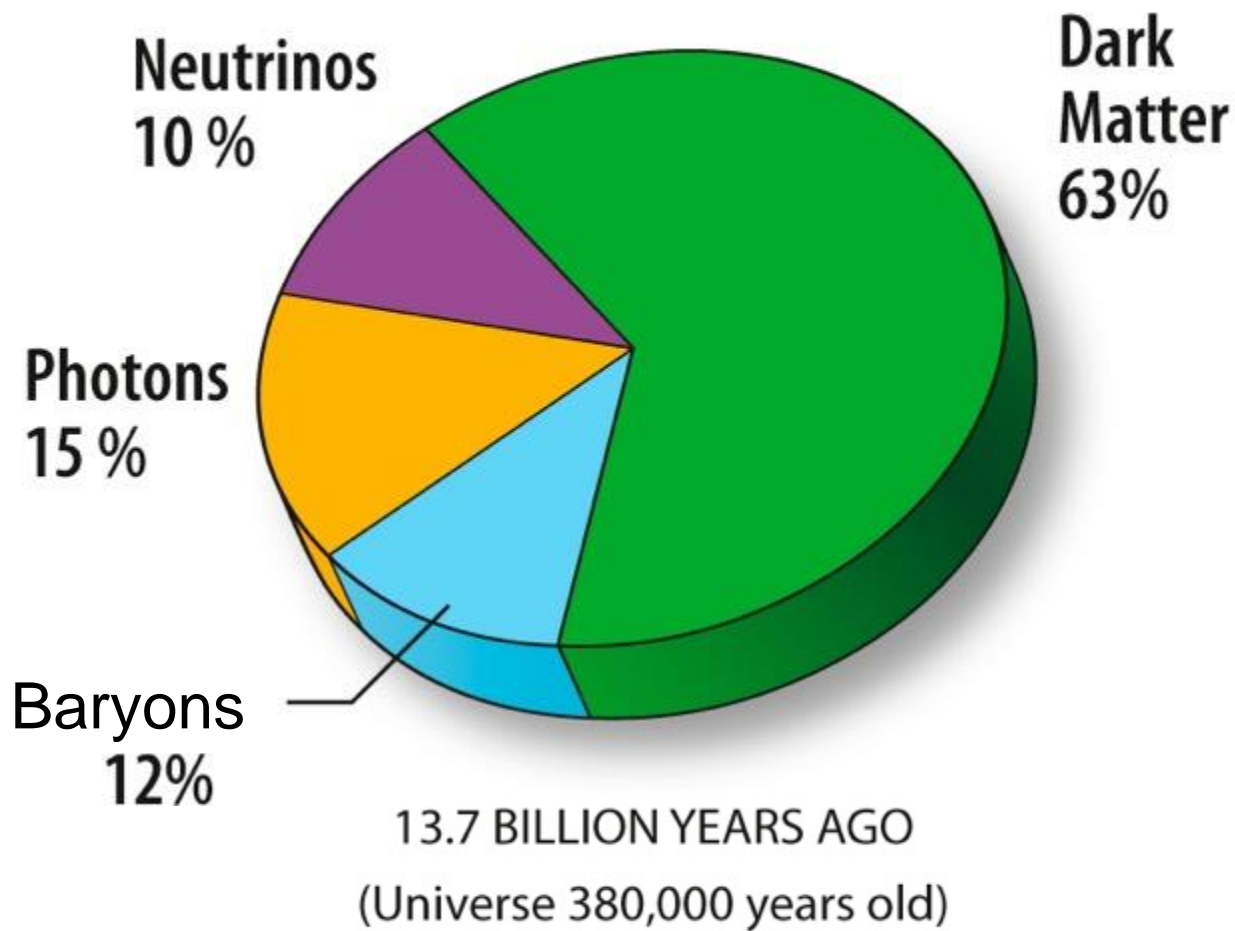


# Canadian Hydrogen Intensity Mapping Experiment



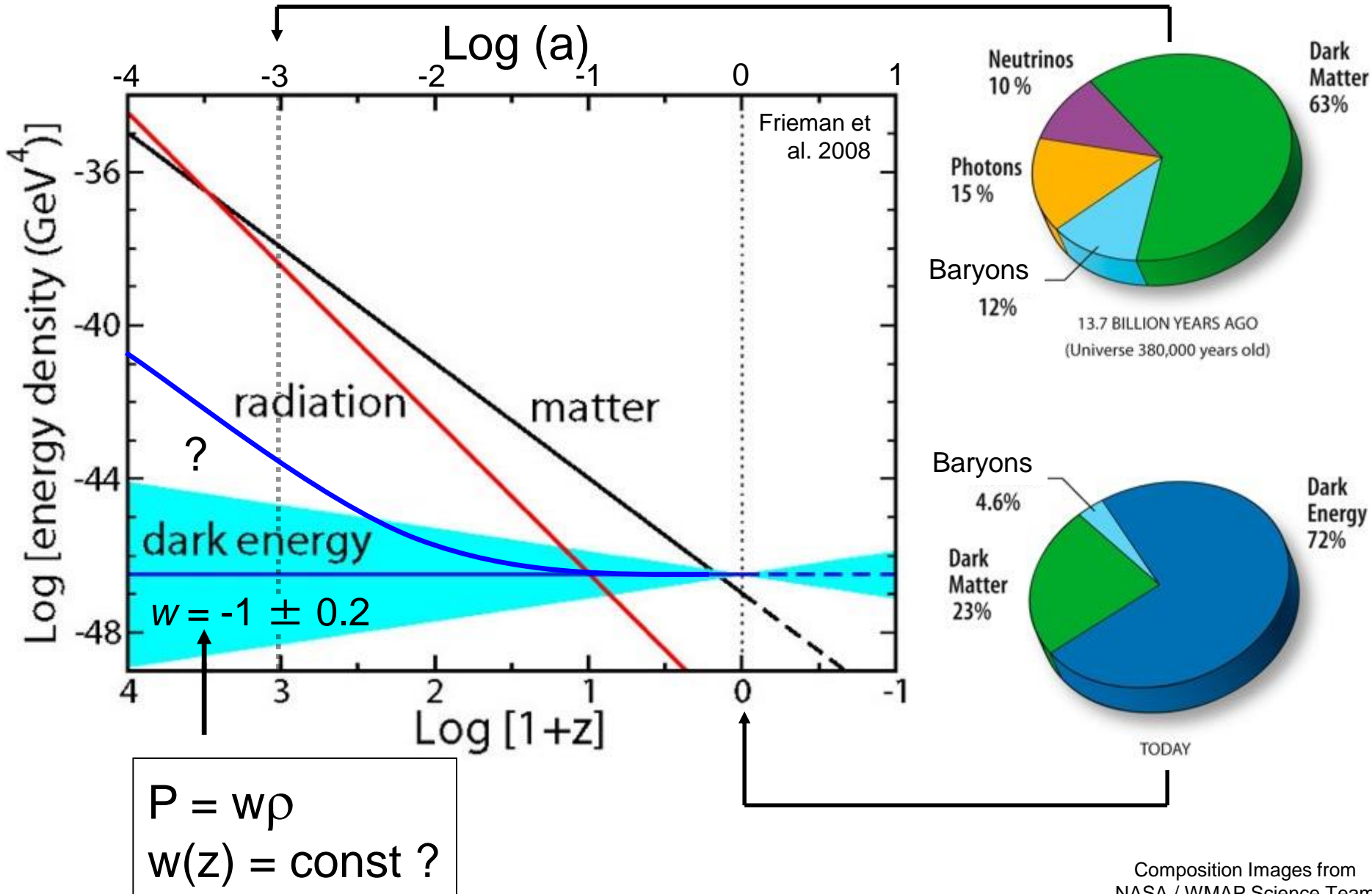
**Keith Vanderlinde**  
**University of Toronto**

**June 6, 2018**  
**Rencontres de Blois XXX**





# The Evolution of Stuff



# Probing Dark Energy

Properties & existence inferred from expansion history.

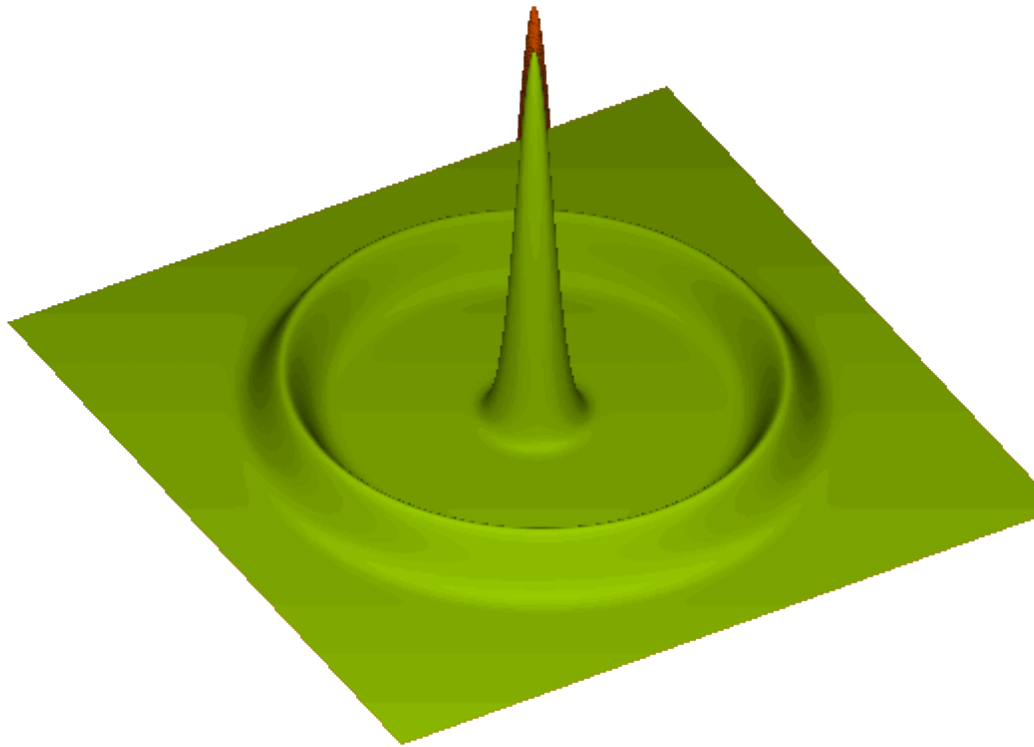
Many options to map the expansion:

- Standard candles → Supernovae
- Growth of struct → Galaxy Clusters
- Standard sirens → BBH Mergers & GW
- Standard rulers → BAO

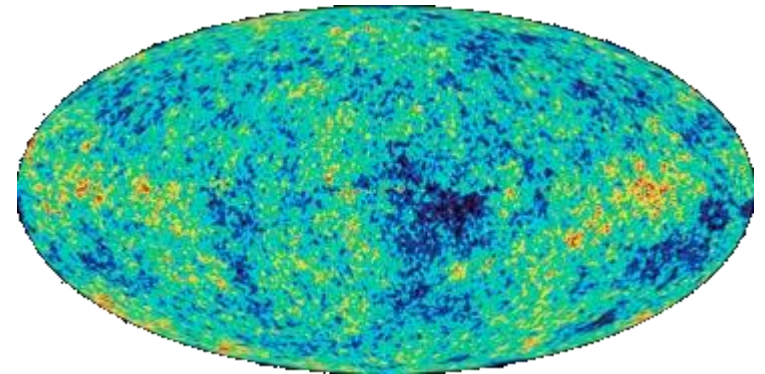
Can only probe in the nearby Universe,  $z < \sim 2.5$ .

# Baryon Acoustic Oscillations

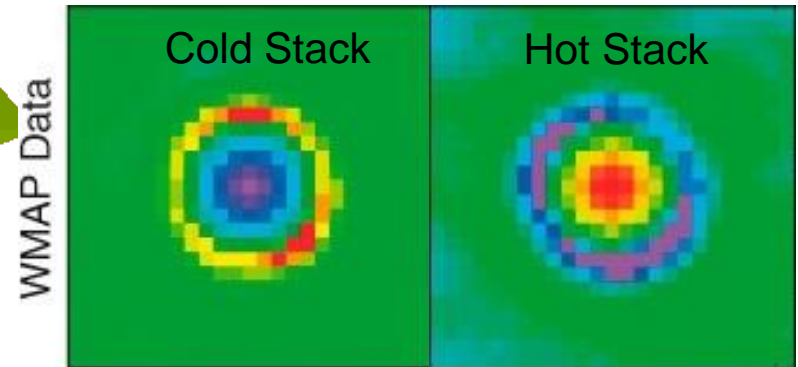
- random background of primordial fluctuations
- each fluctuation emits a pressure wave
- at decoupling, the size of this wave is frozen



(Eisenstein)

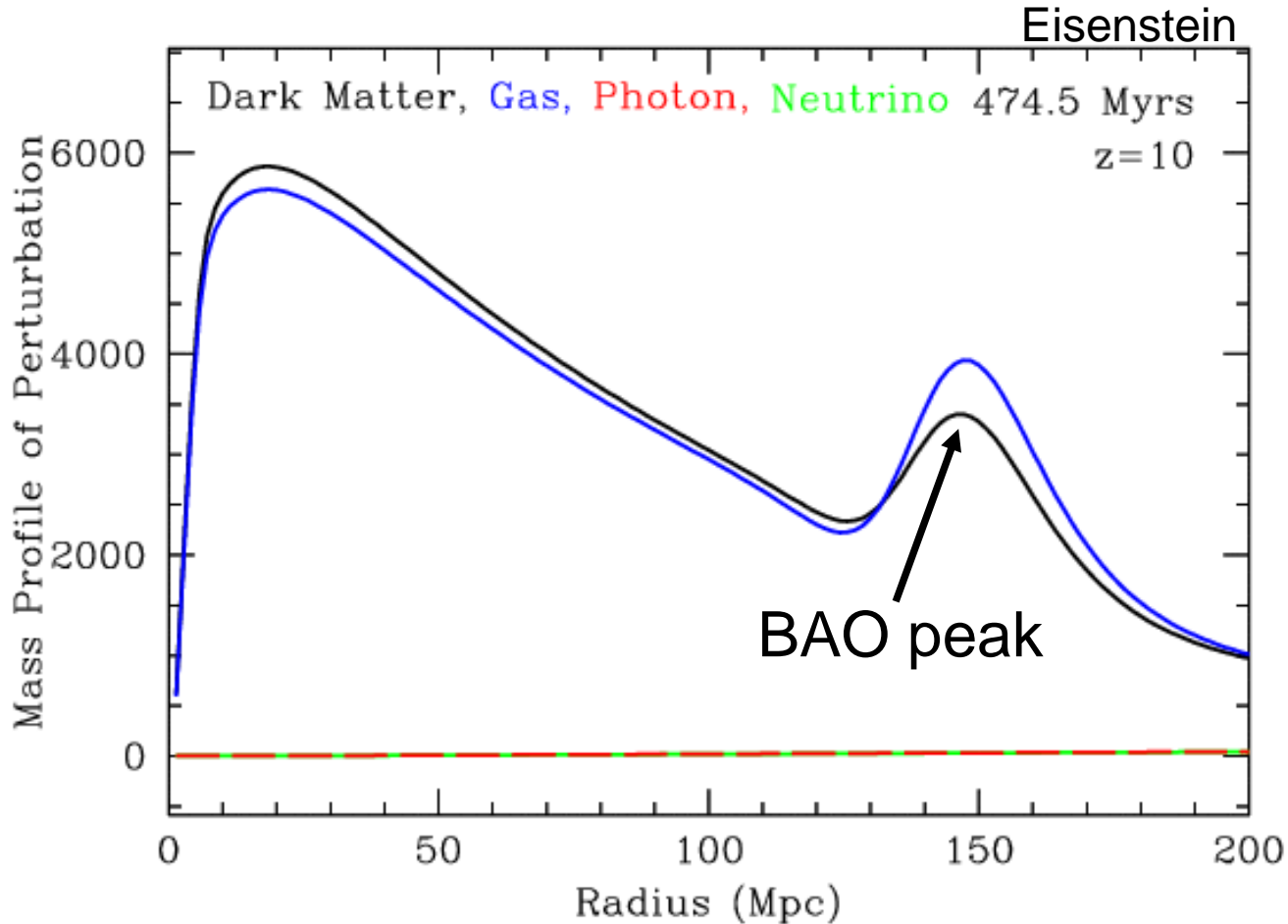


Measured in the CMB!



Komatsu et al. 2010

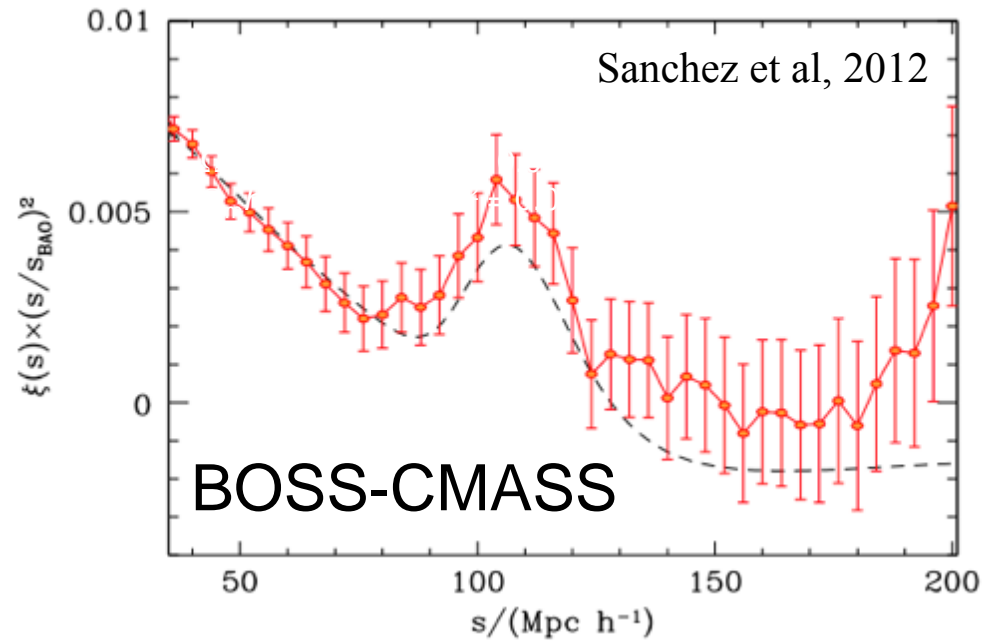
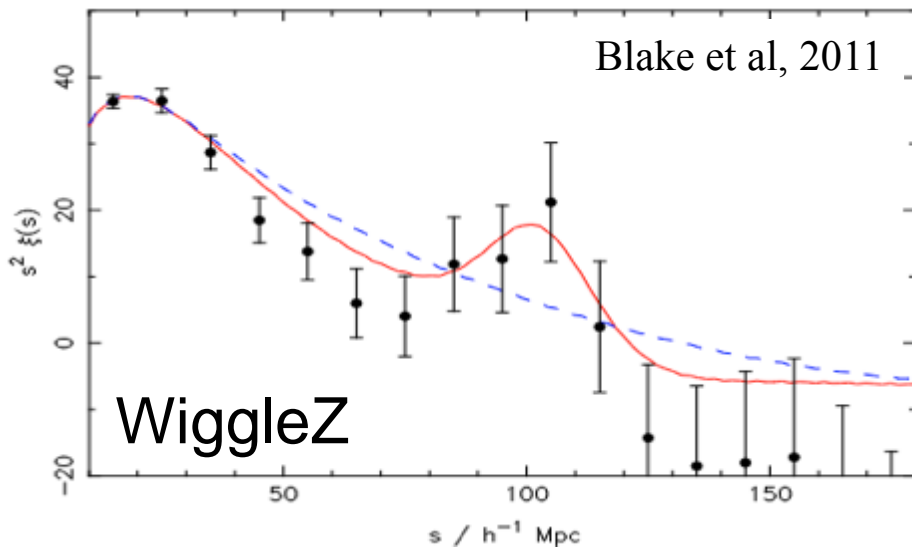
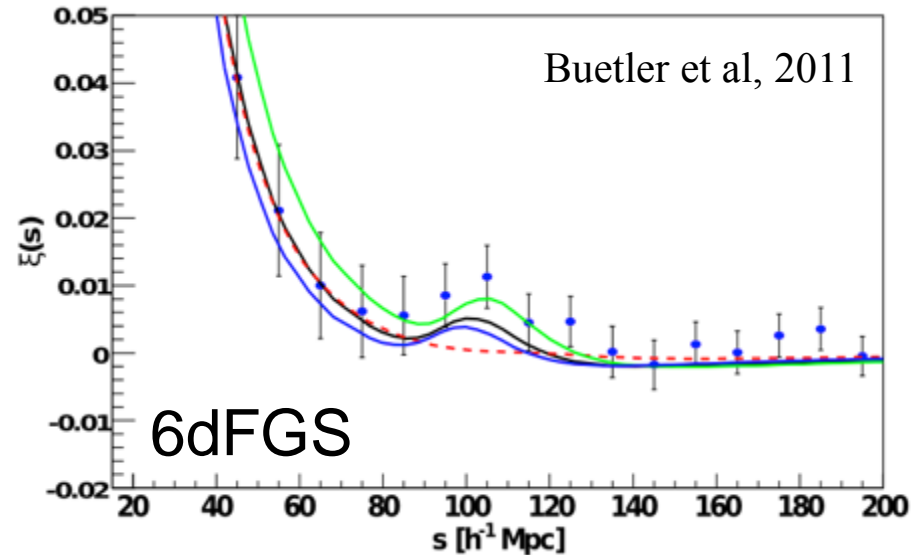
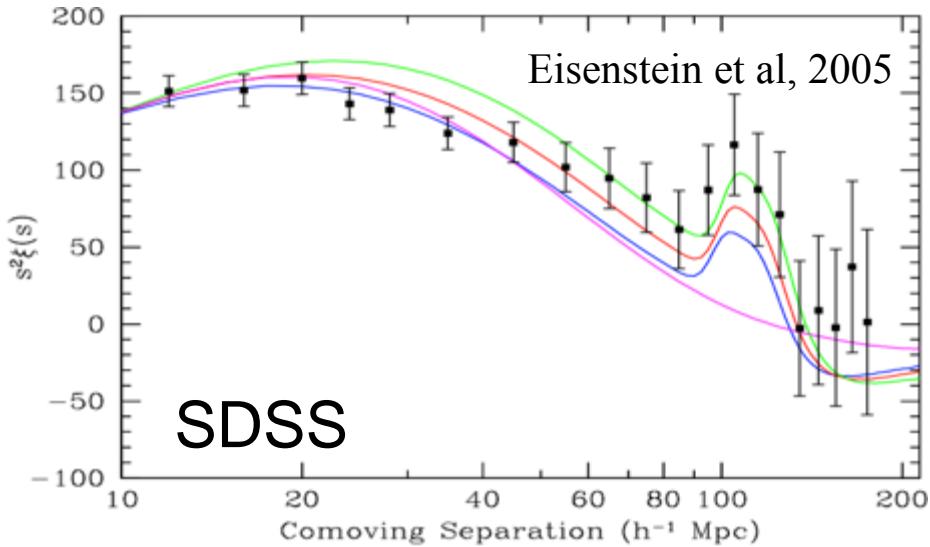
# Late-Time Radial Profile



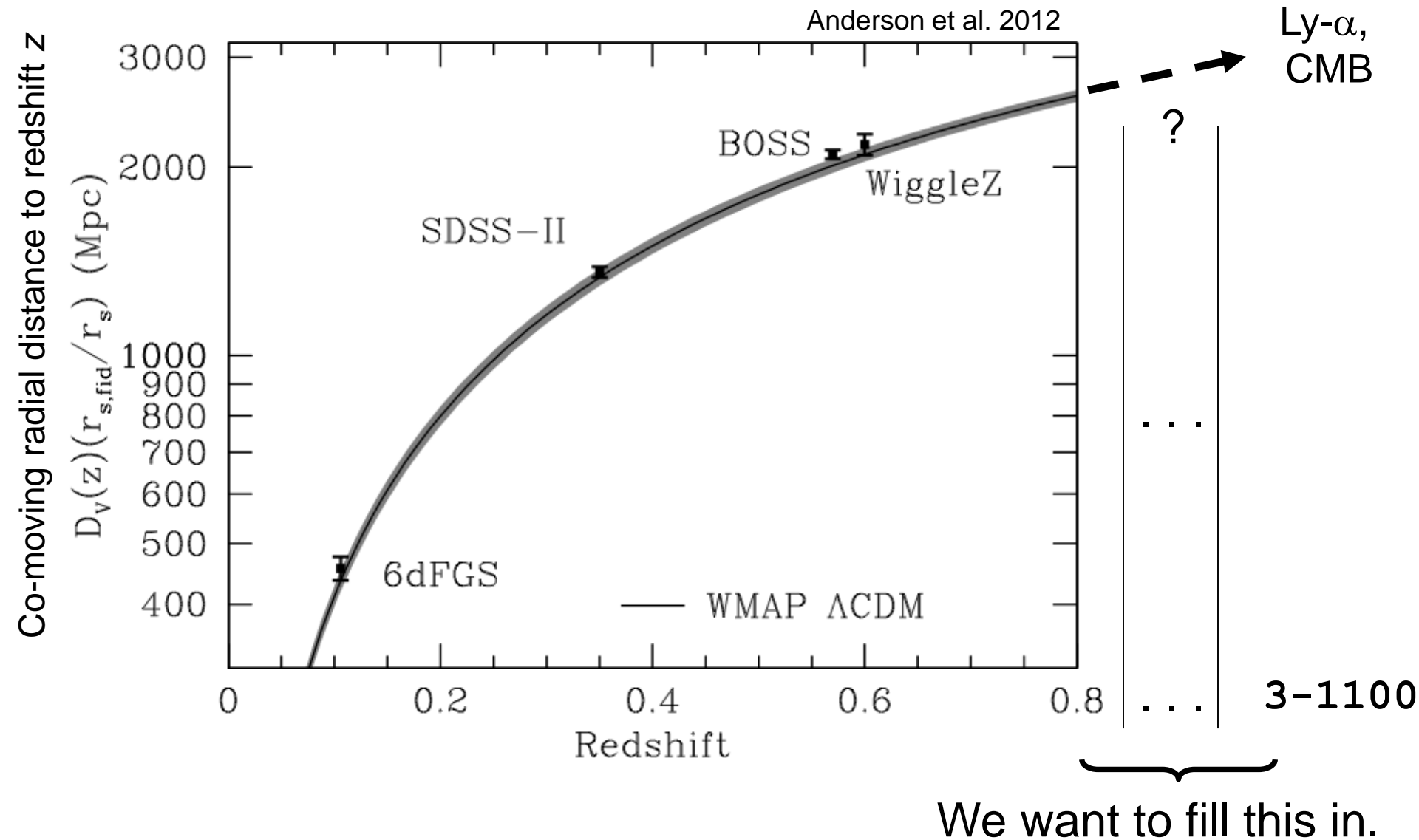
BAO are “frozen in”  $\approx 150$  co-moving Mpc.

# BAO Observations

Detected in galaxy correlations!



# BAO as a standard ruler





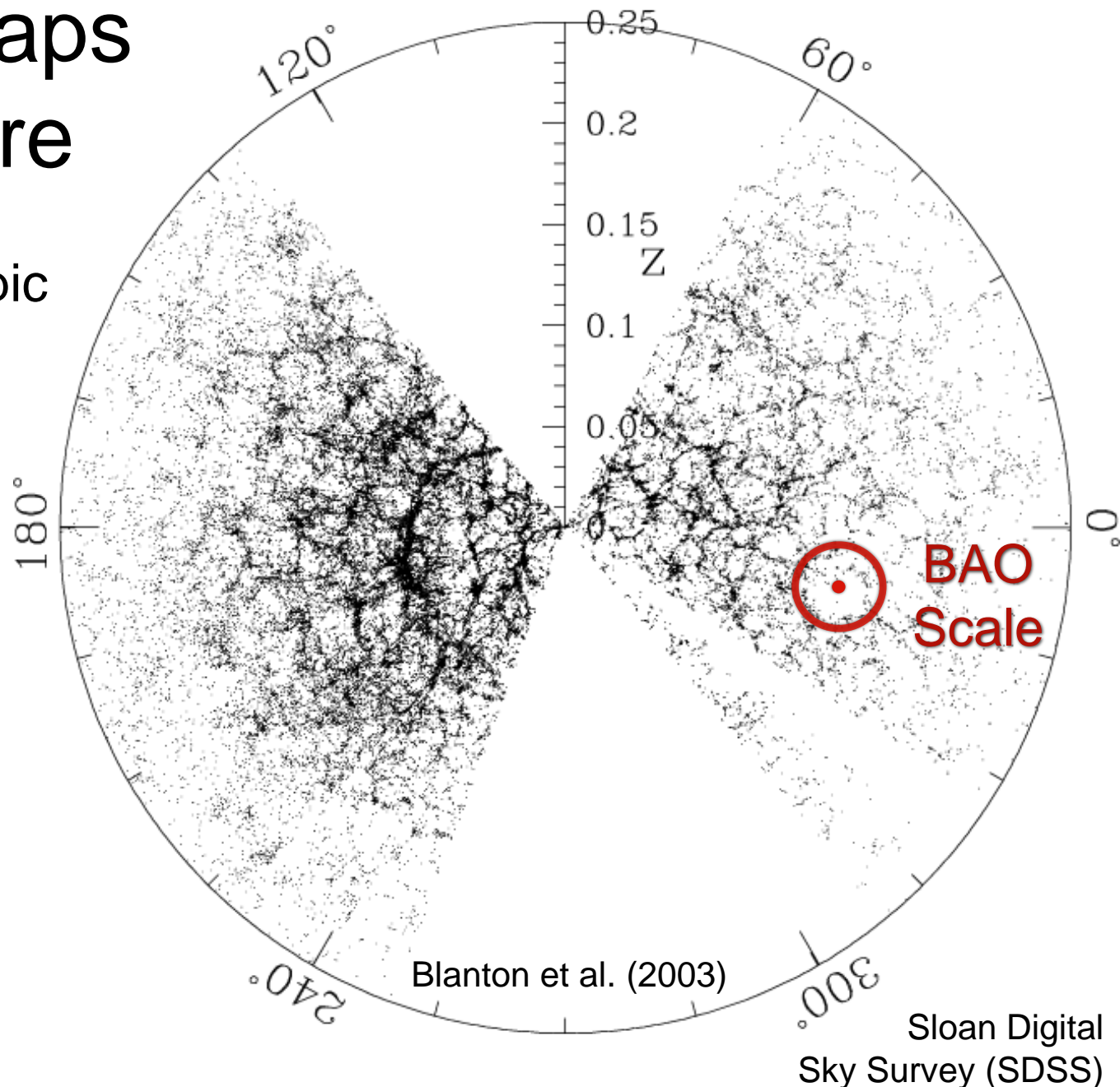
# Optical Maps of Structure

Get spectroscopic  
redshifts on lots  
of galaxies.

**Works!**

But:

- expensive
- hard at  $z \approx 1-2$

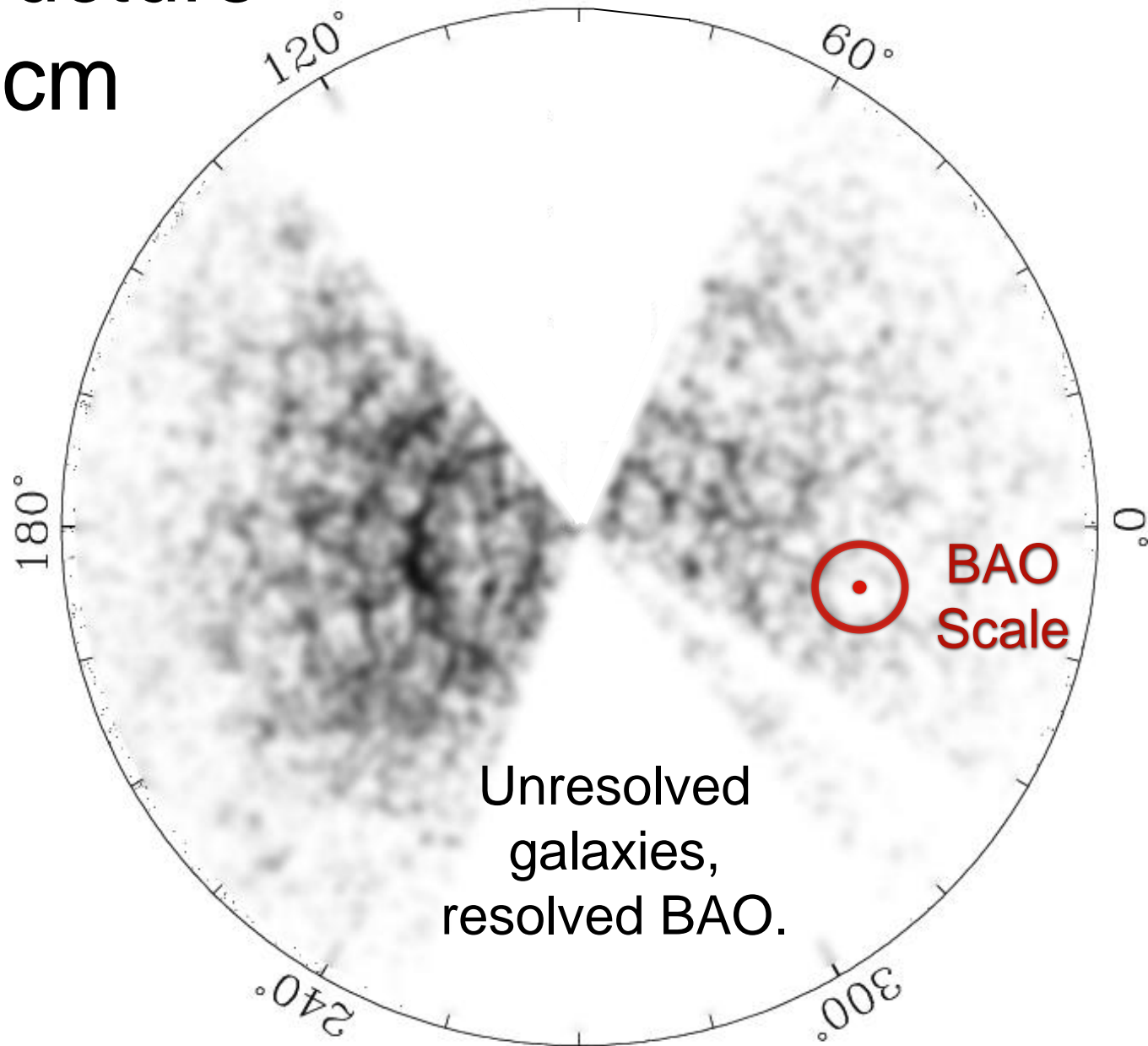




# Tracing Structure through 21cm

To see BAO, no need to resolve galaxies individually.

Use redshifted 21cm intensity as a bulk tracer for matter.





# Green Bank 300 Foot Dish



# Green Bank 300 Foot Dish

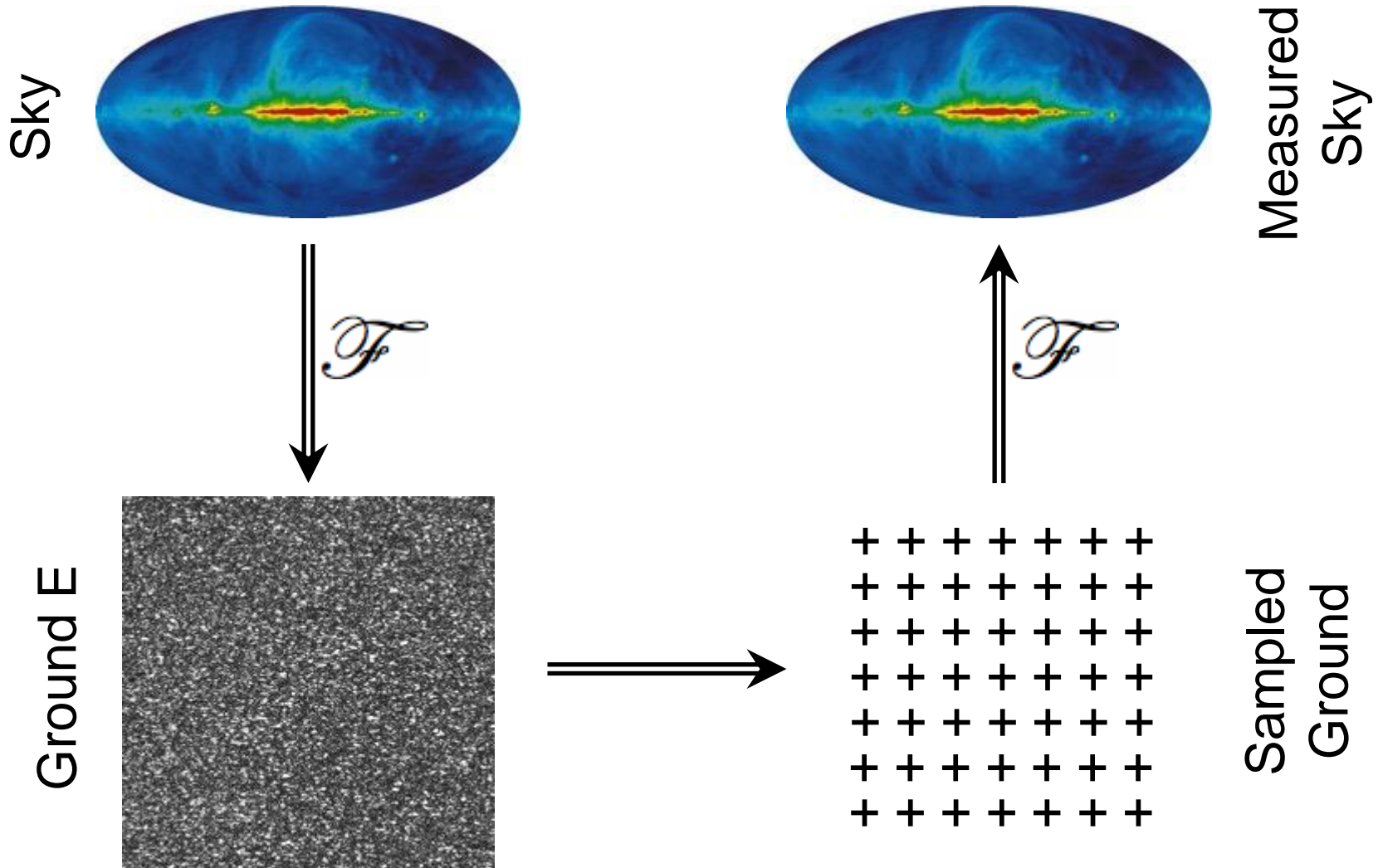
Collapsed: Nov 15, 1988





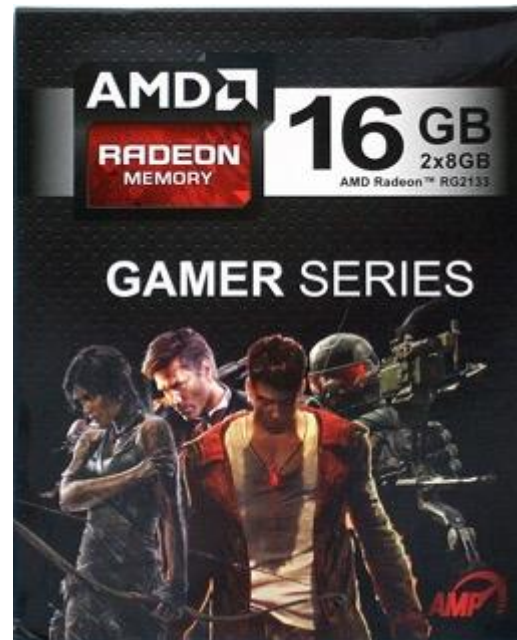
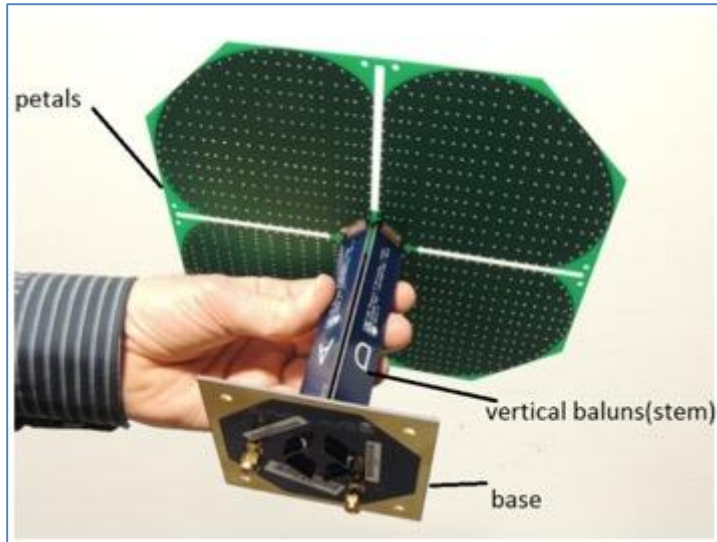
# FFT Telescope

Haslam et al. 1982



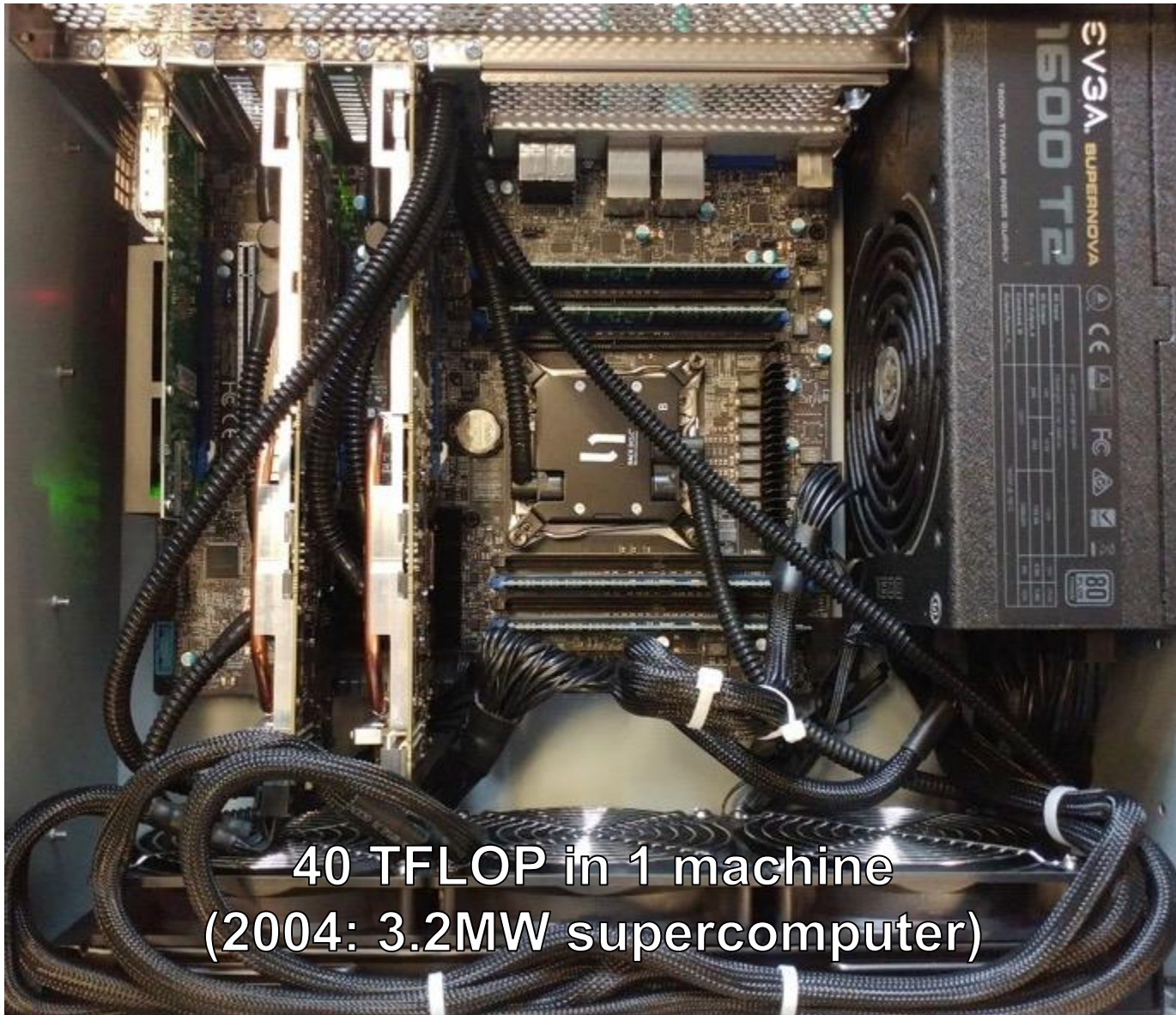
Computational Cost  $\sim N \log(N) \sim D^2 \log(D)$

# Consumer Electronics to the Rescue





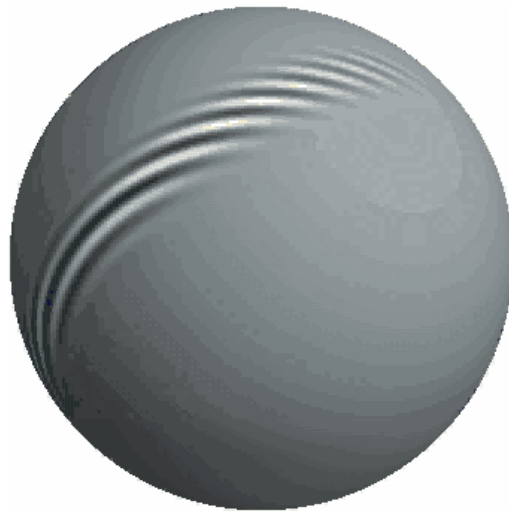
# Supercomputer-in-a-Box



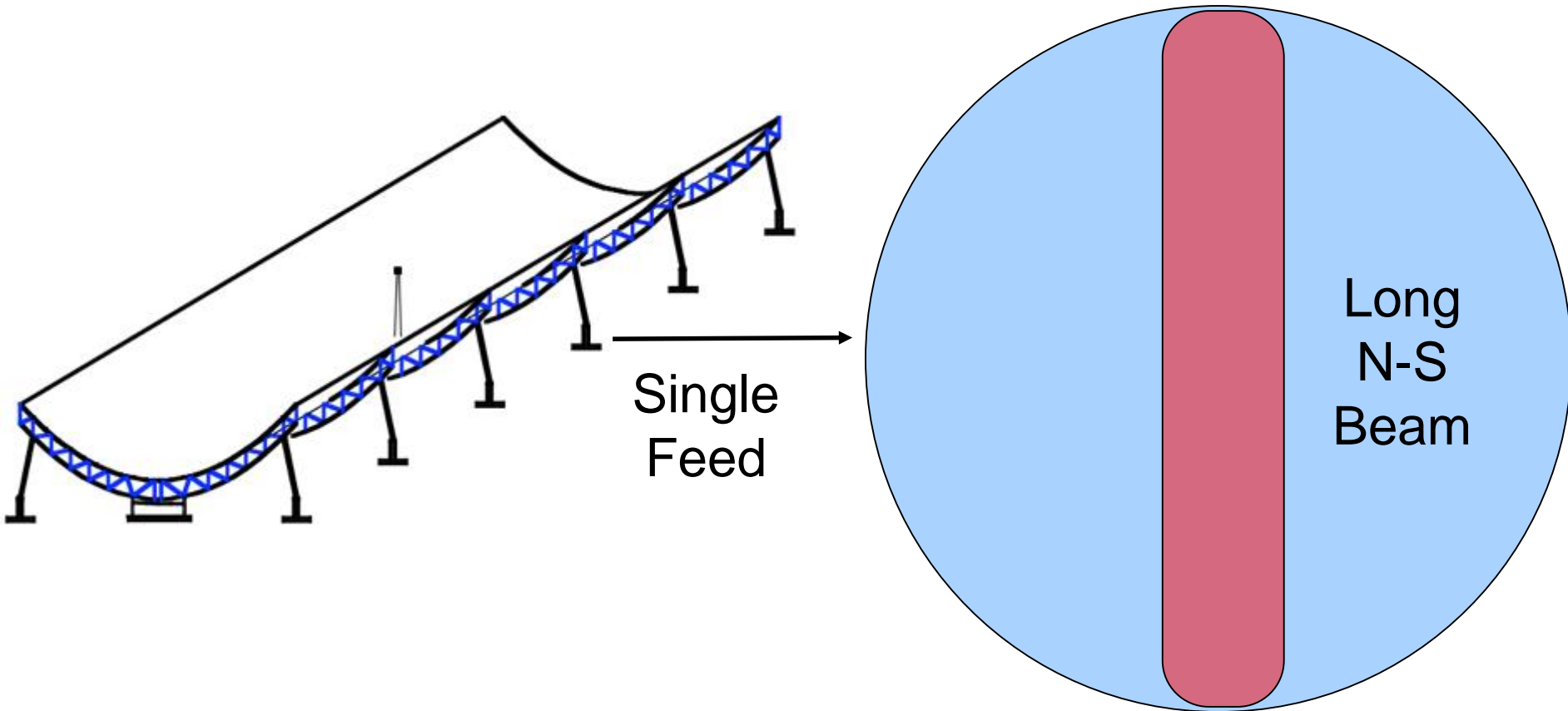
# Spaceship Earth

- Large fields of view  $\rightarrow$  many small elements.
- Small fields of view  $\rightarrow$  many expensive dishes.

Satellite strategy: focus on a narrow N-S strip!



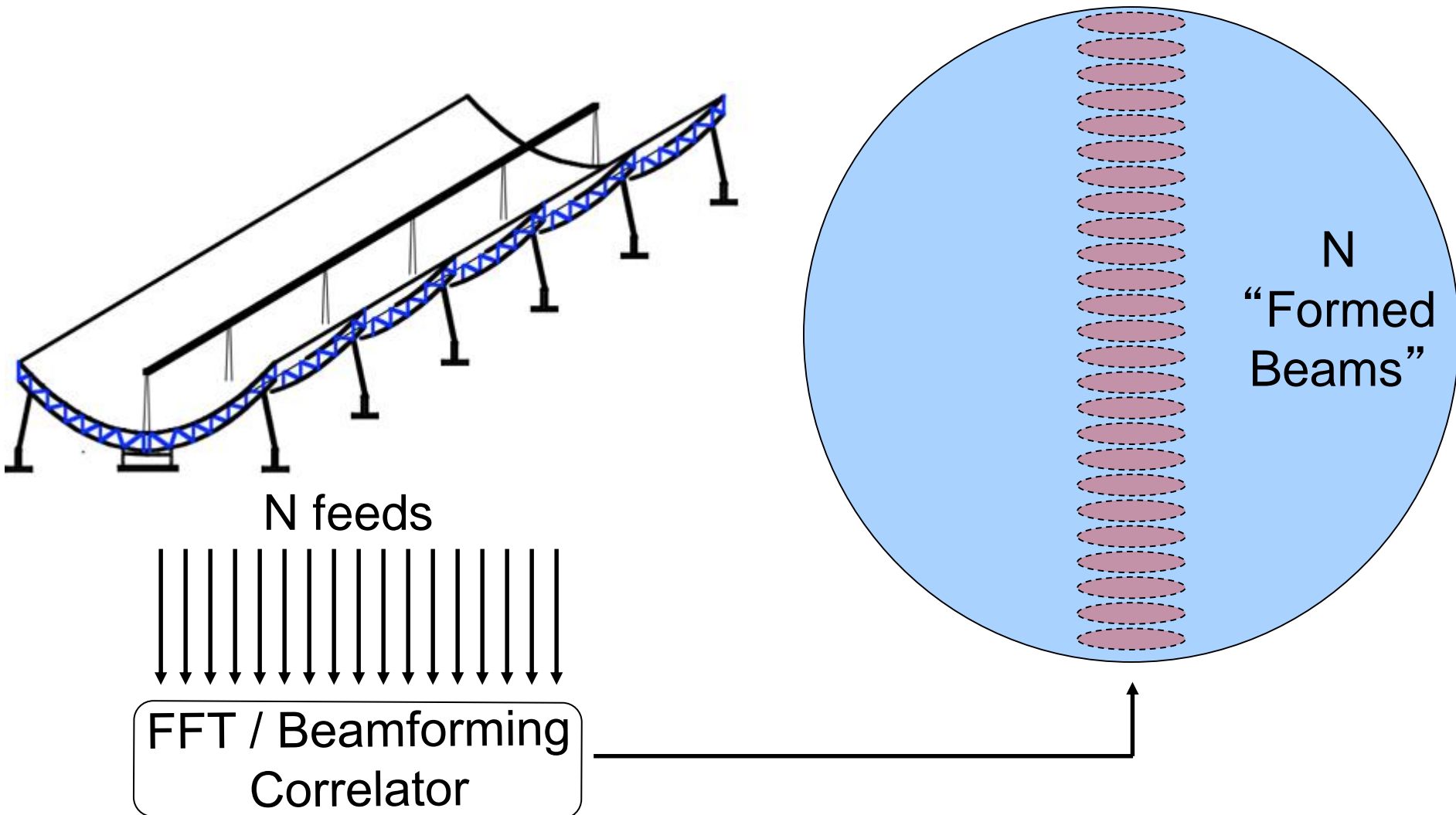
# Cylinder Antenna





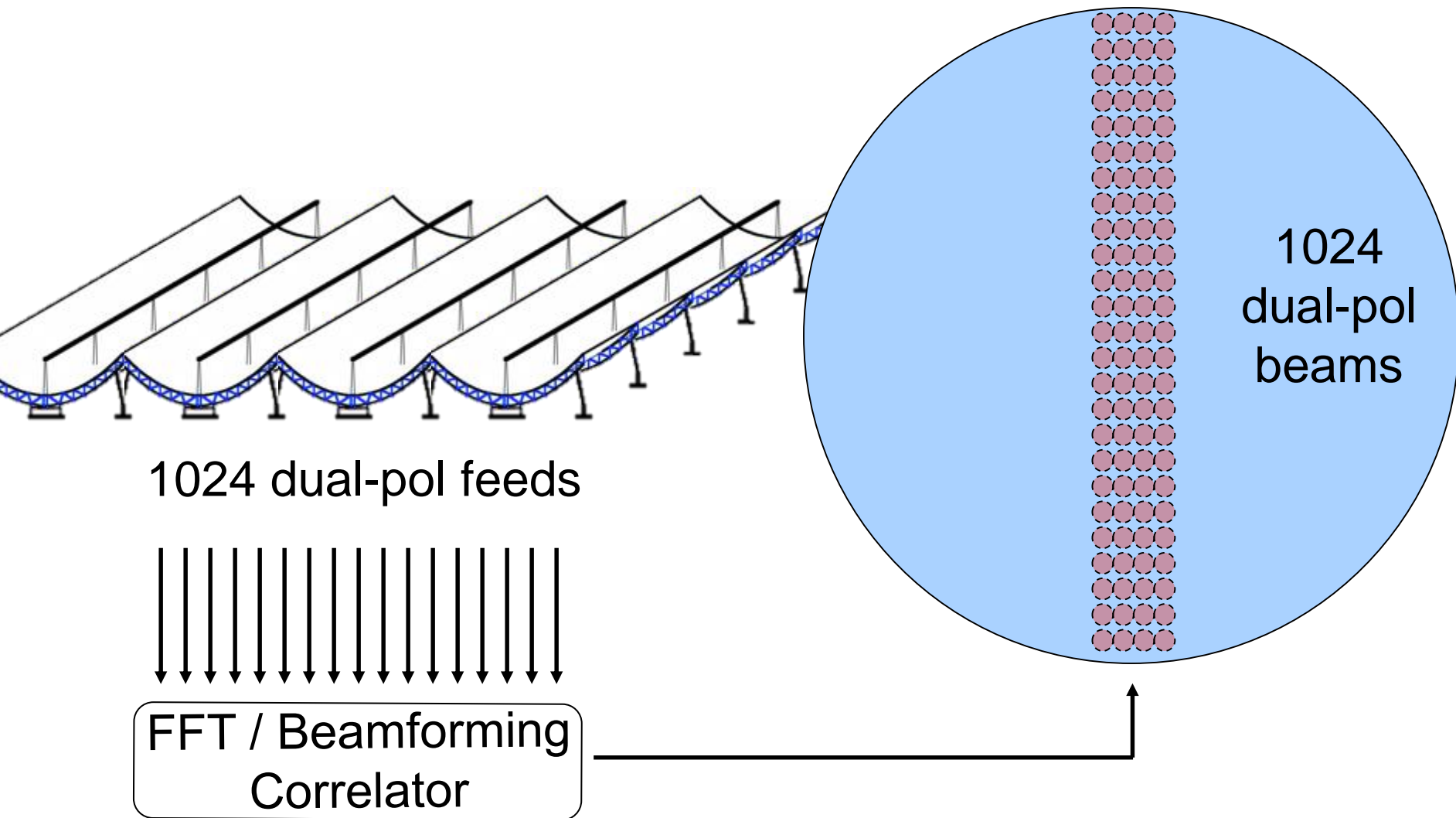
# Cylinder Telescope

Hybrid: 1D Dish + 1D Interferometry

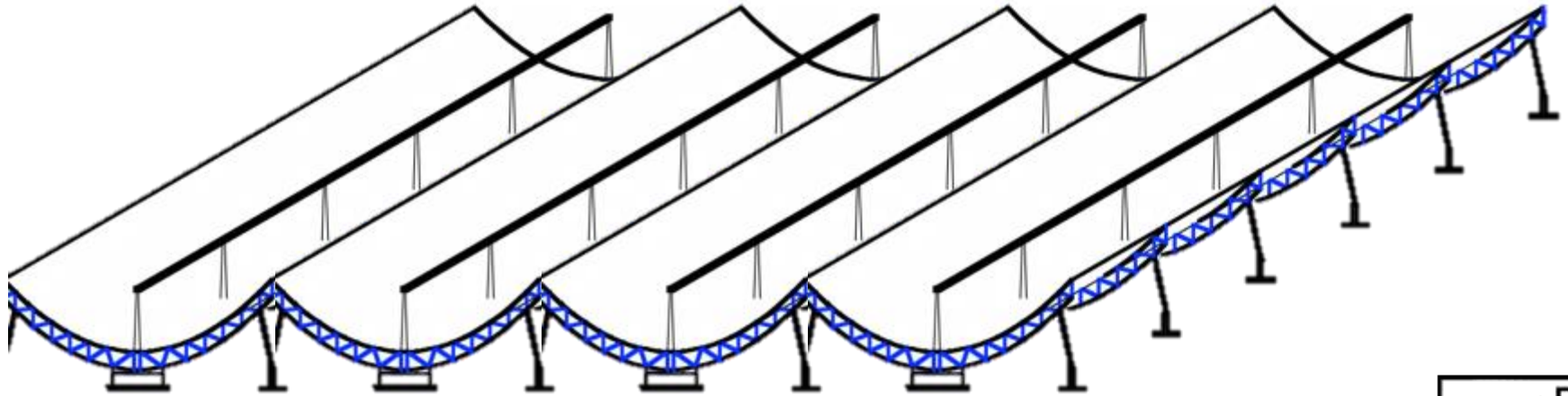


# CHIME

1D Dishes + 2D Interferometry



# CHIME



- 400-800MHz band  
**21cm from  $z \sim 0.8 - 2.5$**
- Resolution: 1MHz, 13-26'  
**3<sup>rd</sup> BAO peak resolved**
- Drift scan, no moving parts  
**>20,000 deg<sup>2</sup> coverage**
- 1024 Dual-polarization feeds  
**Cosmic-variance-limited survey**



THE  
UNIVERSITY OF  
BRITISH  
COLUMBIA



**NRC - CNRC**



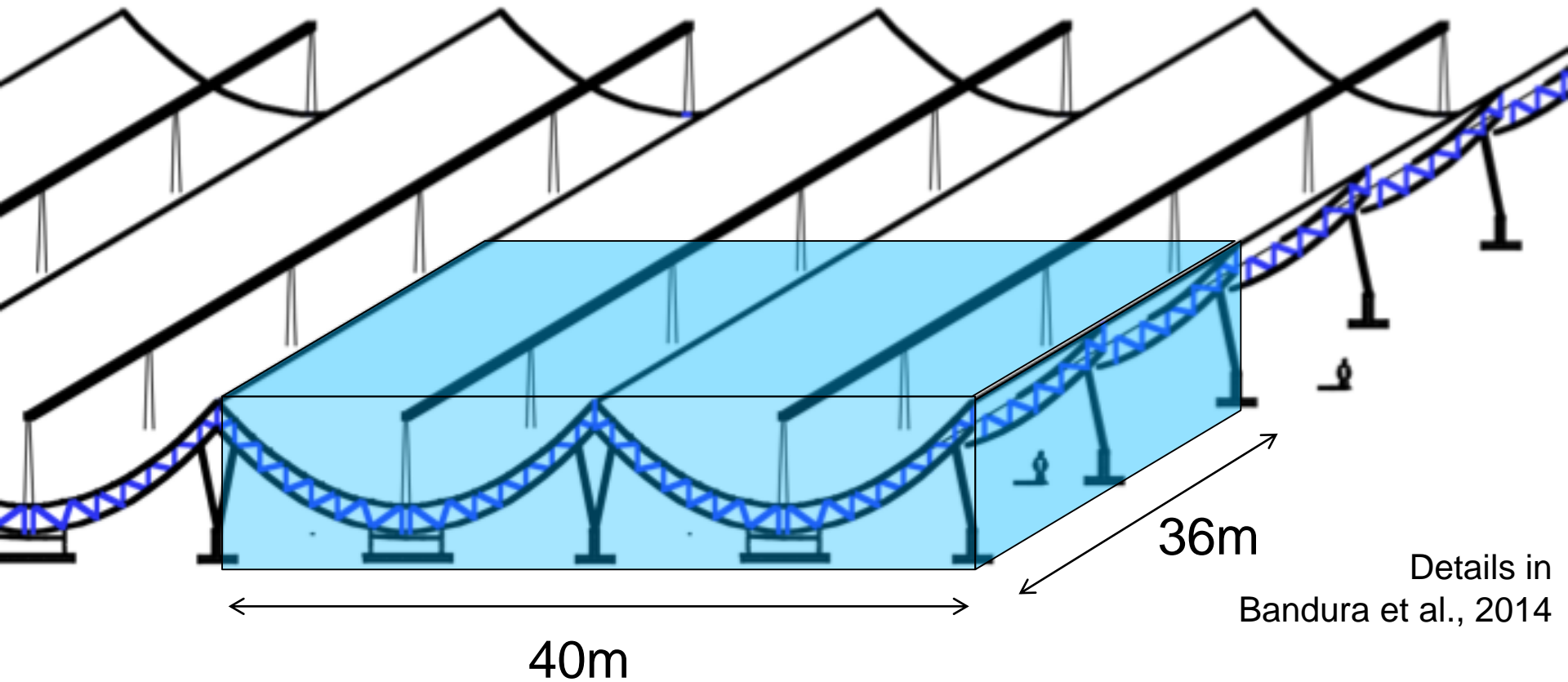
**McGill**



UNIVERSITY OF  
**TORONTO**

# The CHIME Pathfinder

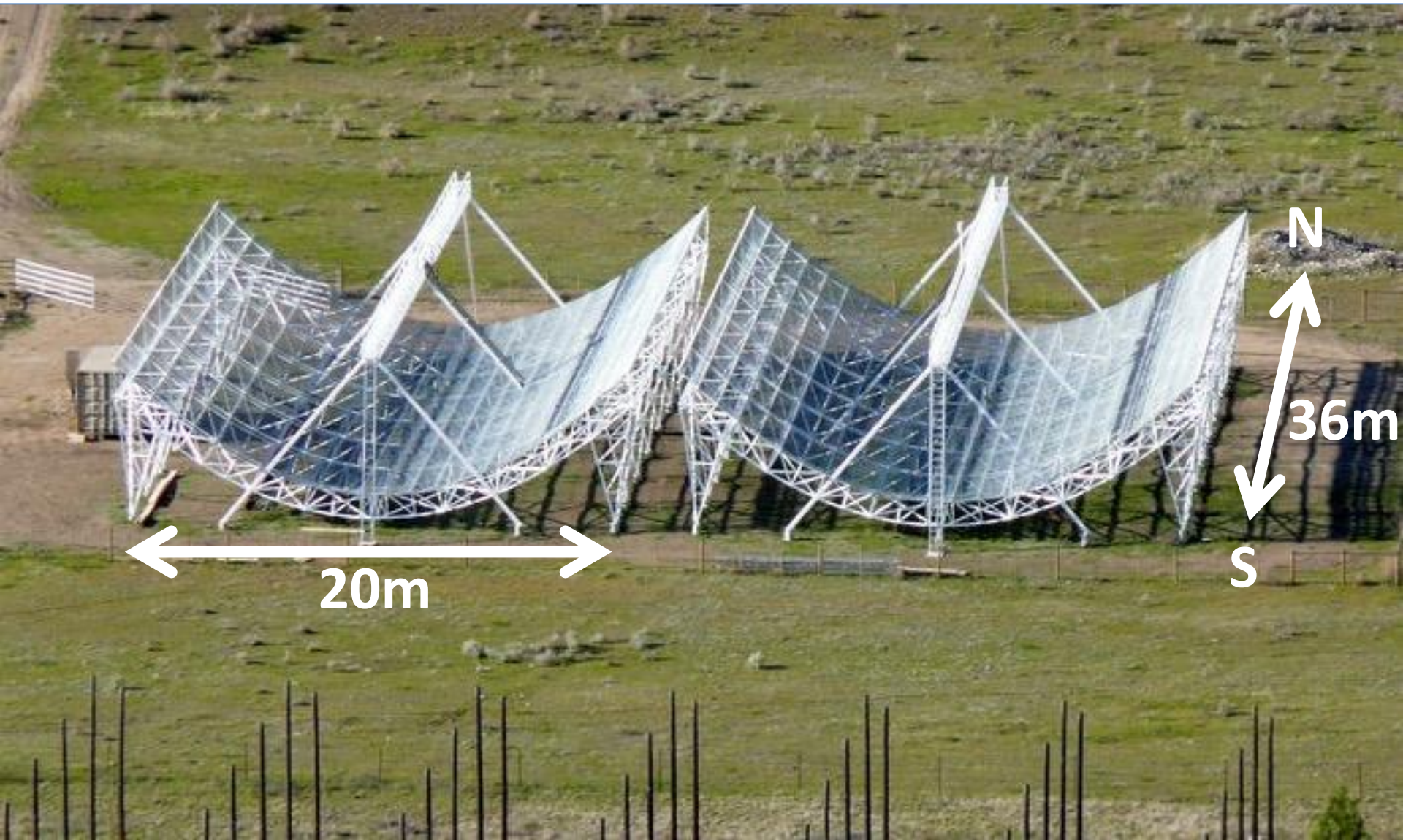
64 dual-pol antennas per cylinder (256 total channels)



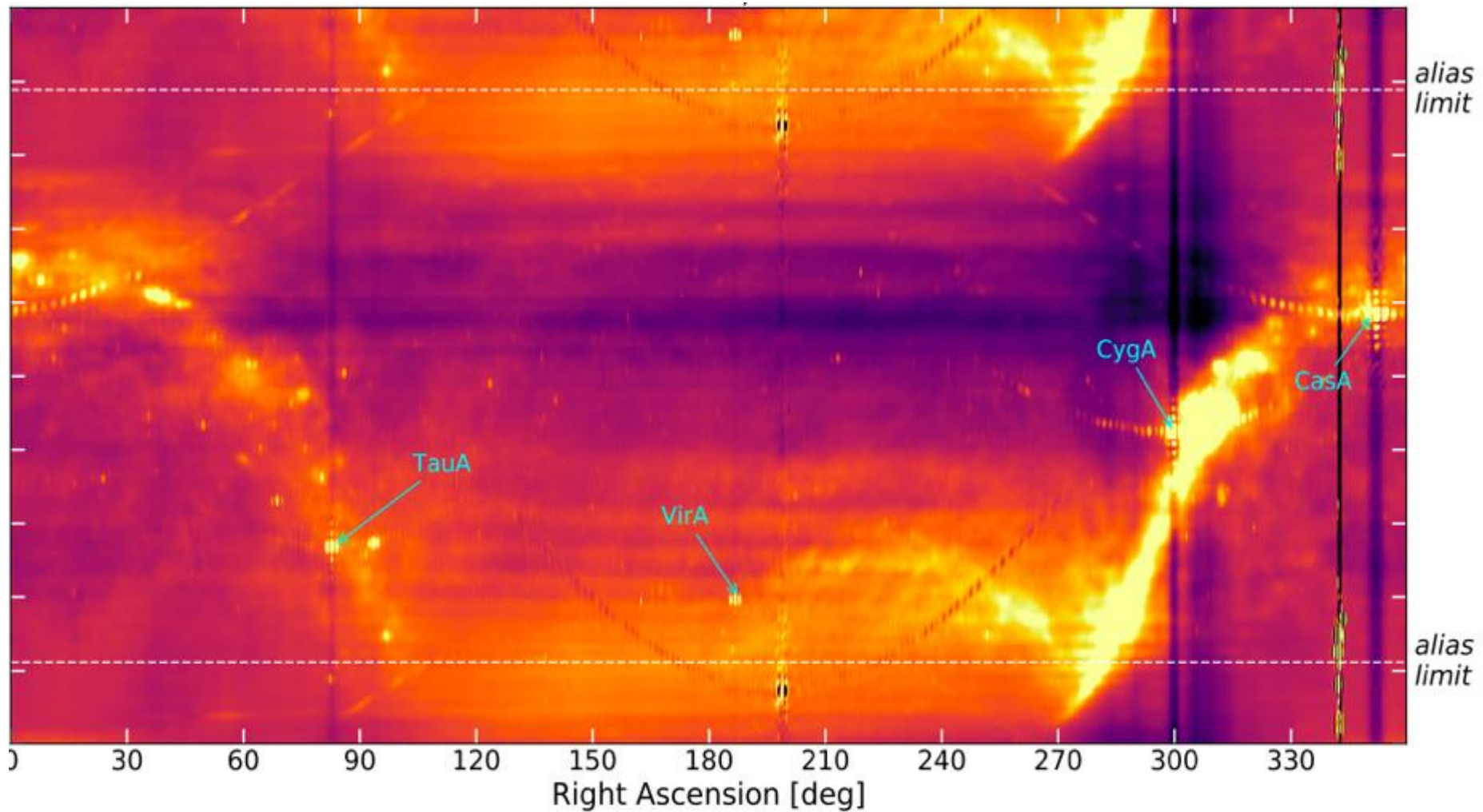
Details in  
Bandura et al., 2014



# Pathfinder Cylinders









CANADA



CHIME



muskox



wendigo



narwhal



bald eagle



gyrfalcon



snowshoe hare



arctic fox



cougar



caribou



polar bear



harp seal



puffin



black bear



mountain goat



white-tailed deer



snowy owl



moose



mink



orca



big-horned sheep



wolf



bison



grey squirrel



wood duck



blue jay



lobster



salmon



leopard frog



blanding's turtle



golden-winged warbler



loon



beaver



robin





**CHIME**



**CANADA**

0 300 600 900 km

© 2009 Ezilon.com All Right Reserved





20m

100m

N

S

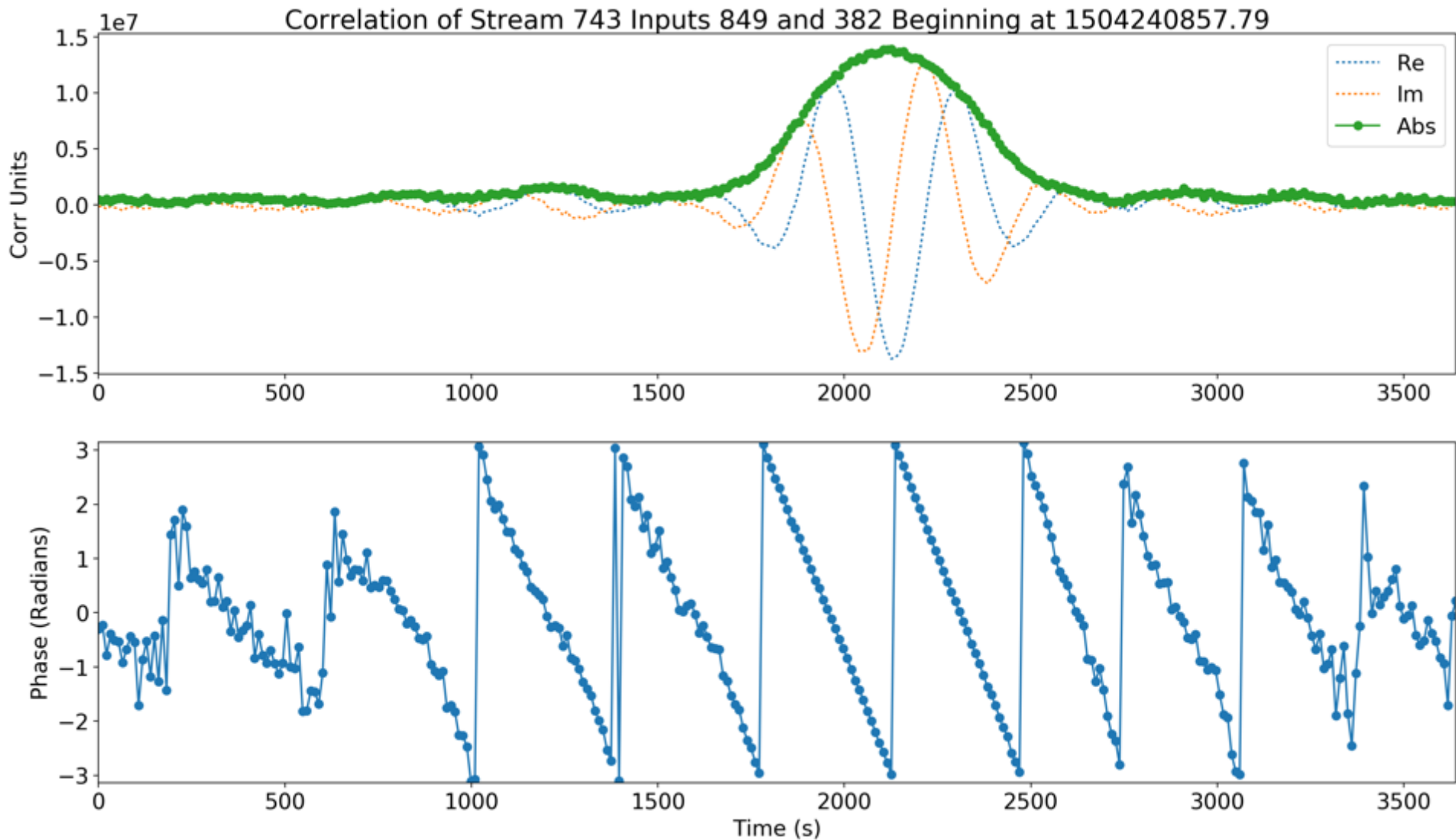




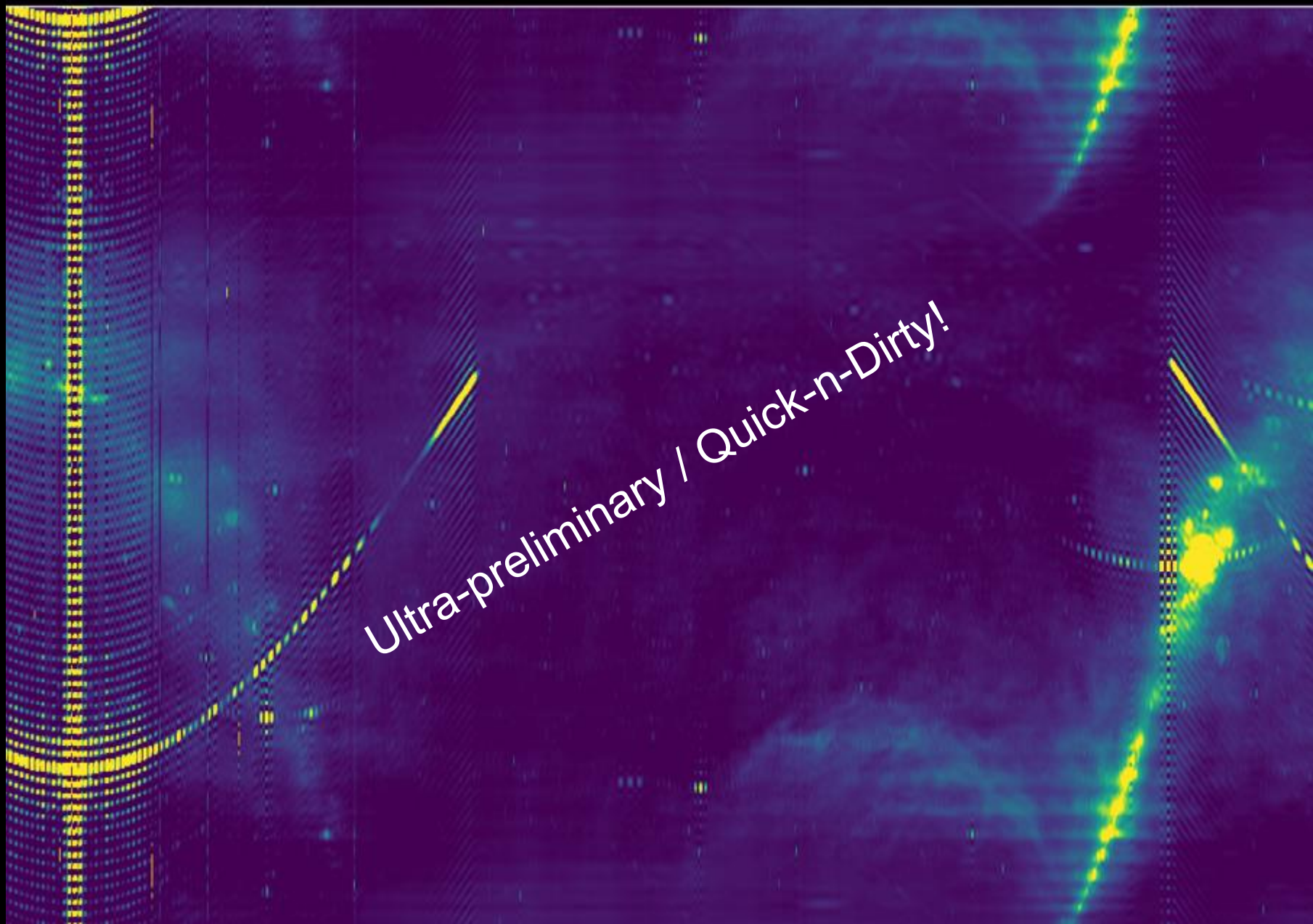


# First Light!

Sept, 2017



N-S Angle



Ultra-preliminary / Quick-n-Dirty!

RA

# Extra Capabilities

Digital telescope → trivially fork the data

## **CHIME/pulsar**

- monitor every known northern pulsar ~daily

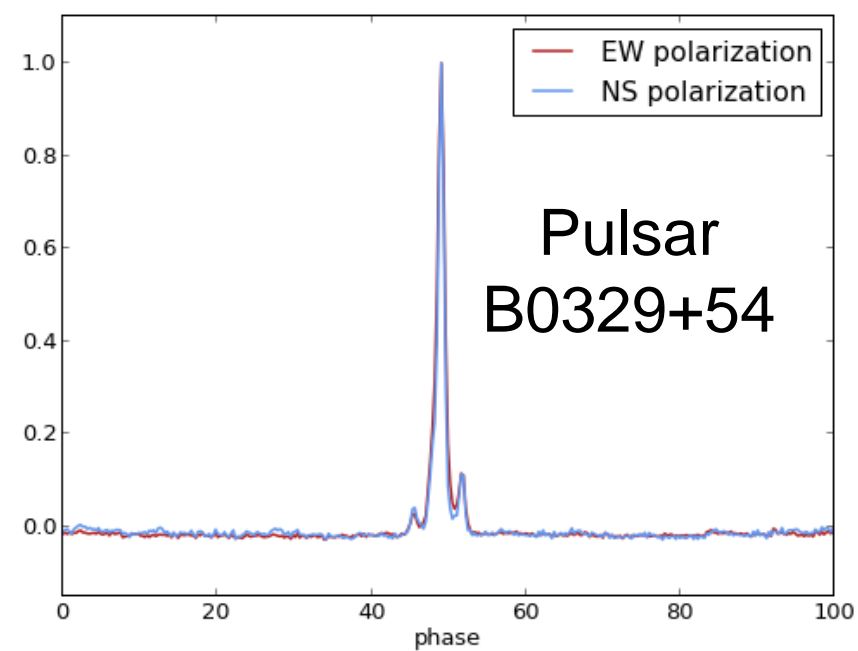
## **CHIME/VLBI**

- combine with remote stations for source localization

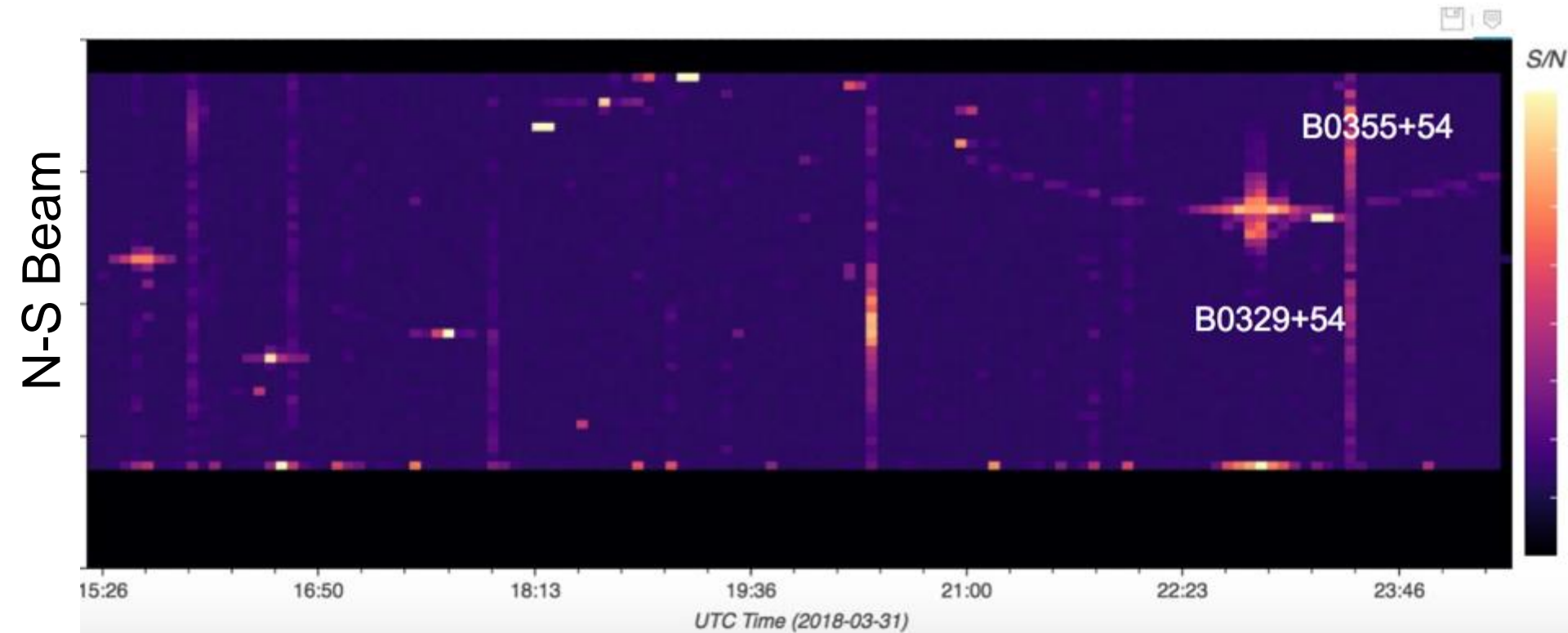
## **CHIME/FRB**

- search for dispersed single-pulse events, e.g. Fast Radio Bursts

...

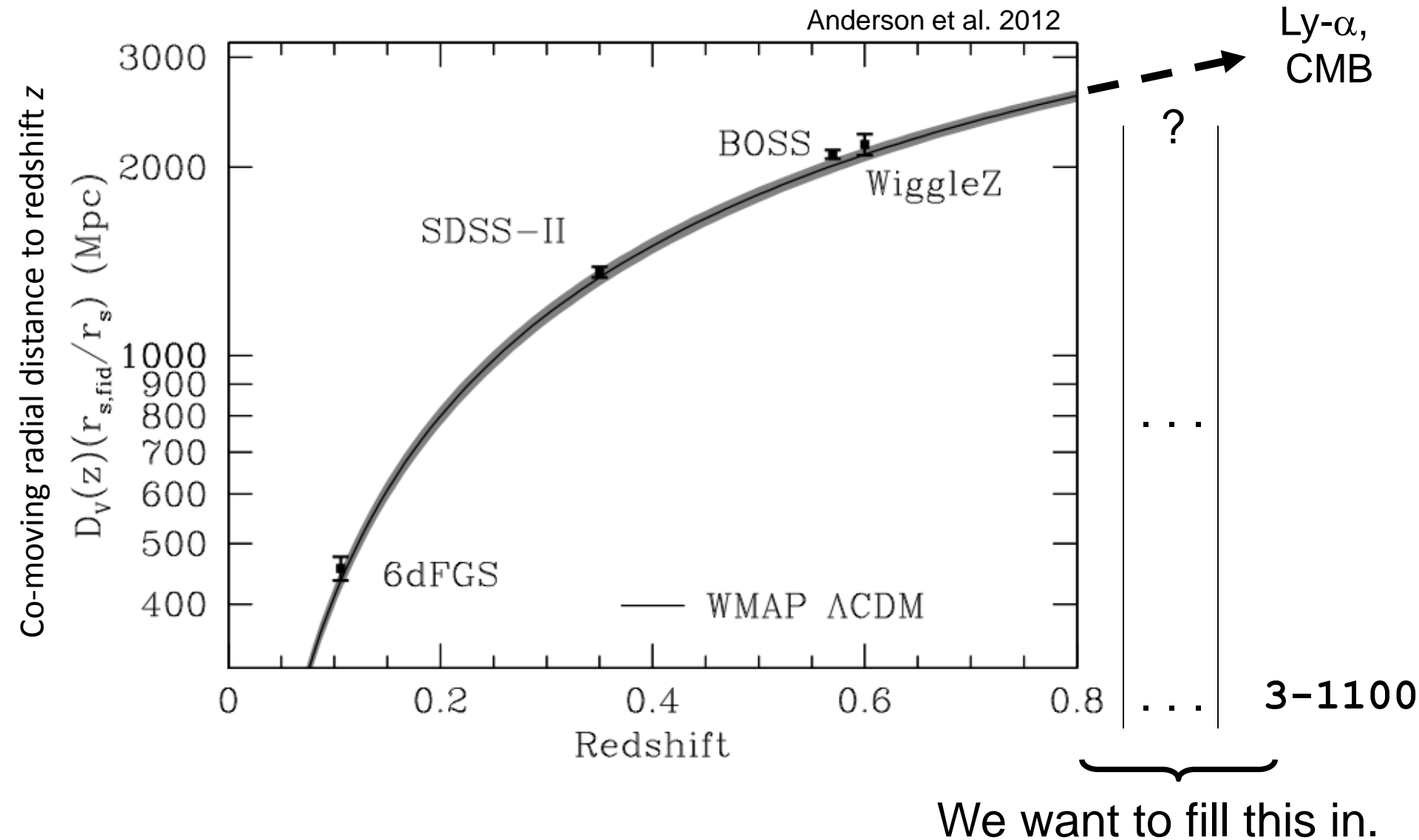


Commissioning  
← CHIME/pulsar &  
CHIME/FRB

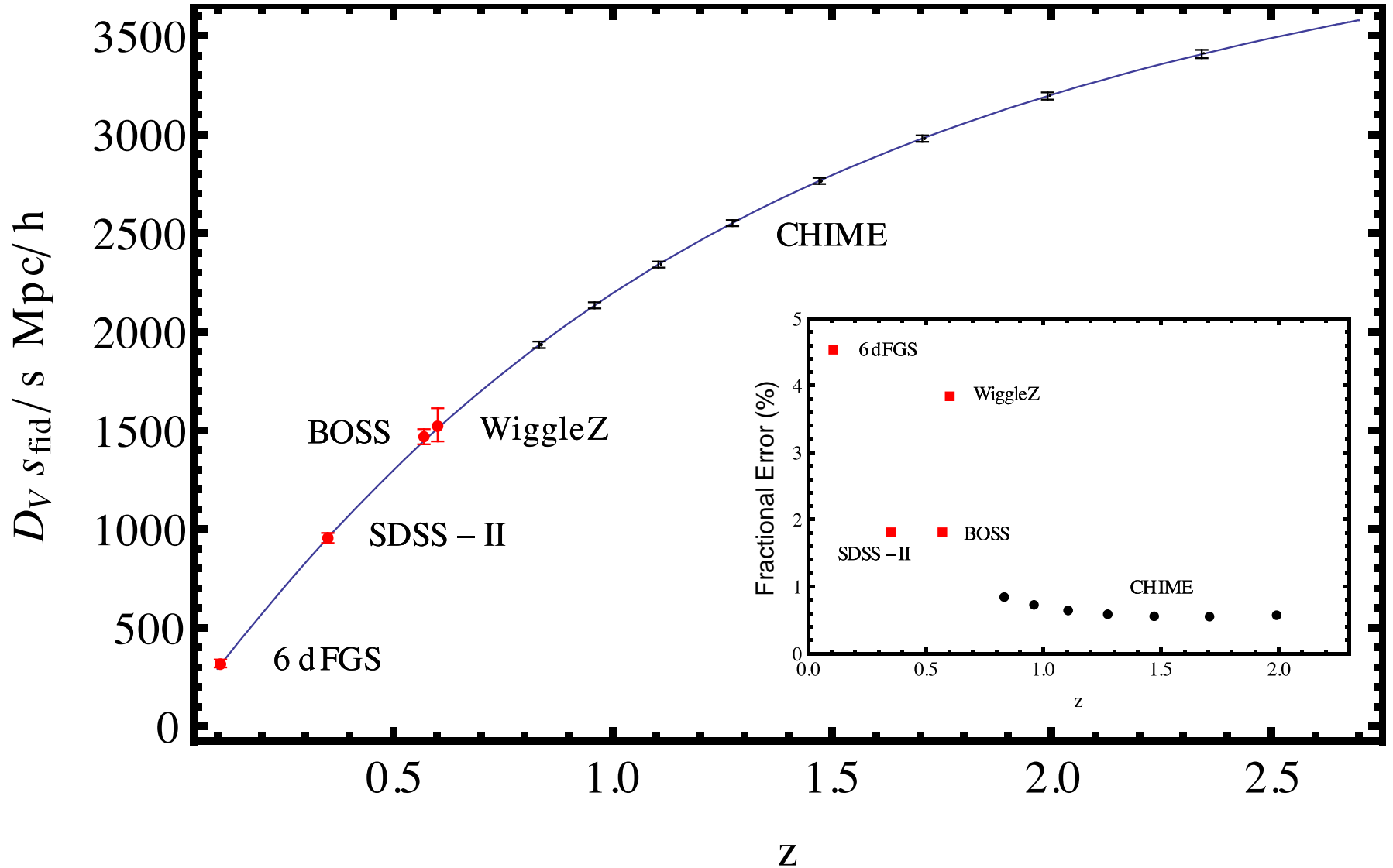




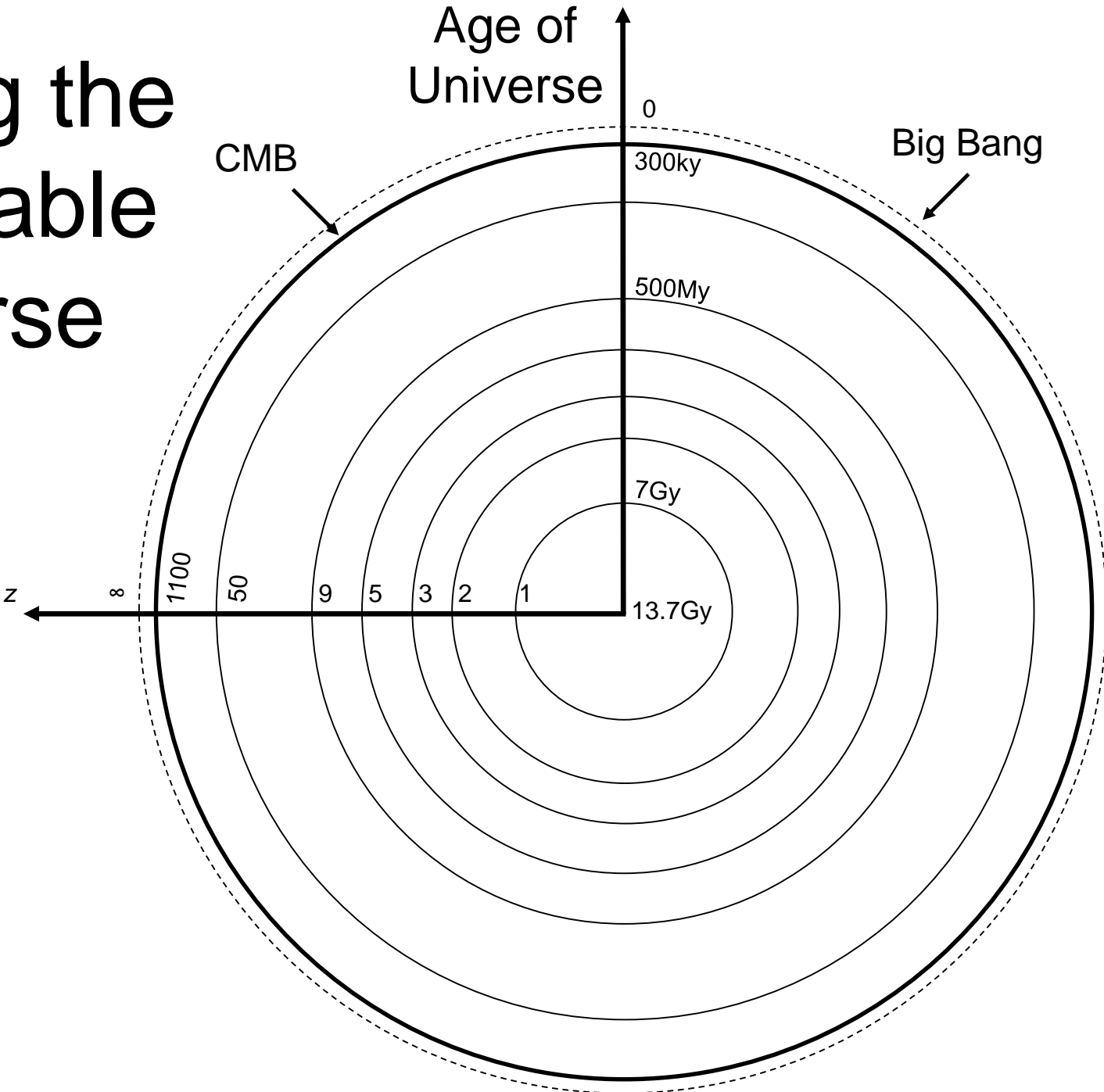
# BAO as a standard ruler



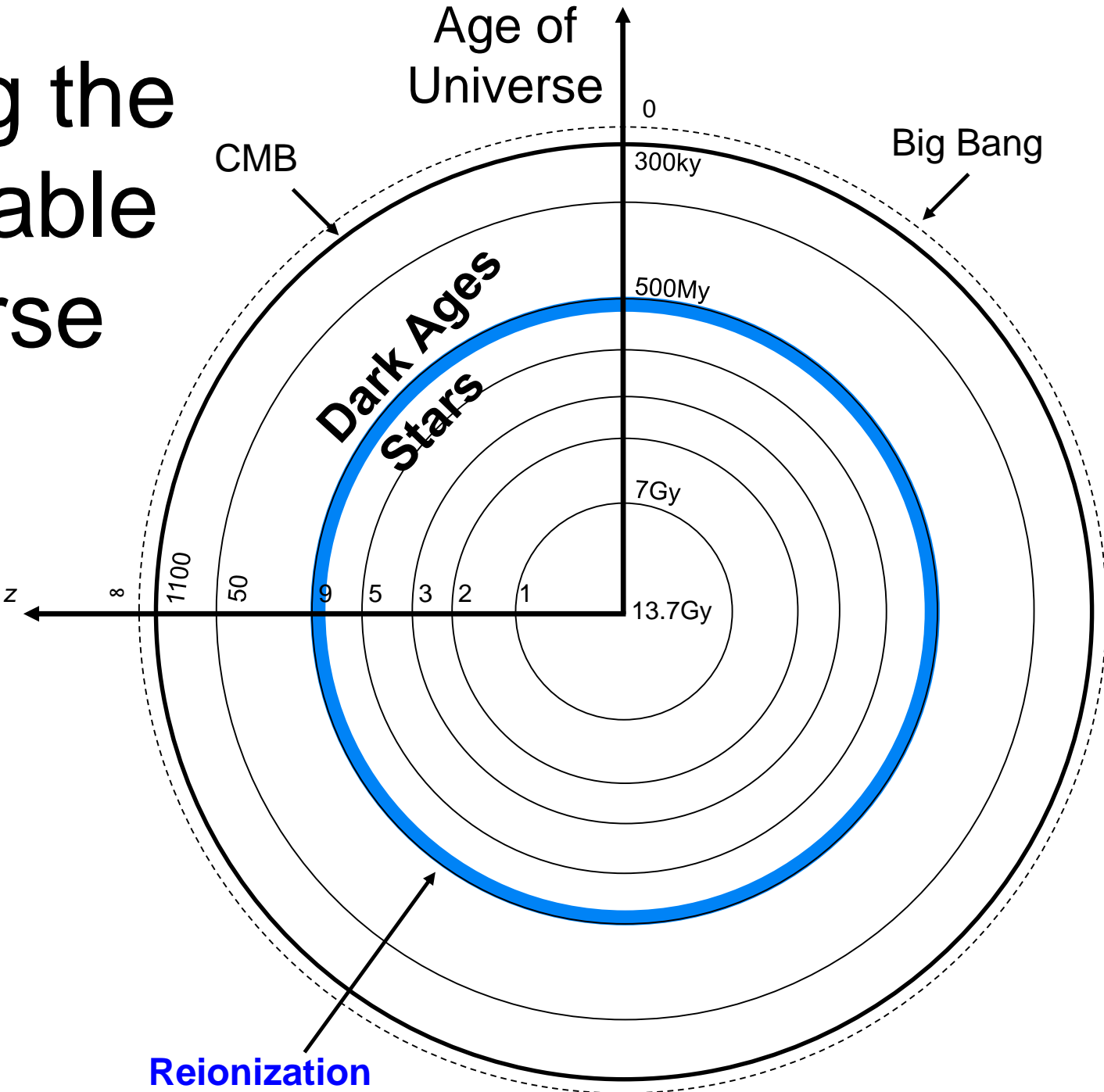
# CHIME Cosmology



# Mapping the Observable Universe

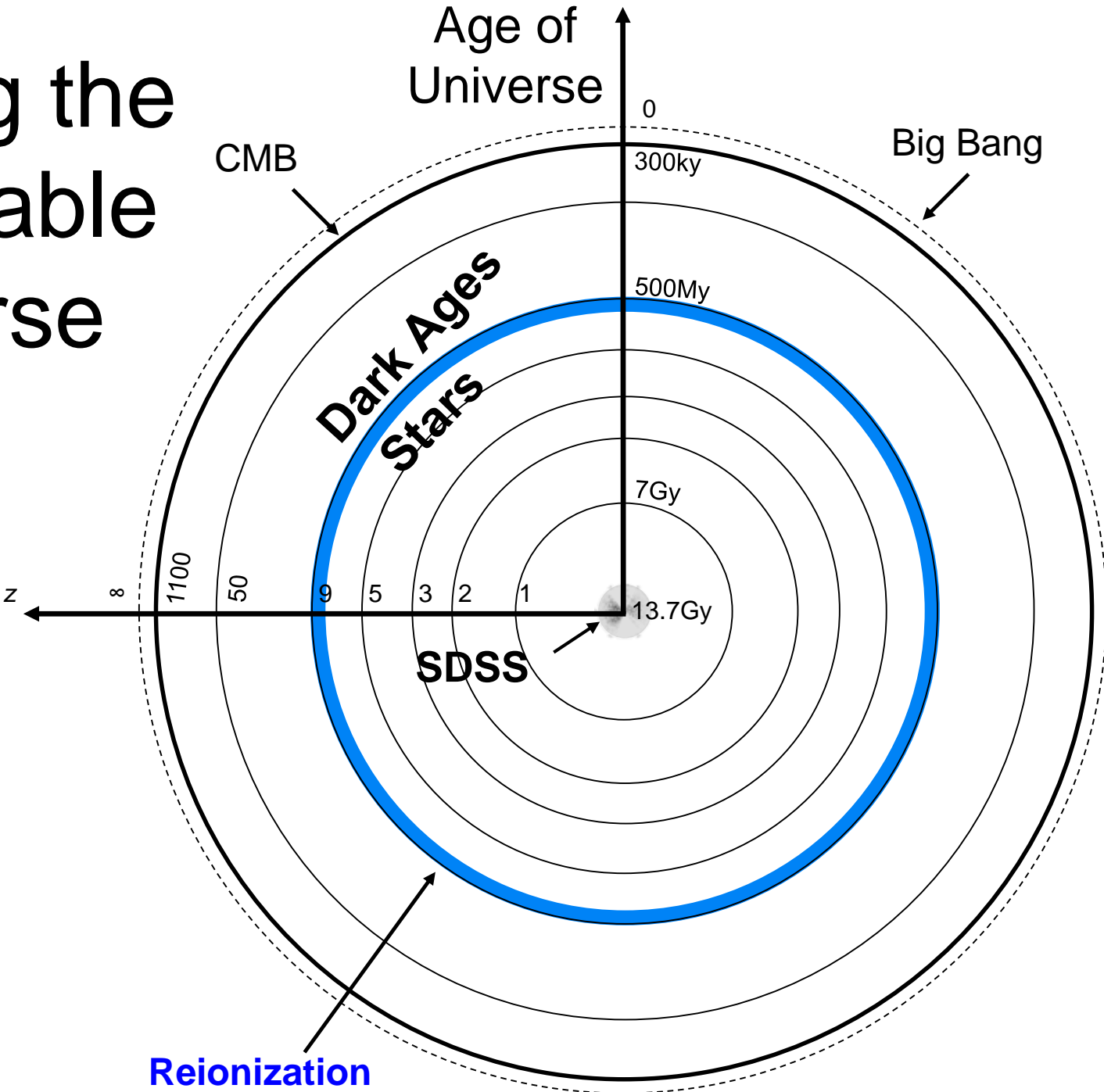


# Mapping the Observable Universe

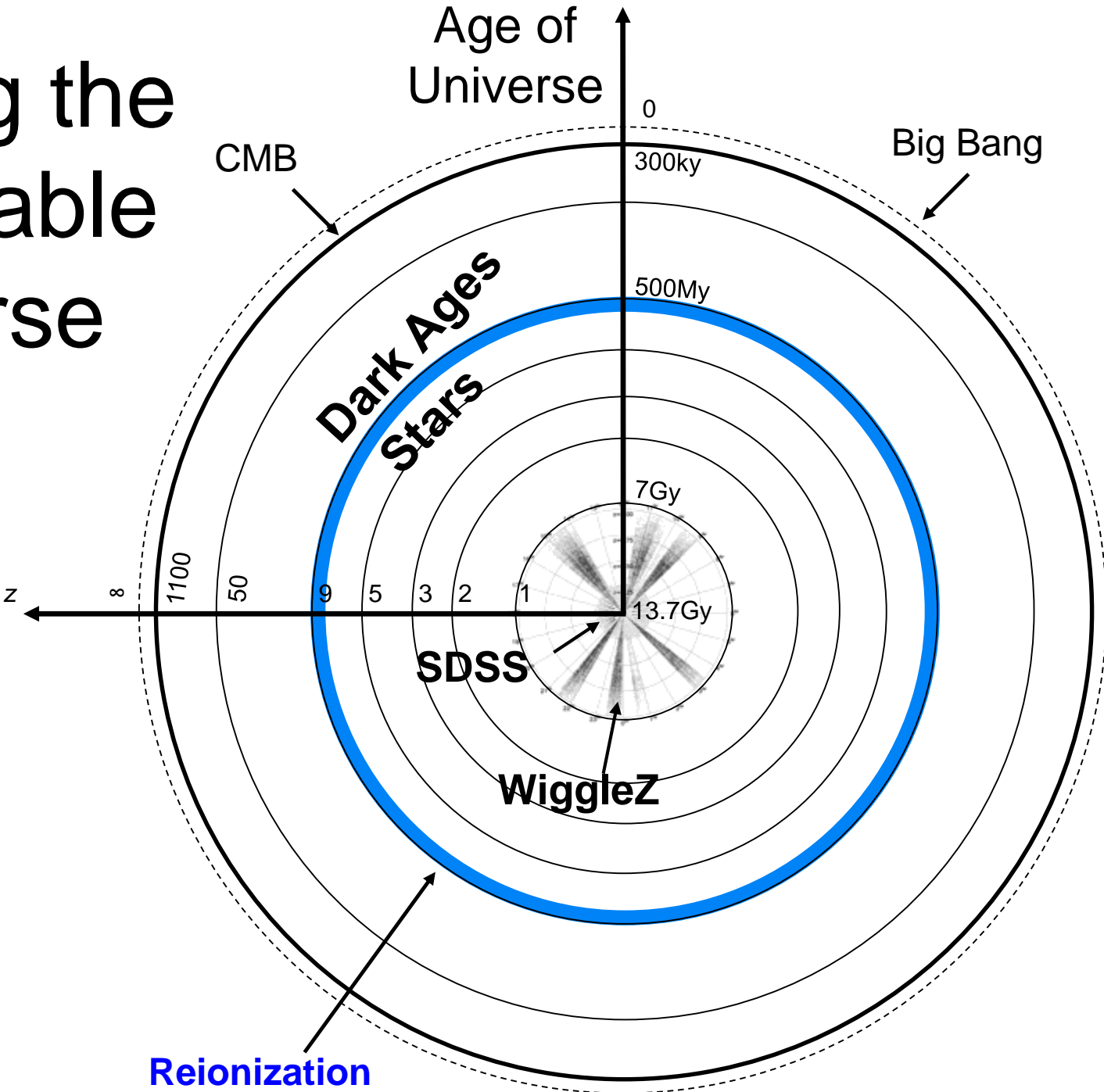




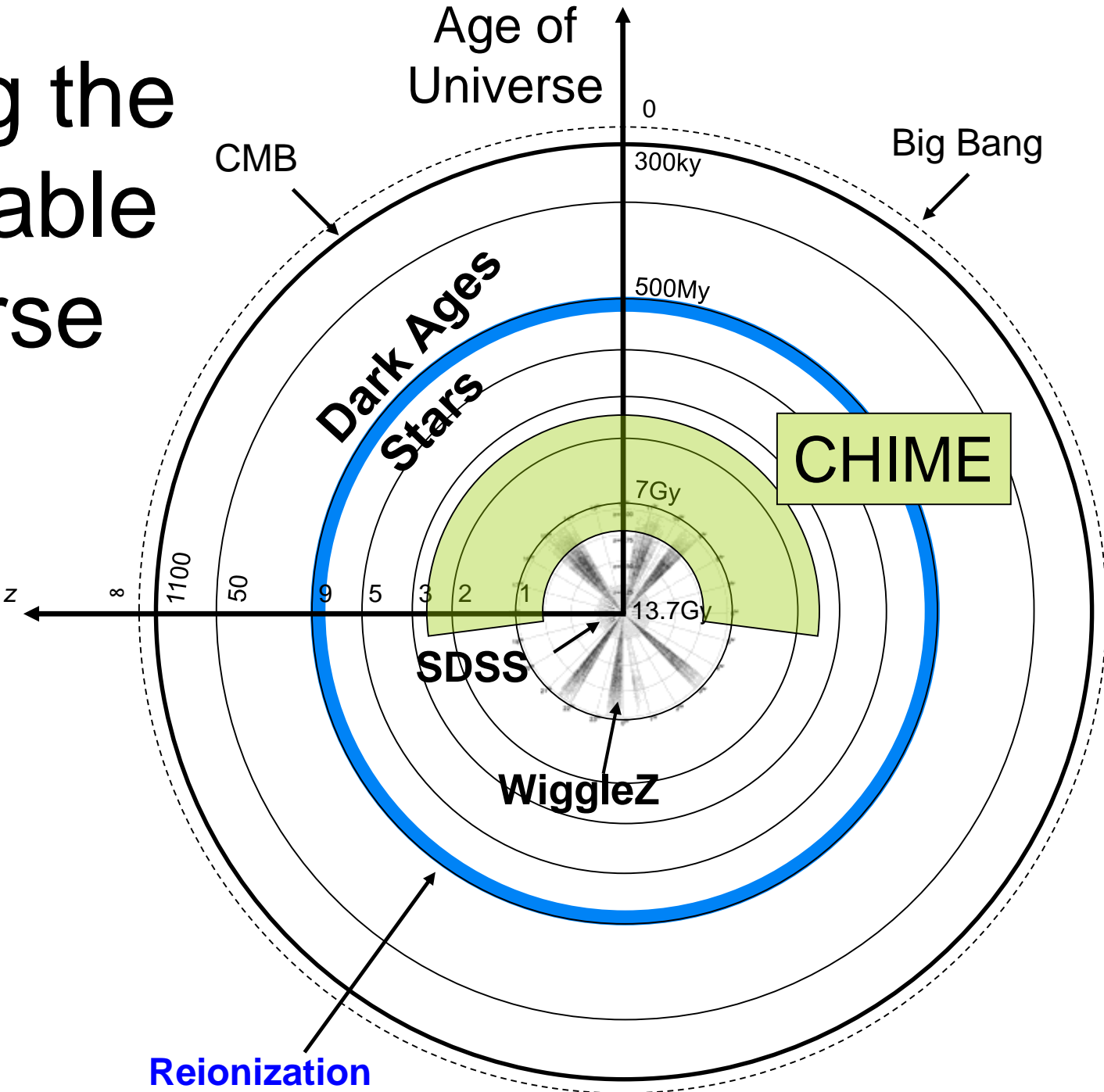
# Mapping the Observable Universe



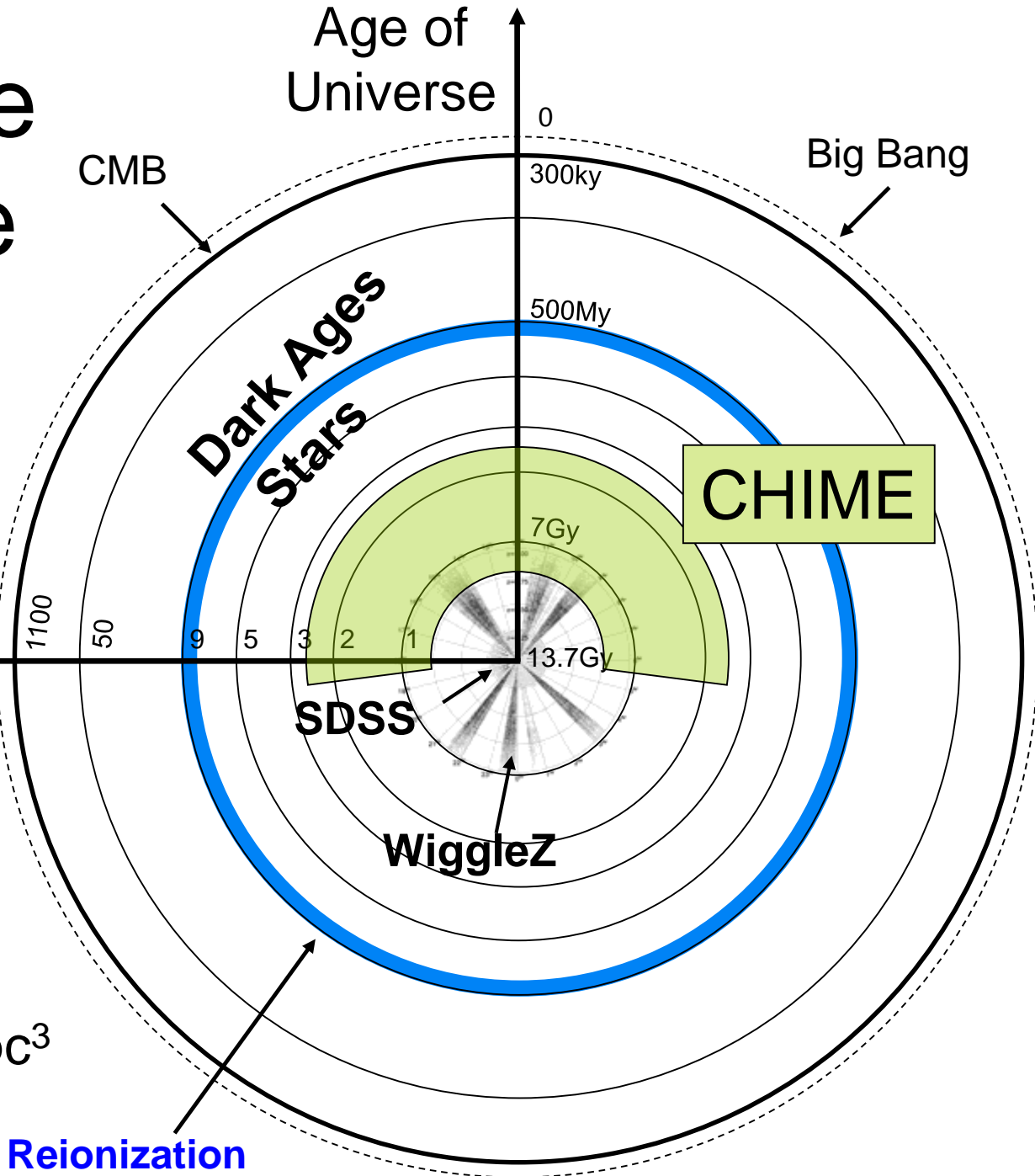
# Mapping the Observable Universe



# Mapping the Observable Universe



# Mapping the Observable Universe



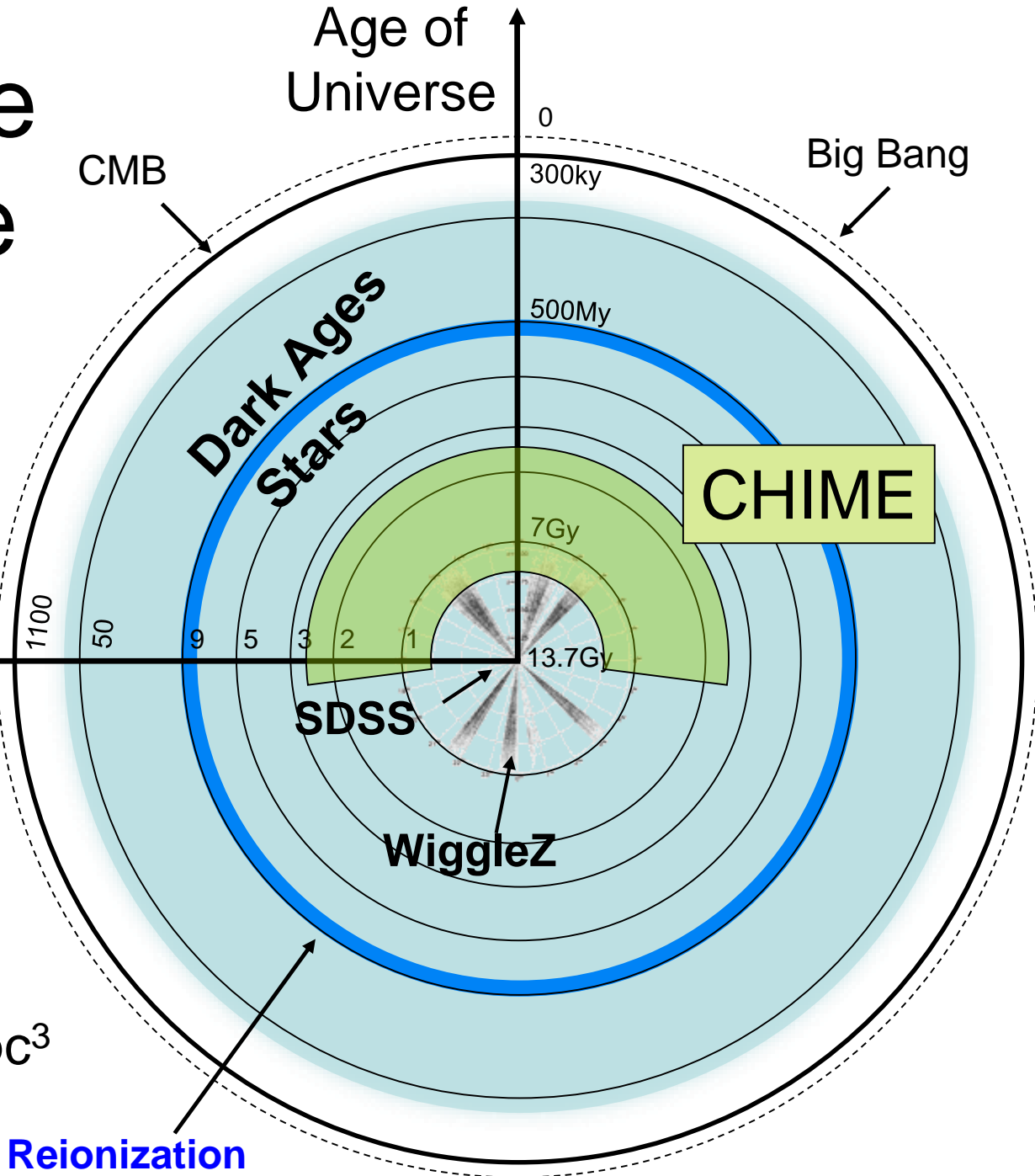
**CHIME** will:

- survey BAO
- measure the growth of space
- from  $0.8 < z < 2.5$
- over a volume of  $\sim 400$  co-moving  $\text{Gpc}^3$

**Reionization**



# Mapping the Observable Universe



**CHIME** will:

- survey BAO
- measure the growth of space
- from  $0.8 < z < 2.5$
- over a volume of  $\sim 400$  co-moving  $\text{Gpc}^3$

**Reionization**

# The End



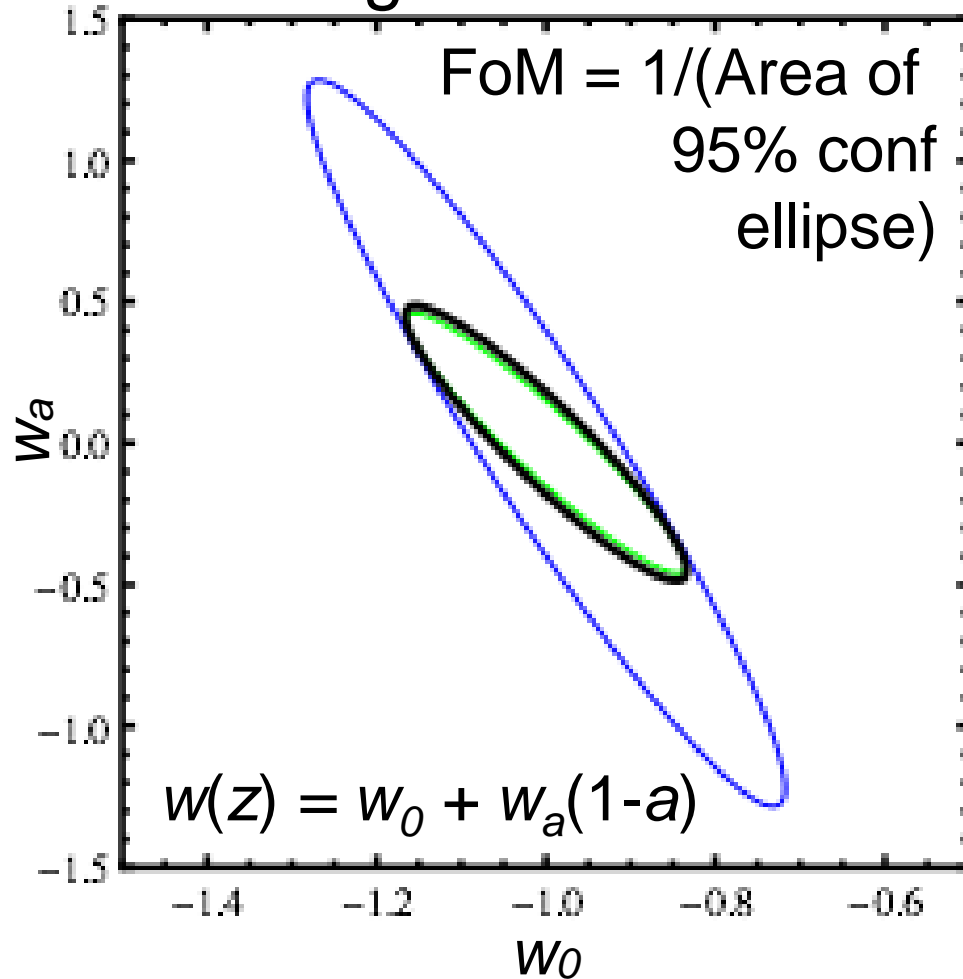
Extra Slides Follow





# Dark Energy Task Force

Figure of Merit



Stages I-IV (def'n 2006)

- I. Known  $\rightarrow$  foundations
- II. Underway  $\rightarrow$  complete
- III. Near-term  $\rightarrow$  ongoing
- IV. Large (>G\$)  $\rightarrow$  2020s?
  - i. LSST
  - ii. JDEM / WFIRST
  - iii. SKA

# GPU Backend

**Graphics Processing Units (GPUs) are powerful & cheap**

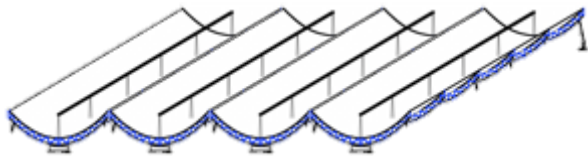
~1000x more computational power per \$ than CPUs

Consumer parts → *very* robust.

Relatively simple to program, very easy to update code.



# System Overview



Reflectors



Analog Frontend  
Amps, filters, etc



FPGA Digitizer /  
Channelizer

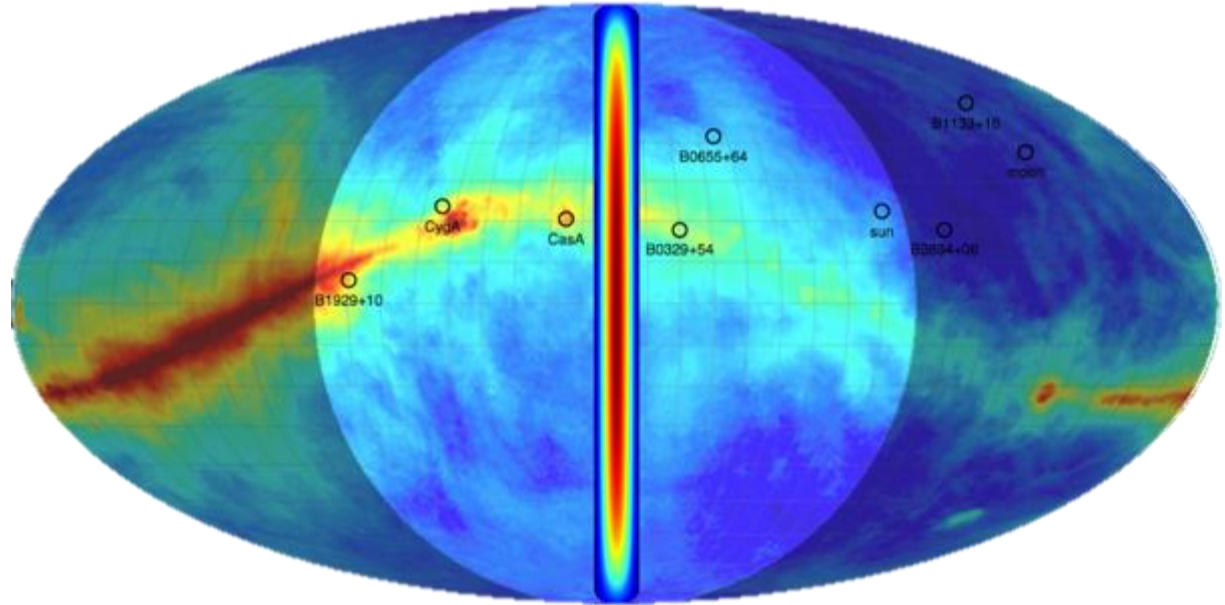


GPU Correlator



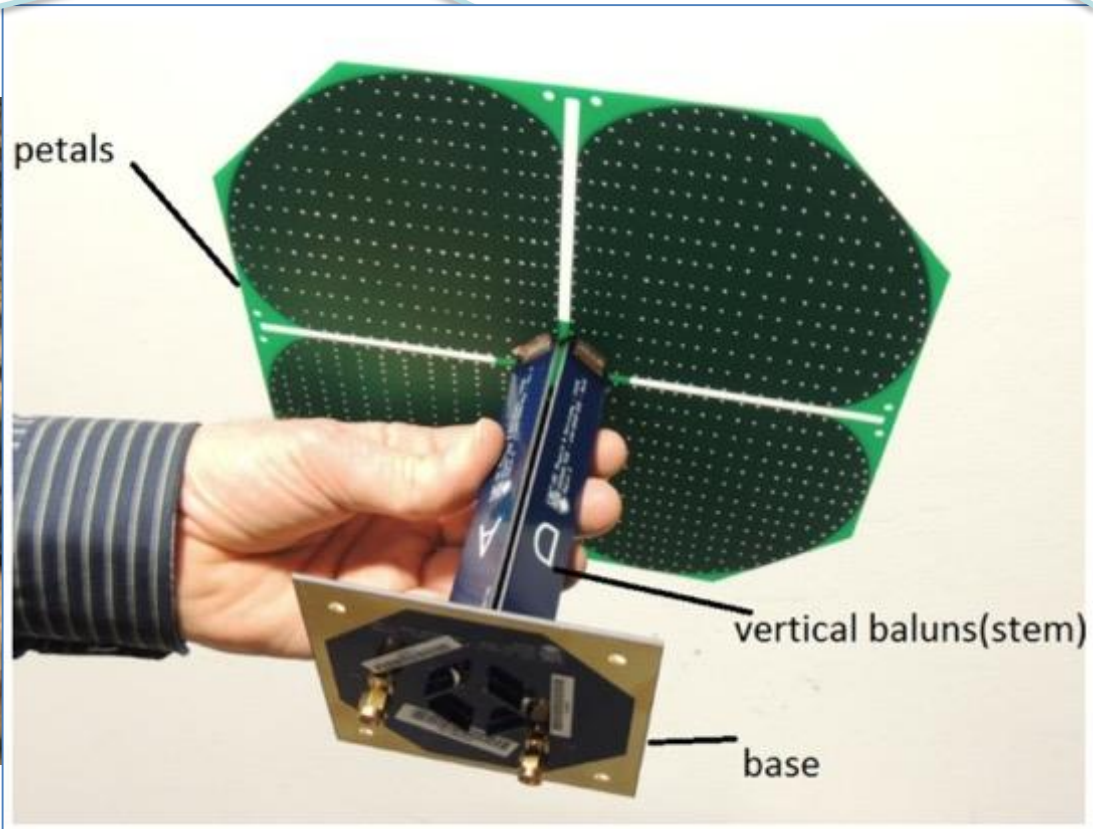
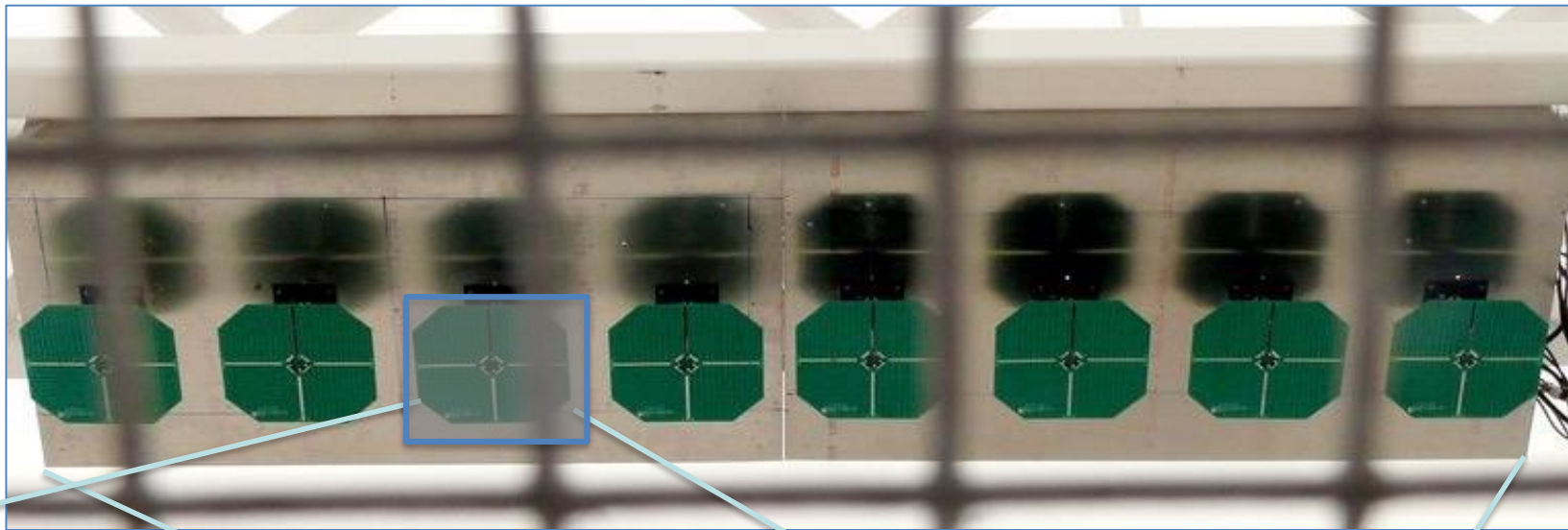
Disk

Realtime  
Backend(s)

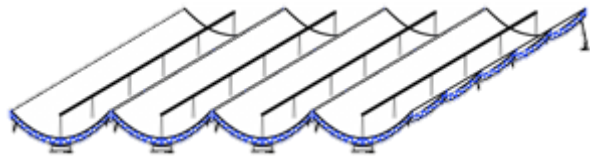


- 1024 dual-polarization feeds
- each sees a broad N-S band





# System Overview



Reflectors

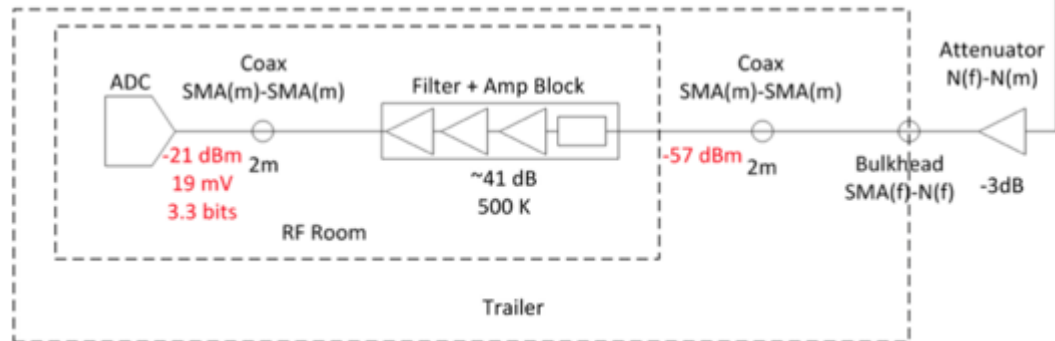
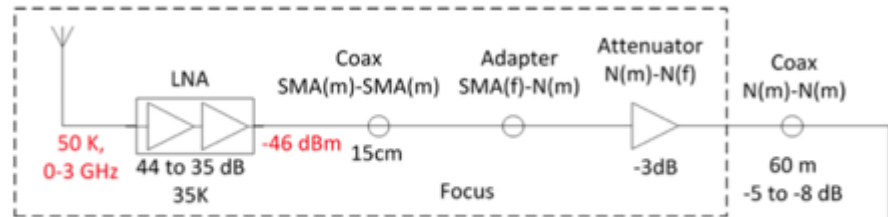
Analog Frontend  
Amps, filters, etc

FPGA Digitizer /  
Channelizer

GPU Correlator

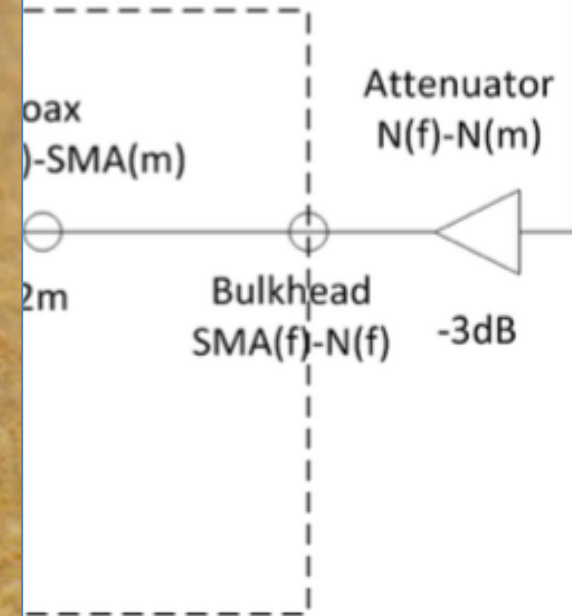
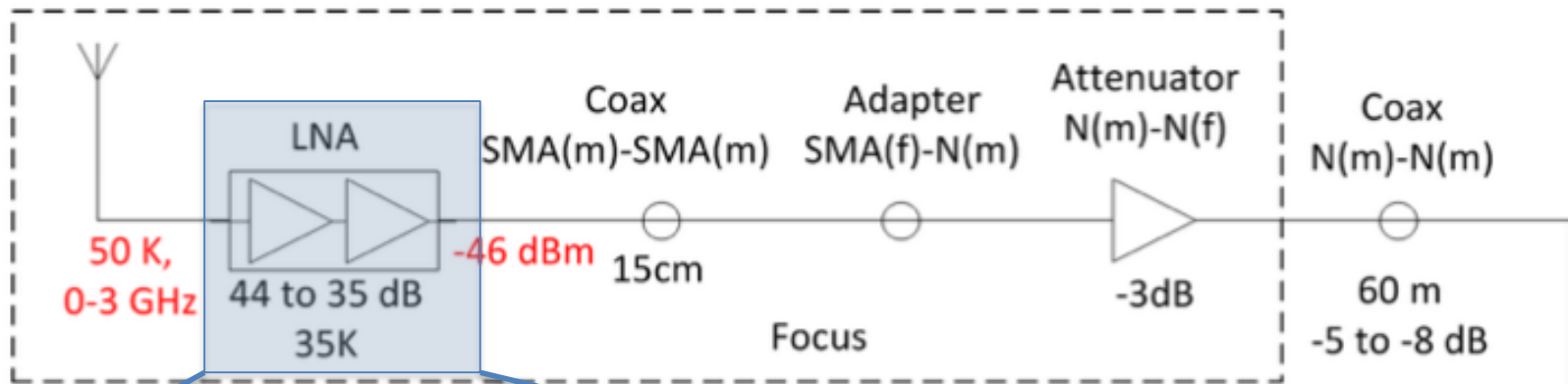
Disk

Realtime  
Backend(s)



Custom analog frontend, possible largely due to communications tech.

# Analog System Overview

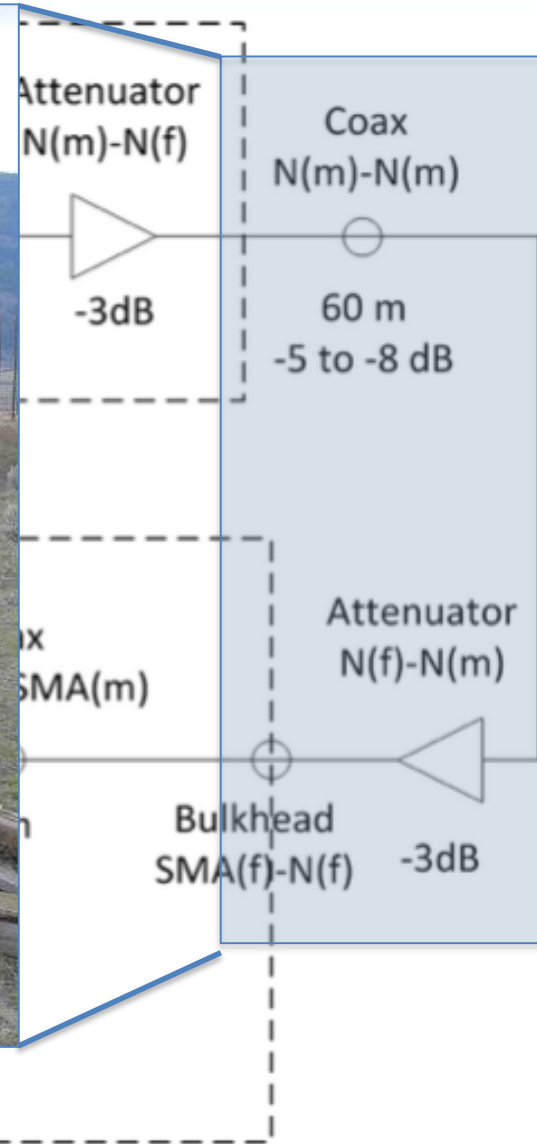




# Analog System Overview



Trailer

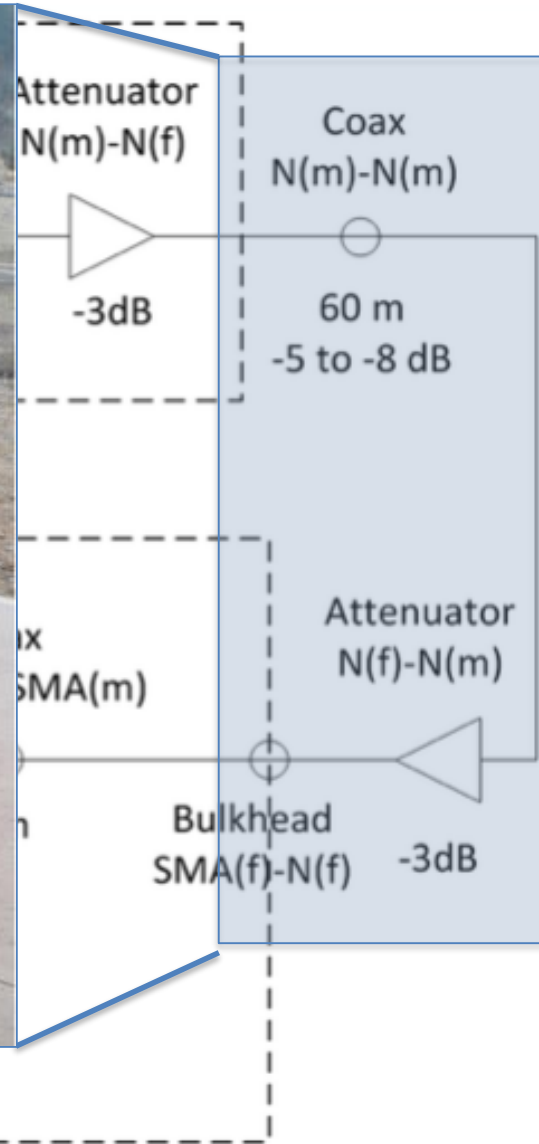




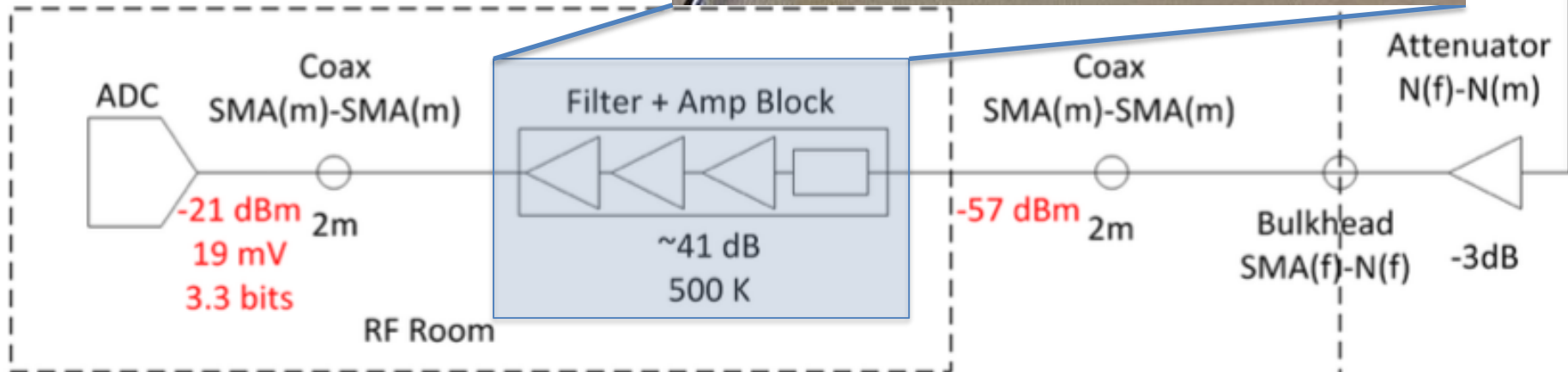
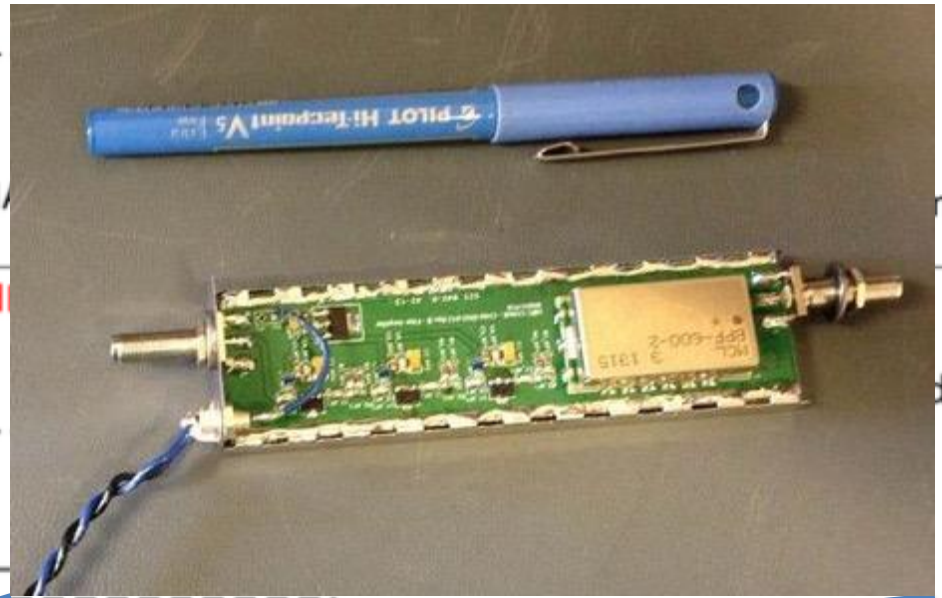
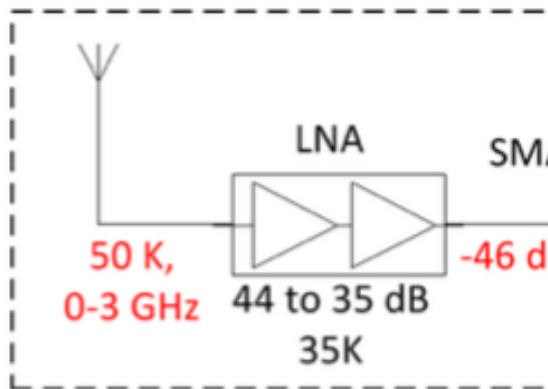
# Analog System Overview



Trailer

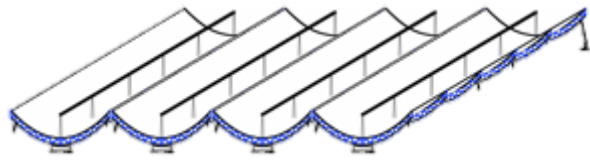


# Analog System Overview



Trailer

# System Overview



Reflectors



Analog Frontend  
Amps, filters, etc



FPGA Digitizer /  
Chanelizer



GPU Correlator

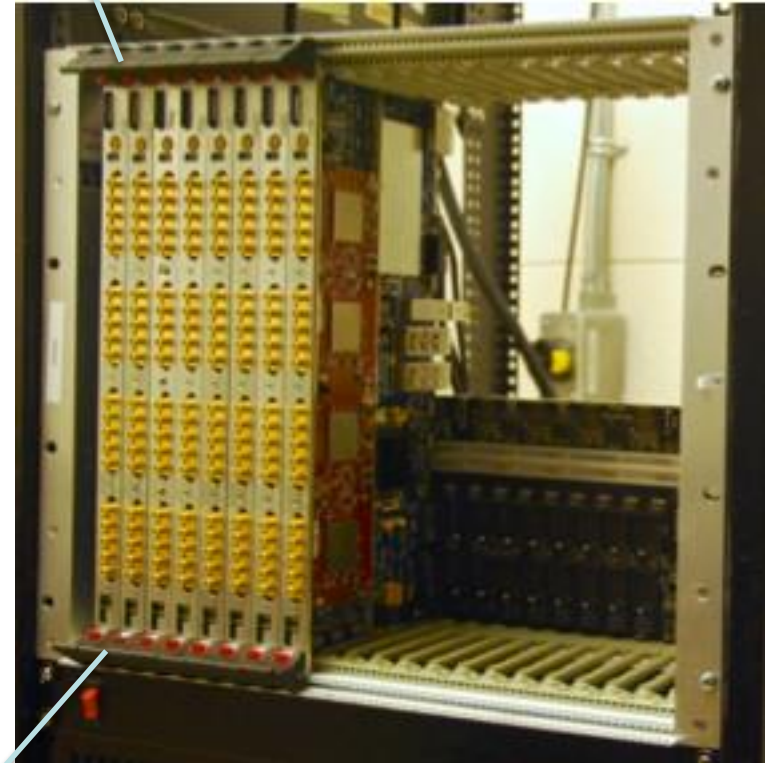


HDD



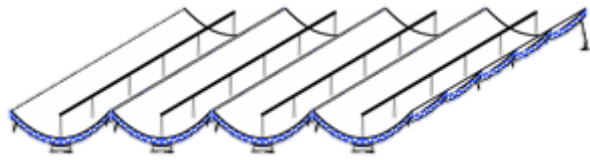
Bandura et al, 2016

Digitizes at 800MHz  
Splits into 1024 freqs  
via 4-tap PFB



16 / crate, 8 crates





Reflectors



Analog Frontend  
Amps, filters, etc

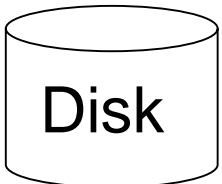


FPGA Digitizer /  
Chanelizer

↓  $\approx$ Tbps

**GPU Correlator**

$\approx$ Gbps



Disk

Realtime  
Backend(s)

# System Overview

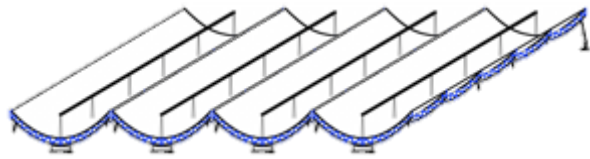


Consumer-level supercomputer  
Process data, raw  $\rightarrow$  imaging  
**Flexible:** software telescope!



# System Overview

AMD GPU-based X-Engine



Reflectors



Analog Frontend  
Amps, filters, etc



FPGA Digitizer /  
Chanelizer



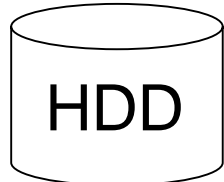
≈TBps

**GPU Correlator**

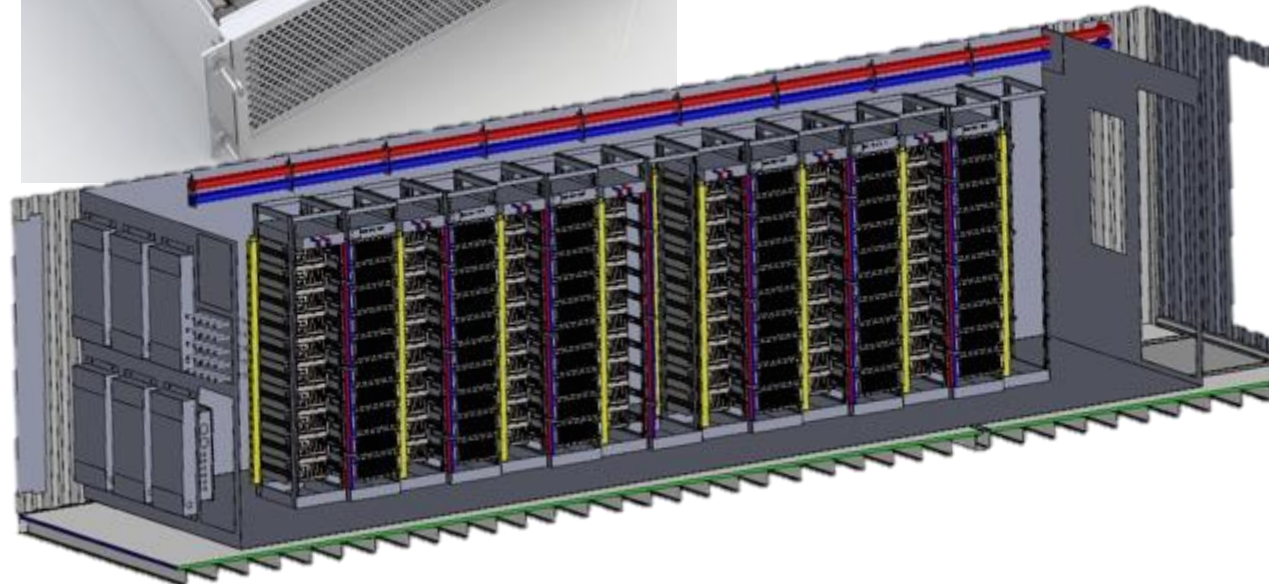
≈GBps



HDD



- GPUs outdid Moore's Law  
→ Full  $N^2$  corr
- Fits in a SeaCan



Full  $N^2 \approx 10^{15}$  cMAC/s  $\approx 8$  PFLOP/s