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August 15th, 2017

CLICdp software meeting



Conformal Tracking update

dates

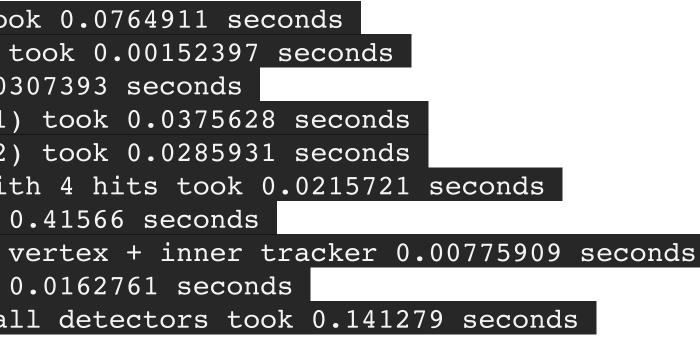
- Speed improvement from search criteria when building displaced tracks
 - Reduces time from ~28 seconds to ~0.2, but does reduce the reconstruction of highly displaced tracks
 - Was necessary at this point due to the large number of events which stalled on the grid due to making too many track candidates (time and memory consumption)
- - Fixed endcap error gives good pickup of hits in the transition region

[DEBUG6	"MyConformalTracking"]	Building vertex barrel tracks to
[DEBUG6	"MyConformalTracking"]	Extending through vertex endcap
[DEBUG6	"MyConformalTracking"]	Building vertex tracks took 0.003
[DEBUG6	"MyConformalTracking"]	Building low pt vertex tracks (1
[DEBUG6	"MyConformalTracking"]	Building low pt vertex tracks (2
[DEBUG6	"MyConformalTracking"]	Building low pt vertex tracks with
[DEBUG6	"MyConformalTracking"]	Extending through trackers took (
[DEBUG6	"MyConformalTracking"]	Building displaced tracks using v
[DEBUG6	"MyConformalTracking"]	Extending through trackers took (
[DEBUG6	"MyConformalTracking"]	Building displaced tracks with a



Additional speed improvements from rearranging or rewriting parts of the track extension through the tracker

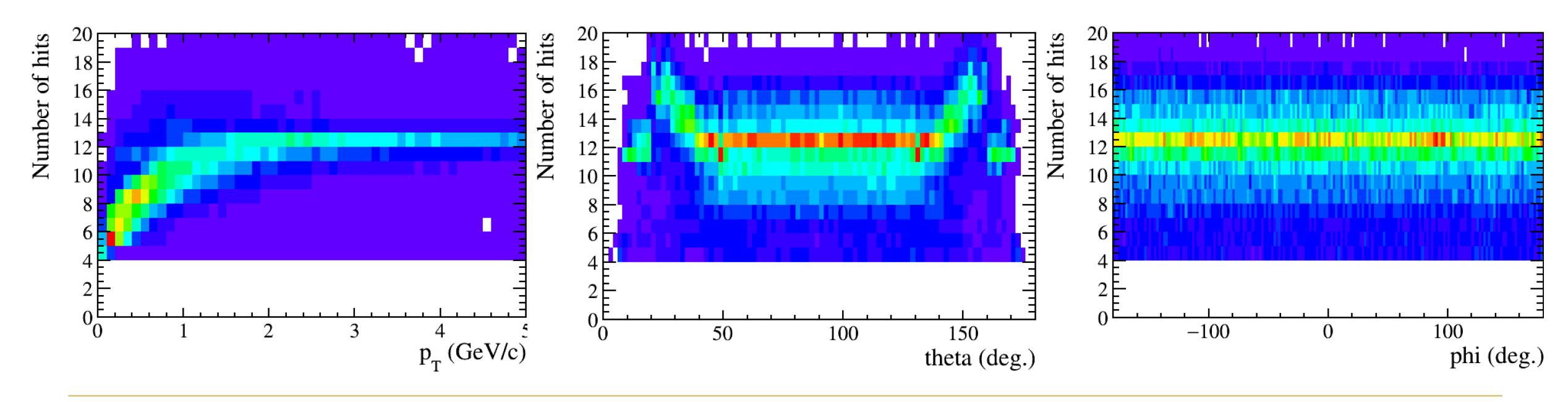
Improved high p_T reconstruction efficiency by use of CA instead of simple extrapolator (tracks with $p_T > 10$ GeV/c)



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Performance testing

- Running with 3 TeV ttbar events





Considering particles with generator status 1 that leave more than 4 hits in different layers of the detector

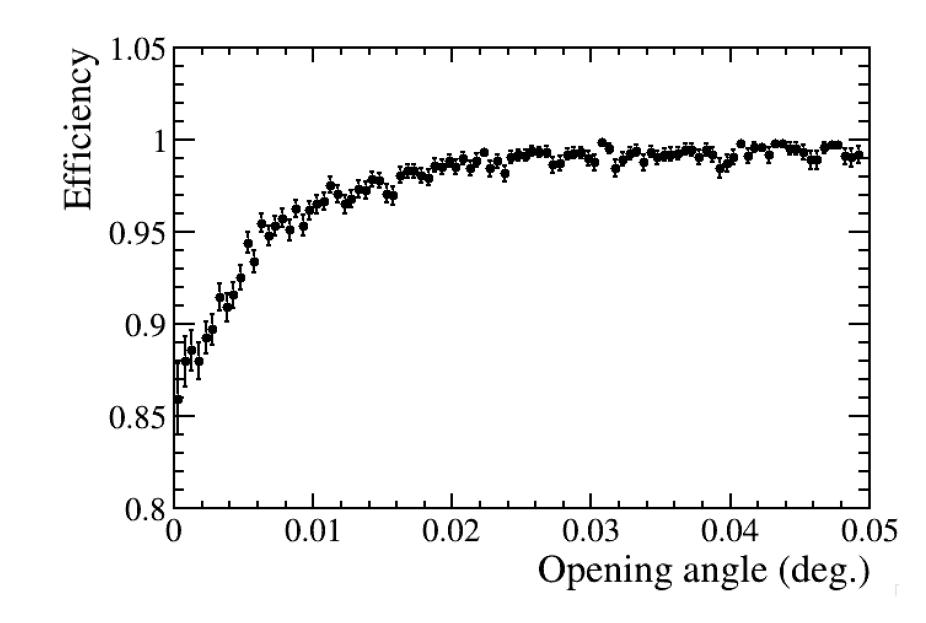
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Performance testing

- Running with 3 TeV ttbar events

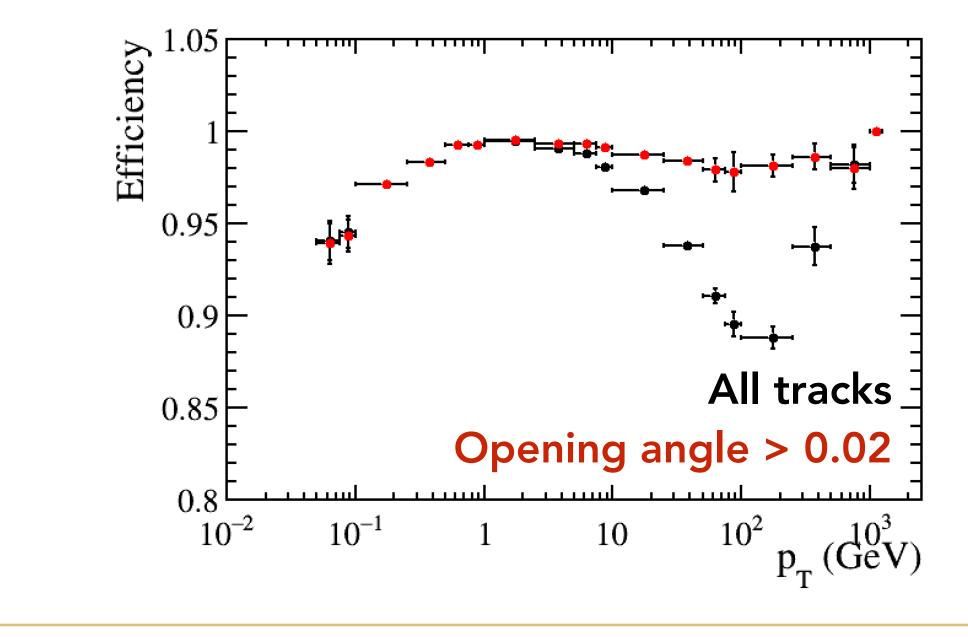
 - $15^{\circ} < \theta < 165^{\circ}$
 - $r_{vertex} < 50 mm$
 - \square p_T > 1 GeV/c





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Considering particles with generator status 1 that leave more than 4 hits in different layers of the detector

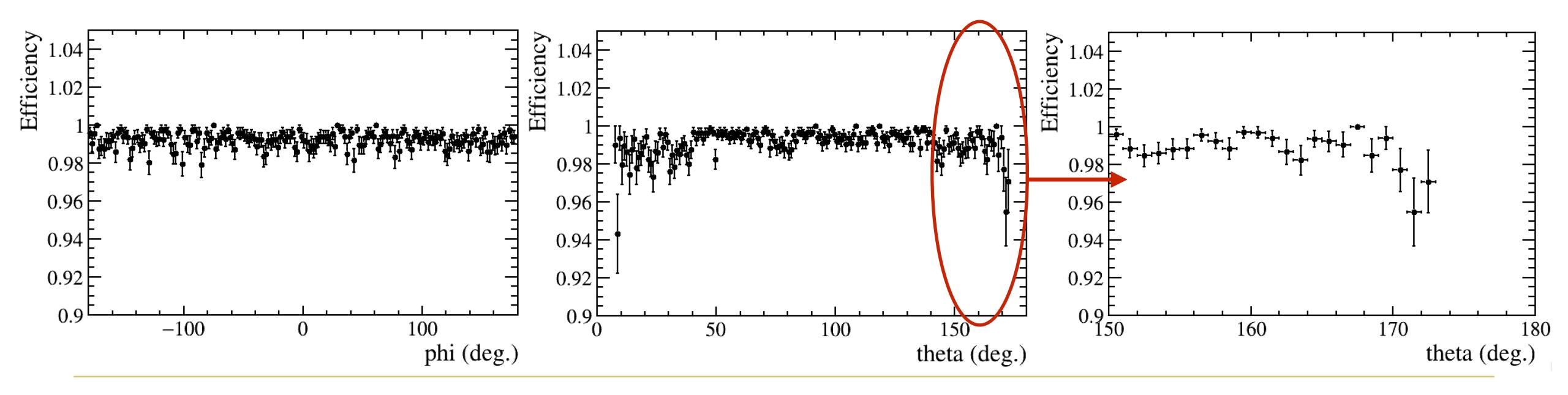


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Performance testing

- Running with 3 TeV ttbar events

 - $15^{\circ} < \theta < 165^{\circ}$
 - r_{vertex} < 50 mm
 - p_T > 1 GeV/c and closest track > 0.02





Considering particles with generator status 1 that leave more than 4 hits in different layers of the detector

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Next step

- The fix to improve timing and prevent crashes with high multiplicity events reduced the tracking efficiency for displaced tracks
 - Coming up with a sensible way to do this without combinatorics exploding is one of the last big issues before overlay studies (the other being generator status 2)
- Also have SiD reco events to compare with CDR, determine what is "reasonable"
- Looking at displaced tracks to see what exactly they are many appear to be e⁺e⁻ pairs produced in material interactions?



