Computing and Software for Big Science

A new journal at the interface of IT and (to start with) physics-driven BS



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A first slide on what I do at Springer

- Publishing Editor of EPJ C (Particles and Fields)
- [+ Editorial Representative for Springer @ SCOAP3, EPJC + JHEP]
- Publishing Editor of EPJ A (Hadrons and Nuclei)
- Publishing Editor of Lecture Notes in Physics
- Team Leader for a group of publishing editors dealing with journals and books in the fields of
 - Theoretical and Mathematical Physics
 - Instrumentation
 - Plasma Science and Technology



First ideas for the new journal...

... arose when Günter Quast (CMS) gave an inspiring talk on the underestimated rôle of HEP Computing versus theory and experiment, at a particle physics conference in 2013.

Since 2015: HEP Software Foundation: " [...] coordination and common efforts in HEP software and computing internationally."

From many discussions emerged the need for a physics-driven journal:

- career paths for physics students/graduates working in HEP Computing
- publications: too much IT to be suitable for physics journals, too specific for most IT journals. Also different publication habits in hard sciences and computer science.
- positive feed-back loop on the dynamics and visibility of a community
- similarities with accelerator physics: most is published in proceedings with only one strong journal available: PRAB.



Requirements + journal title

- Peer-reviewed journal, with an editorial board of physicists working in or closely related to IT
- Journal requires a basic IF but otherwise editorial policy geared towards the community needs: the journal should be inclusive and place selectivity in favor of optimizing any journal metrics only second.
- No proceedings

Where does the title come from? From HEP Computing to Big Science ...

Final decision: broader title (once it is fixed, it is hard to change) but narrower aims and scope (which can be more easily adapted)



Aims ...

This peer-reviewed journal is dedicated to the publication of high-quality material originating from the collective effort by the scientific community to address the special and ever more demanding **computing and software needs of the future**. At its core will be particle, astro-particle and nuclear physics, as well as observational astronomy and cosmology, or high-brilliance light sources - fields in which experimental research is increasingly organized in large and global collaborations around **large-scale instruments with huge output of data**, and typically operating at the **very frontier of energy**, **intensity and detector technology**.

Facing similar challenges ranging from data reduction, via data sharing, to increasingly data-driven modeling of different facets of the same physical universe, the scientific community requires **fundamental and novel concepts for large-scale and collaborative computing and software development**, as well as novel algorithms and techniques for data processing.



... and scope

- > infrastructures for large-scale, high-throughput computing
- > related **software** and development infrastructure
- > middleware development
- > data processing, hosting and sharing
- > novel algorithms for efficient data reconstruction and filtering
- > software **benchmarking** and performance assessment
- > frameworks and software integration
- > online/offline data quality monitoring
- > distributed data analysis
- > deep learning algorithms
- > event and object classification
- > data visualization
- > event generation and detector simulation



article types

- research articles presenting new and original results
- review papers (including white papers),
- advanced, self-contained tutorials,
- documentation papers with the explicit aim to collect and combine knowledge spread over many internal documents to foster proper technology transfer.
- no proceedings



current status

Editors-in-Chief: Volker Beckmann (CNRS), Markus Elsing (CERN), Günter Quast (KIT)

Journal Data Policy: Type 2

