



# FCC–hh: Extraction and Dilution Kicker

W. Bartmann, M. J. Barnes, F. Burkart, B. Goddard, T. Kramer, A. Lechner, N. Magnin, E. Renner

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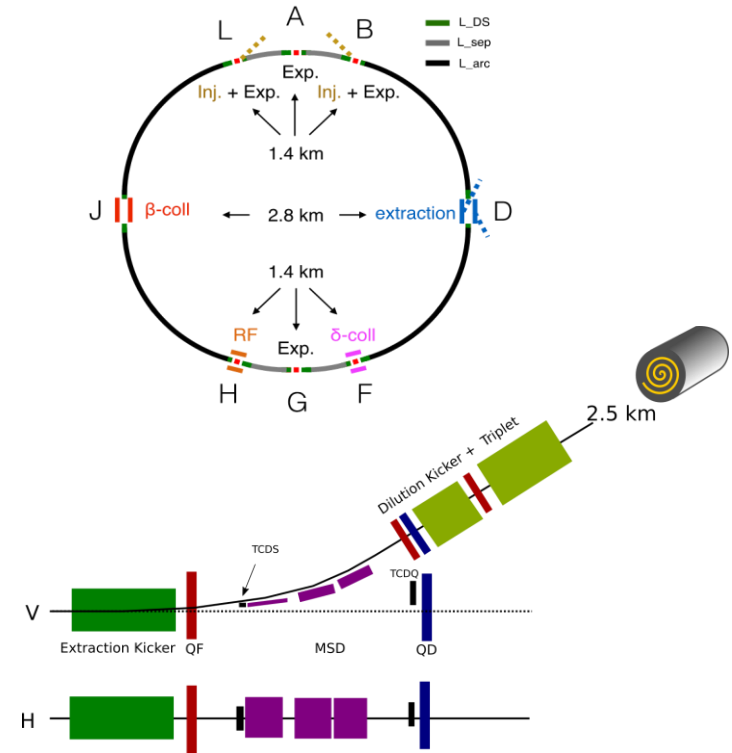
# Outline

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- Beam dump system layout
- Motivation for design strategy and implications for hardware systems
- Extraction Kicker System
- Dilution Kicker System
- Summary and next steps

# Extraction - Layout

- IPD, 2.8 km for extraction of beam 1 and 2
- 2.5 km dumpline with dilution kicker system to create sweep pattern at graphite beam dump
- Design mainly driven by machine protection
  - ▶ Safely extract 8.5 GJ beam
  - ▶ Reduce failure probabilities
  - ▶ Avoid downtime in case of failure



# Extraction – Requirements

## Constraints for...

0. Enable/survive a nominal dump
1. Safely extract the beam – always guarantee kicker triggering
2. Survive asynchronous dump
  - Energy deposition studies at protection absorber and beam dump
3. Avoid asynchronous dumps
  - Reduce probability of pre-firing kicker
  - in case of single pre-firing extraction kicker no asynchronous dump
    - ▶ Dump with next abort gap
    - ▶ 1 turn with 1.5 sigma oscillation of miskicked bunches (part of the beam)
4. Avoid other failures with damage potential/ avoid failures req. immediate repair

... dilution system (sweep-pattern: amplitude/frequency)  
... extraction kicker (kick strength)

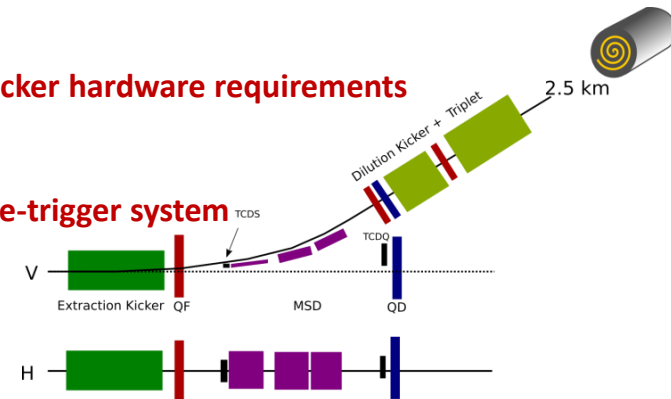
... redundancy/trigger system

...extraction kicker (rise-time)

...dilution system (sweep-pattern: amplitude/frequency)

...relaxing kicker hardware requirements

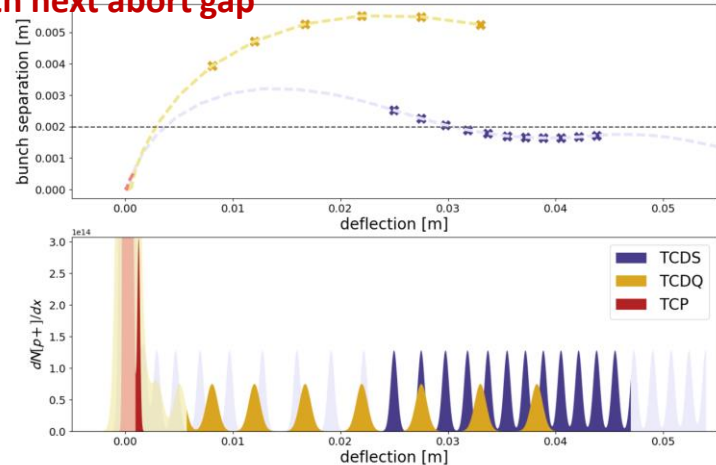
... trigger / re-trigger system



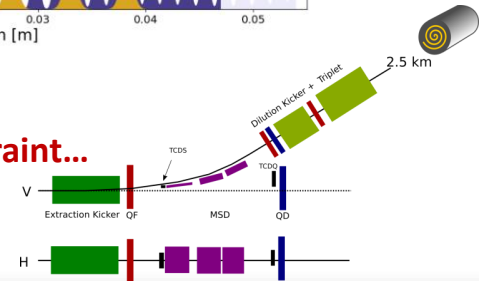
# Extraction Kicker Requirement

Extraction Kicker	Unit	Parameter
System Length	m	120
<b>Number of Modules</b>		<b>150</b>
BdL [top]	Tm	7.5
Deflection	mrاد	0.045
Aperture height [horiz]	mm	50
Aperture width [vert]	mm	40
module length	m	0.6
Inductance	nH	700
Current	kA	3.3
<b>required risetime [0-100%]</b>	<b>us</b>	<b>1</b>
Voltage	kV	<6

reduce prob. for asynch. dump,  
relax requirements + synch. dump  
with next abort gap



survive asynch. dump: hard constraint...  
... otherwise sacrificial absorber  
necessary → beyond CDR



# Extraction System - Circuit

Basic idea based on LHC dump kicker but with significant modifications:

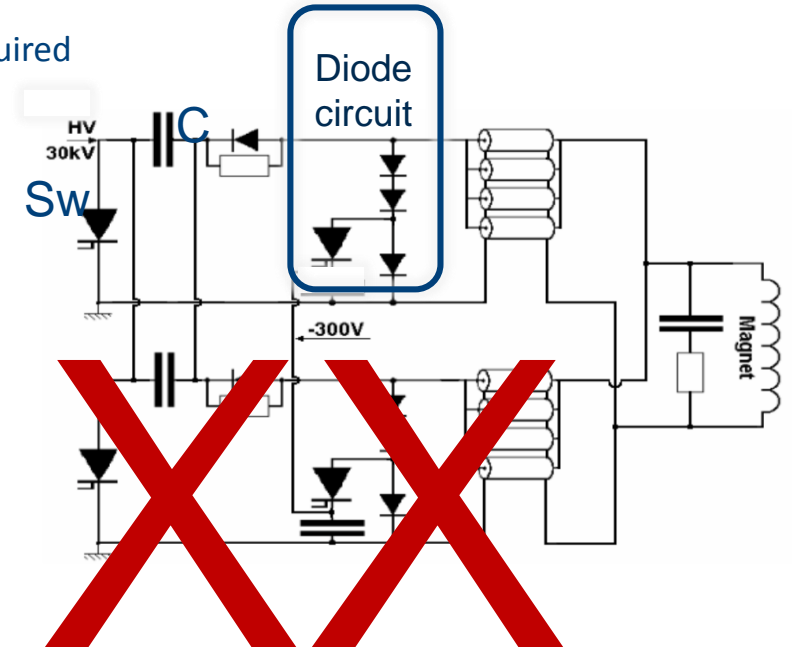
- Lumped inductance magnet as per LHC
- Only one branch per generator – parallel generators not required

► **Significantly reduced peak voltage and current**

- ▶ <6 kV c.f. 30 kV for LHC
- ▶ 3.3 kA c.f. 20 kA for LHC

► Pre-charged capacitor (C), together with a turn-on switch (Sw), to create the first quarter of a sine-wave

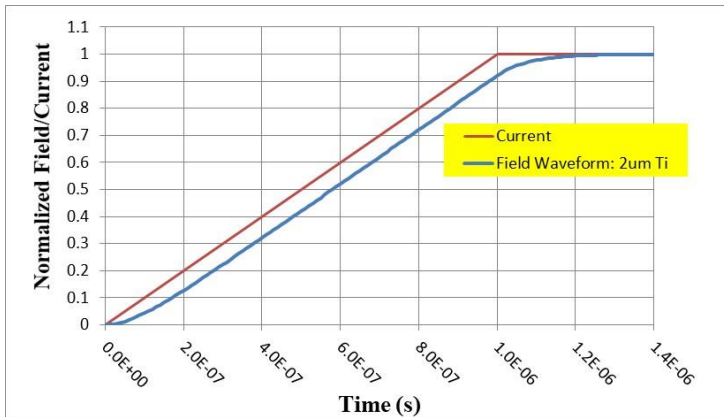
► Once the current starts to reduce in magnitude, a “diode circuit” allows the magnet current to free-wheel (flattop length >326us)



# Extraction System – Beam Coupling Impedance

An uniform resistive layer is the easiest way to provide beam screening

- ▶ However a ceramic chamber or plates are required on which to apply the layer, which requires an increase in the aperture of the magnet
- ▶ However eddy currents induced in the coating increase the field rise-time



LHC beam dump extraction kicker MKD

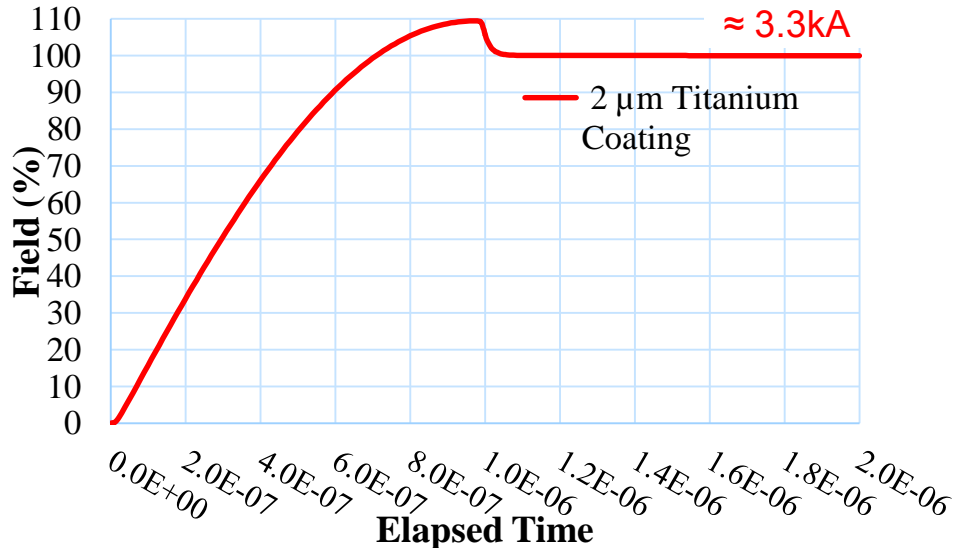


Magnetron sputtering



# Extraction System – Field Rise Time

- A ~500 nF storage capacitor gives the required field rise time
- Without a 2 $\mu$ m Ti coating, the storage capacitor is charged to ~4600 V for 50 TeV
- With a 2 $\mu$ m Ti coating, the storage capacitor is charged to ~5000 V for 50 TeV



- ▶ The field overshoot is ~10%
- ▶ The capacitor voltage and field overshoot can be reduced by mounting the generators under the magnet, rather than in a parallel gallery:
  - ⇒ Rad-hard components, including power semi-conductors, would be required.

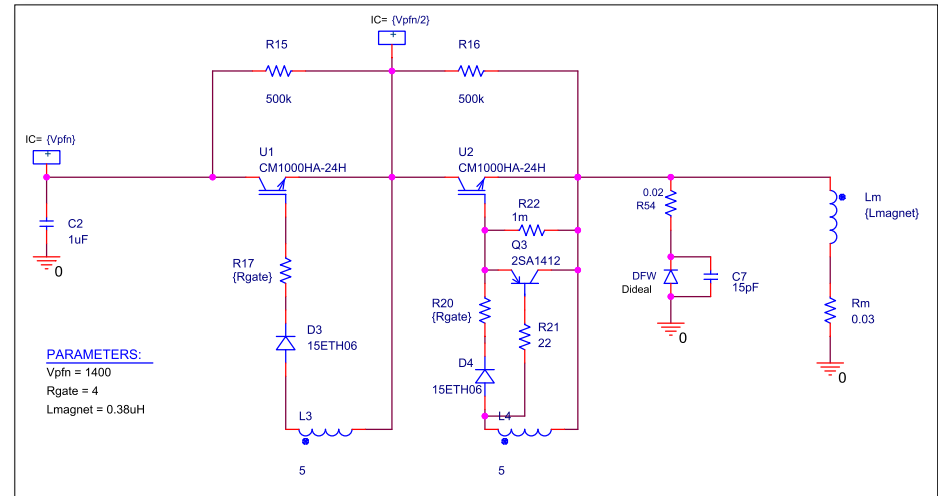


# Outlook: Alternative Switch Topologies

- Alternative (double) switch topologies can limit the current in the kicker magnet in case of an erratic with the aim to **reduce or eradicate the impact of an erratic trigger on the beam**

- Two alternative generator topologies:
  - **Series connection of two switches** to inhibit current through magnet in case of single self-trigger (simulation: reduction of pulse strength to ~1%)
  - **Shorting crowbar switches**

**Concept to prove**



Above: PSpice Model for Series Switch Architecture, P. Van Trappen: Further information: [New design concepts for suppressing erratic triggering of solid state switch stacks](#). (P. Van Trappen et al, FCCWeek 2017)

# Outlook: Alternative Switch Topologies ctd.

► **no asynch dump in case of pre-firing kicker. If probability for asynch. dump due to other failures low enough:**

- No high segmentation (150 MKDs) required for concept of '1sig osc.' as impact of erratic switch is mitigated by second switch
- Option: LHC like system, but with second switch, ~30 modules.

MKD: 2 <sup>nd</sup> switch / reduced seg.	Unit	Parameter
System Length	m	120
Deflection	mrاد/Tm	0.045/7.5
<b>Number of Modules</b>		<b>30</b>
module length	m	1.5
Current	kA	6kA
<b>required risetime [0-100%]</b>	<b>us</b>	<b>5</b>
Voltage	kV	<6

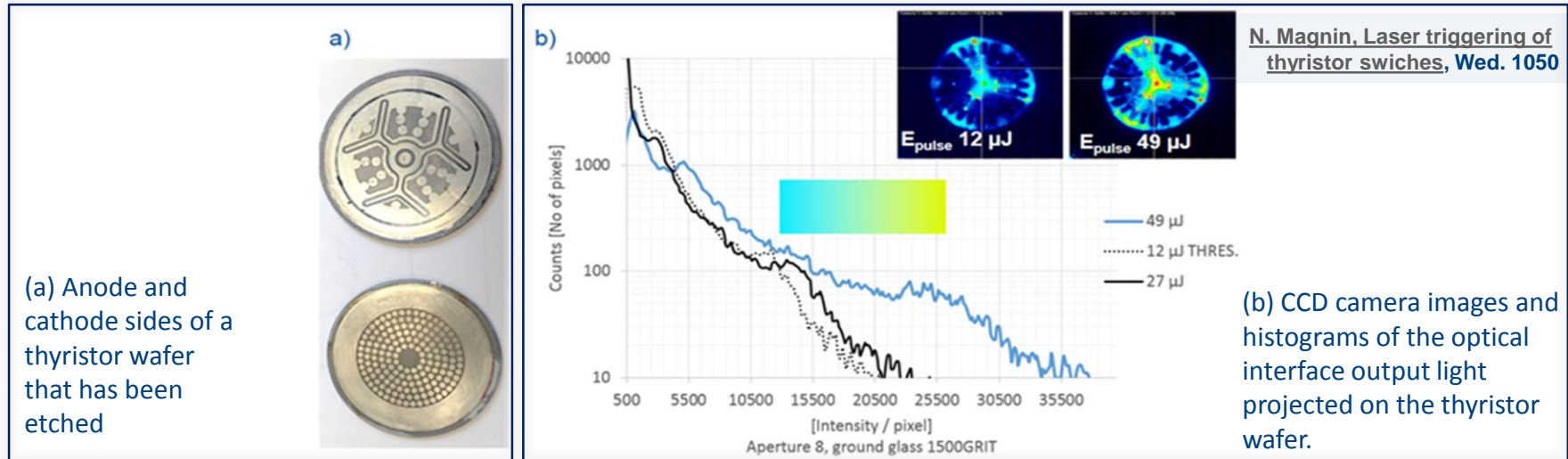
## However...

- ⇒ IGBT switch should be operated at low blocking voltage to limit transient amplitude if one switch has an erratic
- ⇒ To relax hardware requirements: Increase risetime ~5us
- Extraction protection / primary would be damaged → sacrificial absorbers
- Probability of an asynch. dump (due to e.g. both switches failing/synchronization errors) should be minimized

**Not baseline,  
completely  
different  
strategy**

# Outlook: Triggering and Retriggering

- The probability of multiple erratics, due to common mode failures such as electromagnet coupling needs to be kept as low as possible;
- Optically triggered thyristors potentially avoids false triggering by electromagnetic coupling of noise into cables.



# Dilution Kicker Requirement

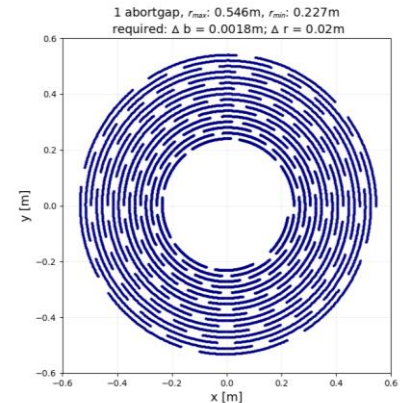
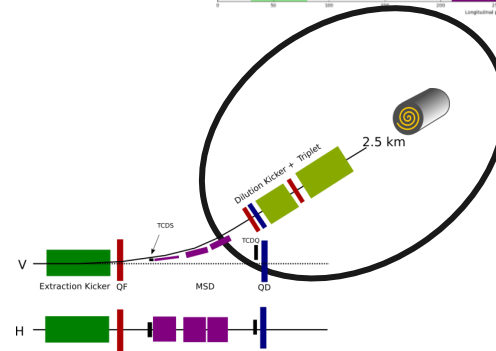
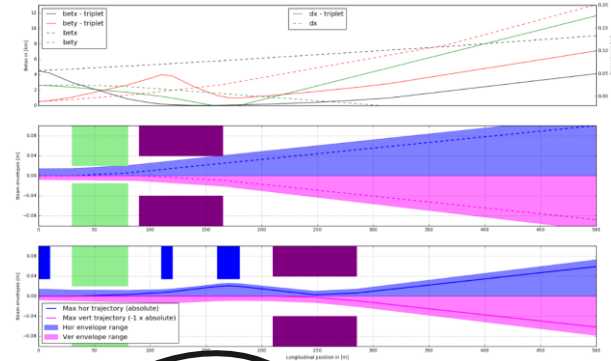
**50 kHz; constant frequency to meet dilution requirements**

~30 horizontal, 55 vertical kicker

vertical system more challenging due to large aperture → improved by focusing triplet structure in dump line

## Dilution system (V):

- Aperture width = 40 mm
- Aperture height = 46 mm
- 55 V magnets and generators:
  - ▶ ~2200 nH per magnet
  - ▶ 15.9 kA magnet current



# Dilution Kicker Requirement

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	triplet		w.o triplet	
	MKBH	MKBV	MKBH	MKBV
frequency [kHz]	50	50	50	50
risetime [us]	5	5	5	5
Installed L [m]	60	110	100	110
Gap field [T]	0.5	0.5	0.5	0
Modules	30	55	50	50
BdL [Tm]	22	42	38	39
gap height [m]	0.03	0.046	0.026	0.046
gap width [m]	0.03	0.04	0.046	0.086
Current [kA]	12	16	10	34
Voltage [kV]	8	12	12	12

# Dilution System

Very technologically challenging.

Basic idea based on LHC dilution system but with significant modifications:

- ▶ Lumped inductance magnet, each  $\sim 1.5\text{m}$  long to give a reasonable inductance ( $\sim 2\mu\text{H}$ )
- ▶ Oscillation frequency of  $\sim 50\text{kHz}$  ( $14.2\text{kHz}$  for LHC), for a damped sine (H) / cosine (V) wave
- ▶ No beam screening required

The design of the generators and kicker magnets still need to be studied in detail.

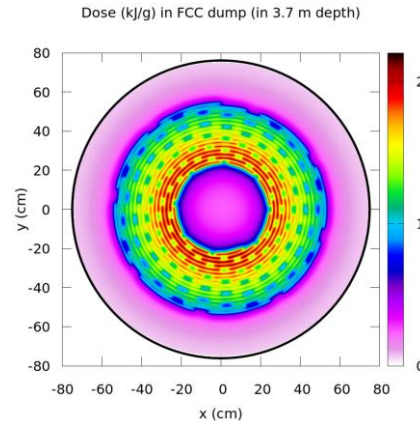
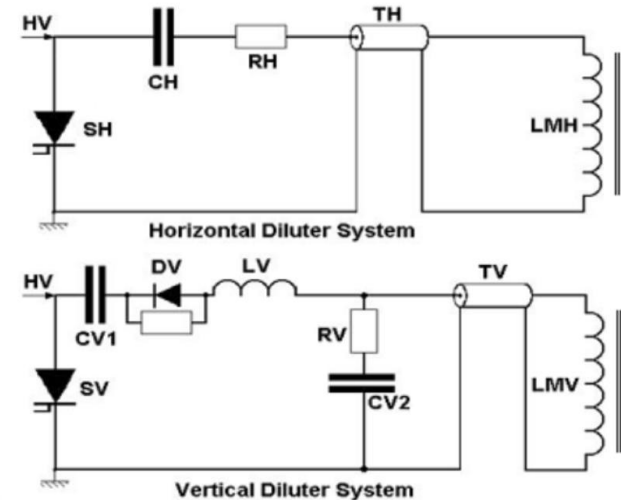
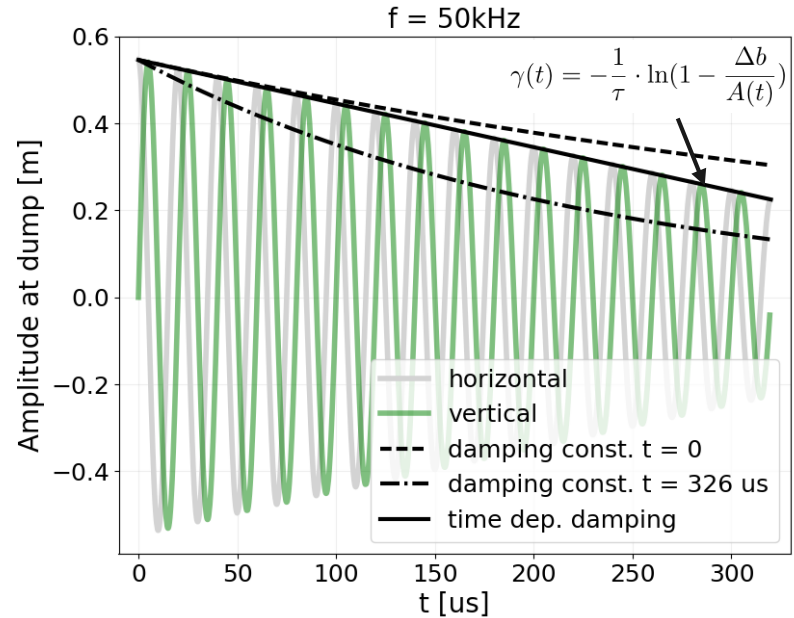
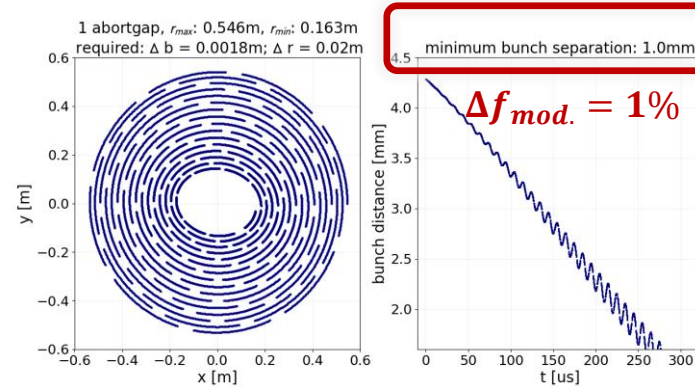
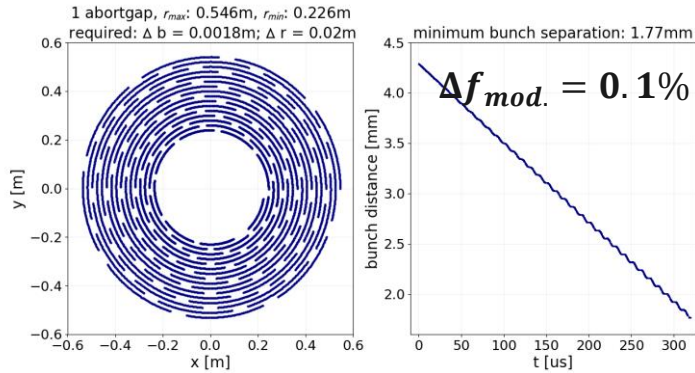


Figure courtesy: A. Lechner



# Dilution System - Challenges



# Conclusion

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- Highly segmented extraction (150) and dilution kicker (30h/55v) system proposed – relaxed hardware parameters for single segment
- **Extraction kicker:** Lumped inductance magnets with Ti coating for impedance shielding and pre-charged capacitor (<6kV) to create risetime of 1us (10% overshoot)
  - IGBT switch development necessary to make use of single sw/generator possible, otherwise 2sw.
- **Dilution System:** Lumped inductance magnet, 1.5m. vertical system more challenging due to larger aperture: 15kV/12kA
  - Challenge for dilution system: very well matched frequencies (0.2-0.5%), decreasing damping constant,... → to be studied beyond the CDR