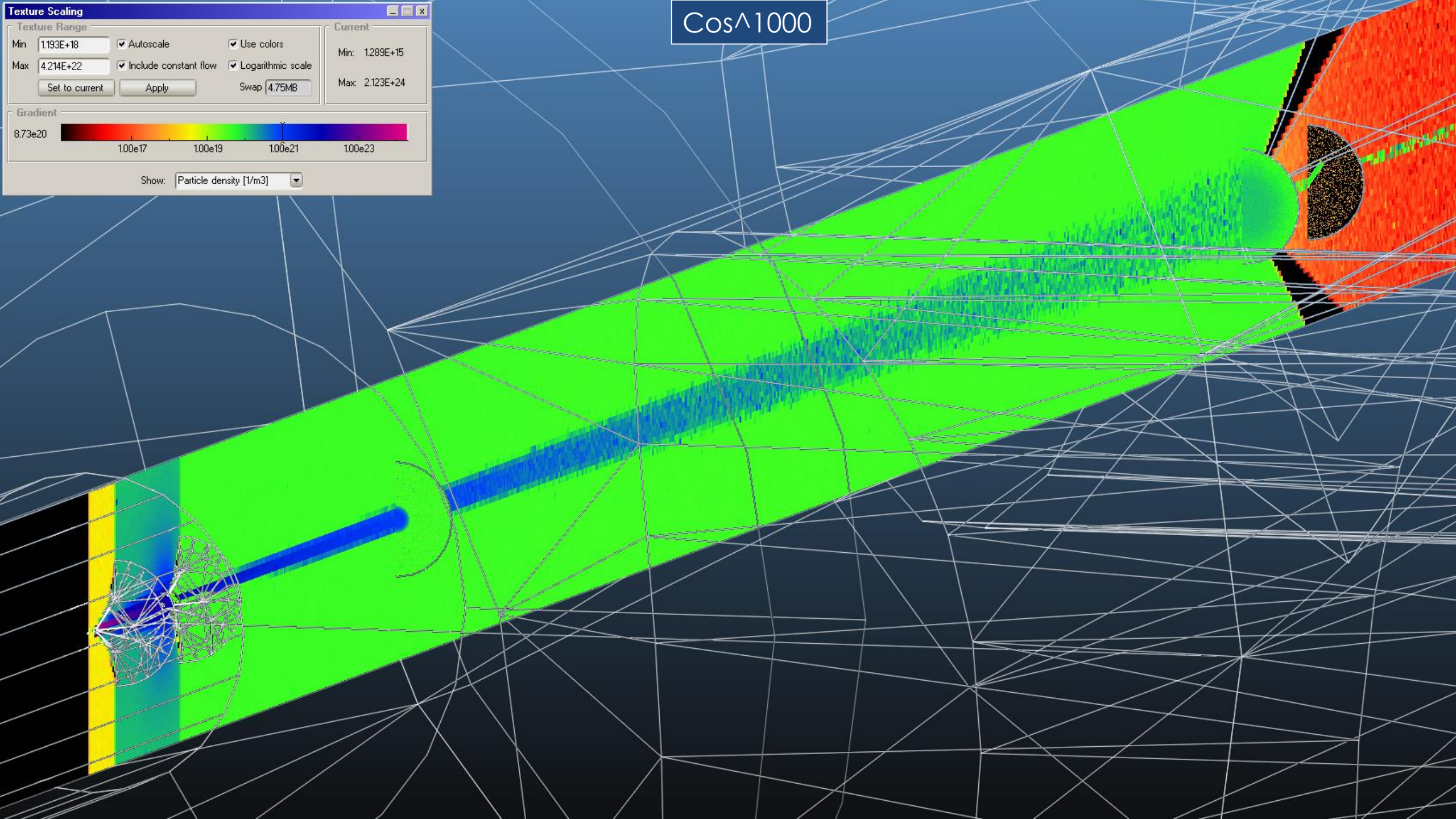
Gradient

8.73e20 1.00e17 1.00e19 1.00e21 1.00e23

Show: Particle density [1/m3]



Cos^1000



Cos¹⁰⁰

Texture Scaling

Texture Range

Min: 1.193E+18 Autoscale Use colors

Max: 4.214E+22 Include constant flow Logarithmic scale

Set to current Apply Swap: 4.75MB

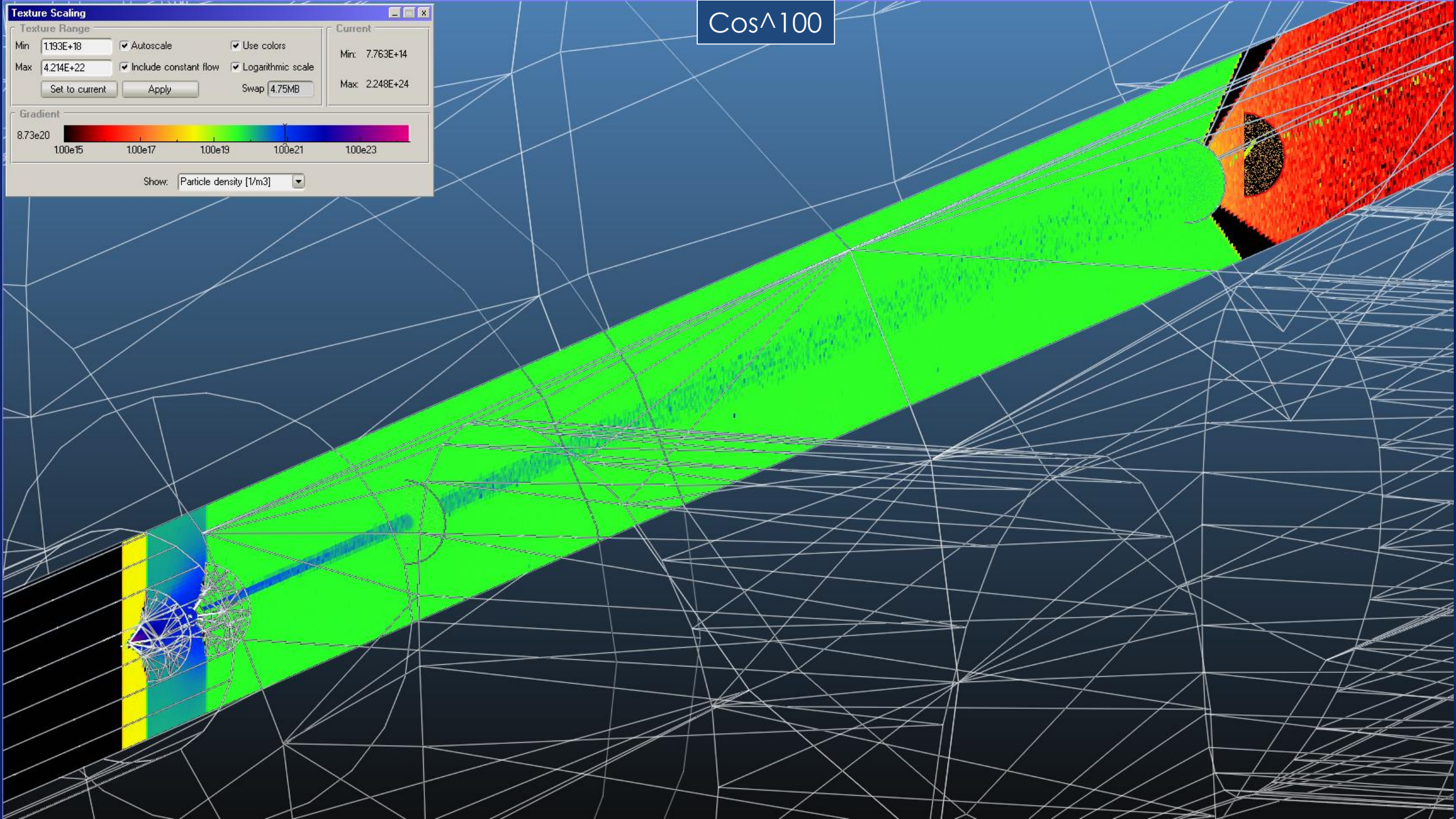
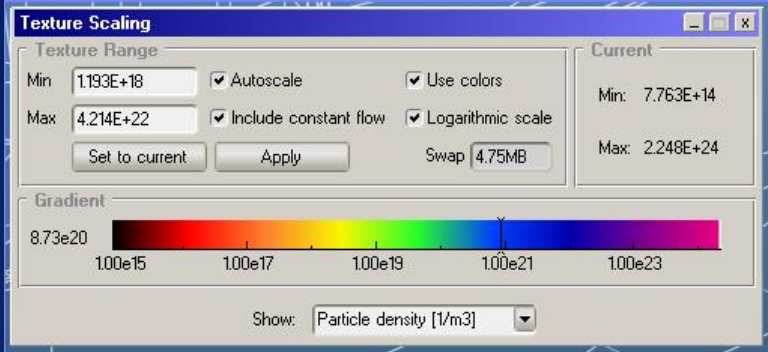
Current

Min: 7.763E+14 Max: 2.248E+24

Gradient

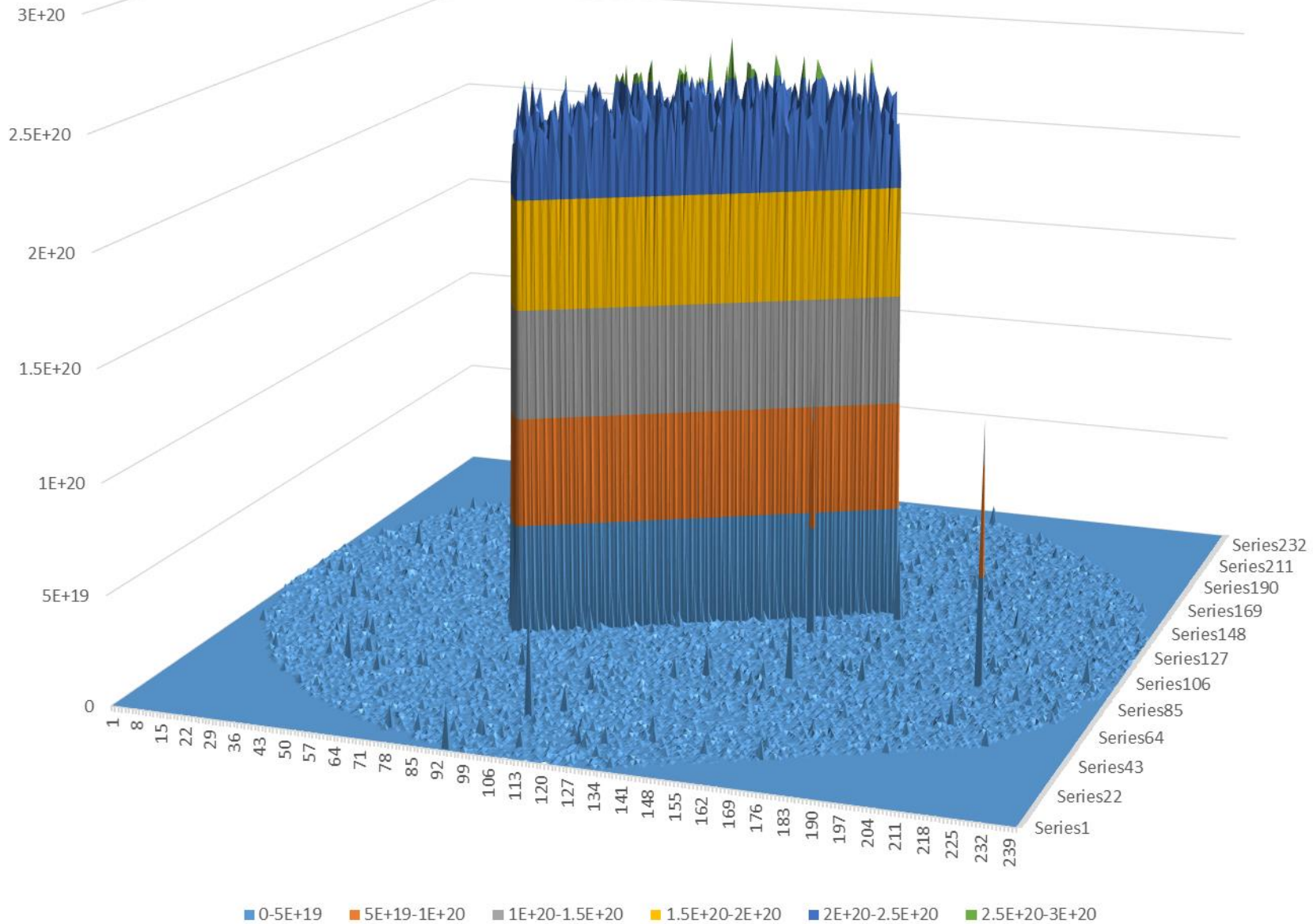
8.73e20 100e15 100e17 100e19 100e21 100e23

Show: Particle density [1/m3]



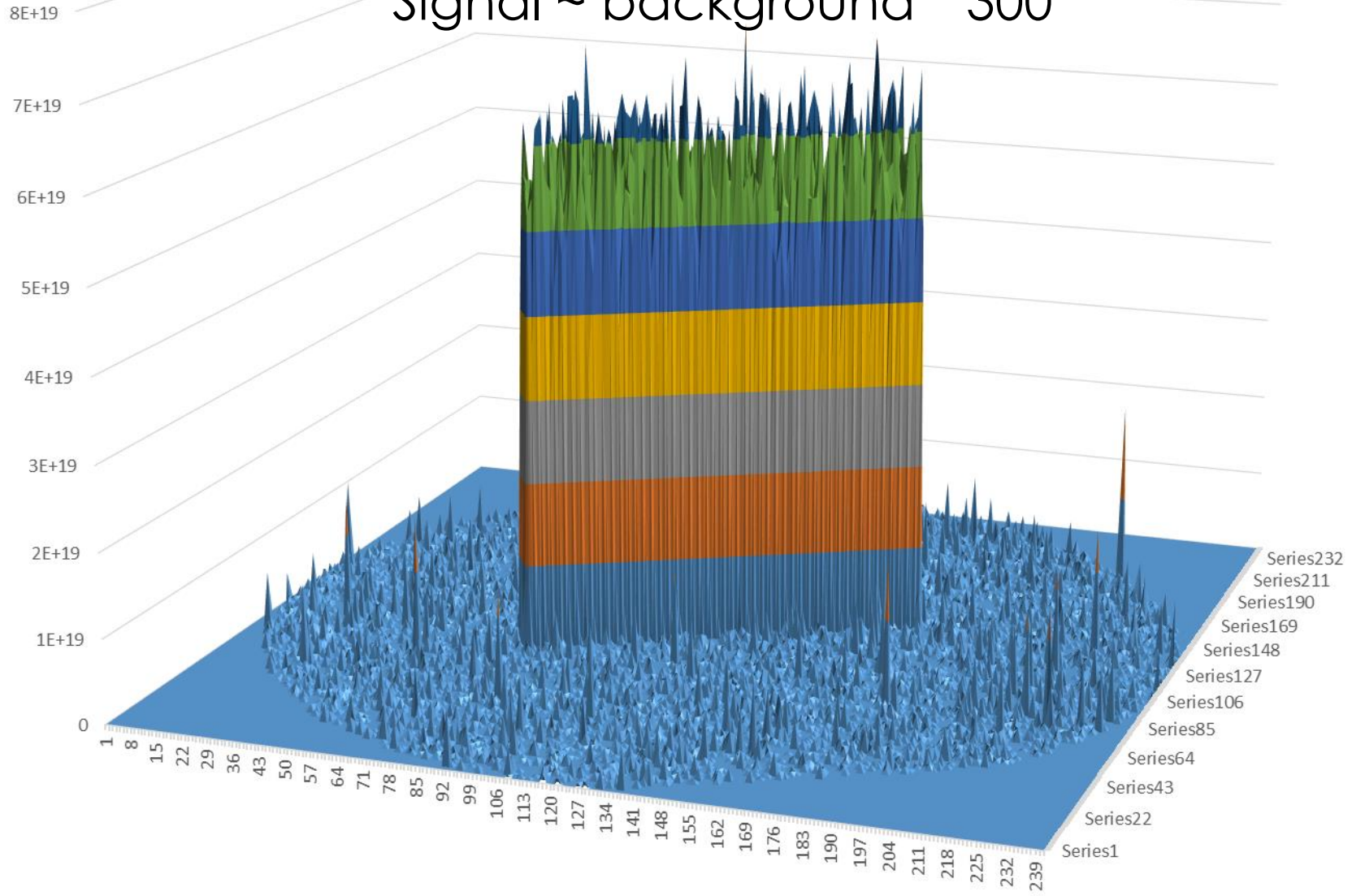
Cos^{10k}

Signal ~ background * 700



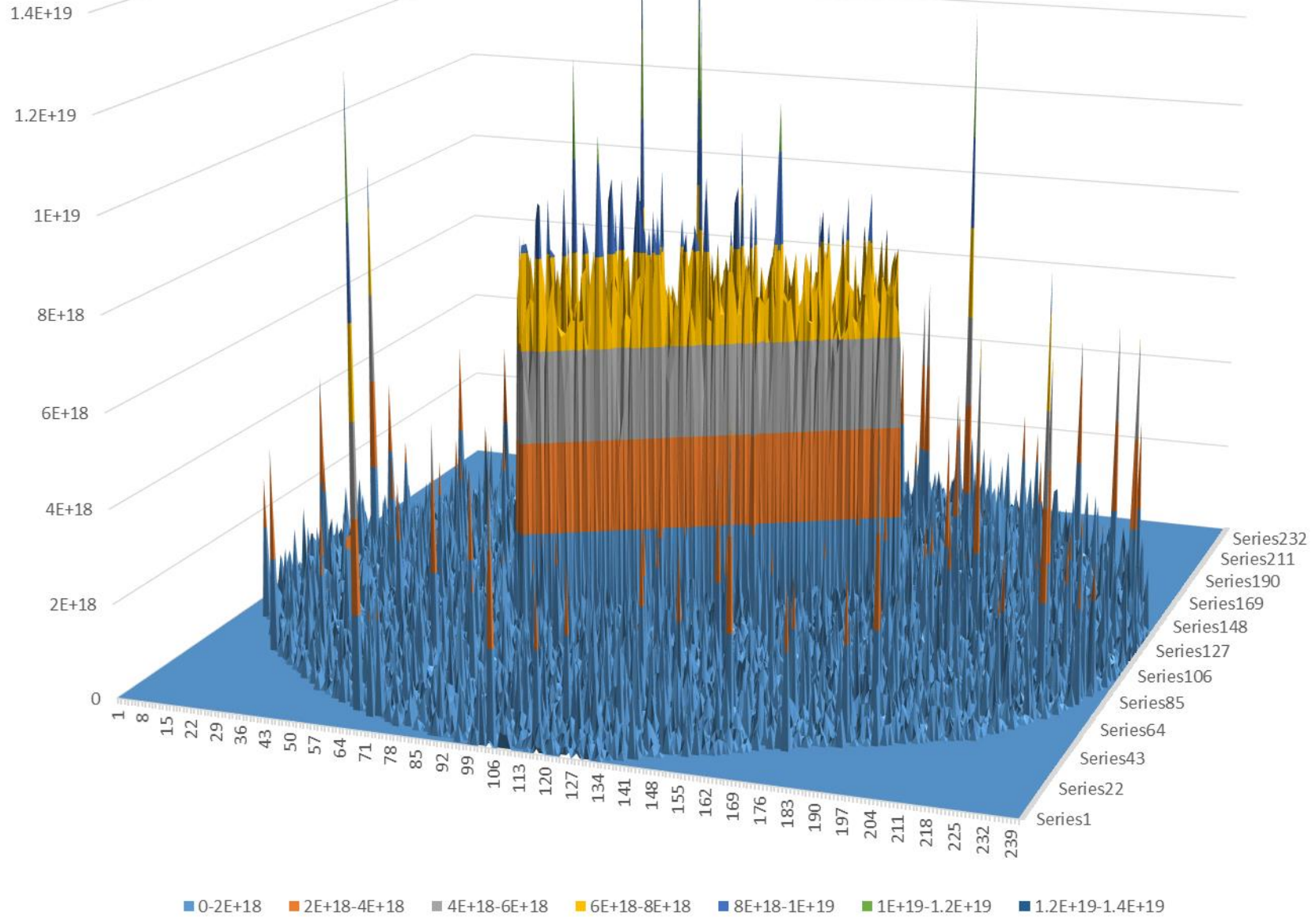
Cos¹⁰⁰⁰

Signal ~ background * 300

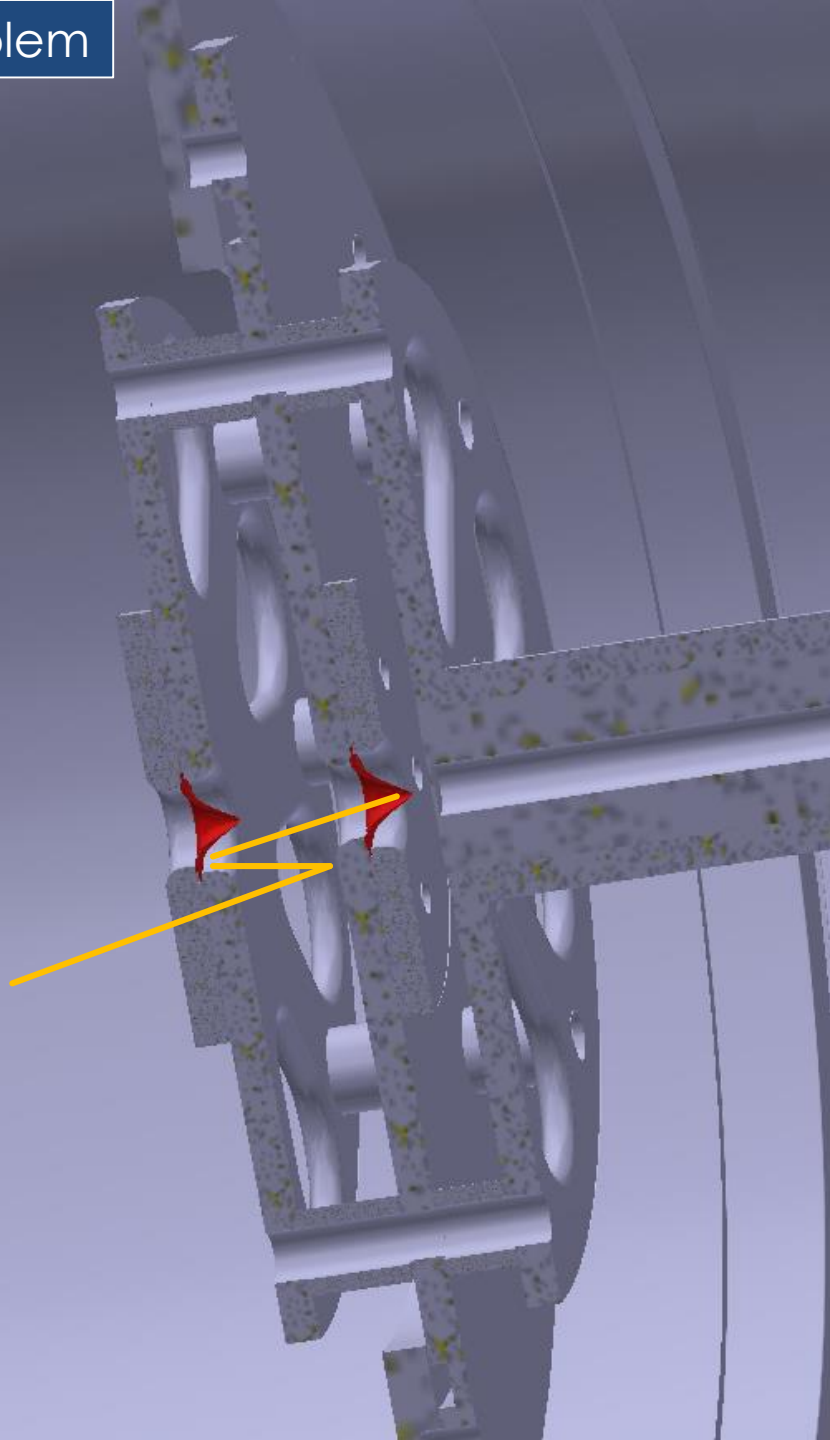


Cos¹⁰⁰ without gauge

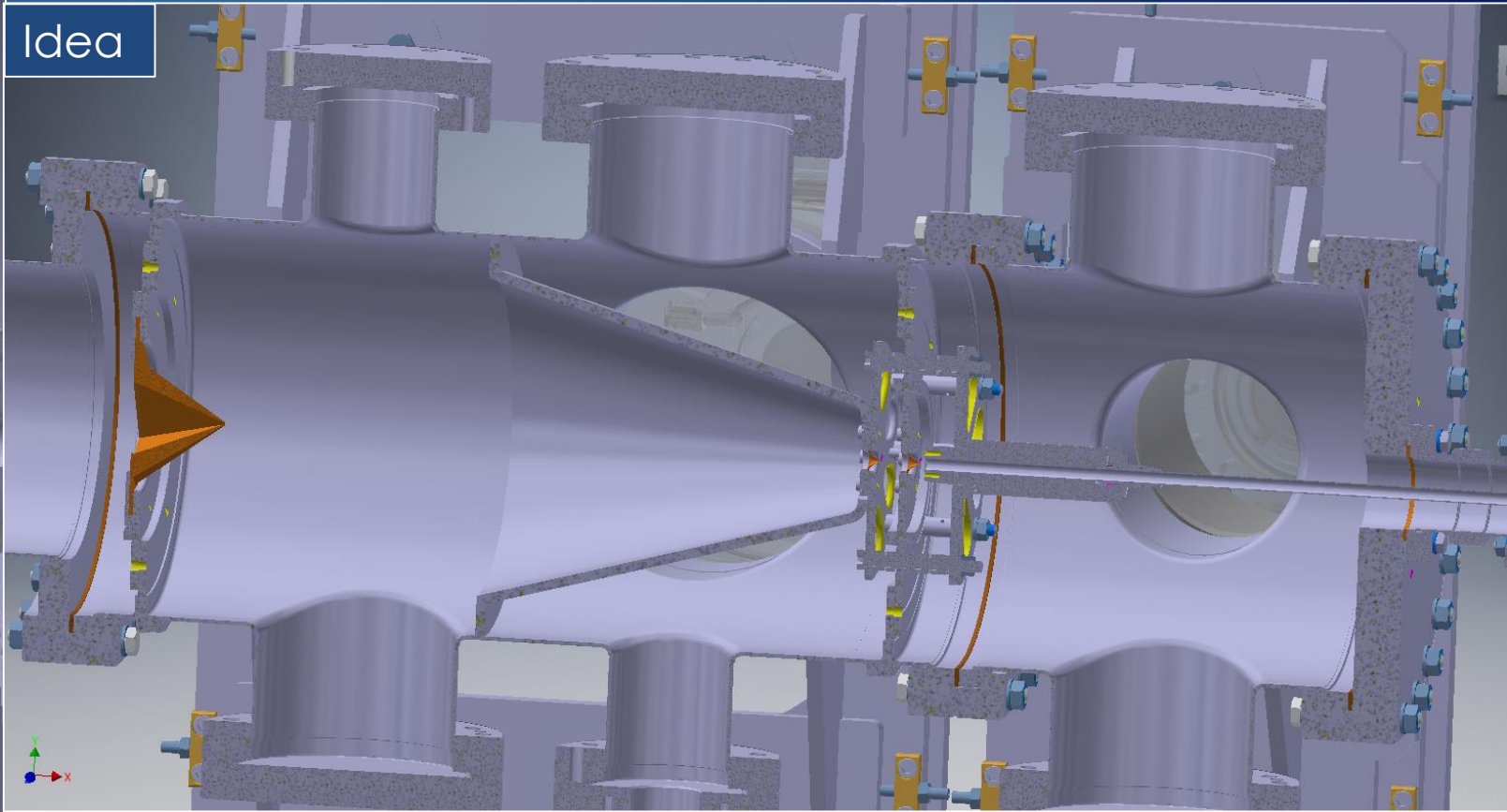
Signal ~ background * 40

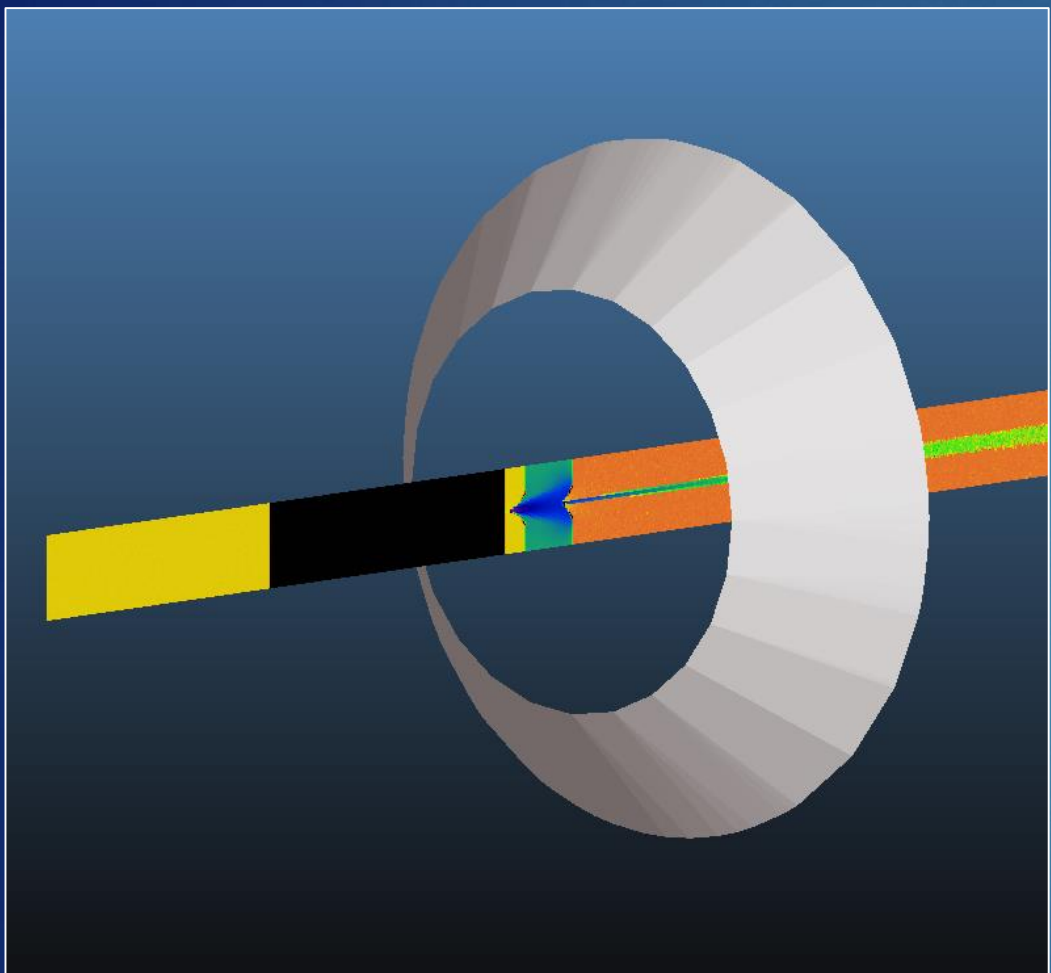


Problem

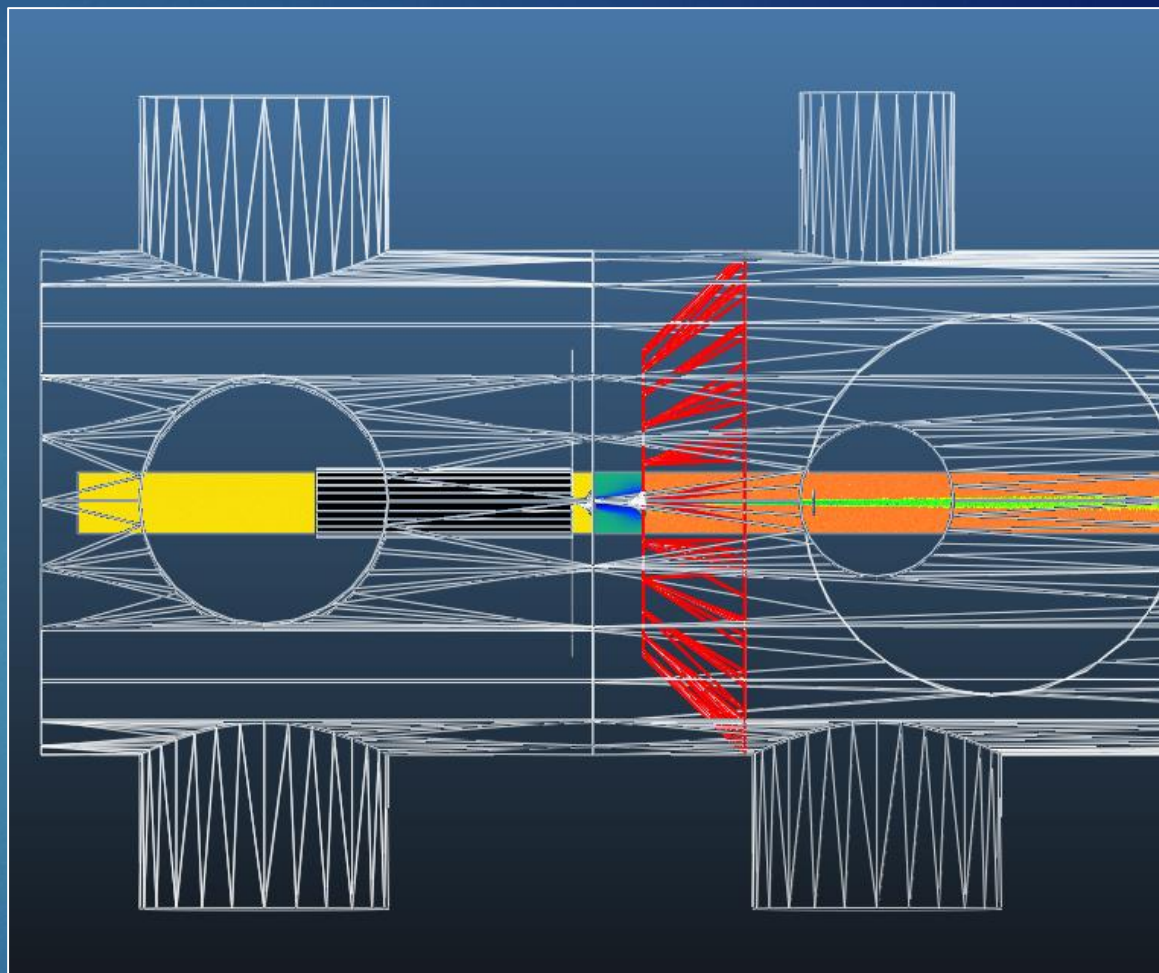


Idea





Created separator collar to isolate the volume between skimmers 1 and 2 from the one between 2 and 3

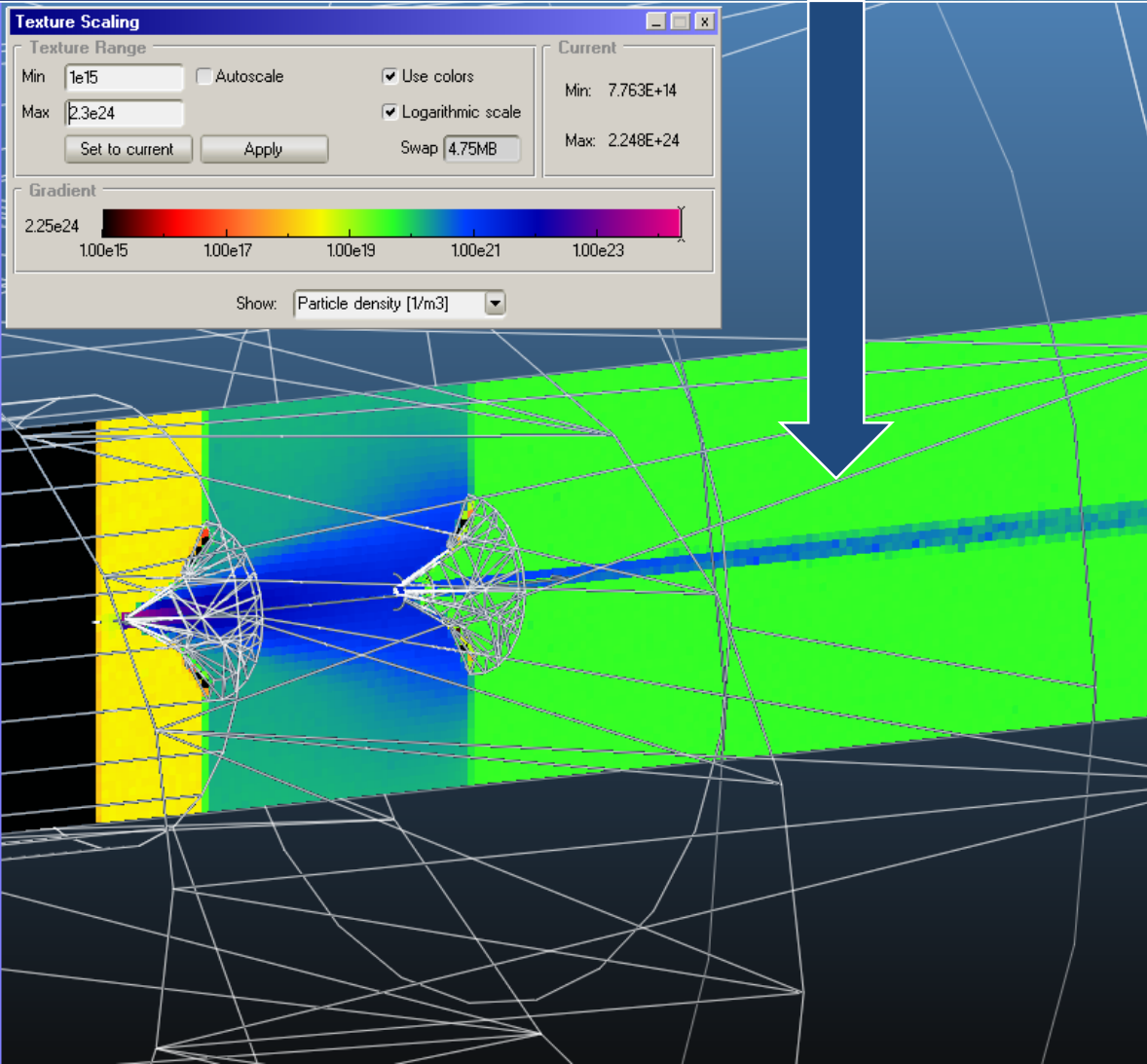


Inserted it so that molecules bouncing off skimmer 2 can't make it to the next volume

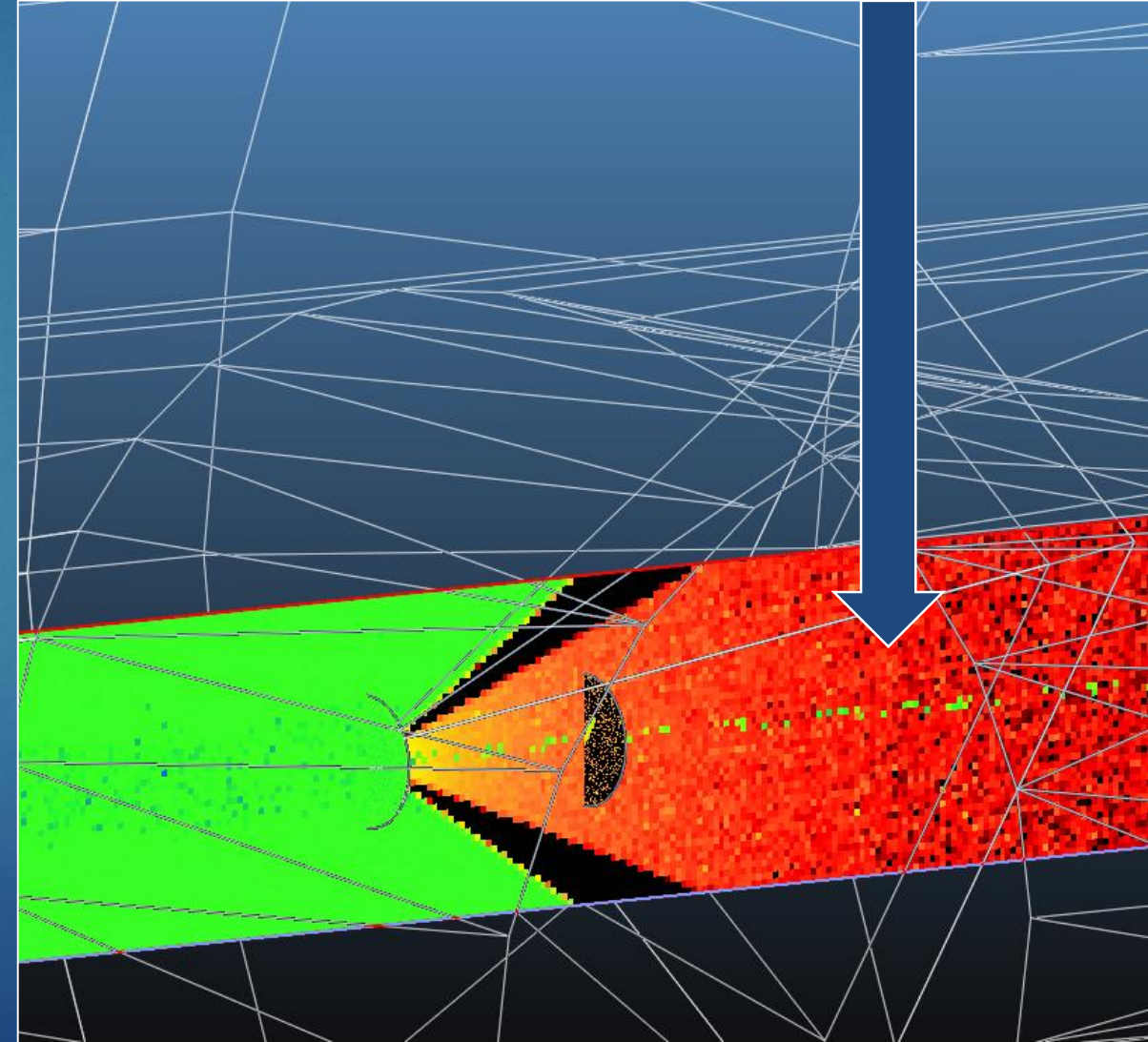
Original scenario

Cos¹⁰⁰ spatial distribution
700l/s shared pumping

Background density (arb.units): 4E19



Background density (arb.units): 4E16



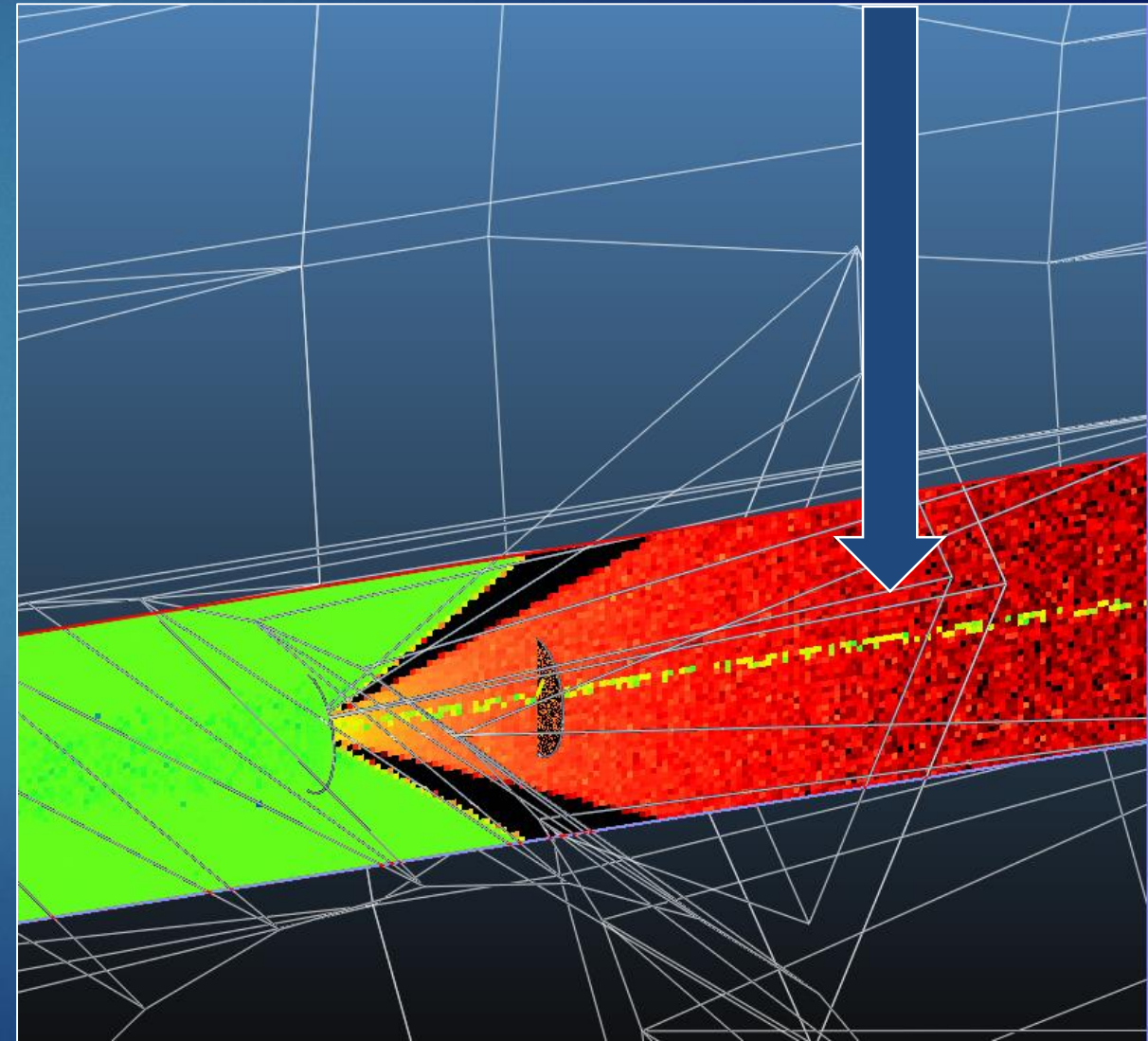
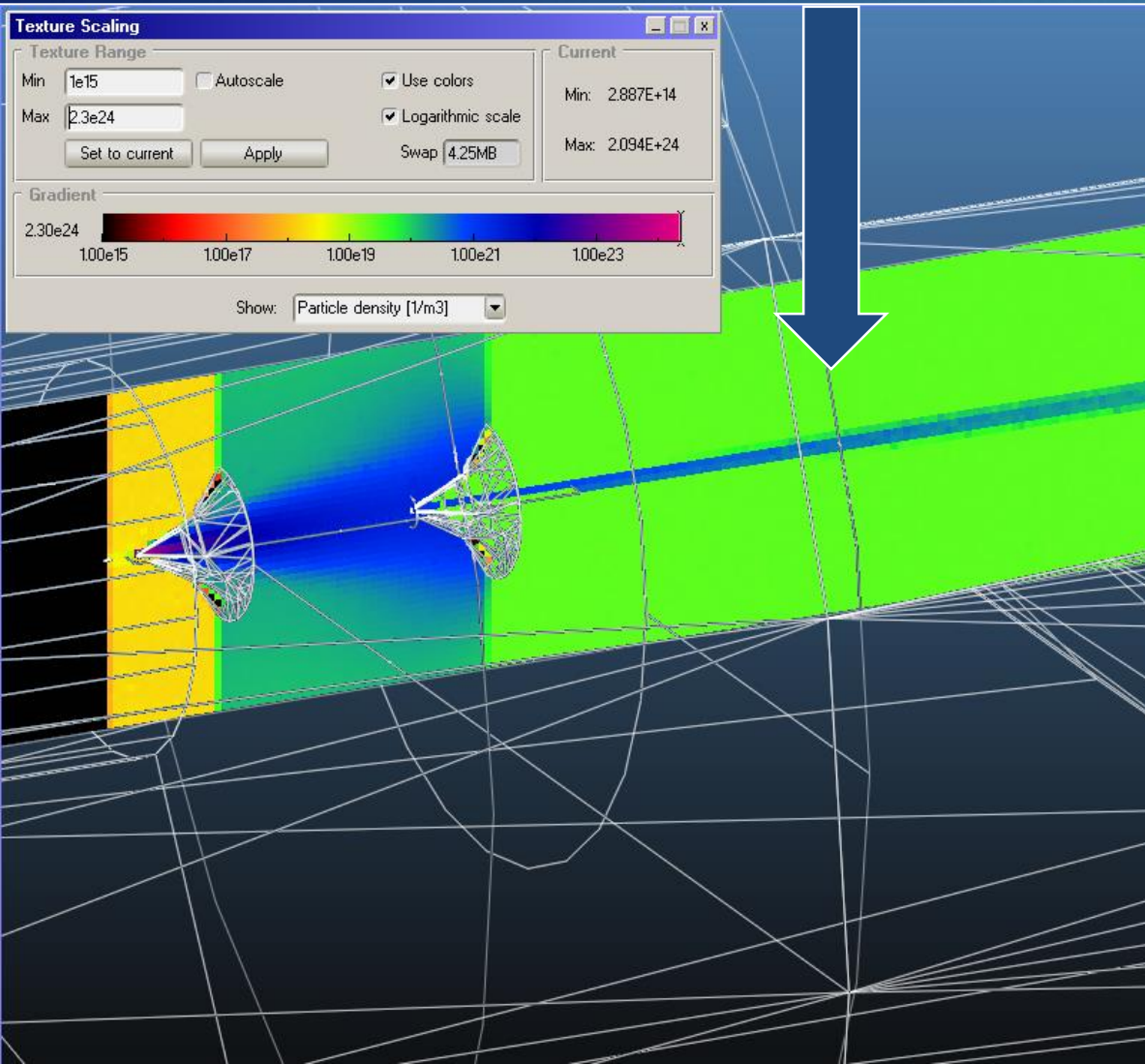
Double pumping (idea during the meeting)

Cos^{100} spatial distribution

1400I/s shared pumping

Background density (arb.units): 2.3E19
(~double pumping, half background)

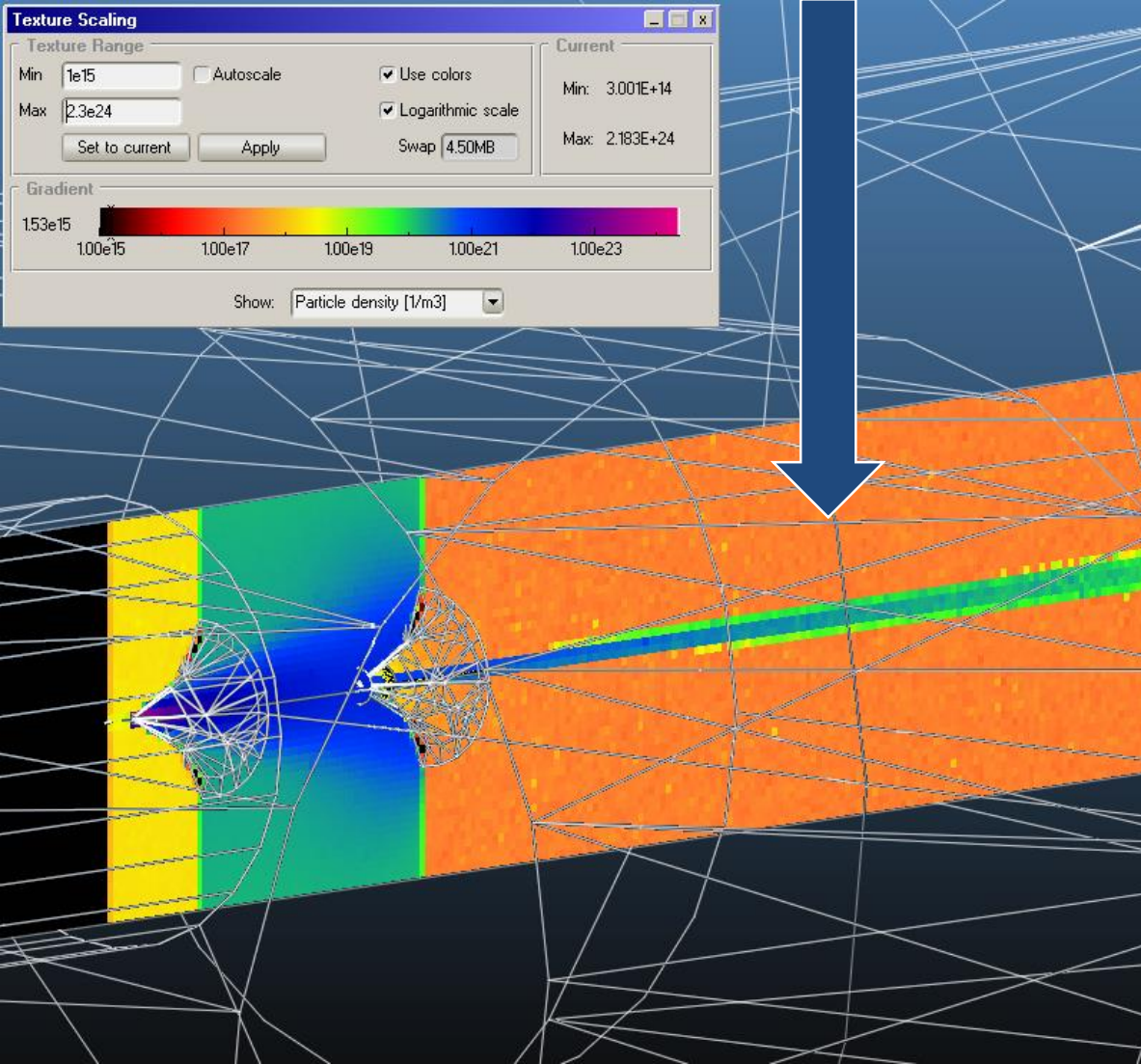
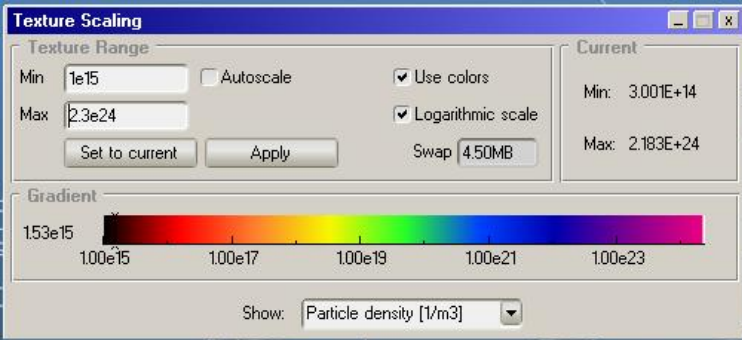
Background density (arb.units): 1.8E16
(~double pumping, half background)



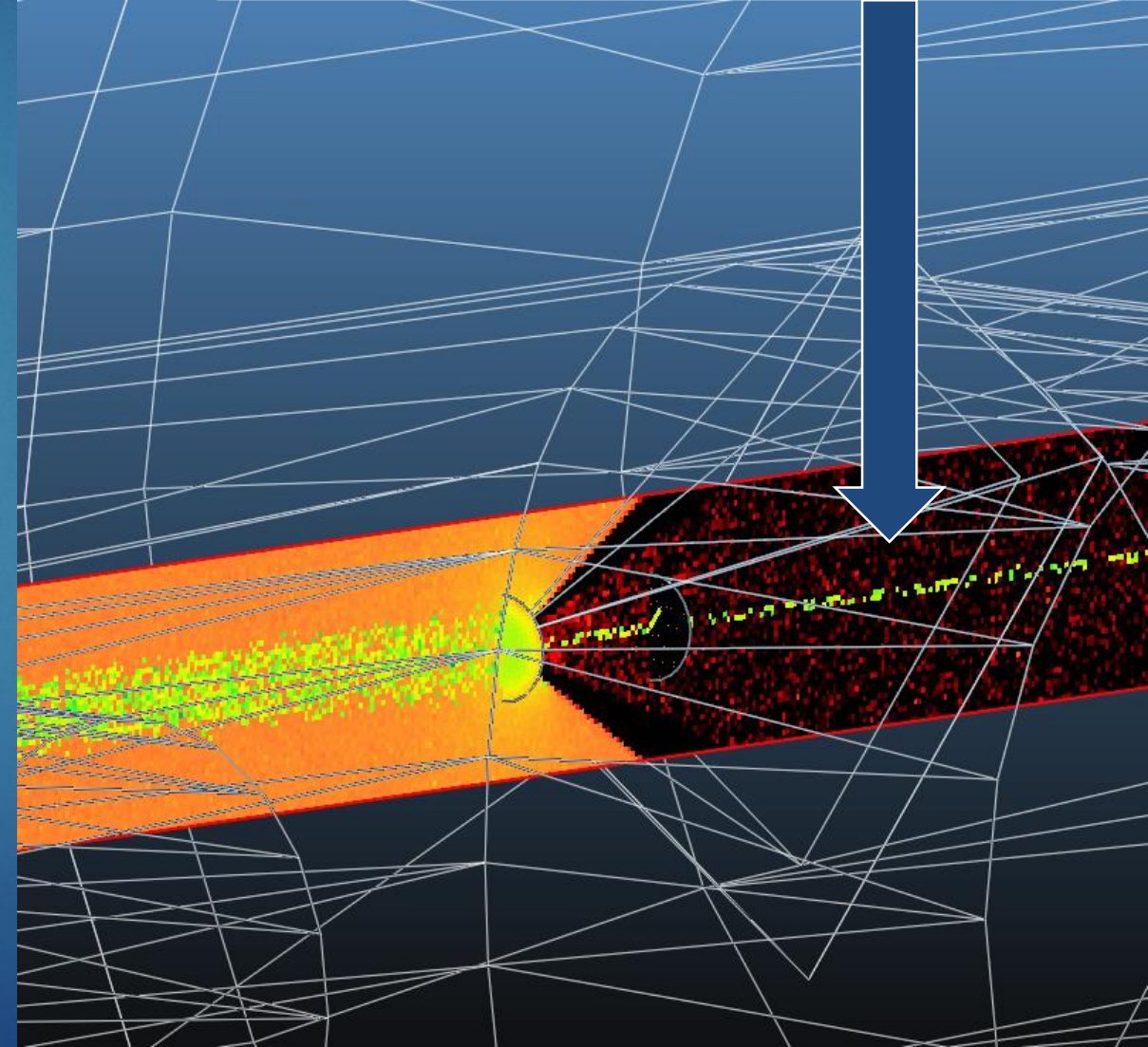
Differential pumping

Cos¹⁰⁰ spatial distribution
Individual pumping, 2*700l/s

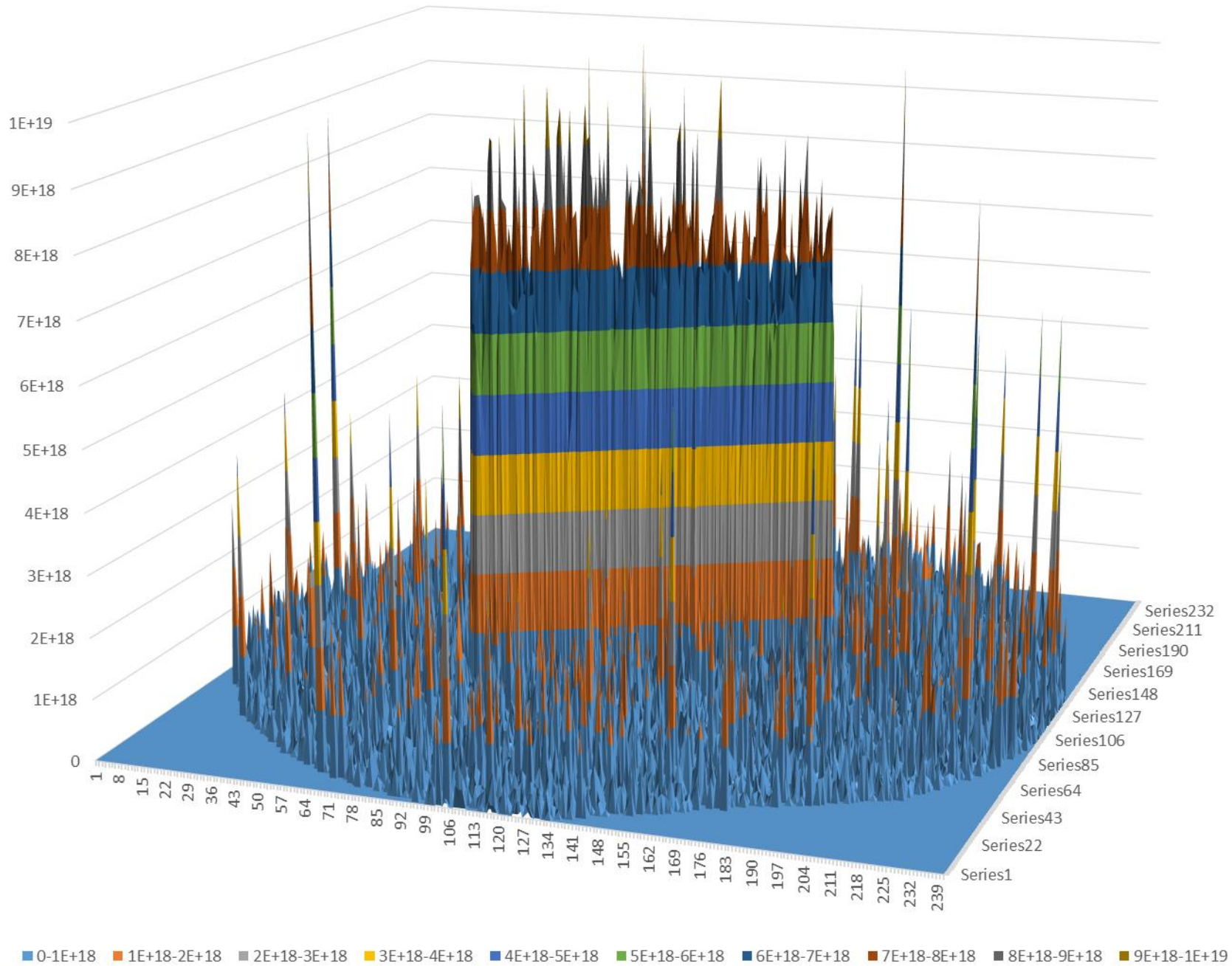
Background density (arb.units): 2.2E17
(background reduced by 2 orders)



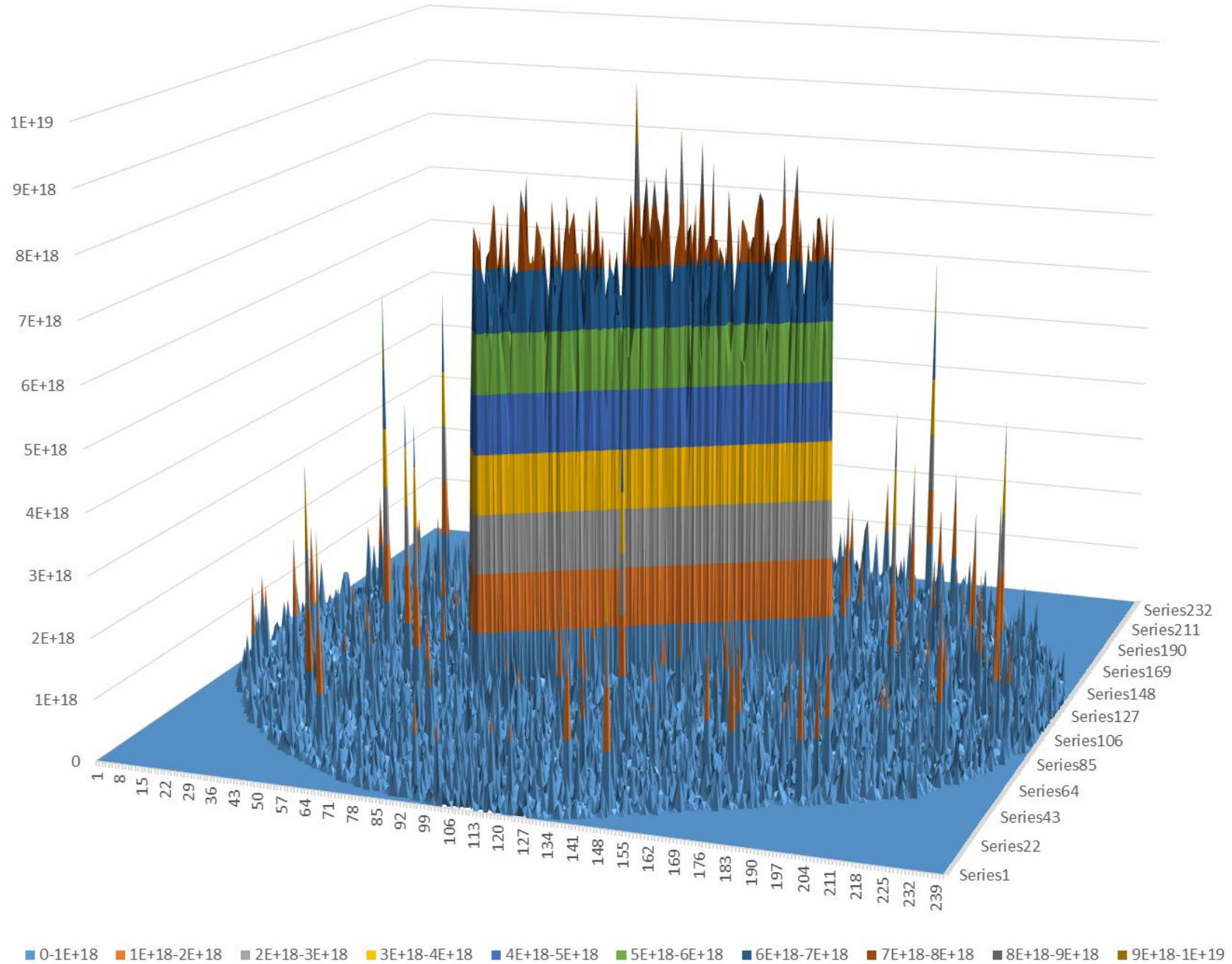
Background density (arb.units): 1.4E15
(background very low in this volume,
difficult to estimate due to low statistics,
around 1 order lower)



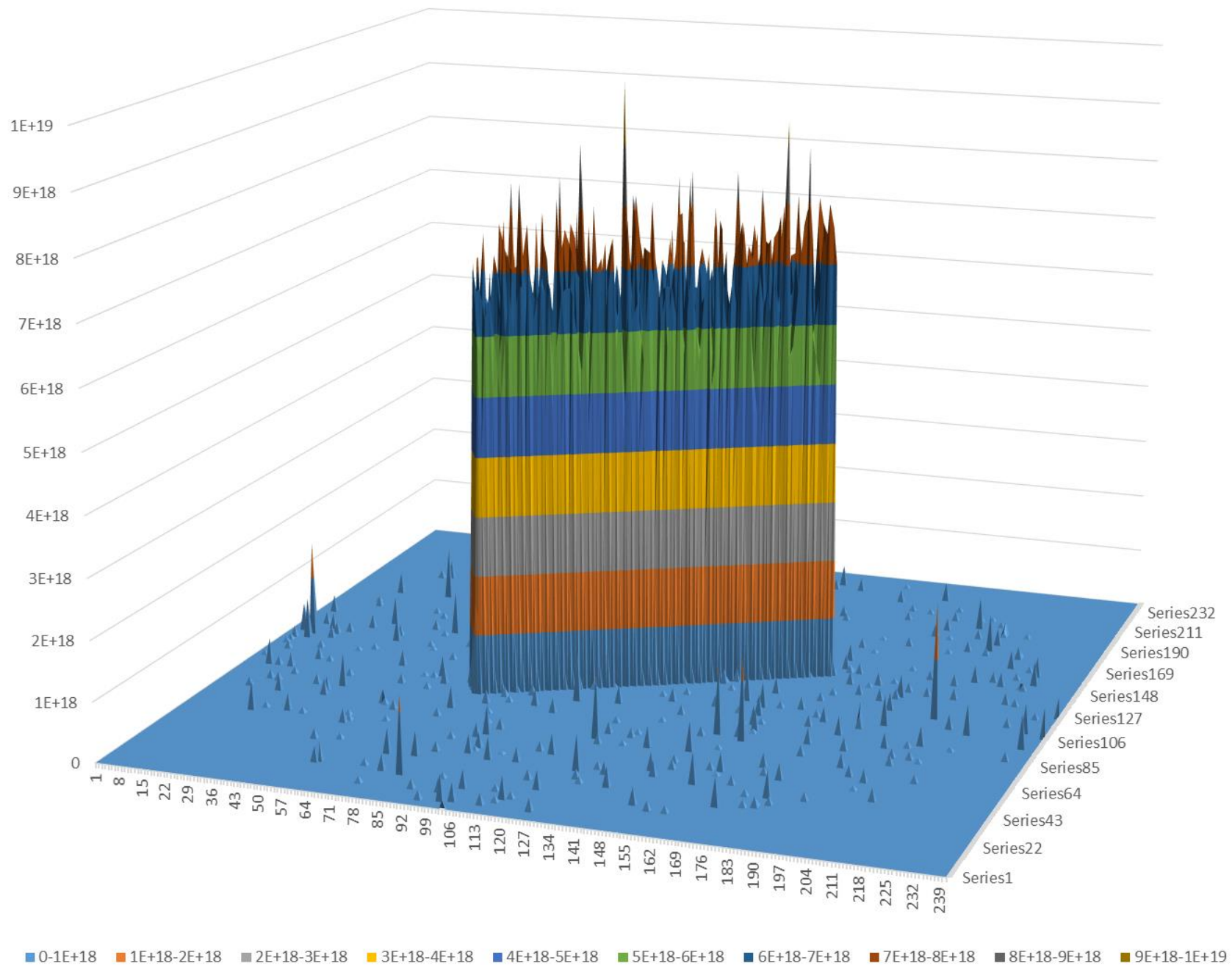
Cos¹⁰⁰ 700/s



Cos¹⁰⁰ 1400/s pumping



Cos¹⁰⁰ diff pumping



Conclusion

- ▶ My calculation shows that individually pumping the volume between skimmers 1 and 2 would drastically improve the signal to noise ratio after skimmer 3 (at least a factor of 10)
- ▶ Gerhard's mechanical team prefers to avoid an extra cone (alignment, mechanical stability)
- ▶ Doubling the (shared) pumping would increase the SNR from ~40 to ~80, which might still be sufficient
- ▶ Adding the cone and the individual pumping would boost SNR to around 500, as in previous slide