# **Quality Monitoring**

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# Quality?

"the standard of something as measured against other things of a similar kind; the degree of excellence of something"

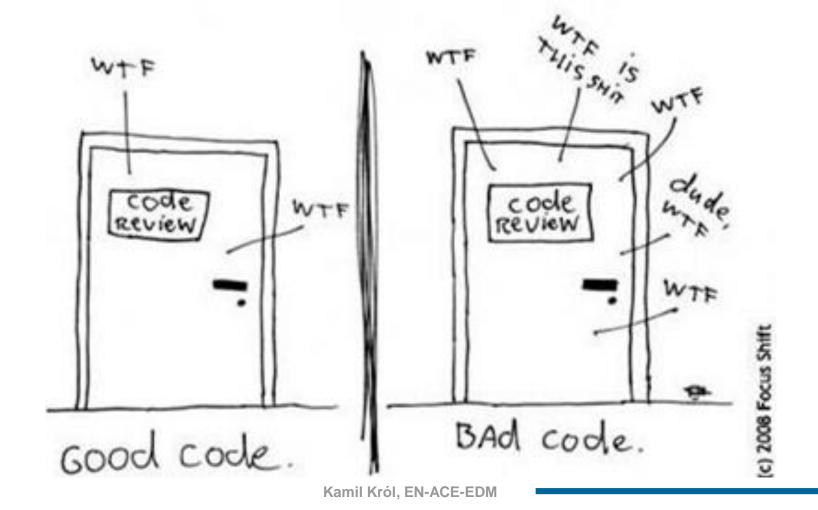


### Monitor? Monitoring?

"observe and check the progress or quality of (something) over a period of time; keep under systematic review"



# The ONLY VALID MEASUREMENT OF Code QUALITY: WTFs/minute



### How do we check the quality?

#### Manual

- Manual testing
- Conventions within the team
- Definition of done
- Pair programming
- Code reviews

#### Automatized

- Good coverage of good tests
- Static code analysis

### Manual testing

Tests which are carried manually by a person or the testing team



Easy to define



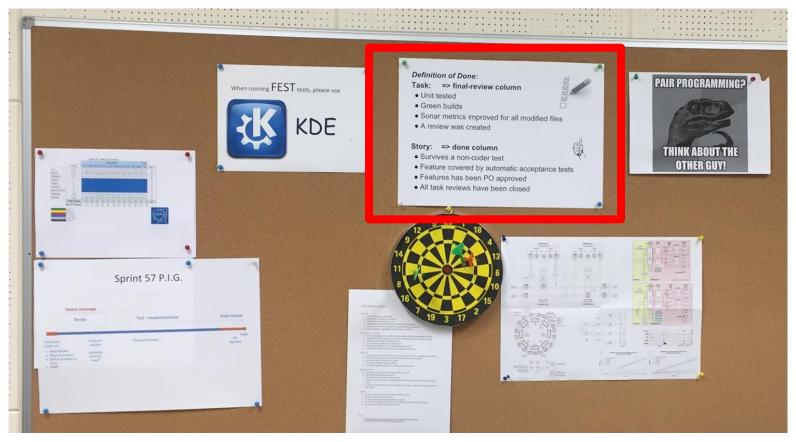
- Expensive to run on daily basis
- Prone to human errors
- Boring ...

### Code conventions

- Common way of producing the code
- Shared within the team / within the organisation
- Should be as close as possible to industry standards



### Definition of done



List of conditions which need to be completed before the functionality is considered as DONE.

### Definition of done

#### Definition of Done:

#### Task: => final-review column

- Unit tested
- Green builds
- Sonar metrics improved for all modified files
- A review was created

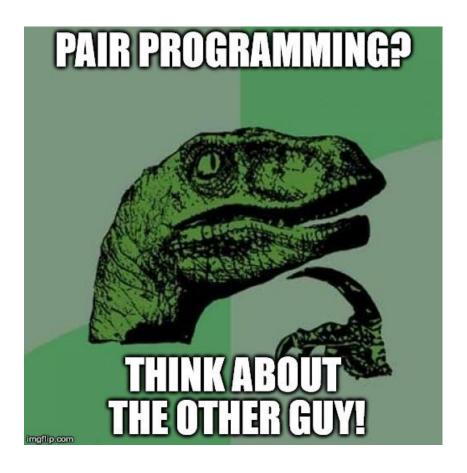
#### Story: => done column

- Survives a non-coder test
- Feature covered by automatic acceptance tests
- Features has been PO approved
- All task reviews have been closed





### Pair programming

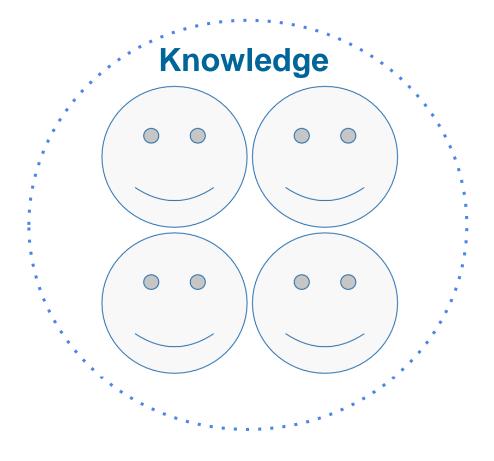


- 2 people 2 different opinions
- Driver + Navigator
- Often change roles



- Immediate feedback
- On-spot bug fixes
- Synergy effect

### Code reviews

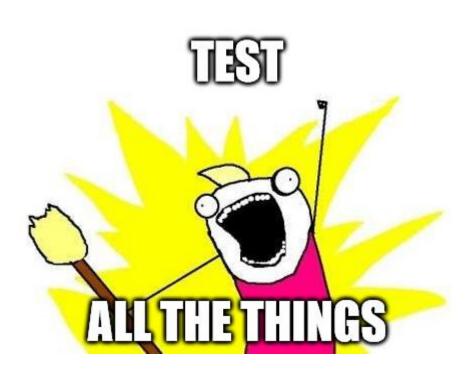


- Systematic review with
  - Co-worker
  - Team
  - External people
- Face 2 Face v. 'Online'



- Fresh mind reviewers
- Improvement ideas
- Great way of sharing knowledge

# Good coverage of good tests



- We can (should) test at different levels
  - Unit testing
  - Integration testing
  - Acceptance testing
  - System testing
- Automatic tests
  - Quick
  - Repeatable
  - Easy to maintain
  - Need to be executed continuously

### Good coverage of good tests

```
30⊕
          @Override
          public boolean accepts(T object) {
31
              for (Filter<T> filter : getFilters()) {
33
                   if (filter.accepts(object)) {
34
                       return true:
35
36
37
              return false:
38
138⊖
         private ConsistencyStatus calculate(long acquisition
139
             if (acquisition > \theta && set > \theta) {
140
                 if (acquisition < set) {
141
                     return ConsistencyStatus. EXCEPTION;
142
143
                 return ConsistencyStatus.PASS;
144
145
             return ConsistencyStatus. EXCEPTION;
146
```

- How much do we cover with tests?
- Test coverage

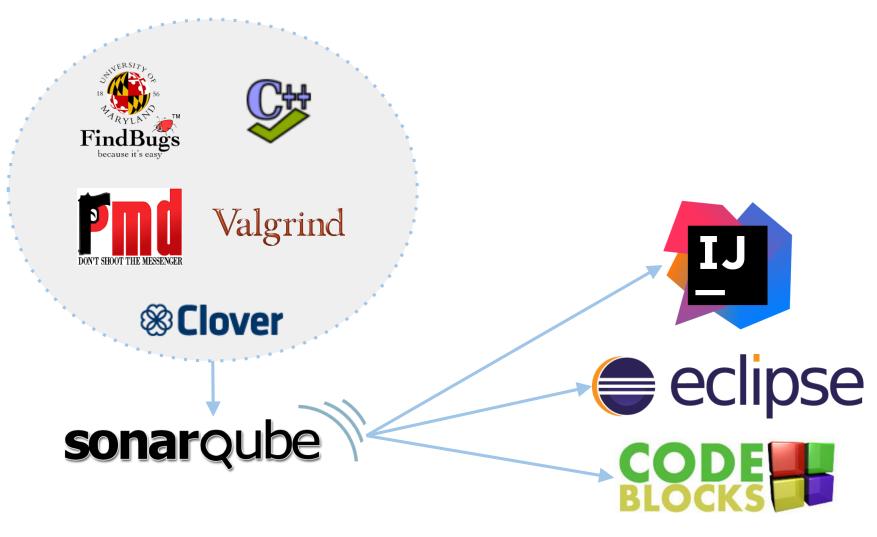
#### Legend:

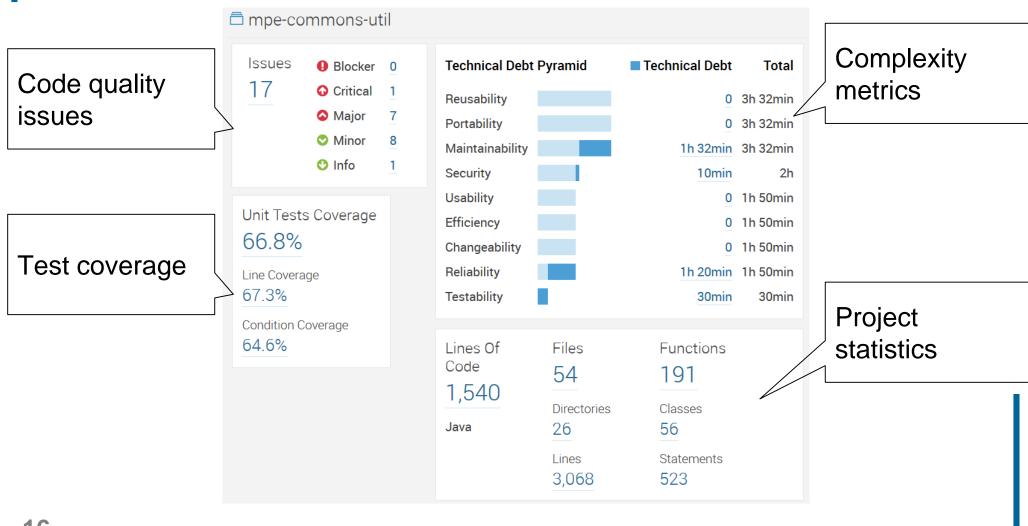
- instruction covered
- instruction partially covered
- instruction uncovered



# Tools which help you to find bugs **Are there any?**

- Static = without running software
- Can (or even should!) be automatized
- Find errors which are hard to spot by a human
- Easy shortcut to the better quality



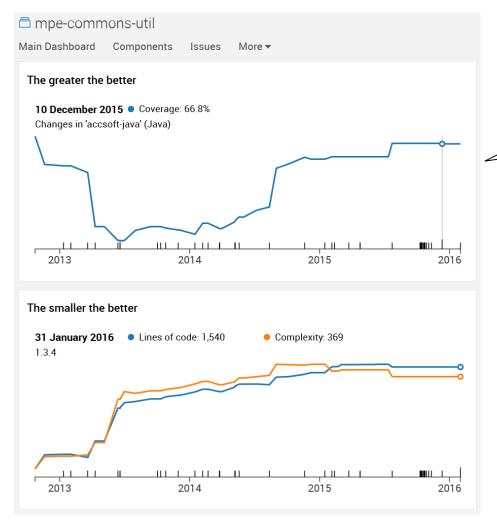


#### Coverage

#### 72.2%

□ src/java/cern/lhc/qps/swisstool/gui	0.0%	☐ ParameterTablePanel.java	55.6%
□ src/java/cern/lhc/qps/swisstool/gui/icon	0.0%	☐ QpsFesaDeviceRowFilterablePropertiesProvider.java	55.9%
src/java/cern/lhc/qps/swisstool/gui/tab	0.0%	☑ 🖺 CrateDetailsImpl.java	56.0%
□ src/java/cern/lhc/qps/swisstool/gui/color	0.0%	☑ 🗎 QpsHardwareConfigDataRowImpl.java	58.6%
src/java/cern/lhc/qps/swisstool/gui/catalog/impl	20.0%	☑ ☐ QpsFesaDevicesPanel.java	59.1%
src/java/cern/lhc/qps/swisstool/testing	26.1% 🕶	FesaDeviceRowImpl.java	65.4%

```
return device.getwame();
÷
79
        public List<CircuitType> getRelatedCircuitTypes() {
80
             return new ArrayList<>(relatedCircuitTypes);
81
÷
84
        public List<SystemPoweringSubsector> getRelatedSystemPoweringSubsectors() {
85
             return new ArrayList<>(relatedSystemPoweringSubsectors);
86
99
        public String toString() {
100
             return Objects.toString(this);
101
÷
        public boolean equals(final Object other) {
106
            if (!(other instanceof FesaDeviceRowImpl)) {
                return false;
108
            FesaDeviceRowImpl castOther = (FesaDeviceRowImpl) other;
110
            return new EqualsBuilder().append(device, castOther.device).append(consistency, castOther.consistency)
                    .isEquals();
112
÷
        public int hashCode() {
115
116
             return new HashCodeBuilder().append(device).append(consistency).toHashCode();
117
÷
```



Project statistics (quality metrics) over the time

```
409
            mxPoint closestPoint = null;
            for (mxPoint rhombusPoint : Arrays.asList(northPoint, southPoint, eastPoint, westPoint)) {
410
              double distance = euclidianDistance(startPoint, rhombusPoint);
411
412
              if (distance < closestDistance) {
                closestDistance = distance;
413
                closestPoint = rhombusPoint;
414
415
            }
416
            startPoint.setX(closest);
417
418
419
          createDiagramInterchangeInformation(handledFlowElements.get(sequenceFlowId), optimizeEdgePoints(points)
420
421
422
423
      protected void generateAssociationDiagramInterchangeElements() {
424@
         for (String associationId · generatedAssociationEdges keySet()) {
```

Source: SonarLint



#### Life demo time!

You can play on your own at:

http://sonar.cern.ch

### **Quality Monitoring - Summary**

- Code is read much more often than it is written!
- Keep an eye on the code quality continuous monitoring can help you a lot.
- Variety of tools available choose your own set and take advantage of them.



### Thanks a lot!

Any questions?