



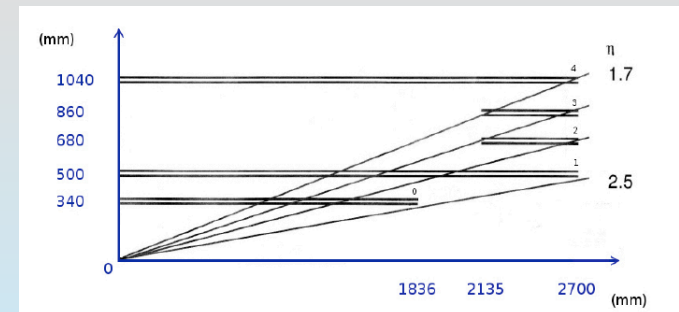
CSC+Tracker Trigger Algorithm

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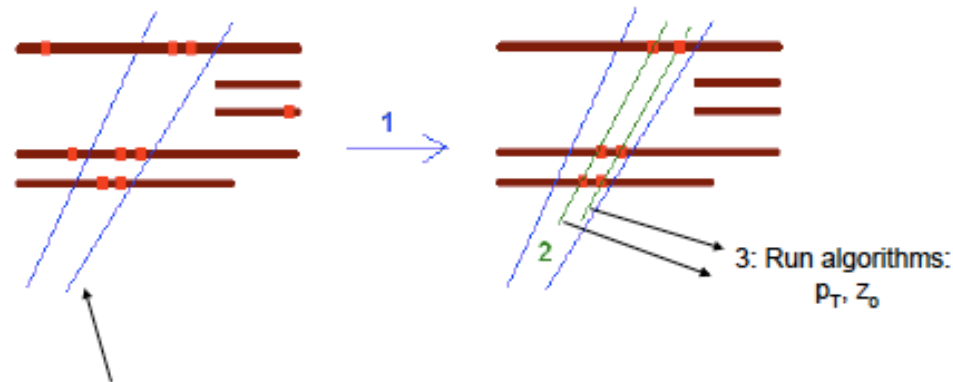
CSCTT Algorithm

- SLHC conditions expected to yield very high single muon rate at Level 1
 - Combining Tracker data with CSC Track-Finder (CSCTF) data can help reduce fake rate due to noise, detector effects, and CSCTF mis-measurement
- CSC+Tracker Trigger (CSCTT) Algorithm:
 - Define regions of interest to help pre-sparsify tracker readout
 - Assume clustered stub information is read out from tracker
 - Define narrow roads in ϕ , z to further filter tracker readout
 - Tracker stubs have excellent positional resolution utilize internal correlation
 - Attempt fit using tracker-only information (best measurement at low momenta)
- Current CSCTT model developed in context of the Long barrel geometry developed by Tracker upgrade simulation group
 - 100 micron x 1 mm pixels
 - 10 Layers (“stacks”), sensors $\sim O(\text{mm}) \rightarrow$ Stubs
 - Grouped into 5 “double stacks”, stacks $\sim O(\text{cm})$
 - Our studies use FastSim, simHits Stubs
 - See Laura Fields talk in Tracking/Trigger session for more detail
- CSCTT code is being committed to CVS this week
- Internal Note under development. First draft will be available soon.



CSCTT Algorithm

Illustration

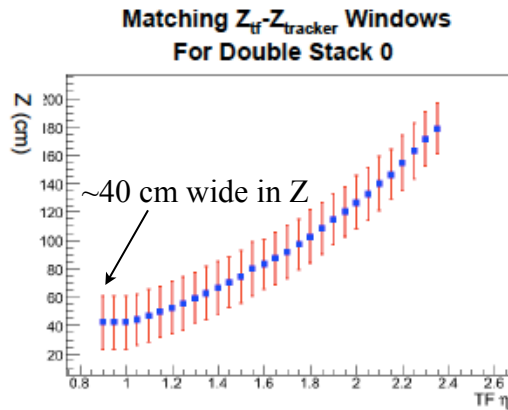


- Step 1: Use matching windows to cut stubs based on $\text{Trackfinder}_{z,\varphi}$ - $\text{Tracker}_{z,\varphi}$
- Step 2: Only keep stubs that are correlated in $\Delta\varphi$ & $\Delta\cot\theta$ (ie $\varphi_{\text{dstack2}} - \varphi_{\text{dstack0}}$)
- Step 3: Apply r-z algorithm $\rightarrow \cot(\theta)$ & z_0 and r- φ algorithm $\rightarrow p_T$

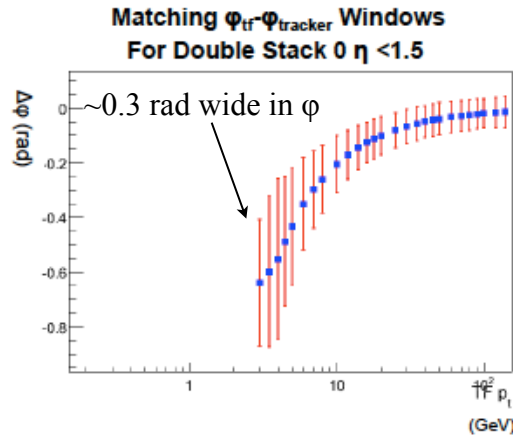


CSC+Trigger Matching Windows

Examples of For Double Stack 0 :



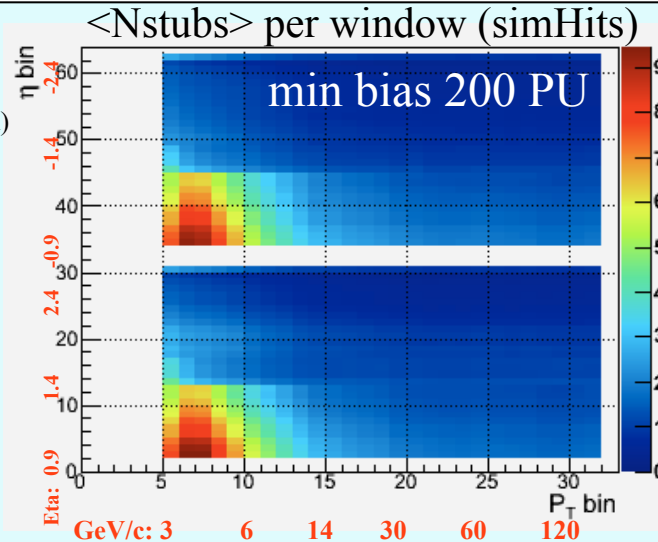
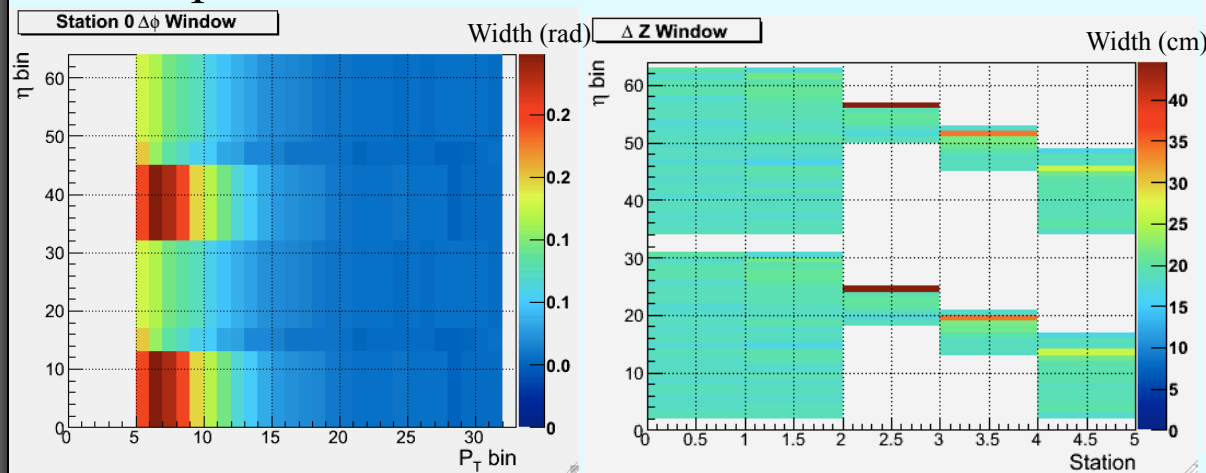
Widths ~ 6 cm



Widths = $O(\sim 0.1)$ - $O(\sim 0.01)$ rad
 η dependence low p_T due to inhom. B-field
Can be tightened if necessary

Matching windows are defined for all possible CSCTF- P_T (5 bits) and CSCTF- η (5 bits per endcap) values. Average match-window-occupancy plots shown below are a function of these CSCTF bins and were made with min bias events (200 PU).

Example Match window sizes versus CSCTF bins

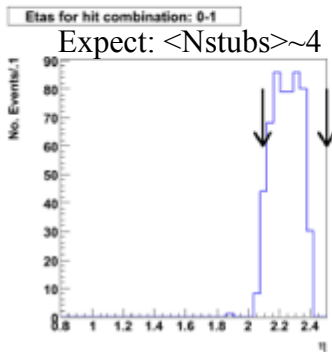


Expected Eta Coverage (Long barrel)

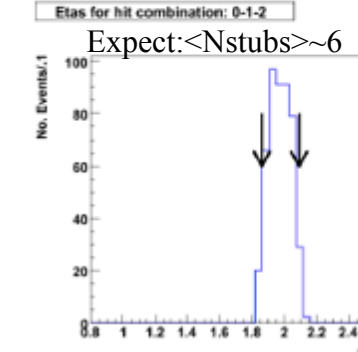
Geometry Validation: Eta Coverage

Arrows show range of η covered by tracker stations

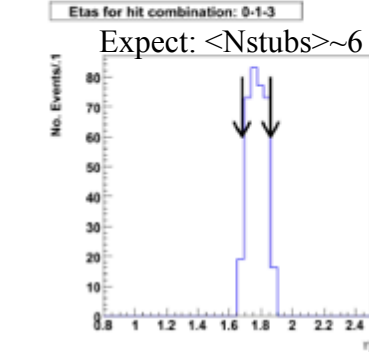
0-1



0-1-2

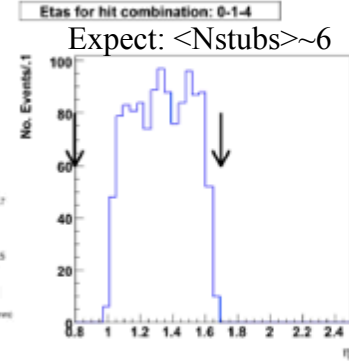


0-1-3

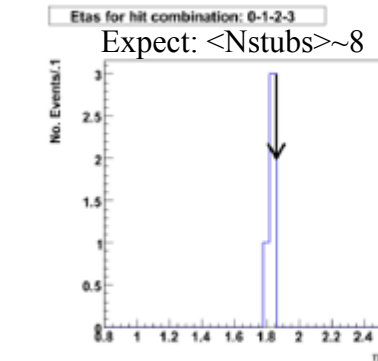


*These combinations of hits are very rare

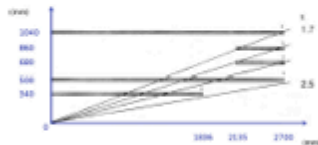
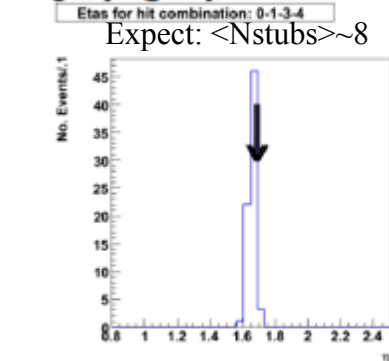
0-1-4



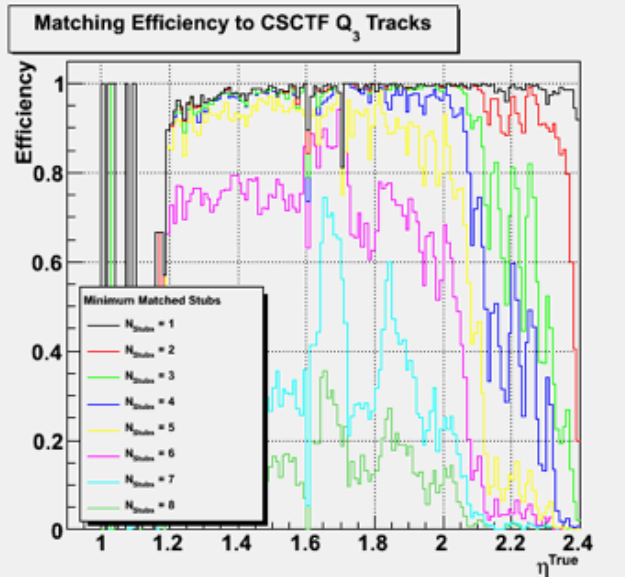
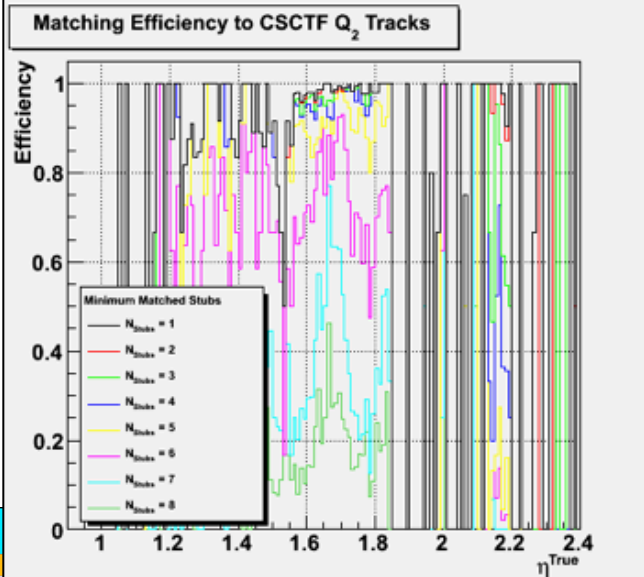
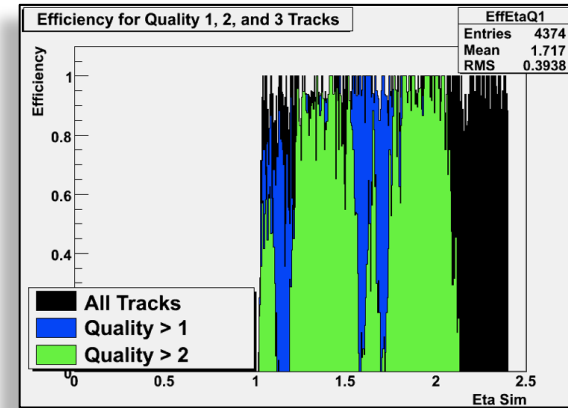
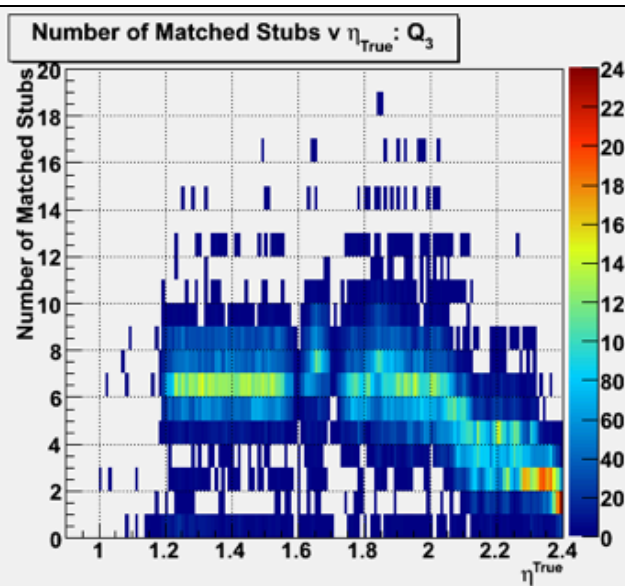
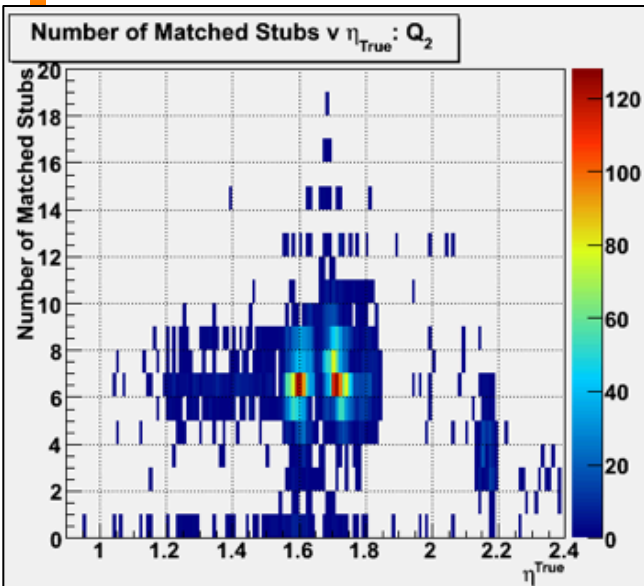
*0-1-2-3



*0-1-3-4



Matching Windows Efficiency (room for fine-tuning)



Here we see origin of inefficiency caused by Nstubs cut.

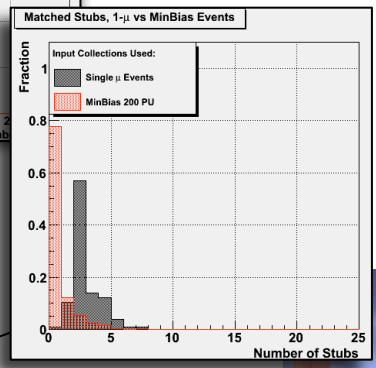
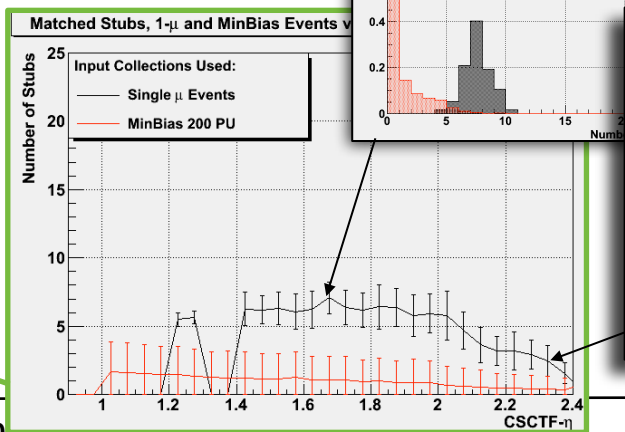
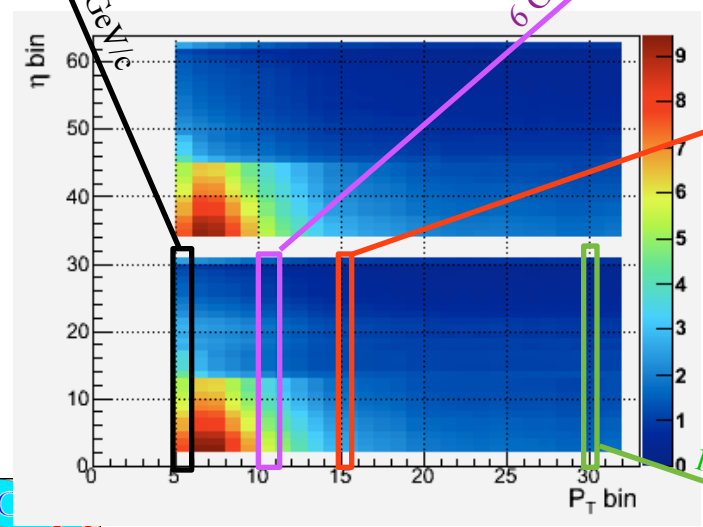
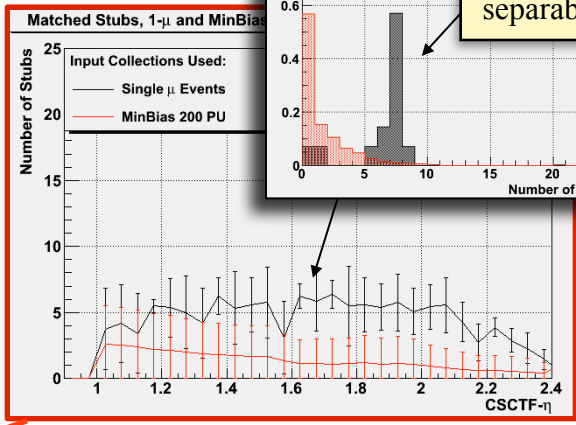
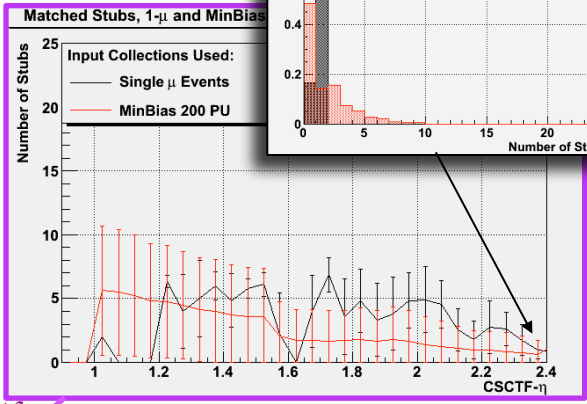
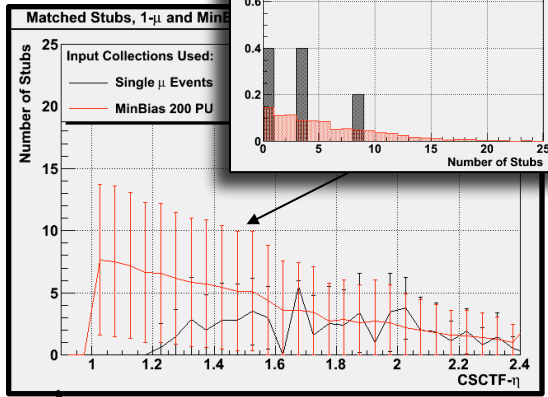
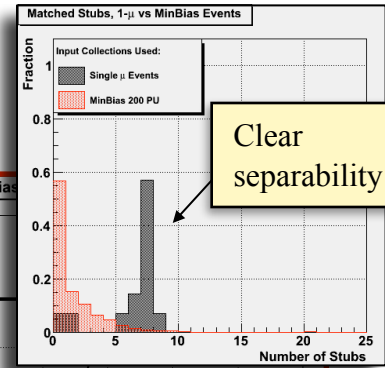
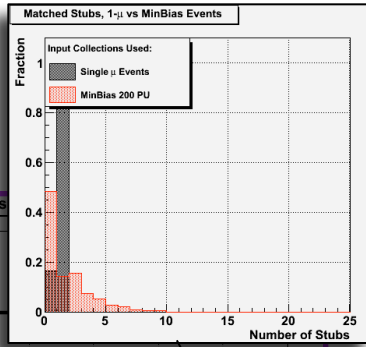
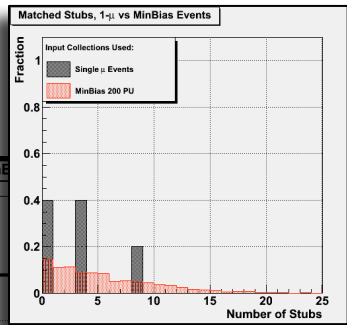
- (1) $|\text{Eta}| > 2.1$ Nstubs is seen to drop to ~ 2 (expect 4)
- (2) Eta dependent switch in CSCTF-track quality assignment due to gap between inner and outer rings of ME2 and ME3 (matching windows are tuned for Q3 tracks). Q3:Q2 $\sim 8:1$ for 1 mu events (cf Q3:Q2 $\sim 2:1$ for MinBias)



Matching Windows: Signal versus Background

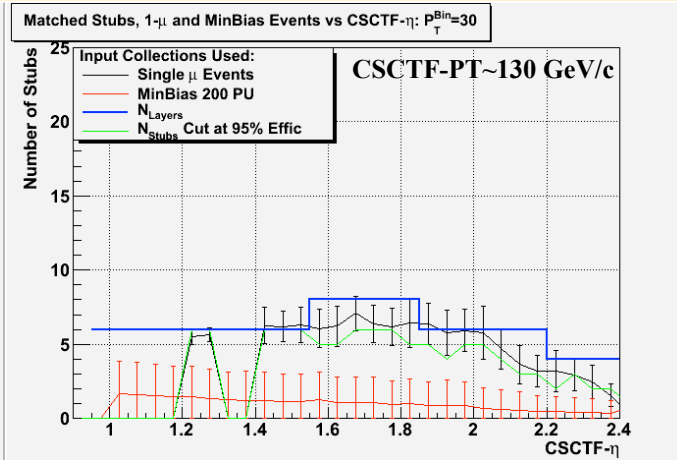
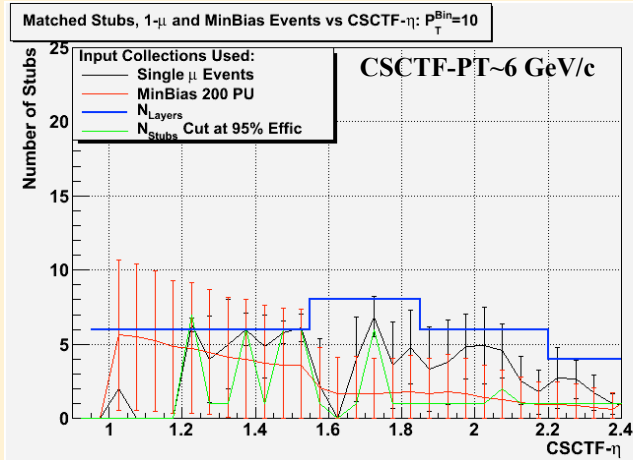
Single muon events

MinBias 200 PU (randomly sampled matching windows)



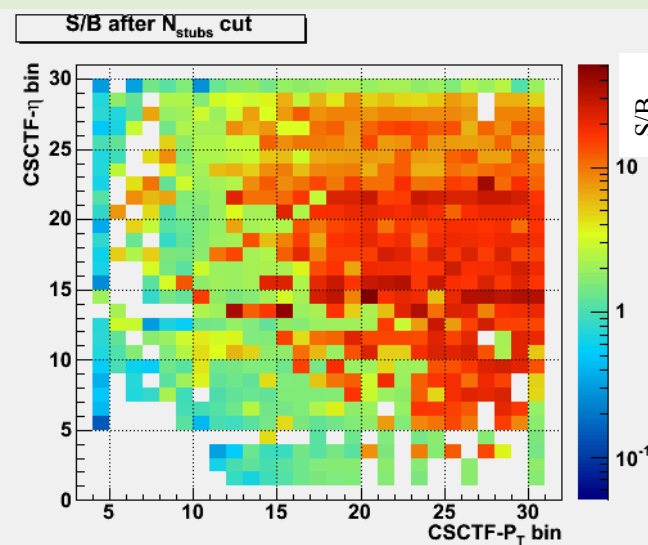
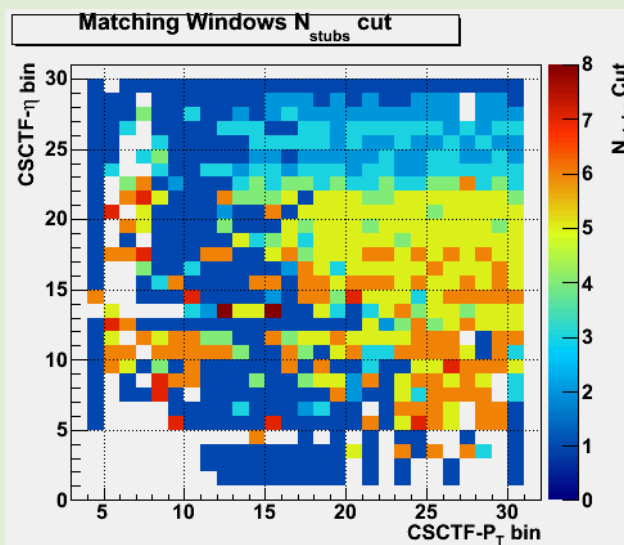
Matching Windows: Separating Signal from Background

Signal and Background vs CSCTF- η

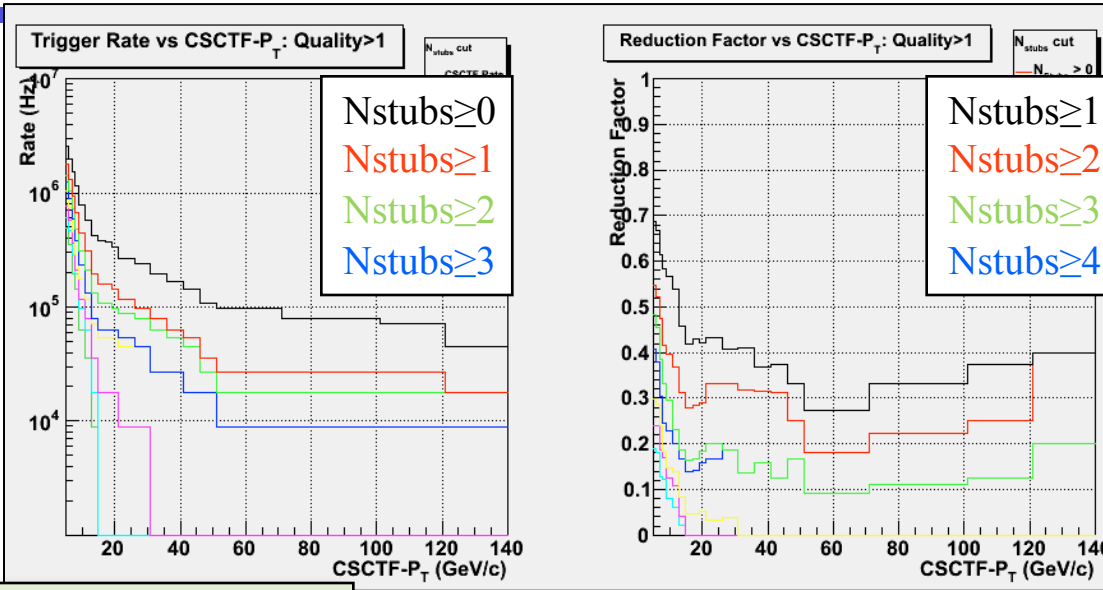


Once matching windows are re-tuned, expect that counting can provide a powerful handle for rate reduction from noise and CSCTF mis-measurement.

Example exercise: tune matching window bin-by-bin N_{stubs} threshold to accept 95% of signal stubs. Cuts and S/B versus bin seen on right \rightarrow



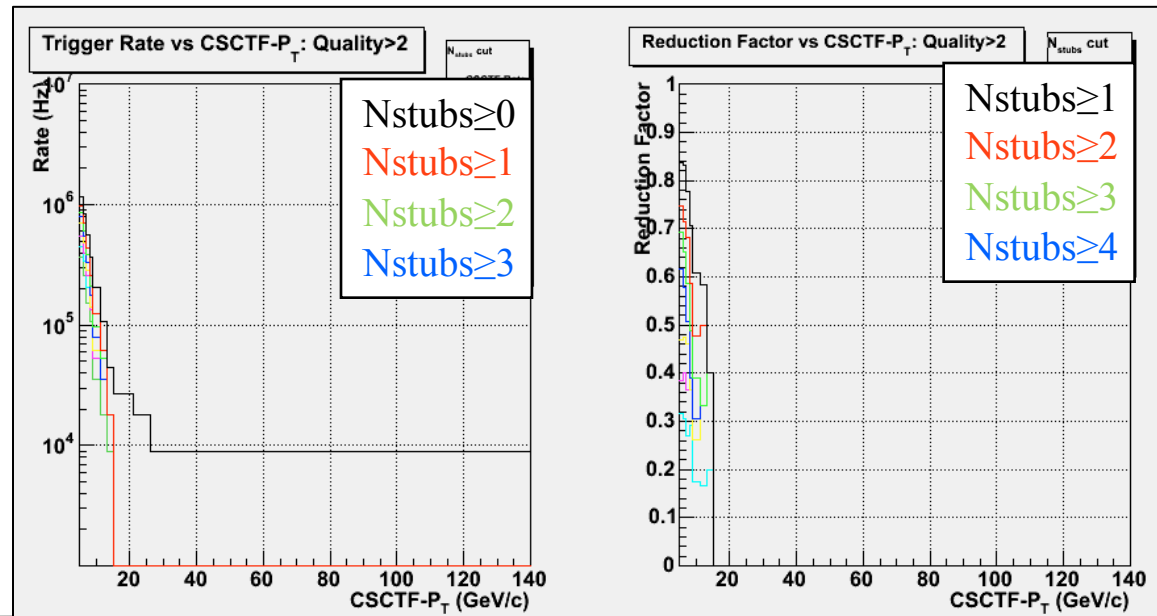
Rate Reduction from stubs in Matching Windows



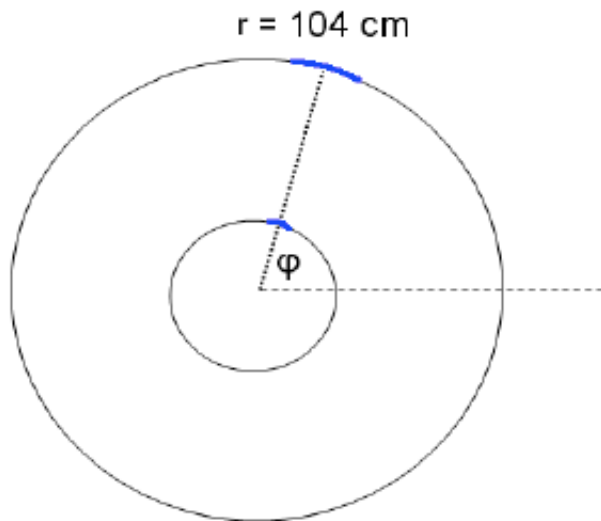
Rate and relative reduction contours with Quality ≥ 2 CSCTF Tracks (versus N_{stubs} matching window cuts)

Rate with Quality=3 CSCTF Tracks

Rate reduction power is mostly related to CSCTF Quality. Improperly seeded windows miss underlying stubs. This can be a powerful weapon against CSCTF mis-measurement!



P_T Estimate 1: Using $\Delta\phi$



Circle Fit Approximation:

$$\phi = \phi_0 + \arcsin(\zeta R / p_T)$$

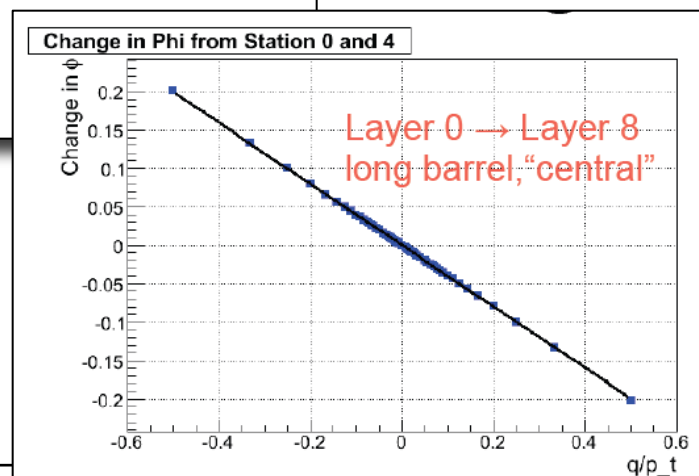
linear approximation:

$$\Delta\phi \sim 1/p_T$$

$$\Delta\phi \sim \Delta R$$

- sensors report local coordinate \rightarrow global ϕ
- measure ϕ in $100 \mu\text{m}$ units of arc length at 104 cm
- $\Delta\phi_{09} = \Delta\phi_{ij} \cdot \Delta R_{09} / \Delta R_{ij}$
- $\Delta\phi_{09} \rightarrow 1/p_T \rightarrow p_T$

Approach demonstrated
to achieve 2% P_T
resolution

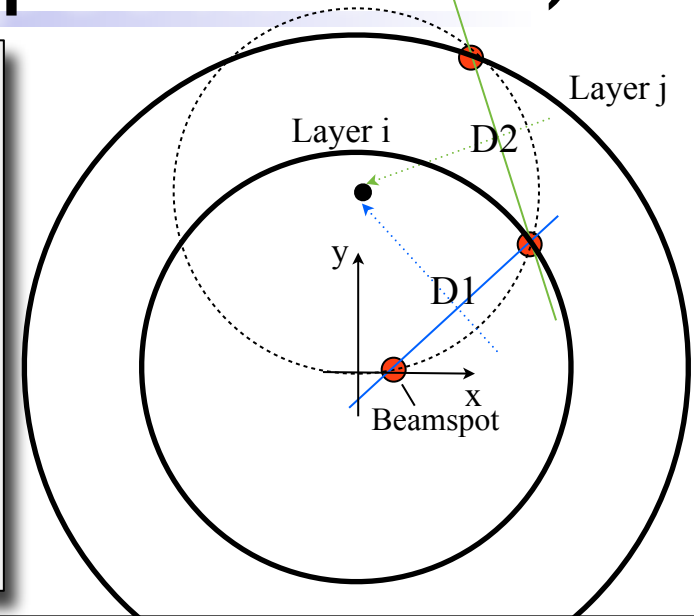
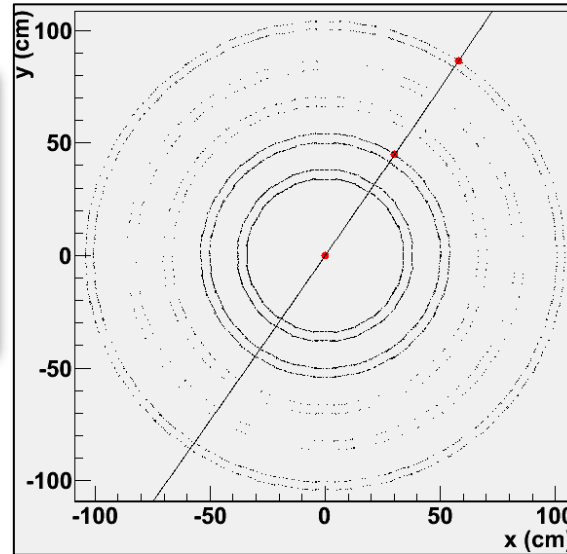


P_T with Beam spot drift

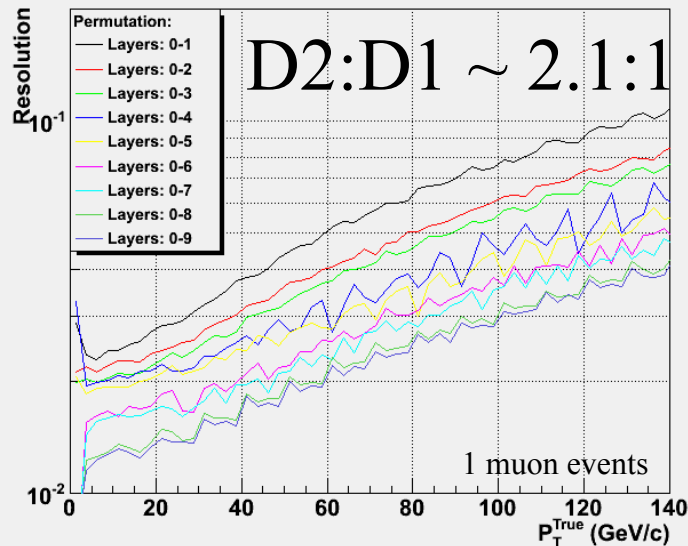
- Current algorithm takes filtered stub candidates and assigns P_T by finding effective $\Delta\phi_{09}$ between tracker Layers
 - Uses linear fit between $1/P_T$ and $\Delta\phi_{09}$, with (0,0,0) beamspot
 - This algorithm can be re-tuned to accommodate off-center (not investigated yet)
- Can we use the CSCTT model framework to accommodate beam spot drift?
 - Take filtered stub candidates and use a 3-point circle fit to find P_T
 - Algorithm 1: Assume a known beam spot and use stubs available from two tracker Layers
 - Algorithm 2: Assume unknown beam spot and use stubs available from three tracker Layers
 - Can then use DCA to provide beam spot location
 - Both algorithms fit two lines: $L1 = \text{Point}_i$ to Point_{i+1} and $L2 = \text{Point}_{i+1}$ to Point_{i+2} (points increasing in radius). Solve for the intersection of the two orthogonal lines which bisect $L1$ and $L2$
 - Working with engineer to understand how we can implement algorithm in HW

Circle-Fit P_T (beam spot known)

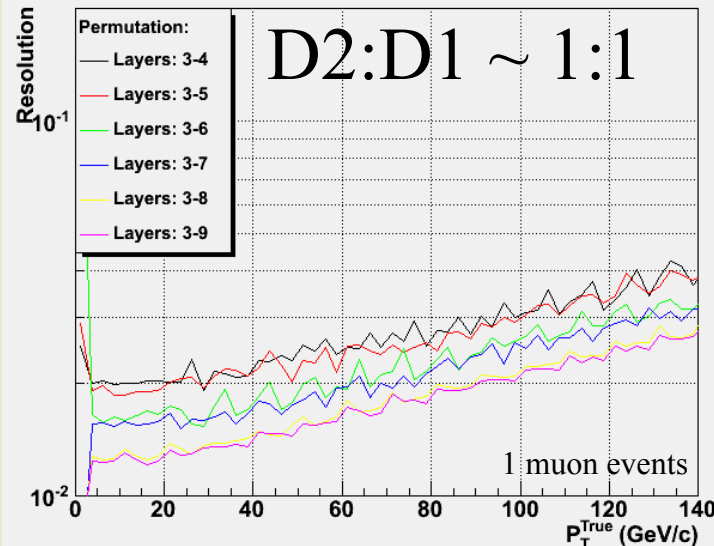
Once candidate stubs are identified, try all pair-wise combinations for 3-point fit (assume known beam spot) and look at resolutions (below).



P_T resolution v P_T^{True} from 3 point fit

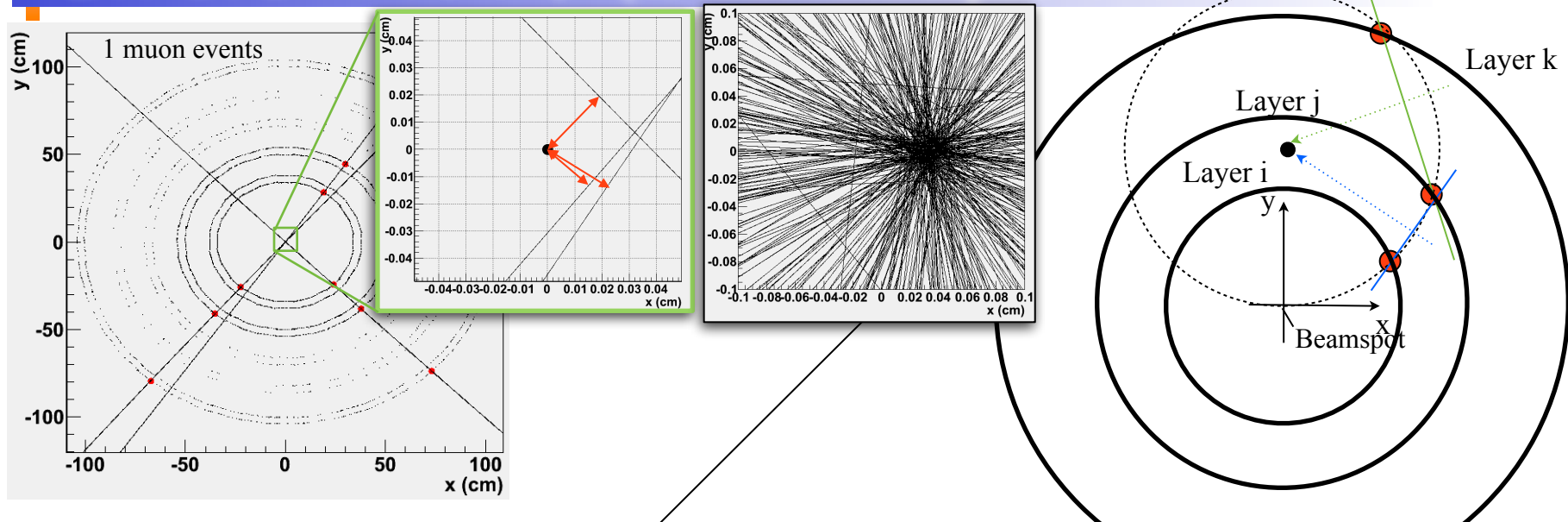


P_T resolution v P_T^{True} from 3 point fit

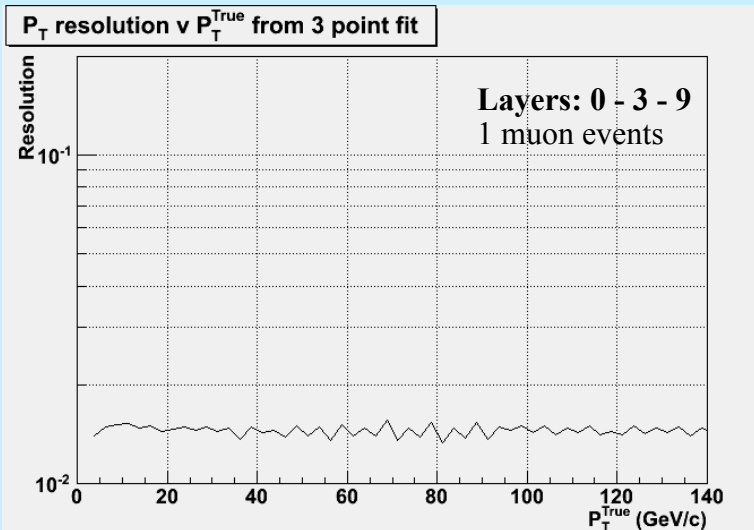
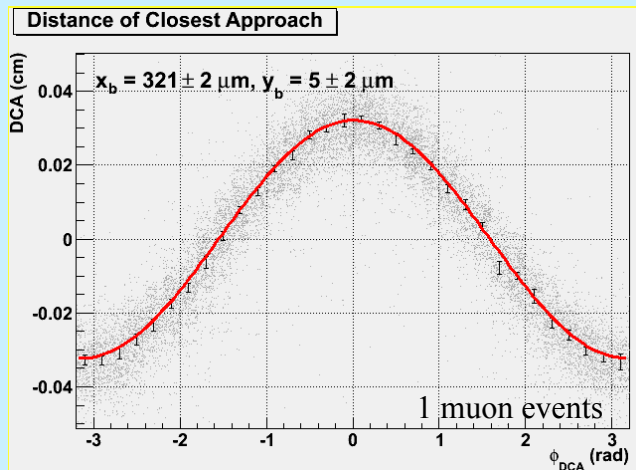


Result not too surprising, best resolution found when chords are nearly equal in length. 3 \rightarrow 9 gives best result with resolution \sim 1 - 3%

Circle-Fit P_T (beam spot unknown)



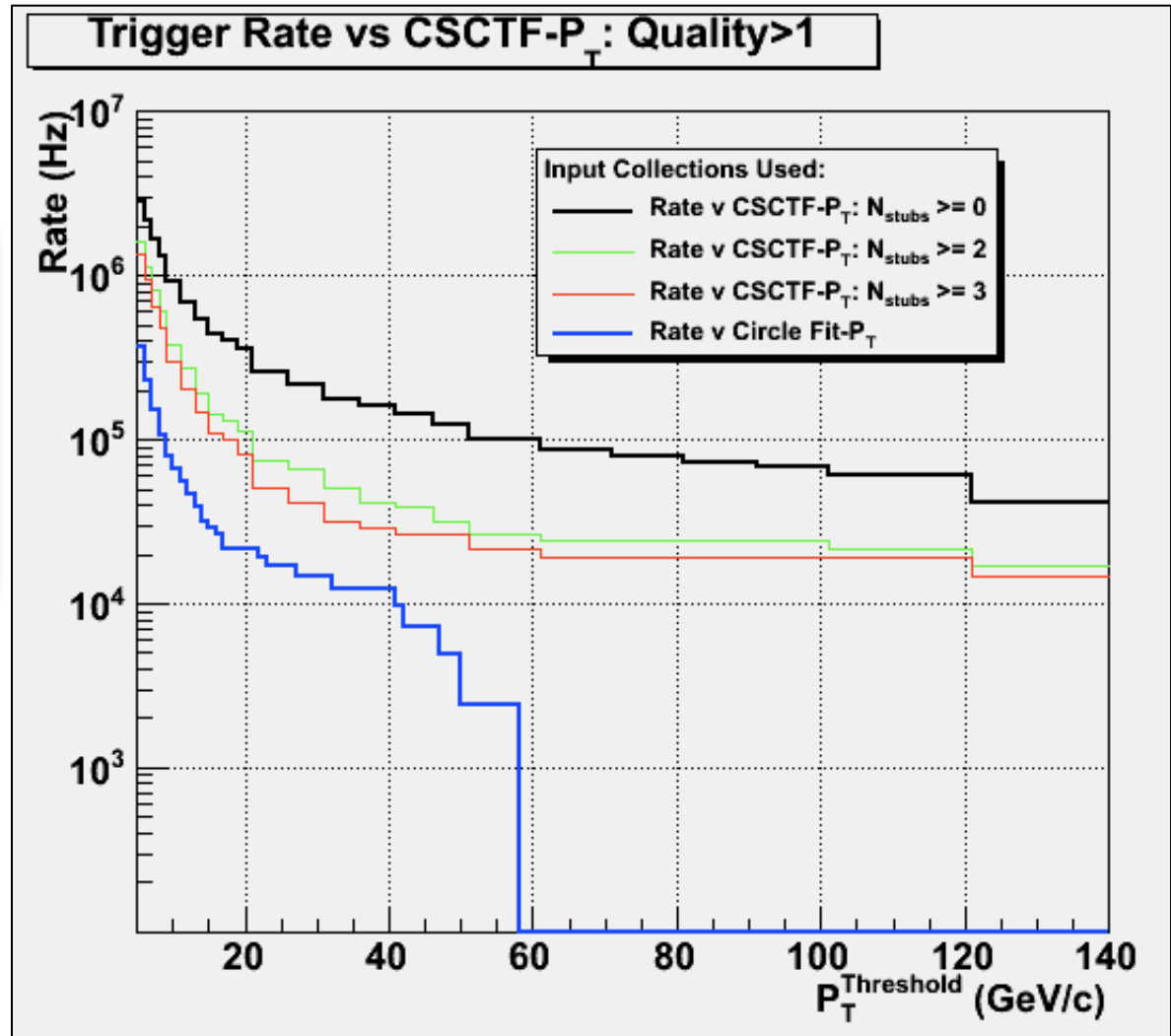
Estimate of beamspot using 3-point fit:
 $x_{bgen}=0.0325$ cm, $y_{bgen}=0.00506$ cm



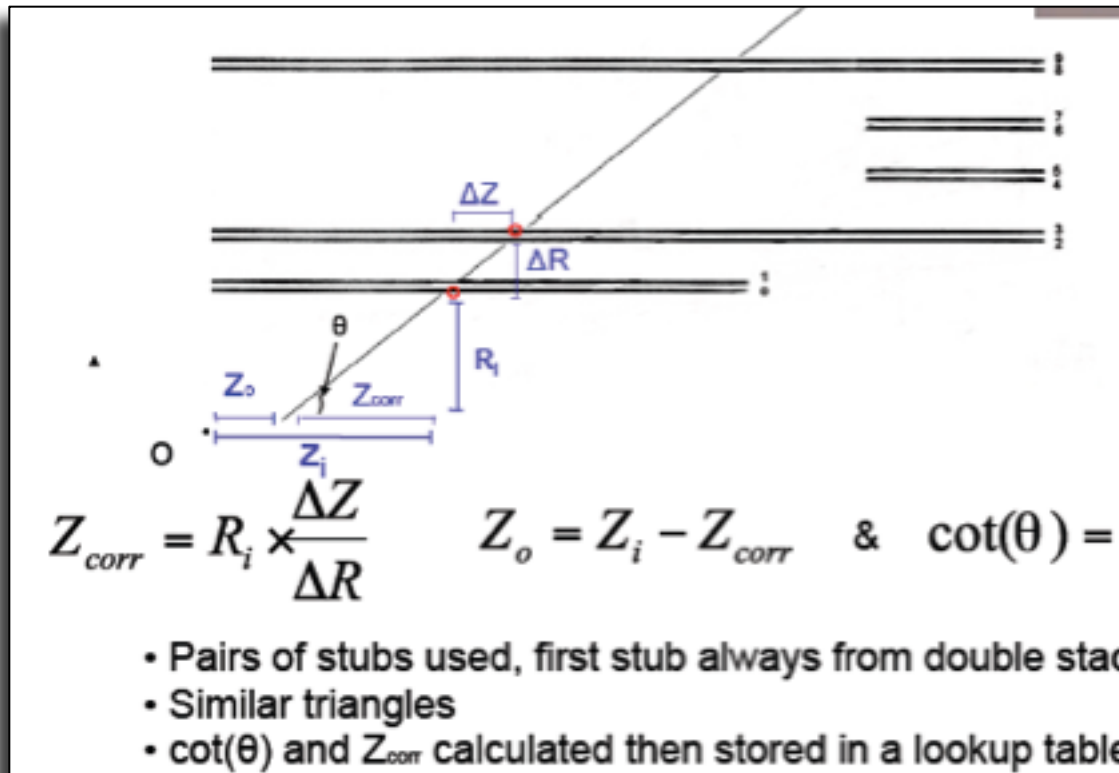
Flat P_T
 resolution when
 3-Layer fit is
 used. We see
 resolution \sim
 1.5%

Rate with Circle Fit

Take either 2 OR 3
(preference to 3
Layer) Layer Circle
fit, reevaluate rate



cot(θ) & Z_0



(1) Get $\cot\theta$ from

$$\Delta Z_i = Z_{\text{stub1}} - Z_{\text{stub2}} \text{ and}$$

$$\Delta R_i = R_{\text{stub1}} - R_{\text{stub2}}$$

(2) Get Z_{corr} from R_i (known) and $\cot\theta$

(3) Get Z_0 from Z_{stub1} and Z_{corr}

CSTT model has been demonstrated to achieve Z_0 resolution 640 μm and $\cot(\theta)$ resolution 0.002



Conclusions

- UF group has developed a CSC+Tracker Trigger (CSCTT) model for Level 1
- Seeding regions of interest within Tracker volume by using CSC Tracker-Finder allows one to make precise estimates of Pt via $\Delta\phi$ or circle fit, Z_0 , $\cot\theta$ at L1. Beam spot possible as well.
- Matching windows cut on Nstubs can be a powerful weapon in rejecting fake muons or mis-measured CSC Track-Finder muons
- Various features of CSCTT algorithm are better understood
 - Currently studying various improvements to matching windows and filtering, as well as CSCTF-quality (lots of handles for fine-tuning)
- CSCTT code will likely enter CVS this week
- Internal Note in progress (hope to have first draft out soon)

