



# Muon Fast Simulation & Z' Study

Chawon Park ( SKKU)

Sep. 26th, 2009

Korea CMS Collaboration Meeting  
at KNU



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# I. Introduction to Muon FastSimulation

- Parameterized muons
  - Efficiency and  $p_T$  resolution determined as a function of eta and  $p_T$  from full simulation (look-up tables)
    - Used at L1
    - Recommended for global muons
      - **But no hits in the muon chambers**
      - **Only hits in the tracker**
- Muons with hits
  - Muons propagated from the tracker to the 1<sup>st</sup> muon station, to the second, the third, ...
    - $\langle dE/dx \rangle$  and Multiple scattering are applied at each step
    - **Hits used to reconstruct stand-alone and global muons**
      - Used at L2 (STA) and L3 (Matched with tracks)

## II. How to implement the Energy Loss at Calorimeter

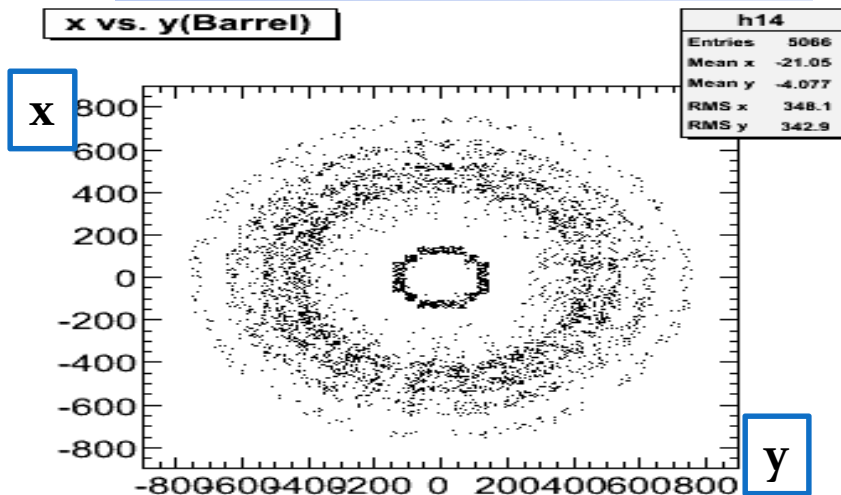
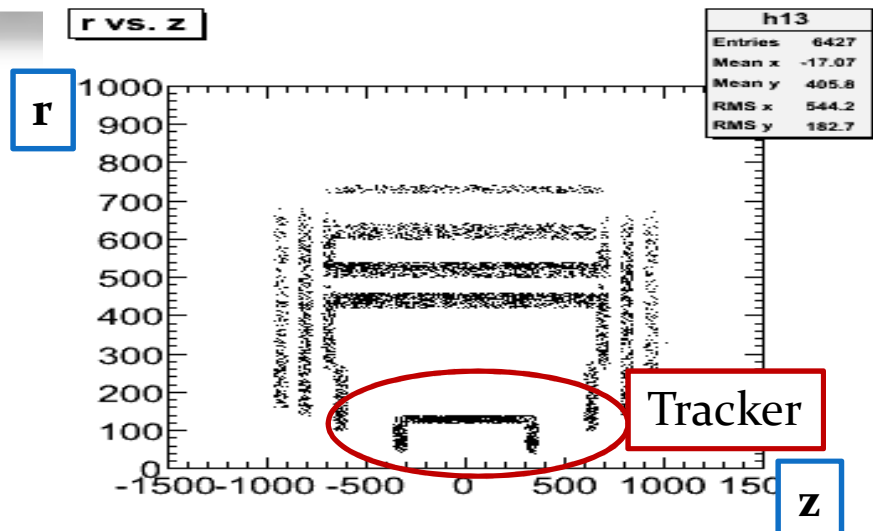
### (1) Using Simple Cylinder and Disk

- Steps:

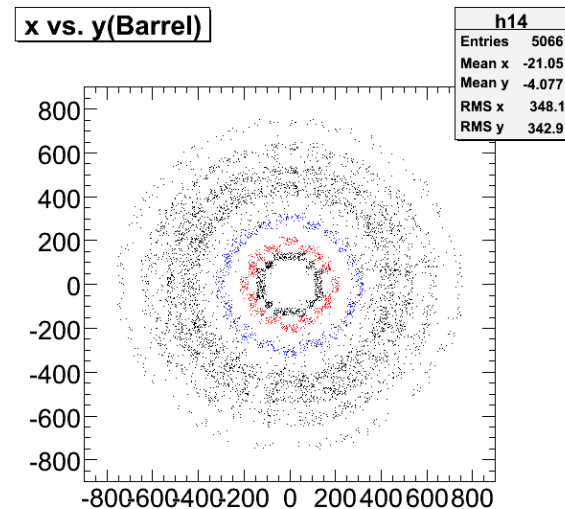
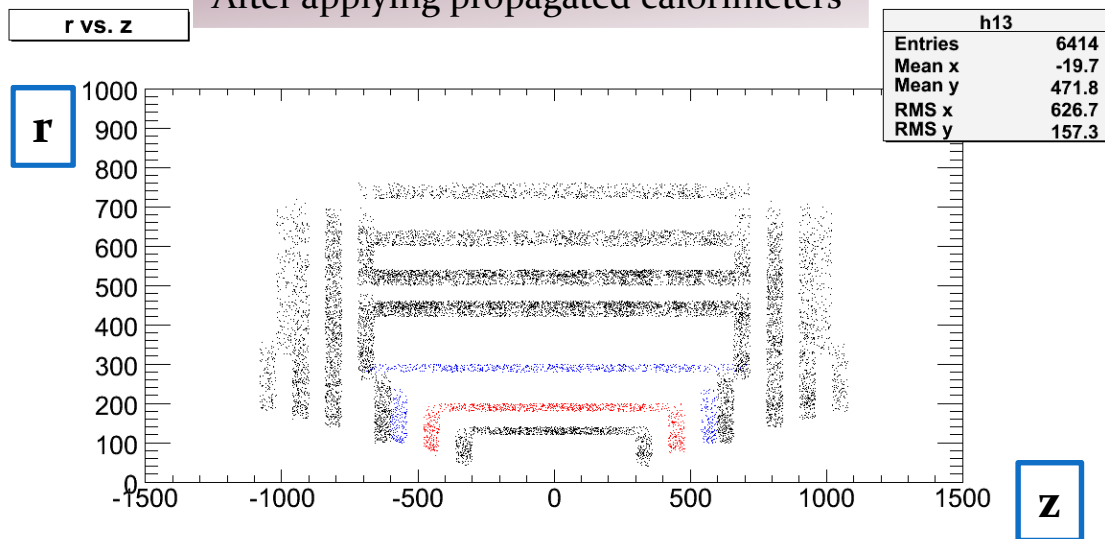
- 1) Create cylinder (barrel) and disk(endcap) for outside of ECAL
- 2) Divide muon propagation in 3 steps:
  - from outer surface of tracker to ECAL
  - from outer surface to outer surface of HCAL
  - To Muon Systems
- 3) Apply material effects ( including  $dE/dx$ ) separately
- 4) Put energy in ECAL and HCAL

# Propagated State on Each Det's (w/ Particle Gun $P_T = 10$ GeV/c)

Before applying propagated calorimeters

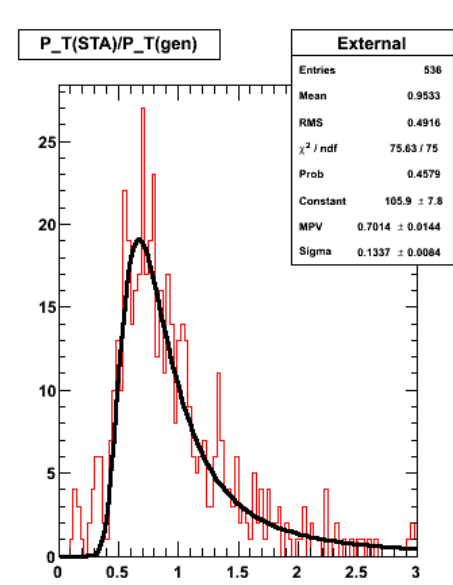
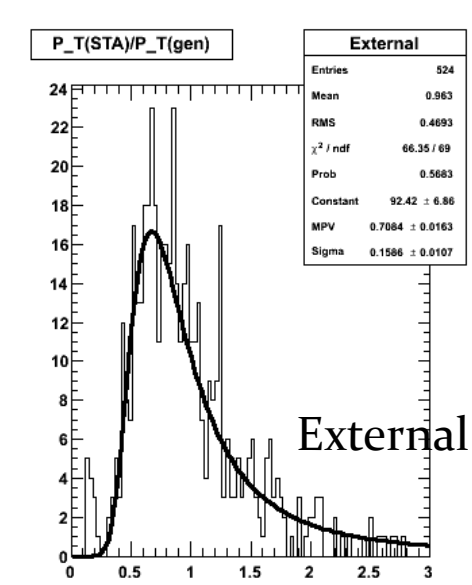
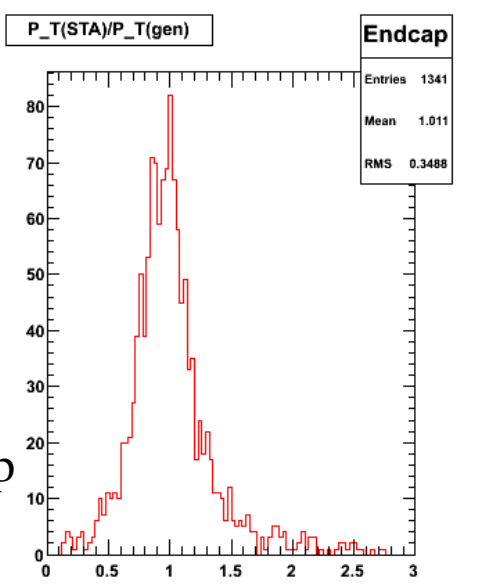
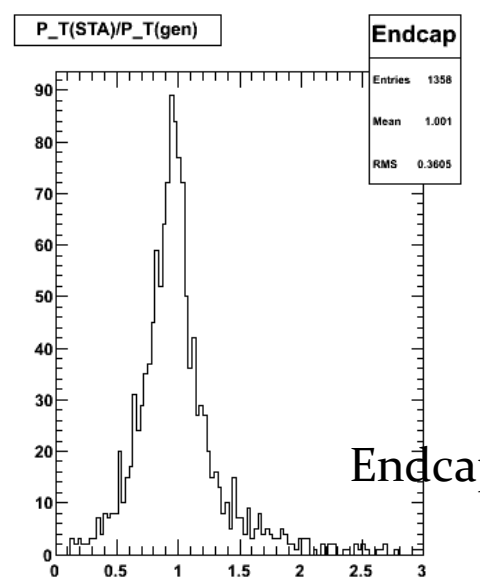
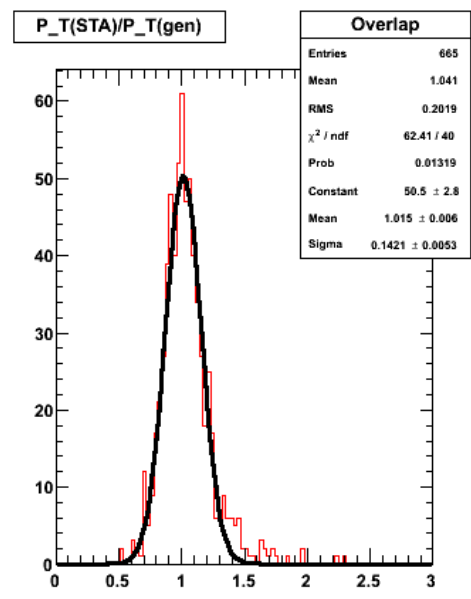
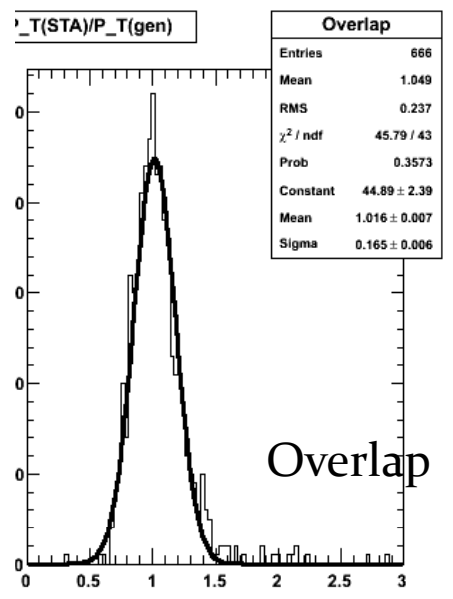
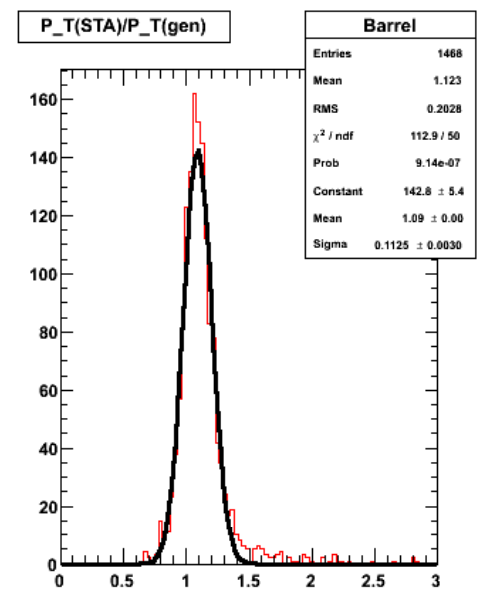
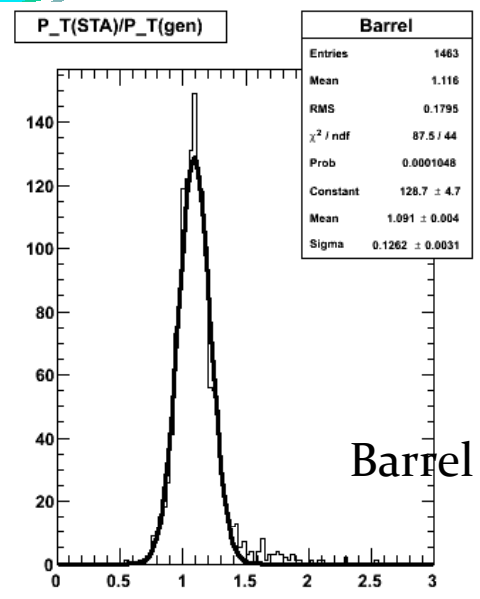


After applying propagated calorimeters



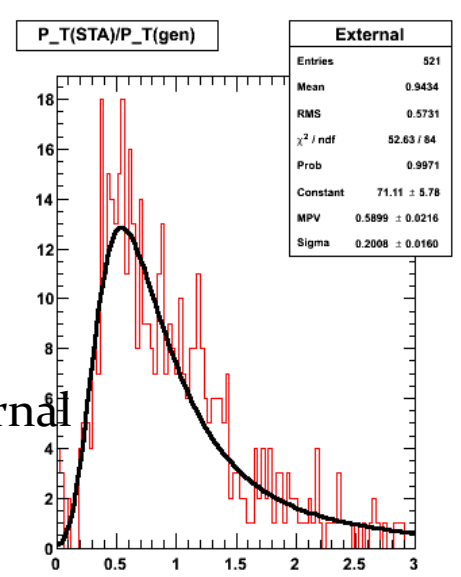
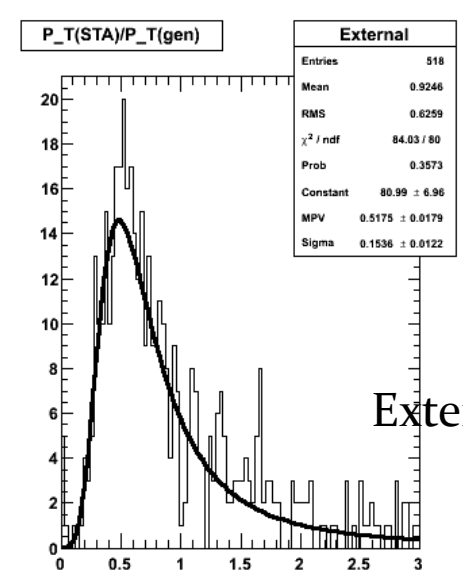
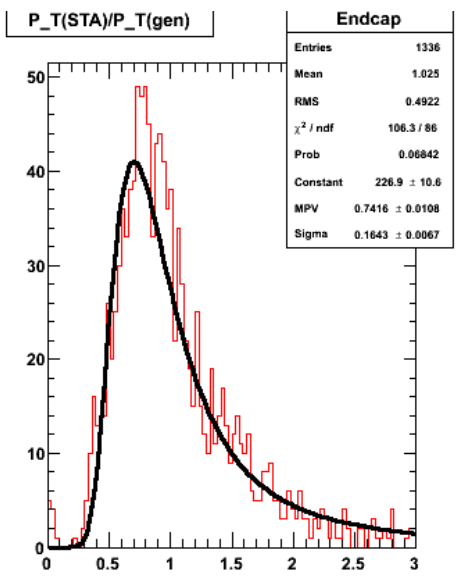
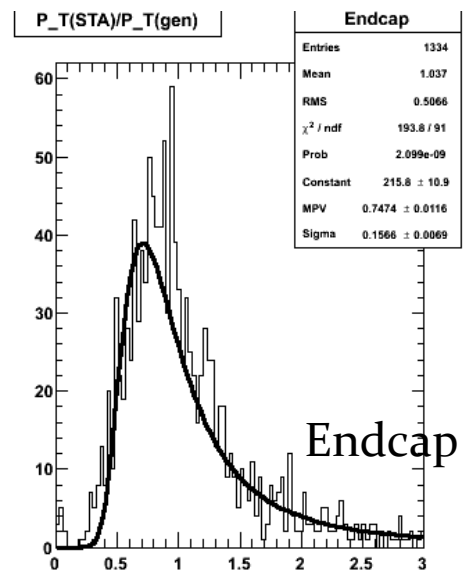
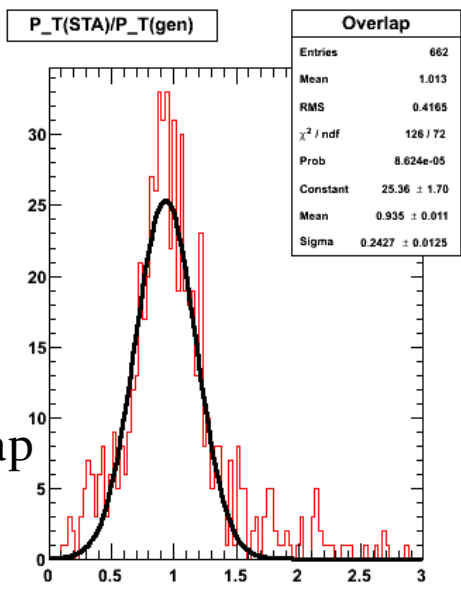
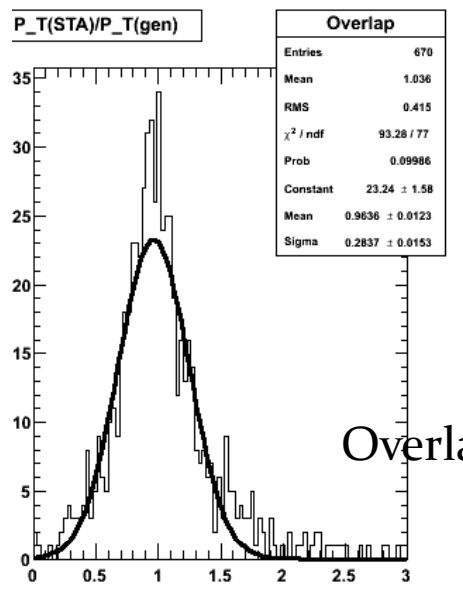
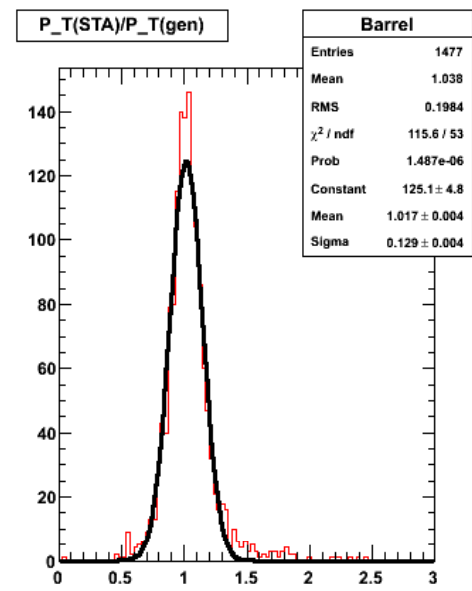
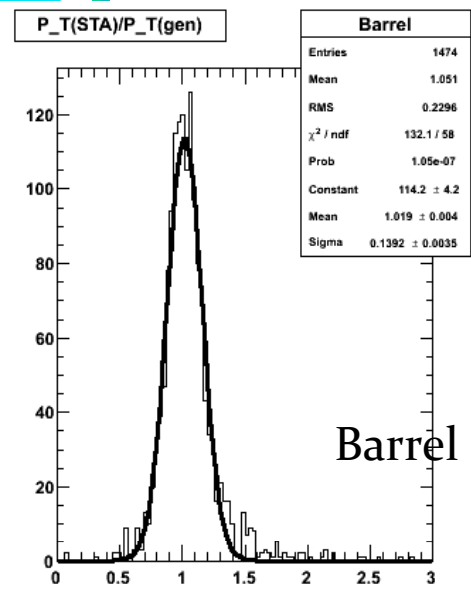
**-Without Material Effects**  
**-With Material Effects** at Ecal/HCal

$P_T = 10 \text{ GeV}/c$



**-Without Material Effects**  
**-With Material Effects** at Ecal/HCal

$P_T = 100 \text{ GeV}/c$

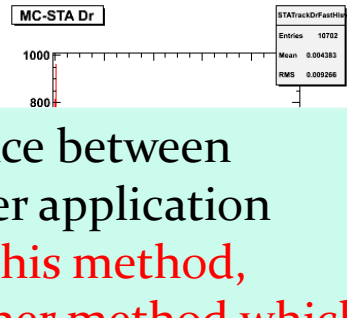
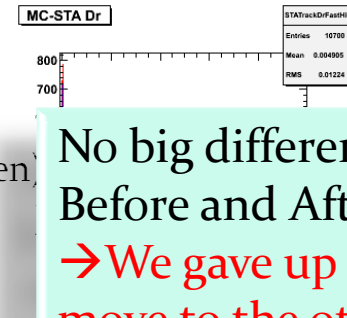
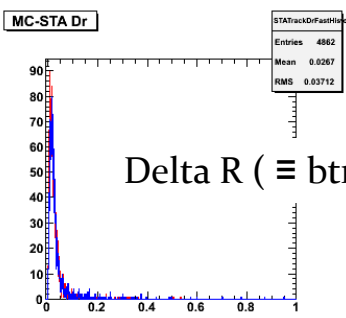
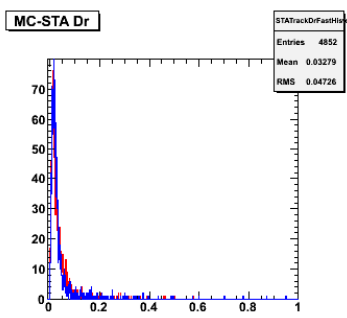
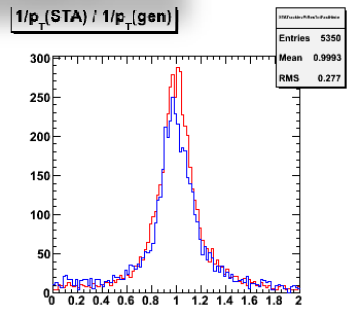
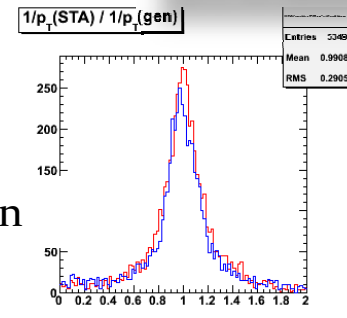
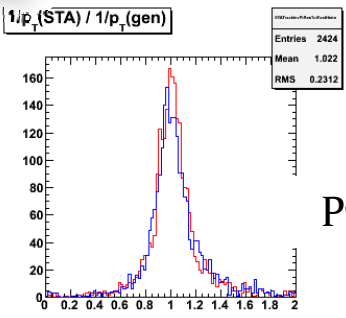
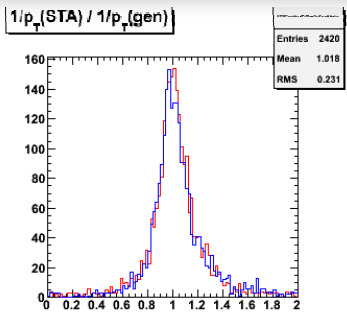


# $P_T$ Resolution, Delta R (at $P_T = 10$ GeV/c)

--- FastSim  
--- FullSim

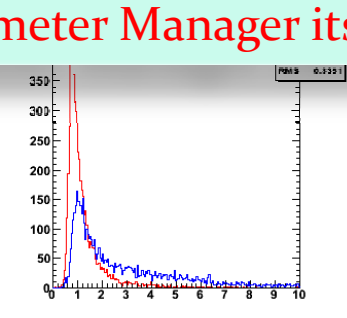
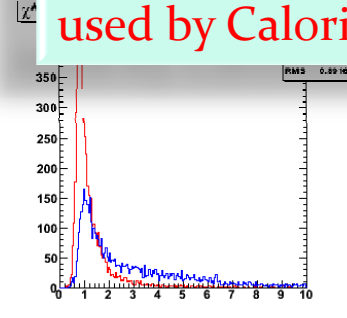
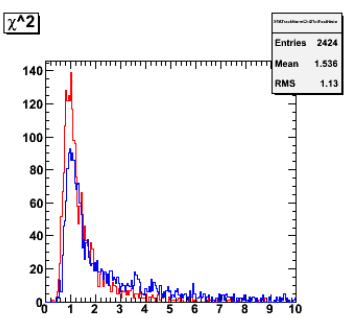
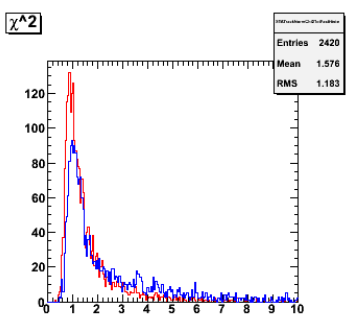
$P_T = 100$  GeV

$P_T$  resolution



Delta R ( $\equiv$  btn. Reco & Gen)

No big difference between Before and After application  
 → We gave up this method, move to the other method which is used by Calorimeter Manager itself



Before applying a 3 step  
(Current Version)

After applying a 3 step  
(New Version)



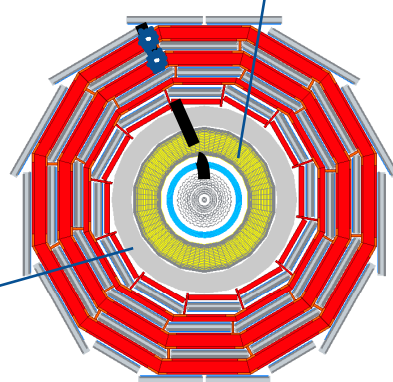
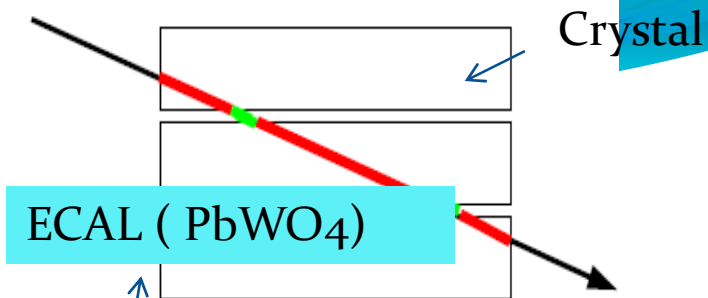
## II. How to implement the Energy Loss at Calorimeter

### (2) Using Calorimeter Manager

- The calorimeter simulation is done within famosSimHit in the **CalorimeterManager class**
- The best place to insert the muon energy deposits simulation
  - **Direct access to the energy deposits in the calorimeter**
  - The geometry tools developed for the calorimeter simulation are easily available from there

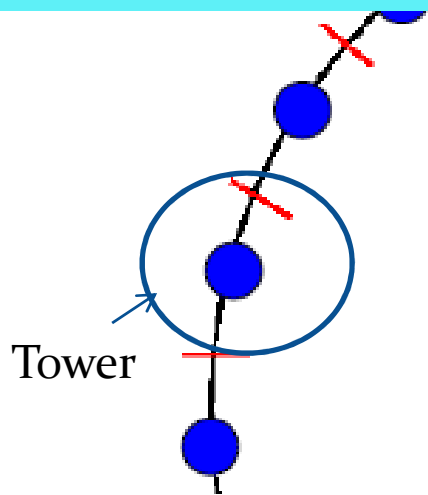
# How to apply at ECAL/HCAL

- Straight line extrapolation should be sufficient in the **ECAL**
- The “EcalHitMaker” is **computing all the intersections between the track and the crystals**
- It is then used to **add the muon energy deposit to the cell content**



HCAL ( Brass/Stainless Steel)

- The Stepping helix propagator is used
  - **Dividing** the helix arc into several segments
  - Compute the energy deposit in each of them
  - Make a spot ( global position, energy)
  - Use the “HcalHitMaker” to put the spot in the proper cell



## On ECAL

```

float totalXoEcal=myGrid.ecalTotalXo();
int ifirstHcal=-1;
int ilastEcal=-1;
EnergyLossSimulator* energyLossECAL = 0;
if (theMuonEcalEffects) energyLossECAL = theMuonEcalEffects-
->energyLossSimulator();
for(unsigned iseg=0;iseg<nsegments&&ifirstHcal<0;++iseg) {
    // in the ECAL, there are two types of segments: PbWO4 and GAP
    float segmentSizeinXo=segments[iseg].Xolength();
    // Insert computations here
    float energy=0.0;
    if (segmentSizeinXo>0.001 &&
        segments[iseg].material()==CaloSegment::PbWO4 ) {
        // The energy loss simulator
        float charge = (float)(myTrack.charge());
        ParticlePropagator theMuon(moment,trackPosition,charge,o);
        theMuon.setID(-(int)charge*13);
        if ( energyLossECAL ) {
            energyLossECAL->updateState(theMuon, segmentSizeinXo);
            energy = energyLossECAL->deltaMom().E();
            moment -= energyLossECAL->deltaMom();
        }
    }
    .....
}

```

## On HCAL

```

EnergyLossSimulator* energyLossHCAL = 0;
if (theMuonHcalEffects) energyLossHCAL = theMuonHcalEffects-
->energyLossSimulator();
if(ifirstHcal>0 && energyLossHCAL){
  for(unsigned iseg=ifirstHcal;iseg<nsegments;++iseg)
  {
    float segmentSizeinXo=segments[iseg].Xolength();
    if (segmentSizeinXo>0.001 &&
        segments[iseg].material()==CaloSegment::HCAL ) {
      // The energy loss simulator
      float charge = (float)(myTrack.charge());
      ParticlePropagator theMuon(moment,trackPosition,charge,0);
      theMuon.setID(-(int)charge*13);
      energyLossHCAL->updateState(theMuon, segmentSizeinXo);
      mipenergy = energyLossHCAL->deltaMom().E();
      moment -= energyLossHCAL->deltaMom();
      myHcalHitMaker.setSpotEnergy(mipenergy);
      myHcalHitMaker.addHit(segments[iseg].entrance());
    }
    if(segments[iseg].material()==CaloSegment::HCAL)
    {
      ilastHcal=iseg;
    }
  }
}

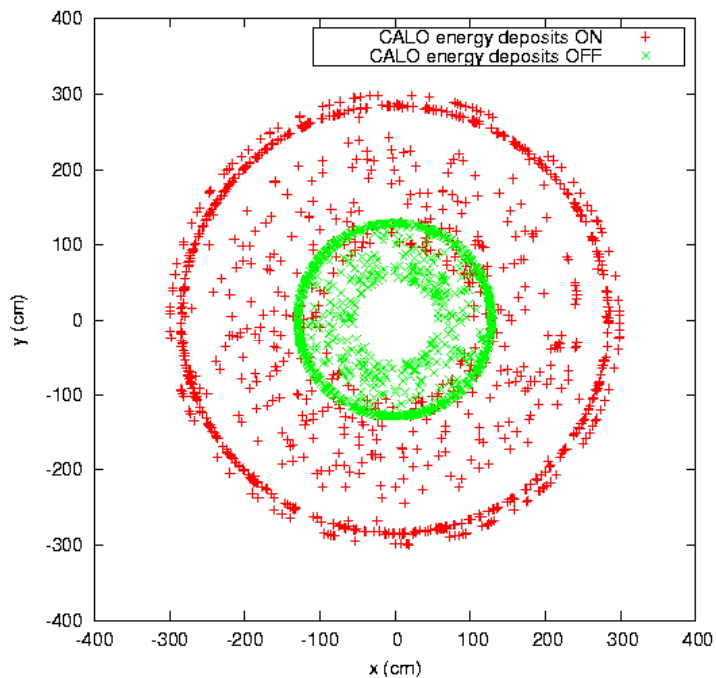
```

```
MaterialEffectsForMuonsInHCALBlock =  
  cms.PSet(  
    MaterialEffectsForMuonsInHCAL = cms.PSet(  
      # Material Properties (BRASS - this is for  
      # muons)  
      # A  
      A = cms.double(64.0),  
      # Z  
      Z = cms.double(29.0),  
      # Density in g/cm3  
      Density = cms.double(8.5),  
      # One radiation length in cm  
      RadiationLength = cms.double(1.44),  
      # General switches  
      # Enable photon pair conversion  
      PairProduction = cms.bool(False),  
      # Smallest photon energy allowed for  
      # conversion  
      photonEnergy = cms.double(0.1),  
      # Enable electron Bremsstrahlung
```

```
      Bremsstrahlung = cms.bool(False),  
      # Smallest bremstrahlung photon energy  
      bremEnergy = cms.double(0.1),  
      # Smallest bremsstrahlung energy fraction  
      # (wrt to the electron energy)  
      bremEnergyFraction = cms.double(0.005),  
      # Enable dE/dx  
      EnergyLoss = cms.bool(False),  
      # Enable Multiple Scattering  
      MultipleScattering = cms.bool(False),  
      # Smallest pT for the Multiple Scattering  
      pTmin = cms.double(0.3),  
      # Enable Nuclear Interactions  
      NuclearInteraction = cms.bool(False)  
    )  
  )
```

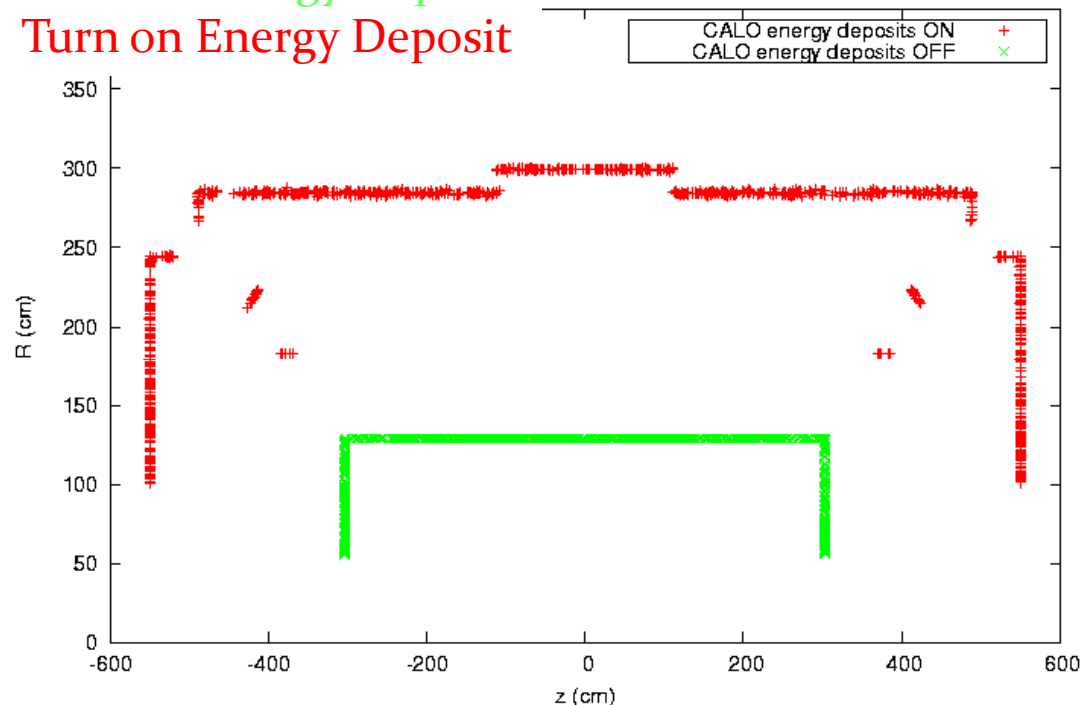
# Performances

## Starting Point of SteppingHelix propagation in MuonSimHitProducer



x-y plane

Turn off Energy Deposit  
Turn on Energy Deposit

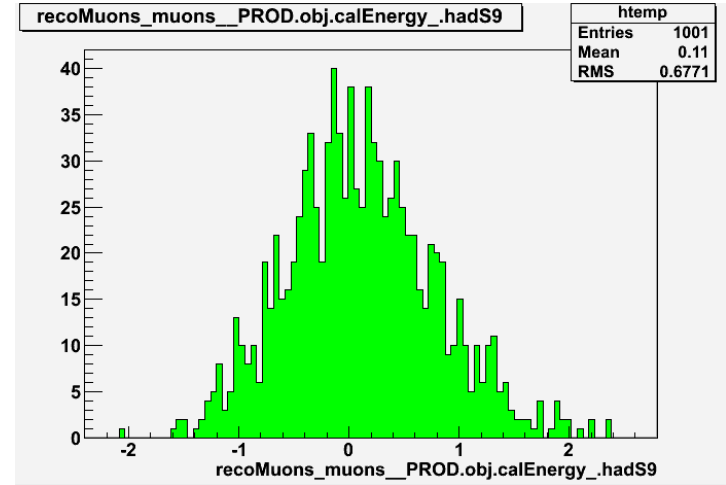
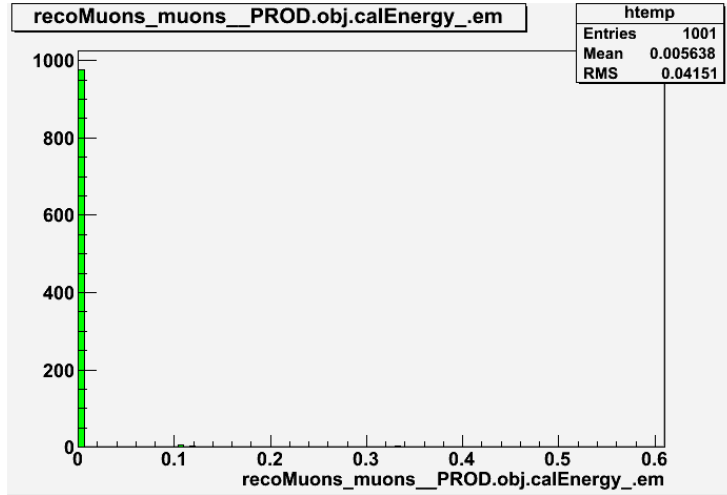


R-z plane

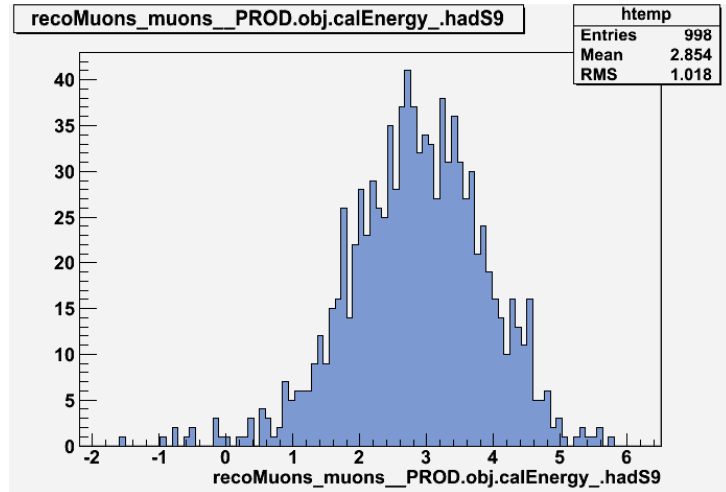
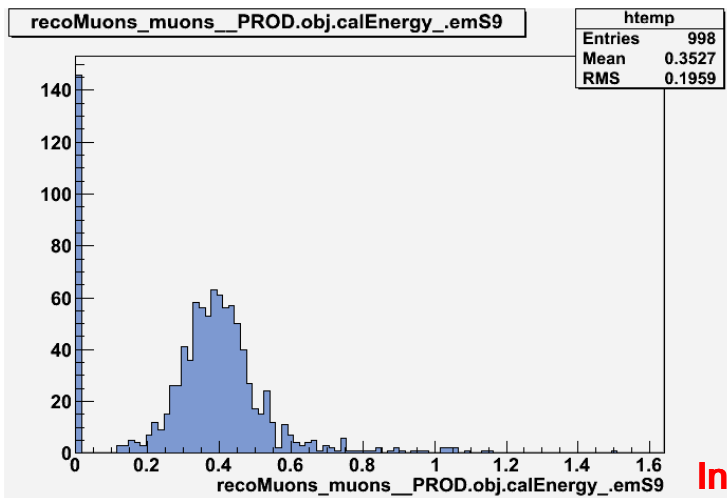
Used samples:  $P_T = 10$  GeV/c Muon

# EM energy associated in Muon ID (crossed crystal)

# HADS9 energy associated in MuonID (3x3 towers)



Off



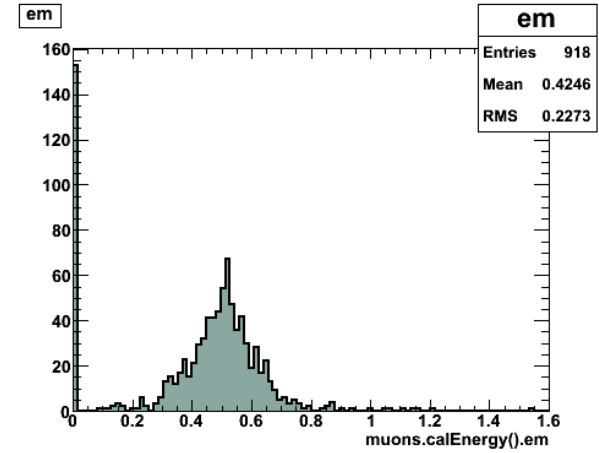
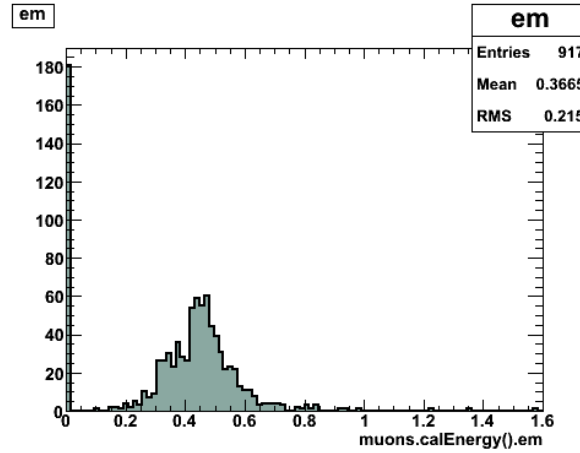
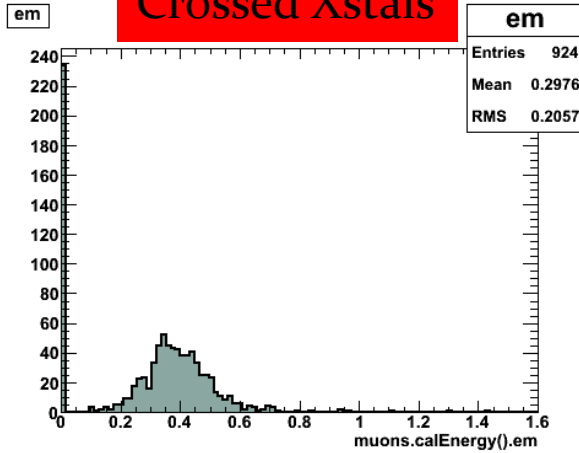
On

In case Off

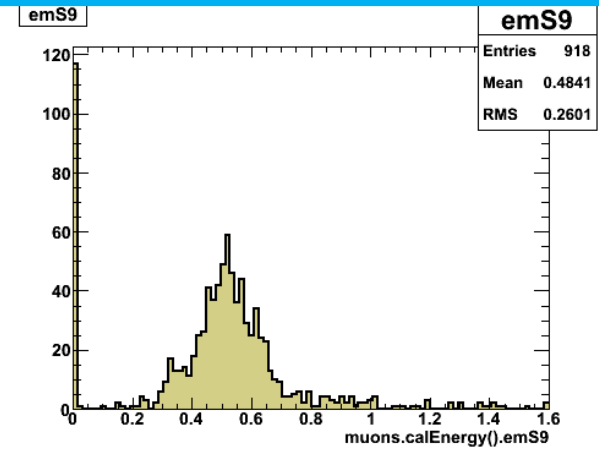
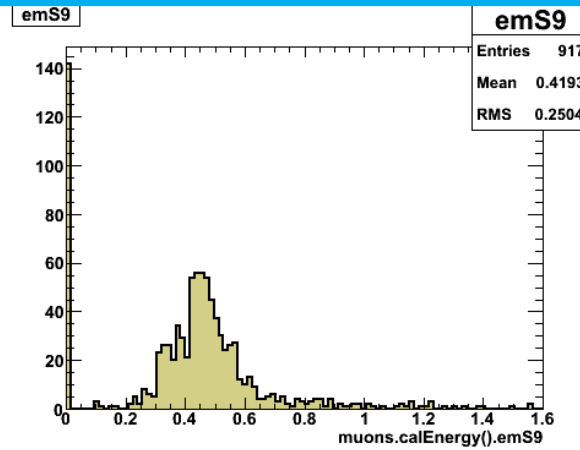
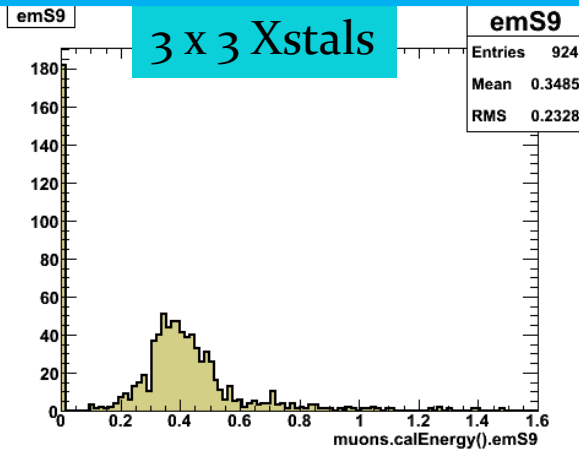
the option "EnergyLoss = cms.bool(**False**)" at MaterialEffectsForMuonsInECALBlock and MaterialEffectsForMuonsInHCALBlock in MaterialEffects\_cfy.py

# EM energy associated in MuonID

## Crossed Xstals



## 3 x 3 Xstals



$P_T = 10 \text{ GeV}/c$

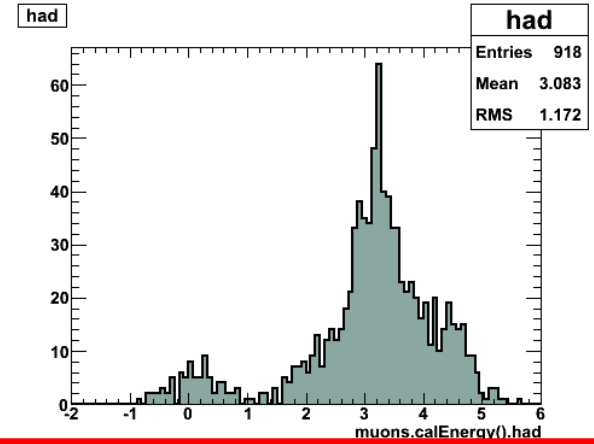
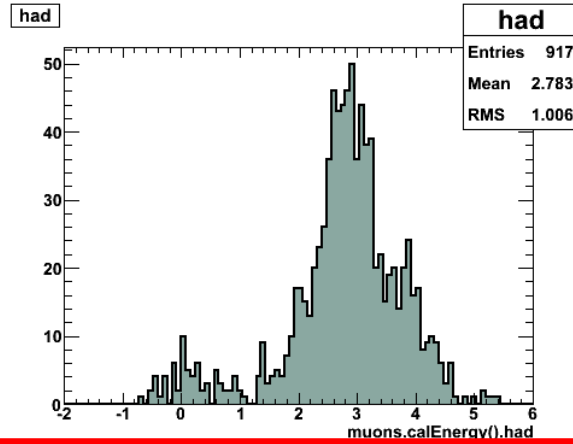
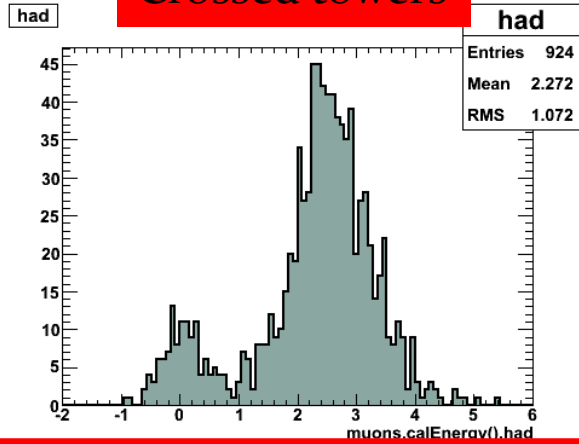
$P_T = 100 \text{ GeV}/c$

$P_T = 1000 \text{ GeV}/c$

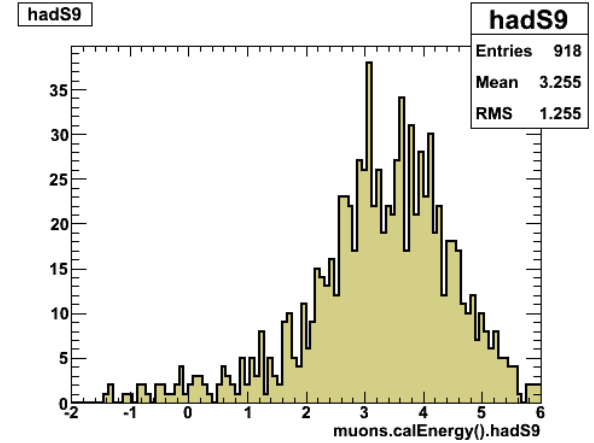
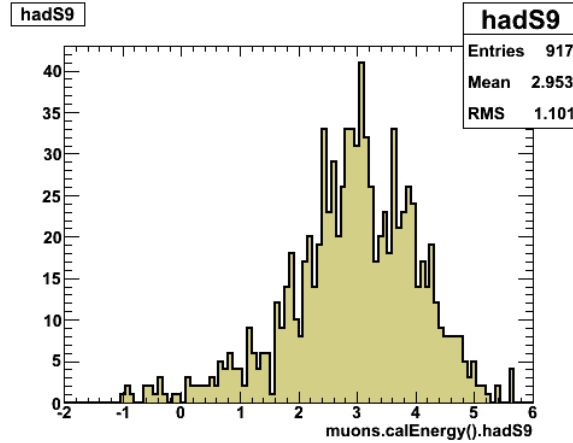
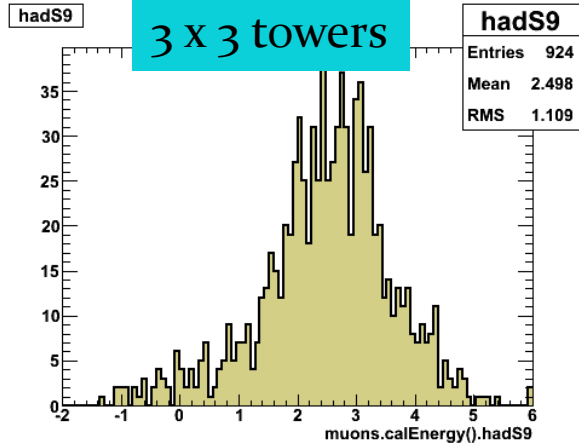


# HAD energy associated in MuonID

## Crossed towers



## 3 x 3 towers

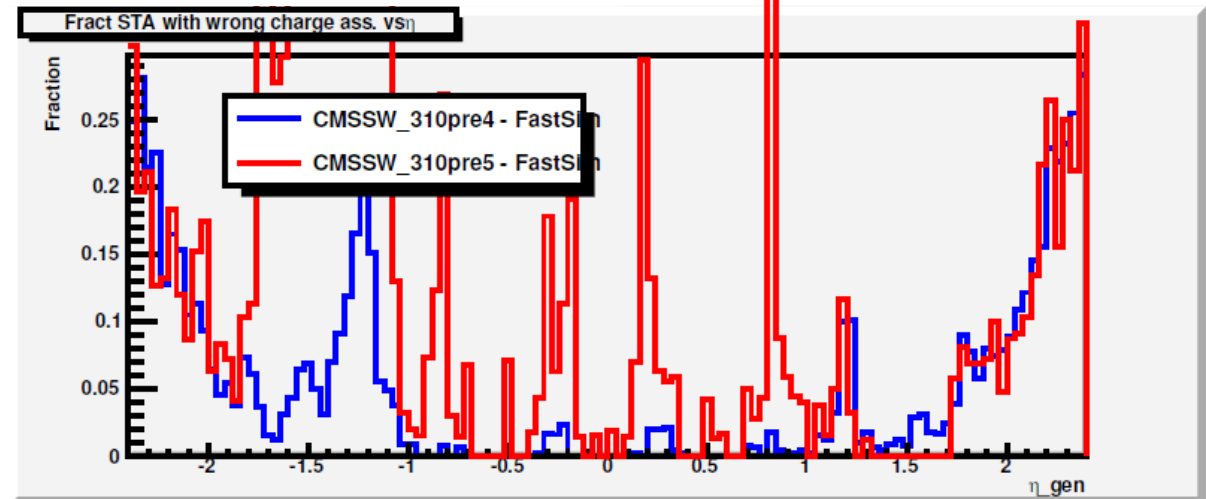
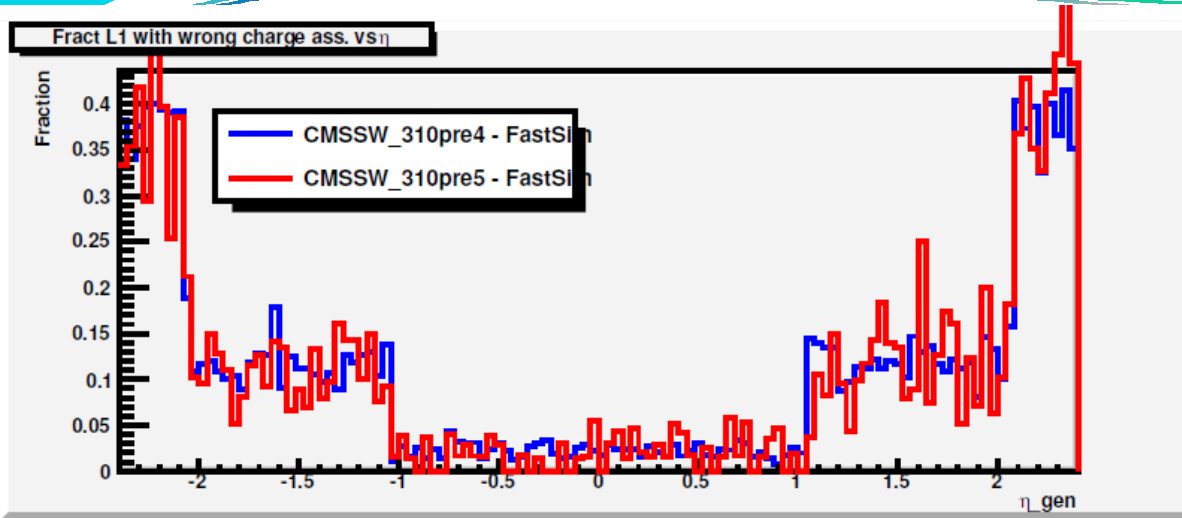


$P_T = 10 \text{ GeV}/c$

$P_T = 100 \text{ GeV}/c$

$P_T = 1000 \text{ GeV}/c$

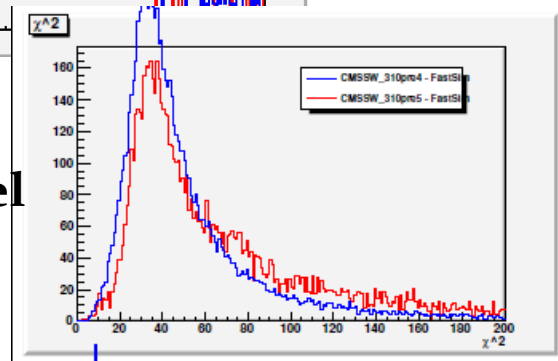
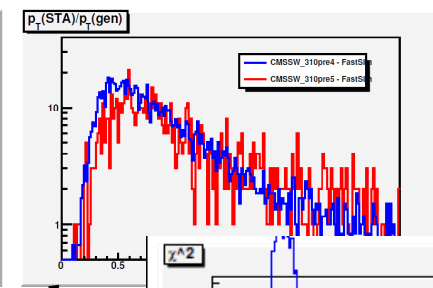
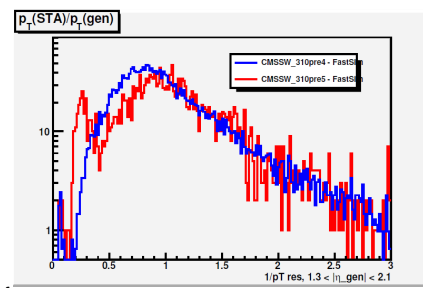
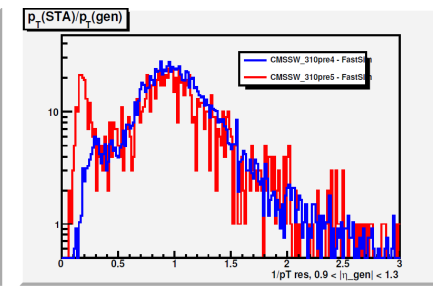
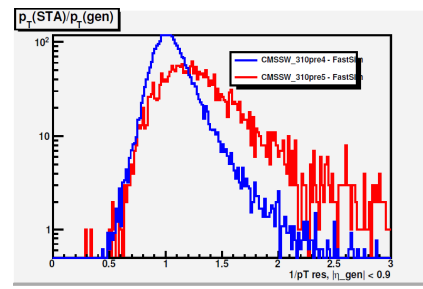
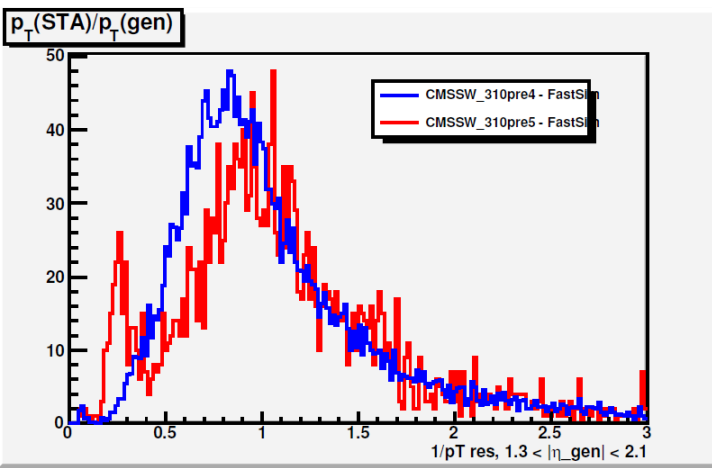
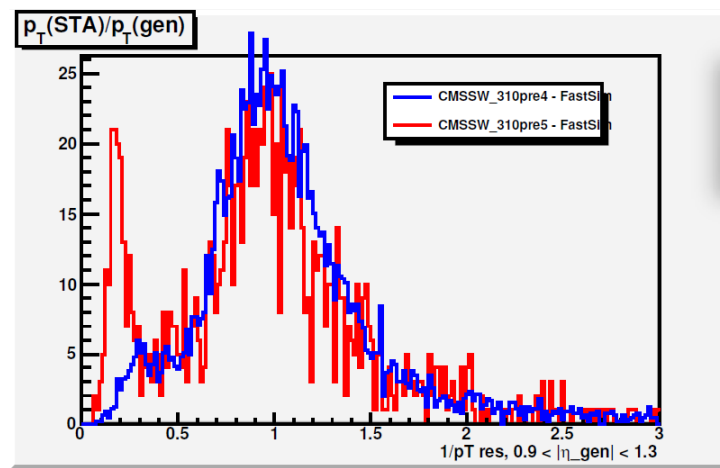
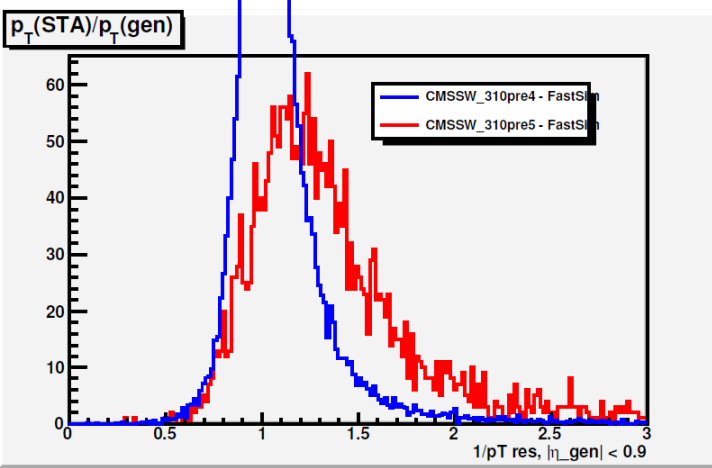
# Charge Mis-identification



**STA muons in New are far worst than in Old:**

✓ **much larger charge misidentification;**

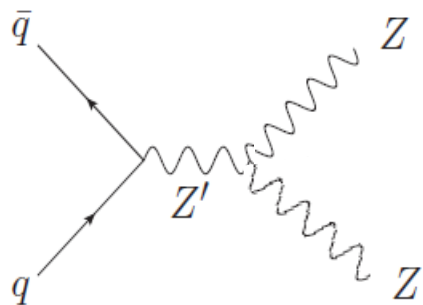
# $P_T$ Resolution (at $P_T = 10$ GeV/c)



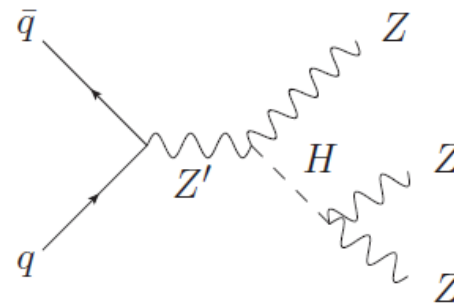
- ✓ New born peak of very low pt STA muon reconstructed
- ✓ larger mean value of the reconstructed STA pt in the barrel
- ✓ The chi-square got a bit larger

# III. Plan for Z' Study

$Z' \rightarrow ZZ \rightarrow 4 \text{ muons}$



$Z' \rightarrow HZ \rightarrow ZZZ \rightarrow 6 \text{ muons}$



- Needs lots of luminosity  $\sim 100 \text{ fb}^{-1}$
- Should look also to smaller masses than the current Z' limits

- Theoretical model: Extended Landau-Yang theorem
- Needs lots of luminosity  $\sim 100 \text{ fb}^{-1}$
- After discovery, measure the azimuthal angular distribution and the phase shift

arXiv:0909.2641v1

Six-lepton Z' resonance at the LHC

Vernon Barger,<sup>1</sup> Paul Langacker,<sup>2</sup> and Hye-Sung Lee<sup>3</sup>

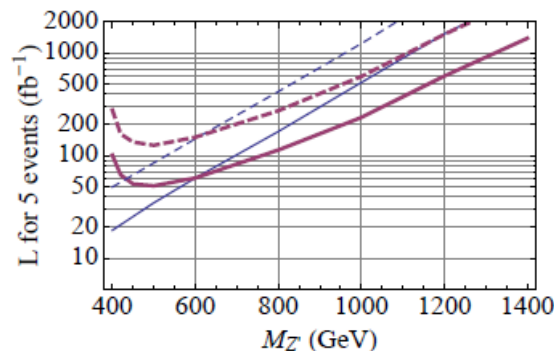


FIG. 3: Required luminosity for five 6-lepton resonance events at the LHC (with  $\sqrt{s} = 14 \text{ TeV}$ ) for  $m_H = 200 \text{ GeV}$  (thin blue) and  $300 \text{ GeV}$  (thick red) when SM-like couplings (dashed) and leptophobic couplings (solid) are assumed.

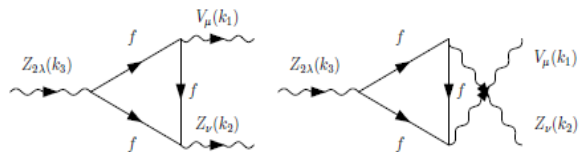


FIG. 1: Feynman diagrams contributing to the anomaly-induced  $Z_2 \rightarrow Z_1 V$  decay, with  $V = \gamma$  or  $Z_1$ .

arXiv:hep-ph/0402156v1

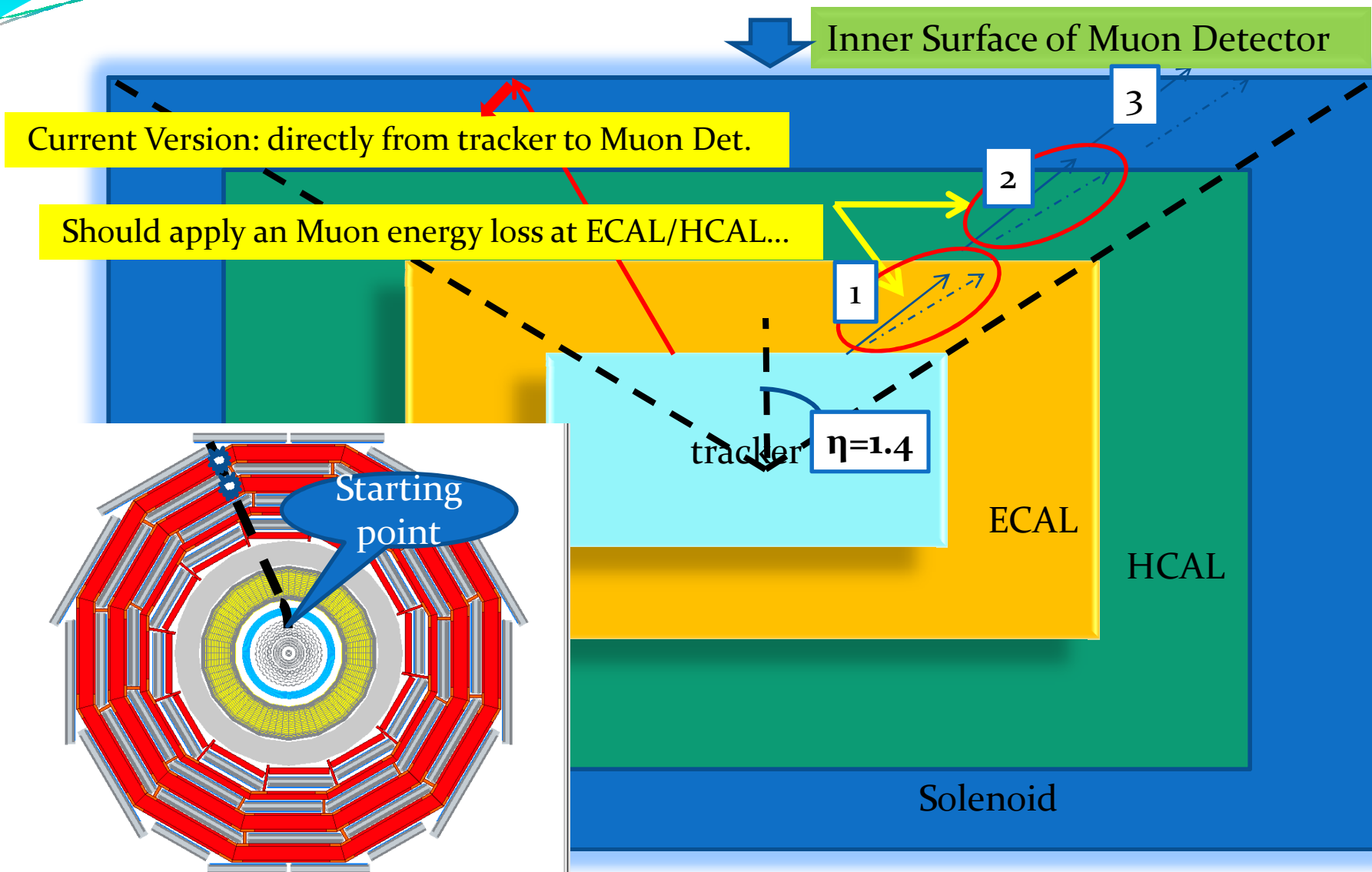
## IV. Summary

- Apply the Muon energy Loss effect at the CAL's
  - The skeleton to compute and simulate the energy deposits in the calorimeters is applied
  - In Validation, we found the far worst cases at STA muon performance comparing with before application
    - Much larger charge mis-identification
    - New born peak of very low pt STA muon
    - Larger mean value of the reconstructed STA pt in the barrel
    - The chi-square got a bit larger
- Go back to the method which use the linear propagation by SteppinHelix propagation at this moment
- Start to study  $Z'$  physics



# Back up

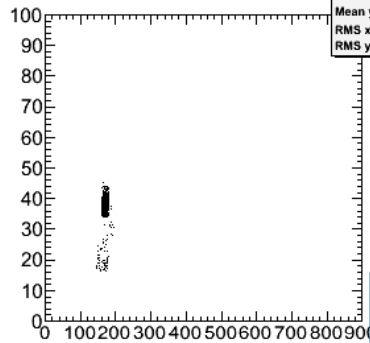
# Divide muon propagation with 3 steps (Simple Cylinder/Disk)



# Radiation Length at ECAL/HCAL (w/ Particle Gun $P_T = 10$ GeV/c)

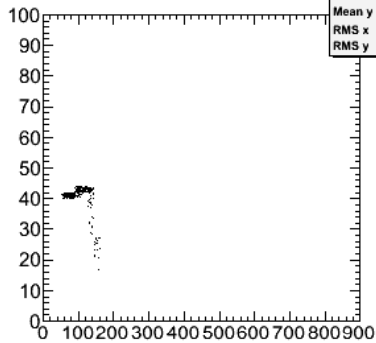
## ECAL

rad length vs. r (Barrel)



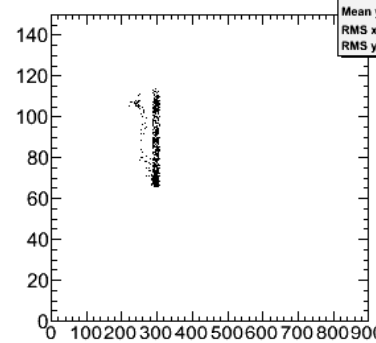
**r**

rad length vs. r (Endcap)



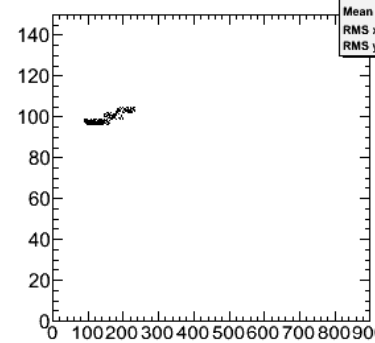
## HCAL

rad length vs. r (Barrel)

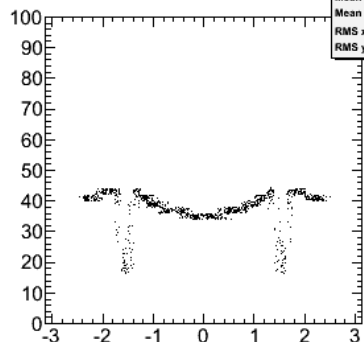


**r**

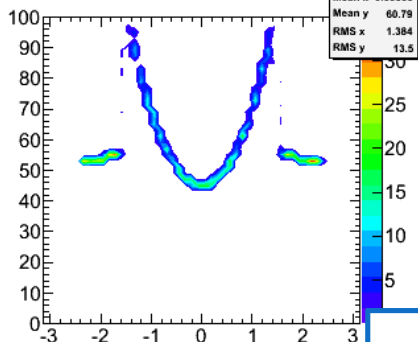
rad length vs. r (Endcap)



rad length vs. eta

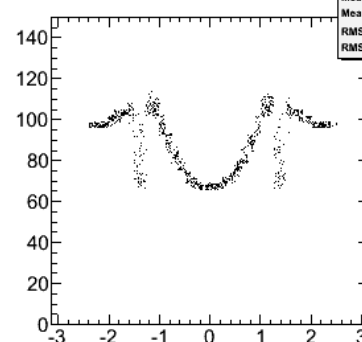


path length vs. eta

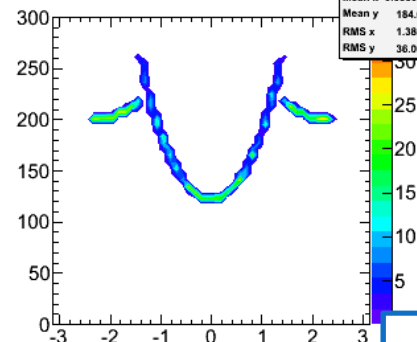


**η**

rad length vs. eta



path length vs. eta



**η**

Information of Radiation length get from SteppingHelixStateInfo

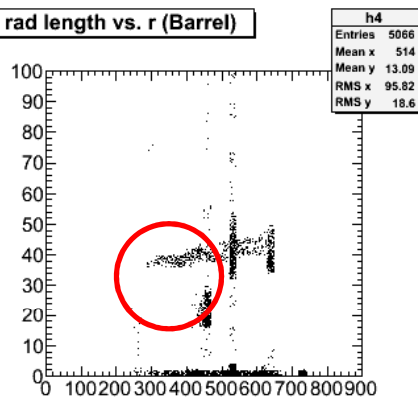


# Radiation Length at Muon Det's (w/ Particle Gun $P_T = 10$ GeV/c)

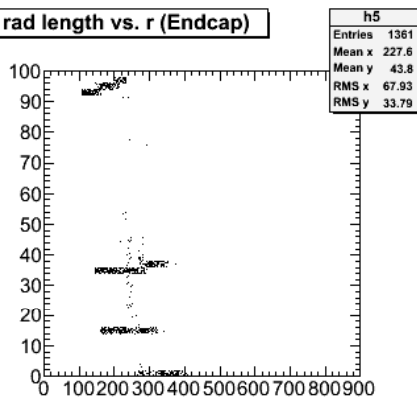
Before applying propagated calorimeters

After applying propagated calorimeters

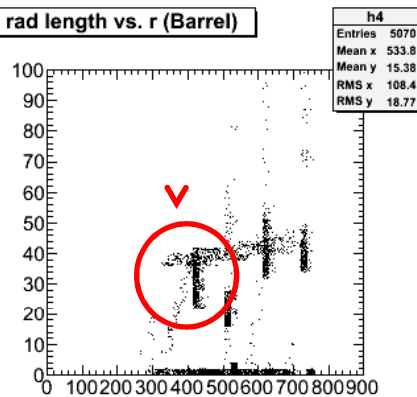
rad length vs. r (Barrel)



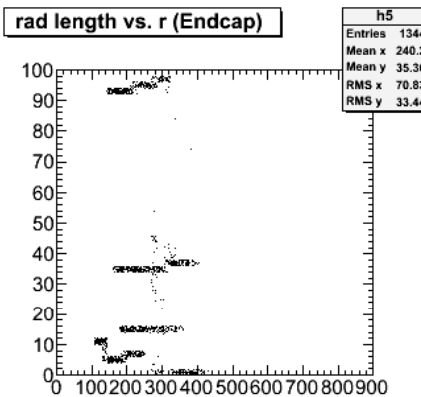
rad length vs. r (Endcap)



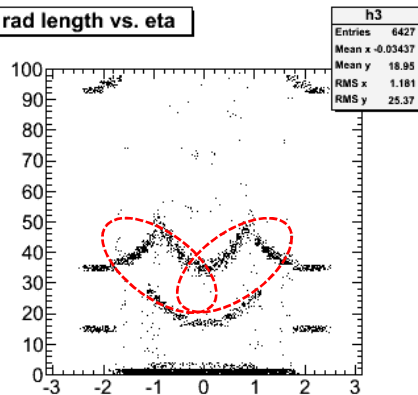
rad length vs. r (Barrel)



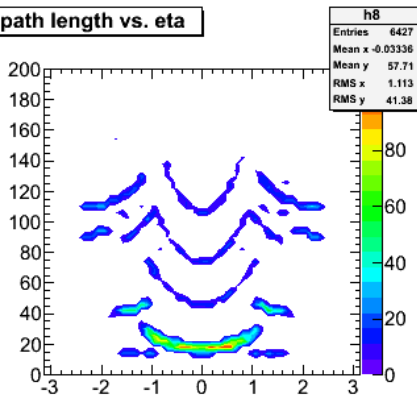
rad length vs. r (Endcap)



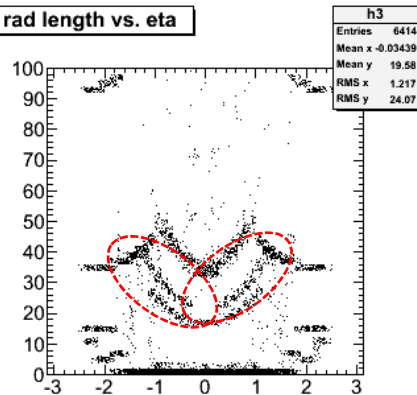
rad length vs. eta



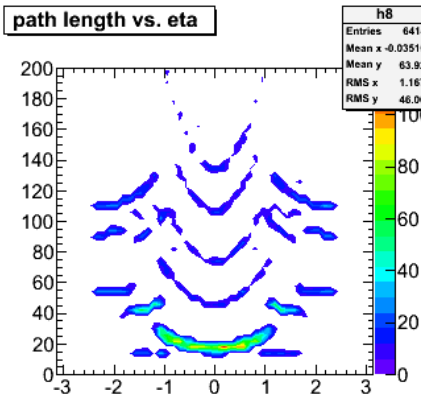
path length vs. eta



rad length vs. eta



path length vs. eta



# Performances

Propagated State on Each Det's after application  
(w/ Particle Gun  $P_T = 10$  GeV/c)

x vs. y(Barrel)

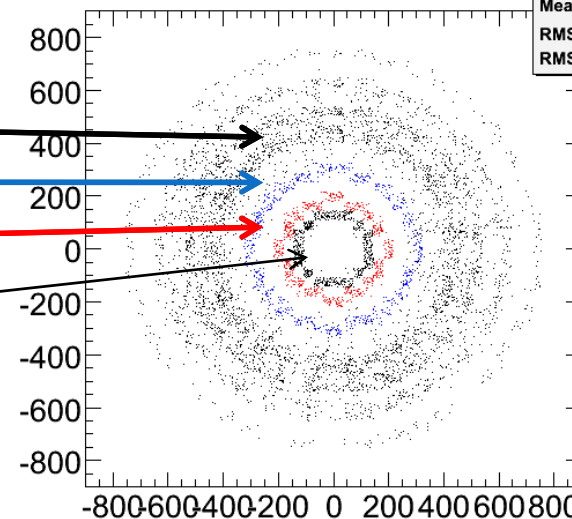
h14	
Entries	5066
Mean x	-21.05
Mean y	-4.077
RMS x	348.1
RMS y	342.9

Muon Detectors

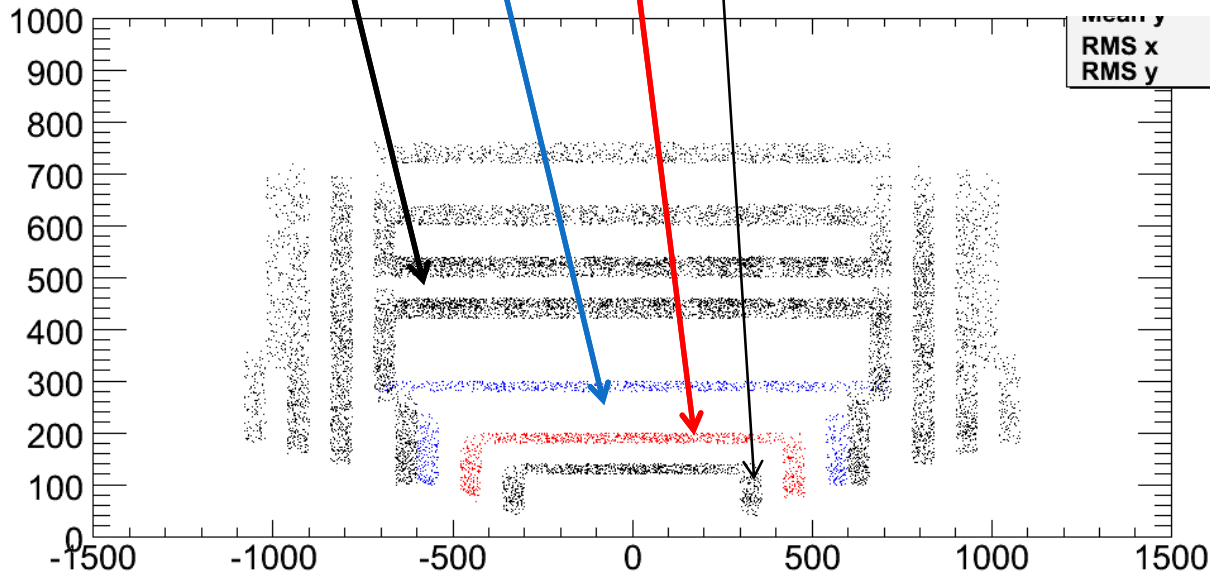
HCAL

ECAL

Tracker



r vs. z



Mean y	471.0
RMS x	626.7
RMS y	157.3

# Make a new Simple Cylinders and Disks with bound ( at MuonSimHitProducer)

For ECAL

```
Surface::PositionType posecalbd(0.,0.,355.);  
Surface::PositionType posecalbackbd(0.,0.,-355.);  
const BoundSurface *pecalbd= NULL;
```

```
//Make a new Simple Cylinder with bound..... as pecalbd
```

```
if (startingState.globalMomentum().eta() > 1.4 ) {  
    pecalbd = new BoundDisk(posecalbd, rot1, SimpleDiskBounds(25., 175.0, 396.0, 397.0));  
}  
else if (startingState.globalMomentum().eta() < -1.4 ) {  
    pecalbd = new BoundDisk(posecalbackbd, rot1, SimpleDiskBounds(25., 175.0, 396.0, 397.0));  
}  
else if ( startingState.globalMomentum().eta() < 1.4 && startingState.globalMomentum().eta() > -1.4){  
    pecalbd = new BoundCylinder(pos, rot1, SimpleCylinderBounds(173.999, 174.001, -
```

If  $|\eta| < 1.4$ , use simpleCylinder

Barrel

If  $|\eta| > 1.4$ , use simpleDisk

Endcap

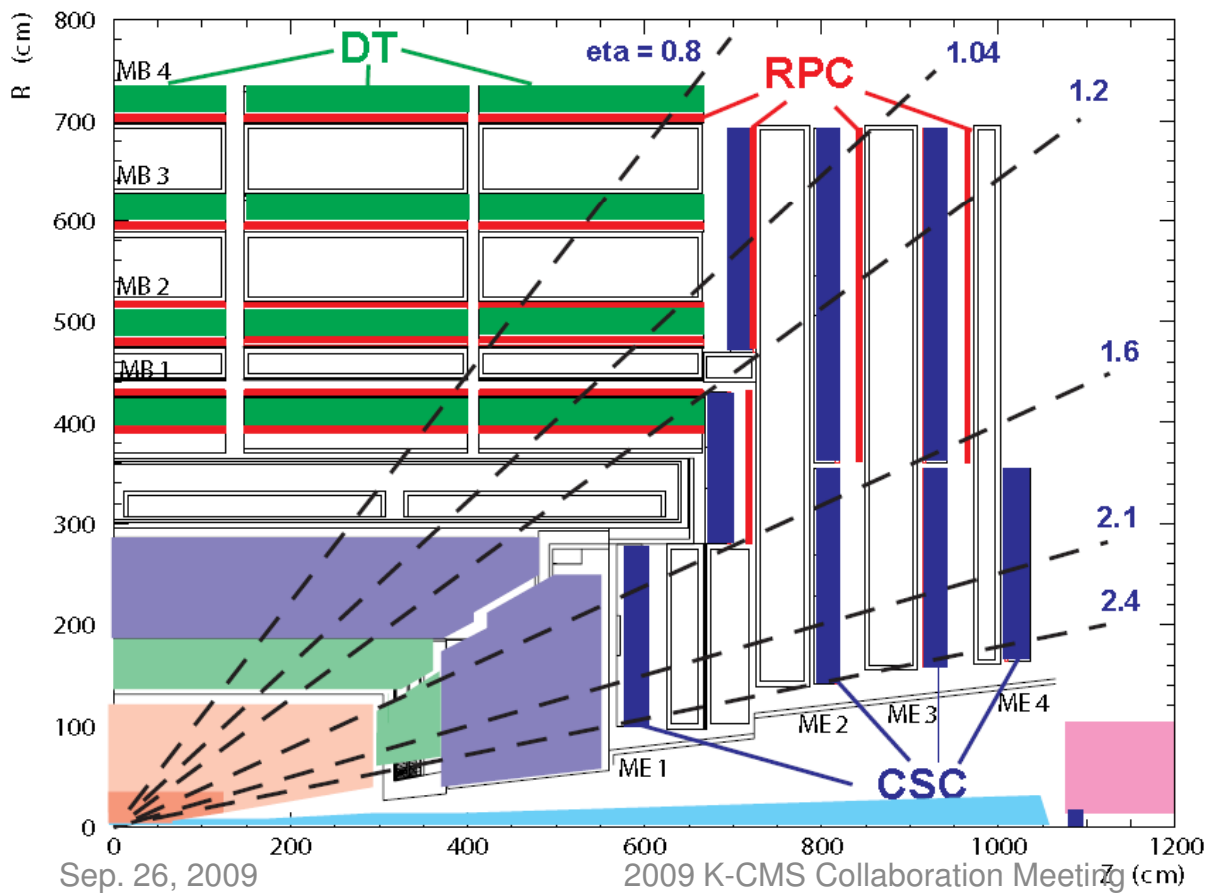
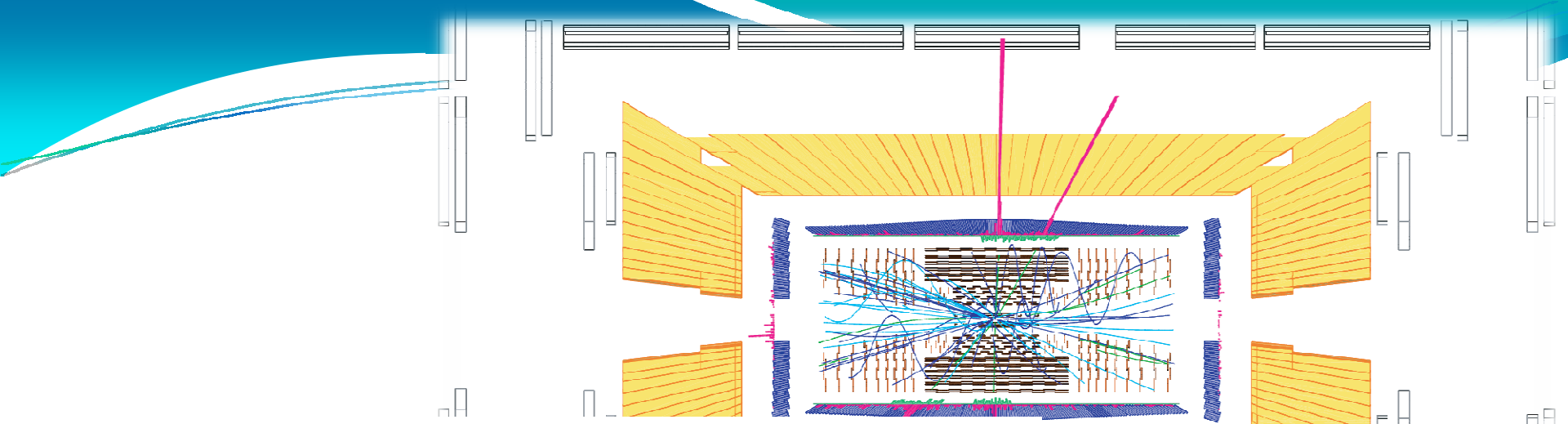
```
TrajectoryStateOnSurface propagatedState = startingState;  
// Starting momentum  
double pi = propagatedState.globalMomentum().mag();
```

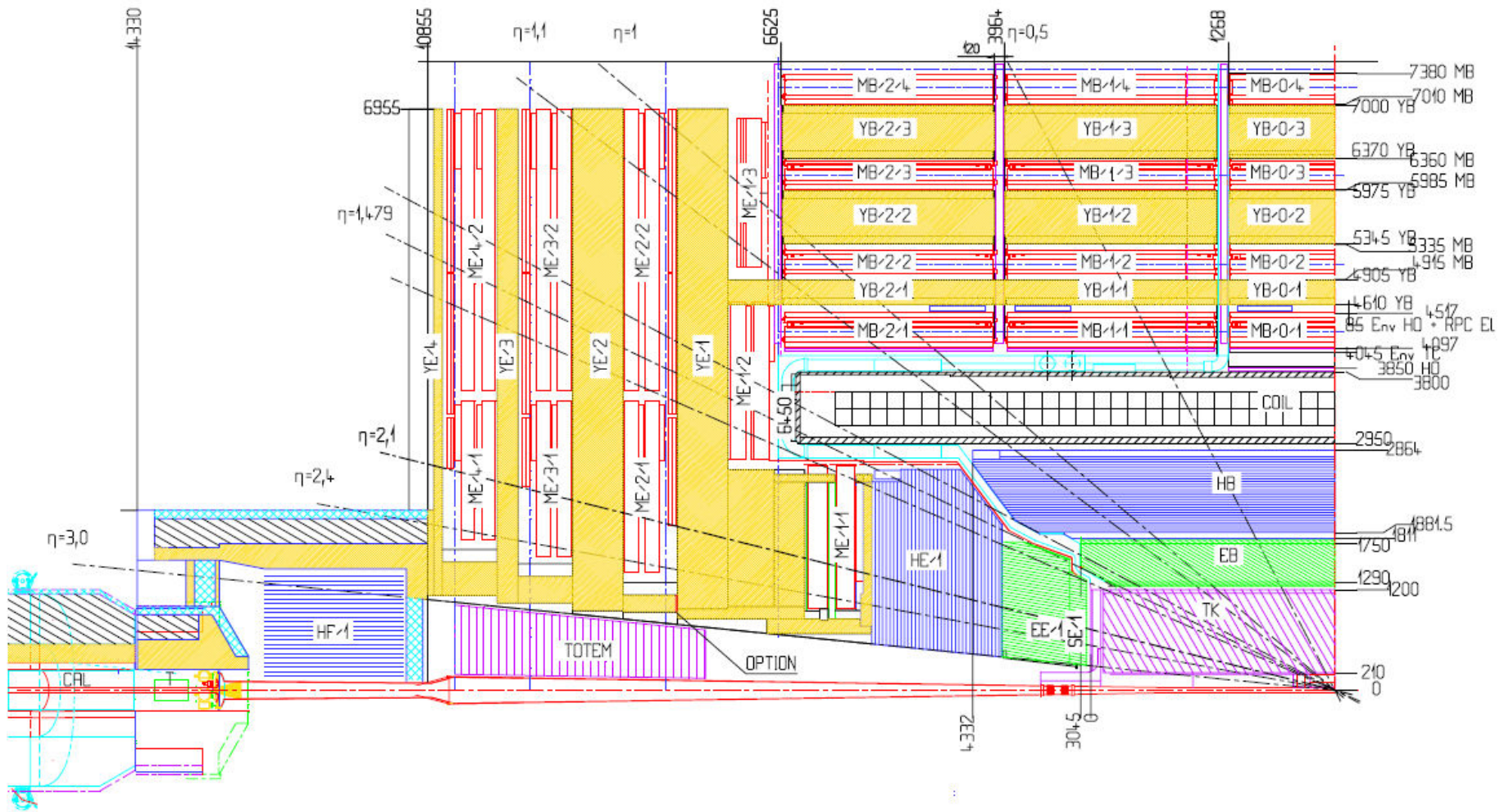
```
// Propagate with material effects (dE/dx average only)  
SteppingHelixStateInfo shsStart1(*(propagatedState.freeTrajectoryState()));  
const SteppingHelixStateInfo& shsDest1 =
```

```
// Progate by SteppingHelixPropagator  
((const SteppingHelixPropagator*)propagatorWithMaterial)->propagate(shsStart1,pecalbd);  
std::pair<TrajectoryStateOnSurface,double> next1(shsDest1.getStateOnSurface(pecalbd),  
    shsDest1.path());
```

```
std::vector<const DetLayer *> navLayers;  
if ( fabs(startingState.globalMomentum().eta()) > 4.5 ) {  
    navLayers = navigation.compatibleEndcapLayers(*(startingState.freeState()),  
        alongMomentum);
```

And also take a process  
at HCAL same as ECAL.....







# Bethe-Bloch Formula

$$-\frac{dE}{dx} = \frac{4\pi}{m_e c^2} \cdot \frac{nz^2}{\beta^2} \cdot \left(\frac{e^2}{4\pi\epsilon_0}\right)^2 \cdot \left[ \ln \left( \frac{2m_e c^2 \beta^2}{I \cdot (1 - \beta^2)} \right) - \beta^2 \right]$$

- $\beta = v / c$
- $v$  : velocity of the particle
- $E$  : energy of the particle
- $x$  : distance travelled by the particle
- $c$  : speed of light
- $Ze$  : particle charge
- $e$  : charge of the electron
- $m_e$  : rest mass of the electron
- $n$  : electron density of the target
- $I$  : mean excitation potential of the target