TRACKML
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➤ First submission to the TrackML challenge

    ➤ 3% score with a simple KNN running on all the hits available in the sample

➤ Interface TrackML with TrickTrack

    ➤ Working on the barrel first, extending to the OT

    ➤ We have layer graph now

    ➤ Trying to improve with some geometric filters (phi cut on the doublets)

➤ Cleaning the data and building a ML model (RNN) to predict the fifth hit on the next layer starting from the quadruplets

    ➤ Working on the barrel first

➤ NEXT: Apply the model on the CA output build the final track candidate