FCC Software stack building with Spack

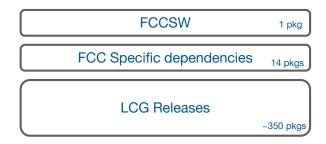


FCC Software Stack

FCC software is built against LCG's CVMFS installation

- First step: create packages.yaml file describing LCG specs
 - Using LCG compiler and packages description files
- Allows to build with Spack against LCG stack
- Specific package versions might replace LCG ones
- Package definitions on github:
 - Separate HEP-FCC/fcc-spack for fcc-specific packages
 - Using HEP-SF/hep-spack as a basis
 - Spack builtin

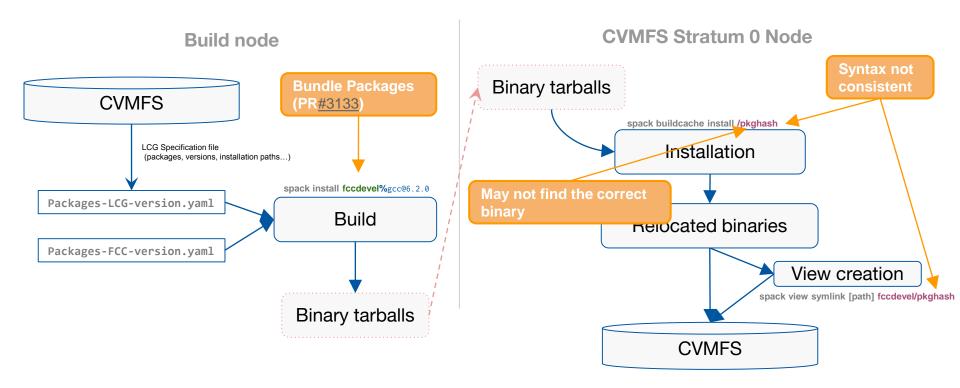
Emulating incremental build







Workflow







Next goal: Speed up builds

Reduce redundant work repeated every day

Incremental way to not build what it's already installed in CVMFS

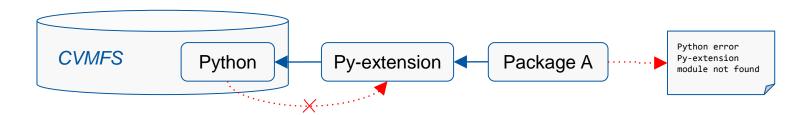
- Options
 - Custom packages.yaml file (LCG Releases approach)
 - Manually scan through different CVMFS paths (not scalable)
 - Does not consider different hashes
 - Binary repository with all possible binaries/combinations installed so far
 - Still requires download and installation of binaries
 - Read from remote opt/spack/.spack-db/index.json
 - Not writable from CVMFS
 - Not easy to synchronize
- Desirable
 - Given an external path, automatically find out and consider matching hashes
 - Discovered packages might be linked as they were specified in the packages.yaml





Main limitations

- Taking packages from CVMFS get in conflict with the concept of Python extensions
 - spack active py-numpy
 - Creates a link inside opt/linux/python (problem for read-only systems)
- Running tests at installation process requires a view to prepare the environment, so it needs to be done as a post-installation step.







Various setups needed

Prepared infrastructure to provide setup:

- Tailored python scripts to create packages.yaml from external sources
- packages.yaml: To define versions and external packages
- compilers.yaml: To define custom compiler locations
- config.yaml: To define installation path (in CVFMS)
- mirrors.yaml: To define buildcache repo





Conclusions

- FCC software infrastructure is currently built and deployed using Spack
 - Spack fully covers our basic requirements
 - Build on top of the LCG releases
 - Build and install in different nodes
 - Manage different stack of versions
 - Additional scripts needed to complete the workflow
- Most of the limitations can be worked around, although not always with the best solution

 Further optimizations during the build process are needed since they are crucial to maintain large sets of packages in an efficient way





Open discussion

- Is it worth to have a higher and more generic layer of software to configure Spack in order to build and maintain a large stack of packages?
 - How do I build all the packages in debug mode?
- How do you manage the Spack configuration when building/installing a full software stack?
 - Do you use any incremental approach?
- How do you distribute software using Spack?
 - CVMFS? Build and install in the same node?

Further examples of processes and workflows using Spack are essential to see if the list of desired features is completed.



