

Smart services for urban environments

Giovanna Di Marzo Serugendo

Centre Universitaire d'Informatique,
Institute of Information Service Science,
University of Geneva, Switzerland

Giovanna.Dimarzo@unige.ch
<http://cui.unige.ch>



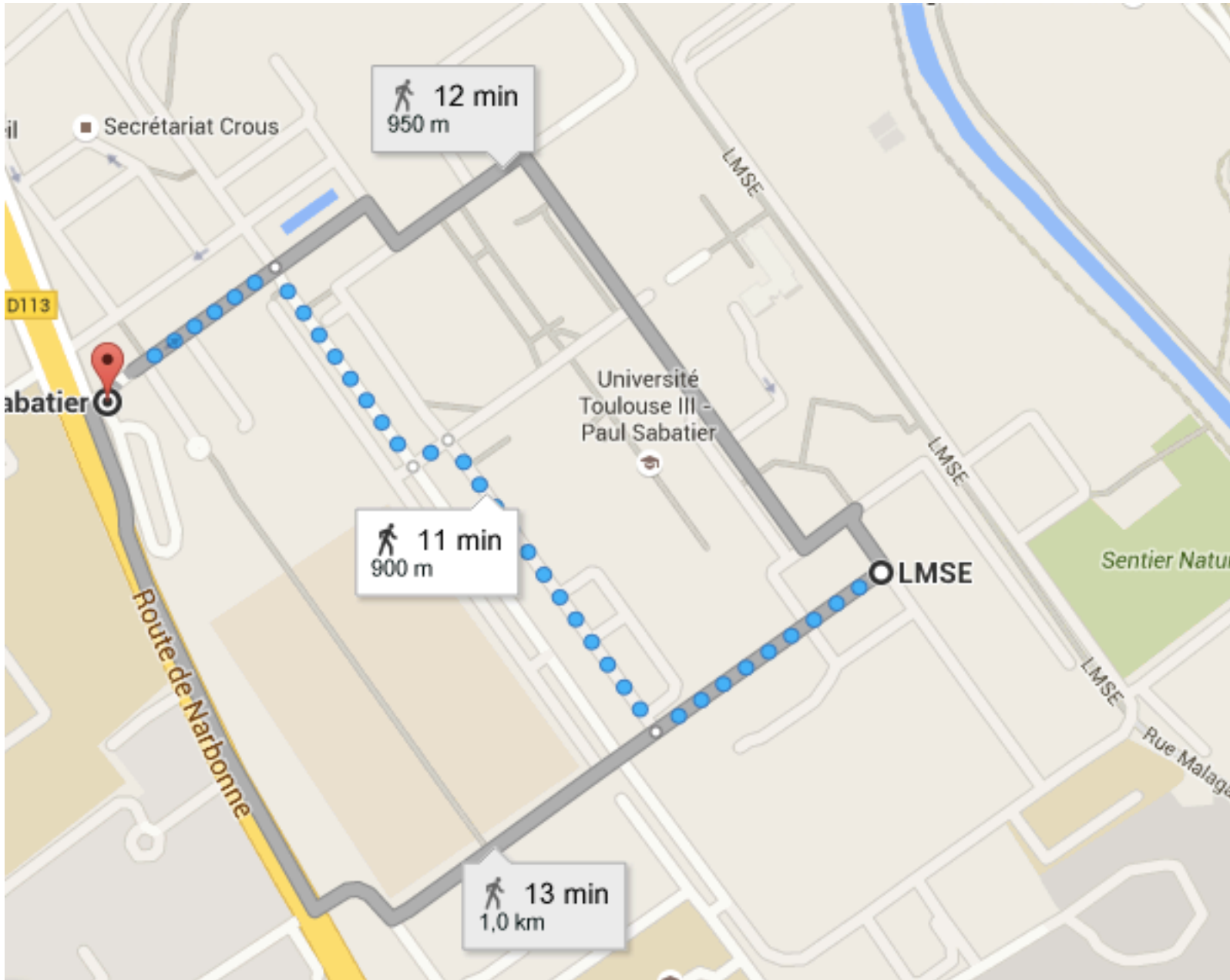
Outline

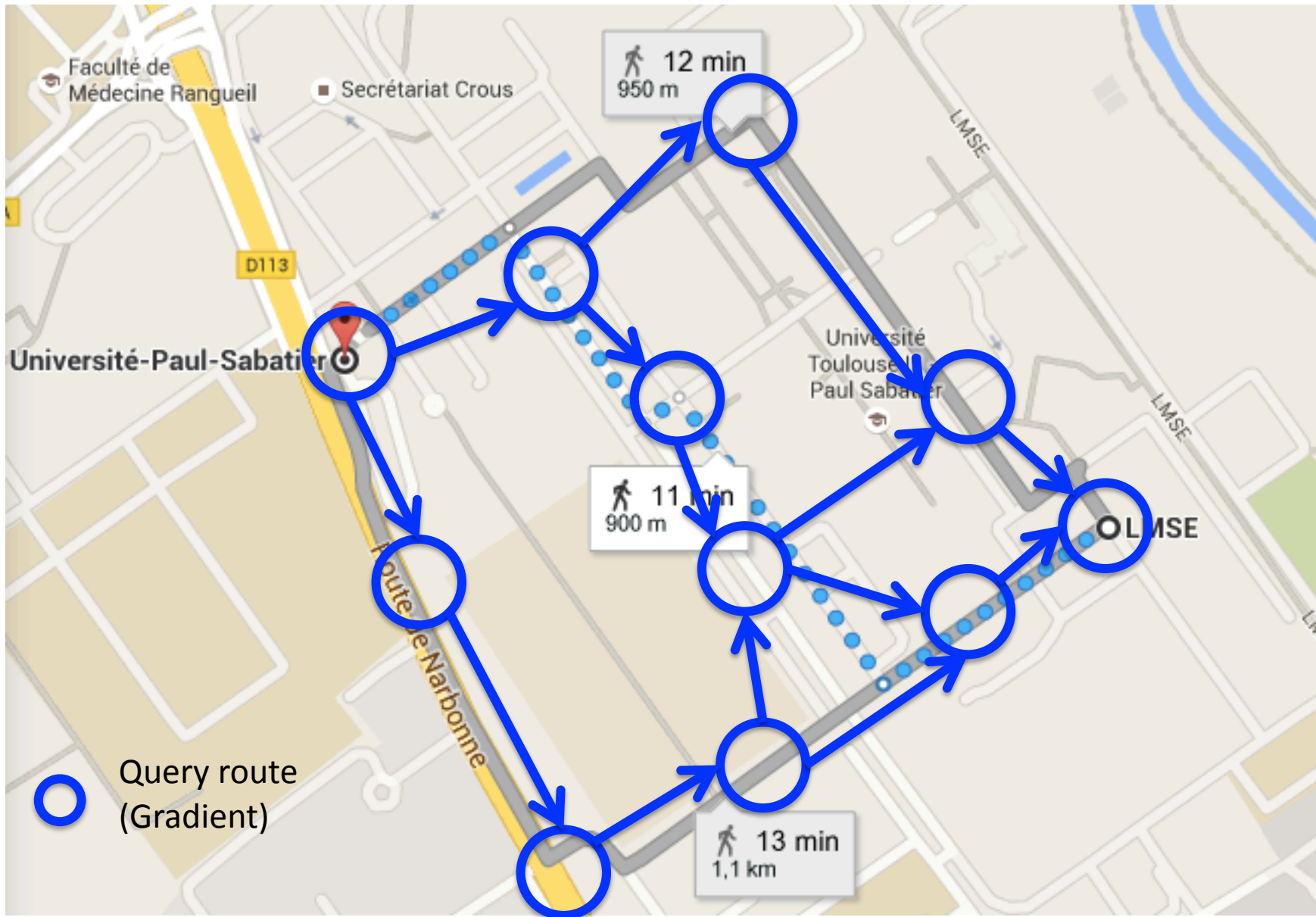
- Motivation
- Bio-inspired design patterns
- Spatial edge services
- Coordination models
- Prototyping platforms
- Actual Applications and Deployments

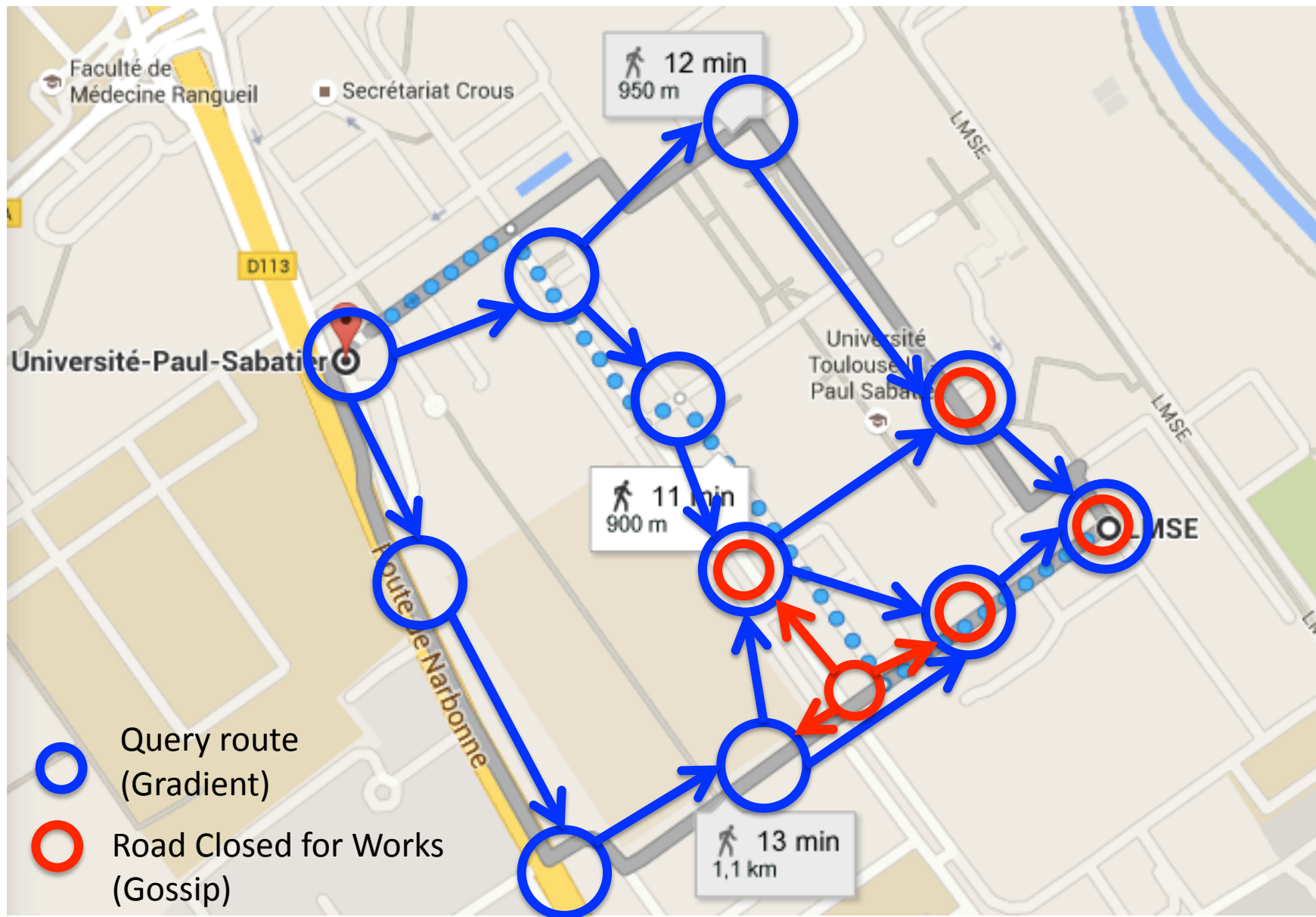
MOTIVATION

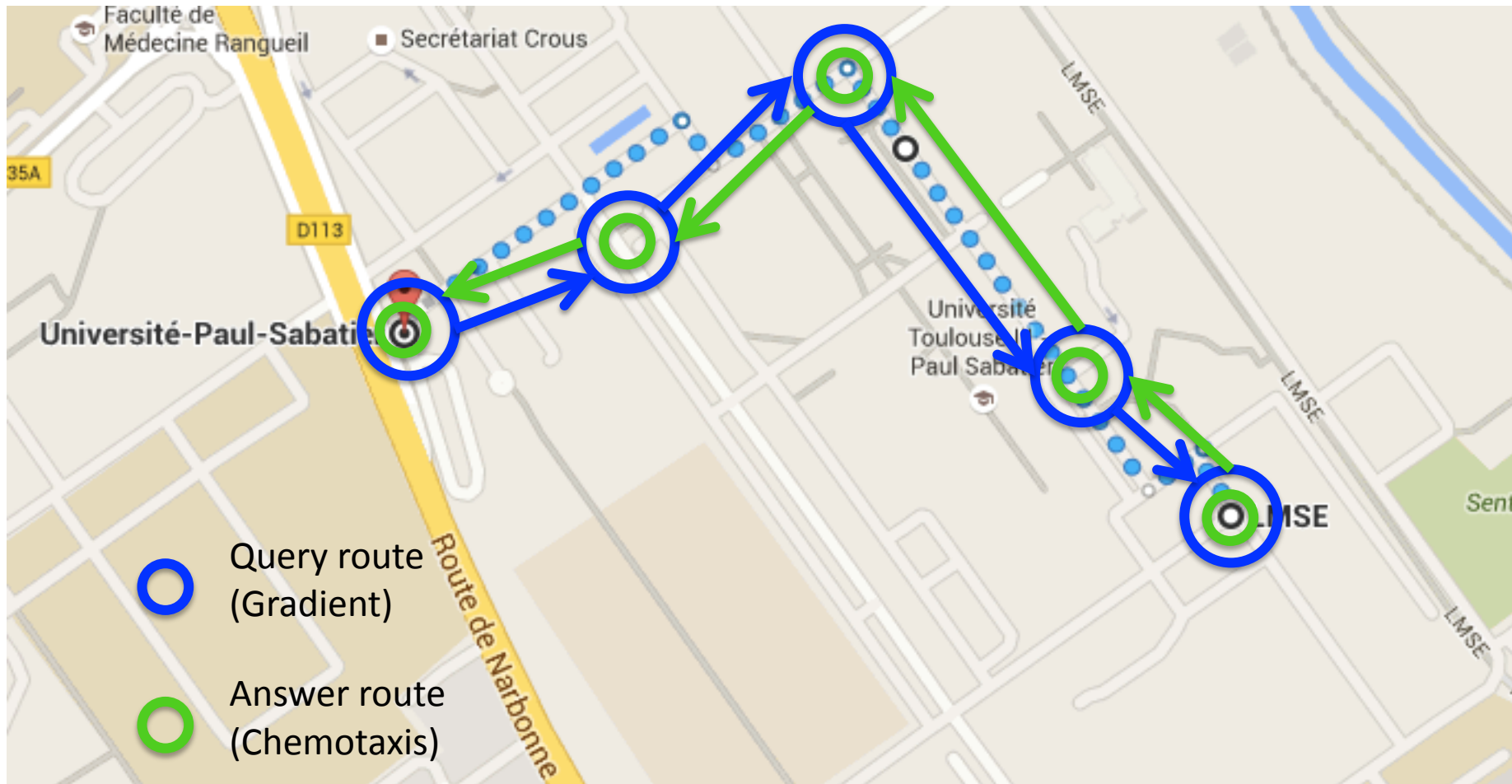


Communicating devices
Storing / Computing capabilities
Data propagation
"Things" collaborate to provide service









Self-organising mechanisms ... provided as services
Computing occurs at the “edge”

Time- Space- Related Services

- **Time-related**: services may last just for a very short time for a specific purpose exploiting current contextual data
- **Space-related**: services have a meaning because the data they rely on or the data they spread is spatially distributed over a geographic area.
- **Geographically distributed data** collectively provides a specific meaning (e.g. artificial gradient)
- **Services**:
 - deposit data at geographic locations,
 - retrieve data, aggregate data,
 - provide information to users,
 - evaporate information, or
 - act on the environment.

Engineering dimension

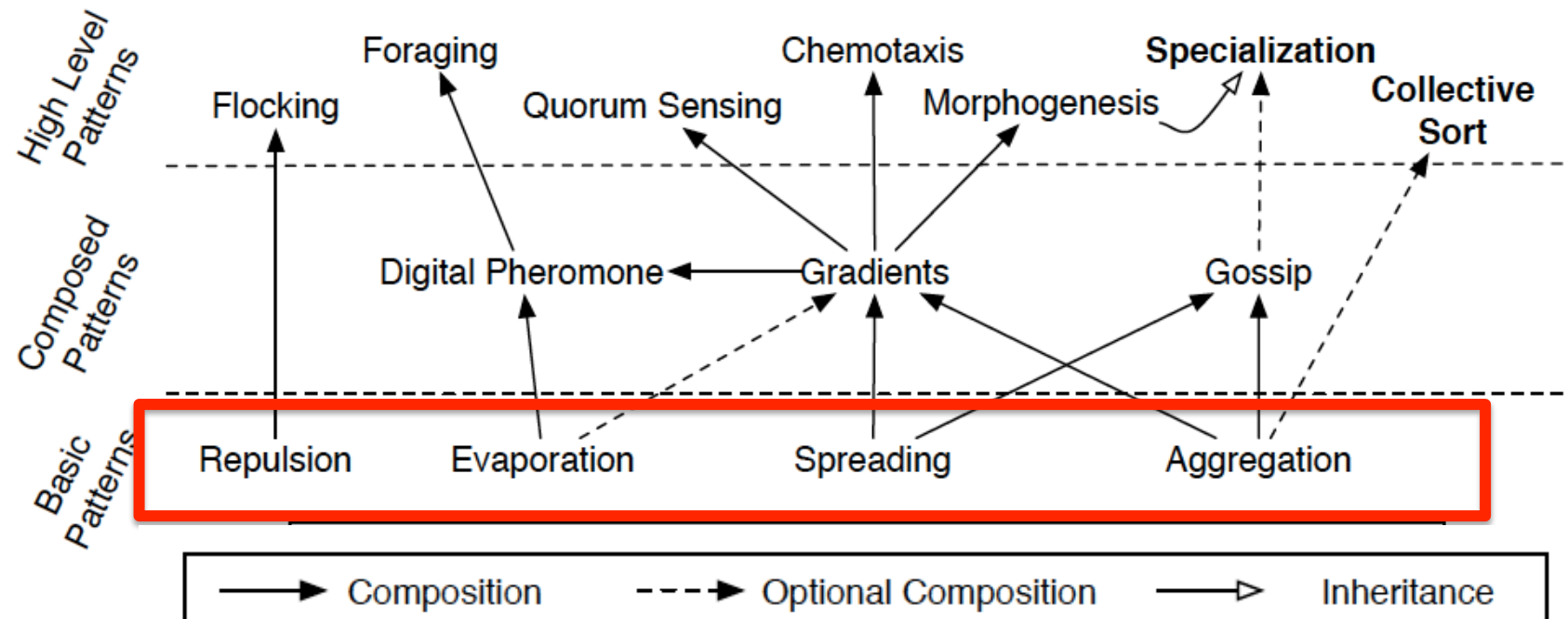
- **Ready to use** spatial services
- Deployed **on-demand** over physical environments by higher-level services or applications
- A spatial service is **built dynamically** through collaboration with other services

Spatial services - ingredients

- Spatial system services
 - Ready to use spatial services supporting other services
 - Based on bio-inspired self-organising mechanisms
 - Dynamicity, space- time- dimension
 - **Bio-inspired mechanisms provided as services**
- Spatial user services
 - Application level
- **Chemical-based coordination platform**
 - Provides built-in primitives supporting bio-inspired mechanisms

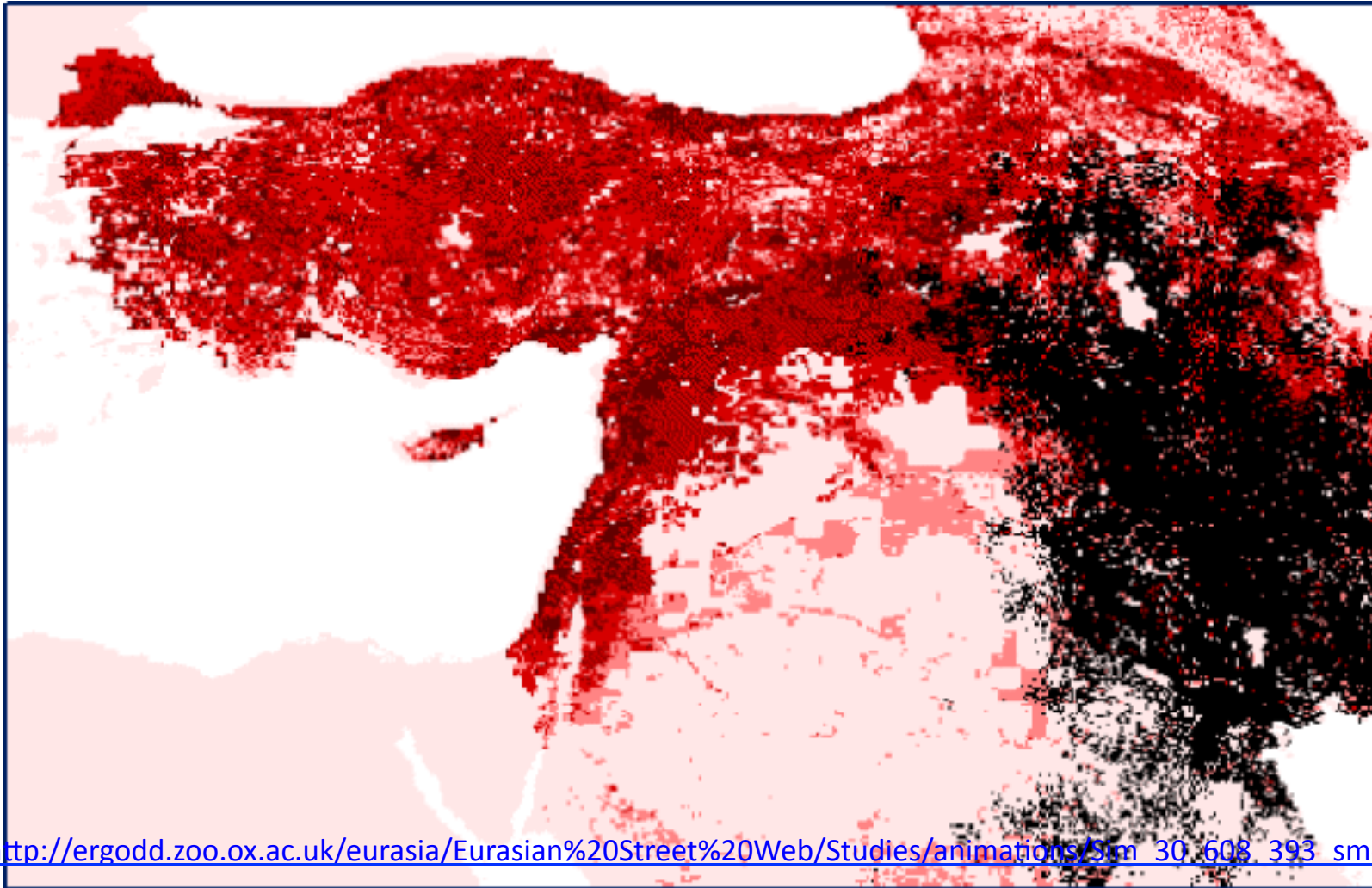
BIO-INSPIRED DESIGN PATTERNS

Self-Organising Design Patterns

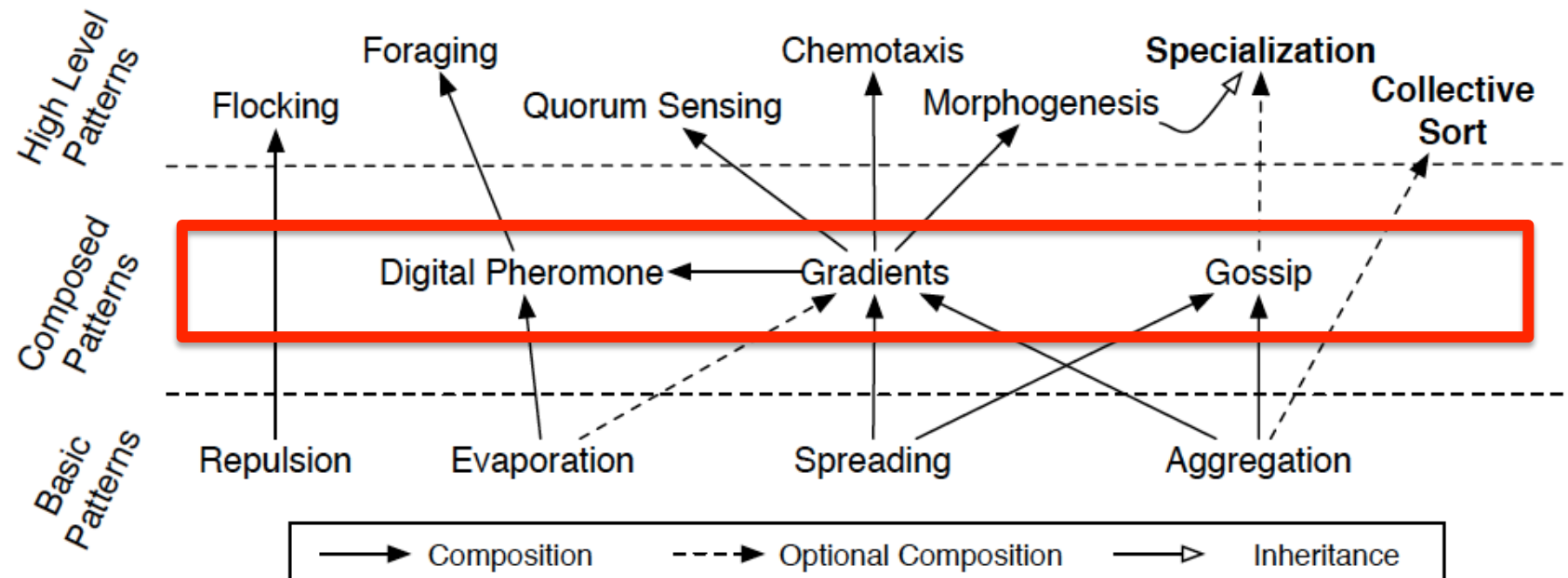


Fernandez-Marquez, J.L., Di Marzo Serugendo, G., Montagna, S., Viroli, M., Arcos, J.L.: Description and composition of bio-inspired design patterns: a complete overview. Natural Computing pp. 1-25 (2012)

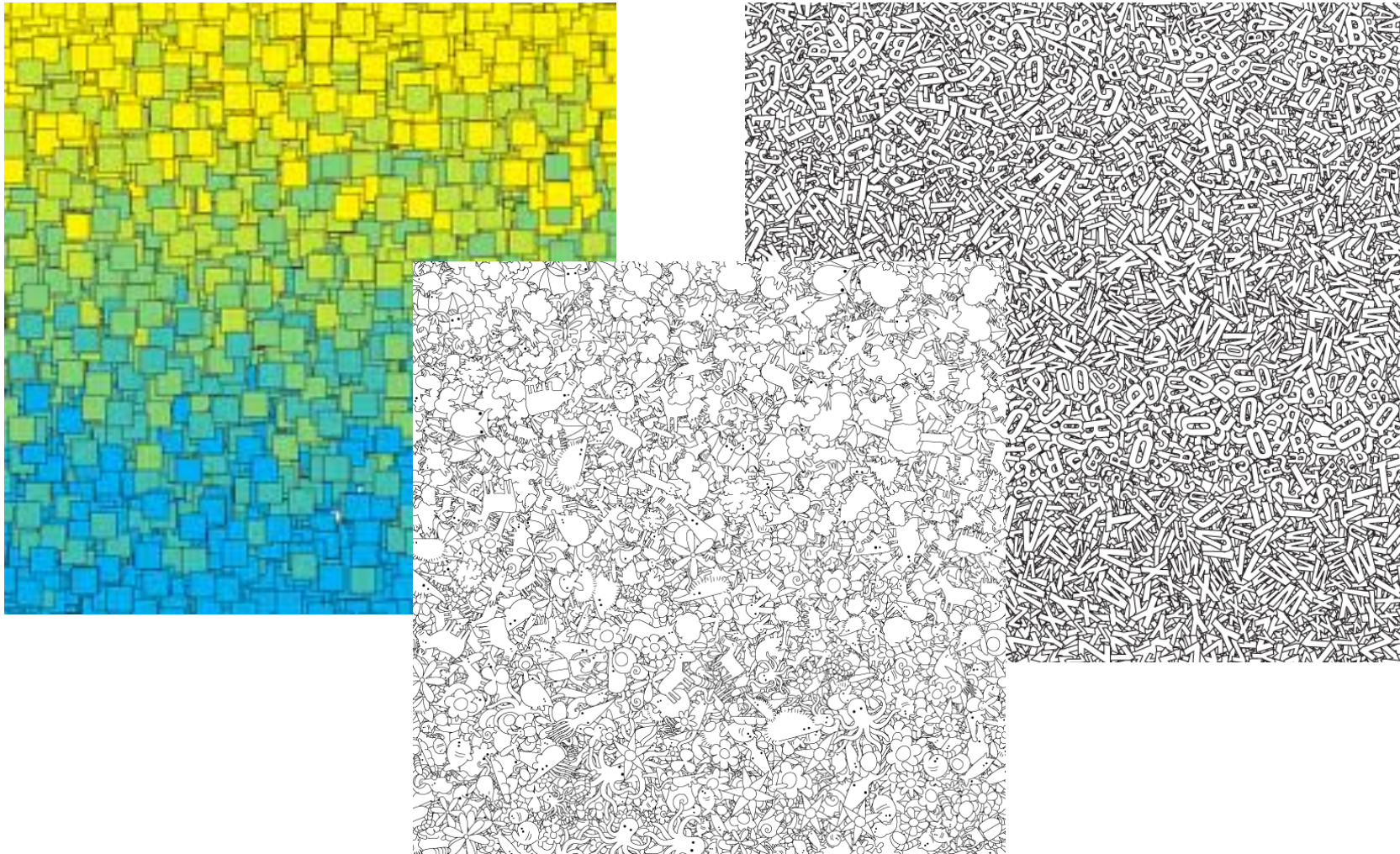
Spreading



Self-Organising Design Patterns



Gradient





Shortest
Path



Gradient



Information
Follows path



Defective
Node

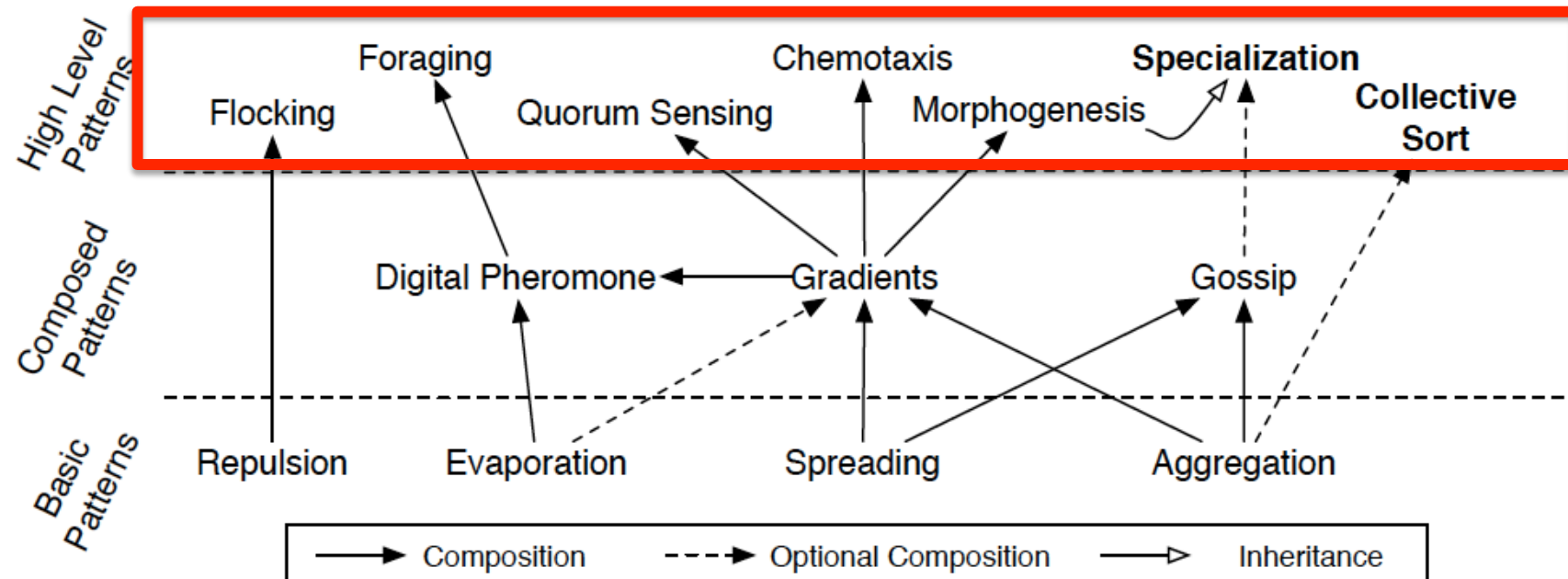


New
Path

Gradient and Chemotaxis

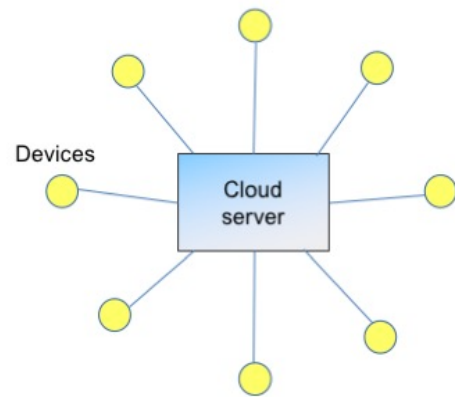


Self-Organising Design Patterns

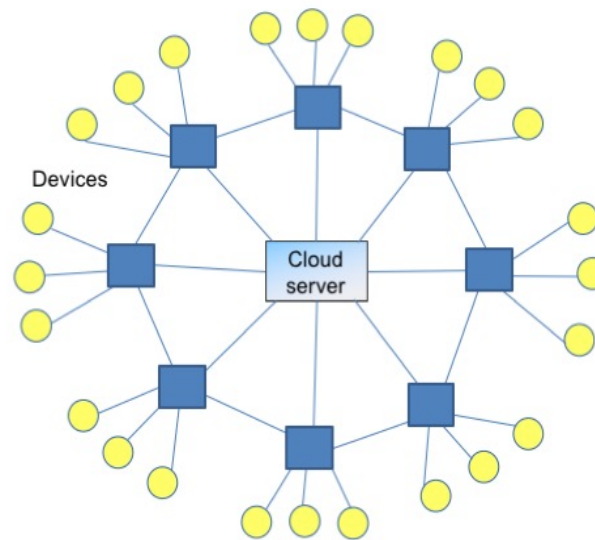


SPATIAL EDGE SERVICES

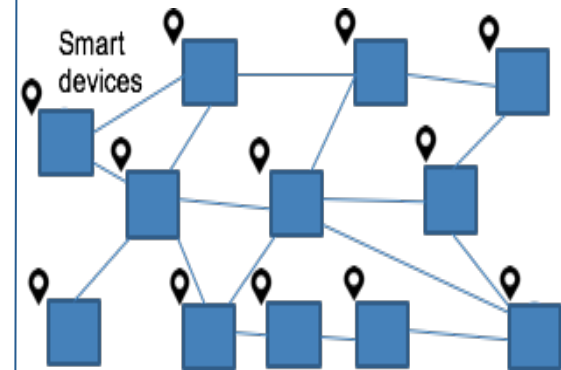
Spatial edge infrastructure



Centralized infrastructure



Edge infrastructure

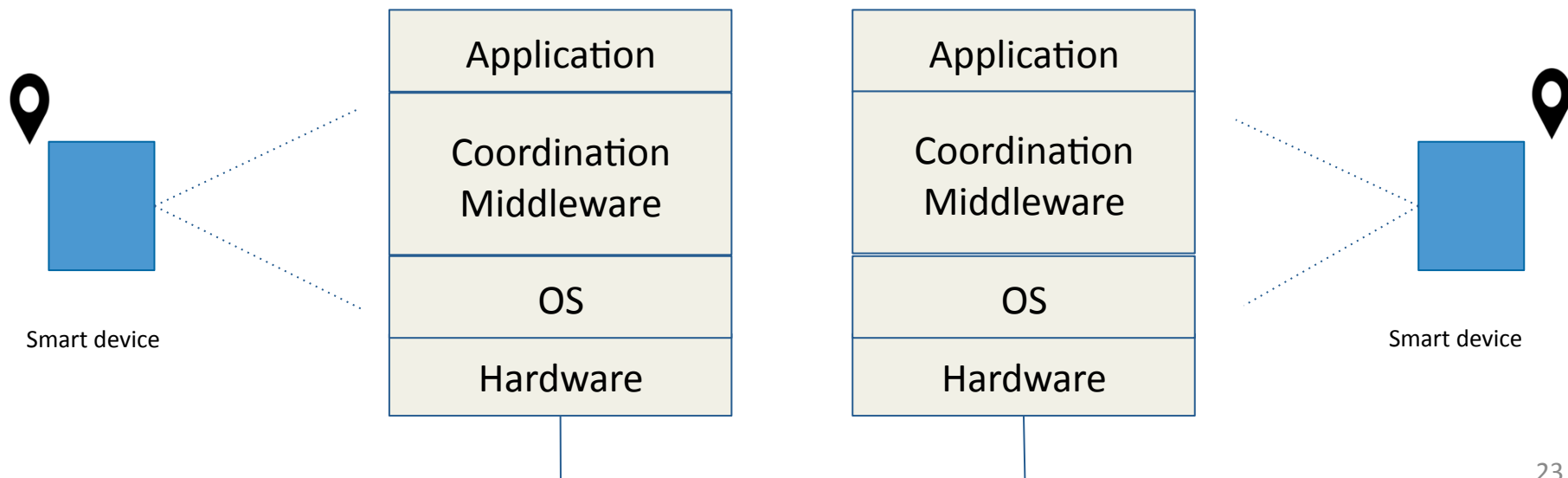
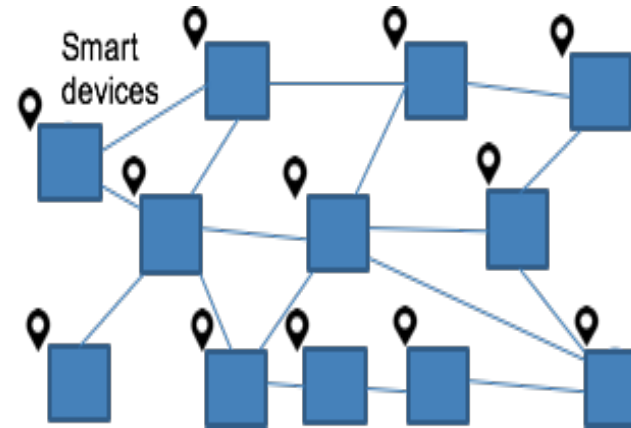


Spatial edge infrastructure

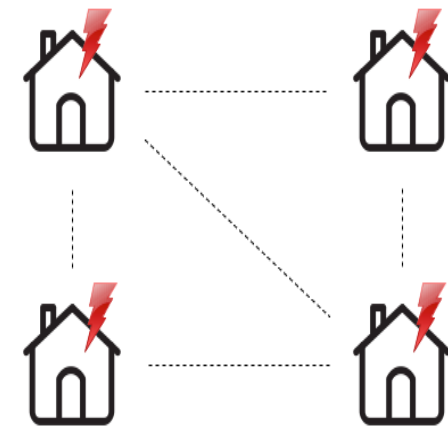
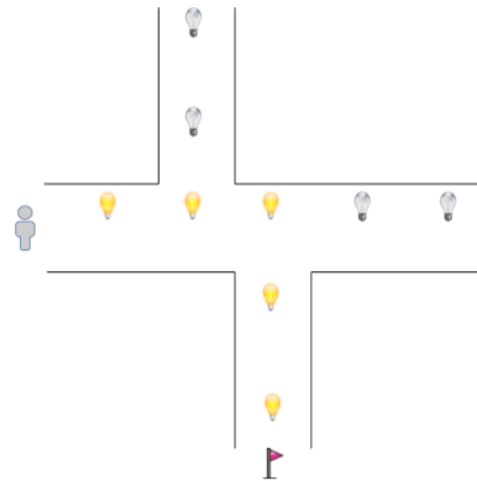
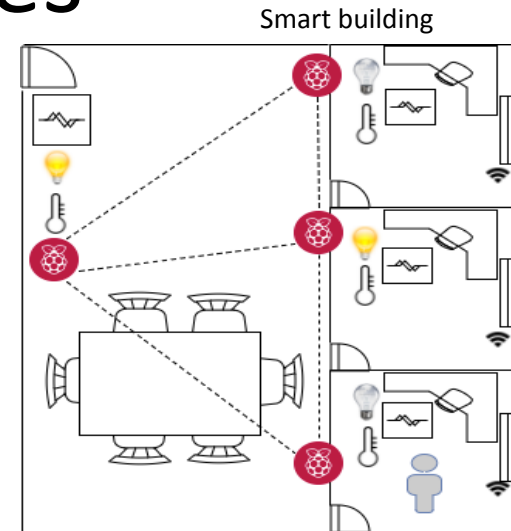
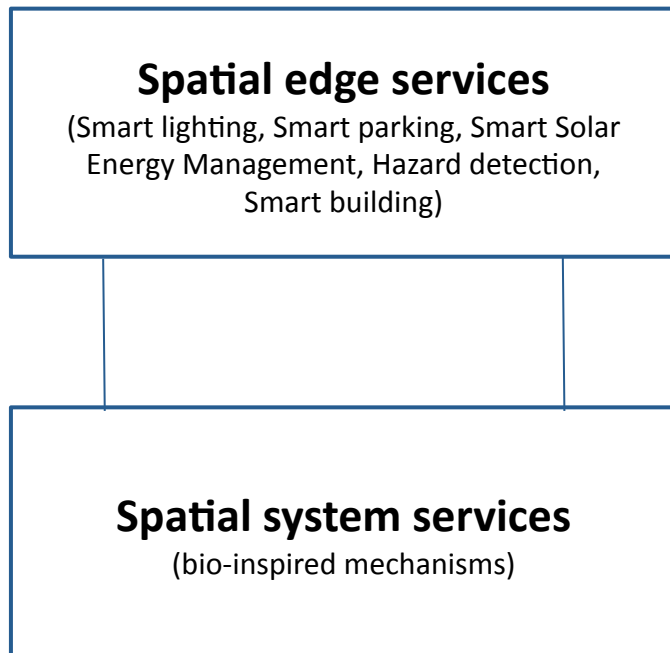
Coordination model

Coordination middleware : (SAPERE)

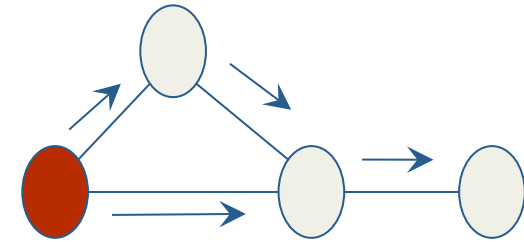
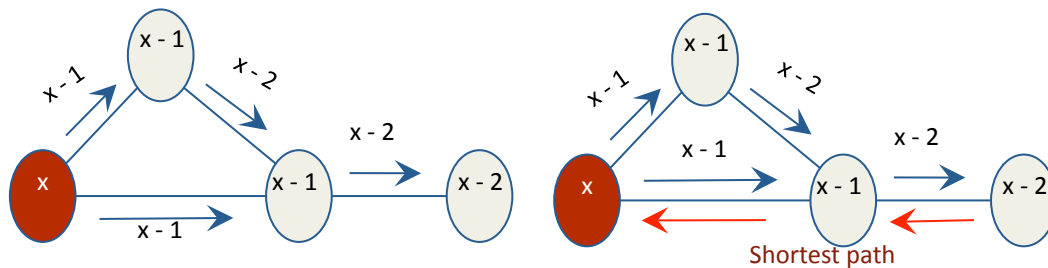
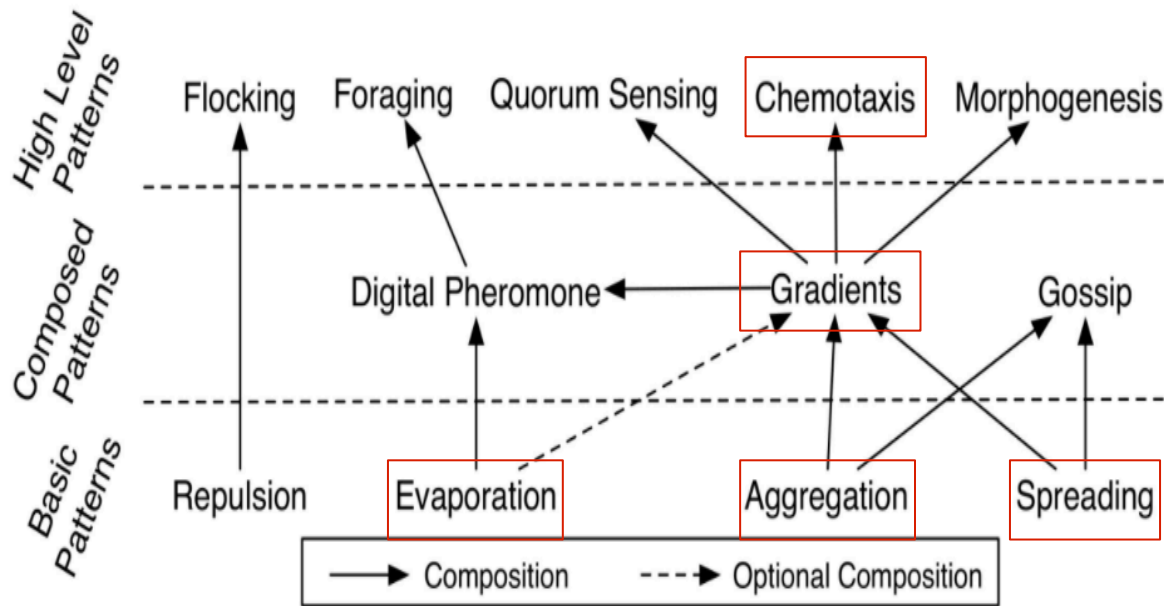
- Inspiration from **chemical reactions**
- Spontaneous interactions among services
- Spontaneous aggregation of data
- Context-awareness



Spatial edge services



Bio-inspired - spatial system services



Property
Key:x | Value:y

Property
Key:x' | Value:y'

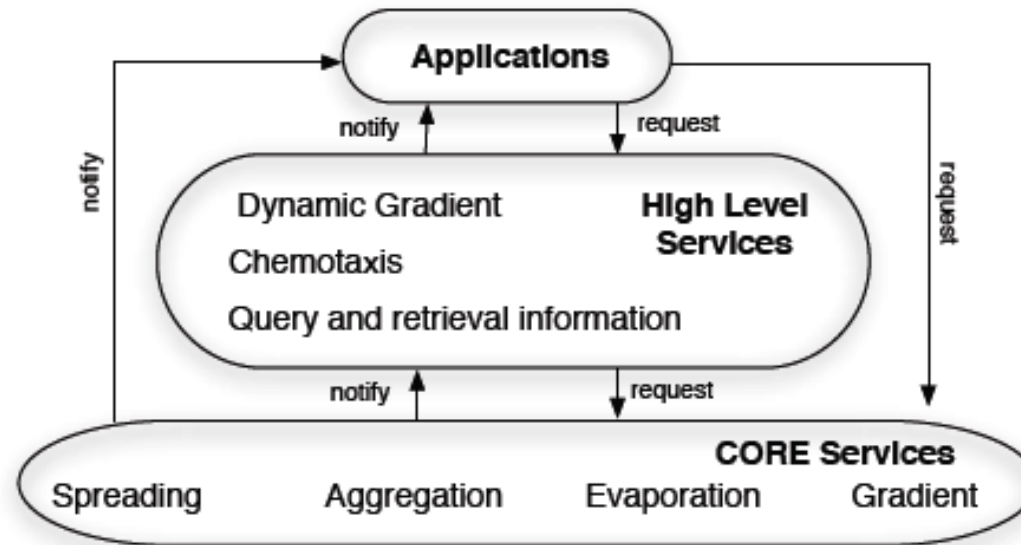
Aggregation operator : *

Property
Key:x | Value:y*y'

Property
Key:x' | Value:y'

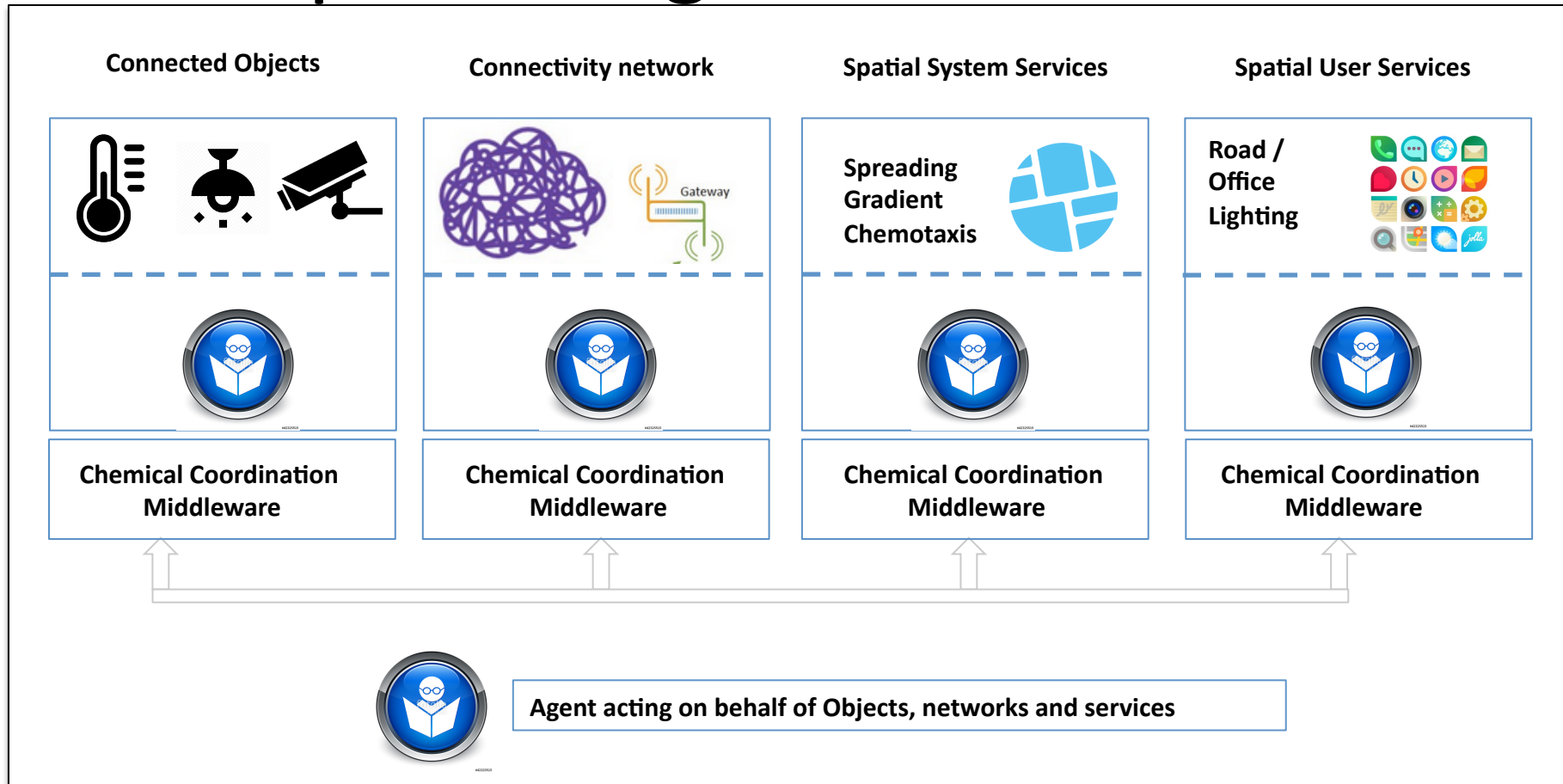
Delete after x iterations

Spatial System / User Services

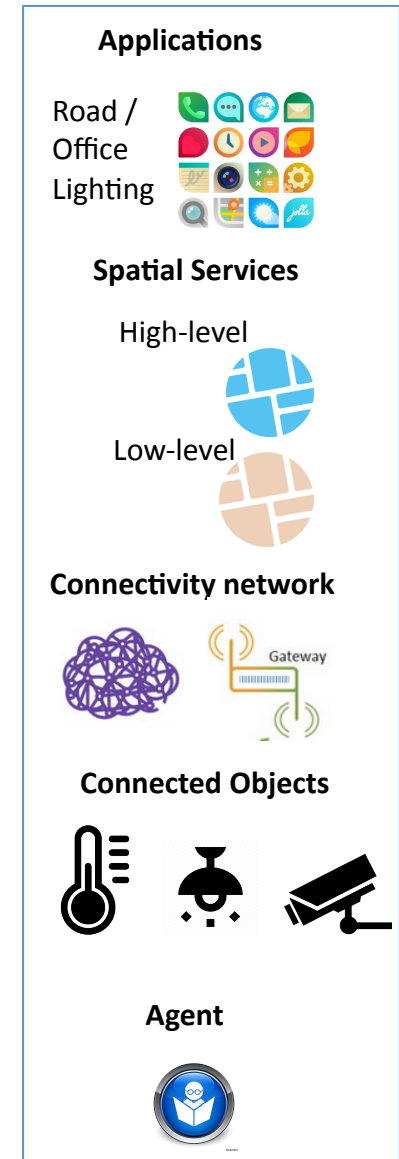
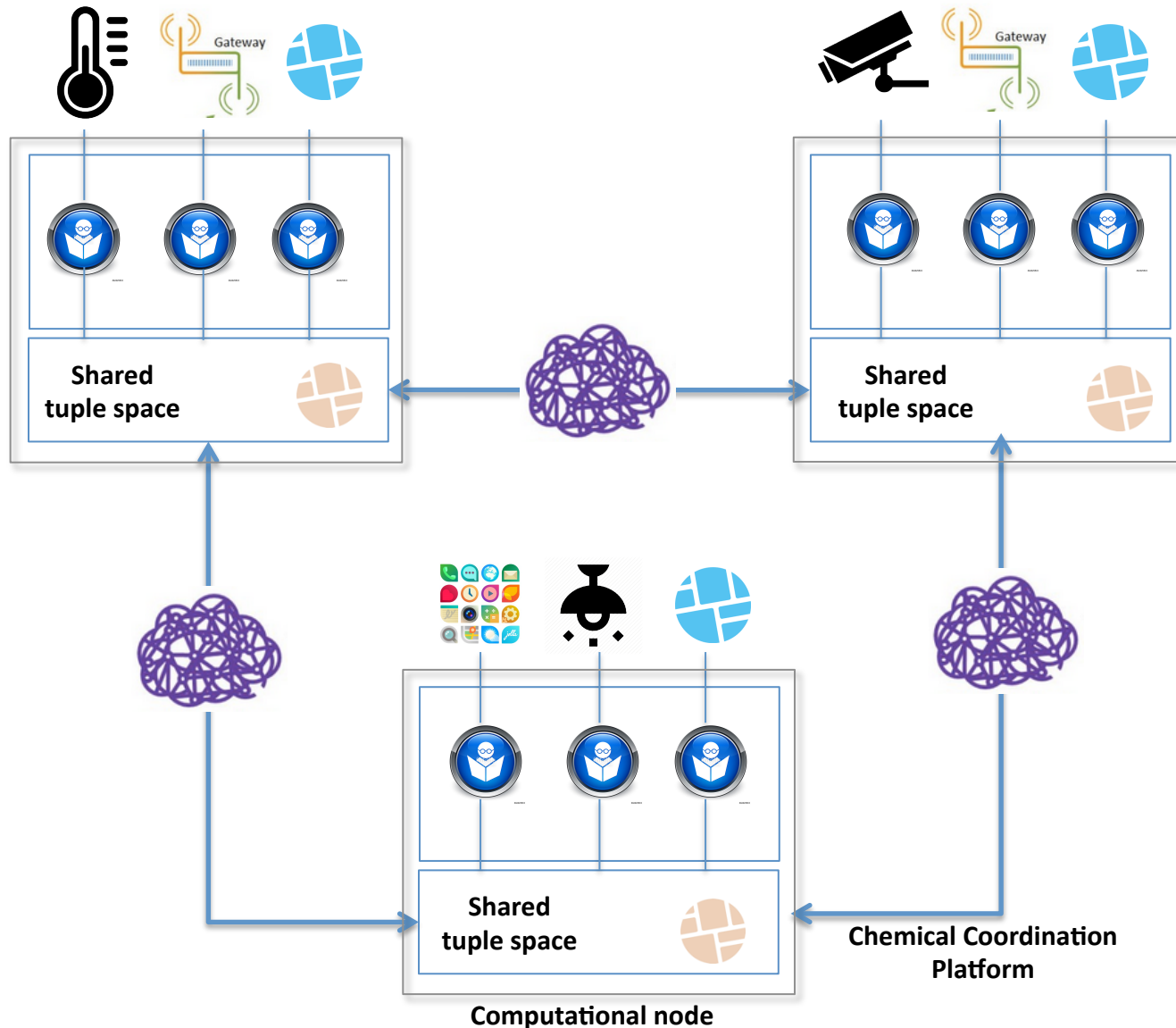


- Engineering
 - Separation of concerns
 - Self-organising mechanisms provided as spatial system services

Spatial edge infrastructure



Spatial edge infrastructure



SAPERE

Logic Fragment Coordination Model

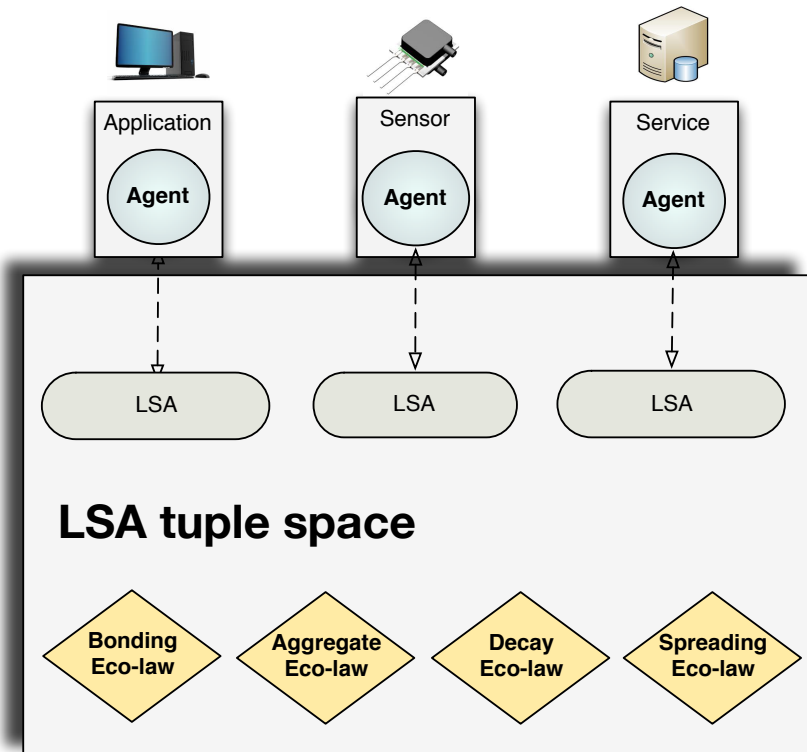
COORDINATION MODELS

SAPERRE Chemical-based coordination model

<https://www.youtube.com/watch?v=nSIPesWIDx8>

SAPERE Chemical-based coordination model

- **Live Semantic Annotation (LSA)** is the virtual representation of a service, data or device (i.e. any SAPERE entity). It ensures a common treatment and manage contextual information.
- **LSA space** is a shared tuple space where SAPERE entities interact through eco-laws.
- **Eco-laws** are virtual chemical reactions that drive the dynamics of the ecosystem; built-in primitives for bio-inspired mechanisms
- **Agents** : autonomous entities representing applications, services and sensors



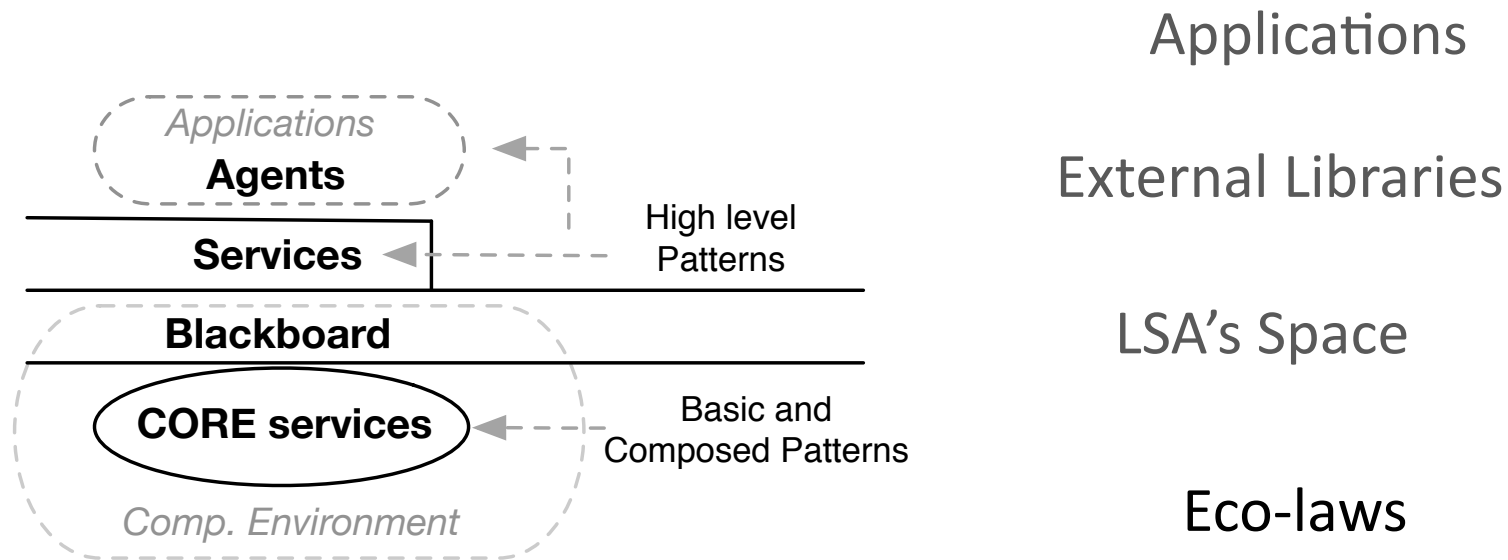
SAPERE Concepts

SAPERE Concepts

- Ecosystem of services is ruled by **“eco-laws”**
 - Drive the dynamics of the system
 - Act like Chemical Reactions
 - Trigger when enabled (pattern-matching, rewriting rules)
- Information about services, data, devices:
“Live Semantic Annotations (LSAs)”
 - Reflect changes in services, data, devices

Zambonelli, F., et al.: Developing pervasive multi-agent systems with nature-inspired coordination. Pervasive and Mobile Computing 17, Part B, 236 - 252 (2015) 10 years of Pervasive Computing' In Honor of Chatschik Bisdikian

SAPERE Structure



Zambonelli, F., et al.: Developing pervasive multi-agent systems with nature-inspired coordination. Pervasive and Mobile Computing 17, Part B, 236 - 252 (2015) 10 years of Pervasive Computing' In Honor of Chatschik Bisdikian

Logic Fragment Coordination Model (LFCM)

Leverage SAPERE with three key advantages:

- Injection of coordination mechanisms at run-time.
- Verification of coordination mechanisms at design-time.
- Evaluation of properties at run-time.

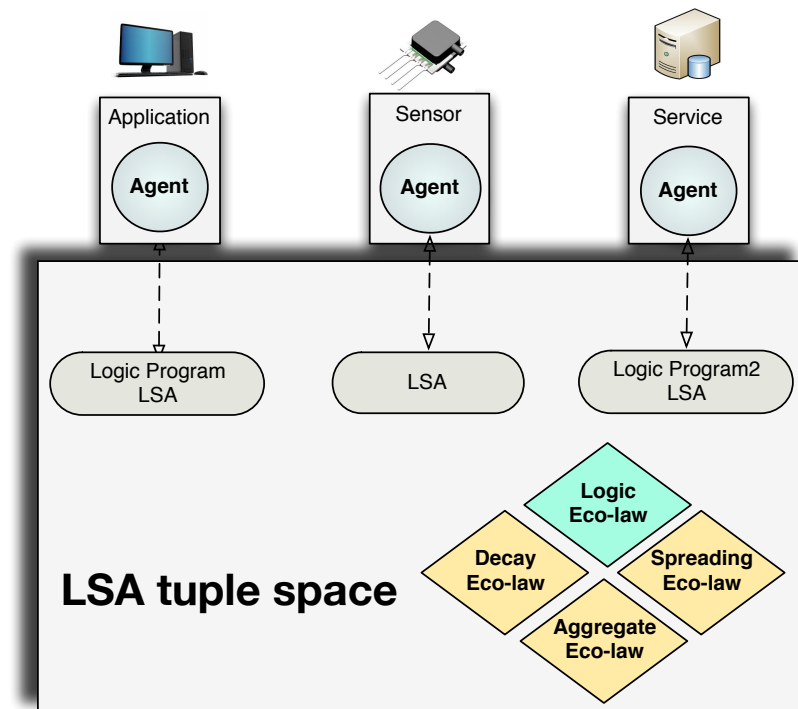
De Angelis, F.L., Di Marzo Serugendo, G.: Coordination Models and Languages: 17th IFIP WG 6.1 International Conference, COORDINATION 2015, chap. Logic Fragments: A Coordination Model Based on Logic Inference, pp. 35-48. Springer International Publishing, Cham (2015)

De Angelis, F.L., Di Marzo Serugendo, G.: A logic language for run time assessment of spatial properties in self-organizing systems. 9th IEEE Conference on Self-Adaptive and Self-Organizing Systems Workshops (SASOW), Springer (2015)

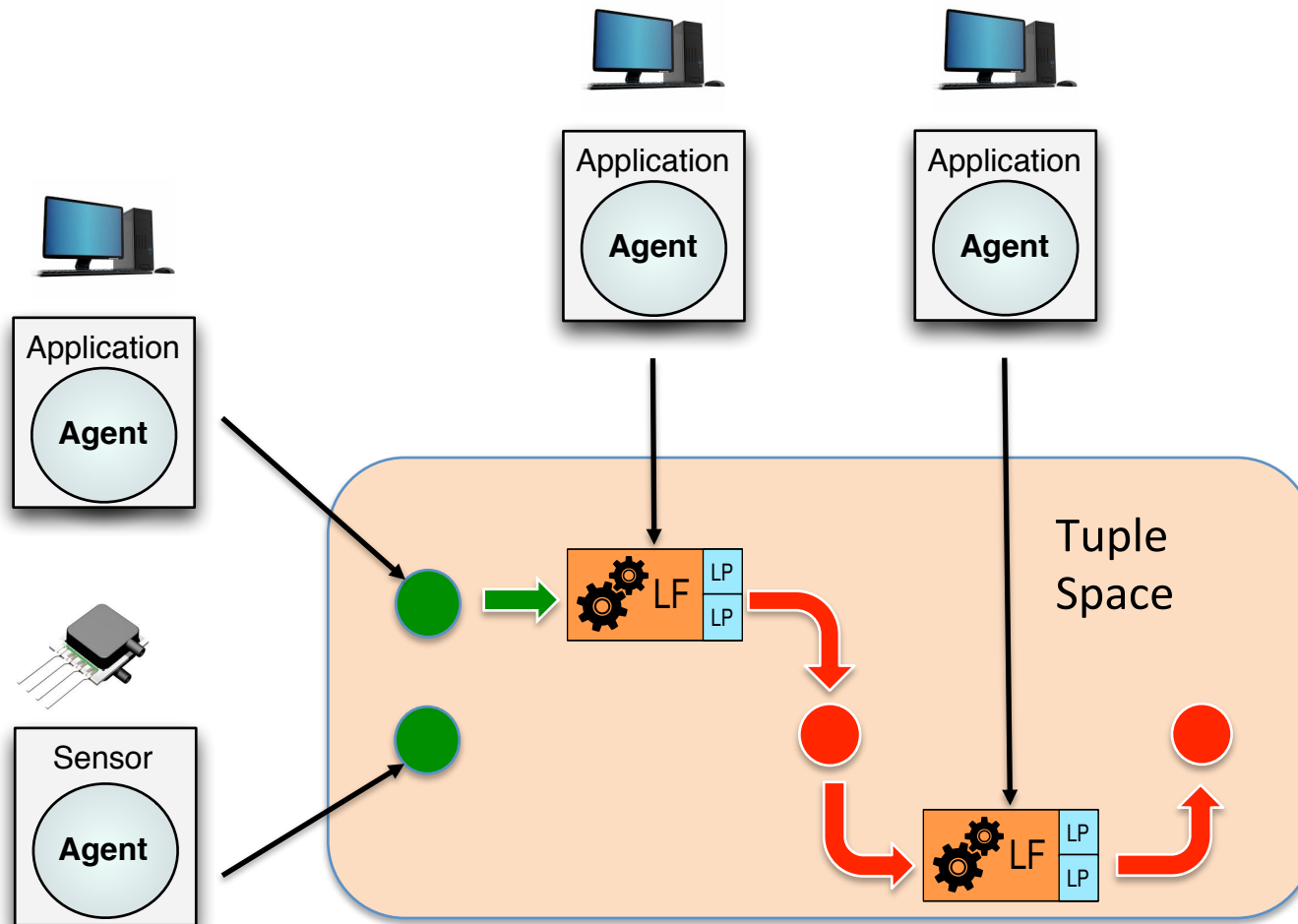
De Angelis, F.L., Di Marzo Serugendo, G.: Logic fragments: coordinating entities with logic programs. In: 7th International Symposium On Leveraging Applications of Formal Methods Verification and Validation (ISOLA), (2016)

Logic Fragment Coordination Model (LFCM)

- **Logic Fragment LSA:** logical formula - defines new eco-law, new interactions among agents or properties to verify.
- **LSA space:** is a shared tuple space with **LSA** and **Logic Fragment LSA**
- **Logic Eco-law:** interprets logic fragment LSA
- **Agents :** autonomous entities representing applications, services and sensors



LFCM



SAPERE Middleware / TheONE-SAPERE

LFCM Middleware / LFCM-TheONE

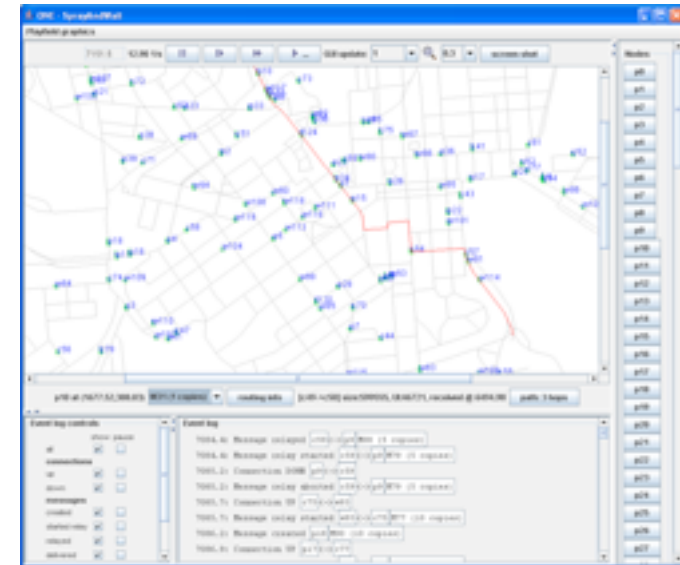
PROTOTYPING PLATFORMS

The ONE - simulation

The Opportunistic Network Environment Simulator

- The ONE is a simulation environment that is capable of:
 - Generating node movement using different movement models
 - Using real Google maps
 - Importing mobility data from real traces
 - Creating simulations with different types of nodes (e.g. people, cars, public displays, etc..)
 - Assigning more than one communication interface per each device (e.g. Bluetooth, wi-fi, etc..)
 - Networking metrics
 - Reporting quality of the network (e.g. Message delivered, dropped, etc..)

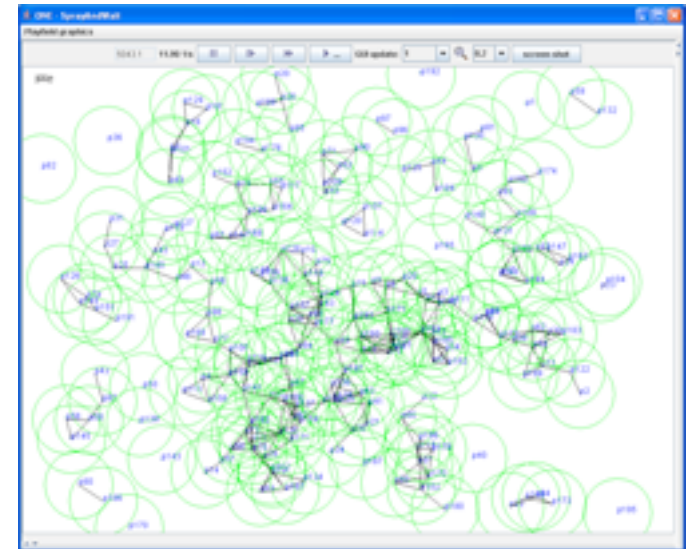
<https://akeranen.github.io/the-one/>



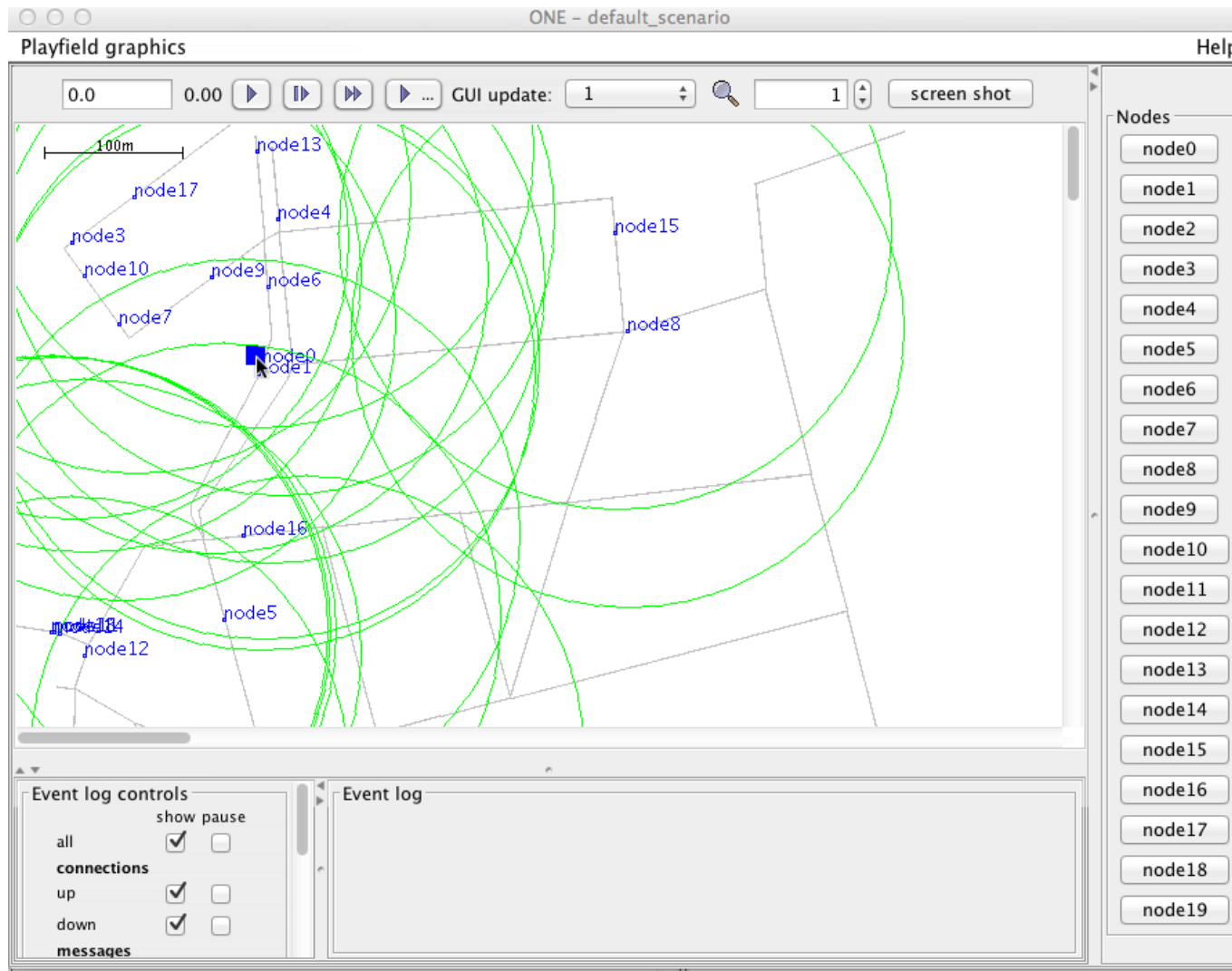
The ONE-Sapere - Prototyping

SAPERE middleware on top of The One simulation, helps us to:

- Validate the current actual version of the middleware in large scale system.
- Get easily performance metrics (e.g. analysing the number of LSAs in the system, and the bandwidth consumption).
- Validate external libraries before their real implementation in the SAPERE middleware.
- Evaluate the feasibility of the SAPERE middleware running on a large scale distributed environment composed of many types of devices. (i.e. to simulate real case scenario, in a very accurate way)

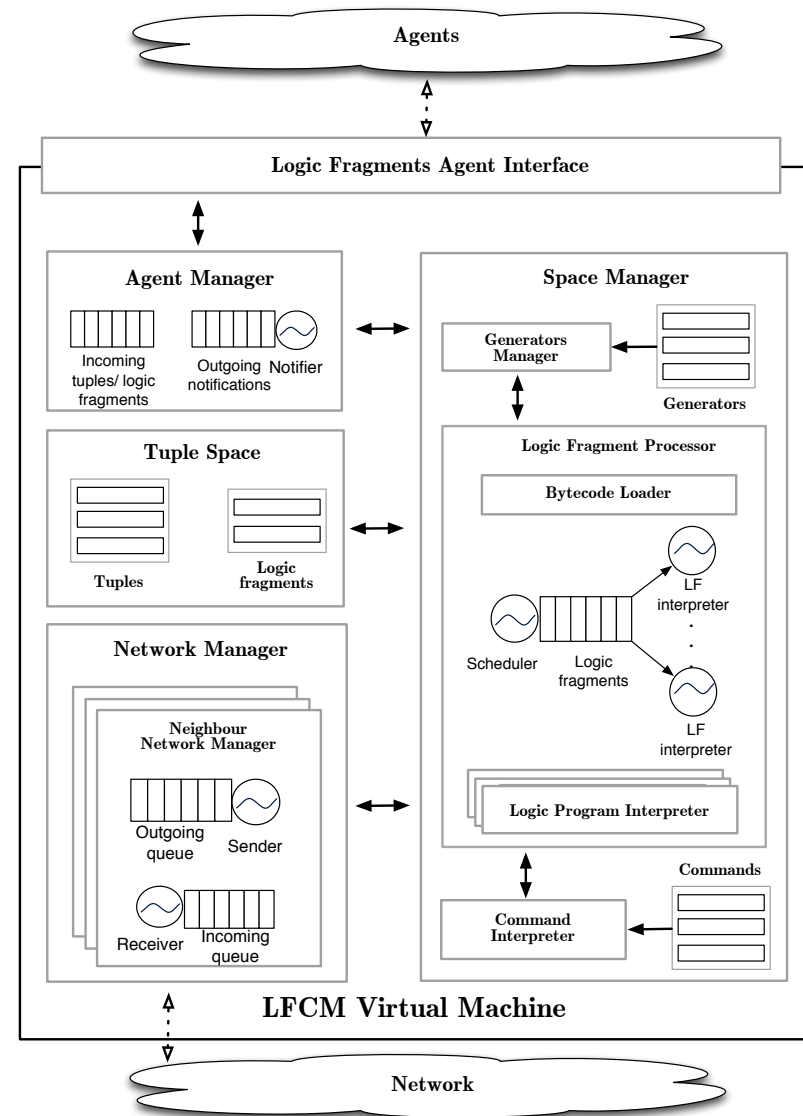


The ONE-SAPERE



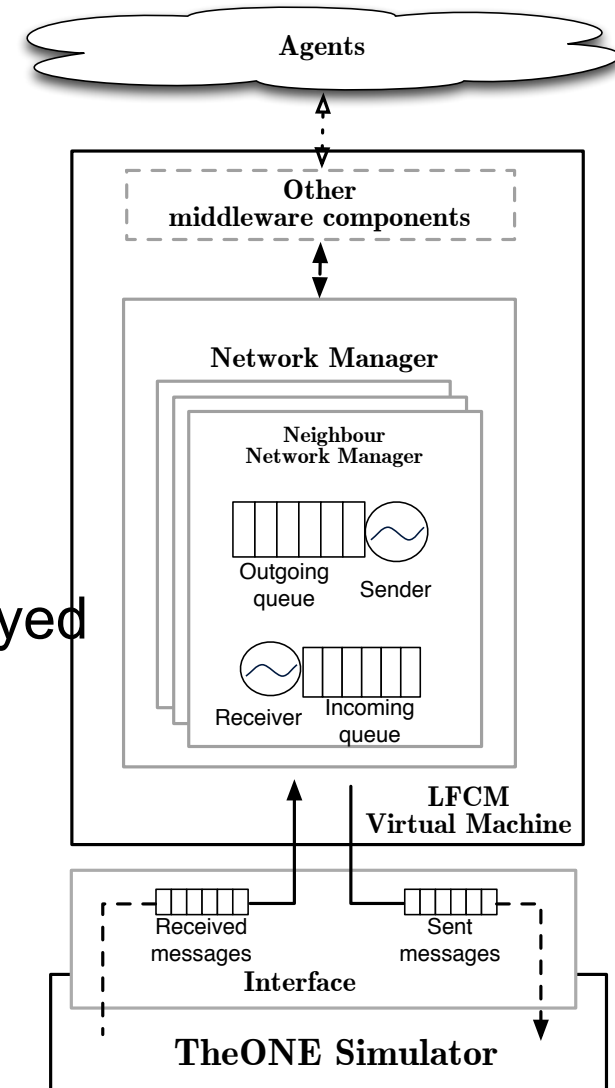
LFCM middleware

- Java implementation:
 - Workstations, tablets, embedded systems.
- Full implementation of RL^N interpreter.
- Extensible:
 - Logic programming languages.
 - Network technologies.



LFCM + The ONE

- TheOne simulator: network simulator.
- LFCMTheOne:
 - One LFCM Virtual Machine per virtual node.
 - Fast prototyping.
 - Logic fragments can be directly deployed on physical devices.



Road runners –

Actual P2P deployment using SAPERE for tracking mobile objects

Smart Lighting – IoT P2P deployment using SAPERE

Hazard Factory – Prototyping with LFCM

APPLICATIONS – ACTUAL DEPLOYMENTS

Road runners

Problem :

- Hard follow favourite runner in a race due to crowd, velocity, position, ...

Goal :

- Tracking mobile objects in real-time in a P2P fashion

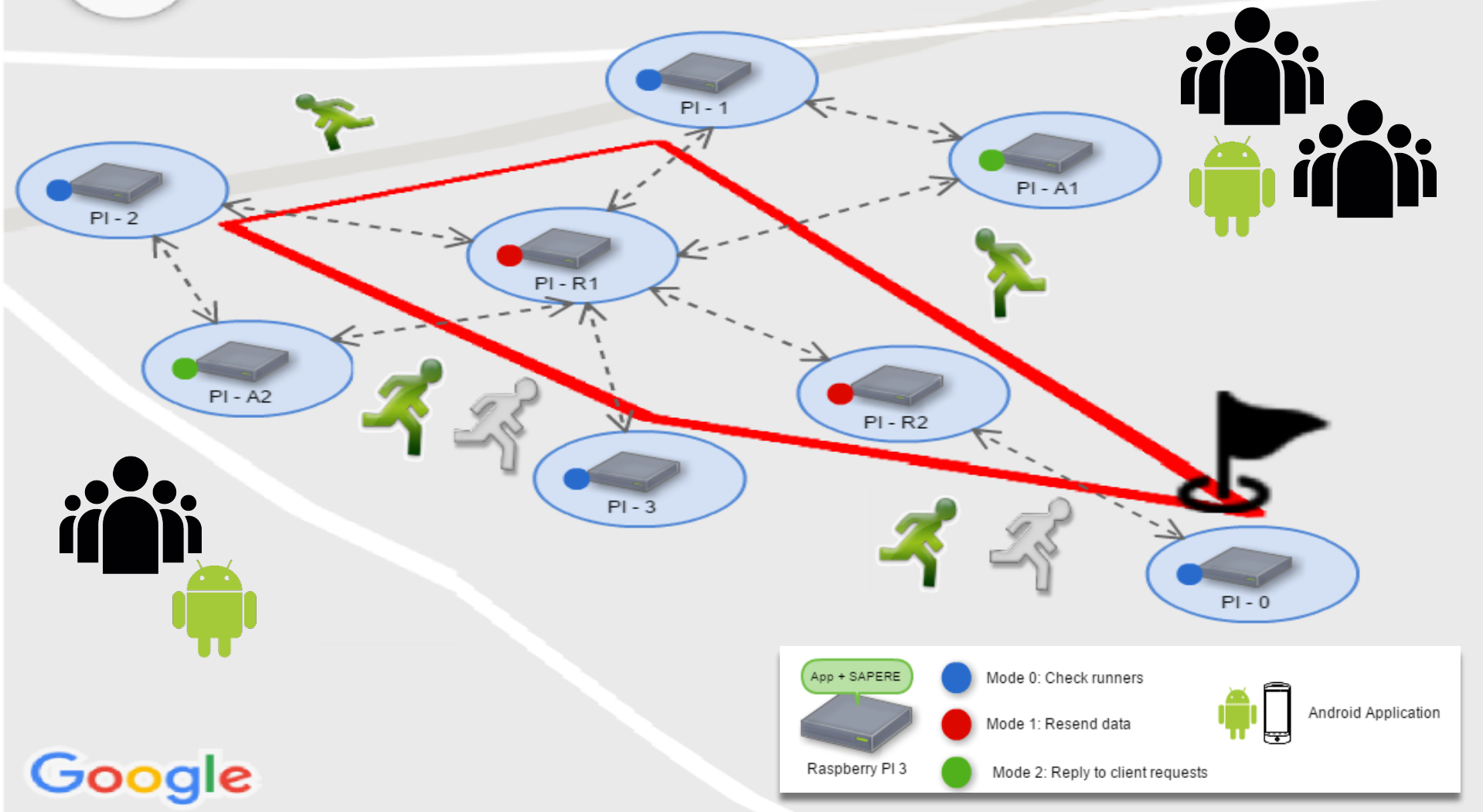
Feature :

- Continuous spreading and aggregation



Tomaylla, R.: Bio-Inspired approach for tracking mobile entities in a Peer to Peer MANET. An application of The SAPERE Project in Road Running events . Master's thesis, Centre Universitaire d'Informatique, University of Geneva, Geneva, Switzerland (2016)

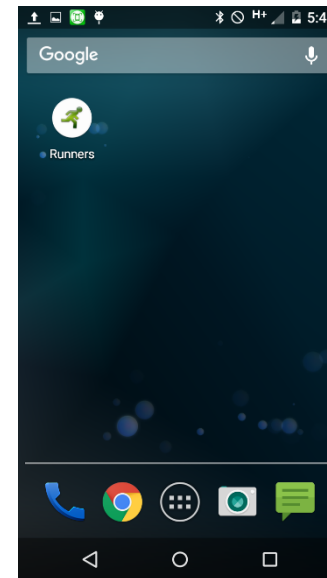
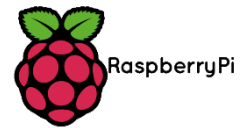
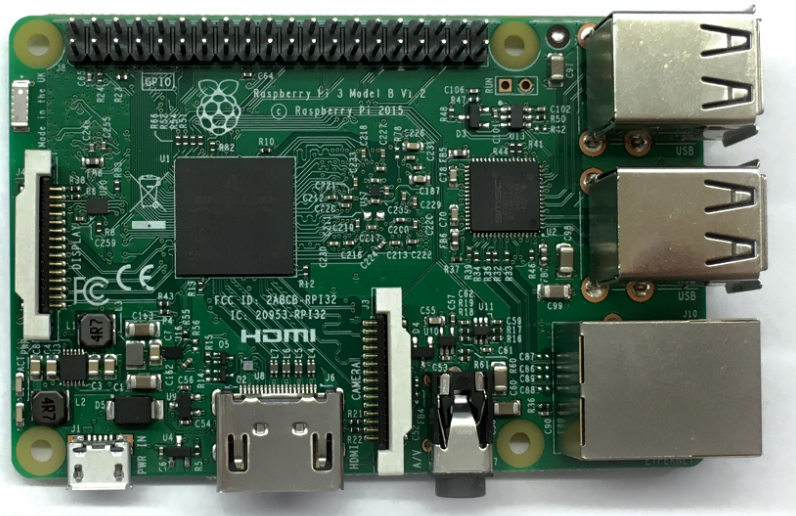
Road Runners



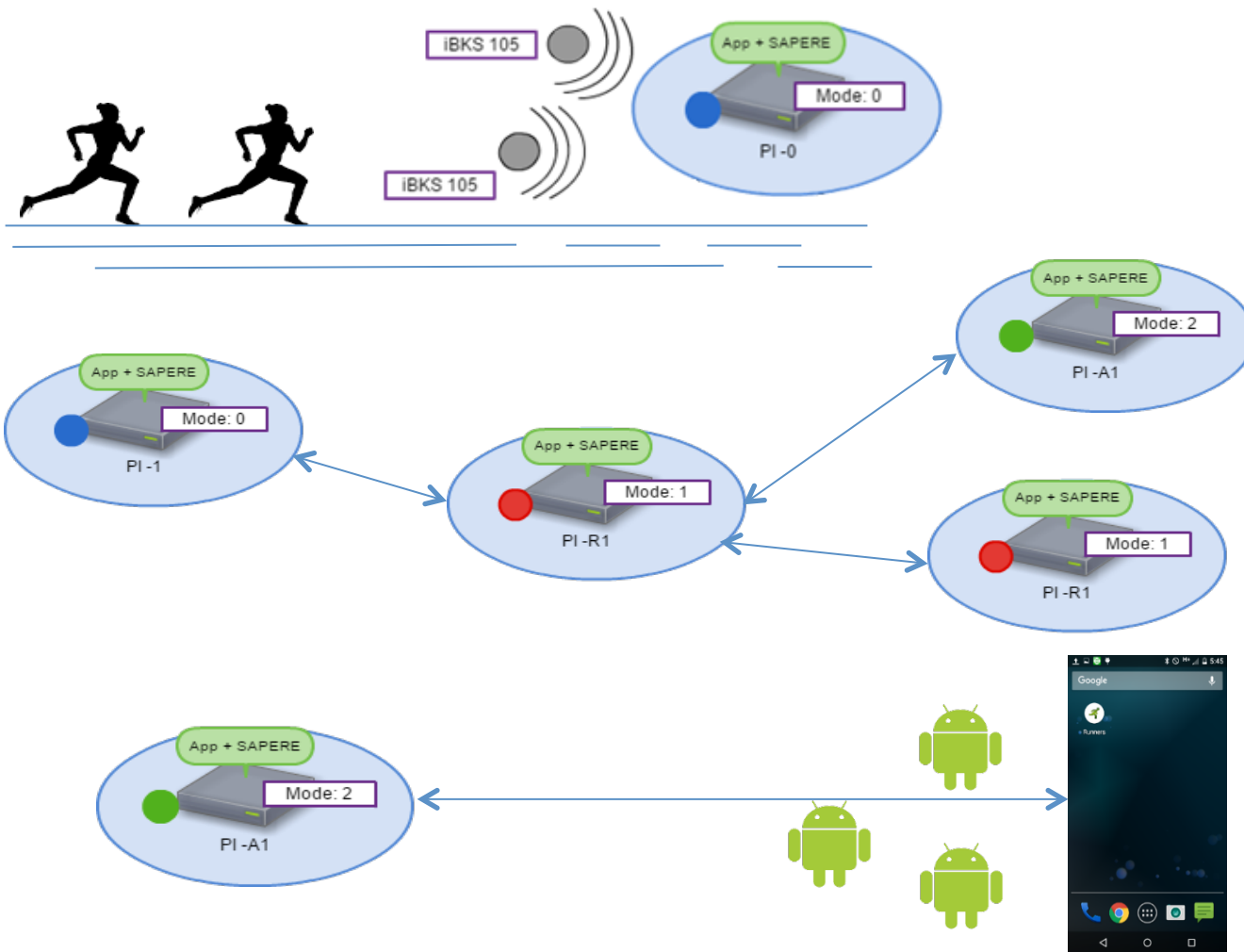
Wireless Protocol and Devices



iBKS 105



Nodes along the path

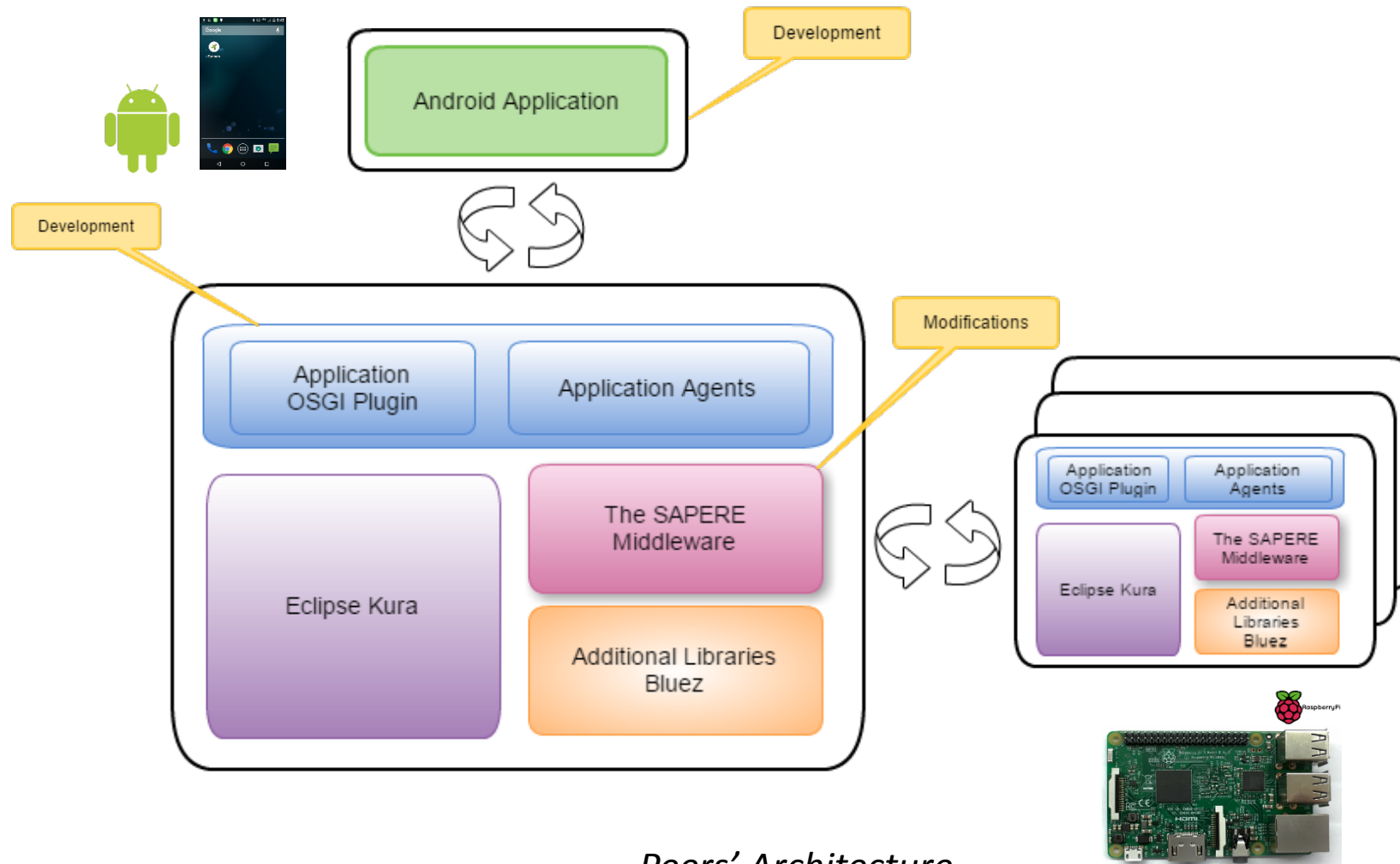


Checkpoint Nodes

Relay Nodes

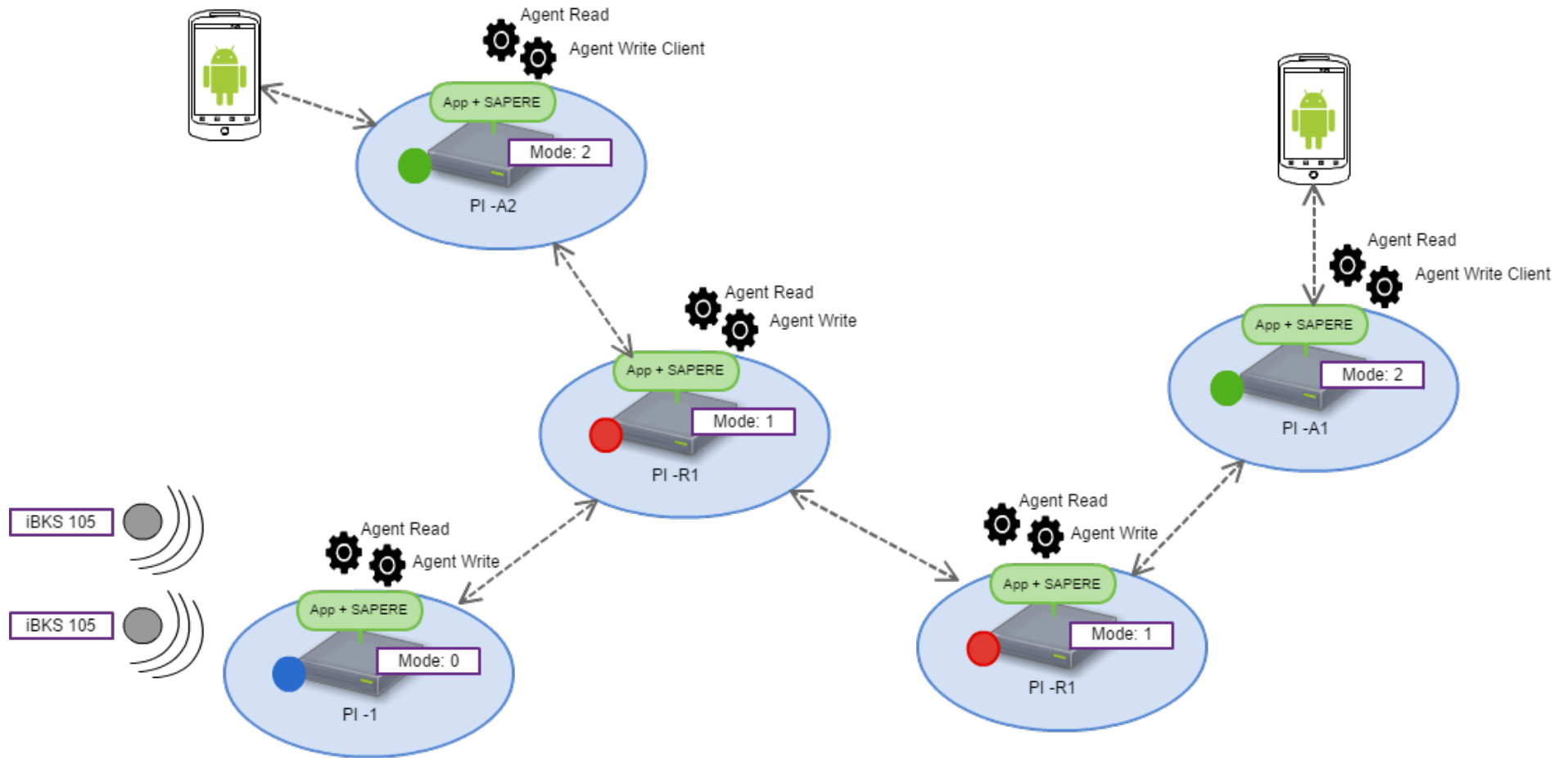
Client Advertiser Nodes

System Architecture

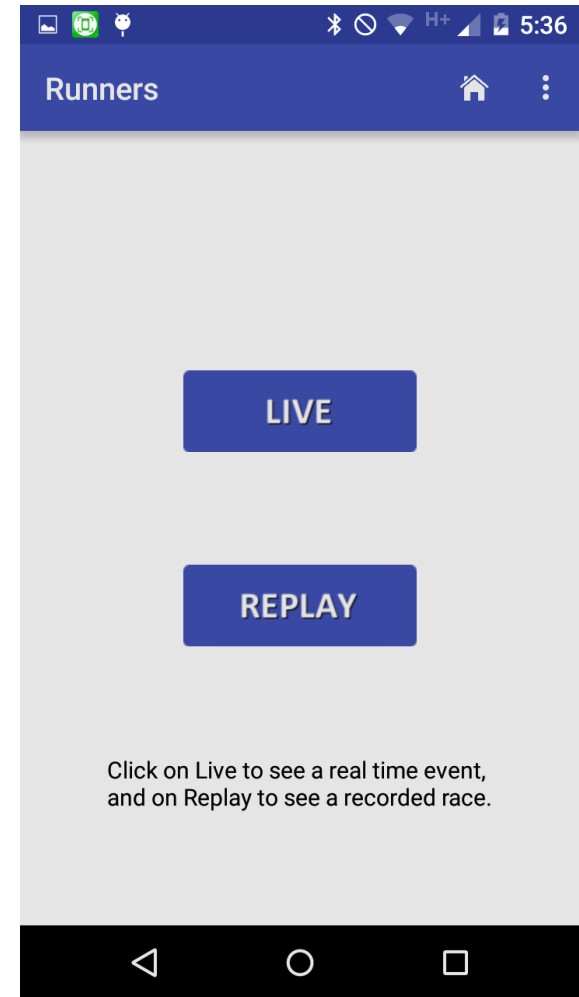
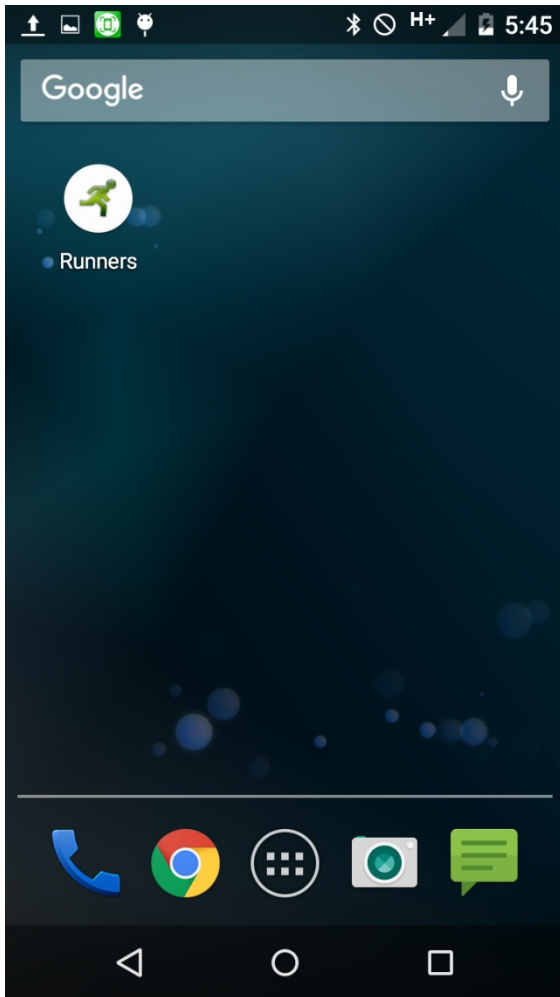


Peers' Architecture

SAPERE Application - LIVE Scenario



Mobile Android Application



Mobile Android Application - LIVE Navigation

Select Runners

- 105 Roberto Marthans Peru
- 106 Vanessa Martinez Spain
- 107 Jill Valentine United States
- 108 Milla Jovovich Ukraine
- 109 L Lawliet England

Live Race

105 Roberto Marthans Peru
Time: 00:00:00:000
Pos. 0
0 km/h.

106 Vanessa Martinez Spain
Time: 00:00:00:000
Pos. 0
0 km/h.

00:00:00:000

Distance: 0.1240 km.

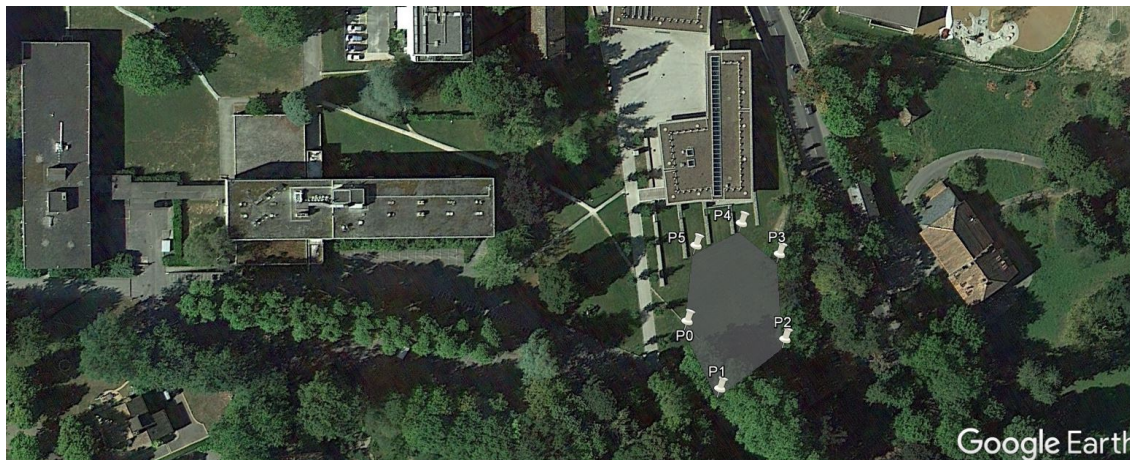
Results

Position Chart

Velocity Chart

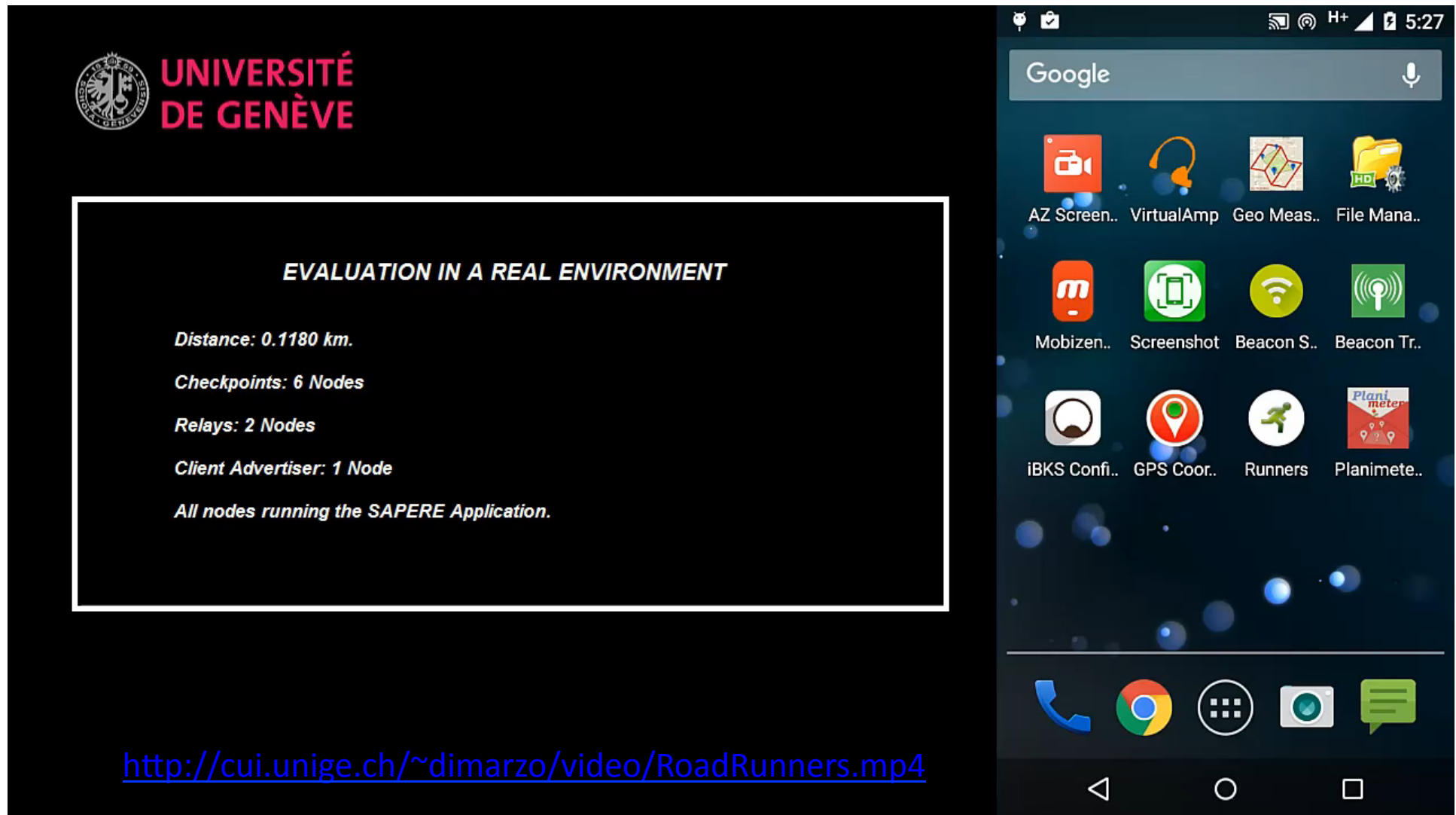
Runner	Avg. Vel.	Position	Time
Roberto Marthans	2.97 km/h.	2	00:02:44:113
Vanessa Martinez	2.83 km/h.	1	00:02:44:292

System Deployment - Outdoor Experiment



Perimeter: 118 m.
Area: 917 m²

System Deployment Video - Outdoor Experiment



The image shows a presentation slide on the left and an Android phone home screen on the right. The slide features the University of Geneva logo and text describing an outdoor experiment. The phone screen shows a standard Android interface with various app icons.

UNIVERSITÉ DE GENÈVE

EVALUATION IN A REAL ENVIRONMENT

Distance: 0.1180 km.

Checkpoints: 6 Nodes

Relays: 2 Nodes

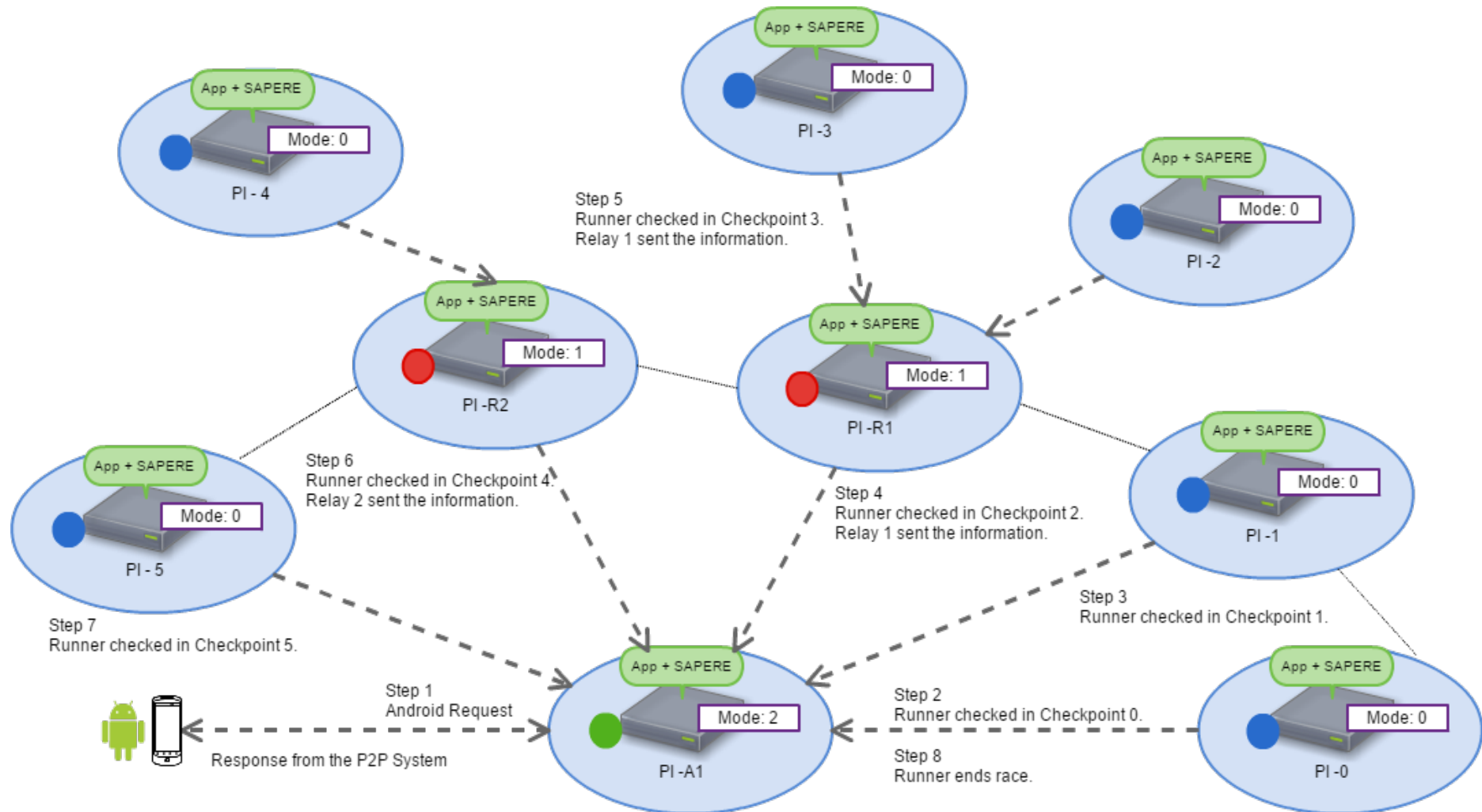
Client Advertiser: 1 Node

All nodes running the SAPERE Application.

<http://cui.unige.ch/~dimarzo/video/RoadRunners.mp4>

The Android phone screen displays the following app icons: AZ Screen..., VirtualAmp, Geo Meas., File Mana., Mobizen., Screenshot, Beacon S., Beacon Tr., iBKS Confi., GPS Coor., Runners, and Planimeter.. The status bar at the top shows the time as 5:27 and various system icons.

Outdoor experiment - Message Routing



Smart Lighting

Problem :

- Hard to find some places in a big building

Goal :

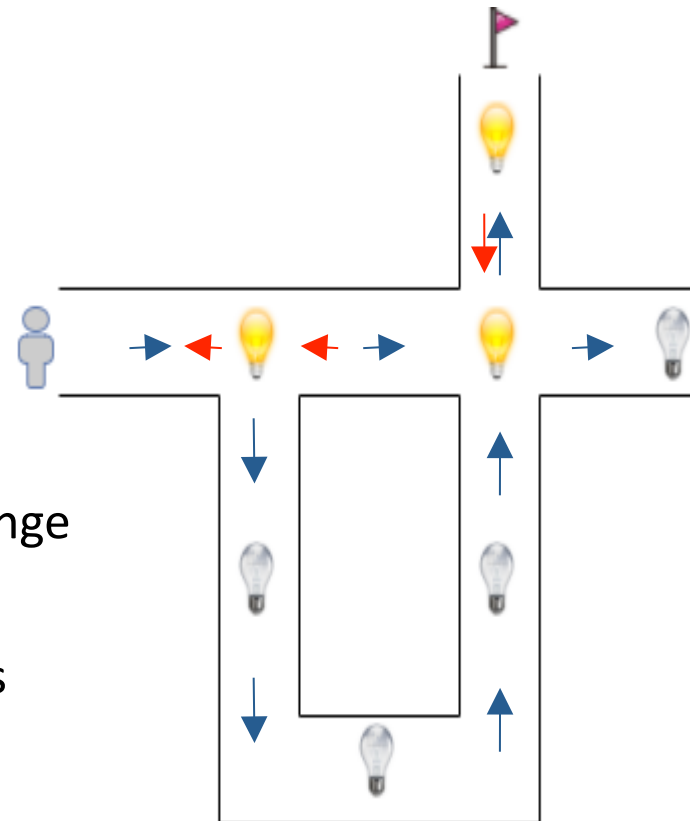
- Find the shortest path to a destination

Feature :

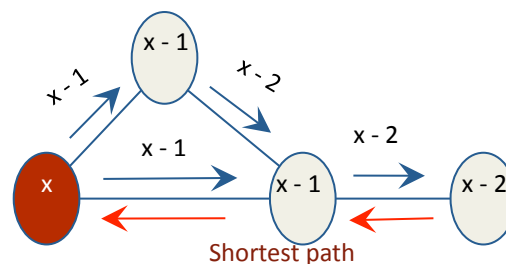
- Self-adaptation at run-time in response to any perturbation or environmental change

IoT Implementation:

- Actual deployment on sensors / actuators



Smart
lighting



Chemotaxis



<https://www.youtube.com/watch?v=nSOJHKM95lg>

Hazard Factory - LFCM

Problem:

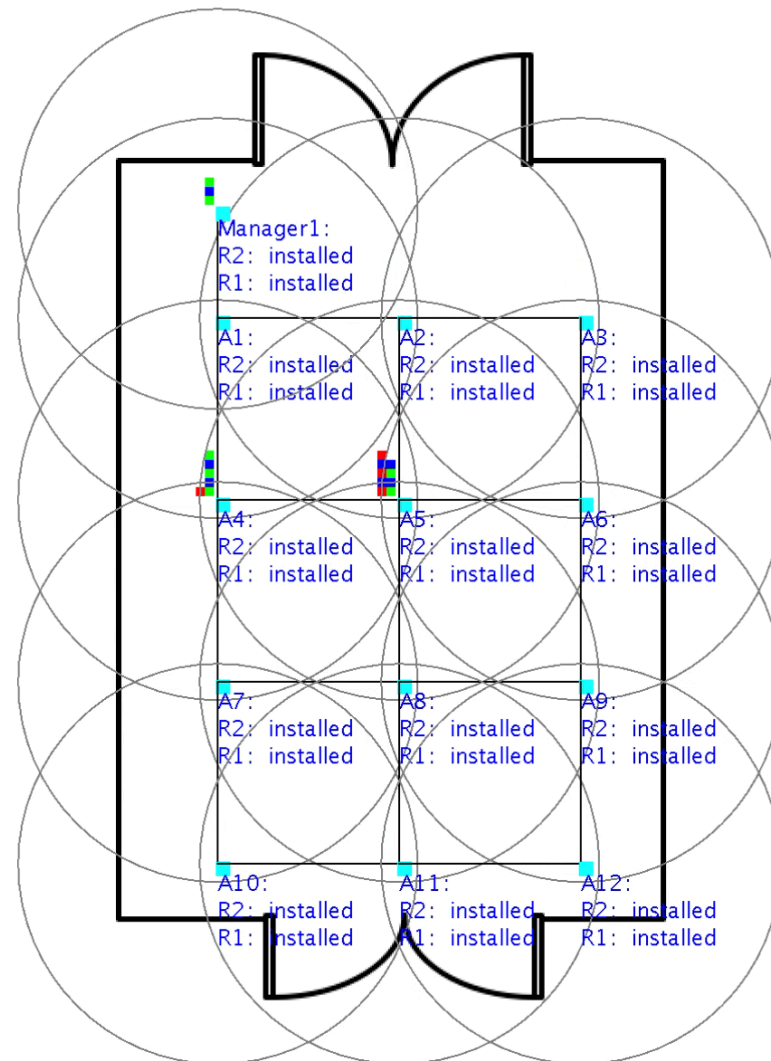
- Chemical warehousing

Goal :

- Avoid hazards arising from potential interactions among chemical compounds

Feature :

- Injecting safety policy at run-time, assessing properties at run-time



field graphics Help

9.3 0.04 1/s ▶▶▶ GUI update: 1 🔍 1

Storage of objects on shelf units

Commands

Test a shelf unit

Show log

Inject rule 1

Inject rule 2

Remove rule 1

Remove rule 2

Manager1

A1	Store	Objects
A2	Store	Objects
A3	Store	Objects
A4	Store	Objects
A5	Store	Objects
A6	Store	Objects
A7	Store	Objects
A8	Store	Objects
A9	Store	Objects
A10	Store	Objects
A11	Store	Objects
A12	Store	Objects

Tuple space A1

```
INTERNAL = (LF(CategoryManager),t2),      EXTERNAL = (LF(Catego
INTERNAL = (LF(GradientManager),t2),     EXTERNAL = (LF(Gradier
INTERNAL = (LF(Show),t2),                EXTERNAL = (LF(Show),t2),  AGENT:
INTERNAL = (LF(RuleManager),t2),         EXTERNAL = (LF(RuleMz
INTERNAL = (catSet(A4,{},0),t1),         EXTERNAL = (catSet(A4
INTERNAL = (catSet(A2,{},2),t1),         EXTERNAL = (catSet(A2
INTERNAL = (catSet(A3,{},0),t1),         EXTERNAL = (catSet(A3
INTERNAL = (catSet(A7,{},1),t1),         EXTERNAL = (catSet(A7
INTERNAL = (catSet(A1,{},6),t1),         EXTERNAL = (catSet(A1
INTERNAL = (local(A1),t1),               EXTERNAL = (local(A1),t1),  AGENT:
```

<http://cui.unige.ch/~dimarzo/video/HazardFactory.mov>

Evaluation / Performances

- ✘ Delay within a large mesh network
- ✘ Communication protocol limitations
- ✘ Unification of variables

- ✔ Coordination middleware implementations
- ✔ Prototyping
- ✔ Actual deployments on mobile / IoT infrastructures

Conclusion

Spatial edge services :

- Based on bio-inspired mechanisms
- Chemical coordination model
- Prototyping tool available
- Uses logic formulae
- Decentralized solution
- Suited for IoT
- Deployed on actual scenarios

Future works :

- Security and privacy
- On the fly services
- Self adaptation of parameters
- Learning
- Communication protocol

Thanks to ...

Geneva Team:

- Matteo Risoldi (Post-doc)
- Akla Ezzo Tchao (MSc)
- Jose Luis Fernandez-Marquez (Post-doc)
- Francesco Luca De Angelis (PhD)
- Housseem Ben Mahfoudh (PhD)
- Roberto Tomaylla (MSc)



SAPERE

Self-Aware Pervasive Service Ecosystems
EU STREP Project
FP7-ICT-2009.8.5: Self-awareness in Autonomic Systems



Thank you

Giovanna.dimarzo@unige.ch

References

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