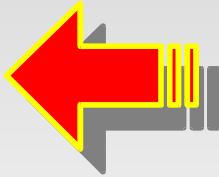


Low-Level Analog Front-End & Data Transmission ASIC* Design

An overview of the full-custom analog design flow

■ The Big (but Brief) Picture

- ➔ Briefly front-end - FE
- ➔ Briefly read-out - RO
- ➔ Briefly serializer - SER
- ➔ Briefly phase-lock loop - PLL



■ Feed-Back Concept

- ➔ A qualitative introduction
- ➔ Natural frequency concept
- ➔ Real-world examples:
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 - ➔ Time-over threshold
- ➔ Adjusting/optimizing loop behavior
 - ➔ Damping ratio

■ Detector Front-End ASICs

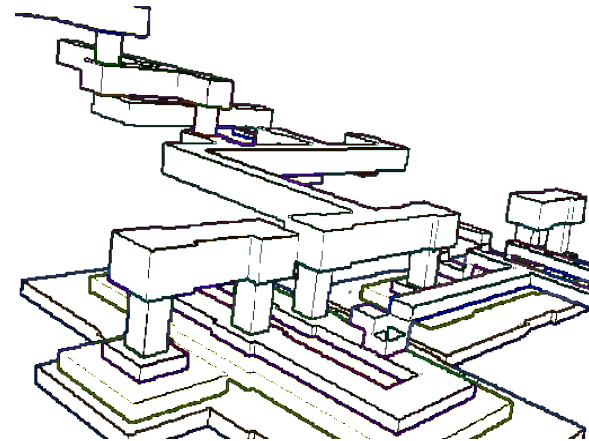
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■ Processing Technology

- ➔ Transistor switch – A masterpiece
 - ➔ Lithography
 - ➔ Formation of an nMOS transistor
- ➔ VLSI design flow
 - ➔ Parasitic extraction
- ➔ Real-world ASIC examples

■ Radiation Tolerance Issues

- ➔ Definitions:
 - ➔ Single event upset, analog single event transient, latch-up
- ➔ Simulating radiation effects on analog circuits



* *Application Specific Integrated Circuit*

Motivation

Composition within the ISOTDAQ curriculum

- One of the **official goals** of the school is to “**expose the participants to a maximum variety of topics**”
- What comes just after the “detector” is the **first link** of the **DAQ chain**
- Therefore this lecture will try to deliver:
 - ➔ an in **intuitive approach** to what is listed in the **TOC**
 - ➔ **without** providing “**dry and ugly**” math **phrases**
- This lecture will have **no hands-on laboratory session** in the current program of the school
- The pages will contain **all the text** necessary for you **NOT** to need a lecturer in order to understand the slides at home (naively assuming that you will refer to this lecture in near future)
- Therefore please be aware of the above fact, in case you start feeling that the pages are a little bit **overloaded**

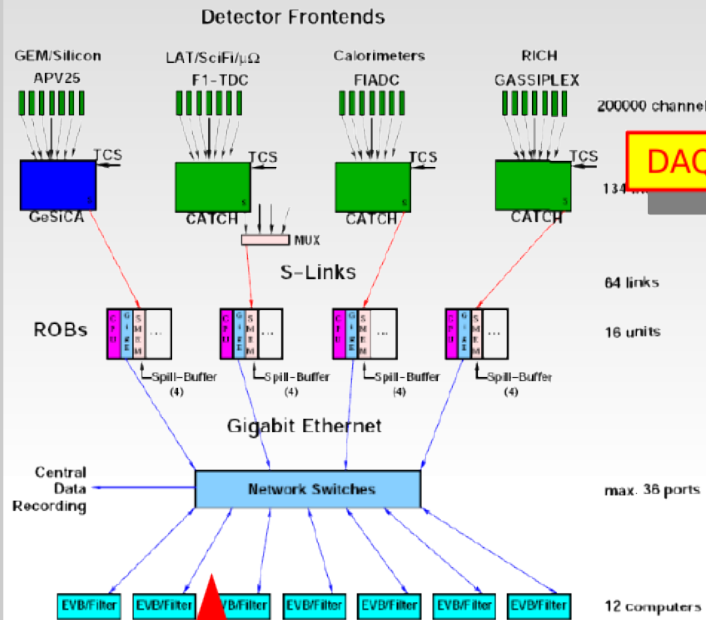
An Ordinary Heavy Ion Collision

Heavy ions at the center of ALICE detector; a short movie of 5 ns



The Big (but Brief) Picture

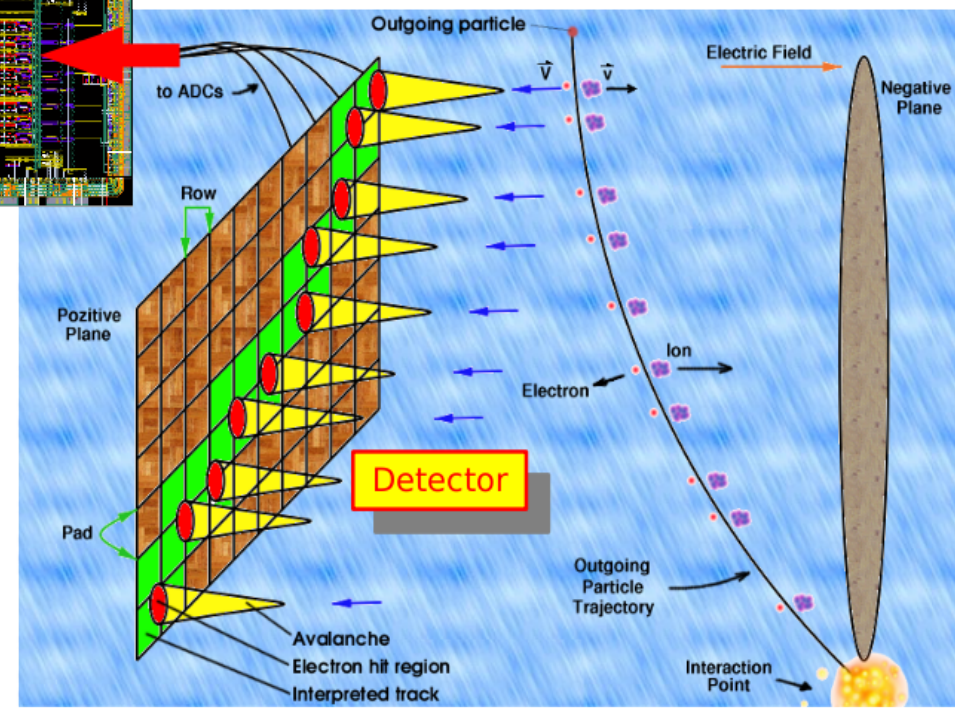
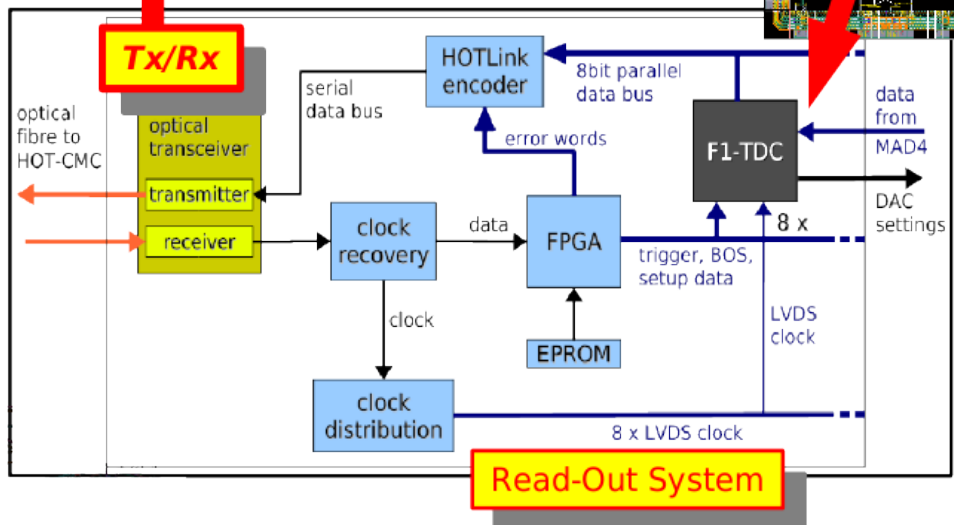
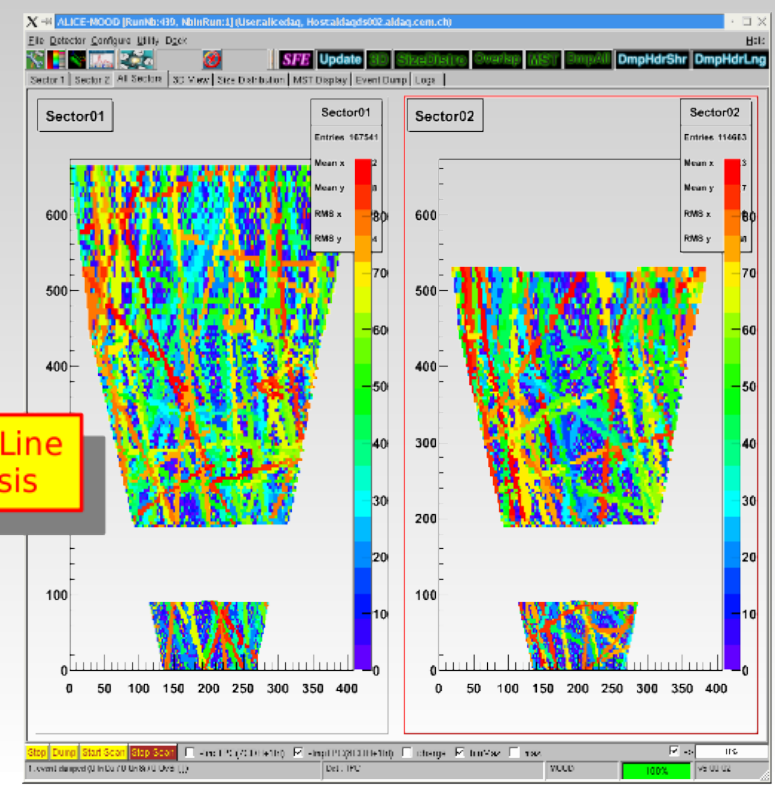
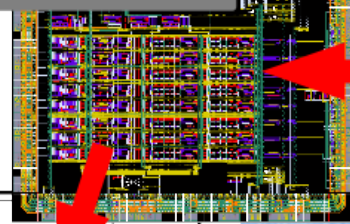
From colliding particles at the interaction point to the generation of meaningful data for analysis



DAQ

On/Off-Line Analysis

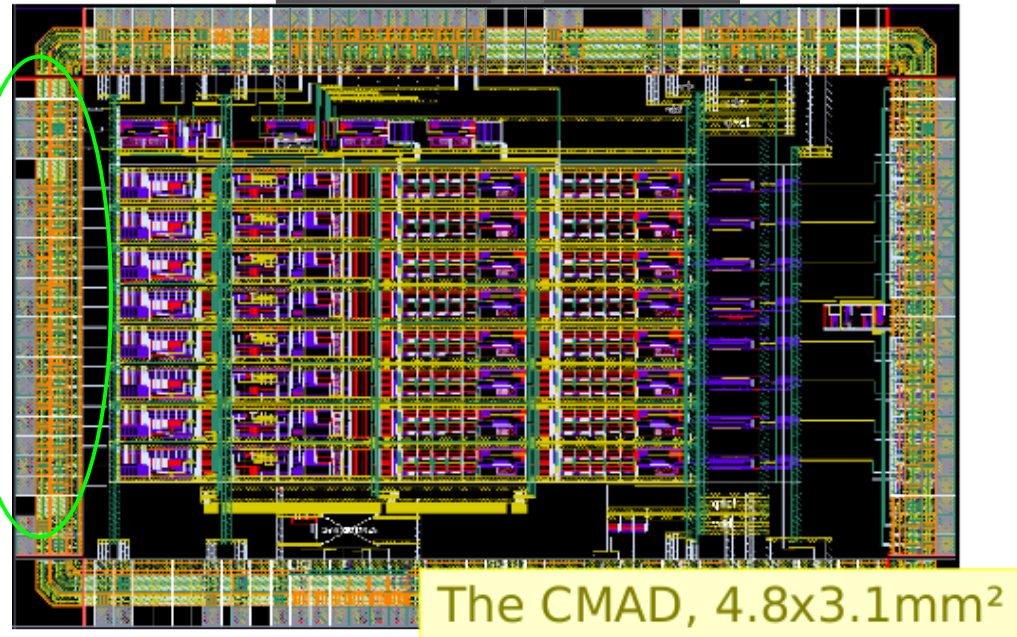
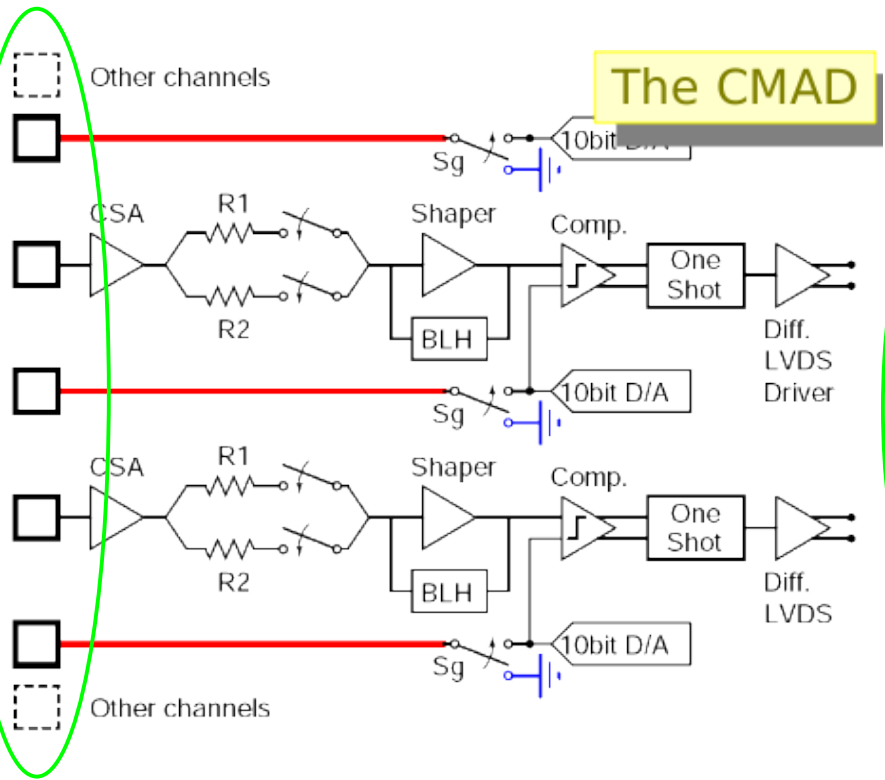
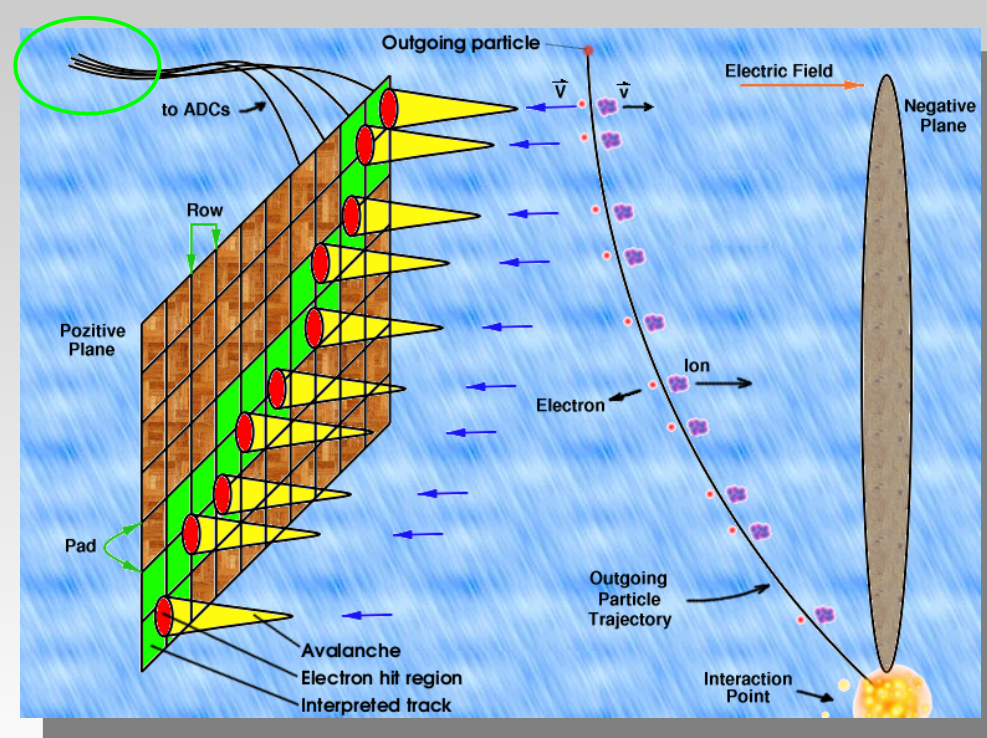
Front-End ASIC



Briefly Front-End

First interpretation of detector data

- Integrate the **charge** as a **pulse**
 - **Shape** this **pulse**
- 1) **Compare** pulse height to a threshold
 → Higher ? Yes : No
 - 2) **Digitize** the pulse for further processing
 → Digital filters, corrections, etc.
- **Send** the result to **read-out**

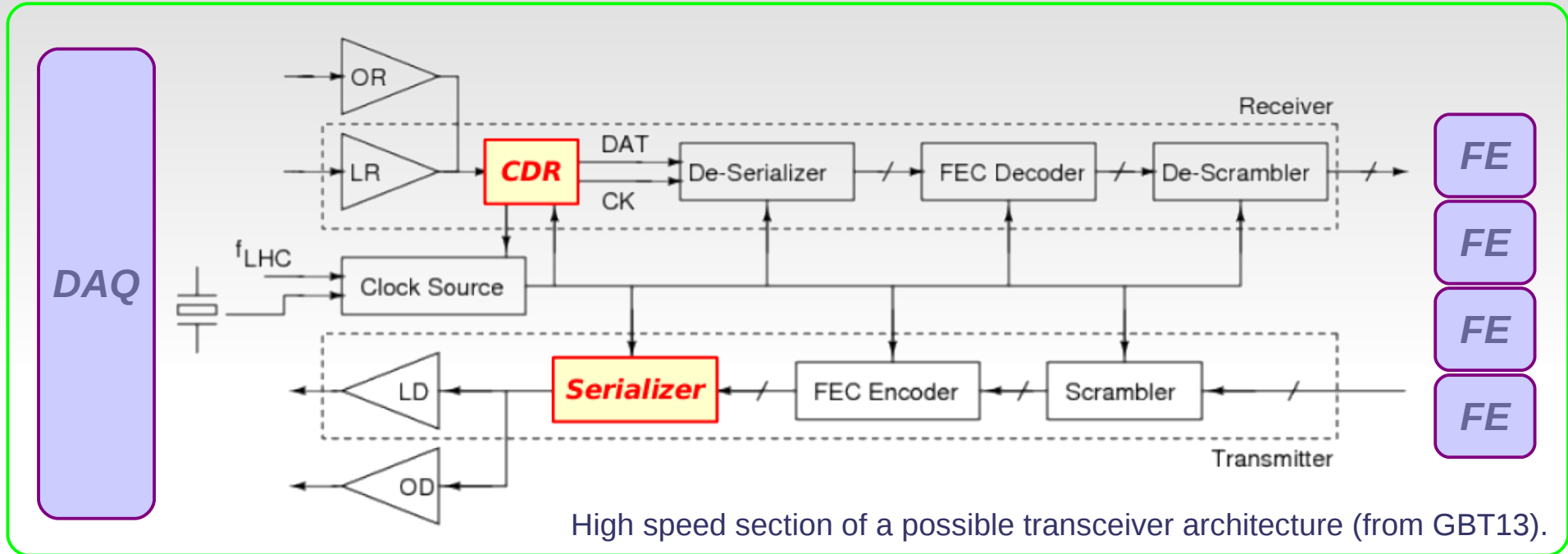
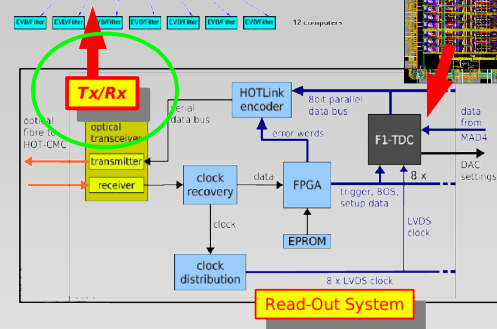


The CMAD, 4.8x3.1mm²

Briefly Read-Out

How to get data from FE and deliver to DAQ

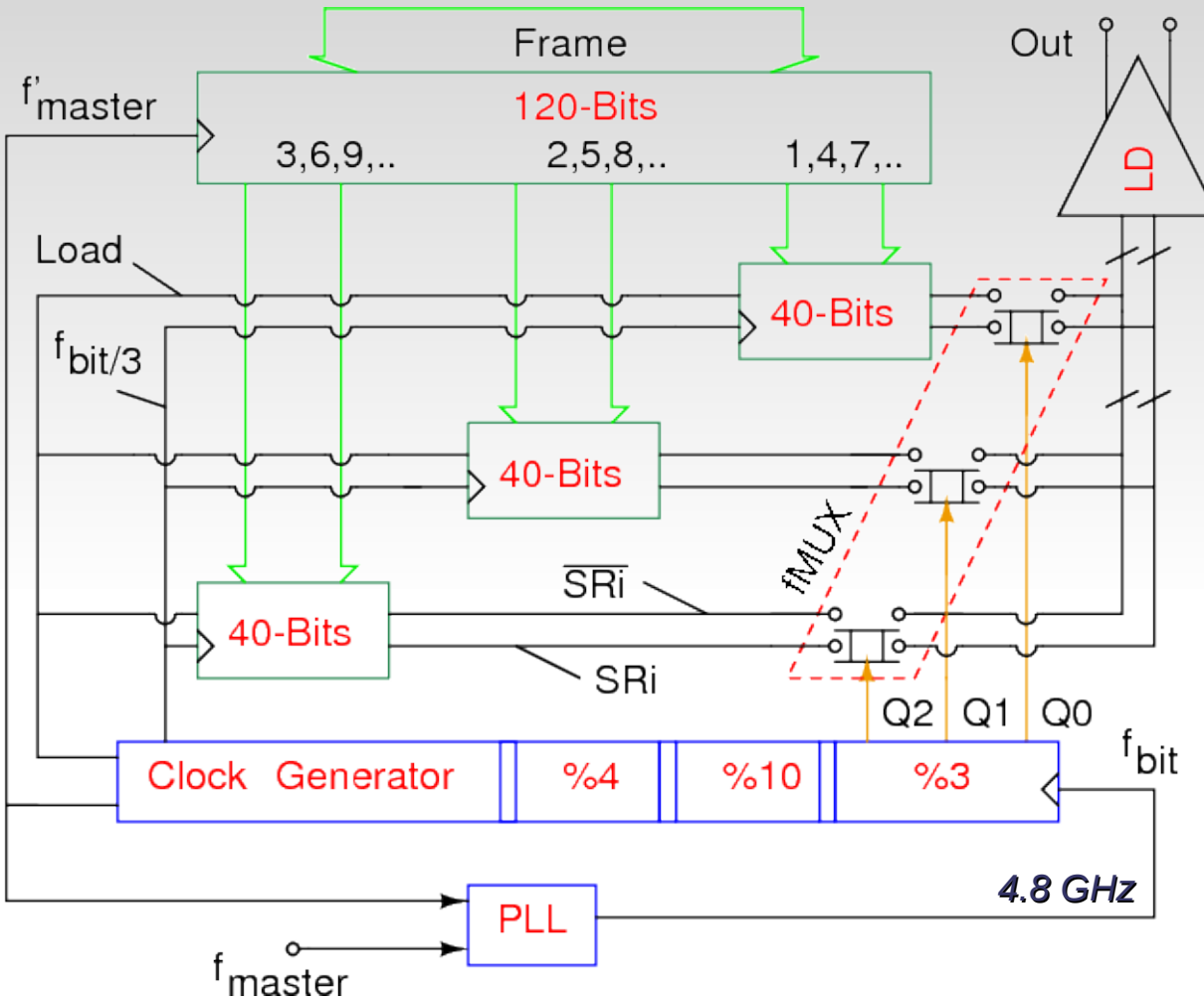
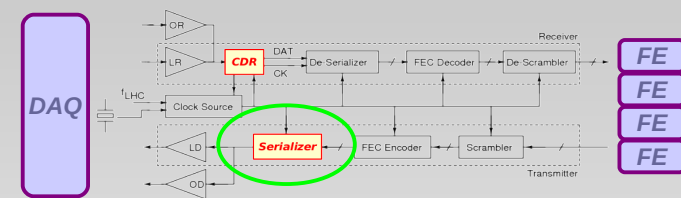
- Add **header/trailer** to the data created by the detector FEs
- Combine payload fragments into **frames** to be transmitted to DAQ



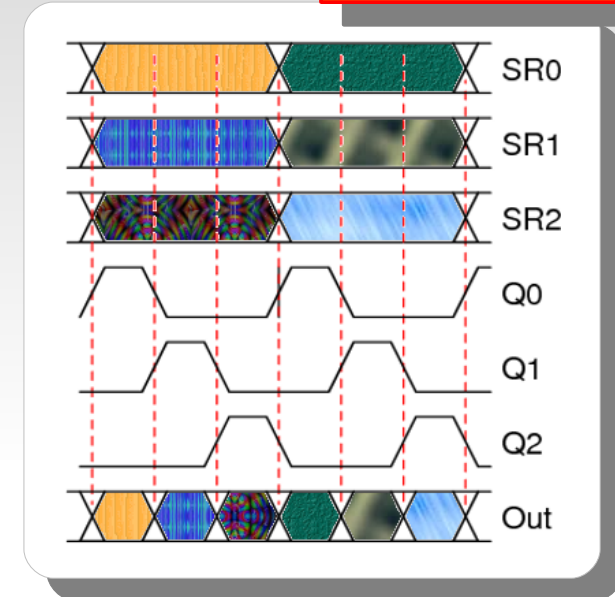
- **Receiver**
 - ➔ **Receive** laser light representing **serial data** from fiber
 - ➔ Check **FEC** code and **correct** errors (if possible)
 - ➔ **Parallelize** data
 - ➔ **Deliver** data to the next stage e.g. FE
- **Transmitter:**
 - ➔ Get data **from FE**
 - ➔ **Calculate** FEC and **add** to frame, increasing resistance against transmission errors
 - ➔ **Serialize** parallel data
 - ➔ Drive a **laser diode** over fiber to DAQ

Briefly SER

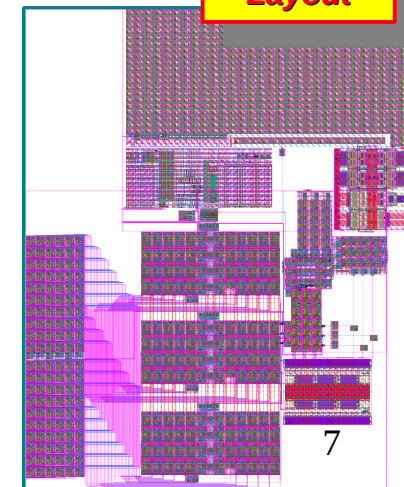
Parallel → Serial



Timing Diagram



Layout



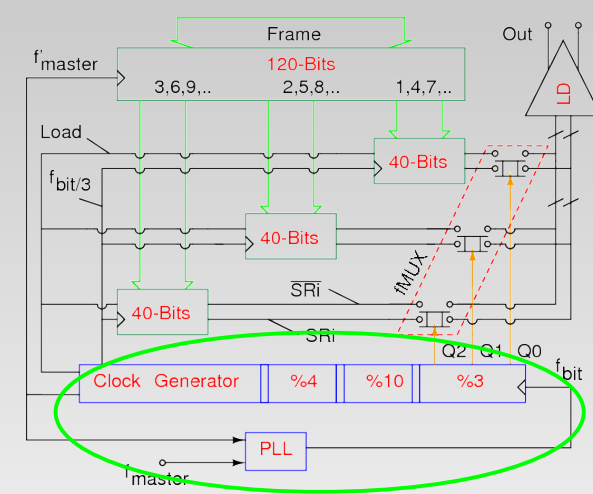
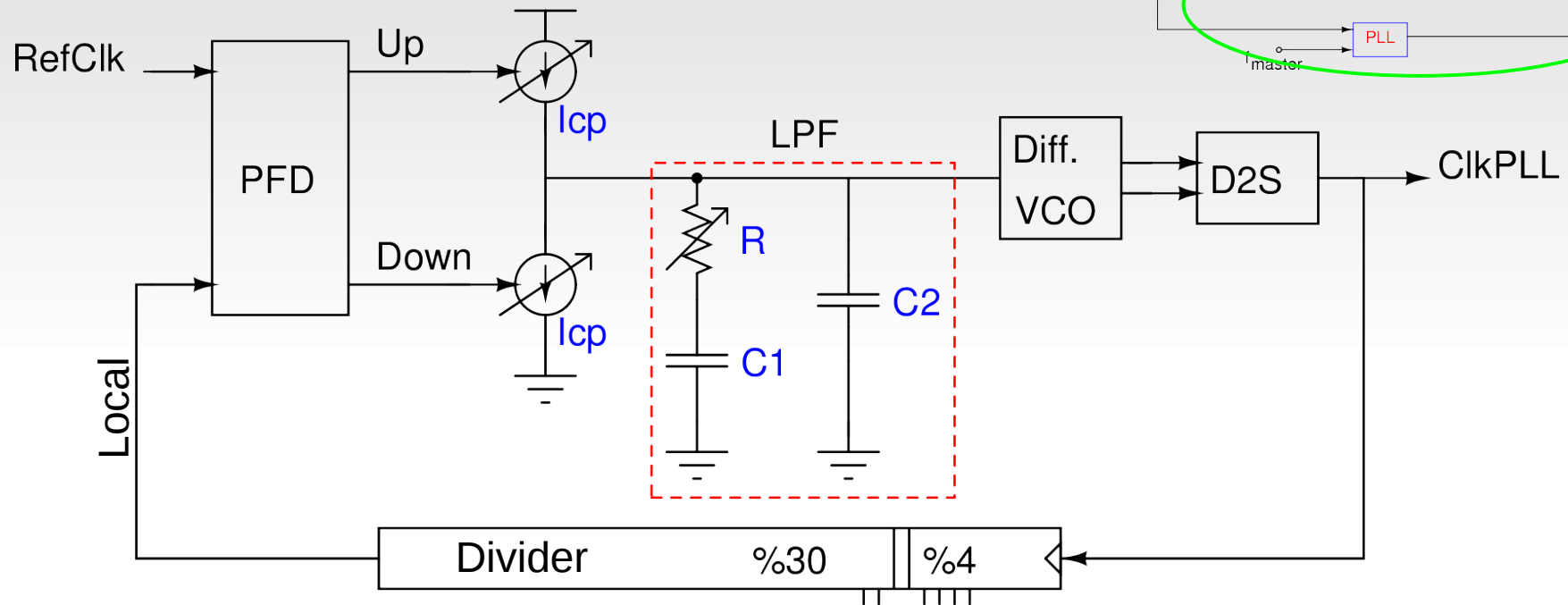
$A \approx 0.3 \mu\text{m}^2$

- @ rising edge of f_{MASTER} , **load** 120-bit-wide **frame** into input register (**40 MHz**)
- @ rising edge of **Load**, **divide** the frame into 3 **40-bit-wide** words (**40 MHz**)
- @ rising edge of $f_{BIT/3}$, **right shift** 30-bit-wide words **sequentially** (**1.6 GHz**)
- After every shifting, **multiplex** the right bit **to output** (**4.8 GHz**)

Briefly PLL

Phase-lock loop

- Locking a clock to a (pseudo) periodic signal
- ClkPLL is what we generate locally and RefClk is the reference to be tracked or to be locked to



- **Measure** the rising instant **timing difference** between **RefClk** and **ClkPLL** by the phase-frequency detector (PFD)
 - ➔ **Generate** correction commands depending on this measurement (**Up**, **Down**)
- Correction commands control the charge pump (I_{cp}) **pumping/sinking current** into/from the filter capacitor, varying the **control voltage** for the Voltage Controlled Oscillator (VCO)
 - ➔ Gradually, the **timing error** of the two signals at the inputs of the PFD would **vanish** (ideal locked condition)

Low-Level Analog Front-End & Data Transmission ASIC* Design

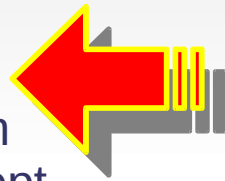
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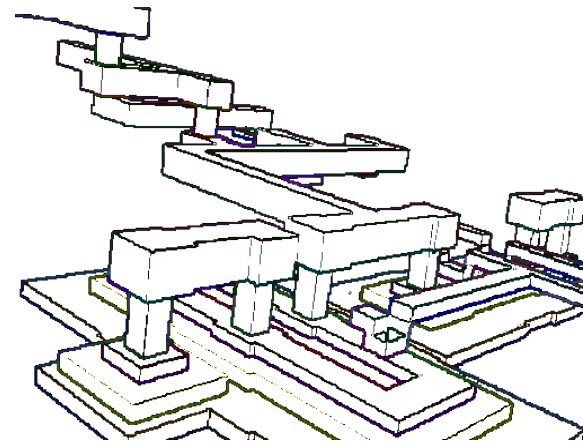
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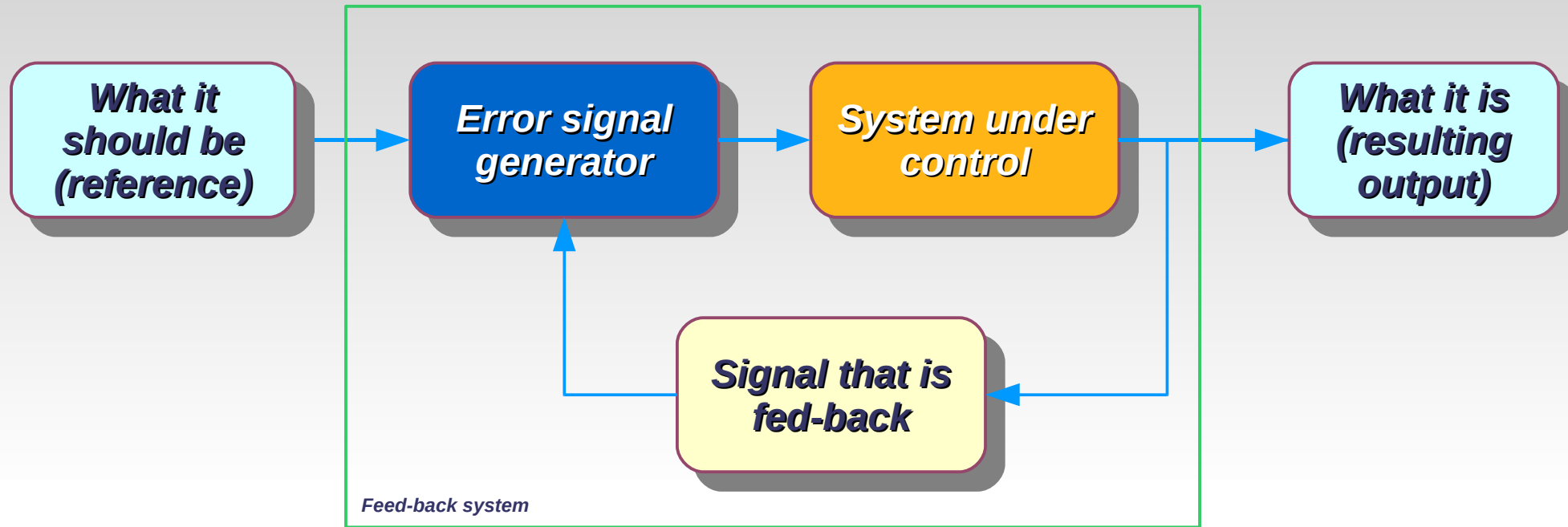
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Feed-Back

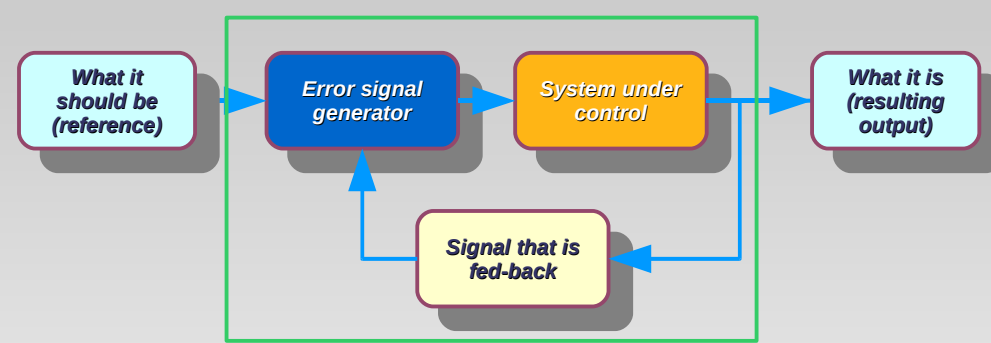
Actually a **very familiar** concept from **daily life**



- **Aim**, is decreasing the **difference** (the error signal) between the **reference** and the **output**
- **How ?** For each cycle:
 - ➔ A **portion of the output** is fed-back. Make the system be **sensitive** to a portion of what it outputs
 - ➔ **Measure** the difference between the reference and what is fed-back (only a portion of the output)
 - ➔ Depending on the difference, an **error signal** is generated which in turn causes a **correction step** to be taken **controlling the system** under control
 - ➔ **Repeat** the cycle

Feed-Back

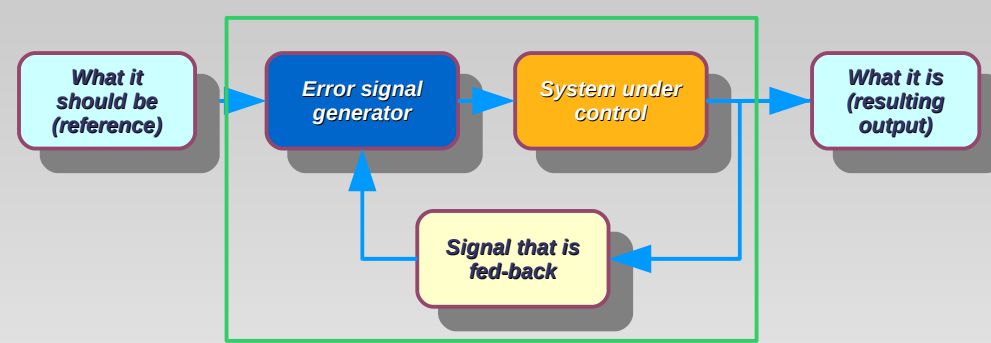
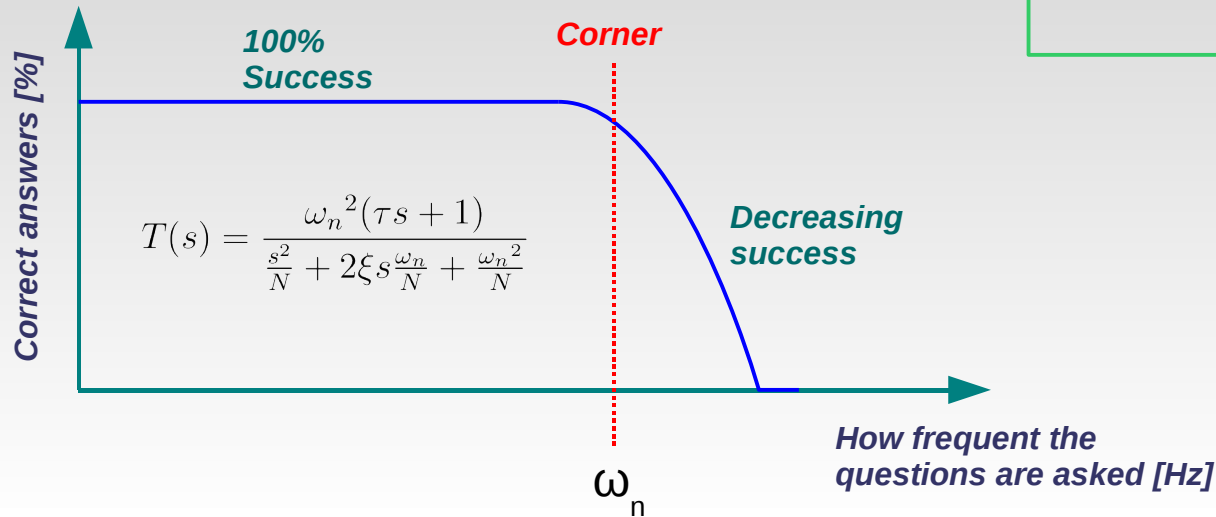
Actually a **very familiar** concept from **daily life**



- Whistling or playing an instrument ?
 - How do I **know** what I play is “**Do**” but not “**Re**” ?
 - Does it make sense to say “I whistle **better** than you” ?
 - What happens when I try **to find the right** guitar solo for an existing song ?
- Drinking a glass of water ?
 - **Adjust** the angle & position of the glass accordingly **to keep** the water flow as it is **necessary** ?
 - Remember the childhood: sometimes the water gets dropped to the ground accidentally (What is the **failure mechanism** ?)
- Walking and biking ?
 - How do I **decide the frequency** of my steps **not to** fall down or **to be able to** reach somewhere ?
 - What about walking or biking **when drunk** ? (What is the **failure mechanism** ?)
- Ruling a country ?
 - Can “**referendum**” be a term borrowed from the **control theory** ?
 - How come politicians of the same ideology can **decide** in substantially different manners ? < Questionably ignoring corruption :D >

Feed-Back

Natural frequency concept

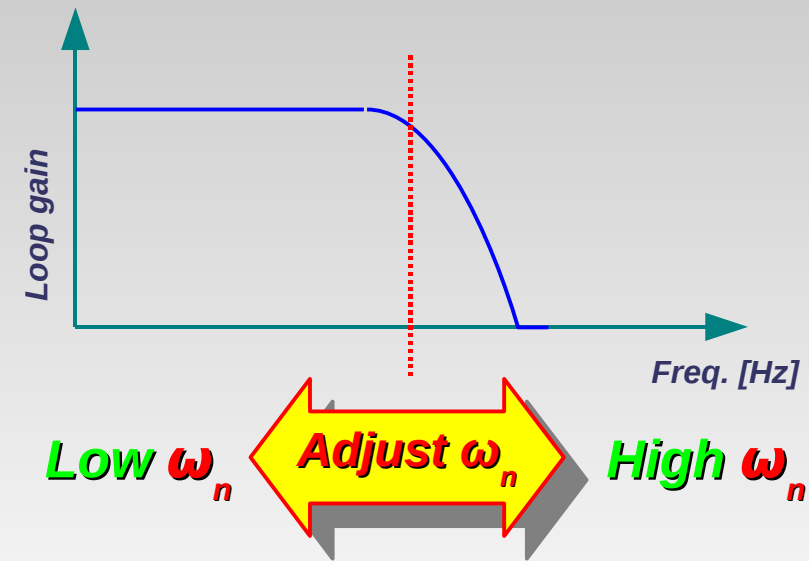


- An imaginary **system answering questions** asked continuously
- **Plot** (both logarithmic scale) the **success** level within a certain time window as a function of **frequency** of questions asked (transfer function)
- If the questions are asked **slow enough**, the system answers **all**, thus 100% success level
- Once the questions start to be asked **faster**, the system **starts failing** answering all, thus transfer function begins going down
- **Corner** is **at the natural frequency** of the control loop where the system **starts impairing significantly**

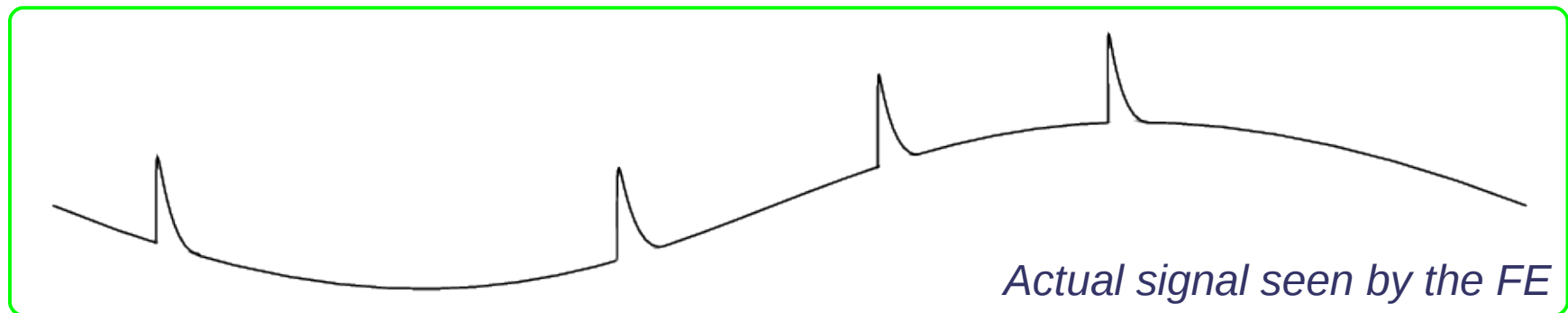
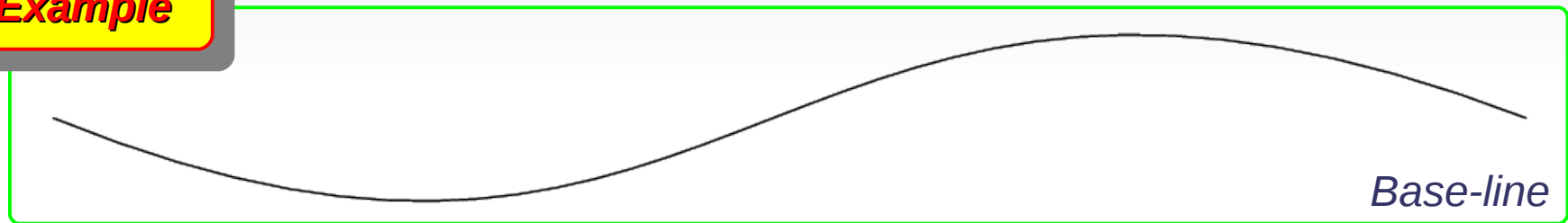
Feed-Back

Choosing for what to be sensitive

- **Low ω_n** → Sense **slow variations**
 - Loop **acts** on **slowly varying** signals
 - Narrow bandwidth – slow loop
- **High ω_n** → Sense **fast variations**
 - Loop **acts** on **rapidly varying** signals
 - Wide bandwidth – fast loop



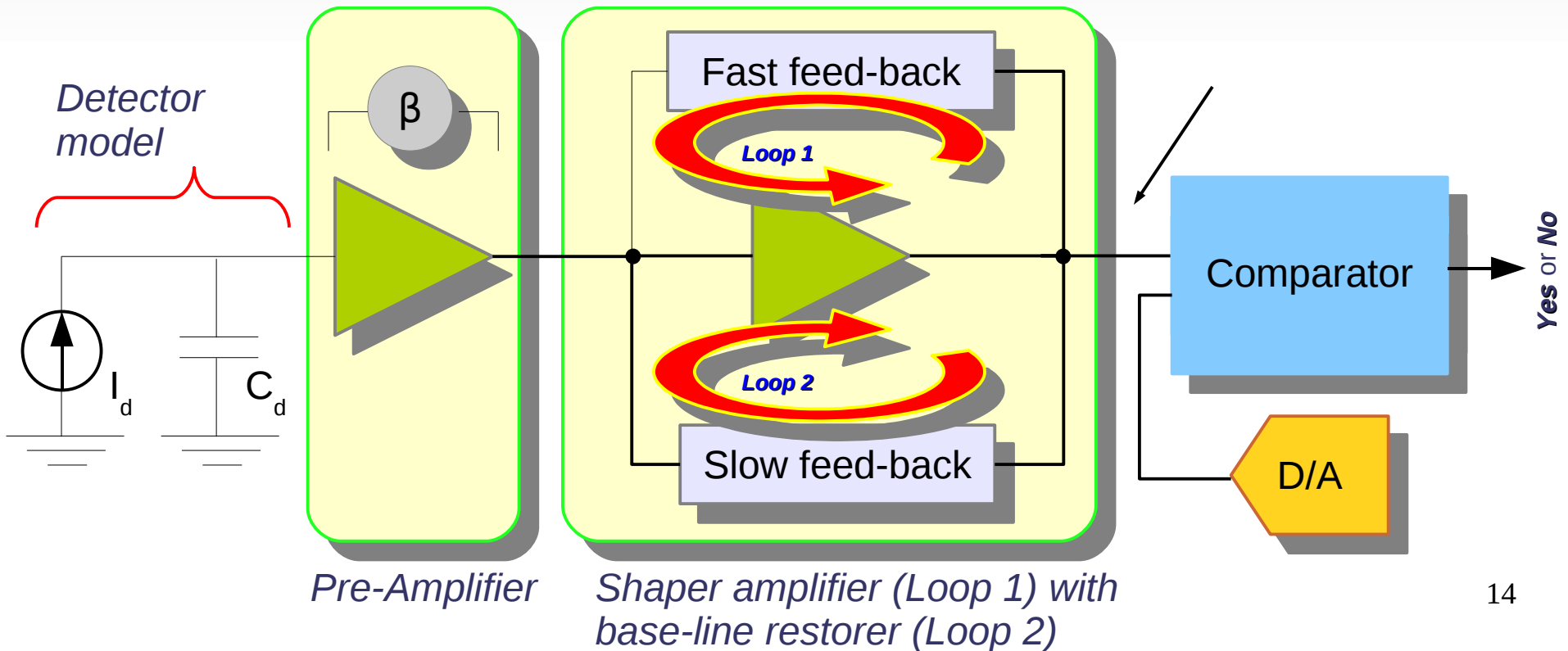
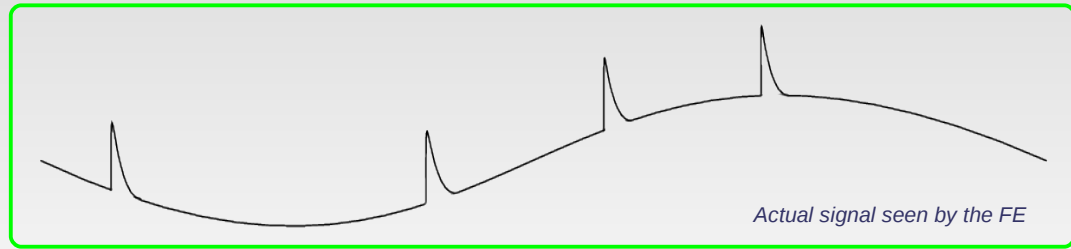
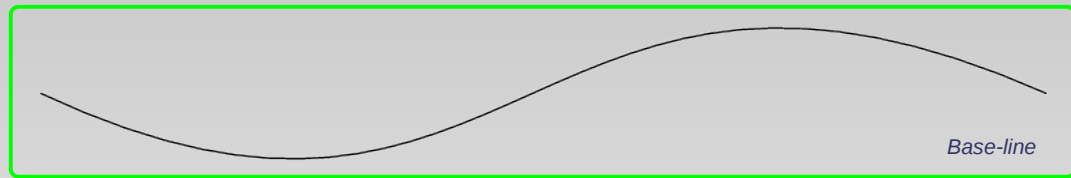
Example



Example

Binary read-out

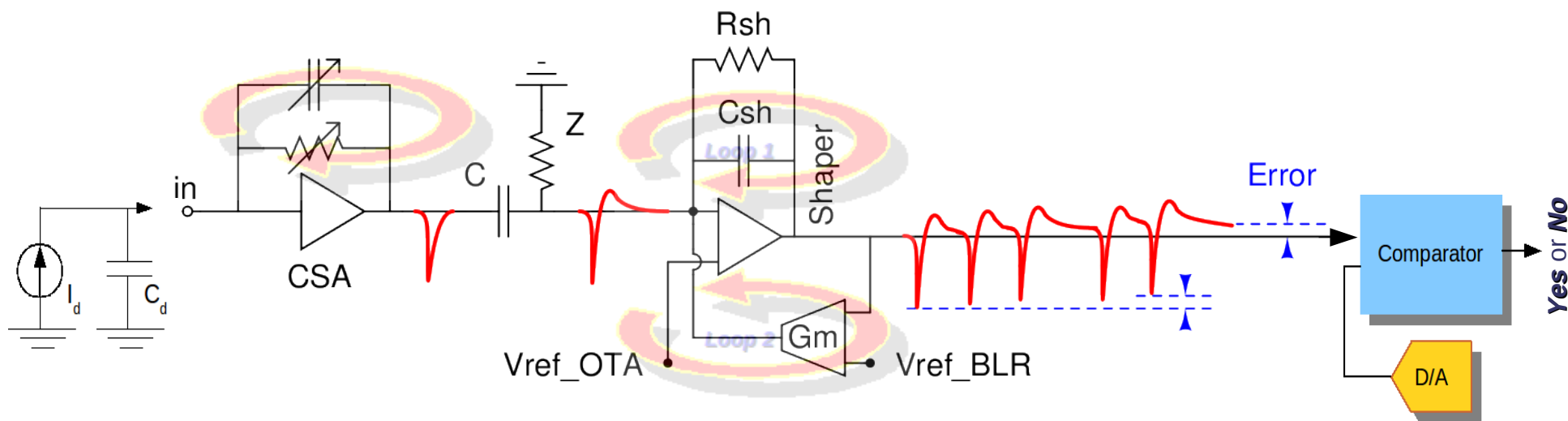
- Requires stable **base-line**
 - Which varies slowly
 - A **narrow** loop bandwidth is needed (**Loop 2**)
- Requires a fast signal **shaper**
 - Which varies rapidly
 - A **wide** bandwidth is needed (**Loop 1**)



Real-World Example

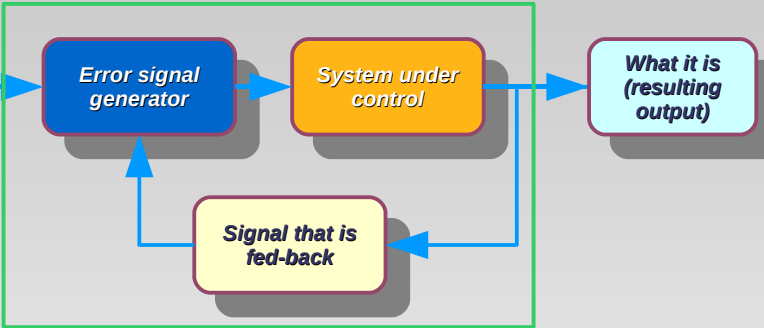
Binary read-out for *time-over threshold* measurement

- **Random** detector **pulses** with **a few MHz** frequency; then...
 - ➔ **How fast** is the **fast loop** ?
 - ➔ **How slow** is the **slow loop** ?
- Depending on the read-out **speed** and the operating **environment**, parameters are **optimized**
 - ➔ *Natural frequencies and gains of the loops, rise/fall-times, etc.*
 - ➔ *Settling behavior, radiation tolerance, damping ratio, power, etc.*
 - ➔ *Circuit footprint, robustness, redundancy, channel efficiency, etc.*



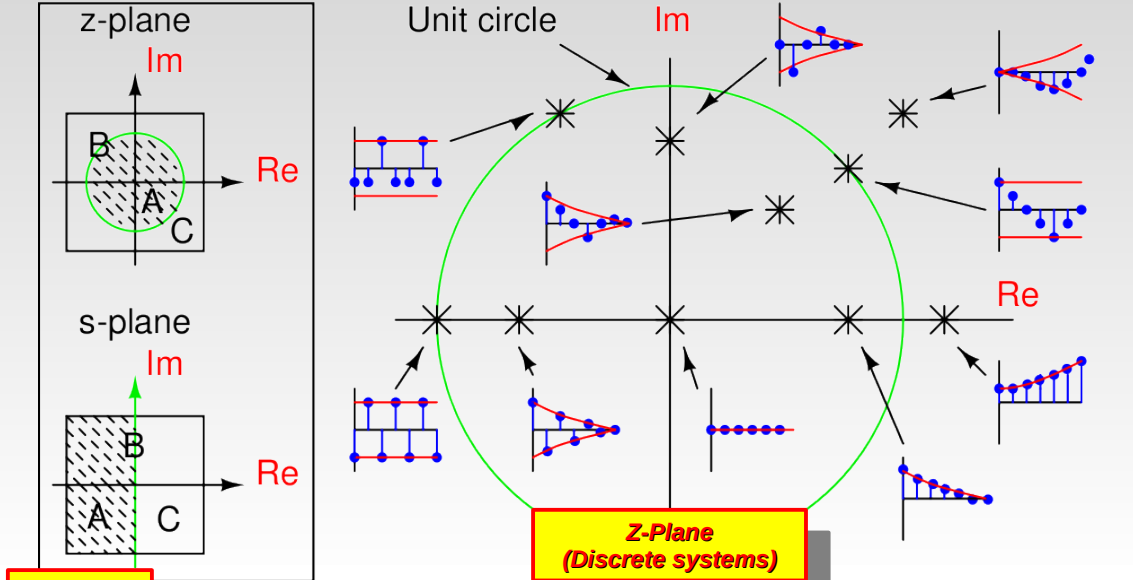
Feed-Back

Optimizing the loop behavior



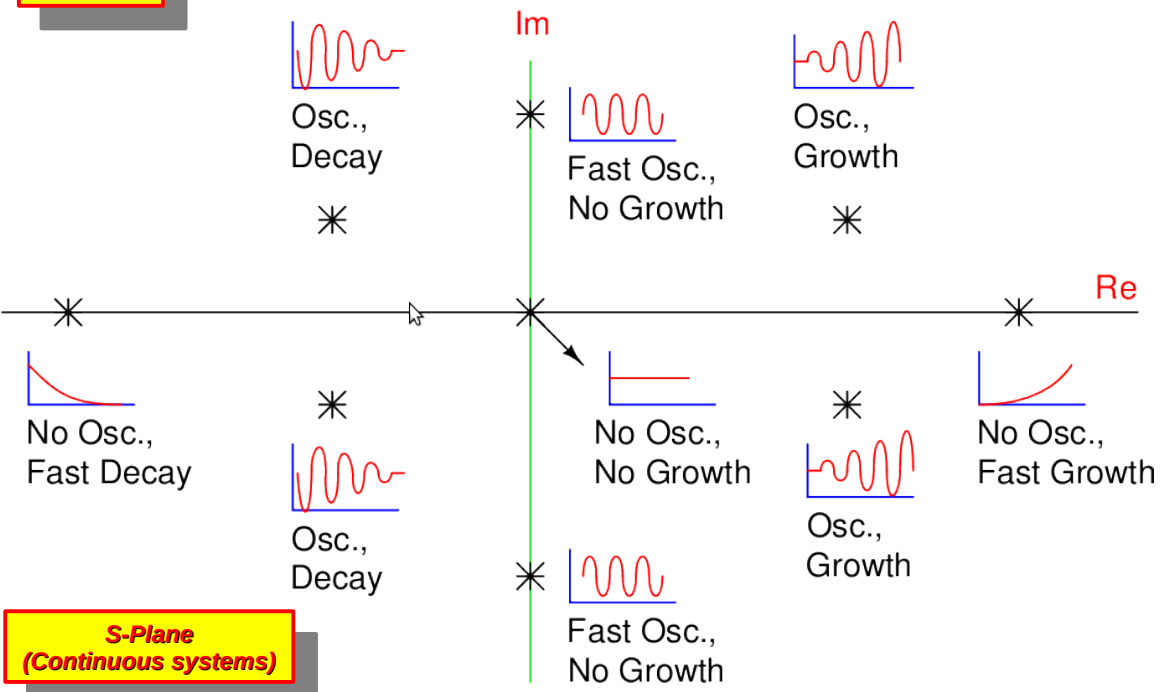
Transfer function

$$T(s) = \frac{\omega_n^2 (\tau s + 1)}{\frac{s^2}{N} + 2\zeta s \frac{\omega_n}{N} + \frac{\omega_n^2}{N}}$$

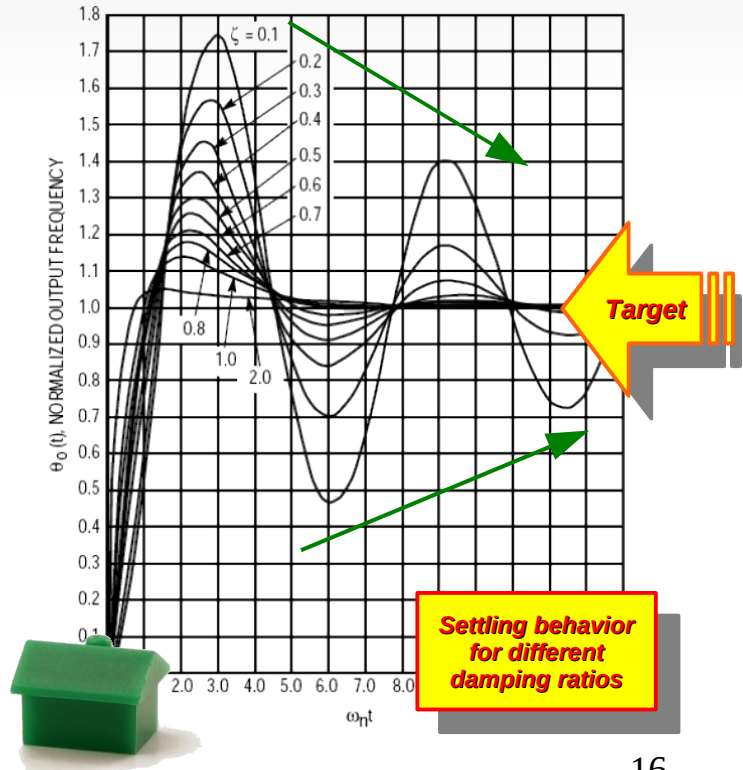


Stability regions

Z-Plane (Discrete systems)

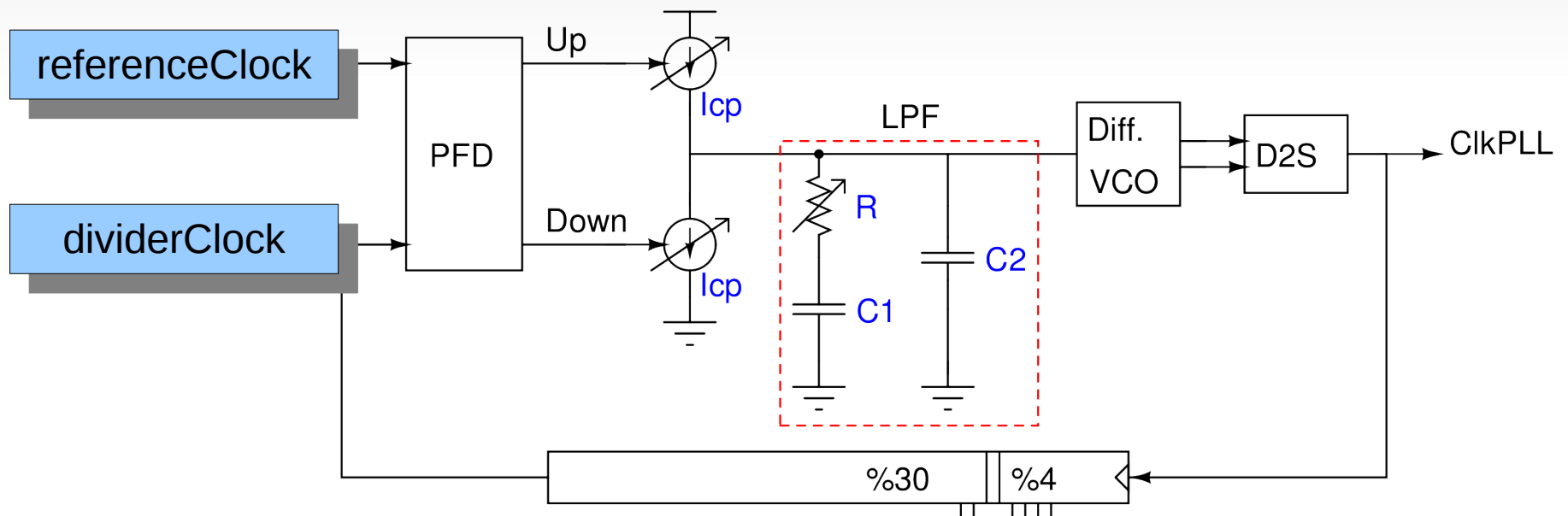


S-Plane (Continuous systems)



Simulation Movie Quiz

Remember PLL

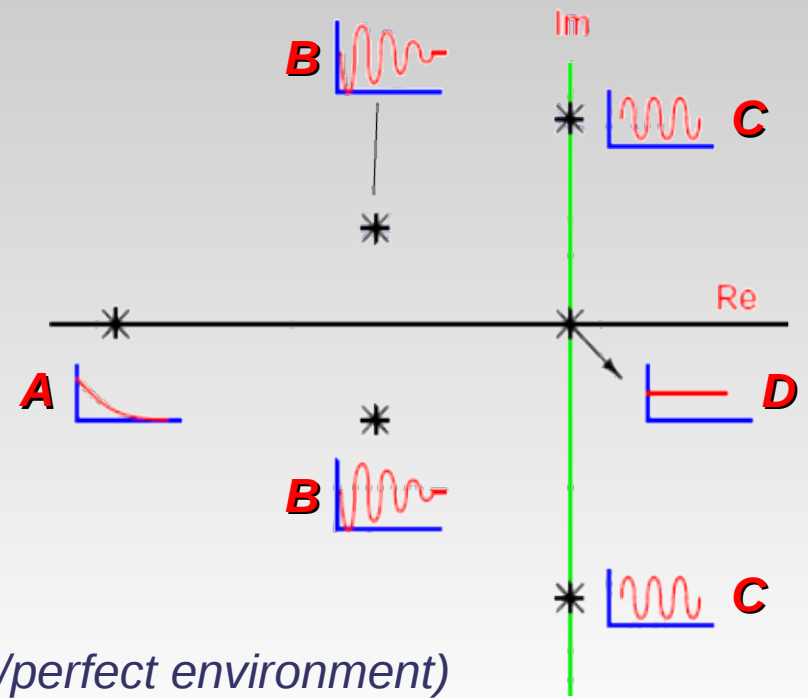


- **Slow down** the VCO, **if** it is **too fast** with respect to the reference
- **Speed up** the VCO, **if** it is **too slow** with respect to the reference

Simulation Movie Quiz

Different loop behaviors

- See the movies and **associate** the **behavior** to the **poles** on the **s-plane** (complex plane) →
- Use your *intuition*



? - **Slow-loop** with **low damping** ratio (**noiseless**/perfect environment)



? - **Fast-loop** with **high damping** ratio (**noiseless** environment)



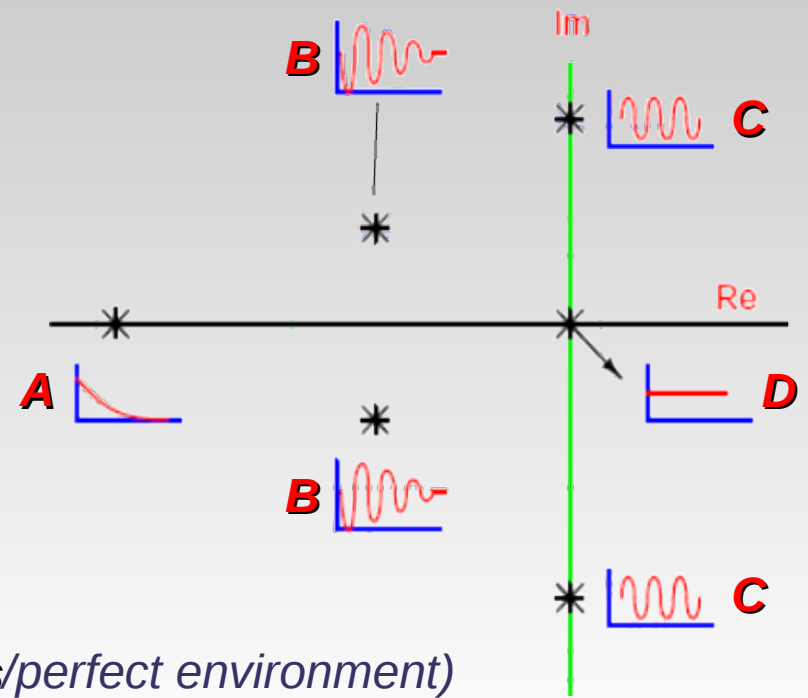
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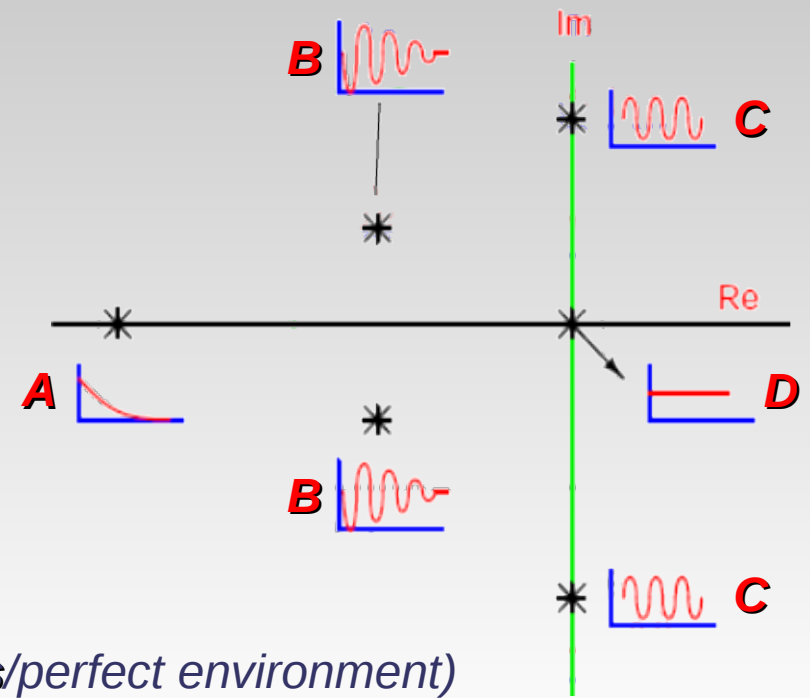
? - Fast-loop with **high damping** ratio (**noiseless** environment)

? - Slow-loop with **low damping** ratio (**noisy** environment)

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Different loop behaviors

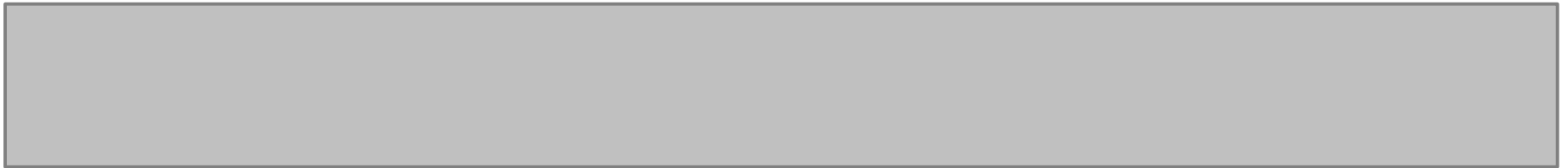
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A - Fast-loop with **high damping** ratio (**noiseless** environment)



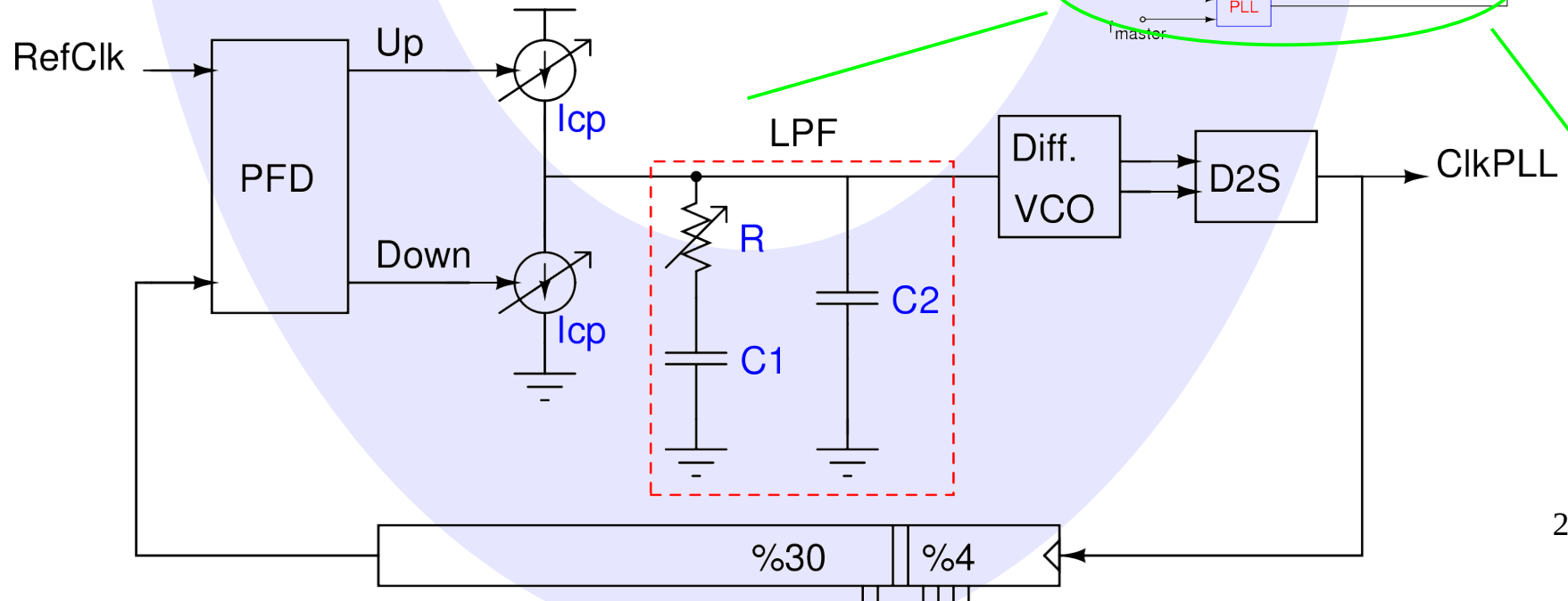
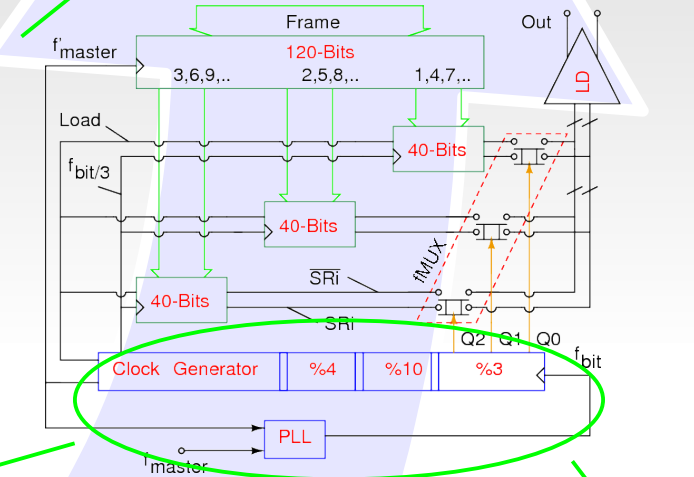
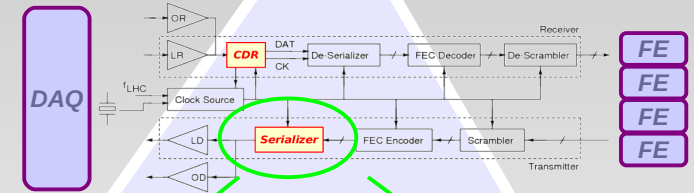
? - Slow-loop with **low damping** ratio (**noisy** environment)



Back to the big picture

If PLL fails, then nothing works !..

- In case the loop **parametrization** is wrong:
 - ➔ PLL can not deliver a proper **clock**
 - ➔ No phase/frequency locked ClkPLL signal
 - ➔ Ignored LHC clock, no synchronization
 - ➔ SER fails
 - ➔ Some of the bits get **lost** or **duplicated**
 - ➔ High **jitter** leading to closed **eye diagram**
 - ➔ RO fails delivering the data from FE to DAQ
 - ➔ No DAQ → **Fatal error** !..



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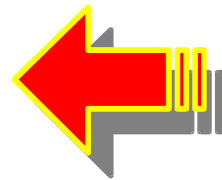
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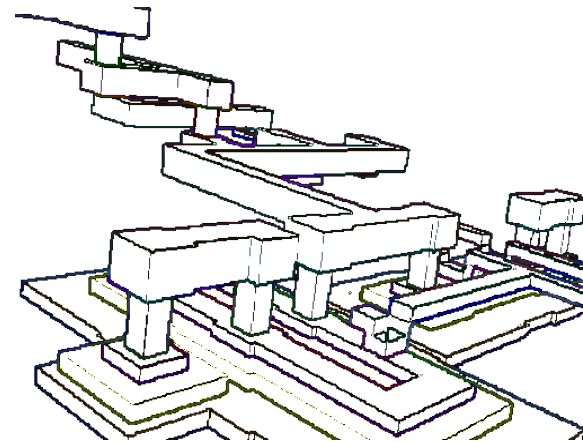


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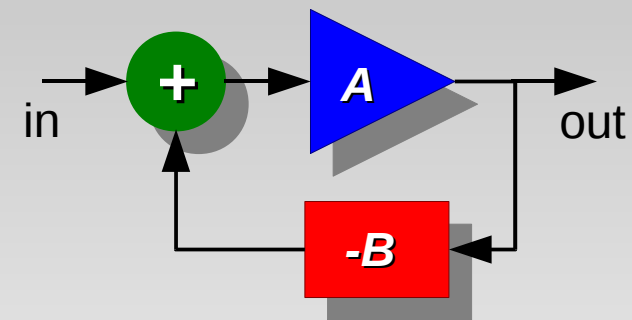
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* *Application Specific Integrated Circuit*

Pre-Amplifier

The first stage of the *interpretation*

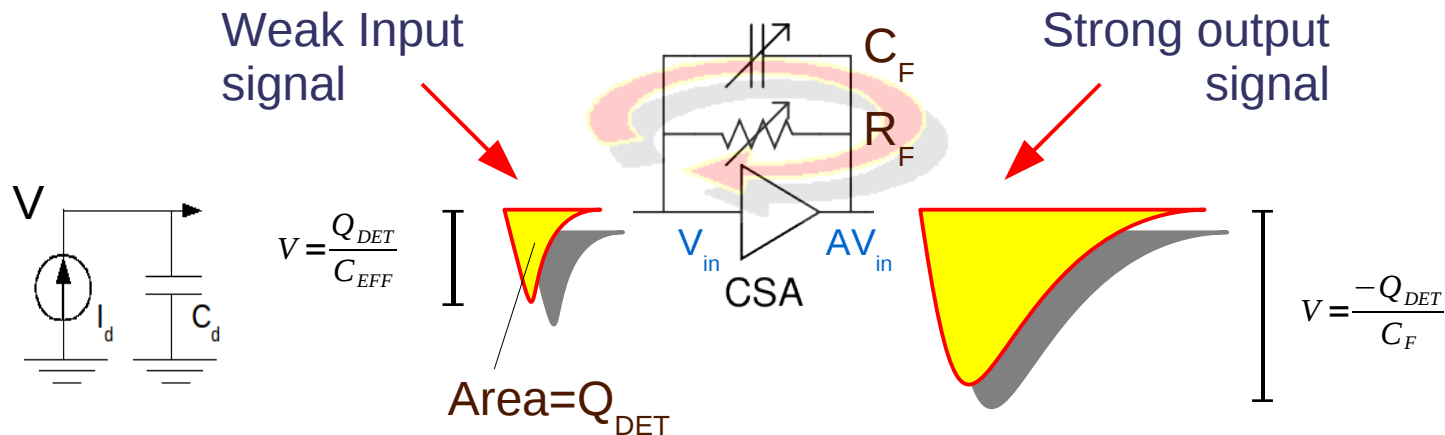


$$T = \frac{V_{OUT}}{V_{IN}} = \frac{A}{1 + AB}$$

sage: $T(A, B) = A / (1 + A * B)$
sage: $T.Limit(A=infinity)$
 $(A, B) | \rightarrow 1/B$

- **Standardized** experimental techniques **over time**
- Our discussion on **intuitive** & **descriptive** level
- Three types of pre-amplifiers:

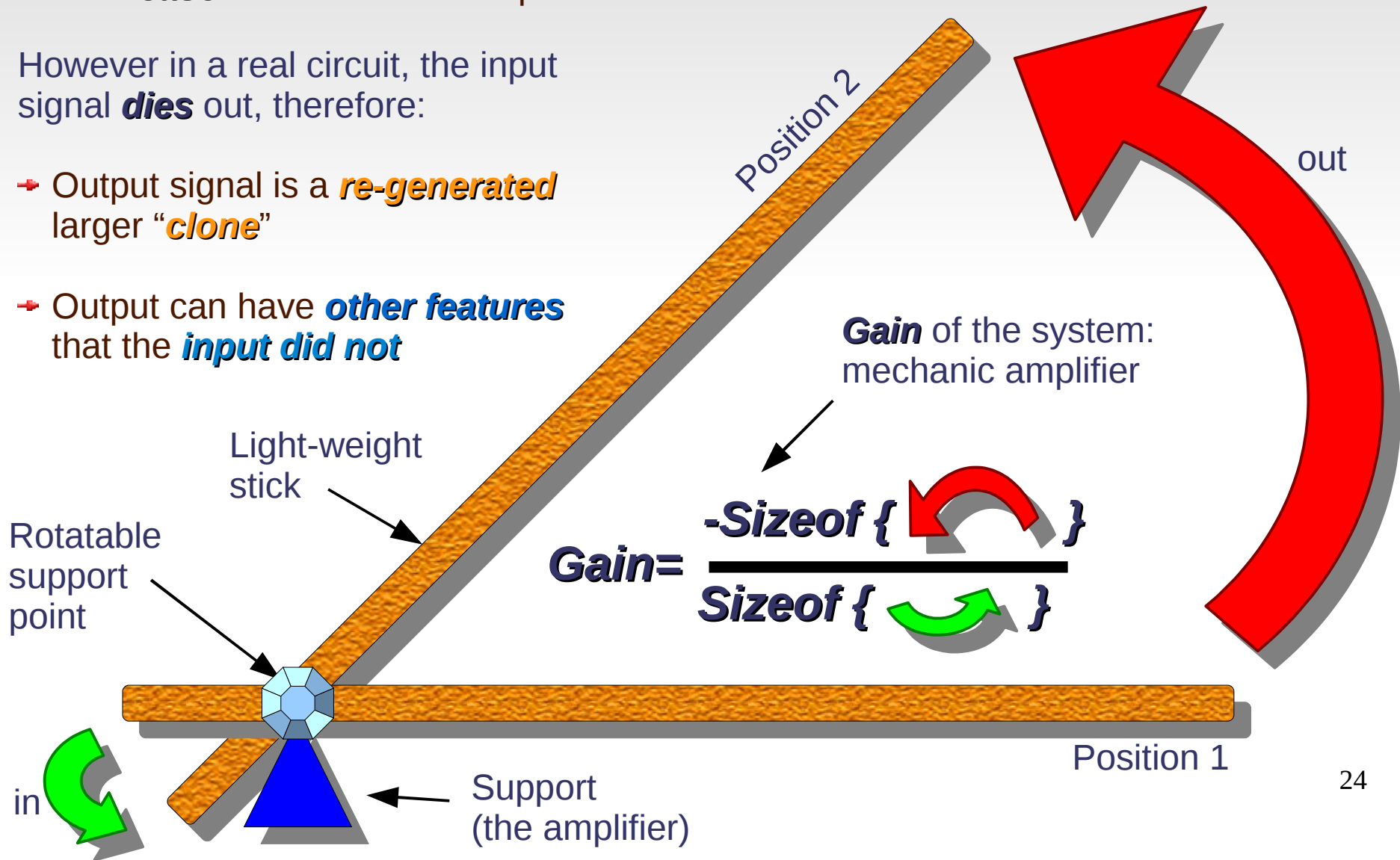
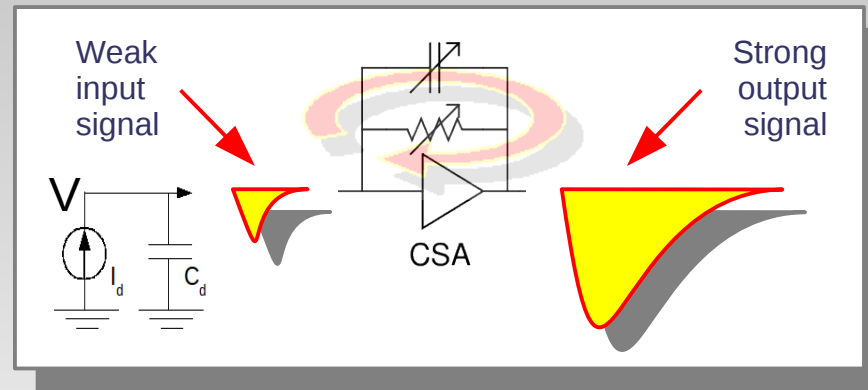
- ➔ **Voltage sensitive:** usually **not preferred** due to the fact that, for a given amount of charge generated by the detector (Q_{DET}), the **output voltage** of the detector (V) is a **function** of the **effective capacitance** (C_{EFF}) of the detector which is **variable**
- ➔ **Current sensitive:** **not preferred** because they are **suitable** to be used with **low impedance** devices, **however** radiation **detectors** have usually **high impedance**
- ➔ **Charge sensitive:** **preferred** type because its output is **only** a function of the charge (Q_{DET}) and a fixed C_F , provided that amplifier **gain** is sufficiently **high**



Amplifier Basic

How to amplify something

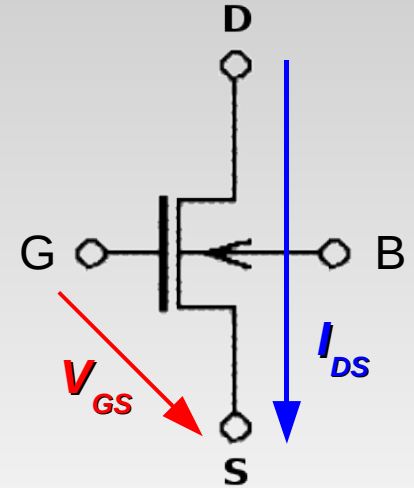
- We want a **small change** in the input to **cause** a **big change** at the output
 - The **reason** it is called an amplifier
- However in a real circuit, the input signal **dies** out, therefore:
 - Output signal is a **re-generated** larger "**clone**"
 - Output can have **other features** that the **input did not**



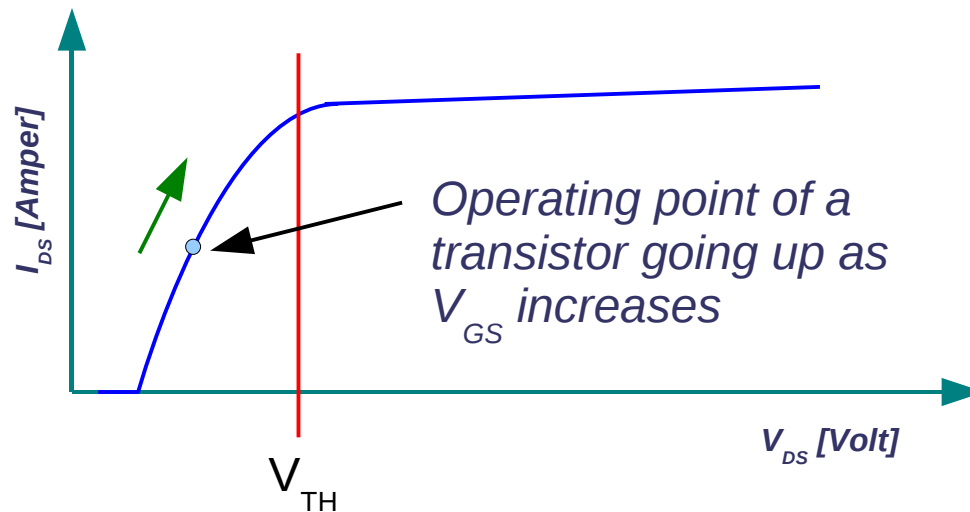
Transconductance - g_m

Figure-of-merit for a transistor

- Define a figure-of-merit (**FOM**) for a single nMOS
 - **How well** a transistor **converts** voltage into current
 - From input V_{GS} to output I_{DS}



$$g_m = \frac{dI_{DS}}{dV_{GS}} = \frac{2 I_D}{V_{GS} - V_{TH}}$$

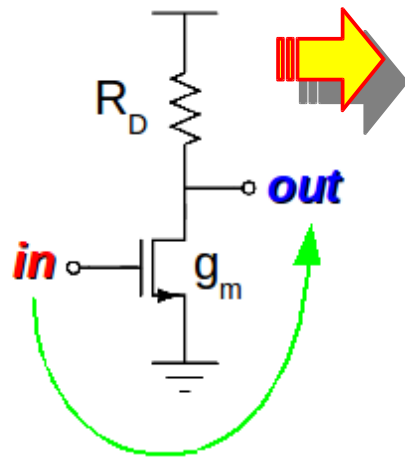
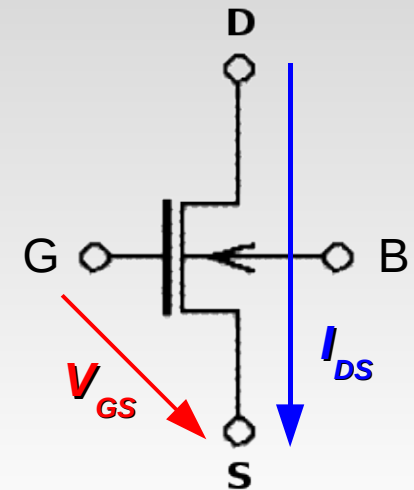


* Please refer to Design of Analog CMOS Integrated Circuits by B. Razavi

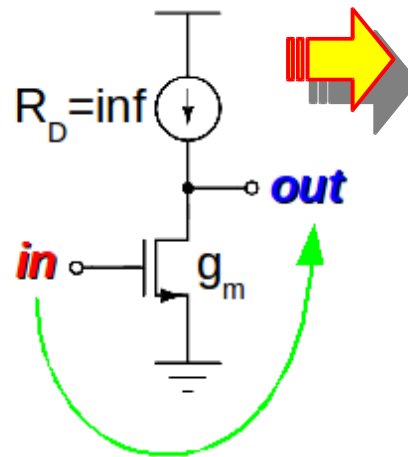
Basic CMOS Amplifier

Single-stage **common-source** amplifier and its evolution into a complete circuit

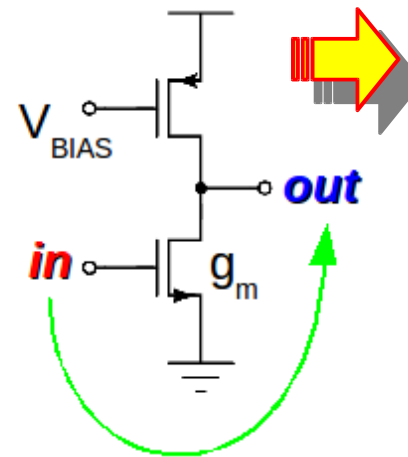
- Sink current through R_D
 - As **in** increases, **out** decreases (faster)
- $-g_m R_D$ suggests that we should increase the **load impedance** to have **higher voltage gain**
 - An **ideal** current source has **infinite impedance**
- A **current mirror** is a practical **current source**
 - Simply a transistor biased as a current source
- Transconductance (g_m) **increases** with current
 - Supply **additional current** to the gain device to have higher gain



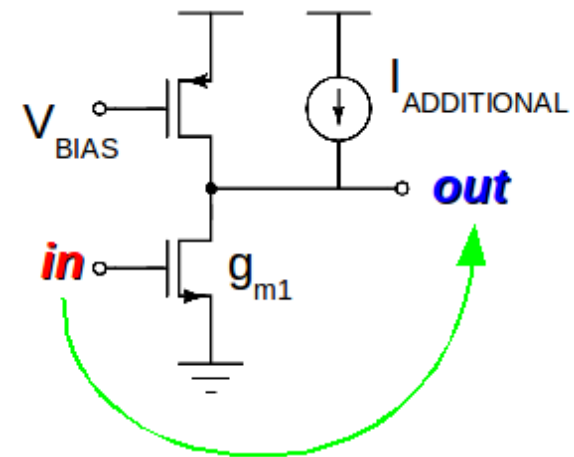
$A_V = -g_m R_D$
Common-source amplifier



$A_V = -g_m r_o$
Common-source amplifier



$A_V = -g_m (r_{o1} || r_{o2})$
Common-source amplifier

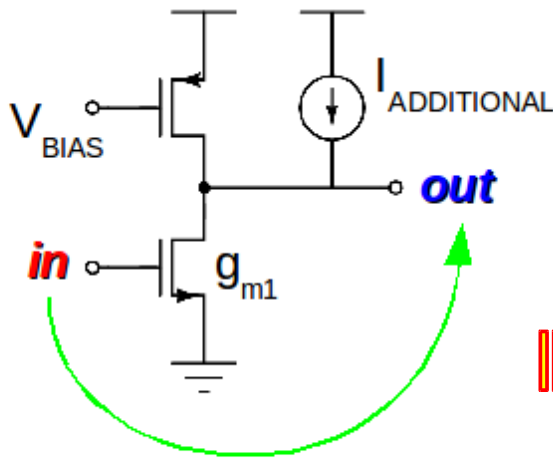
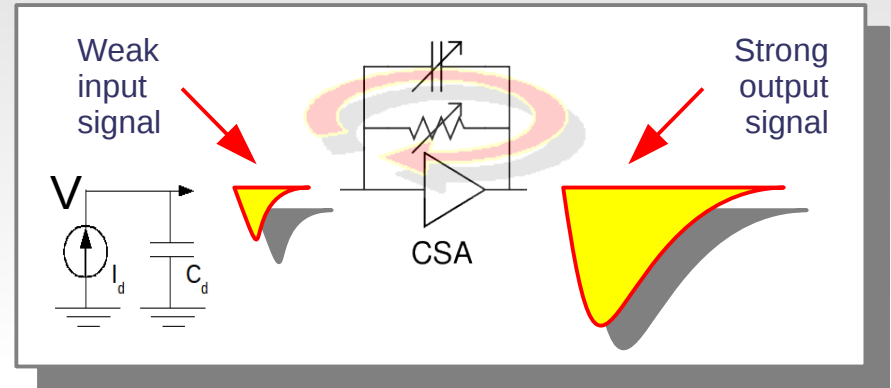
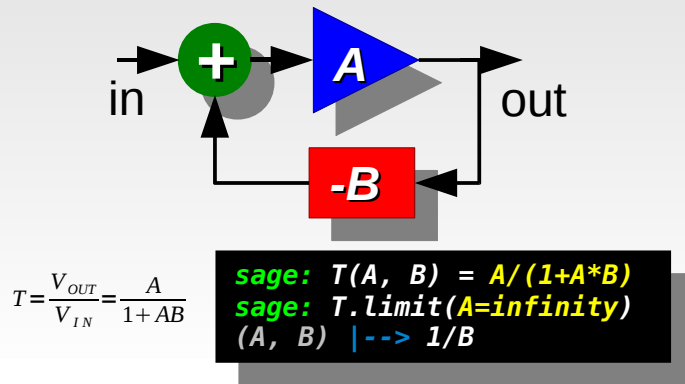


$A_V > -g_m (r_{o1} || r_{o2})$
Common-source amplifier with current source load featuring higher gain due to increased current

Basic CMOS Amplifier

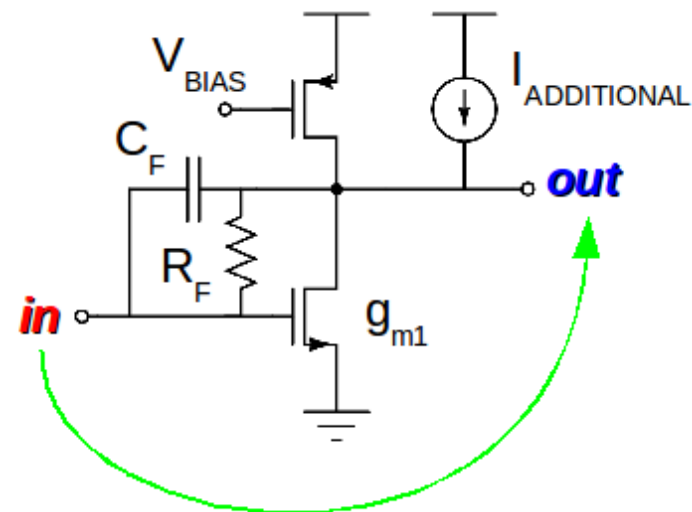
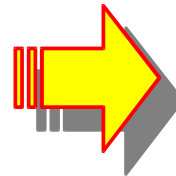
Single-stage common-source amplifier and its evolution into a complete circuit

- Add the feedback network C_F & R_F forming the B such that
 - ➔ For high enough A_V , closed loop gain is $1/B$



$$A_V > -g_m(r_{o1} || r_{o2})$$

Common-source amplifier with current source load featuring higher gain due to increased current

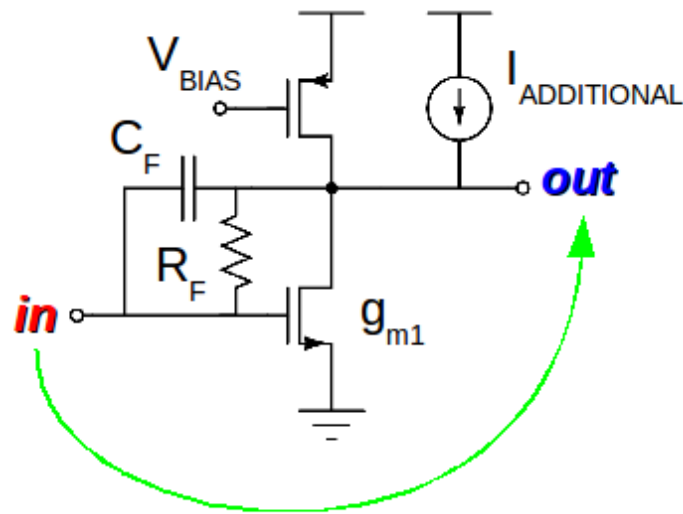
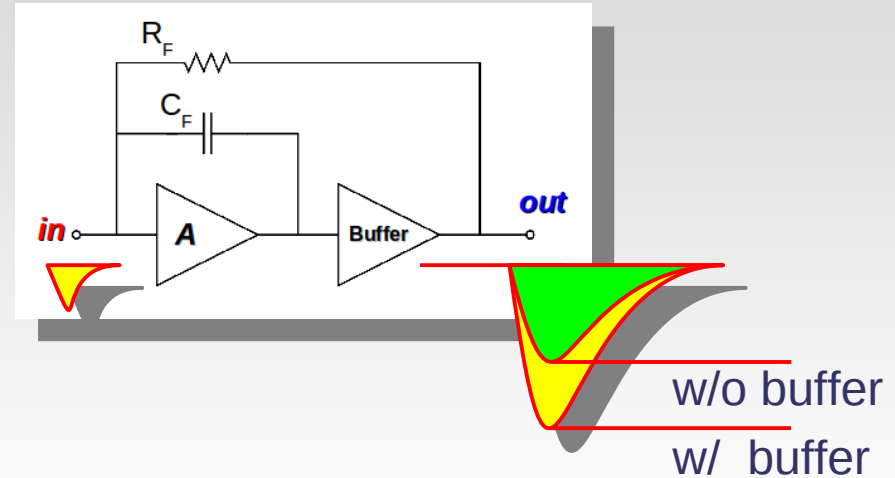


Full circuit with feedback network

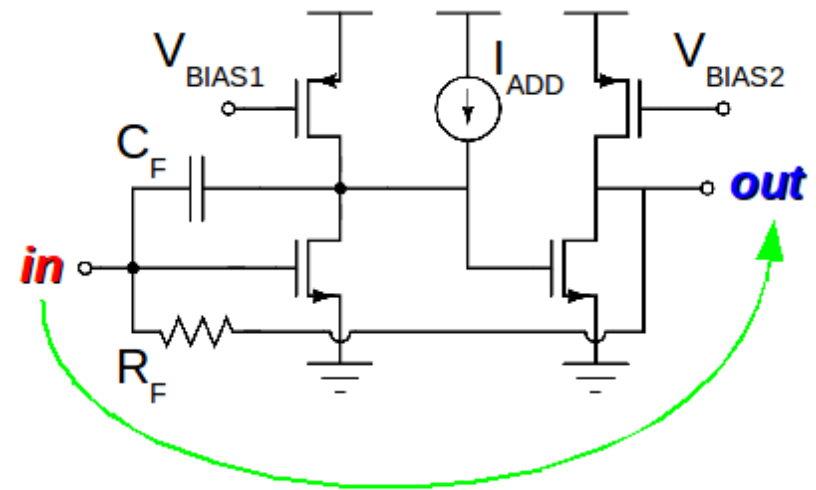
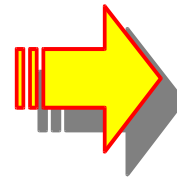
Basic CMOS Amplifier

Avoid loading effect of the resetting resistor

- Problem: while C_F is charged, R_F resets **at the same time**
 - **Lowering** the voltage gain, therefore:
 - **Loading effect** of the feedback resistor should be **avoided**
 - **Integration** and **resetting** should be **de-coupled**
 - Employing a **buffer** is one of the possible solutions



Full circuit with feedback network

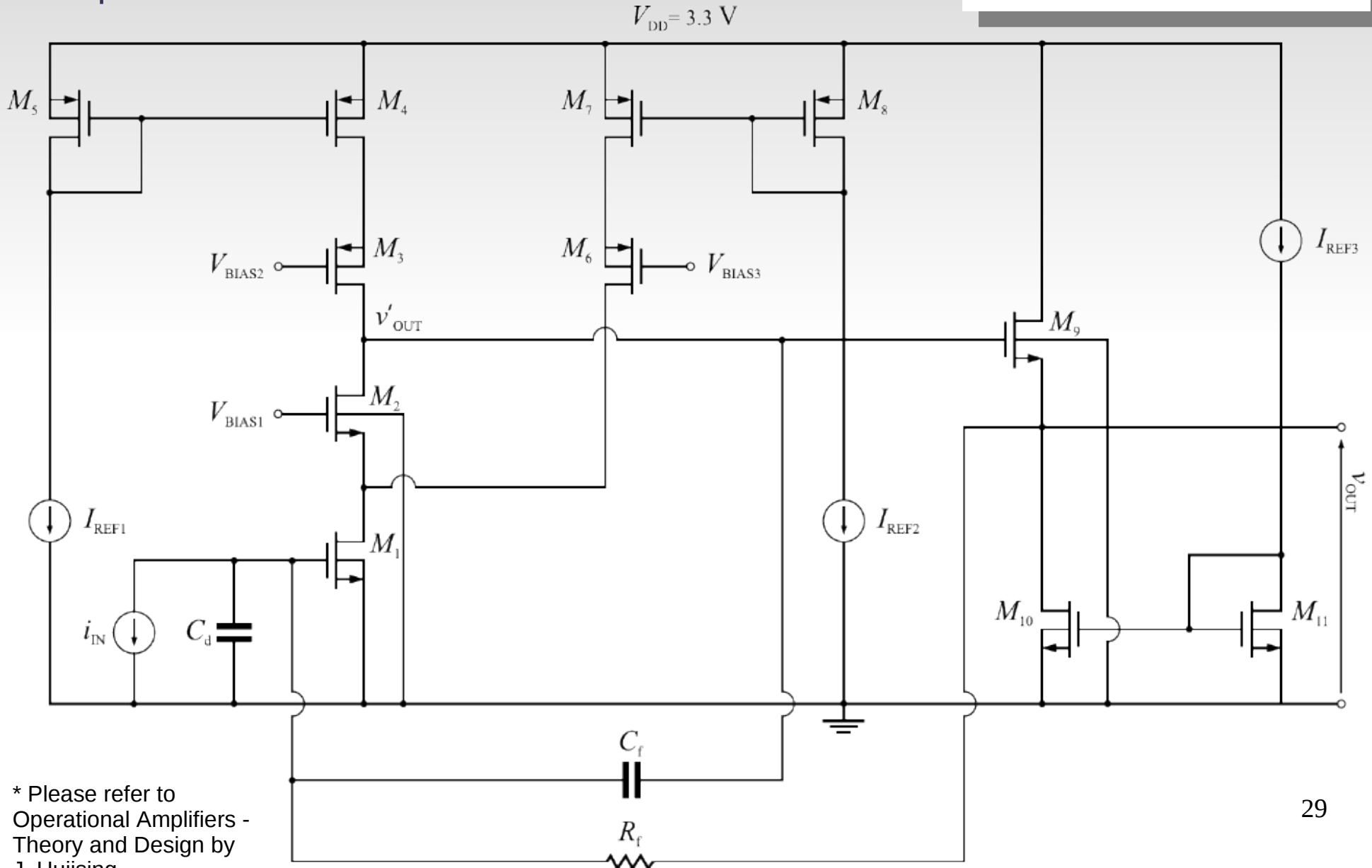
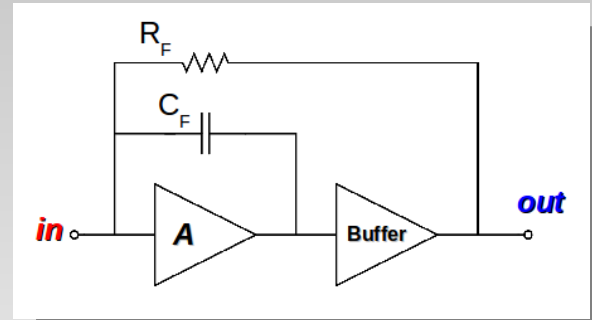


Full circuit avoiding resistor loading effect

Pre-Amplifier

Full circuit (currently in use at a RICH detector)

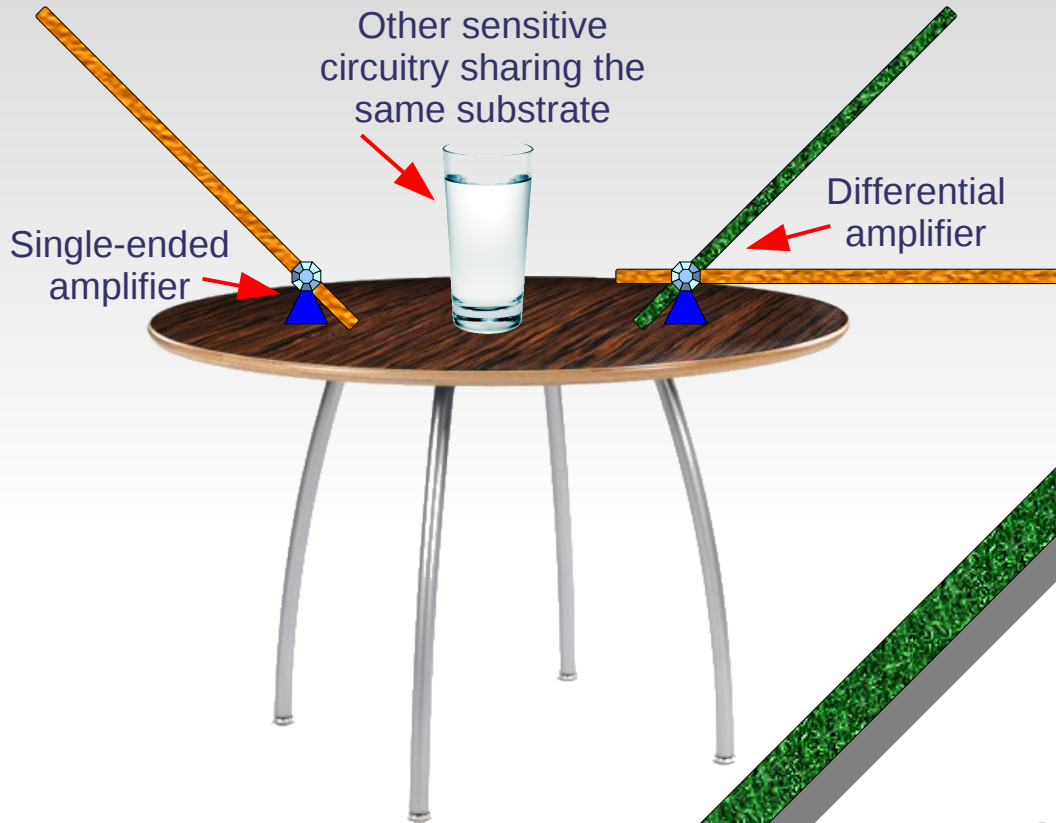
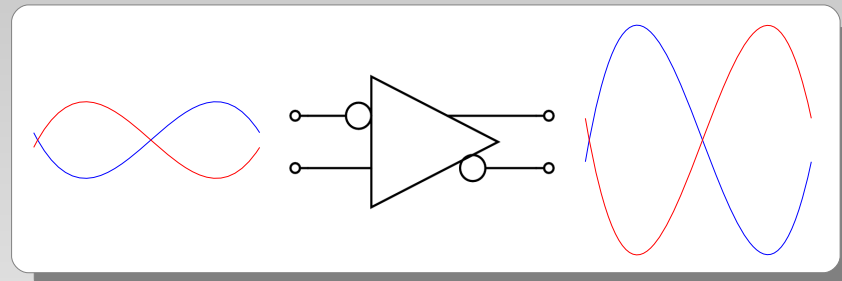
- Actual CMOS device-level implementation of a CSA



* Please refer to
Operational Amplifiers -
Theory and Design by
J. Huijsing

Differential Amplifier

Generating less noise (also for others)
in the cost of more complex design



Rotational support axis holding both the sticks

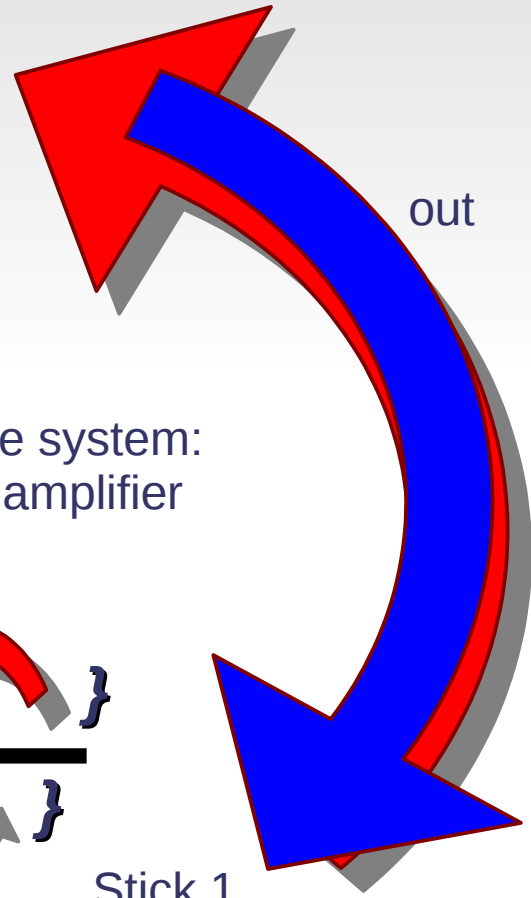
Support (the amplifier)

Stick 2

Stick 1

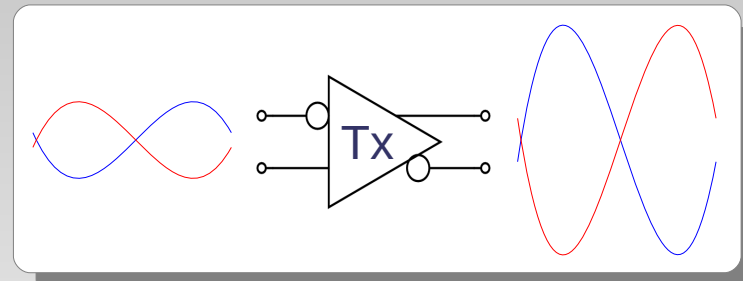
Gain of the system:
mechanic amplifier

$$\text{Gain} = \frac{\text{-Sizeof} \{ \text{red arrow} \}}{\text{Sizeof} \{ \text{green arrow} \}}$$



Differential Signaling

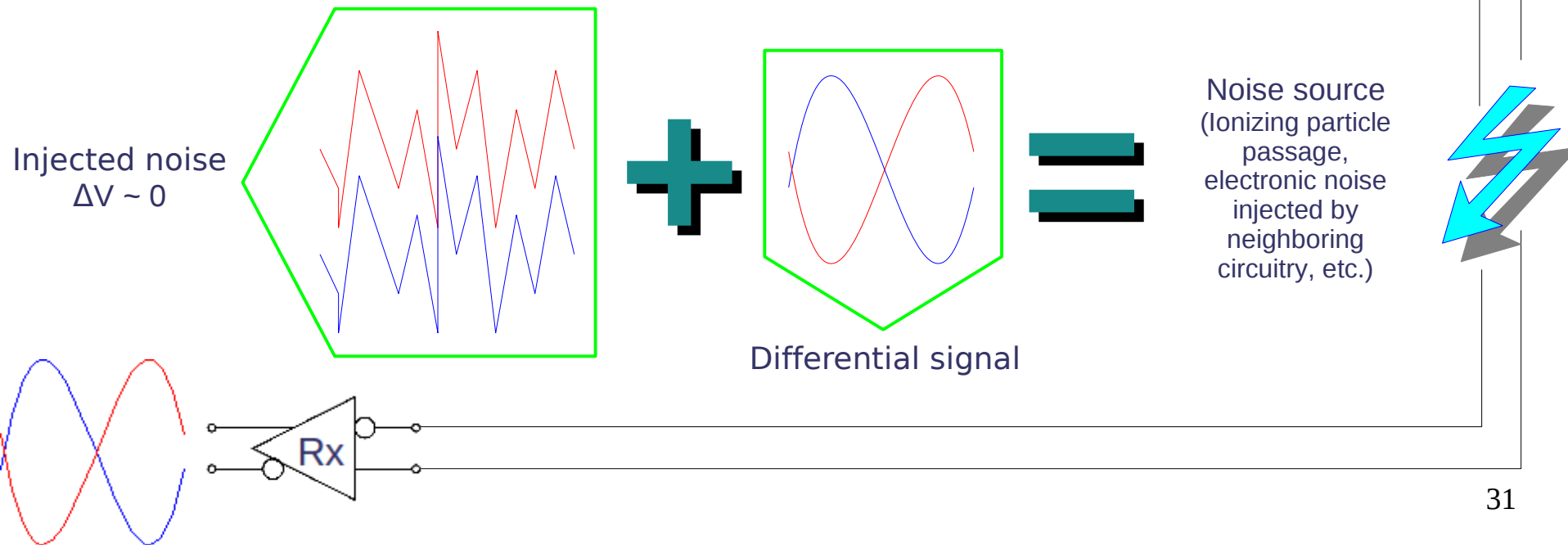
Rejecting noise



- The **information** Tx generates is in the **difference**
 - ➔ Signal creates **complementary current images** on the substrate
 - ➔ Generating **less noise** for neighboring circuitry
- Rx **compares** the voltage levels of the pair
- Any noise source should affect both of the lines similarly
 - ➔ Generating almost **identical transients** on both of the wires
 - ➔ Pair wires are **close** to each other
- Practically high **noise rejection** is feasible

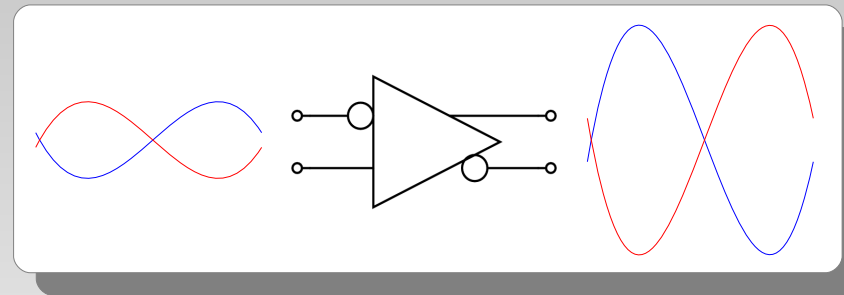


Metal wires

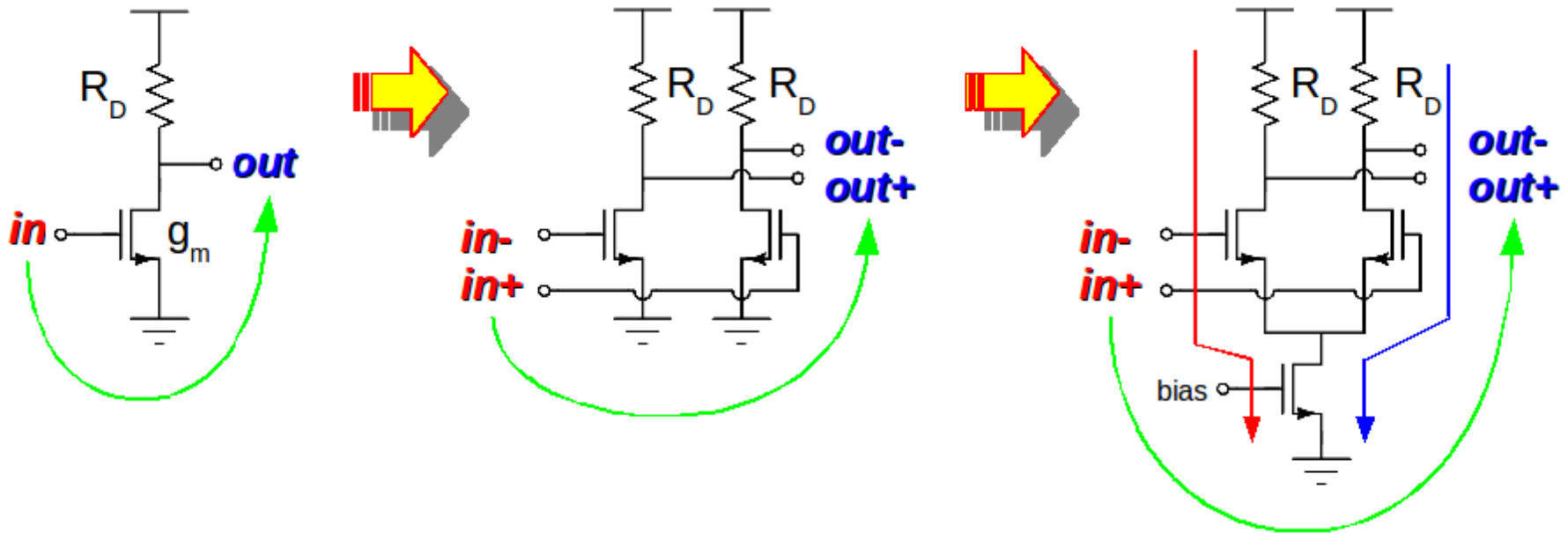


Differential Signaling

Differential gain stage



- Sink current through R_D
 - As **in** increases, **out** decreases (faster)
- Double the structure to act on both the signals
 - Drawback: signals can be identical (no differential information)
- Steer the current either through one inverter or the other
 - Transition at the input changes the path through which the current is steered
 - Unless metastable, the amplifier has always differential information at the output



Low-Level Analog Front-End & Data Transmission ASIC* Design

An overview of the full-custom analog design flow

■ The Big (but Brief) Picture

- ➔ Briefly front-end - FE
- ➔ Briefly read-out - RO
- ➔ Briefly serializer - SER
- ➔ Briefly phase-lock loop - PLL

■ Feed-Back Concept

- ➔ A qualitative introduction
- ➔ Natural frequency concept
- ➔ Real-world examples:
 - ➔ Binary read-out
 - ➔ Time-over threshold
- ➔ Adjusting/optimizing loop behavior
 - ➔ Damping ratio

■ Detector Front-End ASICs

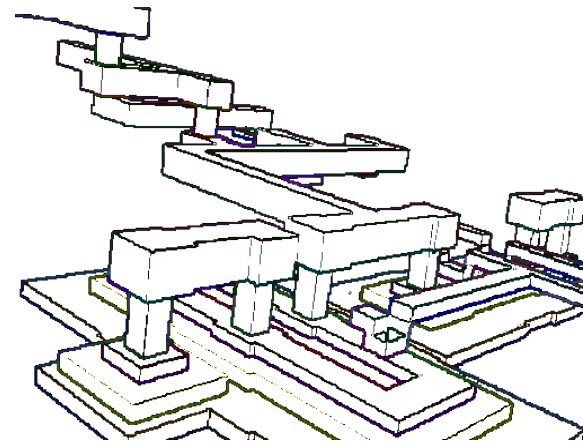
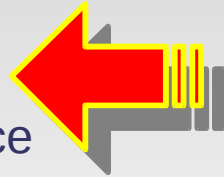
- ➔ Pre-Amplifier: basic idea
- ➔ Transconductance of a transistor
- ➔ Evolving a single-stage amplifier into a real-world application

■ Processing Technology

- ➔ Transistor switch – A masterpiece
 - ➔ Lithography
 - ➔ Formation of an nMOS transistor
- ➔ VLSI design flow
 - ➔ Parasitic extraction
- ➔ Real-world ASIC examples

■ Radiation Tolerance Issues

- ➔ Definitions:
 - ➔ Single event upset, analog single event transient, latch-up
- ➔ Simulating radiation effects on analog circuits



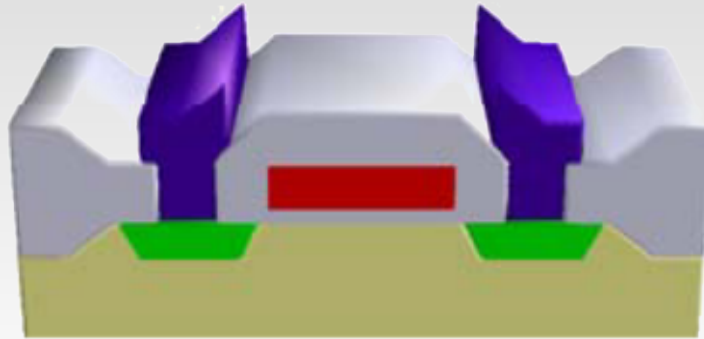
* *Application Specific Integrated Circuit*

Semiconductor Switch - Transistor

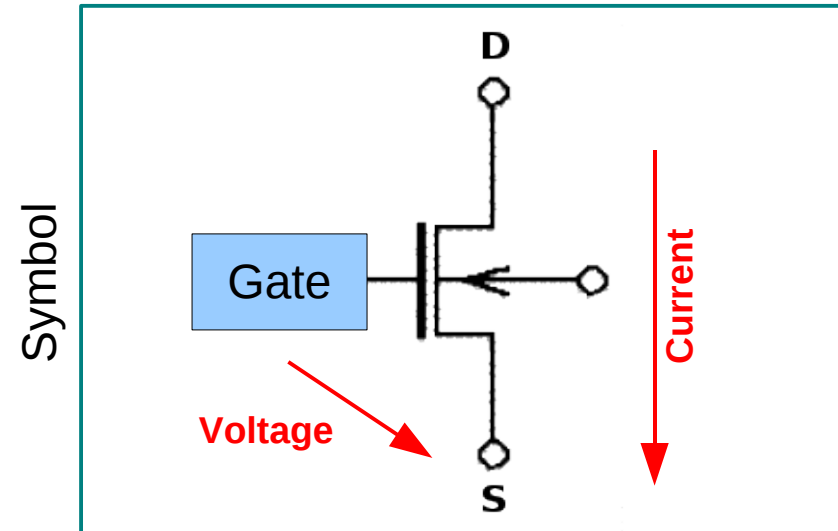
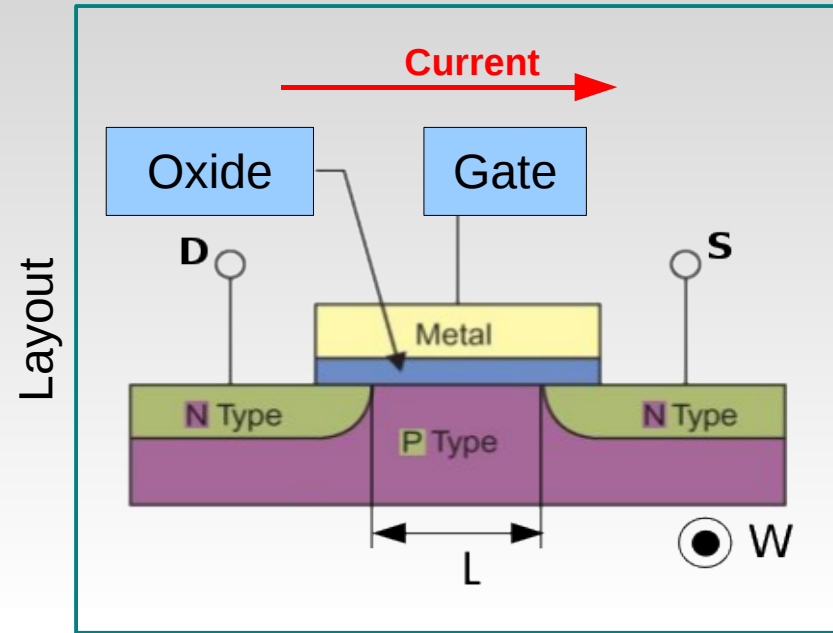
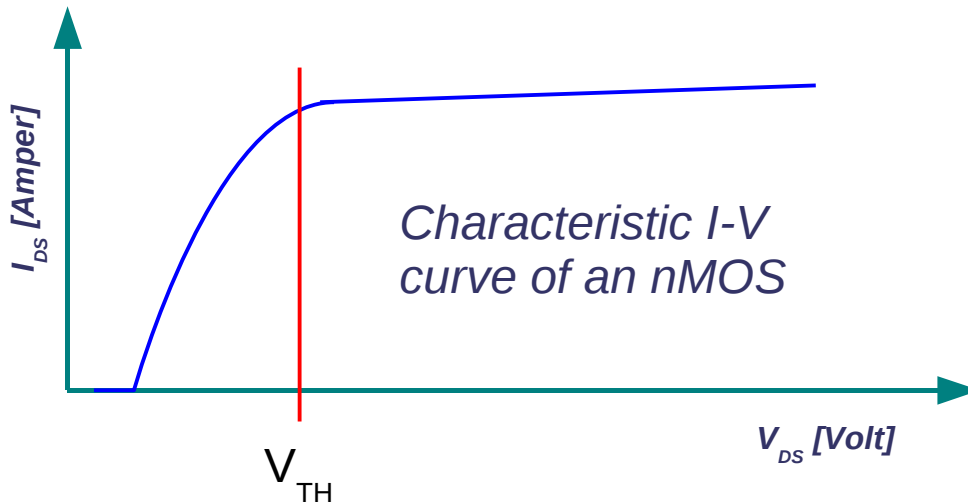
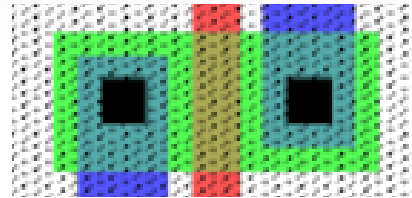
A masterpiece

- Current conduction between **Drain-Source** as a function of **Gate-Source** voltage

3D view of a single MOS transistor



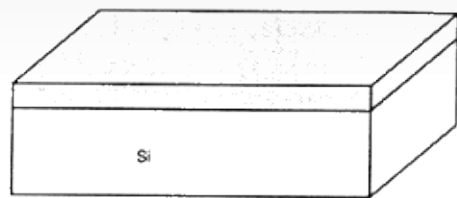
A single MOS transistor as drawn by a designer



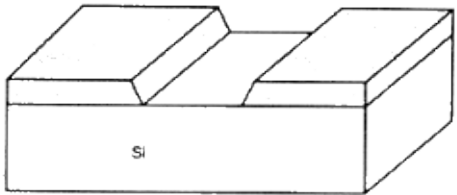
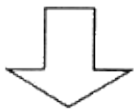
Lithography

The art of *light drawing*

- A real microelectronic circuit is like a **city** composed of **many layers**
- A specific **lithographic mask** is needed **for each layer** to be created
- As an **example** we will create a **"line"** on an **oxide layer**

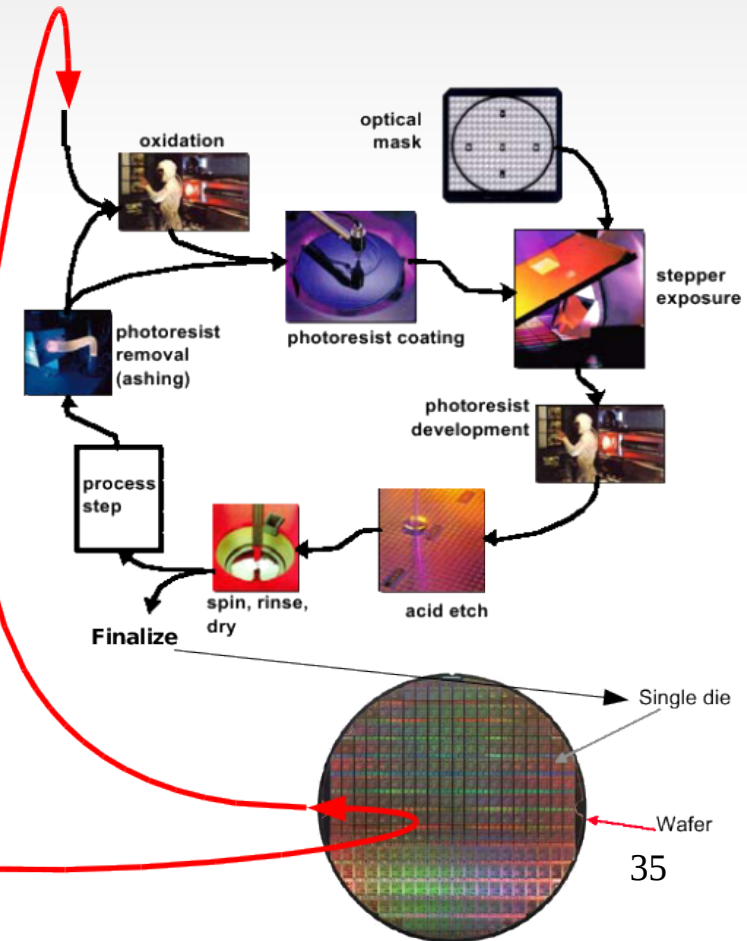


Initial state



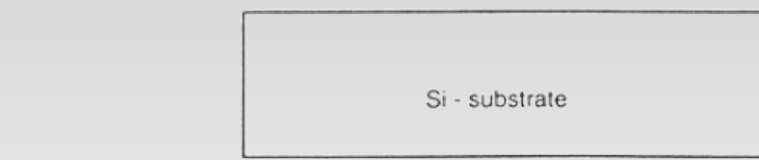
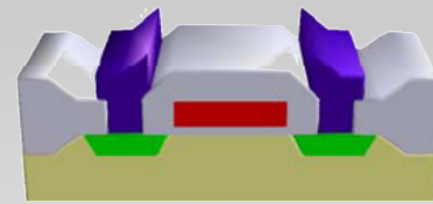
Target

The **ingot** to be sliced into **wafers**

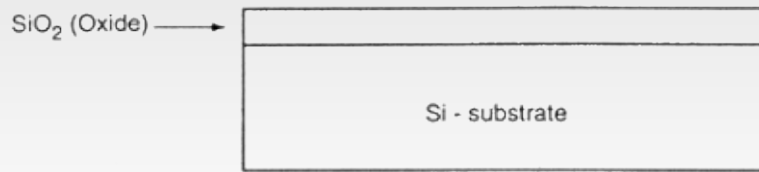


Just to draw a single line

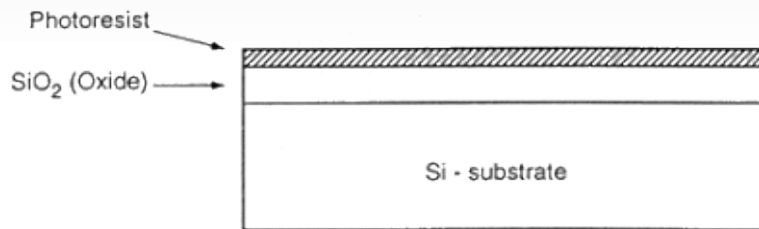
Seven simplified steps



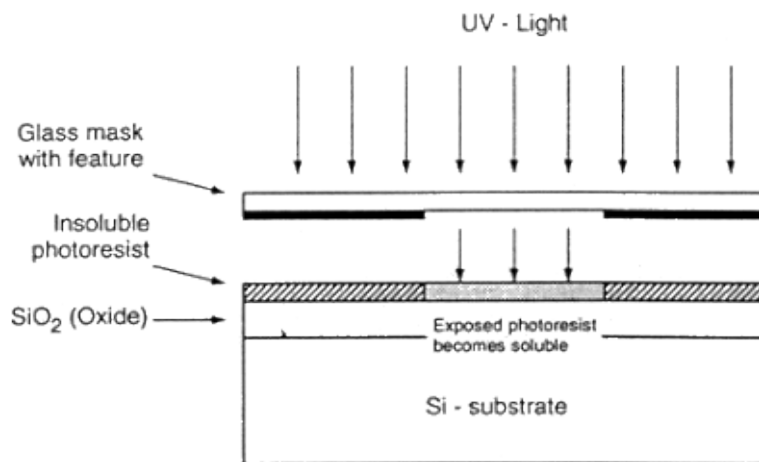
A



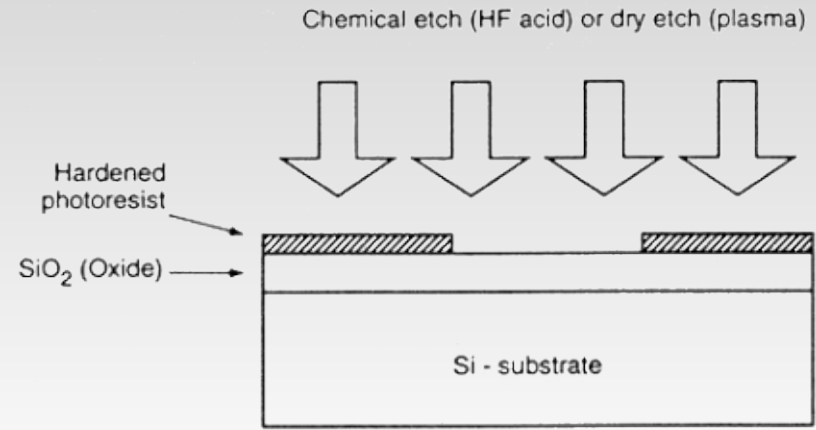
B



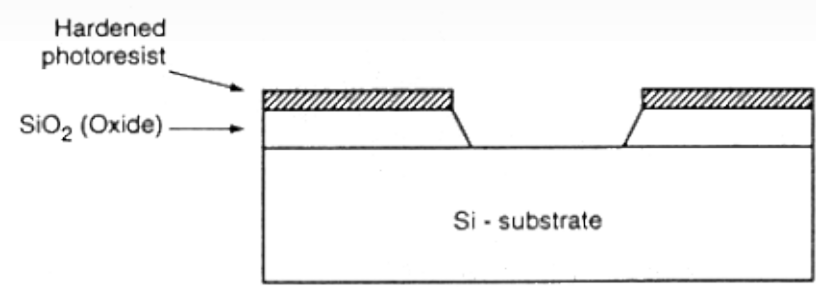
C



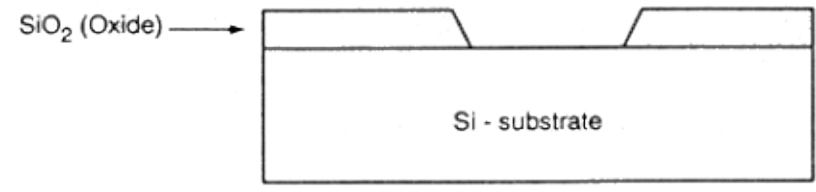
D



E



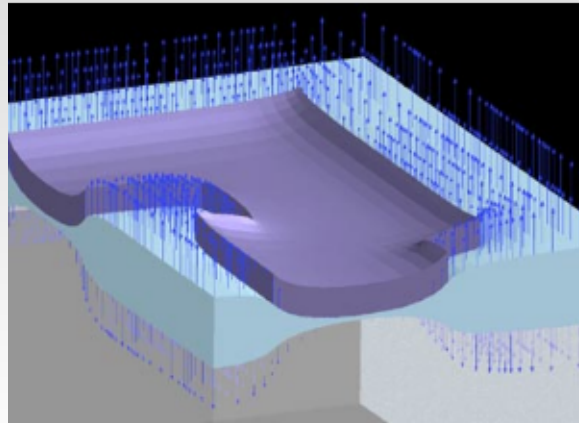
F



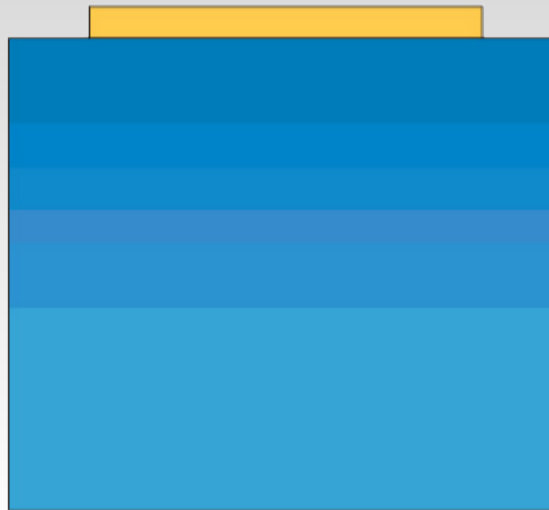
G

Fabrication of an nMOS

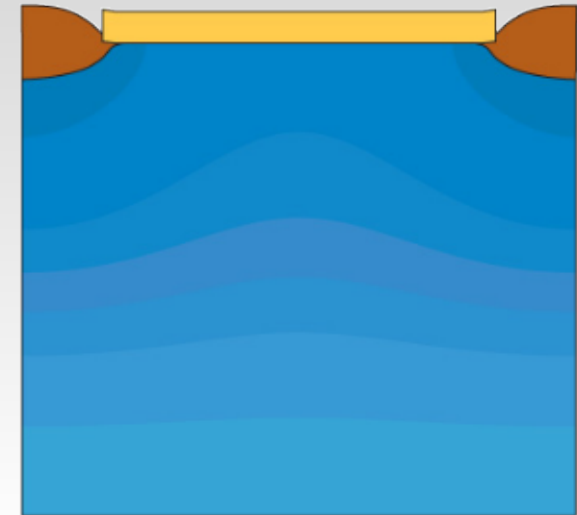
Simplified steps – Part I



A. Definition of active area



B. Anneal and field oxide growth

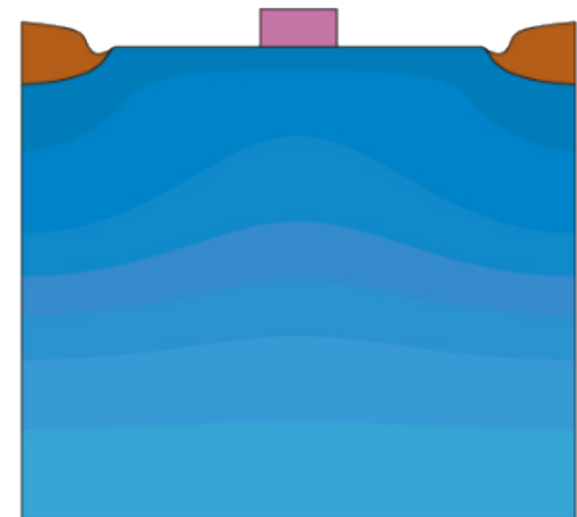


- **Nitride** defines the active areas
- **FOX** is developed
- Nitride is removed by a solvent
- Polysilicon is deposited

C. Channel implant



D. Gate formation (polysilicon deposition)



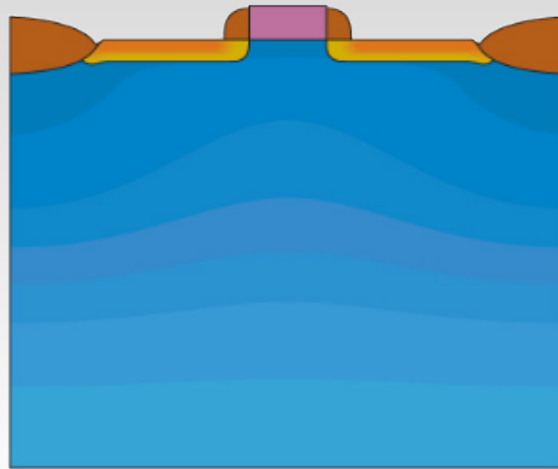
10 ²⁰
10 ¹⁹
10 ¹⁸
10 ¹⁷
10 ¹⁶
10 ¹⁵
-10 ¹⁵
-10 ¹⁶
-10 ¹⁷
Net[/cm ³]
PO
OX
SI

Fabrication of an nMOS

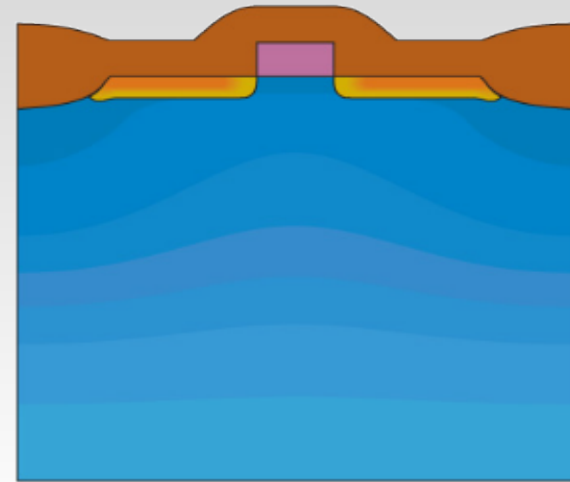
Simplified steps – Part II

- **Spacer & active field formation**
- Dep. of **SiO₂**
- **Etching** contact holes
- **Metal** dep.

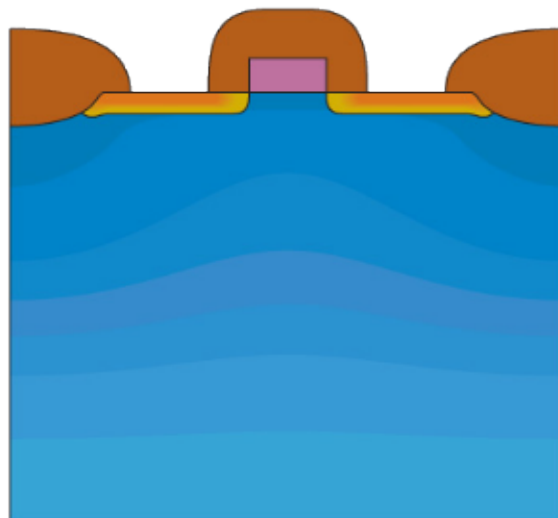
E. Spacer formation and S/D implant



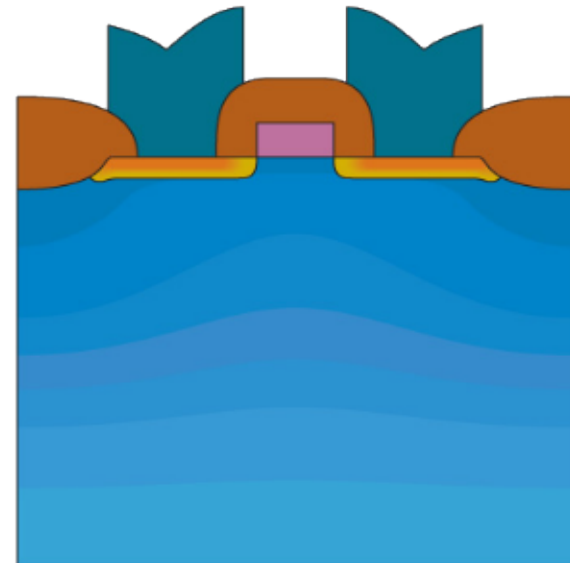
F. Oxide deposition



G. Contact hole etch



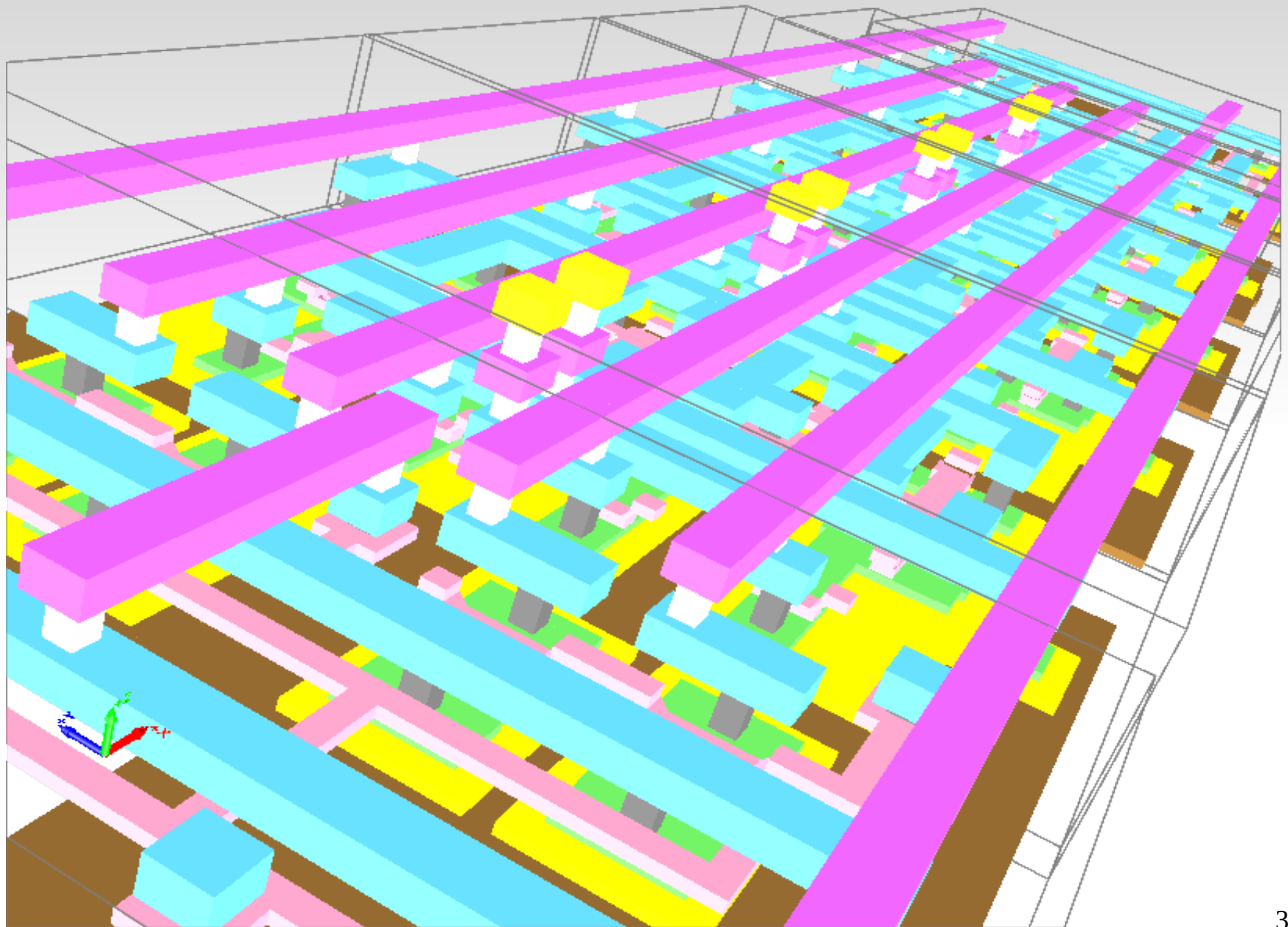
H. Metal deposition



pn
10 ¹⁹
10 ¹⁸
10 ¹⁷
10 ¹⁶
10 ¹⁵
0
-10 ¹⁵
-10 ¹⁶
-10 ¹⁷
Net[/cm ³]
AL
PO
OX
SI

How many layers do you see ?

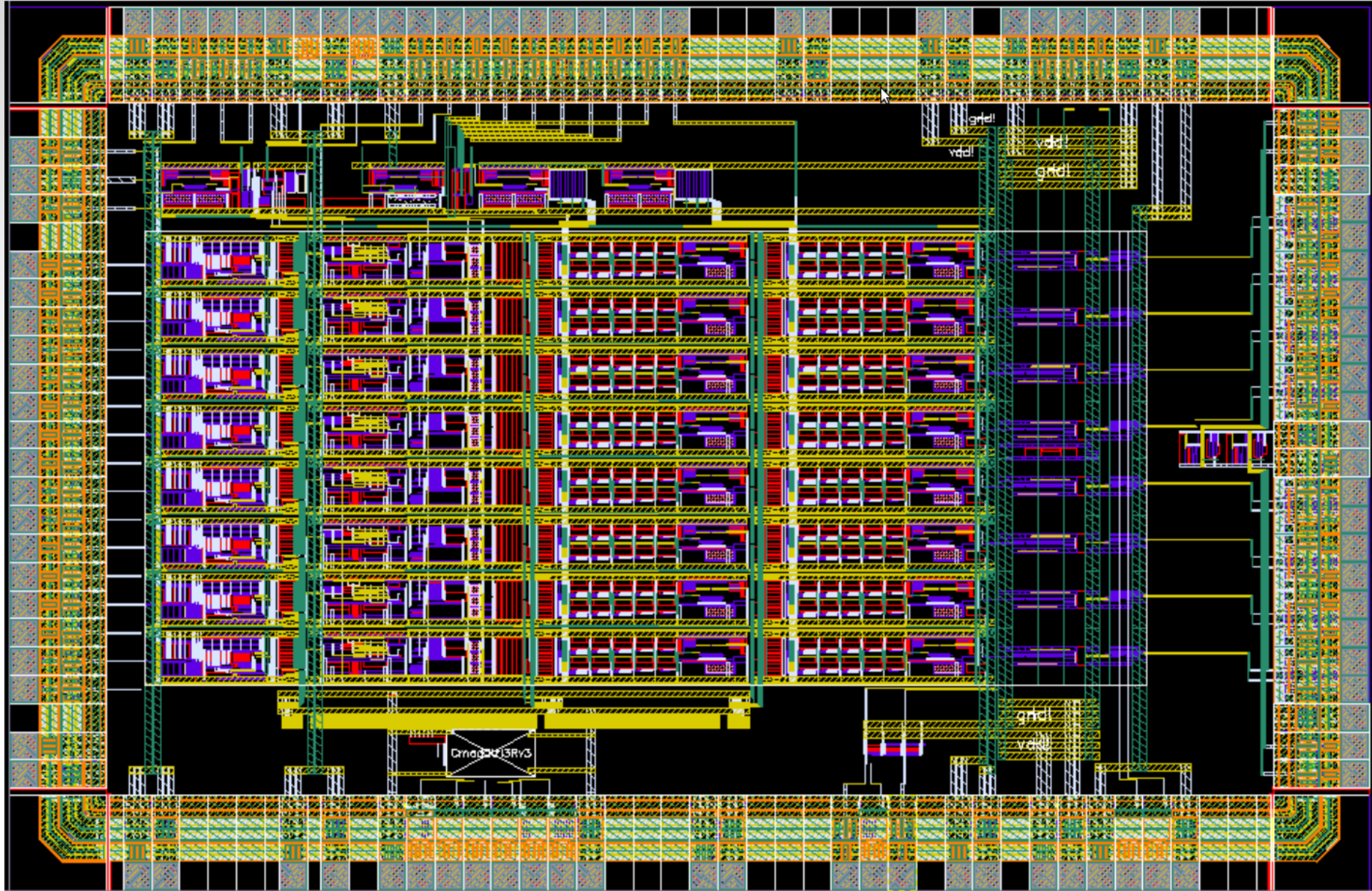
A process repeated a few hundred times



A ring-type oscillator

How many layers do you see ?

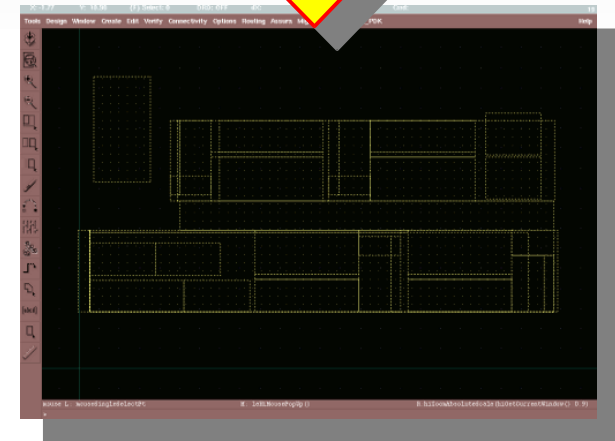
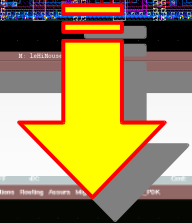
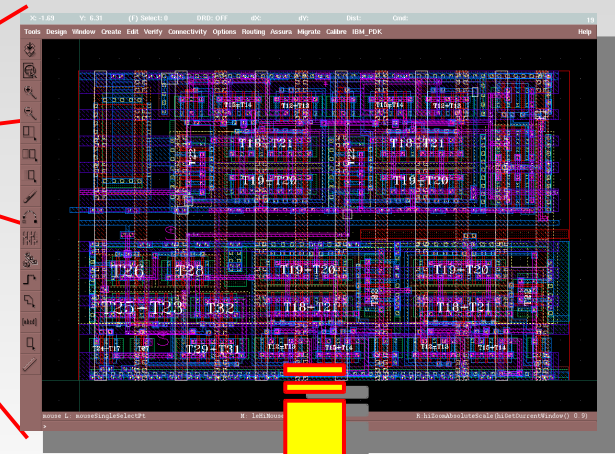
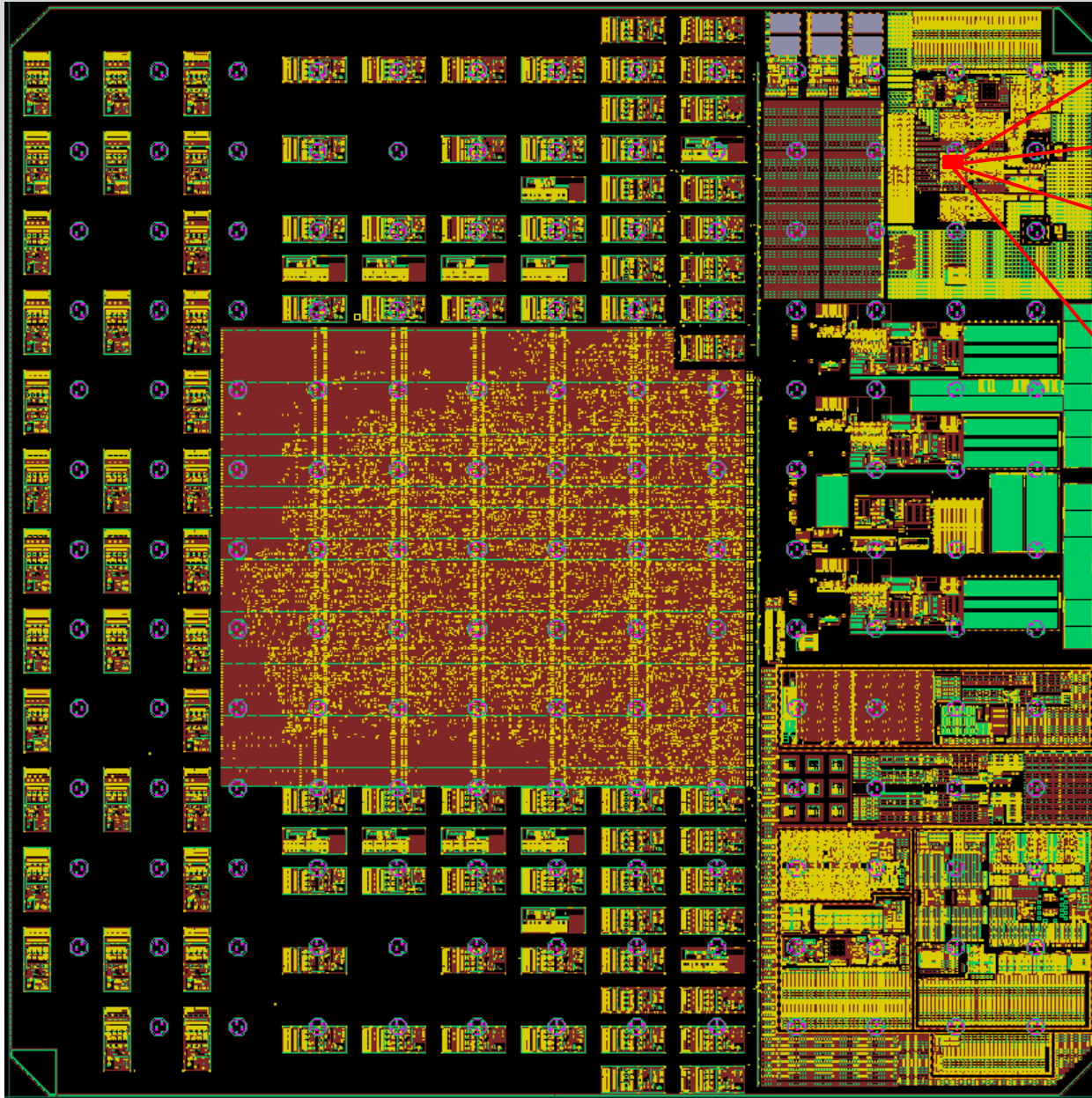
A process repeated a few hundred times



The CAMD front-end ASIC designed for RICH-I detector of COMPASS experiment at CERN.
(350 nm CMOS).

How many layers do you see ?

A process repeated a few hundred times



A sub-set of masks forming the above block
(Animated GIF image)

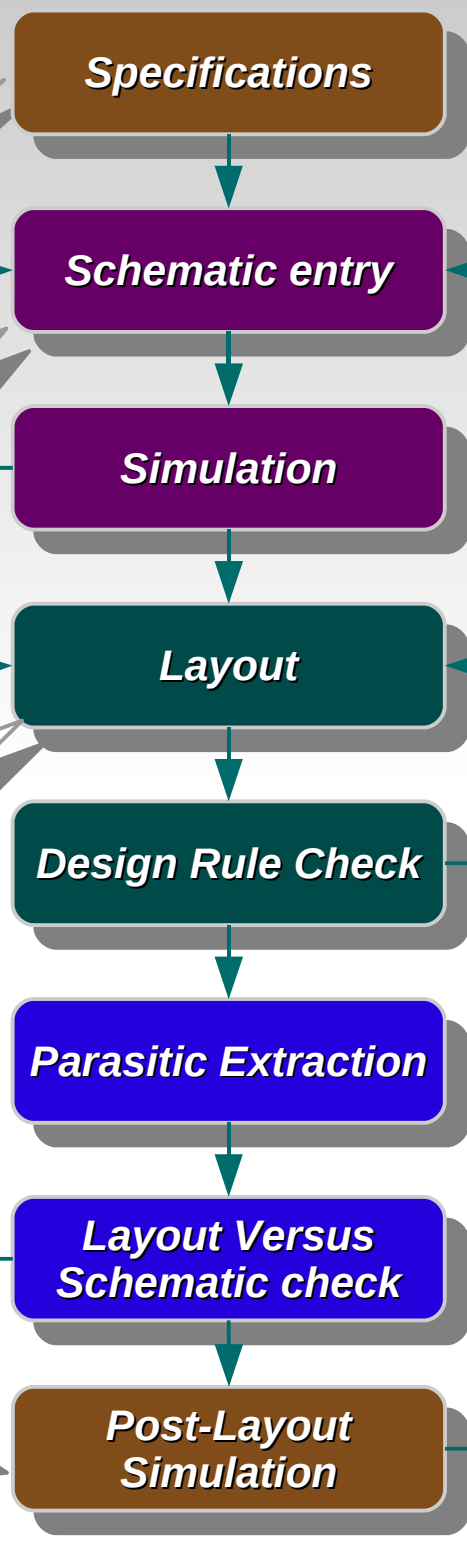
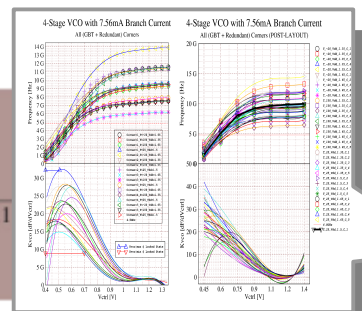
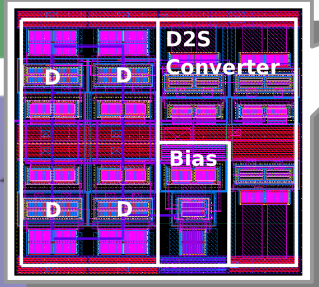
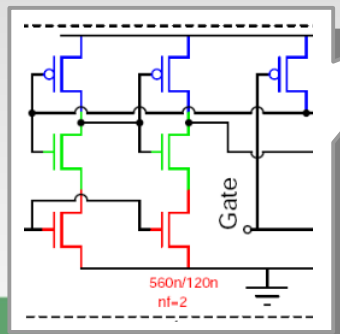
The first prototype of the SER-DES ASIC for the GBT13 chip-set under development for the Super-LHC at CERN. (130 nm CMOS)

VLSI Design in Practice

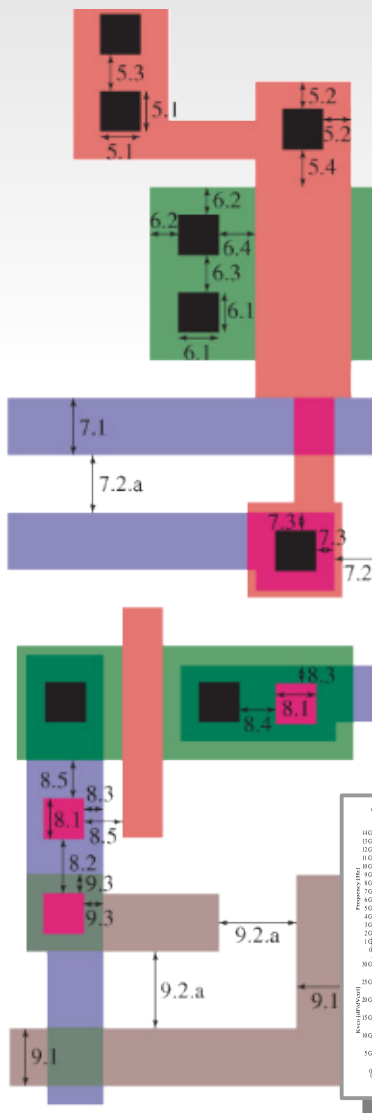
Daily life of an ASIC designer

- Interface between **process scientist** and **designer**
- Focus on **reliability** and increased **manufacturability**

$$T(s) = \frac{\omega_n^2(\tau s + 1)}{s^2 + 2\zeta s \frac{\omega_n}{N} + \frac{\omega_n^2}{N}}$$



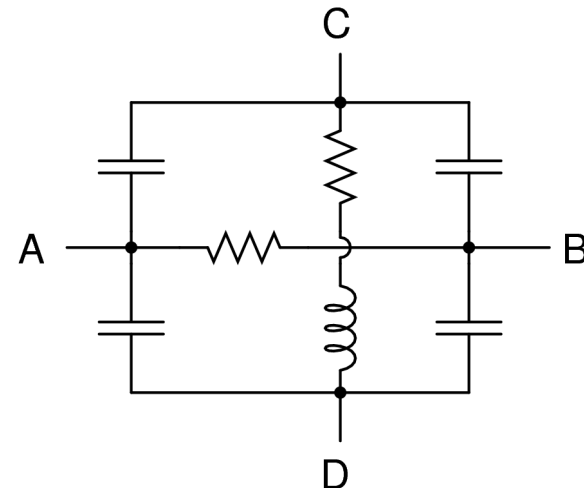
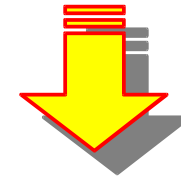
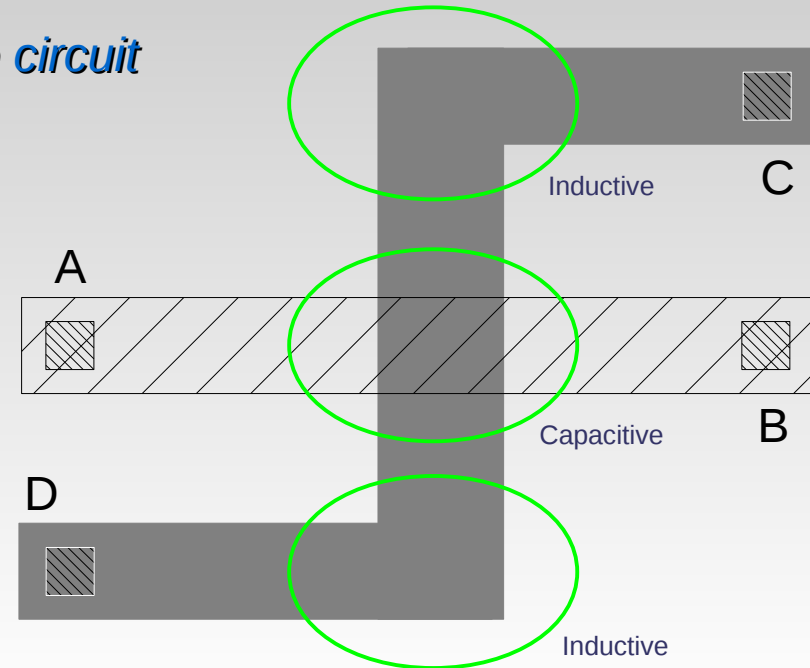
Contact			
5.1	Exact contact size	2 λ	
5.2	Min. poly overlap	1.5 λ	
5.3	Min. spacing	2 λ	
5.4	Min. spacing to gate	2 λ	
6.1	Exact contact size	2 λ	
6.2	Min. active overlap	1.5 λ	
6.3	Min. spacing	2 λ	
6.4	Min. spacing to gate	2 λ	
Metal1			
7.1	Min. width	3 λ	
7.2.a	Min. spacing	3 λ	
7.3	Min. overlap of any contact	1 λ	
Vial			
8.1	Exact size	2 λ	
8.2	Min. spacing	3 λ	
8.3	Min. overlap by metal1	1 λ	
8.4	Min. spacing to contact	2 λ	
8.5	Min. spac. to poly or act. edge	2 λ	
Metal2			
9.1	Min. width	3 λ	
9.2.a	Min. spacing	4 λ	
9.3	Min. overlap to vial	1 λ	
(*)	Not Drawn		



Parasitic Extraction

For a better physical representation of what is in the circuit

- Perform two **simple connections**:
 - Connect the pin **A** to pin **B** with **metal-1**
 - Connect the pin **C** to pin **D** with **metal-2**
- Designer **did not draw** any device but the **effective circuit** has at least the followings:
 - 4 capacitors
 - 2 resistors
 - 1 inductor
- Things which are not taken into account in schematic are the parasitic devices that **can not be avoided** but minimized/maximized
 - e.g. minimize input capacitance of a FE or wire capacitances between building blocks
 - e.g. maximize narrow-band PLL filter capacitance or de-coupling capacitors of any ASIC



Low-Level Analog Front-End & Data Transmission ASIC* Design

An overview of the full-custom analog design flow

■ The Big (but Brief) Picture

- ➔ Briefly front-end - FE
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- ➔ Briefly serializer - SER
- ➔ Briefly phase-lock loop - PLL

■ Feed-Back Concept

- ➔ A qualitative introduction
- ➔ Natural frequency concept
- ➔ Real-world examples:
 - ➔ Binary read-out
 - ➔ Time-over threshold
- ➔ Adjusting/optimizing loop behavior
 - ➔ Damping ratio

■ Detector Front-End ASICs

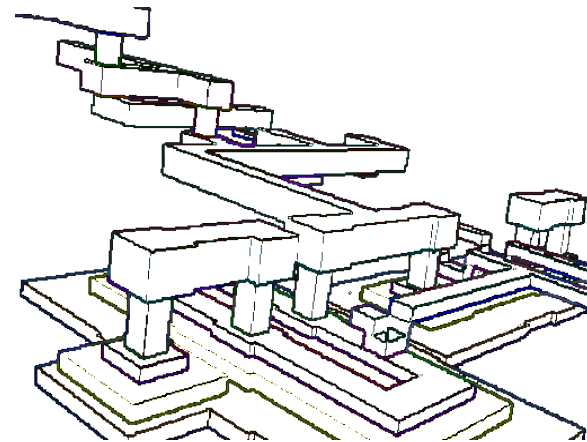
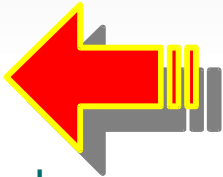
- ➔ Pre-Amplifier: basic idea
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■ Processing Technology

- ➔ Transistor switch – A masterpiece
 - ➔ Lithography
 - ➔ Formation of an nMOS transistor
- ➔ VLSI design flow
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■ Radiation Tolerance Issues

- ➔ Definitions:
 - ➔ Single event upset, analog single event transient, latch-up
- ➔ Simulating radiation effects on analog circuits

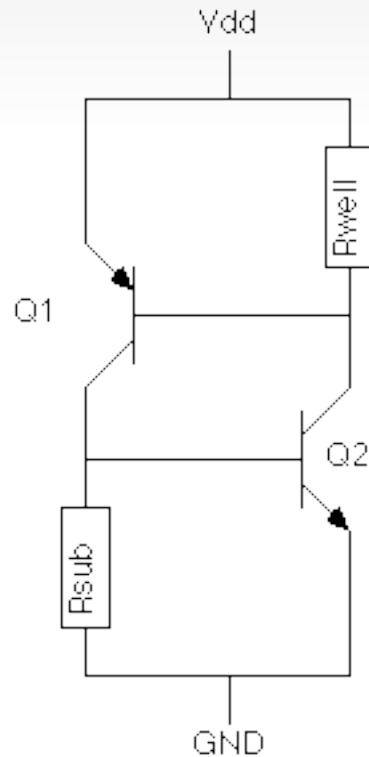


* *Application Specific Integrated Circuit*

Radiation Issues

Definitions and failure mechanism

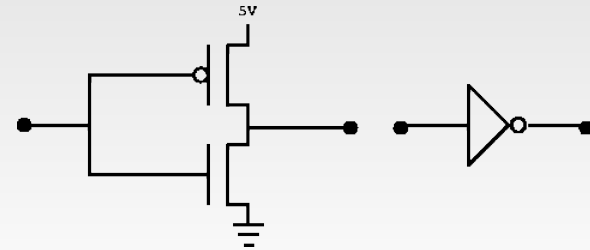
- **Single Event Transient (SET)**
 - ➔ A transient perturbation on an analog signal due to charge released by an ionizing radiation.
- **Single Event Upset (SEU)**
 - ➔ State change of a digital circuit due to charge released by an ionizing radiation.



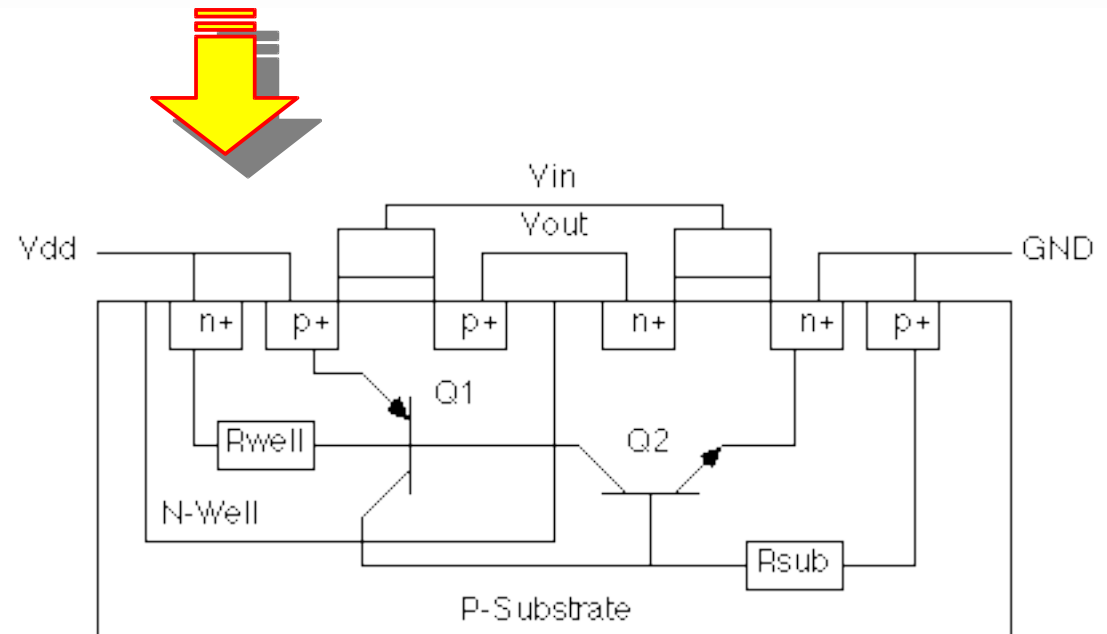
Equivalent parasitic BiPolar circuit

■ Latch-Up

- ➔ Creation of a low-resistance path between Vdd and Gnd due to a positive feedback loop formed by parasitic devices.



CMOS inverter and its symbol



vertical PNP

lateral NPN

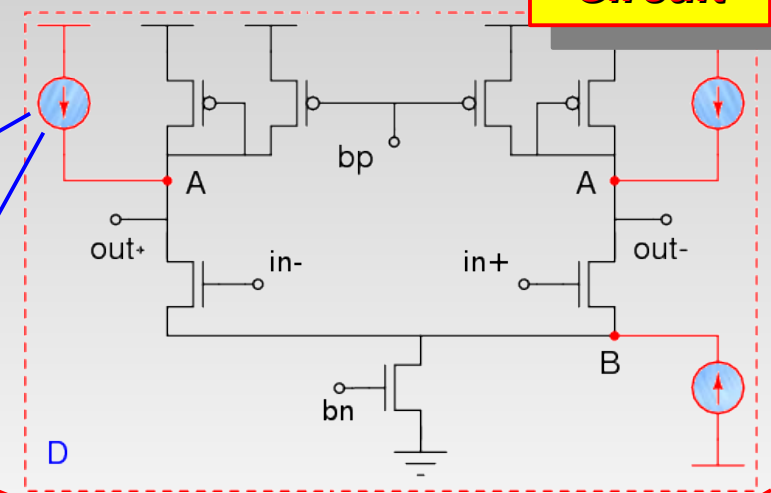
Wafer cross-section of the inverter

Modeling Radiation Effects

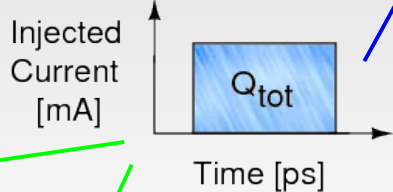
Taking radiation into account in simulations

- Radiation = current pulse
- ➔ E.g.: 0.3 **pC** in 130 nm CMOS
- Plot: Effect vs **Q**
- ➔ Define/check specifications
- ➔ Repeat the cycle

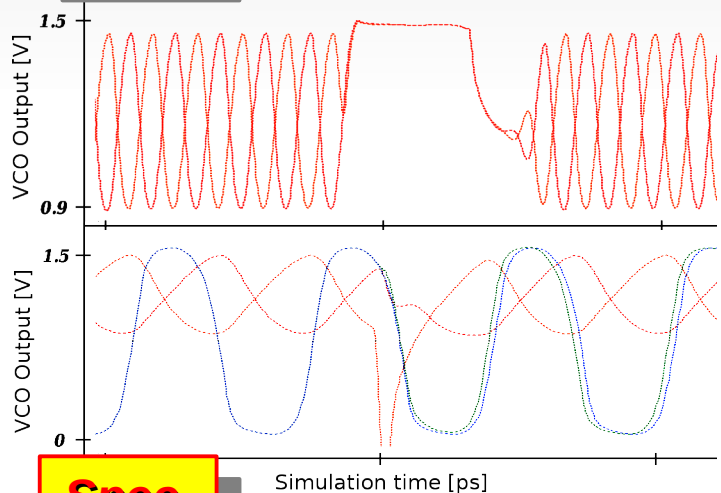
Circuit



Q



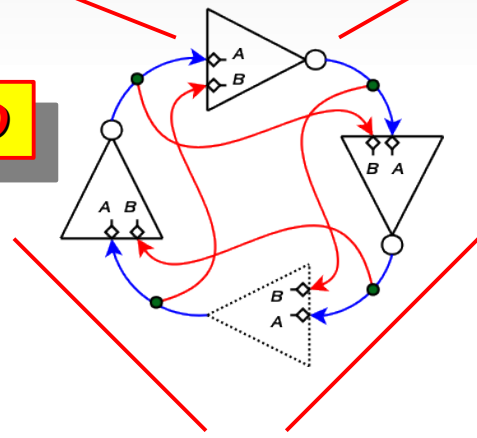
SETs



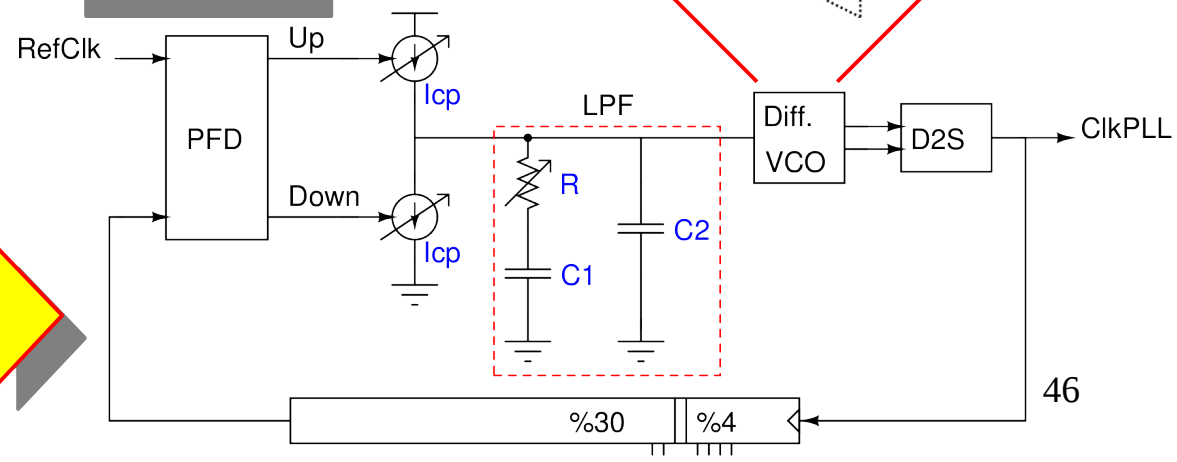
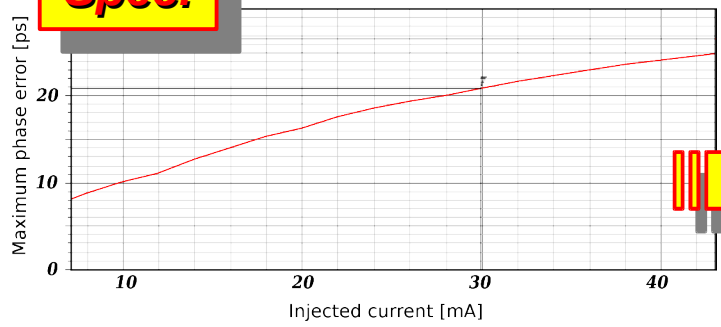
You start here !!

System

VCO



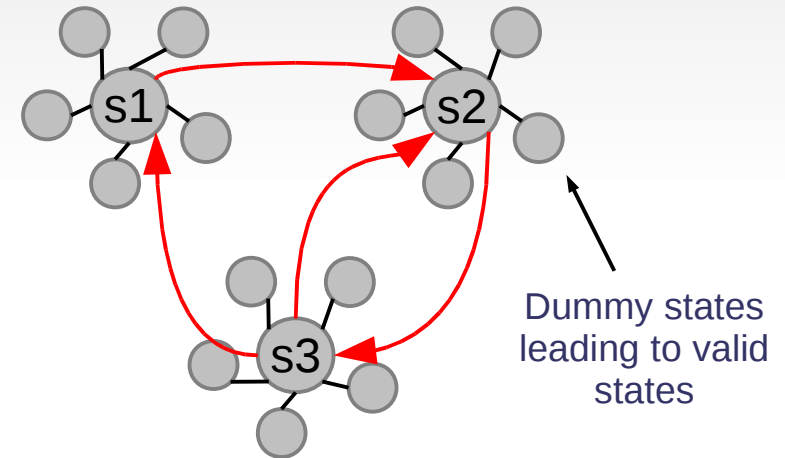
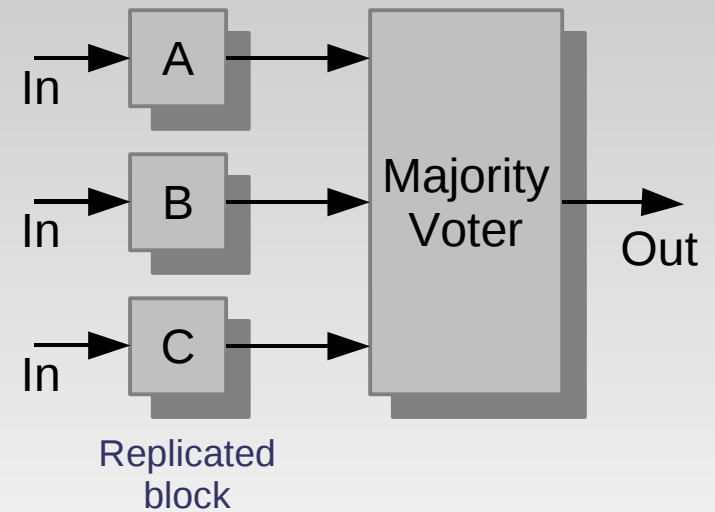
Spec.



Rad-Hard Design Tricks

Adding robustness to circuits

- Use **higher current levels** and/or larger devices
 - ➔ The current/voltage excursions ionizing particles generate stay insignificant
 - ➔ Prise to pay: increased circuit footprint and power dissipation, slower operation, etc.
- Use **triple-well** and/or **guard-ring** structures frequently
 - ➔ To ground any noise before it reaches to sensitive circuitry
- Use **Modular Redundancy** (nMR)
 - ➔ Replicate circuitry and vote at the output, Triple Modular Redundancy (TMR) is commonly used
 - ➔ For an ionizing particle to affect all the three blocks at the same time is very low, therefore this technique is commonly used to harden designs
- Use **dummy states** to protect Finite State Machines (**FSM**) against SEUs
 - ➔ If a state change occurs due to an ionizing particle passage, the FSM can return to a valid state without impairing
 - ➔ Prise to pay: more complex FSM design, increased power dissipation and circuit footprint
- Place the ASICs within magnet **shadows** (where applicable)
 - ➔ To decrease radiation tolerance requirements



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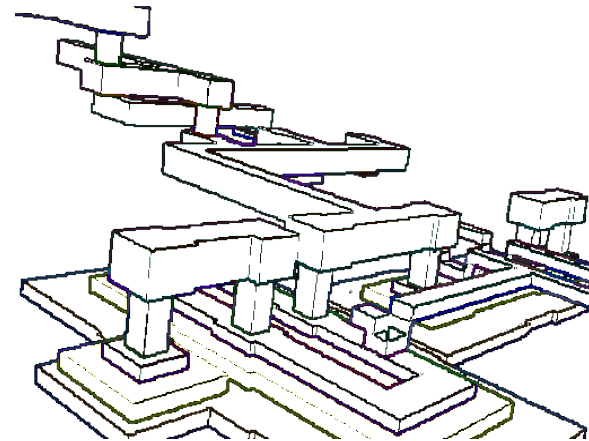
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