

# Recent Advances of Machine Learning

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- Learning based on data
- Regularization method
- Classification and deep learning

# Learning based on data

**Regression:** Statistical method for learning the relation between two more variables

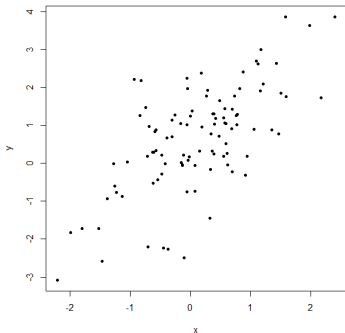


Figure: Scatter plots of paired data

**Regression:** Statistical method for learning the relation between two more variables

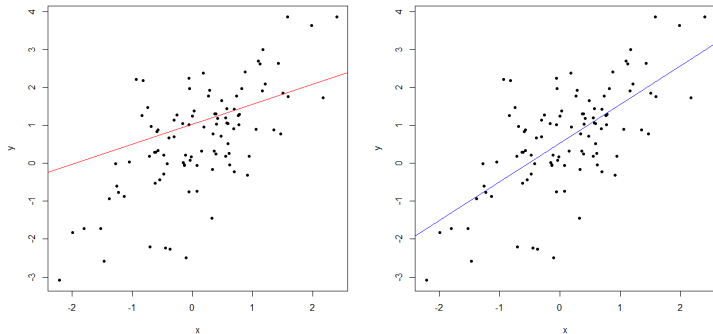


Figure: Which one is better?

## Conventional interest in regression models

- Detected signal is statistically significant?
- If the true model is linear, then how can I measure the uncertainty of the estimated model
- What is the lower bound of the asymptotic variance of the estimated models.
- What is the most efficient estimation method?
- How can I select the true model under large samples?

Inference !

## Prediction

- If we are only interested in prediction, there is another story.
  - Inference is out of interest (eg p-value, R square, selection consistency)
  - Under the circumstances of accumulating data, the learned (estimated) model depends on the observed data.
  - Predictive performances should be assessed by future data.

Goal is to improve prediction accuracy !

## Change of paradigm

- Past: data is scarce resource. If data is observed once, the model is estimated based on the observed data.
- Now: data is not scarce resource any more. Whenever data is observed, the model is learned(estimated) based on the data.



## Linear model

- Explanatory variable :  $\mathbf{x} \in \mathbb{R}^p$
- Response variable:  $y \in \mathbb{R}$
- Linear predictor:  $\hat{y} = \mathbf{x}^T \hat{\boldsymbol{\beta}}$

$\hat{\boldsymbol{\beta}} = (\hat{\beta}_1, \dots, \hat{\beta}_p)^T \in \mathbb{R}^p$  is called of regression coefficient.

## Linear model: estimation

- Let training set be  $\mathcal{T}_r = \{(y_i, \mathbf{x}_i) : 1 \leq i \leq n\}$
- Least square method is given by the minimizer of  $RSS(\boldsymbol{\beta})$  where

$$RSS(\boldsymbol{\beta}) = \sum_{i=1}^n (y_i - \mathbf{x}_i^T \boldsymbol{\beta})^2$$

- This estimator is called of least square estimator(LSE)

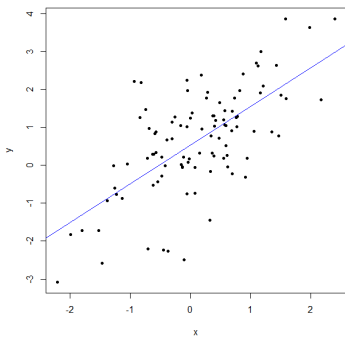


Figure: Estimated predictor:  $\hat{Y} = 0.5274 + 1.0212X$

## Linear model: estimation

### Generative model assumption

- $y_i = \mathbf{x}_i^T \boldsymbol{\beta}^* + \epsilon_i$
  - $\epsilon_i \sim_{iid} (0, \sigma^2)$
- 
- If the true model is linear, it is known that LSE,  $\hat{\boldsymbol{\beta}}$ , converges to the true parameter in probability.
  - $\sqrt{n}(\hat{\boldsymbol{\beta}} - \boldsymbol{\beta}^*)$  weakly converges Gaussian distribution.

## Linear model: estimation

- Note that the uncertainty of  $\hat{\beta}$  depends on the training set  $\mathcal{T}_r$
- Let  $\mathbf{x}_0$  be evaluation points then linear predictor is  $\mathbf{x}_0^T \hat{\beta}$  and the risk defined through  $l_2$  loss function is given by  $E_F(Y - \mathbf{x}_0^T \hat{\beta})^2$  where  $Y \sim F$  (conditional distribution given  $X = \mathbf{x}_0$ ).
- Generally risk of the predicted model is given by

$$R(\hat{\beta}) = E_F(Y - X\hat{\beta})^2$$

where  $(Y, X) \sim F$

## Linear model: Estimation

- model bias: discrepancy between true model and expectation of estimated model.
- Suppose that  $E(Y|\mathbf{X} = \mathbf{x}) \neq \mathbf{x}_i^T \boldsymbol{\beta}_j^*$
- For example,
  - $Y_i = 3 + X_i^2 + \epsilon_i$  where  $\epsilon_i \sim N(0, 1)$
  - Note that  $E(Y|\mathbf{X}_i = x) = 3 + x^2$
  - Try to fit a model in linear model space.

## Linear model: Estimation

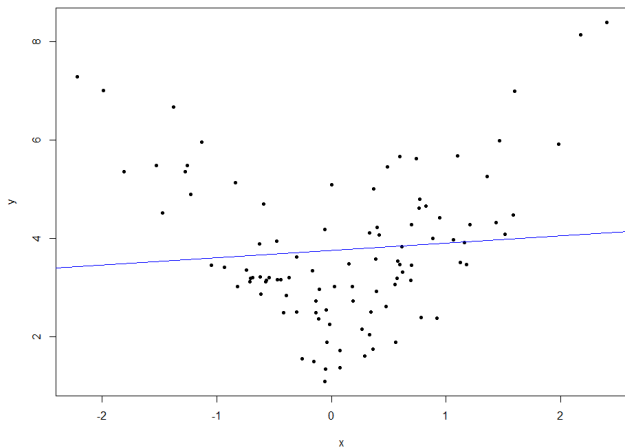


Figure: Blue line denotes the estimate model in the linear model space

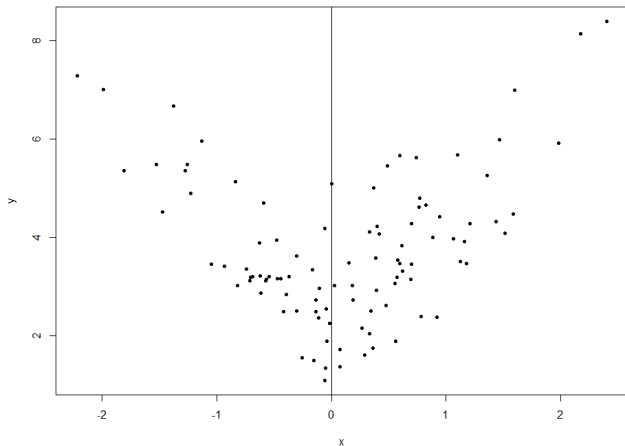
## Learning based on algorithm

- K-nearest neighbourhood algorithm
- Let  $(y_i, x_i)$  for  $i = 1, \dots, n$  be training samples.
- $N_k(x)$ : the index of  $k$  samples close to  $x$
- Predictor is given by

$$\hat{Y}(x) = \frac{1}{k} \sum_{x_i \in N_k(x)} y_i$$

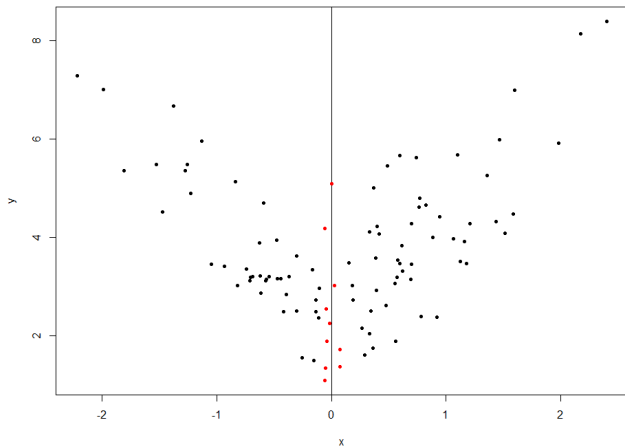


# 10-NN algorithm



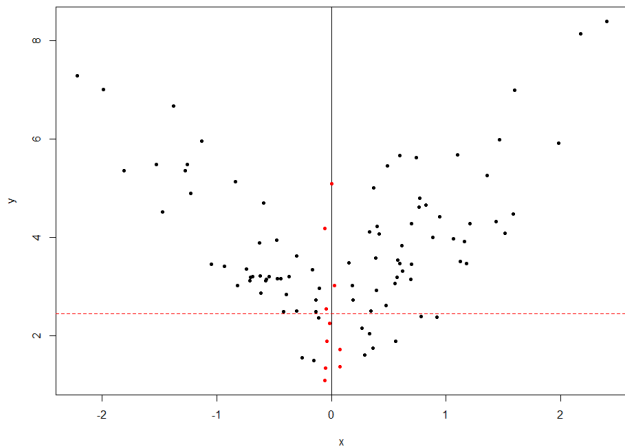
$$\hat{Y}(0) =$$

# 10-NN algorithm



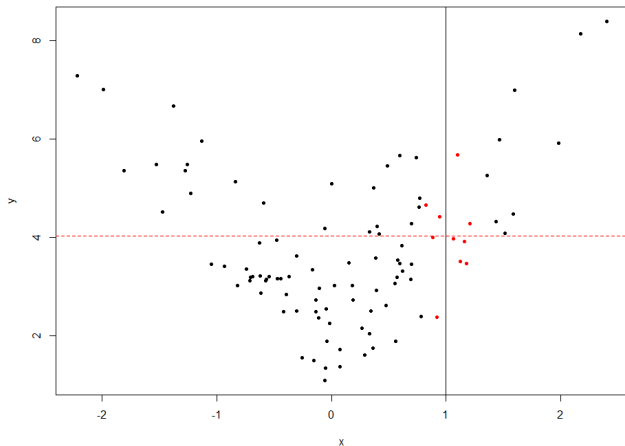
$$\hat{Y}(0) =$$

## 10-NN algorithm



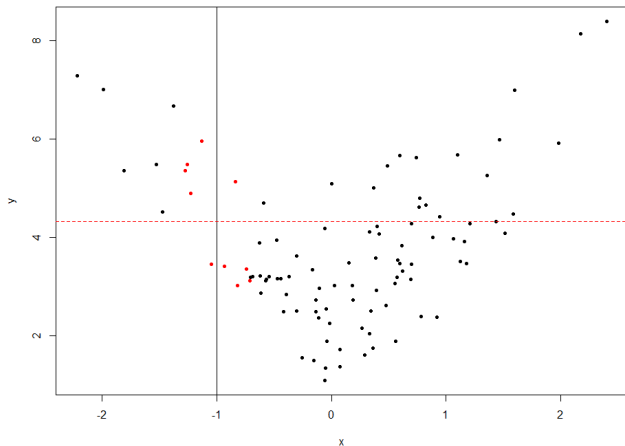
$$\hat{Y}(0) = 2.446989$$

## 10-NN algorithm



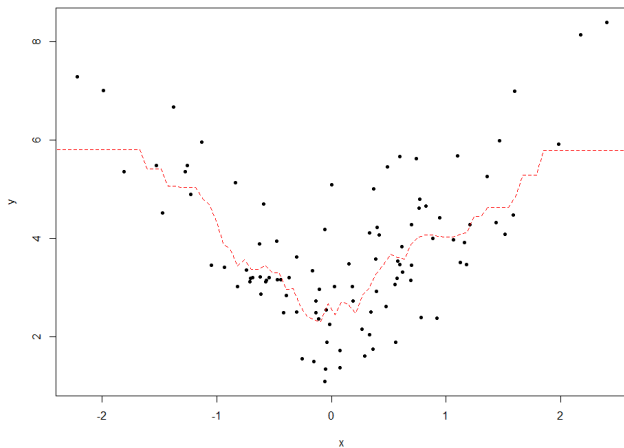
$$\hat{Y}(1) = 4.024909$$

## 10-NN algorithm



$$\hat{Y}(-1) = 4.314436$$

# 10-NN algorithm



# Linear model in classification problem

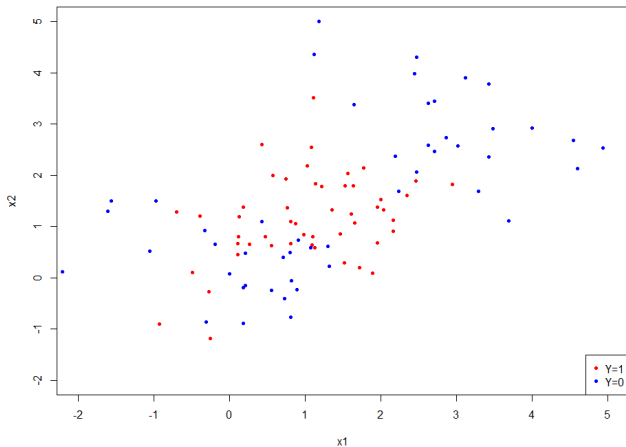


Figure:  $\mathbf{x} = (x_1, x_2)' \in \mathbb{R}^2$

## Linear model in classification problem

	y	x.1	x.2
1	1	0.258422145	0.65652803
2	1	1.465052981	0.85302659
3	1	0.105764548	0.44688424
4	1	2.946235249	1.81687215
5	1	0.568850250	2.00187395
6	1	-0.700746413	1.27965349
7	1	1.605736680	1.23851520
8	1	2.161475264	1.11734064
9	1	1.213781464	1.78350109
10	1	0.803053201	0.66799860
11	1	1.108432017	3.51004978
12	1	1.357234148	1.31799414



## Linear model in classification problem

- linear predictor:  $\hat{y} = 0.62223 - 0.03565x_1 - 0.05486x_2$
- decision boundary:  
 $\{(x_1, x_2) \in \mathbb{R}^2 : 0.5 = 0.62223 - 0.03565x_1 - 0.05486x_2\}$

## Linear model in classification problem

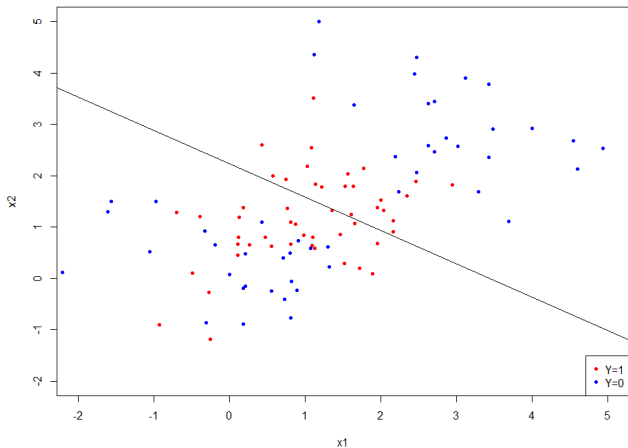
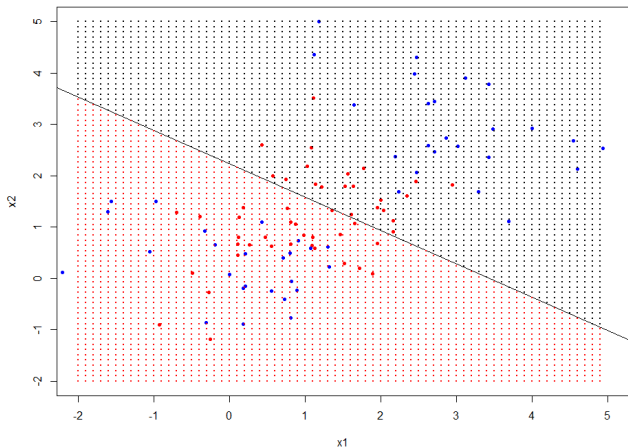


Figure: decision boundary is given by hyperplane

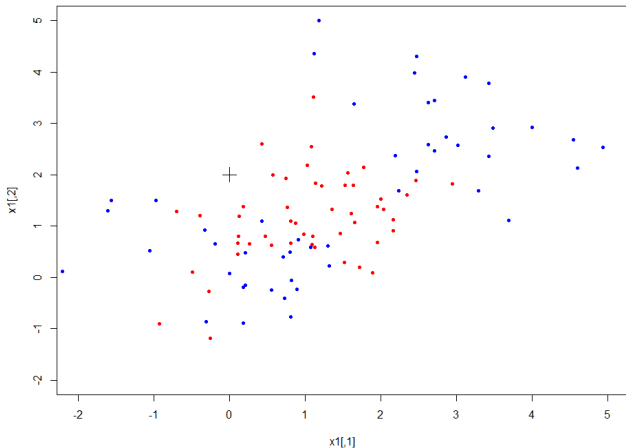
## Linear model in classification problem



## K-NN in in classification problem

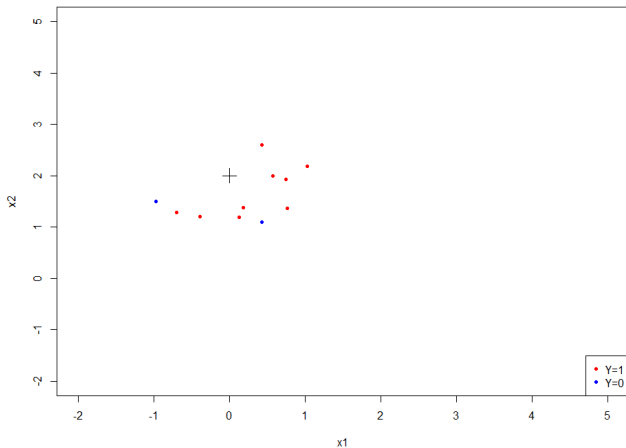
$$\hat{Y}(x) = \begin{cases} 1 & \text{if } \frac{1}{k} \sum_{x_i \in N_k(x)} y_i \geq 1/2 \\ 0 & \text{o.w} \end{cases}$$

## K-NN in in classification problem



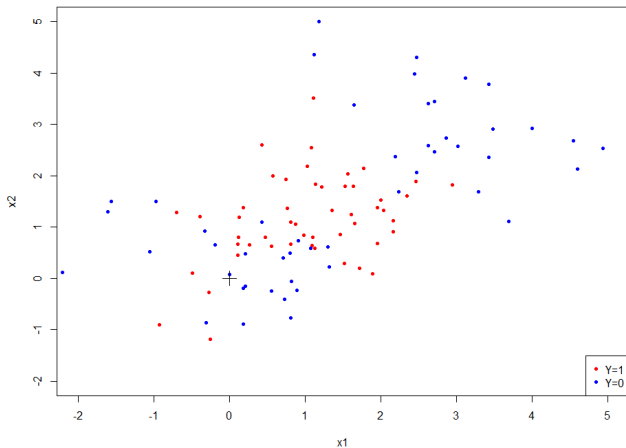
$$\frac{1}{k} \sum_{x_i \in N_k(x)} y_i = \hat{Y}((0, 2)) =$$

## K-NN in in classification problem



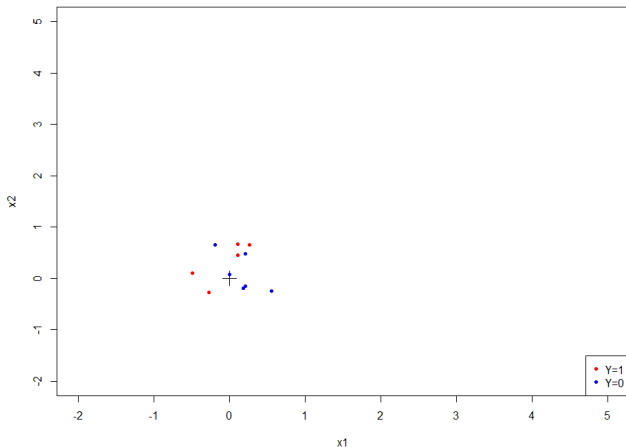
$$\frac{1}{k} \sum_{x_i \in N_k(x)} y_i = 9/11 \geq 1/2 \Rightarrow \hat{Y}((0, 2)) = 1$$

## K-NN in in classification problem



$$\frac{1}{k} \sum_{x_i \in N_k(x)} y_i = \hat{Y}((0, 0)) =$$

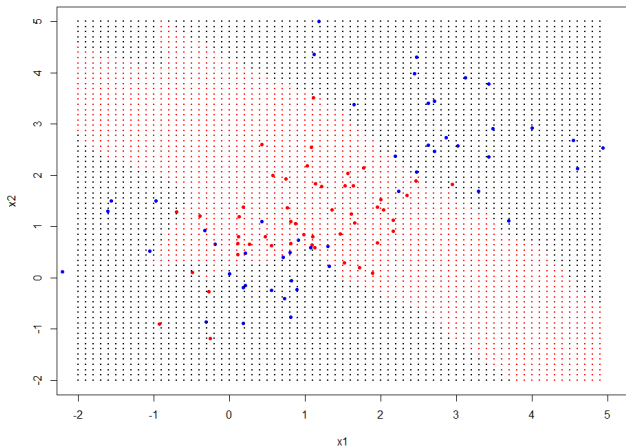
## K-NN in in classification problem



$$\frac{1}{k} \sum_{x_i \in N_k(x)} y_i = 5/11 \leq 1/2 \Rightarrow \hat{Y}((0,0)) = 0$$

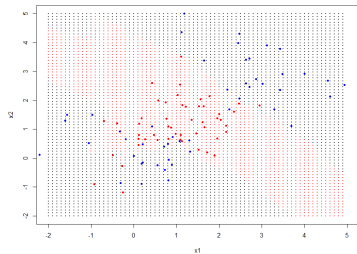
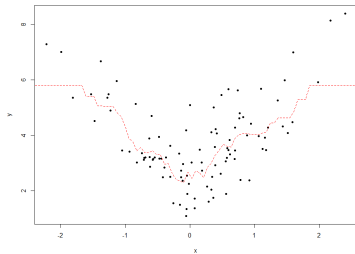


## K-NN in in classification problem



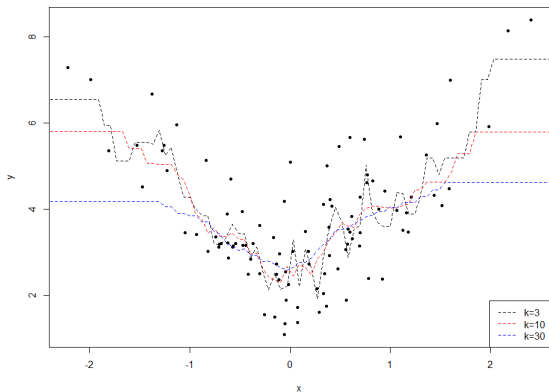
Non-linear decision boundary is obtained by K-NN algorithm.

## K-NN in in classification problem

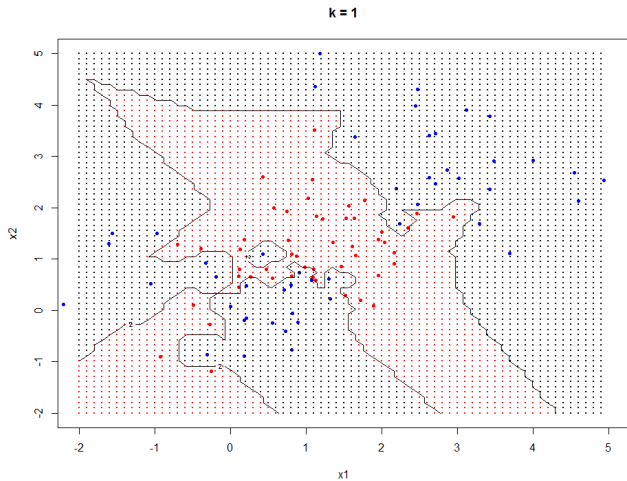


## Model complexity

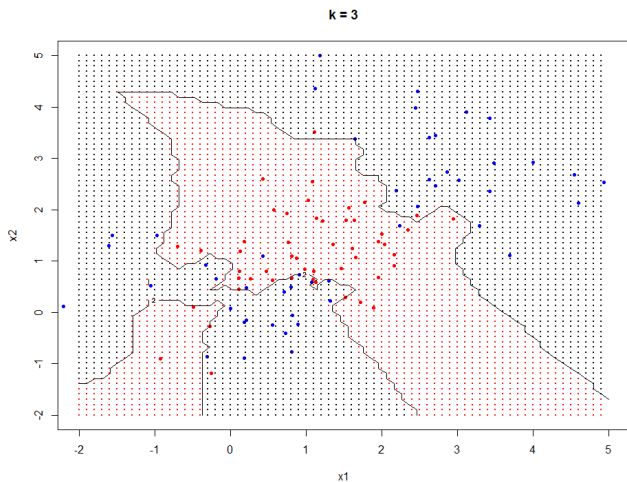
- The selection of  $K$  is crucial to obtain the best predictive performance.



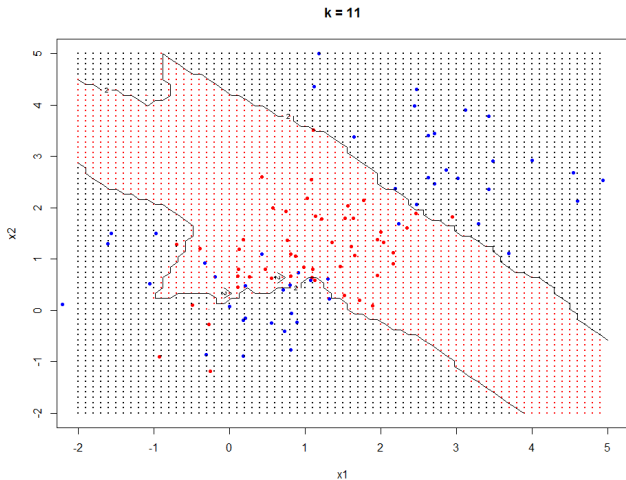
# Model complexity



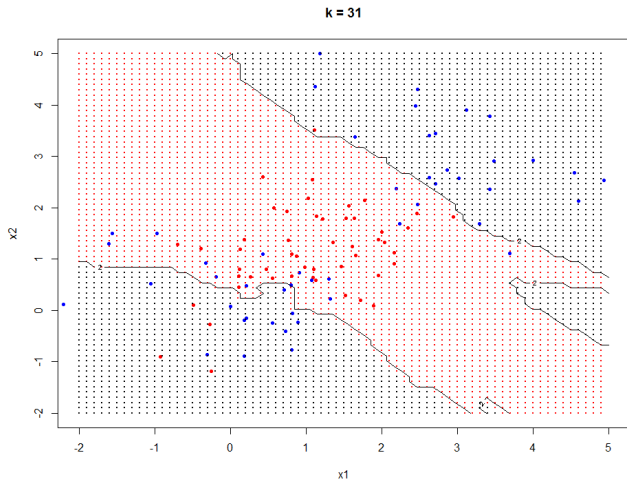
# Model complexity



# Model complexity



## Model complexity



## Idea of K-NN algorithm

- K-NN algorithm can produce nonlinear model easily.
- The idea of K-NN algorithm is local approximation.

$$\hat{Y}(x) = \frac{1}{k} \sum_{x_i \in N_k(x)} y_i$$

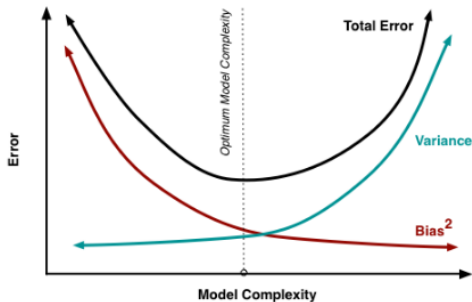
- For small  $K$  less data are used for estimating local mean such that model become complex and variance of the local mean increases.
- For large  $K$  vice versa.



## Bias-Variance Trade off

$$\text{Prediction error} = (\text{Model bias})^2 + \text{Model Variance}$$

- Complex model : Large variance and small bias
- Simple model: small variance and large bias



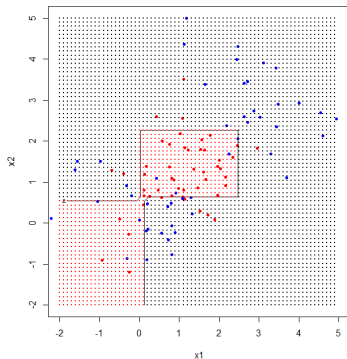
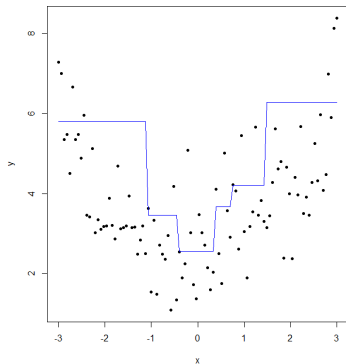
Selection of model with moderate complexity is required to achieve the best predictive model under restricted training sample.

**Ensemble method:** variance reducing method by combining predicted models(weak learners)

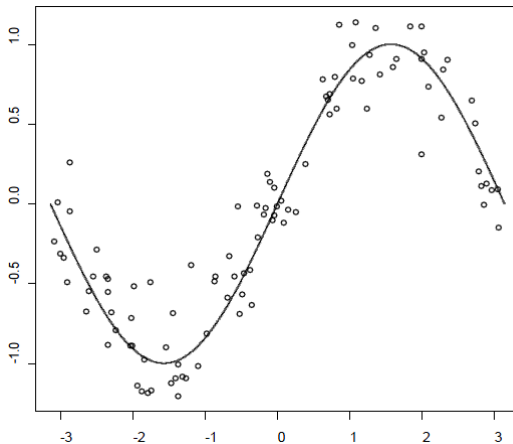
We will see examples of ensemble method applied to tree model.

# Tree model

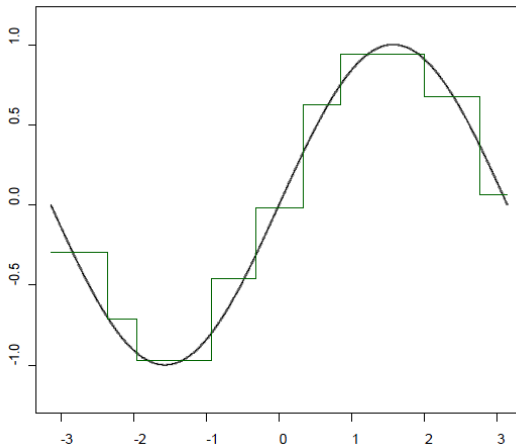
- Learning algorithm to split regions



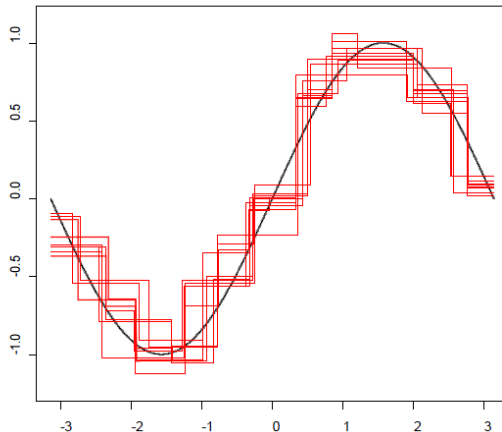
## data underlying function



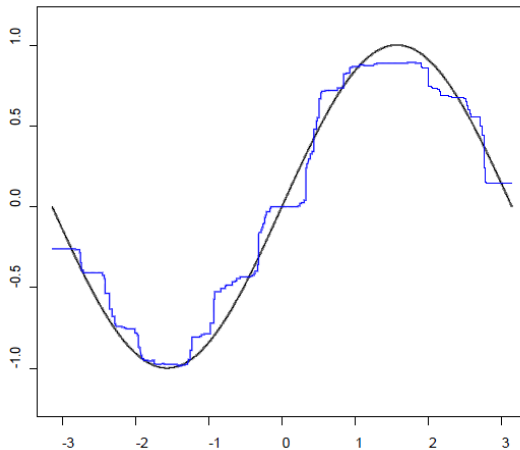
## Single regression tree



## 10 regression trees using randomly sampled data

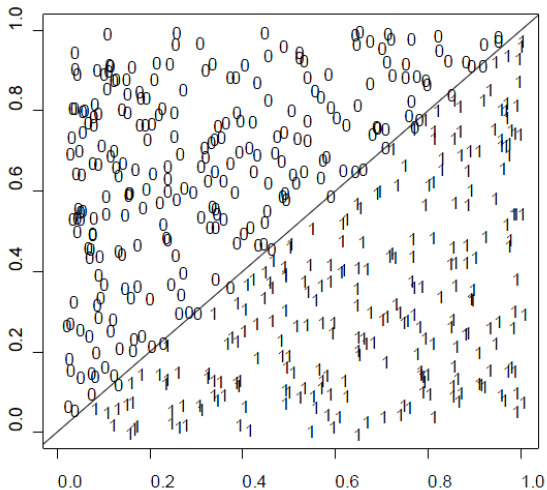


## averaging tree

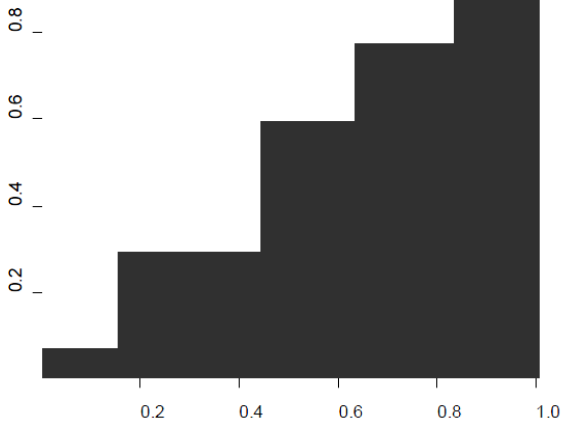




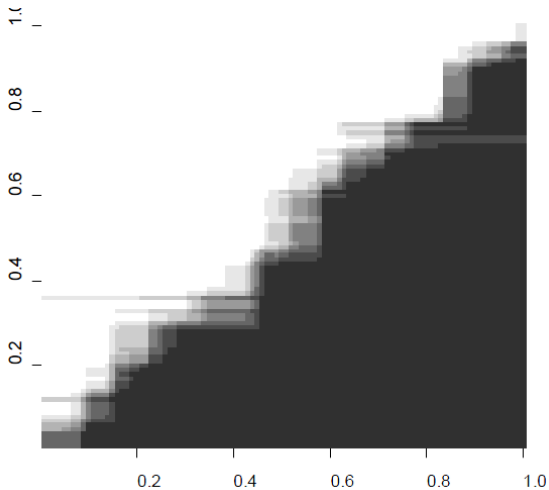
## Hard problem for classification tree



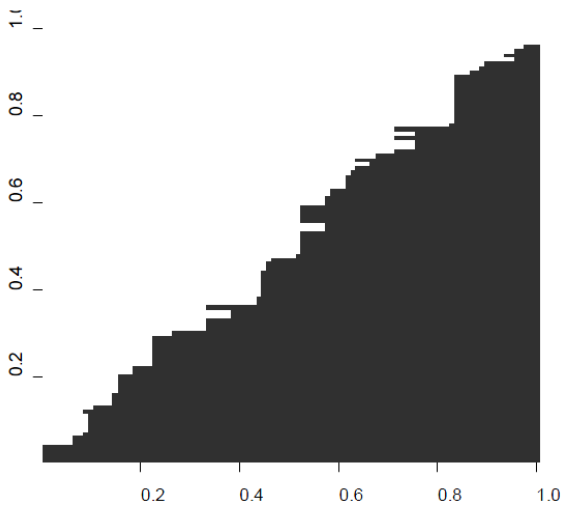
## single tree



## 25 averaged tree



## 25 voted tree



## bagging: Bootstrap Aggregating

- Bootstrapping: re-sample data  $B$  times  $\mathcal{T}_r^{(b)}$
- Aggregating
  - Learn model  $\hat{f}^b$  using  $\mathcal{T}_r^{(b)}$  for each  $b = 1, \dots, B$
  - Aggregating
    - Regression

$$\hat{f}_{bag}(\mathbf{x}) = \frac{1}{B} \sum_{b=1}^B \hat{f}^b(\mathbf{x})$$

- Classification

$$\hat{f}_{bag}(\mathbf{x}) = \text{Voting}\{\hat{f}^b(\mathbf{x}) : 1 \leq b \leq B\}$$

## Theoretical background of bagging

- Variance reduction
- Bias does not change

Note that “Prediction error = Bias<sup>2</sup> + Variance”

## Linear model

Why did so many statistician and mathematician study linear model?

## High dimensional linear model

- Suppose that  $Y_i = f(Z_i) + \epsilon_i$  where  $f$  is smooth function.
- For sufficiently large  $p$   $f(z) \simeq \beta_0 + \sum_{j=1}^p \beta_j z^j$  and

$$E(Y_i|Z_i) \simeq \beta_0 + \sum_{j=1}^p \beta_j X_{ij}$$

where  $X_{ij} = Z_i^j$ .

- Let  $\mathbf{X}_i = (X_{i1}, \dots, X_{ip})' \in \mathbb{R}^p$  and  $Y_i \in \mathbb{R}$
- Linear model

$$Y_i = \beta_0 + \sum_{j=1}^p \beta_j X_{ij} + \epsilon_i$$



## High dimensional linear model linear model

Even for non-smooth function  $f$ ,

$$E(Y_i|\mathbf{X}_i) \simeq \beta_0 + \sum_{j=1}^p \beta'_j B_j(\mathbf{X}_i)$$

by appropriate selection of basis functions  $B_j$ s.

How to control model complexity in the high dimensional linear model?

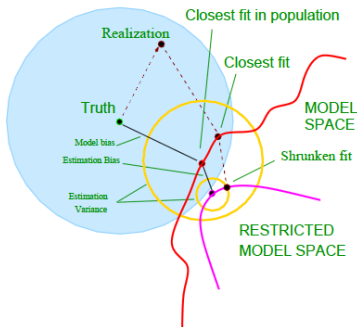
# Regularization method

## Statistical learning by empirical risk minimization

- $\mathbf{z}_i = (y_i, \mathbf{x}_i')' \sim_{iid} \mathcal{P}$
- $y_i = g(\mathbf{x}_i) + \epsilon_i$  for  $i = 1 \dots, n$  for  $g \in \mathcal{G}$
- loss function :  $l : \mathcal{Z} \times \mathcal{G} \mapsto \mathbb{R}^+$ 
  - $l_2$  loss function:  $l(\mathbf{z}_i, g) = (y_i - g(\mathbf{x}_i))^2$
- risk function:
  - Risk function :  $R(g) = \mathbb{E}_{\mathcal{P}} l(\mathbf{z}, g)$
  - Empirical risk function:  $R_n(g) = \sum_{i=1}^n l(\mathbf{z}_i, g)/n$
- Statistical learning

$$\hat{g} = \operatorname{argmin}_{g \in \mathcal{G}} R_n(g)$$

## Visualization of bias-variance trade-off



Regularization method utilizes the bias-variance trade-off by restricting model space

## Regularization

$$\hat{g} = \operatorname{argmin}_{g \in \mathcal{G}} R_n(g) \\ \text{subject to } J(g) \leq C,$$

where  $J : \mathcal{G} \mapsto \mathbb{R}^+$  is a penalty (regularization) function

We can write the above optimization problem as follows:

$$\hat{g} = \operatorname{argmin}_g R_n(g) + \lambda J(g)$$

for some  $\lambda \geq 0$

## LSE

- $(y_i, \mathbf{x}_i)$  for  $i = 1, \dots, n$  : pairs of response and explanatory variables ( $y_i \in \mathbb{R}$  and  $\mathbf{x}_i \in \mathbb{R}^p$ )
- $\boldsymbol{\beta} = (\beta_1, \dots, \beta_p)'$
- $y_i = \mathbf{x}_i' \boldsymbol{\beta} + \epsilon_i$  ( $\epsilon_i \sim_{iid} (0, \sigma^2)$ )
- LSE:

$$\hat{\boldsymbol{\beta}} = \underset{\boldsymbol{\beta}}{\operatorname{argmin}} \sum_{i=1}^n (y_i - \mathbf{x}_i' \boldsymbol{\beta})^2$$

## LSE

- LSE is the Best linear Unbiased Estimator (BLUE).
- When  $n > p$  LSE is not unique.
- When  $n \simeq p$ , the variance of LSE is large.

## Ridge estimator

$$\hat{\beta}_\lambda = \underset{\beta}{\operatorname{argmin}} \sum_{i=1}^n (y_i - \mathbf{x}'_i \beta)^2 + \underbrace{\lambda \sum_{j=1}^p \beta_j^2}_{\text{penalty function}}$$

for  $\lambda > 0$ .

- Ridge estimator always exists.
- There exist a  $\lambda > 0$  such that the ridge estimator corresponding to the  $\lambda$  has better predictive performance than LSE.
- When  $p > n$  the consistency of  $\hat{\beta}_\lambda$  (convergence to the true parameter) is not guaranteed.



## LASSO estimator

$$\hat{\beta}_\lambda = \underset{\beta}{\operatorname{argmin}} \sum_{i=1}^n (y_i - \mathbf{x}'_i \beta)^2 + \underbrace{\lambda \sum_{j=1}^p |\beta_j|}_{\text{penalty function}}$$

for  $\lambda > 0$ .

- In the high dimensional problem (  $p \simeq \exp(n)$  ) LASSO works well.
- Under regularity condition the lasso estimator achieves minimax optimal error bound.
- But strong model conditions are required for selection consistency.

## Regularized estimator with nonconvex penalty

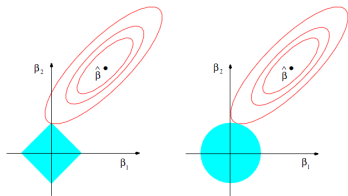
$$\hat{\beta}_\lambda = \underset{\beta}{\operatorname{argmin}} \sum_{i=1}^n (y_i - \mathbf{x}'_i \beta)^2 + \underbrace{\sum_{j=1}^p G_\lambda(|\beta_j|)}_{\text{penalty function}}$$

for  $\lambda > 0$ .

- When signals is large ( $> O(1/\sqrt{n})$ ), the method can choose the signal variable well (oracle property).
- But strong model conditions are required for minimax optimality.

Regularization method provides a useful view of machine learning application

## Sparsity



- Form non-differential points in model constraints we know that there are positive probability that estimated model has exactly zero coefficients.
- By introducing various type of constraints having non-differential points, structural learning is possible.

## Structural sparse modeling 1

- $y_i = \mu_i + \epsilon_i$  for  $i = 1, \dots, n$ .
- $\boldsymbol{\mu} = (\mu_1, \dots, \mu_n)$ :

$$(\hat{\mu}_1, \dots, \hat{\mu}_n) = \underset{\boldsymbol{\mu}}{\operatorname{argmin}} \sum_{i=1}^n (y_i - \mu_i)^2 + \underbrace{\lambda \sum_{j=1}^{n-1} |\mu_{j+1} - \mu_j|}_{\text{penalty function}}$$

Note that

- $\lambda = \infty$ :  $\hat{\mu}_j = \bar{y}$  for all  $j$ .
- $\lambda = 0$ :  $\hat{\mu}_j = y_j$  for all  $j$ .
- $\lambda$  controls the number of change points.

## Signal approximator

Model:

$$y_i = \beta_i + \epsilon_i$$

where  $\epsilon_i \sim_{iid} N(0, \sigma^2)$  for  $i = 1, \dots, n$ .

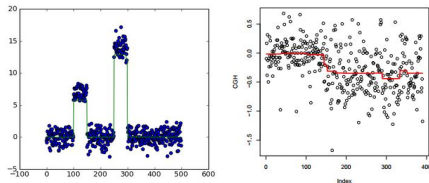


Figure: Signal approximator

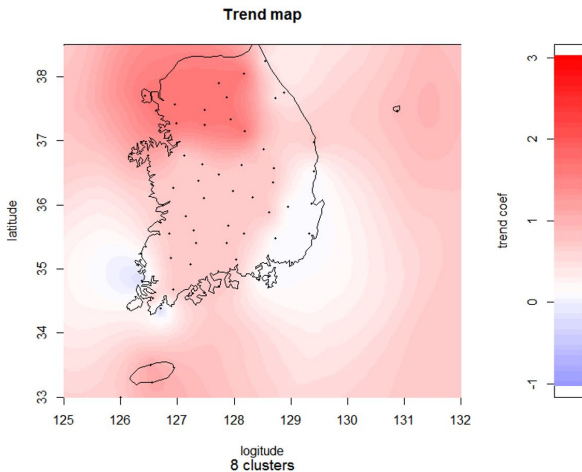
## Structural sparse modeling 2

- $y_i = \mathbf{x}'_i \boldsymbol{\beta} + \epsilon_i$  for  $i = 1, \dots, n$ .
- We obtain the following estimator of

$$\hat{\boldsymbol{\beta}} = \underset{\boldsymbol{\beta}}{\operatorname{argmin}} \sum_{i=1}^n (y_i - \mathbf{x}'_i \boldsymbol{\beta})^2 + \lambda \sum_{j \neq k} |\beta_j - \beta_k|$$

- clustering of estimate coefficients.

# Map of estimated trends in extreme precipitation





# Classification and deep learning

## Binary Classification

- Response variable:  $y \in \mathcal{Y} = \{-1, 1\}$
- Explanatory variable:  $\mathbf{x} \in \mathcal{X}$
- Classification function:  $C : \mathcal{X} \mapsto \mathcal{Y}$

ex) Let  $y$  be a variable denotes disease or normal, and let  $\mathbf{x}$  be a vector of result of diagnosis. A doctor is a classification function to map  $\mathbf{x}$  to  $\mathcal{Y}$ .

Let  $P$  be a distribution of  $(y, \mathbf{x})$ .

- missclassification error of  $C$  on population:

$$P(C(\mathbf{x}) \neq y) = P(C(\mathbf{x}) = -1, y = 1) + P(C(\mathbf{x}) = 1, y = -1)$$

- Bayes error:

$$\min_C P(C(\mathbf{x}) \neq y)$$

- Bayes classifier:

$$C^* = \operatorname{argmin}_C P(C(\mathbf{x}) \neq y)$$

Note that the bayes classifier is given by

$$C^*(\mathbf{x}) = \begin{cases} 1 & \text{if } P(y = 1|\mathbf{x}) \geq 0.5 \\ -1 & \text{o.w.} \end{cases}$$

We assume that  $(y_i, \mathbf{x}_i)$  for  $i = 1, \dots, n$  are iid random samples.

$$\min_C \sum_{i=1}^n \#(C(\mathbf{x}_i) \neq y_i)/n$$

- The final goal is to estimate a classifier which minimizes the classification error.
- The function  $C$  is too complex such that we adopt an alternative method to construct classifier.

## Scoring function

- $f : \mathcal{X} \rightarrow \mathbb{R}$ : a function assigns a score to the observation with covariate  $x$ . Using this score, we construct a classifier as following;

$$C(\mathbf{x}; f) = \begin{cases} 1 & \text{if } f(\mathbf{x}) \geq 0 \\ -1 & \text{o.w.} \end{cases}$$

**Estimation and surrogate loss function** It is reasonable to find  $f$  minimizing

$$\sum_{i=1}^n I(C(\mathbf{x}_i; f) \neq y_i)/n,$$

which is equivalently written by  $\sum_{i=1}^n I(y_i f(\mathbf{x}_i) < 0)$ . Here  $y_i f(\mathbf{x}_i)$  is called margin.

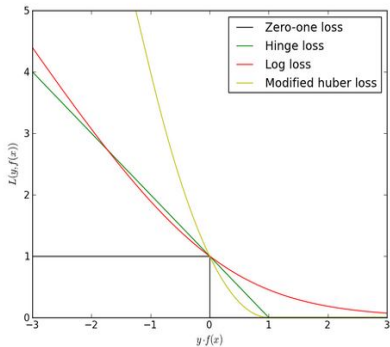
cf)  $I(x > 0) = 1$ , if  $x > 0$ ,  $I(x > 0) = 0$ , otherwise.

## Convex surrogate loss function

However, this task requires to heavy computation so that we cannot use this method. The complexity comes from 0-1 loss function. We replace the 0-1 loss function with other convex loss function called of the surrogate loss function.



## Surrogate loss function



## Surrogate loss function

Finally, we minimize the surrogate risk function

$$L(f; \phi) = \sum_{i=1}^n \phi(y_i f(\mathbf{x}_i)) / n$$

The estimator in the classification problem is given by

$$\hat{f} = \operatorname{argmin}_f L(f; \phi)$$

If the region of  $\hat{f}(\mathbf{x}) = 0$  is similar to that of  $P(Y = 1|\mathbf{x}) = 0.5$ , then  $\hat{f}(\mathbf{x})$  gives an approximated bayes classifier.

$$\hat{C}(\mathbf{x}) = \begin{cases} 1 & \text{if } \hat{f}(\mathbf{x}) \geq 0.5 \\ -1 & \text{o.w} \end{cases}$$

If  $\hat{f}(\mathbf{x})$  is linear, the region  $\hat{f}(\mathbf{x}) = 0$  is linear space. If the bayes classifier is not linear, the model bias in classification always exists.

## Example: logistic regression

- linear model:  $f(\mathbf{x}) = \mathbf{x}'\beta$
- logistic loss:  $\phi(yf(\mathbf{x})) = -yf(\mathbf{x}) + \log(1 + \exp(-yf(\mathbf{x})))$
- estimator:  $\operatorname{argmin}_{\beta} \sum_{i=1}^n \phi(y_i \mathbf{x}'_i \beta)$

The estimator is equal to Maximum likelihood estimator in the logistic regression model.

How can we produce a complex model  $f$ ?

## Estimation of non-linear classifier

- **Additive models:** assume that  $f$  is a additive model of trees (stumps) or simple classifier. When  $\phi(z) = \exp(-z)$  and ridge penalty (see regularization) is applied, then the classification problem is called adaBoost.
- **Feature mapping:** assume that the input space are project on a feature space. When  $\phi(z) = (1 - z)_+$  and ridge penalty (see regularization) is applied, then the classification problem is called support vector machine.

## Neural Network for classification

- Composition

- Input data is mapped onto linear space
- Its image is transformed by non-linear activation function (sigmoid function, tanh, RELU...)
- The transformed data is mapped onto linear space again.
- ...
- A feature of input data is obtained by above compositions.
- Apply the conventional classification method.

# Neural Network for classification

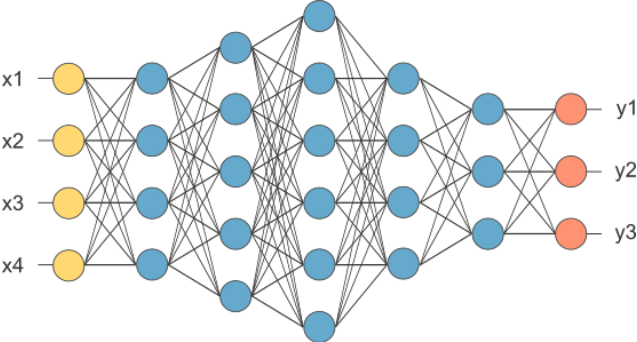


Figure: Visualization of neural network



## Neural Network with $l_2$ loss for classification

Here we consider a single layer neural network without a bias term for notational simplicity. The objective function is given by

$$L(\boldsymbol{\beta}, \boldsymbol{\alpha}) = \sum_{i=1}^n (1 - y_i (\sum_{j=1}^k \beta_j \sigma(\mathbf{x}' \boldsymbol{\alpha}_j)))^2 / n,$$

where  $\sigma$  is sigmoid function,  $\boldsymbol{\beta} = (\beta_1, \dots, \beta_k)$  and  $\boldsymbol{\alpha} = (\boldsymbol{\alpha}_1, \dots, \boldsymbol{\alpha}_k)$ .

## Neural Network for classification

$$\operatorname{argmin}_{\beta, \alpha} L(\beta) = \operatorname{argmin}_{\beta, \alpha} \sum_{i=1}^n (1 - y_i \sum_{j=1}^k \beta_j \sigma(\mathbf{x}'_i \boldsymbol{\alpha}_j))^2$$

Note that the score functions is given by  $f(x) = \sum_{j=1}^k \beta_j \sigma(\mathbf{x}' \boldsymbol{\alpha}_j)$  and the surrogate loss function  $\phi(x) = (1 - x)^2$ .

- It is known that all methods (additive models, feature mapping, composition) can achieve ideal decision boundary as # of data goes to infinity.
- Then the natural question is that "what is more efficient way to construct a complex model": which methods requires less parameters to construct a nearly optimal decision functions.
- Answer is simple. It depends on the true model. But many difficult problems are solved by deep neural network (image, video data analysis).  $\Rightarrow$  High order composition works ! (deep learning)

## Deep neural network

- Construct a nonlinear model by compositions

$$f(\mathbf{x}) = h_k \circ h_{k-1} \cdots \circ h_1(\mathbf{x})$$

- Regularization (tune the estimated model)
  - Scheduling learning rate
  - Selection of moment parameter
  - Drop-out rate
  - # of layer (depth)
  - ...
- Computational issue
  - # of parameter is very large ( $10^7 \sim$ )
  - Develop parallel optimization algorithm.
  - GPGPU computing

- Recent advances of machine learning answers the question, “how to efficiently construct a model space that can fitted well for considered data.”
- Three methods, additive models, high order feature mapping, compositions, are competing.
- Successes in engineering fields tells that complex model space induced by compositions is useful for many areas.
- But regularizing the model is still crucial task to select the best model.

Thank you