# CMS High Level Trigger performance at 13 TeV

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#### Introduction

- With a collision rate close to 40 MHz, impossible to record and store all collisions happening at CMS.
- Trigger system implemented to keep only the "more interesting collisions".
- Achieved in a 2 step process at CMS:
  - 🔕 Level 1 (L1) trigger:
    - -Customizable hardware (ASICs and FPGAs).
    - -Output rate: 100 kHz (detector readout constraint).
    - -Timing:  $4\mu$ s (available buffer)
    - $\rightarrow$  See O. Davignon's talk in Detector R&D session.
  - e High Level trigger (HLT):
    - -Software system implemented on a PC farm.
    - -Light version of the offline software.
    - -Access to the full event information.
    - $\rightarrow$  Topic of this talk
- Big challenge for experiments in LHC Run 2: face the amazing performances of the machine.
  - Regular increase of the instantaneous luminosity. Up to  $2\times$  the designed value in 2018 !
  - Almost 60 pile up at the beginning of the fill in 2017



Mean number of interactions per crossing

#### Computing constraints: timing

- $\bullet~\approx$  32000 CPU to process 100 kHz of L1 rate.
- Time per event  $\lessapprox$  320 ms. (In fact up to pprox 380 ms thanks to hyper-threading)
- HLT paths consist of succession of reconstruction and filtering modules to discard uninteresting events as soon as possible.
- Start with fastest steps (calorimeter based information)
- Most time consuming operations (tracking, full particle flow) only run for a fraction of the events.



# Computing constraints: Recording, transfer and processing at CERN Tier 0

Data recording + transfer to CERN Tier 0.

- Allowed bandwidth  $\lessapprox$  5 Gb/s on average.
- HLT output rate limited to a few kHz for nominal event size.
- Workaround: reduce event size by saving only trigger information.
   → "Scouting" (e.g.: "low" mass dijet resonances search)



Prompt offline reconstruction within 48 h.

- Average HLT rate over a LHC fill constrained to  $\lessapprox$  1 kHz.
- Workaround: skip the prompt reconstruction and reconstruct the data later (during technical stops).
   → "Parking" (e.g.: trigger with low p<sub>T</sub> objects)



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## Trigger menu in Run 2

- Hundreds of HLT paths targeting a broad variety of topologies.
- Highest rate paths: isolated single muon/electron paths (limited by L1 thresholds).
- LHC production rate of  $W 
  ightarrow \mu 
  u$  at 13 TeV and 1.8×10<sup>34</sup> Hz cm<sup>-2</sup>: **360 Hz** !
- Some other important bandwitdth consumers: di-photon and di-tau paths.
- Various hadronic paths also present. Some using substructure/b-tagging.

	A few paths in CMS 2018 trigger menu (far from exhaustive)	
Description	Threshold	Rate in a certified run at PU 50
		$(\mathcal{L}=1.8 imes 10^{34} \ { m Hz} \ { m cm}^{-2})$
Isolated single muon	$p_T(\mu) > 24 \text{ GeV}$	235 Hz
Isolated single electron	$p_T(e) > 32 \text{ GeV}$	165 Hz
Non isolated single muon	$p_T(\mu) > 50 \text{ GeV}$	46 Hz
Non isolated single electron	$p_T(e) > 115 \text{ GeV}$	17 Hz
Isolated di-photon	$p_T(\gamma) > 30/22$ GeV, $M(\gamma\gamma) > 90$ GeV	40 Hz
lsolated di-tau	$p_T(\tau) > 35/35$ GeV, $ \eta(\tau)  < 2.1/2.1$	40 Hz
Isolated di-electron	$p_{\tau}(e) > 23/12 \text{ GeV}$	25 Hz
Isolated di-muon	$p_T(\mu) > 17/8$ GeV, $M(\mu\mu) > 3.8$ GeV	28 Hz
Isolated electron-muon	$p_T(e) > 23(12) \text{ GeV}, p_T(\mu) > 8 (23) \text{ GeV}$	7.5 (4) Hz
Single jet	$p_T(j) > 500 \text{ GeV}$	11 Hz
Hadronic transverse energy	$H_T > 1050 \text{ GeV}$	10 Hz
Missing transverse energy	PFMET> 120 GeV, PFMHT> 120 GeV	33 Hz
Hadronic t <del>ī</del>	$H_T > 380$ GeV, $\geq 6$ jets ( $p_T > 32$ GeV), 2 b-tagged jets	9 Hz
Boosted heavy jets	$p_T(j) > 400 \text{ GeV}, M(j) > 30 \text{ GeV}$	27 Hz
Isolated single photon	$p_T(\gamma) > 110 \text{ GeV},  \eta(\gamma)  < 1.479$	12 Hz
Non isolated single photon	$p_T(\gamma) > 200 \text{ GeV}$	13 Hz
Triple muon	$p_T(\mu) > 5/3/3$ GeV, $M(\mu\mu) > 3.8$ GeV	9 Hz
isolated di-muon+electron	$p_T(\mu) > 4 \text{ GeV}, p_T(e) > 9 \text{ GeV}$	4.5 Hz
Displaced $J/\psi \rightarrow \mu\mu$	$p_{ au}(\mu) > 4/4$ GeV, 2.9< $M(\mu\mu) <$ 3.3 GeV + displaced vertex	33 Hz

(Rate uncertainties: pprox 20% (rates < 10 Hz) / a few Hz (rates >10 Hz))

## Tracking at HLT

- Three tracking iterations performed successively (discarding hits already used):
  - high p<sub>T</sub> tracks with 4 pixel hits.
  - low p<sub>T</sub> tracks with 4 pixel hits.
  - Iteration with relaxed pixel hits ( $\geq$ 3) condition. Restricted to vicinity of calorimeter jets or other tracks.
- In 2018, one additional pixel hit recovery iteration:
  - Allow 2 pixels hits in detector regions with 2 inactive pixel layers.
  - Limited to  $p_T(trk) > 1.2$  GeV (timing constraint)
- Performances assessed in tt
   is simulation and compared to a perfect detector (no missing modules).



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Various improvements during data taking.

- Pixel matching condition retuned in 2017 to take advantage of the upgraded pixel detector. 70% rate reduction for dielectron trigger for the cost of 1-2% of inefficiency.
- Adjustement of identification and isolation conditions to achieve better resiliency vs pile up in the endcaps.
- 2018: pixel inefficiency mitigation deployed.



#### Photons at HLT

- Dedicated diphoton paths targeting  $H\to\gamma\gamma$ 
  - Customized photon selection (good shower shape OR well isolated) to maximimize sensitivity and keep reasonable thresholds.
  - Standard path has  $M(\gamma\gamma) >$  90 GeV.
  - Tighter version with  $M(\gamma\gamma) > 55$  (0) GeV in 2016-2017 (2018) to extend the analysis to lower masses.
- Single photon paths
  - 2017-18: Non isolated photon path with  $p_{T}>$  200 GeV.
  - 2018: New isolated photon trigger introduced (barrel only,  $p_T > 110$  GeV).
- Efficiencies measured with  $Z \rightarrow ee$  events.





#### Muons at HLT

Longstanding development of HLT muons in Run 2.

- 2015-16: two separate reconstructions starting L1 muons or L2 muons (muon system only but more precise than L1).
  - L2 seeded muons with inside-out (IO) or outside-in (OI) tracking.
  - L1 seeded muons with IO tracking only.
- 2017: Both reconstructions merged, updated tracking.
- 2018: Update to recover efficiency/improve resolution.
  - Increased number of seeds.
  - Additional tracking iteration.
  - Simple identification criteria applied.





Excellent muon reconstruction at HLT allows one to select/reject low mass resonances, cut on vertex displacement.

#### Taus at HLT

- 2015-17: Cone based reconstruction ( $\Delta R pprox 0.1$ ). Includes all charged/neutral hadrons and photons in the cone.
- 2018: Hadron Plus Strip (HPS) implemented at HLT.
  - Reconstructs the various decay modes of a hadronic au
  - Combines charged hadrons and photons compatible with  $\pi^0$  decays to find the most likely combination. Other objects in the cone are dropped.
  - Same algorithm used offline.
  - Improves  $p_T(\tau_h)$  resolution.
  - Allows to relax isolation condition at HLT.
  - Di-tau trigger rate reduced by 20%.





From https://wiki.nbi.ku.dk/ hep/Public:Tau\_project

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## Jets and Missing transverse energy at HLT

- 2017: Closer definitions of jets entering the scalar p<sub>T</sub> sum (H<sub>T</sub>) between offline and HLT (η range, p<sub>T</sub> threshold)
- 2018: Updated zero suppression thresholds in electromagnetic calorimeter to address the increasing level of noise in the forward region.
- Slow turn on for missing transverse energy (MET) triggers mostly due to L1 resolution and PU (HLT tracking less performant than offline at low  $p_T$ ).





- HLT shows typically 5% lower efficiency than offline.
- Timing reduced at HLT by using regional tracking (tracking run only around the leading jets).
- 2018: Switch from CSV to DeepCSV discriminator.





## Cross triggers

- Many cross triggers involving both leptons and jets/MET.
- Allows us to significantly reduce lepton  $p_T$  thresholds (down to 3-4 GeV for muons, 8 GeV for electrons) and drop isolation conditions.
- Usually used to target new physics scenarios with difficult signatures (e.g. compressed SUSY spectra).





#### Conclusions

- Strong constraints on the High Level Trigger of CMS in LHC Run 2.
  - Need to cope with the very broad physics program of the experiment...
  - ... and with the well above expectations performances of the LHC.
- Small changes in the object thresholds between the various years of Run 2.
- A lot of developments happened to make this possible.
  - Updated muon/tau reconstruction.
  - Taking advantage of our pixel upgrade in 2017.
  - General trend: bring HLT as close as possible to offline reconstruction.
- New algorithms (soft leptons+X)/ideas (parked data) developped to target more difficult topologies.
- First look at 2018 data confirm the very good performances of the HLT trigger already observed in the past years.

Next steps?

- Getting ready for Run 3.
- Take full advantage of CMS HCAL endcap upgrade at HLT.
- Upgrade the detector and the trigger to cope with up to 200 PU expected for the High Luminosity LHC !
  - $\rightarrow$  See S. Donato's talk in Detector R&D session.

References

• Many new trigger results (mostly with 2018 data) for ICHEP: https://twiki.cern.ch/twiki/bin/view/CMSPublic/HighLevelTriggerRunIIResults

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Backup

