

GAMBIT: What is it and where is it going?

Thursday 4 January 2018 10:00 (20 minutes)

I will introduce the recently released software package *the Global and Modular BSM Inference Tool* (GAMBIT), focusing on the core features of GAMBIT and highlighting its collider physics module, *ColliderBit*. I will also briefly discuss some ongoing work within the GAMBIT collaboration, both in terms of software extensions and physics analyses.

Summary

Author: Dr KVELLESTAD, Anders (Nordita)

Presenter: Dr KVELLESTAD, Anders (Nordita)

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