
MicroDST / Stripping DST writing and reading

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- A few preliminaries about the MicroDST and Stripping DST
- Examples on how to write one
 - Will use the new Writer configurables
- Write one for the Bs selection we wrote
 - Show why it is easier with SelectionSequences
- Read it in GaudiPython
- Read it in C++

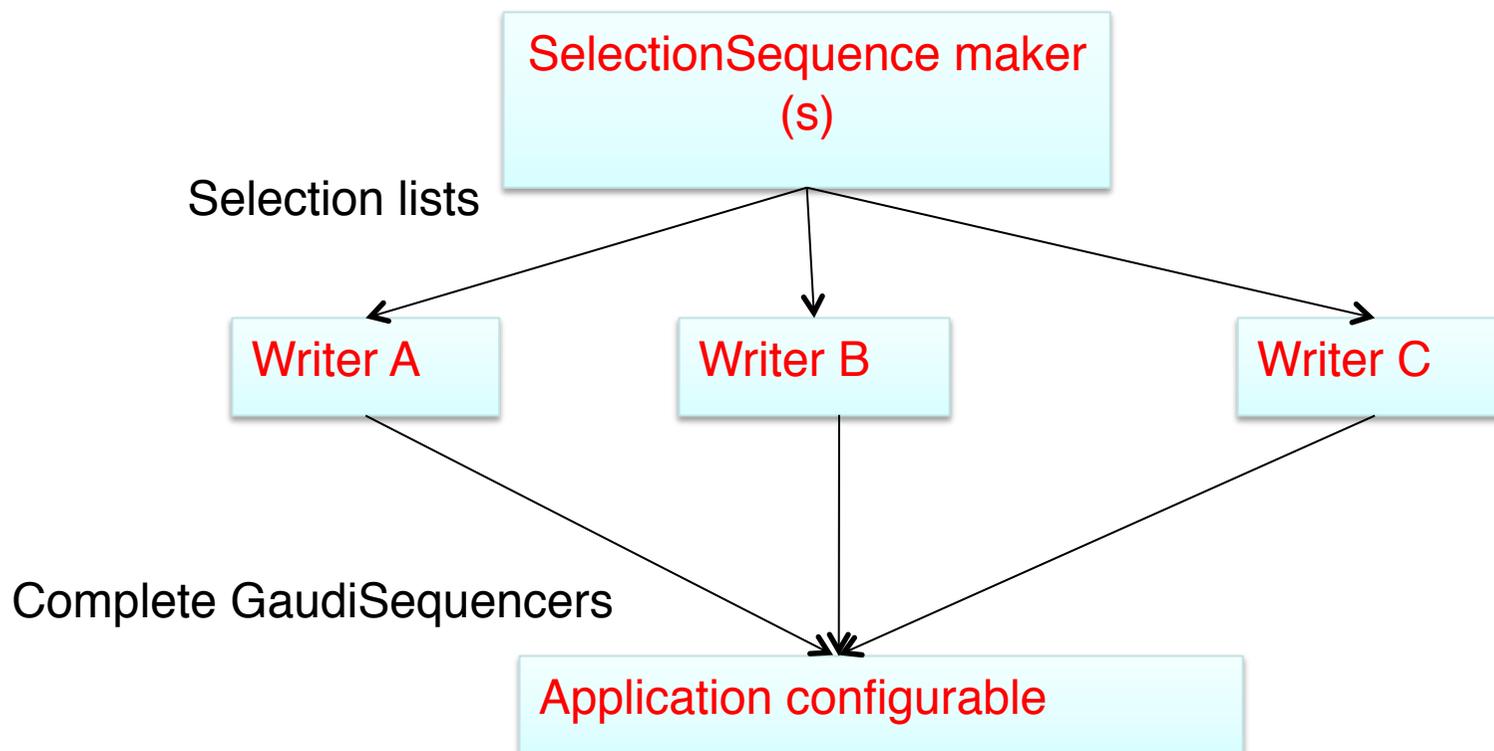
- The MicroDST is a small DST where you store only information you care about
- Already presented many times
- Typically for physics analysis:
 - Full particle decay trees including all intermediates and decay vertices
 - Particle -> PV relations
 - Re-fitted PV + particle -> re-fitted PV relations
 - Associated MCParticles
 - ProtoParticles, Tracks for particles in decay tree
 - Flavour tags
 - L0, Hlt decisions
- Very configurable and extendable
 - And advertised: <https://twiki.cern.ch/twiki/bin/view/LHCb/MicroDST>

- Two-fold data reduction (physics analysis context)
 - In a physics analysis, store only relevant information *but* only for events that we care about (typically those passing some selection)
- Format recognised by our LHCb software tools
 - Store this information such that it can be analysed with DaVinci C++ algorithms, GaudiPython, etc.
 - Can act on stored data using standard LHCb physics tools
- Use Gaudi technology to get back to information on original DSTs if necessary
 - Meaning catalogues and SmartRefs

- A full DST with events that passed a stripping stream
 - Data reduction from event selection
 - Extra containers can be added
- Includes reduced MicroDST partition with candidates and full decay tree, plus PV relations
 - Contents of partition can be configured

- The concept of the MicroDST has been married to the stripping DST (DaVinci v24r2 onwards)
- They can be analysed in the same way
 - Bear in mind which information is available in each one
- They can be written with very similar semantics
 - DST writer idiom

1. The user creates some *SelectionSequences* (more later)
2. The DSTWriter Configurable that takes a list of *SelectionSequences* and creates a self-consistent sequencer that is made available to an application Configurable
 - No internal use of high level configurables (DaVinci, DstConfig, LHCbApp, DaVinciDSTWriter)
 - No reliance on anything that is not passed to it as a property
 - No modification of the inputs
 - No need to know what the selection sequences contain as long as they conform to a *certain interface*
3. A high level Configurable just takes the sequence and runs it
 - No need to know what the sequence contains
 - No need to set up any output streams, deal with DST names, etc.



- Each layer is decoupled from the other
- The selection sequence here is abstract. It could be many separate entities
- An application could write a MicroDST, a stripping DST and a selection DST from random combinations of selections (if that were desirable)

- Write a MicroDST with the Bs selection from the previous session, including
 - Particles
 - Associated MC particles
 - B-tags
- Write a stripping DST using the stripping line written in previous session

```

from Configurables import DaVinci, MicroDSTWriter
importOptions("$STDOPTS/PreloadUnits.opts")
# import a SelectionSequence here, assume it is called MySelSeq
from SomeModule import SelSeq

dstWriter = MicroDSTWriter("MyDSTWriter",
                           SelectionSequences = [SelSeq],
                           CopyMCTruth = True,
                           CopyBTags = True,
                           CopyProtoParticles = True,
                           OutputFileSuffix = 'Test')

dv = DaVinci( UserAlgorithms = [dstWriter.sequence()], EvtMax = 5000,
              DataType = '2008')
dv.Input = [.....]

```

That's it. Candidates will be written to `‘/Event/MicroDST/<some_name>’`
 You can get `<some_name>` from `SelSeq.outputLocation()`

```

from Configurables import DaVinci, StrippingConf, SelDSTWriter

sc = StrippingConf(ActiveLines = [],
                   ActiveStreams = [],
                   OutputType = "DST")

dstWriter = SelDSTWriter("MyDSTWriter",
                         SelectionSequences = sc.activeStreams(),
                         OutputFileSuffit = 'TutorialTest',
                         )

dv = DaVinci( UserAlgorithms = [dstWriter.sequence()], EvtMax = 5000,
             DataType = '2008')
dv.Input = [.....]

```

That's it. Candidates will be written to `'/Event/Strip/<StrippingLineName>'`

- Differences with standard DSTs
 - Particles are in '/Event/Something/Phys'
 - Need to take care with InputLocations
 - Some information may not be there.
 - Do you or the framework assume it is?
- GaudiPython
 - Trivial. See Ex/MicroDSTExample/scripts
- C++ and some possible problems
 - For MicroDST, DAQ/ODIN and Rec/RecHeard locations may be assumed by framweork