



ROOT usage by the art framework and its users

Kyle J. Knoepfel ROOT Users' Workshop in Sarajevo, Bosnia and Herzegovina 13 September 2018

art framework

- We support the offline (and some online) processing for 11 projects/experiments.
 - Intended to be used for small-scale jobs and large-scale production campaigns.
- Hierarchical data-processing levels $(run \supset subrun \supset event)$
 - Support concurrent execution of events
- Experiments decide what the event represents.
 - Some experiments make different choices for different stages of processing.
- Data-processing workflows are assembled by a configuration file
 art -c config.fcl -s in.root -o out.root ...
 - All processing elements can be user/experiment-defined (most are).
- Experiment-specific workflows are executed via their configuration files, not via different executables.

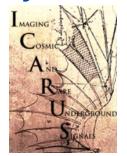


art provides the framework needs for ~2k physicists



artdaq project

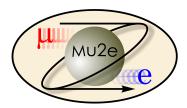


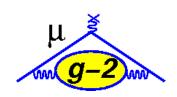


LArIAT experiment













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Previous and potential users







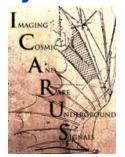


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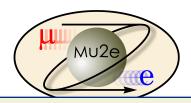


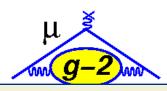


LArIAT experiment











art development guided by stakeholders, who meet weekly at a dedicated meeting:

- Discussion of upcoming changes and issues with stakeholders
- Sharing among experiments
- Same governance model from the beginning



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corraporation



Distinctive aspects of the art user community

- Many art users are doing development for experiments that are not yet running:
 - Reconstruction algorithms not yet finalized
 - Workflows are under development
- They are involved in software development including event-generation, material simulation, processing raw data, reconstruction, to analyzing quantities of physical interesting.
- They are defining experiment-specific data models.
- They exercise aspects of ROOT that most end-users of frameworks would not:
 - Exploring compression algorithms/levels, implementing I/O rules, etc.
- They are generally willing to (drastically) rethink any stage of the physics workflow:
 - Event representation, exploring other I/O libraries, etc.



art's efforts

- Development is forward-looking. We aim to (e.g.):
 - run art efficiently on HPC machines
 - deliver cutting-edge software tools and incorporate best-of-class C++ libraries
 - enable experiments to benefit from modern language features

Experiment support

- We actively contribute to the code bases of art-using experiments/projects
- Design guidance and code reviews at the request of experiments
- Small-scale profiling efforts at the request of experiments

User support

- Configuration description and validation suite
- We support open-source Clang builds on Linux and macOS
- Profiling tools, data-dependency graph generator, etc.



art's relationship with ROOT

- Current art developers have:
 - Greatly benefited from "next-door" advice from one of the ROOT experts at Fermilab
 - Contributed to the development of ROOT 6
 - Participated in ROOT's planning meetings
- Since the beginning (2009) art has used ROOT
 - It's what art users depend upon for I/O and analysis work
 - It has provided type-introspection facilities that the framework has relied upon



ROOT I/O in *art* and its experiments

- art's I/O system is file-format-agnostic
 - To choose a specific file format, specify the appropriate input source/output module, which
 is loaded at run-time based on the configuration
- art provides its own input sources/output modules (e.g. RootInput/RootOutput), but others are available:
 - Many different kinds of experiment-defined input sources
 - Really only one useful output module right now (RootOutput)
- All user-facing interactions with input/output files happen under the covers:

```
void produce(Event& e) {
  auto const h = e.getValidHandle<std::vector<Hit>>(tag_); // May read from input source
  auto const nHits = h->size();
  e.put(std::make_unique<std::size_t>(nHits)); // Will write to output file
}
```



art's TFileService

 Allows user-created ROOT constructs to be organized into a ROOT file based on the module in which they were created.

```
art::ServiceHandle<TFileService> tfs{};
auto h1f = tfs->make<TH1F>("h1f", "Histo 1", 100, 0., 200.);
auto tree = tfs->make<TTree>("tree", "My analysis tree");
auto g1 = tfs->makeAndRegister<TGraph>("graph", "A graph", 10);
```

• The histograms are attached to a file, whose name is given at the command line:

```
art -c config.fcl -T myFile.root -o out.root
```

- This is how art modules should interact with ROOT. This allows art to:
 - Open/close the ROOT file without user interaction
 - Manage ROOT's global state to avoid collisions with art/ROOT files



Further ROOT use

 For TFileService and the RootOutput module, art is able to switch to new ROOT files based on some condition being satisfied:

Number of processed events	Number of processed input files
Number of processed subruns	File size
Number of processed runs	File age

- Self-registering of ROOT objects makes this difficult to do seamlessly.
- We use SQLite databases for storing art metadata
 - We have written a SQLite VFS that allows writing a database to a TKey in a TFile
 - Metadata stored alongside event data, which are represented by TTrees



Dictionary generation

 art provides (but does not require) a CMake-based build system, which includes facilities for building dictionaries

```
# my/dir/with/classes{.h,_def.xml}
include(ArtDictionary)
art_dictionary(my_lib1 my_lib2)
```

- The user creates the requisite classes.h and classes_def.xml files, and art's build system creates the dictionary at build-time.
- art also verifies the consistency of checksums (thanks to CMS for the code)

```
INFO: class 'critic::test::Data' has a different checksum for ClassVersion 10. Incrementing ClassVersion to 11 and assigning it to checksum 914314239 WARNING: classes_def.xml files have been updated: rebuild dictionaries.
```



art framework and art ROOT I/O

- art framework concepts are independent of an I/O mechanism
 - Experiments may be ready for new framework features, independent of the ROOT version
 - Experiments may be ready for different versions of ROOT at different times



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 - Experiments may be ready for different versions of ROOT at different times
- As of August 2018, ROOT support is introduced through a separate package:



- Now possible for experiments to setup art and ROOT independent of each other.
- New versions of ROOT do not necessitate new versions of art (and vice versa).



Desires for ROOT

- Fewer side effects
 - Remove as much global state as possible
 - Ownership semantics are non-obvious (e.g. TH1::AddDirectory)
- Some cleanup
 - As few global-namespace entities as possible.
 - Fewer member functions; more free functions
 - Remove utilities/types that are provided by the C++ standard
 - Updated interface (e.g. can we get rid of 'char const*' function arguments?)
- Proposals for ROOT 7 fulfill many of these desires.
 - We welcome those changes!



Documenting ROOT's phase space

- ROOT's guarantees
 - What are they?
 - (e.g.) when can forward/backward compatibility be broken?
 - Who informs what these guarantees should be and how?
 - How often are they re-evaluated?



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 - When does it make sense to use ROOT and when does it not?
 - Tell us what these boundaries are—it builds confidence.
 - These boundaries can change over time!



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 - These boundaries can change over time!
- Having these aspects clearly spelled out would help everyone!

Thank you.

