# VecOps: Express easily common operations on collections 

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Data Analysis Framework
https://root.cern

## The Problem to Solve, in Terms of TTree::Draw

Draw("Muon_pt", "Muon_eta> 1")
Draw("Muon_pt", "Muon_eta[0] > 1")

## People do this, we need to help them

Draw("Muon_pt[0]", "Muon_eta[0] > 1")
Draw("Muon_pt[1]", "Muon_eta[0] > 1")
Draw("Muon_pt[0]", "Sum\$(Muon_pt*(Muon_eta > 1)) > 30")
Draw("Muon_pt", "Sum\$(Muon_pt*(Muon_eta > 1)) > 30")
Draw("hg[2][][36]:timesamp[]+(dacinj/4096):dacinj")
From Last meeting, https://indico.cern.ch/event/607858/

## Some High Level Guidelines

We need easy paths for:

- Implicit (nested) for loops
- Operations between same size collections resulting in a collection
- Operations on collections resulting in a collection or a number
- E.g. calling a method element by element and storing results, Sum

Challenging but opportunity for more optimisations and data parallelism

## Example Opportunity

## Sum\$(Muon_pt*(Muon_eta > 1))

This is a cut + a sum over elements in a collection

- Parallelise multiplications
- Parallelise on the accumulation

Autovectorisation, veccore... Details.

$$
\begin{array}{r}
\text { Proposals for } \\
\text { Concrete } \\
\text { Improvements }
\end{array}
$$

## Minimal Set of Elements Needed

1) A library allowing easy operations (math, math functions etc.) between collections, collections and scalars
2) Upgrade TDF to avoid Define nodes for histogramming

- tdf.Histo1D(model, myExpr, \{"col1","col2"\}) instead of tdf.Define("q", myExpr, \{"col1", "col2"\}).Histo1D(model, "q")
- tdf.Histo1D(model, "myExpr") instead of tdf.Define("q", "myExpr").Histo1D(model, "q")

Today we focus on 1)

## VecOps

## A library that:

- Allows to do things like sqrt(v0*v0+v1*v1)/3 where v0 and v 1 are collections
- Main item: TVec<T>
- Same interface of a std::vector (it is a vector, with a special allocator)
- Contiguous in memory (yes, to vectorise)
- Operations such as *,/,-,+,>,==,< \& co are possible
- Math functions are implemented
- Owns its content but can be a view on a contiguous memory region (to wrap TTreeReaderArrays for example)
- This exists, it's VecOps https://github.com/dpiparo/VecOps


## VecOps

Up to here two aspects mentioned:

- Easy, vectorised operations on collections, per se
- Integrated in TDF for making analysis easier and more efficient


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## Operations on Collections: Examples

```
std::cout << "Initialiser list ctor:" << std::endl;
TVec<float> v0{0, 1, 2, 3};
std::cout << v0 << std::endl;
std::cout << "Size ctor:" << std::endl;
TVec<int> v1(4);
std::cout << v1 << std::endl;
```

```
We start from some constructors
```

We start from some constructors
Initialiser list ctor:
Initialiser list ctor:
{0, 1, 2, 3 }
{0, 1, 2, 3 }
Size ctor:
Size ctor:
0, 0, 0, 0 }

```
0, 0, 0, 0 }
```


## Operations on Collections: Examples

```
std::cout << "Sum with scalar (3):" << std::endl;
TVec<float> v0{0, 1, 2, 3};
auto res0 = v0 + 3;
std::cout << res0 << std::endl;
std::cout << "Division by scalar (3.):" << std::endl;
TVec<int> v1{0, 1, 2, 3};
auto res1 = v1 / 3.;
std::cout << res1 << std::endl;
std::cout << "Greater than a scalar (2, note the return type, TVec<int>):" << std::endl;
TVec<double> v2{0, 1, 2, 3};
auto res2 = v2 > 2.;
std::cout << res2 << std::endl;
Sum with scalar (3):
{ 3, 4, 5, 6 }
Division by scalar (3.):
    0, 0.333333, 0.666667, 1 }
Greater than a scalar (2, note the return type, TVec<int>):
    { 0, 0, 0, 1 }
```


## Operations on Collections: Examples

```
TVec<float> v0{1, 2, 3};
TVec<char> v1{7, 8, 9};
(v1 - v2) / 3. = { 1.33333, 1.66667, 1.66667 }
v0 + 1 + (v1 - v2) / 3. = { 3.33333, 4.66667, 5.66667 }
(v0 + 1 + (v1 - v2) / 3.) > 4 { 0, 1, 1 }
TVec<int> v2{3, 3, 4};
std::cout << "v0 = " << v0 << std::endl;
std::cout << "v1 = " << v1 << std::endl;
std::cout << "v2 = " << v2 << std::endl;
std::cout << "v0 + 1 = " << v0 + 1 << std::endl;
std::cout << "v1 - v2 = " << v1 - v2 << std::endl;
std::cout << "(v1 - v2) / 3. = " << (v1 - v2) / 3. << std::endl;
std::cout << "v0 + 1 + (v1 - v2) / 3. = " << v0 + 1 + (v1 - v2) / 3. << std::endl;
std::cout << "(v0 + 1 + (v1 - v2) / 3.) > 4 " << ((v0 + 1 + (v1 - v2) / 3.) > 4) << std::endl;
```

$\left.\begin{array}{l}\mathrm{v} 0=\{1,2,3 \\ \mathrm{v} 1=\{7,8,9\end{array}\right\}$
v2 $=\{3,3,4\}$
$v 0+1=\{2,3,4\}$
v1 - $v 2=\{4,5,5\}$

## Operations on Collections: Examples

```
std::cout << "Dot of 2 TVecs of different type:" << std::endl;
TVec<int> v30{0, 1, 2, 3};
TVec<float> v31{0, 1, 2, 3};
auto res3 = Dot(v30, v31);
std::cout << res3 << std::endl;
std::cout << "Square root of a TVec:" << std::endl;
TVec<float> v40{0, 1, 2, 3};
auto res4 = sqrt(v40);
std::cout << res4 << std::endl;
Dot of 2 TVecs of different type:
14
\begin{tabular}{l} 
Square root of a TVec: \\
\(\{0,1,1.41421,1.73205\}\)
\end{tabular}
```


## VecOps

Up to here two aspects mentioned:

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## TDF Integration: Examples

tdf. Define("px", rndmVector)
Define("py", rndmVector)
Snapshot<std: : vector<double>, std: : vector<double>>("t", "dataset.root", \{"px", "py"\});
auto $\mathrm{f}=$ TFile::Open("dataset.root");
TTreeReader myReader("t", f);
TTreeReaderArray<double> px(myReader, "px");
TTreeReaderArray<double> py(myReader, "py");
// So far so good. Now the serious stuff
TH1F h("myhisto", "The Histo", 64, 0, 2);
while (myReader. Next()) \{

```
auto pxpp = (double**)px.GetAddress();
auto pypp = (double**)py.GetAddress();
```

ROOT: :Detail: :Vecops: :TVecAllocator<double> allpx(*pxpp, px.GetSize());
ROOT: :Detail: :Vecops::TVecAllocator<double> allpy(*pypp, py.GetSize());
const TVec<double> pxv(px.GetSize(), double(), allpx);
const TVec<double> pyv(py.GetSize(), double(), allpy);
std::cout $\ll \mathrm{pxv} \ll "$ " < pyv << std::endl;
std::cout << pxv*pyv << std::endli
\}
https://github.com/dpiparo/VecOps/blob/master/test/intro.C

## TDF Integration: Examples

```
auto rndmVector = []() {
    TVec<double> v(8);
    for (auto &&e : v) {
        e = gRandom->Gaus();
    }
    return v;
};
TDataFrame tdf(8);
auto df = tdf.Define("Muons px", rndmVector).Define("Muons py", rndmVector);
auto h = df.Define("Muon_pt", "sqrt(Muons_px*Muons_px + Muons_py*Muons_py)").HistolD("Muons_pt");
::TCanvas c;
h->Draw();
c.Print("myHist.png");
// R00T-8865
// Draw("Muons px","Muons py[0] > 1")
auto h0 = df.Define("q0", "Filter(Muons_px, Muons_py[0] > 1)").Histo1D("q0");
// Draw("Muons px","Sum$(Muons px*(Muons_py > 1)) > 30")
auto h3 = df.Define("q3", "Filter(Muons_px, (Sum(Muons_px*(Muons_py > 1)) > 30))").Histo1D("q3");
```


## Implementation Detail

3

```
```

```
27 namespace VecOps {
```

```
27 namespace VecOps {
29 template<typename T>
29 template<typename T>
30 using TCallTraits = typename ROOT::TypeTraits::CallableTraits<T>;
30 using TCallTraits = typename ROOT::TypeTraits::CallableTraits<T>;
32 template <typename T>
32 template <typename T>
33 using TVec = std::vector<T, ROOT::Detail::VecOps::TVecAllocator<T>>;
33 using TVec = std::vector<T, ROOT::Detail::VecOps::TVecAllocator<T>>;
35 } // End of Experimental NS
35 } // End of Experimental NS
37 } // End of VecOps NS
```

37 } // End of VecOps NS

```
\(T V e c<T>\) is a vector with a special allocator.```

