

ROOT Package Manager

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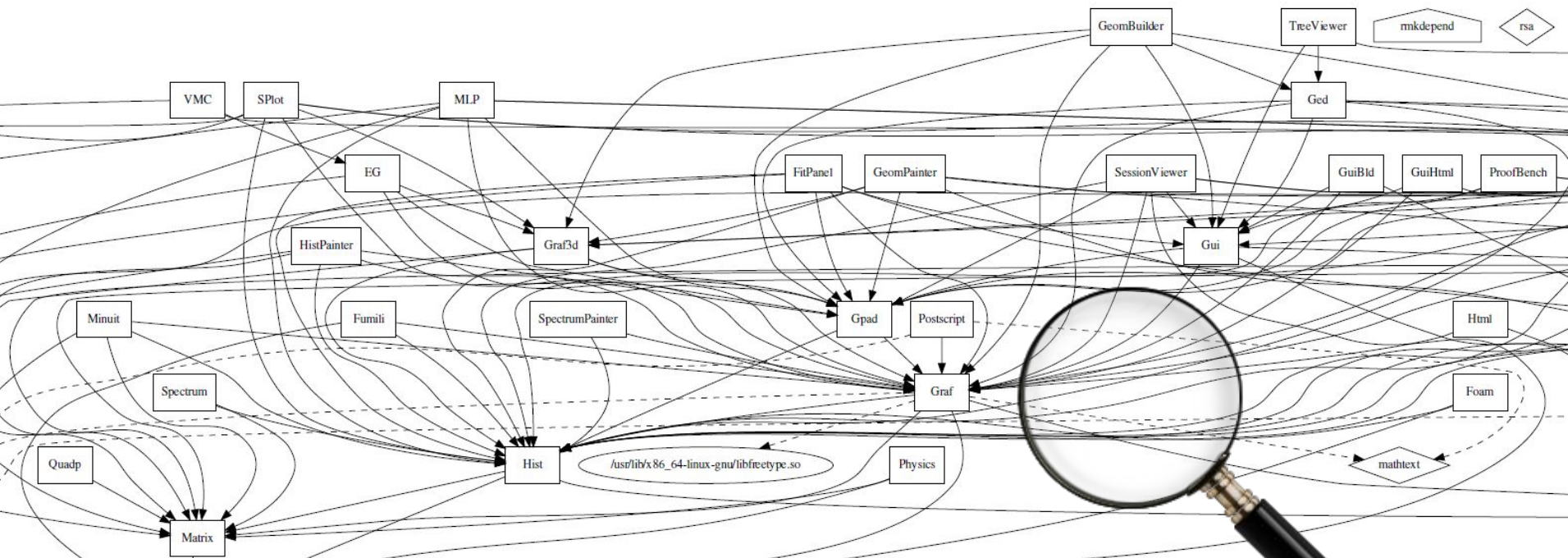


Goal

Introducing component/packages to the ROOT follows the design principle:
do not pay for what you don't use.

Practical use case: instead of downloading more than 1GB of full ROOT sources or pre configured ROOT binaries, you can decide to start with minimal set ~50 Mb and expand with any customization you want.

ROOT dependency map



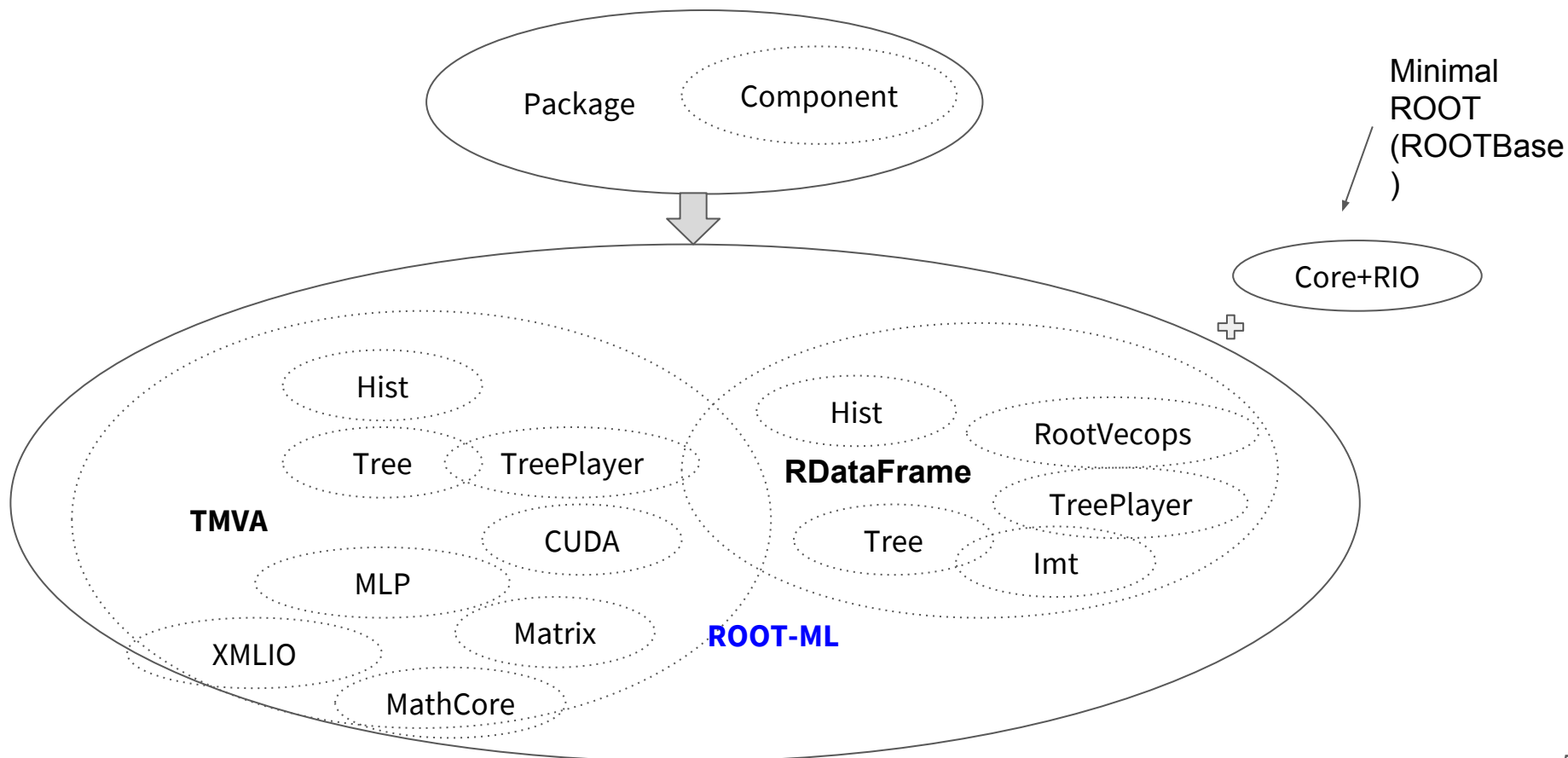
..and much more complex..

Motivation for ROOT Package Manager (PM)

- **Better layering:** introducing a module layer, **that allow ROOT to scale even further.**
- **Better boundaries:** by making the boundaries and relationships more explicit through “modules” or components - we can better define “minimal ROOT,” **that enables ROOT users to interact with the wider data science ecosystem.**
- **Sharing between users:** package management provide a mechanism for ROOT users to socialize and and reuse projects built in the context of ROOT, **that allow ROOT be more flexible and open for new customers.**

These items allow ROOT to continue successfully to serve as a HEP community nexus.

ROOT package & component



ROOT PM manifest

The definition of package assumes a contract for code organization in order to simplify the build and deploy steps.

The contract defines a **manifest file** and particular organization of each “module”/component.

Usage scenarios and benefits of manifest files

1. **I am a ROOT subsystem user or developer (e.g. io).** The manifest file is generated by the info in the build system.
2. **I am a third party developer (PhD student)** who has 5 files and does not know anything about build systems and alike -- I 'just' describe in a human form what my package does and what ROOT components it depends on.
3. **I am experiment librarian and I know what exactly I need** -- writing manifest file or some other configuration to tell ROOT what packages I need is the ideal scenario. The other scenario could be to describe a pre-built package.
4. **I am a member of physics group** and I want to have library XYZ to be auto-build on demand or I want to socialize my own library.

Easier with manifests!

Connect the PM to ROOT interpreter

- This is where CMake falls short as it does not have any support for steps happening after build/install time
- **PM allows bootstrapping minimal ROOT and installing packages automatically on demand**
 - It provides a basic interpreter functionality, which will allow to call:

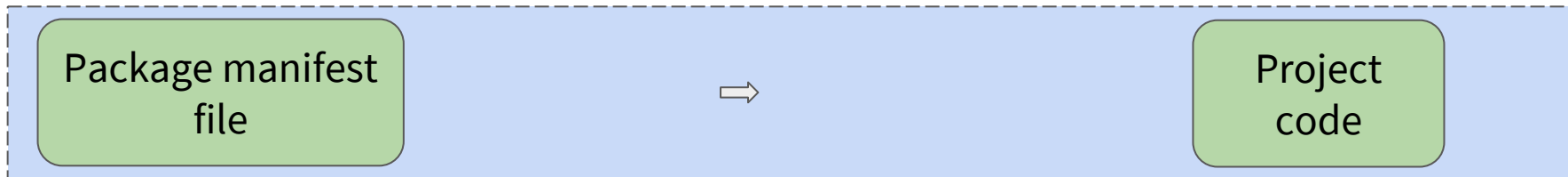
```
[] #include "TMVA/DataLoader.h"
```

```
[] error: TMVA/Dataloader.h not found.
```

```
note: TMVA/Dataloader.h is part of TMVA package, do you wish to install it?[Y/n]
```

```
[] auto dataloader = new TMVA::DataLoader('test');// works without quitting ROOT.
```


ROOT Package manager flow (example - external package <https://github.com/hep-cce/TMPIFile>)

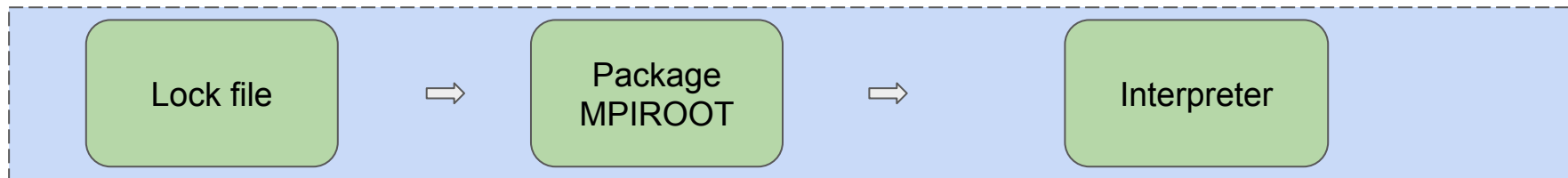


```
package:  
  name: MPIROOT  
  targets:  
    target:  
      name: MPIROOT  
  products:  
    package:  
      name: MPIROOT  
  ....
```

```
...  
module:  
  name: "TMPIFile"  
  packageurl:  
  
  "https://github.com/hep-cce/TMPIFile.git"  
  
  publicheaders: *.h  
  sources: *.cxx  
  tests: test_tmpi.C  
  targets: TMPIFile  
  deps: mpich mpi mpicxx mpl  
  opa
```

- `src/`
 - `include/`
 - `NO CMakeList.txt with ROOT_STANDARD_LIBRARY_PACKAGE()`
 - `Makefile`
 - `Setup script`
- ↓
- `inc/`
 - `src/`
 - `tests/`
 - `docs/`
 - `CMakeLists..txt`
-

Package manager flow



- Generating a **dependency graph (DAG)**
- Resolve dependencies via various strategies, listed in the project's manifest (*for example how to install them*)

Generating and deploying MPIROOT.zip:

- *inc/*
- *libTMPIFile.so*
- *License file*
- *Manifest.yml*
- *TMPIFile_rdict.pcm*
- *TMPIFile.rootmap*
- *TMPIFile.pcm*

- All of the source code from lock file, **arranged on disk in a such way that the compiler/interpreter can use it as intended, but isolated** to be avoid mutation.
- **Packages can be installed in any location, even outside of the install path of ROOT, all you need is to have ROOTbase and root-get installed in system.**

ROOT PM and its relation with ROOT C++ modules

- ROOT C++ modules & runtime C++ modules [ROOT is using Clang C++ modules]
 - Clang C++ modules is precompiled headers that optimize header parsing
 - Clang can load on-demand code from C++ modules
 - It is similar to ROOT PCH, but separable;
- **ROOT runtime C++ modules will solve problem that ROOT PCH can be only single in the system**
 - **it is important part for ROOT PM design!**
- In the same time while using C++ modules for PM, we will try to help to solve a global problem of distribution C++ modules
- Status: ROOT team is working on enabling C++ modules and runtime C++ modules for 6.16 release
 - For more details about ROOT C++ modules, [please check the talk of Yuka Takahashi \(Princeton University\)](#)

Progress

- Ongoing work on *changes to build system of ROOT*;
 - *SearchSoftware.cmake* is trying to discover all components based on enabled set of default ROOT components or extra components that they depend on;
 - User has less control if custom package was actually enabled;
 - **Goal: move from ROOT component-based schema to package-enabled and introduce dynamic “package-component map” in ROOT**
 - Update the way **how external packages has been discovered**;
 - If user is requesting package, and for some reasons you can't reach requirements of package, ROOT build need to fail;
- Ongoing work on *a delivery of first version of root-get*;
- Ongoing work on *integration of root-get in ROOT runtime*;
- Release a ROOT-patched LLVM+Clang: it will give a possibility to build ROOT 30 % faster and make ROOT more modular;

We plan to land some changes for 6.16.xx or 6.18.xx, so you will be able to test PM!

Planned features

- *root-get* should be able to interact with OS package managers and install missing dependencies;
- *root-get* will be able to find released minimal part of ROOT (interpreter+Core+RIO) or build it by itself;
- *root-get* could be able to collect and generate statistics on ROOT components popularity (similar to <https://cocoapods.org/pods/protobuf-c>) [could be an option on demand]

Conclusions

- We described **package management ecosystem for ROOT**
- Also during work was defined additions to CMake build system for generating packages from a ROOT build
- *All ideas was adopted in a preliminary prototype (root-get) that can download and install packages*
- A prototype could be connected to ROOT runtime and serve as a runtime dependency management tool [work in progress]

Thank you for your attention!

```
INSTALL.SH
#!/bin/bash

pip install "$1" &
easy_install "$1" &
brew install "$1" &
npm install "$1" &
yum install "$1" & dnf install "$1" &
docker run "$1" &
pkg install "$1" &
apt-get install "$1" &
sudo apt-get install "$1" &
steamcmd +app_update "$1" validate &
git clone https://github.com/"$1"/"$1" &
cd "$1";./configure;make;make install &
curl "$1" | bash &
```

Backup slides

Main motivation for application in HEP and beyond

Need of an improved
ROOT granularity

(LHCB presentation for EP-SFT Librarian
and Integrators workshop:
<https://indico.cern.ch/event/720948/contributions/2968723/>)

CMSSW: ROOT is one of core
dependences, any changes are
causing to rebuild almost
whole stack of packages (one
pch, but many components)

Easy versioning of
dependencies (ROOT
externals and builtins)

ROOT Packages intend to introduce a different flow of design & development of software around ROOT's ecosystem

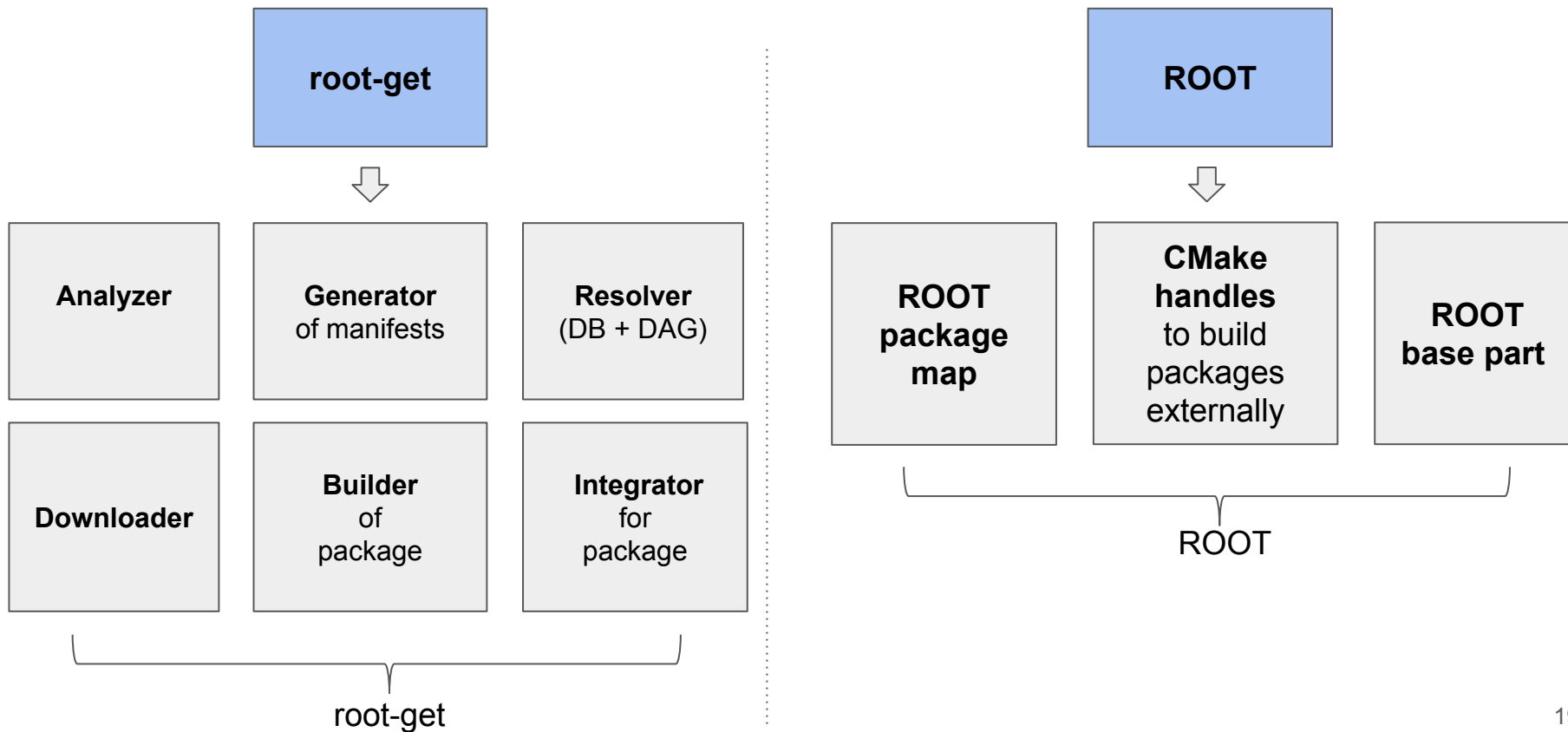
Project Dependency Manager & “compiler, phase zero”

- System for managing the source code dependencies of a *single project* in a particular language. That means specifying, retrieving, updating, arranging on disk, and removing sets of dependent source code. PDMs reproducible output is a self-contained source tree that acts as the input to a compiler or interpreter.
=> “compiler, phase zero.”

*“compiler, phase zero’ idea is similar to JIT’ing. In addition to putting the code on disk, the PDM typically needs to override the interpreter’s code loading mechanism in order to resolve includes correctly (PDM is producing a filesystem layout for itself to processed.)”


[1] https://www.tutorialspoint.com/compiler_design/compiler_design_phases_of_compiler.htm

ROOT package manager: ingredients



Demo

```
oksana@oksana-ThinkPad-E470:~/CERN_sources/root-cmake-rootbase-dev/root-get$
```



<https://asciinema.org/a/jUkLgJjxpUZISFrh9Cv9dkeUz>

ROOT external map and CMake handles

- How to divide a ROOT into packages and modules?
 - We introduced ROOTComponentMap.cmake to help us with this task (statically and dynamically)
- We will provide a possibility to plug your own map of packages and modules!

custom_map.yml:

ML:

MathCore, MathMore, PyRoot, TMVA, CustomDiplomaOfPHDStudentLib

cmake ../ -DML=ON or root-get -i ML

**(only what will be needed in addition - it is a manifest file of
CustomDiplomaOfPHDStudentLib)**