

Network Monitoring Using Grid Jobs

v0.6

Consortium

EGEE SA2

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Content

- Network Monitoring for Grids
- The EGEE context (vs. LHCOPN)
- The idea: using Grid Jobs to monitor the network for the Grid
- System design and operation
- Current status
- Future developments
 - Short live DEMO

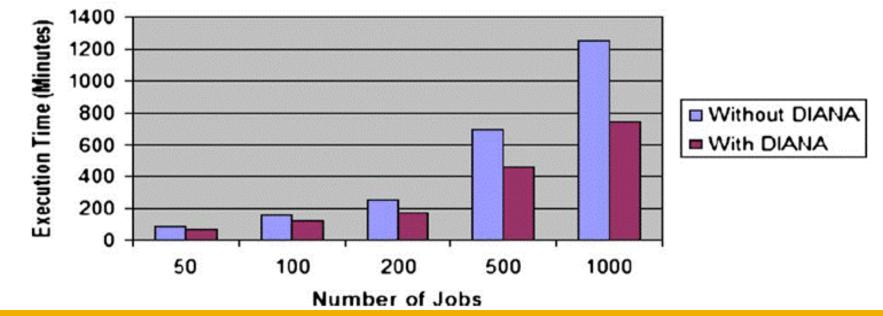


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- **GRIDs are** *big users* and they will exercise the network
 - The LHC Computing Grid moving across ~15 PetaBytes of raw data/year for sure will
- Grid middleware can benefit from monitoring:
 - Example: Network aware job scheduling

Execution Time vs Number of Jobs





Previous and other EGEE efforts

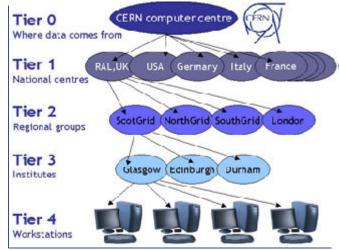
Enabling Grids for E-sciencE

- e2emonit (pingER, UDPmon, IPERF)
- NPM (Network Performance Monitor)
 - PCP (Probe Control Protocol)
- Diagnostic Tool
- PerfSONAR_Lite-TSS
- PerfSONAR-MDM

• Things you probably already know... Zzzzzzzzzz ;-)



- The Current EGEE/W-LCG infrastructure is made up by 260+ sites
 - 1 Tier 0 at CERN (DAQ)
 - 11 Tier 1 (online to the DAQ at CERN, data reconstruction)
 - 130+ Tier 2 (end users' analysis and simulation)
- T0-T1s interconnected by the LCHOPN
- Monitoring appliance for T0/T1 already in place
 - PerfSONAR MDM release for the LHCOPN
 - Dedicated deployment at sites (MoU, dedicated servers)
 - On-going #(10) sites (11)



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- No EGEE recommended general solution for network monitoring
- Seeking the general, light weighted solution for #(100) grid sites, SA2 started a task which
 - Assessed the situation
 - Identified relevant metrics
 - Proposed an approach and prototyped it (that's what we are about to present here today ⁽ⁱ⁾)

Addressing a complimentary approach with respect to

- The LHCOPN T0-T1 approach
- The troubleshooting on demand tools proposed with PerfSONAR-Lite-TSS



Characteristics of the tool

Enabling Grids for E-sciencE

The approach we propose here today tries to take into account:

- High scalability
- Light weighted deployment
- Non-intrusiveness
- Security
- Reliability
- Cost-effective

The tool currently implements active monitoring



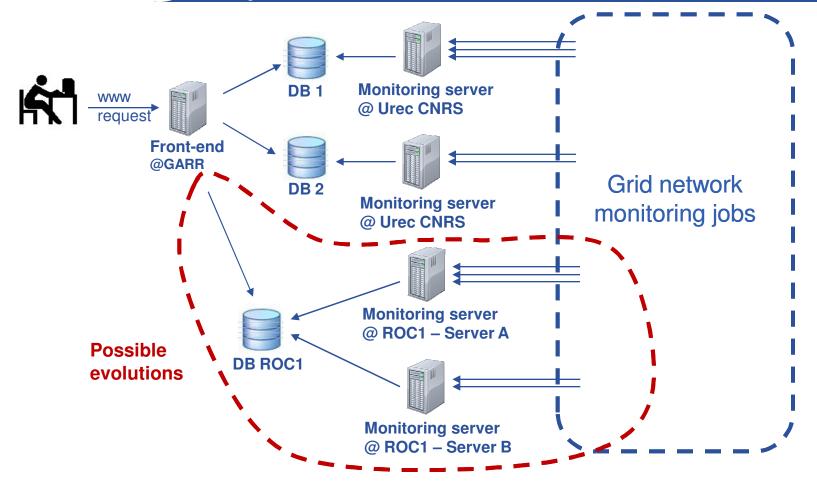


"Instead of installing a probe at each site, run a grid job"

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System Architecture the components



Frontend: Apache Tomcat, Ajax, Google Web Toolkit (GWT)

Backend: PostgreSQL

Programming languages for server and jobs: Python, bash script

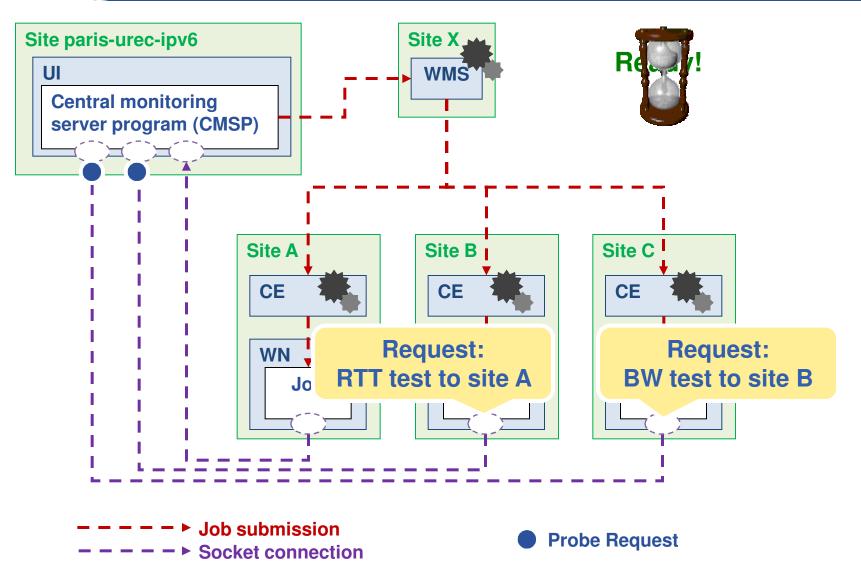
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- **Enabling Grids for E-science**
- Technical constraints to be dealt with:
 - When running a job, the grid user is mapped to a Linux user of the Worker Node (WN):
 - This means the job is not running as root on the WN
 - Some low level operations are not possible (for example opening an ICMP listening socket is not allowed)
 - Heterogeneity of the WN environments (various OS, 32/64 bits...)
 - Ex: making the job download and run an external tool may be tricky (except if it is written in an OS independent programming language)
 - The system has to deal with the grid mechanism overhead (delays...)



Initialization of grid jobs

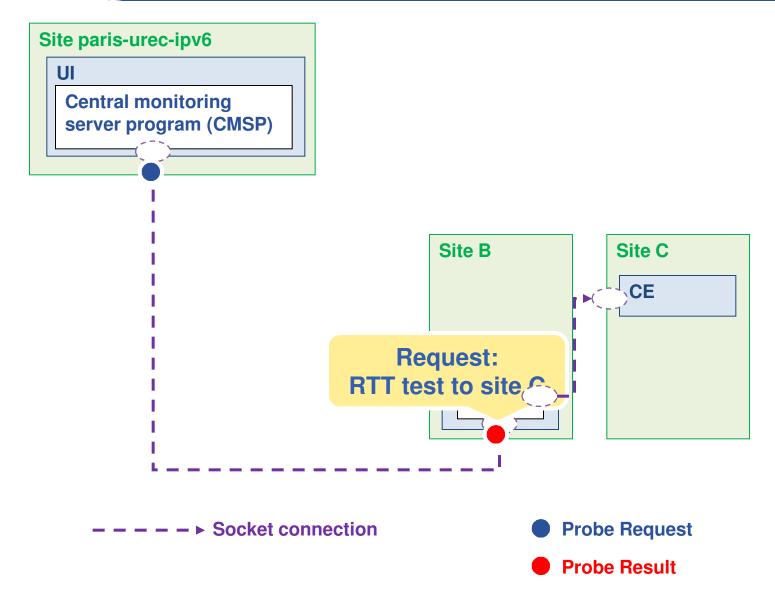




- Chosen design is more efficient than starting a job for each probe → 1 jobs::more probes
 - Considering delays
 - Considering the handling of middleware failures (the majority of failures occur at job submission, not once the job is running)
- TCP connection is initiated by the job
 - > No open port needed on the WN \rightarrow better for security of sites
- An authentication mechanism is implemented between the job and the server
- High scalability
- A job cannot last forever (GlueCEPolicyMaxWallClockTime)
 - > So actually there are two jobs running at each site
 - A 'main' one, and
 - A 'redundant' one which is waiting and will become 'main' when the other one ends



RTT, MTU and hop count test

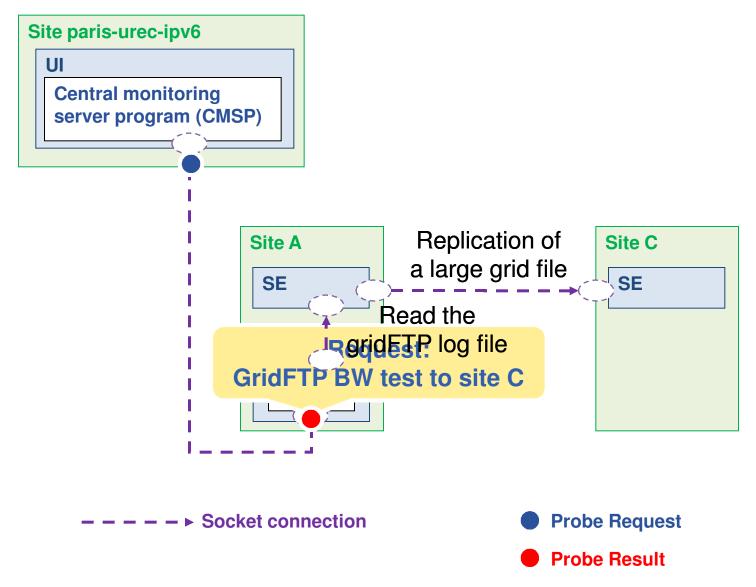




- The 'RTT' measure is the time a TCP 'connect()' function call takes:
 - Because a connect() call involves a round-trip of packets:
 - SYN -> SYN-ACQ <-
 Round trip
 - ACQ ->] Just sending => no network delay
 - Results very similar to the ones of 'ping'
- The MTU is given by the IP_MTU socket option
- The number of hops is calculated in an iterative way
- All these measures require:
 - To connect to an accessible port (1) on a machine of the remote site
 - To close the connection (no data is sent)
 - Note: This (connect/disconnect) is detected in the application log
- (1): We use the port of the gatekeeper of the CE since it is known to be accessible (it is used by gLite)



GridFTP BW test

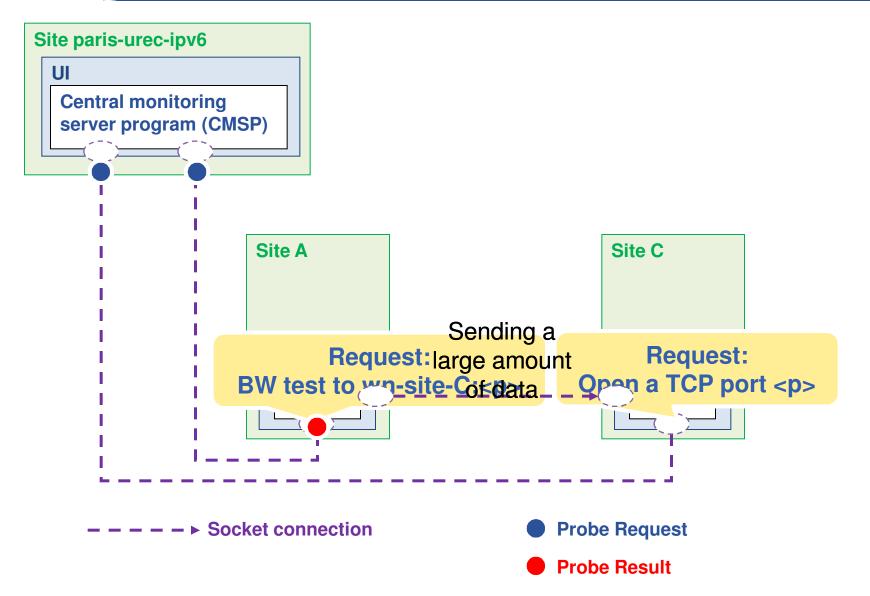




- If the GridFTP log file is not accessible (cf. dCache?)
 - We just do the transfer via globus-url-copy and measure the time it takes
 - This is slightly less precise
 - How many streams should we request in the command line? globus-url-copy -p <num_streams> [...]
 - Default = 1
 - Best streams number seems to be 3 (we are investigating on this)



WN-to-WN BW test (under discussion)

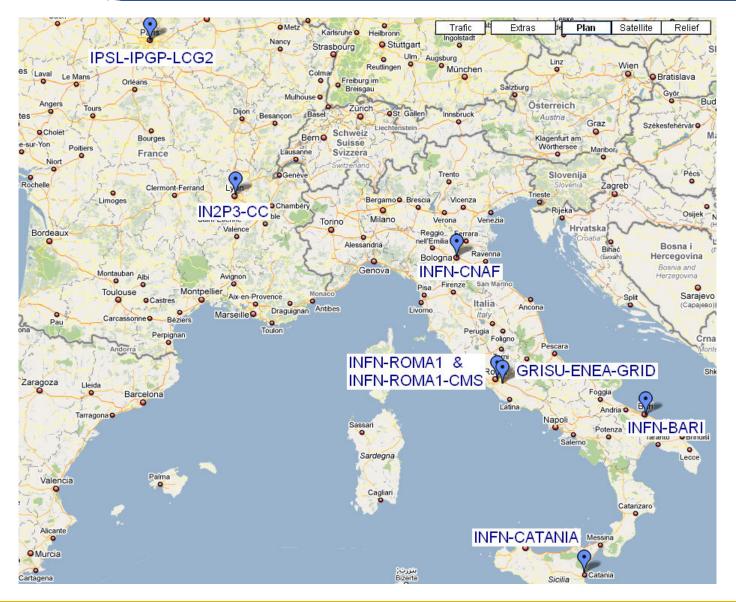




- It requires the remote site to allow incoming TCP connections to the WN
 - This is not a good thing regarding security
 - Sometimes it is not possible (WNs behind a NAT)
 - Some other derivative solutions could solve this BUT not in all cases
- There is no real use case of these WN to WN transfers
 - So what will this measure refer to?
 - The WN network connectivity may not be adapted
- We might deprecate this method and use the GridFTP one instead (cf. previous slides)



Current prototype: 8 Sites





- Monitor all possible site-to-site paths will be too much: N x (N-1) and N ~ 300 sites for a whole grid coverage
- We must restrict the number of these paths
 - To a specific VO, to an experiment, to the most used paths, etc.
 - We have studied this at https://edms.cern.ch/document/1001777
- ... and/or start several server instances (in order to achieve desired performance)
- The system is completely configurable about these paths and the scheduling of measurements
 - The admin specifies a list of scheduled tests, giving for each one:
 - The source site
 - The remote site
 - The type of test
 - The frequency of the test



- Latency test
 - TCP RTT
 - Every 10 minutes
- Hop count
 - Iterative connect() test
 - Every 10 minutes
- MTU size
 - Socket (IP_MTU socket option)
 - Every 10 minutes
- Achievable Bandwidth
 - TCP throughput transfer via GridFTP transfer between 2 Storage Elements
 - Every 8h

In order to avoid too many connections these three measurements are done in the same test **Current status and involved sites**

Enabling Grids for E-sciencE

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Alfredo Pagano (user)		Network Measurements (related	Network Measurements (related to global DB)				
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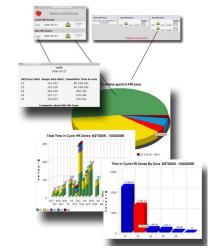
Ldap Authentication, based on Google Web Toolkit (GWT) framework

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1. Triggering system to alert site and network admins





2. Frontend improvements (plotting graphs)

3. Not only scheduled, but also 'on-demand measurements'





- 4. Improve the server part (mainly regarding gLite failures)
- **5.** Add more types of active measurements?
- 6. Add passive measurements?
- 7. Consider adding a dedicated box (VObox?)
 - If some of the metrics needed are not available with the job-based approach
 - ex: low level measurements requiring root privileges
 - The job would interact with this box and transport the results
 - > This might be done in a restricted set of major sites
- 8. Consider interaction with other systems (some probes may be already installed at some sites, we could benefit from them)





• Show the basic functionality provided by the tool



- Added value:
 - No installation/deployment needed in the sites
 - Monitoring 10 or 300 sites is just a matter of configuration
 - A monitoring system running on a proven architecture (the grid)
 - Possibility to use grid services (ex: AuthN and AuthZ)
- Limits:
 - Some low-level metrics can't be implemented in the job itself
 - Comparing to a dedicated system installed in a site, no control of the Worker Node environment (hardware, software) is available

Thank You

Feedback or request?

http://egeemon.dir.garr.it:8080/NetMonDB/ https://twiki.cern.ch/twiki/bin/view/EGEE/GridNetworkMonitoring

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