



# CMS

## RPC Upgrade for Phase I L1 Trigger Simulation

Introduction

L1 RPC Trigger

Trigger Efficiency vs. Trigger Rate

Robustness of Station 2

GMT & Conclusions

Compact Muon Solenoid

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**2009-10-28**

Trigger Simulation 1



# CMS

## 1. Introduction

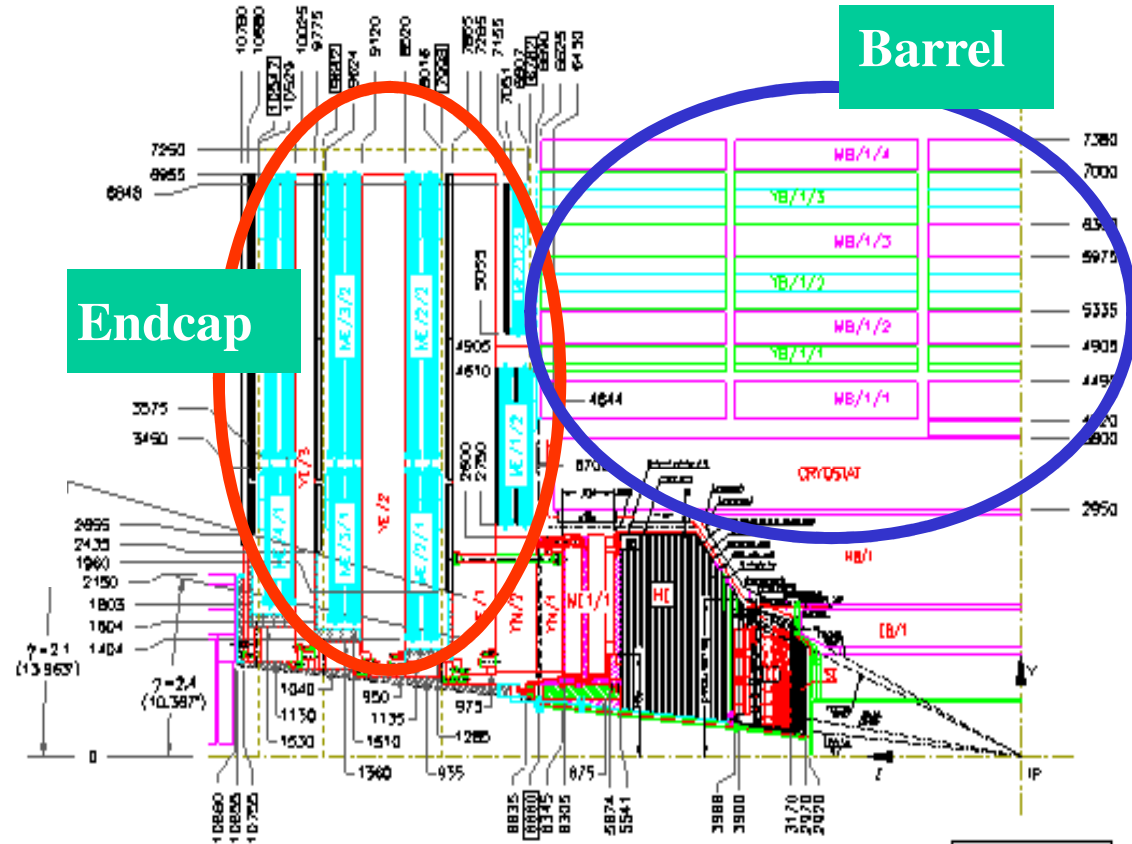
Compact Muon Solenoid



# Introduction: RPC System

## Baseline:

- Six stations in the Barrel
- Four stations in the Endcap up to  $\eta = 2.1$

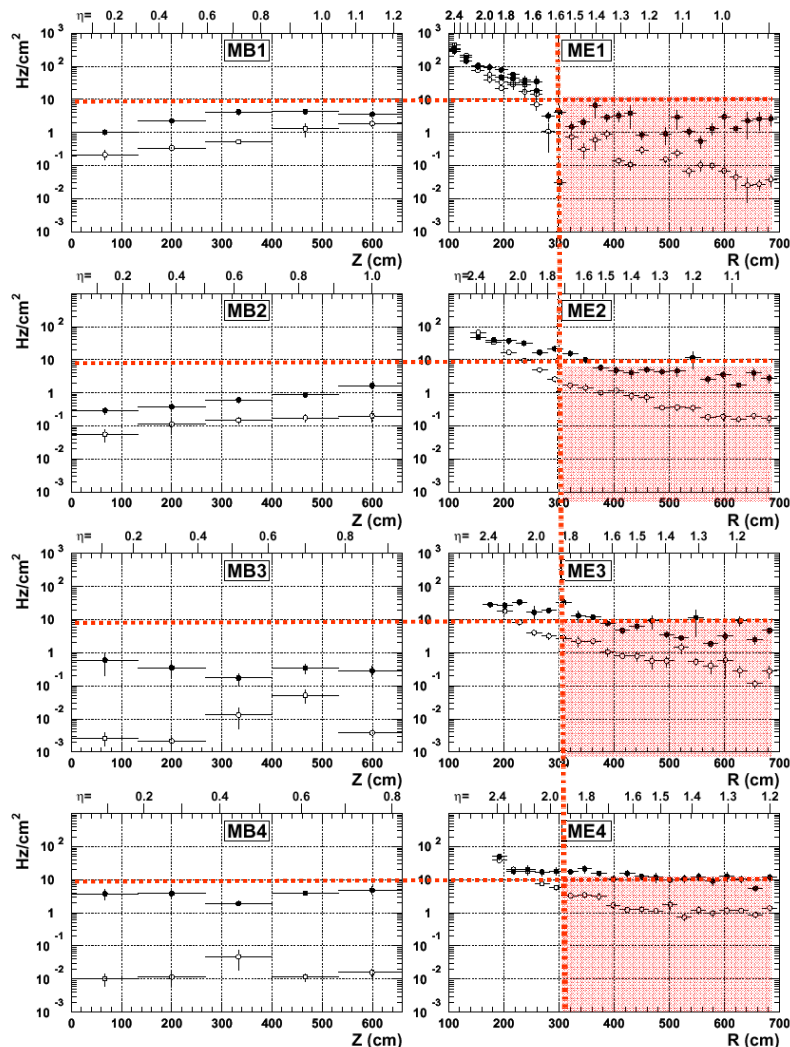


However, due to technical and financial reasons, only three layers up to  $\eta = 1.6$  in the endcap region are in place.





# Introduction: Background



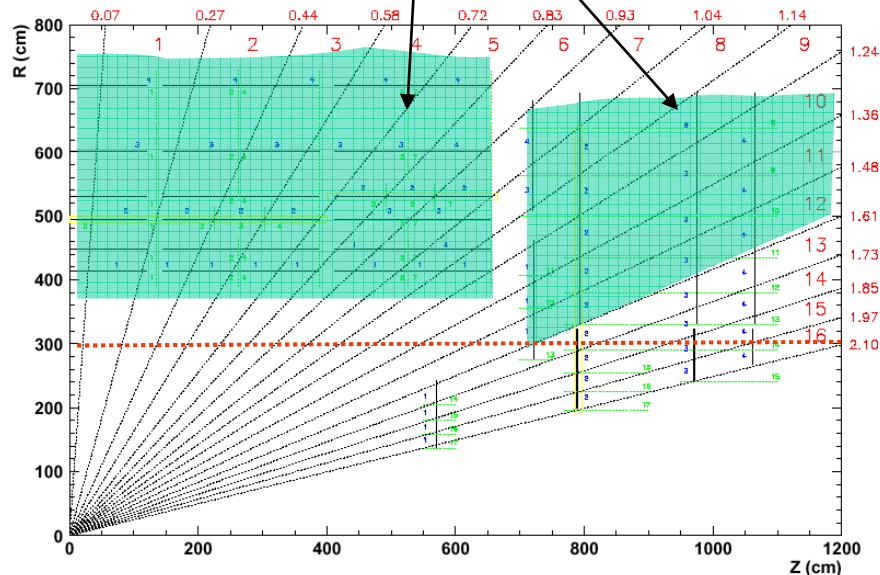
Hits due to neutrons (full circles) and charged particles (open circles).

[L1 Trigger TDR -- §8.4.2 p202 – 206]

Rate in the shadow region ( $\eta \leq 1.6$ ) is  $\leq 10 \text{ Hz cm}^{-2}$



## RPC Trigger Segmentation (new)

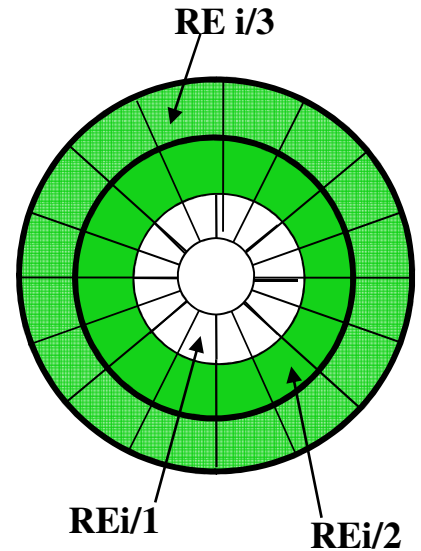
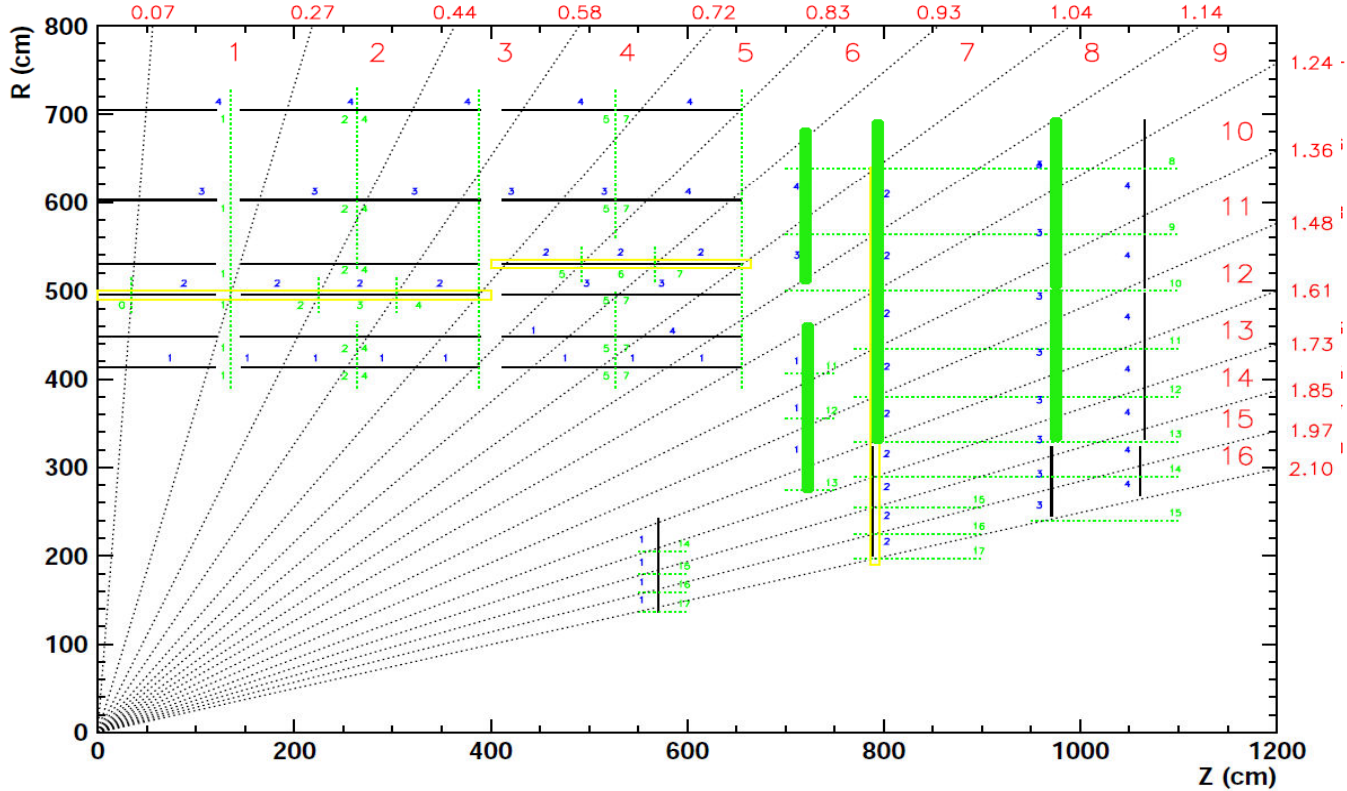


Red dashed line at  $10 \text{ Hz/cm}^2$   
Estimated at luminosity  $10^{34}$



# Endcap System at Start Up

	RE 1/1	RE 1/2	RE 1/3	RE 2/1	RE 2/2	RE 2/3	RE 3/1	RE 3/2	RE 3/3	RE 4/1	RE 4/2	RE 4/3
No. of chambers	36*2	36*2	36*2	18*2	36*2	36*2	18*2	36*2	36*2	18*2	36*2	36*2





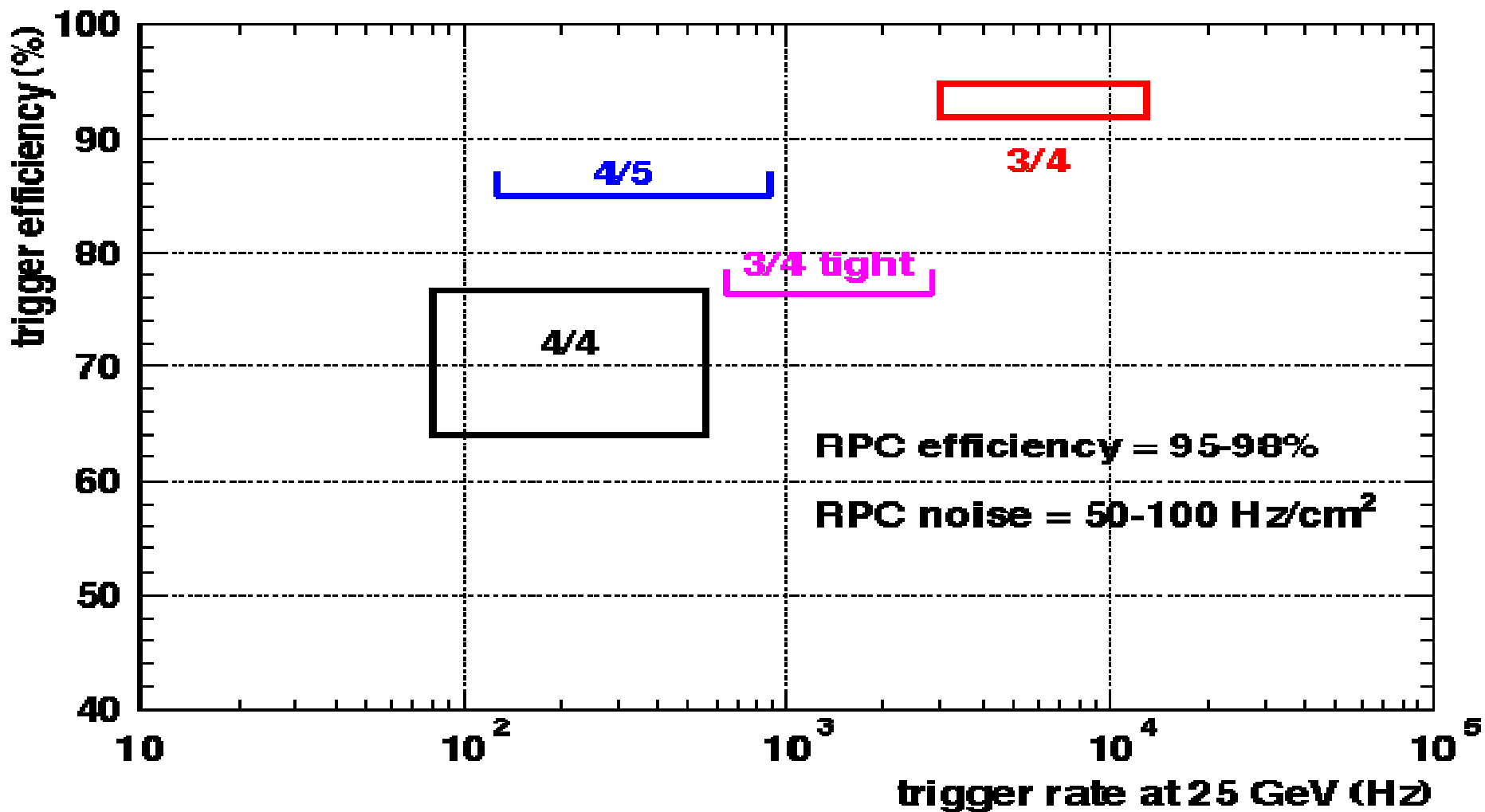
# Trigger Study

- The decision of the Trigger Threshold ( $p_T^{\text{cut}}$ ) is a **trade-off** between high trigger efficiency and low (fake) trigger rate.
  - L1 GMT has limited output rate ( $< 12.5$  kHz)
  - Therefore expected threshold to keep trigger rate below  $10.0$  kHz at  $L = 10^{33} \text{ cm}^{-2} \text{ s}^{-1}$  is  $25 \text{ GeV}/c$
  - [L1 Trigger TDR – §2.3 Muon Trigger Requirements p26 - 27]
- A **study on additional RPC Planes** (CMS IN 2001/003), was performed which showed a much better trigger performance (relative high trigger efficiency with relative low trigger rate) with an **independent** 5<sup>th</sup> plane in the Endcap.



# Results Earlier Trigger Study

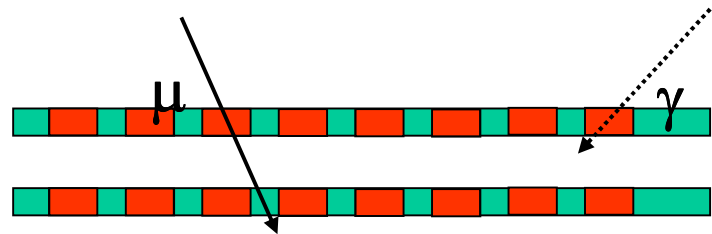
- CMS IN 2001/003: Study on Additional RPC Planes for the Muon Trigger





# Low $\eta$ upscope

- A “real” 5<sup>th</sup> plane was ruled out because too expensive:
  - need additional services: HV, LV, gas, cooling, readout, trigger electronics, ...
  - Need more space (open endcaps by few cm), new B field map, ...
- Because of the 2<sup>nd</sup> station is the Trigger Reference Plane
  - hit strips are not copied to other Trigger Segments
  - useful to clean the fake hits in 2<sup>nd</sup> station  $\rightarrow$  reduce the fake rate
- A “double” station was considered instead: RE2bis
- A double station with OR/AND capability could reduce the noise



## Two options:

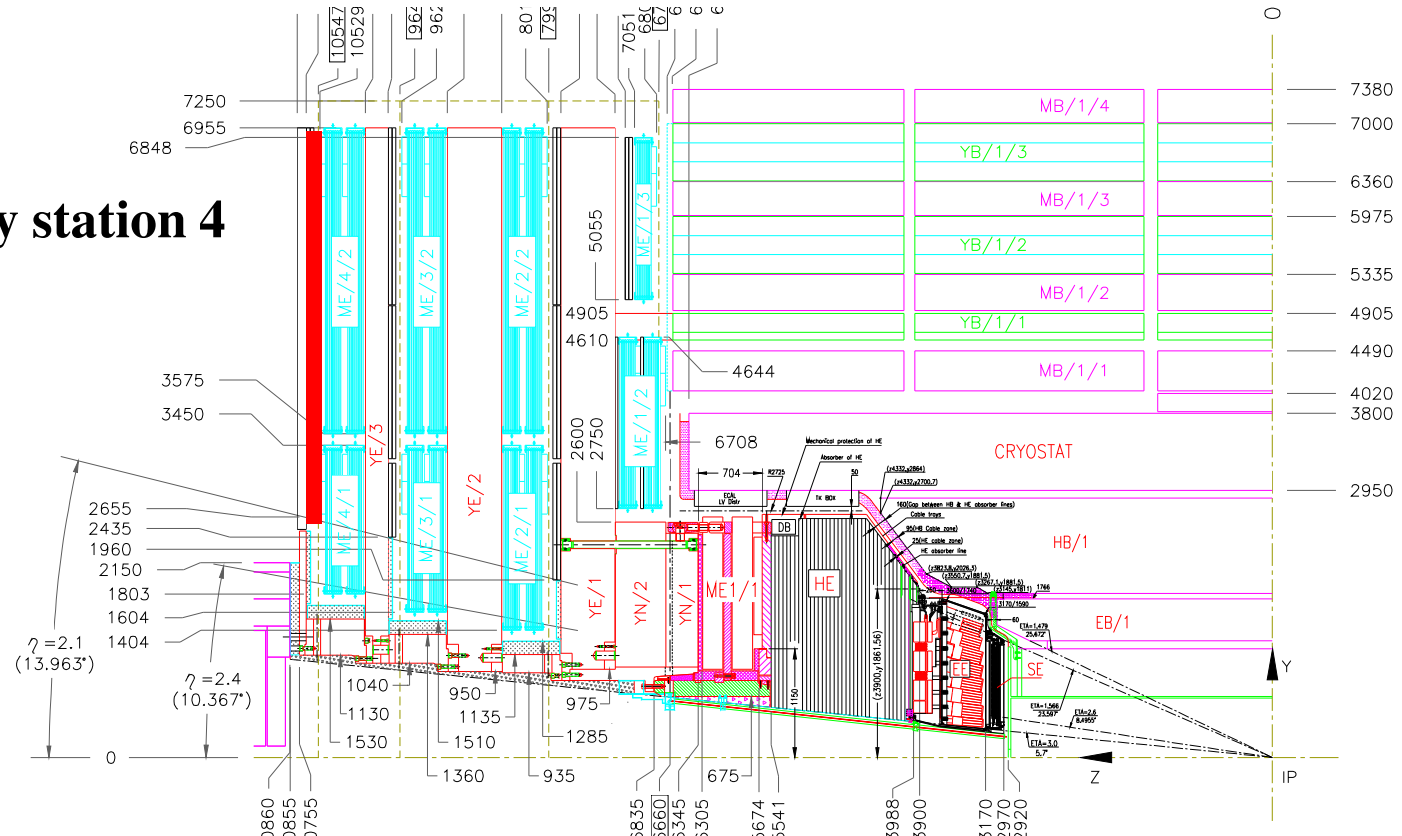
- Restore the TDR scheme by adding a 4<sup>th</sup> station: **RE4**
- Move the actual station RE2 to RE4 & add a double station: **RE2bis**





# TDR Approach

**Build only station 4**



	RE 1/1	RE 1/2	RE 1/3	RE 2/1	RE 2/2	RE 2/3	RE 3/1	RE 3/2	RE 3/3	RE 4/1	RE 4/2	RE 4/3
No. of chambers	36*2	36*2	36*2	18*2	36*2	36*2	18*2	36*2	36*2	18*2	36*2	36*

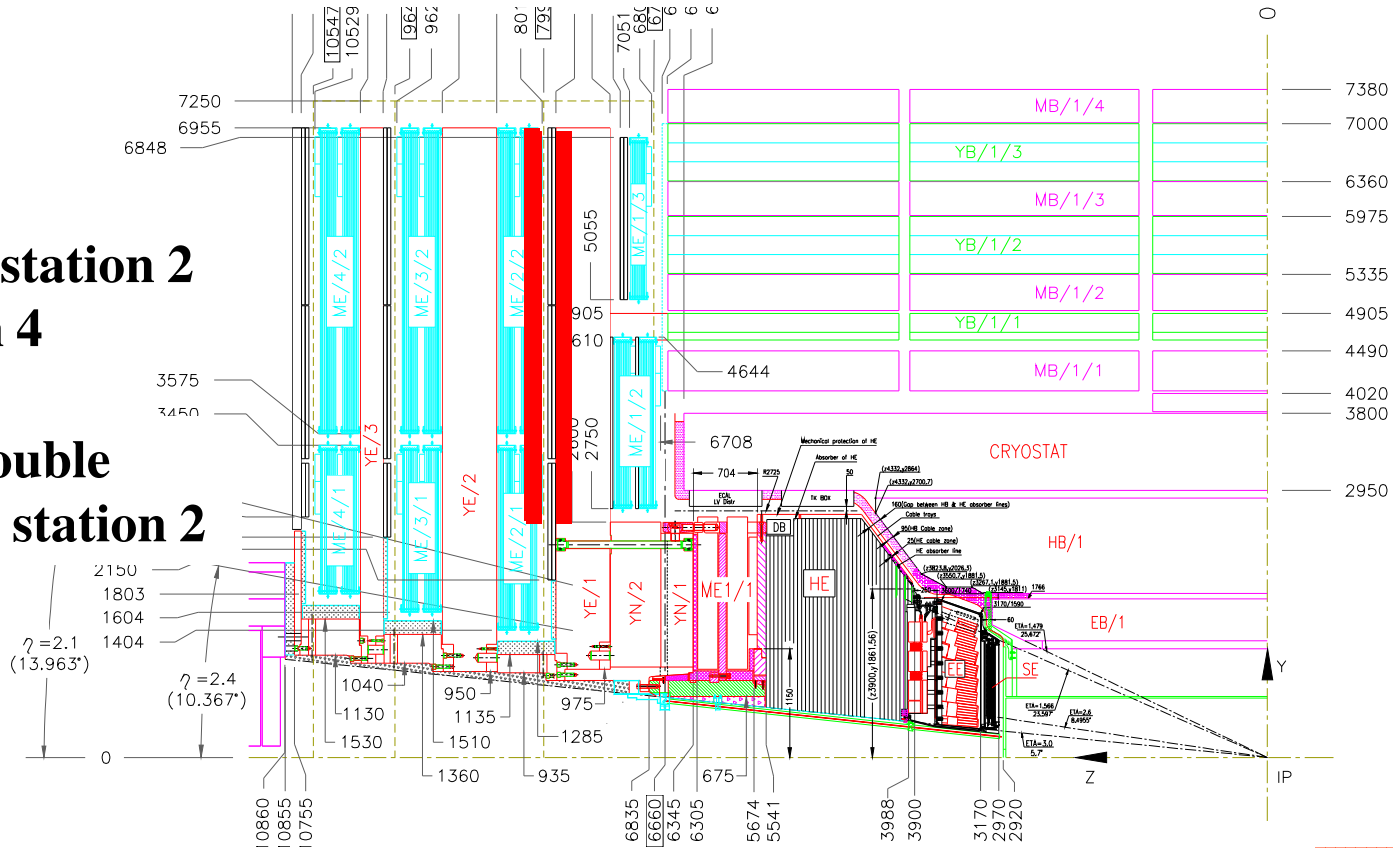
4th station



# The Double Chamber Approach

**Move act. station 2  
to station 4**

**Build a double  
station for station 2**



	RE 1/1	RE 1/2	RE 1/3	RE 2/1	RE 2/2	RE 2/3	RE 3/1	RE 3/2	RE 3/3	RE 4/1	RE 4/2	RE 4/3
No. of chambers	36*2	36*2	36*2	18*2	36*2	36*2	18*2	36*2	36*2	18*2	36*2	36*

4th station



# TDR vs RE2bis

## **TDR:**

- $\pm$  150 new chambers
- No noise reduction capability in layer RE2
- 3.5 MCHF

## **Double Station:**

- $\pm$  300 new chambers
- Integration issues
- Noise reduction capability
- Add. cost of 900 kCHF

## **Validation from simulation is needed to take decision:**

- Study RPC L1 trade-off between trigger rate and trigger efficiency for different geometries
  - Study RE2 robustness
  - GMT output rate ( future studies)
-



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## 2. L1 RPC Trigger

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# L1 RPC Trigger Simulation

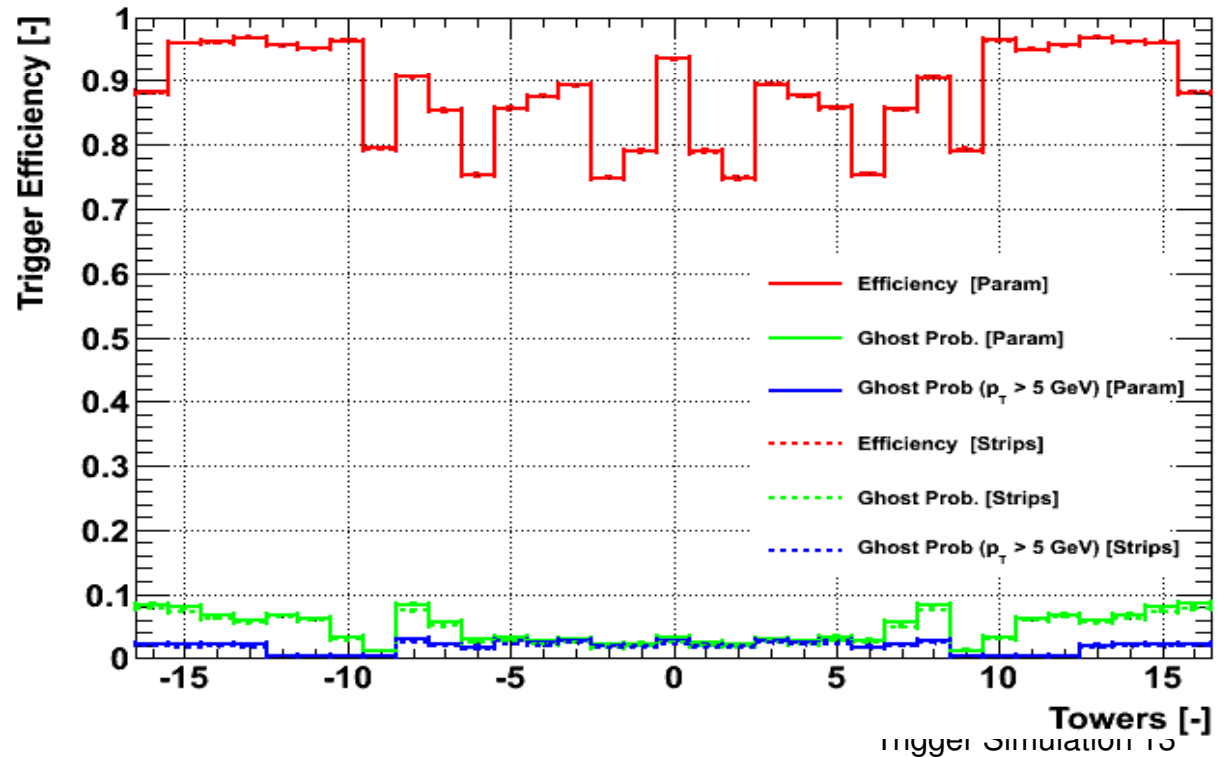
## Trigger Efficiency:

- If an event is triggered and
  - there was a simulated muon in the event
  - which meets certain requirements,the trigger is considered “Efficient” for those requirements.

## Trigger Simulation:

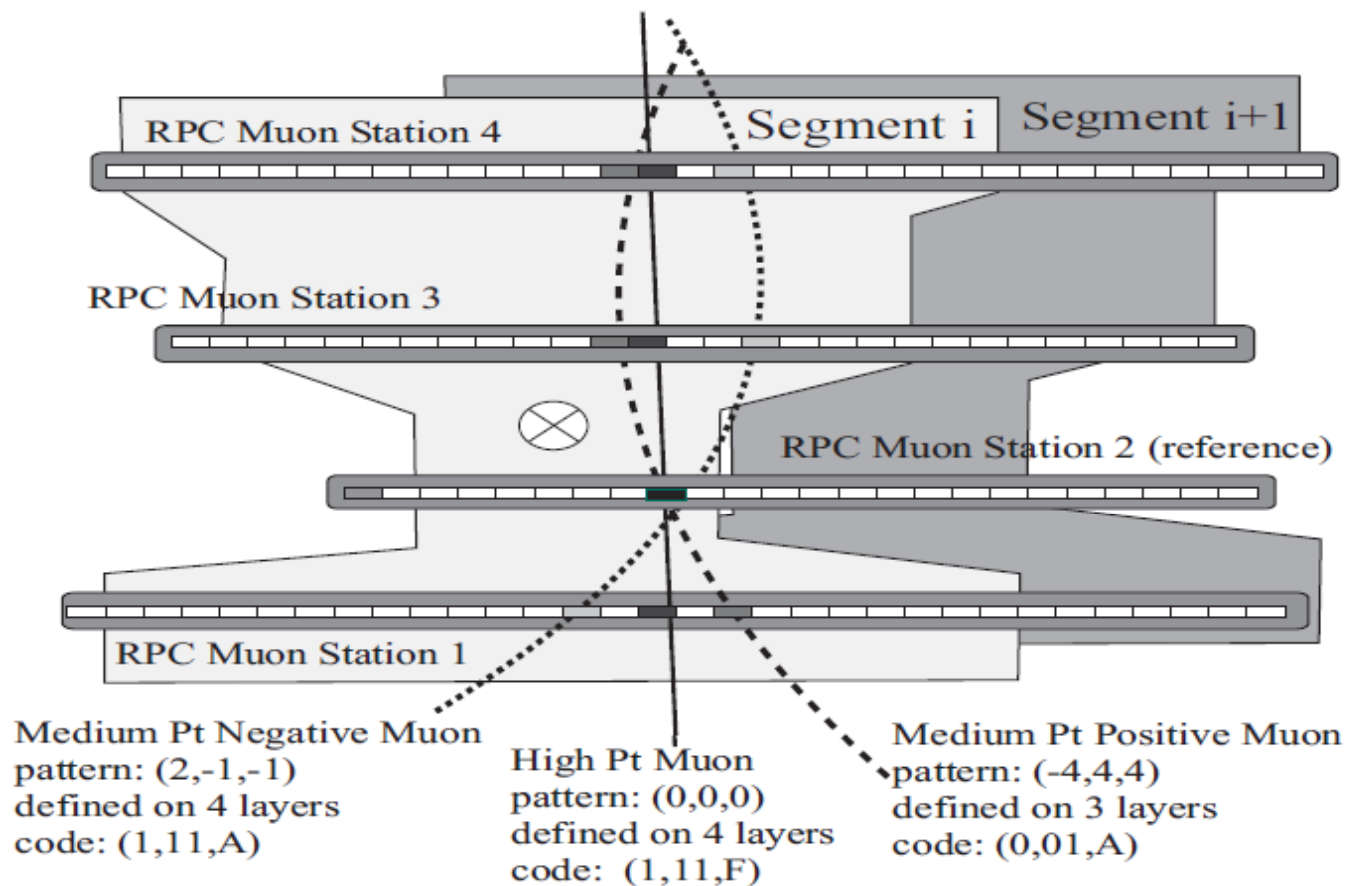
- Single Muons:  
10 – 200 GeV/c
- CMSSW\_2\_2\_10
- 2 Digitization Models
- $\epsilon = 95\%$
- Rate = 0.05 Hz cm<sup>-2</sup>
- Different Geometries
- Left: TDR Geometry

Efficiency vs. Simulated Towers





# Trigger Segments (Cones)



- Trigger Segments (TS) are **uniquely** defined in station 2
- Other stations have their fired **strips copied** to other TS



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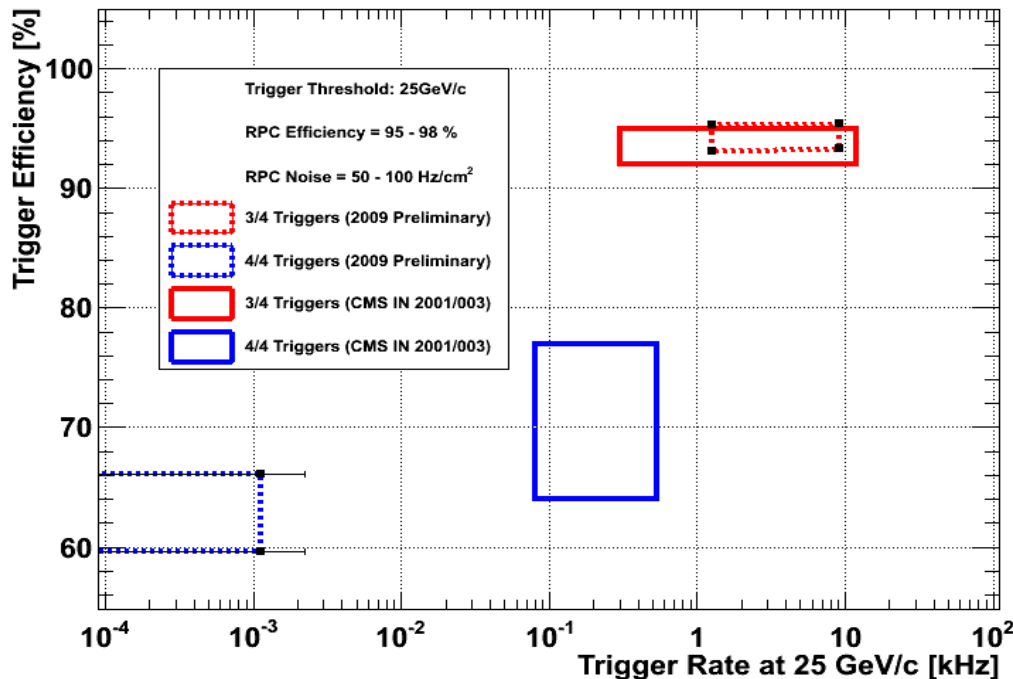
## 3. Trigger Efficiency vs. Trigger Rate

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# Validation

- RE2bis was implemented as a logical “AND” of 2 RPCs
  - $\epsilon = \epsilon^2$                       90%  $\rightarrow$  81 %
  - Rate?                                      Turned out to be negligible:  
2 x 100 Hz cm<sup>-2</sup>  $\rightarrow$  0.05 Hz cm<sup>-2</sup>
- This plot was made in TDR geometry with:
  - Rate:                      Neutron hits: Poisson Distribution for random noise
  - Efficiency:                Single Muons, 10 - 200 GeV/c , 1.04 <  $\eta$  < 2.1
  - $\rightarrow$  Pure Fake Rate,                      no rate due to MinBias and Signal



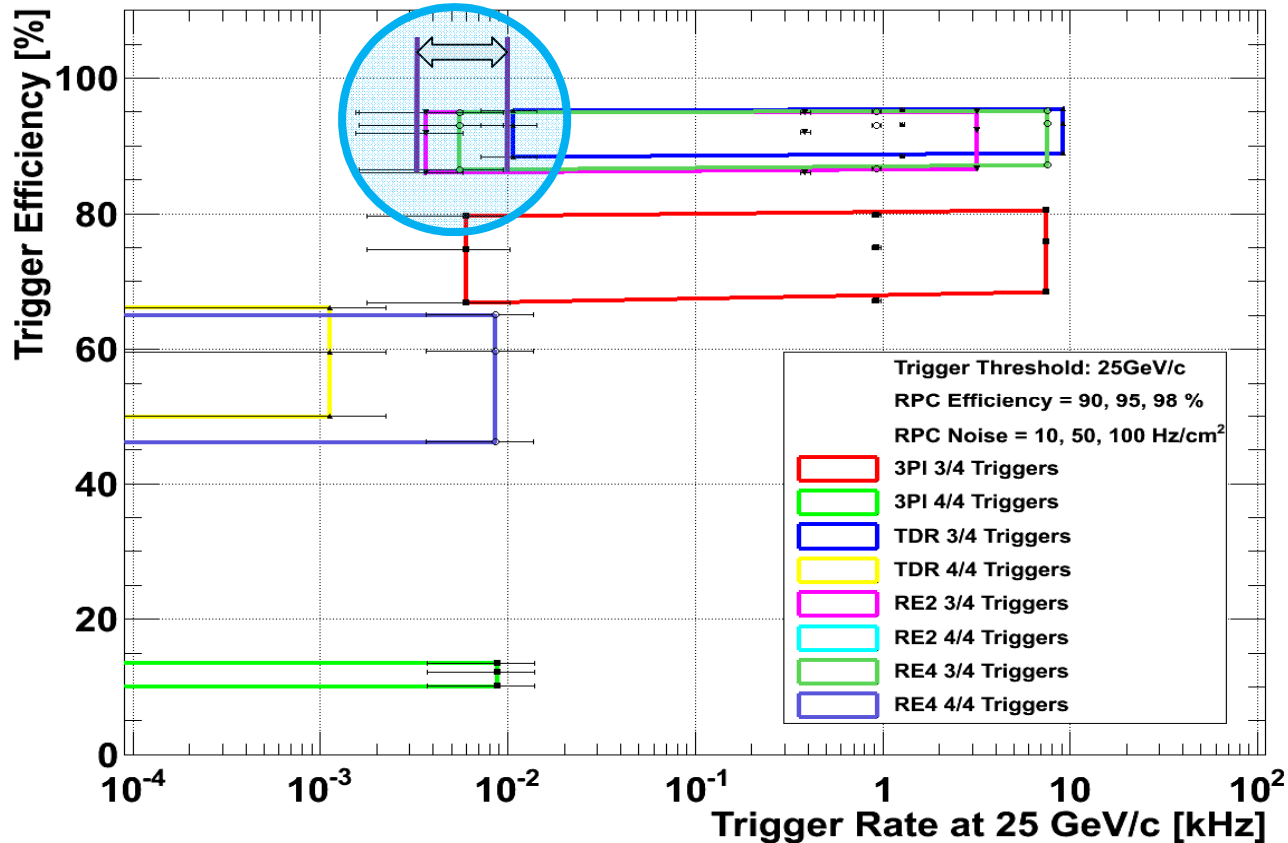
- Unable to reproduce exactly the same result as 8 years ago
- Major Changes in Software:
  - Patterns
    - Broad Patterns  $\rightarrow$  Narrow Patterns
  - Algorithm:                3/4  $\rightarrow$  4/6
  - Quality:
    - no preferred Layer
    - Q = # Planes hit - 3





# Preliminary Results

Full Endcap ( Towers 8 – 16 ==  $1.04 < \eta < 2.10$  )



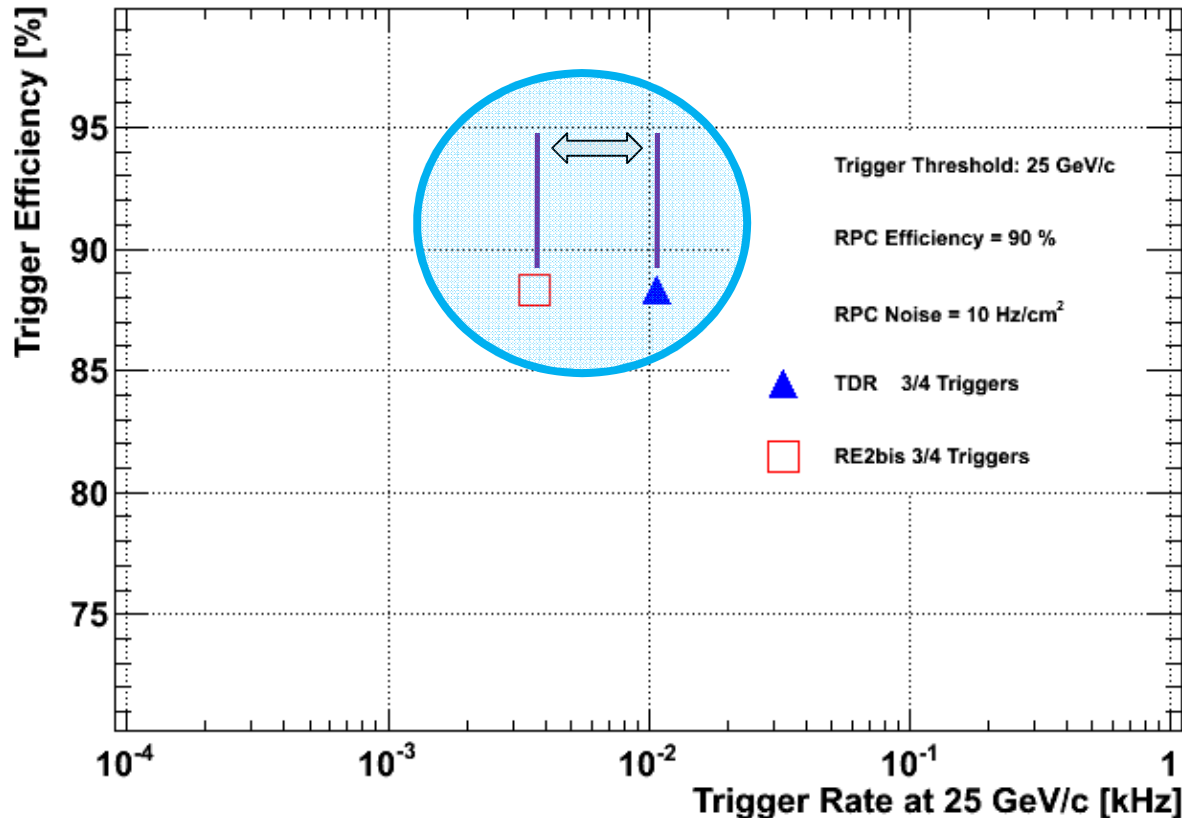
Slightly better (lower) Trigger Rate for RE2bis, but not as high as expected w.r.t. the simulation of a fully independent 5<sup>th</sup> plane.

**Is this worth the effort?**



# Preliminary Results: Summary

Full Endcap ( Towers 8 – 16 ==  $1.04 < \eta < 2.10$  )



Slightly better (lower) Trigger Rate for RE2bis, but not as high as expected w.r.t. the simulation of a fully independent 5<sup>th</sup> plane.

**Is this worth the effort?**



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## 4. Robustness of Station 2

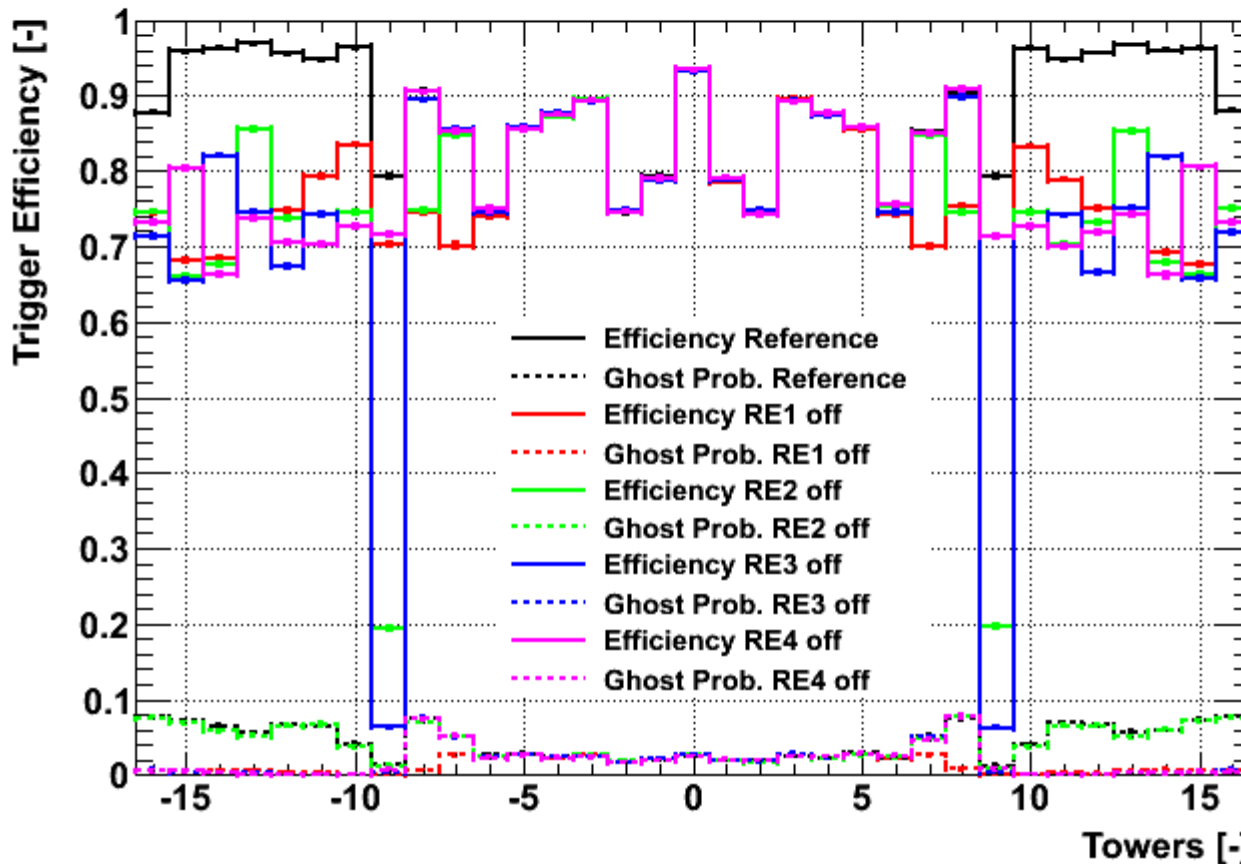
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# Robustness of Station 2

- What if the second station (RE2) fails?
  - Trigger Efficiency?  $p_T$  assignment?
  - What would be the difference with another station failing?

Efficiency vs. Simulated Towers



TDR Geometry

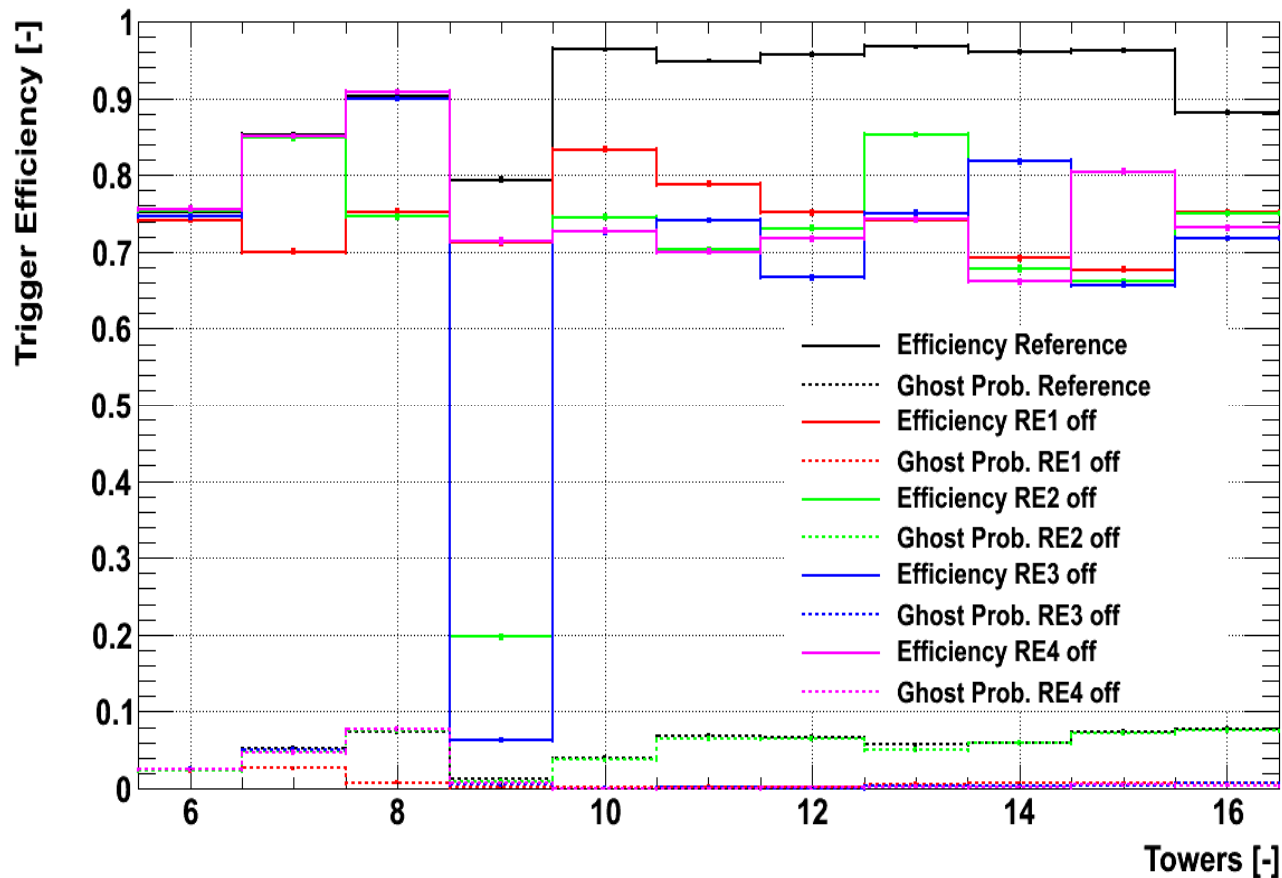
$$\varepsilon = 95 \%$$

$$\text{Rate} = 0.05 \text{ Hz cm}^{-2}$$



# Trigger Efficiency Full Endcap

Efficiency vs. Simulated Towers

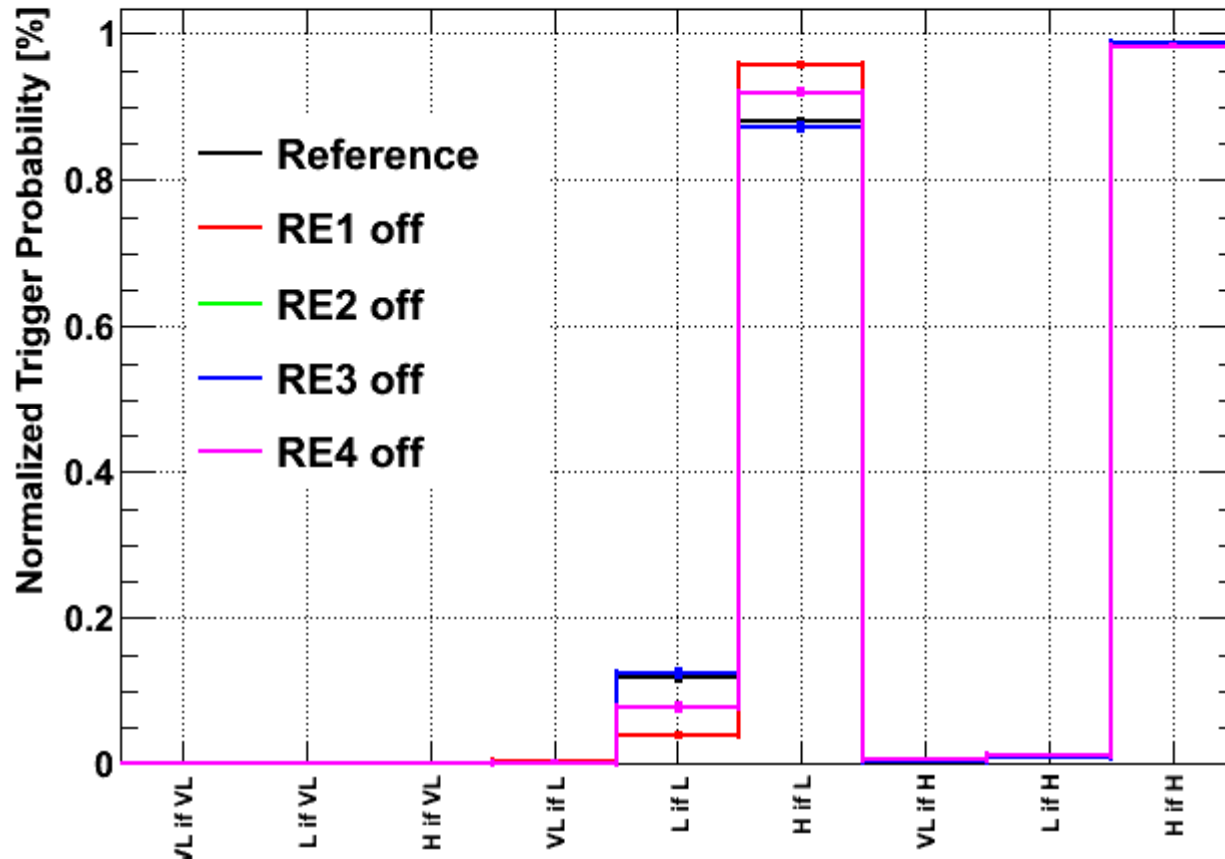


Ghost rate is dominated by RE1 and RE3,  
switching off RE2 does not affect the ghost rate



# $P_T$ Mismatch Probability

Probability to trigger [Very Low, Low, High] Pt if [Very Low, Low, High] Pt is simulated in Full Endcap



VL < 4.5 GeV/c

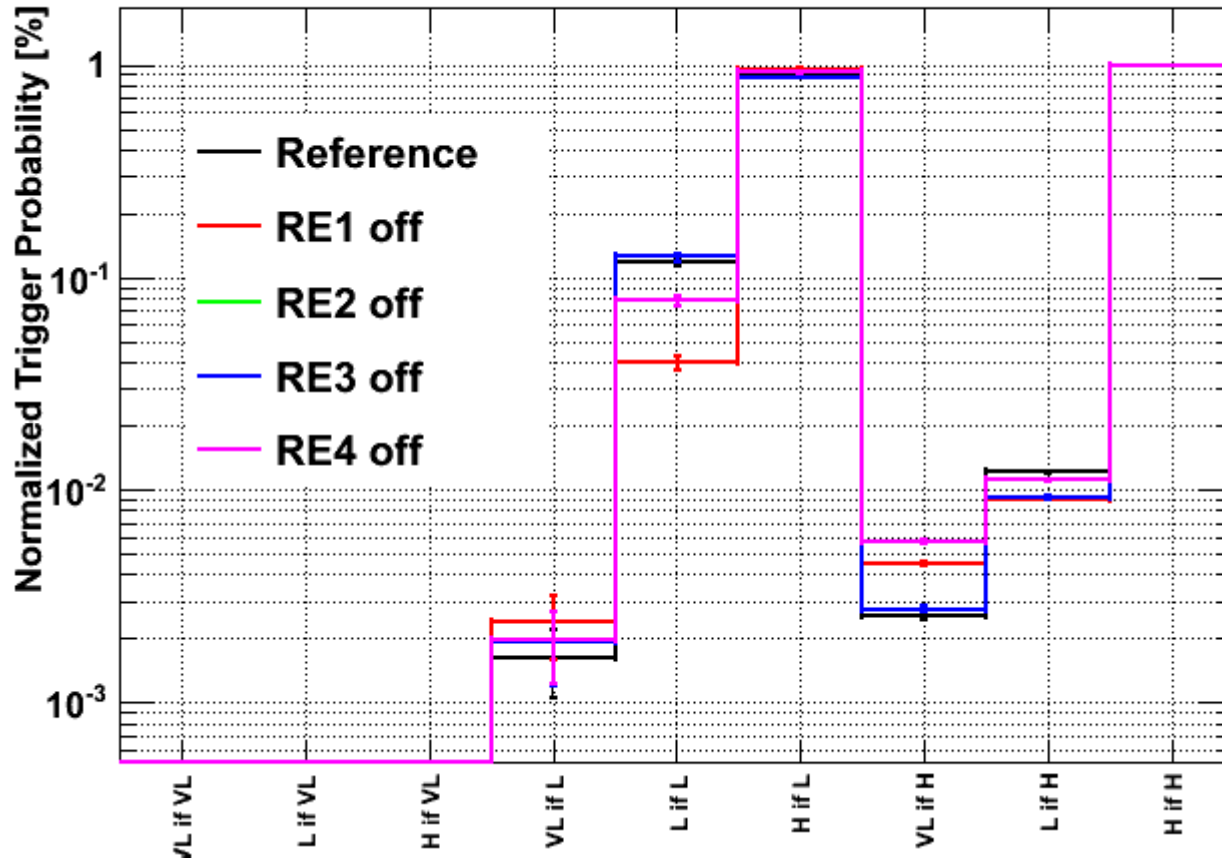
L < 14.0 GeV/c

H > 14.0 GeV/c



# $P_T$ Mismatch Probability

Probability to trigger [Very Low, Low, High]  $P_T$  if [Very Low, Low, High]  $P_T$  is simulated in Full Endcap



VL < 4.5 GeV/c

L < 14.0 GeV/c

H > 14.0 GeV/c

The probability to assign High  $p_T$  if high  $p_T$  is simulated is not affected by taking out one of the stations



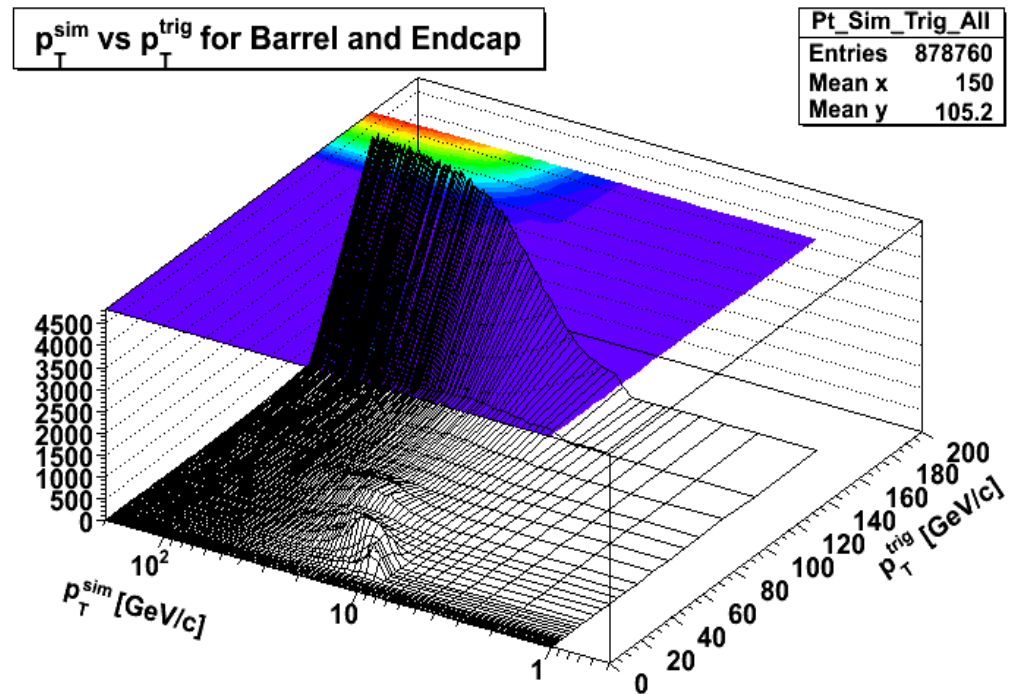
# Robustness Remarks

- **RPC Trigger is designed to give a rough and over-estimated guess of the  $p_T$ .**
- **This feature is conserved, especially when one of the important stations for measuring the muon bending (RE1, RE2) are off, because the L1MuRegionalCand with highest Quality and highest  $p_T$  is transferred to GMT.**

$p_T$  sim vs  $p_T$  trig according to TDR simulations (2000).

A lot of not so high  $p_T$  muons has high  $p_T$  assigned to keep the trigger efficiency for high  $p_T$  muons as high as possible.

More important will be the investigation of the probability to assign low  $p_T$  to low  $p_T$  muons.







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## 5. GMT & Conclusions

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# Next step: GMT

- **Global Muon Trigger:**
  - Looks for “matchable” L1MuRegionalCands of DT/CSC and RPC
  - Transmits accepted candidates (matched or not matched) to the Global Trigger which performs the final L1 decision (according to L1 muon paths)
  
- **Next Step: Study GMT outcome with RPC candidates:**
  - Need to add CSC calibration, digitization and L1 to produce CSC L1 candidates
  - Study physical samples ( $W \rightarrow \mu\nu$ , Minimum Bias, ...)
  - Study Noise Environments (hit rates due to neutron flux)
  - For different detector configurations:
    - Current system (3 planes)
    - TDR System (4 planes)
    - RE2bis System (4 planes)
  
- **→ Real improvement in Muon Triggering by RPC Upgrade**



# Conclusions

- **Simulation is ongoing:**
  - First results indicate that **TDR approach** will be adequate
  - Hopefully decision by beginning of next year
  
- **Funding & Responsibilities:**
  - Division of responsibilities between Europe and Asia is currently under discussion
  - Total cost of the project is in range 4 – 5 MCHF
  - Large part of the funds already ensured: Belgium, India, Pakistan, China, Korea
  - Involvement of CMS and Italy highly welcome
  
- **Ready to start:**
  - CMS RPC Collaboration is ready to start production in 2010
  - Milestone for completion could be 2013 - 2014
  
- **Infrastructure and integration issues to be discussed:**
  - Cooling in RE4
  - Integration with CSC



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## Questions?

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## Back Up slides

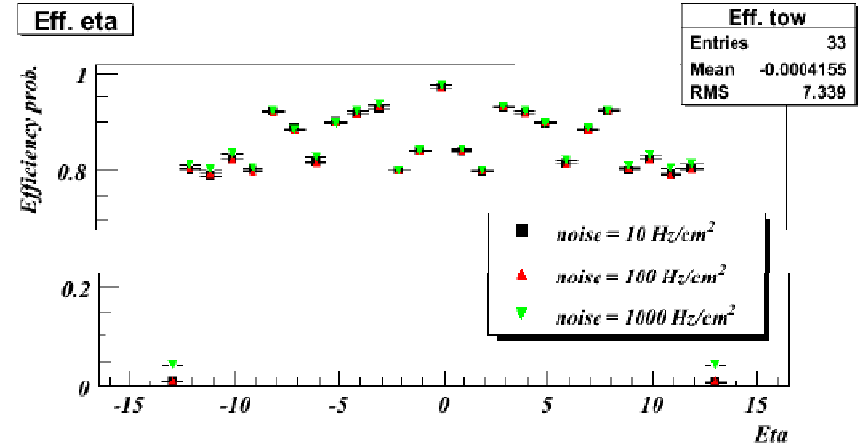
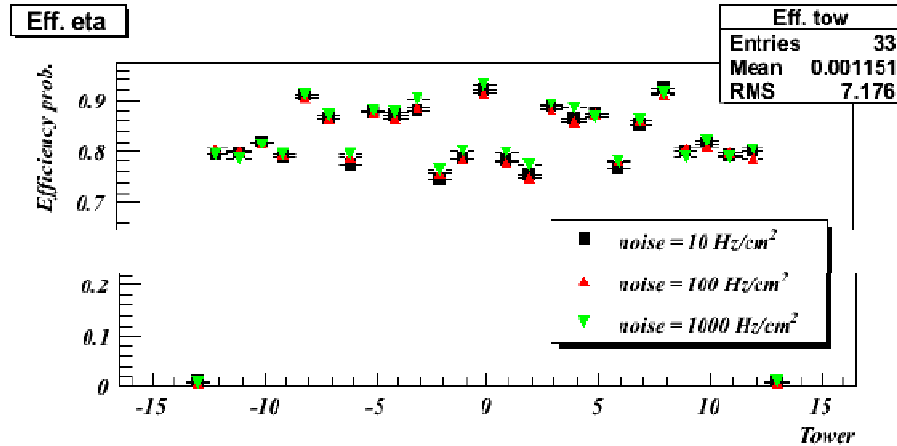
What I didn't show ...

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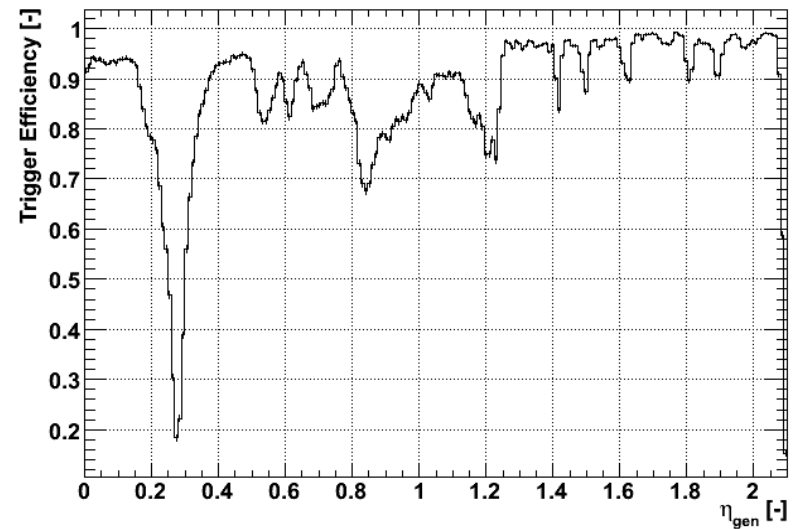
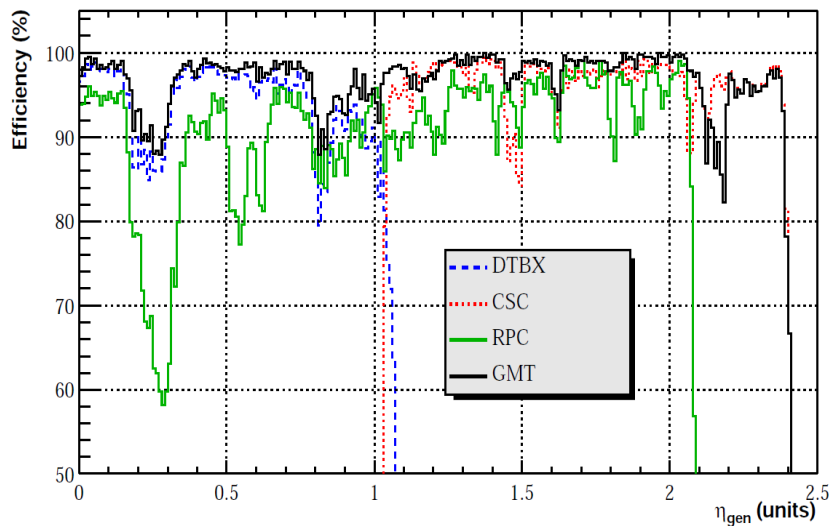


# Reproduce Results

## Trigger Simulation 2006 (left) and 2009 (right)



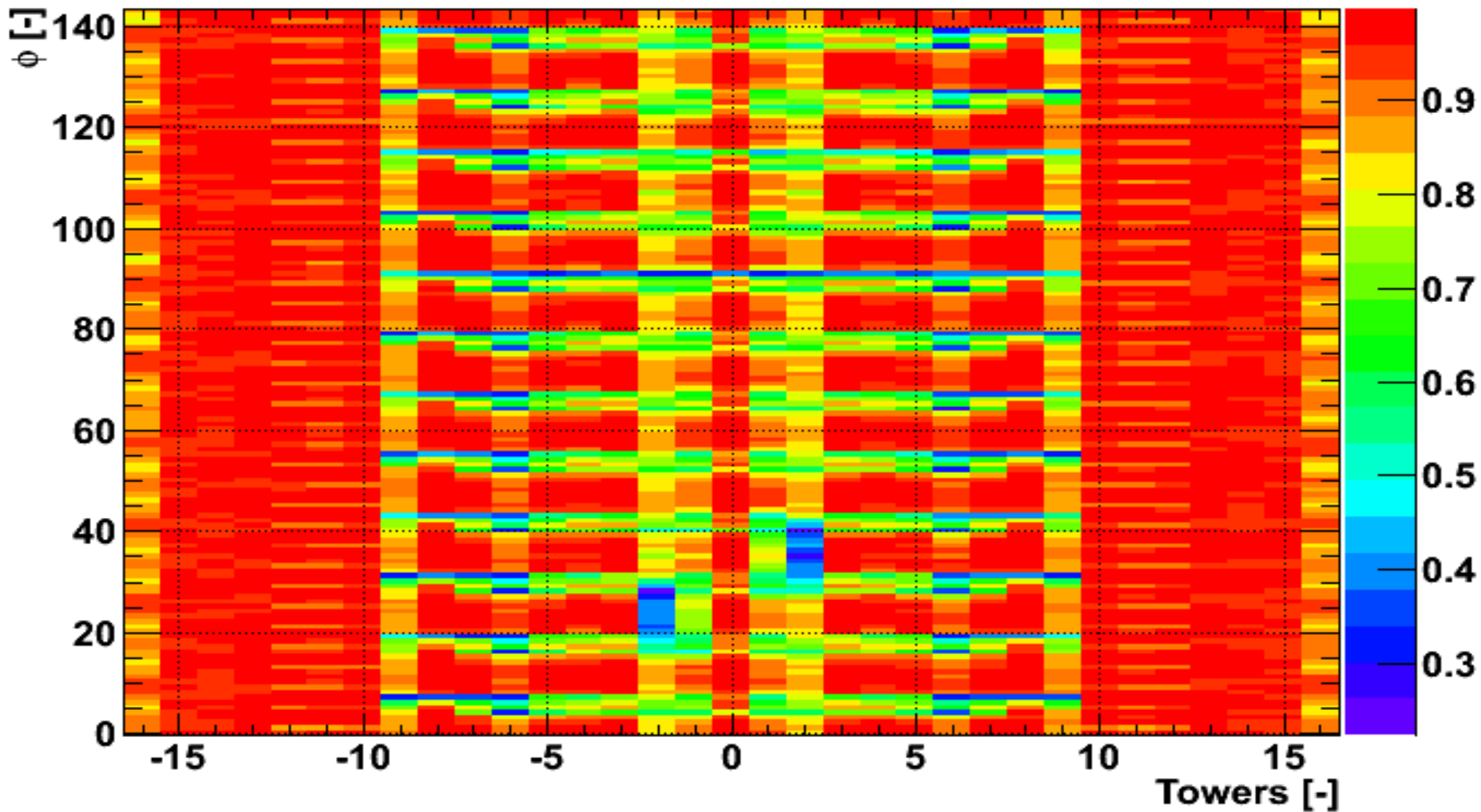
## Trigger Simulation 2001 (left) and 2009 (right)





# RPC Trigger Performance

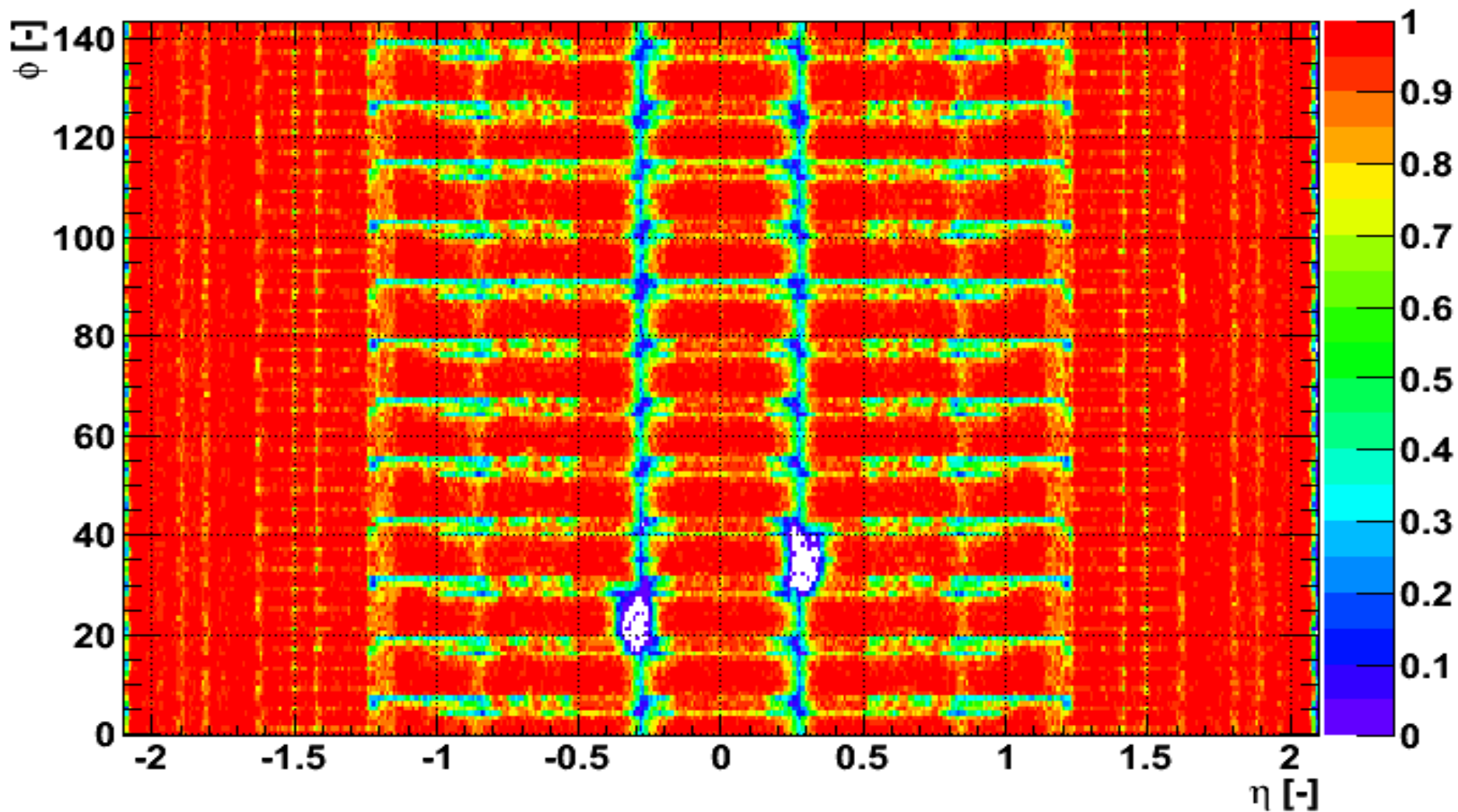
Efficiency for Simulated PhiSeg vs. Simulated Towers





# RPC Trigger Performance

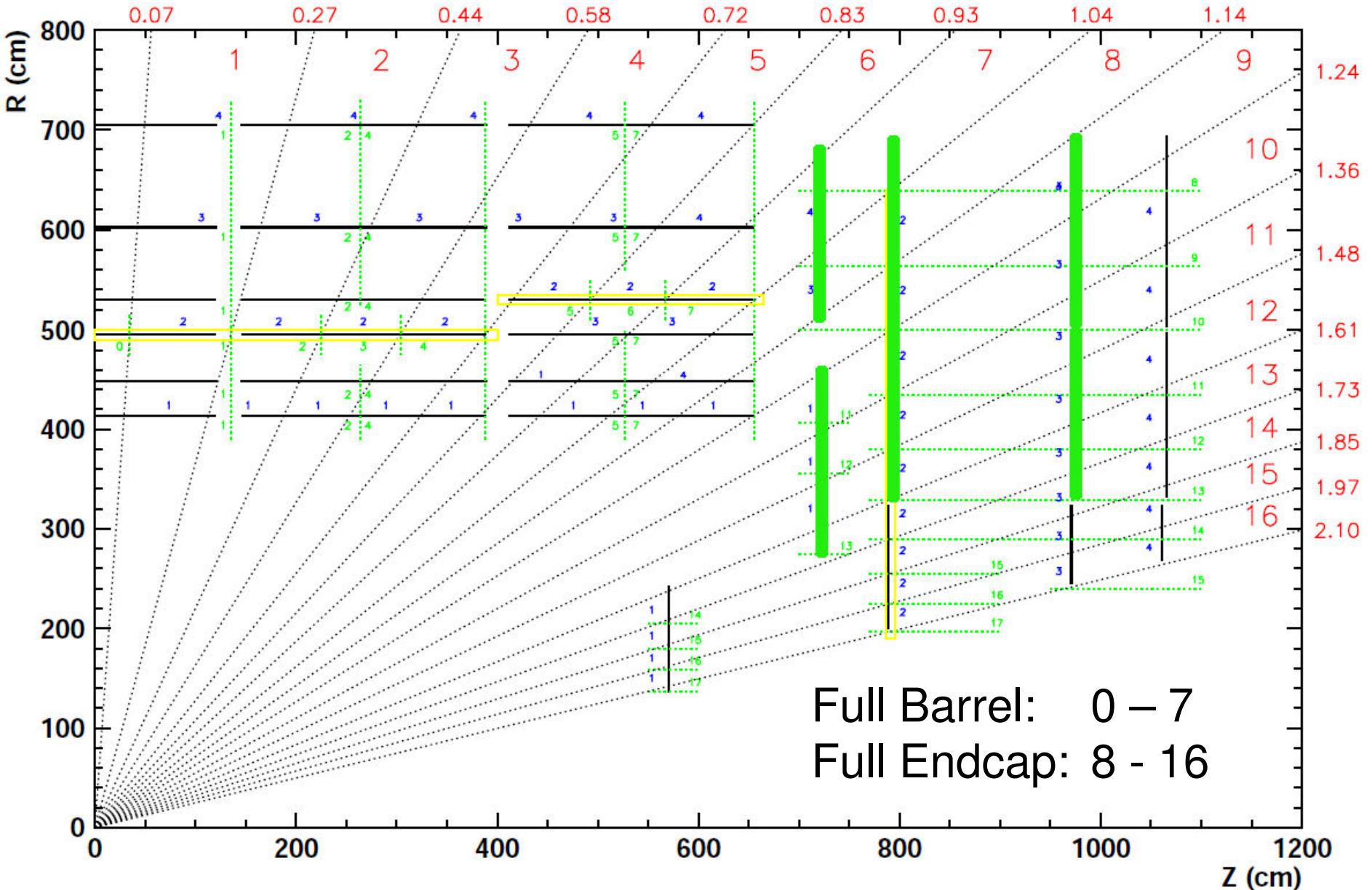
Efficiency for Simulated PhiSeg vs. Simulated Eta







# RPC Tower Geometry





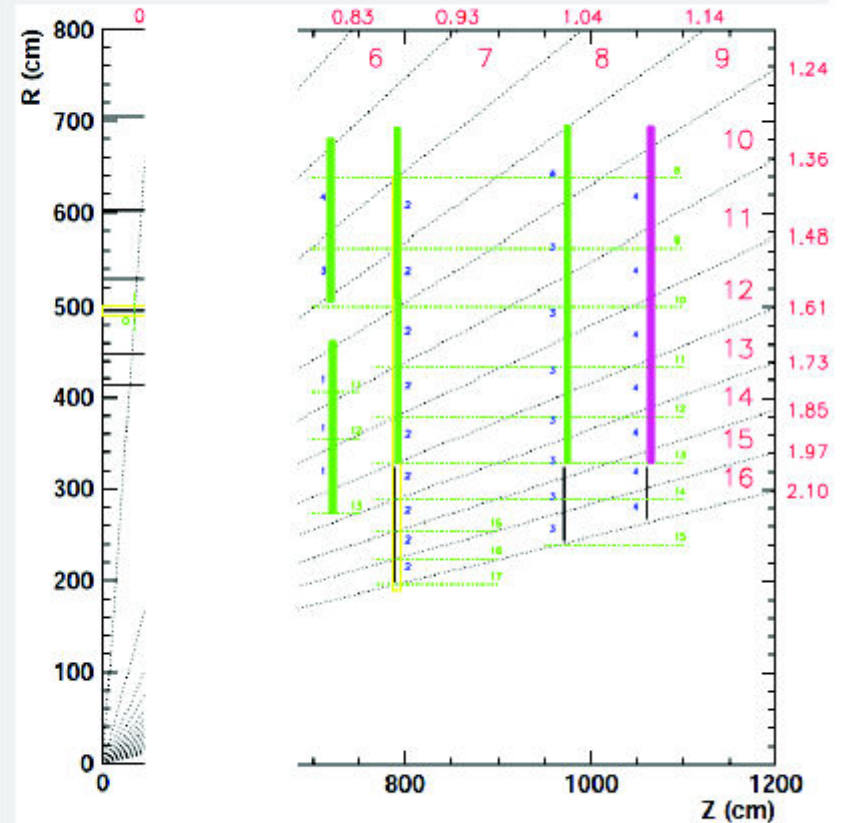
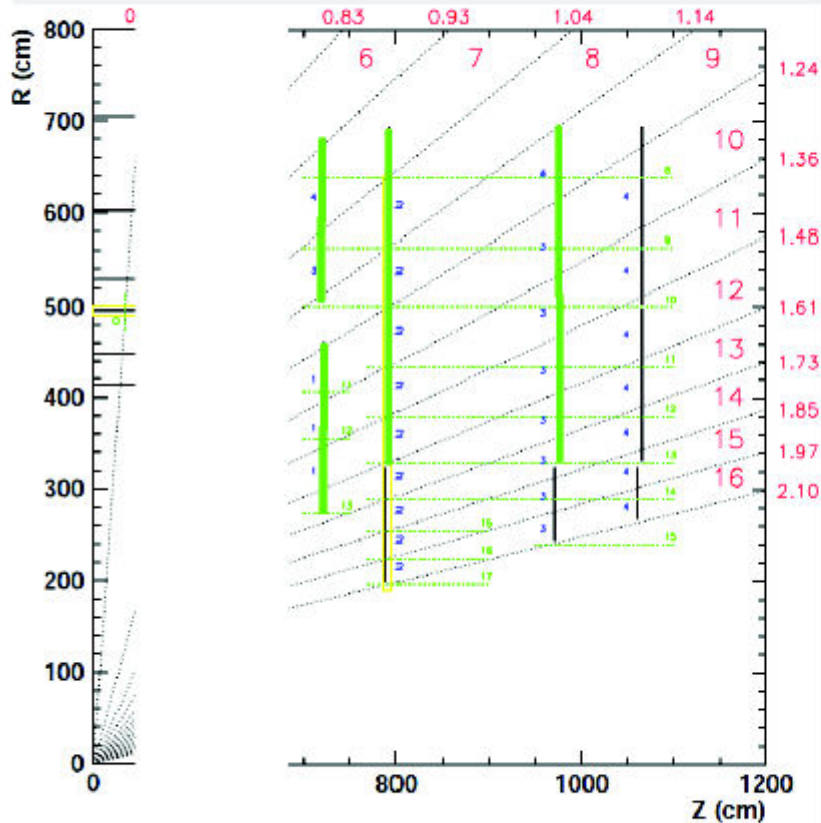
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  - it might be useful to clean the fake hits in this station to reduce the fake rate.
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- RE2bis was implemented as a logical “AND” of 2 RPCs
  - $\epsilon = \epsilon^2$                       90%  $\rightarrow$  81 %
  - Rate?                                  Turned out to be negligible:  
2 x 100 Hz cm<sup>-2</sup>  $\rightarrow$  0.05 Hz cm<sup>-2</sup>



# Different HW Solutions

## Current and TDR System for $\eta < 1.6$



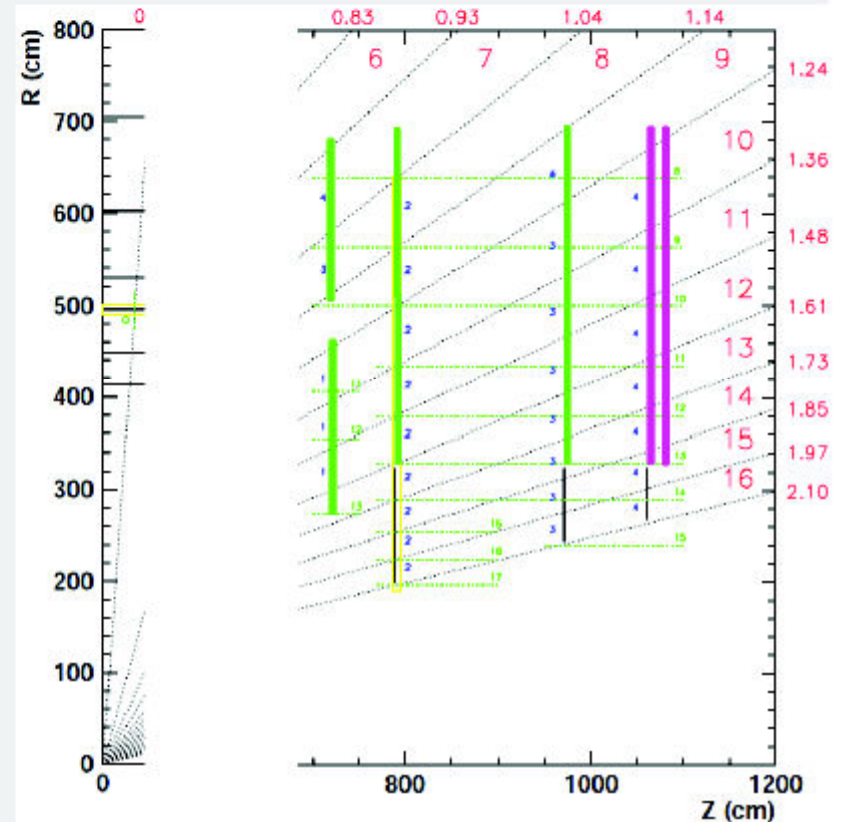
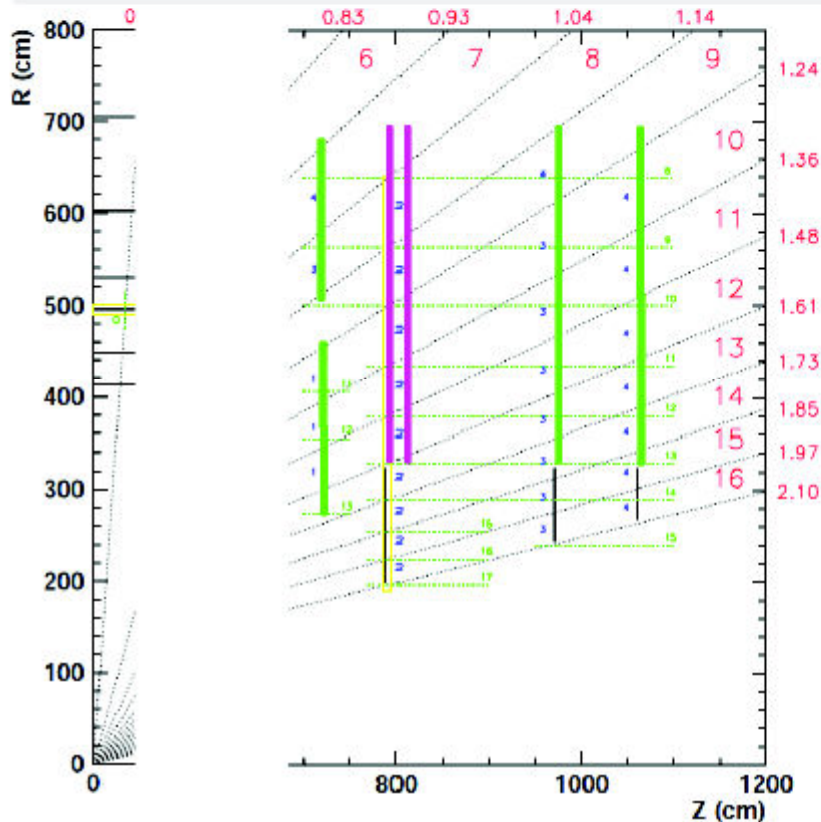
■ Current Lay-out

■ TDR Lay-out



# Different HW Solutions

## RE2bis and RE4bis System for $\eta < 1.6$



■ RE2bis Lay-out

■ RE4bis Lay-out