Future Heterogeneous Platforms: High Throughput Data Analysis

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- HL-LHC needs 10x faster software
 - And things won't get any easier after that...
- Parallelism must be granular, nested, optimising memory access, on all possible platforms
 - Not only fat multicore, general purpose CPUs but a variety of co-processors
 - GPUs, thin/fat cores, specialised devices use all the silicon that's there!
- Need additional flexibility, especially for data analysis
 - Strategies for scheduling work effectively on coprocessors
 - Decide at runtime where our analysis code (and data) should land
- Today we produce just in time (JIT) machine code for our analysis code
 - Accomplished with ROOT's interpreter

Can this paradigm be applied to heterogeneous environments?



- Squeeze performance out of CPU and non CPU compute devices
 - On servers but also scientists laptops
- Automatic discovery of available resources
- Make ROOT capable to generate source and machine code for non-CPUs (CUDA / OpenCL / ...)
 - Rely on underlying industry tested compiler technology, LLVM
 - Same code adapted to different devices
- Parallelisation and scheduling: hidden by high-level interfaces
 - "Implicit parallelism" approach



- Offer a simple programming model for heterogeneous computing
 - Let scientists focus only on the algorithm, not the backend code
 - ML, minimization, etc, auto-adapt to available processing power
- Tentative intermediate milestones
 - Demonstrate support for today's GPUs, one vendor only
 - Provide simple scheduler handling standard data transfer patterns to/from devices
 - Runtime hot-spot automatic identification and analysis: real-world applications
 - Contacts to CS research on hot-spot based accelerator use in science code!