

Making fitting in RooFit faster

Automated Parallel Computation of Collaborative Statistical Models

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netherlands Science center

RooFit: Collaborative Statistical Modeling

- RooFit: build models together
 - Teams 10-100 physicists
 - Collaborations ~3000
 - → ~100 teams
 - 1 goal
 - Pretty impressive to an outsider







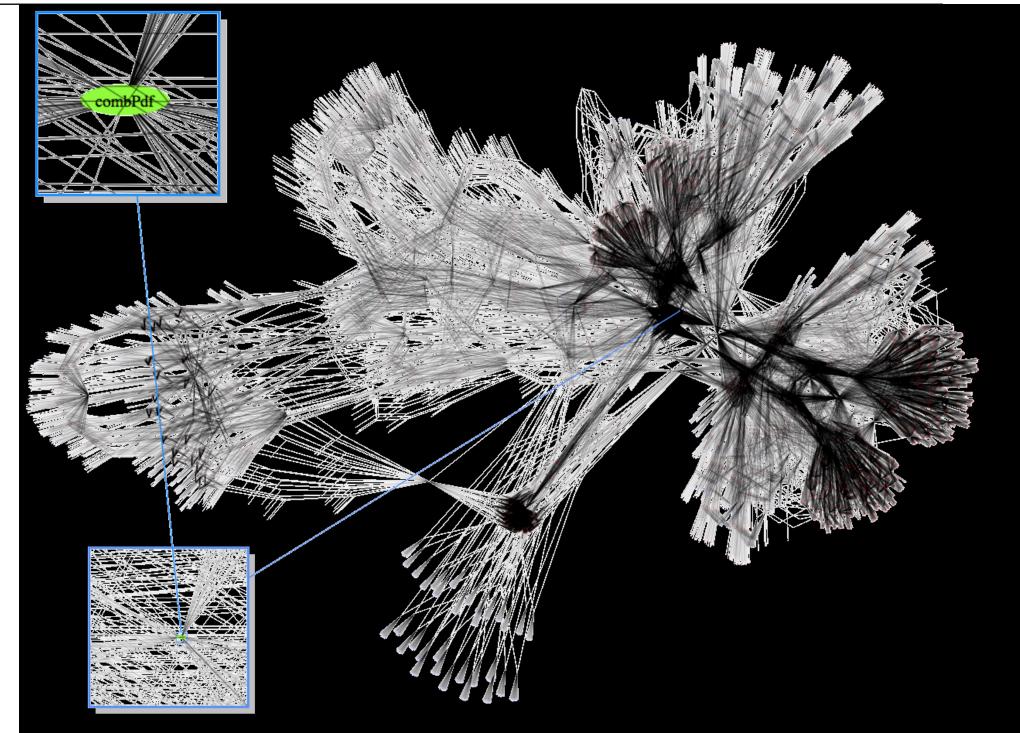
Higgs @ ATLAS 20k+ nodes, 125k hours

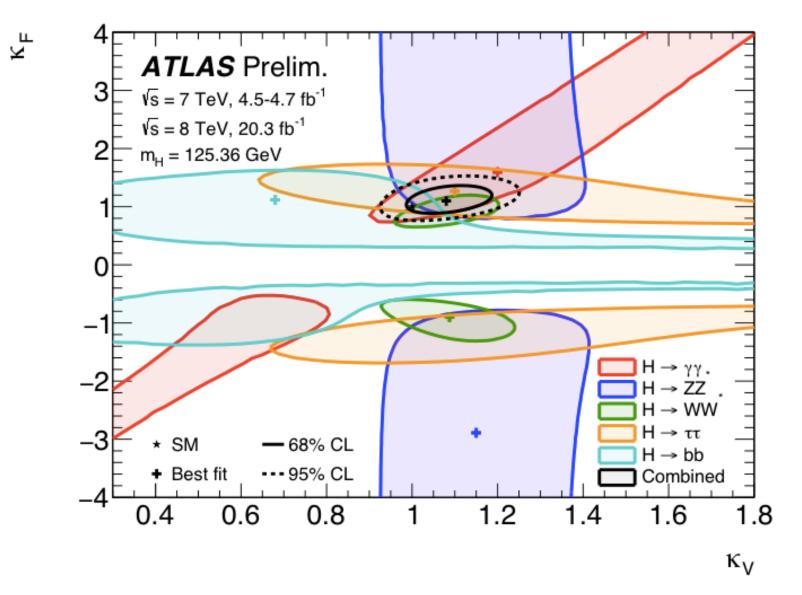
Expression tree of C++ objects for mathematical components (variables, operators, functions, integrals, datasets, etc.)

Couple with data, event "observables"

Making RooFit faster (~30x; ~h → ~m)

- More efficient collaboration
 - Faster iteration/debugging
 - Faster feedback between teams
- Next level physics modeling ambitions, retaining interactive workflow
 - 1. Complex likelihood models, e.g.
 - a) Higgs fit to all channels, ~200 datasets, O(1000) parameter, now O(few) hours
 - b) EFT framework: again 10-100x more expensive
 - 2. Unbinned ML fits with very large data samples
 - 3. Unbinned ML fits with MC-style numeric integrals





Goals and Design: Make fitting in RooFit faster

Making fitting in RooFit faster: how?

Serial:

benchmarks show no obvious bottlenecks

RooFit already highly optimized (pre-calculation/memoization, MPFE)

Parallel

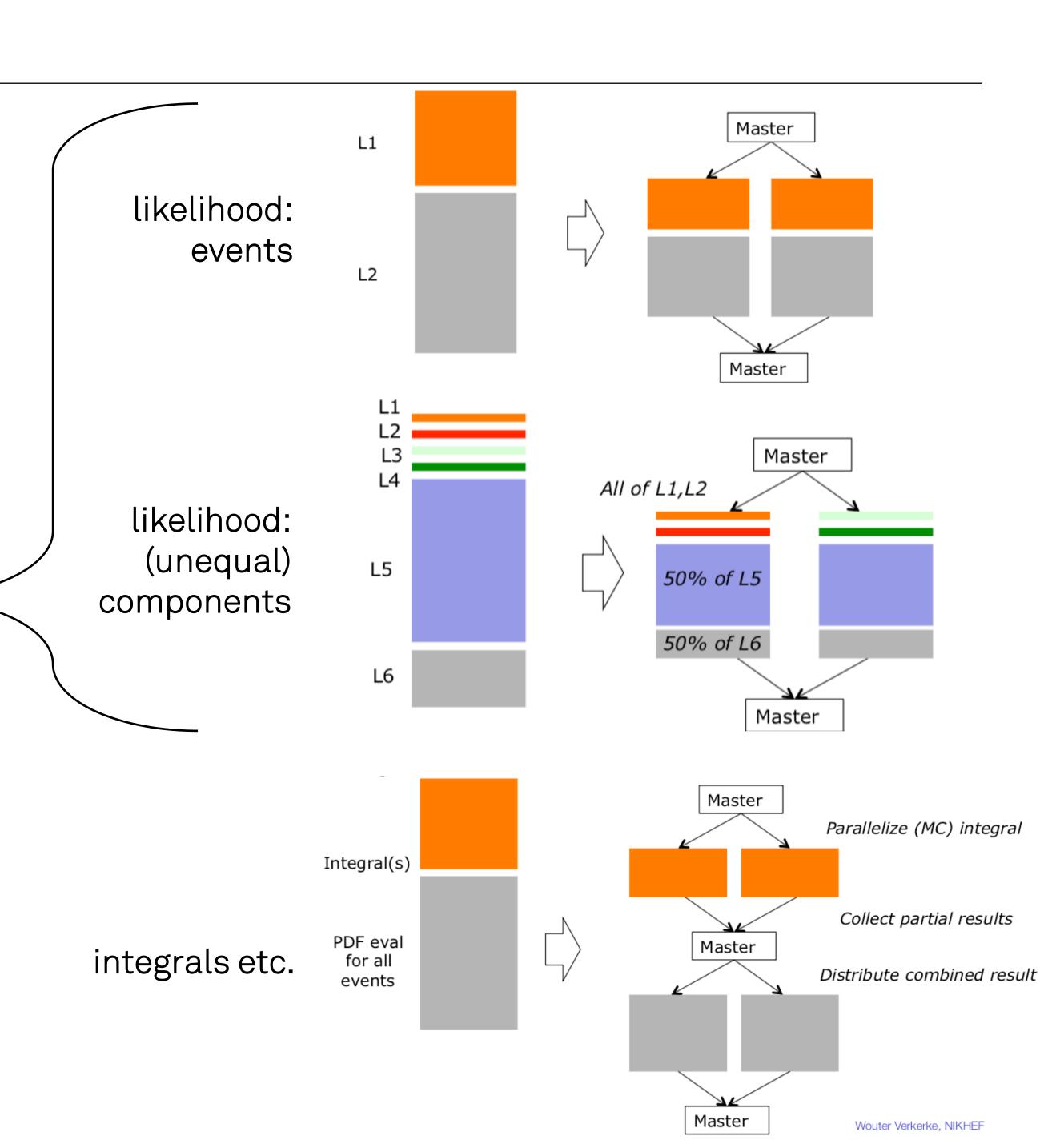
Levels of parallelism

1. Gradient (parameter partial derivatives) in minimizer

"Vector"

2. Likelihood

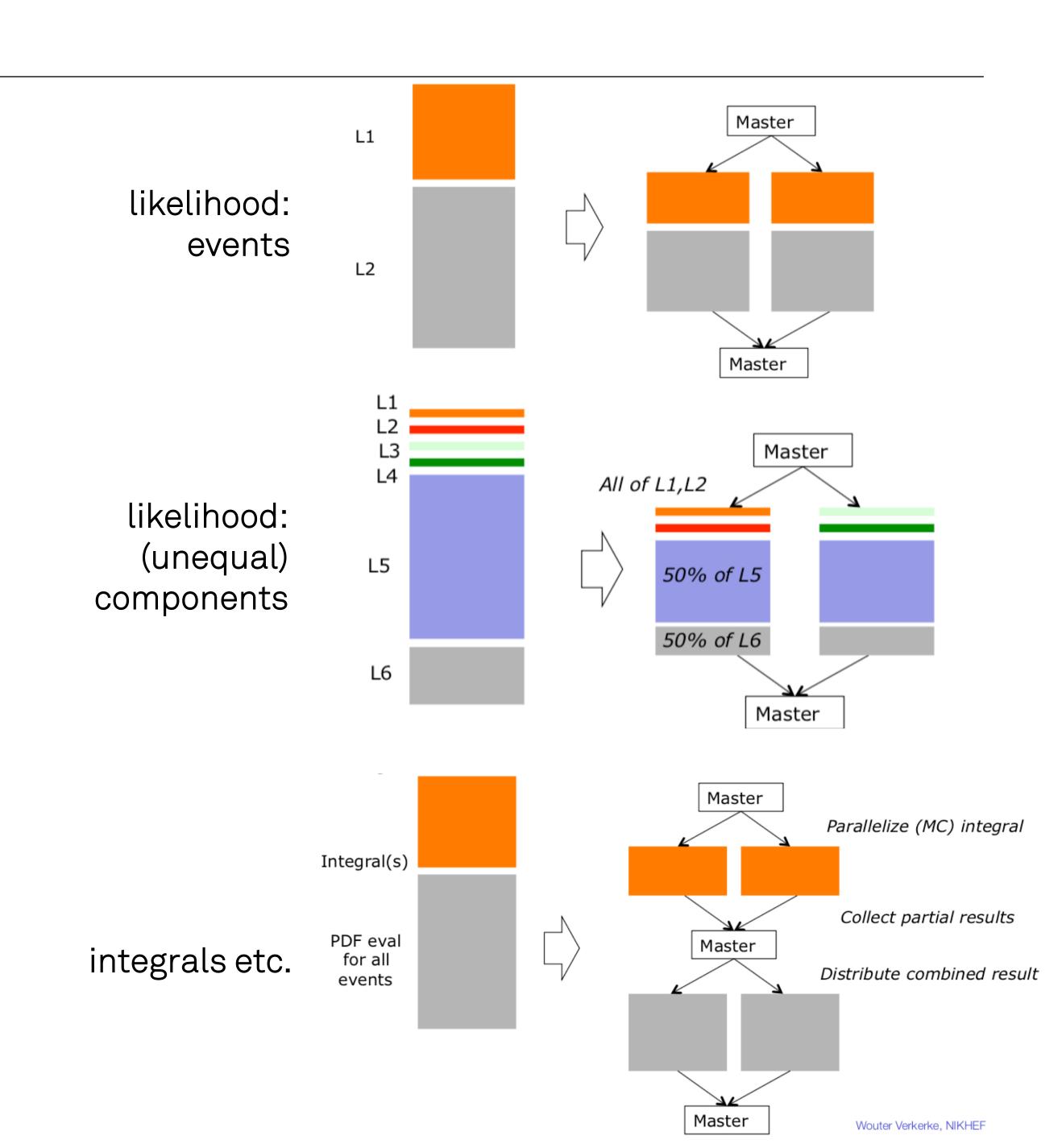
3. Integrals (normalization) & other expensive shared components



Heterogeneous: sizes, types

- Multiple strategies
- How to split up?
 - Small components → need low latency/overhead
 - Large components as well...
- How to divide over cores?
 - Load balancing

 task-based approach: work stealing

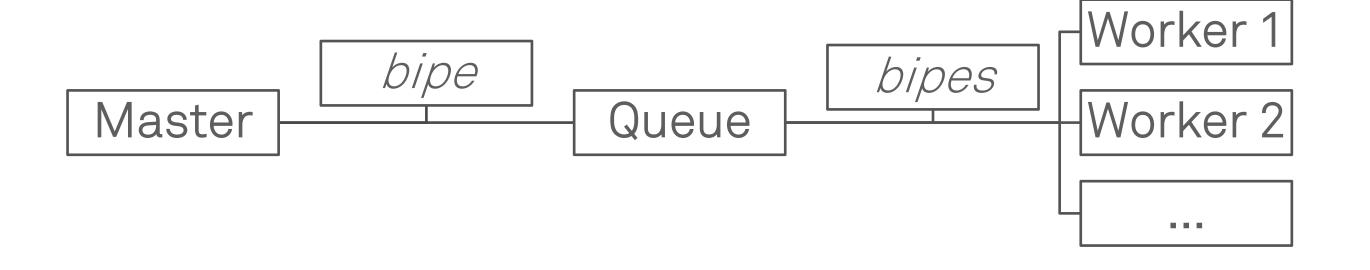


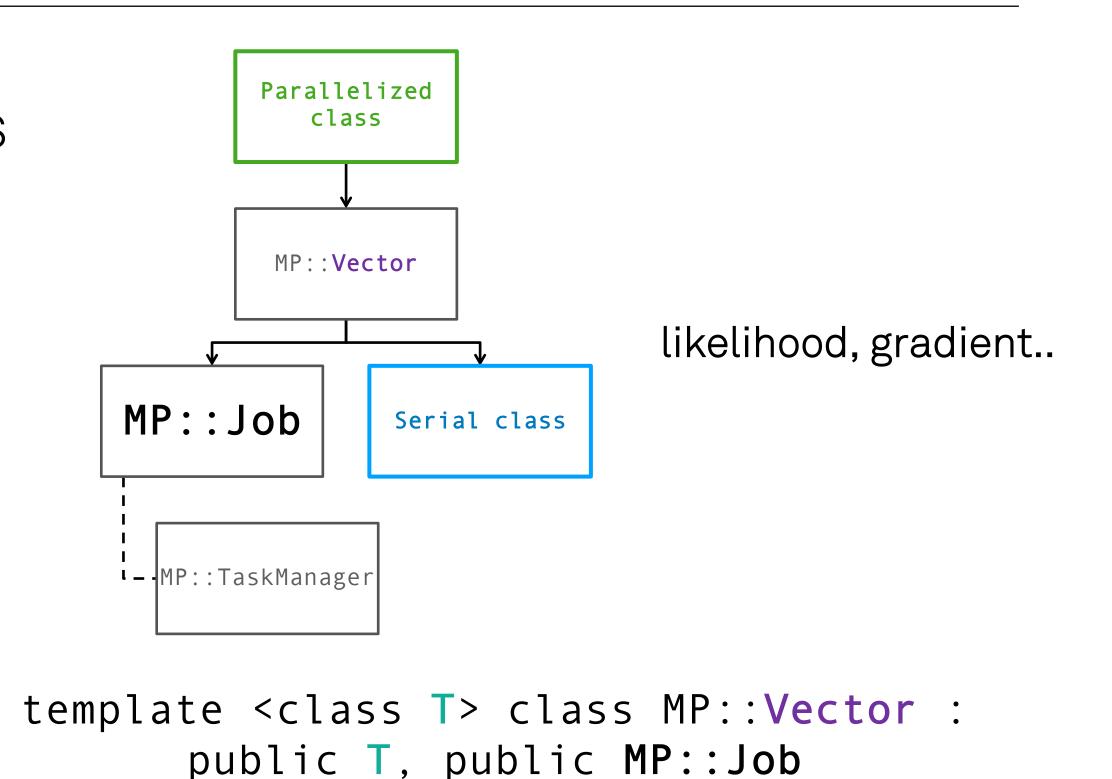
Design: MultiProcess task-stealing framework

Task-stealing, worker pool, executes Job tasks

No threads, process-based: "bipe"

(BidirMMapPipe) handles fork, mmap, pipes

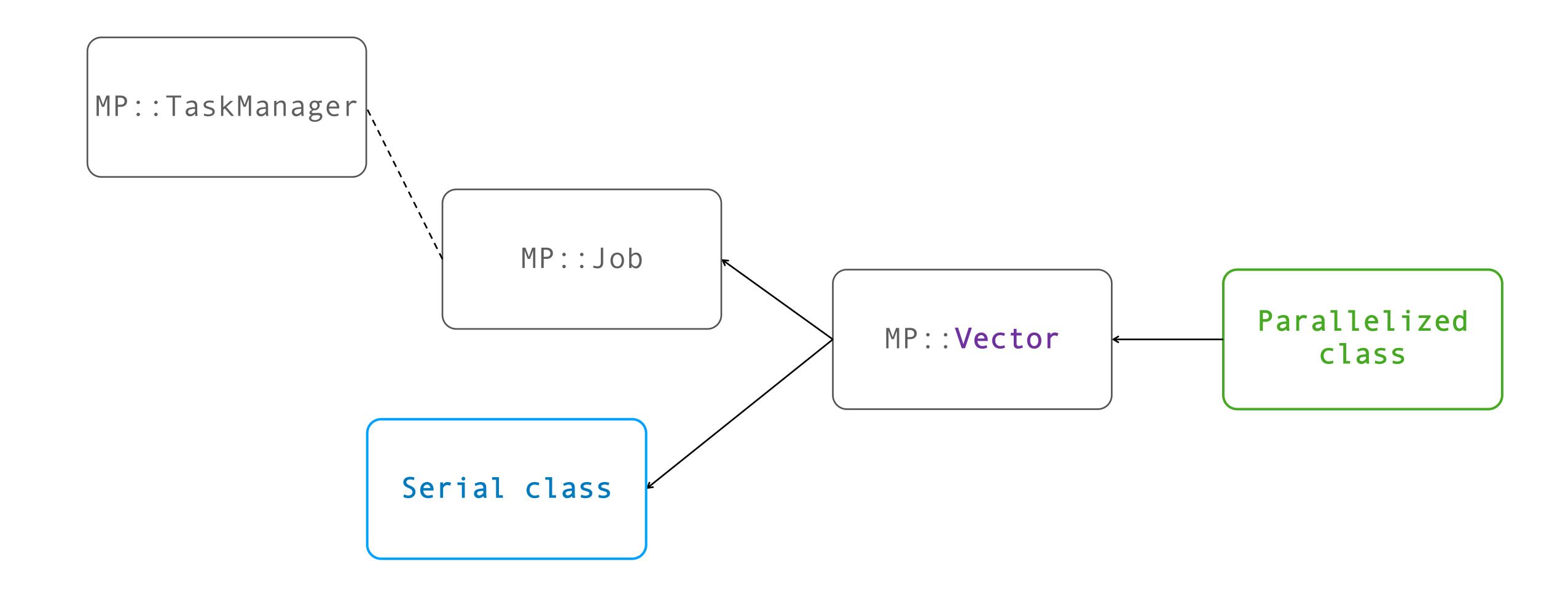




Master: main RooFit process, submits Jobs to queue, waits for results (or does other things in between)

queue loop: act on input from Master or Workers (mainly to avoid loop in Master / user code)





```
class xSquaredSerial {
 public:
 xSquaredSerial(vector<double> x_init)
         : x(move(x_init))
         , result(x.size()) {}
  virtual void evaluate() {
   for (size t ix = 0; ix < x.size(); ++ix) {
     x = x[ix] * x[ix];
  vector<double> get_result() {
    evaluate();
    return x_squared;
 protected:
  vector<double> x;
  vector<double> x_squared;
```

```
class xSquaredParallel
   : public RooFit::MultiProcess::Vector<xSquaredSerial> {
 public:
  xSquaredParallel(size_t N_workers, vector<double> x_init) :
      RooFit::MultiProcess::Vector<xSquaredSerial>(N_workers, x_init)
  {}
 private:
  void evaluate_task(size_t task) override {
     result[task] = x[task] * x[task];
 public:
 void evaluate() override {
   if (get_manager()->is_master()) {
     // do necessary synchronization before work_mode
     // enable work mode: workers will start stealing work from queue
     get_manager()->set_work_mode(true);
     // master fills queue with tasks
     for (size_t task_id = 0; task_id < x.size(); ++task_id) {
       get_manager()->to_queue(JobTask(id, task_id));
     // wait for task results back from workers to master
     gather_worker_results();
     // end work mode
     get_manager()->set_work_mode(false);
     // put gathered results in desired container (same as used in serial class)
     for (size_t task_id = 0; task_id < x.size(); ++task_id) {
      x_squared[task_id] = results[task_id];
```

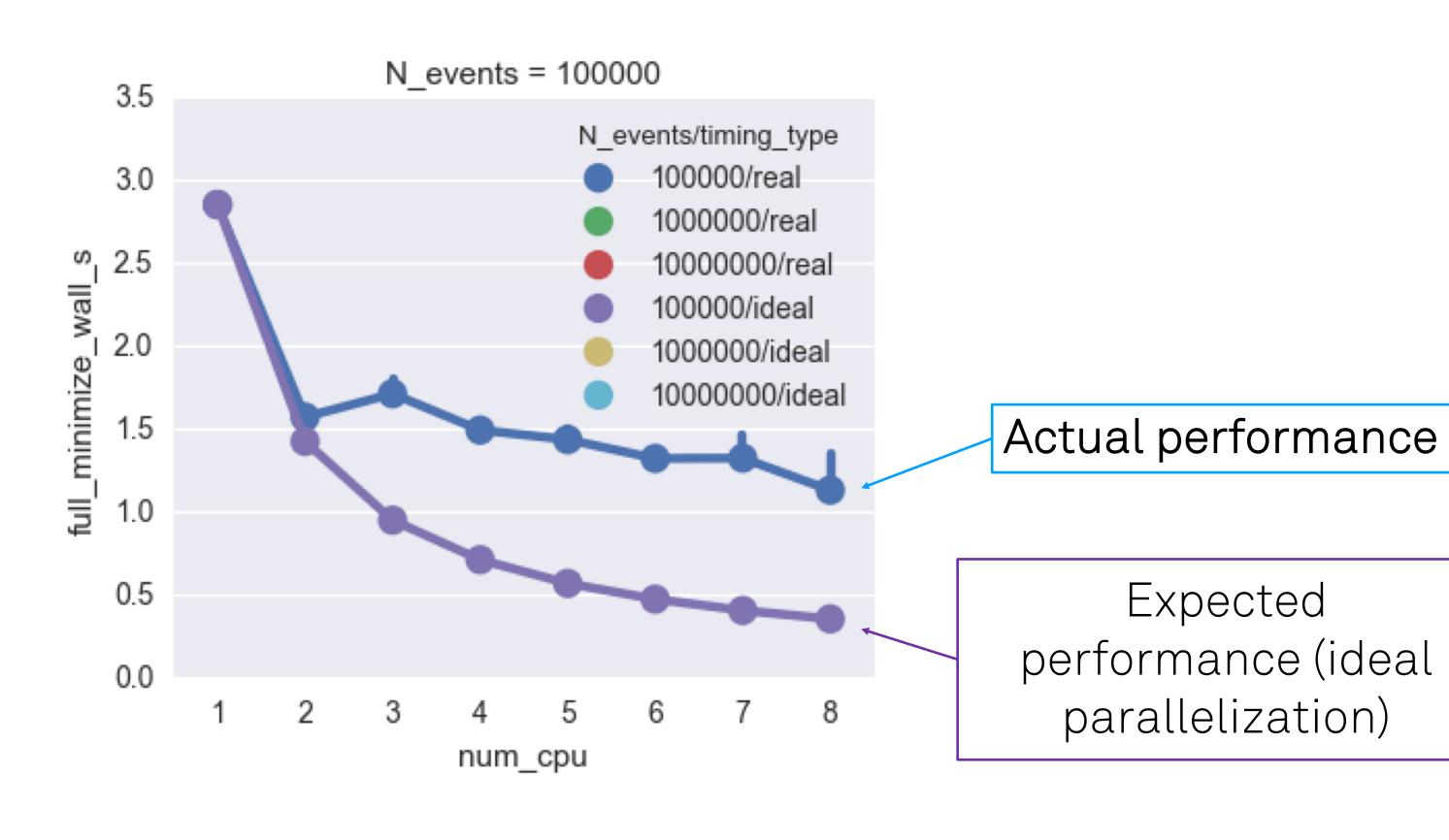
```
vector<double> x {1, 4, 5, 6.48074};
xSquaredSerial xsq serial(x);
size t N workers = 4;
xSquaredParallel xsq_parallel(N_workers, x);
// get the same results, but now faster:
xsq_serial.get_result();
xsq parallel.get result();
// use parallelized version in your existing functions
void some function(xSquaredSerial* xsq);
some_function(&xsq_parallel); // no problem!
```

Parallel performance (MPFE & MP)

Likelihood fits (unbinned, binned)
Numerical integrals
Gradients

Run-time vs N(cores)

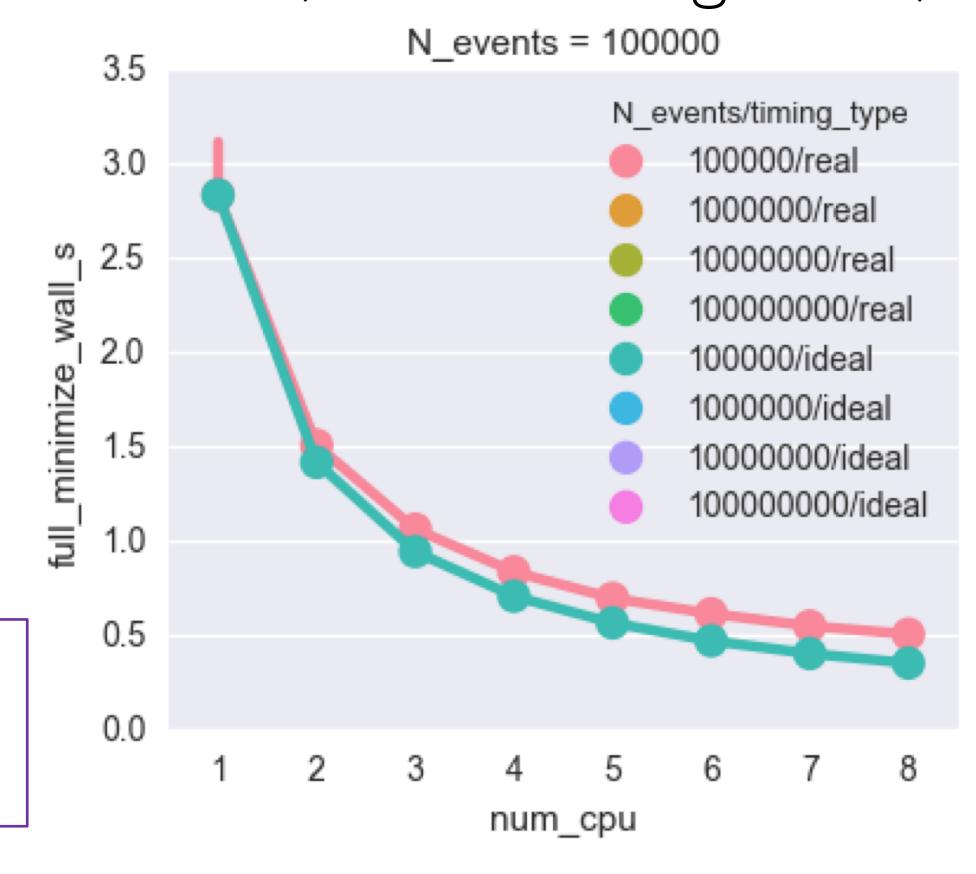
Before: max ~2x



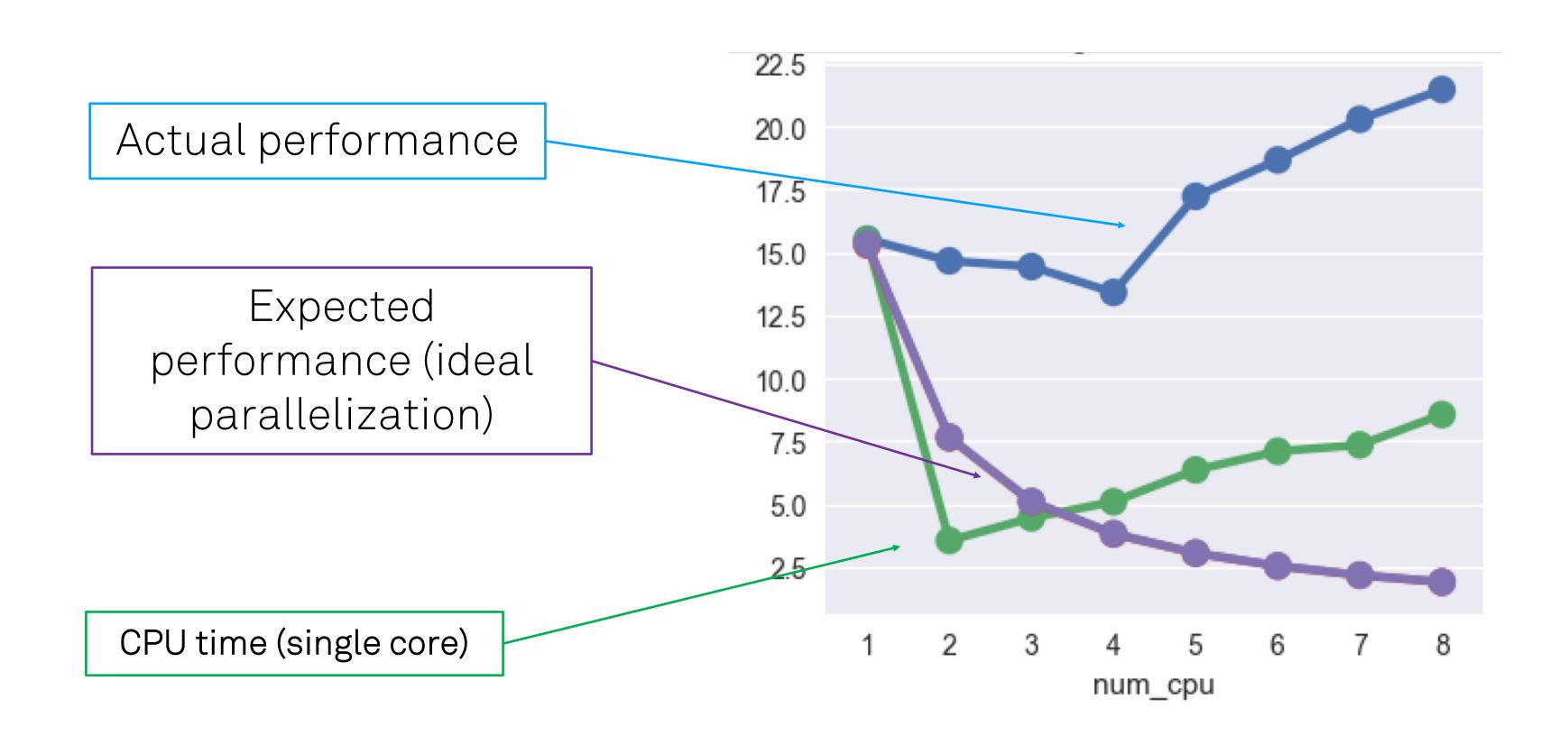
Expected

parallelization)

Now (with CPU affinity fixed): max ~20x (more for larger fits)



Run-time vs N(cores) in binned fits



Room for improvement

WIP

- √ 0th step: get Minuit to use external derivative
- 1st step: replicate Minuit2 behavior
 - NumericalDerivator (Lorenzo)
 - Modified to exactly (floating point bit-wise) replicate Minuit2
 - RooGradMinimizer
- ✓ 2nd step: calculate partial derivative for each parameter in parallel

First benchmarks (yesterday):

ggF workspace (Carsten), migrad fit

scaling not perfect and erratic (+/- 5s)

similar as we saw for likelihoods without CPU pinning

probably due to too much synchronization

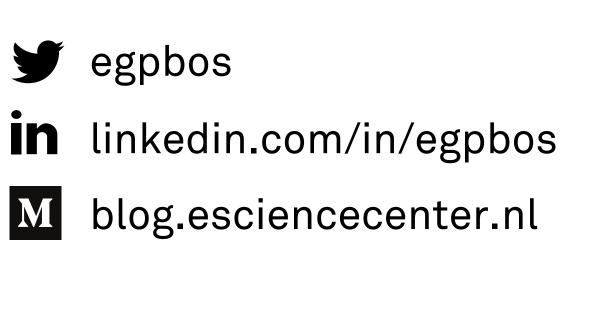
RooMinimizer	MultiProcess GradMinimizer					
_	1 worker	2 workers	3 workers	4 workers	6 workers	8 workers
28s	33s	20s	15s	14s	17s ()	11s

Let's stay in touch

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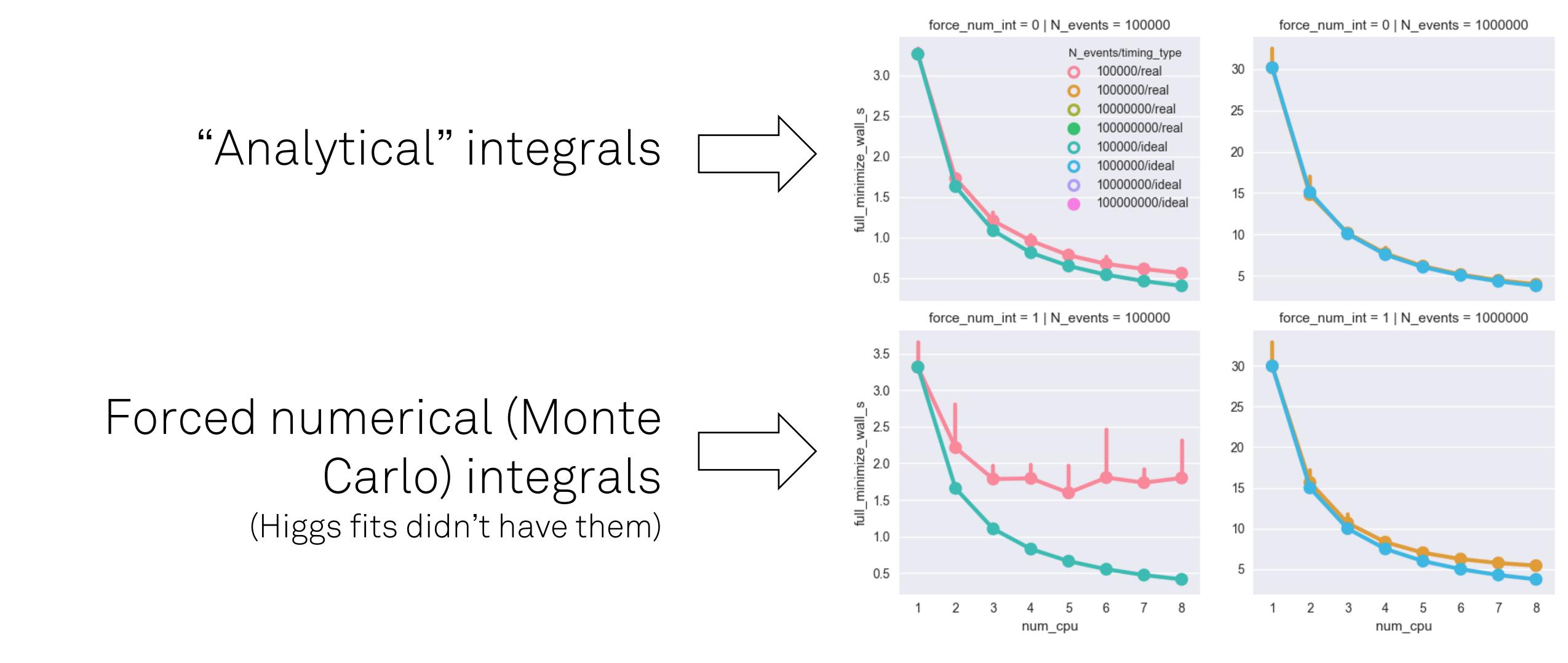


Encore

Load balancing

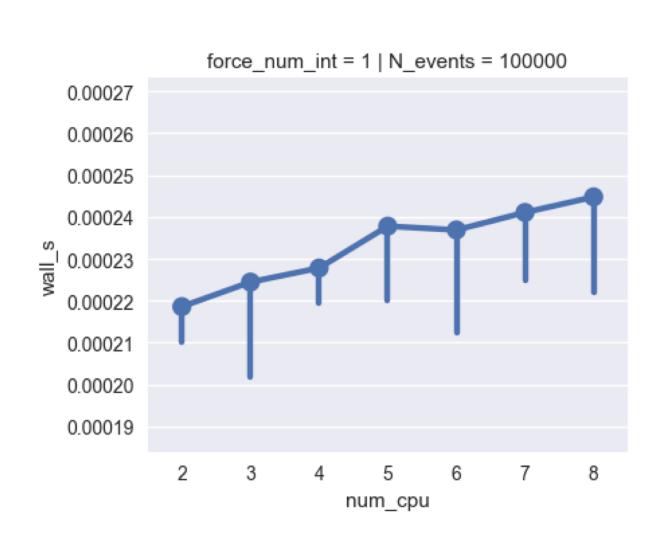
PDF timings change dynamically due to RooFit precalculation strategies ... not a problem for numerical integrals

Analytical derivatives (automated? CLAD)

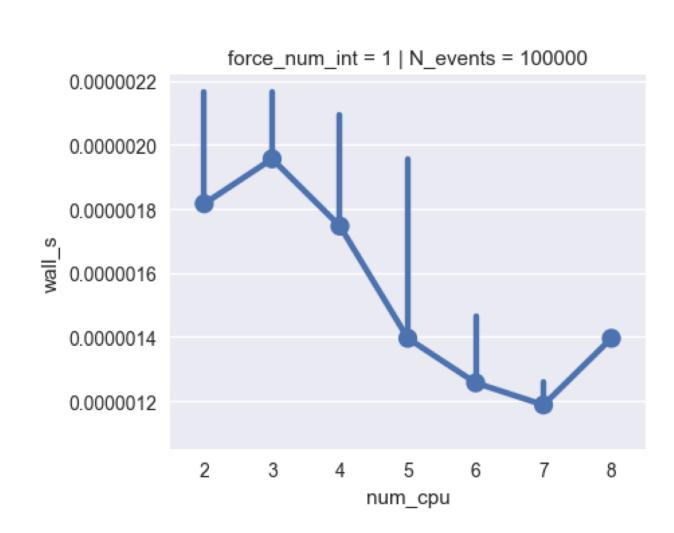


Individual NI timings (variation in runs and iterations)

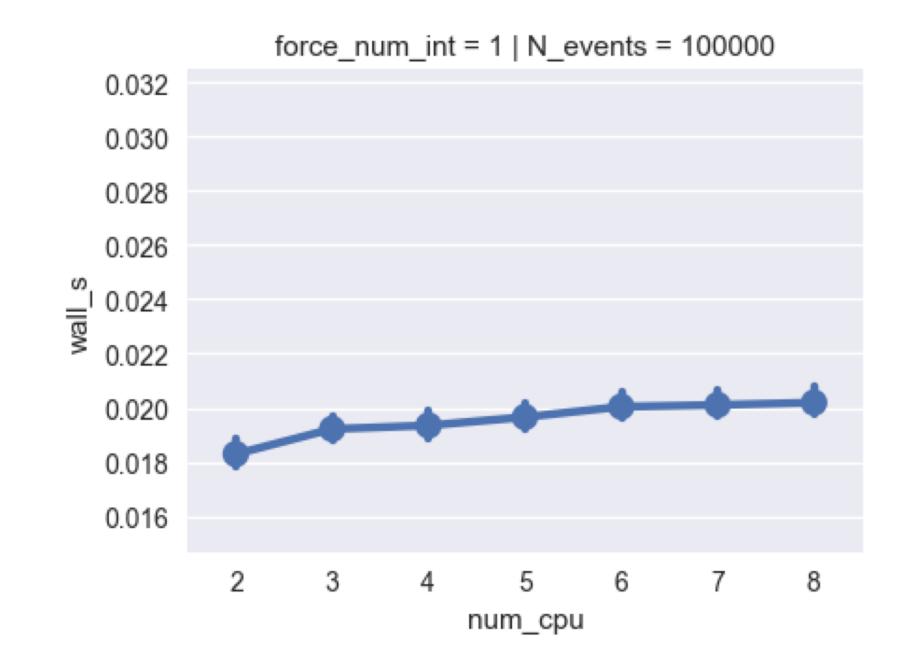
Maxima



Minima



Sum of slowest integrals/cores per iteration over the entire run



(single core total runtime: 3.2s)

RooFit::MultiProcess::Vector<YourSerialClass>

Serial class: likelihood (e.g. RooNLLVar) or gradient (Minuit)

Interface: subclass + MP

Define "vector elements"

Group elements into tasks (to be executed in parallel)

RooFit::MultiProcess::SharedArg<T>

RooFit::MultiProcess::TaskManager

RooFit::MultiProcess::Vector<YourSerialClass>

RooFit::MultiProcess::SharedArg<T>

Normalization integrals or other shared expensive objects

Parallel task definition specific to type of object

... design in progress

RooFit::MultiProcess::TaskManager

RooFit::MultiProcess::Vector<YourSerialClass>

RooFit::MultiProcess::SharedArg<T>

RooFit::MultiProcess::TaskManager

Queue gathers tasks and communicates with worker pool

Workers steal tasks from queue

Worker pool: forked processes (BidirMMapPipe)

- performant and already used in RooFit
- no thread-safety concerns
- instead: communication concerns
- ... flexible design, implementation can be replaced (e.g. TBB)

Single core profiling and improvements

Higgs ggf & 9 channel fits (workspaces by Lydia Brenner)

Most time spent on:

- Memory access → RooVectorDataStore::get() (4% / 32%), 0.3% LL cache misses (expensive!)
 - Row-wise access pattern on column-wise data store (and std::vector<std::vector>)
- 2. Logarithms: 12%
- 3. Interpolation -> RooStats::HistFactory::FlexibleInterpVar (10%)

RooLinkedList::findArg: ~ 5% of memory access instructions RooLinkedList::At took considerable time in Gaussian test fit (*Vince*)

std::vector lookup >> 1.6x speedup! WIP

Reorder tree evaluation > CPU cache use, vectorization

Smarter fitting (stochastic minimizer, analytical gradient, CLAD)

Front-end / back-end separation (e.g. TensorFlow back-end)

```
profiling functions & classes

valgrind
gprof
Instruments
... etc.
profiling objects (e.g. call-trees, e.g. RooFit...)
... DIY?
```

More Multi-Core

RooRealMPFE/BidirMMapPipe

Custom multi-process message passing protocol

- POSIX fork, pipe, mmap
- Communication "overhead" (delay between sending and receiving messages): ~ 1e-4 seconds
- serverLoop waits for message & runs server-side code
- messages used sparingly
- data transfer over memory-mapped pipes

TensorFlow experiments

RooFit (MINUIT) TensorFlow (BFGS)

Unbinned fit 0.1s 0.1s 0.01 - 0.1s (dep. on precision)

Binned fit 0.7ms 2.3ms

Fits on identical model & data (single i7 machine)

TensorFlow: No pre-calculation / caching!

Major advantage of RooFit for binned fits (e.g. morphing histograms)

(feature request for memoization https://github.com/tensorflow/tensorflow/issues/5323)

N.B.: measured before CPU affinity fixing

RooFit now even faster (but limited to running one machine)