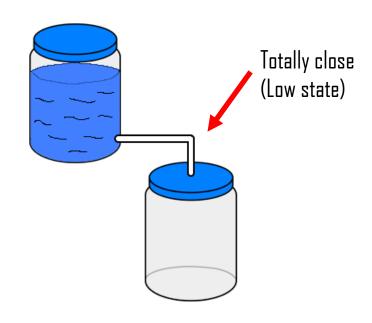
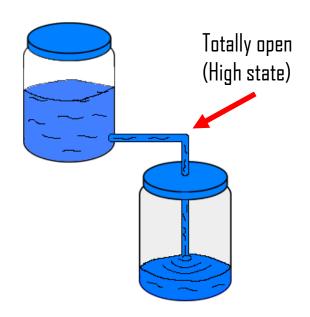
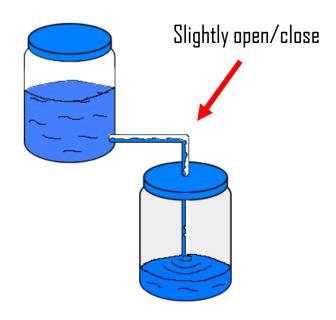


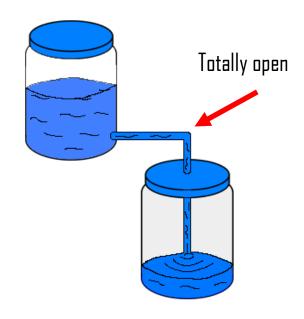
Digital Pins





Analog Pins



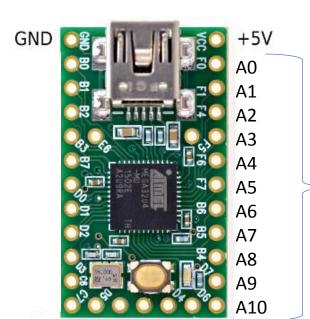


Analog Pins

The digital pins they are black and white, it's only high or low state

The analog pins have 1023 levels between the high and low state

The teensy 2.0 has 11 analog pins, where we can read values



Analog Pins

Read analog values

To read an analog values we will be using a sensor called LDR

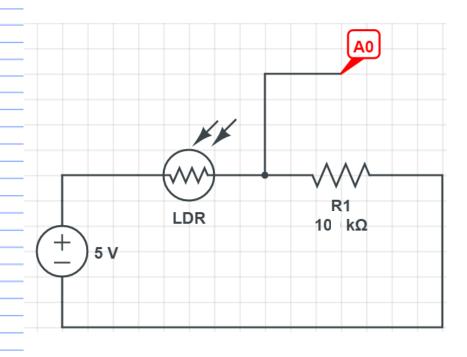
A LDR is a light sensor that sends different results depending on the light that he is receiving

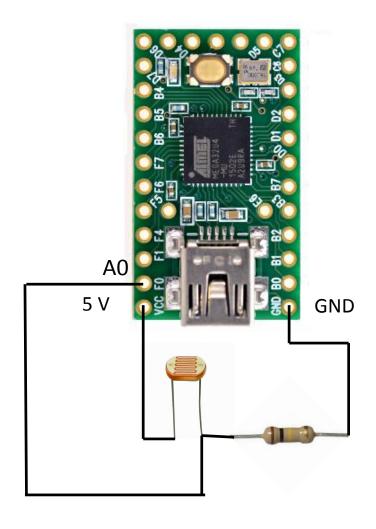
LDR





Assemble the LDR circuit





You have 5 minutes!!

When we want to read an analog pin:

analogRead (A0);

When we want to read an analog pin:

 \rightarrow analogRead(A0);

This function that return a value between 0 and 1023

When we want to read an analog pin:

analogRead(A0);

This function that return a value between 0 and 1023

Number of the pin

When we want to read an analog pin:

 \rightarrow analogRead(A0);

This function that return a value between 0 and 1023

Number of the pin

int sensorValue = 0;

When we want to read an analog pin:

 \rightarrow analogRead(A0);

This function that return a value between 0 and 1023

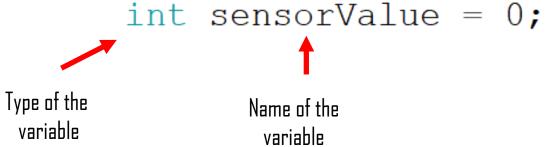
Number of the pin

int sensorValue = 0;

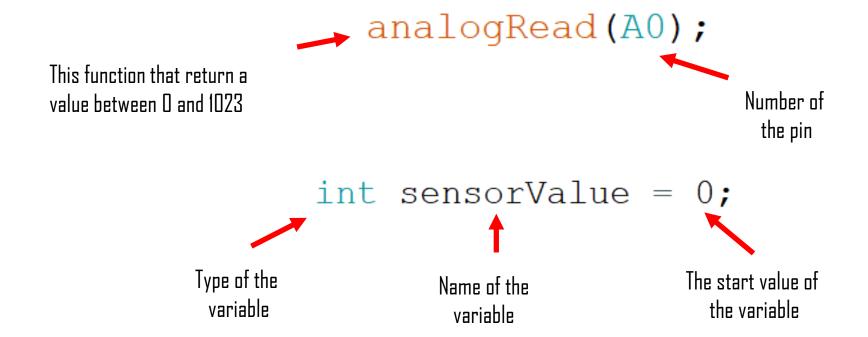
Type of the variable

When we want to read an analog pin:





When we want to read an analog pin:



PORTO DESIGN FACTORY

```
int sensorValue = 0;
void setup()
void loop()
   sensorValue = analogRead(A0);
```

But how can we see the result?



```
int sensorValue = 0;
void setup()
void loop()
   sensorValue = analogRead(A0);
```

This technology is used to establish some type of communication between the microcontroller and a computer or a different device

To use this feature we need to:

Serial.begin (9600);

This technology is used to establish some type of communication between the microcontroller and a computer or a different device

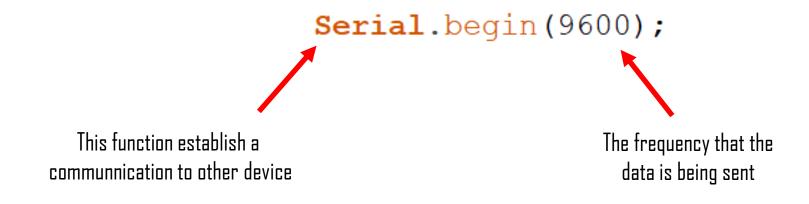
To use this feature we need to:

```
Serial.begin(9600);
```

This function establish a communication to other device

This technology is used to establish some type of communication between the microcontroller and a computer or a different device

To use this feature we need to:



When we want to send data to serial port:

Serial.println(sensorValue);

When we want to send data to serial port:

Serial.println(sensorValue);



This function prints data to the other device

When we want to send data to serial port:

Serial.println(sensorValue);



This function prints data to the other device



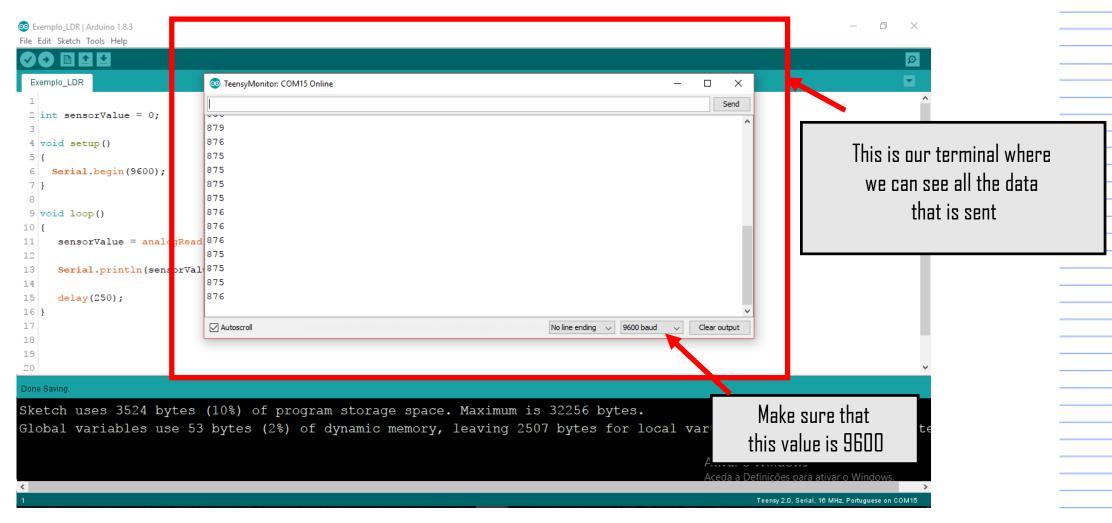
Data to be sent

```
Exemplo_LDR | Arduino 1.8.3
                                                                                                                          File Edit Sketch Tools Help
Exemplo_LDR
 2 int sensorValue = 0;
 4 void setup()
     Serial.begin (9600);
 9 void loop()
10 {
       sensorValue = analogRead(A0);
11
12
      Serial.println(sensorValue);
14
      delay(250);
16 }
17
Done Saving.
Sketch uses 3524 bytes (10%) of program storage space. Maximum is 32256 bytes.
Global variables use 53 bytes (2%) of dynamic memory, leaving 2507 bytes for local variables. Maximum is 2560 byte
                                                                                                         Teensy 2.0, Serial, 16 MHz, Portuguese on COM15
```

```
Exemplo_LDR | Arduino 1.8.3
                                                                                                                                     File Edit Sketch Tools Help
            Exemplo_LDR
             2 int sensorValue = 0;
Click on
             4 void setup()
verify
                 Serial.begin (9600);
             9 void loop()
            10 {
                  sensorValue = analogRead(A0);
            12
                  Serial.println(sensorValue);
            14
                  delay(250);
            16 }
            17
            Done Saving.
           Sketch uses 3524 bytes (10%) of program storage space. Maximum is 32256 bytes.
           Global variables use 53 bytes (2%) of dynamic memory, leaving 2507 bytes for local variables. Maximum is 2560 byte
                                                                                                                    Teensy 2.0, Serial, 16 MHz, Portuguese on COM15
```

```
Exemplo_LDR | Arduino 1.8.3
                                                                                                                                   File Edit Sketch Tools Help
          Exemplo_LDR
           2 int sensorValue = 0;
Click on
           4 void setup()
upload
               Serial.begin (9600);
           9 void loop()
          10 {
                sensorValue = analogRead(A0);
          12
                Serial.println(sensorValue);
          14
                delay(250);
          16 }
          17
          Done Saving.
         Sketch uses 3524 bytes (10%) of program storage space. Maximum is 32256 bytes.
         Global variables use 53 bytes (2%) of dynamic memory, leaving 2507 bytes for local variables. Maximum is 2560 byte
                                                                                                                  Teensy 2.0, Serial, 16 MHz, Portuguese on COM15
```

```
Exemplo_LDR | Arduino 1.8.3
                                                                                                                          File Edit Sketch Tools Help
Exemplo_LDR
 2 int sensorValue = 0;
                                                                                                                                      Click on
 4 void setup()
                                                                                                                                  Serial Monitor
     Serial.begin (9600);
 9 void loop()
10 {
       sensorValue = analogRead(A0);
11
12
      Serial.println(sensorValue);
14
      delay(250);
16 }
17
Done Saving.
Sketch uses 3524 bytes (10%) of program storage space. Maximum is 32256 bytes.
Global variables use 53 bytes (2%) of dynamic memory, leaving 2507 bytes for local variables. Maximum is 2560 byte
                                                                                                         Teensy 2.0, Serial, 16 MHz, Portuguese on COM15
```



```
Serial.println(sensorValue);
```

```
Serial.println(sensorValue);

Serial.println("sensorValue");
```

```
Serial.println(sensorValue);
Serial.println("sensorValue");
              Upload
                        Serial Monitor
   Verify
```

```
Serial.println(sensorValue);
Serial.println("sensorValue");
   💿 TeensyMonitor: COM15 Online
   sensorValue
   sensorValue
   sensorValue
  sensorValue
   sensorValue
```

```
Serial.println(sensorValue);

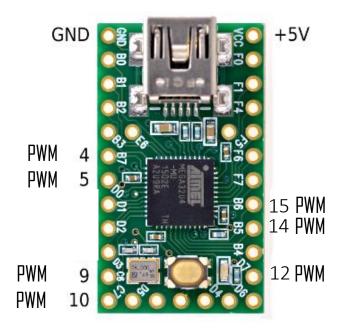
Serial.print(sensorValue);
```

```
Serial.println(sensorValue);
    Serial.print(sensorValue);
395894895895895894895893894895894893894894895
```

The "analog output" is called PWM, and it works the same way as the input

The output is divided in 255 levels, starting with the zero

The teensy 2.0 has 7 PWM pins



When we want to send a PWM:

When we want to send a PWM:

analogWrite(4,125);

Function that sends the PWM

When we want to send a PWM:

```
analogWrite (4, 125);

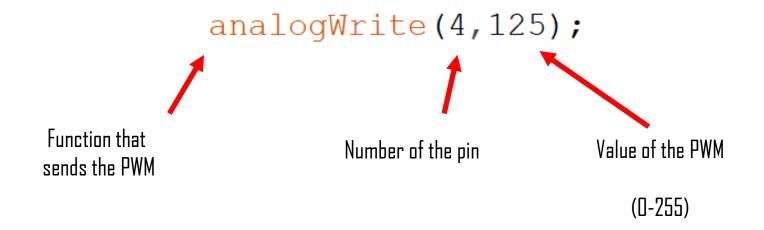
function that sends the PWM

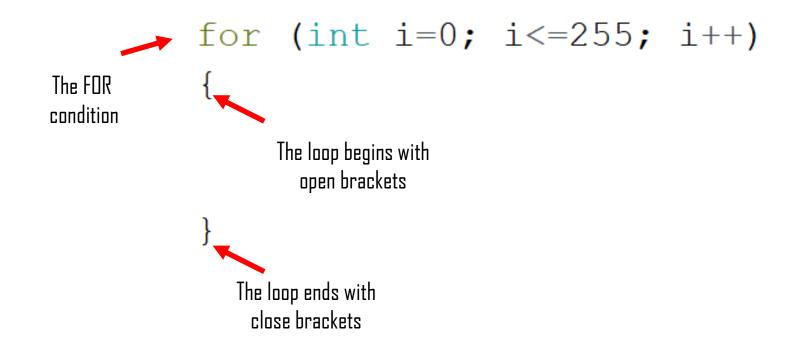
AnalogWrite (4, 125);

Number of the pin
```

Analog output

When we want to send a PWM:

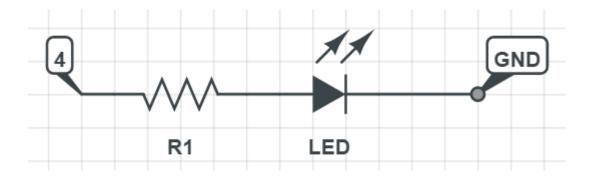


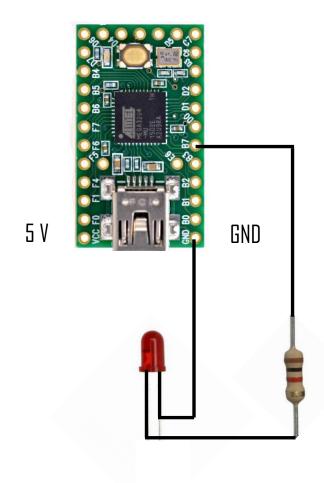


```
for (int i=0; i<=255; i++)
{
    The value that the loop starts
}</pre>
```

```
for (int i=0; i<=255; i++)
{
    analogWrite(4,i);
}</pre>
```

Code Analog Output





Code Analog Output

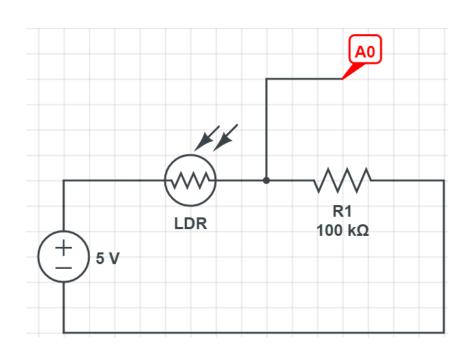
```
Exemplo_LDR | Arduino 1.8.3
File Edit Sketch Tools Help
Exemplo_LDR §
 2 void setup()
 7 void loop()
      for (int i=0; i<=255; i++)
10
        analogWrite(4,i);
12
13 }
Sketch uses 2024 bytes (6%) of program storage space. Maximum is 32256 byte^
Global variables use 22 bytes (0%) of dynamic memory, leaving 2538 bytes fo
                                                                                  Teensy 2.0, Serial, 16 MHz, Portuguese on COM15
```

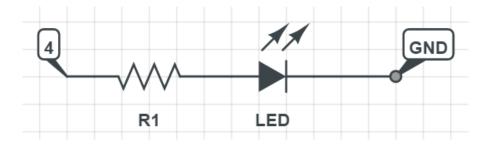
Code Analog Output

```
Exemplo_LDR | Arduino 1.8.3
Exemplo_LDR §
 2 void setup()
 5 }
 7 void loop()
 8 {
     for (int i=0; i<=255; i++)
       analogWrite(4,i);
12
       delay(10);
13
14}
Sketch uses 2024 bytes (6%) of program storage space. Maximum is 32256 byte
Global variables use 22 bytes (0%) of dynamic memory, leaving 2538 bytes for
```

Challenge nº6

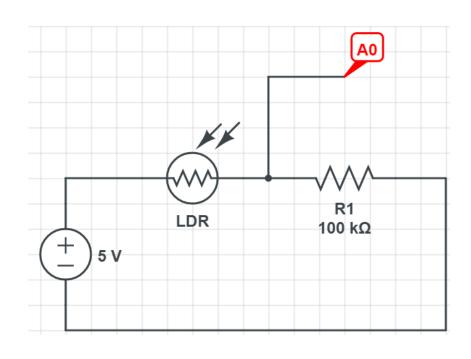
Now you must read the value from the sensor and send the value to the LED

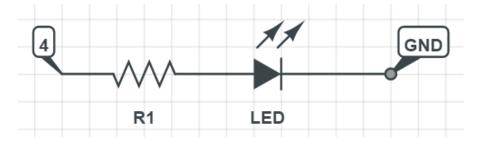




Challenge nº6

Now you must read the value from the sensor and send the value to the LED

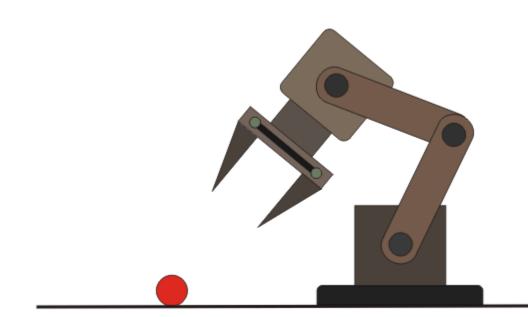




Remember that you read in 1023 and write in 255

Components that you can use:

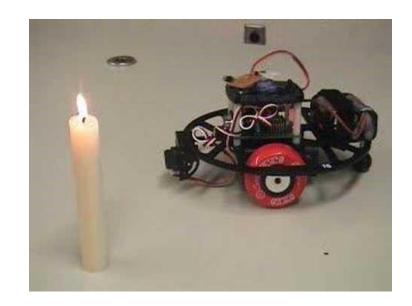




Components that you can use:



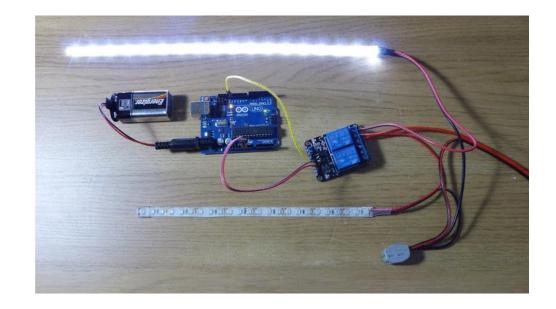
Flame sensor



Components that you can use:



Relay



Components that you can use:



PIR

