

# Injection and extraction

- Introductory slides:
  - Kickers, septa and normalised phase-space

Matthew Fraser, CERN (TE-ABT-BTP) based on lectures by Brennan Goddard

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  - Kickers, septa and normalised phase-space
- Injection methods
  - Single-turn hadron injection
  - Injection errors, filamentation and blow-up
  - Multi-turn hadron injection
  - Charge-exchange H<sup>-</sup> injection
  - Lepton injection

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  - Multi-turn hadron injection
  - Charge-exchange H<sup>-</sup> injection
  - Lepton injection
- Extraction methods
  - Single-turn (fast) extraction
  - Multi-turn (fast) extraction: mechanical and magnetic splitting
  - Resonant multi-turn (slow) extraction

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  - Single-turn (fast) extraction
  - Multi-turn (fast) extraction: mechanical and magnetic splitting
  - Resonant multi-turn (slow) extraction
- Extra slides:
  - One hour is rather short introduction... extra material for discussion (mainly HW)

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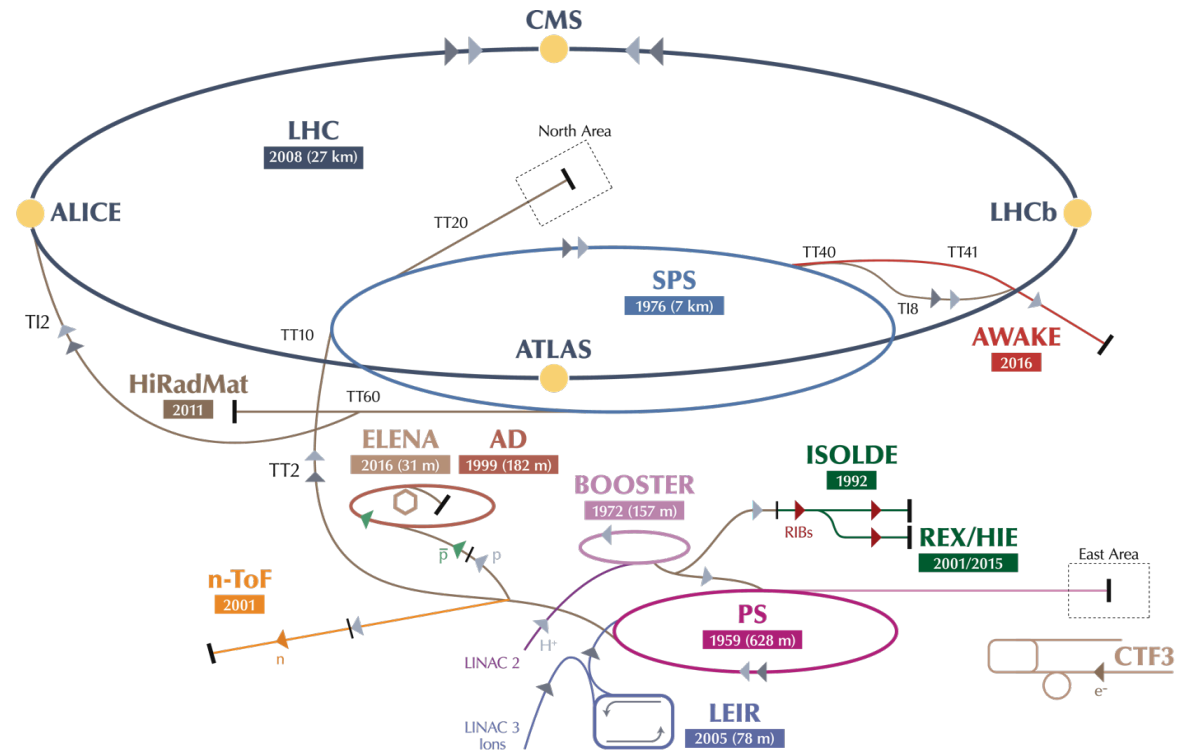
# Further material

- This lecture is only intended as an introduction, giving a broad overview of a few important topics
- If videos don't work for you they can be download in different formats here:
  - <http://cern.ch/mfraser/public/CAS/Oxford/Videos>
- For a full overview of Injection, Extraction and Beam Transfer please refer to the material presented at:
  - CAS [Beam Injection, Extraction and Transfer](#), Erice, Italy, 2017
    - <https://indico.cern.ch/event/451905/timetable/>
- For hand-outs relating specifically to the lecture material presented today please see:
  - CAS [Introduction to Accelerator Physics](#), Budapest, Hungary, 2016
    - <https://indico.cern.ch/event/532397/timetable/>
    - Injection and extraction
    - Kickers, septa and transfer lines

# Injection and extraction

- An accelerator has limited dynamic range
- Chain of stages needed to reach high energy
- Periodic re-filling of storage rings, like LHC
- External facilities and experiments:
  - e.g. ISOLDE, HIRADMAT, AWAKE...

## CERN Accelerator Complex



► p (protons)

► ions

► RIBs (Radioactive Ion Beams)

► n (neutrons)

►  $\bar{p}$  (antiprotons)

►  $e^-$  (electrons)

►  $\rightarrow$  proton/antiproton conversion

►  $\rightarrow$  proton/RIB conversion

LHC Large Hadron Collider SPS Super Proton Synchrotron PS Proton Synchrotron AD Antiproton Decelerator CTF3 Clic Test Facility

AWAKE Advanced WAKEfield Experiment ISOLDE Isotope Separator OnLine REX/HIE Radioactive EXperiment/High Intensity and Energy ISOLDE

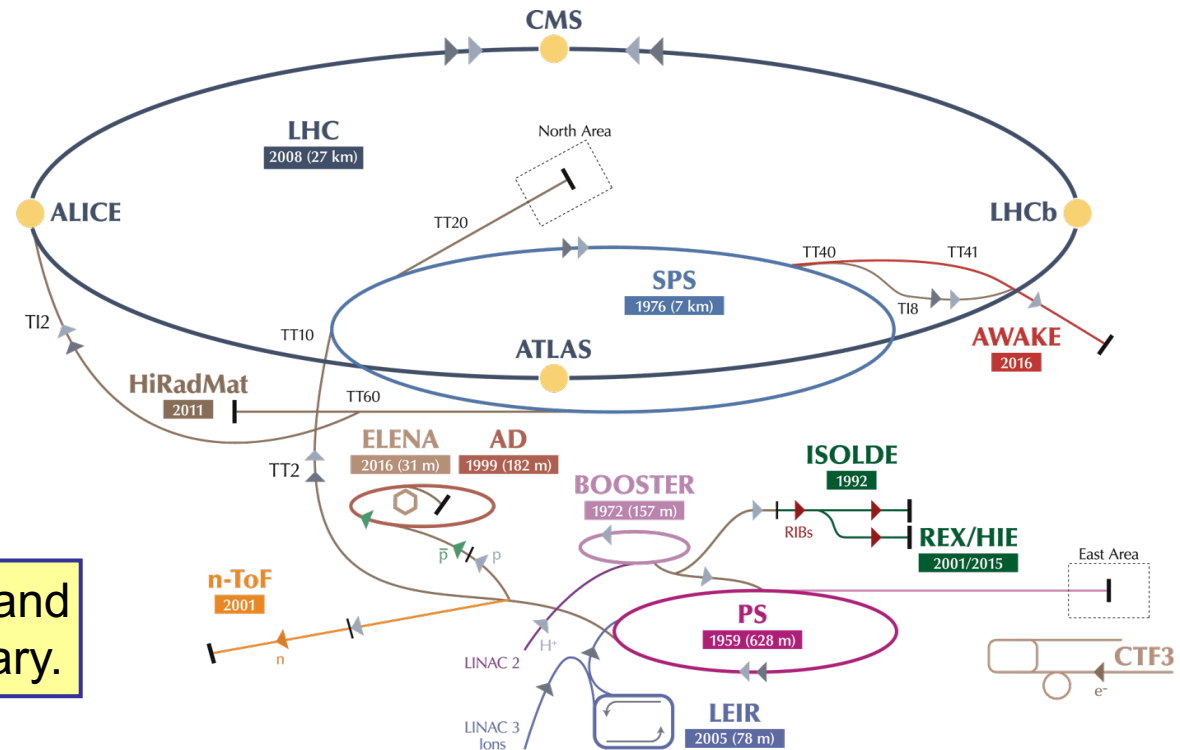
LEIR Low Energy Ion Ring LINAC LINear ACcelerator n-ToF Neutrons Time Of Flight HiRadMat High-Radiation to Materials

# Injection and extraction

- An accelerator has limited dynamic range
- Chain of stages needed to reach high energy
- Periodic re-filling of storage rings, like LHC
- External facilities and experiments:
  - e.g. ISOLDE, HIRADMAT, AWAKE...

Beam transfer (into, out of, and between machines) is necessary.

## CERN Accelerator Complex



p (protons)    ions    RIBs (Radioactive Ion Beams)    n (neutrons)     $\bar{p}$  (antiprotons)     $e^-$  (electrons)     $\leftrightarrow$  proton/antiproton conversion     $\leftrightarrow$  proton/RIB conversion

LHC Large Hadron Collider    SPS Super Proton Synchrotron    PS Proton Synchrotron    AD Antiproton Decelerator    CTF3 Clic Test Facility

AWAKE Advanced WAKEfield Experiment    ISOLDE Isotope Separator OnLine    REX/HIE Radioactive EXperiment/High Intensity and Energy ISOLDE

LEIR Low Energy Ion Ring    LINAC LINear ACcelerator    n-ToF Neutrons Time Of Flight    HiRadMat High-Radiation to Materials

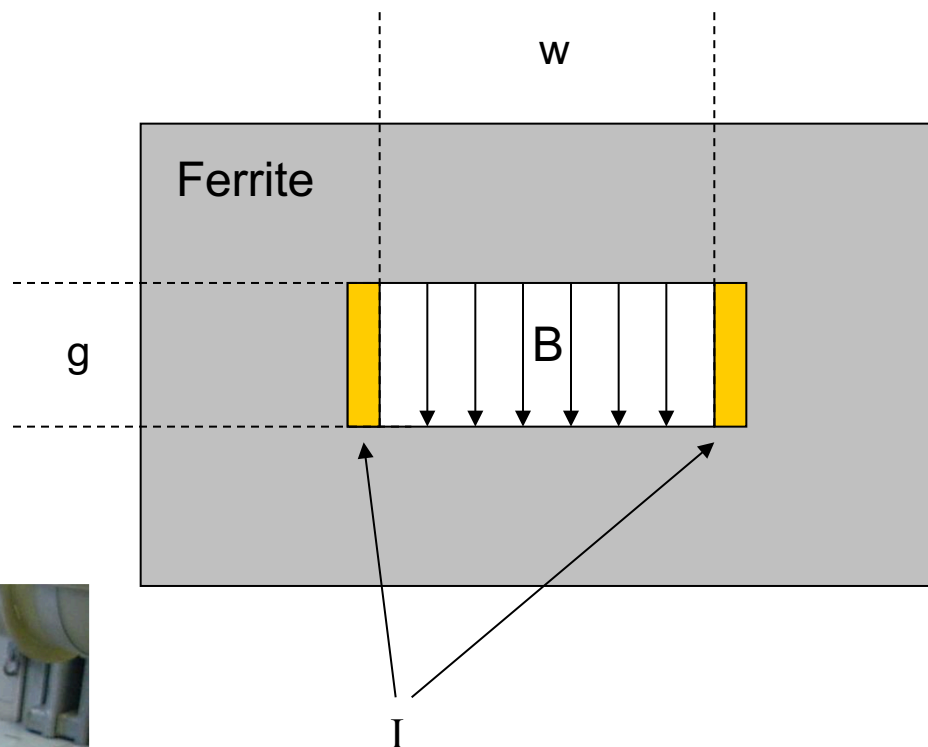
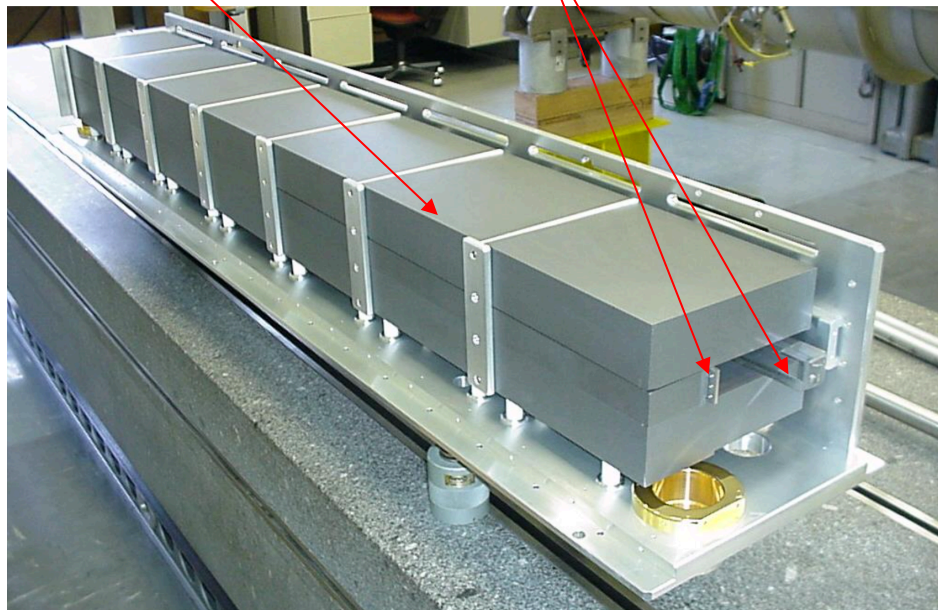
# Kicker magnet

Pulsed magnet with very fast rise time  
(100 ns – few  $\mu$ s)

See extra slides for more details on  
fast-pulsed systems

Ferrite

Conductors



$$B = \mu_0 I / g$$

$$L \text{ [per unit length]} = \mu_0 w / g$$

$$dI/dt = V / L$$

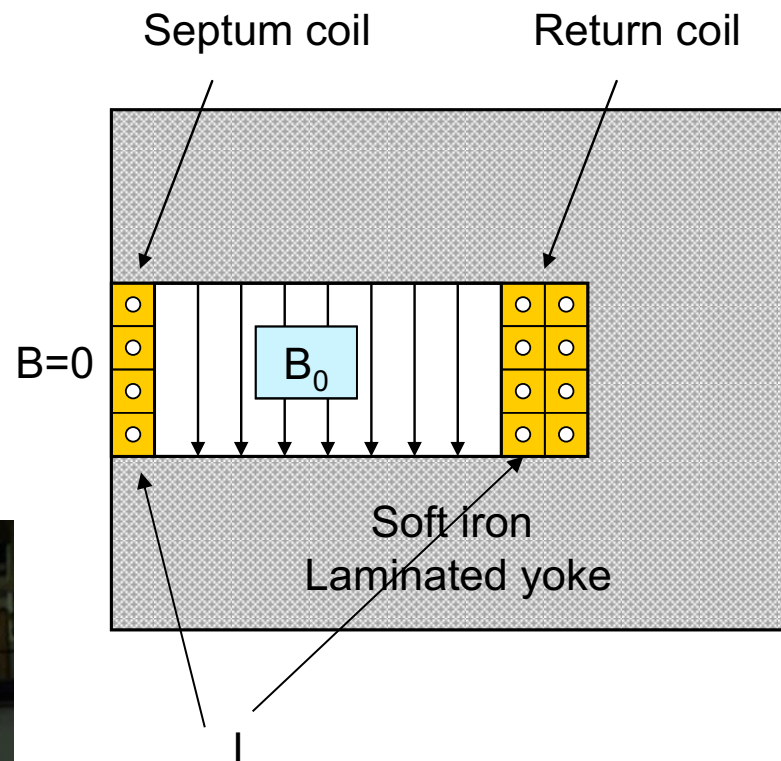
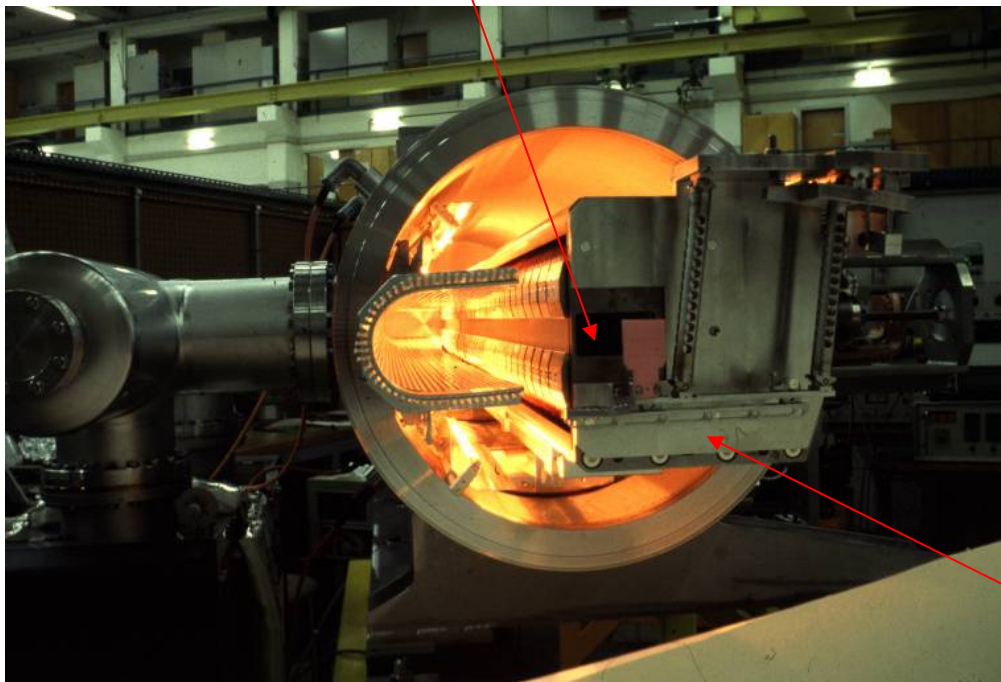
Typically 3 kA in 1  $\mu$ s rise time

# Magnetic septum

Pulsed or DC magnet with thin (2 – 20 mm) septum between zero field and high field region

Typically ~10x more deflection given by magnetic septa, compared to kickers

Septum coil



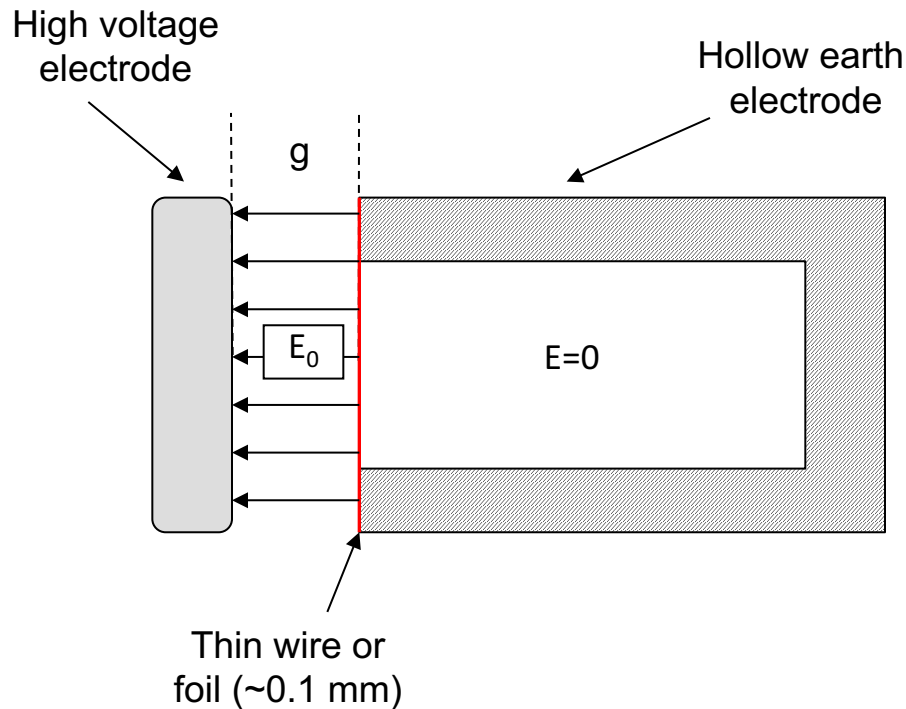
$$B_0 = \mu_0 I / g$$

Typically  $I$  5 - 25 kA

Yoke

# Electrostatic septum

DC electrostatic device with very thin septum between zero field and high field region



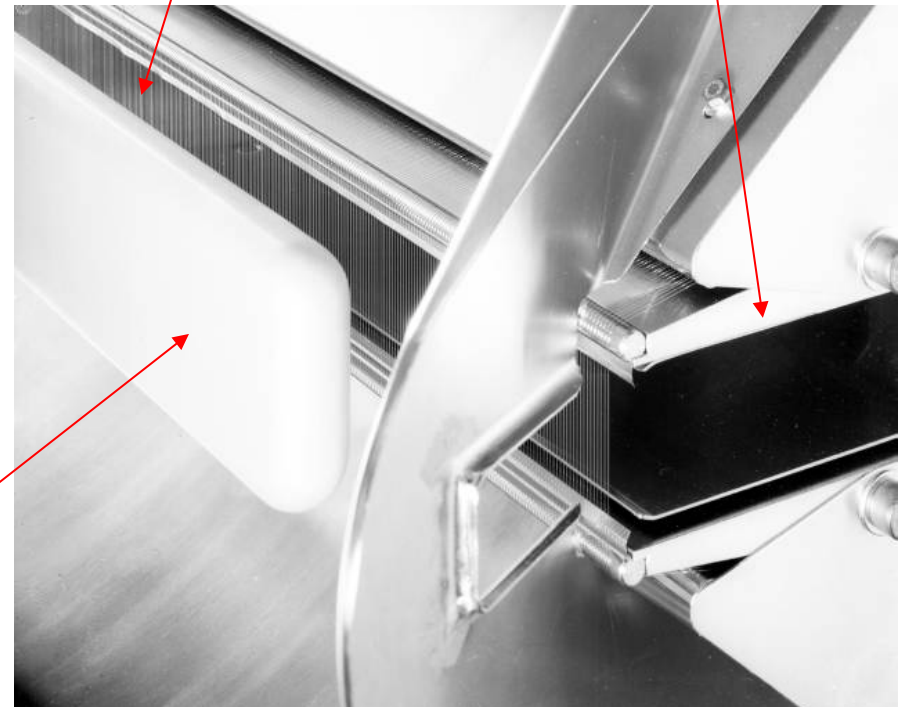
$$E = V / g$$

Typically  $V = 200 \text{ kV}$   
 $E = 100 \text{ kV/cm}$

High voltage  
electrode

Septum wires

Hollow earth  
electrode





# Normalised phase space

- Transform real transverse coordinates  $(x, x', s)$  to normalised co-ordinates  $(\bar{X}, \bar{X}', \mu)$  where the independent variable becomes the phase advance  $\mu$ :

$$\begin{bmatrix} \bar{X} \\ \bar{X}' \end{bmatrix} = \mathbf{N} \cdot \begin{bmatrix} x \\ x' \end{bmatrix} = \sqrt{\frac{1}{\beta(s)}} \cdot \begin{bmatrix} 1 & 0 \\ \alpha(s) & \beta(s) \end{bmatrix} \cdot \begin{bmatrix} x \\ x' \end{bmatrix}$$

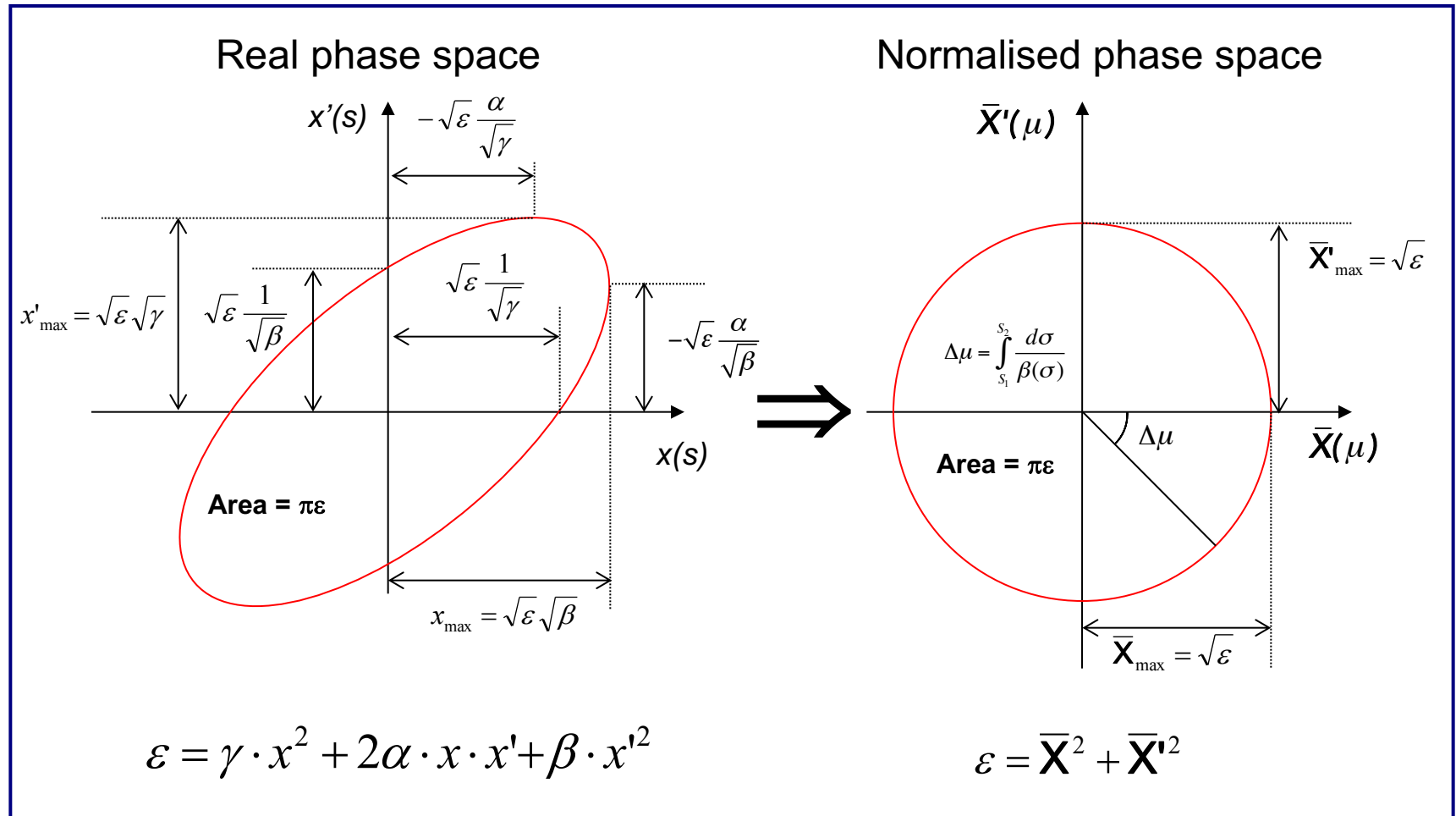
$$x(s) = \sqrt{\epsilon} \sqrt{\beta(s)} \cos[\mu(s) + \mu_0]$$

$$\mu(s) = \int_0^s \frac{d\sigma}{\beta(\sigma)}$$

$$\bar{X}(\mu) = \sqrt{\frac{1}{\beta(s)}} \cdot x = \sqrt{\epsilon} \cos[\mu + \mu_0]$$

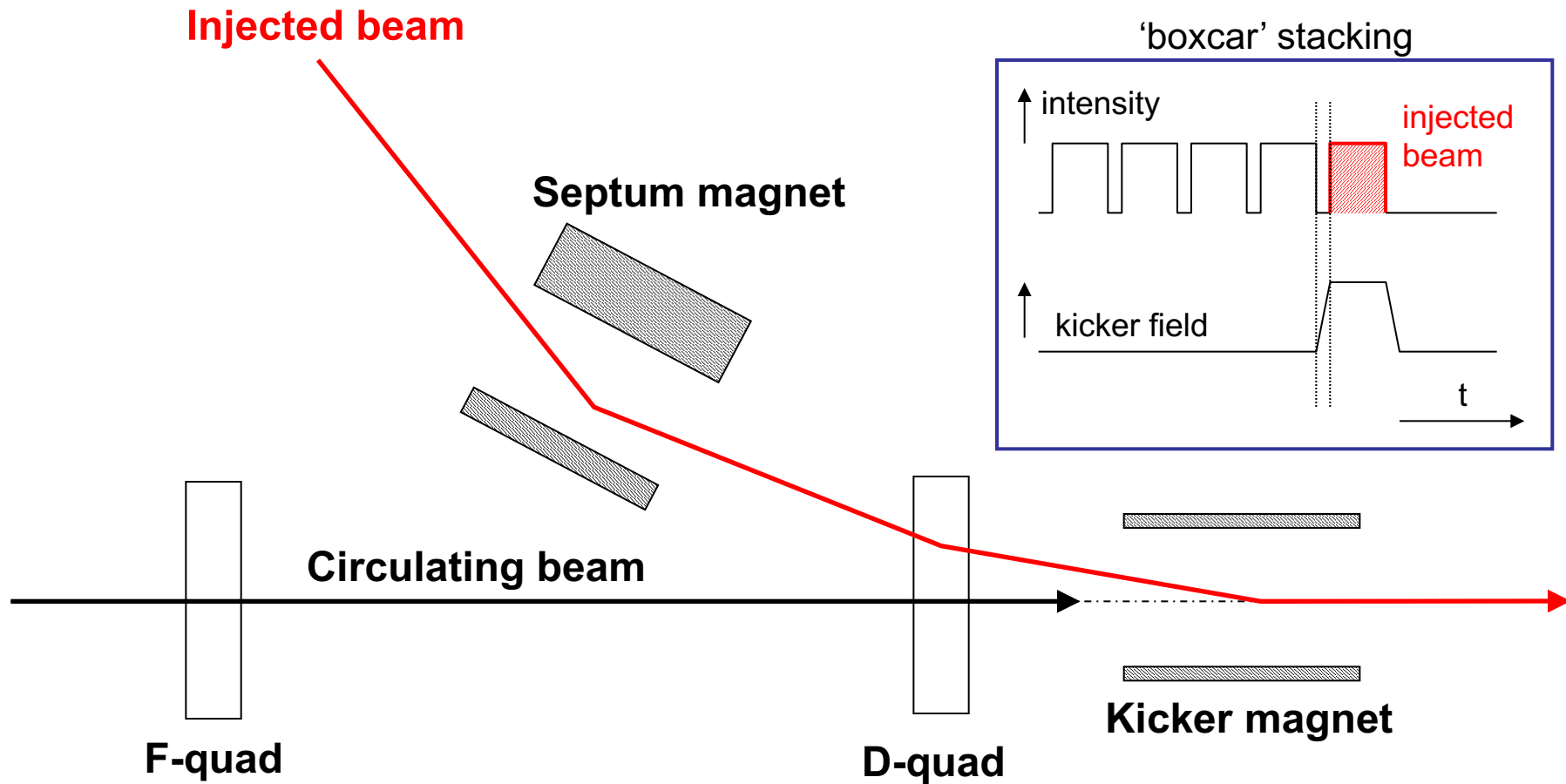
$$\bar{X}'(\mu) = \sqrt{\frac{1}{\beta(s)}} \cdot \alpha(s)x + \sqrt{\beta(s)}x' = -\sqrt{\epsilon} \sin[\mu + \mu_0] = \frac{d\bar{X}}{d\mu}$$

# Normalised phase space





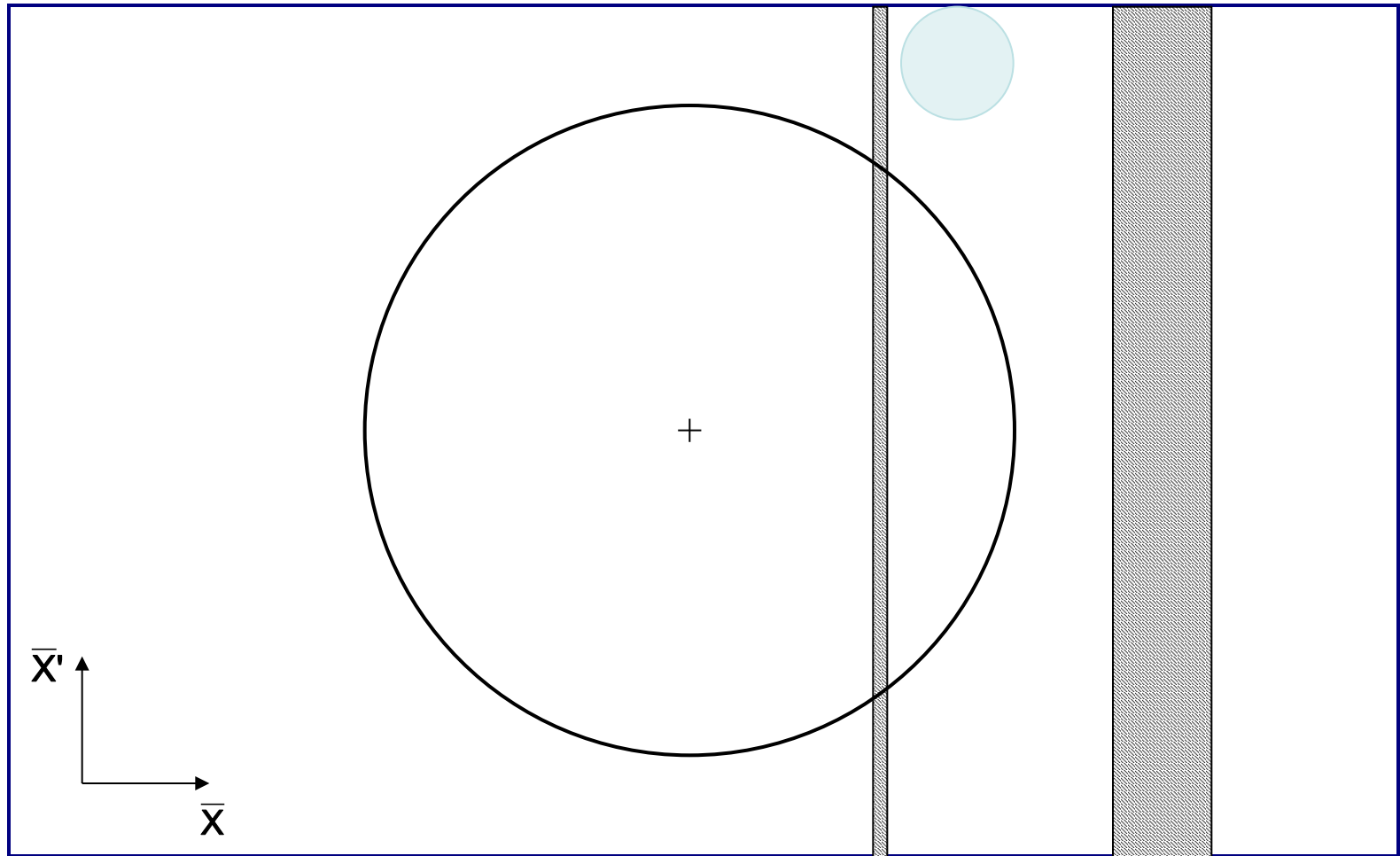
# Single-turn (fast) injection



- Septum deflects the beam onto the closed orbit at the centre of the kicker
- Kicker compensates for the remaining angle
- Septum and kicker either side of D quad to minimise kicker strength

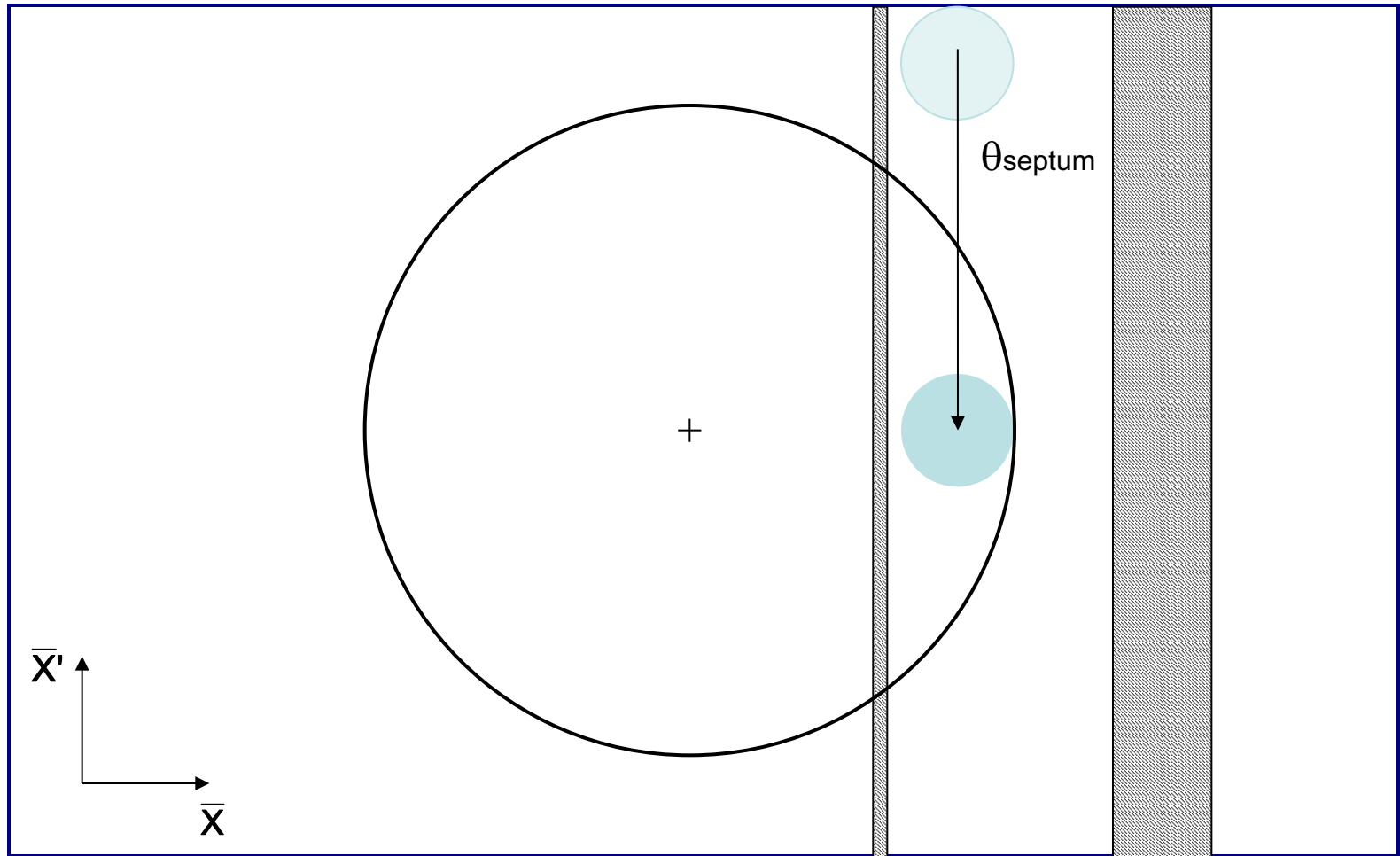
# Single-turn injection

Normalised phase space at centre of idealised septum



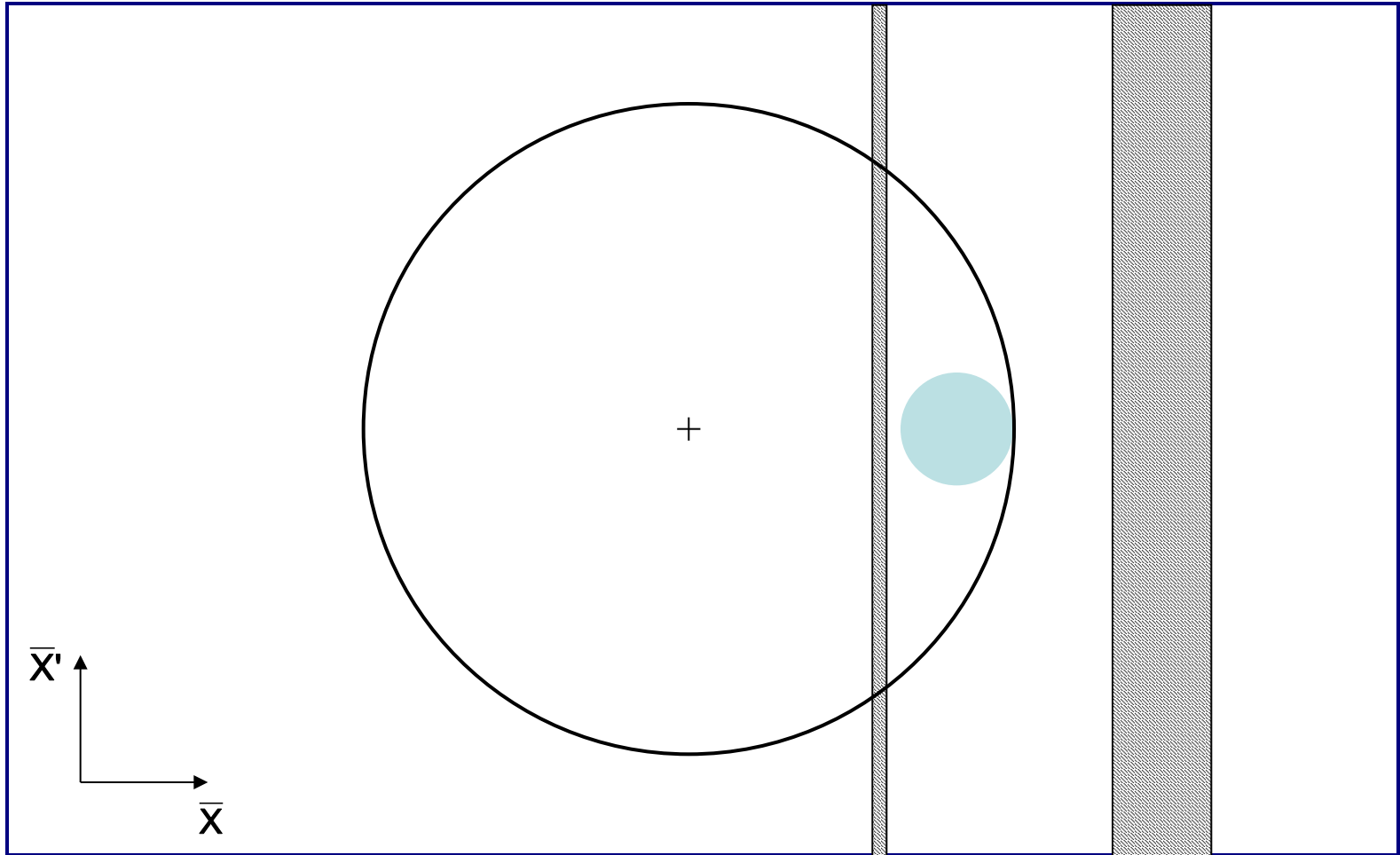
# Single-turn injection

Normalised phase space at centre of idealised septum



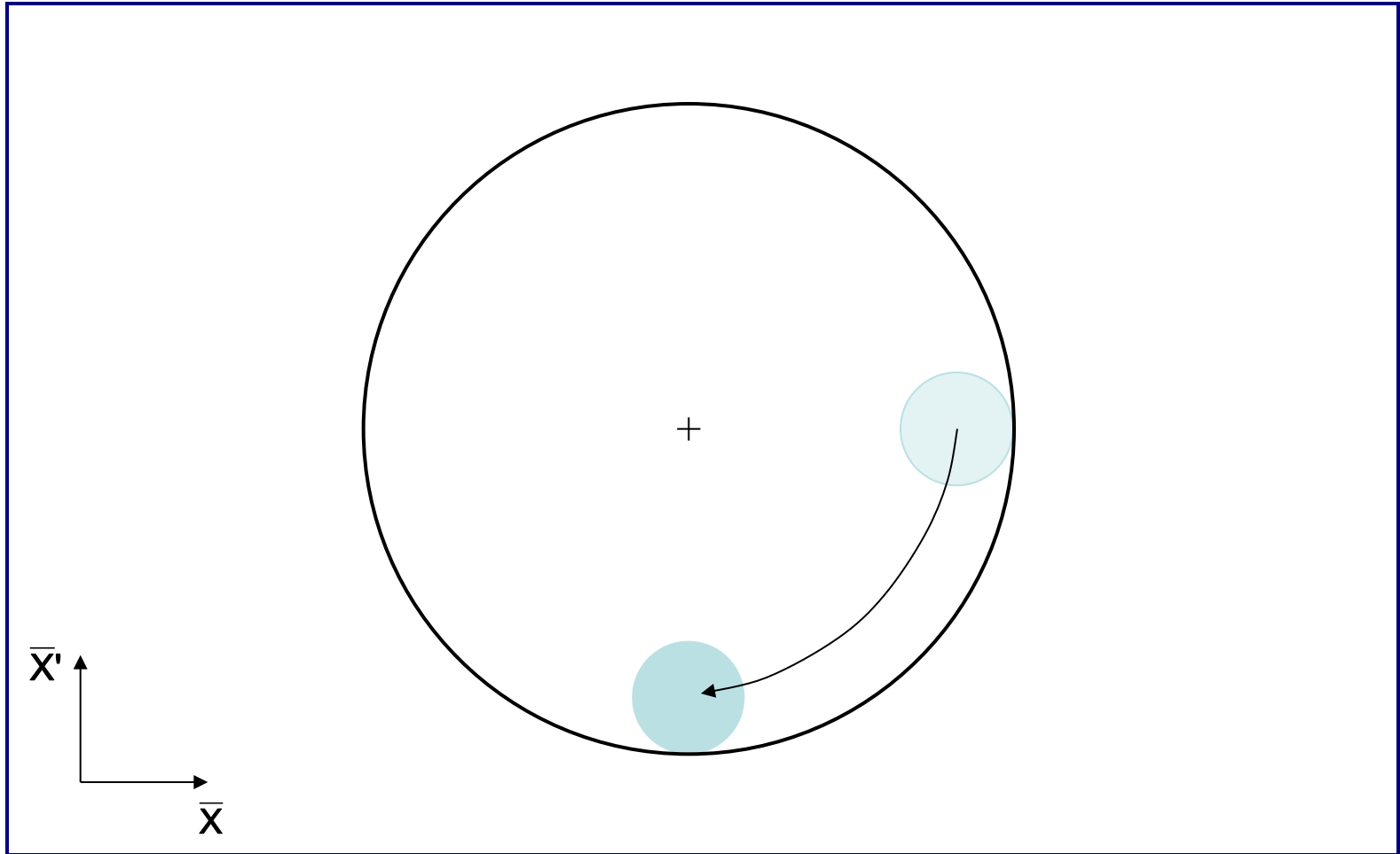
# Single-turn injection

Normalised phase space at centre of idealised septum



# Single-turn injection

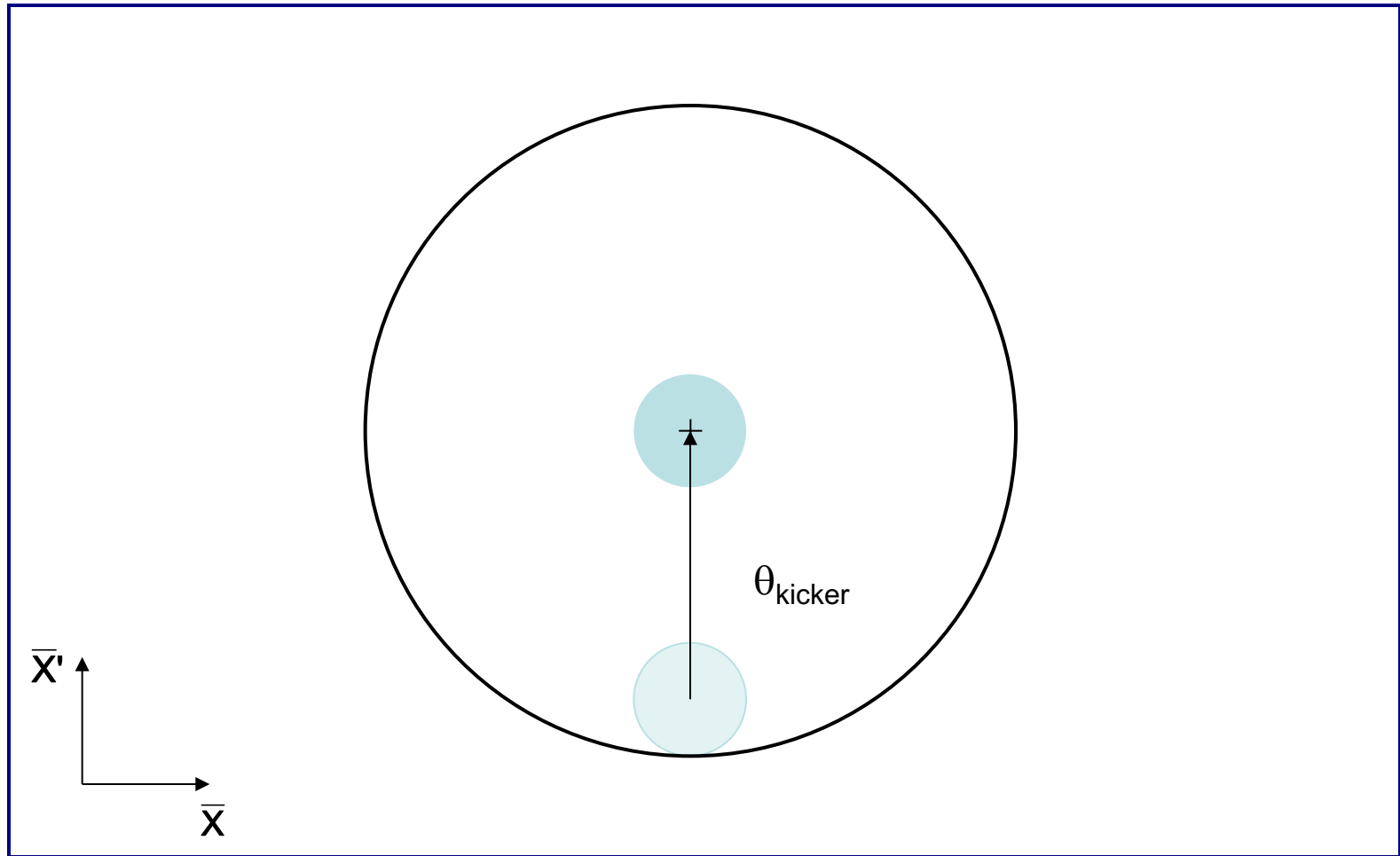
$\mu/2$  phase advance to kicker location



# Single-turn injection

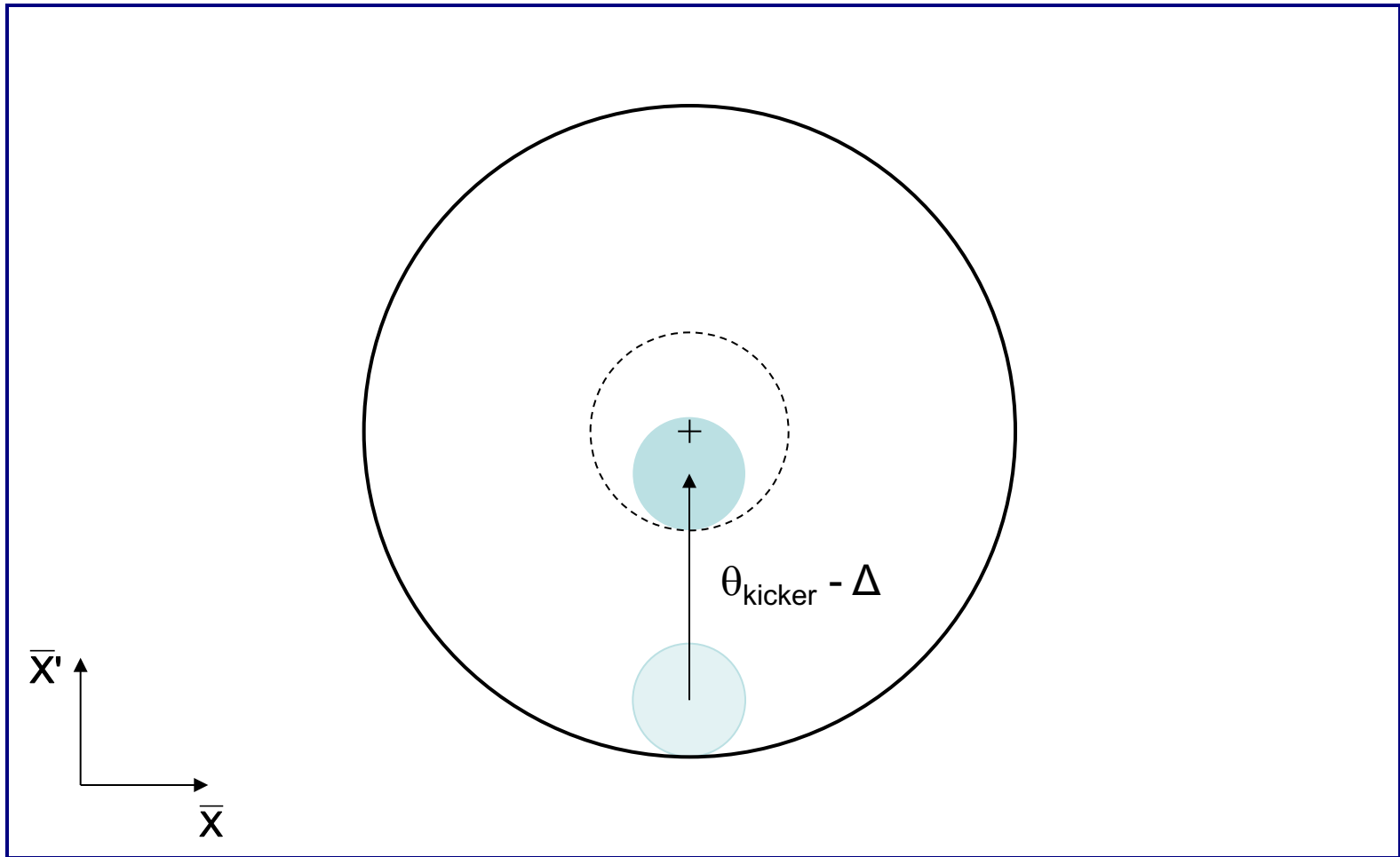
Normalised phase space at centre of idealised kicker

Kicker deflection places beam on central orbit:



# Injection oscillations

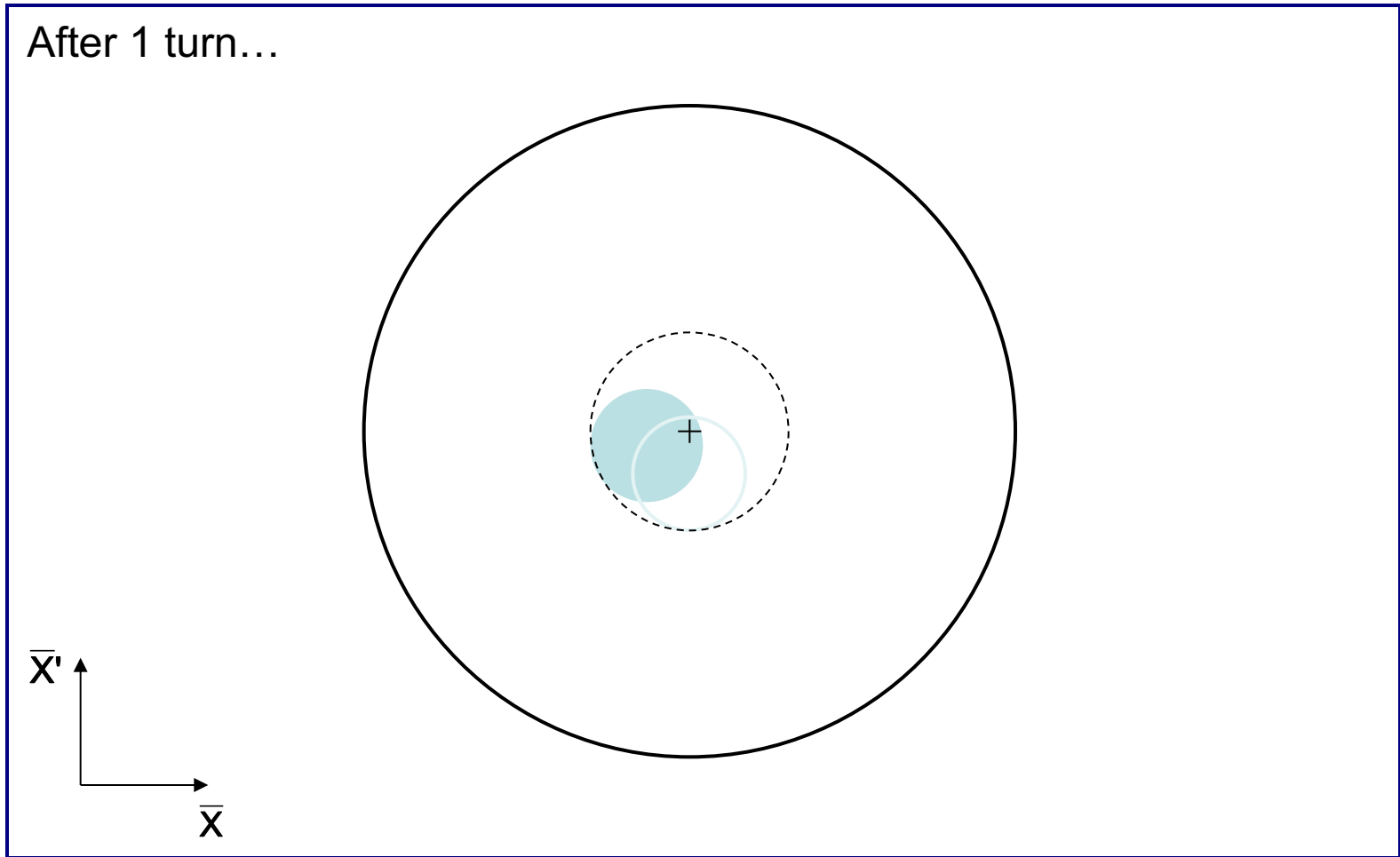
For imperfect injection the beam oscillates around the central orbit, e.g. kick error,  $\Delta$ :



# Injection oscillations

For imperfect injection the beam oscillates around the central orbit, e.g. kick error,  $\Delta$ :

After 1 turn...

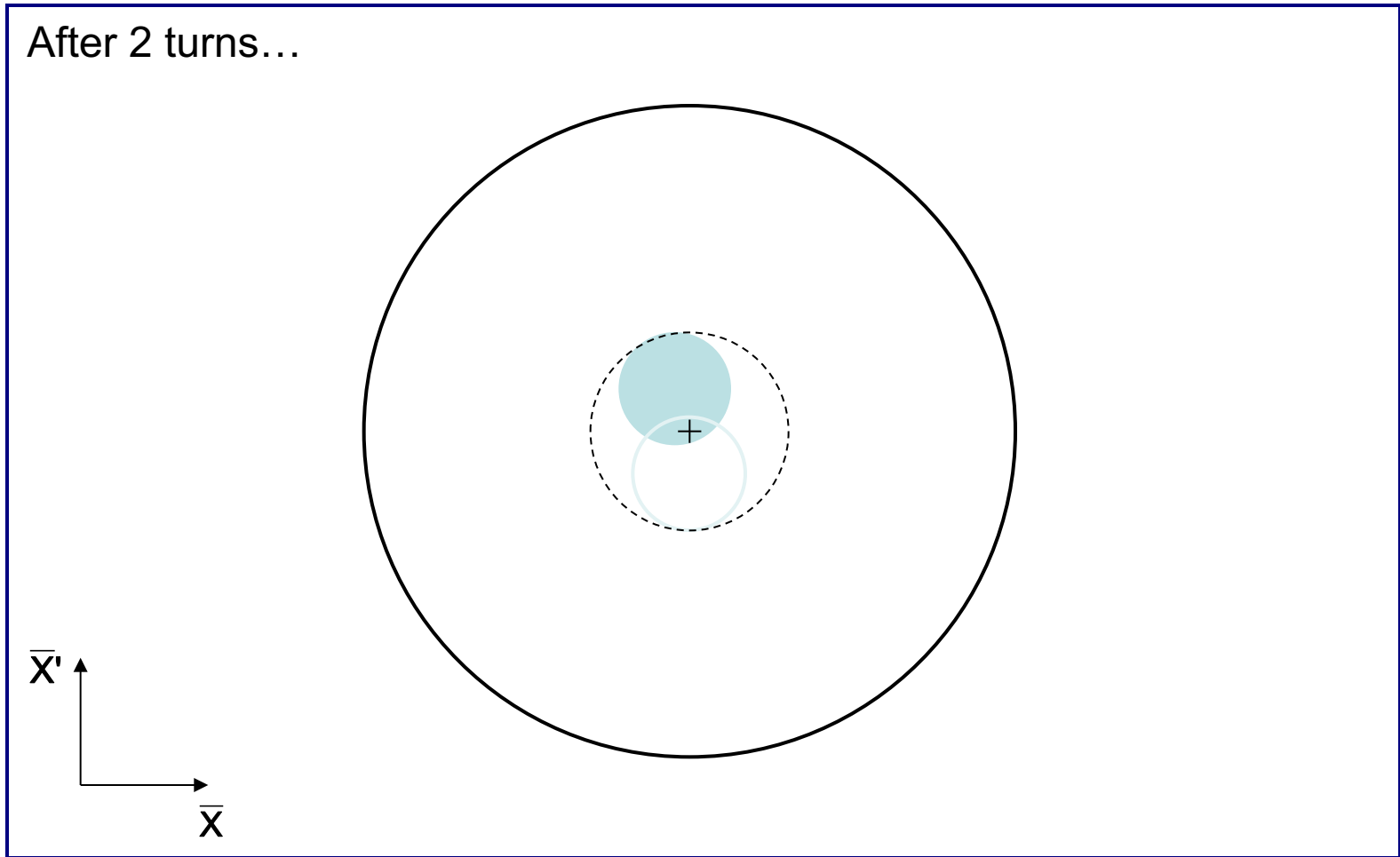




# Injection oscillations

For imperfect injection the beam oscillates around the central orbit, e.g. kick error,  $\Delta$ :

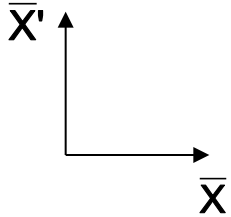
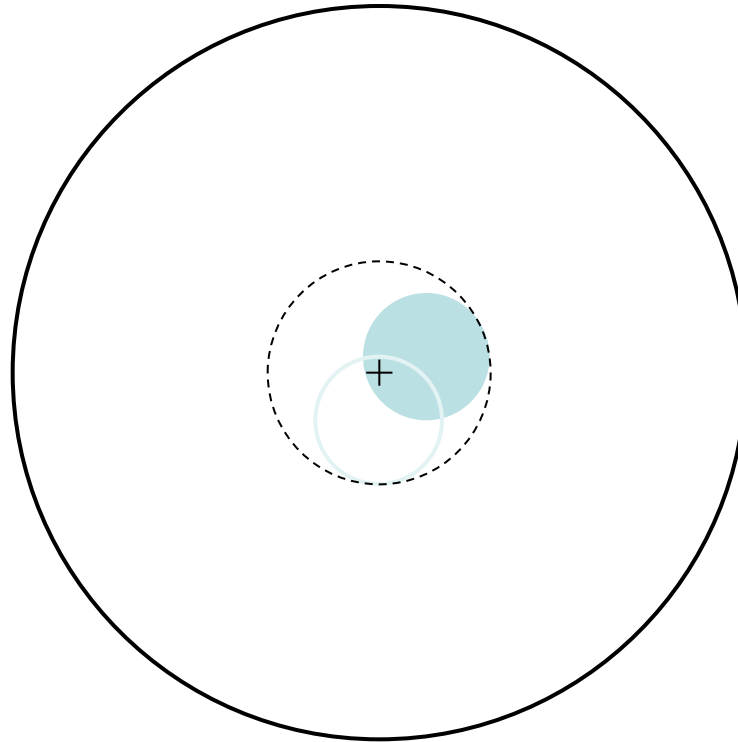
After 2 turns...



# Injection oscillations

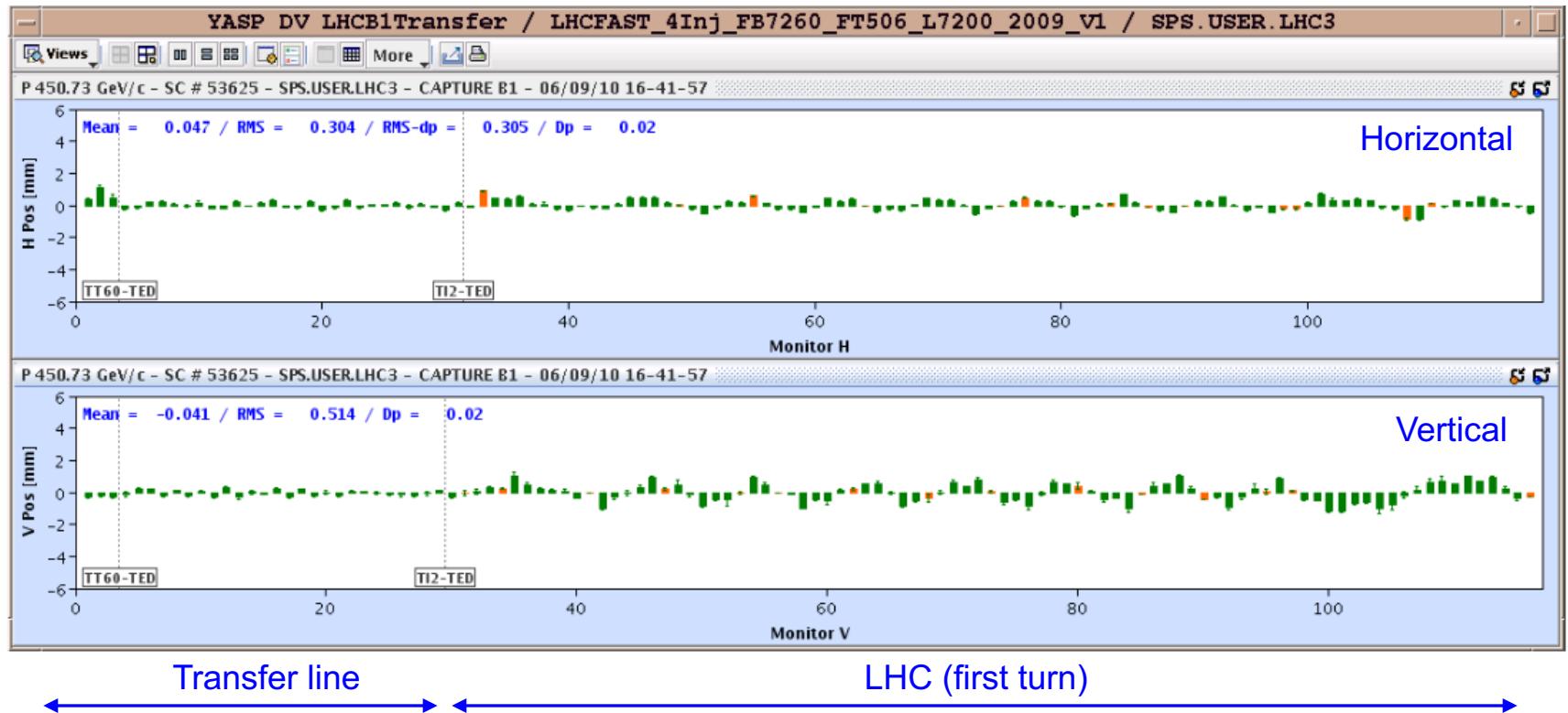
For imperfect injection the beam oscillates around the central orbit, e.g. kick error,  $\Delta$ :

After 3 turns etc...

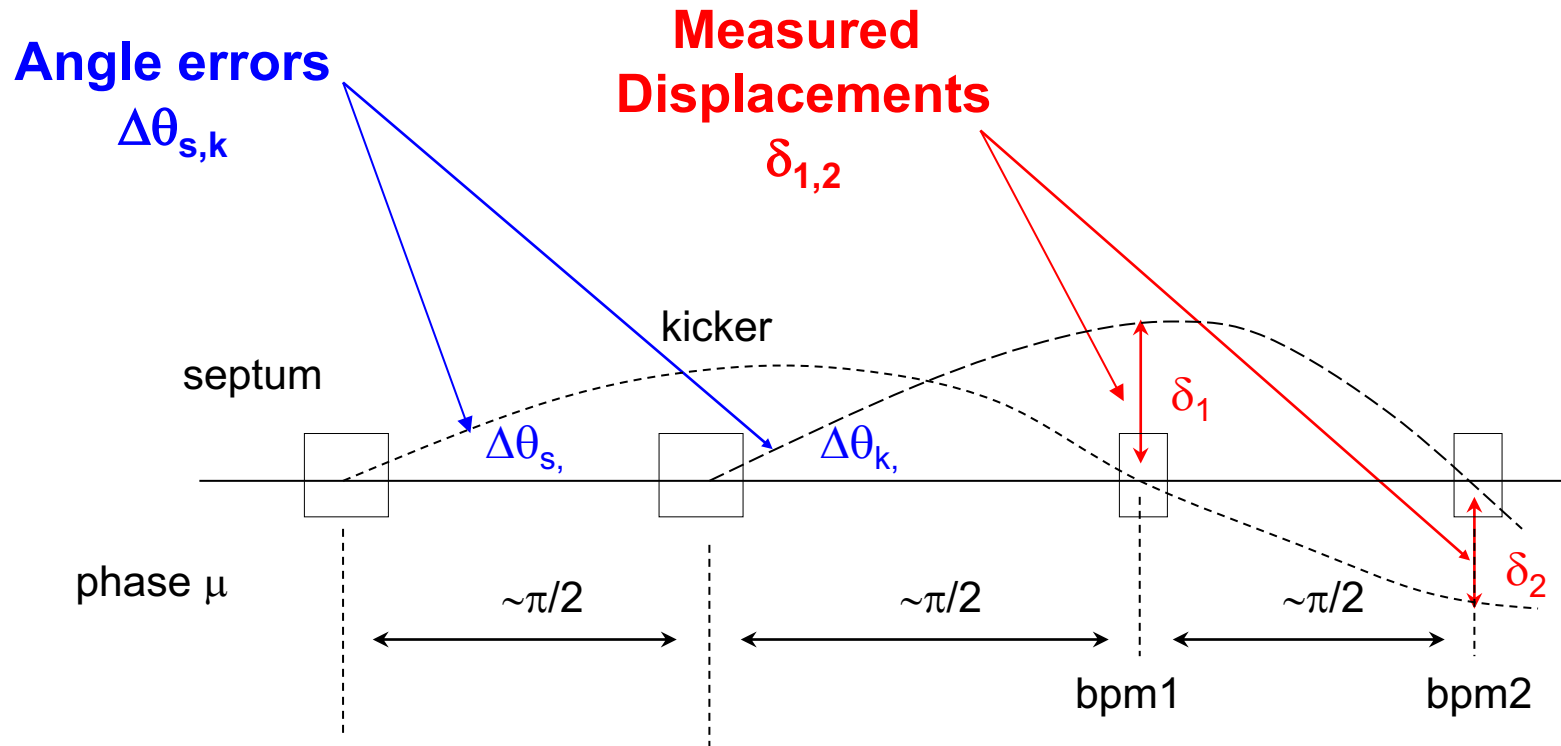


# Injection oscillations

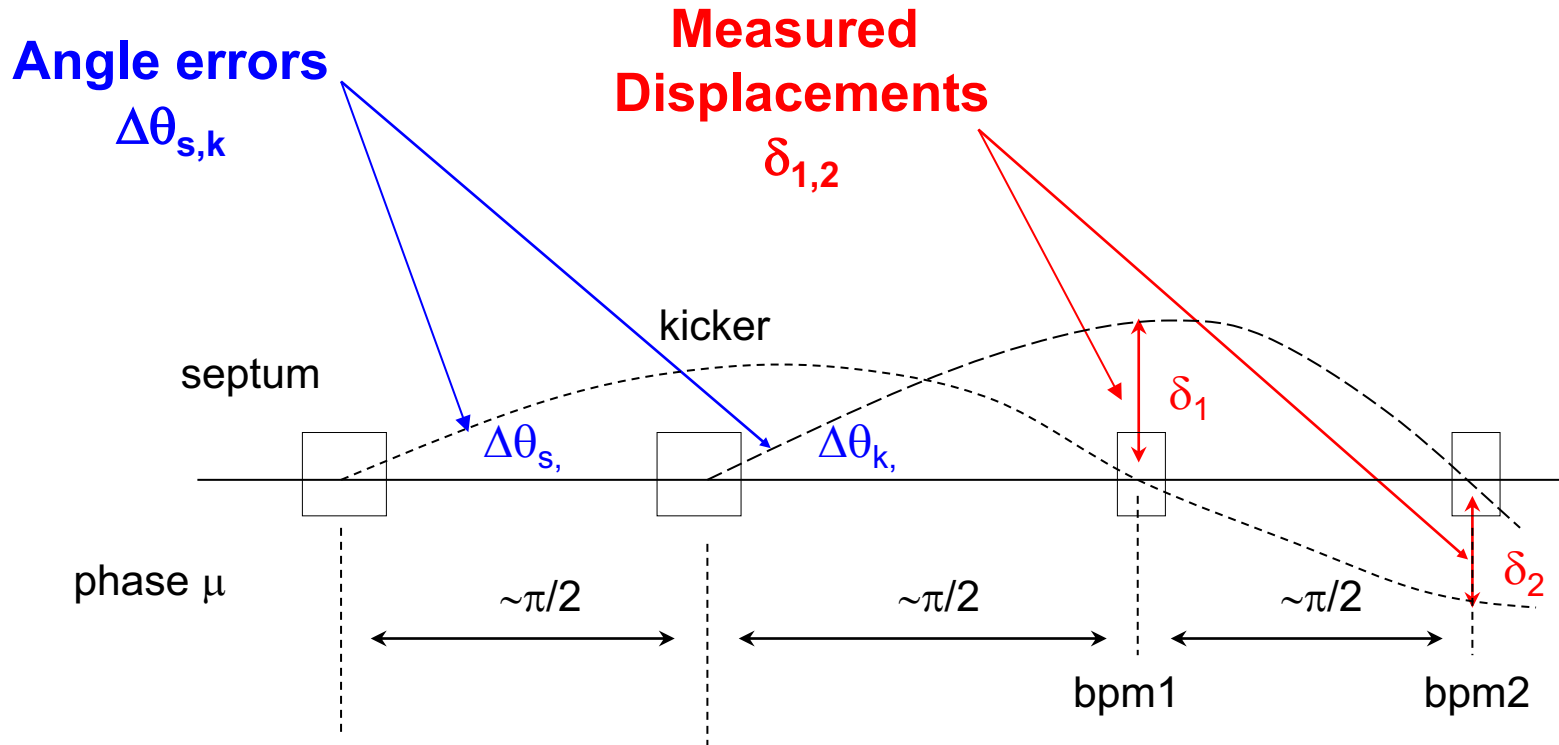
- Betatron oscillations with respect to the Closed Orbit:



# Injection errors



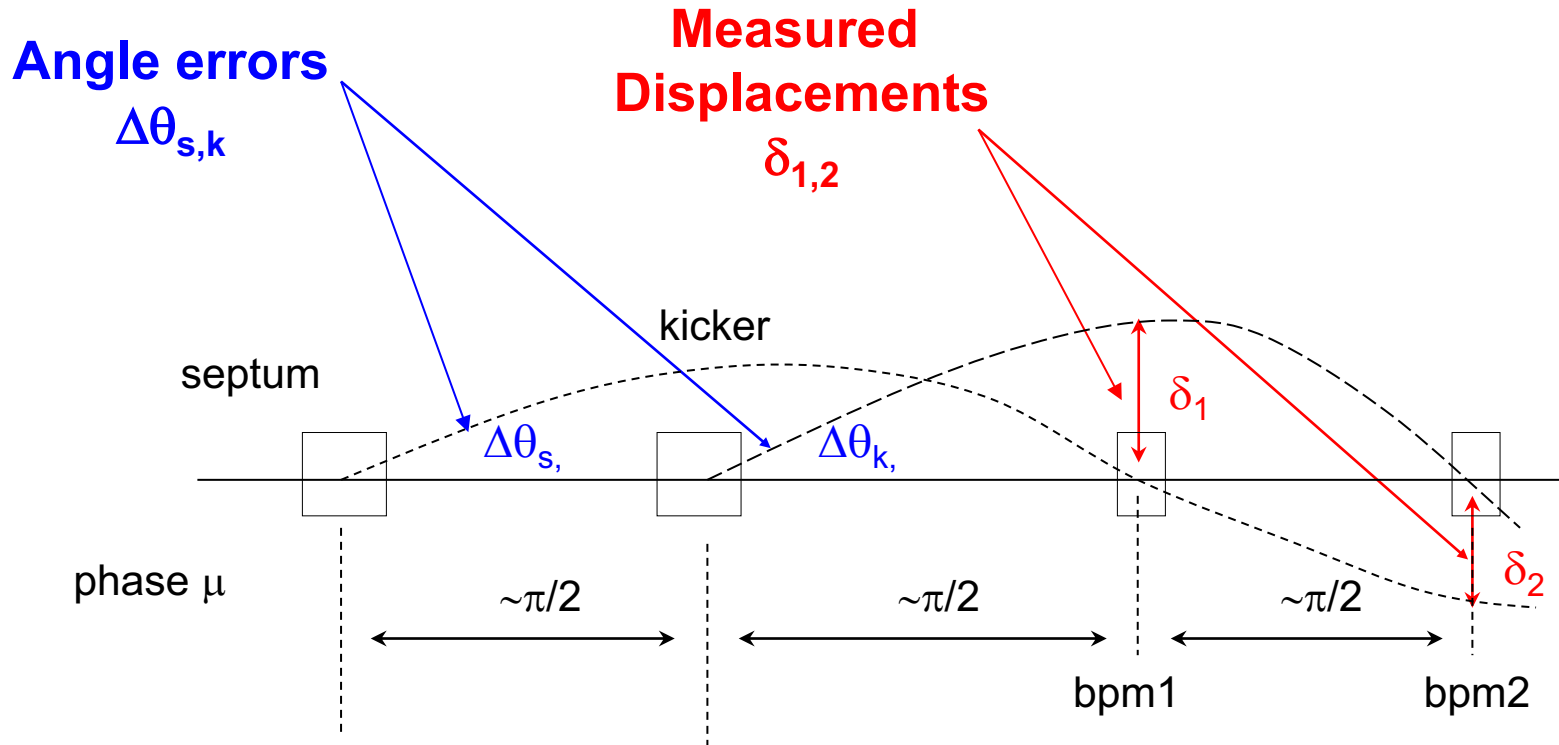
# Injection errors



$$\delta_1 = \Delta\theta_s \sqrt{(\beta_s\beta_1)} \sin(\mu_1 - \mu_s) + \Delta\theta_k \sqrt{(\beta_k\beta_1)} \sin(\mu_1 - \mu_k)$$

$$\approx \Delta\theta_k \sqrt{(\beta_k\beta_1)}$$

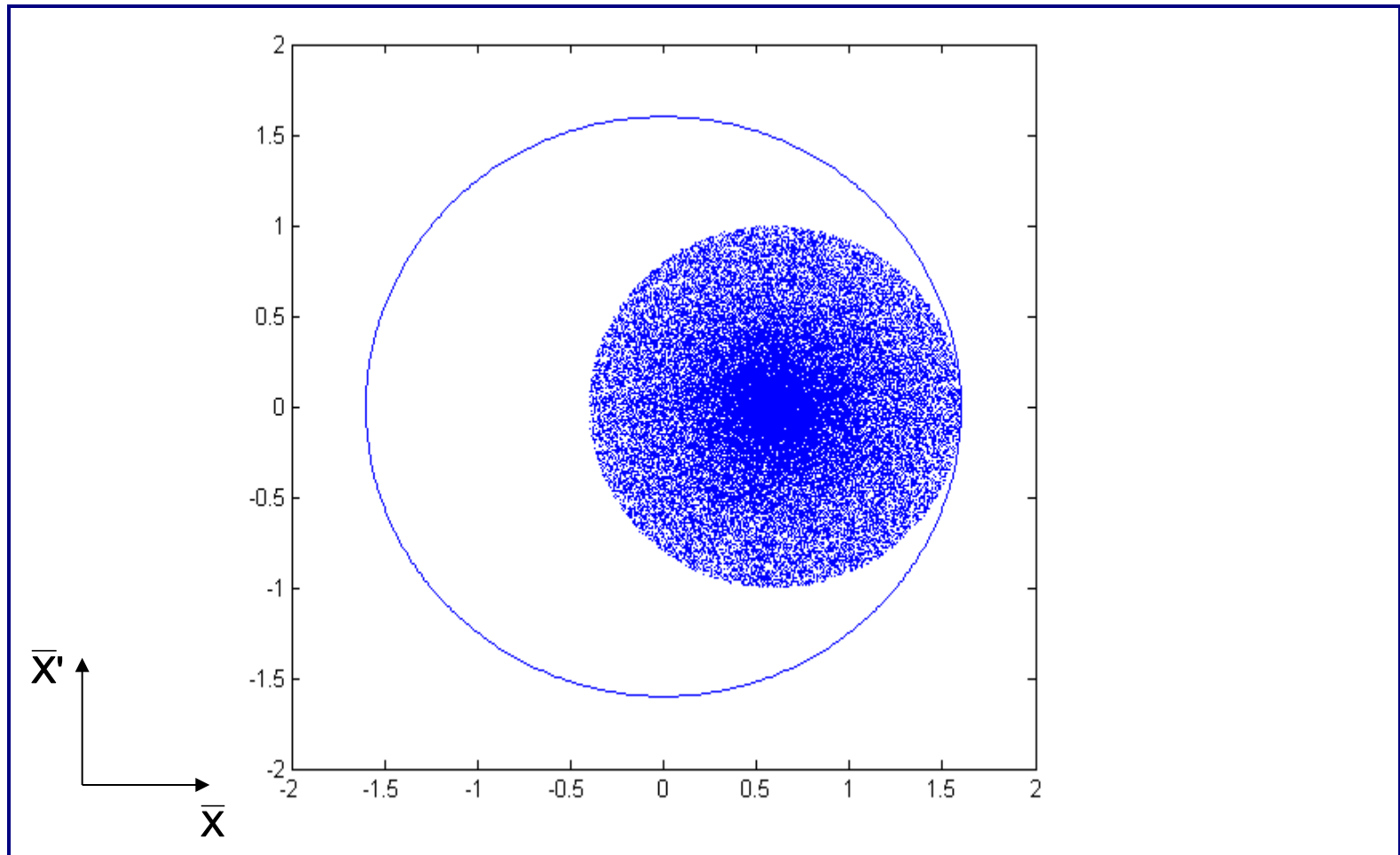
# Injection errors



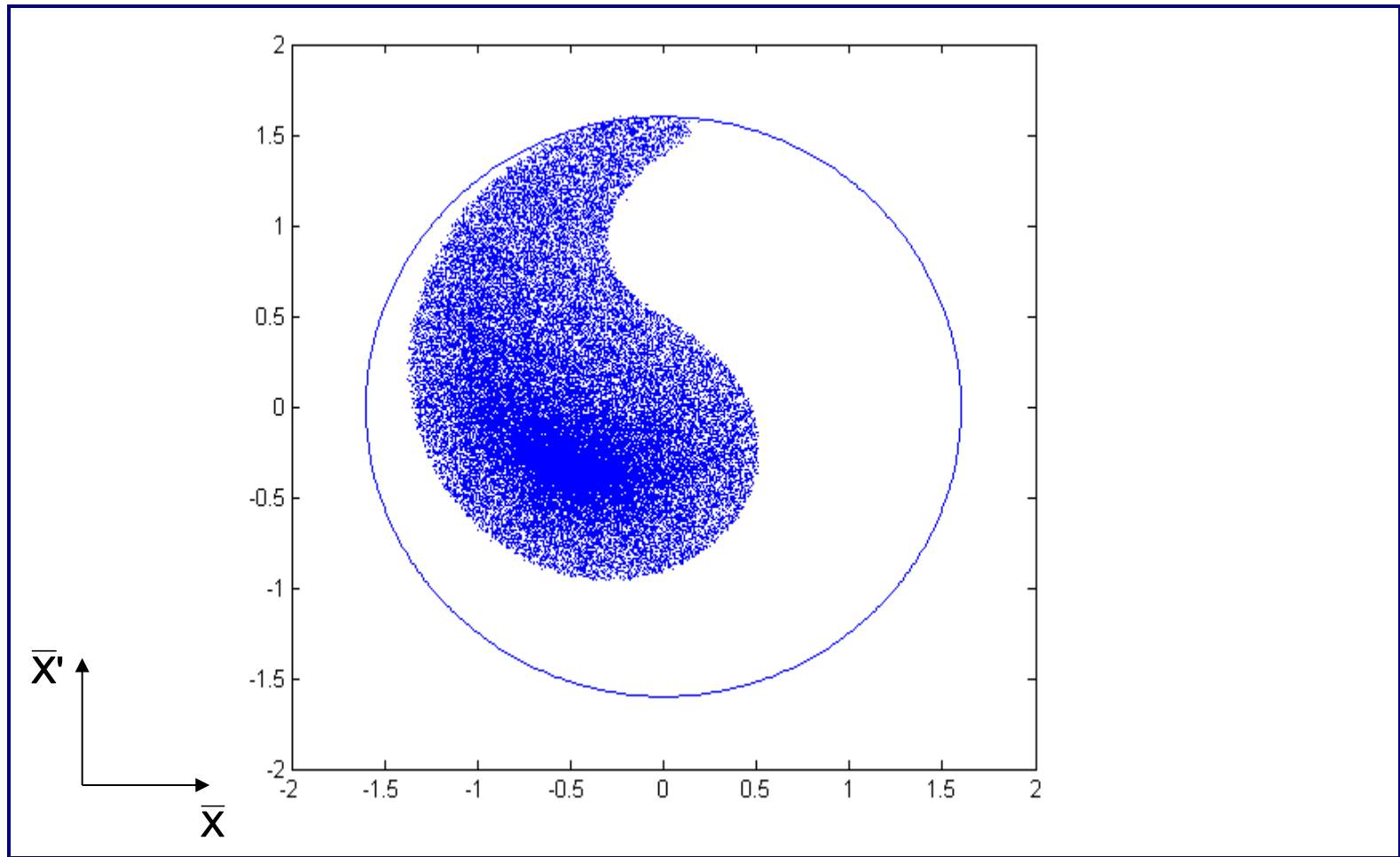
$$\delta_1 = \Delta\theta_s \sqrt{(\beta_s\beta_1)} \sin(\mu_1 - \mu_s) + \Delta\theta_k \sqrt{(\beta_k\beta_1)} \sin(\mu_1 - \mu_k) \\ \approx \Delta\theta_k \sqrt{(\beta_k\beta_1)}$$

$$\delta_2 = \Delta\theta_s \sqrt{(\beta_s\beta_2)} \sin(\mu_2 - \mu_s) + \Delta\theta_k \sqrt{(\beta_k\beta_2)} \sin(\mu_2 - \mu_k) \\ \approx -\Delta\theta_s \sqrt{(\beta_s\beta_2)}$$

# Filamentation

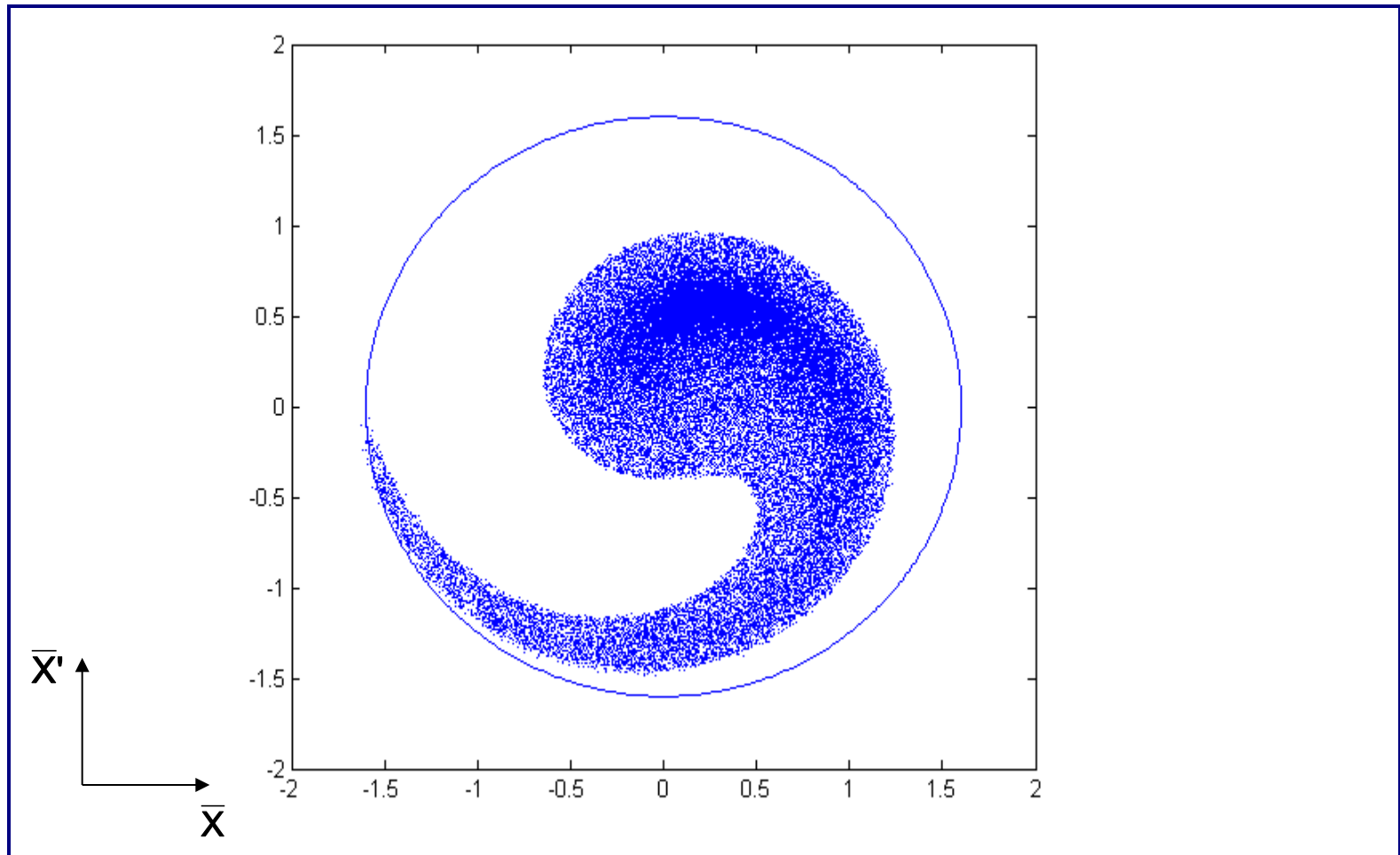


# Filamentation

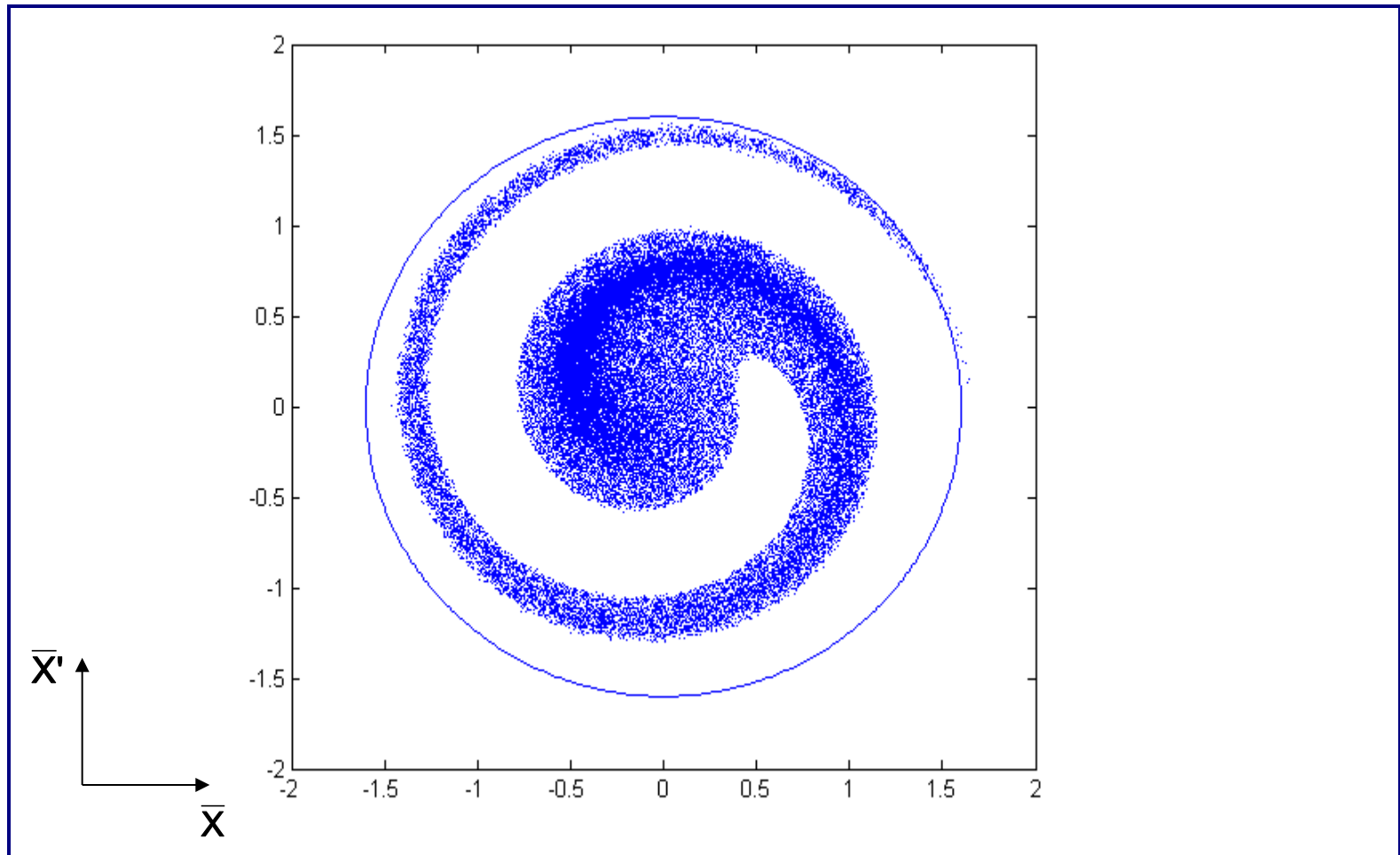




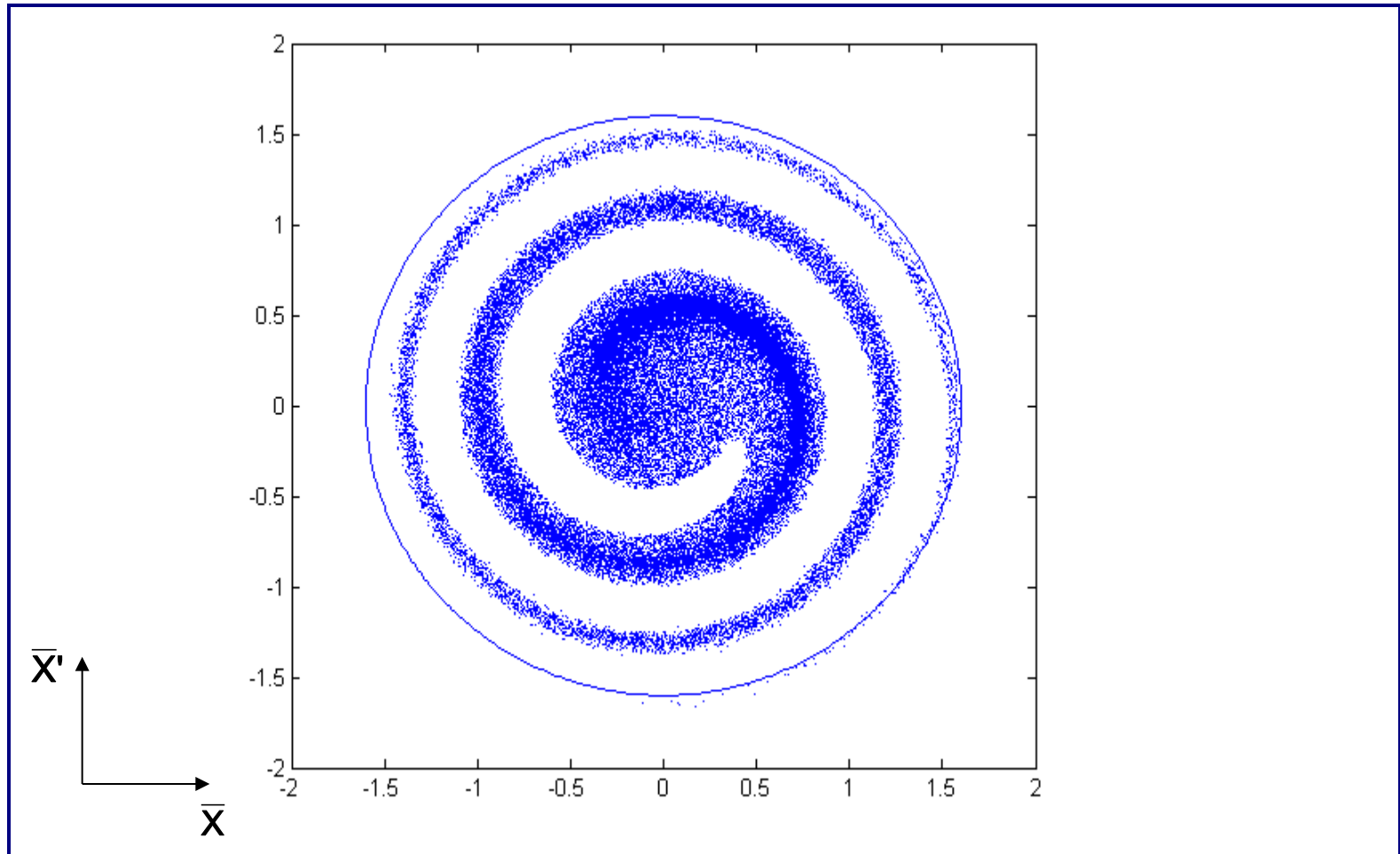
# Filamentation



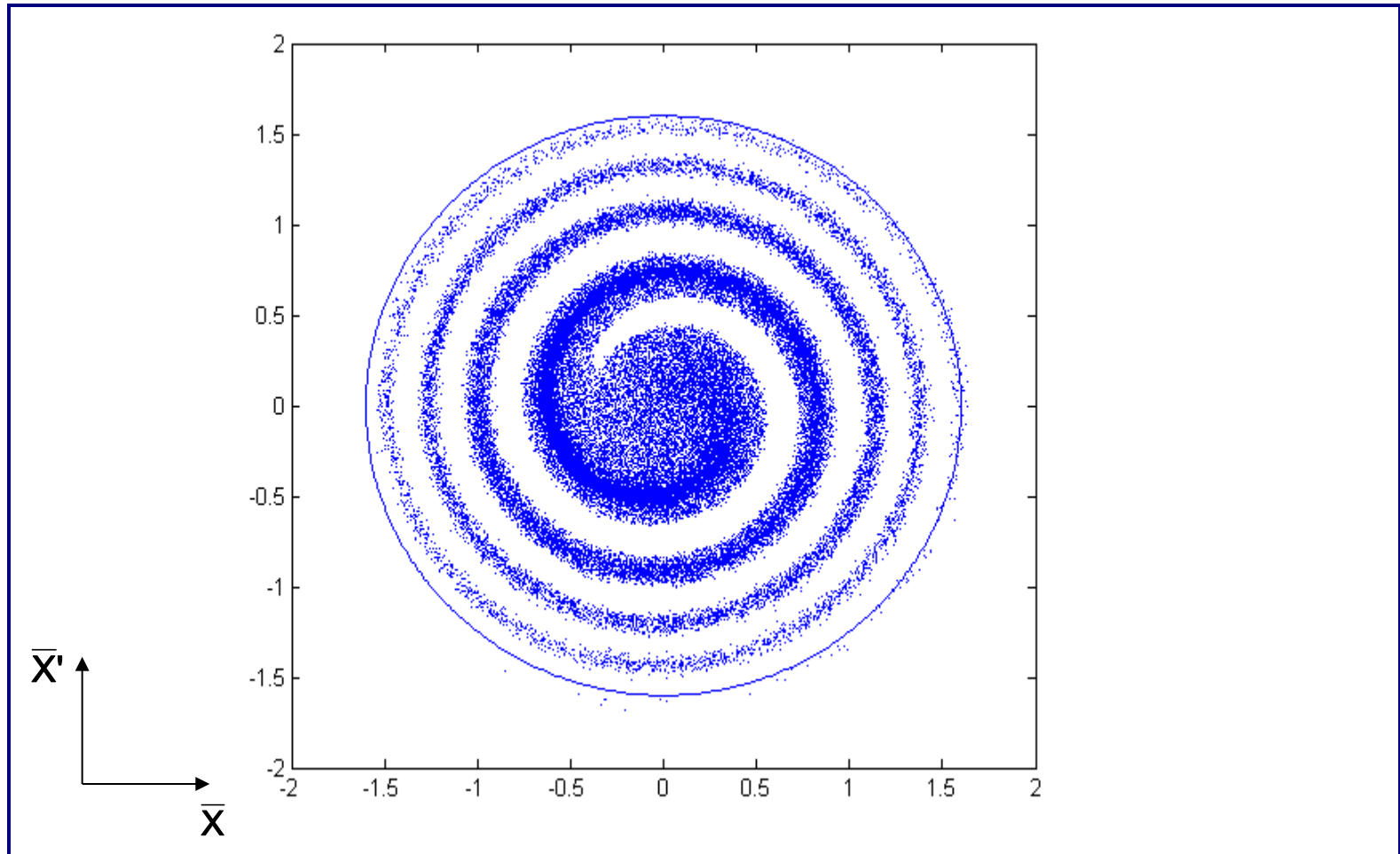
# Filamentation



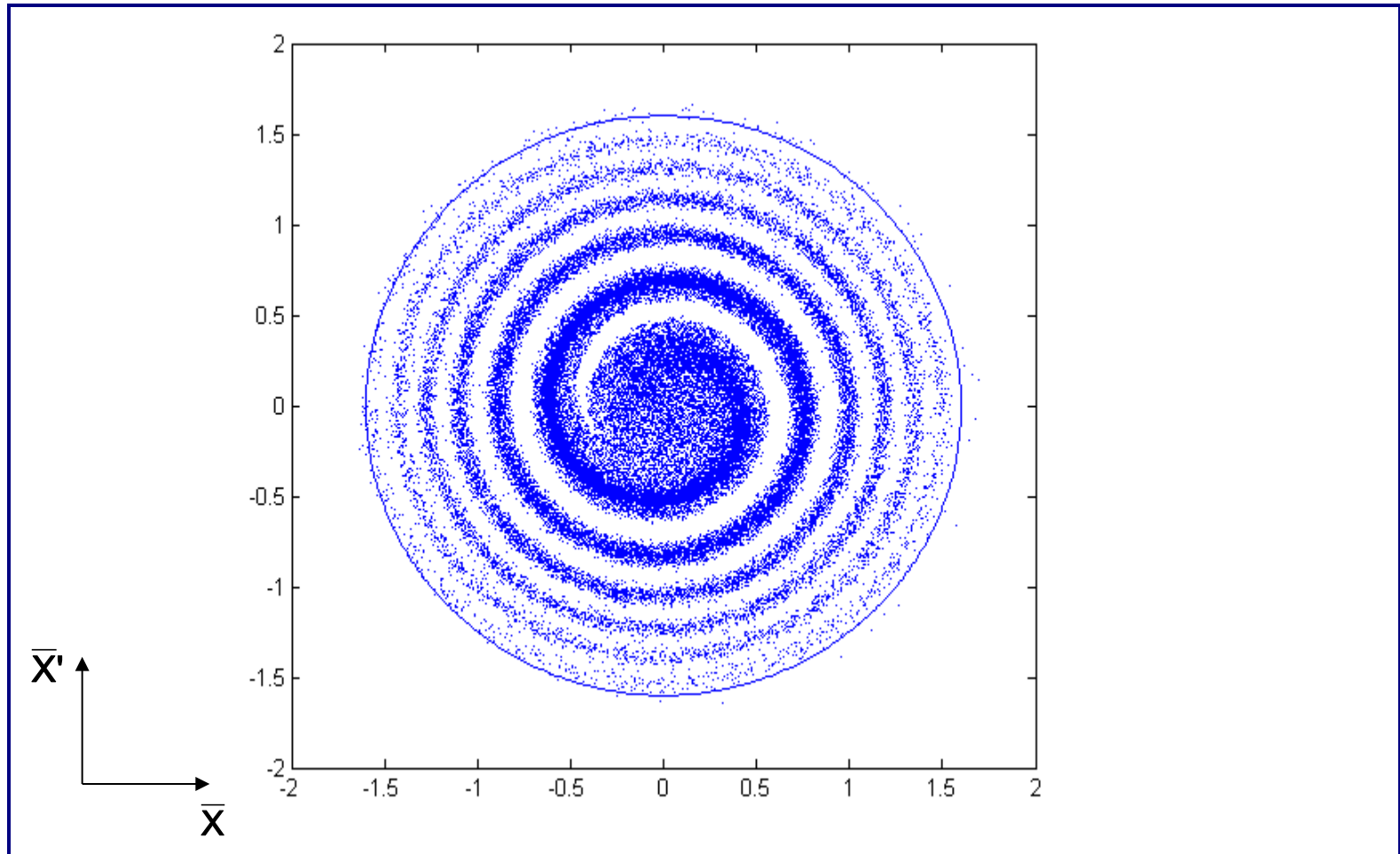
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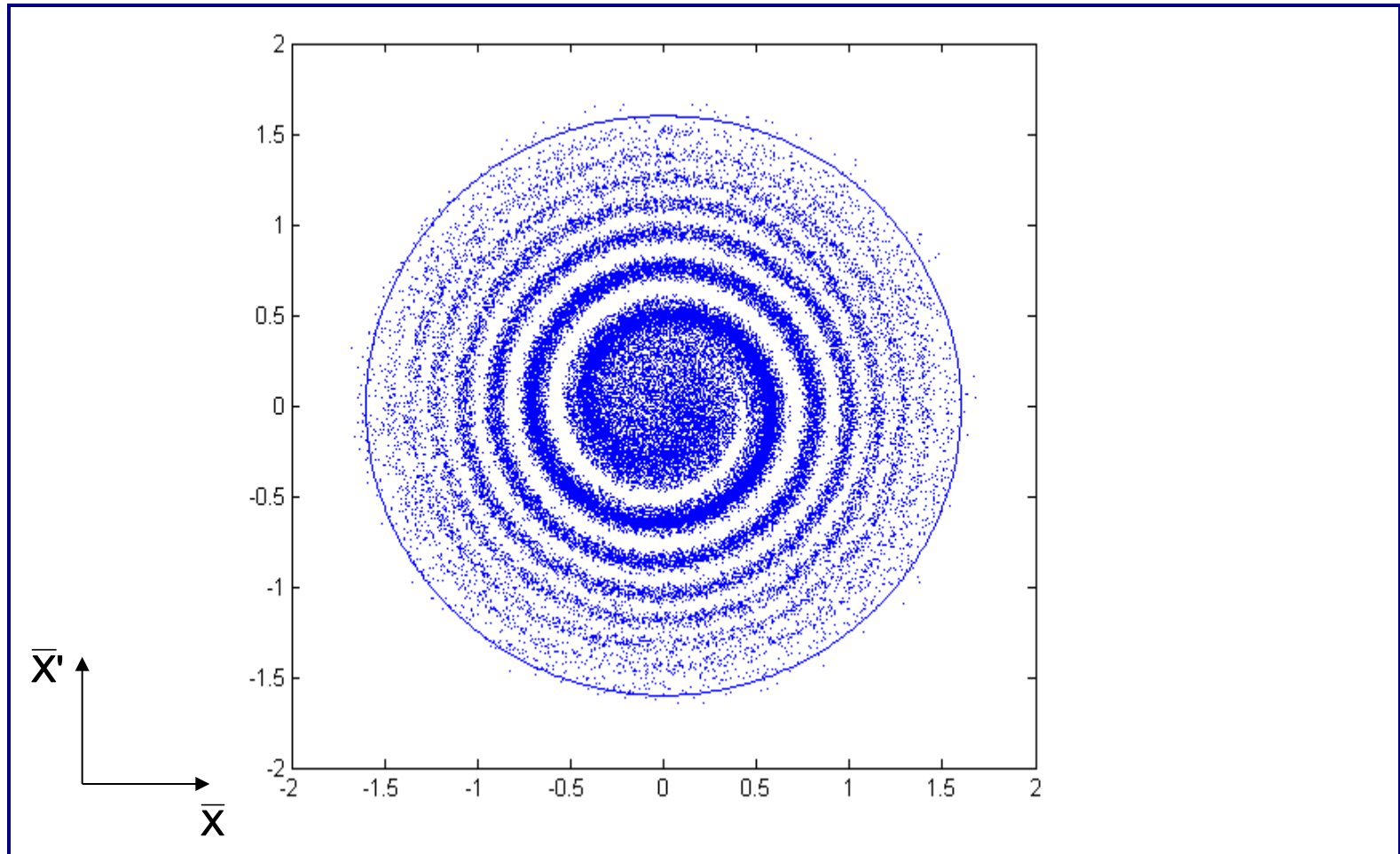
# Filamentation



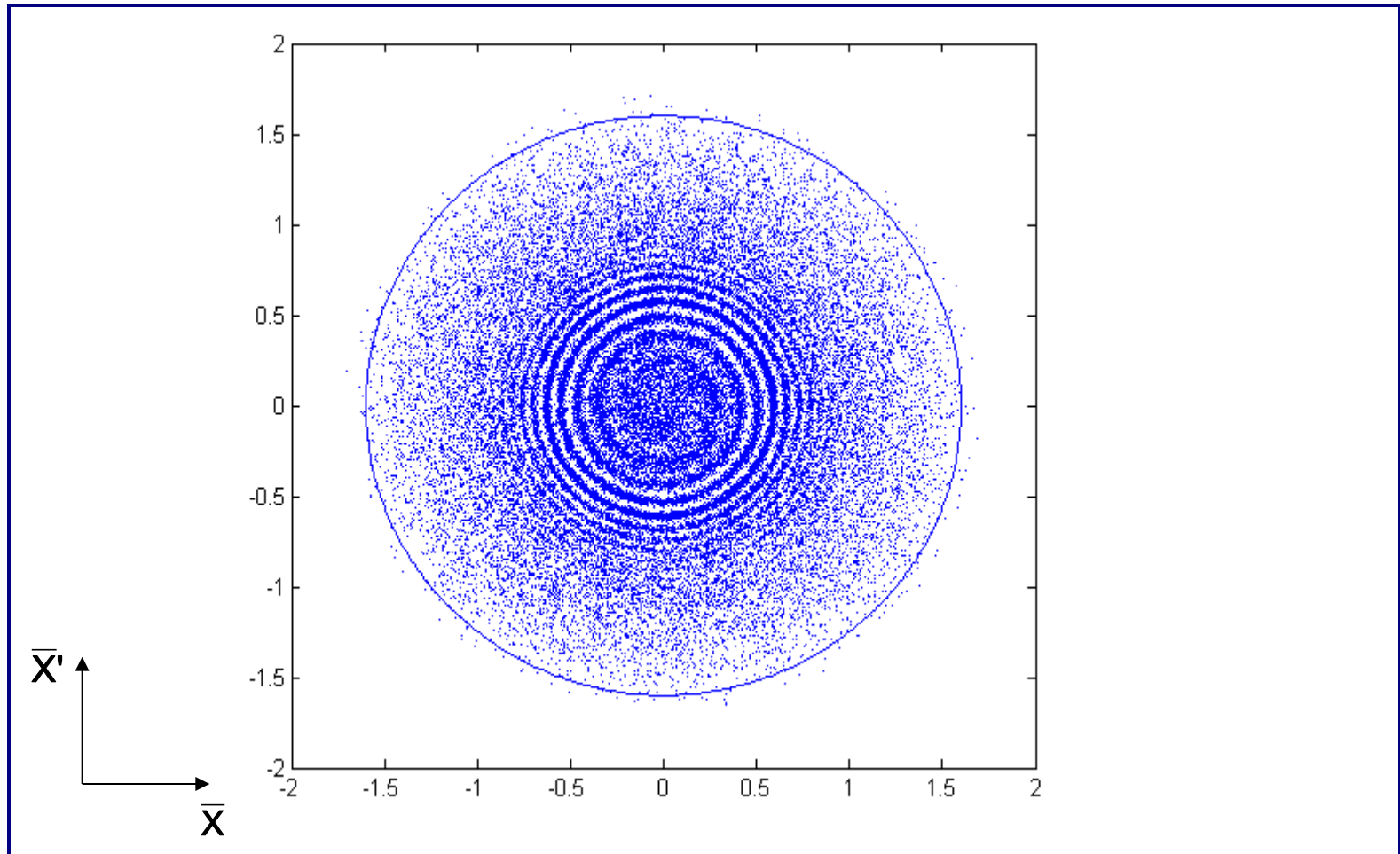
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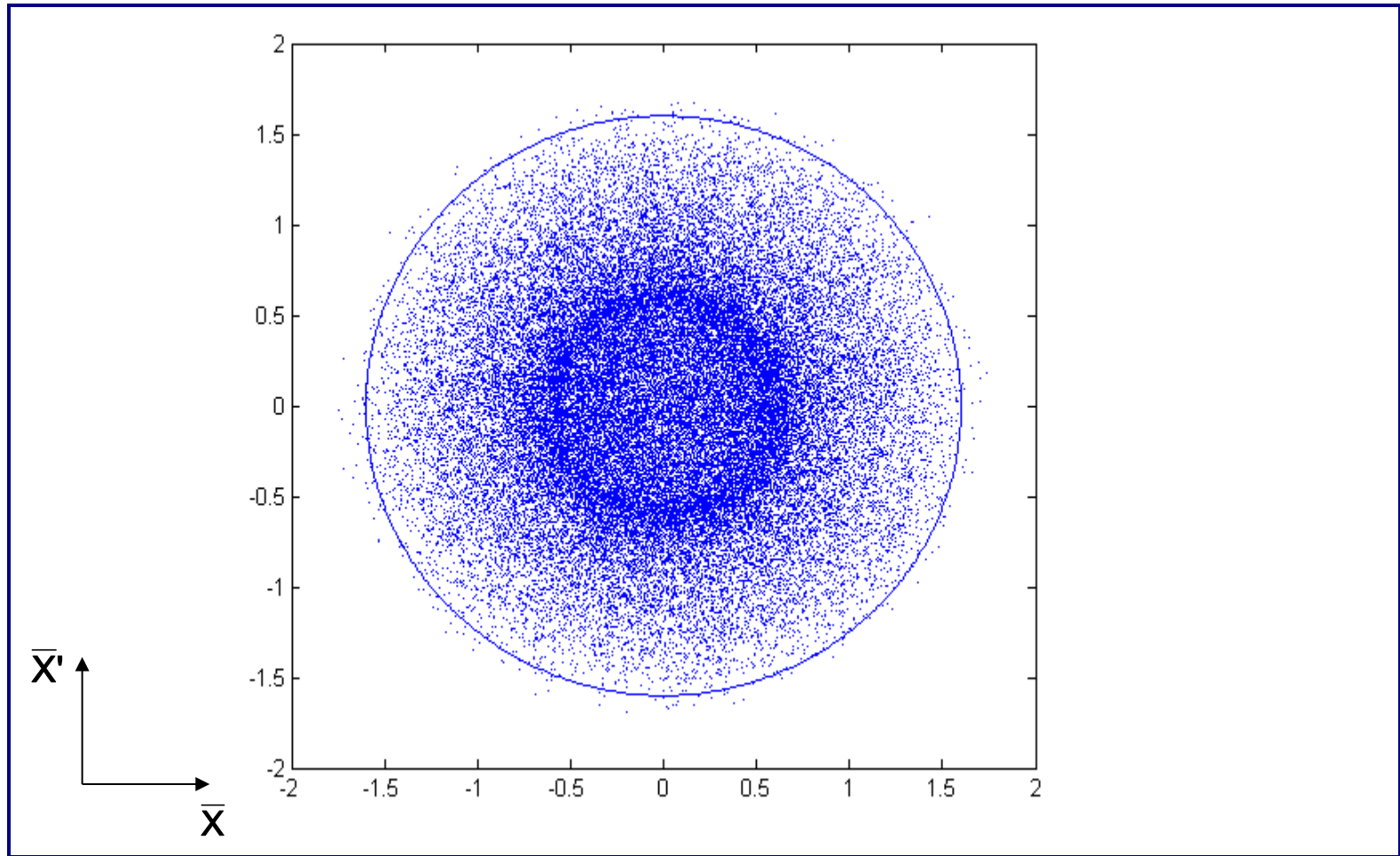
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# Filamentation



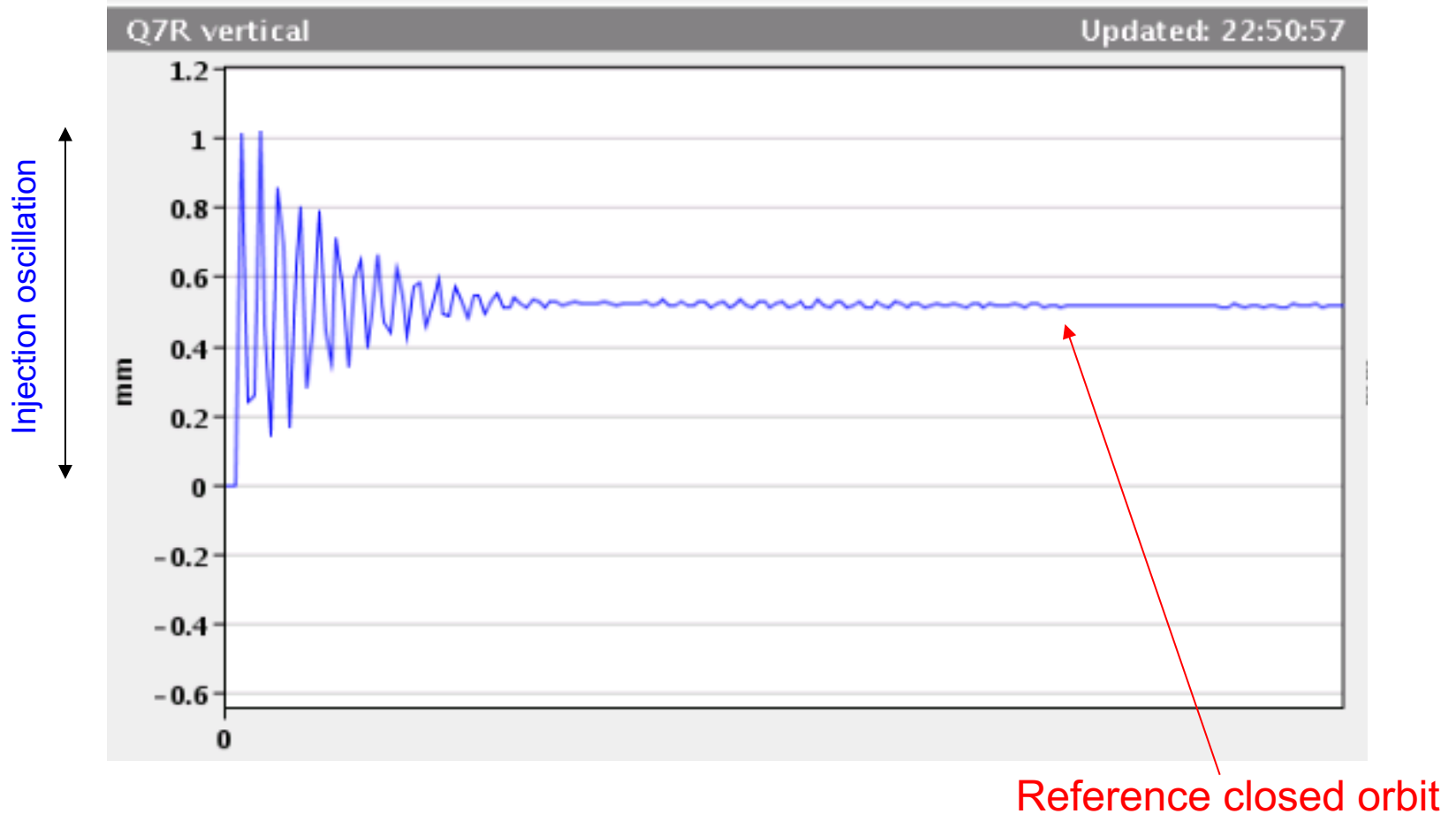
# Filamentation





# Filamentation

- Residual transverse oscillations lead to an *effective* emittance blow-up through filamentation:



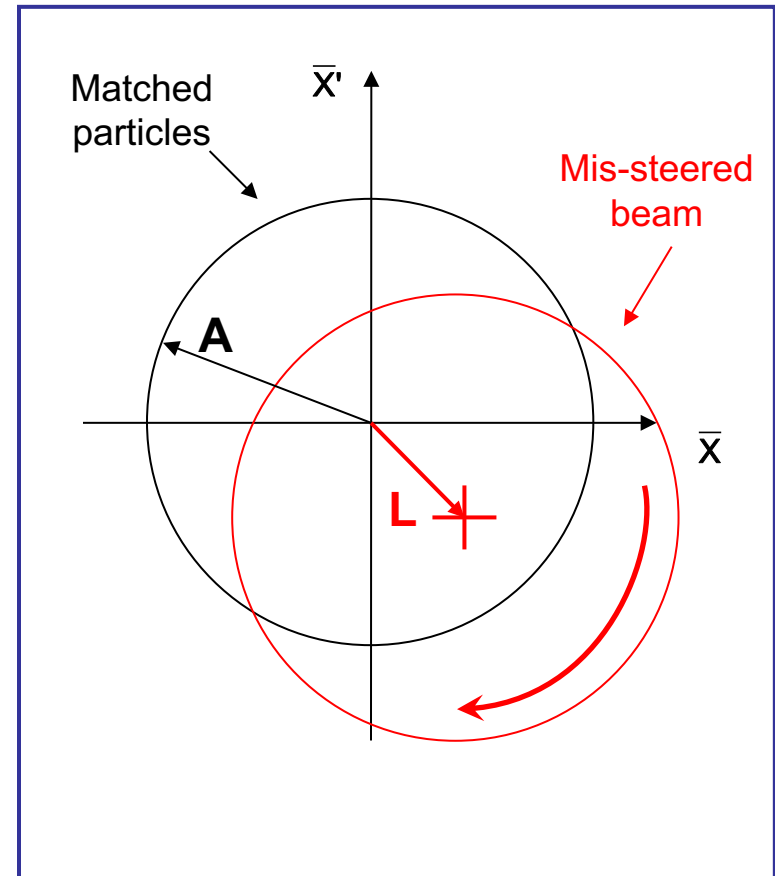
Reference closed orbit

# Filamentation

- Non-linear effects (e.g. higher-order field components) introduce amplitude-dependent effects into particle motion.
- Over many turns, a phase-space oscillation is transformed into an emittance increase.
- So any residual transverse oscillation will lead to an emittance blow-up through filamentation
  - Chromaticity coupled with a non-zero momentum spread at injection can also cause filamentation, often termed *chromatic decoherence*.
  - “Transverse damper” systems are used to damp injection oscillations - bunch position measured by a pick-up, which is linked to a kicker

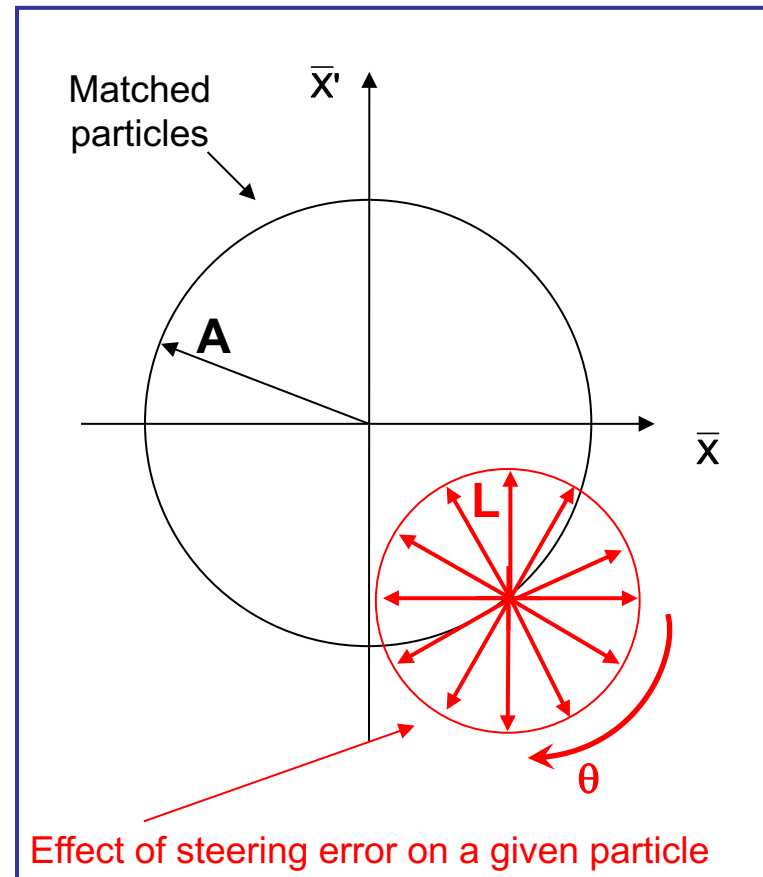
# Blow-up from steering error

- Consider a collection of particles with max. amplitudes  $A$
- The beam can be injected with an error in angle and position.
- For an injection error  $\Delta a$ , in units of  $\sigma = \sqrt{\beta\epsilon}$ , the mis-steered beam is offset in normalised phase space by an amplitude  $L = \Delta a\sqrt{\epsilon}$



# Blow-up from steering error

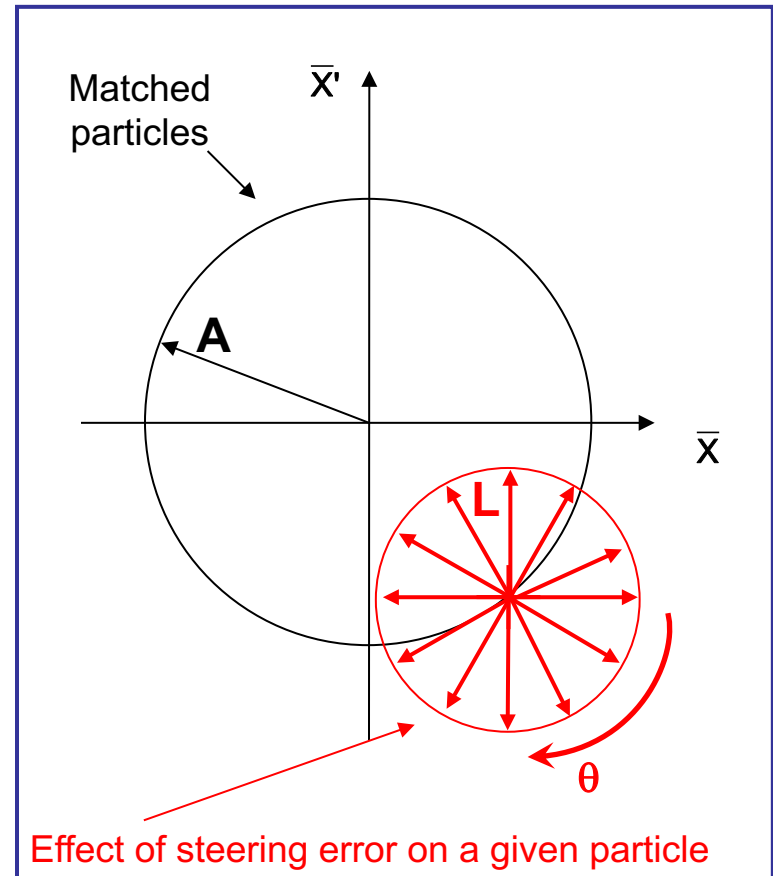
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- Any given point on the matched ellipse is randomised over all phases after filamentation due to the steering error:



# Blow-up from steering error

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- Any given point on the matched ellipse is randomised over all phases after filamentation due to the steering error
- For a general particle distribution, where  $A_i$  denotes amplitude in normalised phase of particle  $i$ :

$$\epsilon_{matched} = \langle A_i^2 \rangle / 2$$



# Blow-up from steering error

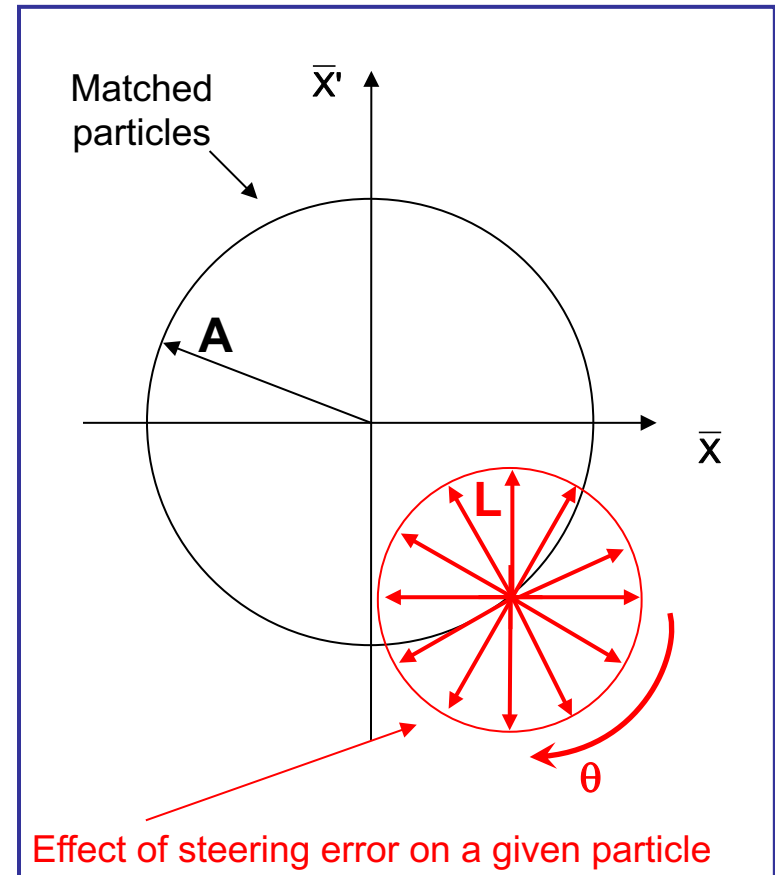
- Consider a collection of particles with max. amplitudes  $A$
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- Any given point on the matched ellipse is randomised over all phases after filamentation due to the steering error
- For a general particle distribution, where  $A_i$  denotes amplitude in normalised phase of particle  $i$ :

$$\epsilon_{matched} = \langle A_i^2 \rangle / 2$$

- After filamentation:

$$\epsilon_{diluted} = \epsilon_{matched} + \frac{L^2}{2}$$

See extra slides for derivation



Effect of steering error on a given particle

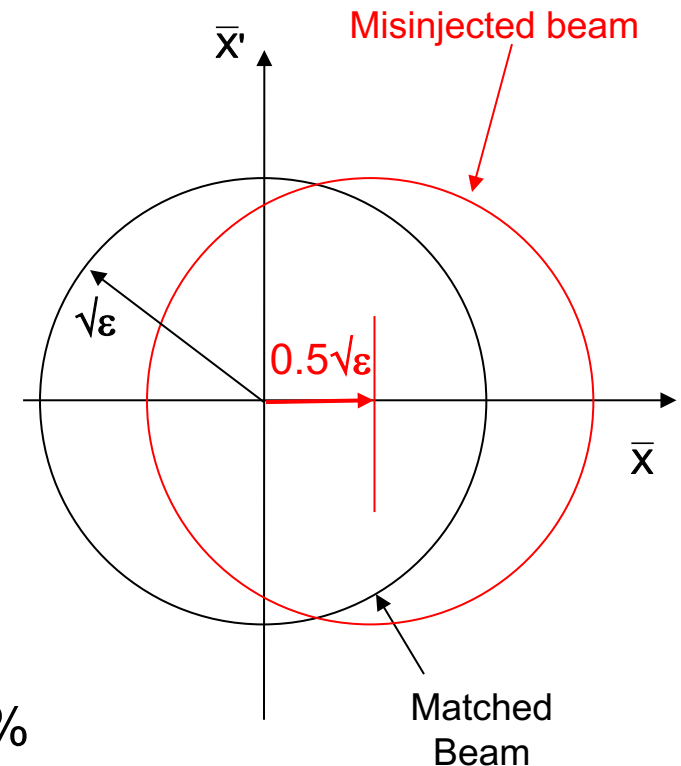
# Blow-up from steering error

- A numerical example....
- Consider an offset  $\Delta a = 0.5\sigma$  for injected beam:

$$L = \Delta a \sqrt{\epsilon_{matched}}$$

$$\begin{aligned}\epsilon_{diluted} &= \epsilon_{matched} + \frac{L^2}{2} \\ &= \epsilon_{matched} \left[ 1 + \frac{\Delta a^2}{2} \right] \\ &= \epsilon_{matched} [1.125]\end{aligned}$$

- For nominal LHC beam:  
...allowed growth through LHC cycle ~10 %



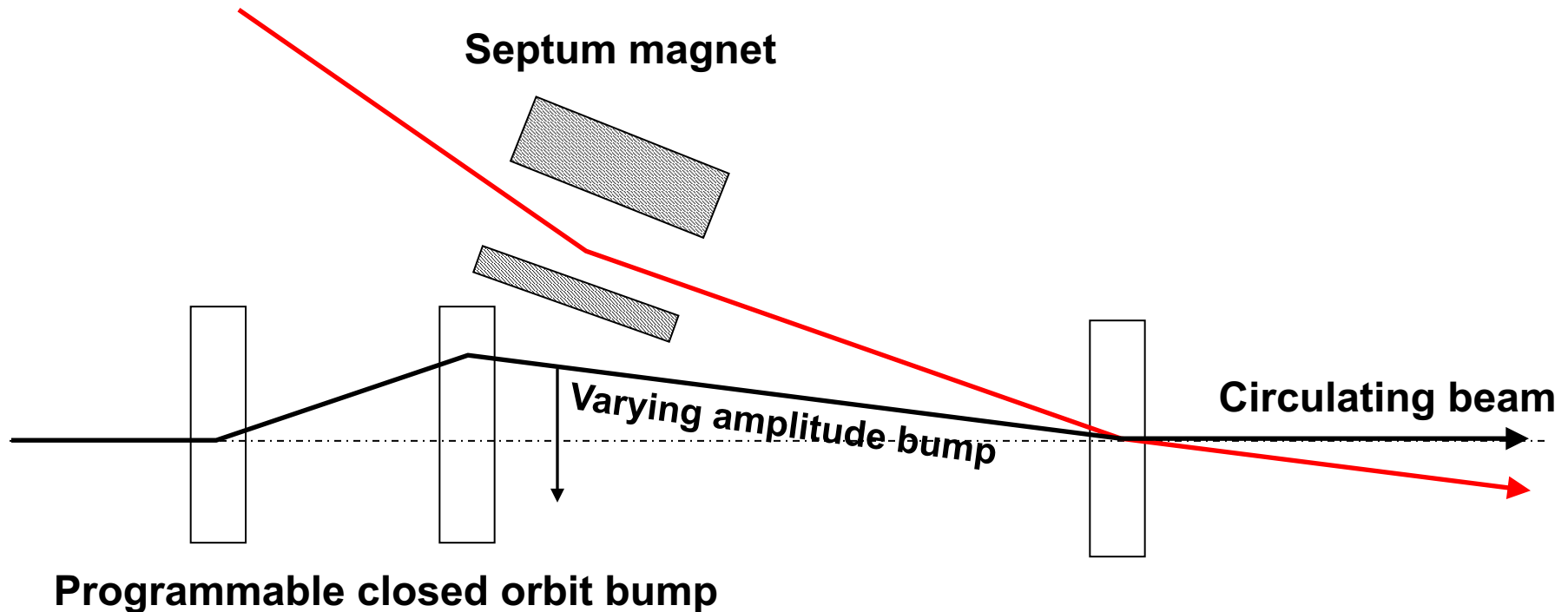
# Multi-turn injection

- For hadrons the beam density at injection can be limited either by space charge effects or by the injector capacity
- If we cannot increase charge density, we can sometimes fill the horizontal phase space to increase overall injected intensity.
  - If the acceptance of the receiving machine is larger than the delivered beam emittance we can accumulate intensity



# Multi-turn injection for hadrons

Injected beam  
(usually from a linac)



- No kicker but fast programmable bumpers
- Bump amplitude decreases and a new batch injected turn-by-turn
- Phase-space “painting”

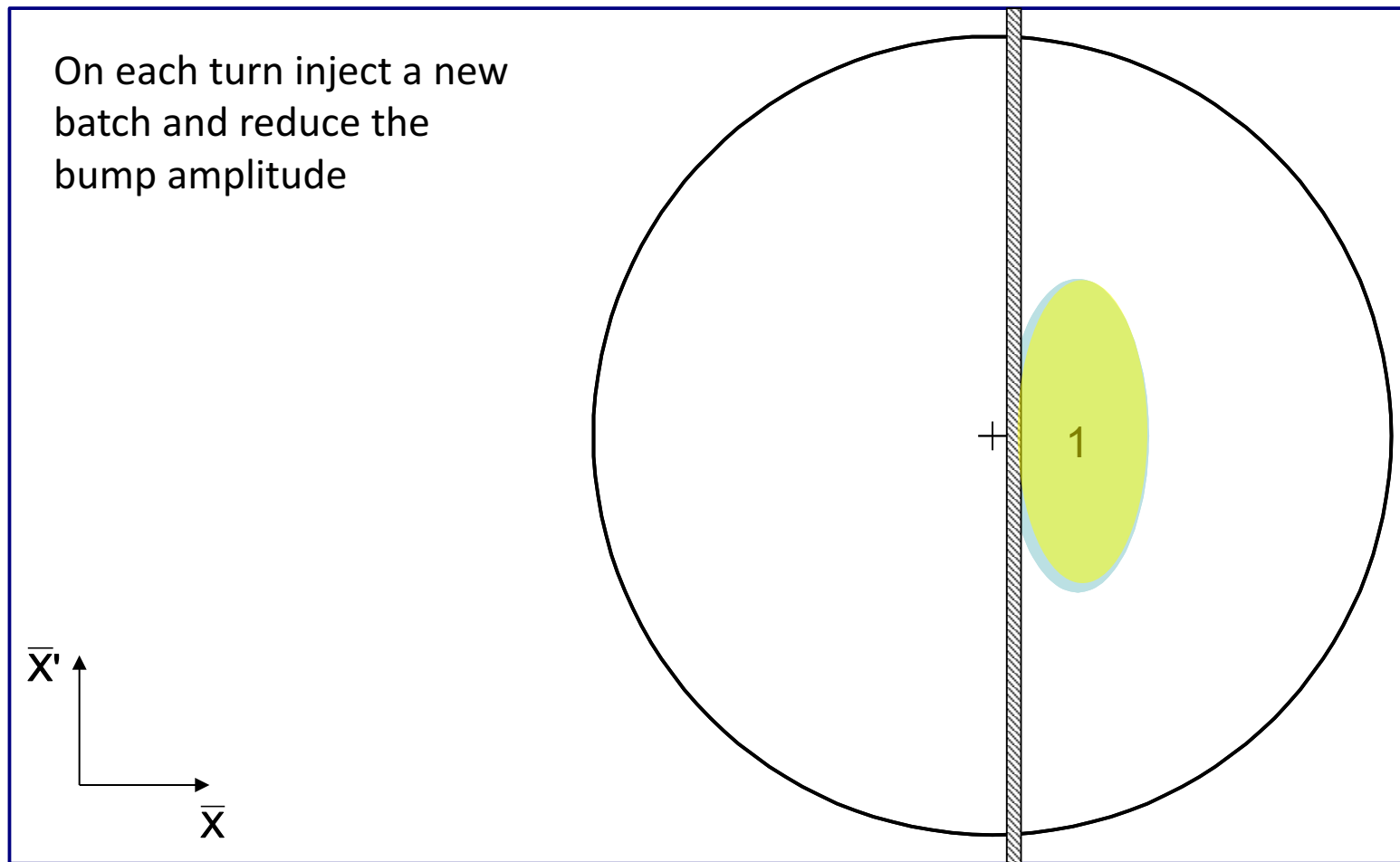
# Multi-turn injection for hadrons

Example: CERN PSB injection, high intensity beams, fractional tune  $q_{\text{frac,h}} \approx 0.25$

Beam rotates  $\pi/2$  per turn in phase space

Turn 1

On each turn inject a new batch and reduce the bump amplitude



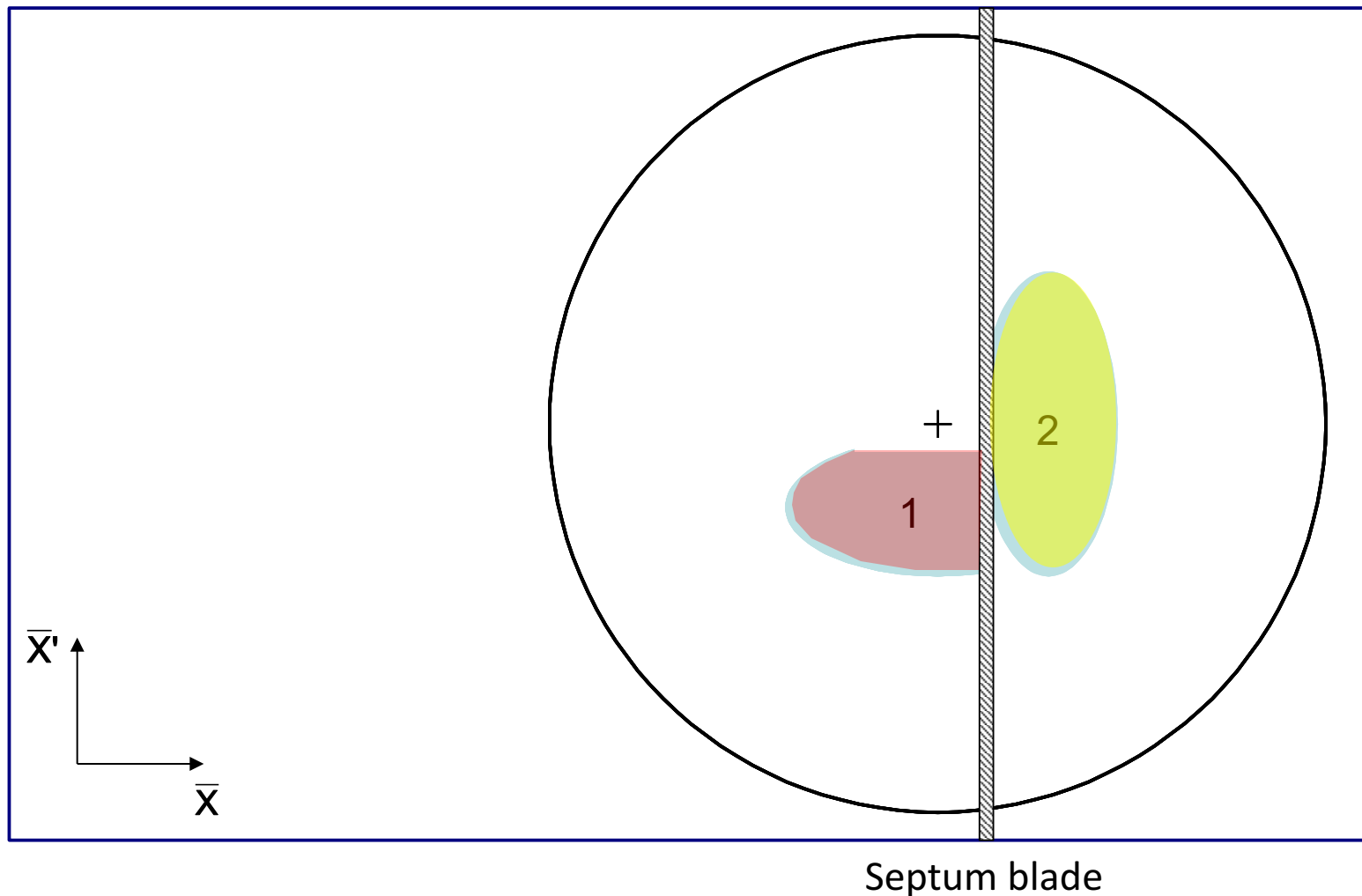
Septum blade

# Multi-turn injection for hadrons

Example: CERN PSB injection, high intensity beams, fractional tune  $q_{\text{frac,h}} \approx 0.25$

Beam rotates  $\pi/2$  per turn in phase space

Turn 2

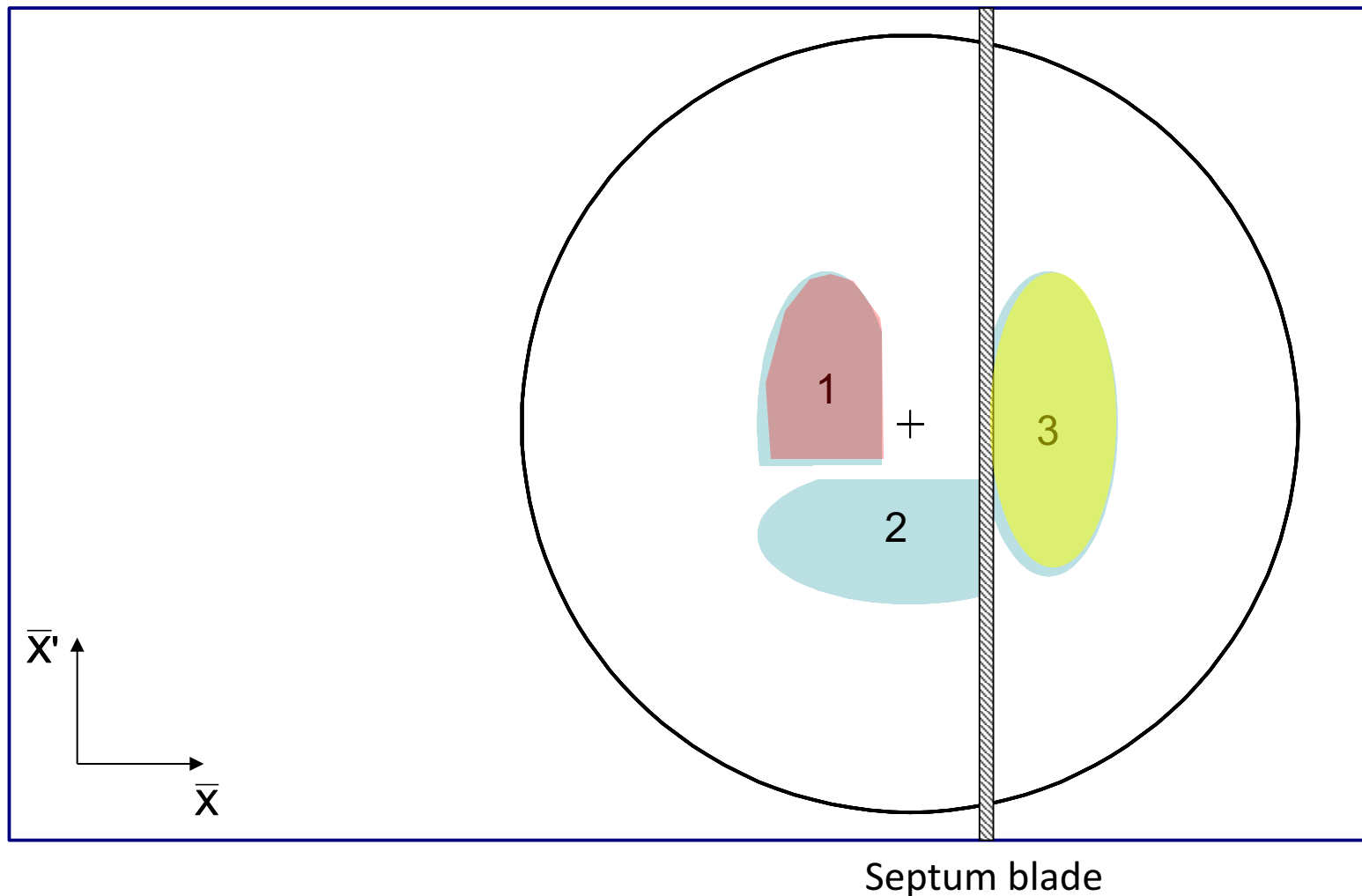


# Multi-turn injection for hadrons

Example: CERN PSB injection, high intensity beams, fractional tune  $q_{\text{frac,h}} \approx 0.25$

Beam rotates  $\pi/2$  per turn in phase space

Turn 3

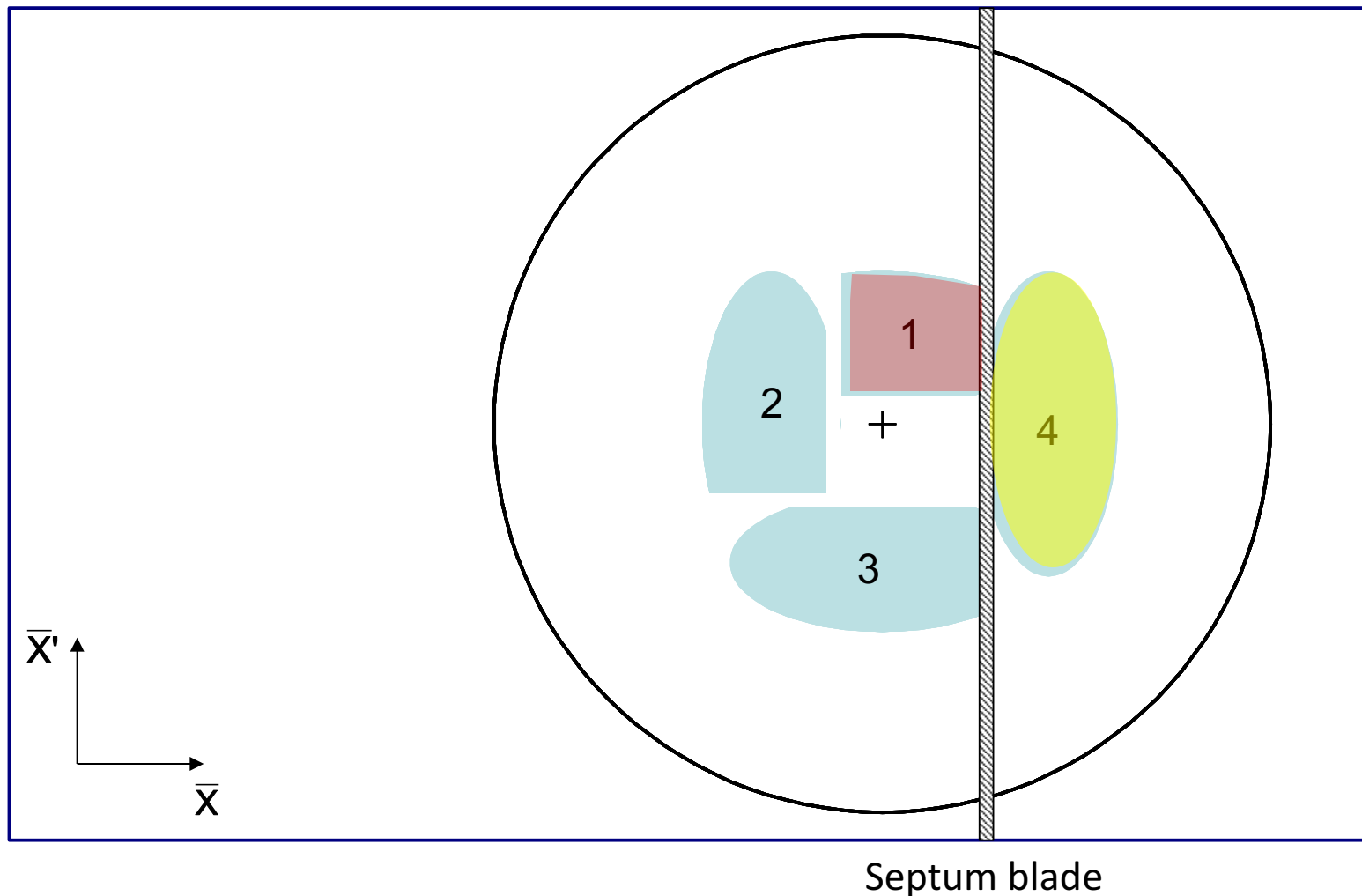


# Multi-turn injection for hadrons

Example: CERN PSB injection, high intensity beams, fractional tune  $q_{\text{frac,h}} \approx 0.25$

Beam rotates  $\pi/2$  per turn in phase space

Turn 4

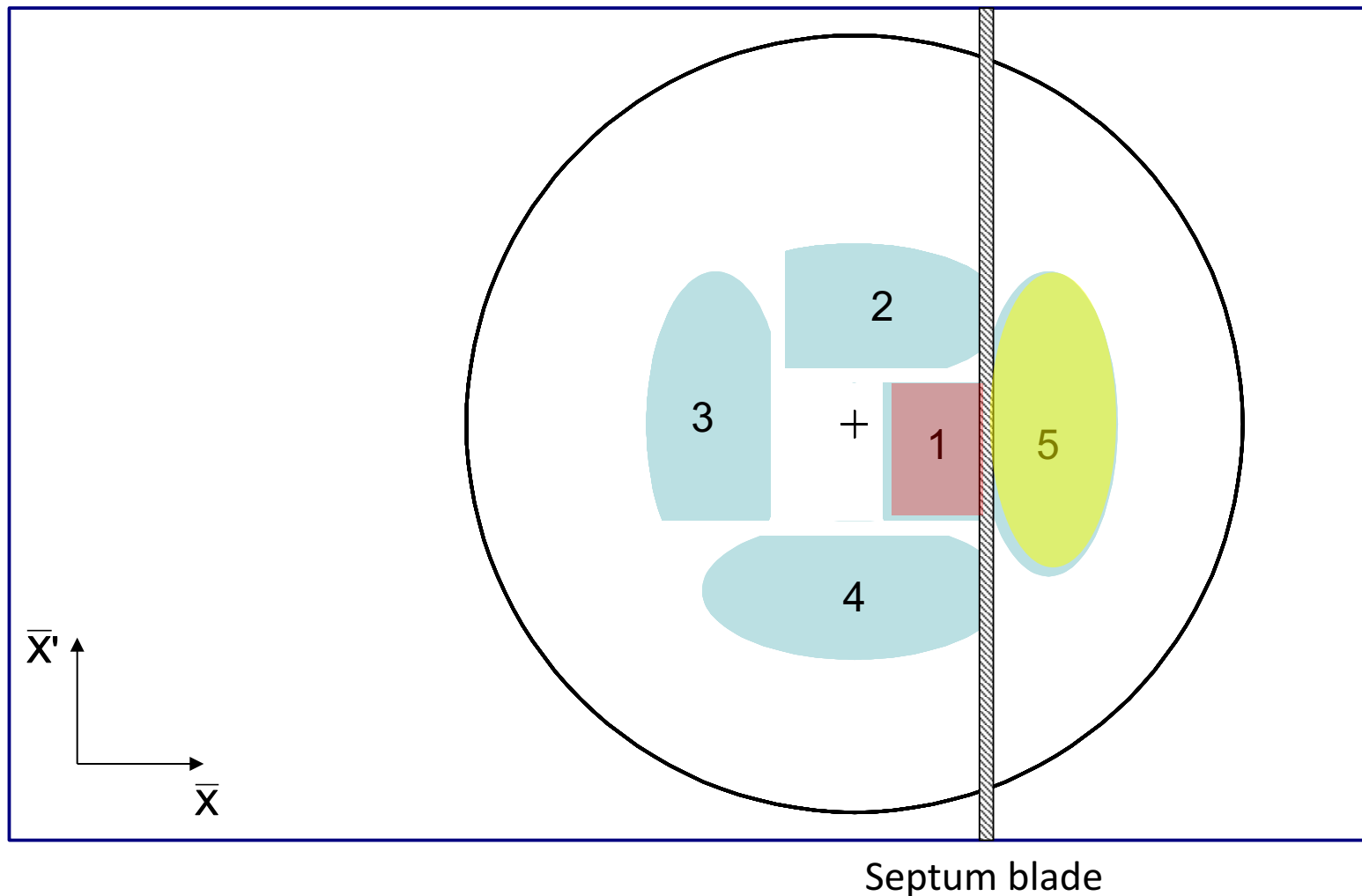


# Multi-turn injection for hadrons

Example: CERN PSB injection, high intensity beams, fractional tune  $q_{\text{frac,h}} \approx 0.25$

Beam rotates  $\pi/2$  per turn in phase space

Turn 5

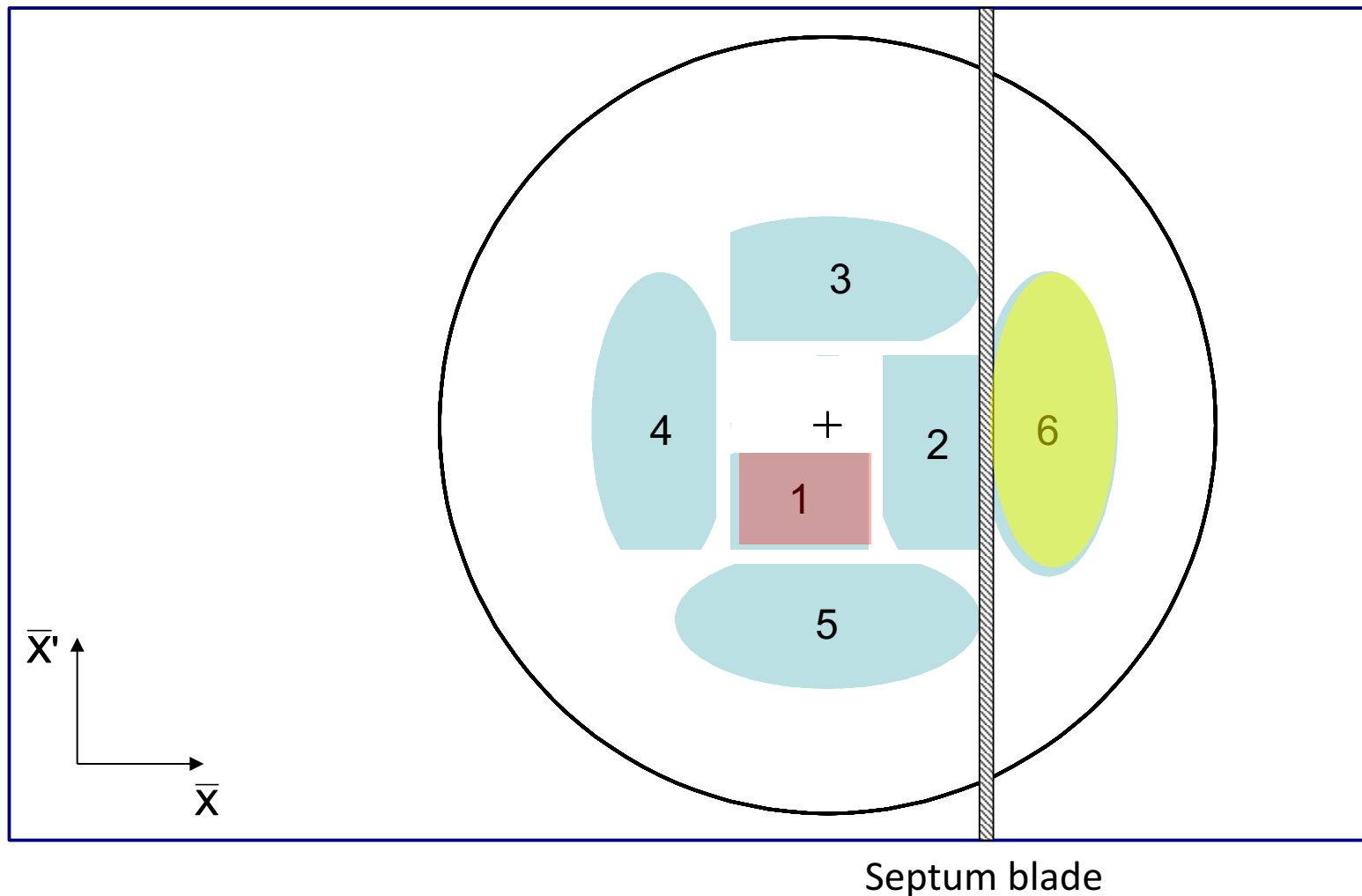


# Multi-turn injection for hadrons

Example: CERN PSB injection, high intensity beams, fractional tune  $q_{\text{frac,h}} \approx 0.25$

Beam rotates  $\pi/2$  per turn in phase space

Turn 6

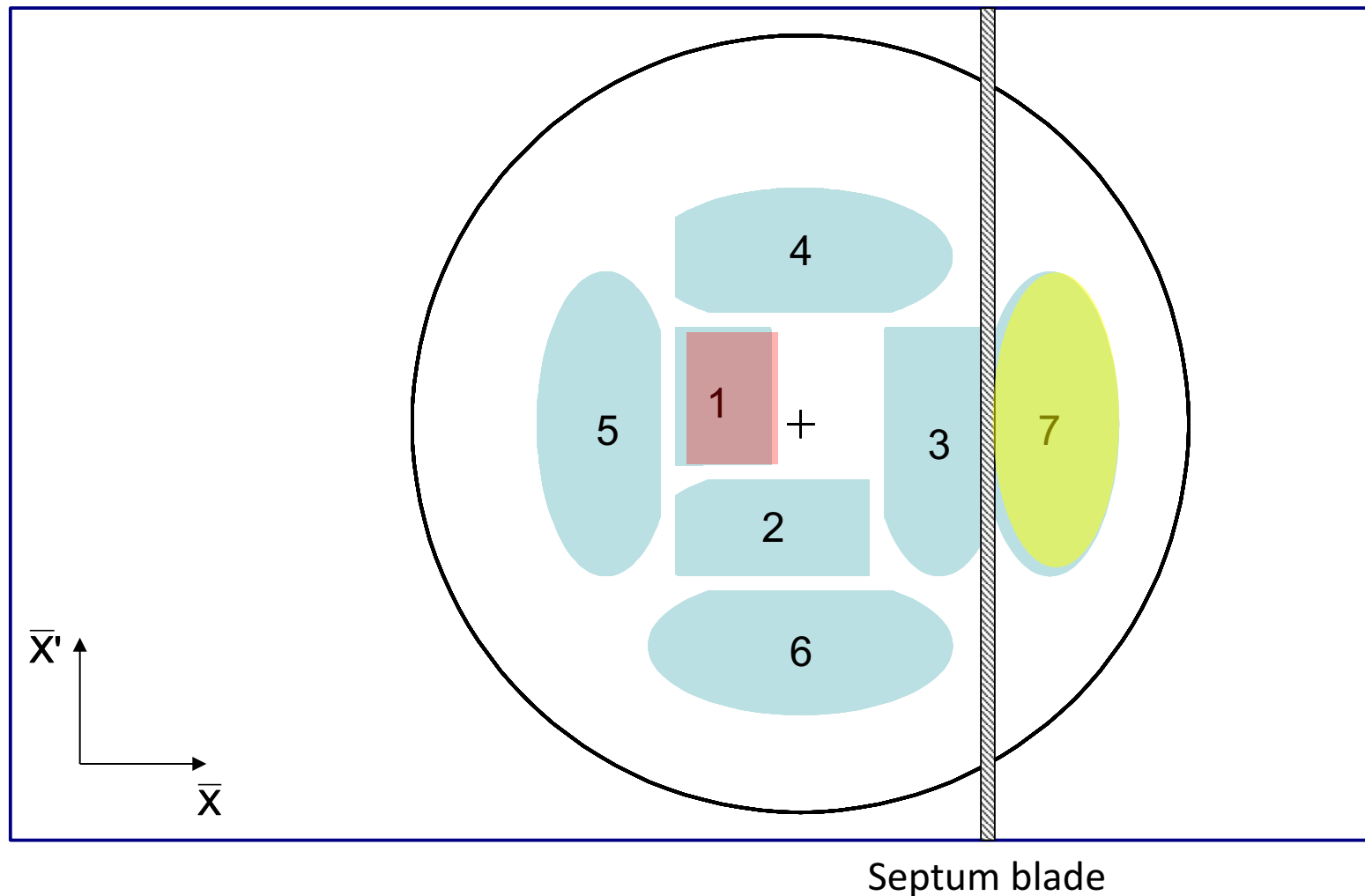


# Multi-turn injection for hadrons

Example: CERN PSB injection, high intensity beams, fractional tune  $q_{\text{frac,h}} \approx 0.25$

Beam rotates  $\pi/2$  per turn in phase space

Turn 7



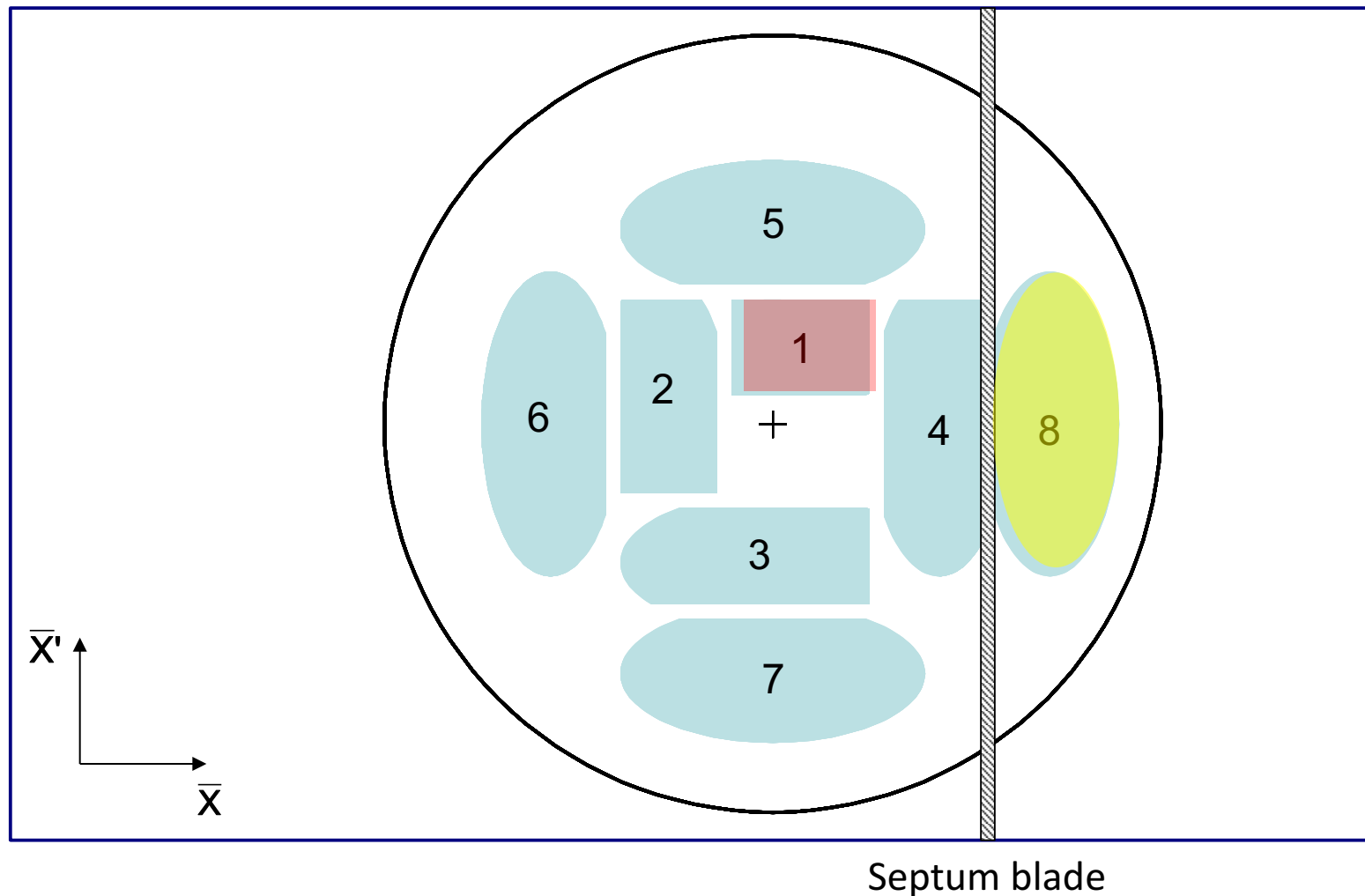


# Multi-turn injection for hadrons

Example: CERN PSB injection, high intensity beams, fractional tune  $q_{\text{frac,h}} \approx 0.25$

Beam rotates  $\pi/2$  per turn in phase space

Turn 8

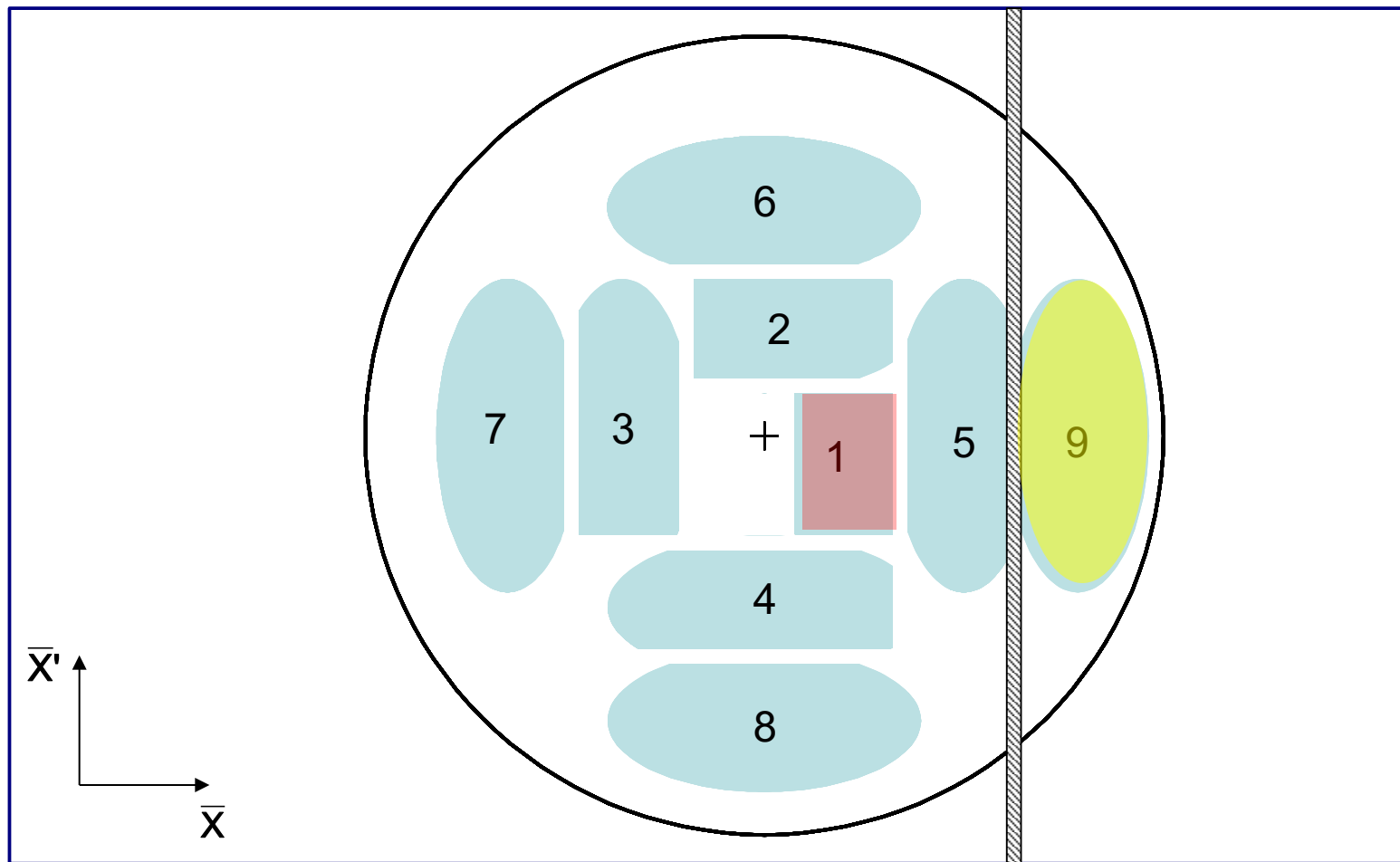


# Multi-turn injection for hadrons

Example: CERN PSB injection, high intensity beams, fractional tune  $q_{\text{frac,h}} \approx 0.25$

Beam rotates  $\pi/2$  per turn in phase space

Turn 9



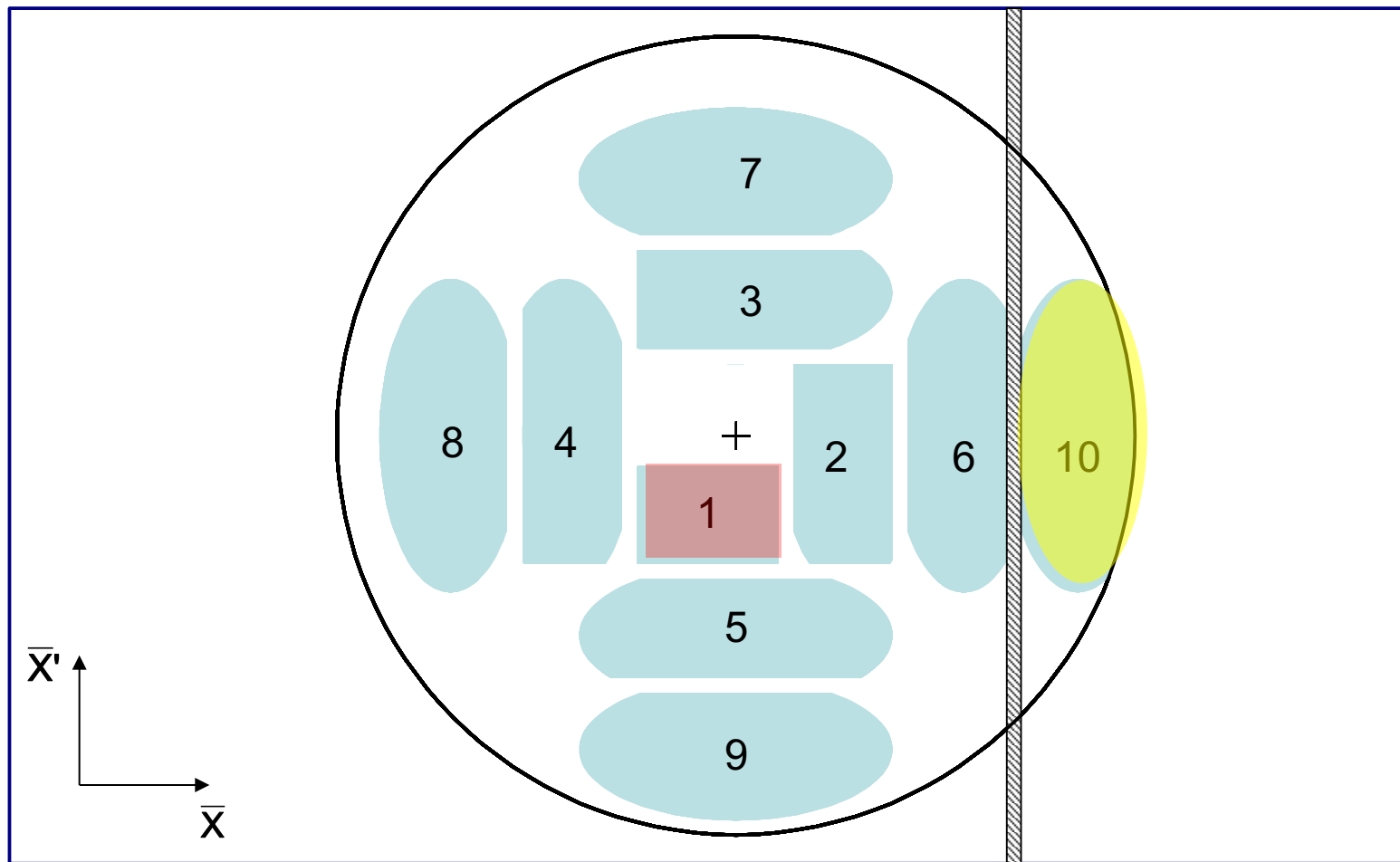
Septum blade

# Multi-turn injection for hadrons

Example: CERN PSB injection, high intensity beams, fractional tune  $q_{\text{frac,h}} \approx 0.25$

Beam rotates  $\pi/2$  per turn in phase space

Turn 10



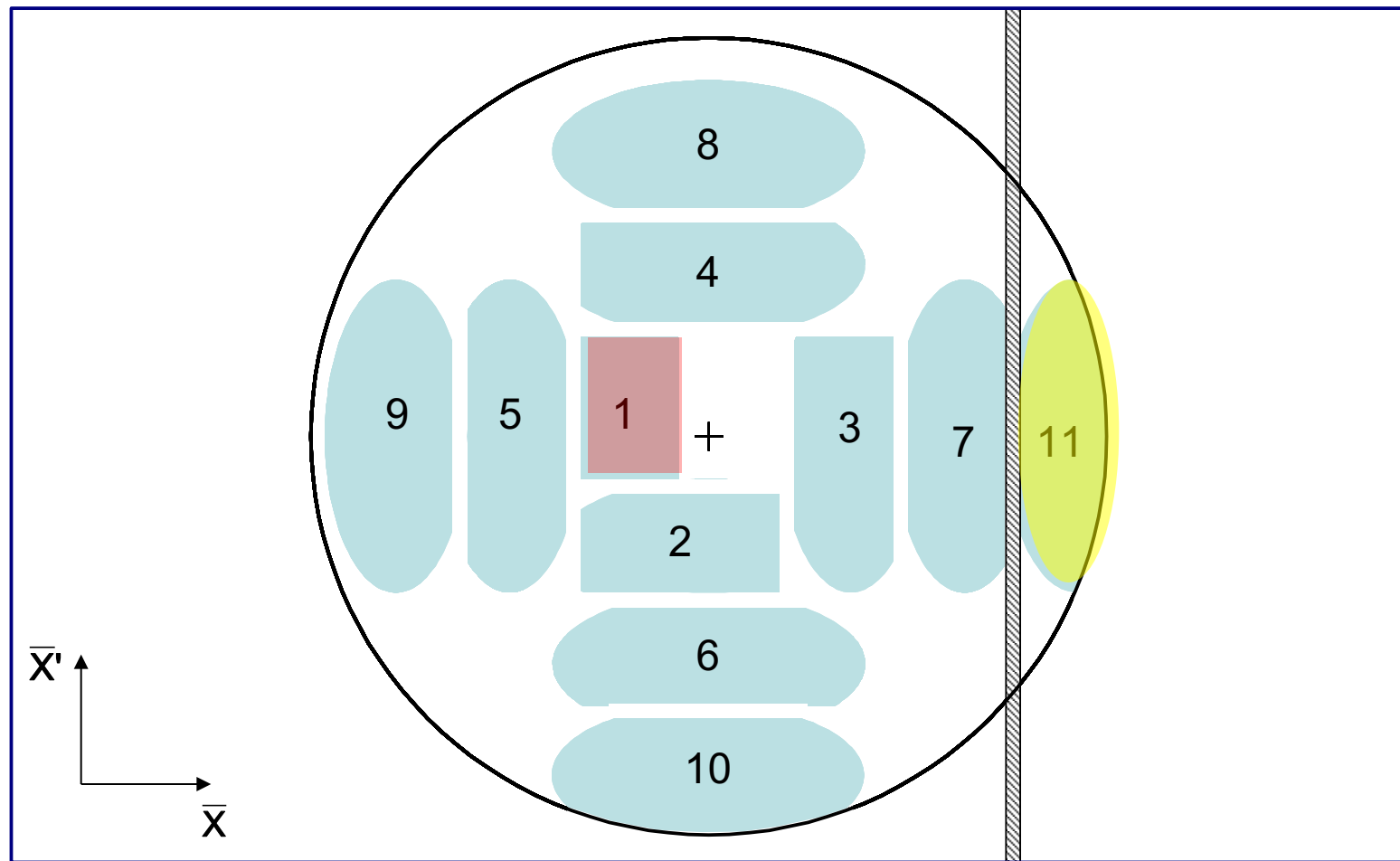
Septum blade

# Multi-turn injection for hadrons

Example: CERN PSB injection, high intensity beams, fractional tune  $q_{\text{frac,h}} \approx 0.25$

Beam rotates  $\pi/2$  per turn in phase space

Turn 11



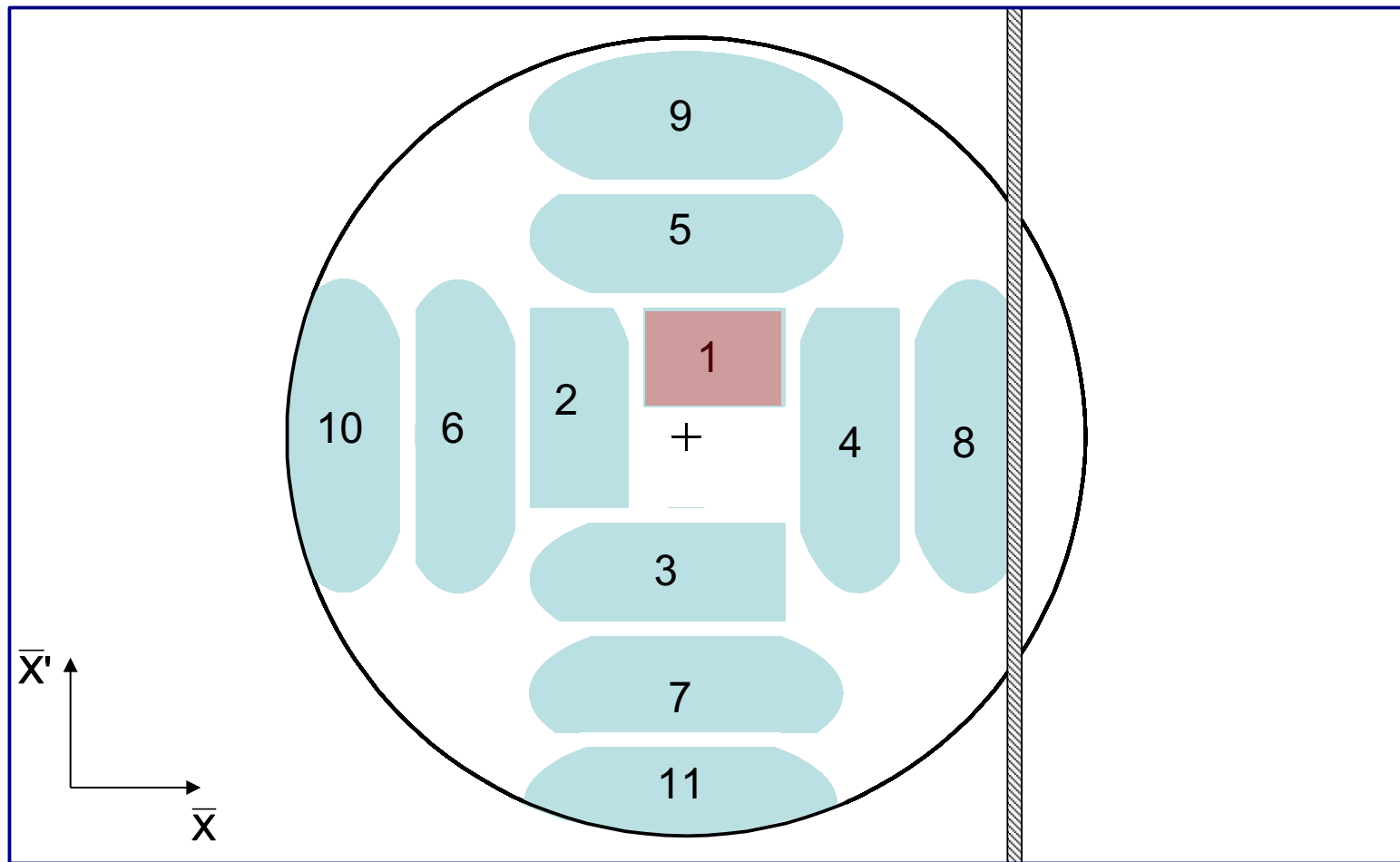
Septum blade

# Multi-turn injection for hadrons

Example: CERN PSB injection, high intensity beams, fractional tune  $q_{\text{frac,h}} \approx 0.25$

Beam rotates  $\pi/2$  per turn in phase space

Turn 12



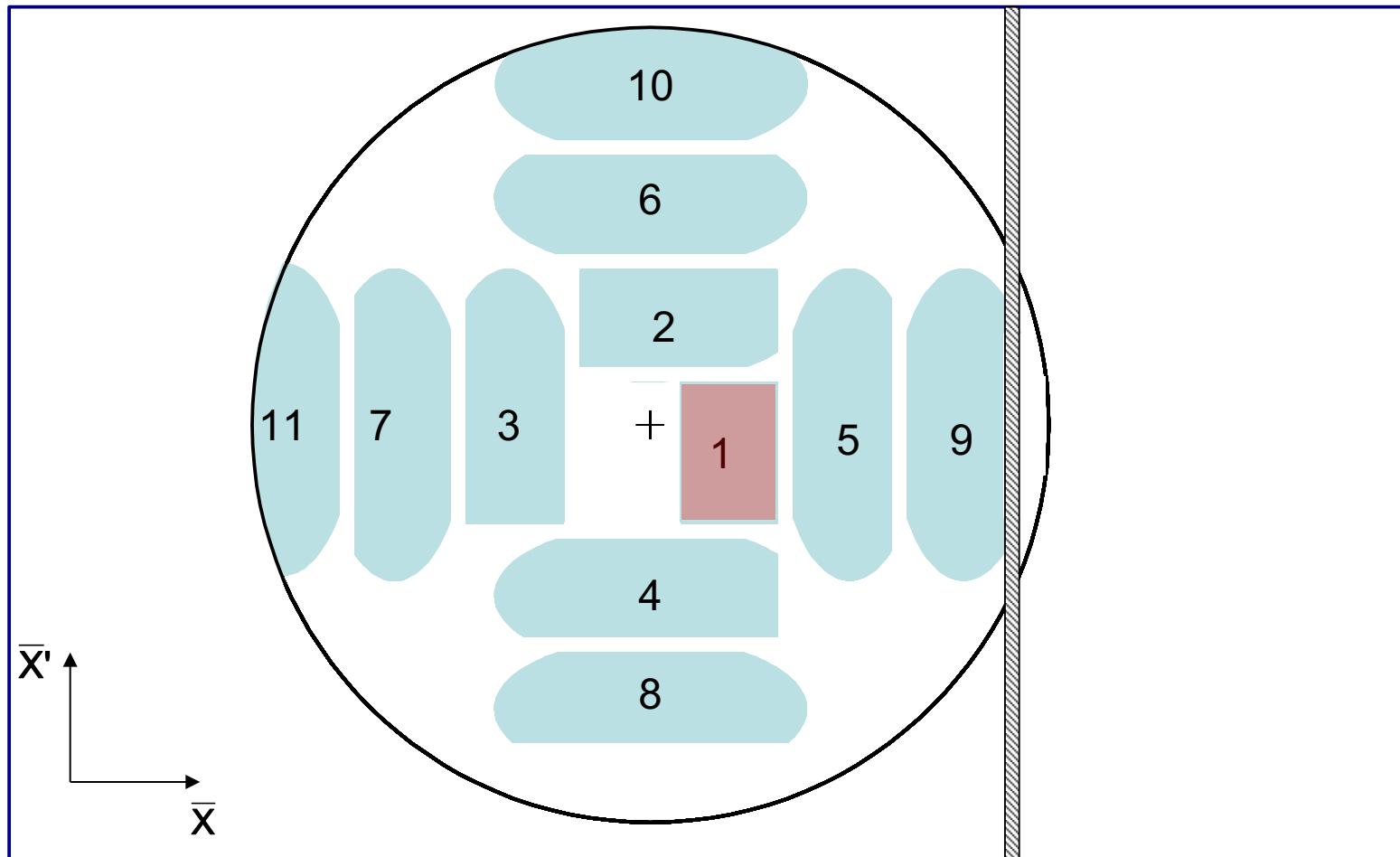
Septum blade

# Multi-turn injection for hadrons

Example: CERN PSB injection, high intensity beams, fractional tune  $q_{\text{frac,h}} \approx 0.25$

Beam rotates  $\pi/2$  per turn in phase space

Turn 13



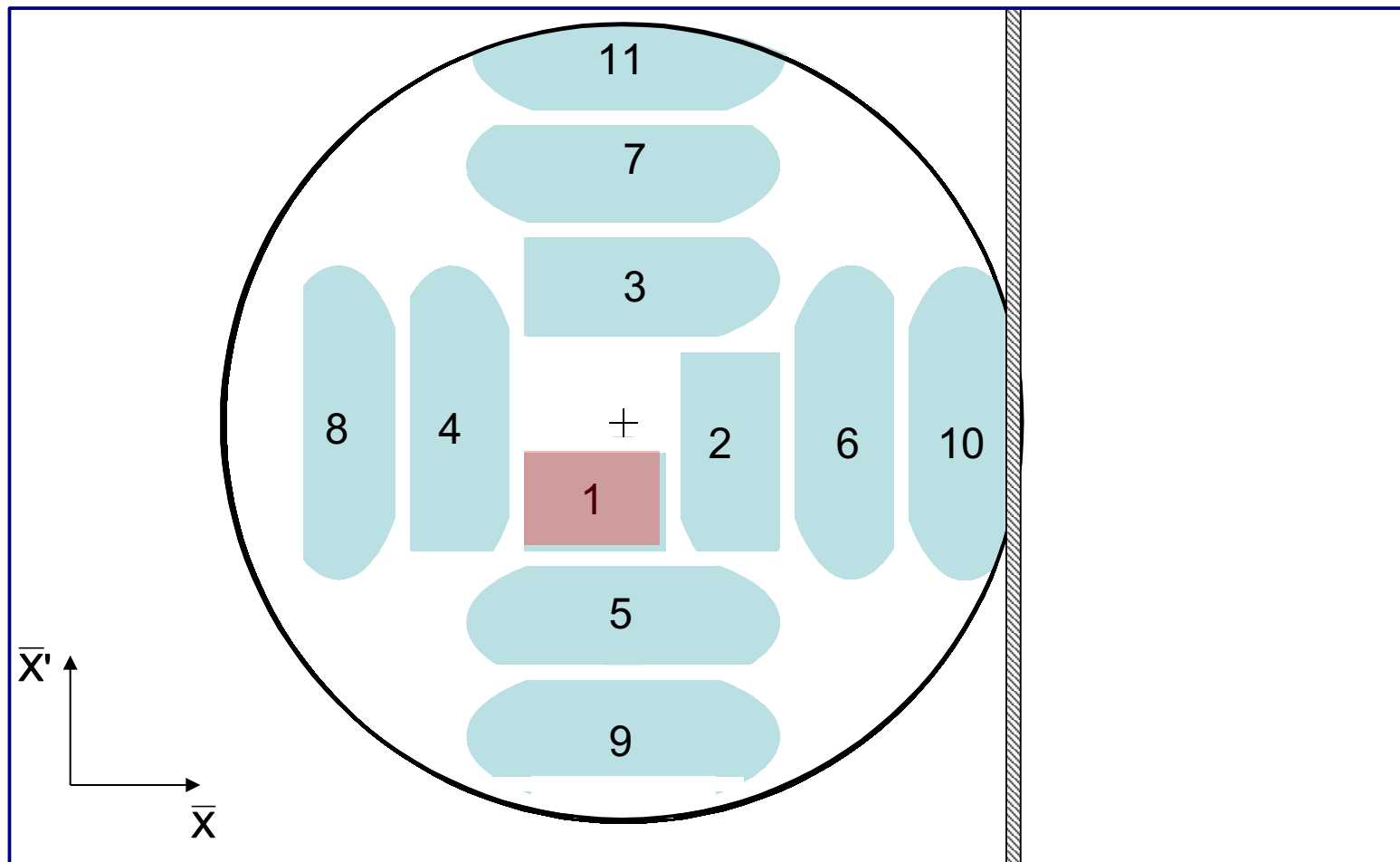
Septum blade

# Multi-turn injection for hadrons

Example: CERN PSB injection, high intensity beams, fractional tune  $q_{\text{frac,h}} \approx 0.25$

Beam rotates  $\pi/2$  per turn in phase space

Turn 14

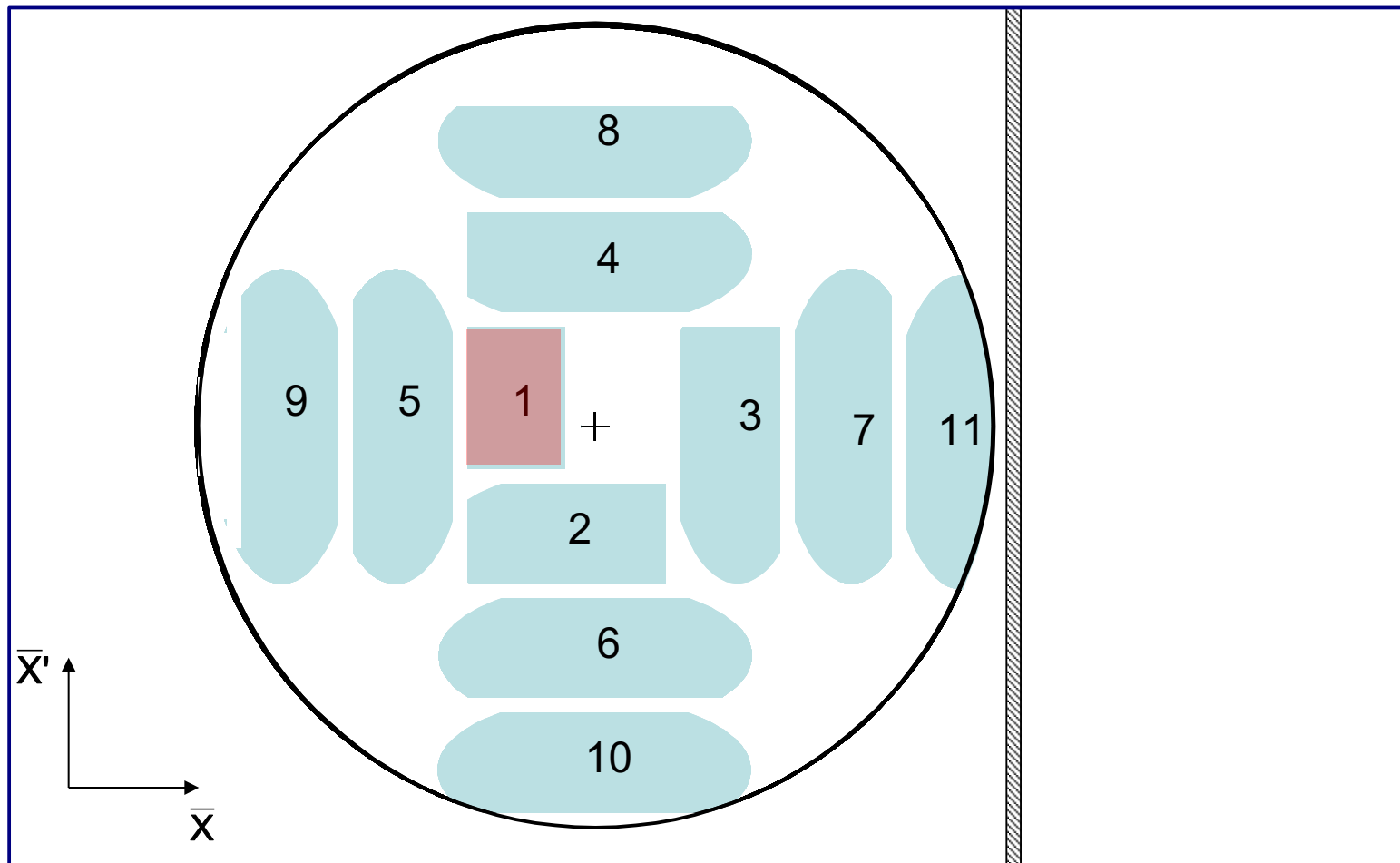


Septum blade

# Multi-turn injection for hadrons

Phase space has been “**painted**”

Turn 15



In reality, filamentation (often space-charge driven) occurs to produce a quasi-uniform beam

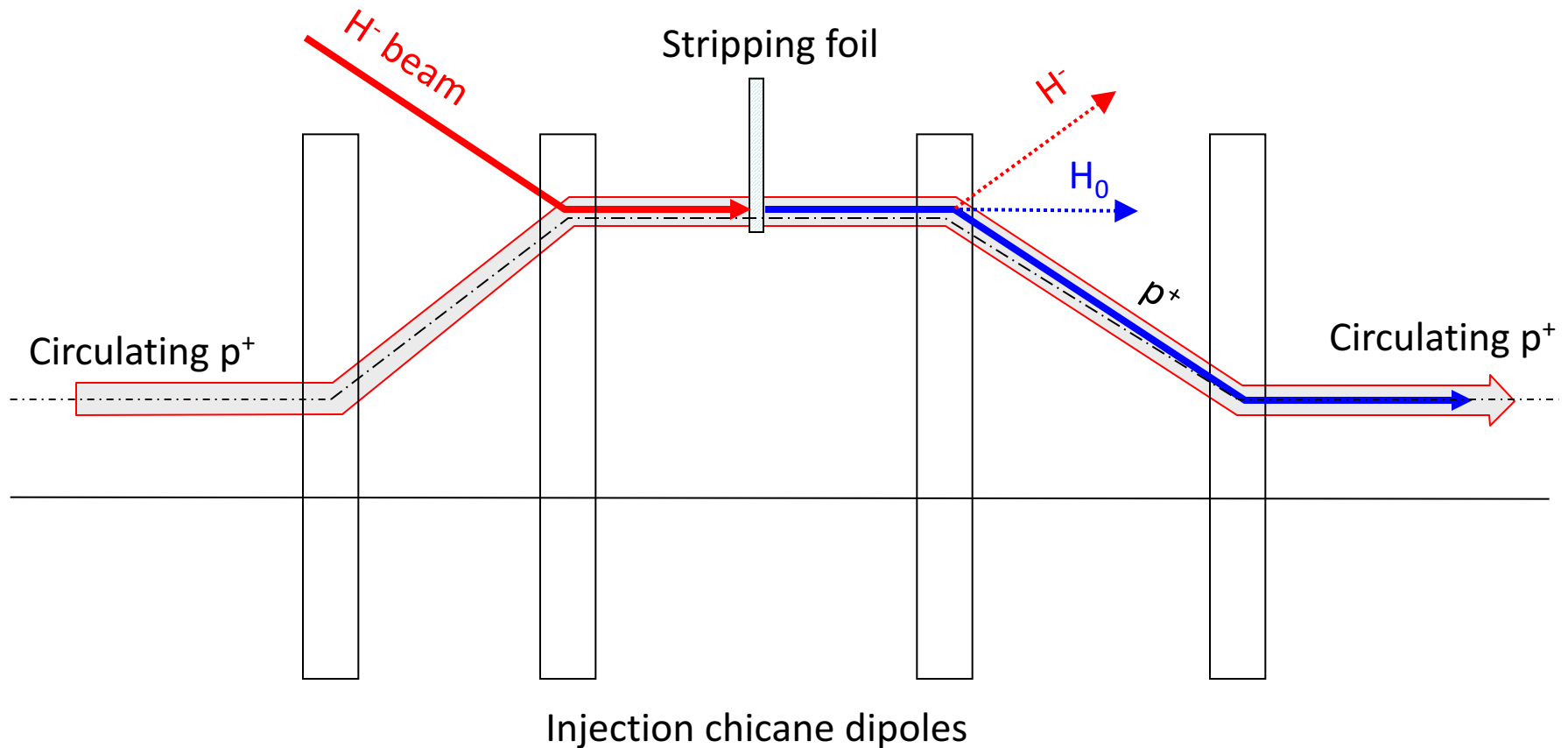


# Charge exchange H- injection

- Multi-turn injection is essential to accumulate high intensity
- Disadvantages inherent in using an injection septum:
  - Beam losses from circulating beam hitting septum:
    - typically 30 – 40 % for the CERN PSB injection at 50 MeV
  - Limits number of injected turns to 10 - 20
- Charge-exchange injection provides elegant alternative
  - Possible to “cheat” Liouville’s theorem, which says that emittance is conserved....
  - Convert  $H^-$  to  $p^+$  using a thin stripping foil, allowing injection into the same phase space area

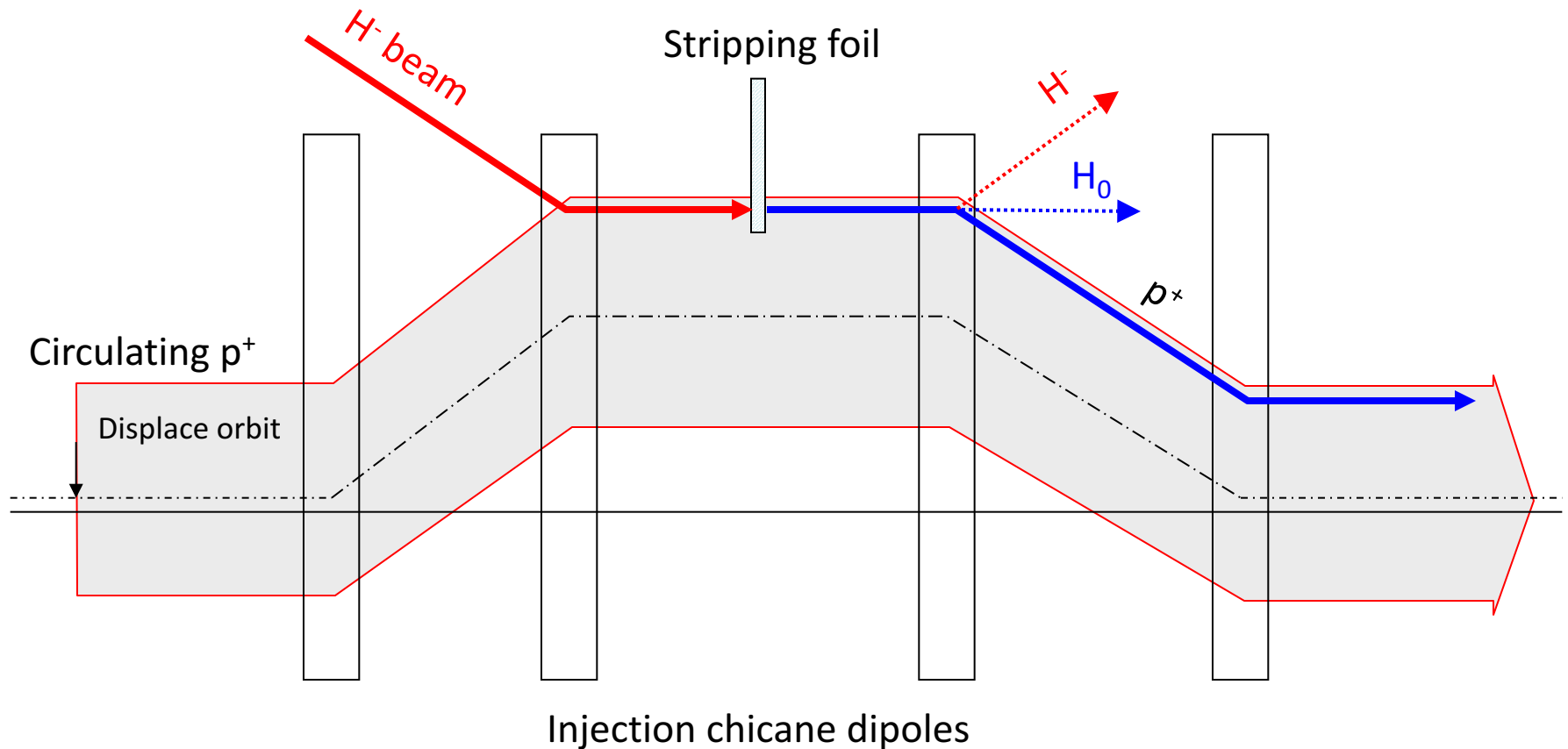
# Charge exchange H- injection

Start of injection process



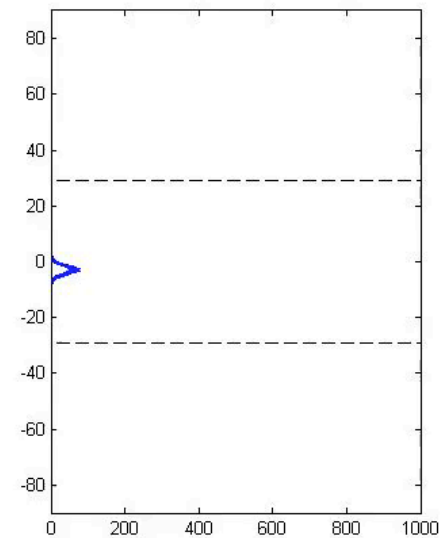
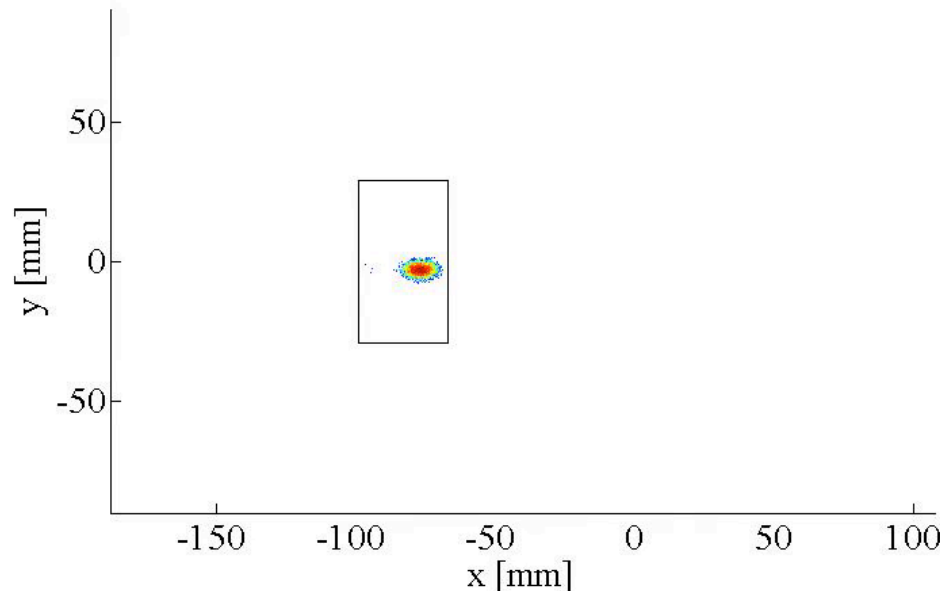
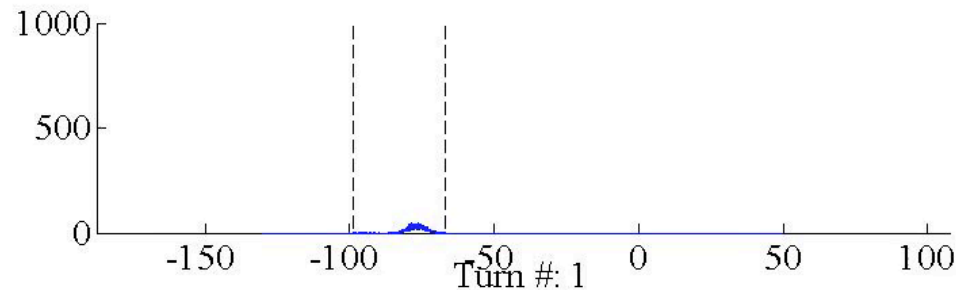
# Charge exchange H- injection

End of injection process with painting



# Accumulation process on foil

- Linac4 connection to the PS booster at 160 MeV:
  - $\text{H}^-$  stripped to  $\text{p}^+$  with an estimated efficiency  $\approx 98\%$  with C foil  $200\text{ }\mu\text{g.cm}^{-2}$



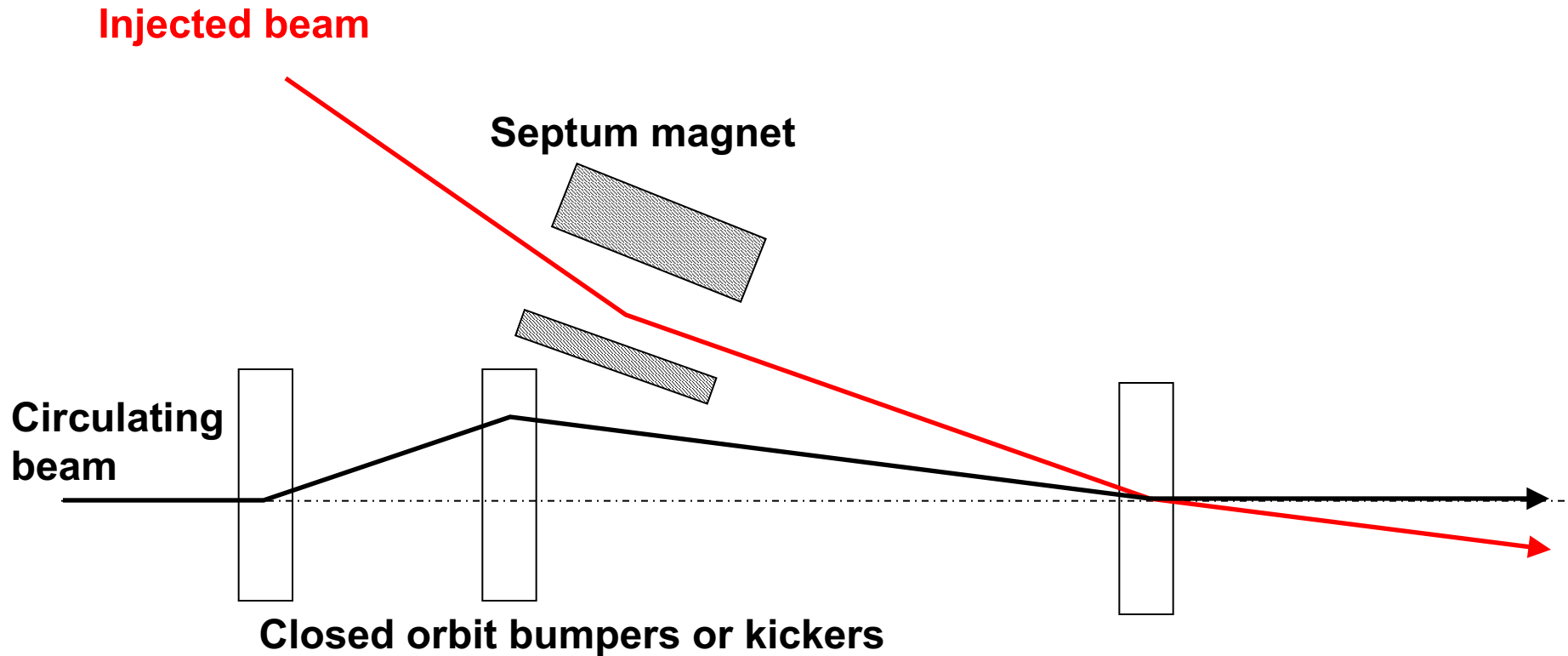
# Charge exchange H- injection

- Paint uniform transverse phase space density by modifying closed orbit bump and steering injected beam
- Foil thickness calculated to double-strip most ions ( $\approx 99\%$ )
  - 50 MeV –  $50 \mu\text{g.cm}^{-2}$
  - 800 MeV –  $200 \mu\text{g.cm}^{-2}$  ( $\approx 1 \mu\text{m}$  of C!)
- Carbon foils generally used – very fragile
- Injection chicane reduced or switched off after injection, to avoid excessive foil heating and beam blow-up
- Longitudinal phase space can also be painted turn-by-turn:
  - Variation of the injected beam energy turn-by-turn (linac voltage scaled)
  - Chopper system in linac to match length of injected batch to bucket

# Lepton injection

- Single-turn injection can be used as for hadrons; however, lepton motion is strongly damped (different with respect to proton or ion injection).
  - Synchrotron radiation:
    - see CERN Accelerator School lectures: *Electron Beam Dynamics* by L. Rivkin
- Can use transverse or longitudinal damping:
  - Transverse - Betatron accumulation
  - Longitudinal - Synchrotron accumulation

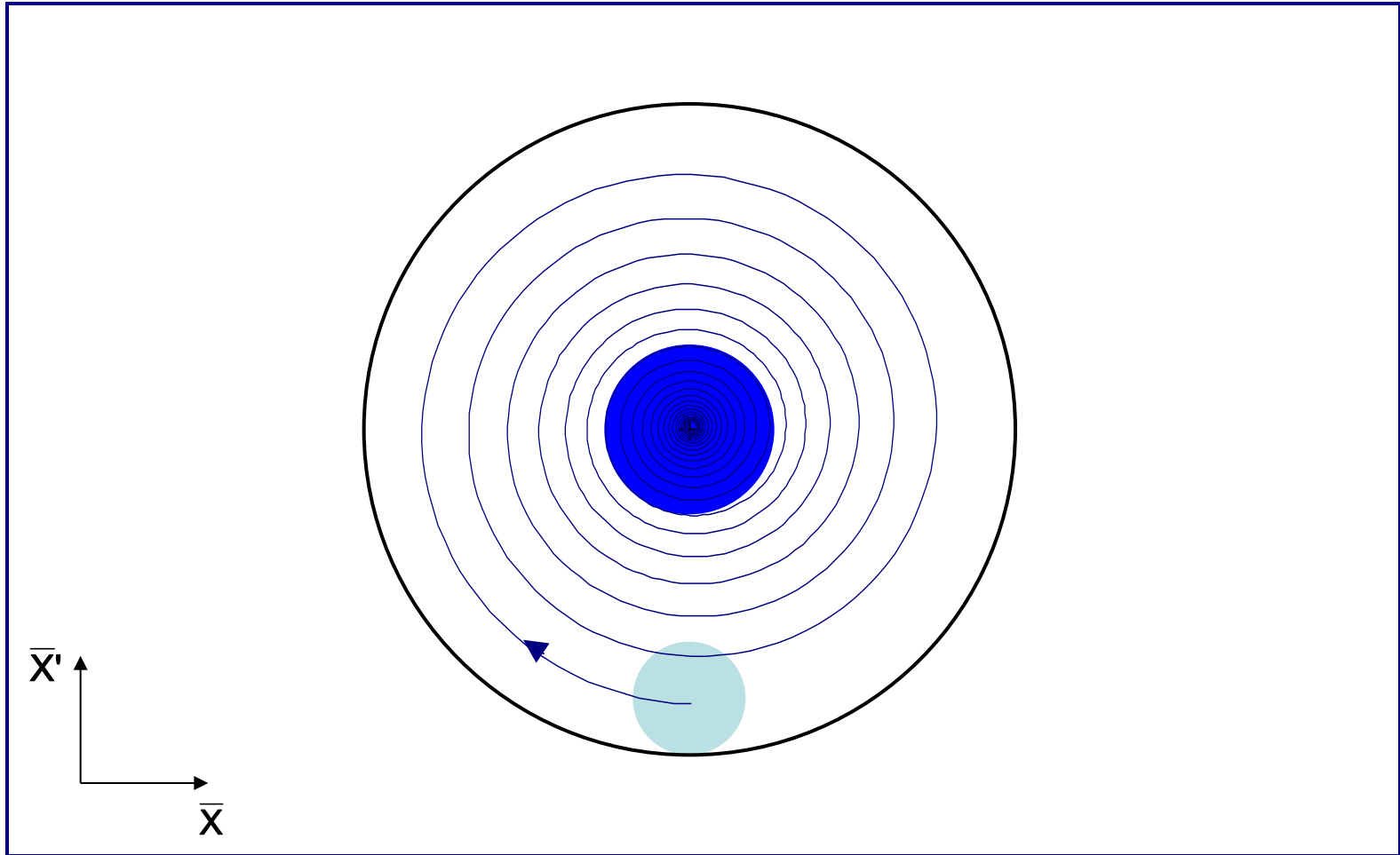
# Betatron lepton injection



- Beam is injected with an angle with respect to the closed orbit
- Injected beam performs damped betatron oscillations about the closed orbit

# Betatron lepton injection

Injected bunch performs damped betatron oscillations

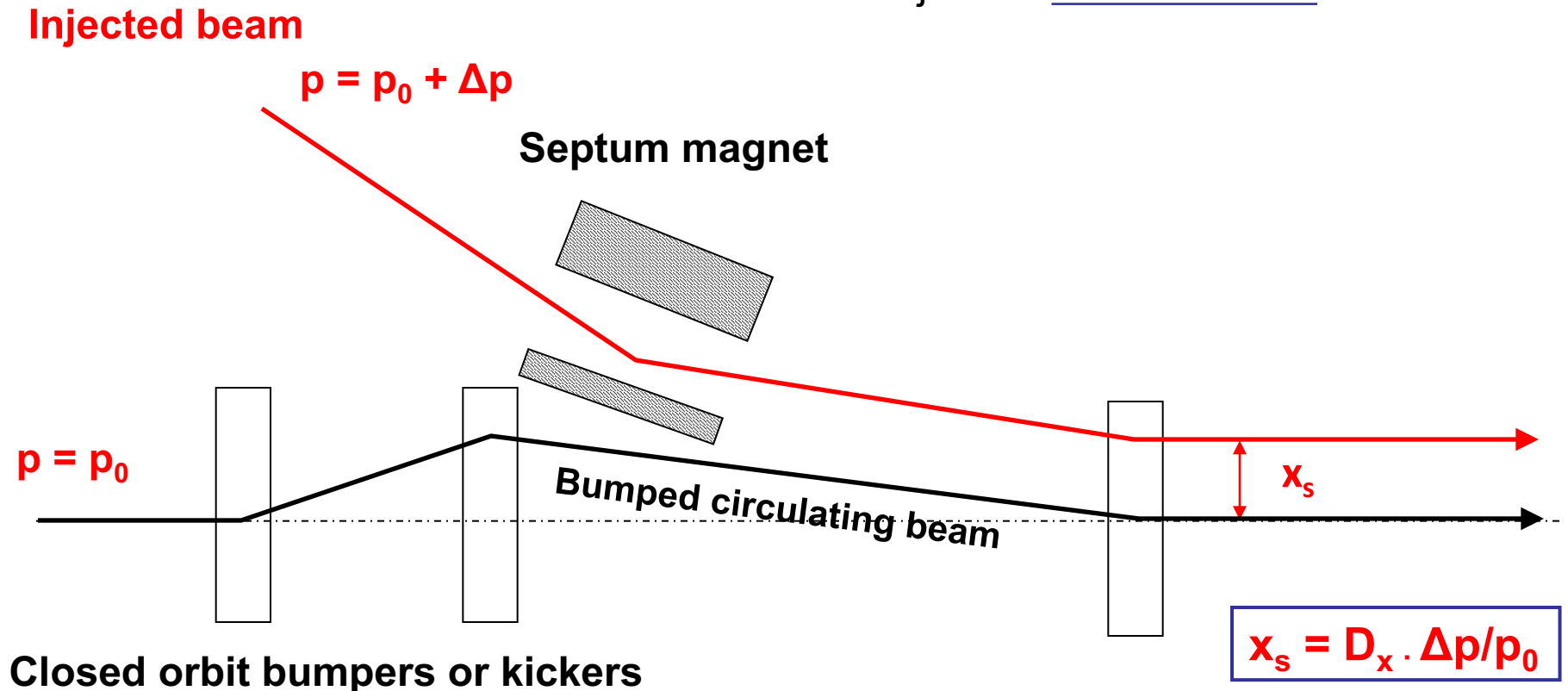


In LEP at 20 GeV, the damping time was about 6'000 turns (0.6 seconds)



# Synchrotron lepton injection

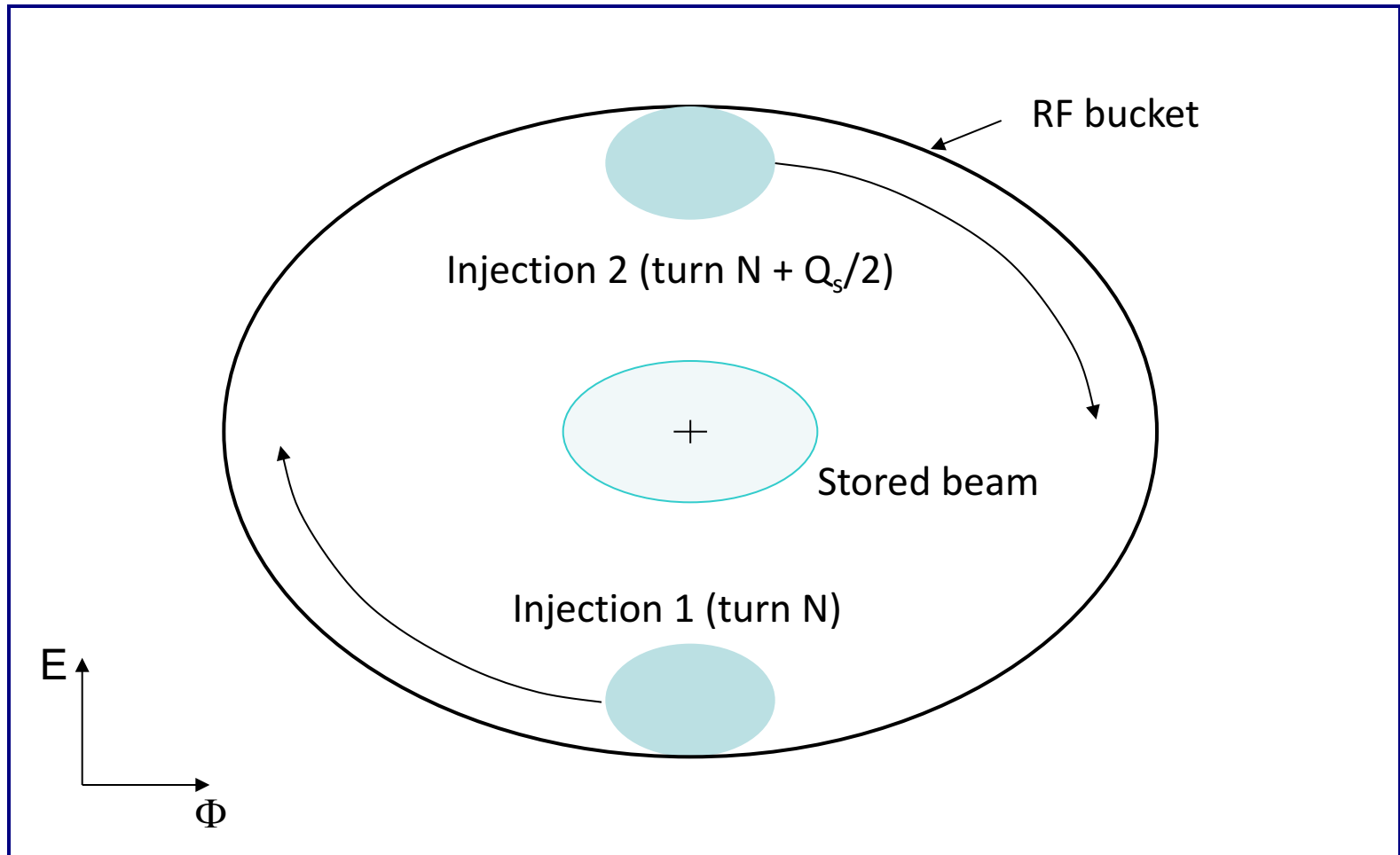
Inject an off-momentum beam



- Beam injected parallel to circulating beam, onto dispersion orbit of a particle having the same momentum offset  $\Delta p/p$
- Injected beam makes damped synchrotron oscillations at  $Q_s$  but does not perform betatron oscillations

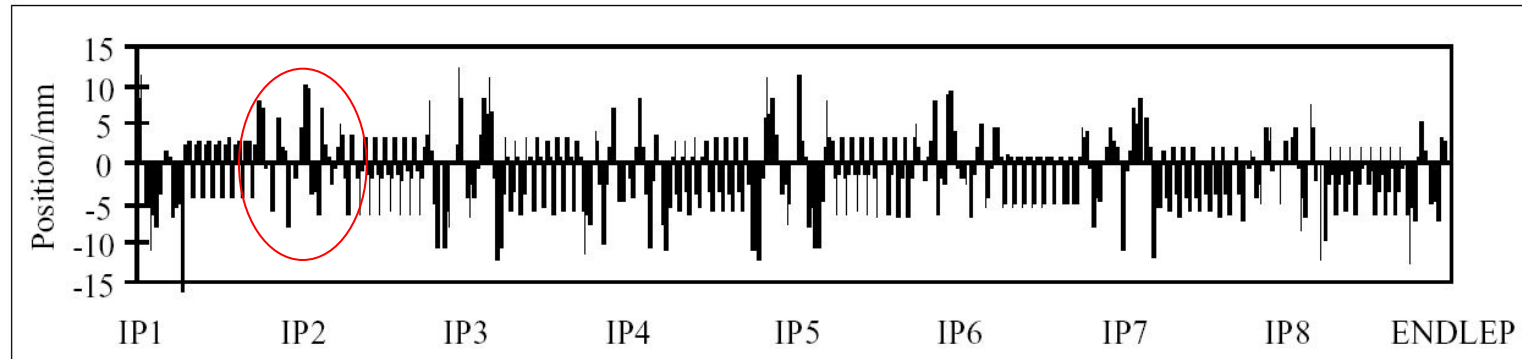
# Synchrotron lepton injection

Double batch injection possible....



Longitudinal damping time in LEP was  $\sim 3'000$  turns (2x faster than transverse)

# Synchrotron lepton injection in LEP



Optimized Horizontal First Turn Trajectory for Betatron Injection of Positrons into LEP.



Optimized Horizontal First Turn Trajectory for Synchrotron Injection of Positrons with  $\Delta P/P$  at -0.6%

Synchrotron injection in LEP gave improved background for LEP experiments due to small orbit offsets in zero dispersion straight sections

# Injection - summary

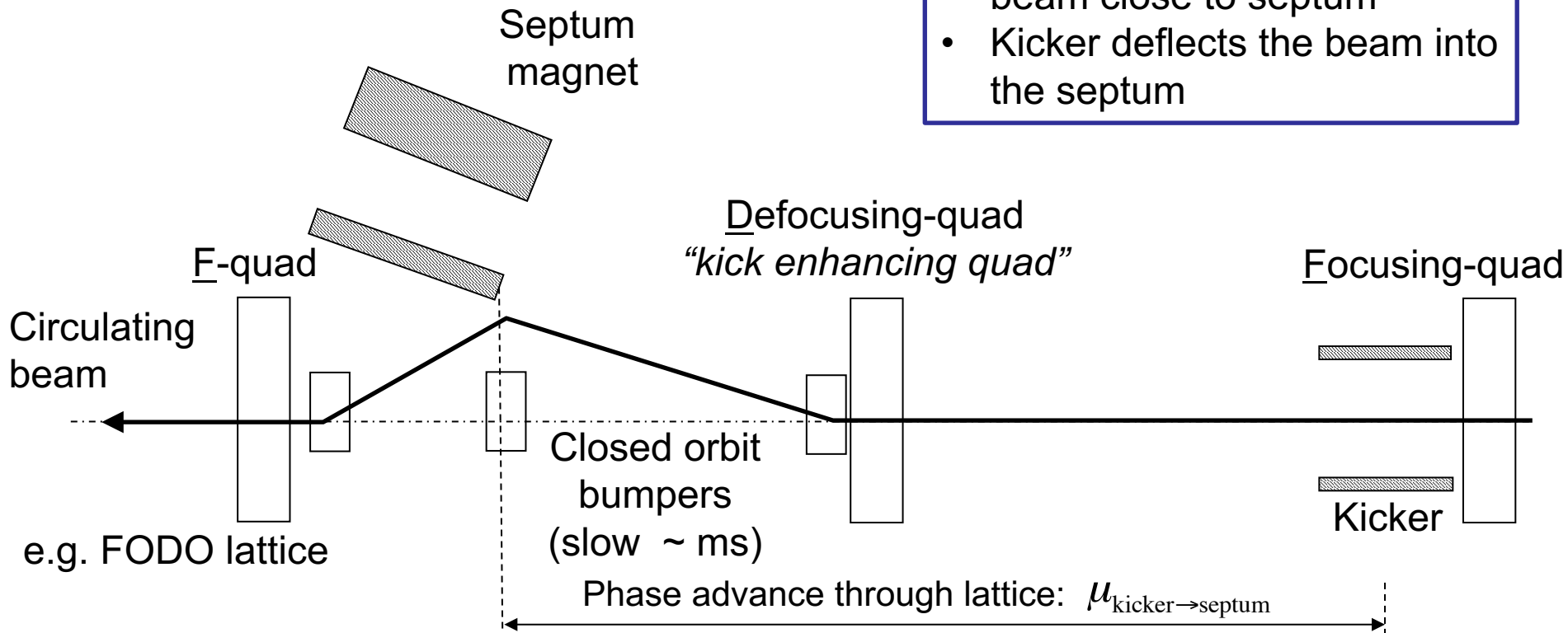
- Several different techniques using kickers, septa and bumpers:
  - Single-turn injection for hadrons
    - Boxcar stacking: transfer between machines in accelerator chain
    - Angle / position errors  $\Rightarrow$  injection oscillations
    - Uncorrected errors  $\Rightarrow$  filamentation  $\Rightarrow$  emittance increase
  - Multi-turn injection for hadrons
    - Phase space painting to increase intensity
    - H- injection allows injection into same phase space area
  - Lepton injection: take advantage of damping
    - Less concerned about injection precision and matching

# Extraction

- Different extraction techniques exist, depending on requirements
  - Fast extraction:  $\leq 1$  turn
  - Non-resonant multi-turn extraction (mechanical splitting): few turns
  - Resonant low-loss multi-turn extraction (magnetic splitting): few turns
  - Resonant multi-turn extraction: many thousands of turns
- Usually higher energy than injection  $\Rightarrow$  stronger elements ( $\int B \cdot dl$ )
  - At high energies many kicker and septum modules may be required
  - To reduce kicker strength, beam can be moved near to septum by closed orbit bump

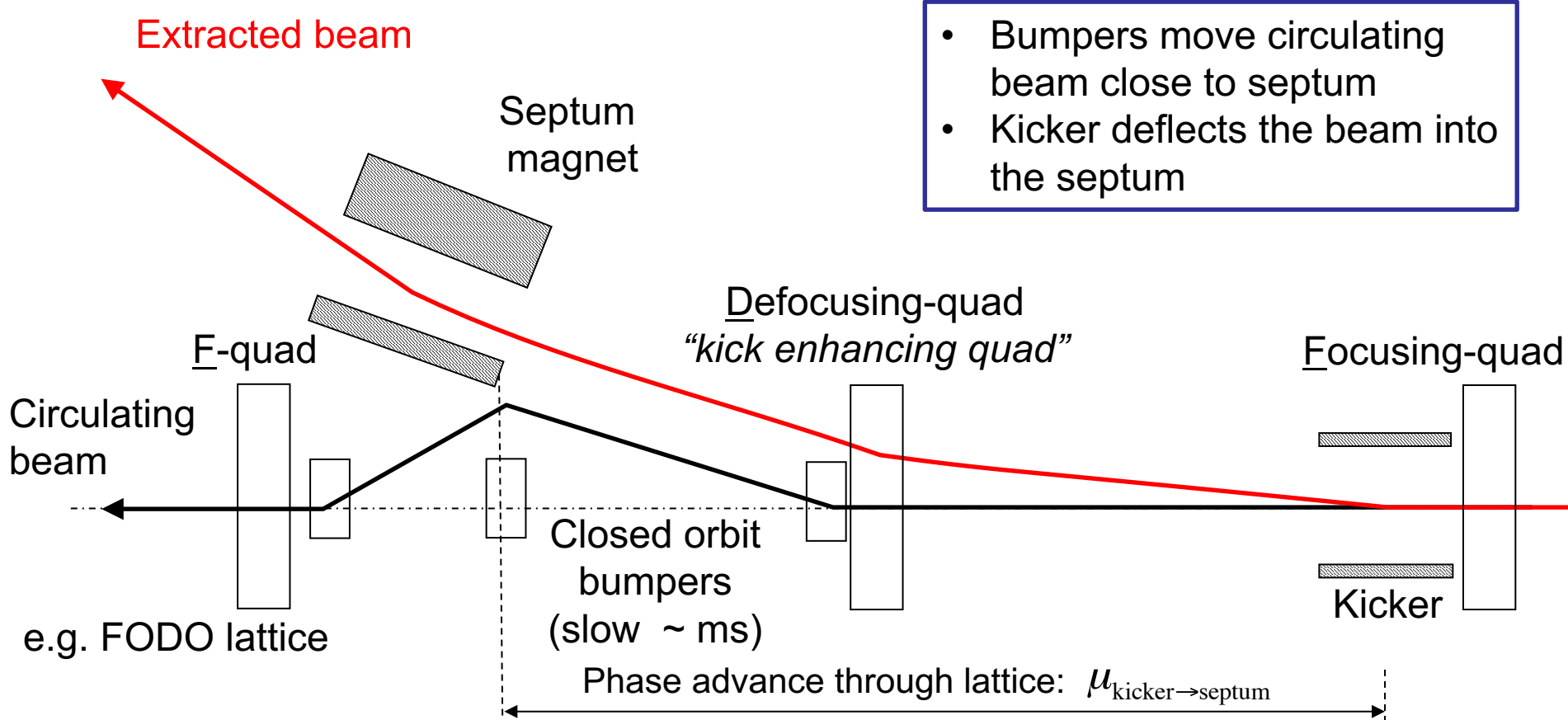
# Fast extraction: spatial considerations

- Bumpers move circulating beam close to septum
- Kicker deflects the beam into the septum



- Important considerations:
  - optimum phase advance between kicker and septum, e.g.  $\approx$  QD in between:  $\beta_x$  large at F-quads (near kicker and septum in this case)
  - aperture, e.g. inside quads, position of septum etc.
  - integration constraints, e.g. extracted beam trajectory

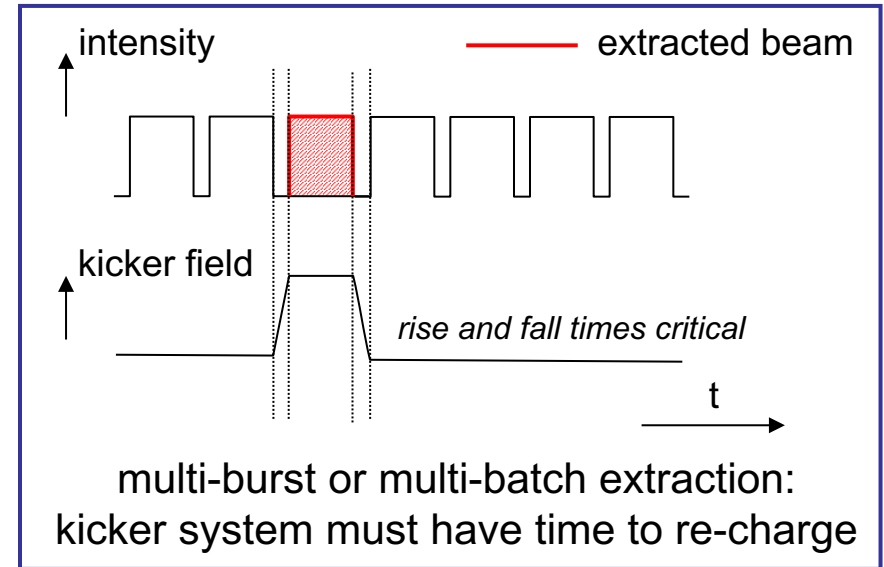
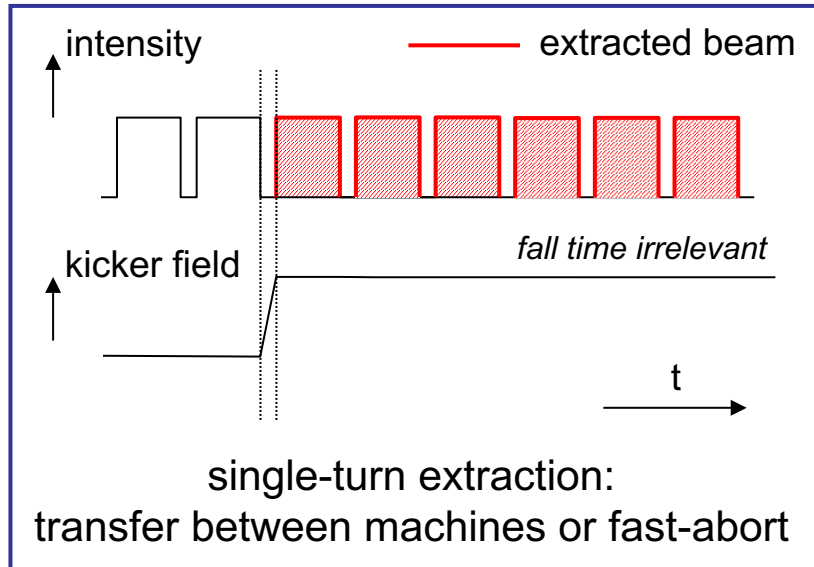
# Fast extraction: spatial considerations



- Important considerations:
  - optimum phase advance between kicker and septum, e.g.  $\approx$  QD in between:  $\beta_x$  large at F-quads (near kicker and septum in this case)
  - aperture, e.g. inside quads, position of septum etc.
  - integration constraints, e.g. extracted beam trajectory

# Fast extraction: temporal considerations

- For clean transfer, particle-free gaps in the circulating beam are essential:



- kicker field must have time to rise (and fall) before it is seen by the beam
- gaps limit total intensity
- repetition rate of kicker system: pulsed-power supply must have time to recharge, which typically takes many turns:  $t_{\text{recharge}} \gg t_{\text{rev}}$ 
  - continuous extraction over sequential turns (usually) requires transverse manipulation: *discussed later in this lecture (multi-turn extraction)*



# Kick dynamics

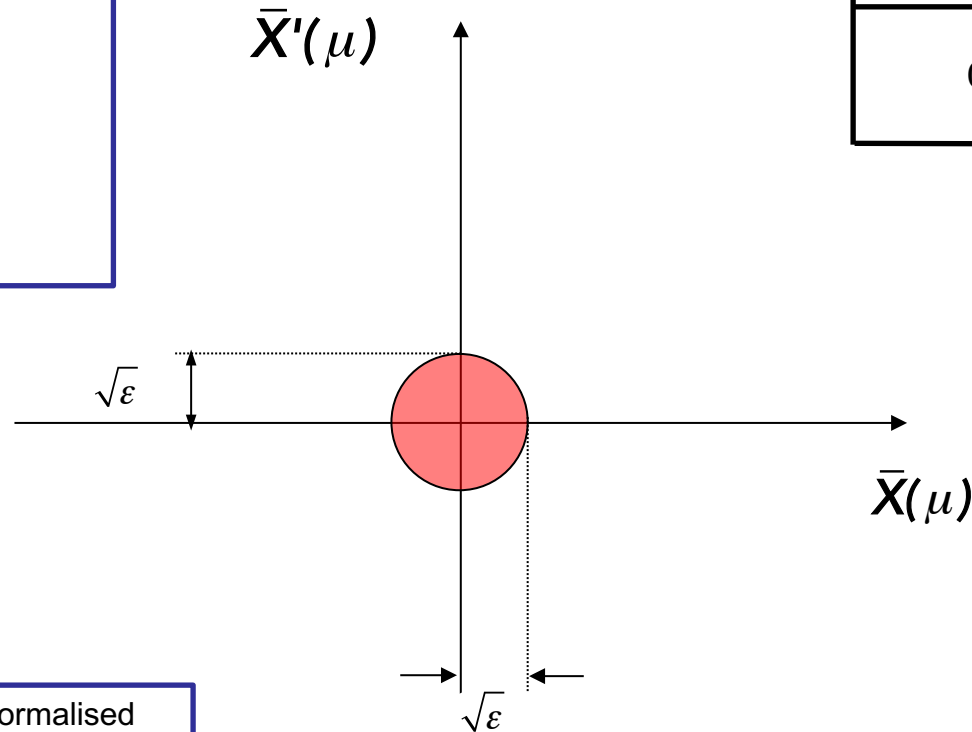


Normalised phase space at the kicker location:

Kicker strength:

$$\Delta x'_{\text{kicker}} = 0$$

$\Delta x'_{\text{kicker}}$	$\Delta \bar{X}'_{\text{kicker}}$
0	0



Reminder: transformation to normalised phase space:

$$\begin{bmatrix} \bar{X} \\ \bar{X}' \end{bmatrix} = \mathbf{N} \cdot \begin{bmatrix} x \\ x' \end{bmatrix} = \sqrt{\frac{1}{\beta(s)}} \cdot \begin{bmatrix} 1 & 0 \\ \alpha(s) & \beta(s) \end{bmatrix} \cdot \begin{bmatrix} x \\ x' \end{bmatrix}$$

# Kick dynamics

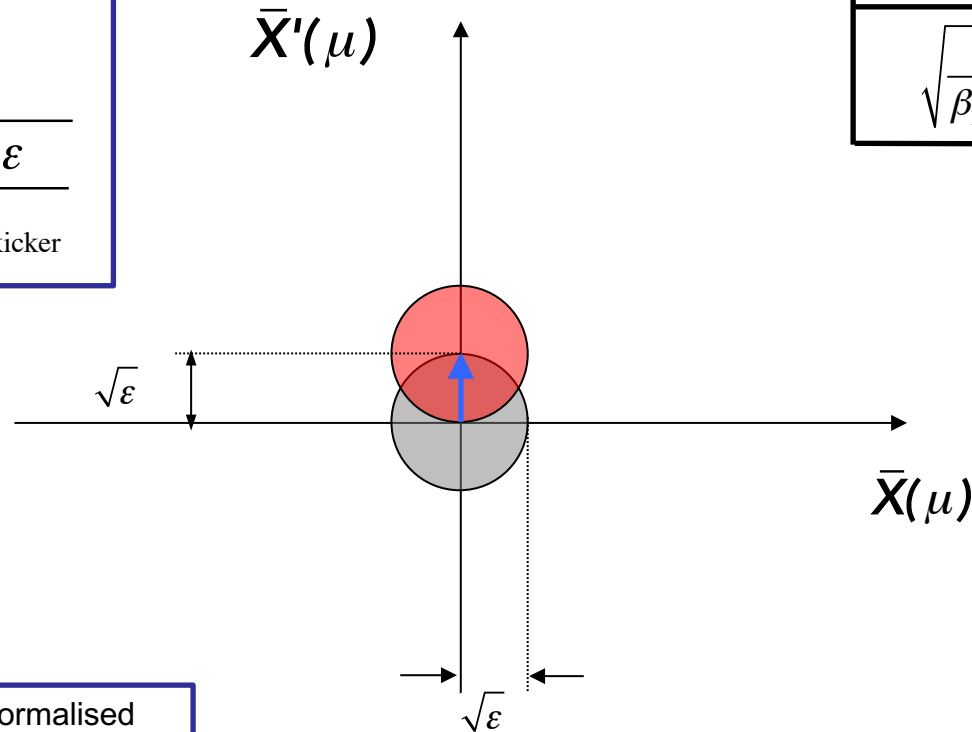


Normalised phase space at the kicker location:

Kicker strength:

$$\Delta x'_{\text{kicker}} (+1\sigma) = \sqrt{\frac{\varepsilon}{\beta_{\text{kicker}}}}$$

$\Delta x'_{\text{kicker}}$	$\Delta \bar{X}'_{\text{kicker}}$
$\sqrt{\frac{\varepsilon}{\beta_{\text{kicker}}}}$	$\sqrt{\varepsilon}$



Reminder: transformation to normalised phase space:

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# Kick dynamics

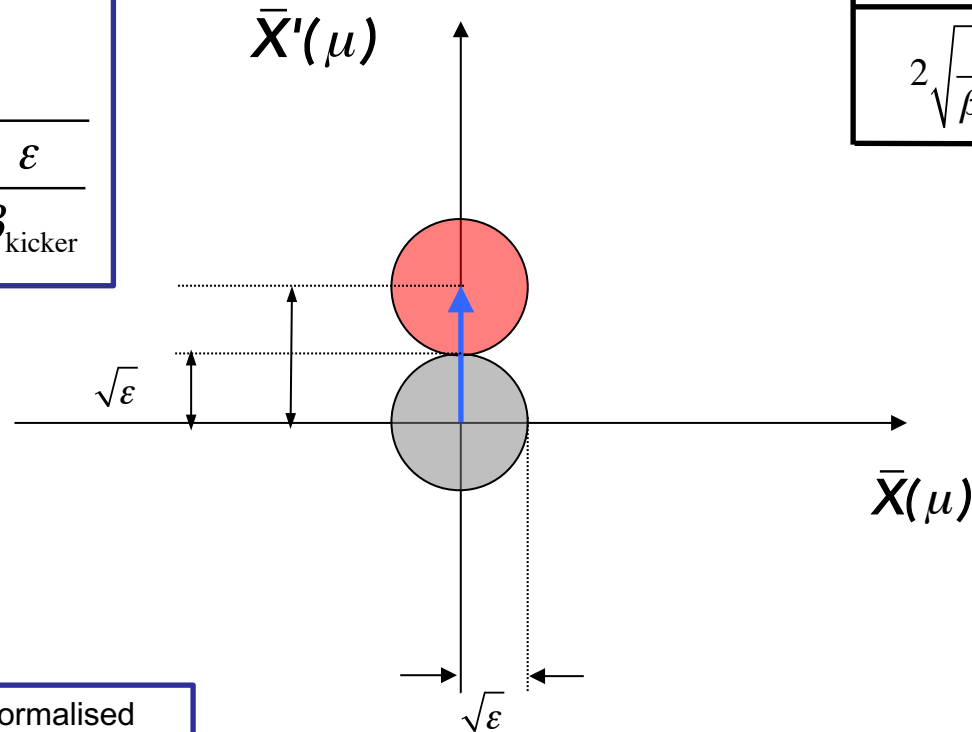


Normalised phase space at the kicker location:

Kicker strength:

$$\Delta x'_{\text{kicker}} (+2\sigma) = 2\sqrt{\frac{\varepsilon}{\beta_{\text{kicker}}}}$$

$\Delta x'_{\text{kicker}}$	$\Delta \bar{X}'_{\text{kicker}}$
$2\sqrt{\frac{\varepsilon}{\beta_{\text{kicker}}}}$	$2\sqrt{\varepsilon}$



Reminder: transformation to normalised phase space:

$$\begin{bmatrix} \bar{X} \\ \bar{X}' \end{bmatrix} = \mathbf{N} \cdot \begin{bmatrix} x \\ x' \end{bmatrix} = \sqrt{\frac{1}{\beta(s)}} \cdot \begin{bmatrix} 1 & 0 \\ \alpha(s) & \beta(s) \end{bmatrix} \cdot \begin{bmatrix} x \\ x' \end{bmatrix}$$

# Kick dynamics

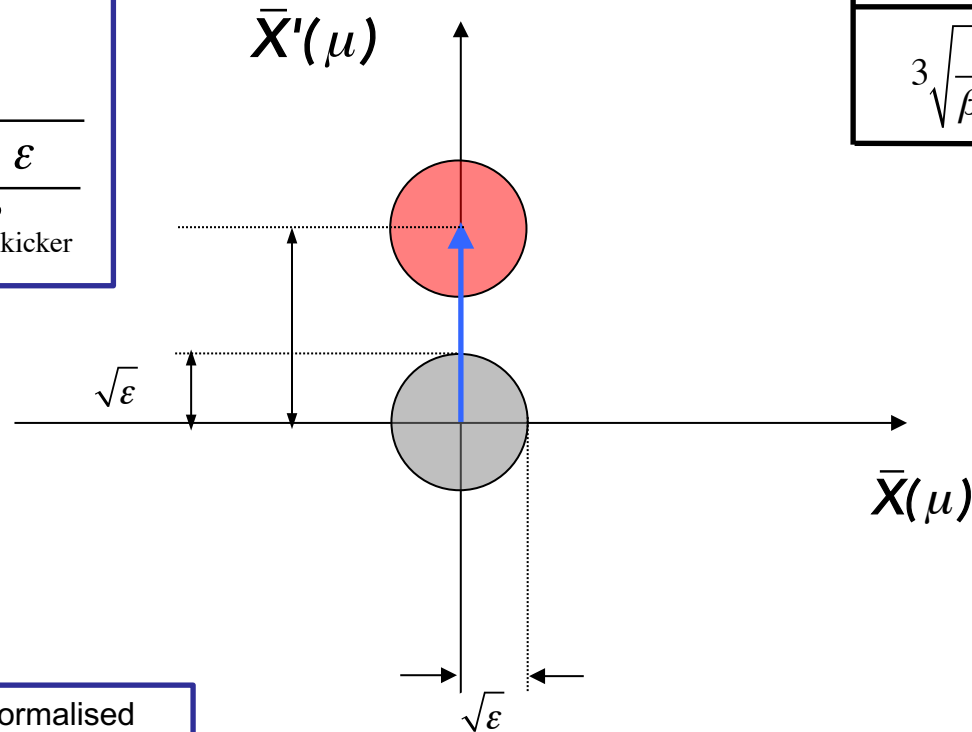


Normalised phase space at the kicker location:

Kicker strength:

$$\Delta x'_{\text{kicker}} (+3\sigma) = 3 \sqrt{\frac{\varepsilon}{\beta_{\text{kicker}}}}$$

$\Delta x'_{\text{kicker}}$	$\Delta \bar{X}'_{\text{kicker}}$
$3 \sqrt{\frac{\varepsilon}{\beta_{\text{kicker}}}}$	$3\sqrt{\varepsilon}$



Reminder: transformation to normalised phase space:

$$\begin{bmatrix} \bar{X} \\ \bar{X}' \end{bmatrix} = \mathbf{N} \cdot \begin{bmatrix} x \\ x' \end{bmatrix} = \sqrt{\frac{1}{\beta(s)}} \cdot \begin{bmatrix} 1 & 0 \\ \alpha(s) & \beta(s) \end{bmatrix} \cdot \begin{bmatrix} x \\ x' \end{bmatrix}$$

# Kick dynamics

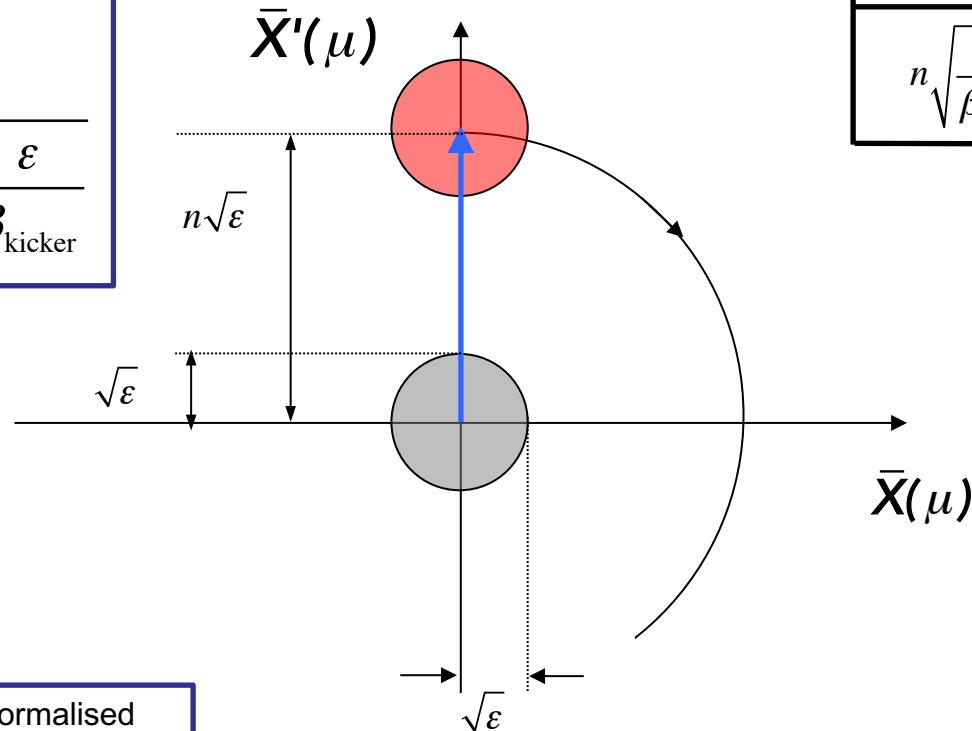


Normalised phase space at the kicker location:

Kicker strength:

$$\Delta x'_{\text{kicker}} (+n\sigma) = n \sqrt{\frac{\varepsilon}{\beta_{\text{kicker}}}}$$

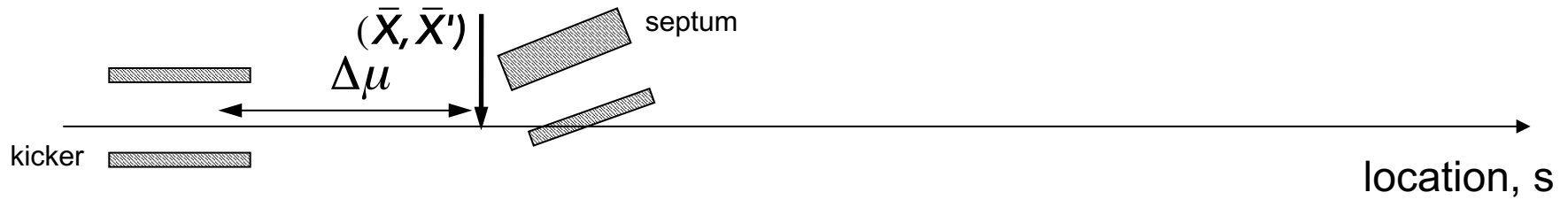
$\Delta x'_{\text{kicker}}$	$\Delta \bar{X}'_{\text{kicker}}$
$n \sqrt{\frac{\varepsilon}{\beta_{\text{kicker}}}}$	$n \sqrt{\varepsilon}$



Reminder: transformation to normalised phase space:

$$\begin{bmatrix} \bar{X} \\ \bar{X}' \end{bmatrix} = \mathbf{N} \cdot \begin{bmatrix} x \\ x' \end{bmatrix} = \sqrt{\frac{1}{\beta(s)}} \cdot \begin{bmatrix} 1 & 0 \\ \alpha(s) & \beta(s) \end{bmatrix} \cdot \begin{bmatrix} x \\ x' \end{bmatrix}$$

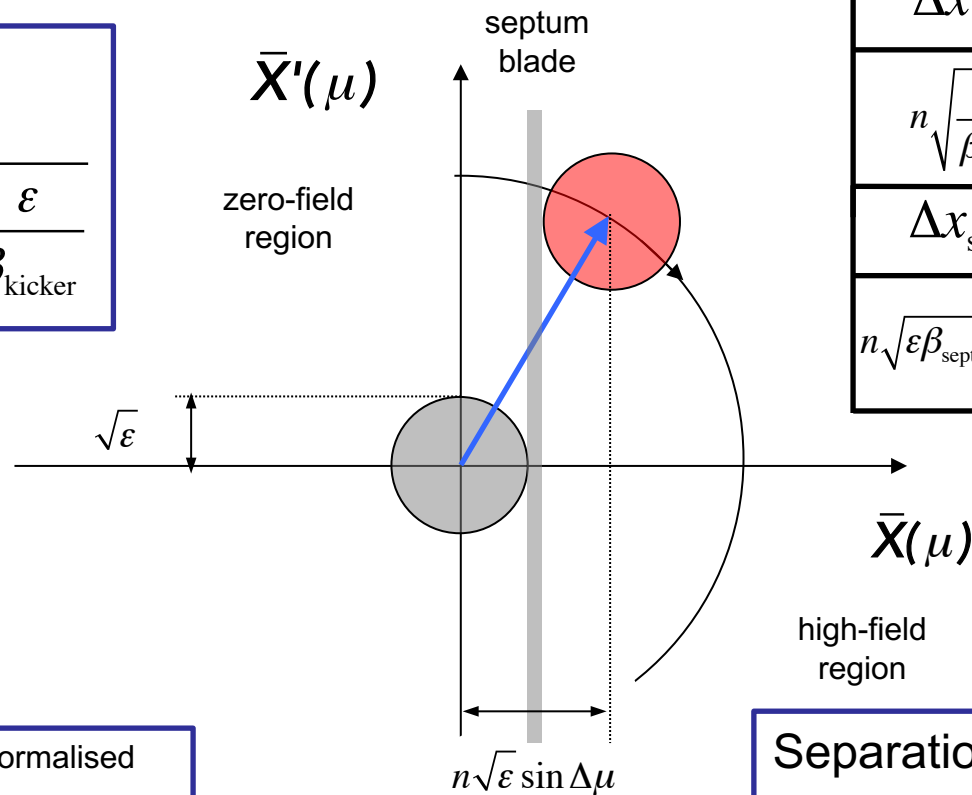
# Kick dynamics



Normalised phase space at the septum location:

Kicker strength:

$$\Delta x'_{\text{kicker}} (+n\sigma) = n \sqrt{\frac{\varepsilon}{\beta_{\text{kicker}}}}$$



$\Delta x'_{\text{kicker}}$	$\Delta \bar{X}'_{\text{kicker}}$
$n \sqrt{\frac{\varepsilon}{\beta_{\text{kicker}}}}$	$n \sqrt{\varepsilon}$
$\Delta x_{\text{septum}}$	$\Delta \bar{X}_{\text{septum}}$
$n \sqrt{\varepsilon \beta_{\text{septum}}} \sin \Delta \mu$	$n \sqrt{\varepsilon} \sin \Delta \mu$

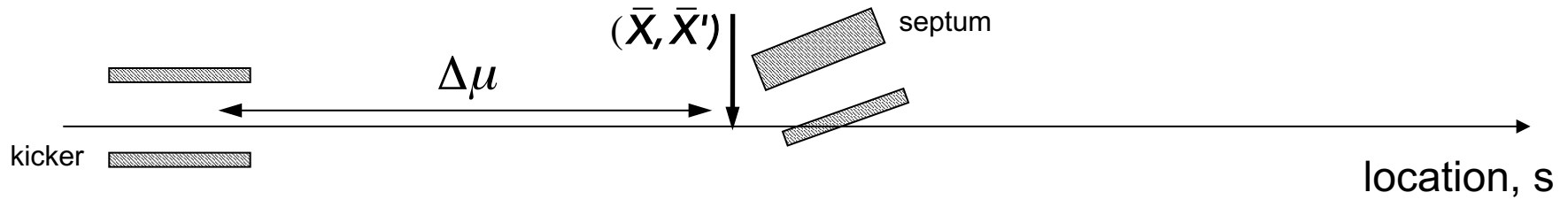
Reminder: transformation to normalised phase space:

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Separation at septum:

$$\Delta x_{\text{septum}} = \Delta x'_{\text{kicker}} \sqrt{\beta_{\text{kicker}} \beta_{\text{septum}}} \sin \Delta \mu$$

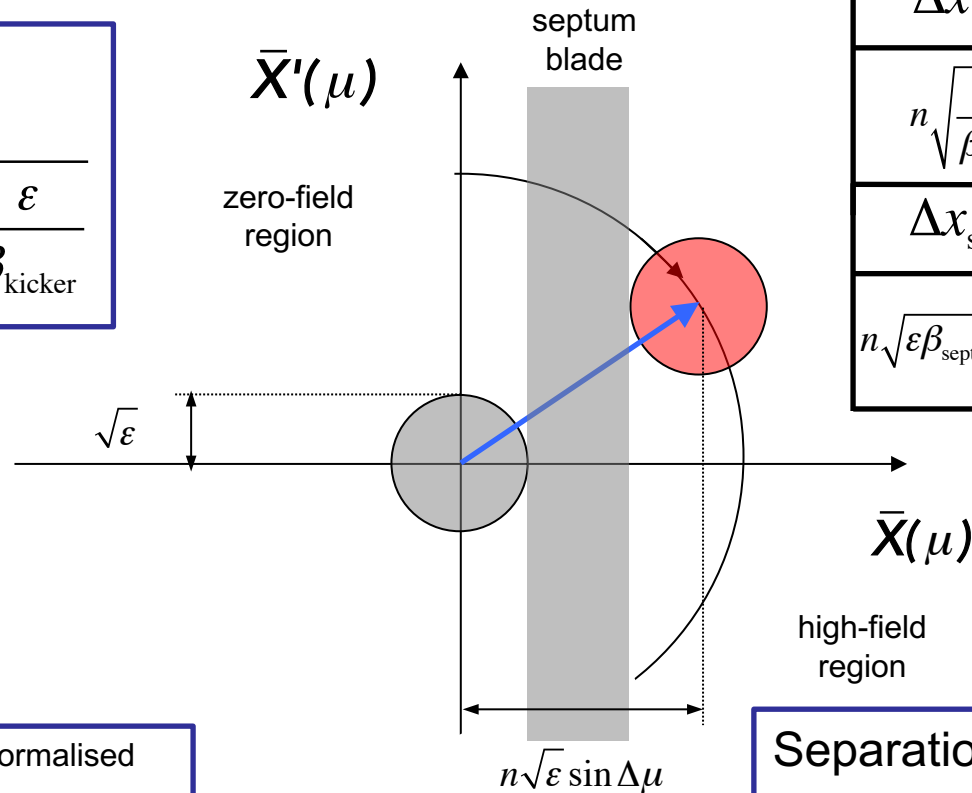
# Kick dynamics



Normalised phase space at the septum location:

Kicker strength:

$$\Delta x'_{\text{kicker}} (+n\sigma) = n \sqrt{\frac{\varepsilon}{\beta_{\text{kicker}}}}$$



$\Delta x'_{\text{kicker}}$	$\Delta \bar{X}'_{\text{kicker}}$
$n \sqrt{\frac{\varepsilon}{\beta_{\text{kicker}}}}$	$n \sqrt{\varepsilon}$
$\Delta x_{\text{septum}}$	$\Delta \bar{X}_{\text{septum}}$
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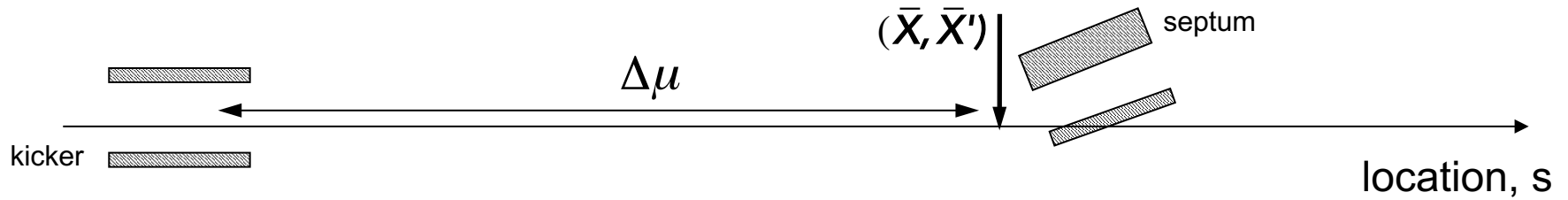
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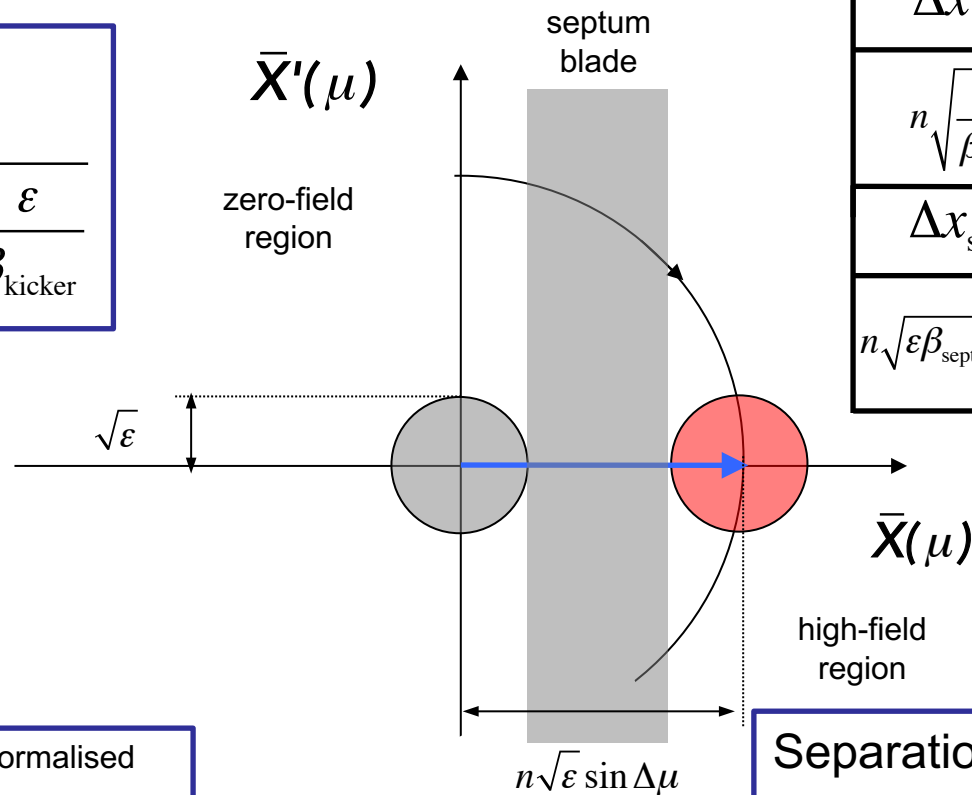
# Kick dynamics



Normalised phase space at the septum location:

Kicker strength:

$$\Delta x'_{\text{kicker}} (+n\sigma) = n \sqrt{\frac{\varepsilon}{\beta_{\text{kicker}}}}$$



$\Delta x'_{\text{kicker}}$	$\Delta \bar{X}'_{\text{kicker}}$
$n \sqrt{\frac{\varepsilon}{\beta_{\text{kicker}}}}$	$n \sqrt{\varepsilon}$
$\Delta x_{\text{septum}}$	$\Delta \bar{X}_{\text{septum}}$
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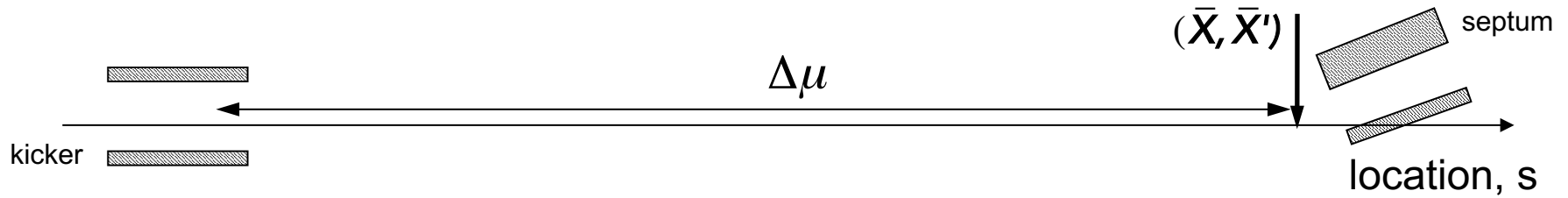
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Separation at septum:

$$\Delta x_{\text{septum}} = \Delta x'_{\text{kicker}} \sqrt{\beta_{\text{kicker}} \beta_{\text{septum}}} \sin \Delta \mu$$



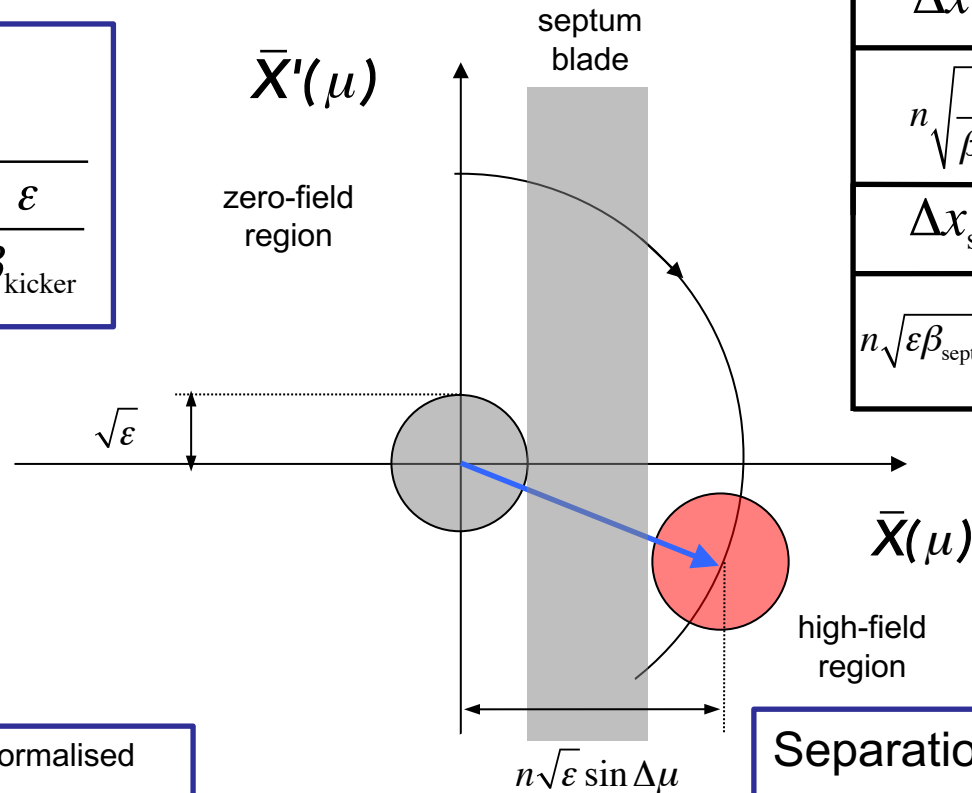
# Kick dynamics



Normalised phase space at the septum location:

Kicker strength:

$$\Delta x'_{\text{kicker}} (+n\sigma) = n \sqrt{\frac{\varepsilon}{\beta_{\text{kicker}}}}$$



$\Delta x'_{\text{kicker}}$	$\Delta \bar{X}'_{\text{kicker}}$
$n \sqrt{\frac{\varepsilon}{\beta_{\text{kicker}}}}$	$n \sqrt{\varepsilon}$
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$n \sqrt{\varepsilon \beta_{\text{septum}}} \sin \Delta \mu$	$n \sqrt{\varepsilon} \sin \Delta \mu$

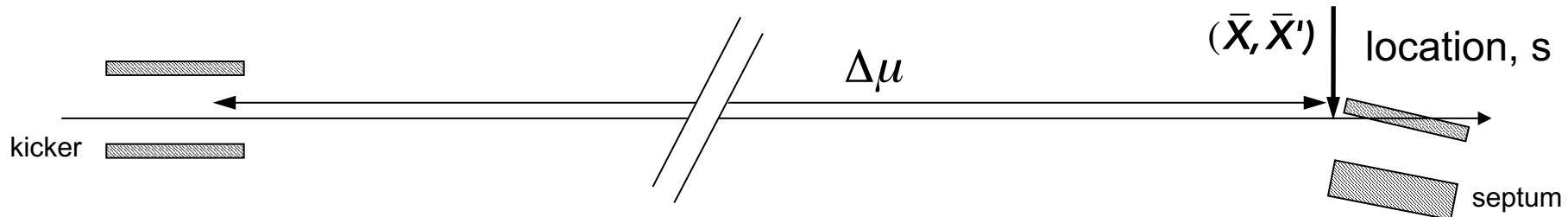
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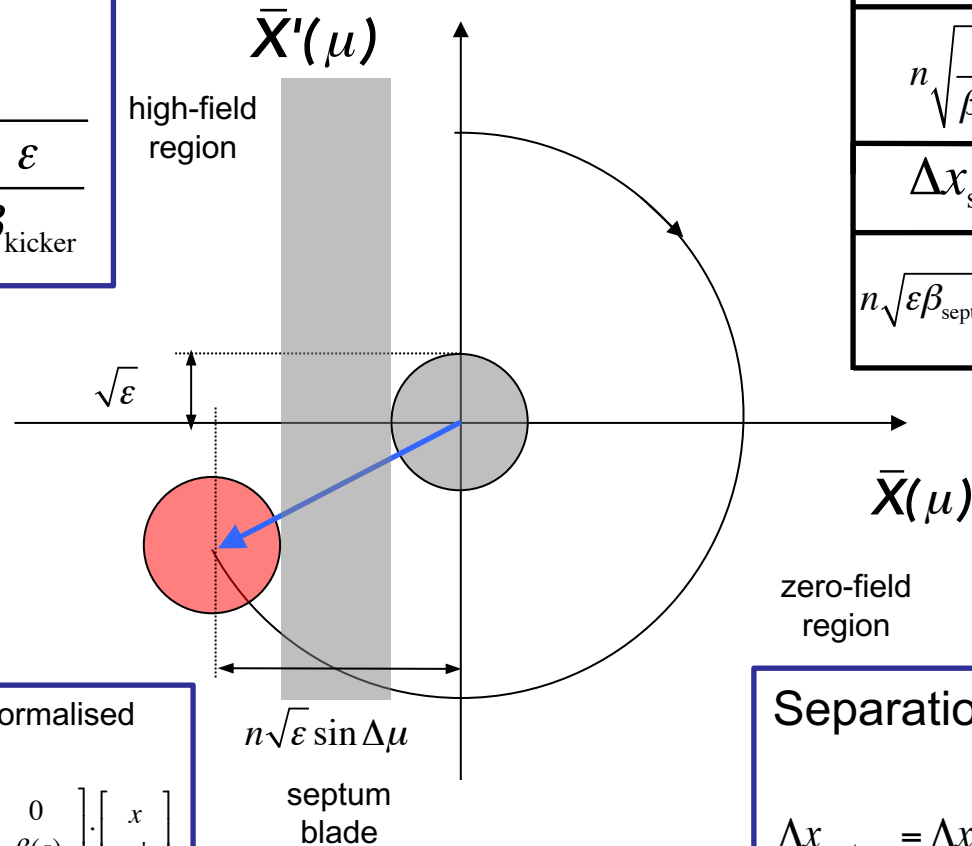
# Kick dynamics



Normalised phase space at the septum location:

Kicker strength:

$$\Delta x'_{\text{kicker}} (+n\sigma) = n \sqrt{\frac{\varepsilon}{\beta_{\text{kicker}}}}$$



$\Delta x'_{\text{kicker}}$	$\Delta \bar{X}'_{\text{kicker}}$
$n \sqrt{\frac{\varepsilon}{\beta_{\text{kicker}}}}$	$n \sqrt{\varepsilon}$
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$n \sqrt{\varepsilon \beta_{\text{septum}}} \sin \Delta \mu$	$n \sqrt{\varepsilon} \sin \Delta \mu$

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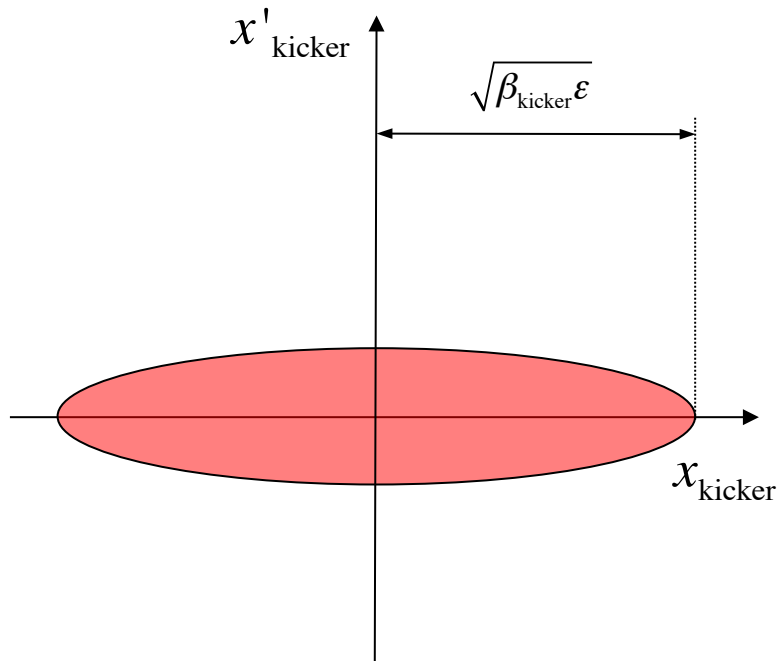
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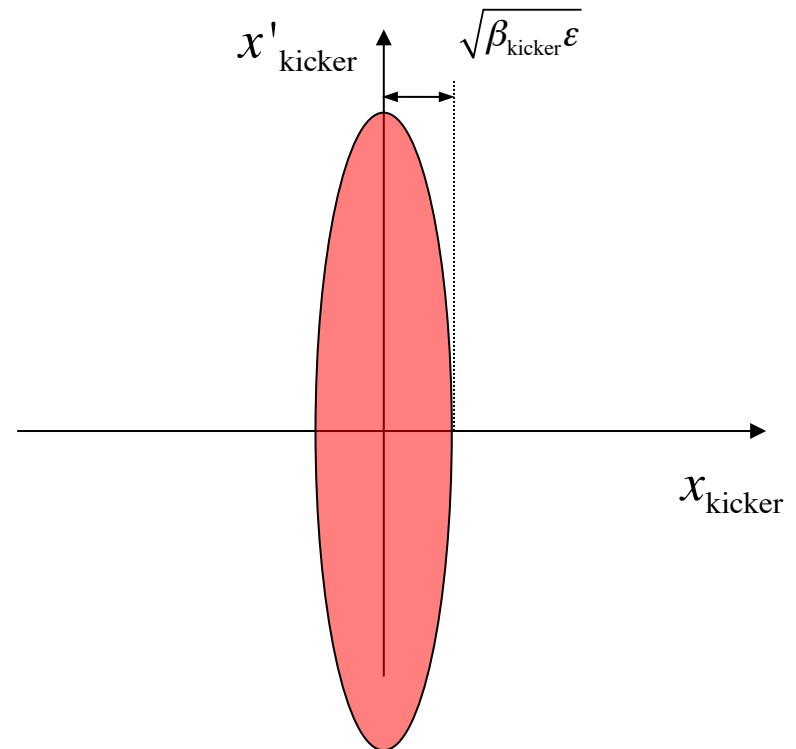
# Kick optimisation: $\beta$ at the kicker

- Intuitively, we can see in **real** phase space why a large  $\beta$ -function at the kicker improves the separation between extracted and circulating beams:

large  $\beta_{\text{kicker}}$  ( $\alpha_{\text{kicker}} = 0$ ):



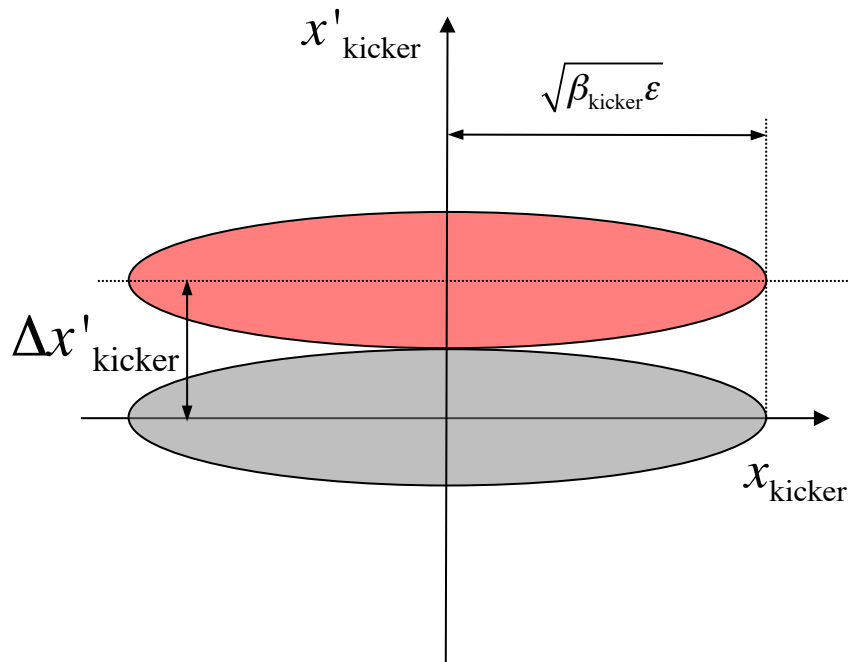
small  $\beta_{\text{kicker}}$  ( $\alpha_{\text{kicker}} = 0$ ):



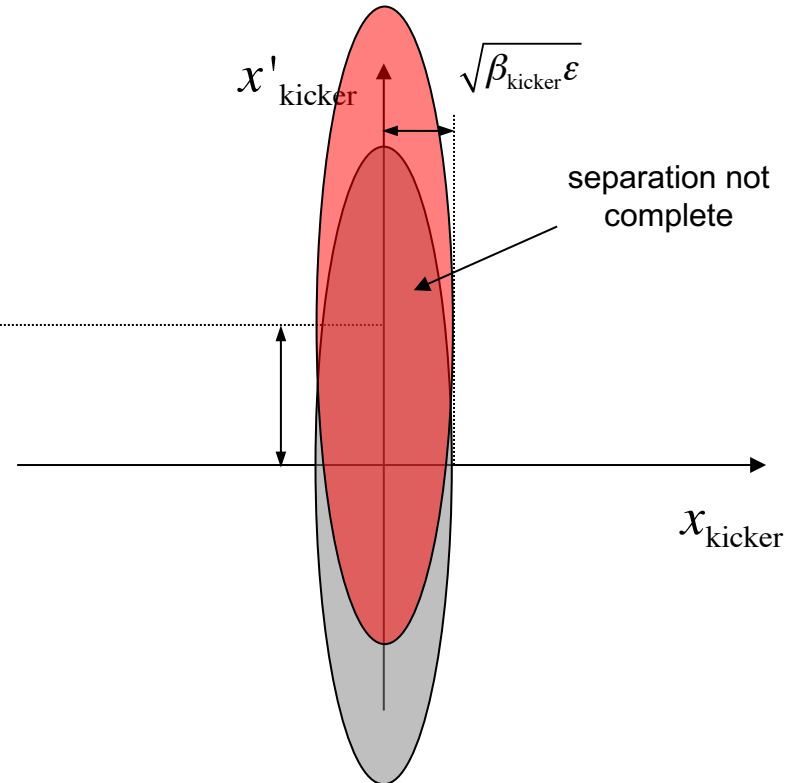
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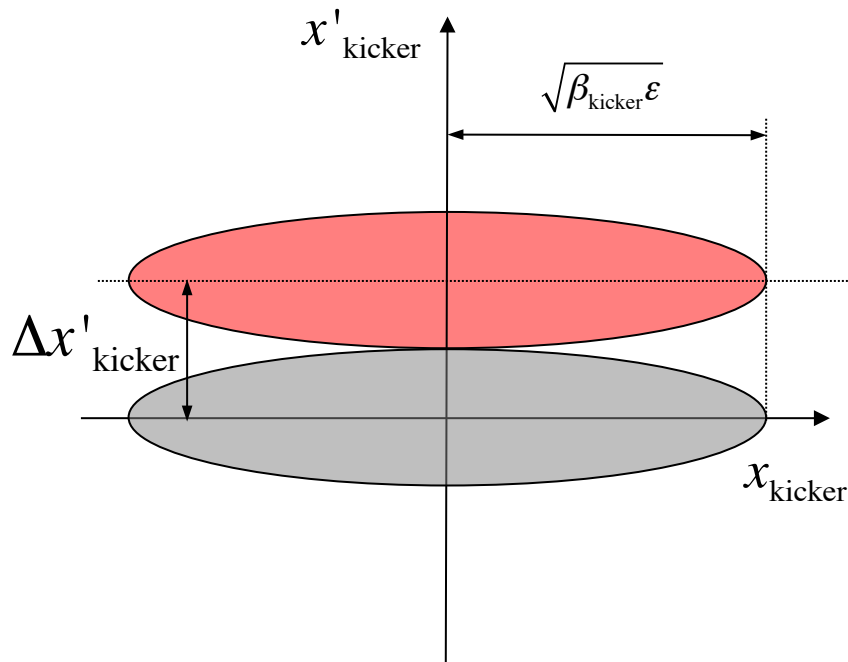
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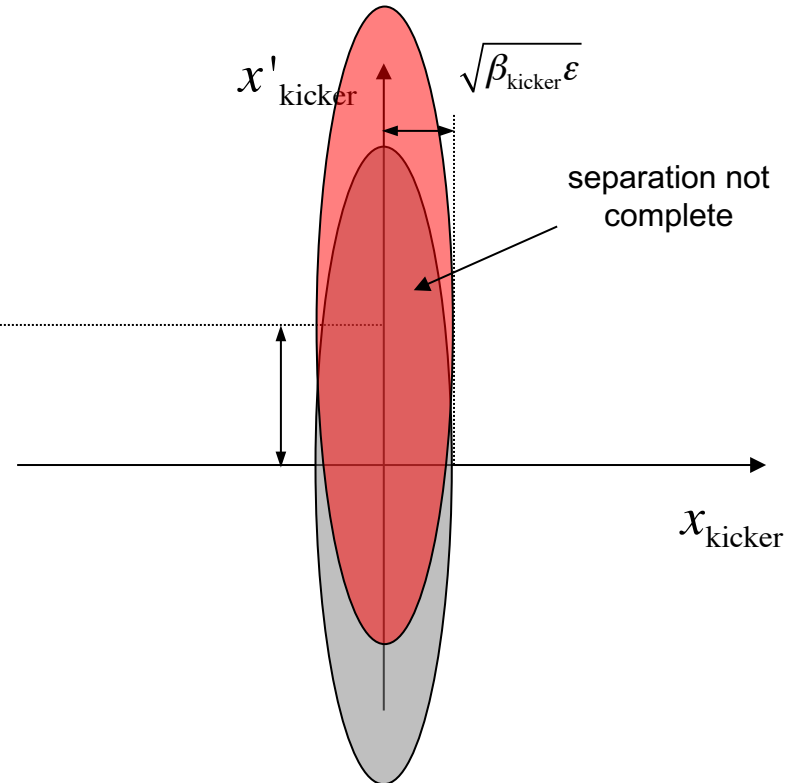
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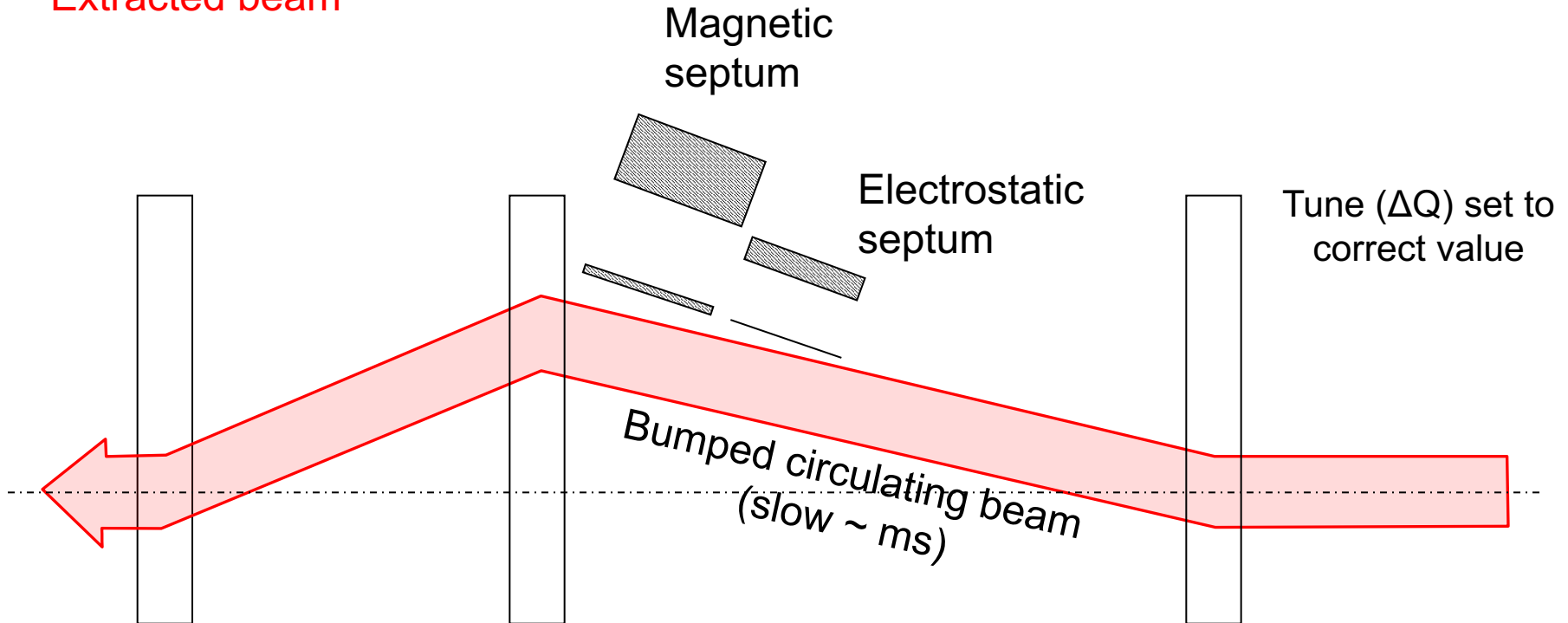


- When the beam divergence is small, we can easily “jump” outside the circulating beam

# Multi-turn fast extraction

Beam 'shaved' off on the electrostatic septum each turn

Extracted beam

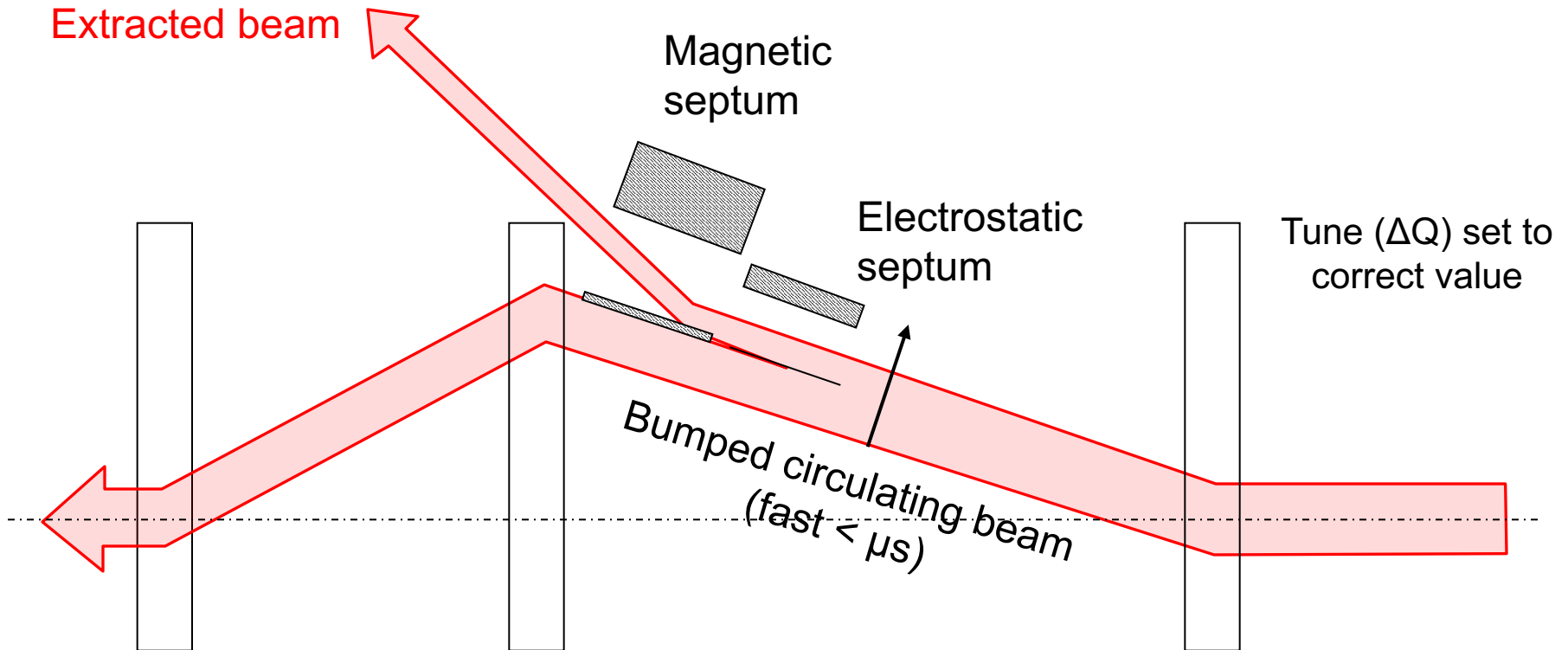


Fast closed orbit bumpers (pulsing turn-by-turn)

- Fast modulated bump deflects beam onto the septum, turn-by-turn
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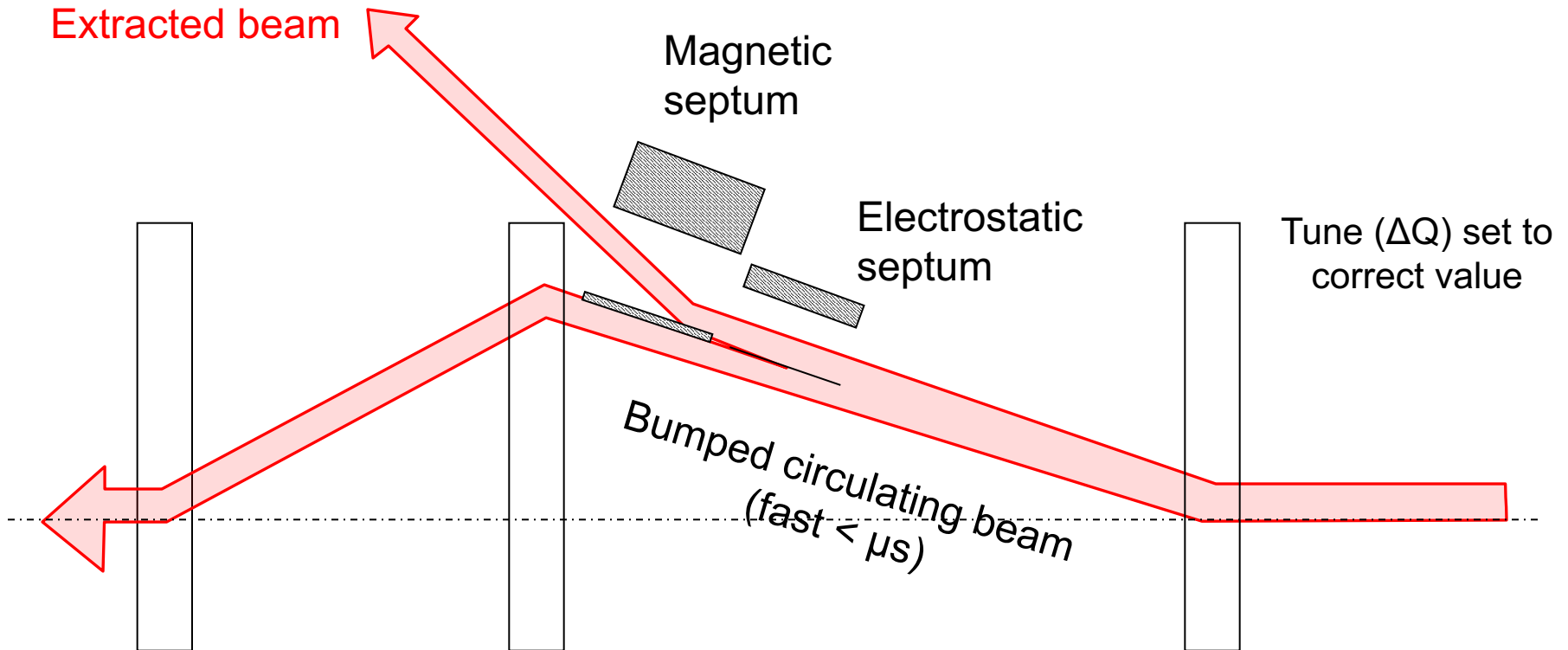


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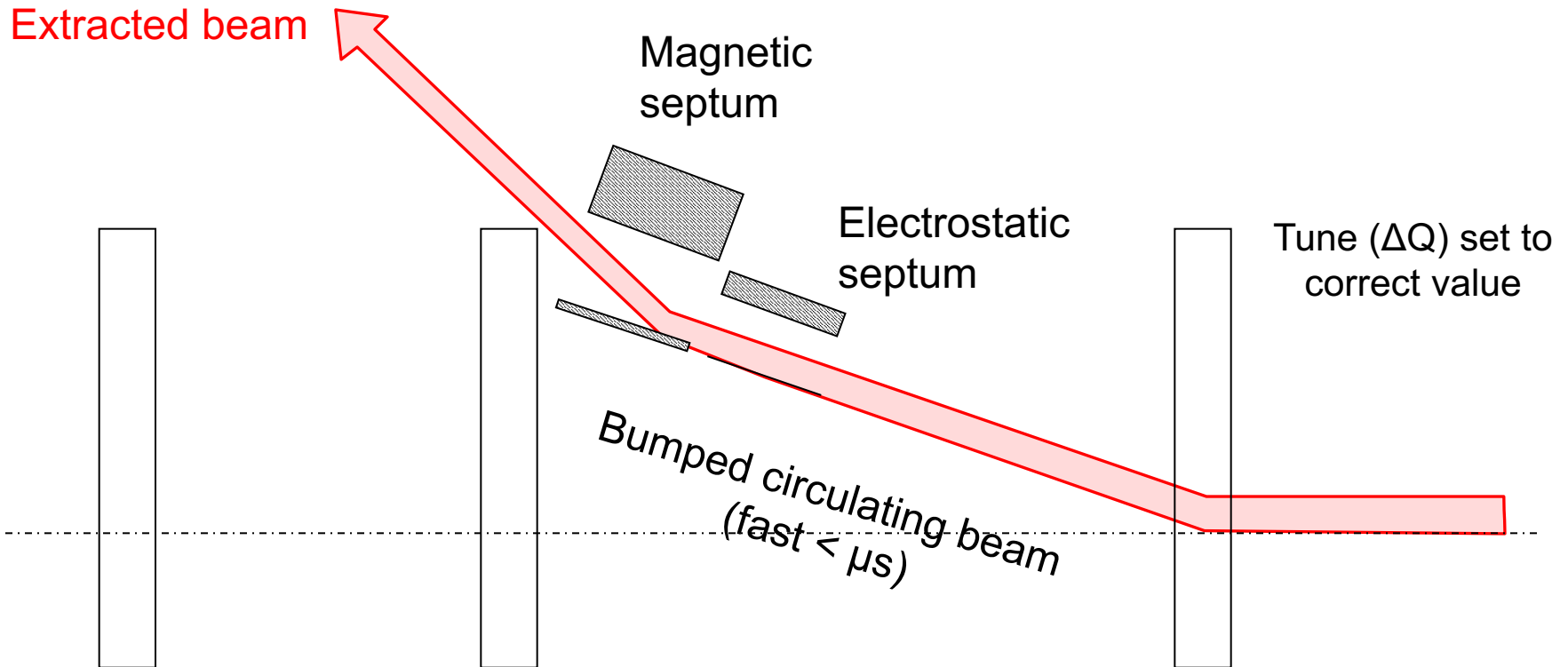
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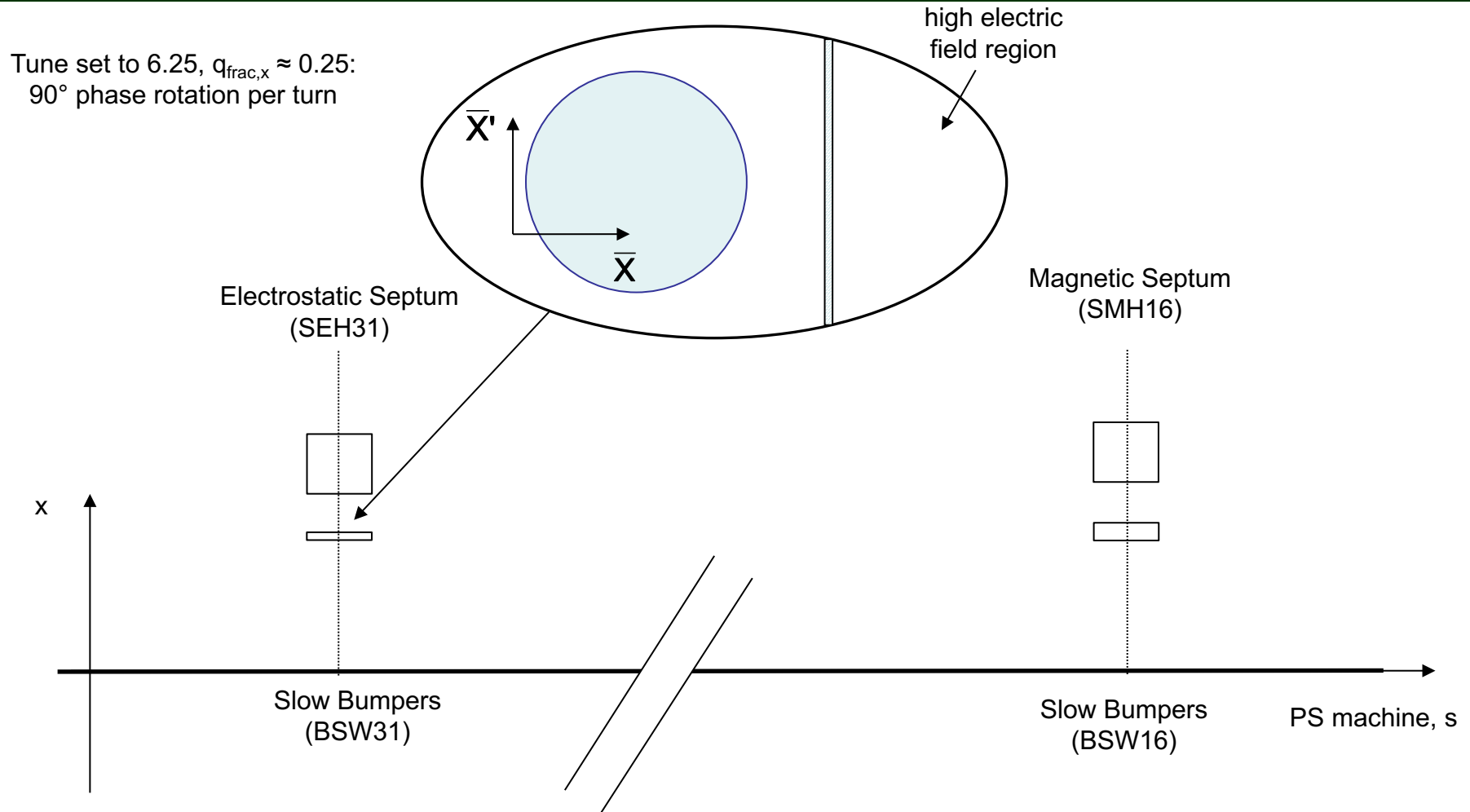
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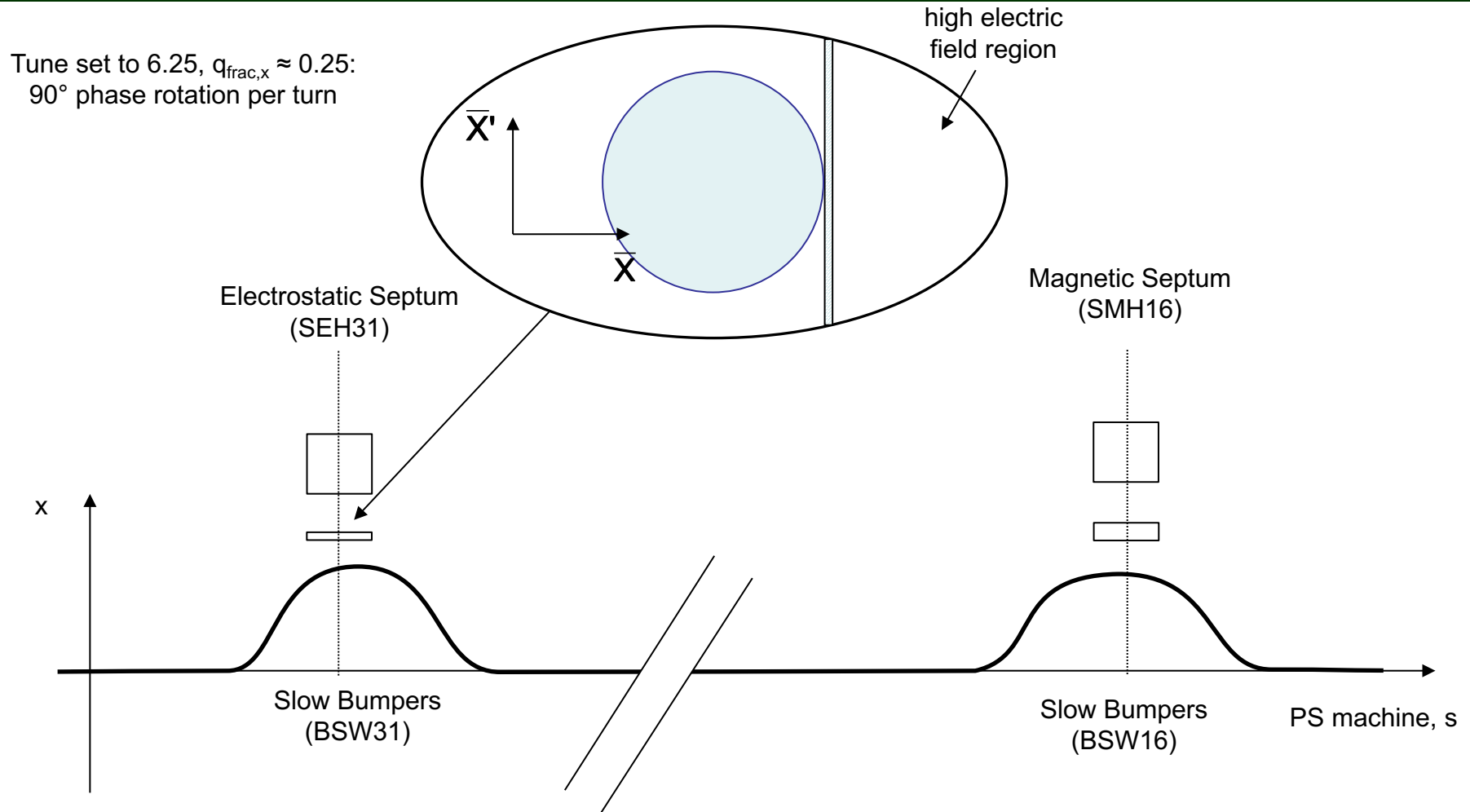
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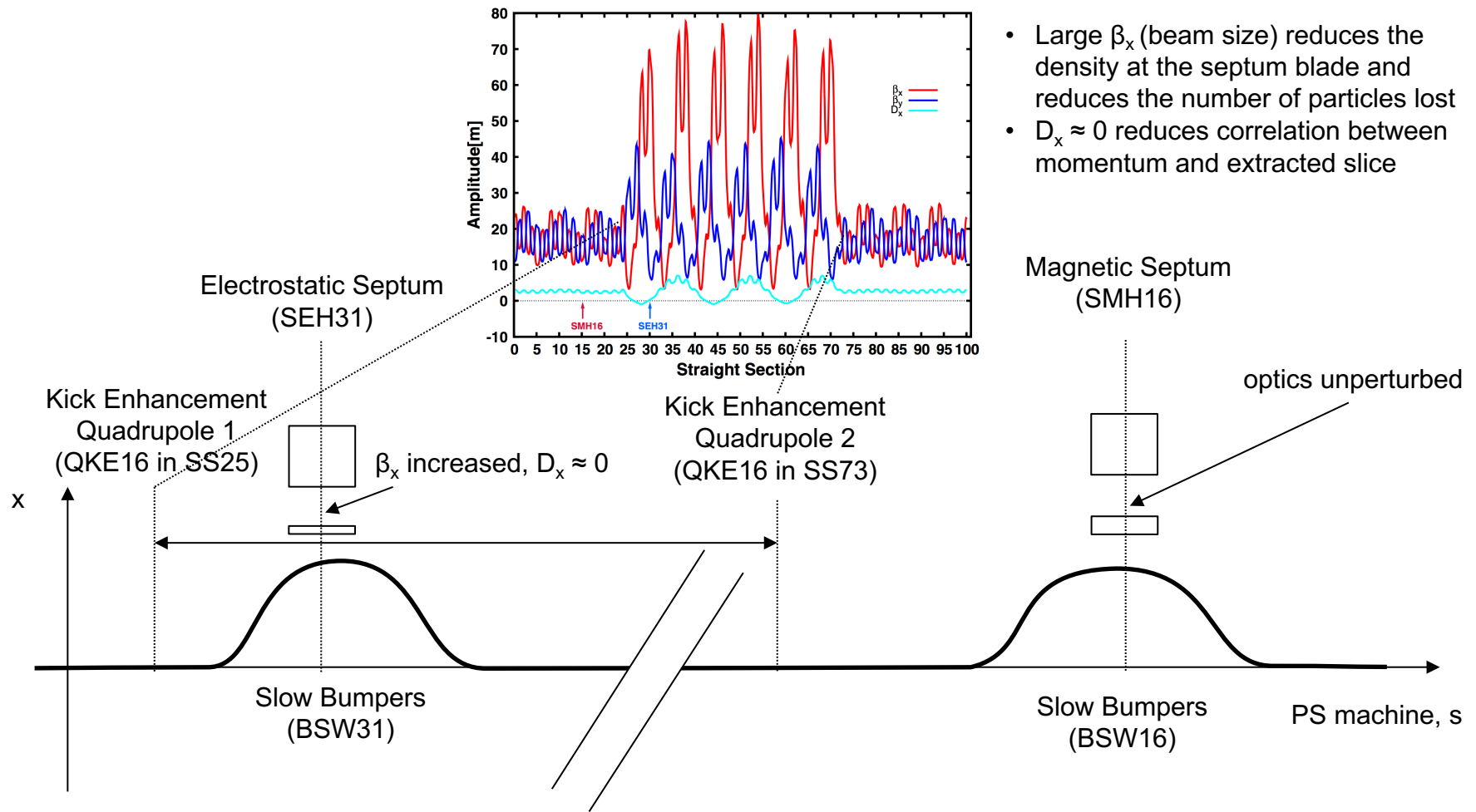
# Operational implementation at the PS



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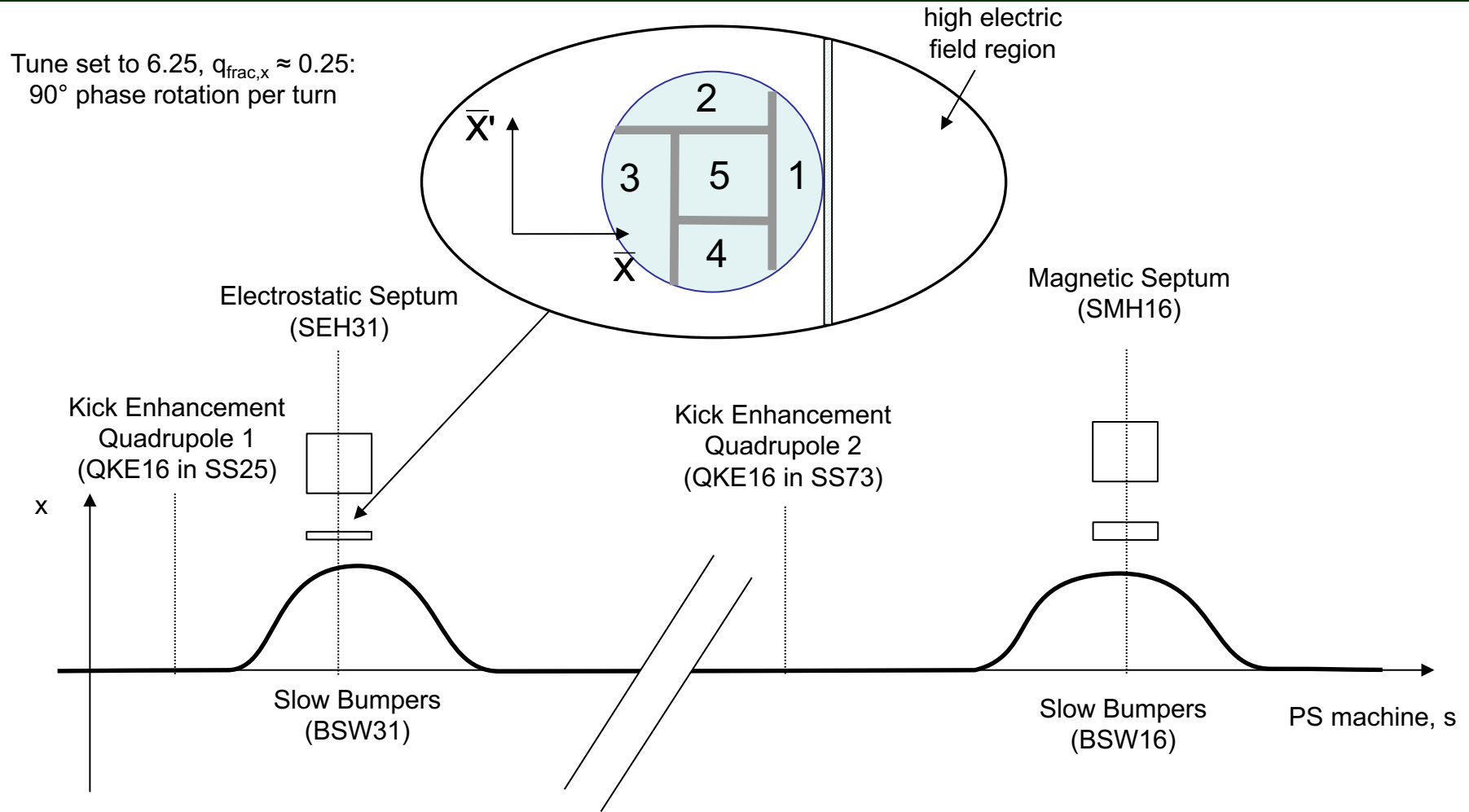


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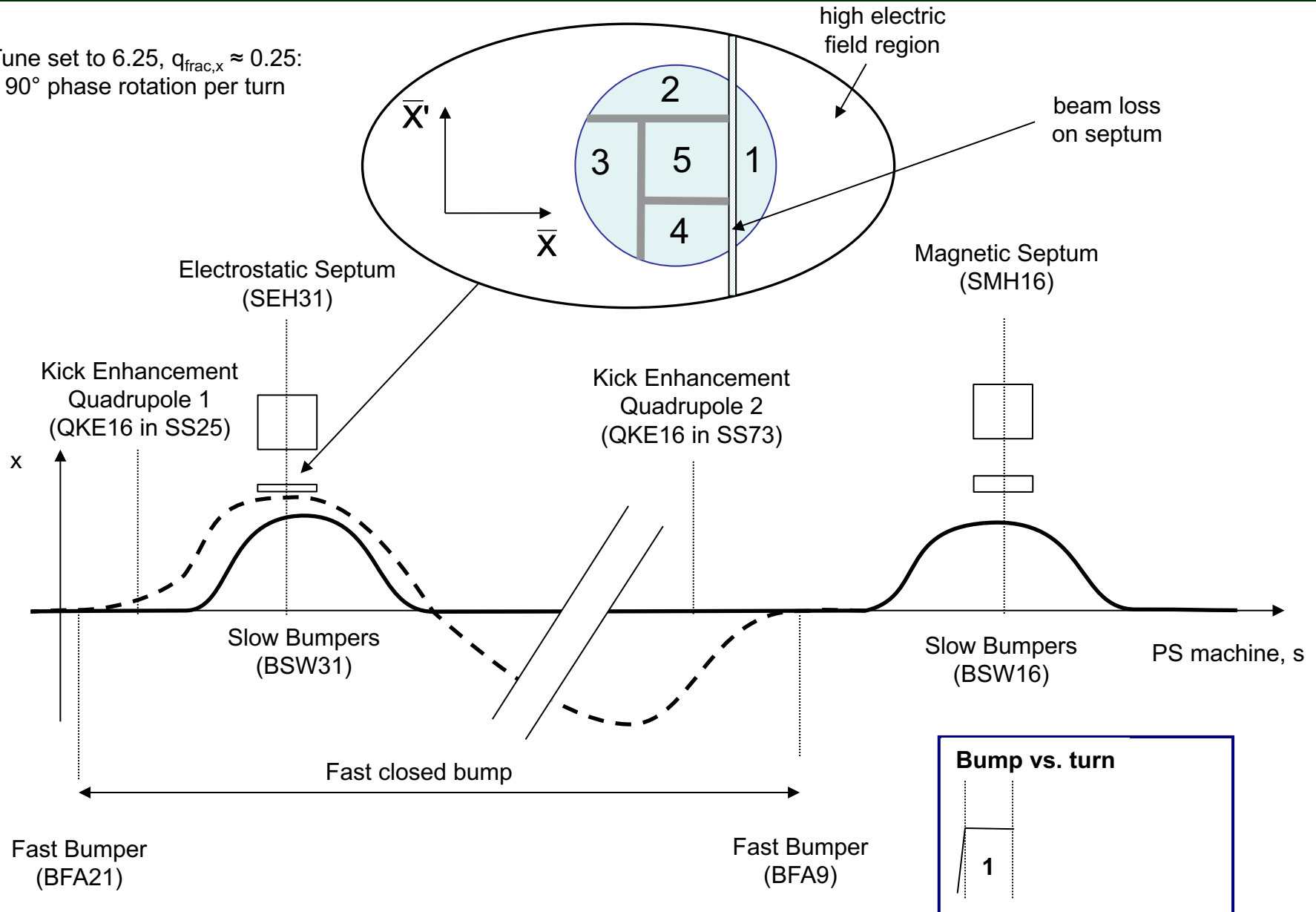
- Large  $\beta_x$  (beam size) reduces the density at the septum blade and reduces the number of particles lost
- $D_x \approx 0$  reduces correlation between momentum and extracted slice

# Operational implementation at the PS



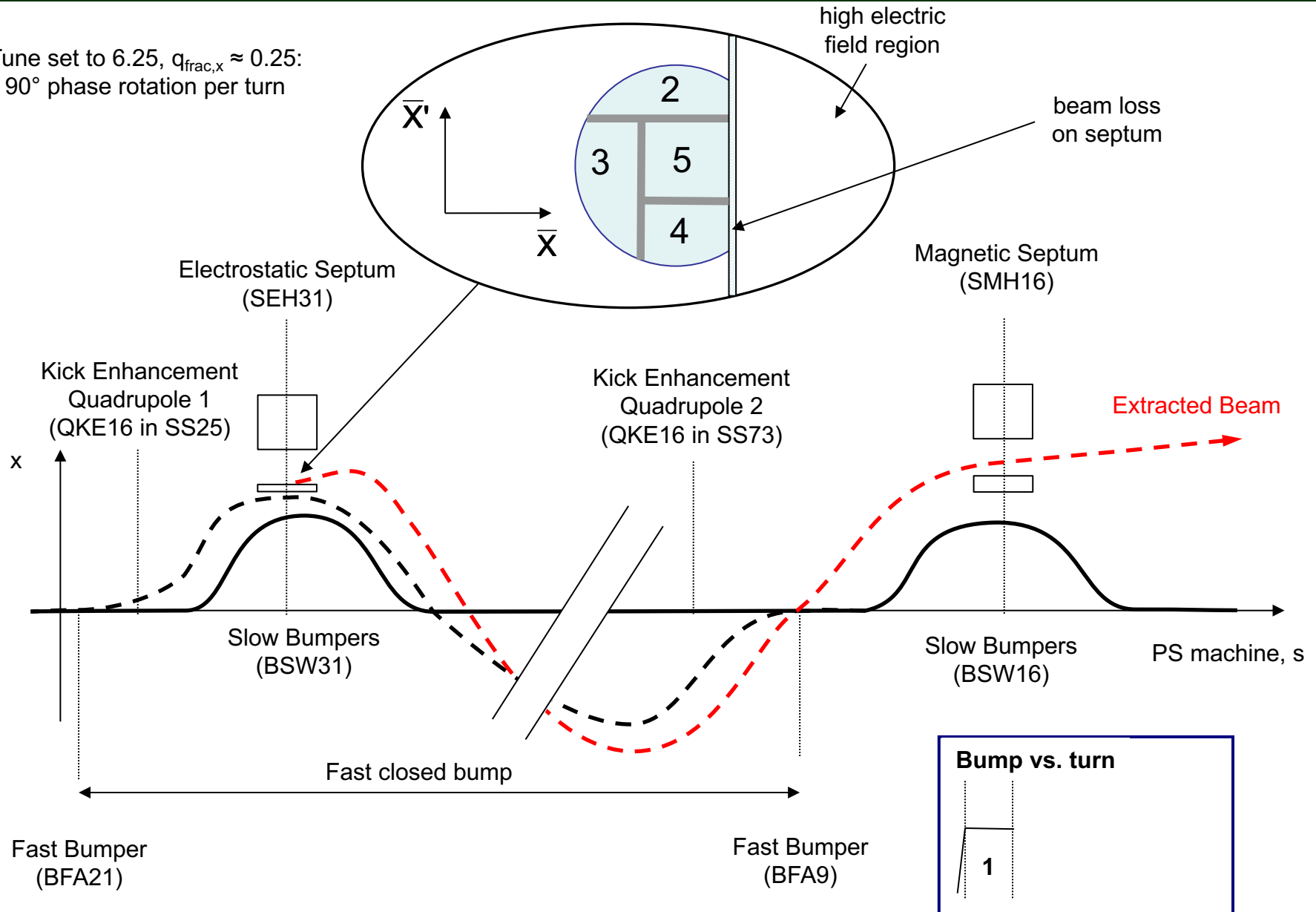
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90° phase rotation per turn



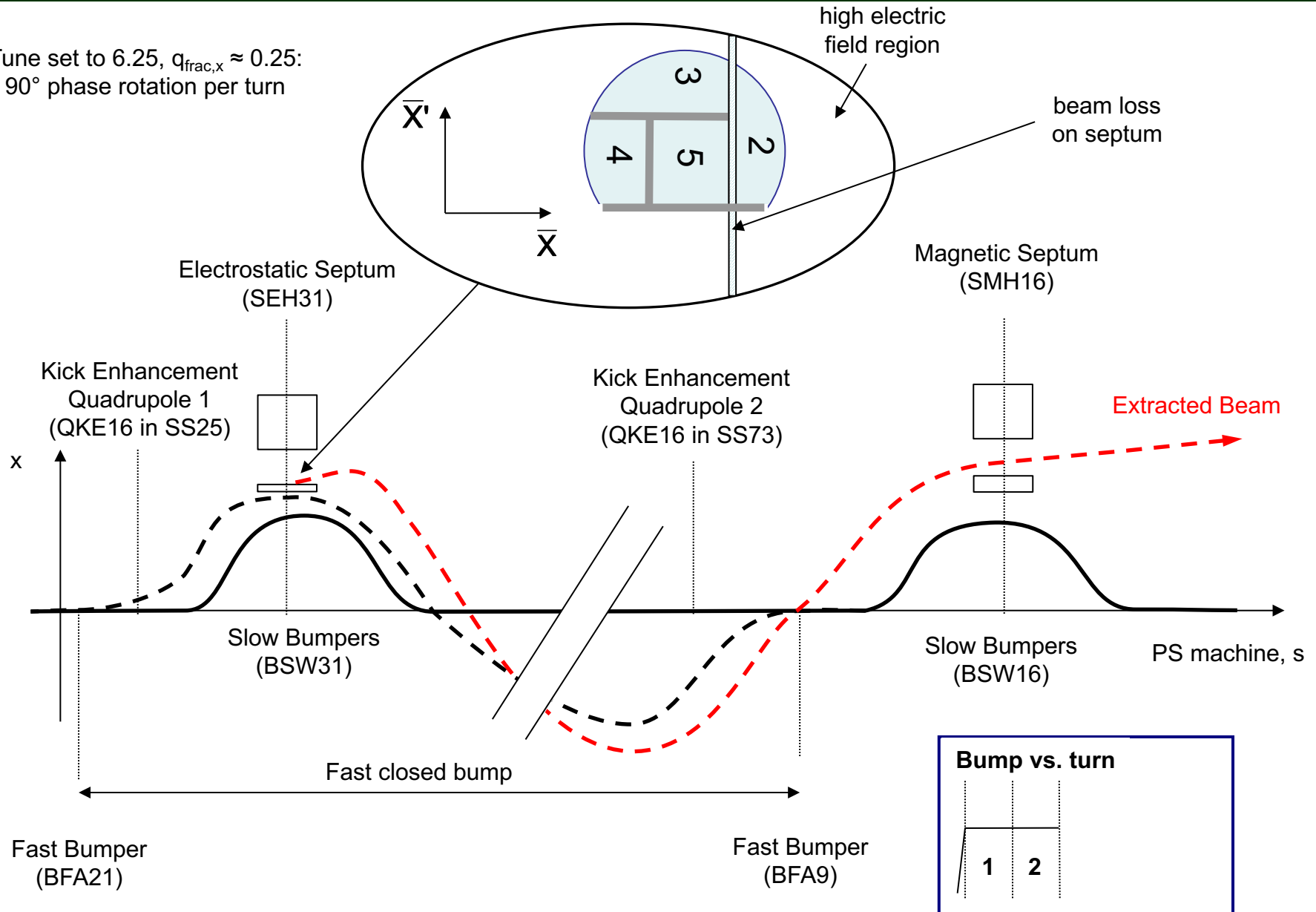
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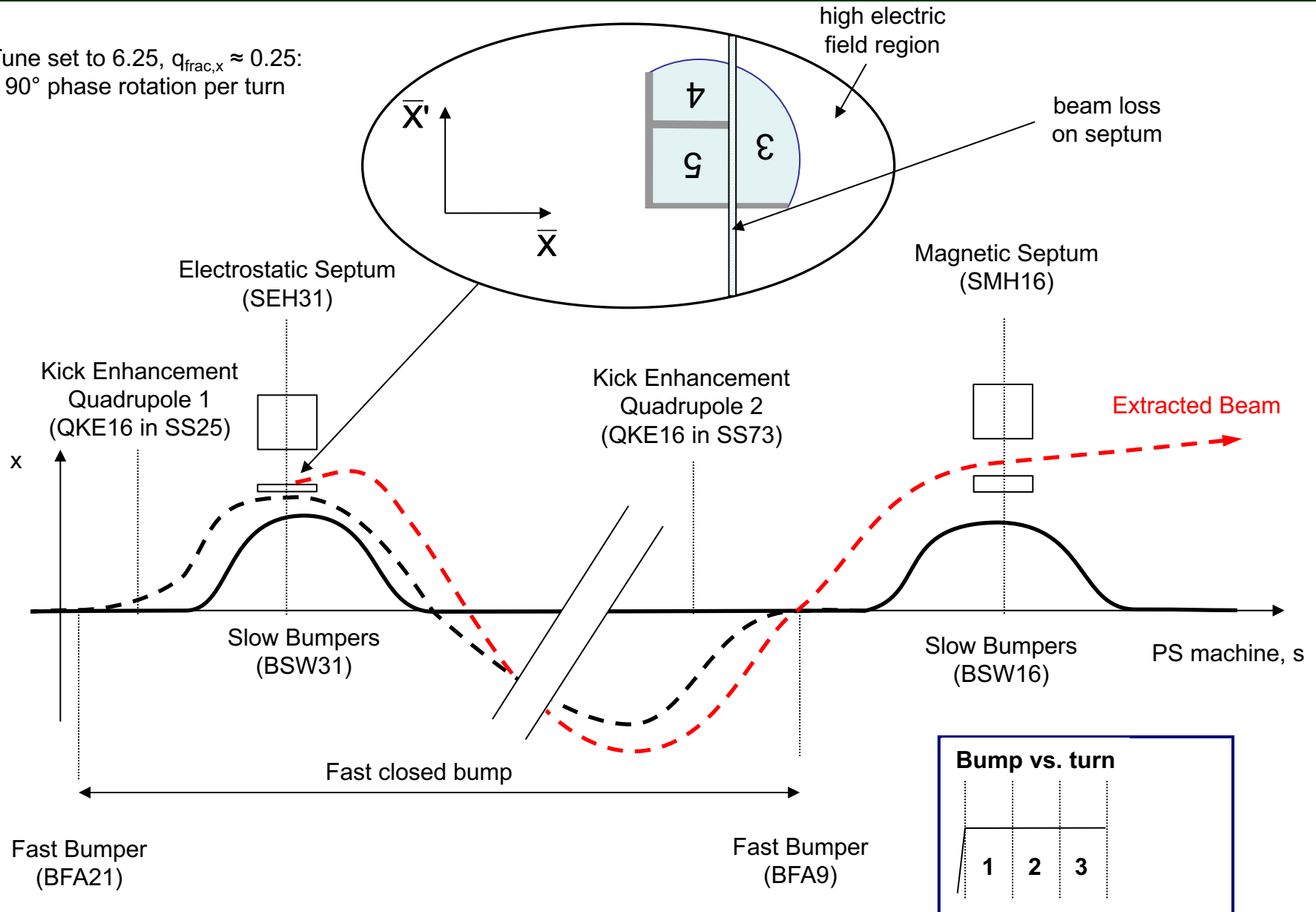
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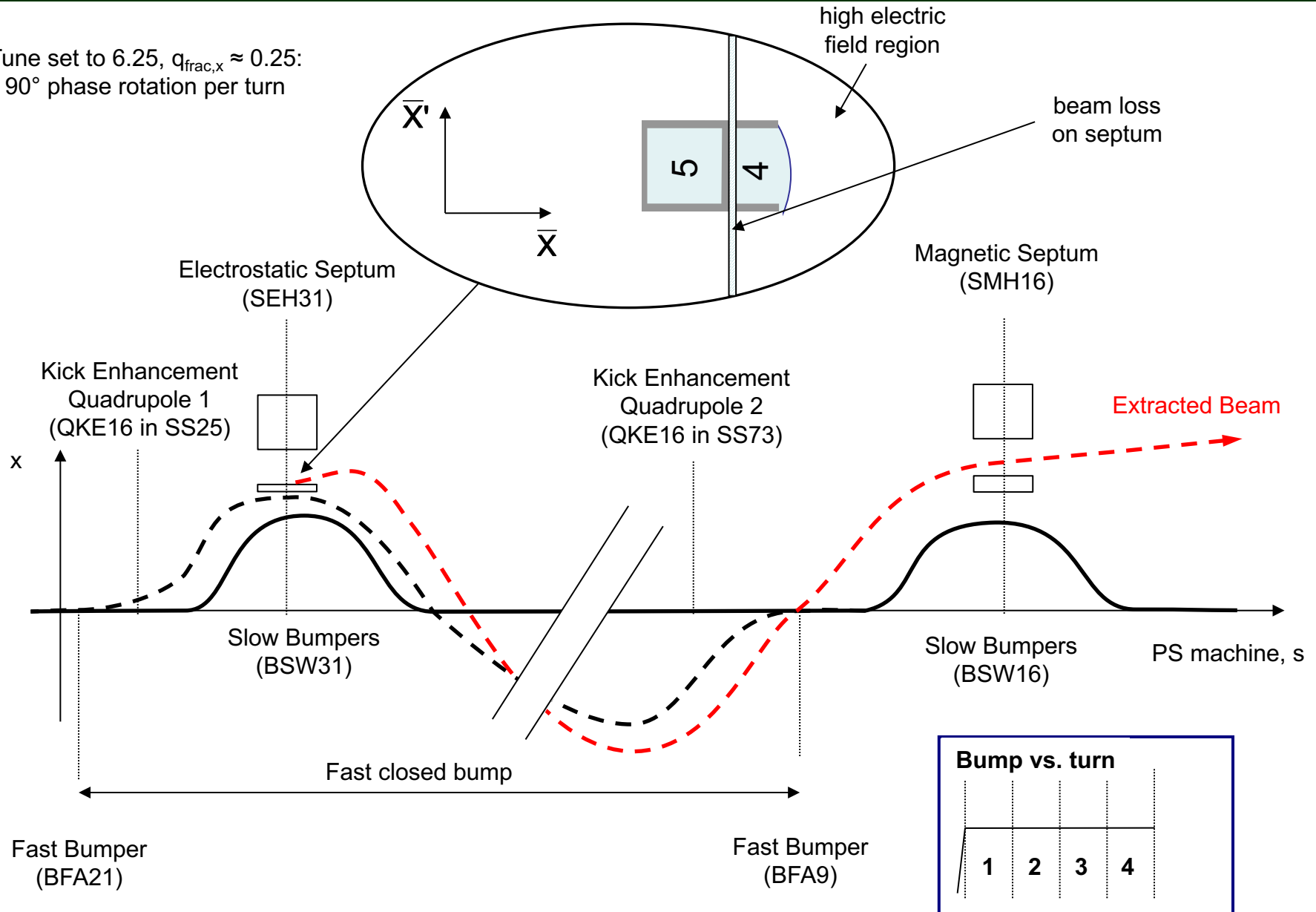
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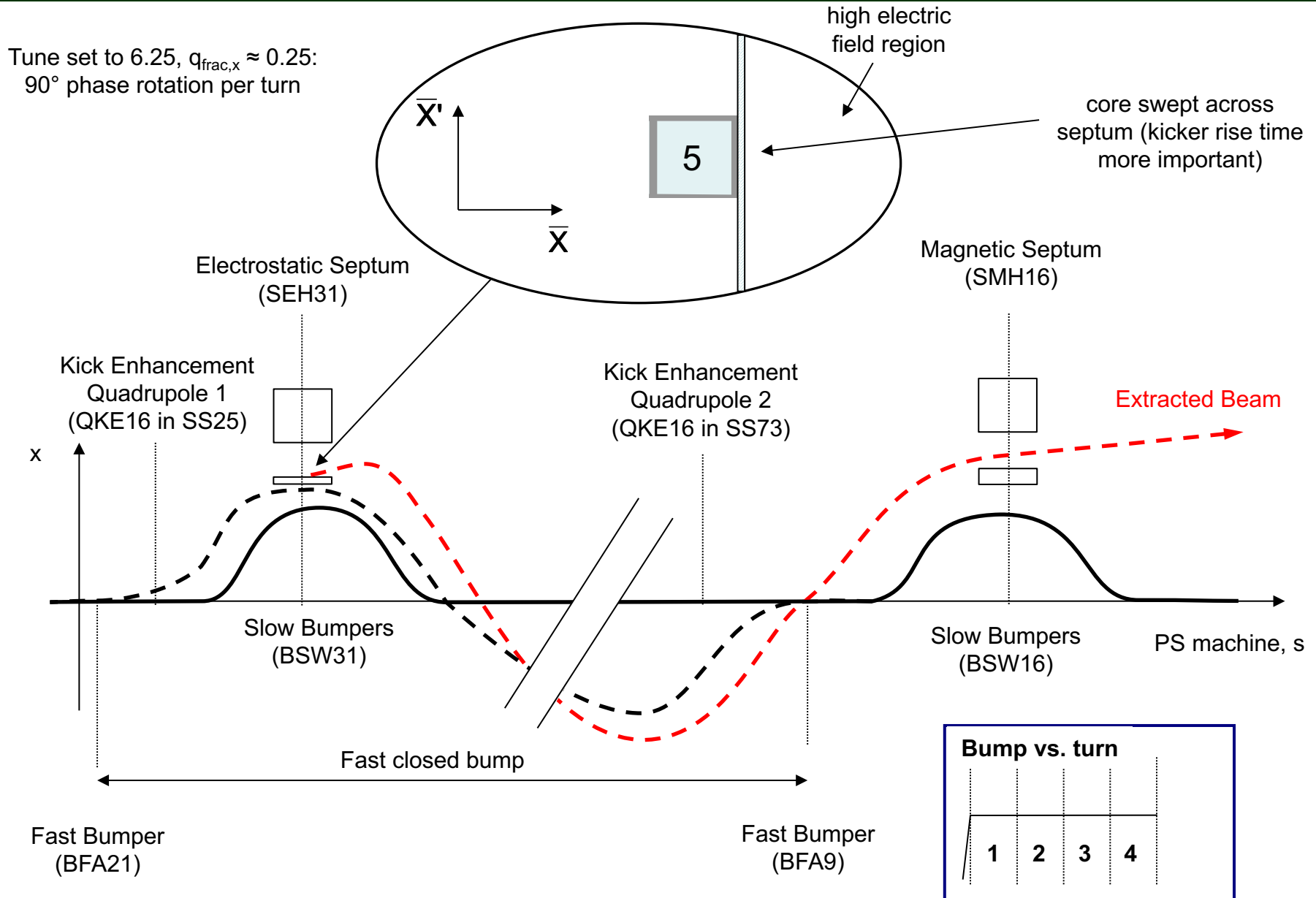


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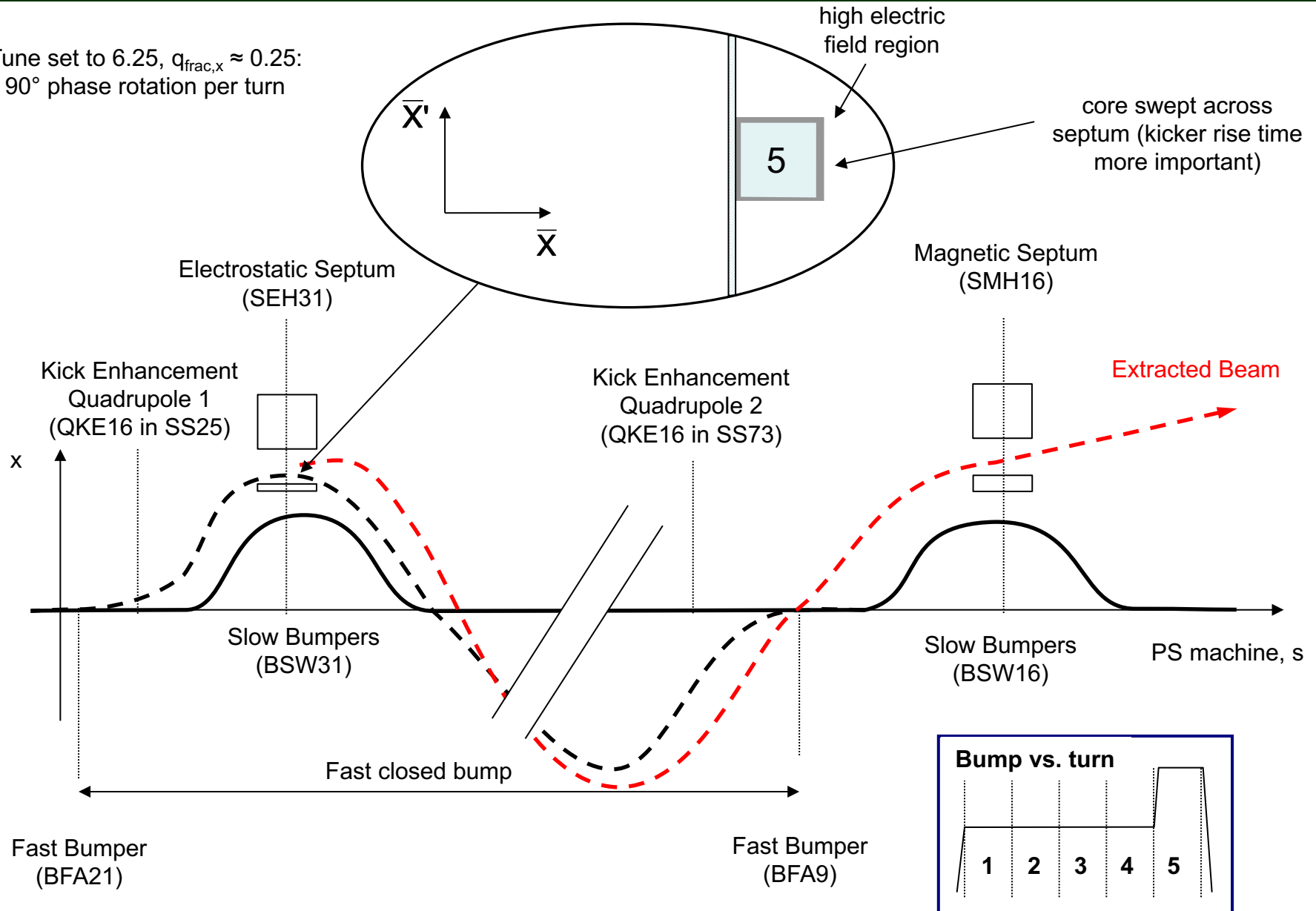


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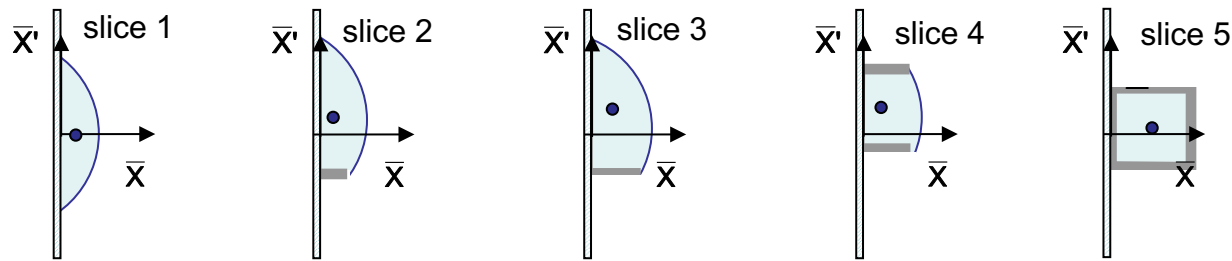


# Continuous Transfer: performance aspects

- CT results in a **smaller emittance** in the plane that is “sliced”

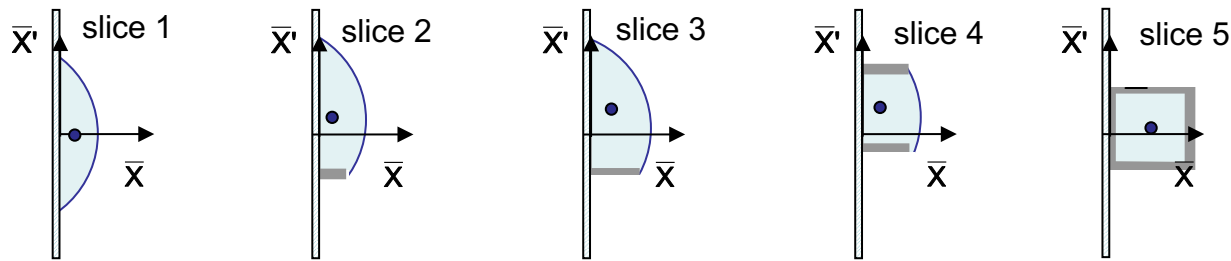
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- Turn-by-turn **mismatch** causes emittance growth in receiving machine:
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- Beam loss during extraction and unavoidable **induced radio-activation**:
  - particles impinging the septum are scattered around the machine aperture
  - electrostatic septum is irradiated making **hands-on maintenance** difficult
  - potential **limit for total intensity** throughput:
    - $\approx 40\%$  of the all losses along the accelerator chain for the SPS FT physics programme occur at the PS electrostatic septum
    - e.g. for a future SPS Beam Dump Facility requesting  $5 \times 10^{19}$  p<sup>+</sup>/yr, about  $0.7 \times 10^{19}$  p<sup>+</sup>/yr would be lost on the PS electrostatic septum

# Magnetic splitting: motivation

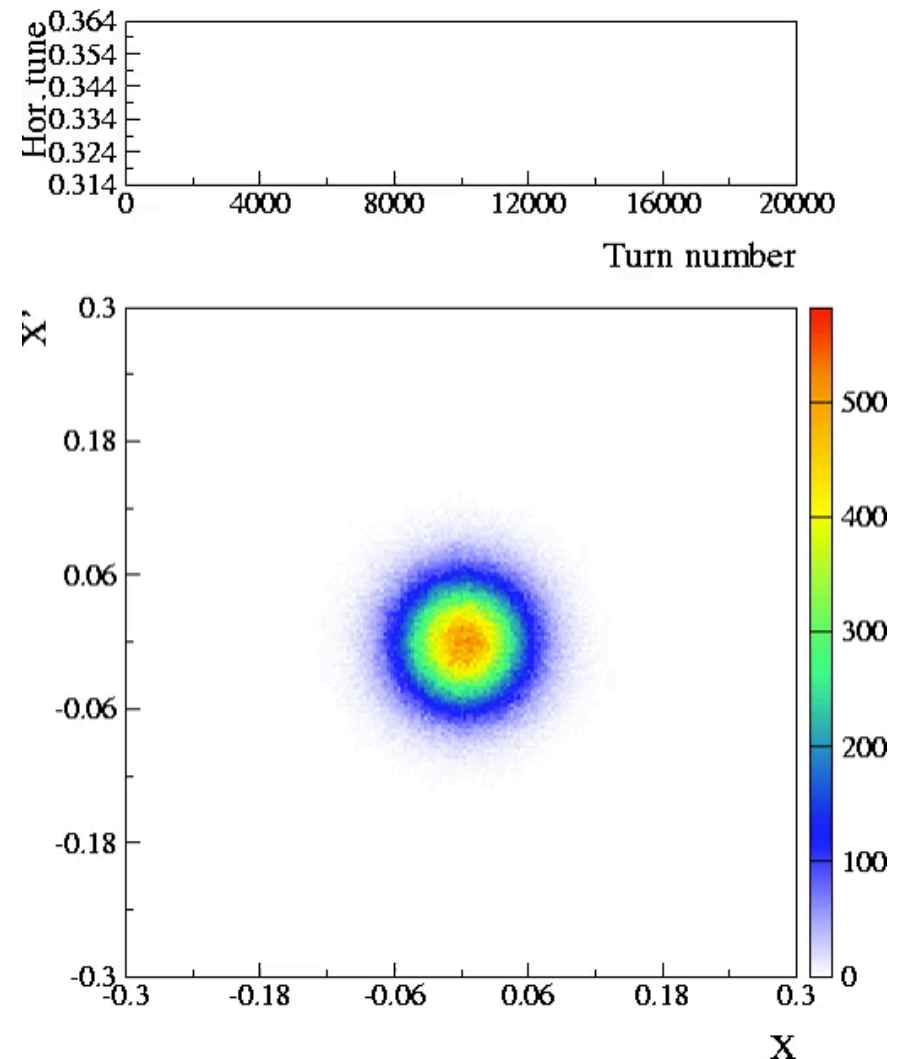
- Split the beam by crossing a resonance condition in the presence of applied non-linear fields: sextupoles and octupoles
- Aim to do away with mechanical splitting, with several advantages:
  - Losses reduced significantly (no need for an electrostatic septum)
    - attractive for higher energy applications
  - Phase space matching improved with respect to mechanical shaving
    - ‘beamlets’ have same emittance and optical parameters at the extraction point



# Magnetic splitting

- **Non-linear fields** can be used to split a beam in phase space:
  - **Sextupoles** and **octupoles** can be used to create **islands of stability** inside the circulating beam
  - A slow (adiabatic) tune variation across a resonance can **capture** particles into **separate islands**
  - Variation of the **tune** moves the islands to large amplitudes
- Pioneered over the last 20 years at CERN:
  - for further reading a **list of MTE references** is found at the end of the talk
  - see extra slides for measurement results carried out in the PS!

An example of splitting a beam into three stable islands  $q_x \approx 0.33$



# Non-linear beam dynamics (1)

- A vast subject (out of the scope of this lecture!) to solve the non-linear equation of motion (a driven simple harmonic oscillator):

$$\frac{d^2 \bar{X}}{d\phi^2} + Q^2 \bar{X} = -Q^2 \beta^{3/2} \overbrace{\frac{\Delta B(\bar{X}, \phi)}{(B\rho)}}^{\text{perturbing fields}}$$

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 &= -\frac{Q^2 B_0}{(B\rho)} \left[ \underbrace{(\beta^{3/2} b_0)}_{\text{perturbing fields}} + \underbrace{(\beta^{4/2} b_1) \bar{X}}_{\text{linear imperfections: integer and 1/2-integer}} + \underbrace{(\beta^{5/2} b_2) \bar{X}^2}_{\text{non-linear imperfections: sextupole (1/3-integer) and octupole (1/4-integer)}} + \underbrace{(\beta^{6/2} b_3) \bar{X}^3 + \dots}_{\text{...these terms include harmonic functions of } \phi, \text{ driving resonances}} \right]
 \end{aligned}$$

- Many mathematical tools exist to help understand such dynamics:
  - the Hamiltonian
  - Taylor maps and Lie transformations
  - Perturbation theory, normal form analysis, etc.
- However, nowadays we can “cheat” and solve the equation of motion by integrating it numerically to gain insight:
  - one turn map + non-linear thin lens kick (sextupole and/or octupole)

# Non-linear beam dynamics (2)

- We can learn a lot by tracking a few particles over a few 100 turns:

one-turn map, function  
of the machine tune

thin lens approximation of a  
sextupole and octupole at the  
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$$\begin{pmatrix} \bar{X} \\ \bar{X}' \end{pmatrix}_{n+1} = R(2\pi Q) \begin{pmatrix} \bar{X} \\ \bar{X}' + K_2 \bar{X}^2 + K_3 \bar{X}^3 \end{pmatrix}_n$$

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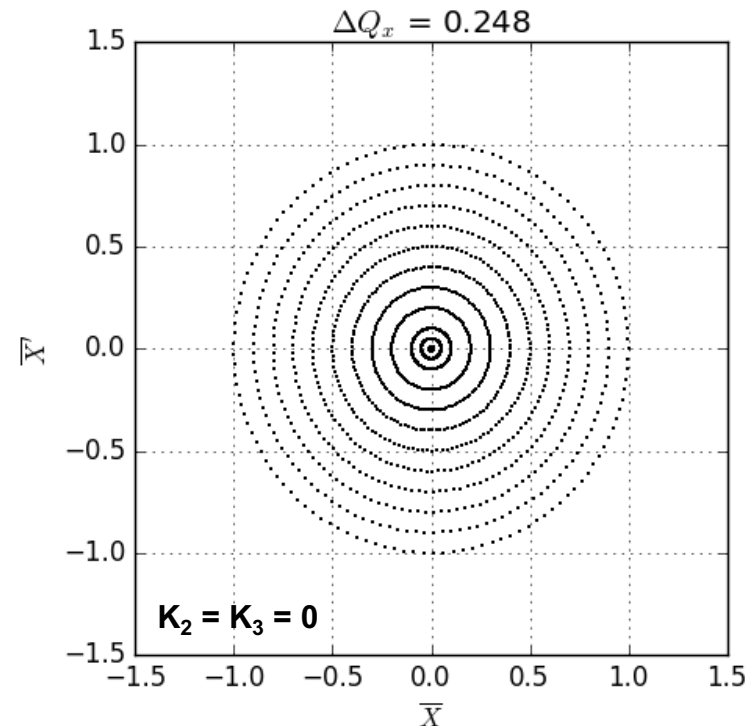
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    - i.e.  $Q_x = \text{integer} + 0.25$
  - Sextupole OFF and octupole OFF:**
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  - Ramping tune from below resonance:
    - $\Delta Q_x = 0.248$  to  $0.252$
  - 12 particles, 1000 turns



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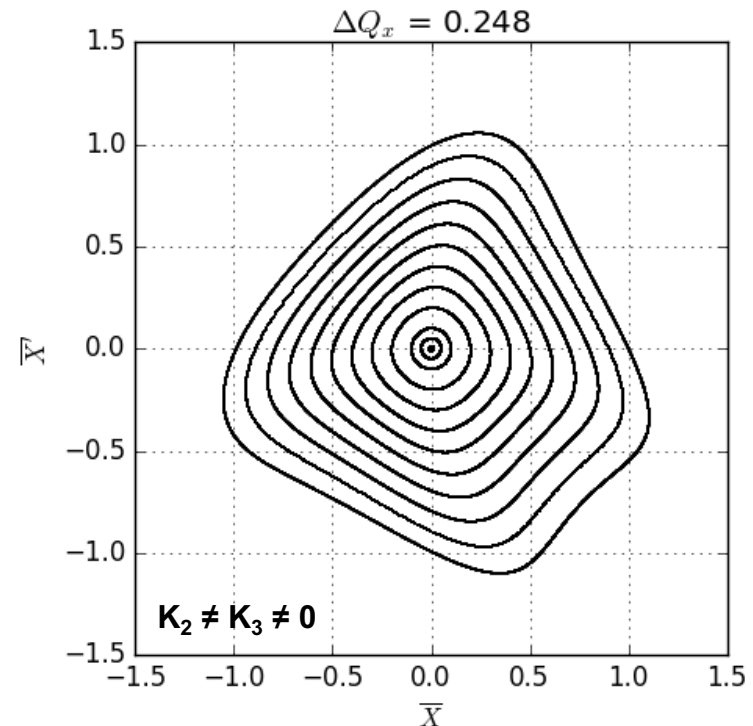
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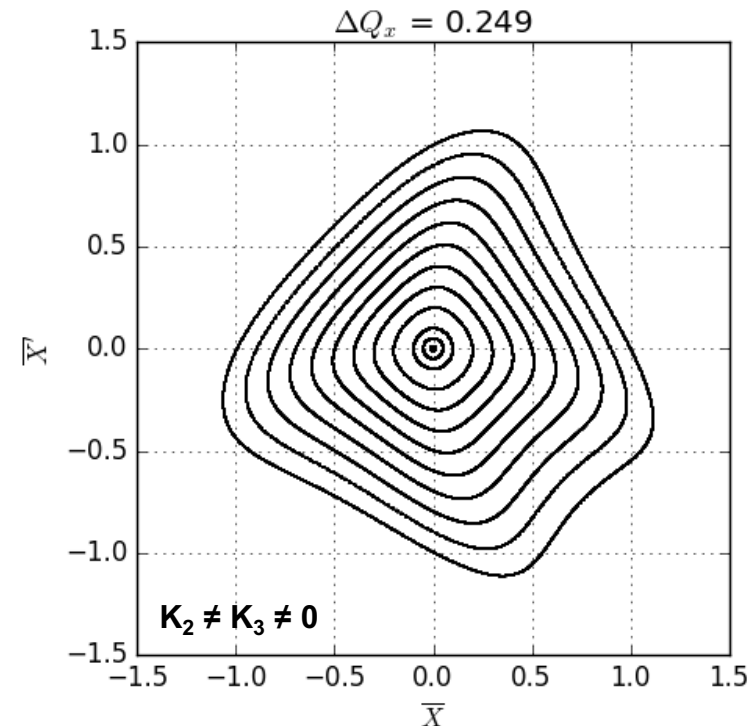
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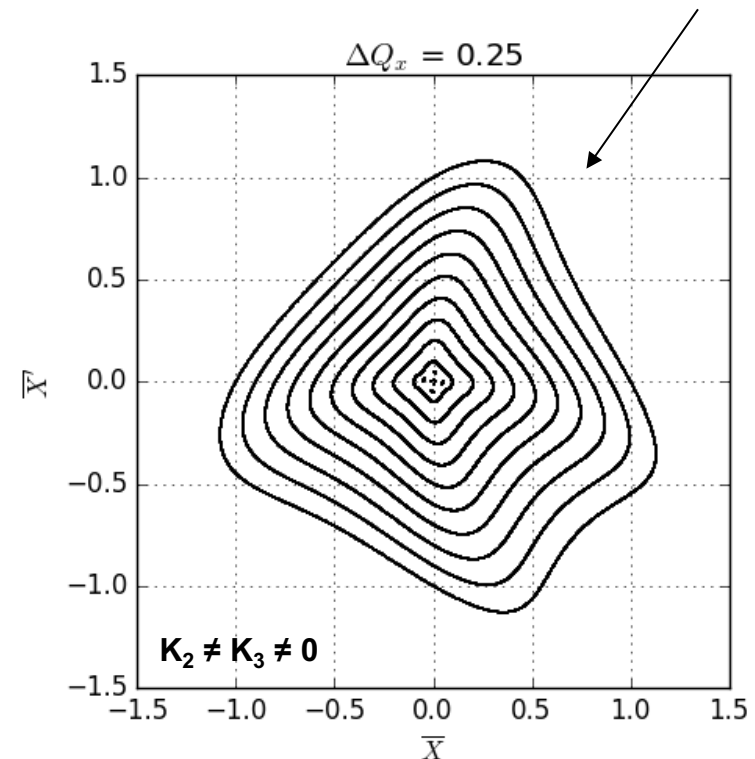
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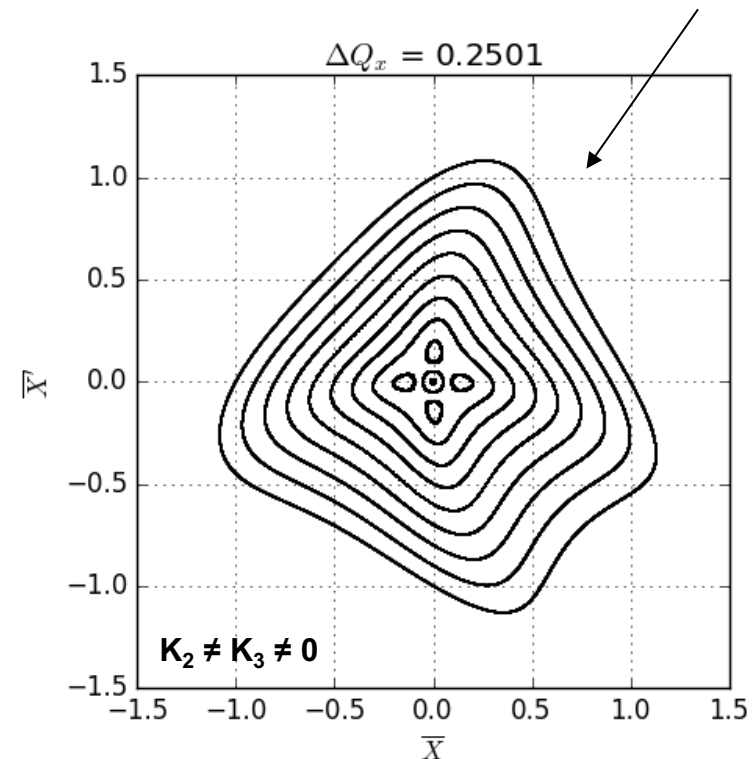
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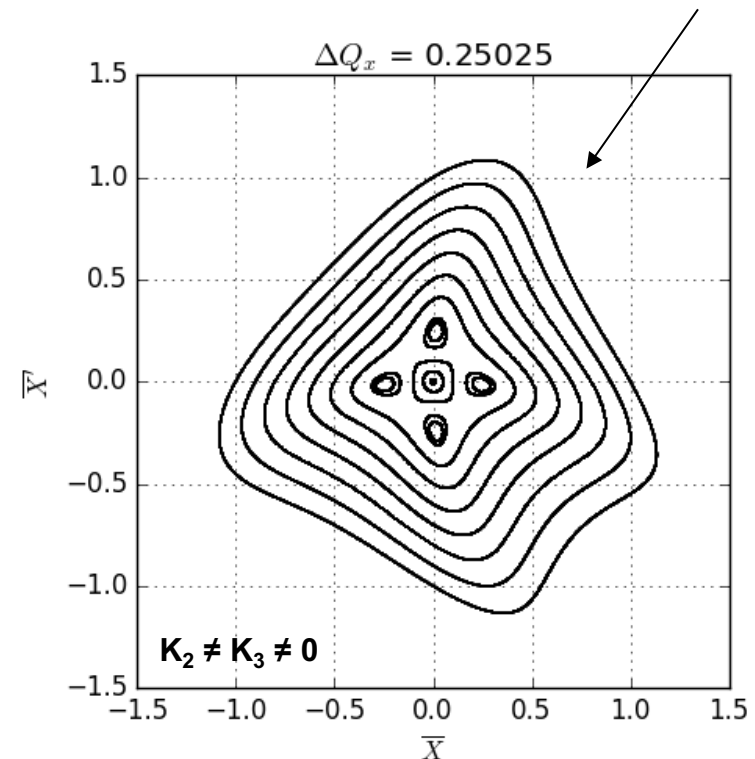
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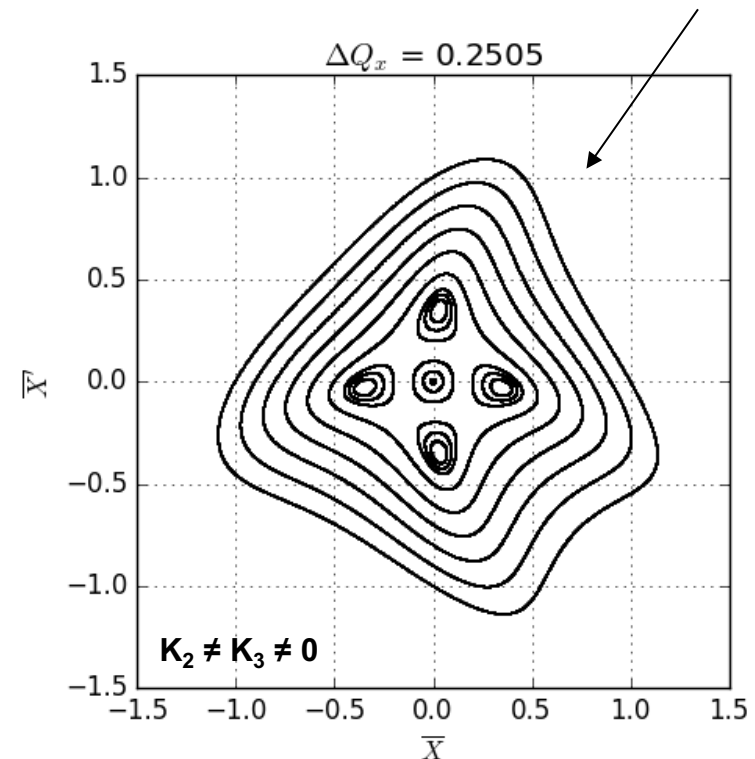
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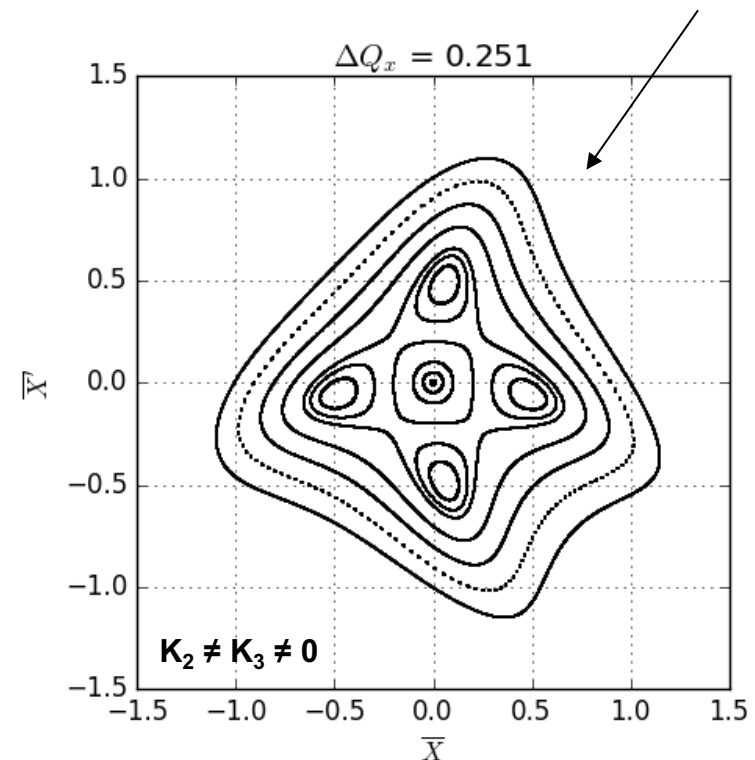
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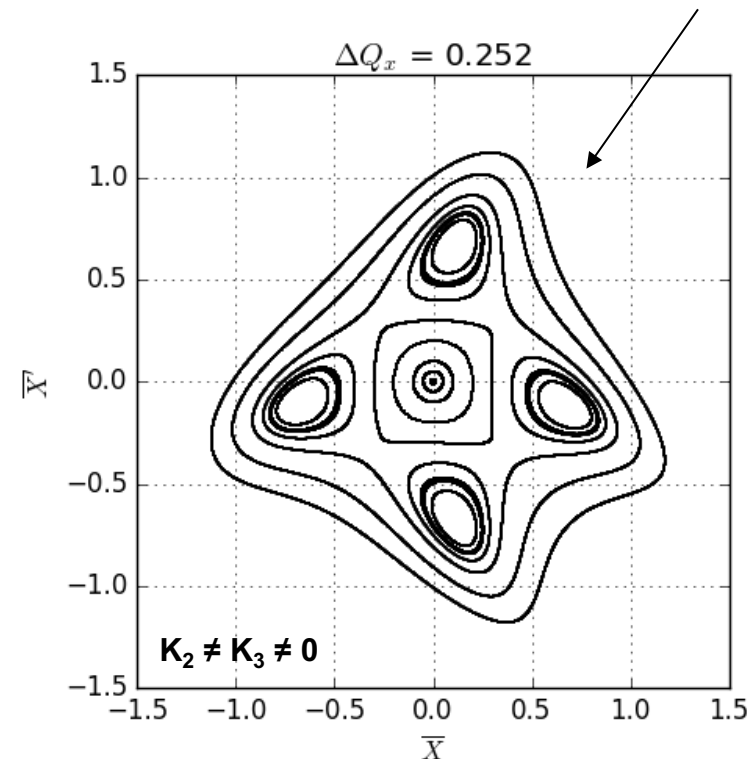
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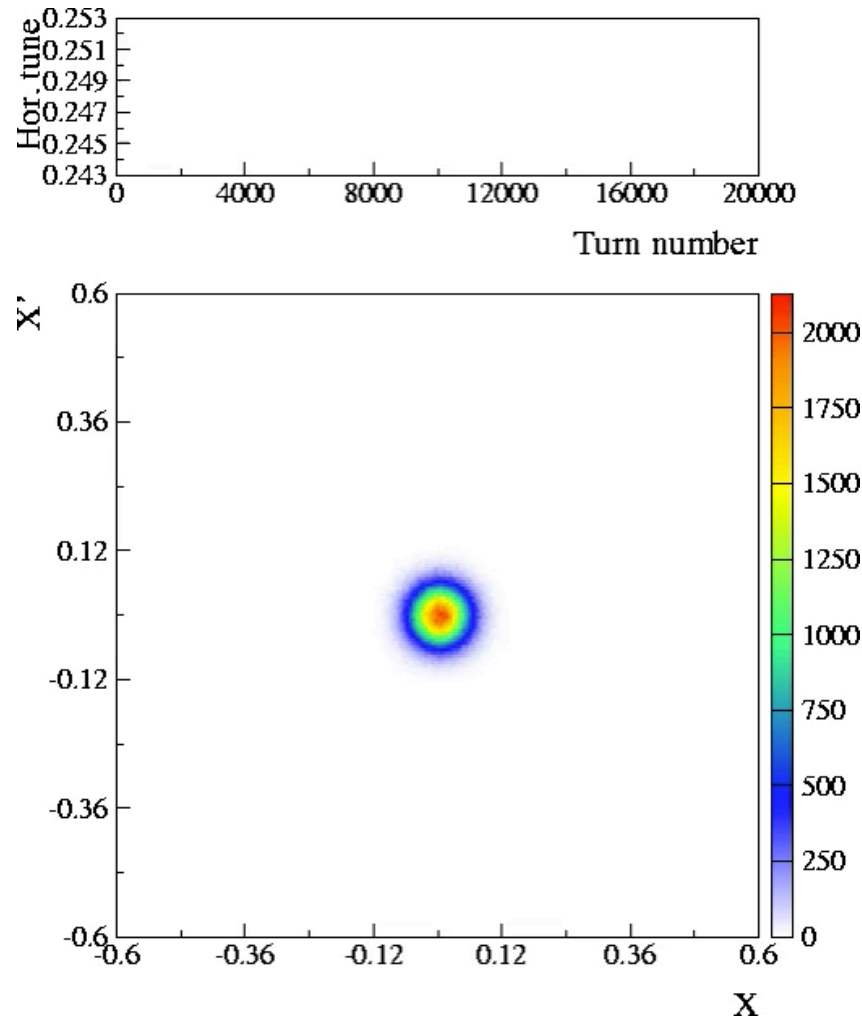
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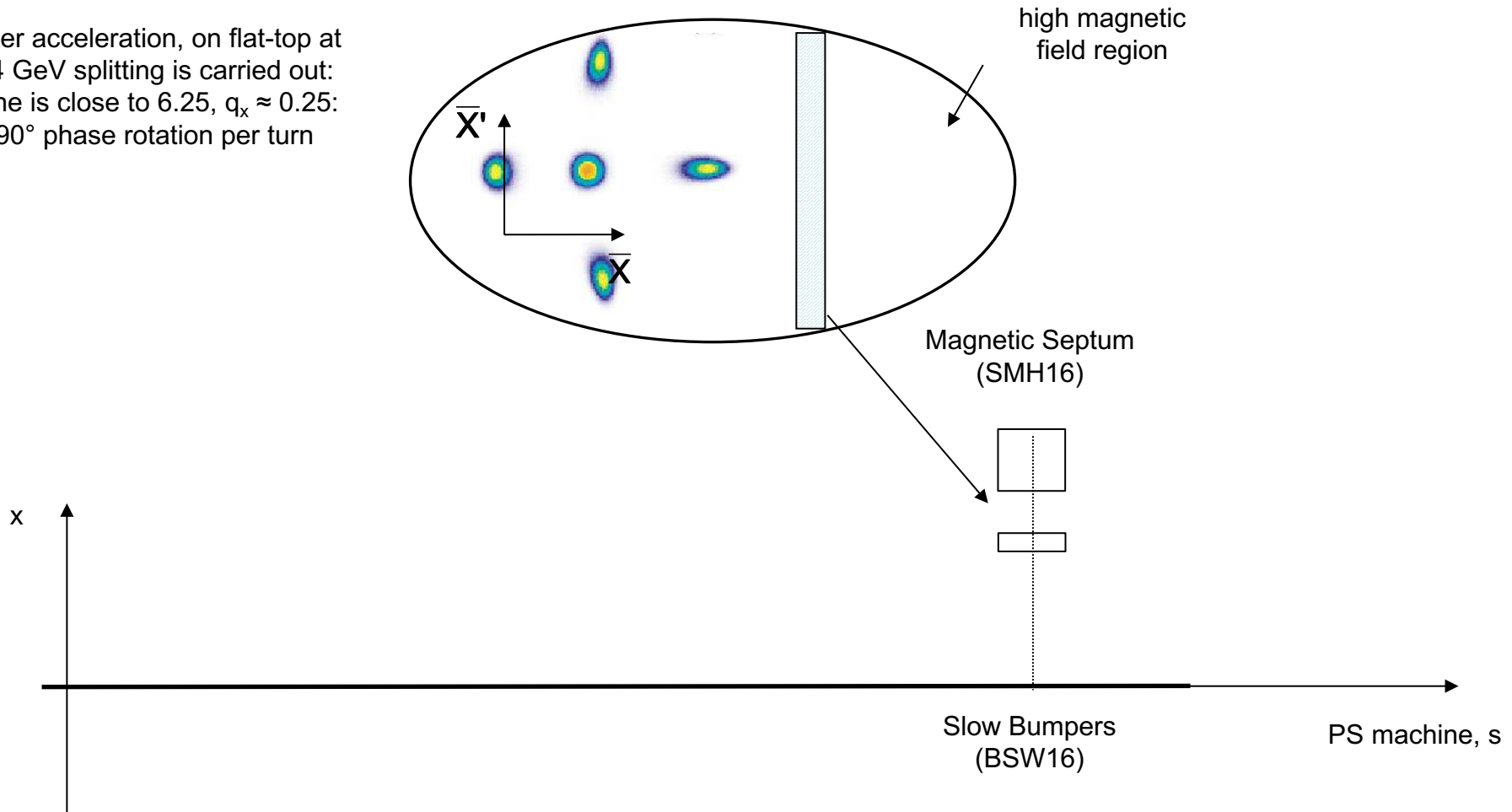
# Multi-turn extraction suitable for the PS

- For an  $n^{\text{th}}$  order stable resonance  $n + 1$  islands will be created:
  - the 4<sup>th</sup> order resonance works for the CERN PS scenario:



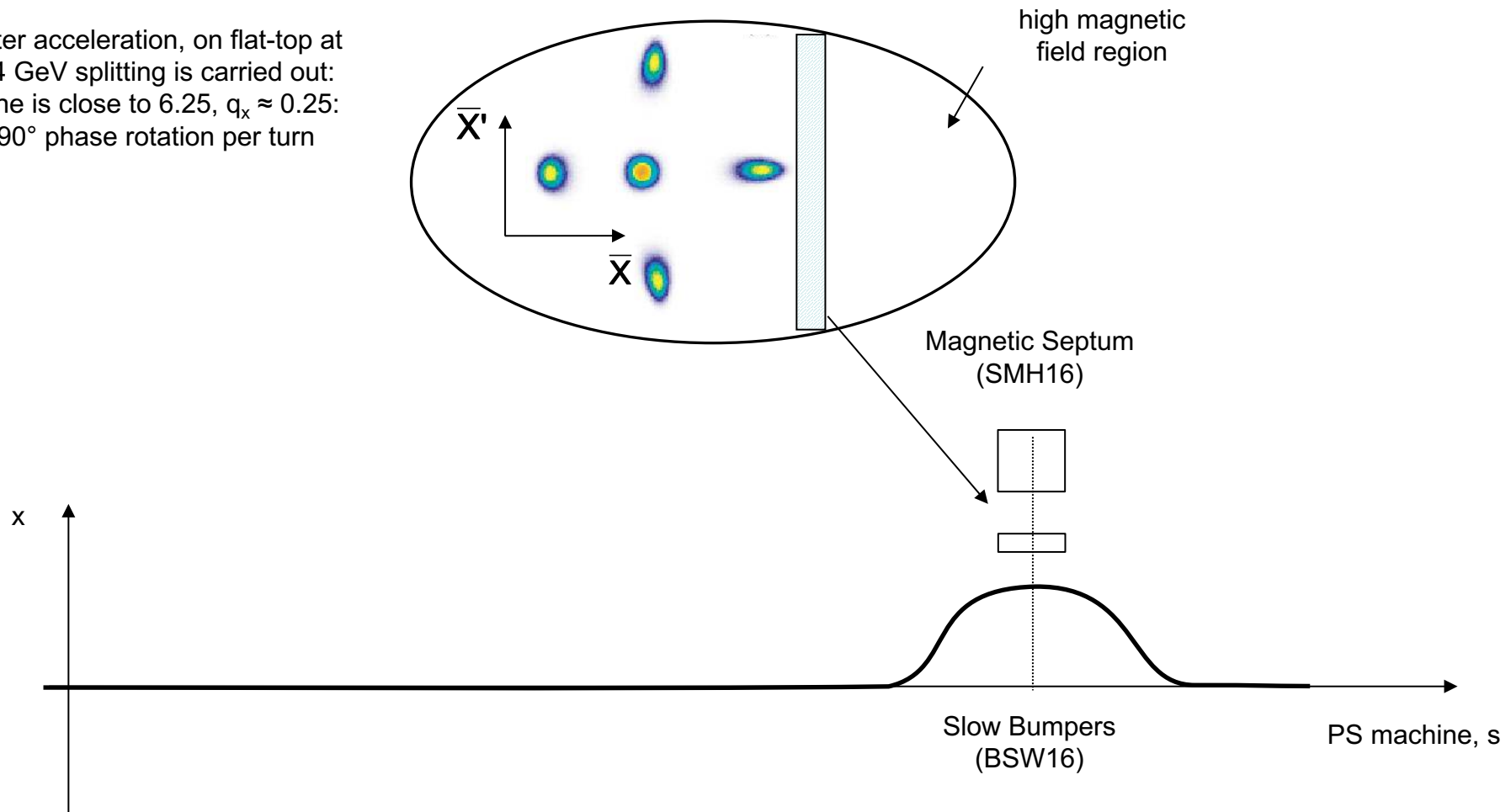
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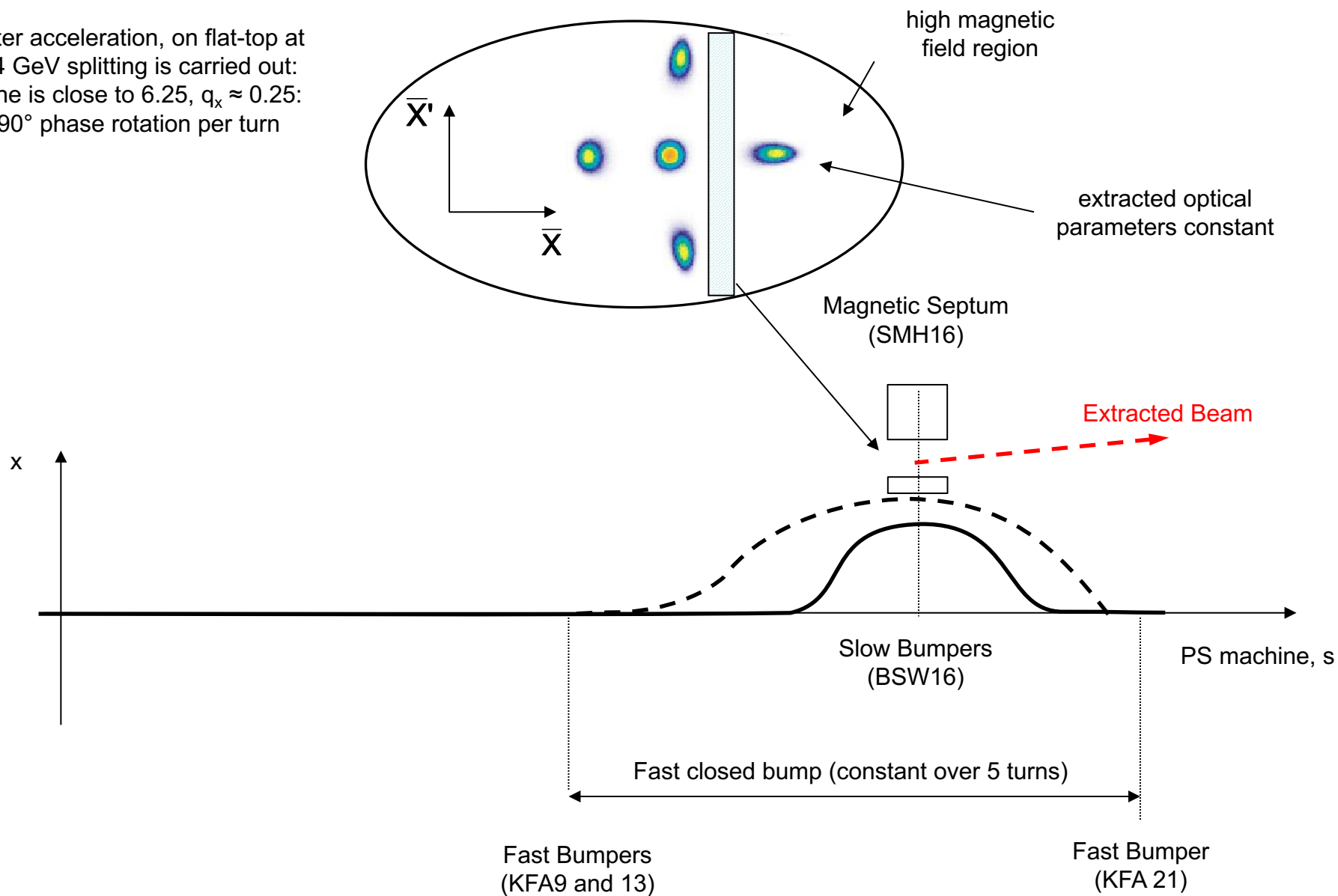
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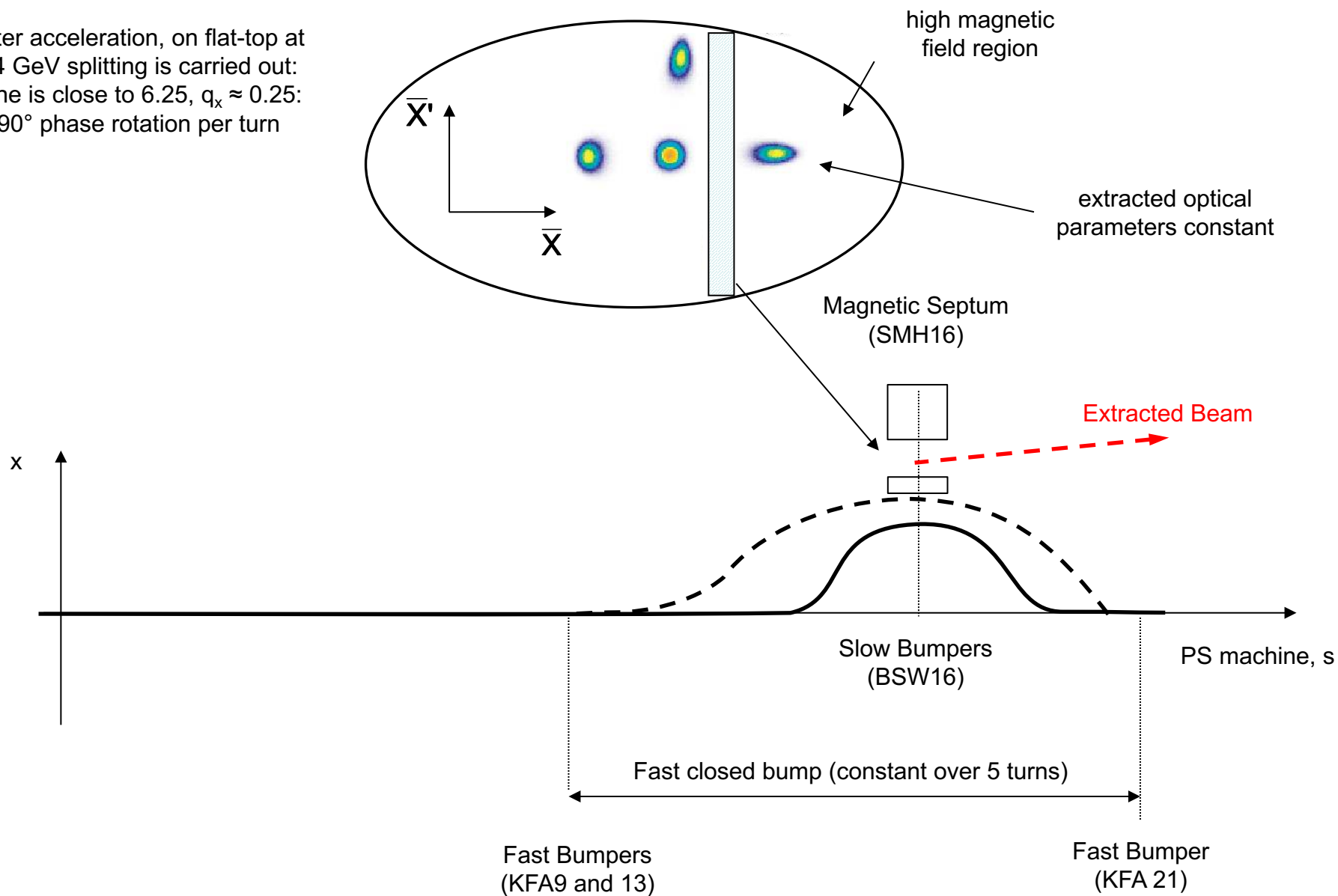
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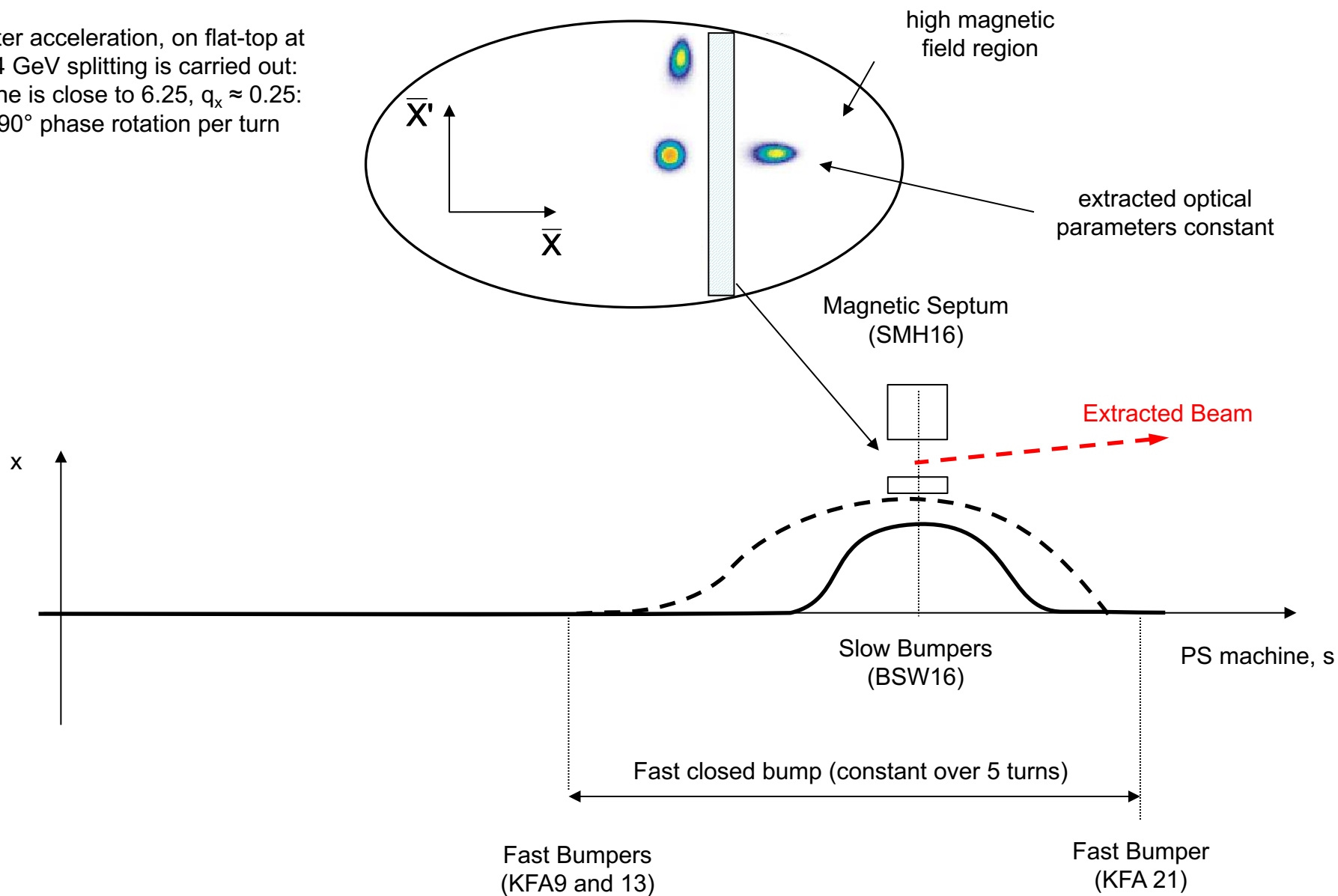
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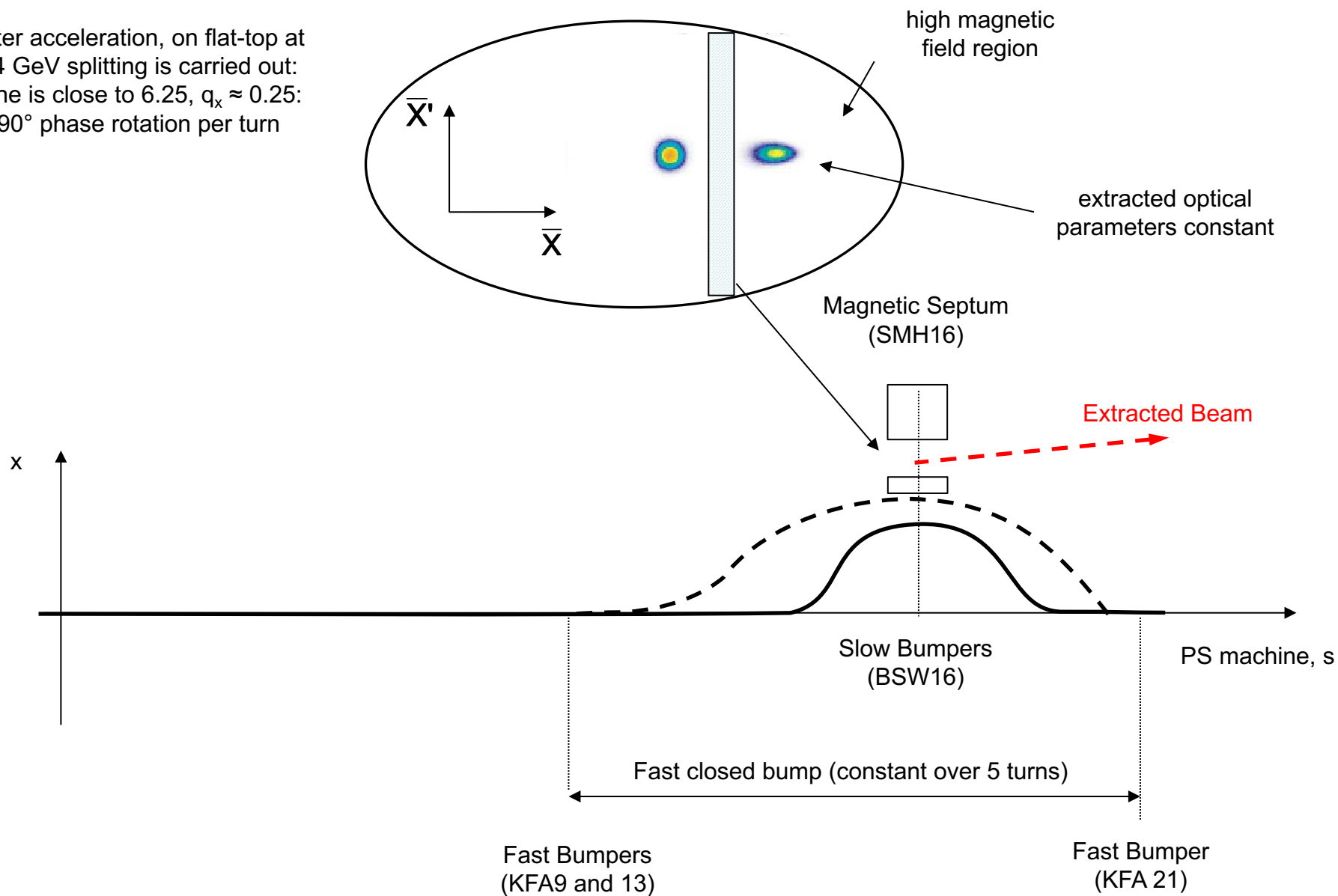
# MTE: operational implementation

After acceleration, on flat-top at 14 GeV splitting is carried out:  
tune is close to 6.25,  $q_x \approx 0.25$ :  
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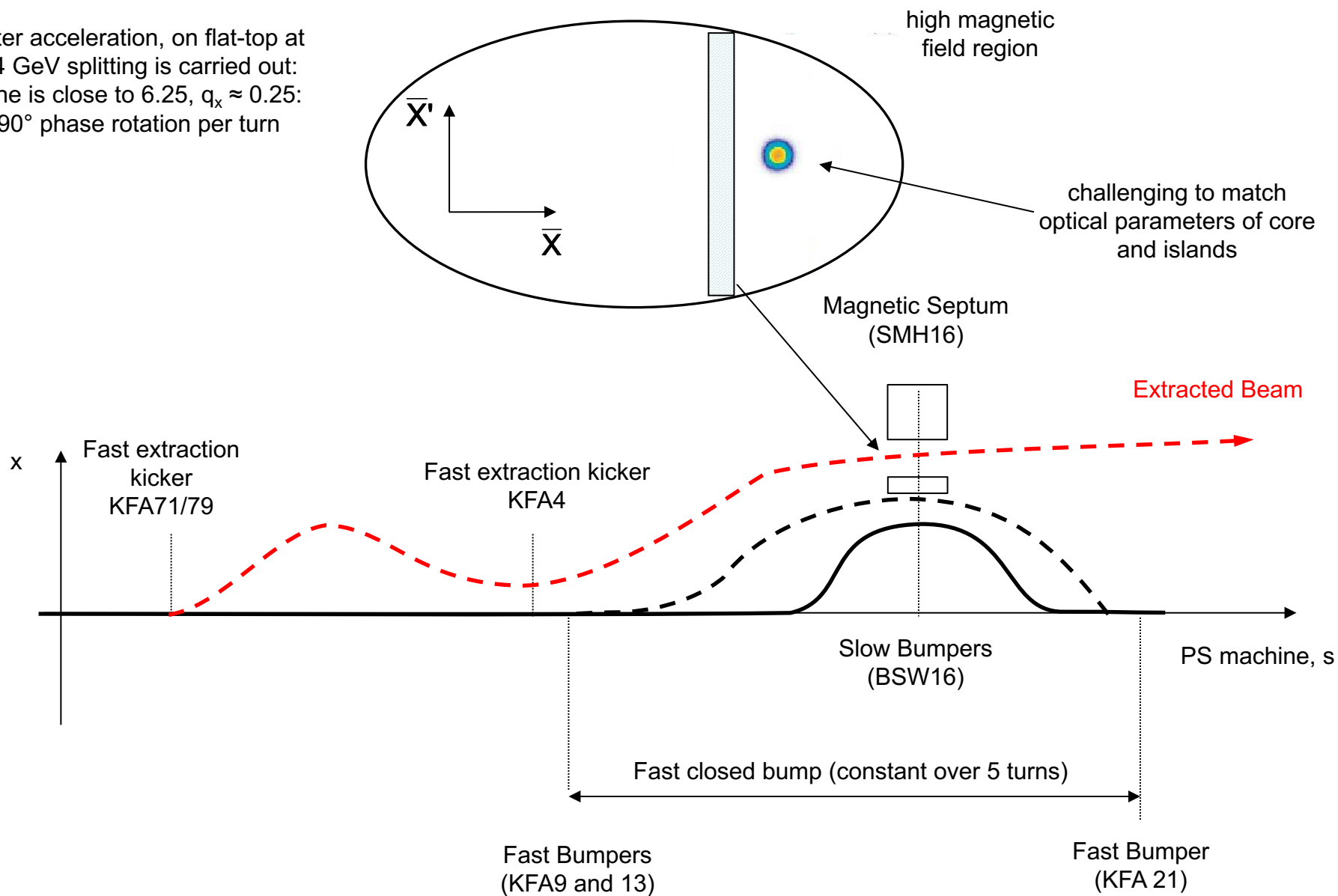
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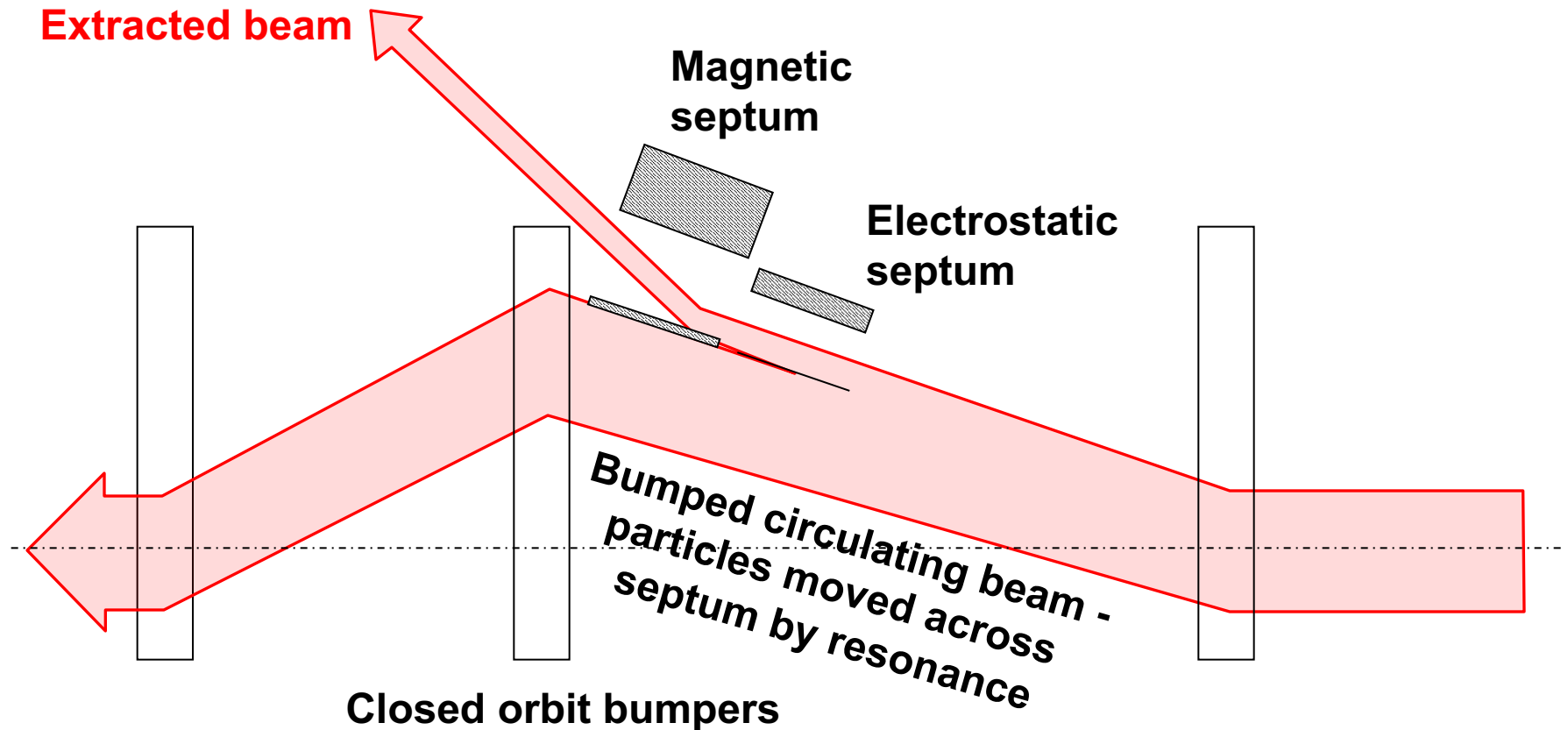
# MTE: operational implementation

After acceleration, on flat-top at 14 GeV splitting is carried out:  
tune is close to 6.25,  $q_x \approx 0.25$ :  
90° phase rotation per turn



# Resonant multi-turn extraction

Non-linear fields excite resonances that drive the beam slowly across the septum

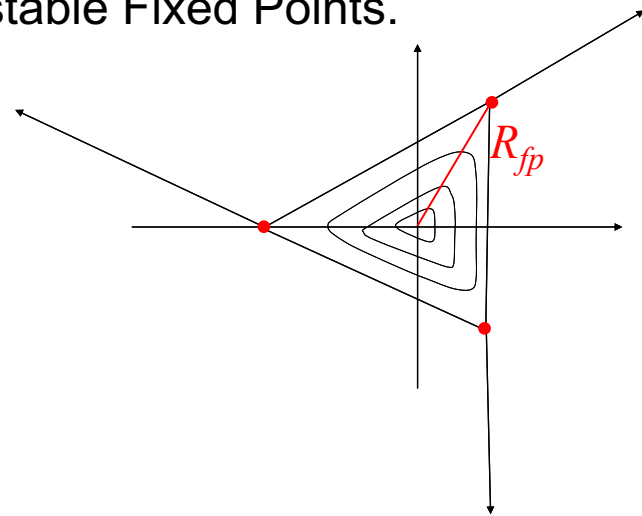


- Slow bumpers move the beam near the septum
- Tune adjusted close to  $n^{\text{th}}$  order betatron resonance
- Multipole magnets excited to define stable area in phase space, size depends on  $\Delta Q = Q - Q_r$

# Resonant multi-turn extraction

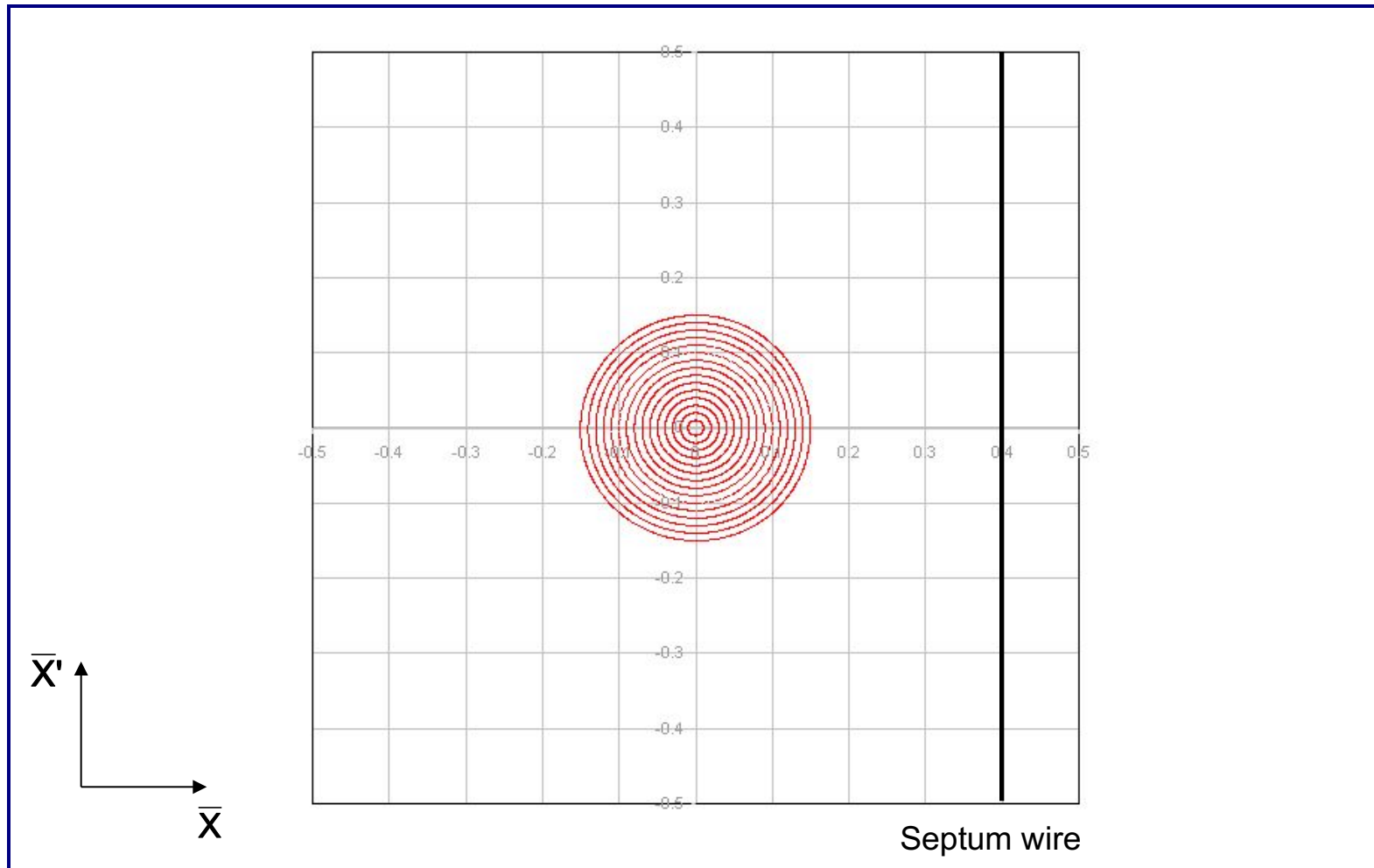
- Resonances in synchrotrons:
  - See CERN Accelerator school *lectures by A. Wolski*
  - Third-integer resonance: sextupole fields distort the circular normalised phase space particle trajectories.
  - Stable area defined, delimited by unstable Fixed Points.

$$R_{fp}^{1/2} \propto \Delta Q \cdot \frac{1}{k_2}$$



- Sextupole magnets arranged to produce suitable phase space orientation of the stable triangle at thin electrostatic septum
- Stable area can be reduced by...
  - Increasing the sextupole strength, or fixing the sextupole strength and scanning the machine tune through the tune spread of the beam
  - Large tune spread created with RF gymnastics (large momentum spread) and large chromaticity

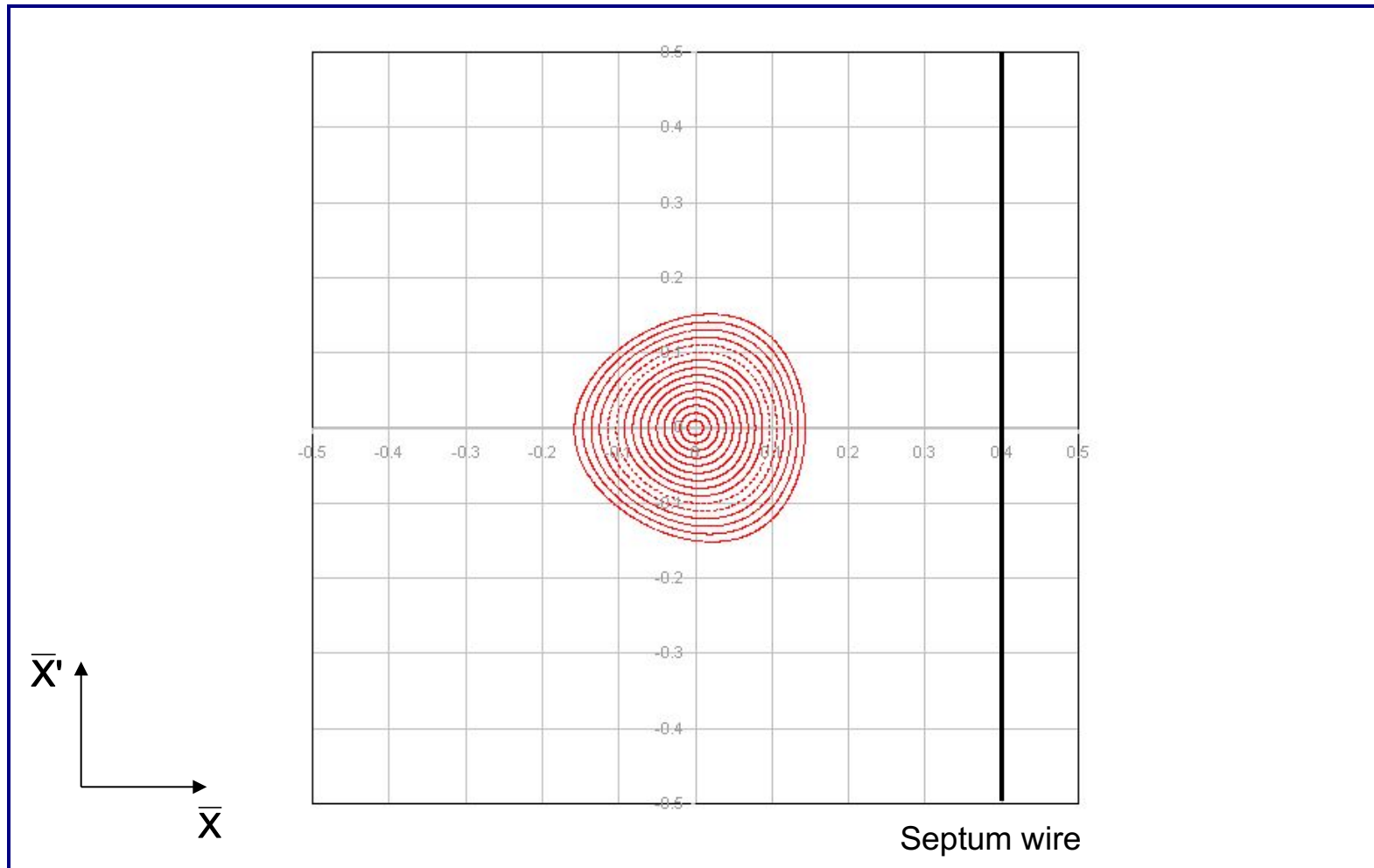
# Third-order resonant extraction



- Particles distributed on emittance contours
- $\Delta Q$  large – no phase space distortion

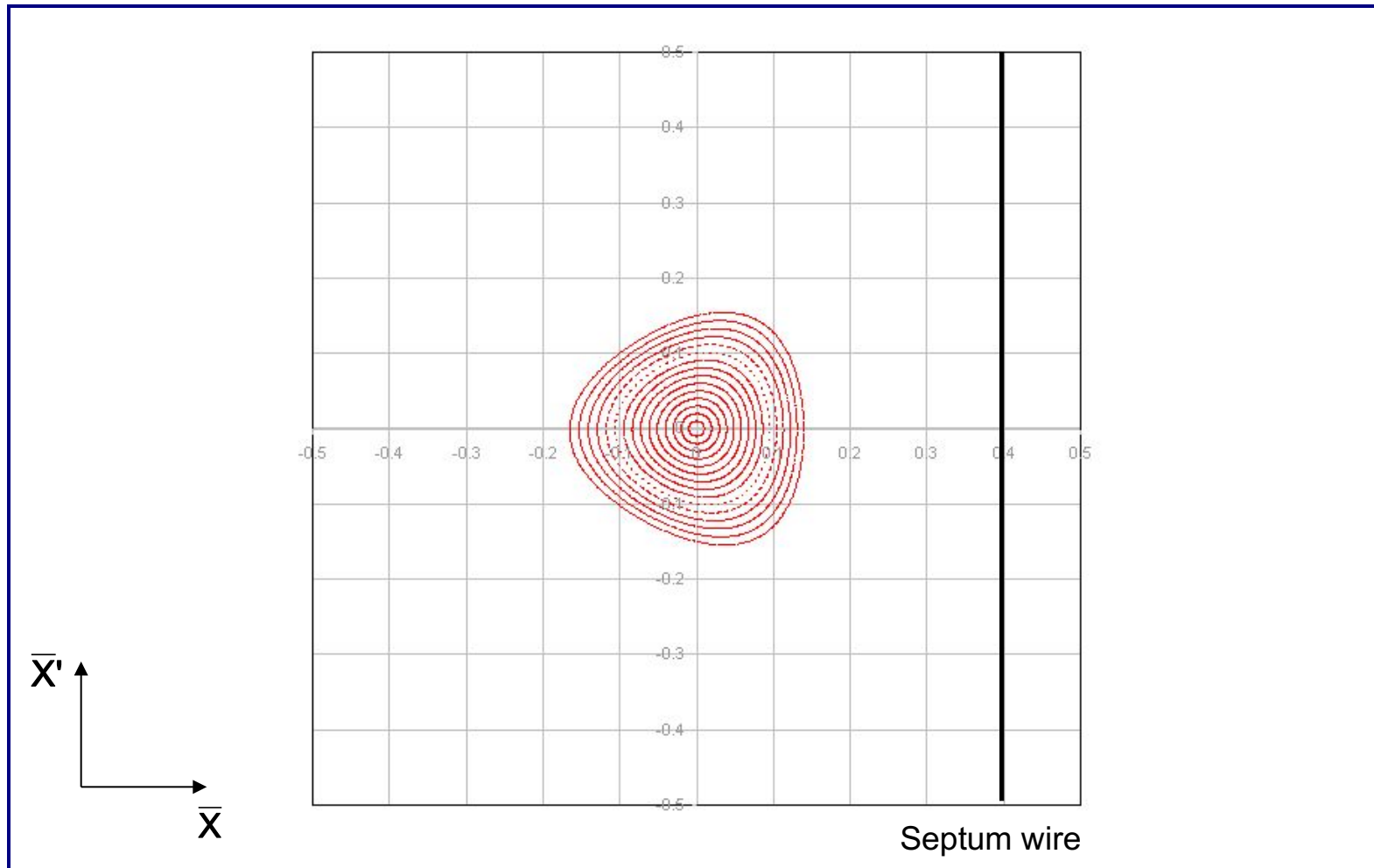


# Third-order resonant extraction



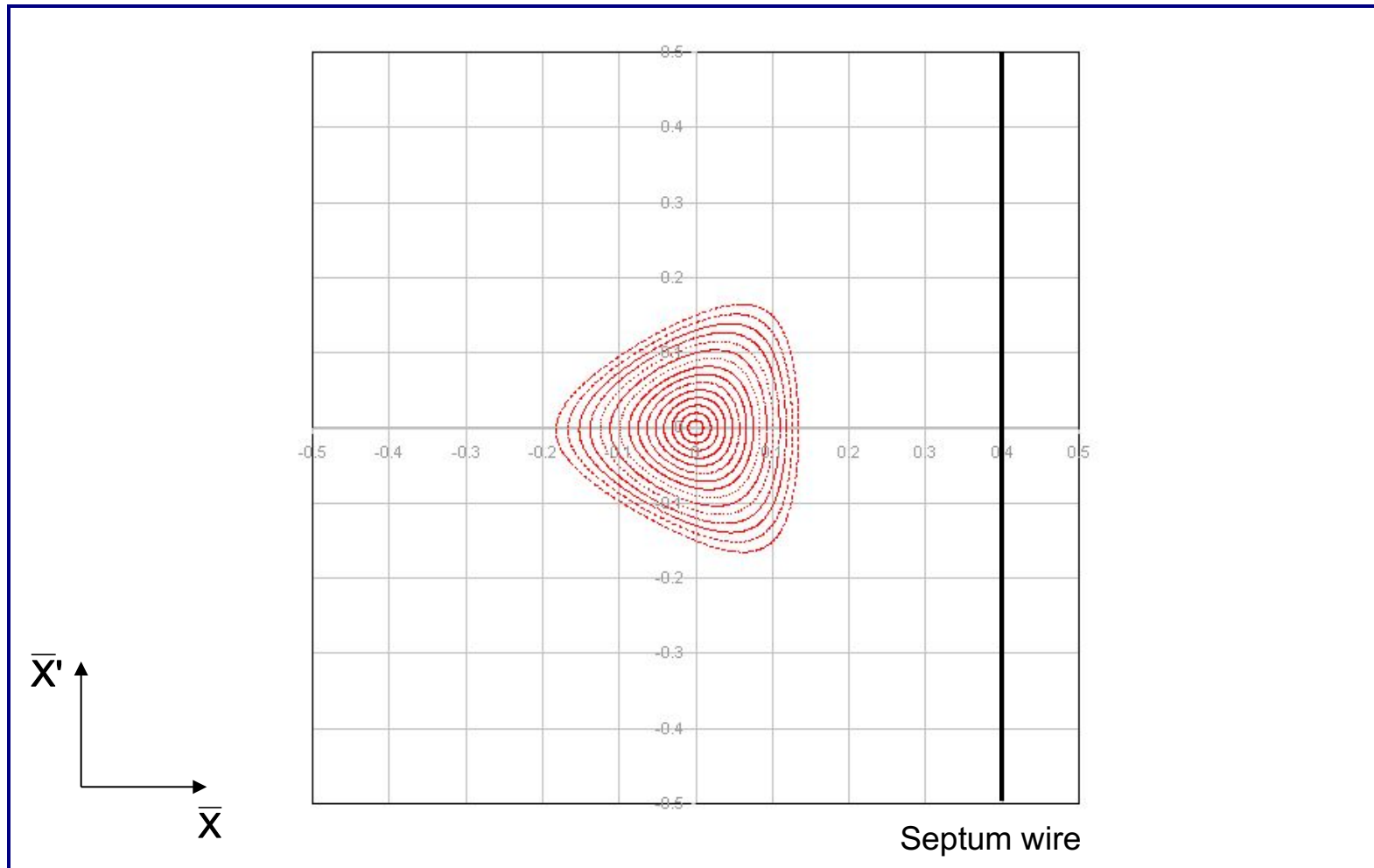
- Sextupole magnets produce a triangular stable area in phase space
- $\Delta Q$  decreasing – phase space distortion for largest amplitudes

# Third-order resonant extraction



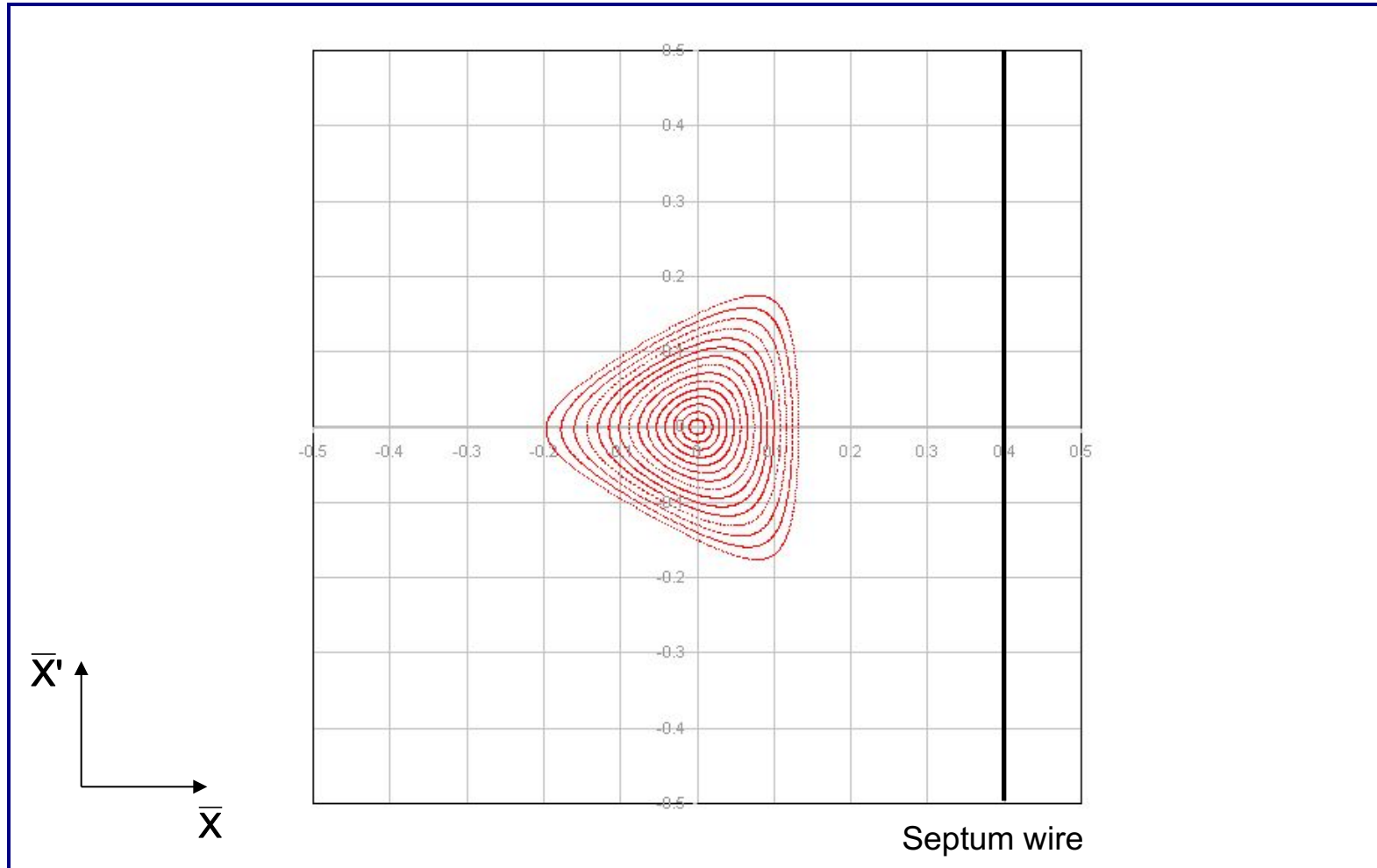
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# Third-order resonant extraction



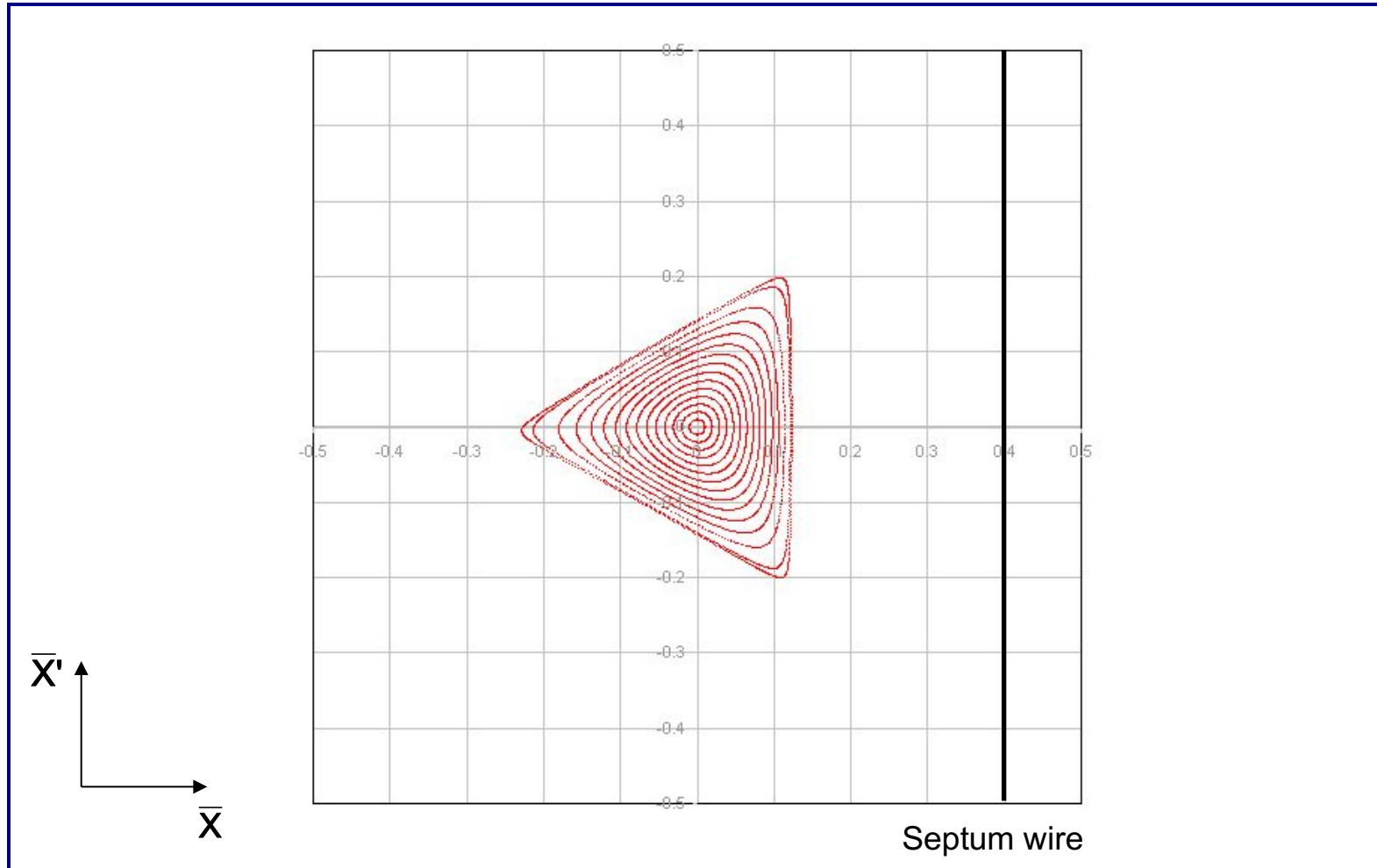
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# Third-order resonant extraction



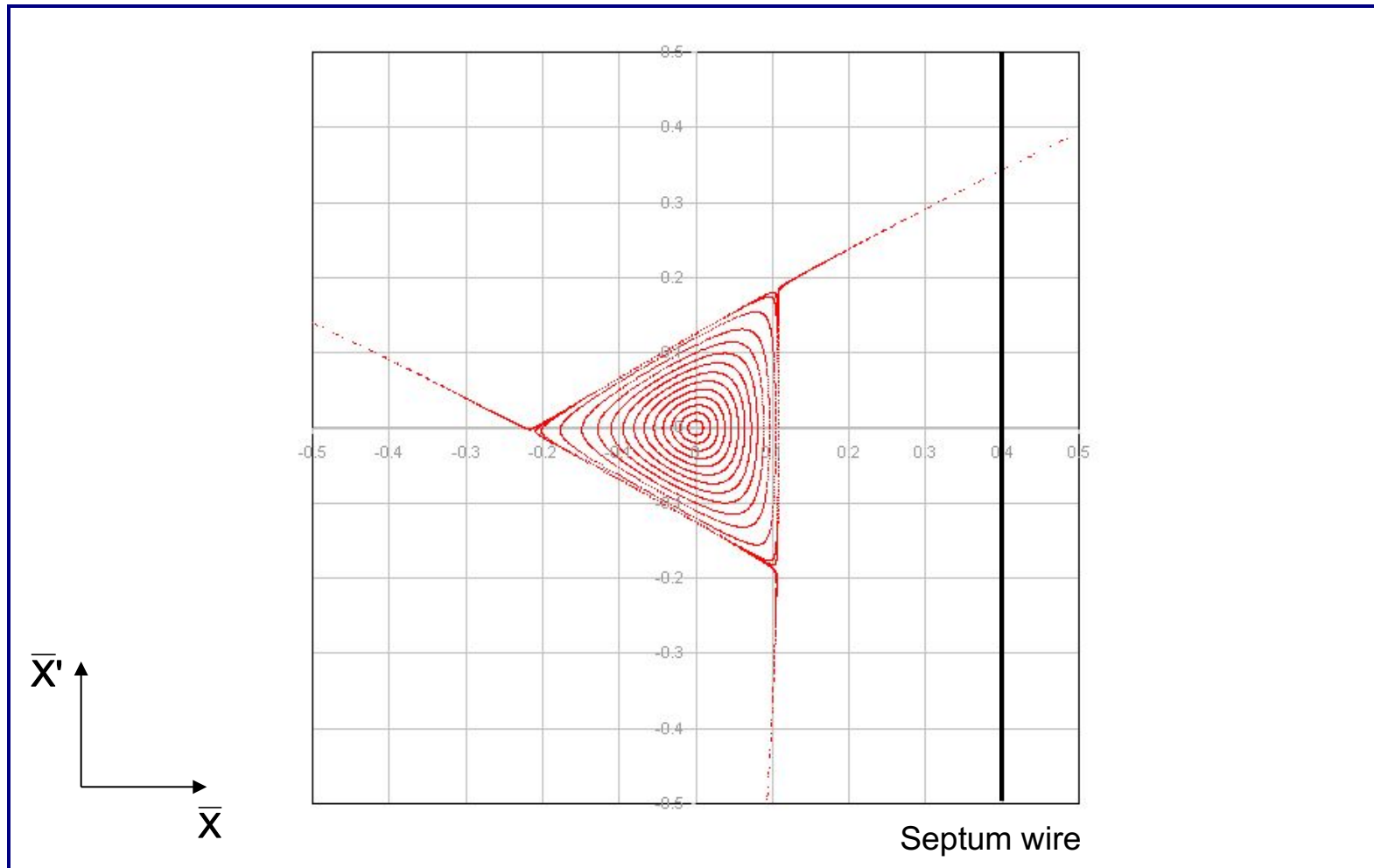
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# Third-order resonant extraction



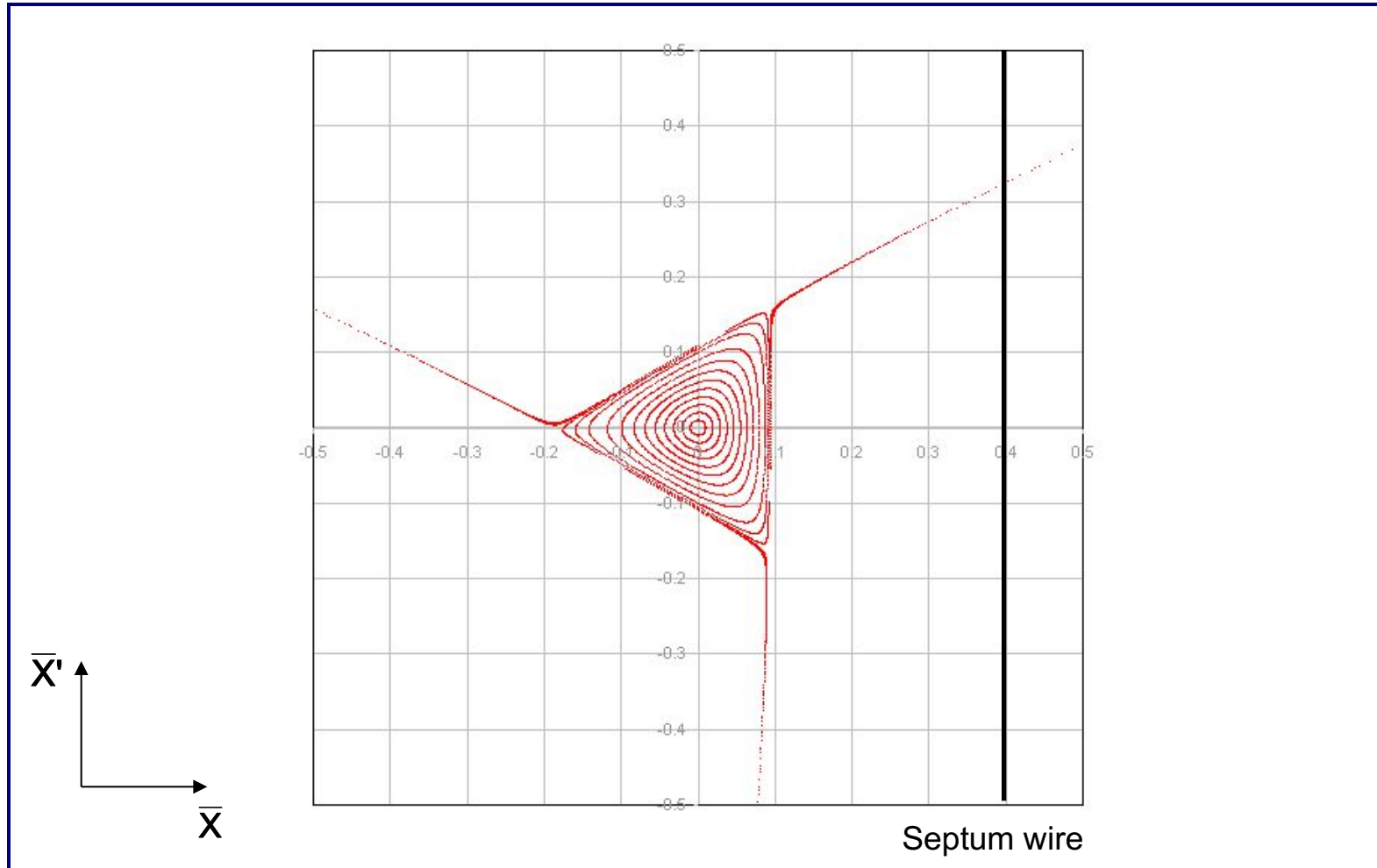
- Largest amplitude particle trajectories are significantly distorted
- Locations of fixed points discernable at extremities of phase space triangle

# Third-order resonant extraction



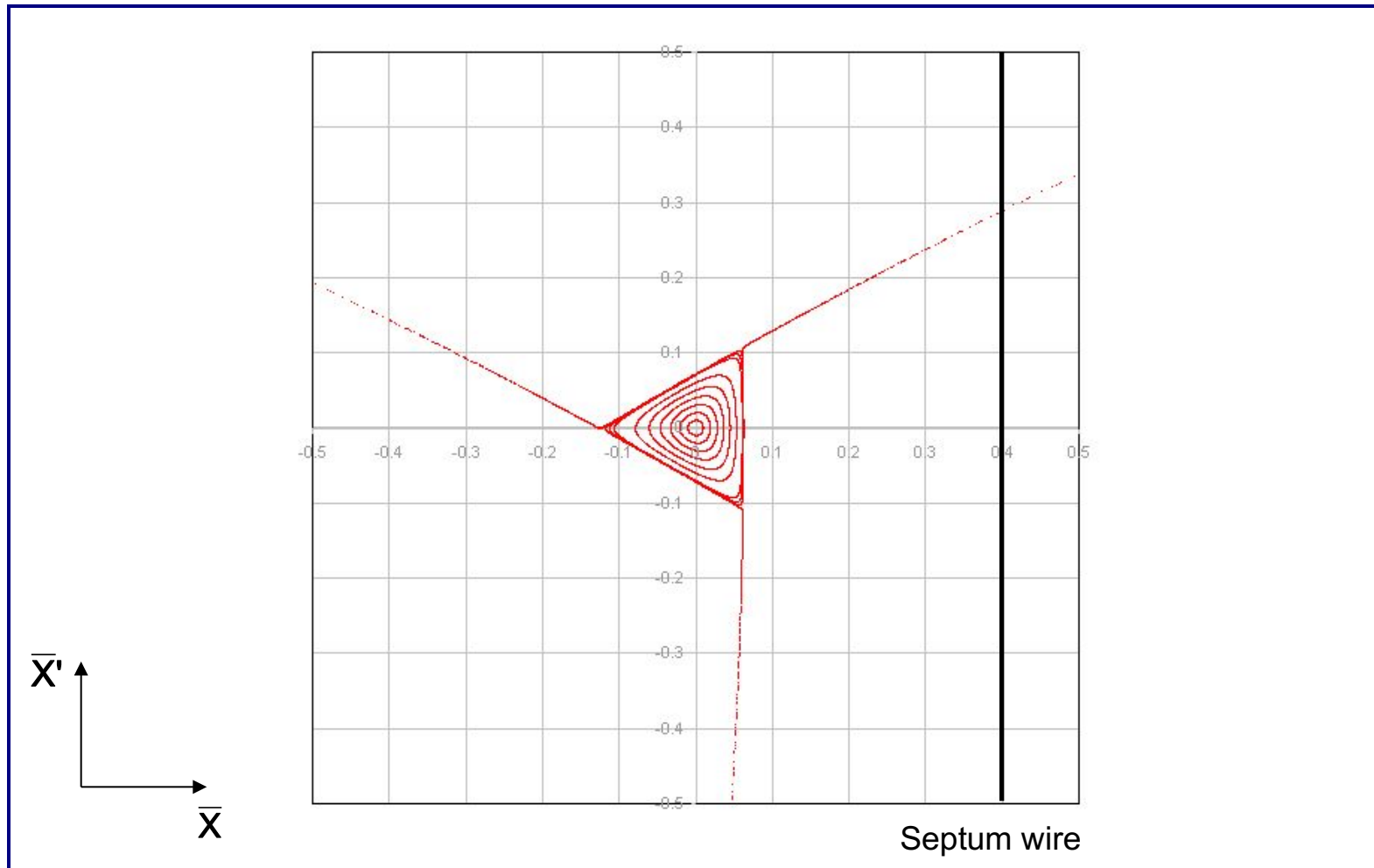
- $\Delta Q$  small enough that largest amplitude particle trajectories are unstable
- Unstable particles follow separatrix branches as they increase in amplitude

# Third-order resonant extraction



- Stable area shrinks as  $\Delta Q$  becomes smaller

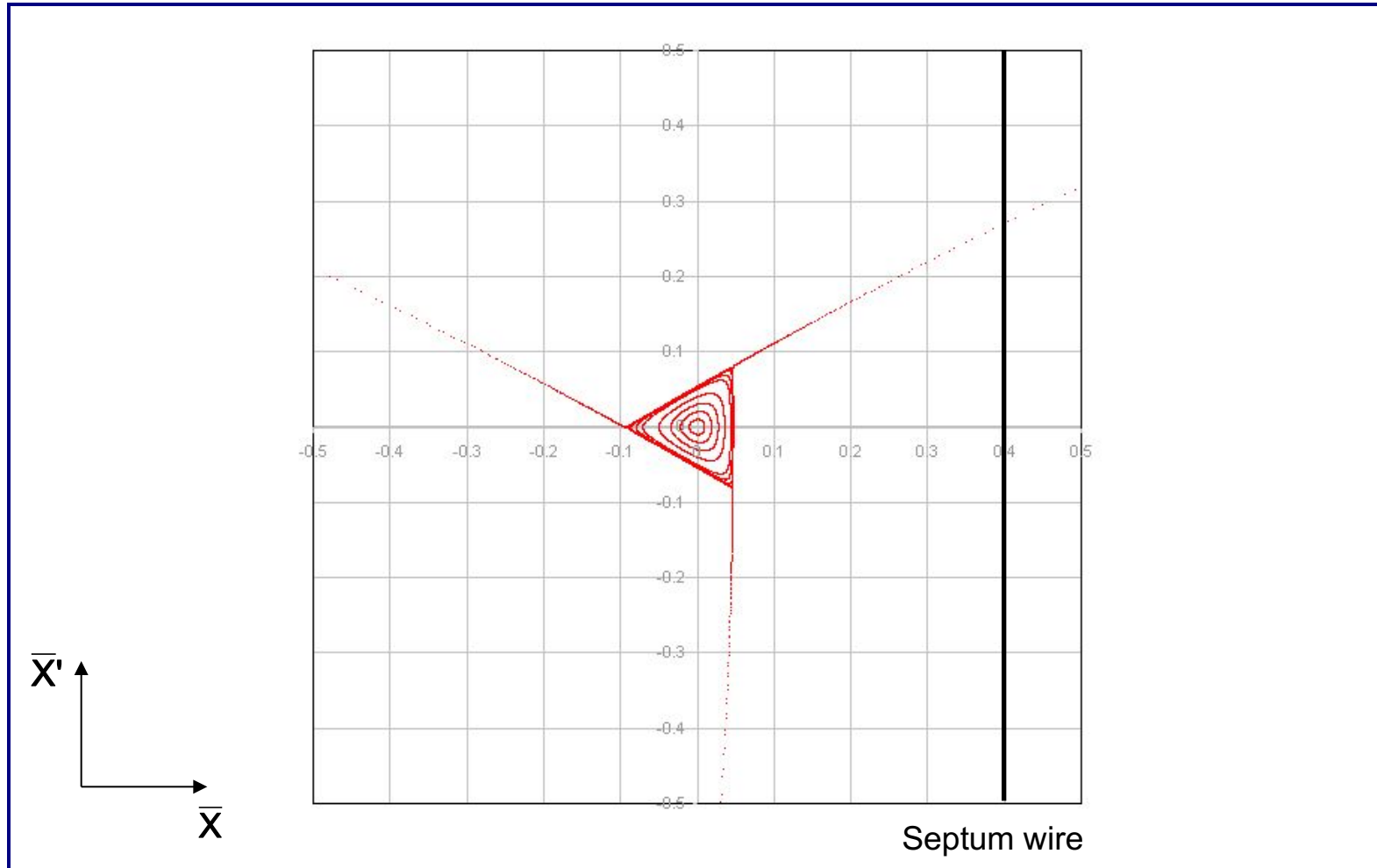
# Third-order resonant extraction



- Separatrix position in phase space shifts as the stable area shrinks

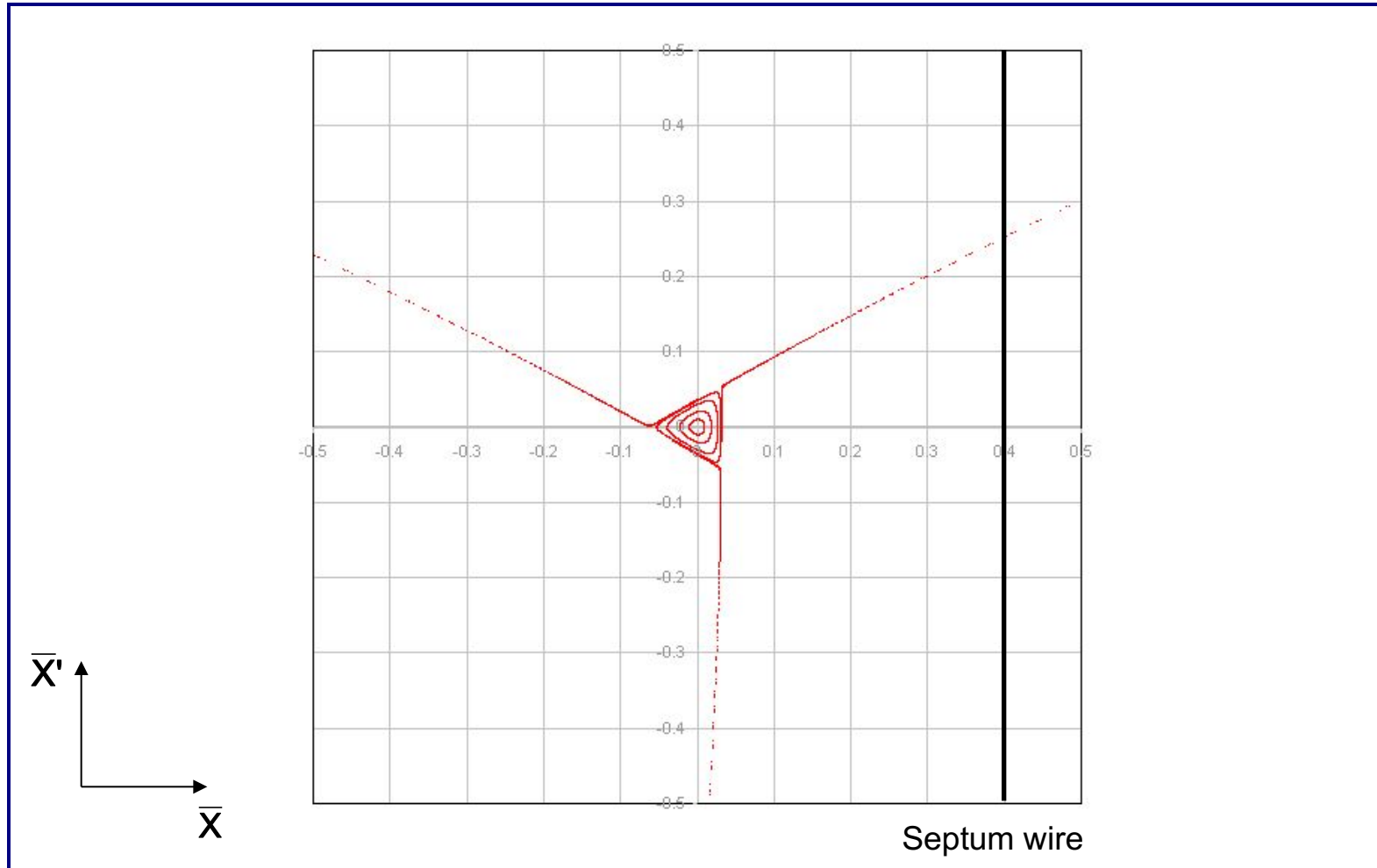


# Third-order resonant extraction



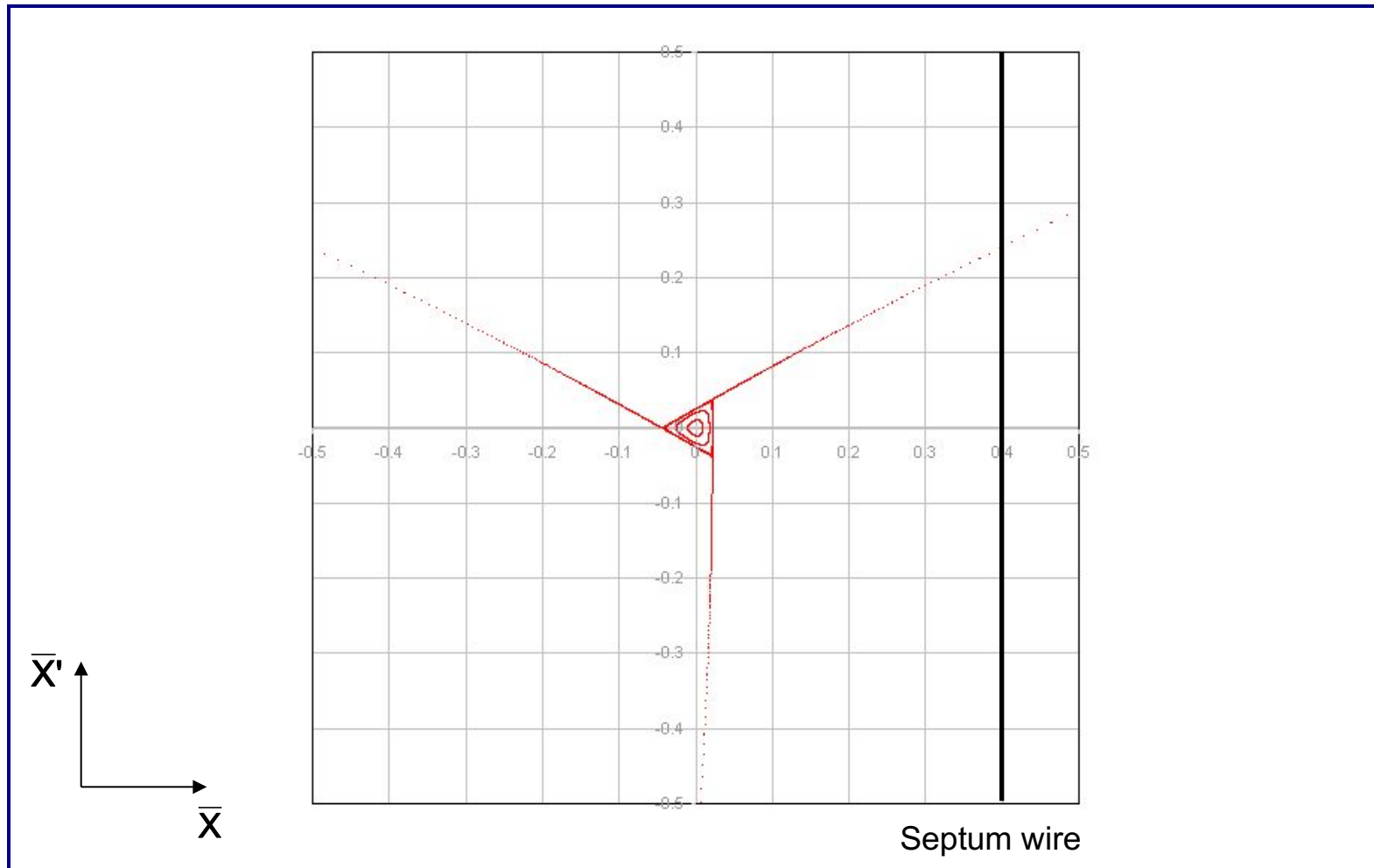
- As the stable area shrinks, the circulating beam intensity drops since particles are being continuously extracted

# Third-order resonant extraction



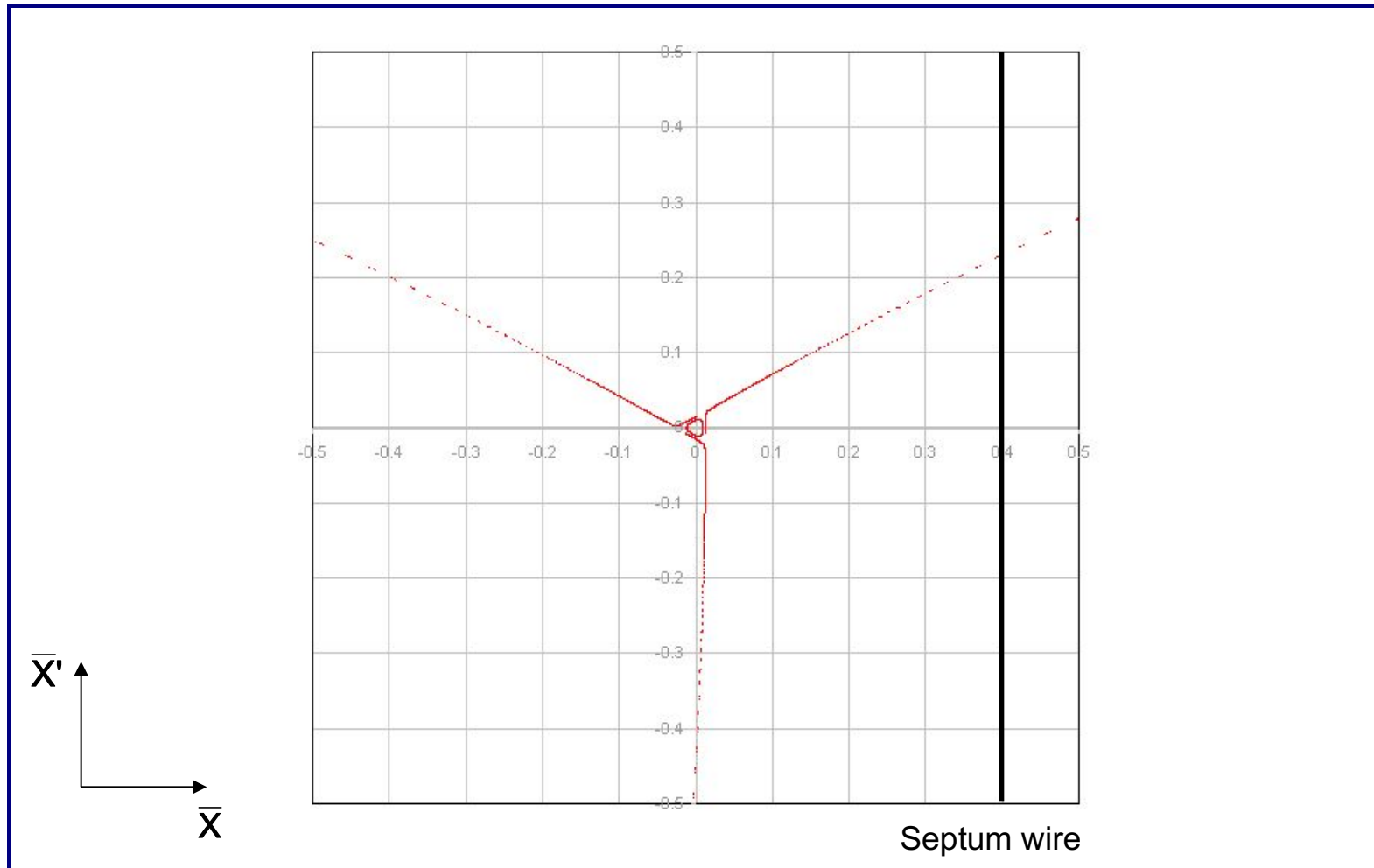
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# Third-order resonant extraction



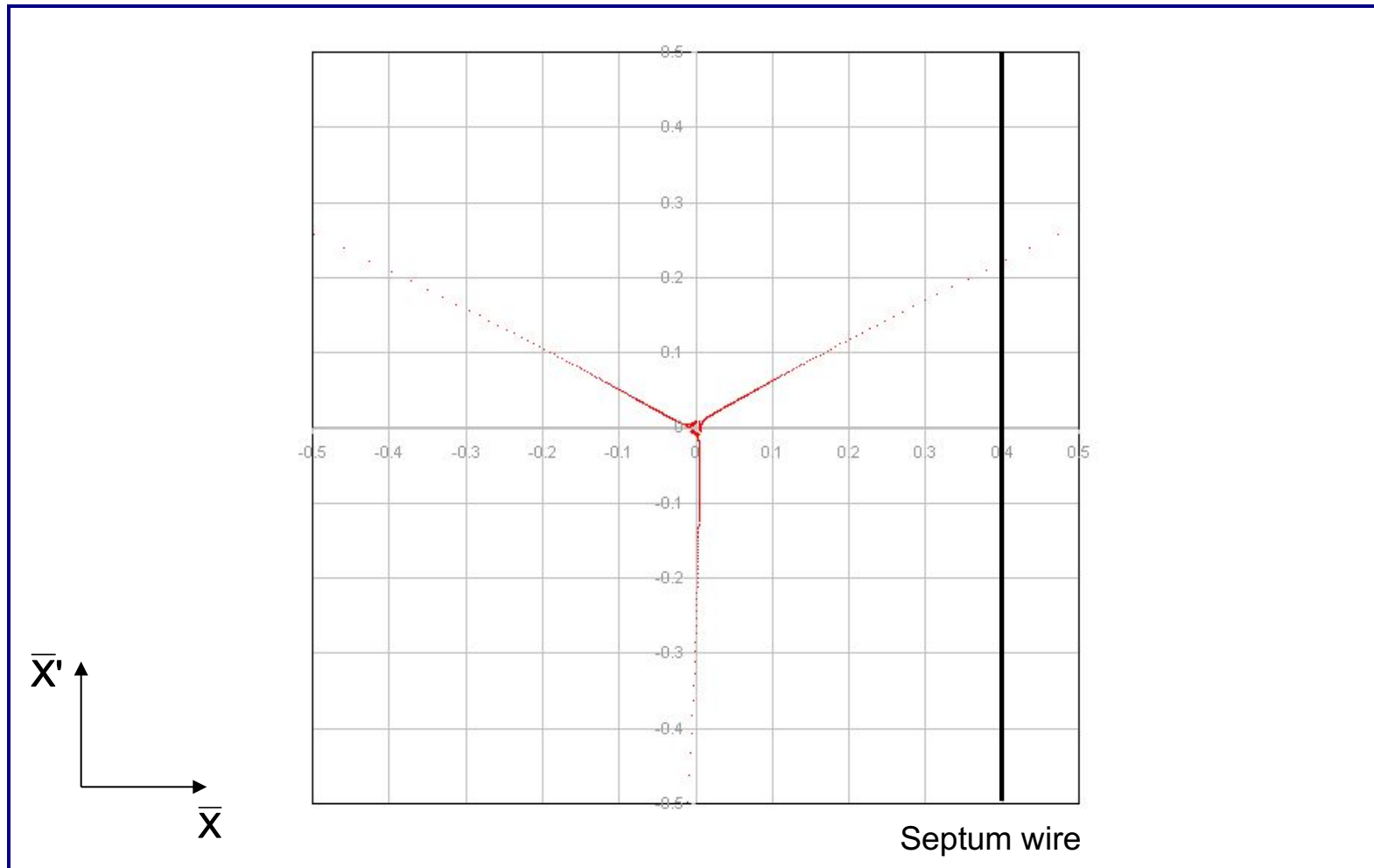
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- As the stable area shrinks, the circulating beam intensity drops since particles are being continuously extracted

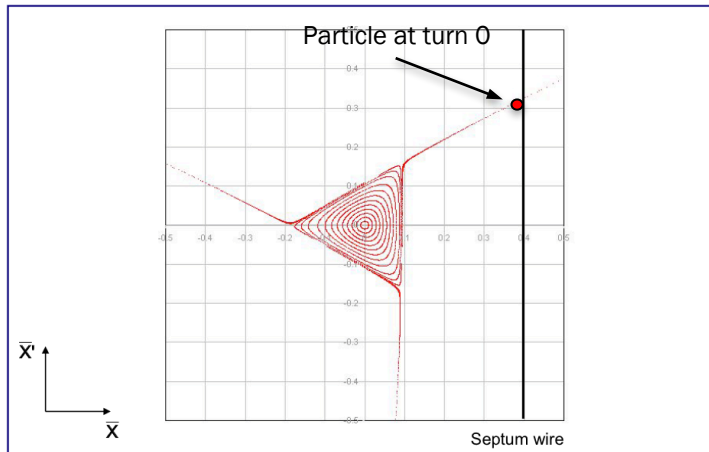
# Third-order resonant extraction



- As  $\Delta Q$  approaches zero, the particles with very small amplitude are extracted

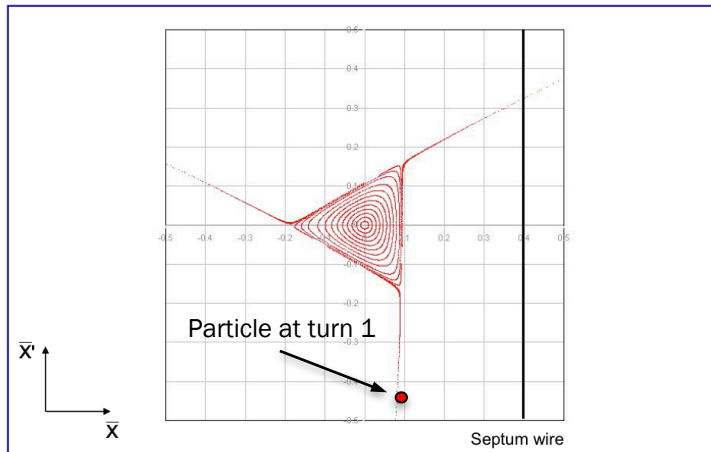
# Third-order resonant extraction

- On resonance, sextupole kicks add-up driving particles over septum



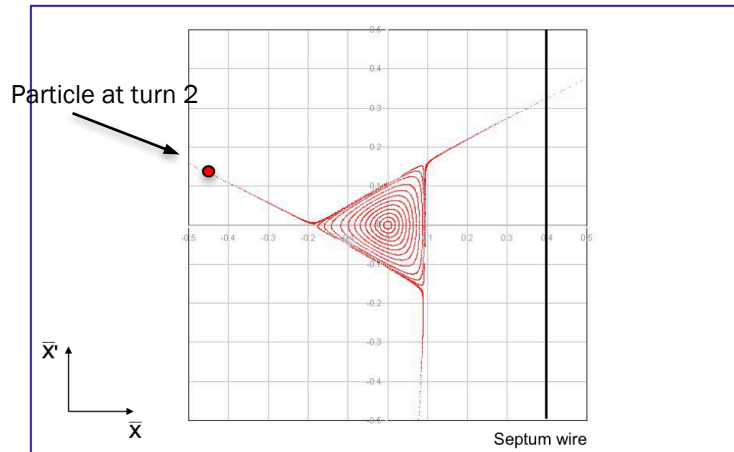
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# Third-order resonant extraction

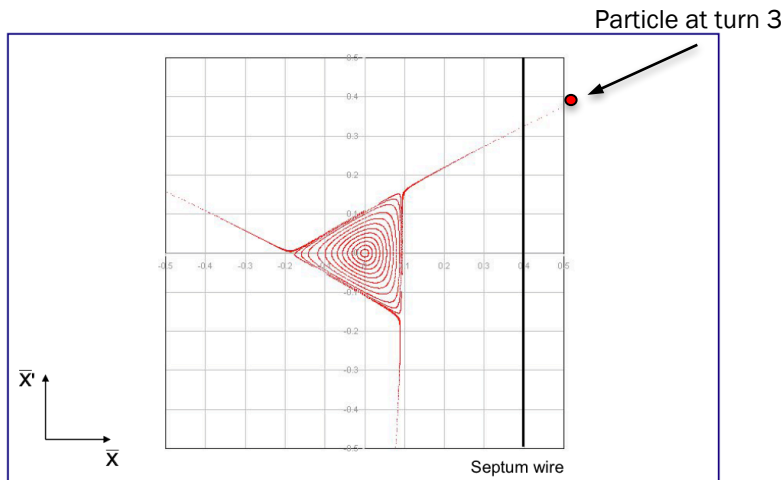
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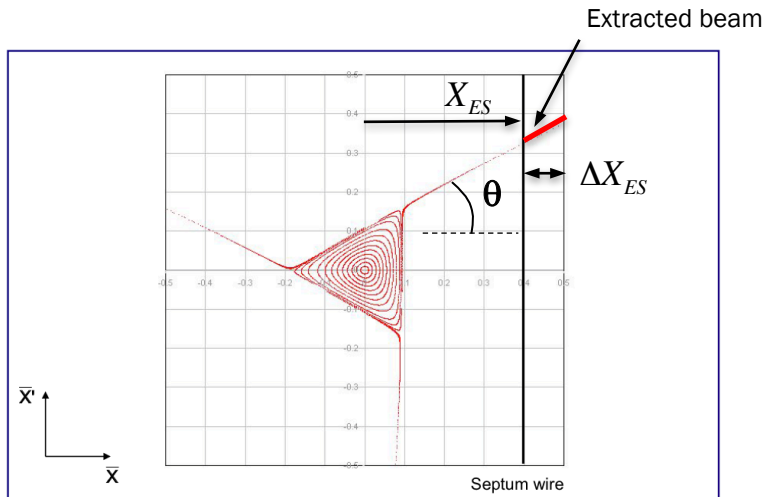
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# Third-order resonant extraction

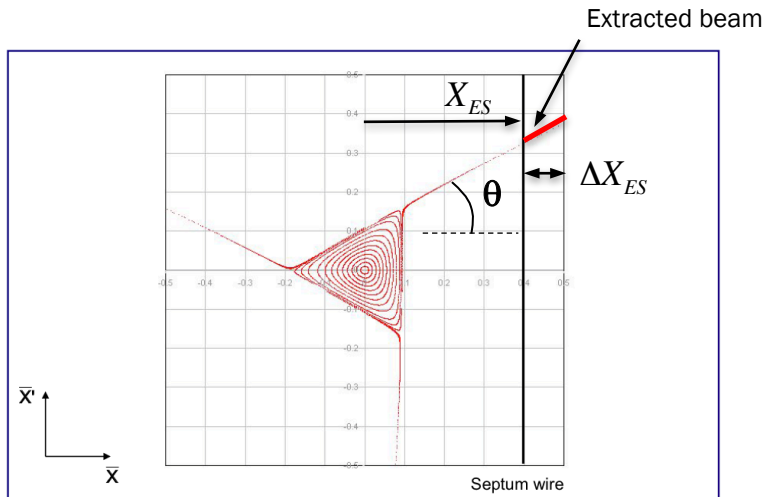
- On resonance, sextupole kicks add-up driving particles over septum
  - Distance travelled in these final three turns is termed the “spiral step,”  $\Delta X_{ES}$
  - Extraction bump trimmed in the machine to adjust the spiral step



$$\Delta X_{ES} \propto |k_2| \frac{X_{ES}^2}{\cos \theta}$$

# Third-order resonant extraction

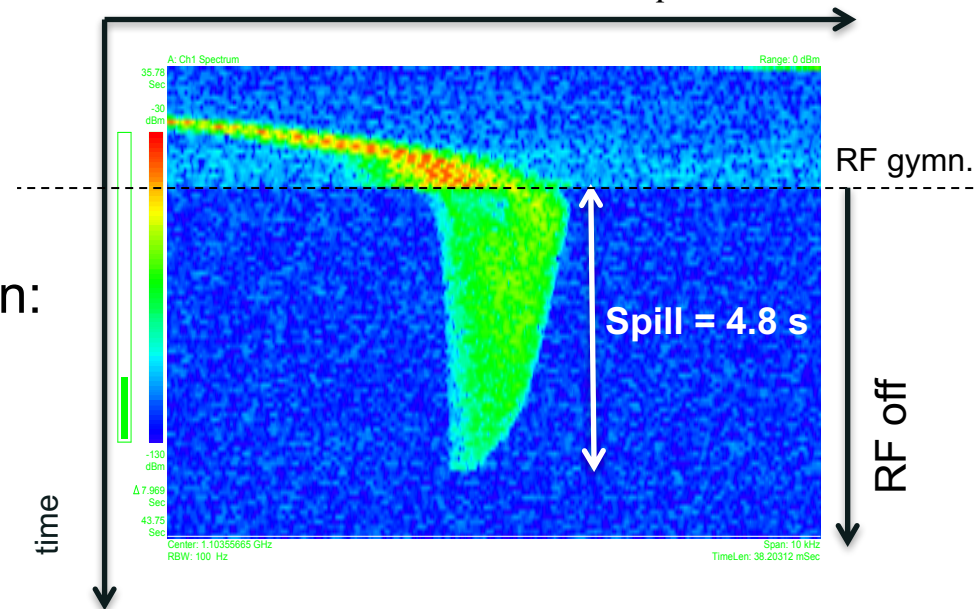
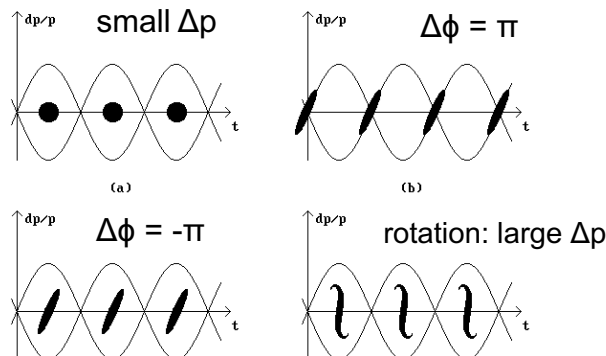
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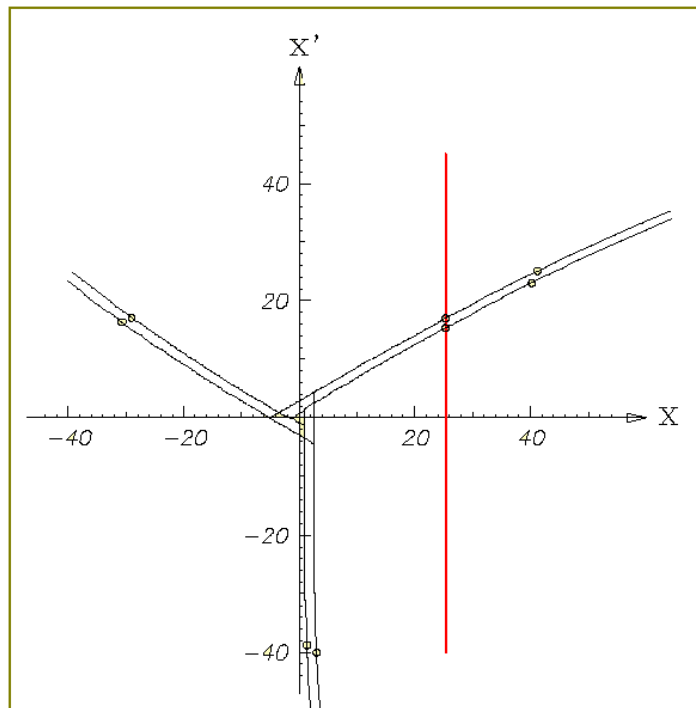
$$\text{momentum spread, tune } \frac{\Delta p}{p} \propto -\Delta Q$$

- RF gymnastics before extraction:

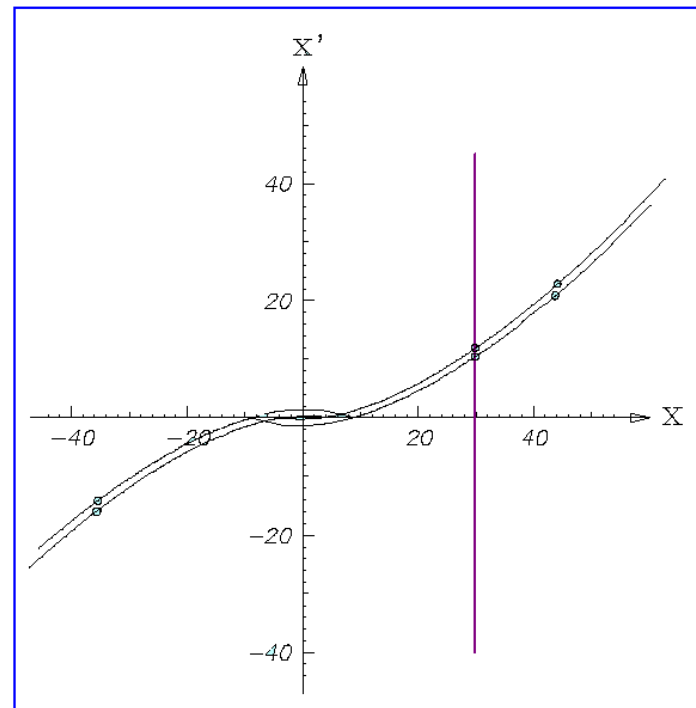
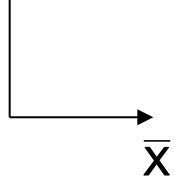


Schottky measurement during spill, courtesy of T. Bohl

# Resonant extraction separatrixes



$\bar{X}'$  3<sup>rd</sup> order resonant extraction



2<sup>nd</sup> order resonant extraction

- Amplitude growth for 2<sup>nd</sup> order resonance much faster than 3<sup>rd</sup> – shorter spills ( $\approx$ milliseconds vs. seconds)
- Used where intense pulses are required on target – e.g. neutrino production

# Extraction - summary

- Several different techniques:
  - Single-turn fast extraction:
    - for Boxcar stacking (transfer between machines in accelerator chain), beam abort
  - Non-resonant multi-turn extraction: mechanical splitting
    - slice beam into equal parts for transfer between machine over a few turns.
  - Resonant low-loss multi-turn extraction: magnetic splitting
    - create stable islands in phase space: slice off over a few turns.
  - Resonant multi-turn extraction
    - create stable area in phase space  $\Rightarrow$  slowly drive particles into resonance  $\Rightarrow$  long spill over many thousand turns.

# Extraction - summary

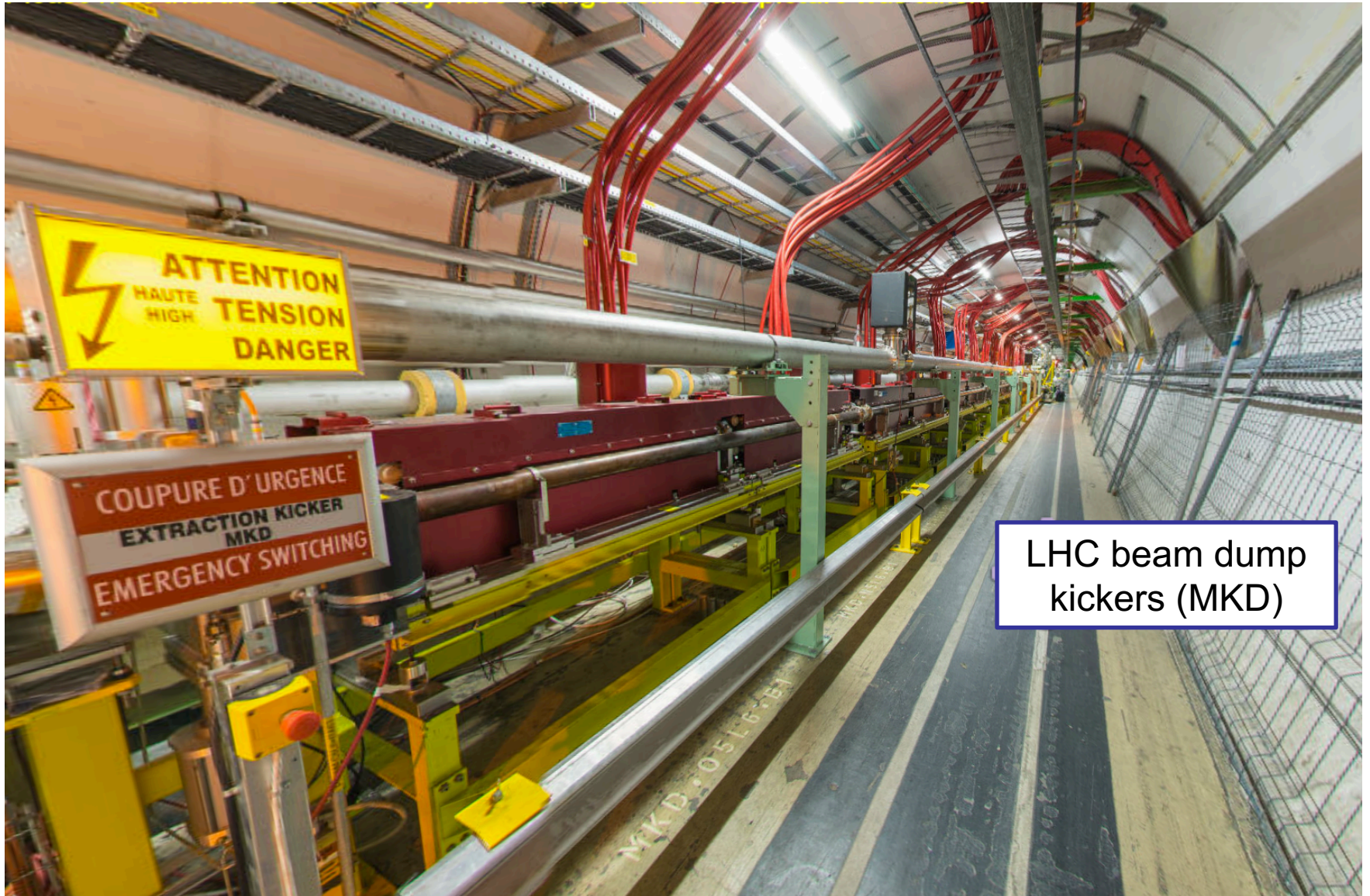
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**Thank you for your attention**

# Extra slides



# Kickers

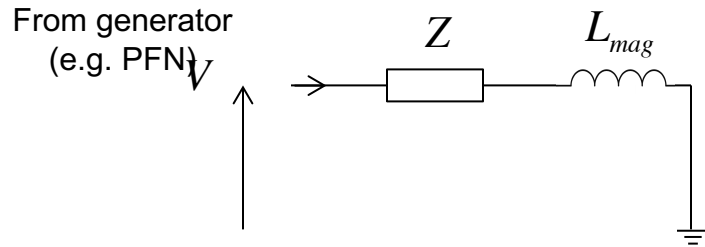


LHC beam dump  
kickers (MKD)



# Magnets – design options

- Type: “lumped inductance”



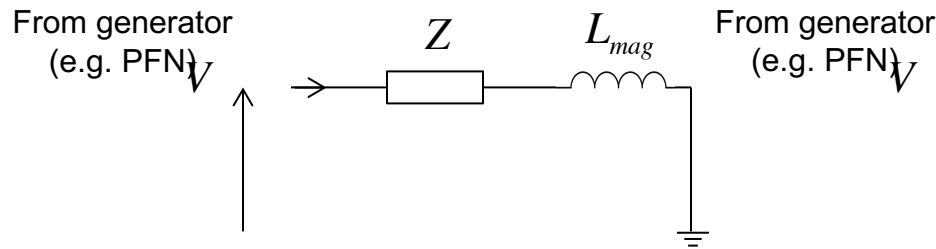
- simple magnet design
- magnet must be nearby the generator to minimise inductance
- exponential field rise-time:

$$I = \frac{V}{Z}(1 - e^{-t/\tau}) \quad \tau = \frac{L_{mag}}{Z}$$

- slow: rise-times  $\sim 1 \mu\text{s}$

# Magnets – design options

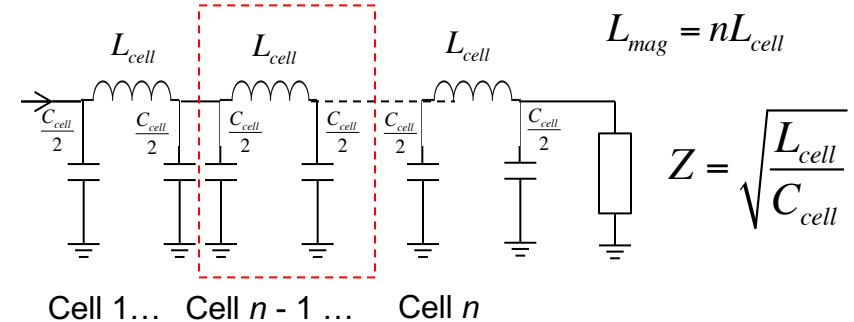
- Type: “lumped inductance” or “distributed inductance” (**transmission line**)



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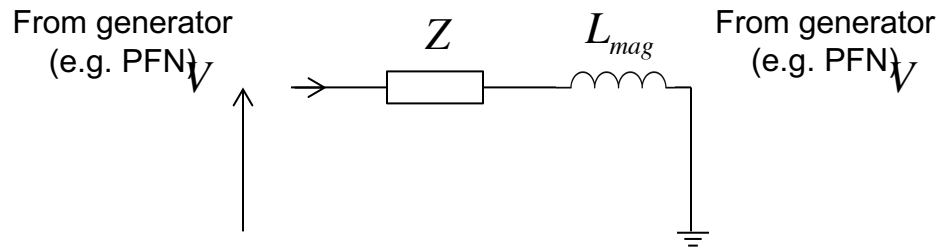
- complicated magnet design
- impedance matching important
- field rise-time depends on propagation time of pulse through magnet:

$$\tau = n\sqrt{L_{cell} \cdot C_{cell}} = n\frac{L_{cell}}{Z} = \frac{L_{mag}}{Z}$$

- fast: rise-times  $\ll 1 \mu\text{s}$

# Magnets – design options

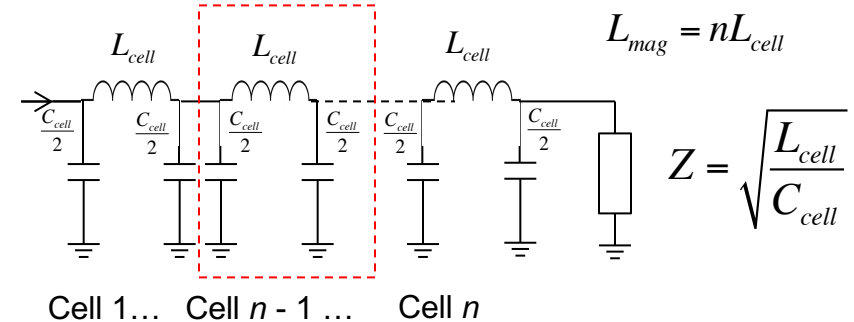
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$$I = \frac{V}{Z} (1 - e^{-t/\tau}) \quad \tau = \frac{L_{mag}}{Z}$$

- slow: rise-times  $\sim 1 \mu\text{s}$
- Other considerations:
  - Machine vacuum: kicker in-vacuum or external
  - Aperture: geometry of ferrite core
  - Termination: matched impedance or short-circuit

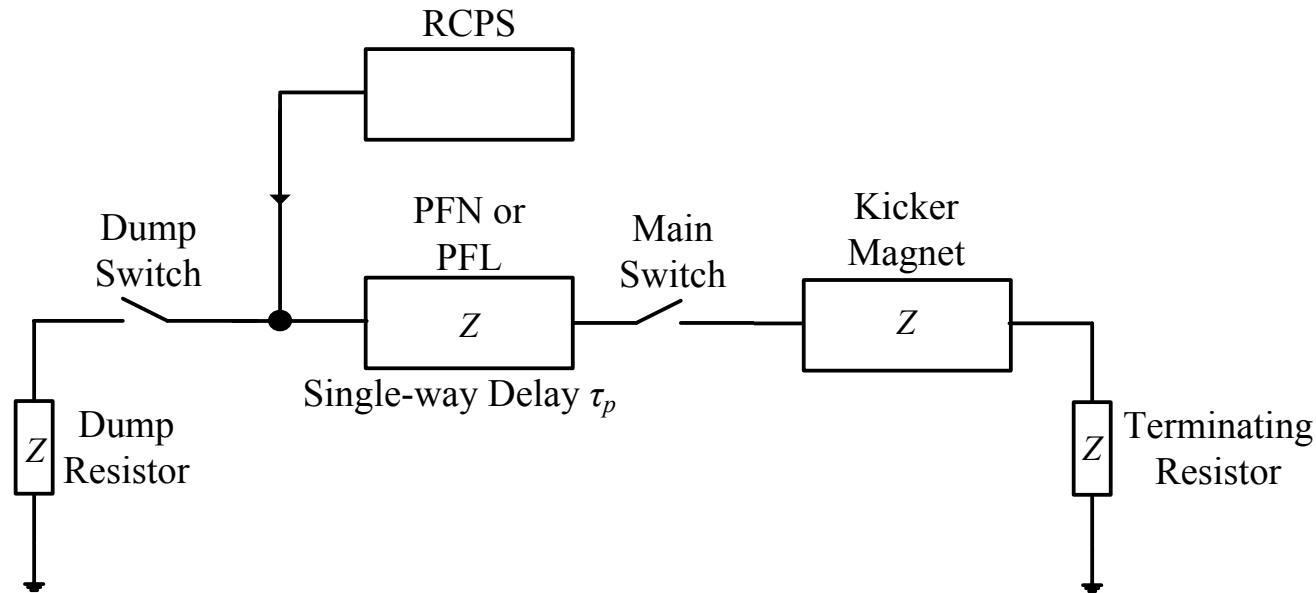


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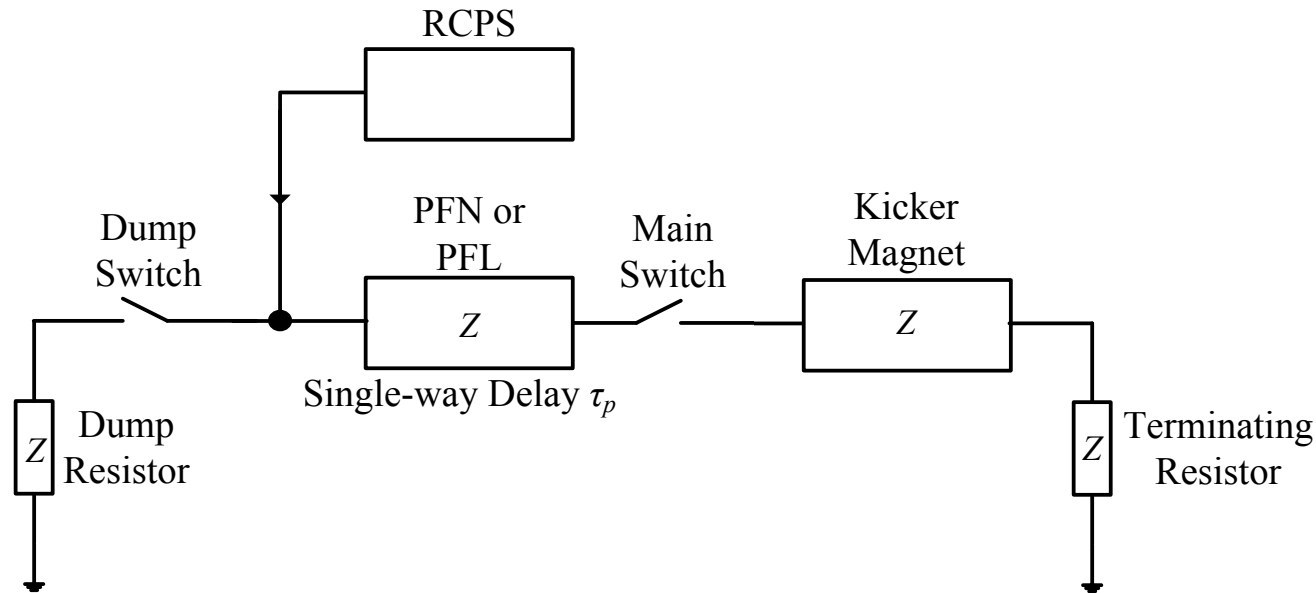
- fast: rise-times  $\ll 1 \mu\text{s}$

# Simplified kicker system schematic



- Main sub-systems (“components”) of kicker system;
  - **RCPS** = Resonant Charging Power Supply
  - **PFL** = Pulse Forming Line (coaxial cable) or **PFN** = Pulse Forming Network (lumped elements)
  - Fast high power switch(es)
  - **Transmission line(s)**: coaxial cable(s)
  - **Kicker Magnet**
  - **Terminators** (resistive)

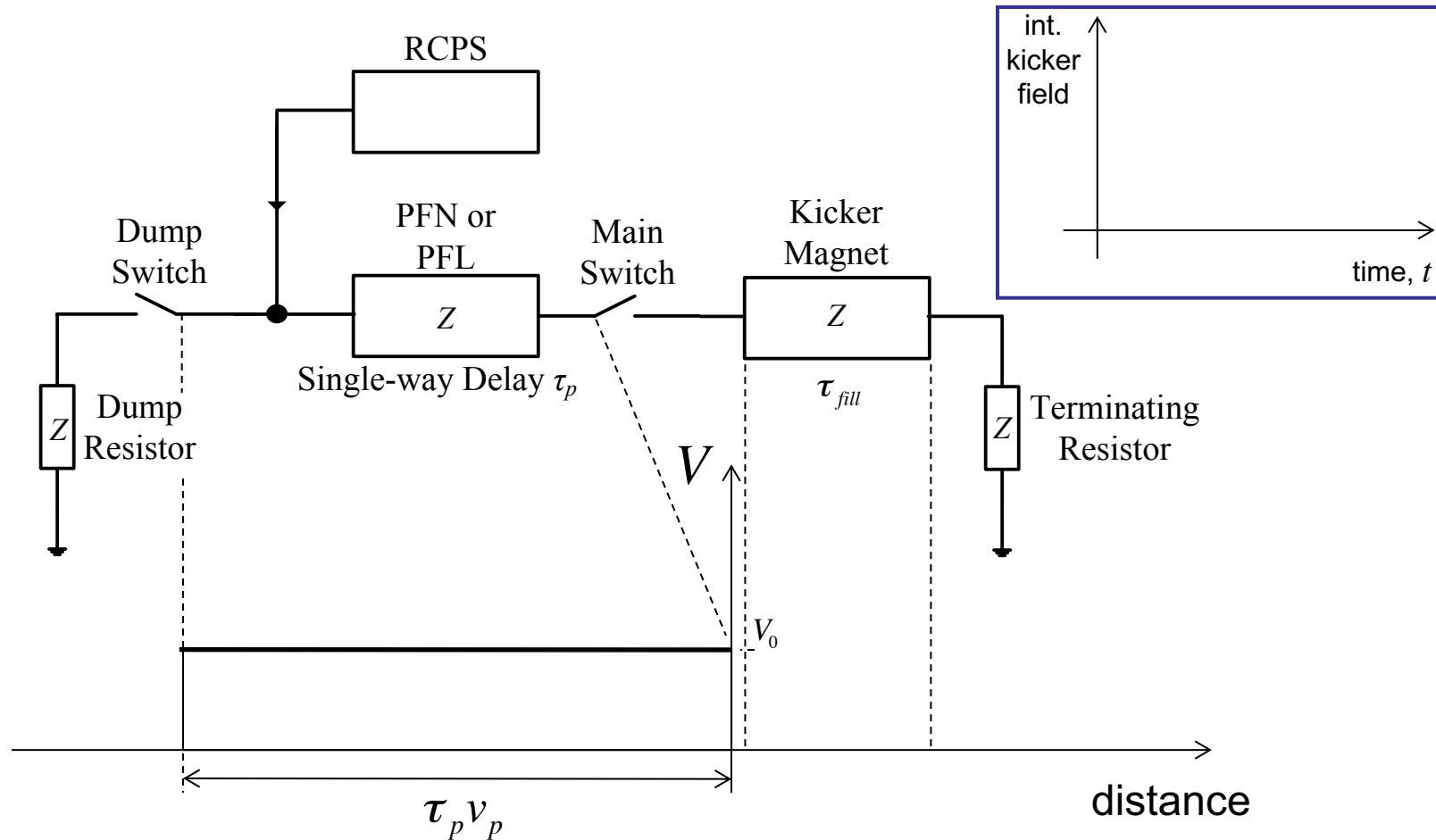
# Simplified kicker system schematic



- PFL/PFN charged to voltage  $V_0$  by the RCPS
- Main switch is closed...
  - ...voltage pulse of  $V_0/2$  flows through kicker
- Once the pulse reaches the (matched) terminating resistor full-field has been established in the kicker magnet
- Pulse length controlled between  $t = 0$  and  $2\tau_p$  with dump switch

# Simplified kicker system schematic

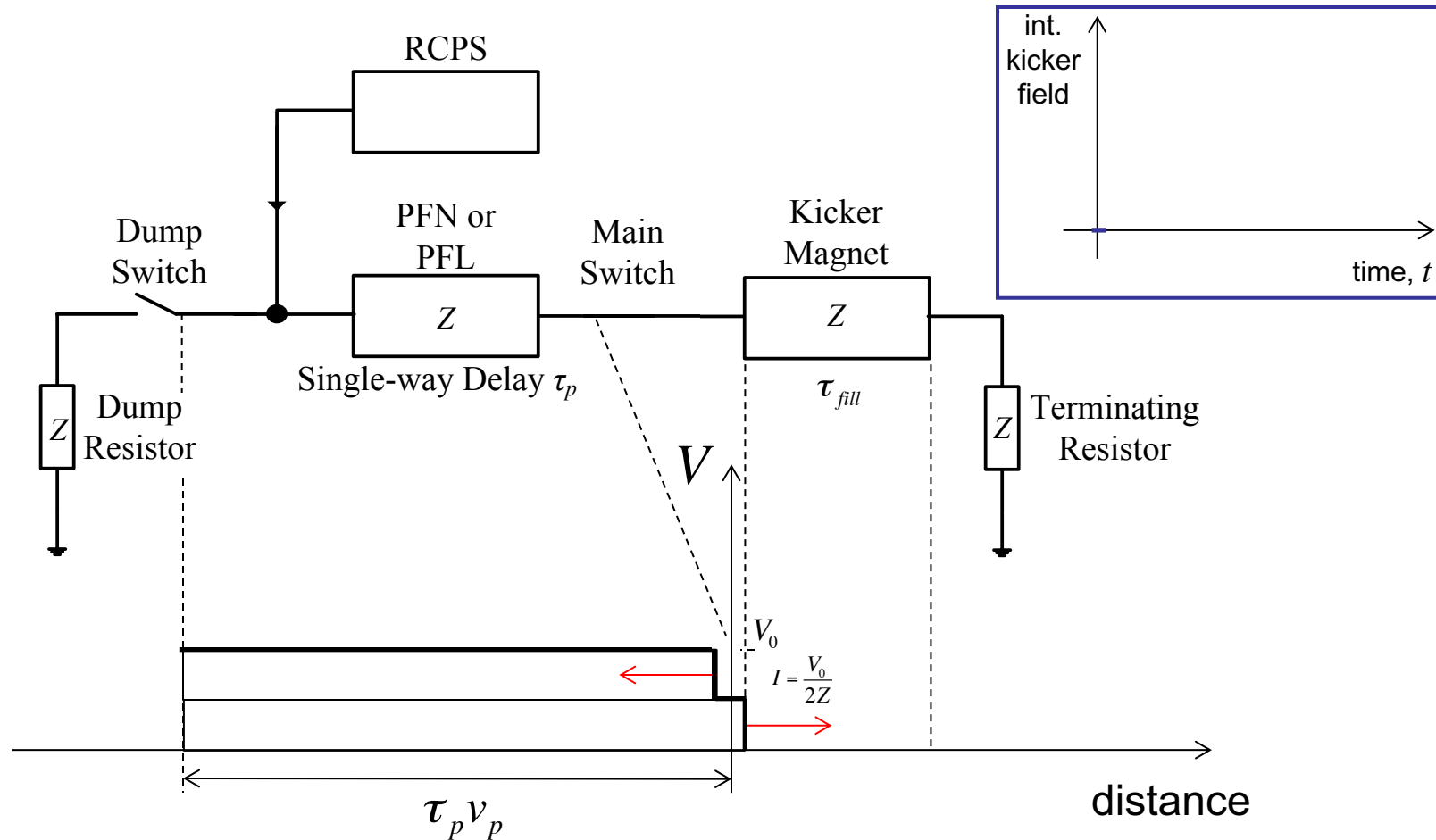
$t = 0$



- Pulse forming network or line (PFL/PFN) charged to voltage  $V_0$  by the resonant charging power supply (RCPS)
  - RCPS is de-coupled from the system through a diode stack

# Simplified kicker system schematic

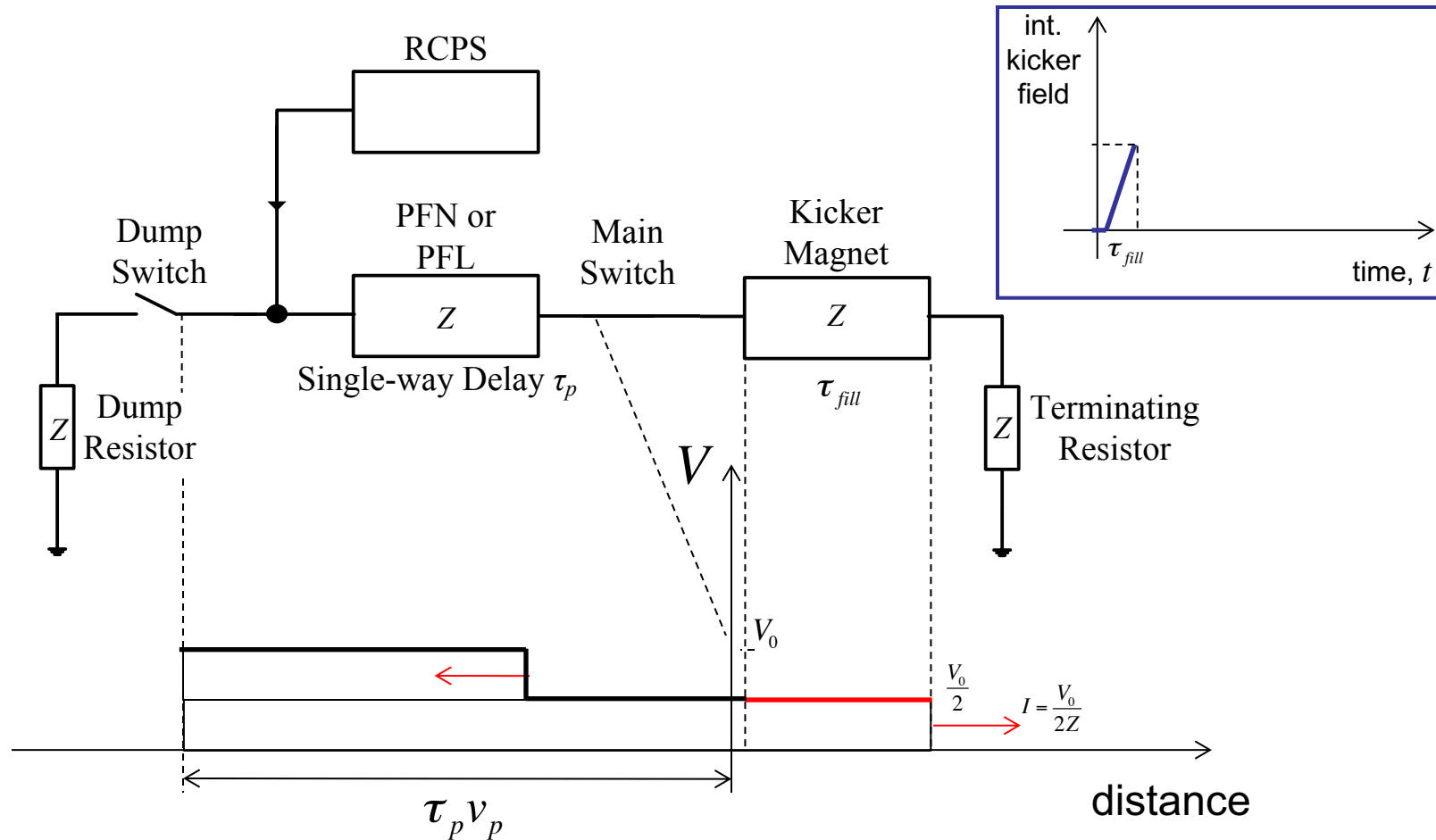
$t \approx 0$



- Pulse forming network or line (PFL/PFN) charged to voltage  $V_0$  by the resonant charging power supply (RCPS)
  - RCPS is de-coupled from the system through a diode stack
- At  $t = 0$ , main switch is closed and current starts to flow into the kicker

# Simplified kicker system schematic

$$t \approx \tau_{fill}$$

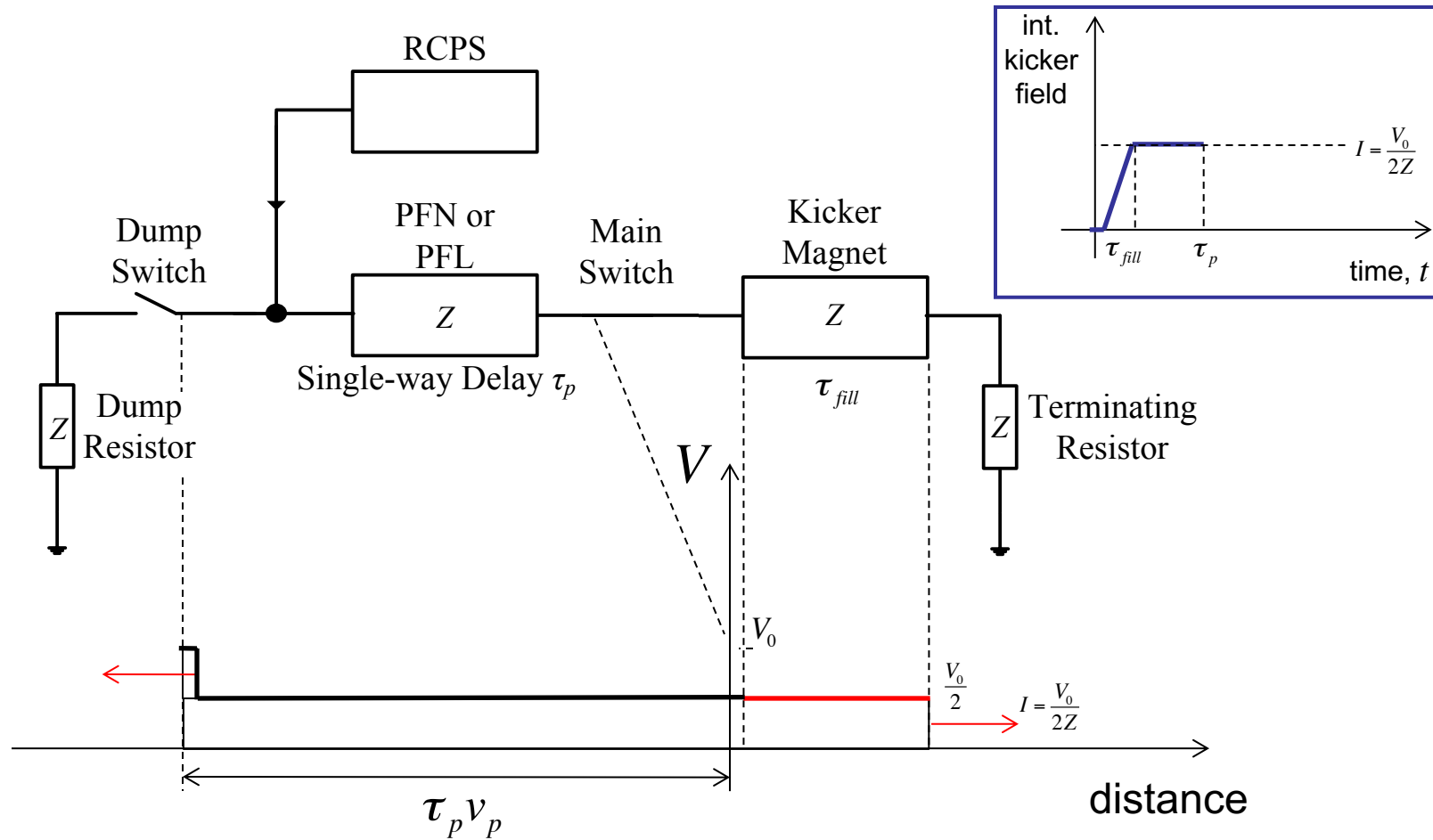


- At  $t = \tau_{fill}$ , the voltage pulse of magnitude  $V_0/2$  has propagated through the kicker and nominal field achieved with a current  $V_0/2Z$ 
  - typically  $\tau_p \gg \tau_{fill}$  (schematic for illustration purposes)



# Simplified kicker system schematic

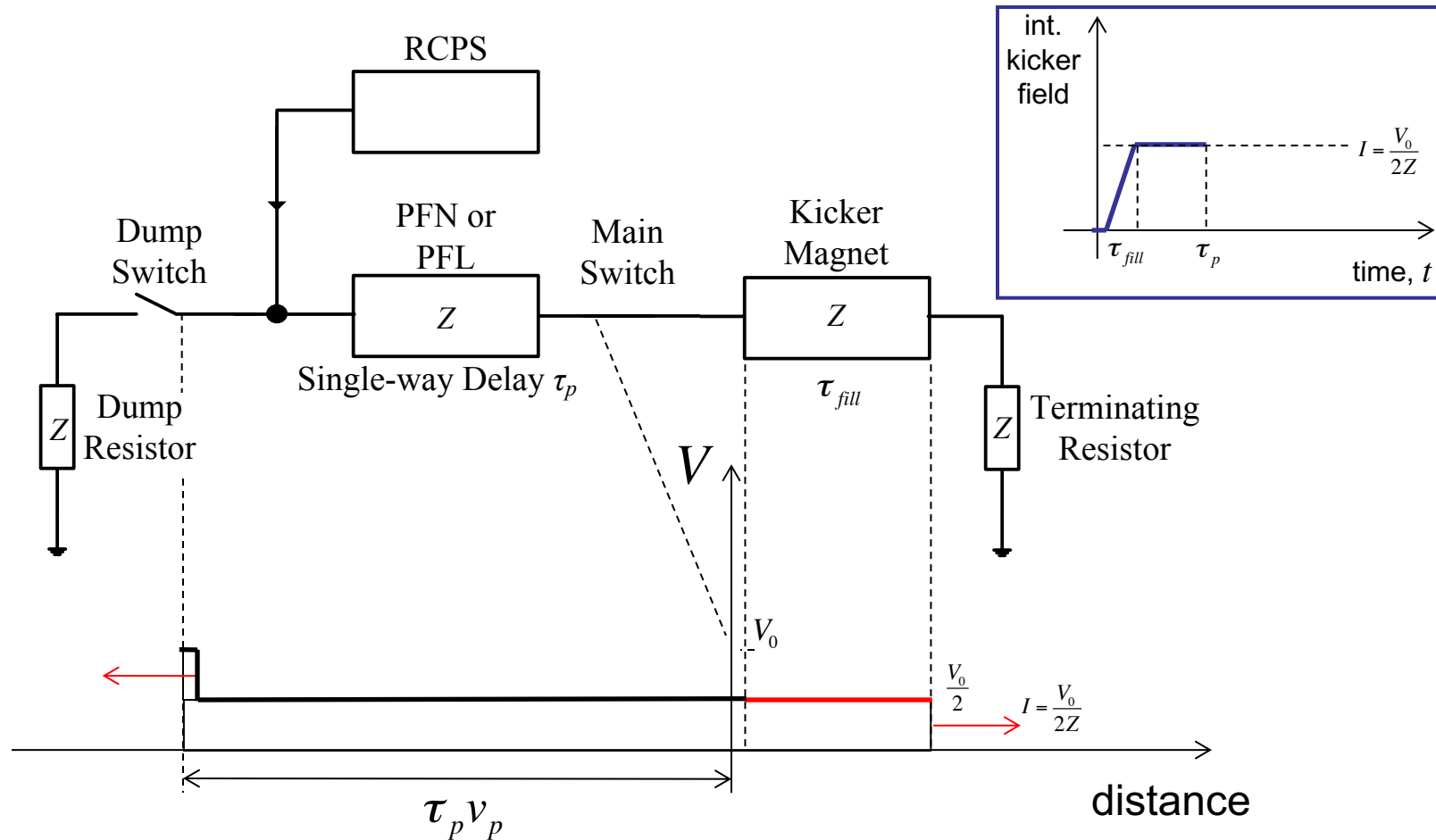
$$t \approx \tau_p$$



- PFN continues to discharge energy into kicker magnet and matched terminating resistor

# Simplified kicker system schematic

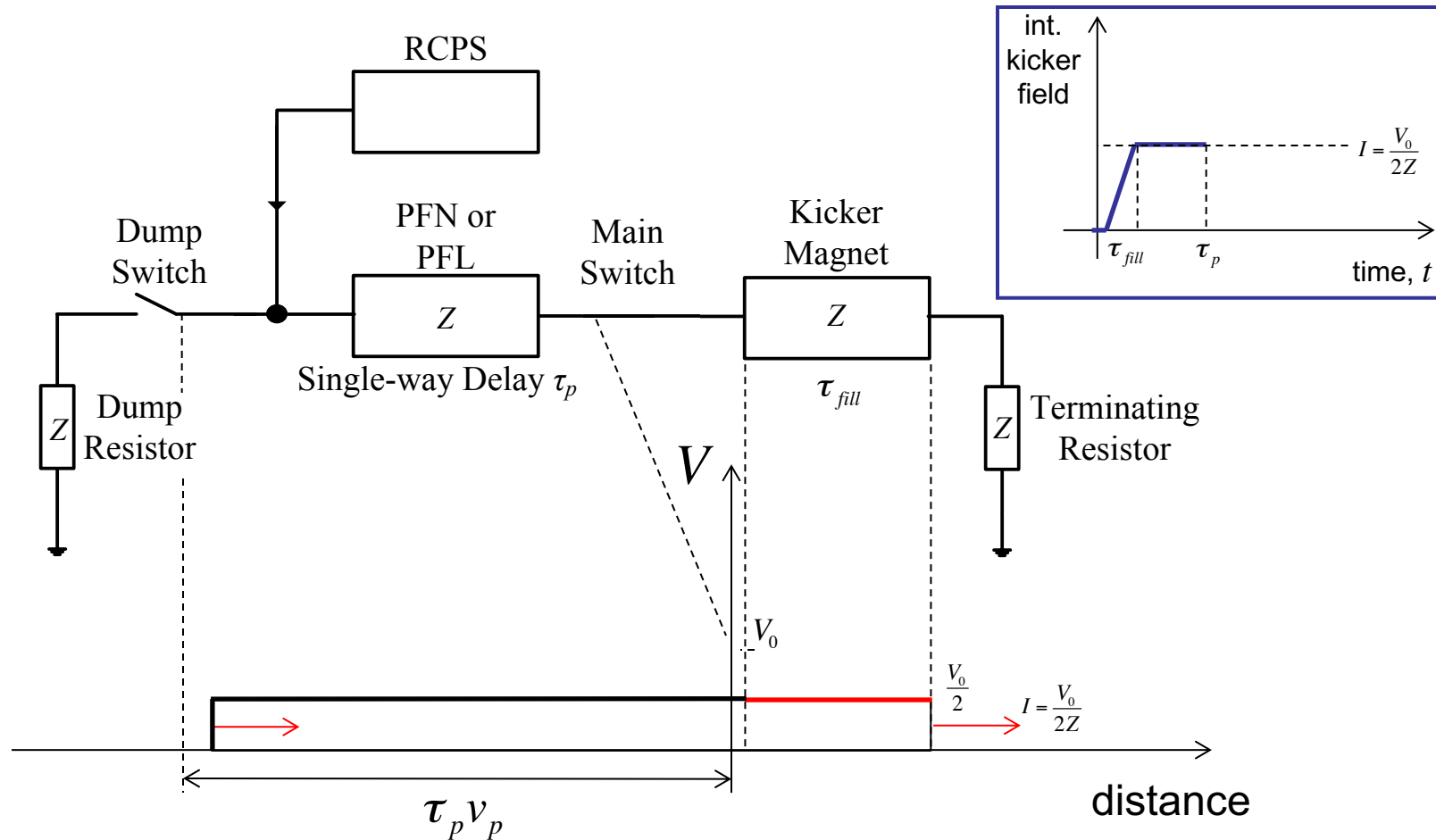
$$t \approx \tau_p$$



- PFN continues to discharge energy into kicker magnet and matched terminating resistor
- At  $t \approx \tau_p$  the negative pulse reflects off the open end of the circuit (dump switch) and back towards the kicker

# Simplified kicker system schematic

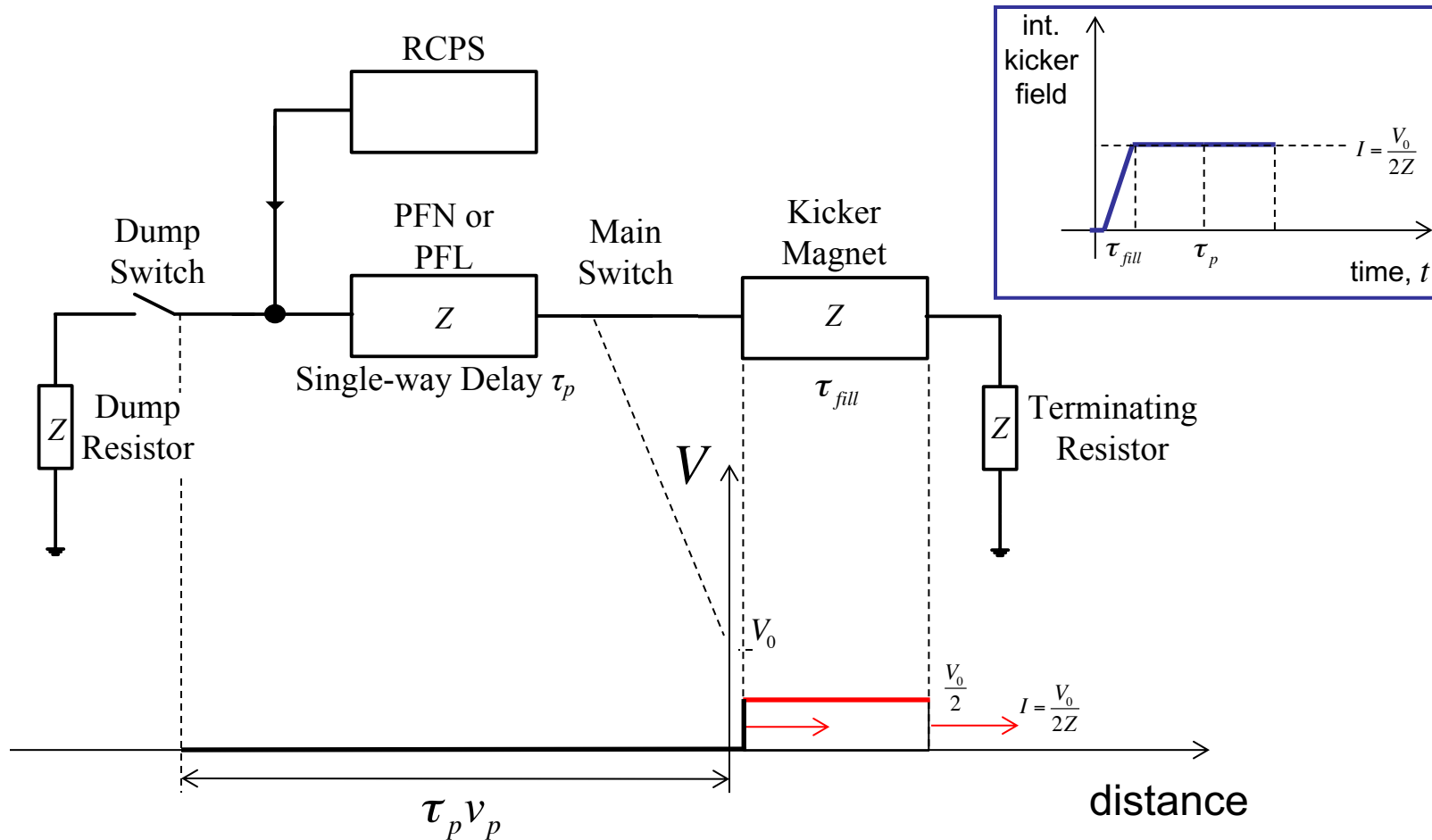
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- PFN continues to discharge energy into matched terminating resistor
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# Simplified kicker system schematic

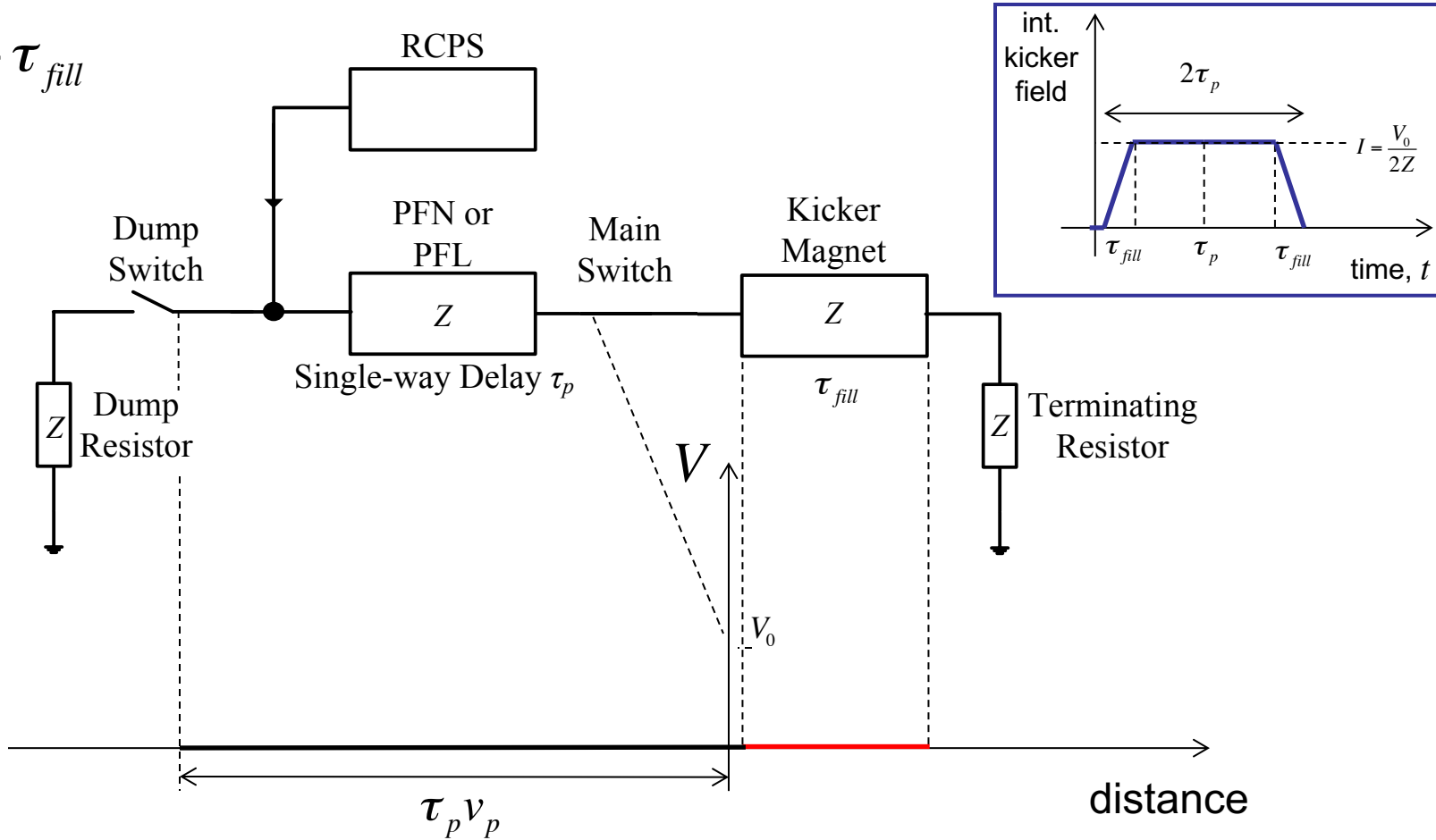
$$t \approx 2\tau_p$$



- At  $t \approx 2\tau_p$  the pulse arrives at the kicker and field starts to decay

# Simplified kicker system schematic

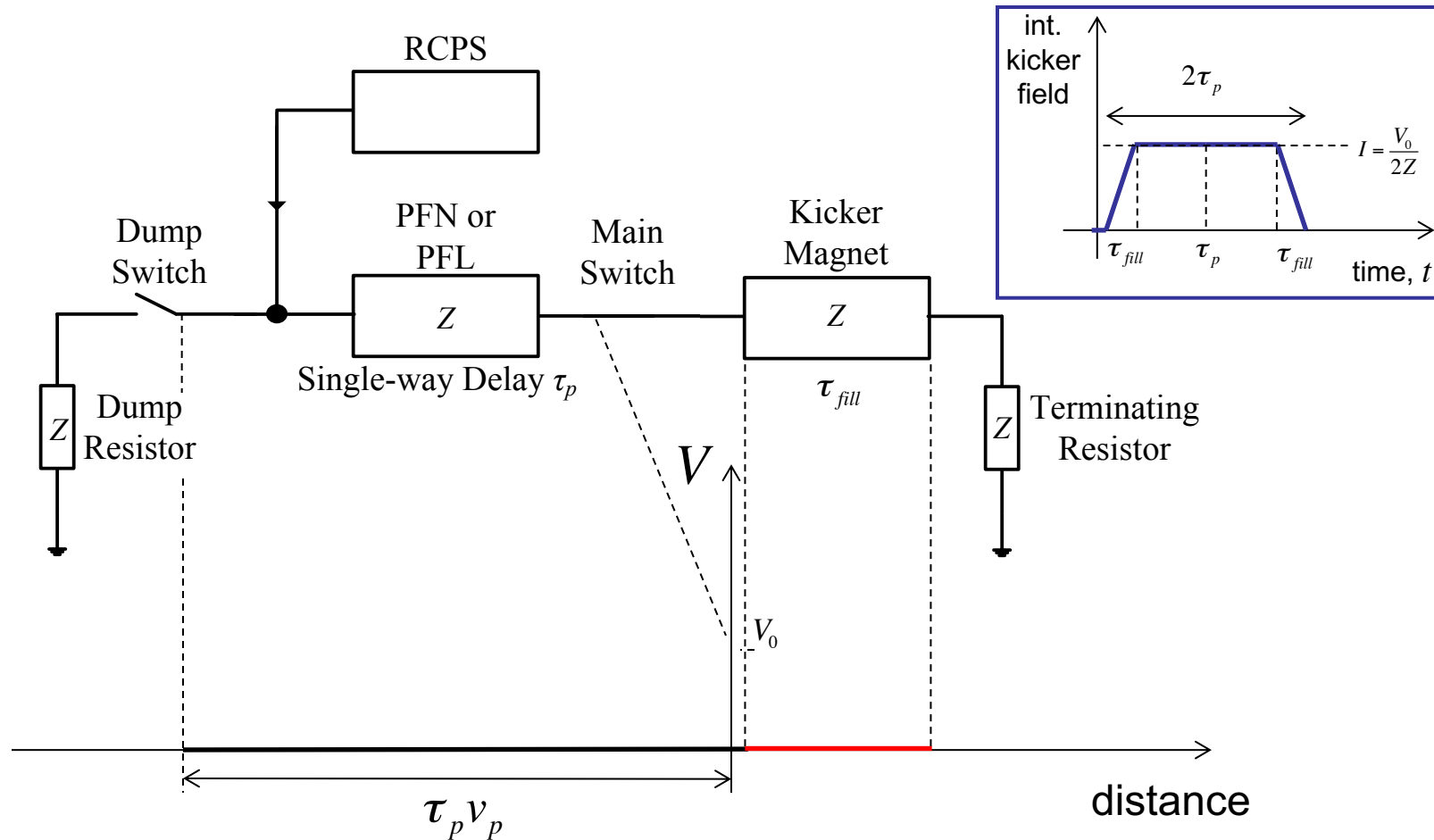
$$t = 2\tau_p + \tau_{fill}$$



- A kicker pulse of approximately  $2\tau_p$  is imparted on the beam and all energy has been emptied into the terminating resistor

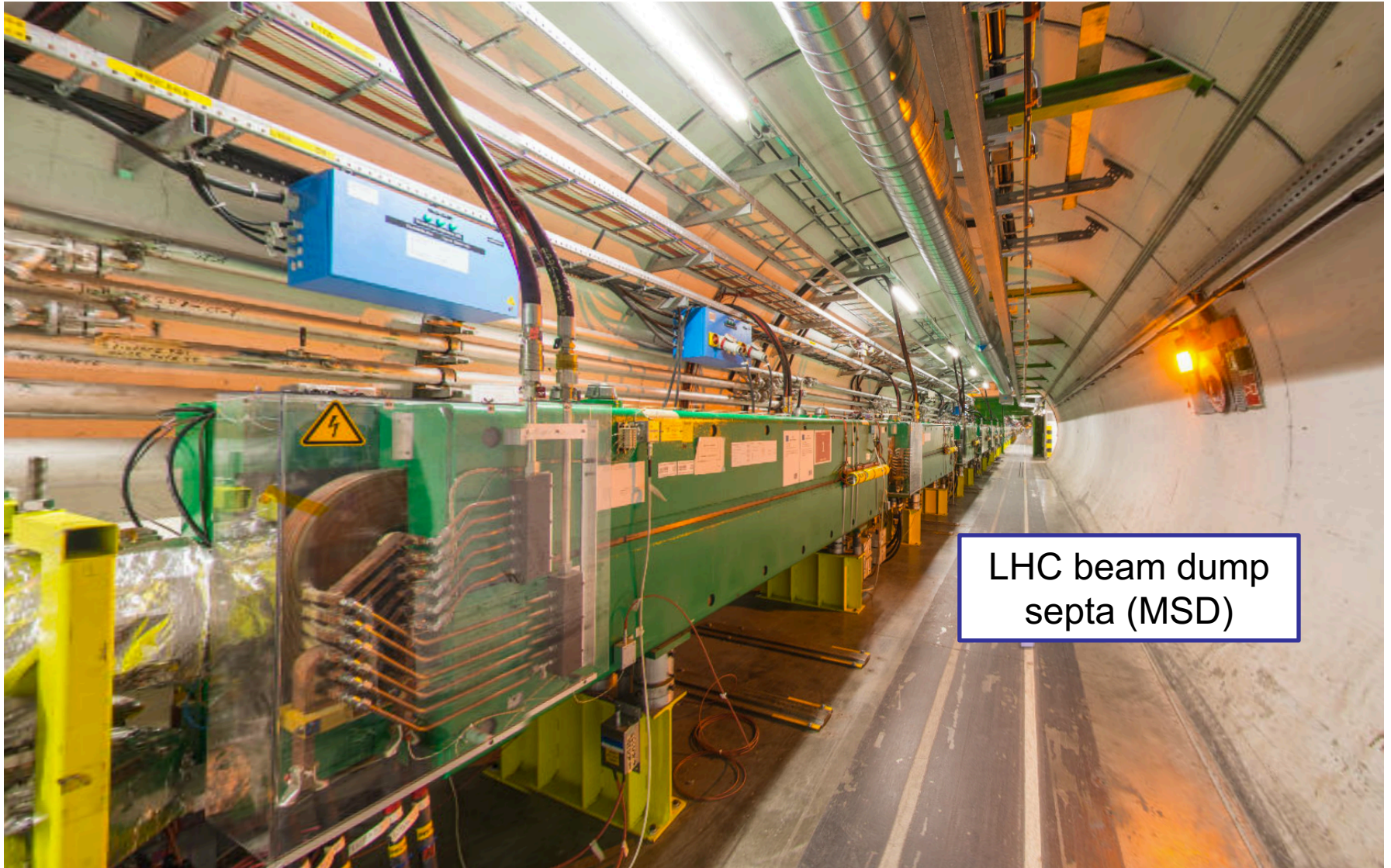
# Simplified kicker system schematic

$$t \approx 2\tau_p$$



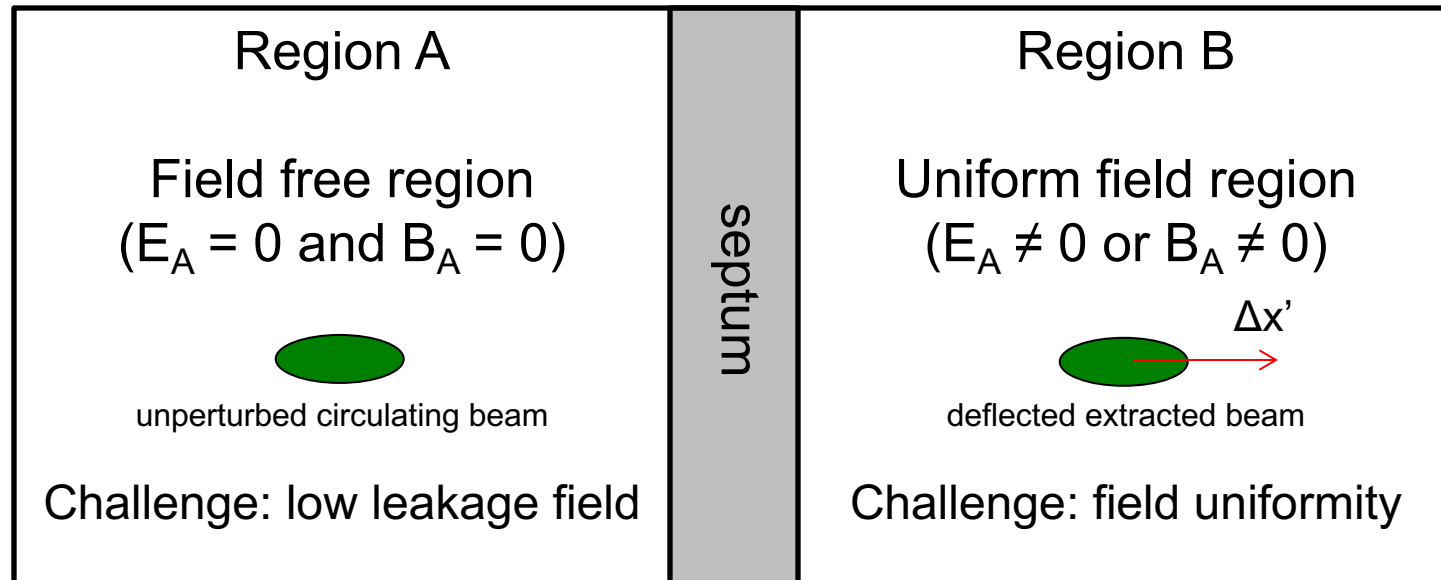
- Kicker pulse length can be changed by adjusting the relative timing of dump and main switches:
  - e.g. if the dump and main switches are fired simultaneously the pulse length will be halved and energy shared on dump and terminating resistors

# Septa



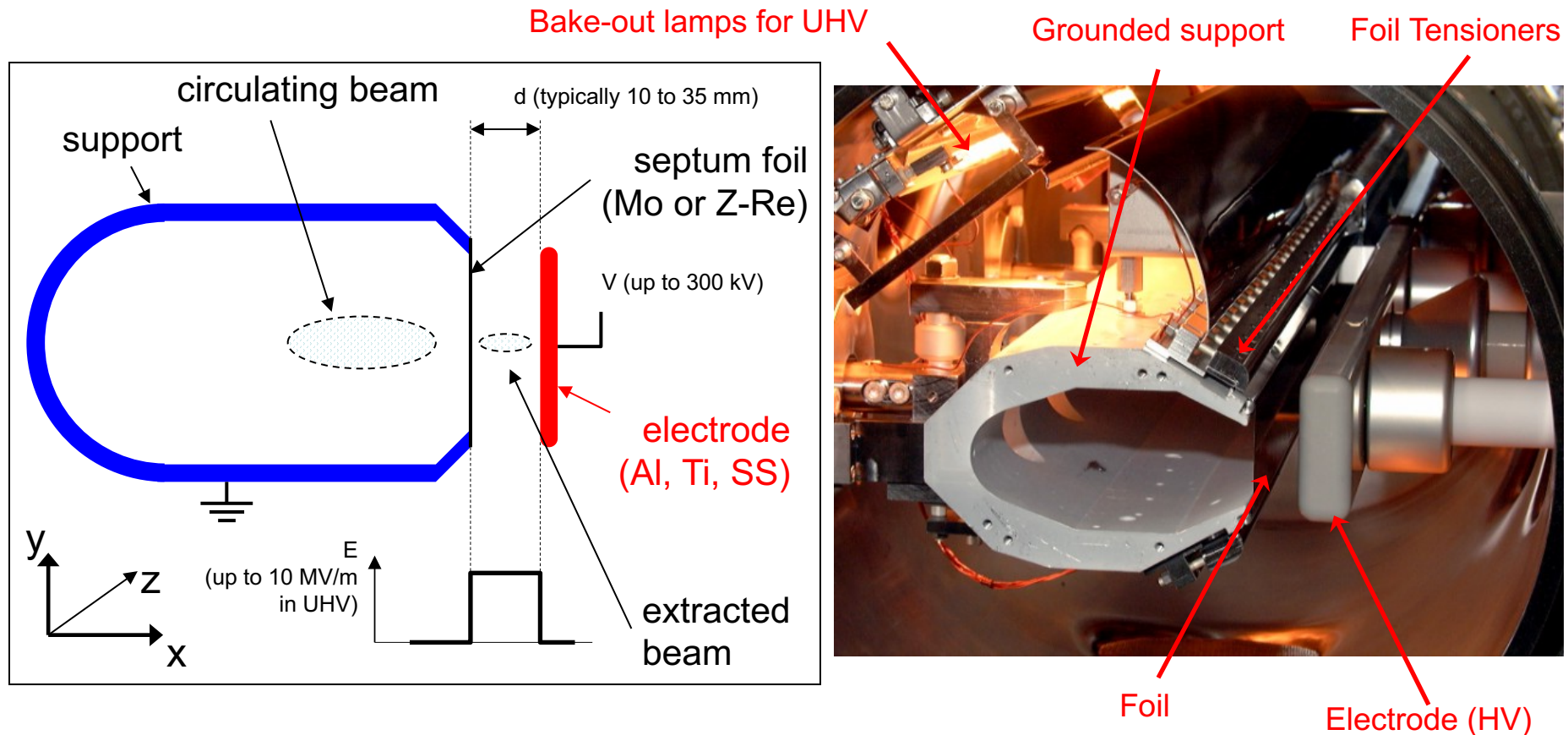
# Septa

- Two main types:
  - Electrostatic septa (DC)
  - Magnetic septa (DC and pulsed):
    - Direct drive septum
    - Eddy current septum (pulsed only)
    - Lambertson septum (deflection parallel to septum)





# Electrostatic septum



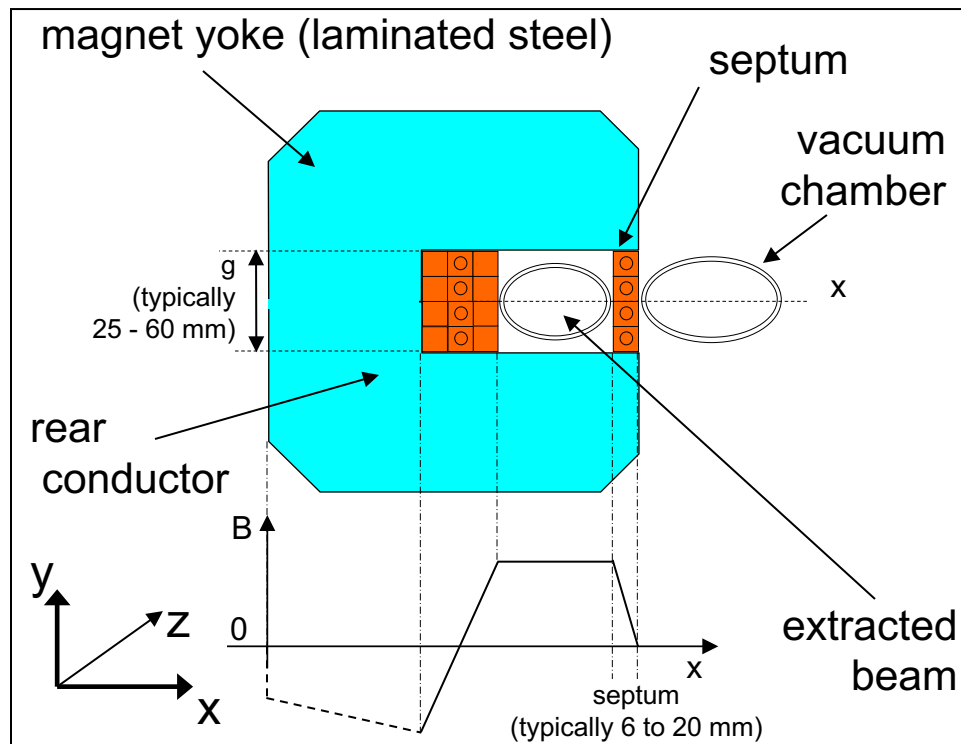
- Thin septum  $\sim 0.1$  mm needed for high extraction efficiency:
  - Foils typically used
  - Stretched wire arrays provide thinner septa and lower effective density
- Challenges include conditioning and preparation of HV surfaces, vacuum in range of  $10^{-9} - 10^{-12}$  mbar and in-vacuum precision position alignment

# Electrostatic septum

- At SPS we slow-extract 400 GeV protons using approximately 15 m of septum split into 5 separate vacuum tanks each over 3 m long:
  - Alignment of the 60 - 100  $\mu\text{m}$  wire array over 15 m is challenging!



# DC direct drive magnetic septum



Circulating beam

Electrical connections

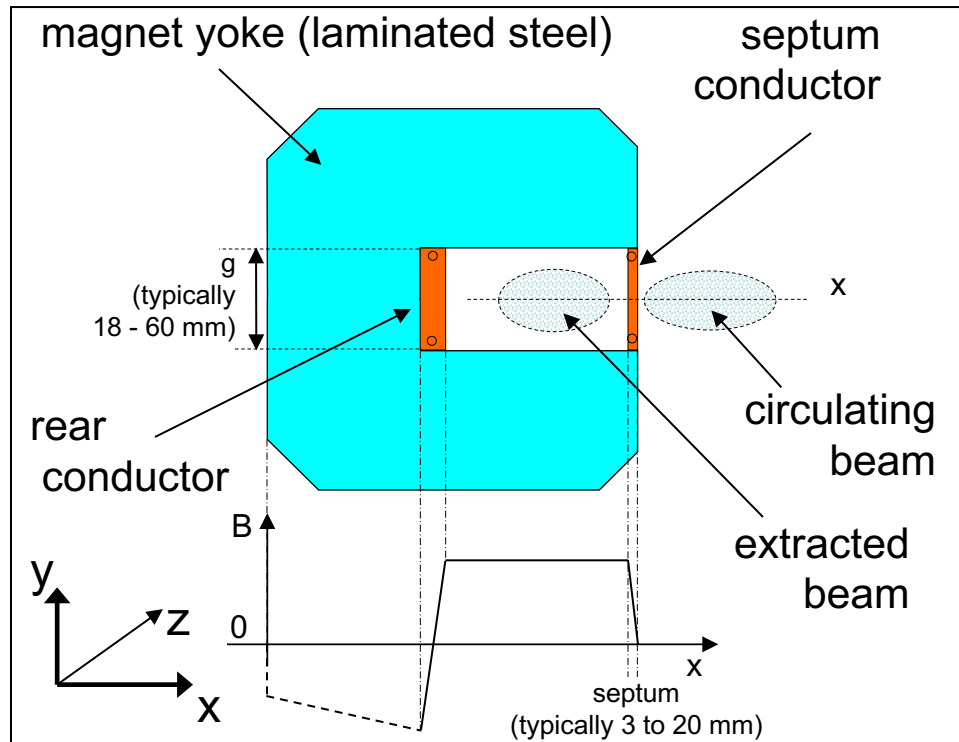


Cooling

- Continuously powered, rarely under vacuum
- Multi-turn coil to reduce current needed but cooling still an issue:
  - Cooling water circuits flow rate typically at 12 – 60 l/min
  - Current can range from 0.5 to 4 kA and power consumption up to 100 kW!

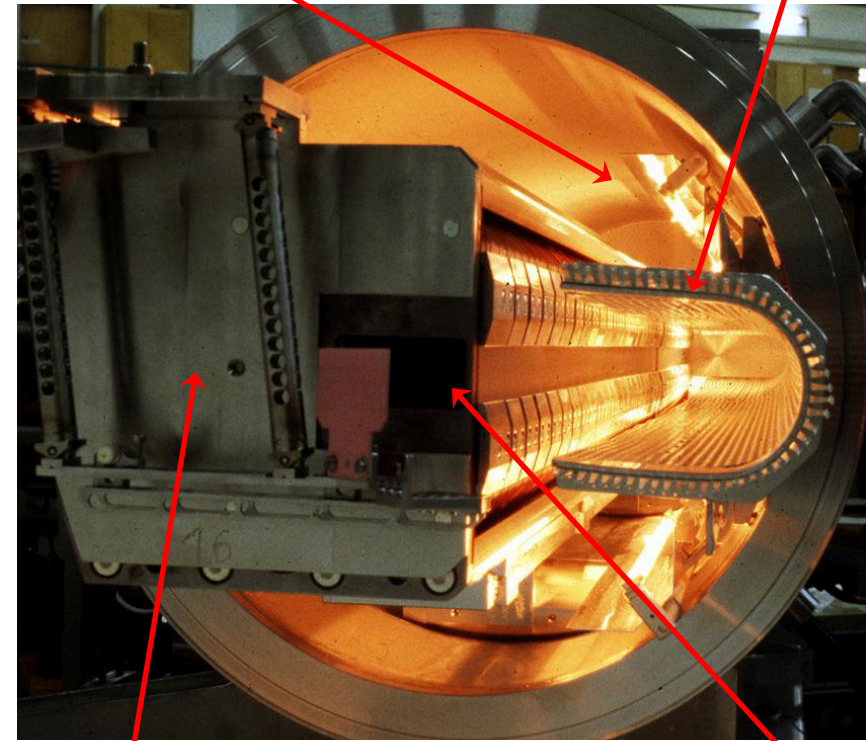


# Direct drive **pulsed** magnetic septum



Bake-out lamps for UHV

Beam screen

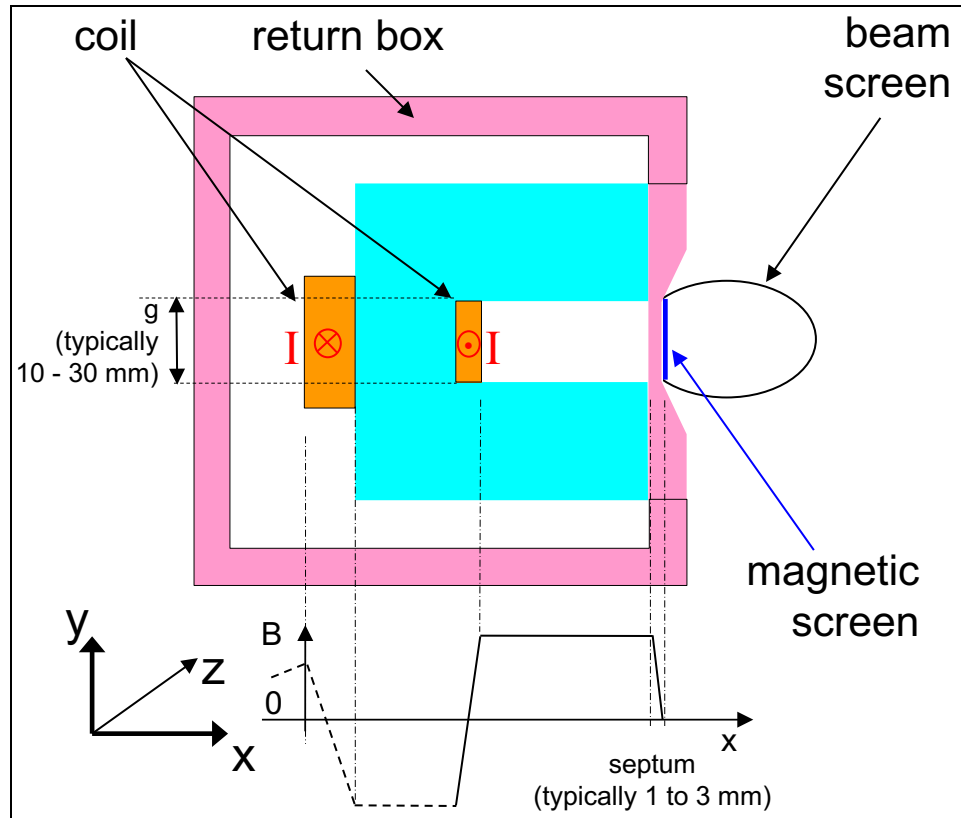


Beam "monitor"

Septum

- In vacuum, to minimise distance between circulated and extracted beam
- Single-turn coil to minimise inductance, bake-out up to 200 °C ( $\sim 10^{-9}$  mbar)
- Pulsed by capacitor discharge (third harmonic flattens the pulse):
  - Current in range 7 – 40 kA with a few ms oscillation period
  - Cooling water circuits flow rate from 1 – 80 l/min

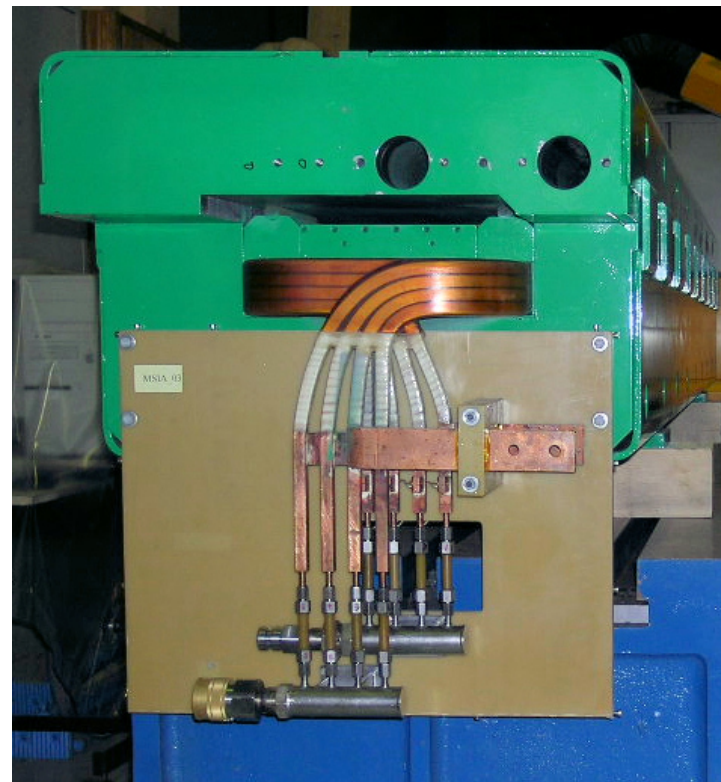
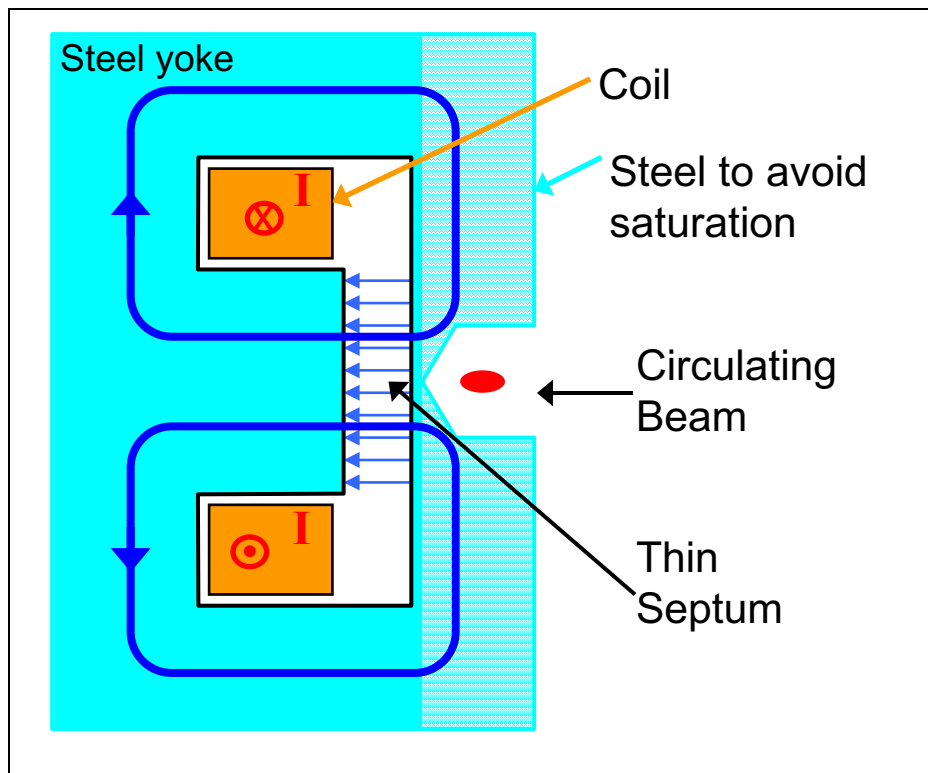
# Eddy current septum



- Coil removed from septum and placed behind C-core yoke:
  - Coil dimension not critical
  - Very thin septum blade
- Magnetic field pulse induces eddy currents in septum blade
- Eddy currents shield the circulating beam from magnetic field
- Return box and magnetic screen reduce fringe field seen by circulating beam

- In or out of vacuum, single-turn coil
- Pulsed by capacitor discharge (third harmonic flattens the pulse):
  - Current  $\sim 10$  kA fast pulsed with  $\sim 50$   $\mu$ s oscillation period
  - Cooling water circuits flow rate from 1 – 10 l/min

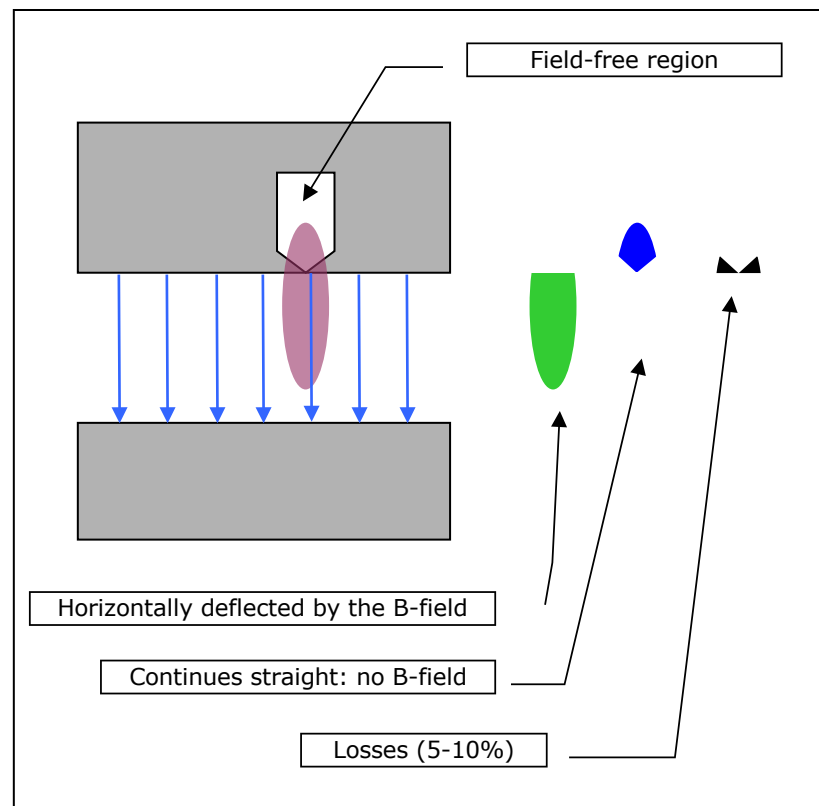
# Lambertson septum



- Magnetic field in gap orthogonal to previous examples of septa:
  - Lambertson deflects beam orthogonal to kicker: dual plane injection/extraction
- Rugged design: conductors safely hidden away from the beam
- Thin steel yoke between aperture and circulating beam – however extra steel required to avoid saturation, magnetic shielding often added

# Lambertson septum

- At SPS we use Lambertson septa to split the 400 GeV slow-extracted proton spill (~ seconds) to different target stations simultaneously:
  - These devices are radioactive: critical that coils are located away from the septum





# Beam transfer lines





# Beam transfer lines

Transfer lines transport beams between accelerators (extraction of one to injection of the next) and on to experimental targets and beam dumps

- Requirements:
  - Geometric link between machines/experiment
  - Match optics between machines/experiment
  - Preserve emittance
  - Change particles' charge state (stripping foils)
  - Measure beam parameters (measurement lines)
  - Protect downstream machine/experiment

# General transport

Beam transport: moving from  $s_1$  to  $s_2$  through  $n$  elements, each with transfer matrix  $\mathbf{M}_i$



$$\begin{bmatrix} x_2 \\ x_2' \end{bmatrix} = \mathbf{M}_{1 \rightarrow 2} \cdot \begin{bmatrix} x \\ x' \end{bmatrix} = \begin{bmatrix} C & S \\ C' & S' \end{bmatrix} \cdot \begin{bmatrix} x \\ x' \end{bmatrix}$$

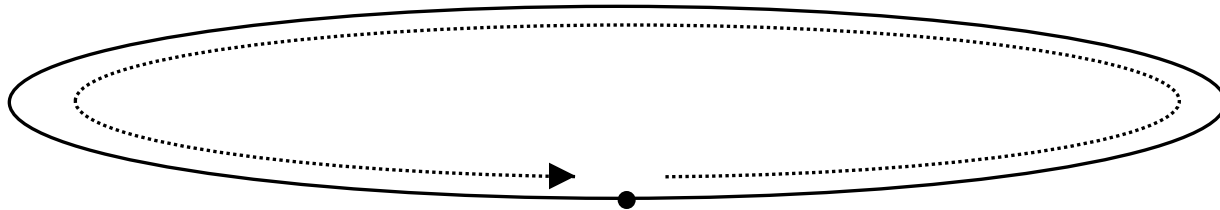
$$\mathbf{M}_{1 \rightarrow 2} = \prod_{i=1}^n \mathbf{M}_n$$

The transfer matrix ( $\mathbf{M}_i$ ) can be expressed using the Twiss formalism:

$$\mathbf{M}_{1 \rightarrow 2} = \begin{bmatrix} \sqrt{\beta_2/\beta_1} (\cos \Delta\mu + \alpha_1 \sin \Delta\mu) & \sqrt{\beta_1\beta_2} \sin \Delta\mu \\ \sqrt{1/\beta_1\beta_2} [(\alpha_1 - \alpha_2) \cos \Delta\mu - (1 + \alpha_1\alpha_2) \sin \Delta\mu] & \sqrt{\beta_1/\beta_2} (\cos \Delta\mu - \alpha_2 \sin \Delta\mu) \end{bmatrix}$$

# Circular machine

Circumference =  $L$



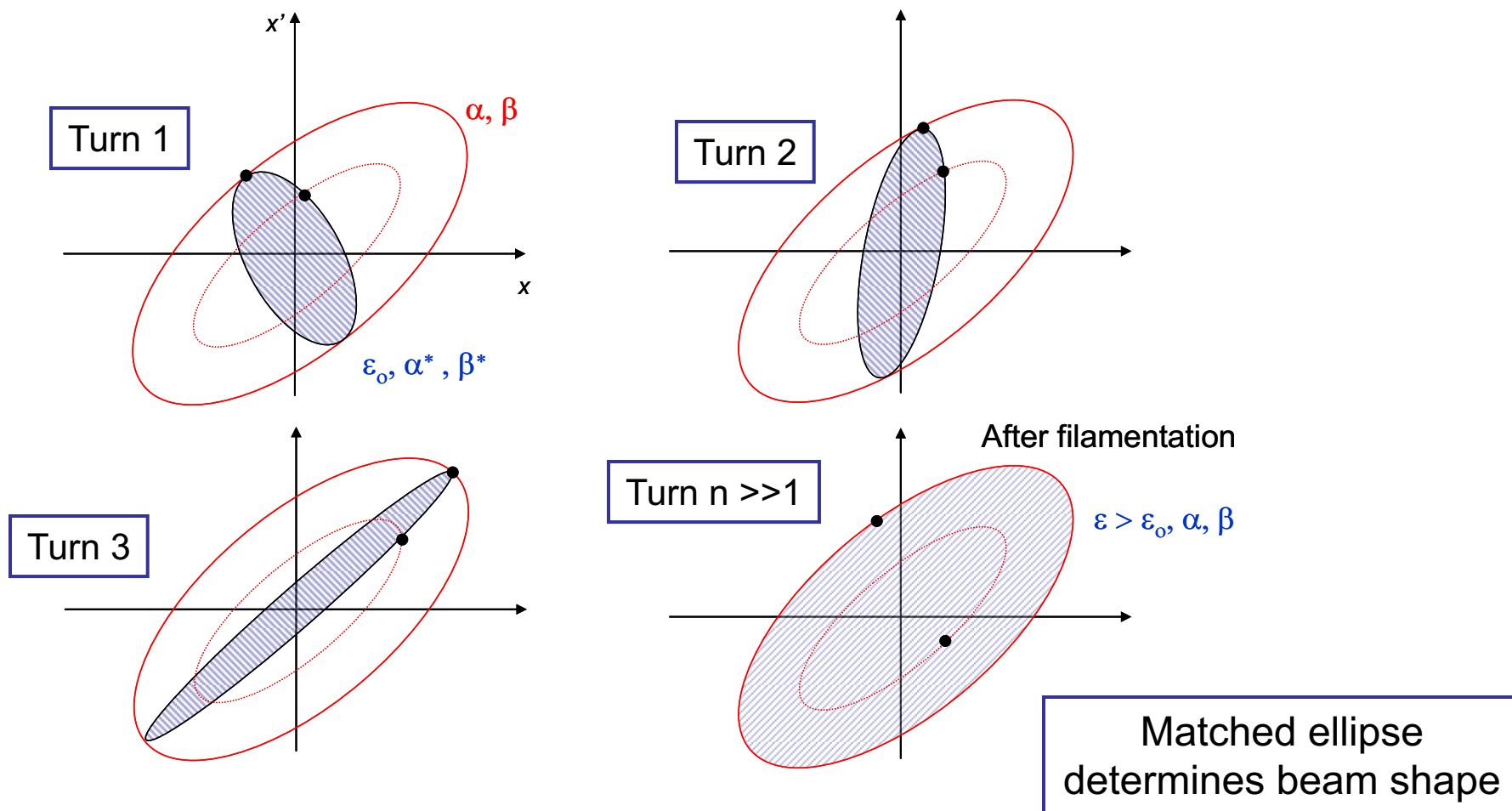
One turn:  
 $\Delta\mu = 2\pi Q$

$$\mathbf{M}_{1 \rightarrow 2} = \mathbf{M}_{0 \rightarrow L} = \begin{bmatrix} \cos 2\pi Q + \alpha \sin 2\pi Q & \beta \sin 2\pi Q \\ -\frac{1}{\beta} (1 + \alpha^2) \sin 2\pi Q & \cos 2\pi Q - \alpha \sin 2\pi Q \end{bmatrix}$$

- The solution is *periodic*
- Periodicity condition for one turn (closed ring) imposes  $\alpha_1 = \alpha_2$ ,  $\beta_1 = \beta_2$ ,  $D_1 = D_2$
- This condition *uniquely* determines  $\alpha(s)$ ,  $\beta(s)$ ,  $\mu(s)$ ,  $D(s)$  around the whole ring
  - i.e. a single matched ellipse exists for each given location,  $s$

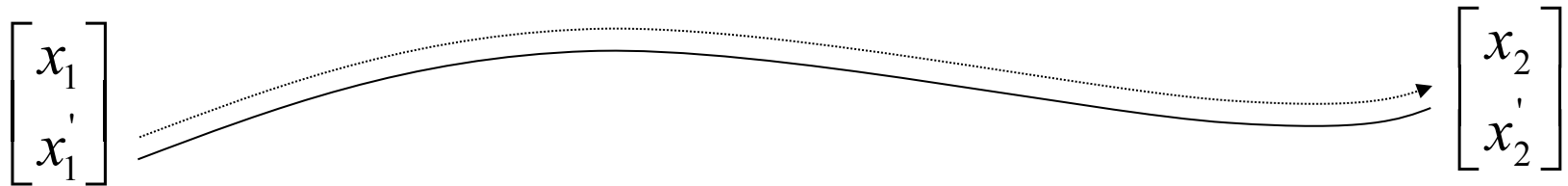
# Circular Machine

- At a location with matched ellipse ( $\alpha, \beta$ ) a mismatched injected beam ( $\alpha^*, \beta^*$ ) with emittance  $\varepsilon_0$ , generates (via filamentation) a larger ellipse with the matched  $\alpha, \beta$ , but larger emittance:  $\varepsilon > \varepsilon_0$



# Transfer line

One pass: 
$$\begin{bmatrix} x_2 \\ x_2' \end{bmatrix} = \mathbf{M}_{1 \rightarrow 2} \cdot \begin{bmatrix} x_1 \\ x_1' \end{bmatrix}$$

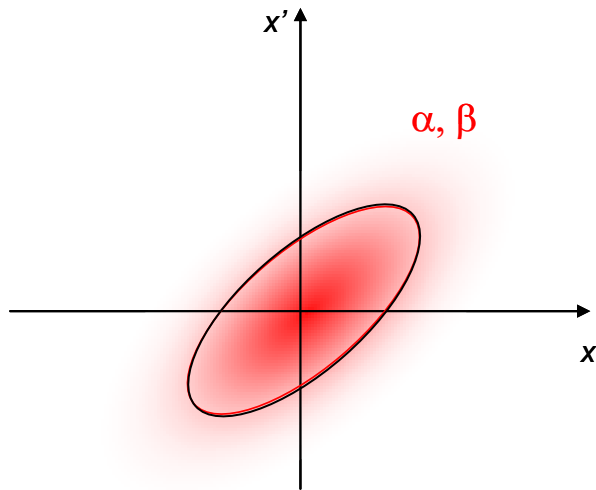


$$\mathbf{M}_{1 \rightarrow 2} = \begin{bmatrix} \sqrt{\beta_2/\beta_1} (\cos \Delta\mu + \alpha_1 \sin \Delta\mu) & \sqrt{\beta_1\beta_2} \sin \Delta\mu \\ \sqrt{1/\beta_1\beta_2} [(\alpha_1 - \alpha_2) \cos \Delta\mu - (1 + \alpha_1\alpha_2) \sin \Delta\mu] & \sqrt{\beta_1/\beta_2} (\cos \Delta\mu - \alpha_2 \sin \Delta\mu) \end{bmatrix}$$

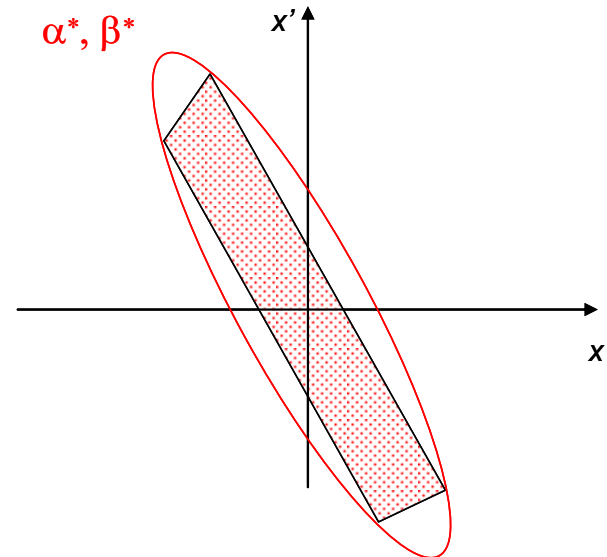
- No periodic condition exists
- The Twiss parameters are simply propagated from beginning to end of line
- At any point in line,  $\alpha(s)$   $\beta(s)$  are functions of  $\alpha_1$  and  $\beta_1$

# Transfer line

- Initial  $\alpha, \beta$  are defined for a transfer line by the beam shape at the entrance



Gaussian beam

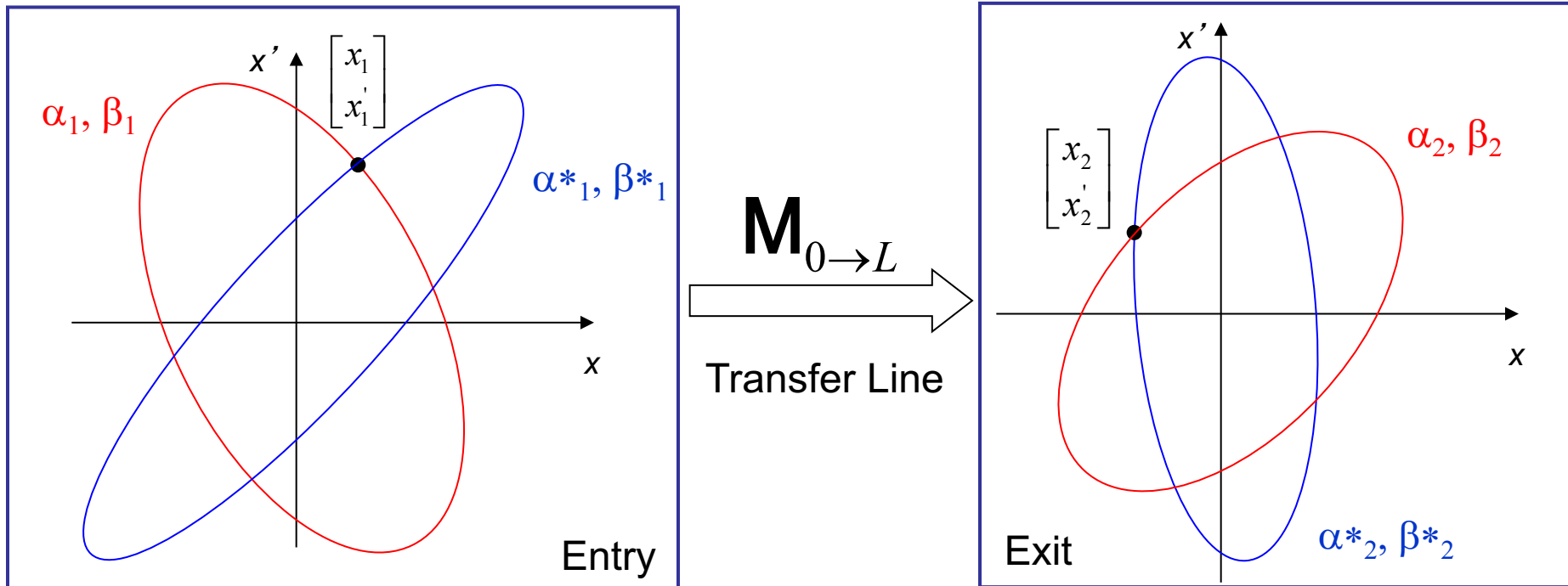


Non-Gaussian beam  
(e.g. slow extracted)

- Propagation of this beam ellipse depends on the line
- A transfer line optics is different for different input beams:
  - Synchrotrons are often multi-purpose, accelerating different beams but extracting through a common line transfer line: optics must switch to match the input and output conditions for each beam type

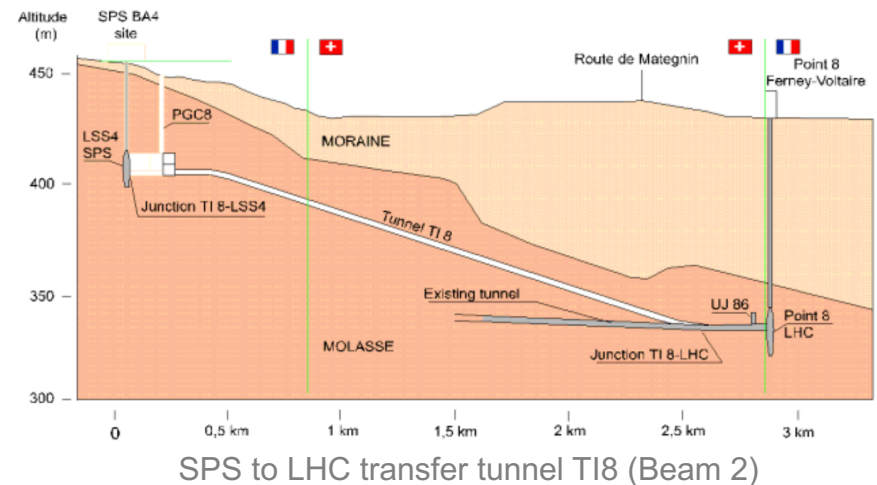
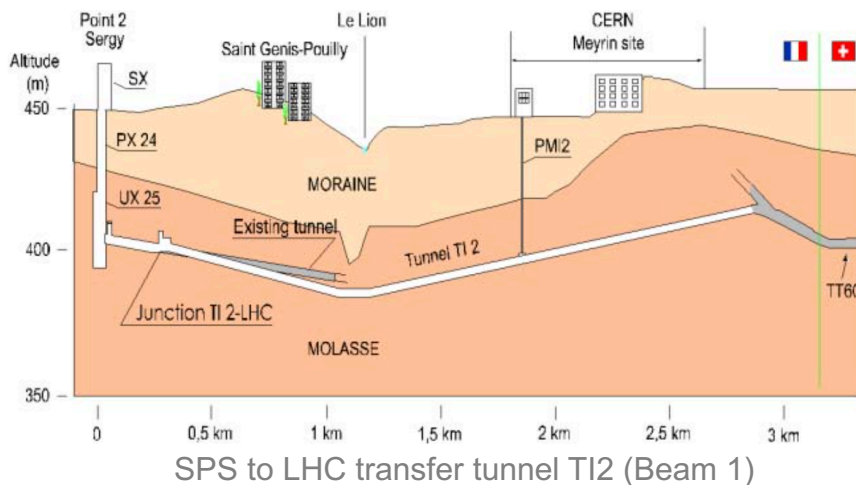
# Transfer line

- On a single pass of a finite transfer line there is no regular motion from entrance to exit
  - Periodicity is not enforced: it's actually a design choice
  - Infinite number of possible starting ellipses are transported to an infinite number of final ellipses



# Linking machines

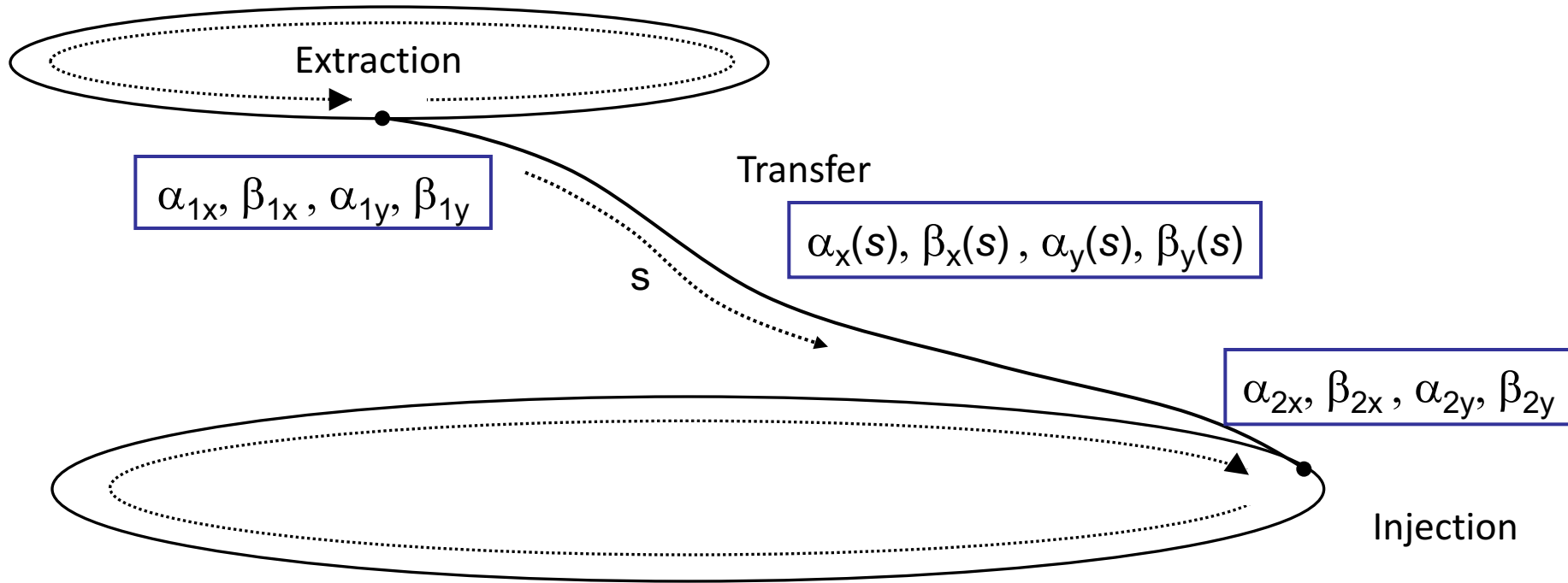
- Beams have to be transported from extraction of one machine to injection of the next machine:
  - Trajectory must be matched in all 6 geometric degrees of freedom ( $x, y, z, \theta, \Phi, \psi$ )
- Other important constraints can include:
  - Minimum bend radius, maximum quadrupole gradient, magnet aperture, cost, geology or other obstacles, etc.



An example of how geology can influence transfer line design



# Linking machines



The Twiss parameters can be propagated when the transfer matrix  $\mathbf{M}$  is known

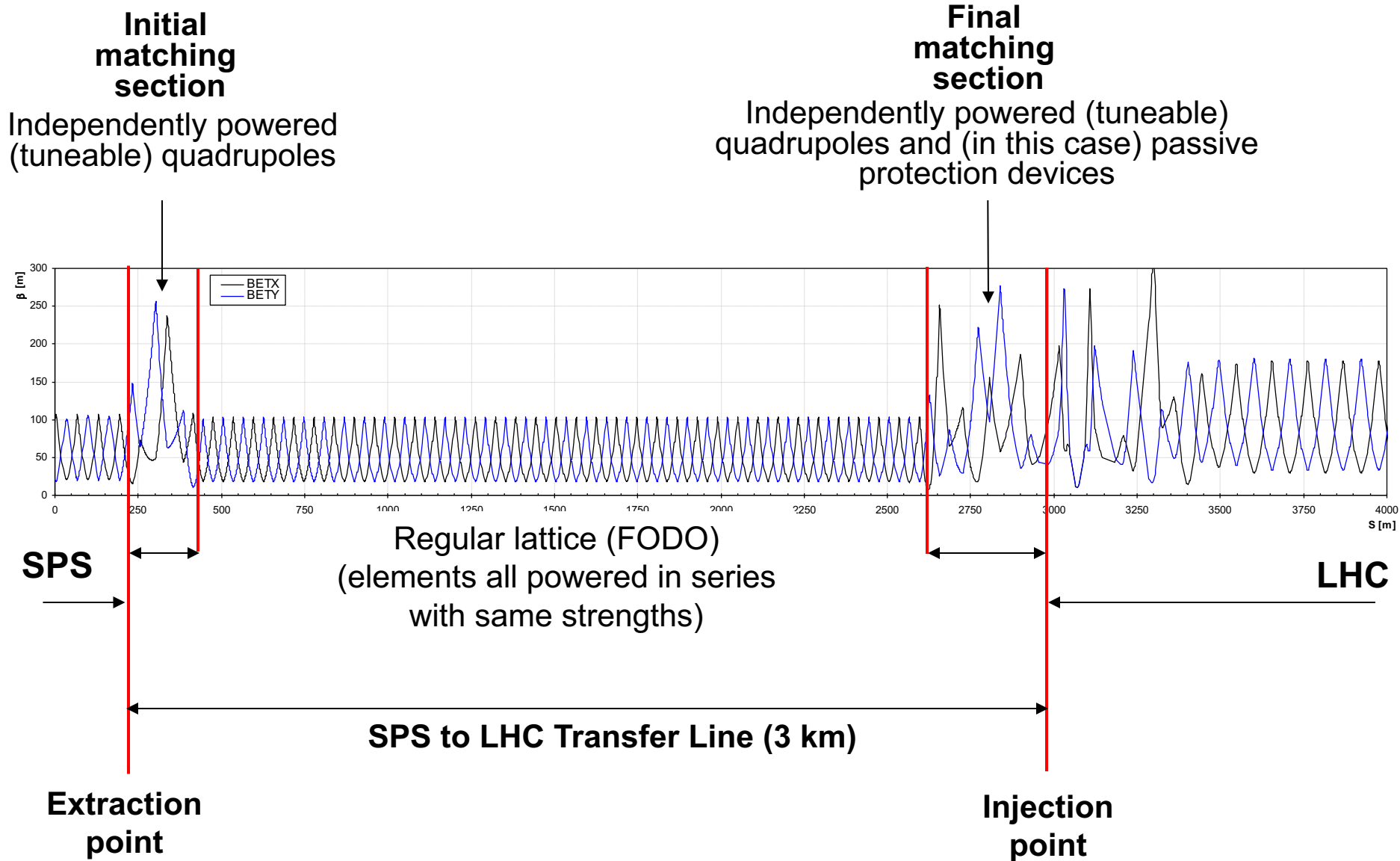
$$\begin{bmatrix} x_2 \\ x_2' \end{bmatrix} = \mathbf{M}_{1 \rightarrow 2} \cdot \begin{bmatrix} x_1 \\ x_1' \end{bmatrix} = \begin{bmatrix} C & S \\ C' & S' \end{bmatrix} \cdot \begin{bmatrix} x_1 \\ x_1' \end{bmatrix}$$

$$\begin{bmatrix} \beta_2 \\ \alpha_2 \\ \gamma_2 \end{bmatrix} = \begin{bmatrix} C^2 & -2CS & S^2 \\ -CC' & CS' + SC' & -SS' \\ C'^2 & -2C'S' & S'^2 \end{bmatrix} \cdot \begin{bmatrix} \beta_1 \\ \alpha_1 \\ \gamma_1 \end{bmatrix}$$

# Linking machines

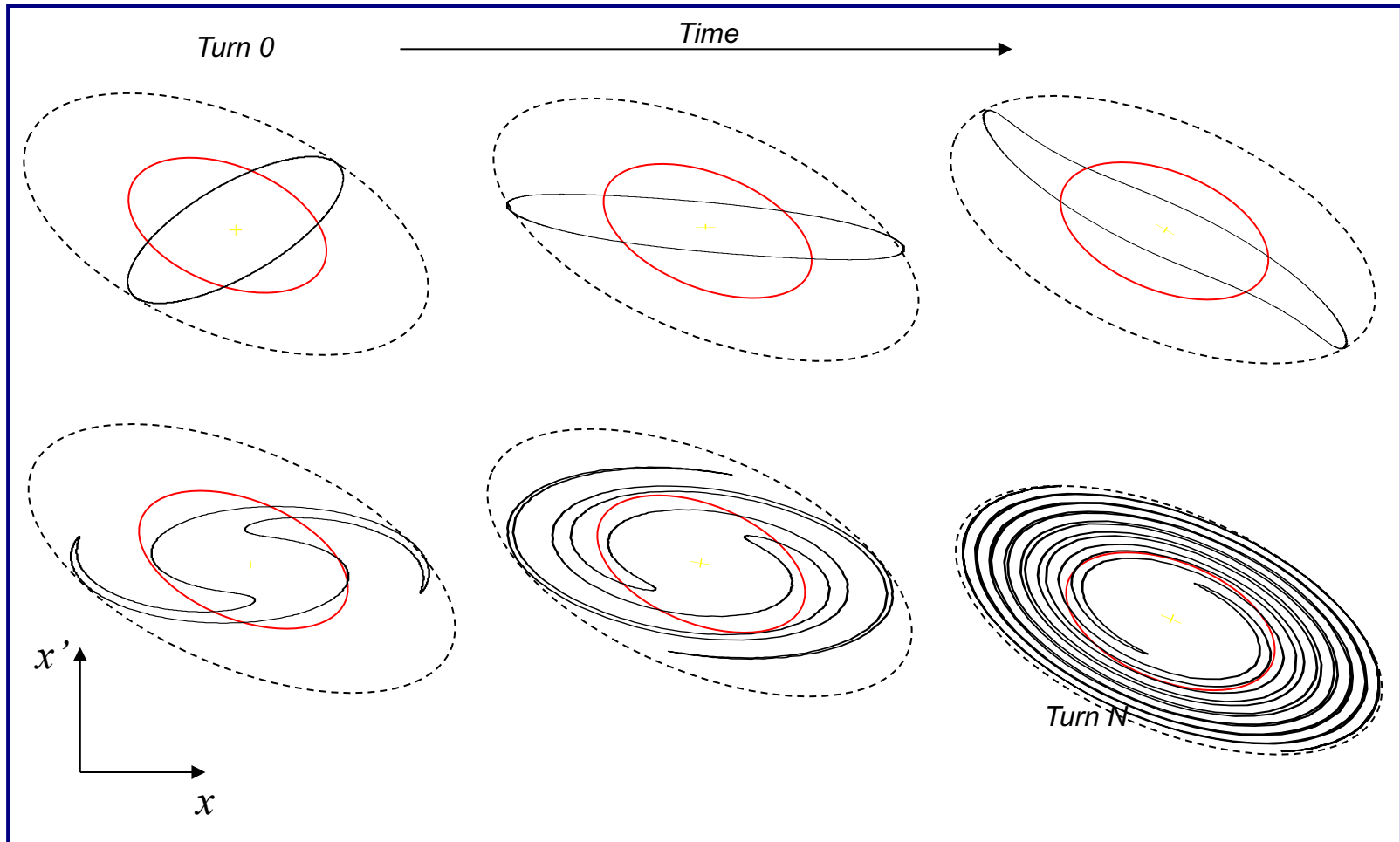
- Linking the optics is a complicated process:
  - Parameters at start of line have to be propagated to matched parameters at the end of the line (injection to another machine, fixed target etc. )
  - Need to “match” 8 variables ( $\alpha_x, \beta_x, D_x, D'_x$  and  $\alpha_y, \beta_y, D_y, D'_y$ )
  - Matching done with number of independently power (“matching”) quadrupoles
  - Maximum  $\beta$  and  $D$  values are imposed by magnetic apertures
  - Other constraints exist:
    - Phase conditions for collimators
    - Insertions for special equipment like stripping foils
    - Low beam energy ( $\beta \ll 1$ ) re-bunching cavities might be necessary, i.e. RF gymnastics in the transfer line
- Matching with computer codes and relying on mixture of theory, experience, intuition, trial and error.

# Optics matching



# Optical mismatch at injection

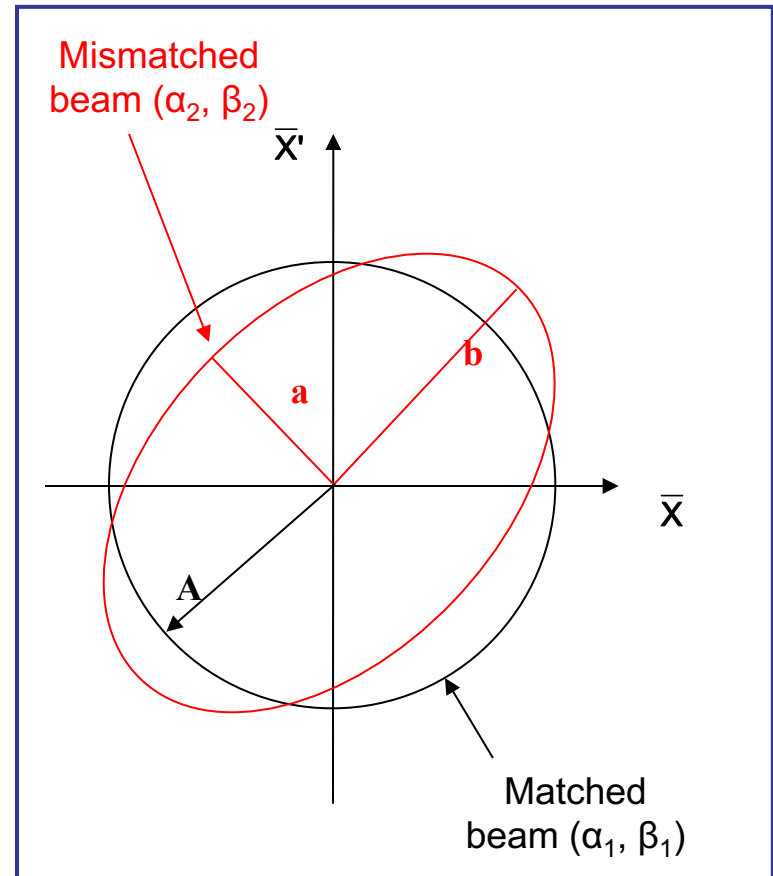
- Filamentation fills larger ellipse with same shape as matched ellipse



- Dispersion mismatch at injection will also cause emittance blow-up

# Blow-up from betatron mismatch

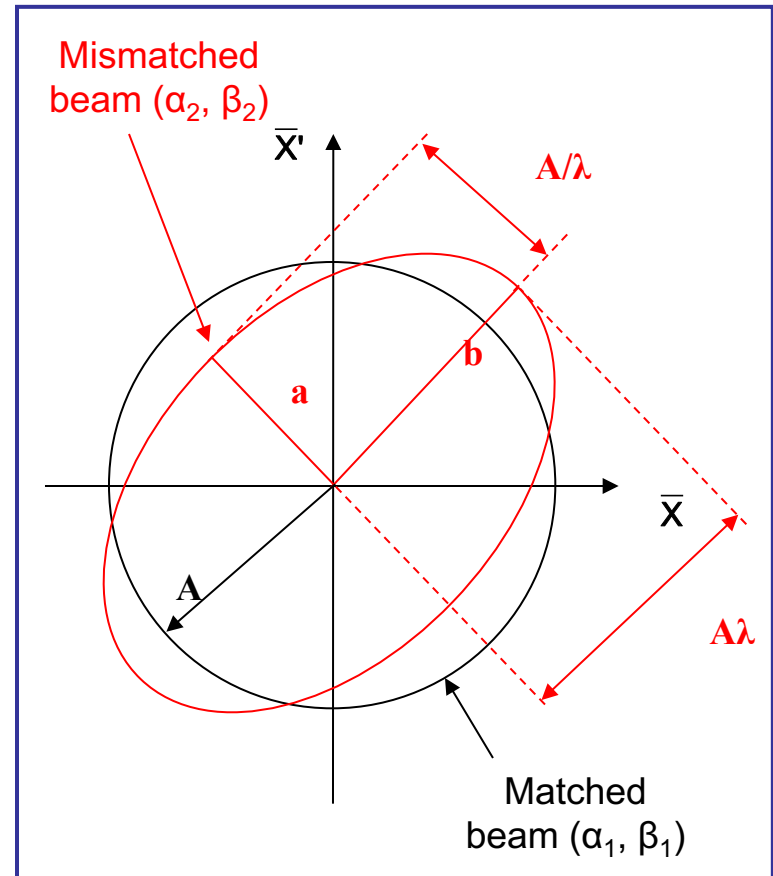
- Optical errors occur in transfer line and ring, such that the beam can be injected with a mismatch
- Filamentation will produce an emittance increase
- In normalised phase space, consider the matched beam as a circle, and the mismatched beam as an ellipse



# Blow-up from betatron mismatch

- Optical errors occur in transfer line and ring, such that the beam can be injected with a mismatch
- Filamentation will produce an emittance increase
- In normalised phase space, consider the matched beam as a circle, and the mismatched beam as an ellipse
- The emittance after filamentation:

$$\varepsilon_{diluted} = \frac{\varepsilon_{matched}}{2} \left( \lambda^2 + \frac{1}{\lambda^2} \right) \quad \text{where} \quad \lambda = \sqrt{b/a}$$



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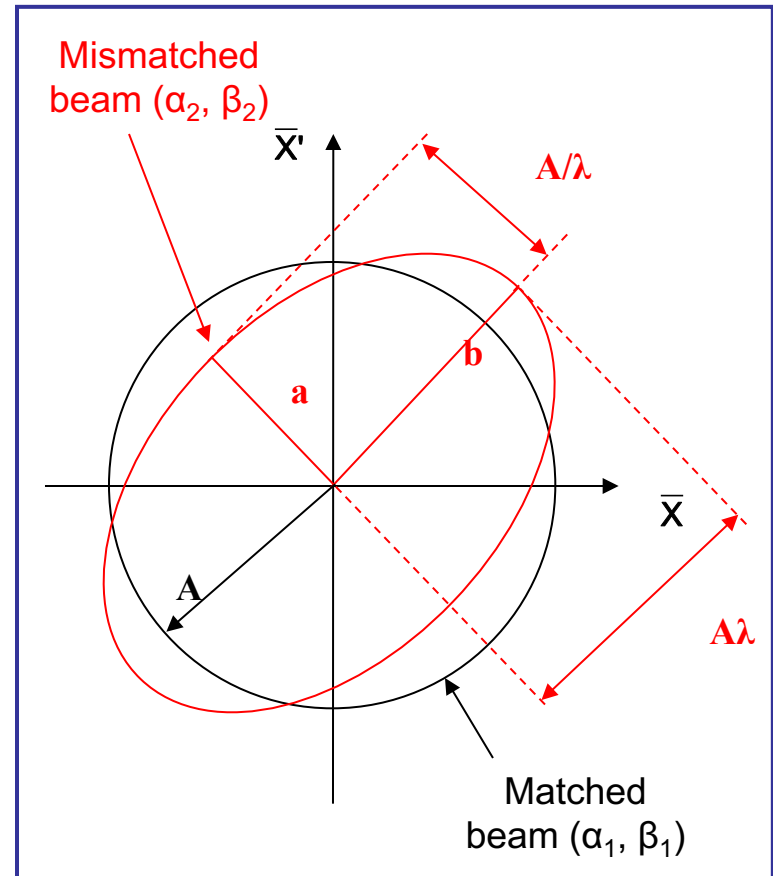
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$$\varepsilon_{diluted} = \frac{\varepsilon_{matched}}{2} \left( \lambda^2 + \frac{1}{\lambda^2} \right) \quad \text{where} \quad \lambda = \sqrt{b/a}$$

- Writing  $\lambda$  as a function of the matched and mismatched Twiss parameters is an exercise in geometry:

$$\varepsilon_{diluted} = \frac{1}{2} \left( \frac{\beta_1}{\beta_2} + \frac{\beta_2}{\beta_1} \left( \alpha_1 - \alpha_2 \frac{\beta_1}{\beta_2} \right)^2 + \frac{\beta_2}{\beta_1} \right) \varepsilon_{matched}$$

See later slides for derivation



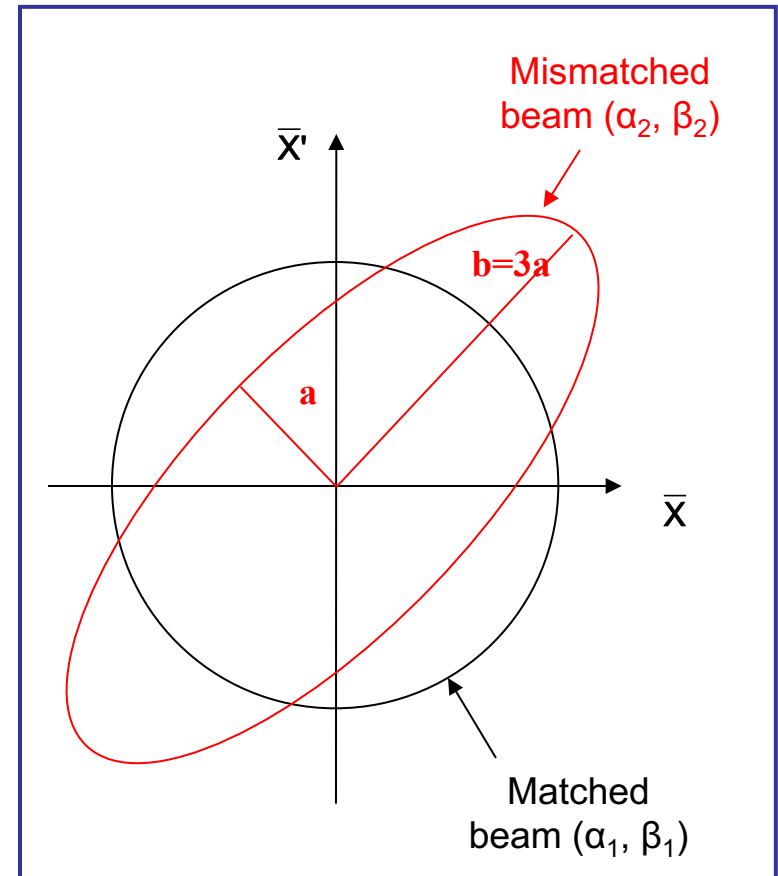
# Blow-up from betatron mismatch

- A numerical example...
- Consider  $b = 3a$  for the mismatched ellipse:

$$\lambda = \sqrt{b/a} = \sqrt{3}$$

$$\varepsilon_{diluted} = \frac{\varepsilon_{matched}}{2} \left( \lambda^2 + \frac{1}{\lambda^2} \right)$$

$$= 1.67 \varepsilon_{matched}$$





# Blow-up from betatron mismatch

- General betatron motion:

$$x_2 = \sqrt{a_2 \beta_2} \sin(\varphi + \varphi_o), \quad x'_2 = \sqrt{a_2 / \beta_2} [\cos(\varphi + \varphi_o) - \alpha_2 \sin(\varphi + \varphi_o)]$$

- Applying the normalisation transformation for the matched beam...

$$\begin{bmatrix} \bar{\mathbf{X}}_2 \\ \bar{\mathbf{X}}'_2 \end{bmatrix} = \sqrt{\frac{1}{\beta_1}} \cdot \begin{bmatrix} \mathbf{1} & \mathbf{0} \\ \alpha_1 & \beta_1 \end{bmatrix} \cdot \begin{bmatrix} x_2 \\ x'_2 \end{bmatrix}$$

...an ellipse is obtained in normalised phase space:

$$A^2 = \underbrace{\bar{\mathbf{X}}_2^2 \left[ \frac{\beta_1}{\beta_2} + \frac{\beta_2}{\beta_1} \left( \alpha_1 - \alpha_2 \frac{\beta_1}{\beta_2} \right)^2 \right]}_{\gamma_{new}} + \underbrace{\bar{\mathbf{X}}_2'^2 \frac{\beta_2}{\beta_1} - 2\bar{\mathbf{X}}_2 \bar{\mathbf{X}}_2'}_{\beta_{new}} \underbrace{\left[ \frac{\beta_2}{\beta_1} \left( \alpha_1 - \alpha_2 \frac{\beta_1}{\beta_2} \right) \right]}_{\alpha_{new}}$$

# Blow-up from betatron mismatch

- From general ellipse properties one can write:

$$a = \frac{A}{\sqrt{2}} \left( \sqrt{H+1} + \sqrt{H-1} \right), \quad b = \frac{A}{\sqrt{2}} \left( \sqrt{H+1} - \sqrt{H-1} \right) \quad \text{where} \quad H = \frac{1}{2} (\gamma_{new} + \beta_{new})$$

Giving:

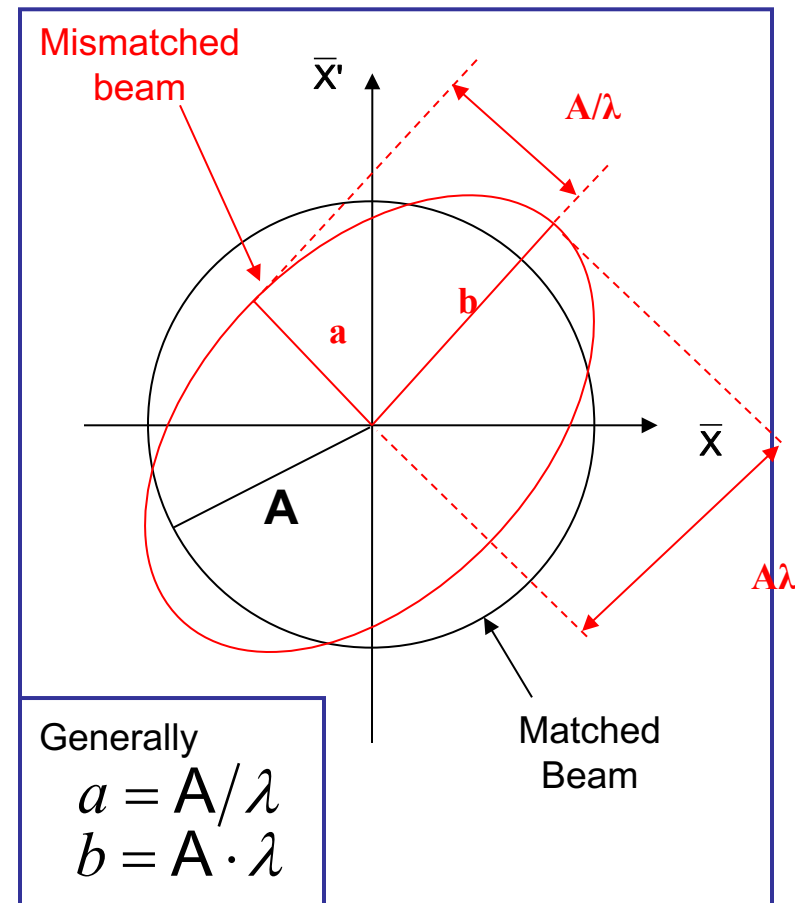
$$\lambda = \frac{1}{\sqrt{2}} \left( \sqrt{H+1} + \sqrt{H-1} \right),$$

$$\frac{1}{\lambda} = \frac{1}{\sqrt{2}} \left( \sqrt{H+1} - \sqrt{H-1} \right)$$

- The co-ordinates of the mismatched beam can be expressed:

$$\bar{X}_{new} = \lambda \cdot A \sin(\phi + \phi_1),$$

$$\bar{X}'_{new} = \frac{1}{\lambda} A \cos(\phi + \phi_1)$$



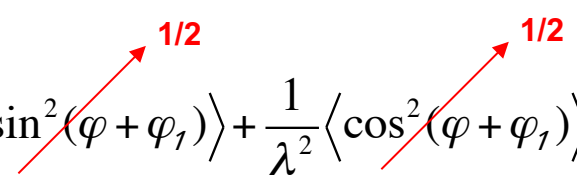
# Blow-up from betatron mismatch

- We can evaluate the square of the distance of a particle from the origin as:

$$\mathbf{A}_{new}^2 = \overline{\mathbf{X}}_{new}^2 + \overline{\mathbf{X}'}_{new}^2 = \lambda^2 \cdot \mathbf{A}_0^2 \sin^2(\phi + \phi_1) + \frac{1}{\lambda^2} \mathbf{A}_0^2 \cos^2(\phi + \phi_1)$$

- The new emittance is the average for all particles with positions  $\mathbf{A}_i$  over all phases:

$$\begin{aligned} \varepsilon_{diluted} &= \frac{1}{2} \langle \mathbf{A}_{new}^2 \rangle = \frac{1}{2} \left( \lambda^2 \langle \mathbf{A}_0^2 \sin^2(\varphi + \varphi_1) \rangle + \frac{1}{\lambda^2} \langle \mathbf{A}_0^2 \cos^2(\varphi + \varphi_1) \rangle \right) \\ &= \frac{1}{2} \langle \mathbf{A}_0^2 \rangle \left( \lambda^2 \langle \sin^2(\varphi + \varphi_1) \rangle + \frac{1}{\lambda^2} \langle \cos^2(\varphi + \varphi_1) \rangle \right) = \frac{1}{2} \varepsilon_0 \left( \lambda^2 + \frac{1}{\lambda^2} \right) \end{aligned}$$



- If we're feeling diligent, we can substitute back for  $\lambda$ :

$$\varepsilon_{diluted} = \frac{1}{2} \varepsilon_{matched} \left( \lambda^2 + \frac{1}{\lambda^2} \right) = H \varepsilon_{matched} = \frac{1}{2} \varepsilon_{matched} \left( \frac{\beta_1}{\beta_2} + \frac{\beta_2}{\beta_1} \left( \alpha_1 - \alpha_2 \frac{\beta_1}{\beta_2} \right)^2 + \frac{\beta_2}{\beta_1} \right)$$

where subscript 1 refers to the matched and 2 refers to mismatched cases

# Blow-up from dispersion mismatch

- Dispersion mismatch will also introduce emittance blow-up through filamentation much like optical mismatch

- Introducing normalised dispersion:  $D_n = \frac{D}{\sqrt{\beta}}$   $D'_n = \frac{\alpha}{\sqrt{\beta}} D + \sqrt{\beta} D'$

- With a momentum error of  $\delta = \frac{\Delta p}{p}$  the mismatch is:

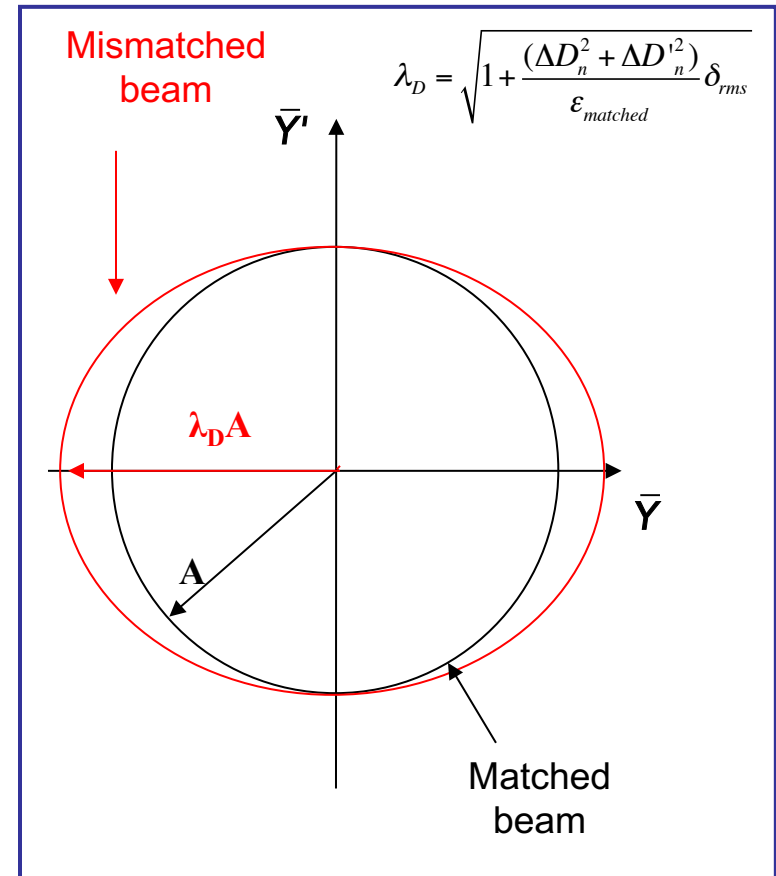
$$\bar{X} = \bar{X} + \Delta D_n \delta \quad \bar{X}' = \bar{X}' + \Delta D'_n \delta$$

- Rotating the reference frame to a convenient reference (see plot):

$$\bar{Y} = \bar{Y} + \sqrt{\Delta D_n^2 + \Delta D_n'^2} \delta \quad \bar{Y}' = \bar{Y}'$$

- And averaging over a distribution of particles, one can write the emittance blow-up as:

$$\varepsilon_{diluted} = \varepsilon_{matched} + \frac{\Delta D_n^2 + \Delta D_n'^2}{2} \delta_{rms}^2$$



# Blow-up from steering error

- The new particle coordinates in normalised phase space are:

$$\bar{X}_{error} = \bar{X}_0 + L \cos \theta$$

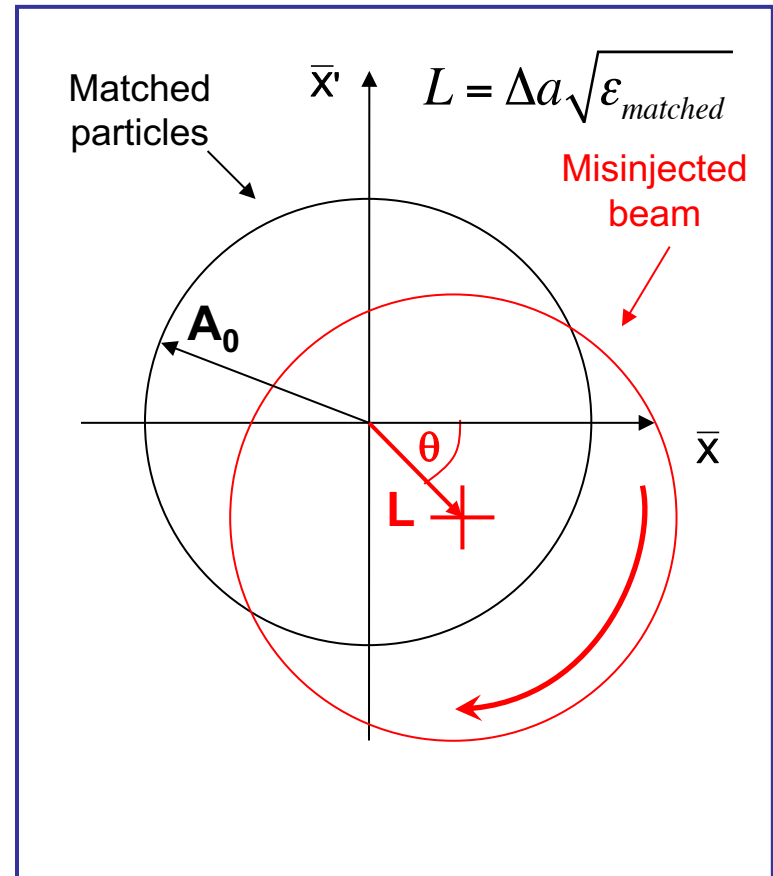
$$\bar{X}'_{error} = \bar{X}'_0 + L \sin \theta$$

- For a general particle distribution, where  $A_i$  denotes amplitude in normalised phase of particle  $i$ :

$$A_i^2 = \bar{X}_{0,i}^2 + \bar{X}'_{0,i}^2$$

- The emittance of the distribution is:

$$\epsilon_{matched} = \langle A_i^2 \rangle / 2$$



# Blow-up from steering error

- So we plug in the new coordinates:

$$\begin{aligned}
 \mathbf{A}_{error}^2 &= \bar{X}_{error}^2 + \bar{X}'_{error}{}^2 \\
 &= (\bar{X}_0 + L \cos \theta)^2 + (\bar{X}'_0 + L \sin \theta)^2 \\
 &= \bar{X}_0^2 + \bar{X}'_0{}^2 + 2L(\bar{X}_0 \cos \theta + \bar{X}'_0 \sin \theta) + L^2
 \end{aligned}$$

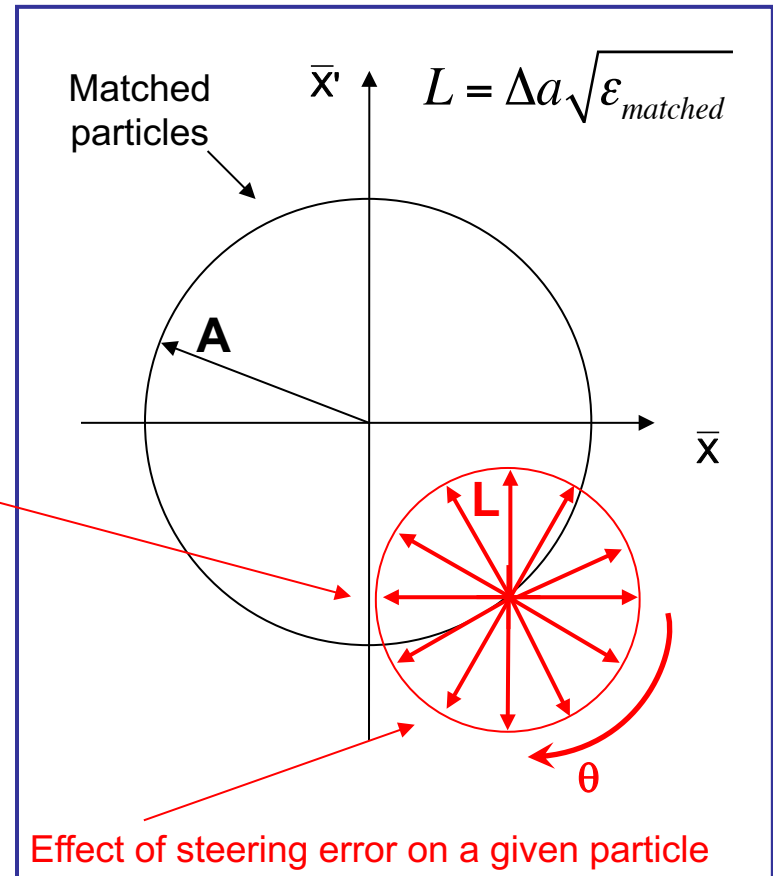
$\cos^2 \theta + \sin^2 \theta = 1$

- Taking the average over distribution:

$$\begin{aligned}
 \langle \mathbf{A}_{error}^2 \rangle &= \langle \mathbf{A}_0^2 \rangle + 2L(\underbrace{\langle \bar{X}_0 \cos \theta \rangle}_{\text{0}} + \underbrace{\langle \bar{X}'_0 \sin \theta \rangle}_{\text{0}}) + \langle L^2 \rangle \\
 &= 2\varepsilon_{matched} + L^2
 \end{aligned}$$

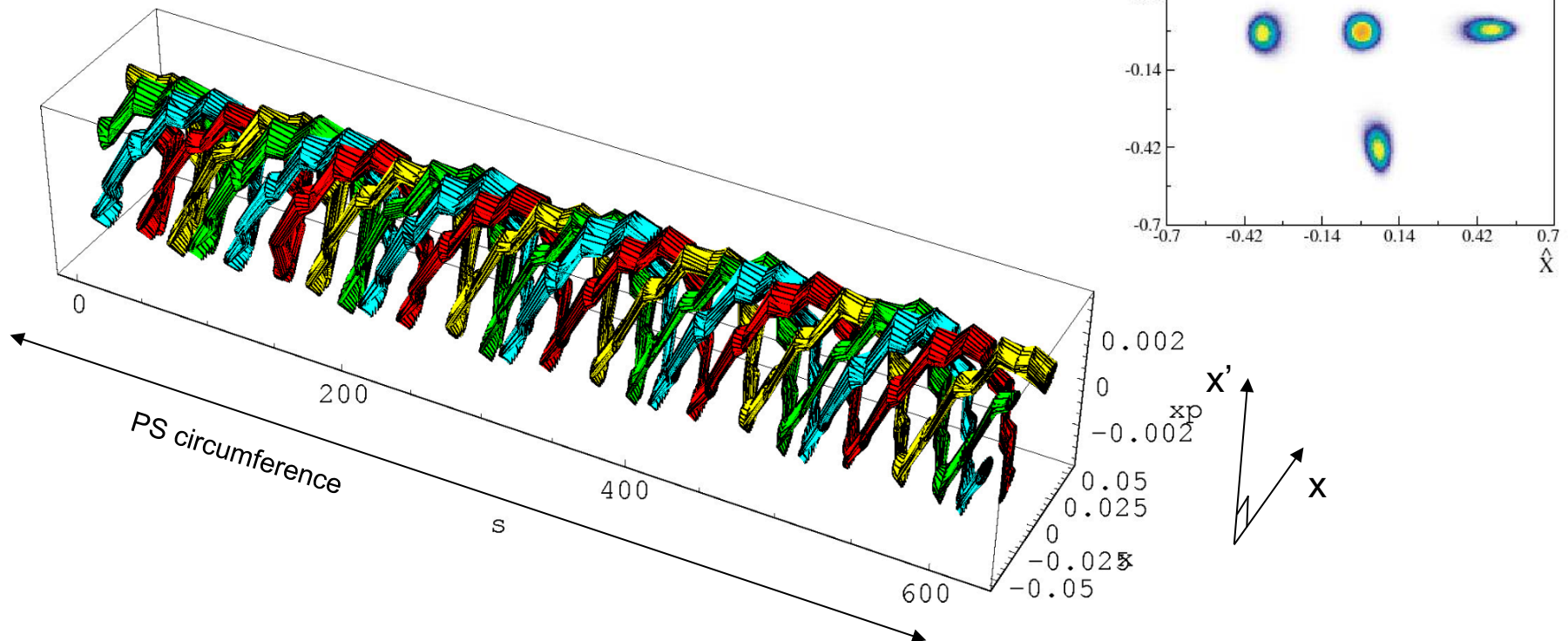
- Giving the diluted emittance as:

$$\begin{aligned}
 \varepsilon_{diluted} &= \varepsilon_{matched} + \frac{L^2}{2} \\
 &= \varepsilon_{matched} \left[ 1 + \frac{\Delta a^2}{2} \right]
 \end{aligned}$$



# How many beams ?!

- In the PS case we end up with two beams circulating on distinct closed orbits in the machine (in the horizontal plane):
  - the islands are a separate, continuous entity (if de-bunched) wrapped around the machine circumference 4 times
  - the core circulates as usual
- Two fast “kicks” (islands + core) to extract



# PS test: splitting in three stable islands

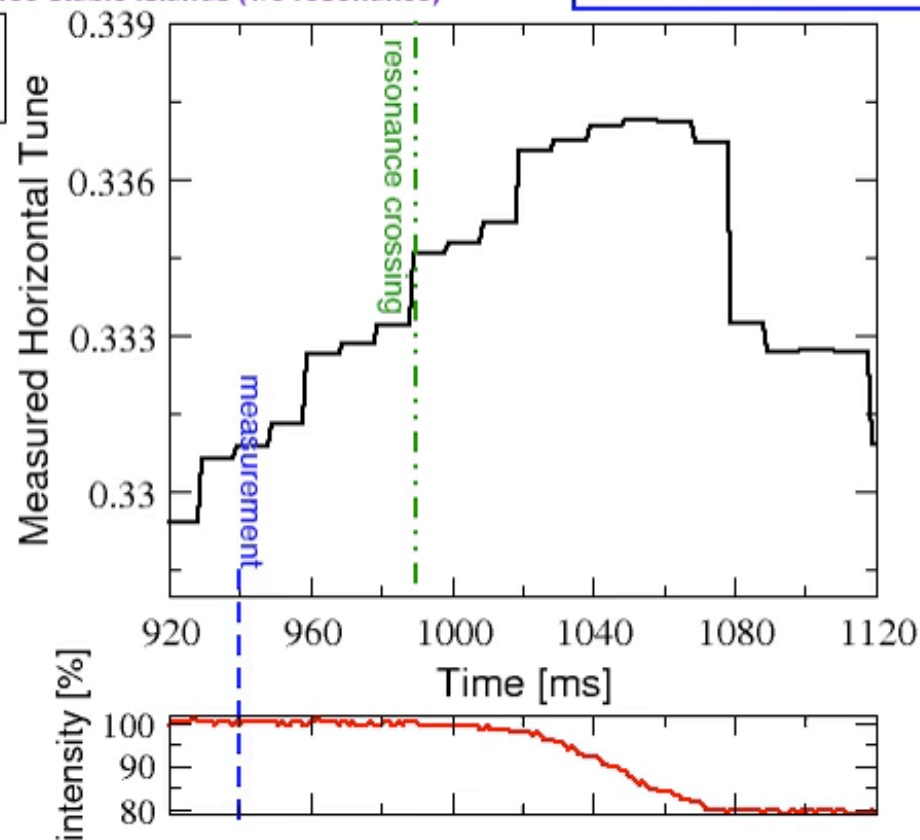
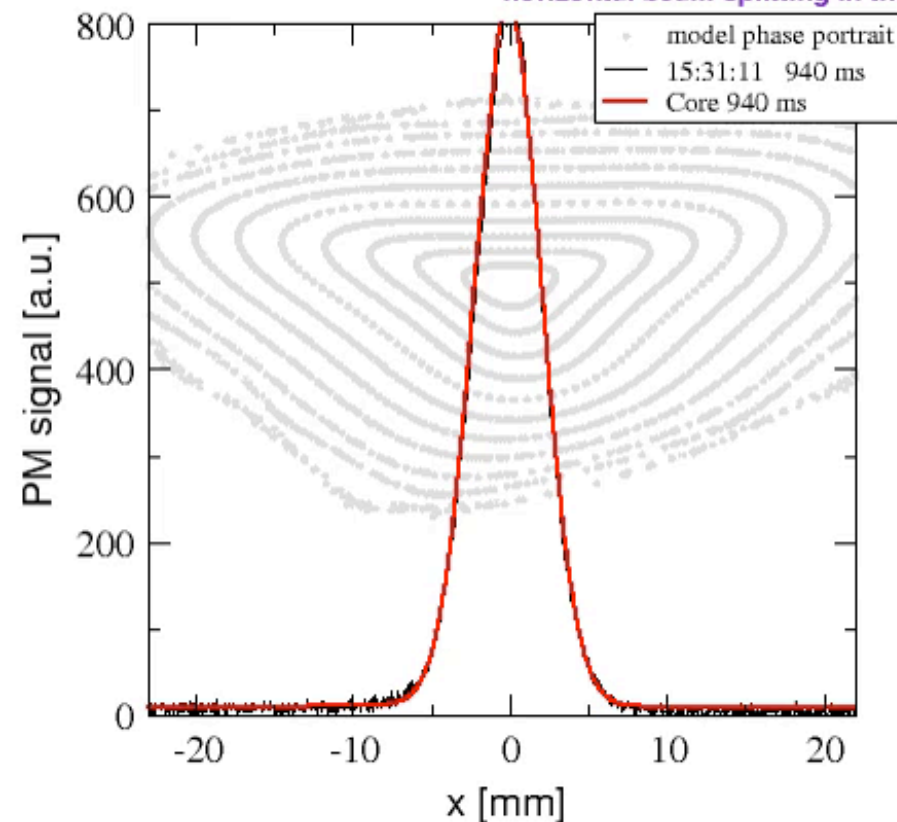
Exciting the unstable 1/3rd resonance the central island (beam core) is depleted. In the movie the evolution of the beam profile is shown. It was measured at a single machine section by means of horizontal flying wire installed in section 54 of the CERN Proton Synchrotron. Essentially no losses are observed for a moderate separation of the beamlets. No optimization of the working point was performed due to problems with the beam instrumentation. The beam used is a **single-bunch, medium-intensity** (about  $2.6 \times 10^{12}$ ) proton beam.

profile @ H54 FWS

PS Multi-Turn Extraction experiment, 10 August 2007

OCT=-420 A  $Q_y=6.20$   
XCT= 330 A

horizontal beam splitting in three stable islands (1/3 resonance)



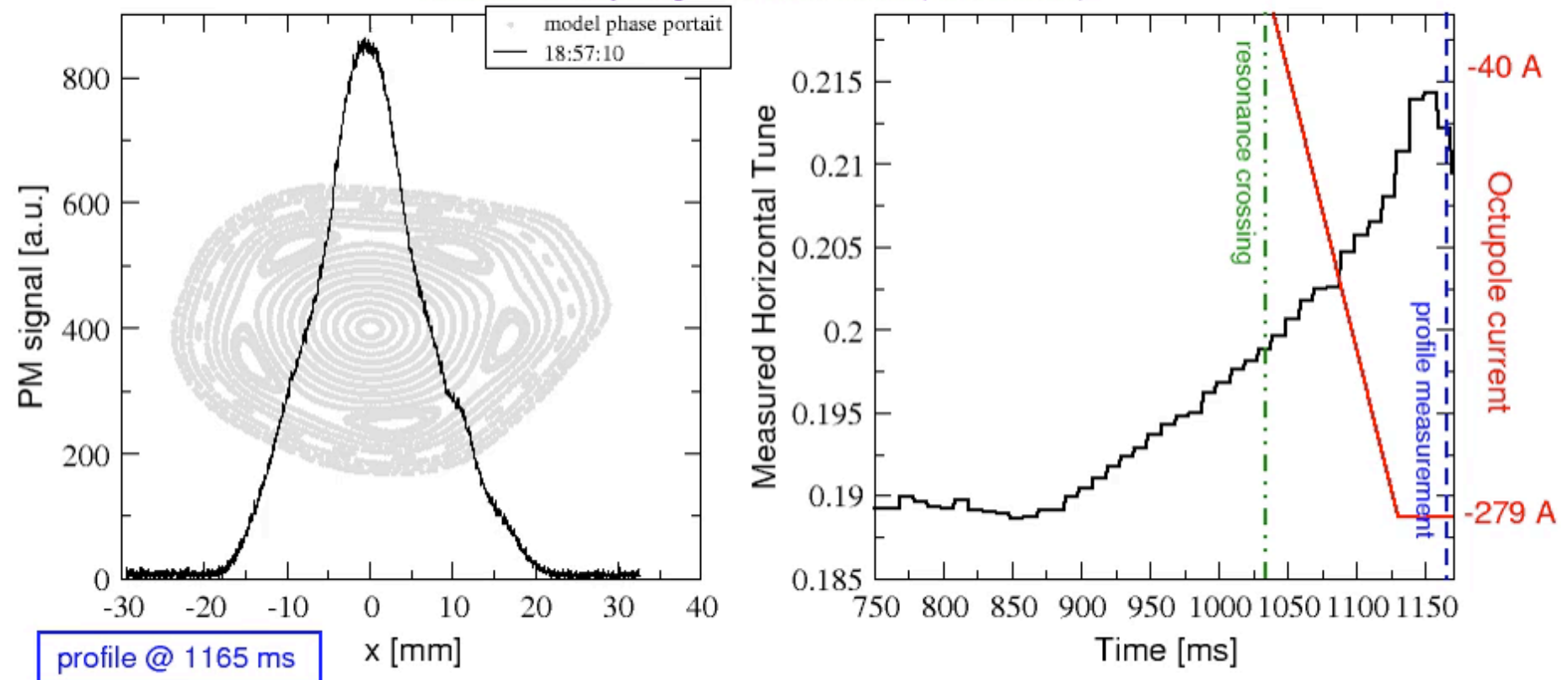


# PS test: splitting into six stable islands

The 1/5th stable resonance was also crossed. No beam losses were observed. The beam used is a **single-bunch, medium-intensity** (about  $2.6 \times 10^{12}$ ) proton beam. The movie shows a superposition of different measurements in terms of the octupole settings during the trapping process.

## PS Multi-Turn Extraction experiment, 27 July 2007

horizontal beam splitting in five stable islands (1/5 resonance)



# MTE references

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