THE DESIGN AND PERFORMANCE OF THE ATLAS INNER **DETECTOR TRIGGER IN HIGH PILEUP COLLISIONS AT** UNIVERSITY **13 TEV AT THE LARGE HADRON COLLIDER OF SUSSEX**

Mario Grandi, on behalf on the ATLAS Collaboration

Supervisor: Fabrizio Salvatore

The LHC in Run 2 provides the ATLAS experiment with collisions at 13 TeV energy and 2.10³⁴ cm⁻²s⁻¹ peak luminosity. The ATLAS Inner Detector Trigger reconstruction has the task of rapidly and accurately reconstruct the charged particle tracks to efficiently trigger on final state objects for interesting events for even higher centre-of-mass energy, luminosity and number of proton-proton interactions (pileup).

3

The Inner Detector (ID)

Insertable B-Layer (IBL): innermost pixel layer added for Run 2 significantly improves tracking and vertex reconstruction Pixel Detector (Pixel) : detects charged particles close to beam pipe

Silicon Microstrip Detector (SCT): detects charged particles at intermediate radii

2

- Transition Radiation Tracker (TRT): detects charged particles at larger radii
- The Inner Detector provides track reconstruction with $|\eta| < 2.5$



The Inner Detector Trigger

- The ID trigger reconstructs tracks for the selection of physics objects (electrons, muons, taus, *b*-jets etc) for use in the overall trigger decision to select events to be retained and stored offline
- First runs a Fast Track Finder (FTF) for trigger specific track seeding, followed by Precision Tracking, using aspects of the offline tracking
- The ID trigger runs in a single stage or multiple stages depending on the physics signature - multistage tracking used in hadronic tau, and b-jet triggers

Run 2 Trigger System¹¹

The LHC collides bunches at 40 MHz, the trigger system is used to reduce the rate to < 1 kHz output, without losing interesting events

♦Hardware based pipelined trigger ♦< 2.5 µs decision</p>

- ♦100 kHz output
- Topological trigger (L1Topo) used for combined object.
- ♦Hardware Fast Tracker stage (FTK) - runs on L1 accepted events

Under commission ♦HLT CPU farm - single node per event ∻~200 ms decision time

event level triggering <1 kHz output rate

- Runs reconstruction of physics objects using calorimeter reconstruction, track reconstruction and particle ID Runs physics
- selection algorithm



Tau Tracking Beam line First stage tau trigger, the FTF reconstructs the leading track in narrow Region of interest (Rol) extended along the full luminous region

Two-stage tracking 2nd stage Rol

Second stage runs full tracking (FTF And Precision Tracking) for tracks from close to the leading track z position but within

a wider Rol in η and Φ but narrow in z along the beam line

- **b-Jet Tracking**
- First stage b-jet tracking run the FTF to reconstruct leading tracks in narrow region about the jet axis, and uses these to reconstruct the event vertex
- Second stage runs full fast and Precision Tracking, in wider Rols about each jet axis, for tracks originating from the vertex found in first stage
- b-tagging and track based jet energy calibration is then performed for tracks from second stage

RUN 2 PERFORMANCE RESULTS FROM 6 1.01 Efficiency LTICIENCY Efficiency 0.99 0.99 0.99 ATLAS Preliminary ATLAS Preliminary 0.98 0.98 0.98 Data 2018 √s = 13 TeV ATLAS Preliminary Data 2018 √s = 13 TeV



Closing Remarks

The ID Trigger continues to play an essential role for all trigger signatures. It continues to perform well at the high luminosity running so far in 2018, and has demonstrated improvements in efficiency with respect to 2017 results.

References

[1] Tech. Rep. ATL-PHYS-PUB-2015-018; [2] Performance of the ATLAS Trigger System in 2015, Eur. Phys. J. C 77, 5 (2017) 317, https://arxiv.org/abs/1611.09661; [3] https://twiki.cern.ch/twiki/bin/view/AtlasPublic/ HLTTrackingPublicResults

LHCP 2018, Bologna 4th-9th June



