

# Distributed Data Management in LHCb

Ph. Charpentier CERN-LHCb





### Data Management model: physics analysis

- Physics data: real data (μ)DST
  - □ Merge into ~5GB files: keep run granularity
  - Each run has its destination site: upload to disk at destination
  - Replicate to a second disk SE + one "archive" tape SE
- MC physics data (μ)DST
  - Small files uploaded with geographical mapping to disk @ Tier1
  - □ Files merged (5GB) at Tier1
  - Replicate to a second disk SE + one "archive" tape SE
- Selecting second disk SE
  - Randomly selected using free disk space at site as a weight
  - Advantage: no risk to fill up a site with replication
- o For real data: keep only last processing pass
  - Sometimes last 2 processing passes
  - Additionally some incremental processing passes (fixing and adding selections)
- Use popularity for retiring datasets (real data and MC)



### Data Management policy



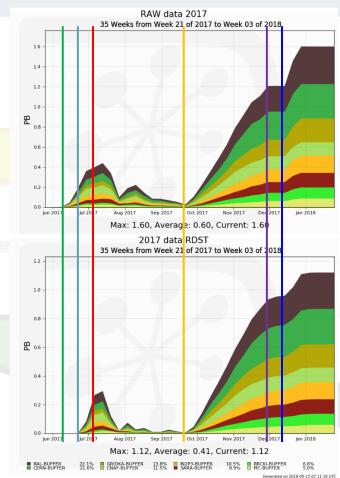
- o All production data are centrally managed
  - No user / site / group is allowed to replicate production datasets
  - Users are handling their own private data
  - Working groups also have dedicated storage, but WG productions are regular productions, i.e. centrally managed
- o Duties of the production manager
  - RAW data replication and removal from disk after processing
  - RDST and FULL.DST (reco output) replication to tape / disk
  - Stripping output replication
  - □ MC output replication
  - Obsolete or bad data removal (complete removal or only disk removal)
  - RAW and RDST pre-staging prior to re-stripping campaigns
    - \* In conjunction with removal after processing
- o Mostly handled by one person
  - □ Was me for long, now Chris





### Real data reconstruction and first stripping

- o Start of data taking
  - Replicating RAW data to buffer
- o Start reconstruction
  - □ RDST to Buffer
- o Start stripping
  - Removing RAW and RDST from Buffer
- Stop removing RAW+RDST from buffer after stripping
- o End of data taking
- Stage first part of the year (but CNAF)

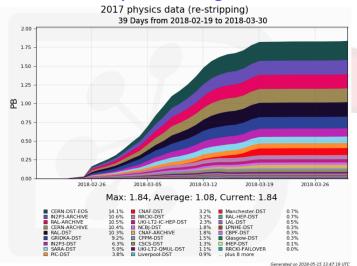






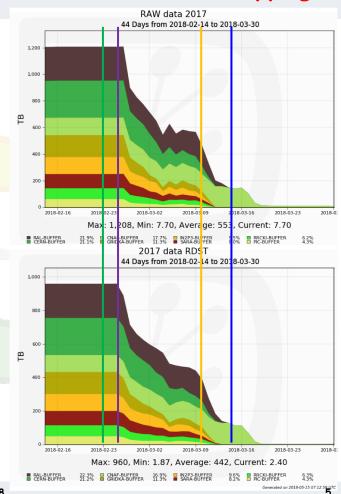
#### o Start re-stripping

- o Start removal of RAW+RDST
- Start staging at CNAF (after flood)
- o Start CNAF processing



Physics data replication

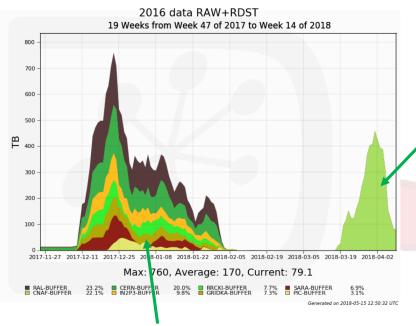
### Real data re-stripping





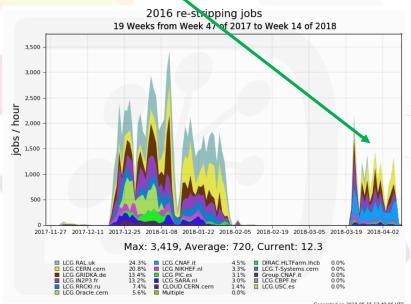


### 2016 re-stripping campaign



### No files from CNAF

### Files at CNAF with mesh processing



Generated on 2018-05-15 12:49:06 UTC





### Some technical details: Transformation plugins

- o All DM (and WMS) operations are handled through the TransformationSystem
  - Specific set of LHCb plugins
- Plugins used to create replication tasks
  - □ RAWReplication
    - \* Replicates RAW files to a Tier1 tape SE and to a disk buffer either at that Tier1 or at CERN
    - \* A run (1 hour of data taking) is assigned to a site
  - ReplicateWithAncestors
    - Replicates files from tape to disk buffer as well as their ancestors (useful for staging RAW+RDST data prior to re-stripping)
  - □ LHCbDSTBroadcast
    - Replicates files (grouped by runs) to a given number of disk SEs (current default is one more)
      and a number of archive SE (current default is 1)
  - □ LHCbMCDSTBroadcastRandom
    - Replicates files randomly to a number of additional disk SEs (default: 1) and a number of archive SEs (default: 1)
  - ReplicateDataset[ToRunDestination] / ArchiveDataset
    - \* Creates additional replicas on specific SEs (disk or archive)



### LHCb plugins (cont'd)



- Plugins used to create removal tasks
  - RemoveReplicasWhenProcessed
    - \* Creates tasks to remove files from buffer after they have been processed
  - RemoveReplicasWithAncestors
    - \* Creates tasks to remove files from buffer after they have been processed and remove their ancestors as well (useful after stripping)
  - □ RemoveDatasetFromDisk
    - \* Creates tasks to remove all disk replicas, provided there is a tape replica (useful to remove unpopular / useless datasets)
  - DestroyDataset
    - \* Removes all replicas of all files
- o DM tasks are transformed into requests in the RMS
  - Limit the number of files per task / request
  - DM operations executed by the RequestExecutingAgent (+FTSAgent for replication)



### Plugin parameters



#### o Many plugin parameters are configurable

- Decreasing order of precedence:
  - Default in code (usually None)
  - Global defaults in CS (/Operations/TransformationPlugins section)
  - Plugin-level defaults (/Operations/TransformationPlugins/<plugin> section)
  - \* Transformation level values (additional transformation parameters)

#### Examples:

- \* DestinationSEs / NumberOfReplicas for replication plugins / transformations
- \* FromSEs for removal plugins / transformations

#### Pre-staging throttling

- \* Limit the total number of files pre-staged for a given directory
- \* Uses the current occupancy (from StorageUsage DB) and number of files in the pipeline
- Limit per site computed using site shares
- Watermark limit on each SE (typically 30-40 TB free space)
- \* Allows to launch pre-staging with many files and let the system throttle
  - > New files are replicated when old files are removed (timescale of days)





### Feeding the TransformationSystem

- o LHCb uses the Bookkeeping system (BK) to add files to the TS
  - Usually expressed as a BK "path"
    - \* Can also be an explicit production number
  - □ Example: /LHCb/Collision16//RealData/Reco16/Stripping28r1//BHADRON.MDST
  - Possibly add data quality criteria
    - \* E.g. avoid data flagged as BAD
- BK query associated to a given transformation
  - Incremental periodic queries, add files to transformation
  - Daily full query (for safety / recovery of failures)
- Files can also be added "manually" to transformations
  - Good practice to not mix with BK query!



### Data upload failover

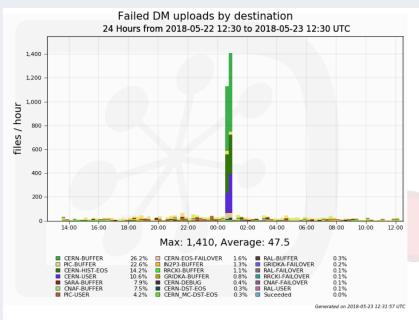


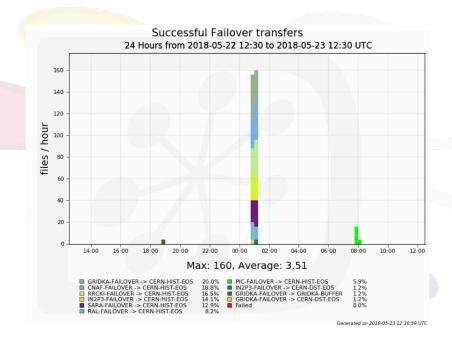
- o If destination SE is banned, or if transfer fails
  - Upload the file to any of our "failover SEs" (one per Tier1)
  - Create an RMS request to transfer back the file to its final destination
- (Almost) no loss of output data
  - Unless there is a connectivity problem on the WN site
  - If this happens the job is Failed
- o Other failover
  - If registration fails, a request is set (possibly for specific catalogs)
- o If there is a request, the jobs remains in an intermediate status
  - completed / Pending requests
  - This is a very bad name and should be changed to ??? (Completing?)
  - The RMS callback will eventually set the job to Done when the request is successful
- o FTS is used for failover transfers





### Example







### Storage accounting



- LHCb specific extension
- StorageUsageAgent: twice a day DFC scan to record per directory and per SE
  - Number of files
  - □ Size
- StorageHistoryAgent: uses output of the above but translates DFC directory into BK path
  - Records each entry into the accounting DB
  - Allows to make plots shown previously in this talk





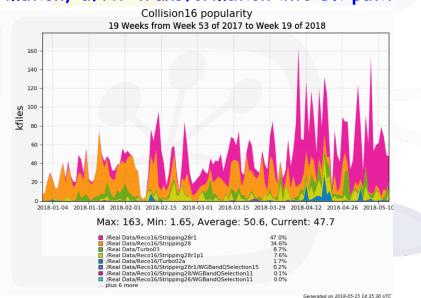


- Each user job reports, per directory:
  - Number of files processed
  - SE used
- o PopularityAgent:

Records in accounting DB this information, after transformation into BK path

(similar to StorageHistoryAgent)

- o PopularityAnalysisAgent
  - Creates huge CSV table
    - Used for manual DM checks and operations
  - May give hints for data removal
    - Based on big data algorithms
    - \* Developed by our Yandex colleagues



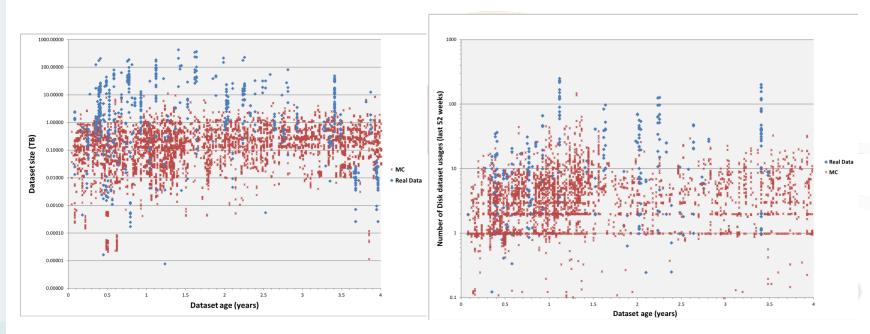






### Dataset size vs age

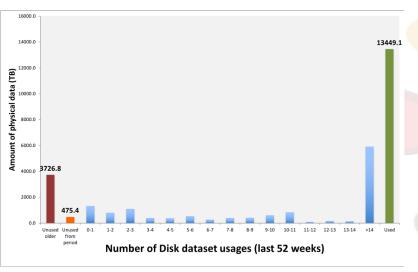
### Dataset usages vs age

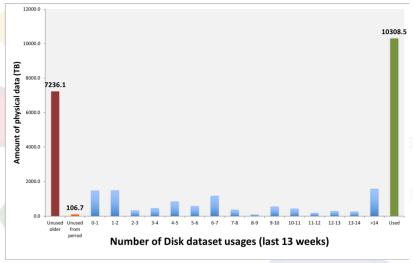






## Popularity plots (standard for CRSG)







#### Conclusion



- o Distributed Data management in LHCb is fully handled by LHCbDirac
- Heavy usage of the TransformationSystem + RMS + FTS
  - Input queries from the LHCb bookkeeping
- o LHCb-specific plugins developed for each purpose
  - However quite flexible (many configurable parameters)
- Re-processing campaigns quite successful using data from tape
  - Pre-staging launched a few weeks before the production
  - Automatic removal of pre-staged data after processing







